# SULLIVAN



### **COLLEGE ALGEBRA**

NINTH EDITION

# Review "Study for Quizzes and Tests"

Feature	Description	Benefit	Page
Chapter Reviews at the end of each chapter contain			
"Things to Know"	A detailed list of important theorems, formulas, and definitions from the chapter.	Review these and you'll know the most important material in the chapter!	494–495
"You Should Be Able to…"	Contains a complete list of objectives by section, examples that illustrate the objective, and practice exercises that test your understanding of the objective.	Do the recommended exercises and you'll have mastery over the key material. If you get something wrong, review the suggested page numbers and try again.	495–496
Review Exercises	These provide comprehensive review and practice of key skills, matched to the Learning Objectives for each section.	Practice makes perfect. These problems combine exercises from all sections, giving you a comprehensive review in one place.	496–499
CHAPTER TEST	About 15–20 problems that can be taken as a Chapter Test. Be sure to take the Chapter Test under test conditions—no notes!	Be prepared. Take the sample practice test under test conditions. This will get you ready for your instructor's test. If you get a problem wrong, watch the Chapter Test Prep video.	500
CUMULATIVE REVIEW	These problem sets appear at the end of each chapter, beginning with Chapter 2. They combine problems from previous chapters, providing an ongoing cumulative review.	These are really important. They will ensure that you are not forgetting anything as you go. These will go a long way toward keeping you constantly primed for the final exam.	500–501
CHAPTER PROJECTS	The Chapter Project applies what you've learned in the chapter. Additional projects are available on the Instructor's Resource Center (IRC).	The Project gives you an opportunity to apply what you've learned in the chapter to solve a problem related to the opening article. If your instructor allows, these make excellent opportunities to work in a group, which is often the best way of learning math.	501–502
NEW! Internet-based Projects	In selected chapters, a web-based project is given.	The projects allow the opportunity for students to collaborate and use mathematics to deal with issues that come up in their lives.	501–502

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# To the Student

As you begin, you may feel anxious about the number of theorems, definitions, procedures, and equations. You may wonder if you can learn it all in time. Don't worry, your concerns are normal. This textbook was written with you in mind. If you attend class, work hard, and read and study this book, you will build the knowledge and skills you need to be successful. Here's how you can use the book to your benefit.

### **Read Carefully**

When you get busy, it's easy to skip reading and go right to the problems. Don't... the book has a large number of examples and clear explanations to help you break down the mathematics into easy-to-understand steps. Reading will provide you with a clearer understanding, beyond simple memorization. Read before class (not after) so you can ask questions about anything you didn't understand. You'll be amazed at how much more you'll get out of class if you do this.

### **Use the Features**

I use many different methods in the classroom to communicate. Those methods, when incorporated into the book, are called "features." The features serve many purposes, from providing timely review of material you learned before (just when you need it), to providing organized review sessions to help you prepare for quizzes and tests. Take advantage of the features and you will master the material.

To make this easier, I've provided a brief guide to getting the most from this book. Refer to the "Prepare for Class," "Practice," and "Review" pages on the inside front cover of this book. Spend fifteen minutes reviewing the guide and familiarizing yourself with the features by flipping to the page numbers provided. Then, as you read, use them. This is the best way to make the most of your textbook.

Please do not hesitate to contact me, through Pearson Education, with any questions, suggestions, or comments that would improve this text. I look forward to hearing from you, and good luck with all of your studies.

Best Wishes!

Michael Sullivan

# **STUDY SMARTER**



**Step-by-step solutions** on video for all chapter test exercises from the text

Chapter 6: Exponential and Logarithmic Functions Chapter 6 CHAPTER TEST PROBLEMS 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 Write $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2 4x^3 - \log_2 (x^2-3x-18)$ $\log_2 2^2 + 3\log_2 x - \log_2 (x-6)(x+3)$ $\log_2 2^2 + 3\log_2 x - \log_2 (x-6) + \log_2 (x+3)$ $2 + 3\log_2 x - \log_2 (x-6) - \log_2 (x+3)$ $2 + 3\log_2 x - \log_2 (x-6) - \log_2 (x+3)$	SULLIVAN 🗠	COLLEGE ALGEBRA
Chapter 6         CHAPTER TEST PROBLEMS         1       2       3       4       5       6         7       8       9       10       11       12         13       14       15       16       17       18         19       20       21       22       23	CLICK TO SELECT A CHAPTER 💌	TECHNICAL REQUIREMENTS EXIT
CHAPTER TEST PROBLEMS 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 Write $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers as factors. $\log_2\left(\frac{4x^3}{x^2-3x-18}\right)$ as the sum and/or difference of logarithms. Express powers	Chapter 6: Exponential and Logarithmic Fur	nctions
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Copyright © 2012 Pearson Education, Inc. All rights reserved.	7     8     9     10     11     12       13     14     15     16     17     18	$\frac{\log_2 y + \log_2 x^3 - \log_2 [(x-6)(x+3)]}{\log_2 z^2 + 3 \log_2 x - [\log_2 (x-6) + \log_2 (x+3)]}$ $Z + 3 \log_2 x - \log_2 (x-6) - \log_2 (x+3)$ $CC = 5$
English Subtitles Available		

CHAPTER TEST PREP VIDEOS ARE ACCESSIBLE THROUGH THE FOLLOWING:



Dedicated to the Memory of Mary

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NINTH EDITION

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# **COLLEGE ALGEBRA**

NINTH EDITION

### Michael Sullivan Chicago State University

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Students have different goals, learning styles, and levels of preparation. Instructors have different teaching philosophies, styles, and techniques. Rather than write one series to fit all, the Sullivans have written three distinct series. All share the same goal—to develop a high level of mathematical understanding and an appreciation for the way mathematics can describe the world around us. The manner of reaching that goal, however, differs from series to series.

### **Contemporary Series, Ninth Edition**

The Contemporary Series is the most traditional in approach yet modern in its treatment of precalculus mathematics. Graphing utility coverage is optional and can be included or excluded at the discretion of the instructor: *College Algebra, Algebra & Trigonometry, Trigonometry, Precalculus*.

### Enhanced with Graphing Utilities Series, Fifth Edition

This series provides a more thorough integration of graphing utilities into topics, allowing students to explore mathematical concepts and foreshadow ideas usually studied in later courses. Using technology, the approach to solving certain problems differs from the Contemporary Series, while the emphasis on understanding concepts and building strong skills does not: *College Algebra, Algebra & Trigonometry, Trigonometry, Precalculus*.

### **Concepts through Functions Series, Second Edition**

This series differs from the others, utilizing a functions approach that serves as the organizing principle tying concepts together. Functions are introduced early in various formats. This approach supports the Rule of Four, which states that functions are represented symbolically, numerically, graphically, and verbally. Each chapter introduces a new type of function and then develops all concepts pertaining to that particular function. The solutions of equations and inequalities, instead of being developed as stand-alone topics, are developed in the context of the underlying functions. Graphing utility coverage is optional and can be included or excluded at the discretion of the instructor: *College Algebra*; *Precalculus, with a Unit Circle Approach to Trigonometry*; *Precalculus, with a Right Triangle Approach to Trigonometry*.

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# Preface to the Instructor

A s a professor of mathematics at an urban public university for 35 years, I understand the varied needs of college algebra students. Students range from being underprepared, with little mathematical background and a fear of mathematics, to being highly prepared and motivated. For some, this is their final course in mathematics. For others, it is preparation for future mathematics courses. I have written this text with both groups in mind.

A tremendous benefit of authoring a successful series is the broad-based feedback I receive from teachers and students who have used previous editions. I am sincerely grateful for their support. Virtually every change to this edition is the result of their thoughtful comments and suggestions. I hope that I have been able to take their ideas and, building upon a successful foundation of the eighth edition, make this series an even better learning and teaching tool for students and teachers.

### **Features in the Ninth Edition**

Rather than provide a list of features here, that information can be found on the endpapers in the front of this book.

This places the features in their proper context, as building blocks of an overall learning system that has been carefully crafted over the years to help students get the most out of the time they put into studying. Please take the time to review this and to discuss it with your students at the beginning of your course. My experience has been that when students utilize these features, they are more successful in the course.

### **New to the Ninth Edition**

- **Chapter Projects**, which apply the concepts of each chapter to a real-world situation, have been enhanced to give students an up-to-the-minute experience. Many projects are new and Internet-based, requiring the student to research information online in order to solve problems.
- Author Solves It MathXL Video Clips—author Michael Sullivan works by section through MathXL exercises typically requested by students for more explanation or tutoring. These videos are a result of Sullivan's experiences in teaching online.
- Showcase Examples are used to present examples in a guided, step-by-step format. Students can immediately see how each of the steps in a problem are employed. The "How To" examples have a two-column format in which the left column describes the step in solving the problem and the right column displays the algebra complete with annotations.

- **Model It** examples and exercises are clearly marked with a icon. These examples and exercises are meant to develop the student's ability to build models from both verbal descriptions and data. Many of the problems involving data require the students to first determine the appropriate model (linear, quadratic, and so on) to fit to the data and justify their choice.
- **Exercise Sets** at the end of each section remain classified according to purpose. The "Are You Prepared?" exercises have been expanded to better serve the student who needs a just-in-time review of concepts utilized in the section. The Concepts and Vocabulary exercises have been updated. These fill-in-the-blank and True/False problems have been written to serve as reading quizzes. Mixed Practice exercises have been added where appropriate. These problems offer a comprehensive assessment of the skills learned in the section by asking problems that relate to more than one objective. Sometimes these require information from previous sections so students must utilize skills learned throughout the course. Applications and Extension problems have been updated and many new problems involving sourced information and data have been added to bring relevance and timeliness to the exercises. The Explaining Concepts: Discussion and Writing exercises have been updated and reworded to stimulate discussion of concepts in online discussion forums. These can also be used to spark classroom discussion. Finally, in the Annotated Instructor's Edition, I have preselected problems that can serve as sample homework assignments. These are indicated by a blue underline, and they are assignable in MyMathLab<sup>®</sup> if desired.
- The **Chapter Review** now identifies Examples to review for each objective in the chapter.

### **Changes in the Ninth Edition**

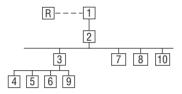
- CONTENT
  - **Chapter 3, Section 3** A new objective "Use a graph to locate the absolute maximum and the absolute minimum" has been added. The Extreme Value Theorem is also cited here.
  - Chapter 4, Section 3 A new objective "Find a quadratic function given its vertex and one point" has been added.
  - Chapter 5, Section 1 A new objective "Build cubic models from data" has been added.
  - **Chapter 5, Section 5** Descartes' Rule of Signs has been removed as its value is redundant to the information collected from other sources.
  - **Chapter 6, Section 3** The definition of an exponential function has been broadened.

#### • ORGANIZATION

• **Chapter R, Section 5** The objective "Complete the Square" has been relocated to here from Chapter 1.

# Using the Ninth Edition Effectively with Your Syllabus

To meet the varied needs of diverse syllabi, this book contains more content than is likely to be covered in a *College Algebra* course. As the chart illustrates, this book has been organized with flexibility of use in mind. Within a given chapter, certain sections are optional (see the detail following the flow chart) and can be omitted without loss of continuity.



#### **Chapter R** Review

This chapter consists of review material. It may be used as the first part of the course or later as a just-in-time review when the content is required. Specific references to this chapter occur throughout the book to assist in the review process.

#### **Chapter 1** Equations and Inequalities

Primarily a review of Intermediate Algebra topics, this material is prerequisite for later topics. The coverage of complex numbers and quadratic equations with a negative discriminant is optional and may be postponed or skipped entirely without loss of continuity.

#### Chapter 2 Graphs

This chapter lays the foundation for functions. Section 2.5 is optional.

#### Chapter 3 Functions and Their Graphs

Perhaps the most important chapter. Section 3.6 is optional.

#### Chapter 4 Linear and Quadratic Functions

Topic selection depends on your syllabus. Sections 4.2 and 4.4 may be omitted without a loss of continuity.

#### Chapter 5 Polynomial and Rational Functions

Topic selection depends on your syllabus.

#### Chapter 6 Exponential and Logarithmic Functions

Sections 6.1–6.6 follow in sequence. Sections 6.7, 6.8, and 6.9 are optional.

#### Chapter 7 Analytic Geometry

Sections 7.1–7.4 follow in sequence.

### Chapter 8 Systems of Equations and Inequalities

Sections 8.2–8.7 may be covered in any order, but each requires Section 8.1. Section 8.8 requires Section 8.7.

#### Chapter 9 Sequences; Induction; The Binomial Theorem

There are three independent parts: Sections 9.1–9.3; Section 9.4; and Section 9.5.

#### Chapter 10 Counting and Probability

The sections follow in sequence.

### **Acknowledgments**

Textbooks are written by authors, but evolve from an idea to final form through the efforts of many people. It was Don Dellen who first suggested this book and series to me. Don is remembered for his extensive contributions to publishing and mathematics.

Thanks are due to the following people for their assistance and encouragement to the preparation of this edition:

- From Pearson Education: Anne Kelly for her substantial contributions, ideas, and enthusiasm; Roxanne McCarley, who is a huge fan and supporter; Dawn Murrin, for her unmatched talent at getting the details right; Bob and Carol Walters for their superb organizational skills in directing production; Peggy McMahon for stepping in and directing the final stages of production; Chris Hoag for her continued support and genuine interest; Greg Tobin for his leadership and commitment to excellence; and the Pearson Math and Science Sales team, for their continued confidence and personal support of our books.
- As this book went to press, Bob Walters, Production Manager, passed away after a long and valiant battle fighting lung disease. He was an old and dear friend—a true professional in every sense of the word.
- Accuracy checkers: C. Brad Davis, who read the entire manuscript and accuracy checked answers. His attention to detail is amazing; Timothy Britt, for creating the Solutions Manuals and accuracy checking answers.
- Reviewers: Larissa Williamson, University of Florida; Richard Nadel, Florida International University; Robin Steinberg, Puma CC; Mike Rosenthal, Florida International University; Gerardo Aladro, Florida International University; Tammy Muhs, University of Central Florida; Val Mohanakumar, Hillsborough CC.

Finally, I offer my grateful thanks to the dedicated users and reviewers of my books, whose collective insights form the backbone of each textbook revision.

My list of indebtedness just grows and grows. And, if I've forgotten anyone, please accept my apology. Thank you all.

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# **COLLEGE ALGEBRA**

NINTH EDITION

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# Review

# Outline

- R.1 Real Numbers
- **R.2** Algebra Essentials
- **R.3** Geometry Essentials

- **R.4** Polynomials
- **R.5** Factoring Polynomials
- R.6 Synthetic Division

- K
- **R.7** Rational Expressions**R.8** *n*th Roots; Rational Exponents

## A Look Ahead ▷ Chapter R, as the title states, contains review

material. Your instructor may choose to cover all or part of it as a regular chapter at the beginning of your course or later as a just-in-time review when the content is required. Regardless, when information in this chapter is needed, a specific reference to this chapter will be made so you can review.



### **R.1 Real Numbers**

**PREPARING FOR THIS BOOK** Before getting started, read "To the Student" on Page ii at the front of this book.

**OBJECTIVES 1** Work with Sets (p. 2)

- **2** Classify Numbers (p. 4)
- **3** Evaluate Numerical Expressions (p.8)
- 4 Work with Properties of Real Numbers (p.9)

#### **1** Work with Sets

A set is a well-defined collection of distinct objects. The objects of a set are called its **elements.** By **well-defined**, we mean that there is a rule that enables us to determine whether a given object is an element of the set. If a set has no elements, it is called the **empty set**, or **null set**, and is denoted by the symbol  $\emptyset$ .

For example, the set of **digits** consists of the collection of numbers 0, 1, 2, 3, 4, 5, 6, 7, 8, and 9. If we use the symbol *D* to denote the set of digits, then we can write

 $D = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$ 

In this notation, the braces  $\{ \}$  are used to enclose the objects, or **elements**, in the set. This method of denoting a set is called the **roster method**. A second way to denote a set is to use **set-builder notation**, where the set *D* of digits is written as

$$D = \{ x \mid x \text{ is a digit} \}$$

Read as "D is the set of all x such that x is a digit."

EXAMPLE 1	Using Set-builder Notation and the Roster Method
	(a) $E = \{x   x \text{ is an even digit}\} = \{0, 2, 4, 6, 8\}$
	(b) $O = \{x   x \text{ is an odd digit}\} = \{1, 3, 5, 7, 9\}$
	•
	Because the elements of a set are distinct, we never repeat elements. For example, we would never write $\{1, 2, 3, 2\}$ ; the correct listing is $\{1, 2, 3\}$ . Because a set is a collection, the order in which the elements are listed is immaterial. $\{1, 2, 3\}$ , $\{1, 3, 2\}$ , $\{2, 1, 3\}$ , and so on, all represent the same set. If every element of a set A is also an element of a set B, then we say that A is a <b>subset</b> of B and write $A \subseteq B$ . If two sets A and B have the same elements, then we say that A <b>equals</b> B and write $A = B$ . For example, $\{1, 2, 3\} \subseteq \{1, 2, 3, 4, 5\}$ and $\{1, 2, 3\} = \{2, 3, 1\}$ .
DEFINITION	If A and B are sets, the <b>intersection</b> of A with B, denoted $A \cap B$ , is the set consisting of elements that belong to both A and B. The <b>union</b> of A with B, denoted $A \cup B$ , is the set consisting of elements that belong to either A or B, or both.
EXAMPLE 2	Finding the Intersection and Union of Sets
	Let $A = \{1, 3, 5, 8\}, B = \{3, 5, 7\}$ , and $C = \{2, 4, 6, 8\}$ . Find:
	(a) $A \cap B$ (b) $A \sqcup B$ (c) $B \cap (A \sqcup C)$

(a)  $A \cap B$  (b)  $A \cup B$  (c)  $B \cap (A \cup C)$ 

Solution (a)  $A \cap B = \{1, 3, 5, 8\} \cap \{3, 5, 7\} = \{3, 5\}$ (b)  $A \cup B = \{1, 3, 5, 8\} \cup \{3, 5, 7\} = \{1, 3, 5, 7, 8\}$ (c)  $B \cap (A \cup C) = \{3, 5, 7\} \cap [\{1, 3, 5, 8\} \cup \{2, 4, 6, 8\}]$  $= \{3, 5, 7\} \cap \{1, 2, 3, 4, 5, 6, 8\} = \{3, 5\}$ Now Work PROBLEM 13 Usually, in working with sets, we designate a **universal set** U, the set consisting of all the elements that we wish to consider. Once a universal set has been designated, we can consider elements of the universal set not found in a given set. DEFINITION If A is a set, the **complement** of A, denoted  $\overline{A}$ , is the set consisting of all the elements in the universal set that are not in A.\* **EXAMPLE 3** Finding the Complement of a Set If the universal set is  $U = \{1, 2, 3, 4, 5, 6, 7, 8, 9\}$  and if  $A = \{1, 3, 5, 7, 9\}$ , then  $\overline{A} = \{2, 4, 6, 8\}.$ 

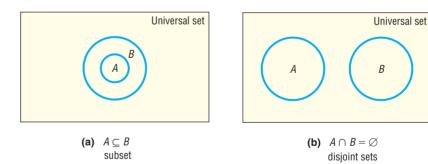
> It follows from the definition of complement that  $A \cup \overline{A} = U$  and  $A \cap \overline{A} = \emptyset$ . Do you see why?

Now Work problem 17

Universal set

It is often helpful to draw pictures of sets. Such pictures, called **Venn diagrams,** represent sets as circles enclosed in a rectangle, which represents the universal set. Such diagrams often help us to visualize various relationships among sets. See Figure 1.

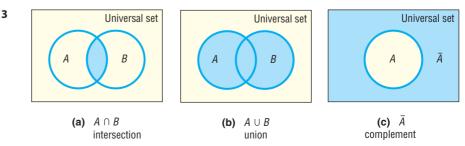
If we know that  $A \subseteq B$ , we might use the Venn diagram in Figure 2(a). If we know that A and B have no elements in common, that is, if  $A \cap B = \emptyset$ , we might use the Venn diagram in Figure 2(b). The sets A and B in Figure 2(b) are said to be **disjoint.** 



Figures 3(a), 3(b), and 3(c) use Venn diagrams to illustrate the definitions of intersection, union, and complement, respectively.



Figure 2



\*Some books use the notation A' for the complement of A.

Figure 1

# 2 Classify Numbers

It is helpful to classify the various kinds of numbers that we deal with as sets. The counting numbers, or natural numbers, are the numbers in the set  $\{1, 2, 3, 4...\}$ . (The three dots, called an **ellipsis**, indicate that the pattern continues indefinitely.) As their name implies, these numbers are often used to count things. For example, there are 26 letters in our alphabet; there are 100 cents in a dollar. The whole **numbers** are the numbers in the set  $\{0, 1, 2, 3, ...\}$ , that is, the counting numbers together with 0. The set of counting numbers is a subset of the set of whole numbers.

#### DEFINITION The **integers** are the set of numbers $\{..., -3, -2, -1, 0, 1, 2, 3, ...\}$ .

These numbers are useful in many situations. For example, if your checking account has \$10 in it and you write a check for \$15, you can represent the current balance as -\$5.

Each time we expand a number system, such as from the whole numbers to the integers, we do so in order to be able to handle new, and usually more complicated, problems. The integers allow us to solve problems requiring both positive and negative counting numbers, such as profit/loss, height above/below sea level, temperature above/below 0°F, and so on.

But integers alone are not sufficient for *all* problems. For example, they do not answer the question "What part of a dollar is 38 cents?" To answer such a question,

we enlarge our number system to include rational numbers. For example,  $\frac{30}{100}$ answers the question "What part of a dollar is 38 cents?"

#### DEFINITION

A rational number is a number that can be expressed as a quotient  $\frac{a}{b}$  of two integers. The integer a is called the **numerator**, and the integer b, which cannot be 0, is called the **denominator.** The rational numbers are the numbers in the

set 
$$\left\{ x \mid x = \frac{a}{b}, \text{ where } a, b \text{ are integers and } b \neq 0 \right\}$$

Examples of rational numbers are  $\frac{3}{4}, \frac{5}{2}, \frac{0}{4}, -\frac{2}{3}$ , and  $\frac{100}{3}$ . Since  $\frac{a}{1} = a$  for any integer a, it follows that the set of integers is a subset of the set of rational numbers.

Rational numbers may be represented as **decimals.** For example, the rational numbers  $\frac{3}{4}, \frac{5}{2}, -\frac{2}{3}$ , and  $\frac{7}{66}$  may be represented as decimals by merely carrying out the indicated division:

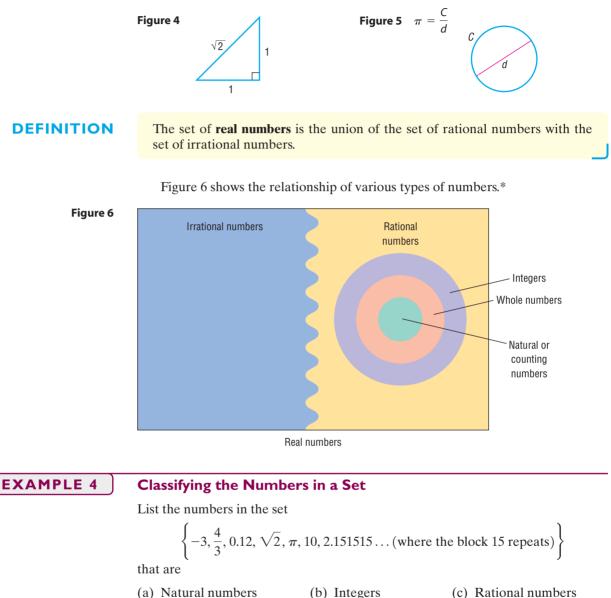
$$\frac{3}{4} = 0.75 \qquad \frac{5}{2} = 2.5 \qquad -\frac{2}{3} = -0.666 \dots = -0.\overline{6} \qquad \frac{7}{66} = 0.1060606 \dots = 0.1\overline{06}$$

Notice that the decimal representations of  $\frac{3}{4}$  and  $\frac{5}{2}$  terminate, or end. The decimal representations of  $-\frac{2}{3}$  and  $\frac{7}{66}$  do not terminate, but they do exhibit a pattern of repetition. For  $-\frac{2}{3}$ , the 6 repeats indefinitely, as indicated by the bar over the 6; for  $\frac{7}{66}$ , the block 06 repeats indefinitely, as indicated by the bar over the 06. It can be shown that every rational number may be represented by a decimal that either terminates or is nonterminating with a repeating block of digits, and vice versa.

On the other hand, some decimals do not fit into either of these categories. Such decimals represent irrational numbers. Every irrational number may be represented by a decimal that neither repeats nor terminates. In other words, irrational numbers cannot be written in the form  $\frac{a}{b}$ , where a, b are integers and  $b \neq 0$ .

Irrational numbers occur naturally. For example, consider the isosceles right triangle whose legs are each of length 1. See Figure 4. The length of the hypotenuse is  $\sqrt{2}$ , an irrational number.

Also, the number that equals the ratio of the circumference C to the diameter d of any circle, denoted by the symbol  $\pi$  (the Greek letter pi), is an irrational number. See Figure 5.



#### (a) Nati

(d) Irrational numbers (e) Real numbers

# Solution

(a) 10 is the only natural number.
(b) -3 and 10 are integers.

- (c)  $-3, 10, \frac{4}{3}, 0.12$ , and 2.151515... are rational numbers.
- (d)  $\sqrt{2}$  and  $\pi$  are irrational numbers.
- (e) All the numbers listed are real numbers.

#### Now Work problem 23

<sup>\*</sup> The set of real numbers is a subset of the set of complex numbers. We discuss complex numbers in Chapter 1, Section 1.3.

# **Approximations**

Every decimal may be represented by a real number (either rational or irrational), and every real number may be represented by a decimal.

In practice, the decimal representation of an irrational number is given as an approximation. For example, using the symbol  $\approx$  (read as "approximately equal to"), we can write

$$\sqrt{2} \approx 1.4142$$
  $\pi \approx 3.1416$ 

In approximating decimals, we either *round off* or *truncate* to a given number of decimal places.\* The number of places establishes the location of the *final digit* in the decimal approximation.

**Truncation:** Drop all the digits that follow the specified final digit in the decimal.

**Rounding:** Identify the specified final digit in the decimal. If the next digit is 5 or more, add 1 to the final digit; if the next digit is 4 or less, leave the final digit as it is. Then truncate following the final digit.

EXAMPLE 5	Approximating a Decimal to Two Places
	Approximate 20.98752 to two decimal places by
	<ul><li>(a) Truncating</li><li>(b) Rounding</li></ul>
Solution	For 20.98752, the final digit is 8, since it is two decimal places from the decimal point.
	(a) To truncate, we remove all digits following the final digit 8. The truncation of 20.98752 to two decimal places is 20.98.
	(b) The digit following the final digit 8 is the digit 7. Since 7 is 5 or more, we add 1 to the final digit 8 and truncate. The rounded form of 20.98752 to two decimal places is 20.99.
	ر.
EXAMPLE 6	Approximating a Decimal to Two and Four Places

Number	Rounded to Two Decimal Places	Rounded to Four Decimal Places	to Two Decimal Places	Truncated to Four Decimal Places	
(a) 3.14159	3.14	3.1416	3.14	3.1415	
(b) 0.056128	0.06	0.0561	0.05	0.0561	
(c) 893.46125	893.46	893.4613	893.46	893.4612	J

D ...... 1. 1

#### Now Work problem 27

# Calculators

Calculators are finite machines. As a result, they are incapable of displaying decimals that contain a large number of digits. For example, some calculators are capable of displaying only eight digits. When a number requires more than eight digits,

\* Sometimes we say "correct to a given number of decimal places" instead of "truncate."

the calculator either truncates or rounds. To see how your calculator handles decimals, divide 2 by 3. How many digits do you see? Is the last digit a 6 or a 7? If it is a 6, your calculator truncates; if it is a 7, your calculator rounds.

There are different kinds of calculators. An **arithmetic** calculator can only add, subtract, multiply, and divide numbers; therefore, this type is not adequate for this course. **Scientific** calculators have all the capabilities of arithmetic calculators and also contain **function keys** labeled ln, log, sin, cos, tan,  $x^y$ , inv, and so on. As you proceed through this text, you will discover how to use many of the function keys. **Graphing** calculators have all the capabilities of scientific calculators and contain a screen on which graphs can be displayed.

For those who have access to a graphing calculator, we have included comments, examples, and exercises marked with a , indicating that a graphing calculator is required. We have also included an appendix that explains some of the capabilities of a graphing calculator. The comments, examples, and exercises may be omitted without loss of continuity, if so desired.

# **Operations**

In algebra, we use letters such as x, y, a, b, and c to represent numbers. The symbols used in algebra for the operations of addition, subtraction, multiplication, and division are  $+, -, \cdot$ , and /. The words used to describe the results of these operations are **sum, difference, product,** and **quotient.** Table 1 summarizes these ideas.

а	b	le	1

Operation	Symbol	Words
Addition	a + b	Sum: <i>a</i> plus <i>b</i>
Subtraction	a - b	Difference: a minus b
Multiplication	a • b, (a) • b, a • (b), (a) • (b), ab, (a)b, a(b), (a)(b)	Product: <i>a</i> times <i>b</i>
Division	$a/b \operatorname{or} \frac{a}{b}$	Quotient: <i>a</i> divided by <i>b</i>

In algebra, we generally avoid using the multiplication sign  $\times$  and the division sign  $\div$  so familiar in arithmetic. Notice also that when two expressions are placed next to each other without an operation symbol, as in *ab*, or in parentheses, as in (a)(b), it is understood that the expressions, called **factors**, are to be multiplied.

We also prefer not to use mixed numbers in algebra. When mixed numbers are used, addition is understood; for example,  $2\frac{3}{4}$  means  $2 + \frac{3}{4}$ . In algebra, use of a mixed number may be confusing because the absence of an operation symbol between two terms is generally taken to mean multiplication. The expression  $2\frac{3}{4}$  is therefore written instead as 2.75 or as  $\frac{11}{4}$ .

The symbol =, called an **equal sign** and read as "equals" or "is," is used to express the idea that the number or expression on the left of the equal sign is equivalent to the number or expression on the right.

# EXAMPLE 7 Writing Statements Using Symbols

- (a) The sum of 2 and 7 equals 9. In symbols, this statement is written as 2 + 7 = 9.
- (b) The product of 3 and 5 is 15. In symbols, this statement is written as  $3 \cdot 5 = 15$ .

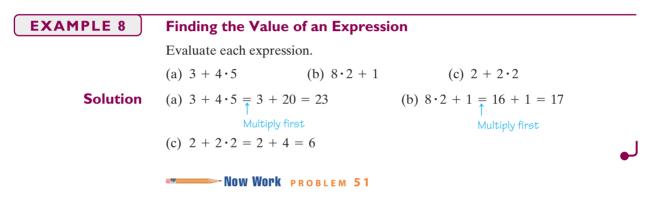
# **3** Evaluate Numerical Expressions

Consider the expression  $2 + 3 \cdot 6$ . It is not clear whether we should add 2 and 3 to get 5, and then multiply by 6 to get 30; or first multiply 3 and 6 to get 18, and then add 2 to get 20. To avoid this ambiguity, we have the following agreement.

In Words Multiply first, then add. We agree that whenever the two operations of addition and multiplication separate three numbers, the multiplication operation will always be performed first, followed by the addition operation.

For  $2 + 3 \cdot 6$ , we have

 $2 + 3 \cdot 6 = 2 + 18 = 20$ 



To first add 3 and 4 and then multiply the result by 5, we use parentheses and write  $(3 + 4) \cdot 5$ . Whenever parentheses appear in an expression, it means "perform the operations within the parentheses first!"

EXAMPLE 9	Finding the Value of an Expression	
	(a) $(5+3) \cdot 4 = 8 \cdot 4 = 32$	
	(b) $(4+5) \cdot (8-2) = 9 \cdot 6 = 54$	1
		•

When we divide two expressions, as in

$$\frac{2+3}{4+8}$$

it is understood that the division bar acts like parentheses; that is,

 $\frac{2+3}{4+8} = \frac{(2+3)}{(4+8)}$ 

# **Rules for the Order of Operations**

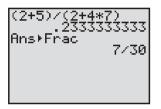
- **1.** Begin with the innermost parentheses and work outward. Remember that in dividing two expressions the numerator and denominator are treated as if they were enclosed in parentheses.
- 2. Perform multiplications and divisions, working from left to right.
- **3.** Perform additions and subtractions, working from left to right.

## **EXAMPLE 10** Finding the Value of an Expression

Evaluate each expression.

(a) 
$$8 \cdot 2 + 3$$
  
(b)  $5 \cdot (3 + 4) + 2$   
(c)  $\frac{2 + 5}{2 + 4 \cdot 7}$   
(d)  $2 + [4 + 2 \cdot (10 + 6)]$   
(a)  $8 \cdot 2 + 3 = 16 + 3 = 19$   
Multiply first  
(b)  $5 \cdot (3 + 4) + 2 = 5 \cdot 7 + 2 = 35 + 2 = 37$   
Parentheses first  
Multiply before adding  
(c)  $\frac{2 + 5}{2 + 4 \cdot 7} = \frac{2 + 5}{2 + 28} = \frac{7}{30}$   
(d)  $2 + [4 + 2 \cdot (10 + 6)] = 2 + [4 + 2 \cdot (16)]$   
 $= 2 + [4 + 32] = 2 + [36] = 38$ 

Figure 7



Solution

Be careful if you use a calculator. For Example 10(c), you need to use parentheses. See Figure 7.\* If you don't, the calculator will compute the expression

$$2 + \frac{5}{2} + 4 \cdot 7 = 2 + 2.5 + 28 = 32.5$$

giving a wrong answer.

Now Work problems 57 and 65

# **4** Work with Properties of Real Numbers

The equal sign is used to mean that one expression is equivalent to another. Four important properties of equality are listed next. In this list, a, b, and c represent real numbers.

- 1. The reflexive property states that a number always equals itself; that is, a = a.
- **2.** The symmetric property states that if a = b then b = a.
- **3.** The transitive property states that if a = b and b = c then a = c.
- **4.** The **principle of substitution** states that if a = b then we may substitute *b* for *a* in any expression containing *a*.

Now, let's consider some other properties of real numbers.

EXAMPLE 11	Commutative Propert	ies	
	(a) $3 + 5 = 8$	(b) $2 \cdot 3 = 6$	
	5 + 3 = 8	$3 \cdot 2 = 6$	
	3 + 5 = 5 + 3	$2 \cdot 3 = 3 \cdot 2$	ل

This example illustrates the **commutative property** of real numbers, which states that the order in which addition or multiplication takes place will not affect the final result.

\* Notice that we converted the decimal to its fraction form. Consult your manual to see how your calculator does this.

#### **Commutative Properties**

a + b = b + a (1a)  $a \cdot b = b \cdot a$  (1b)

Here, and in the properties listed next and on pages 11–13, *a*, *b*, and *c* represent real numbers.

EXAMPLE 12	Associative Properties		
	(a) $2 + (3 + 4) = 2 + 7 = 9$	(b) $2 \cdot (3 \cdot 4) = 2 \cdot 12 = 24$	
	(2+3)+4=5+4=9	$(2\cdot 3)\cdot 4 = 6\cdot 4 = 24$	
	2 + (3 + 4) = (2 + 3) + 4	$2 \cdot (3 \cdot 4) = (2 \cdot 3) \cdot 4$	
			•

The way we add or multiply three real numbers will not affect the final result. Expressions such as 2 + 3 + 4 and  $3 \cdot 4 \cdot 5$  present no ambiguity, even though addition and multiplication are performed on one pair of numbers at a time. This property is called the **associative property**.

**Associative Properties** 

a + (b + c) = (a + b) + c = a + b + c	(2a)
$a \cdot (b \cdot c) = (a \cdot b) \cdot c = a \cdot b \cdot c$	(2b)

#### **Distributive Property**

$a \cdot (b + c) = a \cdot b + a \cdot c$	(3a)
$(a+b)\cdot c = a\cdot c + b\cdot c$	(3b)

The **distributive property** may be used in two different ways.

**EXAMPLE 13 Distributive Property** 

 (a)  $2 \cdot (x + 3) = 2 \cdot x + 2 \cdot 3 = 2x + 6$  Use to remove parentheses.

 (b) 3x + 5x = (3 + 5)x = 8x Use to combine two expressions.

 (c)  $(x + 2)(x + 3) = x(x + 3) + 2(x + 3) = (x^2 + 3x) + (2x + 6)$ 
 $= x^2 + (3x + 2x) + 6 = x^2 + 5x + 6$ 

# Now Work problem 87

The real numbers 0 and 1 have unique properties, called the *identity properties*.

EXAMPLE 14 Identity Properties

(a) 4 + 0 = 0 + 4 = 4

#### **Identity Properties**

0 + a = a + 0 = a	(4a)
$a \cdot 1 = 1 \cdot a = a$	(4b)

#### We call 0 the **additive identity** and 1 the **multiplicative identity**.

For each real number *a*, there is a real number -a, called the **additive inverse** of *a*, having the following property:

#### **Additive Inverse Property**

a + (-a) = -a + a = 0

(5a)

# **EXAMPLE 15** Finding an Additive Inverse

- (a) The additive inverse of 6 is -6, because 6 + (-6) = 0.
- (b) The additive inverse of -8 is -(-8) = 8, because -8 + 8 = 0.

The additive inverse of a, that is, -a, is often called the *negative* of a or the *opposite* of a. The use of such terms can be dangerous, because they suggest that the additive inverse is a negative number, which may not be the case. For example, the additive inverse of -3, or -(-3), equals 3, a positive number.

For each *nonzero* real number *a*, there is a real number  $\frac{1}{a}$ , called the **multiplicative inverse** of *a*, having the following property:

**Multiplicative Inverse Property** 

$$a \cdot \frac{1}{a} = \frac{1}{a} \cdot a = 1$$
 if  $a \neq 0$  (5b)

The multiplicative inverse  $\frac{1}{a}$  of a nonzero real number *a* is also referred to as the **reciprocal** of *a*.

# **EXAMPLE 16** Finding a Reciprocal

- (a) The reciprocal of 6 is  $\frac{1}{6}$ , because  $6 \cdot \frac{1}{6} = 1$ .
- (b) The reciprocal of -3 is  $\frac{1}{-3}$ , because  $-3 \cdot \frac{1}{-3} = 1$ .
- (c) The reciprocal of  $\frac{2}{3}$  is  $\frac{3}{2}$ , because  $\frac{2}{3} \cdot \frac{3}{2} = 1$ .

With these properties for adding and multiplying real numbers, we can define the operations of subtraction and division as follows:

DEFINITION

The **difference** a - b, also read "*a* less *b*" or "*a* minus *b*," is defined as

a -

$$b = a + (-b)$$

(6)

To subtract b from a, add the opposite of b to a.

#### DEFINITION

If *b* is a nonzero real number, the **quotient**  $\frac{a}{b}$ , also read as "*a* divided by *b*" or "the ratio of *a* to *b*," is defined as

$$\frac{a}{b} = a \cdot \frac{1}{b} \qquad \text{if } b \neq 0 \tag{7}$$

**EXAMPLE 17** Working with Differences and Quotients  
(a) 
$$8 - 5 = 8 + (-5) = 3$$
  
(b)  $4 - 9 = 4 + (-9) = -5$   
(c)  $\frac{5}{8} = 5 \cdot \frac{1}{8}$ 

In Words The result of multiplying by zero is zero.

For any number a, the product of a times 0 is always 0; that is,

#### **Multiplication by Zero**

$$a \cdot 0 = 0 \tag{8}$$

For a nonzero number *a*,

#### **Division Properties**

$$\frac{0}{a} = 0 \qquad \frac{a}{a} = 1 \quad \text{if } a \neq 0 \tag{9}$$

**NOTE** Division by O is not defined. One reason is to avoid the following difficulty:  $\frac{2}{Q} = x$  means to find x such that  $0 \cdot x = 2$ . But  $0 \cdot x$  equals 0 for all x, so there is no unique number x such that  $\frac{2}{O} = x.$ 

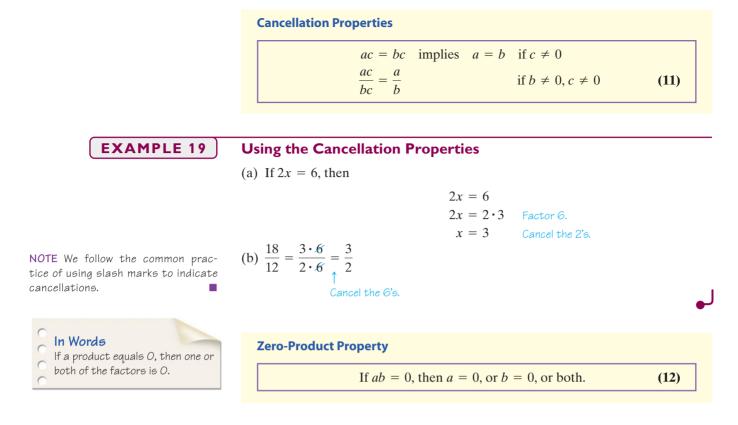
#### **Rules of Signs**

$$a(-b) = -(ab) (-a)b = -(ab) (-a)(-b) = ab$$
  
-(-a) = a  $\frac{a}{-b} = \frac{-a}{b} = -\frac{a}{b} (-a)(-b) = ab$  (10)

# **EXAMPLE 18**

# **Applying the Rules of Signs**

- (a)  $2(-3) = -(2 \cdot 3) = -6$  (b)  $(-3)(-5) = 3 \cdot 5 = 15$ (c)  $\frac{3}{-2} = \frac{-3}{2} = -\frac{3}{2}$  (d)  $\frac{-4}{-9} = \frac{4}{9}$ (e)  $\frac{x}{-2} = \frac{1}{-2} \cdot x = -\frac{1}{2}x$



EXAMPLE 20	Using the Zero-Product Property
------------	---------------------------------

If 2x = 0, then either 2 = 0 or x = 0. Since  $2 \neq 0$ , it follows that x = 0.

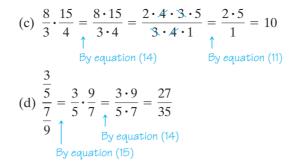
Arithmetic of Quotients		
$\frac{a}{b} + \frac{c}{d} = \frac{ad}{bd} + \frac{bc}{bd} = \frac{ad + bc}{bd}$	if $b \neq 0, d \neq 0$	(13)
$\frac{a}{b} \cdot \frac{c}{d} = \frac{ac}{bd}$	if $b \neq 0, d \neq 0$	(14)
$\frac{\frac{a}{b}}{\frac{c}{d}} = \frac{a}{b} \cdot \frac{d}{c} = \frac{ad}{bc}$	if $b \neq 0, c \neq 0, d \neq 0$	(15)

# **EXAMPLE 21** Adding, Subtracting, Multiplying, and Dividing Quotients

(a) 
$$\frac{2}{3} + \frac{5}{2} = \frac{2 \cdot 2}{3 \cdot 2} + \frac{3 \cdot 5}{3 \cdot 2} = \frac{2 \cdot 2 + 3 \cdot 5}{3 \cdot 2} = \frac{4 + 15}{6} = \frac{19}{6}$$
  
(b)  $\frac{3}{5} - \frac{2}{3} = \frac{3}{5} + \left(-\frac{2}{3}\right) = \frac{3}{5} + \frac{-2}{3}$   
(b)  $\frac{3}{5} - \frac{2}{3} = \frac{3}{5} + \left(-\frac{2}{3}\right) = \frac{3}{5} + \frac{-2}{3}$   
(c)  $\frac{1}{5} = \frac{1}{5 \cdot 3} = \frac{9 + (-10)}{15} = \frac{-1}{15} = -\frac{1}{15}$   
(c)  $\frac{1}{5} = \frac{9 + (-10)}{15} = \frac{-1}{15} = -\frac{1}{15}$ 

#### 14 CHAPTER R Review

NOTE Slanting the cancellation marks in different directions for different factors, as shown here, is a good practice to follow, since it will help in checking for errors.



**NOTE** In writing quotients, we shall follow the usual convention and write the quotient in lowest terms. That is, we write it so that any common factors of the numerator and the denominator have been removed using the cancellation properties, equation (11). As examples,

 $\frac{90}{24} = \frac{15 \cdot 6}{4 \cdot 6} = \frac{15}{4}$  $\frac{24x^2}{18x} = \frac{4 \cdot 6 \cdot x \cdot x}{3 \cdot 6 \cdot x} = \frac{4x}{3} \qquad x \neq 0$ 

#### Now Work problems 67, 71, and 81

Sometimes it is easier to add two fractions using *least common multiples* (LCM). The LCM of two numbers is the smallest number that each has as a common multiple.

EXAMPLE 22	Finding the Least Common Multiple of Two Numbers
	Find the least common multiple of 15 and 12.
Solution	To find the LCM of 15 and 12, we look at multiples of 15 and 12.
	15, 30, 45, 60, 75, 90, 105, 120,
	12, 24, 36, 48, 60, 72, 84, 96, 108, 120,
	The <i>common</i> multiples are in blue. The <i>least</i> common multiple is 60.
	•
EXAMPLE 23	Using the Least Common Multiple to Add Two Fractions
	Find: $\frac{8}{15} + \frac{5}{12}$
Solution	We use the LCM of the denominators of the fractions and rewrite each fraction
	using the LCM as a common denominator. The LCM of the denominators (12 and 15) is 60. Rewrite each fraction using 60 as the denominator.
	15) is 60. Rewrite each fraction using 60 as the denominator.
	15) is 60. Rewrite each fraction using 60 as the denominator. $\frac{8}{15} + \frac{5}{12} = \frac{8}{15} \cdot \frac{4}{4} + \frac{5}{12} \cdot \frac{5}{5}$
	15) is 60. Rewrite each fraction using 60 as the denominator. $\frac{8}{15} + \frac{5}{12} = \frac{8}{15} \cdot \frac{4}{4} + \frac{5}{12} \cdot \frac{5}{5}$ $= \frac{32}{60} + \frac{25}{60}$
	15) is 60. Rewrite each fraction using 60 as the denominator. $\frac{8}{15} + \frac{5}{12} = \frac{8}{15} \cdot \frac{4}{4} + \frac{5}{12} \cdot \frac{5}{5}$ $= \frac{32}{60} + \frac{25}{60}$ $= \frac{32 + 25}{60}$

-Now Work problem 75

# **Historical Feature**

The real number system has a history that stretches back at least to the ancient Babylonians (1800 BC). It is remarkable how much the ancient Babylonian attitudes resemble our own. As we stated in the text, the fundamental difficulty with irrational numbers is that they cannot be written as quotients of integers or, equivalently, as repeating or terminating decimals. The Babylonians wrote their numbers in a system based on 60 in the same way that we write ours based on 10. They would carry as many places for  $\pi$  as the accuracy of the problem demanded, just as we now use

$$\pi \approx 3\frac{1}{7}$$
 or  $\pi \approx 3.1416$  or  $\pi \approx 3.14159$   
or  $\pi \approx 3.14159265358979$ 

depending on how accurate we need to be.

Things were very different for the Greeks, whose number system allowed only rational numbers. When it was discovered that  $\sqrt{2}$ was not a rational number, this was regarded as a fundamental flaw in the number concept. So serious was the matter that the Pythagorean Brotherhood (an early mathematical society) is said to have drowned one of its members for revealing this terrible secret.

R.1 Assess Your Understanding

#### **Concepts and Vocabulary**

- **1.** The numbers in the set  $\left\{ x \mid x = \frac{a}{b}, \text{ where } a, b \text{ are integers } and b \neq 0 \right\}$ , are called \_\_\_\_\_\_ numbers.
- **2.** The value of the expression  $4 + 5 \cdot 6 3$  is
- **3.** The fact that 2x + 3x = (2 + 3)x is a consequence of the Property.
- 4. "The product of 5 and x + 3 equals 6" may be written as

Greek mathematicians then turned away from the number concept, expressing facts about whole numbers in terms of line segments.

In astronomy, however, Babylonian methods, including the Babylonian number system, continued to be used. Simon Stevin (1548–1620), probably using the Babylonian system as a model, invented the decimal system, complete with rules of calculation, in 1585. [Others, for example, al-Kashi of Samarkand (d. 1429), had made some progress in the same direction.] The decimal system so effectively conceals the difficulties that the need for more logical precision began to be felt only in the early 1800s. Around 1880, Georg Cantor (1845–1918) and Richard Dedekind (1831–1916) gave precise definitions of real numbers. Cantor's definition, although more abstract and precise, has its roots in the decimal (and hence Babylonian) numerical system.

Sets and set theory were a spin-off of the research that went into clarifying the foundations of the real number system. Set theory has developed into a large discipline of its own, and many mathematicians regard it as the foundation upon which modern mathematics is built. Cantor's discoveries that infinite sets can also be counted and that there are different sizes of infinite sets are among the most astounding results of modern mathematics.

- **5.** *True or False* Rational numbers have decimals that either terminate or are nonterminating with a repeating block of digits.
- **6.** *True or False* The Zero-Product Property states that the product of any number and zero equals zero.
- **7.** *True or False* The least common multiple of 12 and 18 is 6.
- 8. *True or False* No real number is both rational and irrational.

# **Skill Building**

In Problems 9–20, use  $U = universal set = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$ ,  $A = \{1, 3, 4, 5, 9\}$ ,  $B = \{2, 4, 6, 7, 8\}$ , and  $C = \{1, 3, 4, 6\}$  to find each set.

9. $A \cup B$	<b>10.</b> $A \cup C$	<b>11.</b> $A \cap B$	<b>12.</b> $A \cap C$
<b>13.</b> $(A \cup B) \cap C$	<b>14.</b> $(A \cap B) \cup C$	15. $\overline{A}$	16. <u>C</u>
<b>17.</b> $\overline{A \cap B}$	18. $\overline{B \cup C}$	<b>19.</b> $\overline{A} \cup \overline{B}$	<b>20.</b> $\overline{B} \cap \overline{C}$

In Problems 21–26, list the numbers in each set that are (a) Natural numbers, (b) Integers, (c) Rational numbers, (d) Irrational numbers, (e) Real numbers.

**21.** 
$$A = \left\{-6, \frac{1}{2}, -1.333... \text{ (the 3's repeat)}, \pi, 2, 5\right\}$$
  
**22.**  $B = \left\{-\frac{5}{3}, 2.060606... \text{ (the block 06 repeats)}, 1.25, 0, 1,  $\sqrt{5}\right\}$   
**23.**  $C = \left\{0, 1, \frac{1}{2}, \frac{1}{3}, \frac{1}{4}\right\}$   
**24.**  $D = \{-1, -1.1, -1.2, -1.3\}$   
**25.**  $E = \left\{\sqrt{2}, \pi, \sqrt{2} + 1, \pi + \frac{1}{2}\right\}$   
**26.**  $F = \left\{-\sqrt{2}, \pi + \sqrt{2}, \frac{1}{2} + 10.3\right\}$$ 

#### 16 CHAPTER R Review

In Problems 27–38, approximate each number (a) rounded and (b) truncated to three decimal places.

27. 18.9526	<b>28.</b> 25.86134	<b>29.</b> 28.65319	<b>30.</b> 99.05249	<b>31.</b> 0.06291	<b>32.</b> 0.05388
<b>33.</b> 9.9985	<b>34.</b> 1.0006	<b>35.</b> $\frac{3}{7}$	<b>36.</b> $\frac{5}{9}$	<b>37.</b> $\frac{521}{15}$	<b>38.</b> $\frac{81}{5}$

In Problems 39–48, write each statement using symbols.

- **39.** The sum of 3 and 2 equals 5.
  - **41.** The sum of *x* and 2 is the product of 3 and 4.
  - **43.** The product of 3 and *y* is the sum of 1 and 2.
  - **45.** The difference *x* less 2 equals 6.
  - **47.** The quotient x divided by 2 is 6.

**40.** The product of 5 and 2 equals 10.

- **42.** The sum of 3 and *y* is the sum of 2 and 2.
- **44.** The product of 2 and *x* is the product of 4 and 6.
- **46.** The difference 2 less *y* equals 6.
- **48.** The quotient 2 divided by x is 6.

In Problems 49–86, evaluate each exp	ression.		
<b>49.</b> 9 - 4 + 2	<b>50.</b> 6 - 4 + 3	<b>51.</b> $-6 + 4 \cdot 3$	<b>52.</b> 8 – 4 · 2
<b>53.</b> 4 + 5 - 8	<b>54.</b> 8 – 3 – 4	<b>55.</b> $4 + \frac{1}{3}$	<b>56.</b> $2 - \frac{1}{2}$
<b>57.</b> $6 - [3 \cdot 5 + 2 \cdot (3 - 2)]$	<b>58.</b> $2 \cdot [8 - 3(4 + 2)] - 3$	<b>59.</b> $2 \cdot (3 - 5) + 8 \cdot 2 - 1$	<b>60.</b> 1 - $(4 \cdot 3 - 2 + 2)$
<b>61.</b> 10 - $[6 - 2 \cdot 2 + (8 - 3)] \cdot 2$		<b>62.</b> 2 - 5 • 4 - $[6 \cdot (3 - 4)]$	
<b>63.</b> $(5-3)\frac{1}{2}$	<b>64.</b> $(5+4)\frac{1}{3}$	<b>65.</b> $\frac{4+8}{5-3}$	<b>66.</b> $\frac{2-4}{5-3}$
<b>67.</b> $\frac{3}{5} \cdot \frac{10}{21}$	<b>68.</b> $\frac{5}{9} \cdot \frac{3}{10}$	<b>69.</b> $\frac{6}{25} \cdot \frac{10}{27}$	<b>70.</b> $\frac{21}{25} \cdot \frac{100}{3}$
<b>71.</b> $\frac{3}{4} + \frac{2}{5}$	<b>72.</b> $\frac{4}{3} + \frac{1}{2}$	<b>73.</b> $\frac{5}{6} + \frac{9}{5}$	<b>74.</b> $\frac{8}{9} + \frac{15}{2}$
<b>75.</b> $\frac{5}{18} + \frac{1}{12}$	<b>76.</b> $\frac{2}{15} + \frac{8}{9}$	<b>77.</b> $\frac{1}{30} - \frac{7}{18}$	<b>78.</b> $\frac{3}{14} - \frac{2}{21}$
<b>79.</b> $\frac{3}{20} - \frac{2}{15}$	<b>80.</b> $\frac{6}{35} - \frac{3}{14}$	<b>81.</b> $\frac{\frac{5}{18}}{\frac{11}{27}}$	<b>82.</b> $\frac{\frac{5}{21}}{\frac{2}{35}}$
<b>83.</b> $\frac{1}{2} \cdot \frac{3}{5} + \frac{7}{10}$	<b>84.</b> $\frac{2}{3} + \frac{4}{5} \cdot \frac{1}{6}$	<b>85.</b> $2 \cdot \frac{3}{4} + \frac{3}{8}$	<b>86.</b> $3 \cdot \frac{5}{6} - \frac{1}{2}$
In Problems 87–98, use the Distributi	ve Property to remove the pare	ntheses.	
<b>87.</b> $6(x + 4)$	<b>88.</b> $4(2x - 1)$	<b>89.</b> $x(x - 4)$	<b>90.</b> $4x(x + 3)$

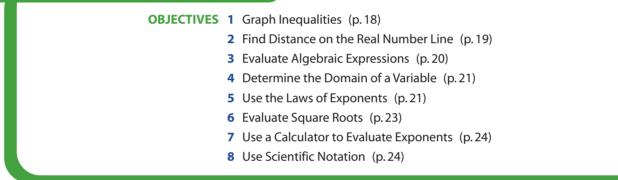
(x + 4)	<b>68.</b> $4(2x - 1)$	<b>89.</b> $x(x - 4)$	<b>90.</b> $4x(x + 3)$
<b>91.</b> $2\left(\frac{3}{4}x - \frac{1}{2}\right)$	<b>92.</b> $3\left(\frac{2}{3}x + \frac{1}{6}\right)$	<b>93.</b> $(x + 2)(x + 4)$	<b>94.</b> $(x + 5)(x + 1)$
<b>95.</b> $(x-2)(x+1)$	<b>96.</b> $(x - 4)(x + 1)$	<b>97.</b> $(x - 8)(x - 2)$	<b>98.</b> $(x-4)(x-2)$

# **Explaining Concepts: Discussion and Writing**

- 99. Explain to a friend how the Distributive Property is used to justify the fact that 2x + 3x = 5x.
- **100.** Explain to a friend why  $2 + 3 \cdot 4 = 14$ , whereas  $(2 + 3) \cdot 4 = 20$ .
- **101.** Explain why  $2(3 \cdot 4)$  is not equal to  $(2 \cdot 3) \cdot (2 \cdot 4)$ .
- **102.** Explain why  $\frac{4+3}{2+5}$  is not equal to  $\frac{4}{2} + \frac{3}{5}$ .

- **103.** Is subtraction commutative? Support your conclusion with an example.
- **104.** Is subtraction associative? Support your conclusion with an example.
- **105.** Is division commutative? Support your conclusion with an example.
- **106.** Is division associative? Support your conclusion with an example.
- **107.** If 2 = x, why does x = 2?
- **108.** If x = 5, why does  $x^2 + x = 30$ ?
- **109.** Are there any real numbers that are both rational and irrational? Are there any real numbers that are neither? Explain your reasoning.
- **110.** Explain why the sum of a rational number and an irrational number must be irrational.
- 111. A rational number is defined as the quotient of two integers. When written as a decimal, the decimal will either repeat or terminate. By looking at the denominator of the rational number, there is a way to tell in advance whether its decimal representation will repeat or terminate. Make a list of rational numbers and their decimals. See if you can discover the pattern. Confirm your conclusion by consulting books on number theory at the library. Write a brief essay on your findings.
- **112.** The current time is 12 noon CST. What time (CST) will it be 12,997 hours from now?
- **113.** Both  $\frac{a}{0}(a \neq 0)$  and  $\frac{0}{0}$  are undefined, but for different reasons. Write a paragraph or two explaining the different reasons.

# **R.2** Algebra Essentials



# **The Real Number Line**

Real numbers can be represented by points on a line called the **real number line.** There is a one-to-one correspondence between real numbers and points on a line. That is, every real number corresponds to a point on the line, and each point on the line has a unique real number associated with it.

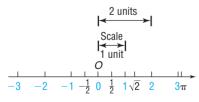
Pick a point on the line somewhere in the center, and label it O. This point, called the **origin**, corresponds to the real number 0. See Figure 8. The point 1 unit to the right of O corresponds to the number 1. The distance between 0 and 1 determines the **scale** of the number line. For example, the point associated with the number 2 is twice as far from O as 1. Notice that an arrowhead on the right end of the line indicates the direction in which the numbers increase. Points to the left of the origin correspond to the real numbers -1, -2, and so on. Figure 8 also shows

the points associated with the rational numbers  $-\frac{1}{2}$  and  $\frac{1}{2}$  and with the irrational numbers  $\sqrt{2}$  and  $\pi$ .

The real number associated with a point *P* is called the **coordinate** of *P*, and the line whose points have been assigned coordinates is called the **real number line**.

# Figure 8

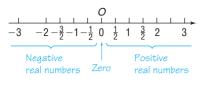
Real number line



# DEFINITION

Now Work problem 11

#### Figure 9



The real number line consists of three classes of real numbers, as shown in Figure 9.

- 1. The **negative real numbers** are the coordinates of points to the left of the origin *O*.
- 2. The real number zero is the coordinate of the origin O.
- **3.** The **positive real numbers** are the coordinates of points to the right of the origin *O*.

#### **Multiplication Properties of Positive and Negative Numbers**

- 1. The product of two positive numbers is a positive number.
- 2. The product of two negative numbers is a positive number.
- **3.** The product of a positive number and a negative number is a negative number.

# Figure 10 a (a) a < b b (b) a = bb (c) a > b

# **1** Graph Inequalities

An important property of the real number line follows from the fact that, given two numbers (points) *a* and *b*, either *a* is to the left of *b*, or *a* is at the same location as *b*, or *a* is to the right of *b*. See Figure 10.

If *a* is to the left of *b*, we say that "*a* is less than *b*" and write a < b. If *a* is to the right of *b*, we say that "*a* is greater than *b*" and write a > b. If *a* is at the same location as *b*, then a = b. If *a* is either less than or equal to *b*, we write  $a \le b$ . Similarly,  $a \ge b$  means that *a* is either greater than or equal to *b*. Collectively, the symbols  $<, >, \le$ , and  $\ge$  are called **inequality symbols.** 

Note that a < b and b > a mean the same thing. It does not matter whether we write 2 < 3 or 3 > 2.

Furthermore, if a < b or if b > a, then the difference b - a is positive. Do you see why?

EXAMPLE 1	Using Inequality	ty Symbols		
	(a) 3 < 7	(b) $-8 > -16$	(c) $-6 < 0$	
	(d) $-8 < -4$	(e) $4 > -1$	(f) $8 > 0$	1

In Example 1(a), we conclude that 3 < 7 either because 3 is to the left of 7 on the real number line or because the difference, 7 - 3 = 4, is a positive real number. Similarly, we conclude in Example 1(b) that -8 > -16 either because -8 lies to the right of -16 on the real number line or because the difference, -8 - (-16) = -8 + 16 = 8, is a positive real number.

Look again at Example 1. Note that the inequality symbol always points in the direction of the smaller number.

An **inequality** is a statement in which two expressions are related by an inequality symbol. The expressions are referred to as the **sides** of the inequality. Inequalities of the form a < b or b > a are called **strict inequalities**, whereas inequalities of the form  $a \le b$  or  $b \ge a$  are called **nonstrict inequalities**.

Based on the discussion so far, we conclude that

a > 0 is equivalent to a is positivea < 0 is equivalent to a is negative

We sometimes read a > 0 by saying that "a is positive." If  $a \ge 0$ , then either a > 0 or a = 0, and we may read this as "a is nonnegative."

Now Work problems 15 and 25

EXAMPLE 2

#### **Graphing Inequalities**

- (a) On the real number line, graph all numbers x for which x > 4.
- (b) On the real number line, graph all numbers x for which  $x \le 5$ .
- (a) See Figure 11. Notice that we use a left parenthesis to indicate that the number 4 is *not* part of the graph.
- (b) See Figure 12. Notice that we use a right bracket to indicate that the number 5 *is* part of the graph.

NOW WORK PROBLEM 31

2 Find Distance on the Real Number Line

#### Figure 13

4 units	≻∣∢	3 u	nits	≻∣	
	· ·				
-5 -4 -3 -2 -1	-			3	4

The *absolute value* of a number *a* is the distance from 0 to *a* on the number line. For example, -4 is 4 units from 0, and 3 is 3 units from 0. See Figure 13. Thus, the absolute value of -4 is 4, and the absolute value of 3 is 3.

A more formal definition of absolute value is given next.

# DEFINITION

The **absolute value** of a real number *a*, denoted by the symbol |a|, is defined by the rules

|a| = a if  $a \ge 0$  and |a| = -a if a < 0

For example, since -4 < 0, the second rule must be used to get |-4| = -(-4) = 4.

EXAMPLE 3	Computing Absolute Value			
	(a) $ 8  = 8$	(b) $ 0  = 0$	(c) $ -15  = -(-15) = 15$	1

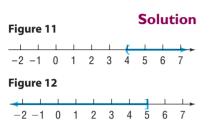
Look again at Figure 13. The distance from -4 to 3 is 7 units. This distance is the difference 3 - (-4), obtained by subtracting the smaller coordinate from the larger. However, since |3 - (-4)| = |7| = 7 and |-4 - 3| = |-7| = 7, we can use absolute value to calculate the distance between two points without being concerned about which is smaller.

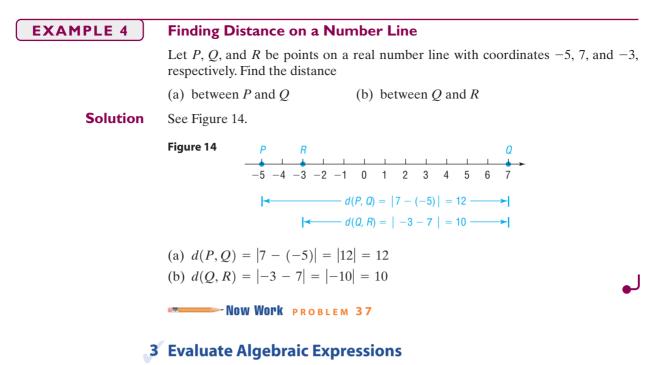
# **DEFINITION**

If *P* and *Q* are two points on a real number line with coordinates *a* and *b*, respectively, the **distance between** *P* and *Q*, denoted by d(P, Q), is

d(P,Q) = |b - a|

# Since |b - a| = |a - b|, it follows that d(P, Q) = d(Q, P).





Remember, in algebra we use letters such as x, y, a, b, and c to represent numbers. If the letter used is to represent *any* number from a given set of numbers, it is called a **variable**. A **constant** is either a fixed number, such as 5 or  $\sqrt{3}$ , or a letter that represents a fixed (possibly unspecified) number.

Constants and variables are combined using the operations of addition, subtraction, multiplication, and division to form *algebraic expressions*. Examples of algebraic expressions include

$$x+3 \qquad \frac{3}{1-t} \qquad 7x-2y$$

To evaluate an algebraic expression, substitute for each variable its numerical value.

# **EXAMPLE 5** Evaluating an Algebraic Expression

Evaluate each expression if x = 3 and y = -1.

(a) 
$$x + 3y$$
 (b)  $5xy$  (c)  $\frac{3y}{2 - 2x}$  (d)  $|-4x + y|$ 

**Solution** (a) Substitute 3 for x and -1 for y in the expression x + 3y.

$$x + 3y = 3 + 3(-1) = 3 + (-3) = 0$$

$$\uparrow$$

$$x = 3, y = -1$$

(b) If 
$$x = 3$$
 and  $y = -1$ , then

$$5xy = 5(3)(-1) = -15$$

(c) If 
$$x = 3$$
 and  $y = -1$ , then

$$\frac{3y}{2-2x} = \frac{3(-1)}{2-2(3)} = \frac{-3}{2-6} = \frac{-3}{-4} = \frac{3}{4}$$

(d) If x = 3 and y = -1, then |-4x + y| = |-4(3) + (-1)| = |-12 + (-1)| = |-13| = 13

Now Work problems 39 AND 47

# **4** Determine the Domain of a Variable

In working with expressions or formulas involving variables, the variables may be allowed to take on values from only a certain set of numbers. For example, in the formula for the area A of a circle of radius r,  $A = \pi r^2$ , the variable r is necessarily restricted to the positive real numbers. In the expression  $\frac{1}{x}$ , the variable x cannot take on the value 0, since division by 0 is not defined.

**DEFINITION** The set of values that a variable may assume is called the **domain of the variable**.

EXAMPLE 6	Finding the Domain of a Variable
-----------	----------------------------------

The domain of the variable *x* in the expression

$$\frac{5}{x-2}$$

is  $\{x | x \neq 2\}$ , since, if x = 2, the denominator becomes 0, which is not defined.

# EXAMPLE 7 Circumference of a Circle

In the formula for the circumference *C* of a circle of radius *r*,

 $C = 2\pi r$ 

the domain of the variable *r*, representing the radius of the circle, is the set of positive real numbers. The domain of the variable *C*, representing the circumference of the circle, is also the set of positive real numbers.

In describing the domain of a variable, we may use either set notation or words, whichever is more convenient.

Now Work problem 57

# **5** Use the Laws of Exponents

Integer exponents provide a shorthand device for representing repeated multiplications of a real number. For example,

$$3^4 = 3 \cdot 3 \cdot 3 \cdot 3 = 81$$

Additionally, many formulas have exponents. For example,

• The formula for the horsepower rating H of an engine is

$$H = \frac{D^2 N}{2.5}$$

where D is the diameter of a cylinder and N is the number of cylinders.

• A formula for the resistance *R* of blood flowing in a blood vessel is

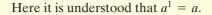
$$R = C \frac{L}{r^4}$$

where L is the length of the blood vessel, r is the radius, and C is a positive constant.

# DEFINITION

If a is a real number and n is a positive integer, then the symbol  $a^n$  represents the product of n factors of a. That is,

$$a^n = \underbrace{a \cdot a \cdot \dots \cdot a}_{n \text{ factors}} \tag{1}$$



Then  $a^2 = a \cdot a$ ,  $a^3 = a \cdot a \cdot a$ , and so on. In the expression  $a^n$ , a is called the **base** and n is called the **exponent**, or **power**. We read  $a^n$  as "a raised to the power n" or as "a to the *n*th power." We usually read  $a^2$  as "a squared" and  $a^3$  as "a cubed."

In working with exponents, the operation of *raising to a power* is performed before any other operation. As examples,

 $4 \cdot 3^2 = 4 \cdot 9 = 36$   $-2^4 = -16$   $2^2 + 3^2 = 4 + 9 = 13$  $5 \cdot 3^2 + 2 \cdot 4 = 5 \cdot 9 + 2 \cdot 4 = 45 + 8 = 53$ 

Parentheses are used to indicate operations to be performed first. For example,

$$(-2)^4 = (-2)(-2)(-2)(-2) = 16$$
  $(2+3)^2 = 5^2 = 25$ 

If  $a \neq 0$ , we define

 $a^0 = 1$  if  $a \neq 0$ 

**DEFINITION** If 
$$a \neq 0$$
 and if *n* is a positive integer, then we define
$$a^{-n} = \frac{1}{a^n} \quad \text{if } a \neq 0$$

Whenever you encounter a negative exponent, think "reciprocal."

EXAMPLE 8 Evaluating Expressions Containing Negative Exponents (a)  $2^{-3} = \frac{1}{2^3} = \frac{1}{8}$  (b)  $x^{-4} = \frac{1}{x^4}$  (c)  $\left(\frac{1}{5}\right)^{-2} = \frac{1}{\left(\frac{1}{5}\right)^2} = \frac{1}{\frac{1}{25}} = 25$ 

#### Now Work problems 75 and 95

The following properties, called the **Laws of Exponents**, can be proved using the preceding definitions. In the list, *a* and *b* are real numbers, and *m* and *n* are integers.

THEOREM

Laws of Exponents

$$a^{m}a^{n} = a^{m+n} \qquad (a^{m})^{n} = a^{mn} \qquad (ab)^{n} = a^{n}b^{n}$$
$$\frac{a^{m}}{a^{n}} = a^{m-n} = \frac{1}{a^{n-m}} \quad \text{if } a \neq 0 \qquad \left(\frac{a}{b}\right)^{n} = \frac{a^{n}}{b^{n}} \quad \text{if } b \neq 0$$

**EXAMPLE 9** Using the

#### Using the Laws of Exponents

(a) 
$$x^{-3} \cdot x^5 = x^{-3+5} = x^2$$
  $x \neq 0$  (b)  $(x^{-3})^2 = x^{-3\cdot 2} = x^{-6} = \frac{1}{x^6}$   $x \neq 0$   
(c)  $(2x)^3 = 2^3 \cdot x^3 = 8x^3$  (d)  $\left(\frac{2}{3}\right)^4 = \frac{2^4}{3^4} = \frac{16}{81}$   
(e)  $\frac{x^{-2}}{x^{-5}} = x^{-2-(-5)} = x^3$   $x \neq 0$ 

EXAMPLE 10

**Solution** 

#### Using the Laws of Exponents

Write each expression so that all exponents are positive.

(a) 
$$\frac{x^5 y^{-2}}{x^3 y}$$
  $x \neq 0$ ,  $y \neq 0$   
(b)  $\left(\frac{x^{-3}}{3y^{-1}}\right)^{-2}$   $x \neq 0$ ,  $y \neq 0$   
(a)  $\frac{x^5 y^{-2}}{x^3 y} = \frac{x^5}{x^3} \cdot \frac{y^{-2}}{y} = x^{5-3} \cdot y^{-2-1} = x^2 y^{-3} = x^2 \cdot \frac{1}{y^3} = \frac{x^2}{y^3}$   
(b)  $\left(\frac{x^{-3}}{3y^{-1}}\right)^{-2} = \frac{(x^{-3})^{-2}}{(3y^{-1})^{-2}} = \frac{x^6}{3^{-2}(y^{-1})^{-2}} = \frac{x^6}{\frac{1}{9}y^2} = \frac{9x^6}{y^2}$ 

Now Work problem 87

# 6 Evaluate Square Roots

A real number is squared when it is raised to the power 2. The inverse of squaring is finding a square root. For example, since  $6^2 = 36$  and  $(-6)^2 = 36$ , the numbers 6 and -6 are square roots of 36.

The symbol  $\sqrt{\phantom{0}}$ , called a **radical sign**, is used to denote the **principal**, or non-negative, square root. For example,  $\sqrt{36} = 6$ .

If *a* is a nonnegative real number, the nonnegative number *b* such that  $b^2 = a$  is the **principal square root** of *a*, and is denoted by  $b = \sqrt{a}$ .

The following comments are noteworthy:

- 1. Negative numbers do not have square roots (in the real number system), because the square of any real number is *nonnegative*. For example,  $\sqrt{-4}$  is not a real number, because there is no real number whose square is -4.
- **2.** The principal square root of 0 is 0, since  $0^2 = 0$ . That is,  $\sqrt{0} = 0$ .
- 3. The principal square root of a positive number is positive.
- 4. If  $c \ge 0$ , then  $(\sqrt{c})^2 = c$ . For example,  $(\sqrt{2})^2 = 2$  and  $(\sqrt{3})^2 = 3$ .

(b)  $\sqrt{\frac{1}{16}} = \frac{1}{4}$ 

**EXAMPLE 11** Evaluating Square Roots

(a)  $\sqrt{64} = 8$ 

Examples 11(a) and (b) are examples of square roots of perfect squares, since  $64 = 8^2$  and  $\frac{1}{16} = \left(\frac{1}{4}\right)^2$ .

(c)  $(\sqrt{1.4})^2 = 1.4$ 

# In Words

- $\sqrt{36}$  means "give me the
- nonnegative number whose
- square is 36."

# DEFINITION

Consider the expression  $\sqrt{a^2}$ . Since  $a^2 \ge 0$ , the principal square root of  $a^2$  is defined whether a > 0 or a < 0. However, since the principal square root is non-negative, we need an absolute value to ensure the nonnegative result. That is,

 $\sqrt{a^2} = |a|$ *a* any real number (2) **EXAMPLE 12** Using Equation (2) (b)  $\sqrt{(-2.3)^2} = |-2.3| = 2.3$ (a)  $\sqrt{(2.3)^2} = |2.3| = 2.3$ (c)  $\sqrt{x^2} = |x|$ NOW WORK PROBLEM 83 7 Use a Calculator to Evaluate Exponents Your calculator has either a caret key,  $\overline{[n]}$ , or an  $x^{y}$  key, which is used for computations involving exponents. **EXAMPLE 13 Exponents on a Graphing Calculator** Evaluate:  $(2.3)^5$ Figure 15  $2.3^{5}$ **Solution** Figure 15 shows the result using a TI-84 graphing calculator. 64.36343 NOW WORK PROBLEM 113 8 Use Scientific Notation Measurements of physical quantities can range from very small to very large. For gram and the mass of Earth is about 5,980,000,000,000,000,000,000 kilograms. These numbers obviously are tedious to write down and difficult to read, so we use exponents to rewrite each. DEFINITION When a number has been written as the product of a number x, where  $1 \le x < 10$ , times a power of 10, it is said to be written in scientific notation. In scientific notation, Mass of a proton =  $1.67 \times 10^{-27}$  kilogram Mass of Earth =  $5.98 \times 10^{24}$  kilograms

# **Converting a Decimal to Scientific Notation**

To change a positive number into scientific notation:

- 1. Count the number N of places that the decimal point must be moved to arrive at a number x, where  $1 \le x < 10$ .
- 2. If the original number is greater than or equal to 1, the scientific notation is  $x \times 10^{N}$ . If the original number is between 0 and 1, the scientific notation is  $x \times 10^{-N}$ .

#### EXAMPLE 14 Using Scientific Notation

Write each number in scientific notation.

(a) 9582 (b) 1.245	(c) 0.285	(d) 0.000561
--------------------	-----------	--------------

**Solution** (a) The decimal point in 9582 follows the 2. Count left from the decimal point

$$\begin{array}{c} 9 \quad 5 \quad 8 \quad 2 \\ \uparrow \quad \uparrow \quad \uparrow \\ 3 \quad 2 \quad 1 \end{array}$$

stopping after three moves, because 9.582 is a number between 1 and 10. Since 9582 is greater than 1, we write

$$9582 = 9.582 \times 10^3$$

- (b) The decimal point in 1.245 is between the 1 and 2. Since the number is already between 1 and 10, the scientific notation for it is  $1.245 \times 10^0 = 1.245$ .
- (c) The decimal point in 0.285 is between the 0 and the 2. We count

stopping after one move, because 2.85 is a number between 1 and 10. Since 0.285 is between 0 and 1, we write

$$0.285 = 2.85 \times 10^{-1}$$

(d) The decimal point in 0.000561 is moved as follows:

$$0 \quad \begin{array}{c} 0 \quad 0 \quad 0 \quad 0 \quad 5 \quad 6 \quad 1 \\ \\ \begin{array}{c} & \uparrow \quad \uparrow \quad \uparrow \\ 1 \quad 2 \quad 3 \quad 4 \end{array} \end{array}$$

As a result,

$$0.000561 = 5.61 \times 10^{-4}$$

Now Work problem 119

EXAMPLE 15	Changing from Scientific Notation to Decimals	
	Write each number as a decimal.	
	(a) $2.1 \times 10^4$ (b) $3.26 \times 10^{-5}$ (c) $1 \times 10^{-2}$	
Solution	(a) $2.1 \times 10^4 = 2$ $1  0  0  0  \times 10^4 = 21,000$	
	(b) $3.26 \times 10^{-5} = 0$ 0 0 0 0 3 2 6 × 10^{-5} = 0.0000326	
	(c) $1 \times 10^{-2} = 0$ 0 1 . $0 \times 10^{-2} = 0.01$	
	2 1	J

Now Work problem 127

EXAMPLE 16	Using Scientific Notation
	<ul> <li>(a) The diameter of the smallest living cell is only about 0.00001 centimeter (cm).* Express this number in scientific notation.</li> <li>(b) The surface area of Earth is about 1.97 × 10<sup>8</sup> square miles.<sup>†</sup> Express the surface area as a whole number.</li> </ul>
Solution	<ul> <li>(a) 0.00001 cm = 1 × 10<sup>-5</sup> cm because the decimal point is moved five places and the number is less than 1.</li> <li>(b) 1.97 × 10<sup>8</sup> square miles = 197,000,000 square miles.</li> </ul>
	Now Work problem 153
	<b>COMMENT</b> On a calculator, a number such as 3.615 $\times$ 10 <sup>12</sup> is usually displayed as 3.615E12.
	*Powers of Ten, Philip and Phylis Morrison. <sup>†</sup> 1998 Information Please Almanac.

# **Historical Feature**

he word *algebra* is derived from the Arabic word *al-jabr*. This word is a part of the title of a ninth century work, "Hisâb al-jabr w'al-muqâbalah," written by Mohammed ibn Músâ al-Khwârizmî. The word *al-jabr* means "a restoration," a reference to the fact that, if a

number is added to one side of an equation, then it must also be added to the other side in order to "restore" the equality. The title of the work, freely translated, is "The Science of Reduction and Cancellation." Of course, today, algebra has come to mean a great deal more.

# **R.2 Assess Your Understanding**

# **Concepts and Vocabulary**

- **1.** A(n) is a letter used in algebra to represent any number from a given set of numbers.
- 2. On the real number line, the real number zero is the coordinate of the
- **3.** An inequality of the form a > b is called a(n)inequality.
- **4.** In the expression  $2^4$ , the number 2 is called the and 4 is called the \_\_\_\_\_
- **5.** In scientific notation, 1234.5678 =
- 6. True or False The product of two negative real numbers is always greater than zero.

- 7. True or False The distance between two distinct points on the real number line is always greater than zero.
- 8. True or False The absolute value of a real number is always greater than zero.
- 9. True or False When a number is expressed in scientific notation, it is expressed as the product of a number  $x, 0 \le x < 1$ , and a power of 10.
- 10. True or False To multiply two expressions having the same base, retain the base and multiply the exponents.

# **Skill Building**

- 11. On the real number line, label the points with coordinates  $0, 1, -1, \frac{5}{2}, -2.5, \frac{3}{4}$ , and 0.25.
  - 12. Repeat Problem 11 for the coordinates 0, -2, 2, -1.5,  $\frac{3}{2}$ ,  $\frac{1}{3}$ , and  $\frac{2}{3}$ .

In Problems 13–22, replace the question mark by <, >, or =, whichever is correct.

- **14.** 5 ? 6 **15.** -1 ? -2 **16.** -3 ?  $-\frac{5}{2}$ **13.**  $\frac{1}{2}$ ? 0 **17.** *π* ? 3.14
- **18.**  $\sqrt{2}$ ? 1.41 **19.**  $\frac{1}{2}$ ? 0.5 **20.**  $\frac{1}{3}$ ? 0.33 **21.**  $\frac{2}{3}$ ? 0.67 **22.**  $\frac{1}{4}$ ? 0.25

In Problems 23–28, write each statement as an inequality.

<b>23.</b> $x$ is positive	24. z is negative	25. x is less than 2
<b>26.</b> <i>y</i> is greater than $-5$	<b>27.</b> $x$ is less than or equal to 1	<b>28.</b> $x$ is greater than or equal to 2

*In Problems 29–32, graph the numbers x on the real number line.* 

**29.** 
$$x \ge -2$$
 **30.**  $x < 4$  **31.**  $x > -1$  **32.**  $x \le 7$ 

In Problems 33-38, use the given real number line to compute each distance.

		A B C	D E		
				<b>&gt;</b>	
		-4 $-3$ $-2$ $-1$ $0$	1 2 3 4 5	6	
<b>33.</b> $d(C, D)$	<b>34.</b> $d(C, A)$	<b>35.</b> $d(D, E)$	<b>36.</b> $d(C, E)$	<b>37.</b> $d(A, E)$	<b>38.</b> <i>d</i> ( <i>D</i> , <i>B</i> )

In Problems 39–46, evaluate each expression if x = -2 and y = 3. **39.** x + 2y**40.** 3x + y**41.** 5xy + 2**42.** -2x + xy**45.**  $\frac{3x+2y}{2+y}$ **46.**  $\frac{2x-3}{x}$ **43.**  $\frac{2x}{x-y}$ **44.**  $\frac{x+y}{x-y}$ In Problems 47–56, find the value of each expression if x = 3 and y = -2. **51.**  $\frac{|x|}{x}$ **50.** |x| - |y|**48.** |x - y|**49.** |x| + |y|**47.** |x + y|52.  $\frac{|y|}{y}$ **53.** |4x - 5y| **54.** |3x + 2y|**55.** ||4x| - |5y||56. 3|x| + 2|y|

In Problems 57–64, determine which of the value(s) (a) through (d), if any, must be excluded from the domain of the variable in each expression:

(a) x = 3 (b) x = 1 (c) x = 0 (d) x = -1**57.**  $\frac{x^2 - 1}{x}$  **58.**  $\frac{x^2 + 1}{x}$  **59.**  $\frac{x}{x^2 - 9}$  **60.**  $\frac{x}{x^2 + 9}$  **61.**  $\frac{x^2}{x^2 + 1}$  **62.**  $\frac{x^3}{x^2 - 1}$  **63.**  $\frac{x^2 + 5x - 10}{x^3 - x}$  **64.**  $\frac{-9x^2 - x + 1}{x^3 + x}$ 

In Problems 65–68, determine the domain of the variable x in each expression.

**65.** 
$$\frac{4}{x-5}$$
 **66.**  $\frac{-6}{x+4}$  **67.**  $\frac{x}{x+4}$  **68.**  $\frac{x-2}{x-6}$ 

In Problems 69–72, use the formula  $C = \frac{5}{9}(F - 32)$  for converting degrees Fahrenheit into degrees Celsius to find the Celsius measure of each Fahrenheit temperature.

**69.** 
$$F = 32^{\circ}$$
 **70.**  $F = 212^{\circ}$  **71.**  $F = 77^{\circ}$  **72.**  $F = -4^{\circ}$ 

In Problems 73–84, simplify each expression.

**73.**  $(-4)^2$  **74.**  $-4^2$  **75.**  $4^{-2}$  **76.**  $-4^{-2}$  **77.**  $3^{-6} \cdot 3^4$  **78.**  $4^{-2} \cdot 4^3$ 
**79.**  $(3^{-2})^{-1}$  **80.**  $(2^{-1})^{-3}$  **81.**  $\sqrt{25}$  **82.**  $\sqrt{36}$  **83.**  $\sqrt{(-4)^2}$  **84.**  $\sqrt{(-3)^2}$ 

In Problems 85–94, simplify each expression. Express the answer so that all exponents are positive. Whenever an exponent is 0 or negative, we assume that the base is not 0.

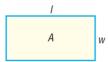
**85.**  $(8x^3)^2$  **86.**  $(-4x^2)^{-1}$  **87.**  $(x^2y^{-1})^2$  **88.**  $(x^{-1}y)^3$  **89.**  $\frac{x^2y^3}{xy^4}$ **90.**  $\frac{x^{-2}y}{xy^2}$  **91.**  $\frac{(-2)^3x^4(yz)^2}{3^2xy^3z}$  **92.**  $\frac{4x^{-2}(yz)^{-1}}{2^3x^4y}$  **93.**  $\left(\frac{3x^{-1}}{4y^{-1}}\right)^{-2}$  **94.**  $\left(\frac{5x^{-2}}{6y^{-2}}\right)^{-3}$ 

In Problems 95–106, find the valu	<i>ie of each expression if</i> $x = 2$ <i>and</i> $y$	y = -1.	
<b>95.</b> $2xy^{-1}$	<b>96.</b> $-3x^{-1}y$	<b>97.</b> $x^2 + y^2$	<b>98.</b> $x^2y^2$
<b>99.</b> $(xy)^2$	<b>100.</b> $(x + y)^2$	<b>101.</b> $\sqrt{x^2}$	<b>102.</b> $(\sqrt{x})^2$
<b>103.</b> $\sqrt{x^2 + y^2}$	<b>104.</b> $\sqrt{x^2} + \sqrt{y^2}$	<b>105.</b> $x^y$	<b>106.</b> <i>y</i> <sup><i>x</i></sup>
<b>107.</b> Find the value of the expres	ssion $2x^3 - 3x^2 + 5x - 4$ if $x = 2$ .	What is the value if $x = 1$ ?	
<b>108.</b> Find the value of the expres	ssion $4x^3 + 3x^2 - x + 2$ if $x = 1$ .	What is the value if $x = 2$ ?	
<b>109.</b> What is the value of $\frac{(666)^4}{(222)^4}$	?	<b>110.</b> What is the value of $(0.1)^3$	$(20)^3?$
In Problems 111–118, use a calcu	lator to evaluate each expression. R	ound your answer to three decimal	places.
<b>111.</b> $(8.2)^6$	<b>112.</b> (3.7) <sup>5</sup>	<b>113.</b> (6.1) <sup>-3</sup>	<b>114.</b> (2.2) <sup>-5</sup>
<b>115.</b> $(-2.8)^6$	<b>116.</b> $-(2.8)^6$	<b>117.</b> $(-8.11)^{-4}$	<b>118.</b> $-(8.11)^{-4}$
In Problems 119–126, write each	number in scientific notation.		
119. 454.2	<b>120.</b> 32.14	<b>121.</b> 0.013	<b>122.</b> 0.00421
<b>123.</b> 32,155	<b>124.</b> 21,210	<b>125.</b> 0.000423	<b>126.</b> 0.0514
In Problems 127–134, write each	number as a decimal.		
<b>127.</b> $6.15 \times 10^4$	<b>128.</b> $9.7 \times 10^3$	<b>129.</b> $1.214 \times 10^{-3}$	<b>130.</b> $9.88 \times 10^{-4}$
<b>131.</b> $1.1 \times 10^8$	<b>132.</b> $4.112 \times 10^2$	<b>133.</b> $8.1 \times 10^{-2}$	<b>134.</b> $6.453 \times 10^{-1}$

# **Applications and Extensions**

In Problems 135–144, express each statement as an equation involving the indicated variables.

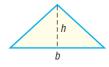
**135.** Area of a Rectangle The area *A* of a rectangle is the product of its length *l* and its width *w*.



- **136. Perimeter of a Rectangle** The perimeter *P* of a rectangle is twice the sum of its length *l* and its width *w*.
- **137.** Circumference of a Circle The circumference C of a circle is the product of  $\pi$  and its diameter d.



**138.** Area of a Triangle The area A of a triangle is one-half the product of its base b and its height h.



**139.** Area of an Equilateral Triangle The area A of an equilateral triangle is  $\frac{\sqrt{3}}{4}$  times the square of the length x of one side.



- **140. Perimeter of an Equilateral Triangle** The perimeter *P* of an equilateral triangle is 3 times the length *x* of one side.
- 141. Volume of a Sphere The volume V of a sphere is  $\frac{4}{3}$  times  $\pi$  times the cube of the radius r.



**142.** Surface Area of a Sphere The surface area S of a sphere is 4 times  $\pi$  times the square of the radius r.

**143.** Volume of a Cube The volume V of a cube is the cube of the length x of a side.



- **144.** Surface Area of a Cube The surface area S of a cube is 6 times the square of the length x of a side.
- **145.** Manufacturing Cost The weekly production cost C of manufacturing x watches is given by the formula C = 4000 + 2x, where the variable C is in dollars.
  - (a) What is the cost of producing 1000 watches?
  - (b) What is the cost of producing 2000 watches?
- **146. Balancing a Checkbook** At the beginning of the month, Mike had a balance of \$210 in his checking account. During the next month, he deposited \$80, wrote a check for \$120, made another deposit of \$25, wrote two checks: one for \$60 and the other for \$32. He was also assessed a monthly service charge of \$5. What was his balance at the end of the month?

In Problems 147 and 148, write an inequality using an absolute value to describe each statement.

- **147.** *x* is at least 6 units from 4.
- **148.** *x* is more than 5 units from 2.
- **149.** U.S. Voltage In the United States, normal household voltage is 110 volts. It is acceptable for the actual voltage x to differ from normal by at most 5 volts. A formula that describes this is

 $|x - 110| \le 5$ 

- (a) Show that a voltage of 108 volts is acceptable.
- (b) Show that a voltage of 104 volts is not acceptable.
- **150.** Foreign Voltage In other countries, normal household voltage is 220 volts. It is acceptable for the actual voltage x to differ from normal by at most 8 volts. A formula that describes this is

$$|x - 220| \le 8$$

- (a) Show that a voltage of 214 volts is acceptable.
- (b) Show that a voltage of 209 volts is not acceptable.
- **151. Making Precision Ball Bearings** The FireBall Company manufactures ball bearings for precision equipment. One of

# **Explaining Concepts: Discussion and Writing**

- **163.** Is there a positive real number "closest" to 0?
- 164. Number game I'm thinking of a number! It lies between 1 and 10; its square is rational and lies between 1 and 10. The number is larger than  $\pi$ . Correct to two decimal places (that is, truncated to two decimal places) name the number. Now think of your own number, describe it, and challenge a fellow student to name it.

\* Powers of Ten, Philip and Phylis Morrison.

its products is a ball bearing with a stated radius of 3 centimeters (cm). Only ball bearings with a radius within 0.01 cm of this stated radius are acceptable. If x is the radius of a ball bearing, a formula describing this situation is

$$|x - 3| \le 0.01$$

(a) Is a ball bearing of radius x = 2.999 acceptable?

(b) Is a ball bearing of radius x = 2.89 acceptable?

**152.** Body Temperature Normal human body temperature is  $98.6^{\circ}$ F. A temperature *x* that differs from normal by at least  $1.5^{\circ}$ F is considered unhealthy. A formula that describes this is

$$|x - 98.6| \ge 1.5$$

- (a) Show that a temperature of 97°F is unhealthy.
- (b) Show that a temperature of 100°F is not unhealthy.
- **153.** Distance from Earth to Its Moon The distance from Earth to the Moon is about  $4 \times 10^8$  meters.\* Express this distance as a whole number.
- **154. Height of Mt. Everest** The height of Mt. Everest is 8848 meters.\* Express this height in scientific notation.
- **155. Wavelength of Visible Light** The wavelength of visible light is about  $5 \times 10^{-7}$  meter.\* Express this wavelength as a decimal.
- **156.** Diameter of an Atom The diameter of an atom is about  $1 \times 10^{-10}$  meter.\* Express this diameter as a decimal.
- **157.** Diameter of Copper Wire The smallest commercial copper wire is about 0.0005 inch in diameter.<sup>†</sup> Express this diameter using scientific notation.
- **158. Smallest Motor** The smallest motor ever made is less than 0.05 centimeter wide.<sup>†</sup> Express this width using scientific notation.
- **159. Astronomy** One light-year is defined by astronomers to be the distance that a beam of light will travel in 1 year (365 days). If the speed of light is 186,000 miles per second, how many miles are in a light-year? Express your answer in scientific notation.
- **160. Astronomy** How long does it take a beam of light to reach Earth from the Sun when the Sun is 93,000,000 miles from Earth? Express your answer in seconds, using scientific notation.
- **161.** Does  $\frac{1}{3}$  equal 0.333? If not, which is larger? By how much?

162. Does  $\frac{2}{2}$  equal 0.666? If not, which is larger? By how much?

- **165.** Write a brief paragraph that illustrates the similarities and differences between "less than" (<) and "less than or equal to" ( $\leq$ ).
- **166.** Give a reason why the statement 5 < 8 is true.

<sup>†1998</sup> Information Please Almanac.

# **Geometry Essentials R.3 OBJECTIVES** 1 Use the Pythagorean Theorem and Its Converse (p. 30) 2 Know Geometry Formulas (p. 31) 3 Understand Congruent Triangles and Similar Triangles (p. 32) Figure 16 1 Use the Pythagorean Theorem and Its Converse The *Pythagorean Theorem* is a statement about *right triangles*. A **right triangle** is one Hypotenuse that contains a **right angle**, that is, an angle of 90°. The side of the triangle opposite b С Lea the $90^{\circ}$ angle is called the **hypotenuse**; the remaining two sides are called **legs.** 90° In Figure 16 we have used c to represent the length of the hypotenuse and a and b to represent the lengths of the legs. Notice the use of the symbol $\[Gamma]$ to show the а Lea 90° angle. We now state the Pythagorean Theorem. **PYTHAGOREAN** In a right triangle, the square of the length of the hypotenuse is equal to the THEOREM sum of the squares of the lengths of the legs. That is, in the right triangle shown in Figure 16, $c^2 = a^2 + b^2$ (1) A proof of the Pythagorean Theorem is given at the end of this section. **EXAMPLE 1** Finding the Hypotenuse of a Right Triangle In a right triangle, one leg has length 4 and the other has length 3. What is the length of the hypotenuse?

**Solution** Since the triangle is a right triangle, we use the Pythagorean Theorem with a = 4 and b = 3 to find the length *c* of the hypotenuse. From equation (1), we have

 $c^{2} = a^{2} + b^{2}$   $c^{2} = 4^{2} + 3^{2} = 16 + 9 = 25$  $c = \sqrt{25} = 5$ 

Now Work problem 13

The converse of the Pythagorean Theorem is also true.

**CONVERSE OF THE PYTHAGOREAN THEOREM** In a triangle, if the square of the length of one side equals the sum of the squares of the lengths of the other two sides, the triangle is a right triangle. The 90° angle is opposite the longest side.

A proof is given at the end of this section.

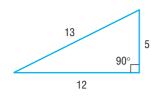
EXAMPLE 2	Verifying That a Triangle Is a Right Triangle
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Show that a triangle whose sides are of lengths 5, 12, and 13 is a right triangle. Identify the hypotenuse.

**Solution** We square the lengths of the sides.

 $5^2 = 25, \quad 12^2 = 144, \quad 13^2 = 169$ 





**EXAMPLE 3** 

Notice that the sum of the first two squares (25 and 144) equals the third square (169). Hence, the triangle is a right triangle. The longest side, 13, is the hypotenuse. See Figure 17.

Now Work problem 21

# Applying the Pythagorean Theorem

The tallest building in the world is Burj Khalifa in Dubai, United Arab Emirates, at 2717 feet and 160 floors. The observation deck is 1450 feet above ground level. How far can a person standing on the observation deck see (with the aid of a telescope)? Use 3960 miles for the radius of Earth.

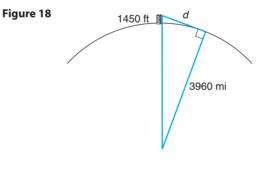
Source: Wikipedia 2010

**Solution** From the center of Earth, draw two radii: one through Burj Khalifa and the other to the farthest point a person can see from the observation deck. See Figure 18. Apply the Pythagorean Theorem to the right triangle.

Since 1 mile = 5280 feet, then 1450 feet =  $\frac{1450}{5280}$  mile. So we have

$$d^{2} + (3960)^{2} = \left(3960 + \frac{1450}{5280}\right)^{2}$$
$$d^{2} = \left(3960 + \frac{1450}{5280}\right)^{2} - (3960)^{2} \approx 2175.08$$
$$d \approx 46.64$$

A person can see almost 47 miles from the observation tower.



#### Now Work Problem 53

# 2 Know Geometry Formulas

*I w* 



For a triangle with base b and altitude h,

Area = lw

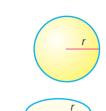
For a rectangle of length *l* and width *w*,

Certain formulas from geometry are useful in solving algebra problems.

Area 
$$=\frac{1}{2}bh$$

Perimeter = 2l + 2w





For a circle of radius r (diameter d = 2r),

Area =  $\pi r^2$ Circumference =  $2\pi r = \pi d$ 

For a closed rectangular box of length *l*, width *w*, and height *h*,

Volume = 
$$lwh$$
 Surface area =  $2lh + 2wh + 2lw$ 

For a sphere of radius r,

Volume =  $\frac{4}{3}\pi r^3$  Surface area =  $4\pi r^2$ 

For a right circular cylinder of height *h* and radius *r*,

Surface area =  $2\pi r^2 + 2\pi rh$ Volume =  $\pi r^2 h$ 

Now Work PROBLEM 29

**EXAMPLE 4** 

# **Using Geometry Formulas**

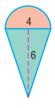
A Christmas tree ornament is in the shape of a semicircle on top of a triangle. How many square centimeters (cm<sup>2</sup>) of copper is required to make the ornament if the height of the triangle is 6 cm and the base is 4 cm?

**Solution** 

h

See Figure 19. The amount of copper required equals the shaded area. This area is the sum of the areas of the triangle and the semicircle. The triangle has height h = 6and base b = 4. The semicircle has diameter d = 4, so its radius is r = 2.

# Figure 19



Area = Area of triangle + Area of semicircle  

$$= \frac{1}{2}bh + \frac{1}{2}\pi r^2 = \frac{1}{2}(4)(6) + \frac{1}{2}\pi \cdot 2^2 \qquad b = 4; h = 6; r = 2$$

$$= 12 + 2\pi \approx 18.28 \text{ cm}^2$$

About 18.28 cm<sup>2</sup> of copper is required.

# Now Work problem 47



# 3 Understand Congruent Triangles and Similar Triangles

Throughout the text we will make reference to triangles. We begin with a discussion of congruent triangles. According to dictionary.com, the word congruent means coinciding exactly when superimposed. For example, two angles are congruent if they have the same measure and two line segments are congruent if they have the same length.

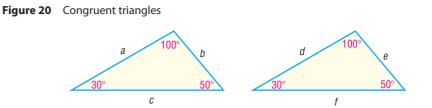
Two triangles are **congruent** if each of the corresponding angles is the same measure and each of the corresponding sides is the same length.

In Figure 20, corresponding angles are equal and the lengths of the corresponding sides are equal: a = d, b = e, and c = f. We conclude that these triangles are congruent.

# In Words

Two triangles are congruent if they have the same size and shape.

# DEFINITION



It is not necessary to verify that all three angles and all three sides are the same measure to determine whether two triangles are congruent.

#### **Determining Congruent Triangles**

**1. Angle–Side–Angle Case** Two triangles are congruent if two of the angles are equal and the lengths of the corresponding sides between the two angles are equal.

For example, in Figure 21(a), the two triangles are congruent because two angles and the included side are equal.

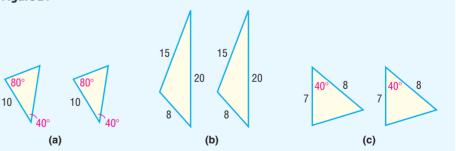
**2.** Side–Side Case Two triangles are congruent if the lengths of the corresponding sides of the triangles are equal.

For example, in Figure 21(b), the two triangles are congruent because the three corresponding sides are all equal.

**3.** Side–Angle–Side Case Two triangles are congruent if the lengths of two corresponding sides are equal and the angles between the two sides are the same.

For example, in Figure 21(c), the two triangles are congruent because two sides and the included angle are equal.





We contrast congruent triangles with similar triangles.

# DEFINITION

Two triangles are **similar** if the corresponding angles are equal and the lengths of the corresponding sides are proportional.

#### In Words

Two triangles are similar if they

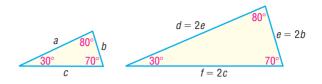
have the same shape, but (possi-

🕥 bly) different sizes.

For example, the triangles in Figure 22 are similar because the corresponding angles are equal. In addition, the lengths of the corresponding sides are proportional because each side in the triangle on the right is twice as long as each corresponding side in the triangle on the left. That is, the ratio of the corresponding sides

is a constant: 
$$\frac{d}{a} = \frac{e}{b} = \frac{f}{c} = 2.$$

Figure 22



It is not necessary to verify that all three angles are equal and all three sides are proportional to determine whether two triangles are congruent.

# **Determining Similar Triangles**

**1. Angle–Angle Case** Two triangles are similar if two of the corresponding angles are equal.

For example, in Figure 23(a), the two triangles are similar because two angles are equal.

**2.** Side–Side Case Two triangles are similar if the lengths of all three sides of each triangle are proportional.

For example, in Figure 23(b), the two triangles are similar because

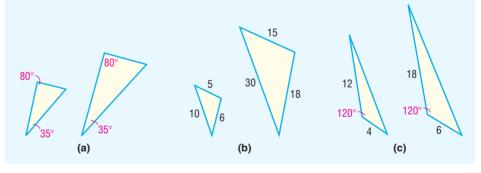
$$\frac{10}{30} = \frac{5}{15} = \frac{6}{18} = \frac{1}{3}$$

**3. Side-Angle-Side Case** Two triangles are similar if two corresponding sides are proportional and the angles between the two sides are equal.

For example, in Figure 23(c), the two triangles are similar because 12 2

 $\frac{4}{6} = \frac{12}{18} = \frac{2}{3}$  and the angles between the sides are equal.

#### Figure 23

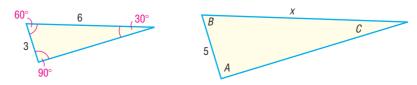


## **EXAMPLE 5**

#### **Using Similar Triangles**

Given that the triangles in Figure 24 are similar, find the missing length x and the angles A, B, and C.





#### Solution

Because the triangles are similar, corresponding angles are equal. So  $A = 90^{\circ}$ ,  $B = 60^{\circ}$ , and  $C = 30^{\circ}$ . Also, the corresponding sides are proportional. That is,  $\frac{3}{5} = \frac{6}{r}$ . We solve this equation for x.

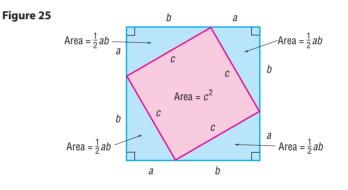
$$\frac{3}{5} = \frac{6}{x}$$

$$5x \cdot \frac{3}{5} = 5x \cdot \frac{6}{x}$$
Multiply both sides by 5x
$$3x = 30$$
Simplify.
$$x = 10$$
Divide both sides by 3.

The missing length is 10 units.

#### Now Work problem 41

**Proof of the Pythagorean Theorem** Begin with a square, each side of length a + b. In this square, form four right triangles, each having legs equal in length to a and b. See Figure 25. All these triangles are congruent (two sides and their included angle are equal). As a result, the hypotenuse of each is the same, say c, and the pink shading in Figure 25 indicates a square with an area equal to  $c^2$ .



The area of the original square with sides a + b equals the sum of the areas of the four triangles (each of area  $\frac{1}{2}ab$ ) plus the area of the square with side *c*. That is,

$$(a + b)^{2} = \frac{1}{2}ab + \frac{1}{2}ab + \frac{1}{2}ab + \frac{1}{2}ab + c^{2}$$
$$a^{2} + 2ab + b^{2} = 2ab + c^{2}$$
$$a^{2} + b^{2} = c^{2}$$

The proof is complete.

**Proof of the Converse of the Pythagorean Theorem** Begin with two triangles: one a right triangle with legs *a* and *b* and the other a triangle with sides *a*, *b*, and *c* for which  $c^2 = a^2 + b^2$ . See Figure 26. By the Pythagorean Theorem, the length *x* of the third side of the first triangle is

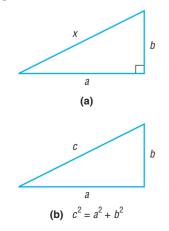
$$x^2 = a^2 + b^2$$

But  $c^2 = a^2 + b^2$ . Then,

$$x^2 = c^2$$
$$x = c$$

The two triangles have the same sides and are therefore congruent. This means corresponding angles are equal, so the angle opposite side *c* of the second triangle equals 90°. The proof is complete.

Figure 26



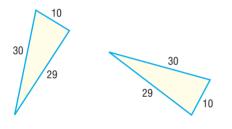
# **R.3 Assess Your Understanding**

# **Concepts and Vocabulary**

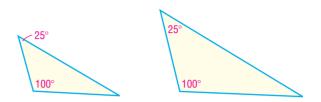
- 1. A(n) \_\_\_\_\_\_ triangle is one that contains an angle of 90 degrees. The longest side is called the \_\_\_\_\_.
- **2.** For a triangle with base b and altitude h, a formula for the

#### area A is

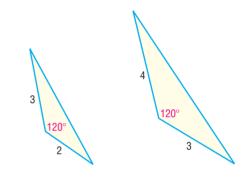
- **3.** The formula for the circumference C of a circle of radius r is
- **4.** Two triangles are \_\_\_\_\_\_ if corresponding angles are equal and the lengths of the corresponding sides are proportional.
- **5.** *True or False* In a right triangle, the square of the length of the longest side equals the sum of the squares of the lengths of the other two sides.
- **6.** *True or False* The triangle with sides of length 6, 8, and 10 is a right triangle.
- 7. *True or False* The volume of a sphere of radius r is  $\frac{4}{2}\pi r^2$ .
- 8. *True or False* The triangles shown are congruent.



9. *True or False* The triangles shown are similar.



10. *True or False* The triangles shown are similar.



# **Skill Building**

In Problems 11–16, the lengths of the legs	of a right triangle are given. Find th	ne hypotenuse.
<b>11.</b> $a = 5, b = 12$	<b>12.</b> $a = 6, b = 8$	<b>13.</b> $a = 10, b = 24$
<b>14.</b> $a = 4, b = 3$	<b>15.</b> $a = 7, b = 24$	<b>16.</b> $a = 14, b = 48$

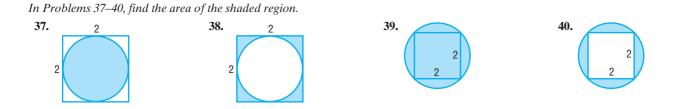
In Problems 17–24, the lengths of the sides of a triangle are given. Determine which are right triangles. For those that are, identify the hypotenuse.

<b>17.</b> 3, 4, 5	<b>18.</b> 6, 8, 10	<b>19.</b> 4, 5, 6	<b>20.</b> 2, 2, 3
21. 7, 24, 25	<b>22.</b> 10, 24, 26	<b>23.</b> 6, 4, 3	<b>24.</b> 5, 4, 7

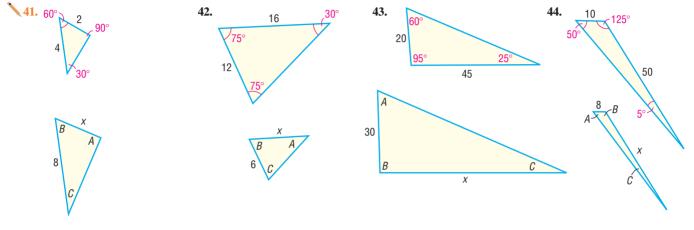
**25.** Find the area *A* of a rectangle with length 4 inches and width 2 inches.

26. Find the area A of a rectangle with length 9 centimeters and width 4 centimeters.

- 27. Find the area A of a triangle with height 4 inches and base 2 inches.
- 28. Find the area A of a triangle with height 9 centimeters and base 4 centimeters.
- **29.** Find the area A and circumference C of a circle of radius 5 meters.
- **30.** Find the area *A* and circumference *C* of a circle of radius 2 feet.
- 31. Find the volume V and surface area S of a rectangular box with length 8 feet, width 4 feet, and height 7 feet.
- 32. Find the volume V and surface area S of a rectangular box with length 9 inches, width 4 inches, and height 8 inches.
- 33. Find the volume V and surface area S of a sphere of radius 4 centimeters.
- **34.** Find the volume V and surface area S of a sphere of radius 3 feet.
- 35. Find the volume V and surface area S of a right circular cylinder with radius 9 inches and height 8 inches.
- 36. Find the volume V and surface area S of a right circular cylinder with radius 8 inches and height 9 inches.

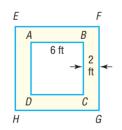


In Problems 41–44, each pair of triangles is similar. Find the missing length x and the missing angles A, B, and C.

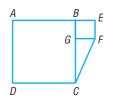


# **Applications and Extensions**

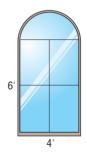
- **45.** How many feet does a wheel with a diameter of 16 inches travel after four revolutions?
- **46.** How many revolutions will a circular disk with a diameter of 4 feet have completed after it has rolled 20 feet?
- **47.** In the figure shown, *ABCD* is a square, with each side of length 6 feet. The width of the border (shaded portion) between the outer square *EFGH* and *ABCD* is 2 feet. Find the area of the border.



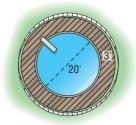
**48.** Refer to the figure. Square *ABCD* has an area of 100 square feet; square *BEFG* has an area of 16 square feet. What is the area of the triangle *CGF*?



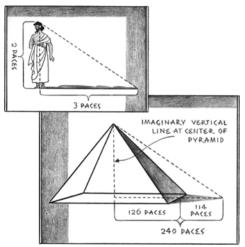
**49. Architecture** A **Norman window** consists of a rectangle surmounted by a semicircle. Find the area of the Norman window shown in the illustration. How much wood frame is needed to enclose the window?



**50.** Construction A circular swimming pool, 20 feet in diameter, is enclosed by a wooden deck that is 3 feet wide. What is the area of the deck? How much fence is required to enclose the deck?



**51.** How Tall Is the Great Pyramid? The ancient Greek philosopher Thales of Miletus is reported on one occasion to have visited Egypt and calculated the height of the Great Pyramid of Cheops by means of shadow reckoning. Thales knew that each side of the base of the pyramid was 252 paces and that his own height was 2 paces. He measured the length of the pyramid's shadow to be 114 paces and determined the length of his shadow to be 3 paces. See the illustration. Using similar triangles, determine the height of the Great Pyramid in terms of the number of paces.



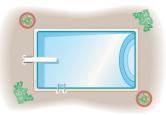
*Source:* www.anselm.edu/homepage/dbanach/thales.htm. This site references another source: Selections, from Julia E. Diggins, *String, Straightedge, and Shadow*, Viking Press, New York, 1965, Illustrations by Corydon Bell.

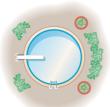
In Problems 53–55, use the facts that the radius of Earth is 3960 miles and 1 mile = 5280 feet.

- **53.** How Far Can You See? The conning tower of the U.S.S. *Silversides*, a World War II submarine now permanently stationed in Muskegon, Michigan, is approximately 20 feet above sea level. How far can you see from the conning tower?
  - **54.** How Far Can You See? A person who is 6 feet tall is standing on the beach in Fort Lauderdale, Florida, and looks out onto the Atlantic Ocean. Suddenly, a ship appears on the horizon. How far is the ship from shore?
  - **55. How Far Can You See?** The deck of a destroyer is 100 feet above sea level. How far can a person see from the deck?

# **Explaining Concepts: Discussion and Writing**

**57.** You have 1000 feet of flexible pool siding and wish to construct a swimming pool. Experiment with rectangular-shaped pools with perimeters of 1000 feet. How do their areas vary? What is the shape of the rectangle with the largest area? Now compute the area enclosed by a circular pool with a perimeter (circumference) of 1000 feet. What would be your choice of shape for the pool? If rectangular, what is your preference for dimensions? Justify your choice. If your only consideration is to have a pool that encloses the most area, what shape should you use?





**52. The Bermuda Triangle** Karen is doing research on the Bermuda Triangle which she defines roughly by Hamilton, Bermuda; San Juan, Puerto Rico; and Fort Lauderdale, Florida. On her atlas Karen measures the straight-line distances from Hamilton to Fort Lauderdale, Fort Lauderdale to San Juan, and San Juan to Hamilton to be approximately 57 millimeters (mm), 58 mm, and 53.5 mm respectively. If the actual distance from Fort Lauderdale to San Juan is 1046 miles, approximate the actual distances from San Juan to Hamilton and from Hamilton to Fort Lauderdale.

*Source:* Reprinted with permission from Red River Press, Inc., Winnipeg, Canada.



Source: www.en.wikipedia.org/wiki/Bermuda\_Triangle.

How far can a person see from the bridge, which is 150 feet above sea level?

- 56. Suppose that *m* and *n* are positive integers with m > n. If  $a = m^2 n^2$ , b = 2mn, and  $c = m^2 + n^2$ , show that *a*, *b*, and *c* are the lengths of the sides of a right triangle. (This formula can be used to find the sides of a right triangle that are integers, such as 3, 4, 5; 5, 12, 13; and so on. Such triplets of integers are called **Pythagorean triples.**)
- **58.** The Gibb's Hill Lighthouse, Southampton, Bermuda, in operation since 1846, stands 117 feet high on a hill 245 feet high, so its beam of light is 362 feet above sea level. A brochure states that the light itself can be seen on the horizon about 26 miles distant. Verify the correctness of this information. The brochure further states that ships 40 miles away can see the light and planes flying at 10,000 feet can see it 120 miles away. Verify the accuracy of these statements. What assumption did the brochure make about the height of the ship?



# R.4 Polynomials OBJECTIVES 1 Recognize Monomials (p.39) 2 Recognize Polynomials (p.40) 3 Add and Subtract Polynomials (p.41) 4 Multiply Polynomials (p.42) 5 Know Formulas for Special Products (p.43) 6 Divide Polynomials Using Long Division (p.44) 7 Work with Polynomials in Two Variables (p.47)

We have described algebra as a generalization of arithmetic in which letters are used to represent real numbers. From now on, we shall use the letters at the end of the alphabet, such as x, y, and z, to represent variables and the letters at the beginning of the alphabet, such as a, b, and c, to represent constants. In the expressions 3x + 5 and ax + b, it is understood that x is a variable and that a and b are constants, even though the constants a and b are unspecified. As you will find out, the context usually makes the intended meaning clear.

# **1** Recognize Monomials

the monomial.

# DEFINITION

A **monomial** in one variable is the product of a constant and a variable raised to a nonnegative integer power. A monomial is of the form

 $ax^k$ 

**NOTE** The nonnegative integers are the integers  $0, 1, 2, 3, \ldots$ 

where *a* is a constant, *x* is a variable, and  $k \ge 0$  is an integer. The constant *a* is called the **coefficient** of the monomial. If  $a \ne 0$ , then *k* is called the **degree** of

EXAMPLE 1	Examples of Monomials			
	Monomial	Coefficient	Degre	ee
	(a) $6x^2$	6	2	
	(b) $-\sqrt{2}x^3$	$-\sqrt{2}$	3	
	(c) 3	3	0	Since $3 = 3 \cdot 1 = 3x^0$ , $x \neq 0$
	(d) $-5x$	-5	1	Since $-5x = -5x^1$
	(e) $x^4$	1	4	Since $x^4 = 1 \cdot x^4$

EXAMPLE 2	Examples of Nonmonomial Expressions
	(a) $3x^{1/2}$ is not a monomial, since the exponent of the variable x is $\frac{1}{2}$ and $\frac{1}{2}$ is not a nonnegative integer.
	(b) $4x^{-3}$ is not a monomial, since the exponent of the variable x is $-3$ and $-3$ is not a nonnegative integer.

## DEFINITION



Ε

## 2 Recognize Polynomials

Two monomials with the same variable raised to the same power are called like terms. For example,  $2x^4$  and  $-5x^4$  are like terms. In contrast, the monomials  $2x^3$  and  $2x^5$  are not like terms.

We can add or subtract like terms using the Distributive Property. For example,

 $2x^{2} + 5x^{2} = (2 + 5)x^{2} = 7x^{2}$  and  $8x^{3} - 5x^{3} = (8 - 5)x^{3} = 3x^{3}$ 

The sum or difference of two monomials having different degrees is called a binomial. The sum or difference of three monomials with three different degrees is called a trinomial. For example,

 $x^2 - 2$  is a binomial.

 $x^3 - 3x + 5$  is a trinomial.

 $2x^2 + 5x^2 + 2 = 7x^2 + 2$  is a binomial.

A **polynomial** in one variable is an algebraic expression of the form

$$a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$
 (1)

where  $a_n, a_{n-1}, \ldots, a_1, a_0$  are constants,\* called the **coefficients** of the polynomial,  $n \ge 0$  is an integer, and x is a variable. If  $a_n \ne 0$ , it is called the **leading coefficient**,  $a_n x^n$  is called the **leading term**, and *n* is the **degree** of the polynomial.

The monomials that make up a polynomial are called its **terms.** If all the coefficients are 0, the polynomial is called the **zero polynomial**, which has no degree.

Polynomials are usually written in **standard form**, beginning with the nonzero term of highest degree and continuing with terms in descending order according to degree. If a power of x is missing, it is because its coefficient is zero.

EXAMPLE 3	Examples of Polynomials		
	Polynomial	Coefficients	Degree
	$-8x^3 + 4x^2 - 6x + 2$	-8, 4, -6, 2	3
	$3x^2 - 5 = 3x^2 + 0 \cdot x + (-5)$	3, 0, -5	2
	$8 - 2x + x^2 = 1 \cdot x^2 + (-2)x + 8$	1, -2, 8	2
	$5x + \sqrt{2} = 5x^1 + \sqrt{2}$	$5,\sqrt{2}$	1
	$3 = 3 \cdot 1 = 3 \cdot x^0$	3	0
	0	0	No degree

Although we have been using x to represent the variable, letters such as y or z are also commonly used.

 $3x^4 - x^2 + 2$  is a polynomial (in x) of degree 4.  $9y^3 - 2y^2 + y - 3$  is a polynomial (in y) of degree 3.  $z^5 + \pi$  is a polynomial (in z) of degree 5.

Algebraic expressions such as

$$\frac{1}{x}$$
 and  $\frac{x^2+1}{x+5}$ 

\* The notation  $a_n$  is read as "a sub n." The number n is called a **subscript** and should not be confused with an exponent. We use subscripts to distinguish one constant from another when a large or undetermined number of constants is required.

are not polynomials. The first is not a polynomial because  $\frac{1}{x} = x^{-1}$  has an exponent

that is not a nonnegative integer. Although the second expression is the quotient of two polynomials, the polynomial in the denominator has degree greater than 0, so the expression cannot be a polynomial.

Now Work problem 17

## **3** Add and Subtract Polynomials

Polynomials are added and subtracted by combining like terms.

**EXAMPLE 4**Adding PolynomialsFind the sum of the polynomials: $8x^3 - 2x^2 + 6x - 2$  and  $3x^4 - 2x^3 + x^2 + x$ SolutionWe shall find the sum in two ways.*Horizontal Addition:*The idea here is to group the like terms and then combine them. $(8x^3 - 2x^2 + 6x - 2) + (3x^4 - 2x^3 + x^2 + x)$  $= 3x^4 + (8x^3 - 2x^3) + (-2x^2 + x^2) + (6x + x) - 2$  $= 3x^4 + 6x^3 - x^2 + 7x - 2$ *Vertical Addition:*The idea here is to vertically line up the like terms in each poly-

*Vertical Addition:* The idea here is to vertically line up the like terms in each polynomial and then add the coefficients.

$$x^{4} \quad x^{3} \quad x^{2} \quad x^{1} \quad x^{0}$$
$$8x^{3} - 2x^{2} + 6x - 2$$
$$+ \frac{3x^{4} - 2x^{3} + x^{2} + x}{3x^{4} + 6x^{3} - x^{2} + 7x - 2}$$

We can subtract two polynomials horizontally or vertically as well.

 EXAMPLE 5
 Subtracting Polynomials

 Find the difference:
  $(3x^4 - 4x^3 + 6x^2 - 1) - (2x^4 - 8x^2 - 6x + 5)$  

 Solution
 Horizontal Subtraction:

  $(3x^4 - 4x^3 + 6x^2 - 1) - (2x^4 - 8x^2 - 6x + 5)$ 
 $= 3x^4 - 4x^3 + 6x^2 - 1 + (-2x^4 + 8x^2 + 6x - 5))$  

 Be sure to change the sign of each term in the second polynomial.

  $= (3x^4 - 2x^4) + (-4x^3) + (6x^2 + 8x^2) + 6x + (-1 - 5)$ 
 $\uparrow$  

 Group like terms.

$$= x^4 - 4x^3 + 14x^2 + 6x - 6$$

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**COMMENT** Vertical subtraction will be used when we divide polynomials.

*Vertical Subtraction:* We line up like terms, change the sign of each coefficient of the second polynomial, and add.

The choice of which of these methods to use for adding and subtracting polynomials is left to you. To save space, we shall most often use the horizontal format.

Now Work Problem 29

## **4** Multiply Polynomials

Two monomials may be multiplied using the Laws of Exponents and the Commutative and Associative Properties. For example,

$$(2x^3) \cdot (5x^4) = (2 \cdot 5) \cdot (x^3 \cdot x^4) = 10x^{3+4} = 10x^7$$

Products of polynomials are found by repeated use of the Distributive Property and the Laws of Exponents. Again, you have a choice of horizontal or vertical format.

### **EXAMPLE 6** Multiplying Polynomials

Find the product:  $(2x + 5)(x^2 - x + 2)$ 

**Solution** Horizontal Multiplication:

$$(2x + 5)(x^{2} - x + 2) = 2x(x^{2} - x + 2) + 5(x^{2} - x + 2)$$

$$\uparrow$$
Distributive Property
$$= (2x \cdot x^{2} - 2x \cdot x + 2x \cdot 2) + (5 \cdot x^{2} - 5 \cdot x + 5 \cdot 2)$$

$$\uparrow$$
Distributive Property
$$= (2x^{3} - 2x^{2} + 4x) + (5x^{2} - 5x + 10)$$

$$\uparrow$$
Law of Exponents
$$= 2x^{3} + 3x^{2} - x + 10$$

$$\uparrow$$
Combine like terms.

*Vertical Multiplication:* The idea here is very much like multiplying a two-digit number by a three-digit number.

$$x^{2} - x + 2$$

$$2x + 5$$

$$2x^{3} - 2x^{2} + 4x$$
This line is  $2x(x^{2} - x + 2)$ .
(+)
$$5x^{2} - 5x + 10$$

$$2x^{3} + 3x^{2} - x + 10$$
Sum of the above two lines.

Now Work Problem 45

## **5** Know Formulas for Special Products

Certain products, which we call **special products**, occur frequently in algebra. We can calculate them easily using the FOIL (First, Outer, Inner, Last) method of multiplying two binomials.

Outer  
First  

$$(ax + b)(cx + d) = ax(cx + d) + b(cx + d)$$
  
 $ax \cdot cx + ax \cdot d + b \cdot cx + b \cdot d$   
 $= acx^2 + adx + bcx + bd$   
 $= acx^2 + (ad + bc)x + bd$ 

#### EXAMPLE 7 **Using FOIL**

(a) $(x-3)(x+3) = x^2 + 3x - 3x - 9 = x^2 - 9$
FOIL
(b) $(x + 2)^2 = (x + 2)(x + 2) = x^2 + 2x + 2x + 4 = x^2 + 4x + 4$
(c) $(x-3)^2 = (x-3)(x-3) = x^2 - 3x - 3x + 9 = x^2 - 6x + 9$
(d) $(x + 3)(x + 1) = x^2 + x + 3x + 3 = x^2 + 4x + 3$
(e) $(2x + 1)(3x + 4) = 6x^2 + 8x + 3x + 4 = 6x^2 + 11x + 4$

#### Now Work problems 47 and 55

Some products have been given special names because of their form. The following special products are based on Examples 7(a), (b), and (c).

#### **Difference of Two Squares**

 $(x - a)(x + a) = x^2 - a^2$ (2)

#### **Squares of Binomials, or Perfect Squares**

$(x + a)^2 = x^2 + 2ax + a^2$	(3a)	
$(x - a)^2 = x^2 - 2ax + a^2$	(3b)	

#### **EXAMPLE 8 Using Special Product Formulas**

(a) $(x-5)(x+5) = x^2 - 5^2 = x^2 - 25$	Difference of two squares
(b) $(x + 7)^2 = x^2 + 2 \cdot 7 \cdot x + 7^2 = x^2 + 14x + 49$	Square of a binomial
(c) $(2x + 1)^2 = (2x)^2 + 2 \cdot 1 \cdot 2x + 1^2 = 4x^2 + 4x + 1$	Notice that we used 2x in place of x in formula (3a).
(d) $(3x - 4)^2 = (3x)^2 - 2 \cdot 4 \cdot 3x + 4^2 = 9x^2 - 24x + 16$	Replace x by 3x in formula (3b).

#### Now Work problems 65, 67, and 69

Let's look at some more examples that lead to general formulas.

**EXAMPLE 9** Cubing a Binomial

(a) 
$$(x + 2)^3 = (x + 2)(x + 2)^2 = (x + 2)(x^2 + 4x + 4)$$
 Formula (3a)  
 $= (x^3 + 4x^2 + 4x) + (2x^2 + 8x + 8)$   
 $= x^3 + 6x^2 + 12x + 8$   
(b)  $(x - 1)^3 = (x - 1)(x - 1)^2 = (x - 1)(x^2 - 2x + 1)$  Formula (3b)  
 $= (x^3 - 2x^2 + x) - (x^2 - 2x + 1)$   
 $= x^3 - 3x^2 + 3x - 1$ 

**Cubes of Binomials, or Perfect Cubes** 

$(x + a)^3 = x^3 + 3ax^2 + 3a^2x + a^3$	(4a)
$(x - a)^3 = x^3 - 3ax^2 + 3a^2x - a^3$	(4b)

Now Work problem 85

**EXAMPLE 10** Forming the Difference of Two Cubes  $(x - 1)(x^2 + x + 1) = x(x^2 + x + 1) - 1(x^2 + x + 1)$   $= x^3 + x^2 + x - x^2 - x - 1$  $= x^3 - 1$ 

**EXAMPLE 11** Forming the Sum of Two Cubes  
$$(x + 2)(x^2 - 2x + 4) = x(x^2 - 2x + 4) + 2(x^2 - 2x + 4)$$

$$(x + 2)(x - 2x + 4) = x(x - 2x + 4) + 2(x - 2x + 4)$$
$$= x^{3} - 2x^{2} + 4x + 2x^{2} - 4x + 8$$
$$= x^{3} + 8$$

Examples 10 and 11 lead to two more special products.

#### **Difference of Two Cubes**

$$(x - a)(x2 + ax + a2) = x3 - a3$$
 (5)

#### Sum of Two Cubes

$$(x + a)(x2 - ax + a2) = x3 + a3$$
 (6)

6 Divide Polynomials Using Long Division

The procedure for dividing two polynomials is similar to the procedure for dividing two integers.

#### EXAMPLE 12 Dividing Two Integers

Divide 842 by 15.

Solution

So,  $\frac{56}{15} \leftarrow \text{Quotient}$ Divisor  $\rightarrow 15\overline{)842} \leftarrow \text{Dividend}$   $\frac{75}{92} \leftarrow 5 \cdot 15 \text{ (subtract)}$   $\frac{90}{2} \leftarrow 6 \cdot 15 \text{ (subtract)}$  $\frac{2}{5} \leftarrow \text{Remainder}$ 

In the long division process detailed in Example 12, the number 15 is called the **divisor**, the number 842 is called the **dividend**, the number 56 is called the **quotient**, and the number 2 is called the **remainder**.

To check the answer obtained in a division problem, multiply the quotient by the divisor and add the remainder. The answer should be the dividend.

(Quotient)(Divisor) + Remainder = Dividend

For example, we can check the results obtained in Example 12 as follows:

$$(56)(15) + 2 = 840 + 2 = 842$$

To divide two polynomials, we first must write each polynomial in standard form. The process then follows a pattern similar to that of Example 12. The next example illustrates the procedure.

## **EXAMPLE 13** Dividing Two Polynomials

Find the quotient and the remainder when

 $3x^3 + 4x^2 + x + 7$  is divided by  $x^2 + 1$ 

#### Solution

NOTE Remember, a polynomial is in standard form when its terms are written according to descending degree.

Each polynomial is in standard form. The dividend is  $3x^3 + 4x^2 + x + 7$ , and the divisor is  $x^2 + 1$ .

**STEP 1:** Divide the leading term of the dividend,  $3x^3$ , by the leading term of the divisor,  $x^2$ . Enter the result, 3x, over the term  $3x^3$ , as follows:

$$x^2 + \frac{3x}{1)3x^3 + 4x^2 + x + 7}$$

**STEP 2:** Multiply 3x by  $x^2 + 1$  and enter the result below the dividend.

$$x^{2} + 1)\overline{3x^{3} + 4x^{2} + x + 7}$$

$$\underbrace{3x^{3} + 3x}_{\text{Notice that we align the } 3x \text{ term under the } x}_{\text{to make the next step easier.}}$$

**STEP 3:** Subtract and bring down the remaining terms.

$$x^{2} + 1 \overline{\smash{\big)}3x^{3} + 4x^{2} + x + 7}$$

$$\frac{3x^{3} + 3x}{4x^{2} - 2x + 7} \leftarrow \text{Subtract (change the signs and add).}$$

$$\leftarrow \text{Bring down the } 4x^{2} \text{ and the } 7.$$

**STEP 4:** Repeat Steps 1–3 using  $4x^2 - 2x + 7$  as the dividend.

$$x^{2} + 1)\overline{3x^{3} + 4x^{2} + x + 7} = \frac{3x^{3} + 4x^{2} + x + 7}{4x^{2} - 2x + 7} = \frac{3x^{3} + 3x}{4x^{2} - 2x + 7} = \frac{4x^{2} + 4}{-2x + 3} = 0$$
 Divide  $4x^{2}$  by  $x^{2}$  to get 4.

Since  $x^2$  does not divide -2x evenly (that is, the result is not a monomial), the process ends. The quotient is 3x + 4, and the remainder is -2x + 3.

#### **Check:** (Quotient)(Divisor) + Remainder

$$= (3x + 4)(x^{2} + 1) + (-2x + 3)$$
  
= 3x<sup>3</sup> + 3x + 4x<sup>2</sup> + 4 + (-2x + 3)  
= 3x<sup>3</sup> + 4x<sup>2</sup> + x + 7 = Dividend

Then

$$\frac{3x^3 + 4x^2 + x + 7}{x^2 + 1} = 3x + 4 + \frac{-2x + 3}{x^2 + 1}$$

The next example combines the steps involved in long division.

### **EXAMPLE 14** Dividing Two Polynomials

Find the quotient and the remainder when

 $x^4 - 3x^3 + 2x - 5$  is divided by  $x^2 - x + 1$ 

Solution

on In setting up this division problem, it is necessary to leave a space for the missing  $x^2$  term in the dividend.

Divisor 
$$\rightarrow x^2 - x + 1$$
  
 $x^4 - 3x^3 + 2x - 5 \leftarrow$ Quotient  
 $x^4 - x^3 + x^2 - 2x - 5 \leftarrow$ Dividend  
 $x^4 - x^3 + x^2 - 2x - 5 - 2x^3 - x^2 + 2x - 5 - 2x^3 + 2x^2 - 2x - 5 - 2x^3 + 2x^2 - 2x - 3x^2 + 4x - 5 - 3x^2 - 2x - 3x^2 + 4x - 5 - 3x^2 - 3x$ 

**Check:** (Quotient)(Divisor) + Remainder

$$= (x^{2} - 2x - 3)(x^{2} - x + 1) + x - 2$$
  
=  $x^{4} - x^{3} + x^{2} - 2x^{3} + 2x^{2} - 2x - 3x^{2} + 3x - 3 + x - 2$   
=  $x^{4} - 3x^{3} + 2x - 5$  = Dividend

As a result,

$$\frac{x^4 - 3x^3 + 2x - 5}{x^2 - x + 1} = x^2 - 2x - 3 + \frac{x - 2}{x^2 - x + 1}$$

The process of dividing two polynomials leads to the following result:

**THEOREM** Let Q be a polynomial of positive degree and let P be a polynomial whose degree is greater than or equal to the degree of Q. The remainder after dividing P by Q is either the zero polynomial or a polynomial whose degree is less than the degree of the divisor Q.

#### Now Work problem 93

## **7** Work with Polynomials in Two Variables

A monomial in two variables x and y has the form  $ax^ny^m$ , where a is a constant, x and y are variables, and n and m are nonnegative integers. The **degree** of a monomial is the sum of the powers of the variables.

For example,

 $2xy^3$ ,  $x^2y^2$ , and  $x^3y$ 

are monomials, each of which has degree 4.

A **polynomial in two variables** *x* and *y* is the sum of one or more monomials in two variables. The **degree of a polynomial** in two variables is the highest degree of all the monomials with nonzero coefficients.

EXAMPLE 15	Examples of Polynomials in Two Variables
------------	--

Multiplying polynomials in two variables is handled in the same way as polynomials in one variable.

#### **EXAMPLE 16** Using a Special Product Formula

To multiply  $(2x - y)^2$ , use the Squares of Binomials formula (3b) with 2x instead of x and y instead of a.

$$(2x - y)^{2} = (2x)^{2} - 2 \cdot y \cdot 2x + y^{2}$$
$$= 4x^{2} - 4xy + y^{2}$$

Now Work problem 79

## **R.4 Assess Your Understanding**

### **Concepts and Vocabulary**

**1.** The polynomial  $3x^4 - 2x^3 + 13x^2 - 5$  is of degree \_\_\_\_\_. The leading coefficient is \_\_\_\_\_.

**2.** 
$$(x^2 - 4)(x^2 + 4) =$$

**3.** 
$$(x-2)(x^2+2x+4) =$$
\_\_\_\_\_.

- **4.** *True or False*  $4x^{-2}$  is a monomial of degree -2.
- **5.** *True or False* The degree of the product of two nonzero polynomials equals the sum of their degrees.
- 6. True or False  $(x + a)(x^2 + ax + a) = x^3 + a^3$ .

## **Skill Building**

In Problems 7–16, tell whether the expression is a monomial. If it is, name the variable(s) and the coefficient and give the degree of the monomial. If it is not a monomial, state why not.

<b>7.</b> $2x^3$	8. $-4x^2$	<b>9.</b> $\frac{8}{x}$	<b>10.</b> $-2x^{-3}$	<b>11.</b> $-2xy^2$
<b>12.</b> $5x^2y^3$	<b>13.</b> $\frac{8x}{y}$	<b>14.</b> $-\frac{2x^2}{y^3}$	<b>15.</b> $x^2 + y^2$	<b>16.</b> $3x^2 + 4$

In Problems 17–26, tell whether the expression is a polynomial. If it is, give its degree. If it is not, state why not.

**17.**  $3x^2 - 5$ **18.** 1 - 4x **19.** 5 **20.**  $-\pi$  **21.**  $3x^2 - \frac{5}{x}$  **22.**  $\frac{3}{x} + 2$  **23.**  $2y^3 - \sqrt{2}$  **24.**  $10z^2 + z$  **25.**  $\frac{x^2 + 5}{x^3 - 1}$  **26.**  $\frac{3x^3 + 2x - 1}{x^2 + x + 1}$ 

In Problems 27–46, add, subtract, or multiply, as indicated. Express your answer as a single polynomial in standard form.

**28.**  $(x^3 + 3x^2 + 2) + (x^2 - 4x + 4)$ **27.**  $(x^2 + 4x + 5) + (3x - 3)$ **29.**  $(x^3 - 2x^2 + 5x + 10) - (2x^2 - 4x + 3)$ **30.**  $(x^2 - 3x - 4) - (x^3 - 3x^2 + x + 5)$ **31.**  $(6x^5 + x^3 + x) + (5x^4 - x^3 + 3x^2)$ **32.**  $(10x^5 - 8x^2) + (3x^3 - 2x^2 + 6)$ **33.**  $(x^2 - 3x + 1) + 2(3x^2 + x - 4)$ **34.**  $-2(x^2 + x + 1) + (-5x^2 - x + 2)$ **35.**  $6(x^3 + x^2 - 3) - 4(2x^3 - 3x^2)$ **36.**  $8(4x^3 - 3x^2 - 1) - 6(4x^3 + 8x - 2)$ **37.**  $(x^2 - x + 2) + (2x^2 - 3x + 5) - (x^2 + 1)$ **38.**  $(x^2 + 1) - (4x^2 + 5) + (x^2 + x - 2)$ **39.**  $9(y^2 - 3y + 4) - 6(1 - y^2)$ **40.**  $8(1 - y^3) + 4(1 + y + y^2 + y^3)$ **41.**  $x(x^2 + x - 4)$ **42.**  $4x^2(x^3 - x + 2)$ **43.**  $-2x^2(4x^3 + 5)$ **44.**  $5x^3(3x - 4)$ 45.  $(x + 1)(x^2 + 2x - 4)$ **46.**  $(2x - 3)(x^2 + x + 1)$ 

In Problems 47–64, multiply the polynomials using the FOIL method. Express your answer as a single polynomial in standard form.

<b>47.</b> $(x + 2)(x + 4)$	<b>48.</b> $(x + 3)(x + 5)$	<b>49.</b> $(2x + 5)(x + 2)$
<b>50.</b> $(3x + 1)(2x + 1)$	<b>51.</b> $(x - 4)(x + 2)$	<b>52.</b> $(x + 4)(x - 2)$
<b>53.</b> $(x-3)(x-2)$	<b>54.</b> $(x - 5)(x - 1)$	<b>55.</b> $(2x + 3)(x - 2)$
<b>56.</b> $(2x - 4)(3x + 1)$	<b>57.</b> $(-2x + 3)(x - 4)$	<b>58.</b> $(-3x - 1)(x + 1)$
<b>59.</b> $(-x-2)(-2x-4)$	<b>60.</b> $(-2x - 3)(3 - x)$	<b>61.</b> $(x - 2y)(x + y)$
<b>62.</b> $(2x + 3y)(x - y)$	<b>63.</b> $(-2x - 3y)(3x + 2y)$	<b>64.</b> $(x - 3y)(-2x + y)$

In Problems 65–88, multiply the polynomials using the special product formulas. Express your answer as a single polynomial in standard form.

<b>65.</b> $(x - 7)(x + 7)$	<b>66.</b> $(x - 1)(x + 1)$	<b>67.</b> $(2x + 3)(2x - 3)$	<b>68.</b> $(3x + 2)(3x - 2)$
<b>69.</b> $(x + 4)^2$	<b>70.</b> $(x + 5)^2$	<b>71.</b> $(x - 4)^2$	<b>72.</b> $(x-5)^2$
<b>73.</b> $(3x + 4)(3x - 4)$	<b>74.</b> $(5x - 3)(5x + 3)$	<b>75.</b> $(2x - 3)^2$	<b>76.</b> $(3x - 4)^2$

<b>77.</b> $(x + y)(x - y)$	<b>78.</b> $(x + 3y)(x - 3y)$	<b>79.</b> $(3x + y)(3x - y)$	<b>80.</b> $(3x + 4y)(3x - 4y)$
<b>81.</b> $(x + y)^2$	<b>82.</b> $(x - y)^2$	<b>83.</b> $(x - 2y)^2$	<b>84.</b> $(2x + 3y)^2$
<b>85.</b> $(x-2)^3$	<b>86.</b> $(x + 1)^3$	<b>87.</b> $(2x + 1)^3$	<b>88.</b> $(3x - 2)^3$

In Problems 89–104, find the quotient and the remainder. Check your work by verifying that (Quotient)(Divisor) + Remainder = Dividend

<b>89.</b> $4x^3 - 3x^2 + x + 1$ divided by $x + 2$	<b>90.</b> $3x^3 - x^2 + x - 2$ divided by $x + 2$
<b>91.</b> $4x^3 - 3x^2 + x + 1$ divided by $x^2$	<b>92.</b> $3x^3 - x^2 + x - 2$ divided by $x^2$
<b>93.</b> $5x^4 - 3x^2 + x + 1$ divided by $x^2 + 2$	<b>94.</b> $5x^4 - x^2 + x - 2$ divided by $x^2 + 2$
<b>95.</b> $4x^5 - 3x^2 + x + 1$ divided by $2x^3 - 1$	<b>96.</b> $3x^5 - x^2 + x - 2$ divided by $3x^3 - 1$
<b>97.</b> $2x^4 - 3x^3 + x + 1$ divided by $2x^2 + x + 1$	<b>98.</b> $3x^4 - x^3 + x - 2$ divided by $3x^2 + x + 1$
<b>99.</b> $-4x^3 + x^2 - 4$ divided by $x - 1$	<b>100.</b> $-3x^4 - 2x - 1$ divided by $x - 1$
<b>101.</b> $1 - x^2 + x^4$ divided by $x^2 + x + 1$	<b>102.</b> $1 - x^2 + x^4$ divided by $x^2 - x + 1$
<b>103.</b> $x^3 - a^3$ divided by $x - a$	<b>104.</b> $x^5 - a^5$ divided by $x - a$

### **Explaining Concepts: Discussion and Writing**

- **105.** Explain why the degree of the product of two nonzero polynomials equals the sum of their degrees.
- **106.** Explain why the degree of the sum of two polynomials of different degrees equals the larger of their degrees.
- **107.** Give a careful statement about the degree of the sum of two polynomials of the same degree.
- **108.** Do you prefer adding two polynomials using the horizontal method or the vertical method? Write a brief position paper defending your choice.
- **109.** Do you prefer to memorize the rule for the square of a binomial  $(x + a)^2$  or to use FOIL to obtain the product? Write a brief position paper defending your choice.

# **R.5 Factoring Polynomials**

**OBJECTIVES 1** Factor the Difference of Two Squares and the Sum and Difference of Two Cubes (p. 50)

- 2 Factor Perfect Squares (p. 51)
- **3** Factor a Second-Degree Polynomial:  $x^2 + Bx + C$  (p. 52)
- 4 Factor by Grouping (p. 53)
- **5** Factor a Second-Degree Polynomial:  $Ax^2 + Bx + C$ ,  $A \neq 1$  (p. 54)
- 6 Complete the Square (p. 56)

Consider the following product:

$$(2x+3)(x-4) = 2x^2 - 5x - 12$$

The two polynomials on the left side are called **factors** of the polynomial on the right side. Expressing a given polynomial as a product of other polynomials, that is, finding the factors of a polynomial, is called **factoring.** 

**COMMENT** Over the real numbers, 3x + 4 factors into  $3(x + \frac{4}{3})$ . It is the noninteger  $\frac{4}{3}$  that causes 3x + 4 to be prime over the integers. In most instances, we will be factoring over the integers.

We shall restrict our discussion here to factoring polynomials in one variable into products of polynomials in one variable, where all coefficients are integers. We call this **factoring over the integers**.

Any polynomial can be written as the product of 1 times itself or as -1 times its additive inverse. If a polynomial cannot be written as the product of two other polynomials (excluding 1 and -1), then the polynomial is said to be **prime**. When a polynomial has been written as a product consisting only of prime factors, it is said to be **factored completely**. Examples of prime polynomials (over the integers) are

2, 3, 5, x, x + 1, x - 1, 3x + 4,  $x^2 + 4$ 

The first factor to look for in a factoring problem is a common monomial factor present in each term of the polynomial. If one is present, use the Distributive Property to factor it out. Continue factoring out monomial factors until none are left.

EXAMPLE 1	Identifying Common Monomial Factors			
	Polynomial	Common Monomial Factor	Remaining Factor	Factored Form
	2x + 4	2	x + 2	2x + 4 = 2(x + 2)
	3x - 6	3	x - 2	3x - 6 = 3(x - 2)
	$2x^2 - 4x + 8$	2	$x^2 - 2x + 4$	$2x^2 - 4x + 8 = 2(x^2 - 2x + 4)$
	8x - 12	4	2x - 3	8x - 12 = 4(2x - 3)
	$x^2 + x$	x	x + 1	$x^2 + x = x(x+1)$
	$x^3 - 3x^2$	$x^2$	x - 3	$x^3 - 3x^2 = x^2(x - 3)$
	$6x^2 + 9x$	3 <i>x</i>	2x + 3	$6x^2 + 9x = 3x(2x + 3)$

Notice that, once all common monomial factors have been removed from a polynomial, the remaining factor is either a prime polynomial of degree 1 or a polynomial of degree 2 or higher. (Do you see why?)

#### Now Work problem 5

## 1 Factor the Difference of Two Squares and the Sum and Difference of Two Cubes

When you factor a polynomial, first check for common monomial factors. Then see whether you can use one of the special formulas discussed in the previous section.

<b>Difference of Two Squares</b>	$x^2 - a^2 = (x - a)(x + a)$
Perfect Squares	$x^2 + 2ax + a^2 = (x + a)^2$
	$x^2 - 2ax + a^2 = (x - a)^2$
Sum of Two Cubes	$x^{3} + a^{3} = (x + a)(x^{2} - ax + a^{2})$
Difference of Two Cubes	$x^3 - a^3 = (x - a)(x^2 + ax + a^2)$

EXAMPLE 2

#### Factoring the Difference of Two Squares

Factor completely:  $x^2 - 4$ 

**Solution** Notice that  $x^2 - 4$  is the difference of two squares,  $x^2$  and  $2^2$ .

$$x^2 - 4 = (x - 2)(x + 2)$$

EXAMPLE 3	Factoring the Difference of Two Cubes
	Factor completely: $x^3 - 1$
Solution	Because $x^3 - 1$ is the difference of two cubes, $x^3$ and $1^3$ ,
	$x^{3} - 1 = (x - 1)(x^{2} + x + 1)$
EXAMPLE 4	Factoring the Sum of Two Cubes
	Factor completely: $x^3 + 8$
Solution	Because $x^3 + 8$ is the sum of two cubes, $x^3$ and $2^3$ ,
	$x^{3} + 8 = (x + 2)(x^{2} - 2x + 4)$
EXAMPLE 5	Factoring the Difference of Two Squares
	Factor completely: $x^4 - 16$
Solution	Because $x^4 - 16$ is the difference of two squares, $x^4 = (x^2)^2$ and $16 = 4^2$ ,
	$x^4 - 16 = (x^2 - 4)(x^2 + 4)$
	But $x^2 - 4$ is also the difference of two squares. Then,
	$x^{4} - 16 = (x^{2} - 4)(x^{2} + 4) = (x - 2)(x + 2)(x^{2} + 4)$
	Now Work problems 15 and 33
2	Factor Perfect Squares
	When the first term and third term of a trinomial are both positive and are perfect squares, such as $x^2$ , $9x^2$ , 1, and 4, check to see whether the trinomial is a perfect square.
EXAMPLE 6	Factoring a Perfect Square
	Factor completely: $x^2 + 6x + 9$
Solution	The first term, $x^2$ , and the third term, $9 = 3^2$ , are perfect squares. Because the middle term $6x$ is twice the product of x and 3, we have a perfect square.
	$x^2 + 6x + 9 = (x + 3)^2$
EXAMPLE 7	<b>Factoring a Perfect Square</b> Factor completely: $9x^2 - 6x + 1$
Solution	The first term, $9x^2 = (3x)^2$ , and the third term, $1 = 1^2$ , are perfect squares. Because the middle term, $-6x$ , is $-2$ times the product of $3x$ and $1$ , we have a perfect square.
	$9x^2 - 6x + 1 = (3x - 1)^2$
	•
EXAMPLE 8	Factoring a Perfect Square
	Factor completely: $25x^2 + 30x + 9$
Solution	The first term, $25x^2 = (5x)^2$ , and the third term, $9 = 3^2$ , are perfect squares. Because the middle term, $30x$ , is twice the product of $5x$ and $3$ , we have a perfect square.
	$25x^2 + 30x + 9 = (5x + 3)^2$
	Now Work PROBLEMS 25 AND 99

Now Work problems 25 and 99

If a trinomial is not a perfect square, it may be possible to factor it using the technique discussed next.

# **3** Factor a Second-Degree Polynomial: $x^2 + Bx + C$

The idea behind factoring a second-degree polynomial like  $x^2 + Bx + C$  is to see whether it can be made equal to the product of two, possibly equal, first-degree polynomials.

For example, we know that

$$(x+3)(x+4) = x^2 + 7x + 12$$

The factors of  $x^2 + 7x + 12$  are x + 3 and x + 4. Notice the following:

 $x^{2} + 7x + 12 = (x + 3)(x + 4)$ 12 is the product of 3 and 4 7 is the sum of 3 and 4

In general, if  $x^2 + Bx + C = (x + a)(x + b) = x^2 + (a + b)x + ab$ , then ab = C and a + b = B.

To factor a second-degree polynomial  $x^2 + Bx + C$ , find integers whose product is *C* and whose sum is *B*. That is, if there are numbers *a*, *b*, where ab = C and a + b = B, then

$$x^{2} + Bx + C = (x + a)(x + b)$$

#### **EXAMPLE 9 Factoring a Trinomial** Factor completely: $x^2 + 7x + 10$ **Solution** First, determine all pairs of integers whose product is 10 and then compute their sums. Integers whose product is 10 1,10 -1, -10 2,5 -2, -5 11 -117 -7 Sum The integers 2 and 5 have a product of 10 and add up to 7, the coefficient of the middle term. As a result, $x^{2} + 7x + 10 = (x + 2)(x + 5)$

## **EXAMPLE 10** Factoring a Trinomial

Factor completely:  $x^2 - 6x + 8$ 

**Solution** First, determine all pairs of integers whose product is 8 and then compute each sum.

Integers whose product is 8	1,8	-1, -8	2,4	-2, -4
Sum	9	-9	6	-6

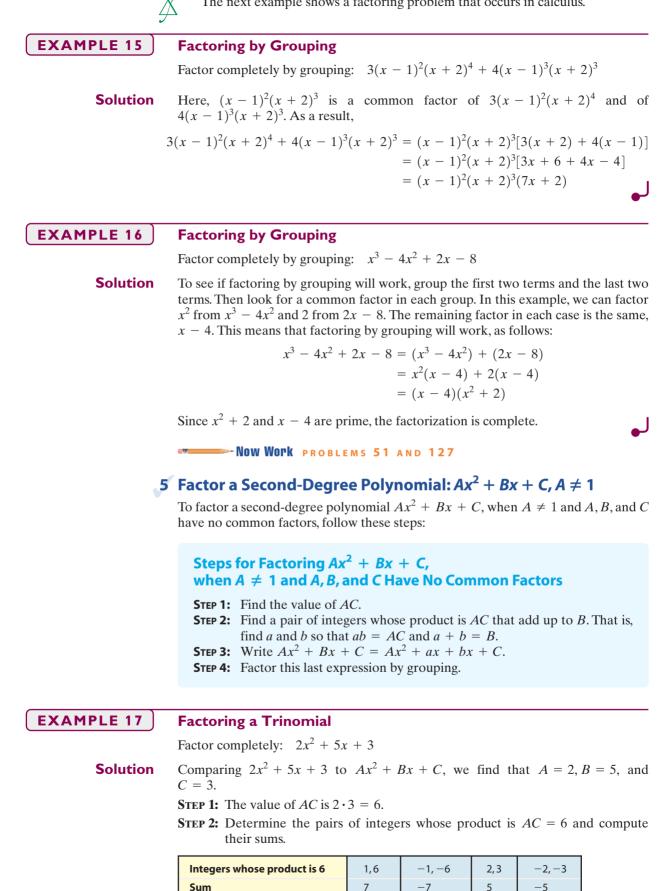
Since -6 is the coefficient of the middle term,

$$x^{2} - 6x + 8 = (x - 2)(x - 4)$$



EXAMPLE 11	Factoring a Trinomial							
	Factor completely: $x^2 - x - 12$							
Solution	First, determine all pairs of integers whose product is $-12$ and then compute each sum.							
	Integers whose product is -12	Integers whose product is -12 1, -12 -1, 12 2, -6 -2, 6 3, -4 -3, 4						
	Sum	-11	11	-4	4	-1	1	
	Since $-1$ is the coefficient of t	he middle	term,					
	$x^{2} -$	x - 12 =	= (x + 3)	(x - 4)			ل <b>ہ</b>	
EXAMPLE 12	Factoring a Trinomial							
	Factor completely: $x^2 + 4x$	- 12						
Solution	The integers $-2$ and 6 have a p					So,		
	$x^{2} +$	4 <i>x</i> - 12	$=(x-2)^{2}$	(x + 6)	)		J	
_	To avoid errors in factorin see if the result equals the orig When none of the possibil	ginal expr	ession.		2	1,5,0	g it out to	
EXAMPLE 13	Identifying a Prime Poly	nomial						
	Show that $x^2 + 9$ is prime.							
Solution	First, list the pairs of integers w	whose pro	duct is 9 a	and then	compute	e their su	ıms.	
	Integers whose product is 9         1,9         -1,-9         3,3         -3,-3           Sum         10         -10         6         -6							
		10 iddle tern	-10	$6$ $9 = x^2 +$	-6		d none of	
	Sum Since the coefficient of the mi	10 iddle term e that $x^2$ -	-10 n in $x^2$ + $+$ 9 is prim	$6 = x^2 + $ me.	-6		d none of	
THEOREM	Sum Since the coefficient of the mit the sums equals 0, we conclude	10 iddle term e that $x^2$ - a more g	-10 h in $x^2 + 4$ + 9 is prin eneral res	$6$ $9 = x^2 +$ ne. ult:	-6		d none of	
THEOREM	Sum Since the coefficient of the mit the sums equals 0, we conclude Example 13 demonstrates	10 iddle term e that $x^2$ . a more g $\ln x^2 + a^2$ ,	$-10$ n in $x^2 + 4$ + 9 is prir eneral res <i>a</i> real, is p	$6$ $9 = x^2 +$ ne. ult:	-6		d none of	
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	Sum Since the coefficient of the mit the sums equals 0, we conclude Example 13 demonstrates Any polynomial of the form	10 iddle term e that $x^2$ - a more g n $x^2 + a^2$ , Ms <b>39</b> A loes not o ns that to can be fa	$-10$ h in $x^2$ + + 9 is prin eneral res <i>a</i> real, is p ND 83 ccur in ev gether may ctored out	$9 = x^{2} +$ ne. ult: prime. very term ake up th t of eac	-6 - $0x + 9$ - $0x + 9$	oolynom oomial. V by mea	ial, but in Vhen this	
	Sum Since the coefficient of the mit the sums equals 0, we conclude Example 13 demonstrates Any polynomial of the form Now Work PROBLE Factor by Grouping Sometimes a common factor of each of several groups of terr happens, the common factor	10 iddle term e that $x^2$ - a more g n $x^2 + a^2$ , Ms <b>39</b> A loes not o ns that to can be fa	$-10$ h in $x^2$ + + 9 is prin eneral res <i>a</i> real, is p ND 83 ccur in ev gether may ctored out	$9 = x^{2} +$ ne. ult: prime. very term ake up th t of eac	-6 - $0x + 9$ - $0x + 9$	oolynom oomial. V by mea	ial, but in Vhen this	
4	Sum Since the coefficient of the mit the sums equals 0, we conclude Example 13 demonstrates Any polynomial of the form Now Work PROBLE Factor by Grouping Sometimes a common factor of each of several groups of terr happens, the common factor Distributive Property. This tec	10 iddle term e that $x^2$ - a more g n $x^2 + a^2$ , M s <b>39</b> A loes not o ns that to can be fa hnique is	-10 h in $x^2 + 1$ + 9 is prin eneral res <i>a</i> real, is print <b>ND 83</b> ccur in every gether may ctored out called fac	$9 = x^{2} +$ ne. ult: prime. very term ake up th it of eac toring by	-6 - $0x + 9$ - $0x + 9$	oolynom oomial. V by mea	ial, but in Vhen this	
4	Sum Since the coefficient of the mit the sums equals 0, we conclude Example 13 demonstrates Any polynomial of the form Now Work PROBLE Factor by Grouping Sometimes a common factor of each of several groups of terr happens, the common factor Distributive Property. This tec Factoring by Grouping	10 iddle term e that $x^2$ - a more g n $x^2 + a^2$ , Ms <b>39</b> A loes not o ns that to can be fa hnique is g: $(x^2 + a^2)$	$-10$ h in $x^2$ + + 9 is printed a real, is pri	$6$ $9 = x^{2} + $ ne. $ult:$ prime. $rery term$ ake up that of eace toring by $x^{2} + 2) \cdot x^{2}$	-6 - $0x + 9$ - $0x$	oolynom oomial. V by mea <b>ng.</b>	ial, but in Vhen this ns of the	
4 EXAMPLE 14	Sum Since the coefficient of the mit the sums equals 0, we conclude Example 13 demonstrates Any polynomial of the form Now Work PROBLE Factor by Grouping Sometimes a common factor of each of several groups of terr happens, the common factor Distributive Property. This tec Factoring by Grouping Factor completely by grouping	10 iddle term e that $x^2$ - a more g n $x^2 + a^2$ , M S 39 A loes not o ns that to can be fa hnique is g: $(x^2 +$ + 2. By a $+ (x^2 + 2)$	$-10$ n in $x^{2}$ + + 9 is printed a real, is p	$6$ $9 = x^{2} + 4$ ne. $ult:$ prime. $rery term$ ake up that of each to feach to f	-6 $-6 + 0x + 9$ $-6$ $-6$ $-6$ $-6$ $-6$ $-6$ $-6$ $-6$	oolynom oomial. V by mea <b>ng.</b>	ial, but in Vhen this ns of the	

The next example shows a factoring problem that occurs in calculus.



**STEP 3:** The integers whose product is 6 that add up to B = 5 are 2 and 3.

$$2x^2 + 5x + 3 = 2x^2 + 2x + 3x + 3$$

**STEP 4:** Factor by grouping.

$$2x^{2} + 2x + 3x + 3 = (2x^{2} + 2x) + (3x + 3)$$
$$= 2x(x + 1) + 3(x + 1)$$
$$= (x + 1)(2x + 3)$$

As a result,

$$2x^2 + 5x + 3 = (x + 1)(2x + 3)$$

## EXAMPLE 18 Factoring a Trinomial

Factor completely:  $2x^2 - x - 6$ 

**Solution** Comparing  $2x^2 - x - 6$  to  $Ax^2 + Bx + C$ , we find that A = 2, B = -1, and C = -6.

- **STEP 1:** The value of AC is  $2 \cdot (-6) = -12$ .
- **STEP 2:** Determine the pairs of integers whose product is AC = -12 and compute their sums.

Integers whose product is -12	1, -12	-1,12	2, -6	-2,6	3, -4	-3,4
Sum	-11	11	-4	4	-1	1

**STEP 3:** The integers whose product is -12 that add up to B = -1 are -4 and 3.

$$2x^2 - x - 6 = 2x^2 - 4x + 3x - 6$$

**STEP 4:** Factor by grouping.

$$2x^{2} - 4x + 3x - 6 = (2x^{2} - 4x) + (3x - 6)$$
$$= 2x(x - 2) + 3(x - 2)$$
$$= (x - 2)(2x + 3)$$

As a result,

$$2x^2 - x - 6 = (x - 2)(2x + 3)$$

Now Work problem 57

SUMMARY		
Type of Polynomial	Method	Example
Any polynomial	Look for common monomial factors. (Always do this first!)	$6x^2 + 9x = 3x(2x + 3)$
Binomials of degree 2 or higher	Check for a special product: Difference of two squares, $x^2 - a^2$ Difference of two cubes, $x^3 - a^3$ Sum of two cubes, $x^3 + a^3$	$x^{2} - 16 = (x - 4)(x + 4)$ $x^{3} - 64 = (x - 4)(x^{2} + 4x + 16)$ $x^{3} + 27 = (x + 3)(x^{2} - 3x + 9)$
Trinomials of degree 2	Check for a perfect square, $(x \pm a)^2$ Factoring $x^2 + Bx + C$ (p. 52) Factoring $Ax^2 + Bx + C$ (p. 54)	$x^{2} + 8x + 16 = (x + 4)^{2}$ $x^{2} - 10x + 25 = (x - 5)^{2}$ $x^{2} - x - 2 = (x - 2)(x + 1)$ $6x^{2} + x - 1 = (2x + 1)(3x - 1)$
Four or more terms	Grouping	$2x^3 - 3x^2 + 4x - 6 = (2x - 3)(x^2 + 2)$

## 6 Complete the Square

The idea behind completing the square in one variable is to "adjust" an expression of the form  $x^2 + bx$  to make it a perfect square. Perfect squares are trinomials of the form

$$x^{2} + 2ax + a^{2} = (x + a)^{2}$$
 or  $x^{2} - 2ax + a^{2} = (x - a)^{2}$ 

For example,  $x^2 + 6x + 9$  is a perfect square because  $x^2 + 6x + 9 = (x + 3)^2$ . And  $p^2 - 12p + 36$  is a perfect square because  $p^2 - 12p + 36 = (p - 6)^2$ .

So how do we "adjust"  $x^2 + bx$  to make it a perfect square? We do it by adding a number. For example, to make  $x^2 + 6x$  a perfect square, add 9. But how do we know to add 9? If we divide the coefficient on the first-degree term, 6, by 2, and then square the result, we obtain 9. This approach works in general.

#### **Completing the Square**

Identify the coefficient of the first-degree term. Multiply this coefficient by  $\frac{1}{2}$  and then square the result. That is, determine the value of *b* in  $x^2 + bx$  and compute  $\left(\frac{1}{2}b\right)^2$ .

#### **EXAMPLE 19** Completing the Square

Determine the number that must be added to each expression to complete the square. Then factor the expression.

Start	Add	Result	Factored Form
$y^{2} + 8y$	$\left(\frac{1}{2}\cdot 8\right)^2 = 16$	$y^2 + 8y + 16$	$(y + 4)^2$
$x^{2} + 12x$	$\left(\frac{1}{2} \cdot 12\right)^2 = 36$	$x^2 + 12x + 36$	$(x + 6)^2$
$a^2 - 20a$	$\left(\frac{1}{2} \cdot (-20)\right)^2 = 100$	$a^2 - 20a + 100$	$(a - 10)^2$
p <sup>2</sup> - 5p	$\left(\frac{1}{2}\cdot(-5)\right)^2=\frac{25}{4}$	$p^2 - 5p + \frac{25}{4}$	$\left(p-\frac{5}{2}\right)^2$

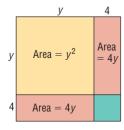
Notice that the factored form of a perfect square is either

$$x^{2} + bx + \left(\frac{b}{2}\right)^{2} = \left(x + \frac{b}{2}\right)^{2}$$
 or  $x^{2} - bx + \left(\frac{b}{2}\right)^{2} = \left(x - \frac{b}{2}\right)^{2}$ 



Are you wondering why we call making an expression a perfect square "completing the square"? Look at the square in Figure 27. Its area is  $(y + 4)^2$ . The yellow area is  $y^2$  and each orange area is 4y (for a total area of 8y). The sum of these areas is  $y^2 + 8y$ . To complete the square, we need to add the area of the green region:  $4 \cdot 4 = 16$ . As a result,  $y^2 + 8y + 16 = (y + 4)^2$ .

Figure 27



# **R.5 Assess Your Understanding**

## **Concepts and Vocabulary**

- **1.** If factored completely,  $3x^3 12x =$
- **2.** If a polynomial cannot be written as the product of two other polynomials (excluding 1 and -1), then the polynomial is said to be

## **Skill Building**

	tor each polynomial by re	-	onomial factor.		
<b>5.</b> $3x + 6$	<b>6.</b> 7 <i>x</i> - 14	<b>7.</b> $ax^2 + a$	<b>8.</b> <i>ax</i> – <i>a</i>		<b>9.</b> $x^3 + x^2 + x$
<b>10.</b> $x^3 - x^2 + x$	<b>11.</b> $2x^2 - 2x$	<b>12.</b> $3x^2 - 3x$	<b>13.</b> $3x^2y - 6$	$5xy^2 + 12xy$	<b>14.</b> $60x^2y - 48xy^2 + 72x^3y$
	ctor the difference of two	squares.			
<b>15.</b> $x^2 - 1$	<b>16.</b> $x^2 - 4$		<b>17.</b> $4x^2 - 1$	18.	$9x^2 - 1$
<b>19.</b> $x^2 - 16$	<b>20.</b> $x^2 - 2$	5	<b>21.</b> $25x^2 - 4$	22.	$36x^2 - 9$
In Problems 23–32, fa	ctor the perfect squares.				
<b>23.</b> $x^2 + 2x + 1$	<b>24.</b> $x^2 - 4$	x + 4	<b>25.</b> $x^2 + 4x + 4$	26.	$x^2 - 2x + 1$
<b>27.</b> $x^2 - 10x + 25$	<b>28.</b> $x^2 + 1$	0x + 25	<b>29.</b> $4x^2 + 4x + 1$	30.	$9x^2 + 6x + 1$
<b>31.</b> $16x^2 + 8x + 1$	<b>32.</b> $25x^2$ +	10x + 1			
	ctor the sum or difference	•			
<b>33.</b> $x^3 - 27$	<b>34.</b> $x^3 + 125$	<b>35.</b> $x^3 + 27$	<b>36.</b> $27 - 8x^3$	<b>37.</b> $8x^3 + 27$	<b>38.</b> $64 - 27x^3$
In Problems 39–50, fa	ctor each polynomial.				
<b>39.</b> $x^2 + 5x + 6$	<b>40.</b> $x^2 + 6$	x + 8	<b>41.</b> $x^2 + 7x + 6$	42.	$x^2 + 9x + 8$
<b>43.</b> $x^2 + 7x + 10$	<b>44.</b> $x^2 + 1$	1x + 10	<b>45.</b> $x^2 - 10x + 16$	46.	$x^2 - 17x + 16$
<b>47.</b> $x^2 - 7x - 8$	<b>48.</b> $x^2 - 2$	x - 8	<b>49.</b> $x^2 + 7x - 8$	50.	$x^2 + 2x - 8$
In Problems 51–56, fa	ctor by grouping.				
<b>51.</b> $2x^2 + 4x + 3x - 3x^2 + 4x + 3x^2 + $	+ 6	<b>52.</b> $3x^2 - 3x + 2x - 2$	2	<b>53.</b> $2x^2 - 4x$	+ x - 2
<b>54.</b> $3x^2 + 6x - x - $	2	<b>55.</b> $6x^2 + 9x + 4x + 6$	6	<b>56.</b> $9x^2 - 6x$	+3x - 2
In Problems 57–68, fa	ctor each polynomial.				
<b>57.</b> $3x^2 + 4x + 1$	<b>58.</b> $2x^2$ +	3x + 1	<b>59.</b> $2z^2 + 5z + 3$	60.	$6z^2 + 5z + 1$
<b>61.</b> $3x^2 + 2x - 8$	<b>62.</b> $3x^2$ +	10x + 8	<b>63.</b> $3x^2 - 2x - 8$	64.	$3x^2 - 10x + 8$
<b>65.</b> $3x^2 + 14x + 8$	<b>66.</b> $3x^2$ –	14x + 8	<b>67.</b> $3x^2 + 10x - 8$	68.	$3x^2 - 10x - 8$
In Problems 69–74, de	termine the number that	should be added to com	plete the square of eac	h expression. Th	en factor each expression.

 69.  $x^2 + 10x$  70.  $p^2 + 14p$  71.  $y^2 - 6y$  

 72.  $x^2 - 4x$  73.  $x^2 - \frac{1}{2}x$  74.  $x^2 + \frac{1}{3}x$ 

- **3.** *True or False* The polynomial  $x^2 + 4$  is prime.
- **4.** True or False  $3x^3 2x^2 6x + 4 = (3x 2)(x^2 + 2)$ .

#### **Mixed Practice**

In Problems 75–122, factor completely each polynomial. If the polynomial cannot be factored, say it is prime.

<b>75.</b> $x^2 - 36$	<b>76.</b> $x^2 - 9$	<b>77.</b> $2 - 8x^2$	<b>78.</b> $3 - 27x^2$
<b>79.</b> $x^2 + 11x + 10$	<b>80.</b> $x^2 + 5x + 4$	<b>81.</b> $x^2 - 10x + 21$	<b>82.</b> $x^2 - 6x + 8$
<b>83.</b> $4x^2 - 8x + 32$	<b>84.</b> $3x^2 - 12x + 15$	<b>85.</b> $x^2 + 4x + 16$	<b>86.</b> $x^2 + 12x + 36$
<b>87.</b> $15 + 2x - x^2$	<b>88.</b> $14 + 6x - x^2$	<b>89.</b> $3x^2 - 12x - 36$	<b>90.</b> $x^3 + 8x^2 - 20x$
<b>91.</b> $y^4 + 11y^3 + 30y^2$	<b>92.</b> $3y^3 - 18y^2 - 48y$	<b>93.</b> $4x^2 + 12x + 9$	<b>94.</b> $9x^2 - 12x + 4$
<b>95.</b> $6x^2 + 8x + 2$	<b>96.</b> $8x^2 + 6x - 2$	<b>97.</b> $x^4 - 81$	<b>98.</b> $x^4 - 1$
<b>99.</b> $x^6 - 2x^3 + 1$	<b>100.</b> $x^6 + 2x^3 + 1$	<b>101.</b> $x^7 - x^5$	<b>102.</b> $x^8 - x^5$
<b>103.</b> $16x^2 + 24x + 9$	<b>104.</b> $9x^2 - 24x + 16$	<b>105.</b> $5 + 16x - 16x^2$	<b>106.</b> $5 + 11x - 16x^2$
<b>107.</b> $4y^2 - 16y + 15$	<b>108.</b> $9y^2 + 9y - 4$	<b>109.</b> $1 - 8x^2 - 9x^4$	<b>110.</b> $4 - 14x^2 - 8x^4$
<b>111.</b> $x(x+3) - 6(x+3)$	<b>112.</b> $5(3x - 7)$	) + x(3x - 7)	<b>113.</b> $(x + 2)^2 - 5(x + 2)$
<b>114.</b> $(x-1)^2 - 2(x-1)$	<b>115.</b> $(3x - 2)^3$	$3^{3}-27$	<b>116.</b> $(5x + 1)^3 - 1$
<b>117.</b> $3(x^2 + 10x + 25) - 4(.$	$(x + 5)$ <b>118.</b> $7(x^2 - 6x)$	(x + 9) + 5(x - 3)	<b>119.</b> $x^3 + 2x^2 - x - 2$
<b>120.</b> $x^3 - 3x^2 - x + 3$	<b>121.</b> $x^4 - x^3 + $	-x - 1	<b>122.</b> $x^4 + x^3 + x + 1$

#### **Applications and Extensions**

ot 4 In Problems 123–132, expressions that occur in calculus are given. Factor completely each expression.

**123.**  $2(3x + 4)^2 + (2x + 3) \cdot 2(3x + 4) \cdot 3$  **125.**  $2x(2x + 5) + x^2 \cdot 2$  **127.**  $2(x + 3)(x - 2)^3 + (x + 3)^2 \cdot 3(x - 2)^2$  **129.**  $(4x - 3)^2 + x \cdot 2(4x - 3) \cdot 4$  **131.**  $2(3x - 5) \cdot 3(2x + 1)^3 + (3x - 5)^2 \cdot 3(2x + 1)^2 \cdot 2$ **133.** Show that  $x^2 + 4$  is prime. **124.**  $5(2x + 1)^2 + (5x - 6) \cdot 2(2x + 1) \cdot 2$  **126.**  $3x^2(8x - 3) + x^3 \cdot 8$  **128.**  $4(x + 5)^3(x - 1)^2 + (x + 5)^4 \cdot 2(x - 1)$  **130.**  $3x^2(3x + 4)^2 + x^3 \cdot 2(3x + 4) \cdot 3$  **132.**  $3(4x + 5)^2 \cdot 4(5x + 1)^2 + (4x + 5)^3 \cdot 2(5x + 1) \cdot 5$ **134.** Show that  $x^2 + x + 1$  is prime.

#### **Explaining Concepts: Discussion and Writing**

**135.** Make up a polynomial that factors into a perfect square.

**136.** Explain to a fellow student what you look for first when presented with a factoring problem. What do you do next?

# **R.6** Synthetic Division

**OBJECTIVE 1** Divide Polynomials Using Synthetic Division (p. 58)

## **J** Divide Polynomials Using Synthetic Division

To find the quotient as well as the remainder when a polynomial of degree 1 or higher is divided by x - c, a shortened version of long division, called **synthetic division**, makes the task simpler.

To see how synthetic division works, we use long division to divide the polynomial  $2x^3 - x^2 + 3$  by x - 3.

$$\begin{array}{rcl} 2x^2 + 5x + 15 & \leftarrow & \text{Quotient} \\ x - 3)2x^3 - x^2 & + & 3 \\ & & \frac{2x^3 - 6x^2}{5x^2} \\ & & \frac{5x^2 - 15x}{15x + & 3} \\ & & \frac{15x - 45}{48} & \leftarrow & \text{Remainder} \end{array}$$

**Check:**  $(Divisor) \cdot (Quotient) + Remainder$ 

$$= (x - 3)(2x^{2} + 5x + 15) + 48$$
  
= 2x<sup>3</sup> + 5x<sup>2</sup> + 15x - 6x<sup>2</sup> - 15x - 45 + 48  
= 2x<sup>3</sup> - x<sup>2</sup> + 3

The process of synthetic division arises from rewriting the long division in a more compact form, using simpler notation. For example, in the long division above, the terms in blue are not really necessary because they are identical to the terms directly above them. With these terms removed, we have

$$\begin{array}{r} 2x^{2} + 5x + 15 \\ x - 3\overline{\smash{\big)}2x^{3} - x^{2}} + 3 \\ \underline{-6x^{2}} \\ 5x^{2} \\ \underline{-15x} \\ 15x \\ \underline{-45} \\ 48 \end{array}$$

Most of the x's that appear in this process can also be removed, provided that we are careful about positioning each coefficient. In this regard, we will need to use 0 as the coefficient of x in the dividend, because that power of x is missing. Now we have

$$\begin{array}{r} 2x^2 + 5x + 15 \\ x - 3\overline{\smash{\big)}2 - 1} & 0 & 3\\ \underline{-6} \\ 5 \\ \underline{-15} \\ \underline{-15} \\ \underline{-45} \\ 48 \end{array}$$

We can make this display more compact by moving the lines up until the numbers in blue align horizontally.

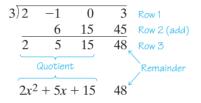
Because the leading coefficient of the divisor is always 1, we know that the leading coefficient of the dividend will also be the leading coefficient of the quotient. So we place the leading coefficient of the quotient, 2, in the circled position. Now, the first three numbers in row 4 are precisely the coefficients of the quotient, and the last

number in row 4 is the remainder. Thus, row 1 is not really needed, so we can compress the process to three rows, where the bottom row contains both the coefficients of the quotient and the remainder.

Recall that the entries in row 3 are obtained by subtracting the entries in row 2 from those in row 1. Rather than subtracting the entries in row 2, we can change the sign of each entry and add. With this modification, our display will look like this:

$(x - 3)_2$	- 1	0	3	Row 1
	6	15	45	Row 2 (add)
2	5	15	48	Row 3

Notice that the entries in row 2 are three times the prior entries in row 3. Our last modification to the display replaces the x - 3 by 3. The entries in row 3 give the quotient and the remainder, as shown next.



Let's go through an example step by step.

**EXAMPLE 1** Using Synthetic Division to Find the Quotient and Remainder

Use synthetic division to find the quotient and remainder when

$$x^3 - 4x^2 - 5$$
 is divided by  $x - 3$ 

Solution

STEP 1: Write the dividend in descending powers of x. Then copy the coefficients, remembering to insert a 0 for any missing powers of x.

$$1 - 4 \ 0 - 5 \ \text{Row 1}$$

**STEP 2:** Insert the usual division symbol. In synthetic division, the divisor is of the form x - c, and c is the number placed to the left of the division symbol. Here, since the divisor is x - 3, we insert 3 to the left of the division symbol.

$$3)1 - 4 0 - 5 Row$$

**STEP 3:** Bring the 1 down two rows, and enter it in row 3.

3)1	-4	0	-5	Row 1
Ļ				Row 2
1				Row 3

STEP 4: Multiply the latest entry in row 3 by 3, and place the result in row 2, one column over to the right.

3)1	-4	0	-5	Row 1
	3			Row 2
1*	31			Row 3

**STEP 5:** Add the entry in row 2 to the entry above it in row 1, and enter the sum in row 3.

3)1	-4	0	-5	Row 1
	3			Row 2
1≁−1				Row 3

**STEP 6:** Repeat Steps 4 and 5 until no more entries are available in row 1.

$$3)1 -4 0 -5 Row 1$$

$$3 -3 -9 Row 2$$

$$1^{+2} -1^{+2} -3^{+2} -14 Row 3$$

**STEP 7:** The final entry in row 3, the -14, is the remainder; the other entries in row 3, the 1, -1, and -3, are the coefficients (in descending order) of a polynomial whose degree is 1 less than that of the dividend. This is the quotient. Thus,

Quotient =  $x^2 - x - 3$  Remainder = -14

**Check:** (Divisor)(Quotient) + Remainder

$$= (x - 3)(x^{2} - x - 3) + (-14)$$
  
=  $(x^{3} - x^{2} - 3x - 3x^{2} + 3x + 9) + (-14)$   
=  $x^{3} - 4x^{2} - 5$  = Dividend

Let's do an example in which all seven steps are combined.

EXAMPLE 2	Using Synthetic Division to Verify a Factor		
	Use synthetic division to show that $x + 3$ is a factor of		
	$2x^5 + 5x^4 - 2x^3 + 2x^2 - 2x + 3$		
Solution	The divisor is $x + 3 = x - (-3)$ , so we place $-3$ to the left of the division symbol. Then the row 3 entries will be multiplied by $-3$ , entered in row 2, and added to row 1.		
	$-3\overline{)2}$ 5 $-2$ 2 $-2$ 3 Row 1		
	$\begin{array}{cccccccccccccccccccccccccccccccccccc$		
	2 -1 1 -1 1 0 Row 3		
	Because the remainder is 0, we have		
	(Divisor)(Quotient) + Remainder		
	$= (x + 3)(2x^4 - x^3 + x^2 - x + 1) = 2x^5 + 5x^4 - 2x^3 + 2x^2 - 2x + 3$		
	As we see, $x + 3$ is a factor of $2x^5 + 5x^4 - 2x^3 + 2x^2 - 2x + 3$ .		
As Example 2 illustrates, the remainder after division gives information about whether the divisor is, or is not, a factor. We shall have more to say about this in			

Now Work problems 7 and 17

## **R.6 Assess Your Understanding**

#### **Concepts and Vocabulary**

- 1. To check division, the expression that is being divided, the dividend, should equal the product of the \_\_\_\_\_\_ and the plus the \_\_\_\_\_\_.
- **2.** To divide  $2x^3 5x + 1$  by x + 3 using synthetic division, the first step is to write

Chapter 5.

3. *True or False* In using synthetic division, the divisor is always a polynomial of degree 1, whose leading coefficient is 1.

4. True or False 
$$-2\overline{)5}$$
  $3$   $2$   $1$  means  $\frac{5x^3 + 3x^2 + 2x + 1}{x + 2} = 5x^2 - 7x + 16 + \frac{-31}{x + 2}$ .  
 $\frac{-10 \ 14 \ -32}{5 \ -7 \ 16 \ -31}$ 

#### **Skill Building**

In Problems 5–16, use synthetic division to find the quotient and remainder when:

5.  $x^3 - x^2 + 2x + 4$  is divided by x - 27.  $3x^3 + 2x^2 - x + 3$  is divided by x - 3

6.  $x^3 + 2x^2 - 3x + 1$  is divided by x + 18.  $-4x^3 + 2x^2 - x + 1$  is divided by x + 2

<b>9.</b> $x^5 - 4x^3 + x$ is divided by $x + 3$	<b>10.</b> $x^4 + x^2 + 2$ is divided by $x - 2$
<b>11.</b> $4x^6 - 3x^4 + x^2 + 5$ is divided by $x - 1$	<b>12.</b> $x^5 + 5x^3 - 10$ is divided by $x + 1$
<b>13.</b> $0.1x^3 + 0.2x$ is divided by $x + 1.1$	<b>14.</b> $0.1x^2 - 0.2$ is divided by $x + 2.1$
<b>15.</b> $x^5 - 1$ is divided by $x - 1$	<b>16.</b> $x^5 + 1$ is divided by $x + 1$

In Problems 17–26, use synthetic division to determine whether x - c is a factor of the given polynomial. 17.  $4x^3 - 3x^2 - 8x + 4$ ; x - 218.  $-4x^3 + 5x^2 + 8$ ; x + 3

**19.**  $3x^4 - 6x^3 - 5x + 10; x - 2$ **20.**  $4x^4 - 15x^2 - 4; x - 2$ **21.**  $3x^6 + 82x^3 + 27; x + 3$ **22.**  $2x^6 - 18x^4 + x^2 - 9; x + 3$ **23.**  $4x^6 - 64x^4 + x^2 - 15; x + 4$ **24.**  $x^6 - 16x^4 + x^2 - 16; x + 4$ **25.**  $2x^4 - x^3 + 2x - 1; x - \frac{1}{2}$ **26.**  $3x^4 + x^3 - 3x + 1; x + \frac{1}{3}$ 

## **Applications and Extensions**

**27.** Find the sum of *a*, *b*, *c*, and *d* if

$$\frac{x^3 - 2x^2 + 3x + 5}{x + 2} = ax^2 + bx + c + \frac{d}{x + 2}$$

## **Explaining Concepts: Discussion and Writing**

**28.** When dividing a polynomial by x - c, do you prefer to use long division or synthetic division? Does the value of *c* make a difference to you in choosing? Give reasons.

<b>R.7</b>	Rational Expressions		
		_	

**OBJECTIVES 1** Reduce a Rational Expression to Lowest Terms (p. 62)

- 2 Multiply and Divide Rational Expressions (p. 63)
- 3 Add and Subtract Rational Expressions (p. 64)
- 4 Use the Least Common Multiple Method (p. 66)
- **5** Simplify Complex Rational Expressions (p. 68)

## 1 Reduce a Rational Expression to Lowest Terms

If we form the quotient of two polynomials, the result is called a **rational expression**. Some examples of rational expressions are

(a) 
$$\frac{x^3 + 1}{x}$$
 (b)  $\frac{3x^2 + x - 2}{x^2 + 5}$  (c)  $\frac{x}{x^2 - 1}$  (d)  $\frac{xy^2}{(x - y)^2}$ 

Expressions (a), (b), and (c) are rational expressions in one variable, x, whereas (d) is a rational expression in two variables, x and y.

Rational expressions are described in the same manner as rational numbers. In expression (a), the polynomial  $x^3 + 1$  is called the **numerator**, and x is called the **denominator**. When the numerator and denominator of a rational expression contain no common factors (except 1 and -1), we say that the rational expression is **reduced to lowest terms**, or **simplified**.

The polynomial in the denominator of a rational expression cannot be equal to 0 because division by 0 is not defined. For example, for the expression  $\frac{x^3 + 1}{x}$ , x cannot take on the value 0. The domain of the variable x is  $\{x | x \neq 0\}$ .

A rational expression is reduced to lowest terms by factoring the numerator and the denominator completely and canceling any common factors using the Cancellation Property:

$$\frac{ac}{bc} = \frac{a}{b} \qquad \text{if } b \neq 0, c \neq 0 \tag{1}$$

Reduce to lowest terms:  $\frac{x^2 + 4x + 4}{x^2 + 3x + 2}$ 

**Solution** Begin by factoring the numerator and the denominator.

$$x^{2} + 4x + 4 = (x + 2)(x + 2)$$
$$x^{2} + 3x + 2 = (x + 2)(x + 1)$$

WARNING Apply the Cancellation Property only to rational expressions written in factored form. Be sure to cancel only common factors! Since a common factor, x + 2, appears, the original expression is not in lowest terms. To reduce it to lowest terms, use the Cancellation Property:

$$\frac{x^2 + 4x + 4}{x^2 + 3x + 2} = \frac{(x+2)(x+2)}{(x+2)(x+1)} = \frac{x+2}{x+1} \qquad x \neq -2, -1$$

## EXAMPLE 2

**Solution** 

#### **Reducing Rational Expressions to Lowest Terms**

Reduce each rational expression to lowest terms.

(a) 
$$\frac{x^3 - 8}{x^3 - 2x^2}$$
 (b)  $\frac{8 - 2x}{x^2 - x - 12}$   
(a)  $\frac{x^3 - 8}{x^3 - 2x^2} = \frac{(x - 2)(x^2 + 2x + 4)}{x^2(x - 2)} = \frac{x^2 + 2x + 4}{x^2}$   $x \neq 0, 2$   
(b)  $\frac{8 - 2x}{x^2 - x - 12} = \frac{2(4 - x)}{(x - 4)(x + 3)} = \frac{2(-1)(x - 4)}{(x - 4)(x + 3)} = \frac{-2}{x + 3}$   $x \neq -3, 4$ 

Now Work problem 5

## 2 Multiply and Divide Rational Expressions

The rules for multiplying and dividing rational expressions are the same as the rules for multiplying and dividing rational numbers. If  $\frac{a}{b}$  and  $\frac{c}{d}$ ,  $b \neq 0$ ,  $d \neq 0$ , are two rational expressions, then

$$\frac{a}{b} \cdot \frac{c}{d} = \frac{ac}{bd} \qquad \text{if } b \neq 0, d \neq 0$$
 (2)

$$\frac{\frac{a}{b}}{\frac{c}{d}} = \frac{a}{b} \cdot \frac{d}{c} = \frac{ad}{bc} \quad \text{if } b \neq 0, c \neq 0, d \neq 0 \quad (3)$$

In using equations (2) and (3) with rational expressions, be sure first to factor each polynomial completely so that common factors can be canceled. Leave your answer in factored form. EXAMPLE 3

#### Multiplying and Dividing Rational Expressions

Perform the indicated operation and simplify the result. Leave your answer in factored form.

(a) 
$$\frac{x^2 - 2x + 1}{x^3 + x} \cdot \frac{4x^2 + 4}{x^2 + x - 2}$$
 (b)  $\frac{\frac{x + 3}{x^2 - 4}}{\frac{x^2 - x - 12}{x^3 - 8}}$   
Solution
(a)  $\frac{x^2 - 2x + 1}{x^3 + x} \cdot \frac{4x^2 + 4}{x^2 + x - 2} = \frac{(x - 1)^2}{x(x^2 + 1)} \cdot \frac{4(x^2 + 1)}{(x + 2)(x - 1)}$   
 $= \frac{(x - 1)^3(4)(x^2 + 1)}{x(x^2 + 1)(x + 2)(x - 1)}$   
 $= \frac{4(x - 1)}{x(x^2 + 1)(x + 2)(x - 1)}$   
 $= \frac{4(x - 1)}{x(x + 2)}$   $x \neq -2, 0, 1$   
(b)  $\frac{\frac{x + 3}{x^2 - 4}}{\frac{x^2 - x - 12}{x^3 - 8}} = \frac{x + 3}{x^2 - 4} \cdot \frac{x^3 - 8}{x^2 - x - 12}$   
 $= \frac{x + 3}{(x - 2)(x + 2)} \cdot \frac{(x - 2)(x^2 + 2x + 4)}{(x - 4)(x + 3)}$   
 $= \frac{(x + 3)(x - 2)(x^2 + 2x + 4)}{(x - 2)(x - 4)(x + 3)}$   
 $= \frac{x^2 + 2x + 4}{(x + 2)(x - 4)}$   $x \neq -3, -2, 2, 4$ 

Now Work problems 17 and 25

## **3** Add and Subtract Rational Expressions

The rules for adding and subtracting rational expressions are the same as the rules for adding and subtracting rational numbers. So, if the denominators of two rational expressions to be added (or subtracted) are equal, we add (or subtract) the numerators and keep the common denominator.

If  $\frac{a}{b}$  and  $\frac{c}{b}$  are two rational expressions, then

 $\frac{a}{b} + \frac{c}{b} = \frac{a+c}{b} \qquad \frac{a}{b} - \frac{c}{b} = \frac{a-c}{b} \qquad \text{if } b \neq 0$ (4)

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## EXAMPLE 4

## Adding and Subtracting Rational Expressions with Equal Denominators

Perform the indicated operation and simplify the result. Leave your answer in factored form.

(a) 
$$\frac{2x^2 - 4}{2x + 5} + \frac{x + 3}{2x + 5}$$
  $x \neq -\frac{5}{2}$  (b)  $\frac{x}{x - 3} - \frac{3x + 2}{x - 3}$   $x \neq 3$   
(c)  $2x^2 - 4$  ,  $x + 3$  ( $2x^2 - 4$ ) + ( $x + 3$ )

Solution

(a) 
$$\frac{2x^2 - 4}{2x + 5} + \frac{x + 3}{2x + 5} = \frac{(2x^2 - 4) + (x + 3)}{2x + 5}$$
  
=  $\frac{2x^2 + x - 1}{2x + 5} = \frac{(2x - 1)(x + 1)}{2x + 5}$ 

#### In Words

- To add (or subtract) two rational
- expressions with the same
- denominator, keep the common
- denominator and add (or sub-
- tract) the numerators.

(b) 
$$\frac{x}{x-3} - \frac{3x+2}{x-3} = \frac{x-(3x+2)}{x-3} = \frac{x-3x-2}{x-3}$$
  
=  $\frac{-2x-2}{x-3} = \frac{-2(x+1)}{x-3}$ 

#### **EXAMPLE 5** Adding Rational Expressions Whose Denominators Are Additive Inverses of Each Other

Perform the indicated operation and simplify the result. Leave your answer in factored form.

$$\frac{2x}{x-3} + \frac{5}{3-x} \qquad x \neq 3$$

**Solution** Notice that the denominators of the two rational expressions are different. However, the denominator of the second expression is the additive inverse of the denominator of the first. That is,

$$3 - x = -x + 3 = -1 \cdot (x - 3) = -(x - 3)$$

Then

$$\frac{2x}{x-3} + \frac{5}{3-x} = \frac{2x}{x-3} + \frac{5}{-(x-3)} = \frac{2x}{x-3} + \frac{-5}{x-3}$$

$$3 - x = -(x-3)$$

$$\frac{a}{-b} = \frac{-a}{b}$$

$$= \frac{2x + (-5)}{x-3} = \frac{2x-5}{x-3}$$

#### Now Work problems 37 and 43

If the denominators of two rational expressions to be added or subtracted are not equal, we can use the general formulas for adding and subtracting rational expressions.

$$\frac{a}{b} + \frac{c}{d} = \frac{a \cdot d}{b \cdot d} + \frac{b \cdot c}{b \cdot d} = \frac{ad + bc}{bd} \quad \text{if } b \neq 0, d \neq 0 \quad (5a)$$
$$\frac{a}{b} - \frac{c}{d} = \frac{a \cdot d}{b \cdot d} - \frac{b \cdot c}{b \cdot d} = \frac{ad - bc}{bd} \quad \text{if } b \neq 0, d \neq 0 \quad (5b)$$

# **EXAMPLE 6** Adding and Subtracting Rational Expressions with Unequal Denominators

Perform the indicated operation and simplify the result. Leave your answer in factored form.

(a)  $\frac{x-3}{x+4} + \frac{x}{x-2}$   $x \neq -4, 2$  (b)  $\frac{x^2}{x^2-4} - \frac{1}{x}$   $x \neq -2, 0, 2$ Solution (a)  $\frac{x-3}{x+4} + \frac{x}{x-2} = \frac{x-3}{x+4} \cdot \frac{x-2}{x-2} + \frac{x+4}{x+4} \cdot \frac{x}{x-2}$ (5a)  $= \frac{(x-3)(x-2) + (x+4)(x)}{(x+4)(x-2)}$  $= \frac{x^2 - 5x + 6 + x^2 + 4x}{(x+4)(x-2)} = \frac{2x^2 - x + 6}{(x+4)(x-2)}$ 

(b) 
$$\frac{x^2}{x^2 - 4} - \frac{1}{x} = \frac{x^2}{x^2 - 4} \cdot \frac{x}{x} - \frac{x^2 - 4}{x^2 - 4} \cdot \frac{1}{x} = \frac{x^2(x) - (x^2 - 4)(1)}{(x^2 - 4)(x)}$$
  

$$\int_{(5b)}^{(5b)} = \frac{x^3 - x^2 + 4}{(x - 2)(x + 2)(x)}$$

Now Work problem 47

## **4** Use the Least Common Multiple Method

If the denominators of two rational expressions to be added (or subtracted) have common factors, we usually do not use the general rules given by equations (5a) and (5b). Just as with fractions, we apply the **least common multiple (LCM) method.** The LCM method uses the polynomial of least degree that has each denominator polynomial as a factor.

#### The LCM Method for Adding or Subtracting Rational Expressions

The Least Common Multiple (LCM) Method requires four steps:

- **STEP 1:** Factor completely the polynomial in the denominator of each rational expression.
- **STEP 2:** The LCM of the denominators is the product of each of these factors raised to a power equal to the greatest number of times that the factor occurs in the polynomials.
- **STEP 3:** Write each rational expression using the LCM as the common denominator.
- **STEP 4:** Add or subtract the rational expressions using equation (4).

We begin with an example that only requires Steps 1 and 2.

EXAMPLE 7	Finding the Least Common Multiple		
	Find the least common multiple of the following pair of polynomials:		
	$x(x-1)^2(x+1)$ and $4(x-1)(x+1)^3$		

**Solution STEP 1:** The polynomials are already factored completely as

$$x(x-1)^{2}(x+1)$$
 and  $4(x-1)(x+1)^{3}$ 

**STEP 2:** Start by writing the factors of the left-hand polynomial. (Or you could start with the one on the right.)

$$x(x-1)^2(x+1)$$

Now look at the right-hand polynomial. Its first factor, 4, does not appear in our list, so we insert it.

$$4x(x-1)^2(x+1)$$

The next factor, x - 1, is already in our list, so no change is necessary. The final factor is  $(x + 1)^3$ . Since our list has x + 1 to the first power only, we replace x + 1 in the list by  $(x + 1)^3$ . The LCM is

$$4x(x-1)^2(x+1)^3$$

Notice that the LCM is, in fact, the polynomial of least degree that contains  $x(x-1)^2(x+1)$  and  $4(x-1)(x+1)^3$  as factors.

Now Work problem 53

#### **EXAMPLE 8** Using the Least Common Multiple to Add Rational Expressions

Perform the indicated operation and simplify the result. Leave your answer in factored form.

$$\frac{x}{x^2 + 3x + 2} + \frac{2x - 3}{x^2 - 1} \qquad x \neq -2, -1, 1$$

**Solution** STEP

**STEP 1:** Factor completely the polynomials in the denominators.

$$x^{2} + 3x + 2 = (x + 2)(x + 1)$$
$$x^{2} - 1 = (x - 1)(x + 1)$$

**STEP 2:** The LCM is (x + 2)(x + 1)(x - 1). Do you see why? **STEP 3:** Write each rational expression using the LCM as the denominator.

$$\frac{x}{x^2 + 3x + 2} = \frac{x}{(x+2)(x+1)} = \frac{x}{(x+2)(x+1)} \cdot \frac{x-1}{x-1} = \frac{x(x-1)}{(x+2)(x+1)(x-1)}$$

$$\bigwedge \text{Multiply numerator and}_{\text{denominator by } x - 1 \text{ to get}}_{\text{the LCM in the denominator.}}$$

$$\frac{2x-3}{x^2-1} = \frac{2x-3}{(x-1)(x+1)} = \frac{2x-3}{(x-1)(x+1)} \cdot \frac{x+2}{x+2} = \frac{(2x-3)(x+2)}{(x-1)(x+1)(x+2)}$$

$$\bigwedge \text{Multiply numerator and}_{\text{denominator by } x + 2 \text{ to get}}_{\text{the LCM in the denominator.}}$$

**STEP 4:** Now we can add by using equation (4).

$$\frac{x}{x^2 + 3x + 2} + \frac{2x - 3}{x^2 - 1} = \frac{x(x - 1)}{(x + 2)(x + 1)(x - 1)} + \frac{(2x - 3)(x + 2)}{(x + 2)(x + 1)(x - 1)}$$
$$= \frac{(x^2 - x) + (2x^2 + x - 6)}{(x + 2)(x + 1)(x - 1)}$$
$$= \frac{3x^2 - 6}{(x + 2)(x + 1)(x - 1)} = \frac{3(x^2 - 2)}{(x + 2)(x + 1)(x - 1)}$$

# **EXAMPLE 9** Using the Least Common Multiple to Subtract Rational Expressions

Perform the indicated operation and simplify the result. Leave your answer in factored form.

$$\frac{3}{x^2 + x} - \frac{x + 4}{x^2 + 2x + 1} \qquad x \neq -1, 0$$

**Solution STEP 1:** Factor completely the polynomials in the denominators.

$$x^{2} + x = x(x + 1)$$
$$x^{2} + 2x + 1 = (x + 1)^{2}$$

**STEP 2:** The LCM is  $x(x + 1)^2$ .

**STEP 3:** Write each rational expression using the LCM as the denominator.

$$\frac{3}{x^2 + x} = \frac{3}{x(x+1)} = \frac{3}{x(x+1)} \cdot \frac{x+1}{x+1} = \frac{3(x+1)}{x(x+1)^2}$$
$$\frac{x+4}{x^2 + 2x+1} = \frac{x+4}{(x+1)^2} = \frac{x+4}{(x+1)^2} \cdot \frac{x}{x} = \frac{x(x+4)}{x(x+1)^2}$$

**STEP 4:** Subtract, using equation (4).

$$\frac{3}{x^2 + x} - \frac{x+4}{x^2 + 2x + 1} = \frac{3(x+1)}{x(x+1)^2} - \frac{x(x+4)}{x(x+1)^2}$$
$$= \frac{3(x+1) - x(x+4)}{x(x+1)^2}$$
$$= \frac{3x + 3 - x^2 - 4x}{x(x+1)^2}$$
$$= \frac{-x^2 - x + 3}{x(x+1)^2}$$

Now Work problem 63

## **5** Simplify Complex Rational Expressions

When sums and/or differences of rational expressions appear as the numerator and/or denominator of a quotient, the quotient is called a **complex rational expression.**\* For example,

$$\frac{1+\frac{1}{x}}{1-\frac{1}{x}} \text{ and } \frac{\frac{x^2}{x^2-4}-3}{\frac{x-3}{x+2}-1}$$

are complex rational expressions. To **simplify** a complex rational expression means to write it as a rational expression reduced to lowest terms. This can be accomplished in either of two ways.

#### **Simplifying a Complex Rational Expression**

- **METHOD 1:** Treat the numerator and denominator of the complex rational expression separately, performing whatever operations are indicated and simplifying the results. Follow this by simplifying the resulting rational expression.
- **METHOD 2:** Find the LCM of the denominators of all rational expressions that appear in the complex rational expression. Multiply the numerator and denominator of the complex rational expression by the LCM and simplify the result.

We use both methods in the next example. By carefully studying each method, you can discover situations in which one method may be easier to use than the other.

### **EXAMPLE 10** Simplifying a Complex Rational Expression

Simplify: 
$$\frac{\frac{1}{2} + \frac{3}{x}}{\frac{x+3}{4}} \qquad x \neq -3, 0$$

\* Some texts use the term complex fraction.

**Solution** *Method 1:* First, we perform the indicated operation in the numerator, and then we divide.

$$\frac{\frac{1}{2} + \frac{3}{x}}{\frac{x+3}{4}} = \frac{\frac{1 \cdot x + 2 \cdot 3}{2 \cdot x}}{\frac{x+3}{4}} = \frac{\frac{x+6}{2x}}{\frac{x+3}{4}} = \frac{x+6}{2x} \cdot \frac{4}{x+3}$$
Rule for adding quotients Rule for dividing quotients
$$= \frac{(x+6) \cdot 4}{2 \cdot x \cdot (x+3)} = \frac{2 \cdot 2 \cdot (x+6)}{2 \cdot x \cdot (x+3)} = \frac{2(x+6)}{x(x+3)}$$
Rule for multiplying quotients

*Method 2:* The rational expressions that appear in the complex rational expression are

$$\frac{1}{2}, \frac{3}{x}, \frac{x+3}{4}$$

The LCM of their denominators is 4x. We multiply the numerator and denominator of the complex rational expression by 4x and then simplify.

$$\frac{\frac{1}{2} + \frac{3}{x}}{\frac{x+3}{4}} = \frac{4x \cdot \left(\frac{1}{2} + \frac{3}{x}\right)}{4x \cdot \left(\frac{x+3}{4}\right)} = \frac{4x \cdot \frac{1}{2} + 4x \cdot \frac{3}{x}}{\frac{4x \cdot (x+3)}{4}}$$

$$\frac{4x \cdot (x+3)}{\frac{4x \cdot (x+3)}{4}}$$
Use the Distributive Property in the numerator.  
denominator by 4x.
$$= \frac{2 \cdot 2x \cdot \frac{1}{2} + 4x \cdot \frac{3}{x}}{\frac{4x \cdot (x+3)}{4}} = \frac{2x + 12}{x(x+3)} = \frac{2(x+6)}{x(x+3)}$$
Simplify Factor

**EXAMPLE 11** Simplifying a Complex Rational Expression

Simplify: 
$$\frac{\frac{x^2}{x-4} + 2}{\frac{2x-2}{x} - 1}$$
  $x \neq 0, 2, 4$ 

**Solution** 

We will use Method 1.

$$\frac{\frac{x^2}{x-4}+2}{\frac{2x-2}{x}-1} = \frac{\frac{x^2}{x-4} + \frac{2(x-4)}{x-4}}{\frac{2x-2}{x} - \frac{x}{x}} = \frac{\frac{x^2+2x-8}{x-4}}{\frac{2x-2-x}{x}}$$
$$= \frac{\frac{(x+4)(x-2)}{x-4}}{\frac{x-2}{x}} = \frac{(x+4)(x-2)}{x-4} \cdot \frac{x}{x-2}$$
$$= \frac{(x+4)\cdot x}{x-4}$$

Now Work Problem 73

## **Application**

```
EXAMPLE 12
```

#### Solving an Application in Electricity

An electrical circuit contains two resistors connected in parallel, as shown in Figure 28. If the resistance of each is  $R_1$  and  $R_2$  ohms, respectively, their combined resistance R is given by the formula



Express R as a rational expression; that is, simplify the right-hand side of this formula. Evaluate the rational expression if  $R_1 = 6$  ohms and  $R_2 = 10$  ohms.

Solution

We will use Method 2. If we consider 1 as the fraction  $\frac{1}{1}$ , then the rational expressions in the complex rational expression are

$$\frac{1}{1}, \ \frac{1}{R_1}, \ \frac{1}{R_2}$$

The LCM of the denominators is  $R_1R_2$ . We multiply the numerator and denominator of the complex rational expression by  $R_1R_2$  and simplify.

$$\frac{1}{\frac{1}{R_1} + \frac{1}{R_2}} = \frac{1 \cdot R_1 R_2}{\left(\frac{1}{R_1} + \frac{1}{R_2}\right) \cdot R_1 R_2} = \frac{R_1 R_2}{\frac{1}{R_1} \cdot R_1 R_2 + \frac{1}{R_2} \cdot R_1 R_2} = \frac{R_1 R_2}{R_2 + R_1}$$

Thus,

$$R = \frac{R_1 R_2}{R_2 + R_1}$$

If  $R_1 = 6$  and  $R_2 = 10$ , then

$$R = \frac{6 \cdot 10}{10 + 6} = \frac{60}{16} = \frac{15}{4} \quad \text{ohms}$$

## **R.7 Assess Your Understanding**

#### **Concepts and Vocabulary**

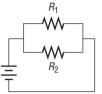
- 1. When the numerator and denominator of a rational expression contain no common factors (except 1 and −1), the rational expression is in \_\_\_\_\_\_.
- 2. LCM is an abbreviation for \_\_\_\_\_
- **3.** *True or False* The rational expression  $\frac{2x^3 4x}{x 2}$  is reduced to lowest terms.
- **4.** *True or False* The LCM of  $2x^3 + 6x^2$  and  $6x^4 + 4x^3$  is  $4x^3(x + 1)$ .

#### **Skill Building**

In Problems 5–16, reduce each rational expression to lowest terms.

5. 
$$\frac{3x+9}{x^2-9}$$
6.  $\frac{4x^2+8x}{12x+24}$ 7.  $\frac{x^2-2x}{3x-6}$ 8.  $\frac{15x^2+24x}{3x^2}$ 9.  $\frac{24x^2}{12x^2-6x}$ 10.  $\frac{x^2+4x+4}{x^2-4}$ 11.  $\frac{y^2-25}{2y^2-8y-10}$ 12.  $\frac{3y^2-y-2}{3y^2+5y+2}$ 13.  $\frac{x^2+4x-5}{x^2-2x+1}$ 14.  $\frac{x-x^2}{x^2+x-2}$ 15.  $\frac{x^2+5x-14}{2-x}$ 16.  $\frac{2x^2+5x-3}{1-2x}$ 

# Figure 28



In Problems 17–34, perform the indicated operation and simplify the result. Leave your answer in factored form.

$$17. \ \frac{3x+6}{5x^2} \cdot \frac{x}{x^2-4} \qquad 18. \ \frac{3}{2x} \cdot \frac{x^2}{6x+10} \qquad 19. \ \frac{4x^2}{x^2-16} \cdot \frac{x^3-64}{2x} \qquad 20. \ \frac{12}{x^2+x} \cdot \frac{x^3+1}{4x-2} \\ 21. \ \frac{4x-8}{-3x} \cdot \frac{12}{12-6x} \qquad 22. \ \frac{6x-27}{5x} \cdot \frac{2}{4x-18} \qquad 23. \ \frac{x^2-3x-10}{x^2+2x-35} \cdot \frac{x^2+4x-21}{x^2+9x+14} \\ 24. \ \frac{x^2+x-6}{x^2+4x-5} \cdot \frac{x^2-25}{x^2+2x-15} \qquad 25. \ \frac{\frac{6x}{x^2-4}}{3x-9} \\ 25. \ \frac{\frac{6x}{x^2-4}}{3x-9} \\ 27. \ \frac{\frac{8x}{x^2-1}}{\frac{10x}{x+1}} \qquad 28. \ \frac{\frac{x-2}{4x}}{\frac{x^2-4x+4}{12x}} \qquad 29. \ \frac{4-x}{\frac{4+x}{x^2-16}} \qquad 30. \ \frac{\frac{3+x}{x^2-9}}{\frac{3x-9}{9x^3}} \\ 31. \ \frac{\frac{x^2+7x+12}{x^2-7x+12}}{\frac{x^2-7x+12}{x^2-x-12}} \qquad 32. \ \frac{\frac{x^2+7x+6}{x^2+5x-6}}{\frac{x^2+5x-6}{x^2+5x+6}} \qquad 33. \ \frac{\frac{2x^2-x-28}{3x^2-x-2}}{\frac{3x^2-x-2}{3x^2+11x+6}} \qquad 34. \ \frac{9x^2+3x-2}{\frac{9x^2-6x+1}{8x^2-10x-3}} \\ 34. \ \frac{9x^2+3x-2}{8x^2-10x-3} \\ 34. \ \frac{9x^2+3x-2}{8x^2-10x-3} \\ 34. \ \frac{9x^2+3x-2}{8x^2-10x-3} \\ 34. \ \frac{9x^2+3x-2}{8x^2-10x-3} \\ 34. \ \frac{9x^2+3x-2}{8x^2-10x$$

In Problems 35–52, perform the indicated operation and simplify the result. Leave your answer in factored form.

**36.**  $\frac{3}{x} - \frac{6}{x}$ **37.**  $\frac{x^2}{2x-3} - \frac{4}{2x-3}$ **35.**  $\frac{x}{2} + \frac{5}{2}$ **38.**  $\frac{3x^2}{2x-1} - \frac{9}{2x-1}$ **39.**  $\frac{x+1}{x-3} + \frac{2x-3}{x-3}$ 40.  $\frac{2x-5}{3x+2} + \frac{x+4}{3x+2}$ **41.**  $\frac{3x+5}{2x-1} - \frac{2x-4}{2x-1}$ **42.**  $\frac{5x-4}{3x+4} - \frac{x+1}{3x+4}$  $43. \frac{4}{x-2} + \frac{x}{2-x}$ **44.**  $\frac{6}{x-1} - \frac{x}{1-x}$ 45.  $\frac{4}{r-1} - \frac{2}{r+2}$ 46.  $\frac{2}{x+5} - \frac{5}{x-5}$  $47. \frac{x}{x+1} + \frac{2x-3}{x-1}$ **48.**  $\frac{3x}{x-4} + \frac{2x}{x+3}$ **49.**  $\frac{x-3}{x+2} - \frac{x+4}{x-2}$ **50.**  $\frac{2x-3}{x-1} - \frac{2x+1}{x+1}$ **51.**  $\frac{x}{x^2 - 4} + \frac{1}{x}$ 52.  $\frac{x-1}{x^3} + \frac{x}{x^2+1}$ 

In Problems 53–60, find the LCM of the given polynomials.

53.  $x^2 - 4$ ,  $x^2 - x - 2$ 54.  $x^2 - x - 12$ ,  $x^2 - 8x + 16$ 55.  $x^3 - x$ ,  $x^2 - x$ 56.  $3x^2 - 27$ ,  $2x^2 - x - 15$ 57.  $4x^3 - 4x^2 + x$ ,  $2x^3 - x^2$ ,  $x^3$ 58. x - 3,  $x^2 + 3x$ ,  $x^3 - 9x$ 59.  $x^3 - x$ ,  $x^3 - 2x^2 + x$ ,  $x^3 - 1$ 60.  $x^2 + 4x + 4$ ,  $x^3 + 2x^2$ ,  $(x + 2)^3$ 

In Problems 61–72, perform the indicated operations and simplify the result. Leave your answer in factored form.

$$61. \frac{x}{x^2 - 7x + 6} - \frac{x}{x^2 - 2x - 24}$$

$$62. \frac{x}{x - 3} - \frac{x + 1}{x^2 + 5x - 24}$$

$$63. \frac{4x}{x^2 - 4} - \frac{2}{x^2 + x - 6}$$

$$64. \frac{3x}{x - 1} - \frac{x - 4}{x^2 - 2x + 1}$$

$$65. \frac{3}{(x - 1)^2(x + 1)} + \frac{2}{(x - 1)(x + 1)^2}$$

$$66. \frac{2}{(x + 2)^2(x - 1)} - \frac{6}{(x + 2)(x - 1)^2}$$

$$67. \frac{x + 4}{x^2 - x - 2} - \frac{2x + 3}{x^2 + 2x - 8}$$

$$68. \frac{2x - 3}{x^2 + 8x + 7} - \frac{x - 2}{(x + 1)^2}$$

$$69. \frac{1}{x} - \frac{2}{x^2 + x} + \frac{3}{x^3 - x^2}$$

$$70. \frac{x}{(x - 1)^2} + \frac{2}{x} - \frac{x + 1}{x^3 - x^2}$$

$$71. \frac{1}{h} \left(\frac{1}{x + h} - \frac{1}{x}\right)$$

$$72. \frac{1}{h} \left[\frac{1}{(x + h)^2} - \frac{1}{x^2}\right]$$

#### 72 CHAPTER R Review

In Problems 73–84, perform the indicated operations and simplify the result. Leave your answer in factored form.

73. 
$$\frac{1+\frac{1}{x}}{1-\frac{1}{x}}$$
74.  $\frac{4+\frac{1}{x^2}}{3-\frac{1}{x^2}}$ 75.  $\frac{2-\frac{x+1}{x}}{3+\frac{x-1}{x+1}}$ 76.  $\frac{1-\frac{x}{x+1}}{2-\frac{x-1}{x}}$ 77.  $\frac{x+4}{x-2} - \frac{x-3}{x+1}$ 78.  $\frac{\frac{x-2}{x+1} - \frac{x}{x-2}}{x+3}$ 79.  $\frac{\frac{x-2}{x+2} + \frac{x-1}{x+1}}{\frac{x}{x+1} - \frac{2x-3}{x}}$ 80.  $\frac{\frac{2x+5}{x} - \frac{x}{x-3}}{\frac{x^2}{x-3} - \frac{(x+1)^2}{x+3}}$ 81.  $1-\frac{1}{1-\frac{1}{x}}$ 82.  $1-\frac{1}{1-\frac{1}{1-x}}$ 83.  $\frac{2(x-1)^{-1}+3}{3(x-1)^{-1}+2}$ 84.  $\frac{4(x+2)^{-1}-3}{3(x+2)^{-1}-1}$ 

△ In Problems 85–92, expressions that occur in calculus are given. Reduce each expression to lowest terms.

85. 
$$\frac{(2x+3)\cdot 3 - (3x-5)\cdot 2}{(3x-5)^2}$$
86. 
$$\frac{(4x+1)\cdot 5 - (5x-2)\cdot 4}{(5x-2)^2}$$
87. 
$$\frac{x\cdot 2x - (x^2+1)\cdot 1}{(x^2+1)^2}$$
88. 
$$\frac{x\cdot 2x - (x^2-4)\cdot 1}{(x^2-4)^2}$$
89. 
$$\frac{(3x+1)\cdot 2x - x^2\cdot 3}{(3x+1)^2}$$
90. 
$$\frac{(2x-5)\cdot 3x^2 - x^3\cdot 2}{(2x-5)^2}$$
91. 
$$\frac{(x^2+1)\cdot 3 - (3x+4)\cdot 2x}{(x^2+1)^2}$$
92. 
$$\frac{(x^2+9)\cdot 2 - (2x-5)\cdot 2x}{(x^2+9)^2}$$

#### **Applications and Extensions**

**93. The Lensmaker's Equation** The focal length f of a lens with index of refraction n is

$$\frac{1}{f} = (n-1)\left[\frac{1}{R_1} + \frac{1}{R_2}\right]$$

where  $R_1$  and  $R_2$  are the radii of curvature of the front and back surfaces of the lens. Express f as a rational expression. Evaluate the rational expression for n = 1.5,  $R_1 = 0.1$  meter, and  $R_2 = 0.2$  meter. **94. Electrical Circuits** An electrical circuit contains three resistors connected in parallel. If the resistance of each is  $R_1$ ,  $R_2$ , and  $R_3$  ohms, respectively, their combined resistance *R* is given by the formula

$$\frac{1}{R} = \frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3}$$

Express *R* as a rational expression. Evaluate *R* for  $R_1 = 5$  ohms,  $R_2 = 4$  ohms, and  $R_3 = 10$  ohms.

#### **Explaining Concepts: Discussion and Writing**

95. The following expressions are called **continued fractions:** 

1

$$+\frac{1}{x}, 1+\frac{1}{1+\frac{1}{x}}, 1+\frac{1}{1+\frac{1}{1+\frac{1}{x}}}, 1+\frac{1}{1+\frac{1}{1+\frac{1}{x}}}, \dots$$

Each simplifies to an expression of the form

$$\frac{ax+b}{bx+c}$$

Trace the successive values of a, b, and c as you "continue" the fraction. Can you discover the patterns that these values follow? Go to the library and research Fibonacci numbers. Write a report on your findings.

- **96.** Explain to a fellow student when you would use the LCM method to add two rational expressions. Give two examples of adding two rational expressions, one in which you use the LCM and the other in which you do not.
- **97.** Which of the two methods given in the text for simplifying complex rational expressions do you prefer? Write a brief paragraph stating the reasons for your choice.

# **R.8** *n*th Roots; Rational Exponents

**PREPARING FOR THIS SECTION** *Before getting started, review the following:* 

• Exponents, Square Roots (Section R.2, pp. 21–24)

Now Work the 'Are You Prepared?' problems on page 78.

**OBJECTIVES 1** Work with *n*th Roots (p. 73)

- 2 Simplify Radicals (p.74)
- 3 Rationalize Denominators (p. 75)
- 4 Simplify Expressions with Rational Exponents (p. 76)

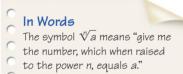
## **1** Work with *n*th Roots

## DEFINITION

The **principal** *n*th root of a real number  $a, n \ge 2$  an integer, symbolized by  $\sqrt[n]{a}$ , is defined as follows:

 $\sqrt[n]{a} = b$  means  $a = b^n$ 

where  $a \ge 0$  and  $b \ge 0$  if *n* is even and *a*, *b* are any real numbers if *n* is odd.



Notice that if *a* is negative and *n* is even then  $\sqrt[n]{a}$  is not defined. When it is defined, the principal *n*th root of a number is unique.

The symbol  $\sqrt[n]{a}$  for the principal *n*th root of *a* is called a **radical**; the integer *n* is called the **index**, and *a* is called the **radicand**. If the index of a radical is 2, we call  $\sqrt[n]{a}$  the **square root** of *a* and omit the index 2 by simply writing  $\sqrt{a}$ . If the index is 3, we call  $\sqrt[n]{a}$  the **cube root** of *a*.

EXAMPLE 1	Simplifying Principal nth Roots		
	(a) $\sqrt[3]{8} = \sqrt[3]{2^3} = 2$	(b) $\sqrt[3]{-64} = \sqrt[3]{(-4)^3} = -4$	
	(c) $\sqrt[4]{\frac{1}{16}} = \sqrt[4]{\left(\frac{1}{2}\right)^4} = \frac{1}{2}$	(d) $\sqrt[6]{(-2)^6} =  -2  = 2$	J

These are examples of **perfect roots**, since each simplifies to a rational number. Notice the absolute value in Example 1(d). If n is even, the principal nth root must be nonnegative.

In general, if  $n \ge 2$  is an integer and *a* is a real number, we have

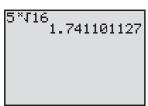
$\sqrt[n]{a^n} = a$	if $n \ge 3$ is odd	(1a)
$\sqrt[n]{a^n} =  a $	if $n \ge 2$ is even	(1b)

#### Now Work problem 7

Radicals provide a way of representing many irrational real numbers. For example, there is no rational number whose square is 2. Using radicals, we can say that  $\sqrt{2}$  is the positive number whose square is 2.

EXAMPLE 2

#### Figure 29



#### Using a Calculator to Approximate Roots

Use a calculator to approximate  $\sqrt[5]{16}$ .

**Solution** Figure 29 shows the result using a TI-84 plus graphing calculator.

-Now Work problem 101

## 2 Simplify Radicals

Let  $n \ge 2$  and  $m \ge 2$  denote positive integers, and let *a* and *b* represent real numbers. Assuming that all radicals are defined, we have the following properties:

### **Properties of Radicals**

$\sqrt[n]{ab} = \sqrt[n]{a} \sqrt[n]{b}$		(2a)
$\sqrt[n]{\frac{a}{b}} = \frac{\sqrt[n]{a}}{\sqrt[n]{b}}$	$b \neq 0$	(2b)
$\sqrt[n]{a^m} = (\sqrt[n]{a})^m$		(2c)

When used in reference to radicals, the direction to "simplify" will mean to remove from the radicals any perfect roots that occur as factors.

**EXAMPLE 3** Simplifying Radicals (a)  $\sqrt{32} = \sqrt{16 \cdot 2} = \sqrt{16} \cdot \sqrt{2} = 4\sqrt{2}$ Factor out 16, (2a) a perfect square. (b)  $\sqrt[3]{16} = \sqrt[3]{8 \cdot 2} = \sqrt[3]{8} \cdot \sqrt[3]{2} = \sqrt[3]{2^3} \cdot \sqrt[3]{2} = 2\sqrt[3]{2}$ Factor out 8, (2a) a perfect cube. (c)  $\sqrt[3]{-16x^4} = \sqrt[3]{-8 \cdot 2 \cdot x^3 \cdot x} = \sqrt[3]{(-8x^3)(2x)}$ Factor perfect Group perfect cubes inside radical. cubes.  $= \sqrt[3]{(-2x)^3 \cdot 2x} = \sqrt[3]{(-2x)^3} \cdot \sqrt[3]{2x} = -2x\sqrt[3]{2x}$ (d)  $\sqrt[4]{\frac{16x^5}{81}} = \sqrt[4]{\frac{2^4x^4x}{3^4}} = \sqrt[4]{(\frac{2x}{3})^4} \cdot x} = \sqrt[4]{(\frac{2x}{3})^4} \cdot \sqrt[4]{x} = \left|\frac{2x}{3}\right| \sqrt[4]{x}$ 

Two or more radicals can be combined, provided that they have the same index and the same radicand. Such radicals are called **like radicals**.

EXAMPLE 4

**Combining Like Radicals** 

(a) 
$$-8\sqrt{12} + \sqrt{3} = -8\sqrt{4 \cdot 3} + \sqrt{3}$$
  
=  $-8 \cdot \sqrt{4} \sqrt{3} + \sqrt{3}$   
=  $-16\sqrt{3} + \sqrt{3} = -15\sqrt{3}$ 

(b) 
$$\sqrt[3]{8x^4} + \sqrt[3]{-x} + 4\sqrt[3]{27x} = \sqrt[3]{2^3x^3x} + \sqrt[3]{-1 \cdot x} + 4\sqrt[3]{3^3x}$$
  

$$= \sqrt[3]{(2x)^3} \cdot \sqrt[3]{x} + \sqrt[3]{-1} \cdot \sqrt[3]{x} + 4\sqrt[3]{3^3} \cdot \sqrt[3]{x}$$

$$= 2x\sqrt[3]{x} - 1 \cdot \sqrt[3]{x} + 12\sqrt[3]{x}$$

$$= (2x + 11)\sqrt[3]{x}$$

Now Work problem 33

## **3** Rationalize Denominators

When radicals occur in quotients, it is customary to rewrite the quotient so that the new denominator contains no radicals. This process is referred to as **rationalizing the denominator**.

The idea is to multiply by an appropriate expression so that the new denominator contains no radicals. For example:

If a Denominator Contains the Factor	Multiply by	To Obtain a Denominator Free of Radicals
$\sqrt{3}$	$\sqrt{3}$	$\left(\sqrt{3}\right)^2 = 3$
$\sqrt{3} + 1$	$\sqrt{3} - 1$	$(\sqrt{3})^2 - 1^2 = 3 - 1 = 2$
$\sqrt{2} - 3$	$\sqrt{2} + 3$	$(\sqrt{2})^2 - 3^2 = 2 - 9 = -7$
$\sqrt{5} - \sqrt{3}$	$\sqrt{5} + \sqrt{3}$	$(\sqrt{5})^2 - (\sqrt{3})^2 = 5 - 3 = 2$
$\sqrt[3]{4}$	$\sqrt[3]{2}$	$\sqrt[3]{4} \cdot \sqrt[3]{2} = \sqrt[3]{8} = 2$

In rationalizing the denominator of a quotient, be sure to multiply both the numerator and the denominator by the expression.

## **EXAMPLE 5** Rationalizing Denominators

Rationalize the denominator of each expression:

(a) 
$$\frac{1}{\sqrt{3}}$$
 (b)  $\frac{5}{4\sqrt{2}}$  (c)  $\frac{\sqrt{2}}{\sqrt{3} - 3\sqrt{2}}$ 

Solution

(a) The denominator contains the factor  $\sqrt{3}$ , so we multiply the numerator and denominator by  $\sqrt{3}$  to obtain

$$\frac{1}{\sqrt{3}} = \frac{1}{\sqrt{3}} \cdot \frac{\sqrt{3}}{\sqrt{3}} = \frac{\sqrt{3}}{(\sqrt{3})^2} = \frac{\sqrt{3}}{3}$$

(b) The denominator contains the factor  $\sqrt{2}$ , so we multiply the numerator and denominator by  $\sqrt{2}$  to obtain

$$\frac{5}{4\sqrt{2}} = \frac{5}{4\sqrt{2}} \cdot \frac{\sqrt{2}}{\sqrt{2}} = \frac{5\sqrt{2}}{4(\sqrt{2})^2} = \frac{5\sqrt{2}}{4\cdot 2} = \frac{5\sqrt{2}}{8}$$

(c) The denominator contains the factor  $\sqrt{3} - 3\sqrt{2}$ , so we multiply the numerator and denominator by  $\sqrt{3} + 3\sqrt{2}$  to obtain

$$\frac{\sqrt{2}}{\sqrt{3} - 3\sqrt{2}} = \frac{\sqrt{2}}{\sqrt{3} - 3\sqrt{2}} \cdot \frac{\sqrt{3} + 3\sqrt{2}}{\sqrt{3} + 3\sqrt{2}} = \frac{\sqrt{2}(\sqrt{3} + 3\sqrt{2})}{(\sqrt{3})^2 - (3\sqrt{2})^2}$$
$$= \frac{\sqrt{2}\sqrt{3} + 3(\sqrt{2})^2}{3 - 18} = \frac{\sqrt{6} + 6}{-15} = -\frac{6 + \sqrt{6}}{15}$$

Now Work problem 47

# **4** Simplify Expressions with Rational Exponents

Radicals are used to define rational exponents.

DEFINITION	If <i>a</i> is a real number and $n \ge 2$ is an integer, then	
	$a^{1/n} = \sqrt[n]{a}$	(3)
	provided that $\sqrt[n]{a}$ exists.	
	Note that if <i>n</i> is even and $a < 0$ then $\sqrt[n]{a}$ and $a^{1/n}$ do not exist.	
EXAMPLE 6	Writing Expressions Containing Fractional Exponents as R	adicals
	(a) $4^{1/2} = \sqrt{4} = 2$ (b) $8^{1/2} = \sqrt{8} = 2\sqrt{2}$	
	(c) $(-27)^{1/3} = \sqrt[3]{-27} = -3$ (d) $16^{1/3} = \sqrt[3]{16} = 2\sqrt[3]{2}$	<b>●</b> J
DEFINITION	If a is a real number and m and n are integers containing no common with $n \ge 2$ , then	factors,
	$a^{m/n} = \sqrt[n]{a^m} = (\sqrt[n]{a})^m$	(4)
	provided that $\sqrt[n]{a}$ exists.	
	We have two comments about equation (4):	
	1. The exponent $\frac{m}{n}$ must be in lowest terms and <i>n</i> must be positive.	
	<b>2.</b> In simplifying the rational expression $a^{m/n}$ , either $\sqrt[n]{a^m}$ or $(\sqrt[n]{a})^m$ used, the choice depending on which is easier to simplify. Generally the root first, as in $(\sqrt[n]{a})^m$ , is easier.	
	Ling Equation (4)	

Using Equation (4)

(a)  $4^{3/2} = (\sqrt{4})^3 = 2^3 = 8$  (b)  $(-8)^{4/3} = (\sqrt[3]{-8})^4 = (-2)^4 = 16$ (c)  $(32)^{-2/5} = (\sqrt[5]{32})^{-2} = 2^{-2} = \frac{1}{4}$  (d)  $25^{6/4} = 25^{3/2} = (\sqrt{25})^3 = 5^3 = 125$ Now Work problem 55

It can be shown that the Laws of Exponents hold for rational exponents. The next example illustrates using the Laws of Exponents to simplify.

**EXAMPLE 8** 

Simplifying Expressions Containing Rational Exponents

Simplify each expression. Express your answer so that only positive exponents occur. Assume that the variables are positive.

(a) 
$$(x^{2/3}y)(x^{-2}y)^{1/2}$$
 (b)  $\left(\frac{2x^{1/3}}{y^{2/3}}\right)^{-3}$  (c)  $\left(\frac{9x^2y^{1/3}}{x^{1/3}y}\right)^{1/2}$ 

Solution  
(a) 
$$(x^{2/3}y)(x^{-2}y)^{1/2} = (x^{2/3}y)[(x^{-2})^{1/2}y^{1/2}]$$
  
 $= x^{2/3}yx^{-1}y^{1/2}$   
 $= (x^{2/3} \cdot x^{-1})(y \cdot y^{1/2})$   
 $= x^{-1/3}y^{3/2}$   
 $= \frac{y^{3/2}}{x^{1/3}}$   
(b)  $\left(\frac{2x^{1/3}}{y^{2/3}}\right)^{-3} = \left(\frac{y^{2/3}}{2x^{1/3}}\right)^3 = \frac{(y^{2/3})^3}{(2x^{1/3})^3} = \frac{y^2}{2^3(x^{1/3})^3} = \frac{y^2}{8x}$   
(c)  $\left(\frac{9x^2y^{1/3}}{x^{1/3}y}\right)^{1/2} = \left(\frac{9x^{2-(1/3)}}{y^{1-(1/3)}}\right)^{1/2} = \left(\frac{9x^{5/3}}{y^{2/3}}\right)^{1/2} = \frac{9^{1/2}(x^{5/3})^{1/2}}{(y^{2/3})^{1/2}} = \frac{3x^{5/6}}{y^{1/3}}$ 

### Now Work problem 71

 $\bigwedge$  The next two examples illustrate some algebra that you will need to know for certain calculus problems.

# EXAMPLE 9 W

# Writing an Expression as a Single Quotient

Write the following expression as a single quotient in which only positive exponents appear.

$$(x^{2} + 1)^{1/2} + x \cdot \frac{1}{2} (x^{2} + 1)^{-1/2} \cdot 2x$$
Solution
$$(x^{2} + 1)^{1/2} + x \cdot \frac{1}{2} (x^{2} + 1)^{-1/2} \cdot 2x = (x^{2} + 1)^{1/2} + \frac{x^{2}}{(x^{2} + 1)^{1/2}}$$

$$= \frac{(x^{2} + 1)^{1/2} (x^{2} + 1)^{1/2} + x^{2}}{(x^{2} + 1)^{1/2}}$$

$$= \frac{(x^{2} + 1) + x^{2}}{(x^{2} + 1)^{1/2}}$$

$$= \frac{2x^{2} + 1}{(x^{2} + 1)^{1/2}}$$

Now Work problem 77

# **EXAMPLE 10** Factoring an Expression Containing Rational Exponents

Factor: 
$$\frac{4}{3}x^{1/3}(2x+1) + 2x^{4/3}$$

**Solution** 

Begin by writing 
$$2x^{4/3}$$
 as a fraction with 3 as the denominator.

$$\frac{4}{3}x^{1/3}(2x+1) + 2x^{4/3} = \frac{4x^{1/3}(2x+1)}{3} + \frac{6x^{4/3}}{3} = \frac{4x^{1/3}(2x+1) + 6x^{4/3}}{3}$$
Add the two fractions
$$= \frac{2x^{1/3}[2(2x+1) + 3x]}{3} = \frac{2x^{1/3}(7x+2)}{3}$$

$$\stackrel{\uparrow}{=} 2 \text{ and } x^{1/3} \text{ are common factors} \qquad \text{Simplify}$$

Now Work problem 89

# **Historical Note**

The radical sign,  $\sqrt{}$ , was first used in print by Christoff Rudolff in 1525. It is thought to be the manuscript form of the letter *r* (for the Latin word *radix* = *root*), although this is not quite conclusively confirmed. It took a long time for  $\sqrt{}$  to become the standard symbol for a square root and much longer to standardize  $\sqrt[3]{}$ ,  $\sqrt[4]{}$ ,  $\sqrt[5]{}$ , and so on. The indexes of the root were placed in every conceivable position, with

 $\sqrt{3}$ ,  $\sqrt{3}$ 8, and  $\sqrt{3}$ 8

all being variants for  $\sqrt[3]{8}$ . The notation  $\sqrt{\sqrt{16}}$  was popular for  $\sqrt[4]{16}$ . By the 1700s, the index had settled where we now put it. The bar on top of the present radical symbol. as follows.

 $\sqrt{a^2+2ab+b^2}$ 

is the last survivor of the **vinculum**, a bar placed atop an expression to indicate what we would now indicate with parentheses. For example,

 $a\overline{b+c} = a(b+c)$ 

6. True or False  $\sqrt[4]{(-3)^4} = -3$ 

# **R.8 Assess Your Understanding**

**'Are You Prepared?'** Answers are given at the end of these exercises. If you get a wrong answer, read the pages in red.

**1.**  $(-3)^2 = \_; -3^2 = \_(pp. 21-24)$ **2.**  $\sqrt{16} = \_; \sqrt{(-4)^2} = \_(pp. 21-24)$ 

# **Concepts and Vocabulary**

**3.** In the symbol  $\sqrt[n]{a}$ , the integer *n* is called the \_\_\_\_\_. **4.** *True or False*  $\sqrt[5]{-32} = -2$ 

**5.** We call  $\sqrt[3]{a}$  the \_\_\_\_\_ of *a*.

# **Skill Building**

In Problems 7–42, simplify each $7, \sqrt[3]{27}$	expression. Assume that all variance $8. \sqrt[4]{16}$	ables are positive when they appear. 9. $\sqrt[3]{-8}$	<b>10.</b> $\sqrt[3]{-1}$
11. $\sqrt{8}$	<b>12.</b> $\sqrt[3]{54}$	<b>13.</b> $\sqrt[3]{-8x^4}$	<b>14.</b> $\sqrt[4]{48x^5}$
<b>15.</b> $\sqrt[4]{x^{12}y^8}$	<b>16.</b> $\sqrt[5]{x^{10}y^5}$	17. $\sqrt[4]{\frac{x^9y^7}{xy^3}}$	<b>18.</b> $\sqrt[3]{\frac{3xy^2}{81x^4y^2}}$
<b>19.</b> $\sqrt{36x}$	<b>20.</b> $\sqrt{9x^5}$	<b>21.</b> $\sqrt{3x^2}\sqrt{12x}$	<b>22.</b> $\sqrt{5x}\sqrt{20x^3}$
<b>23.</b> $(\sqrt{5}\sqrt[3]{9})^2$	<b>24.</b> $(\sqrt[3]{3}\sqrt{10})^4$	<b>25.</b> $(3\sqrt{6})(2\sqrt{2})$	<b>26.</b> $(5\sqrt{8})(-3\sqrt{3})$
<b>27.</b> $3\sqrt{2} + 4\sqrt{2}$	<b>28.</b> $6\sqrt{5} - 4\sqrt{5}$	<b>29.</b> $-\sqrt{18} + 2\sqrt{8}$	<b>30.</b> $2\sqrt{12} - 3\sqrt{27}$
<b>31.</b> $(\sqrt{3}+3)(\sqrt{3}-1)$	<b>32.</b> $(\sqrt{5}-2)(\sqrt{5}+3)$	<b>33.</b> $5\sqrt[3]{2} - 2\sqrt[3]{54}$	<b>34.</b> $9\sqrt[3]{24} - \sqrt[3]{81}$
<b>35.</b> $(\sqrt{x}-1)^2$	<b>36.</b> $(\sqrt{x} + \sqrt{5})^2$	<b>37.</b> $\sqrt[3]{16x^4} - \sqrt[3]{2x}$	<b>38.</b> $\sqrt[4]{32x} + \sqrt[4]{2x^5}$
<b>39.</b> $\sqrt{8x^3} - 3\sqrt{50x}$		<b>40.</b> $3x\sqrt{9y} + 4\sqrt{25y}$	
<b>41.</b> $\sqrt[3]{16x^4y} - 3x\sqrt[3]{2xy} + 5$	$\sqrt[3]{-2xy^4}$	<b>42.</b> $8xy - \sqrt{25x^2y^2} + \sqrt[3]{8}$	$\overline{x^3y^3}$

In Problems 43–54, rationalize the denominator of each expression. Assume that all variables are positive when they appear.

43. 
$$\frac{1}{\sqrt{2}}$$
 44.  $\frac{2}{\sqrt{3}}$ 
 45.  $\frac{-\sqrt{3}}{\sqrt{5}}$ 
 46.  $\frac{-\sqrt{3}}{\sqrt{8}}$ 

 47.  $\frac{\sqrt{3}}{5 - \sqrt{2}}$ 
 48.  $\frac{\sqrt{2}}{\sqrt{7 + 2}}$ 
 49.  $\frac{2 - \sqrt{5}}{2 + 3\sqrt{5}}$ 
 50.  $\frac{\sqrt{3} - 1}{2\sqrt{3} + 3}$ 

**51.** 
$$\frac{5}{\sqrt[3]{2}}$$
 **52.**  $\frac{-2}{\sqrt[3]{9}}$  **53.**  $\frac{\sqrt{x+h}-\sqrt{x}}{\sqrt{x+h}+\sqrt{x}}$  **54.**  $\frac{\sqrt{x+h}+\sqrt{x-h}}{\sqrt{x+h}-\sqrt{x-h}}$ 

In Problems 55–66, simplify each expression.

**55.** 
$$8^{2/3}$$
**56.**  $4^{3/2}$ **57.**  $(-27)^{1/3}$ **58.**  $16^{3/4}$ **59.**  $16^{3/2}$ **60.**  $25^{3/2}$ **61.**  $9^{-3/2}$ **62.**  $16^{-3/2}$ **63.**  $\left(\frac{9}{8}\right)^{3/2}$ **64.**  $\left(\frac{27}{8}\right)^{2/3}$ **65.**  $\left(\frac{8}{9}\right)^{-3/2}$ **66.**  $\left(\frac{8}{27}\right)^{-2/3}$ 

In Problems 67–74, simplify each expression. Express your answer so that only positive exponents occur. Assume that the variables are positive.

67. 
$$x^{3/4}x^{1/3}x^{-1/2}$$
 68.  $x^{2/3}x^{1/2}x^{-1/4}$ 
 69.  $(x^3y^6)^{1/3}$ 
 70.  $(x^4y^8)^{3/4}$ 

 71.  $\frac{(x^2y)^{1/3}(xy^2)^{2/3}}{x^{2/3}y^{2/3}}$ 
 72.  $\frac{(xy)^{1/4}(x^2y^2)^{1/2}}{(x^2y)^{3/4}}$ 
 73.  $\frac{(16x^2y^{-1/3})^{3/4}}{(xy^2)^{1/4}}$ 
 74.  $\frac{(4x^{-1}y^{1/3})^{3/2}}{(xy)^{3/2}}$ 

# **Applications and Extensions**

△ In Problems 75–88, expressions that occur in calculus are given. Write each expression as a single quotient in which only positive exponents and/or radicals appear.

$$75. \frac{x}{(1+x)^{1/2}} + 2(1+x)^{1/2} \quad x > -1$$

$$76. \frac{1+x}{2x^{1/2}} + x^{1/2} \quad x > 0$$

$$77. 2x(x^{2}+1)^{1/2} + x^{2} \cdot \frac{1}{2}(x^{2}+1)^{-1/2} \cdot 2x$$

$$78. (x+1)^{1/3} + x \cdot \frac{1}{3}(x+1)^{-2/3} \quad x \neq -1$$

$$79. \sqrt{4x+3} \cdot \frac{1}{2\sqrt{x-5}} + \sqrt{x-5} \cdot \frac{1}{5\sqrt{4x+3}} \quad x > 5$$

$$80. \frac{\sqrt[3]{8x+1}}{3\sqrt[3]{(x-2)^{2}}} + \frac{\sqrt[3]{x-2}}{24\sqrt[3]{(8x+1)^{2}}} \quad x \neq 2, x \neq -\frac{1}{8}$$

$$81. \frac{\sqrt{1+x}-x \cdot \frac{1}{2\sqrt{1+x}}}{1+x} \quad x > -1$$

$$82. \frac{\sqrt{x^{2}+1}-x \cdot \frac{2x}{2\sqrt{x^{2}+1}}}{x^{2}+1}$$

$$83. \frac{(x+4)^{1/2}-2x(x+4)^{-1/2}}{x+4} \quad x > -4$$

$$84. \frac{(9-x^{2})^{1/2}+x^{2}(9-x^{2})^{-1/2}}{9-x^{2}} \quad -3 < x < 3$$

$$85. \frac{\frac{x^{2}}{(x^{2}-1)^{1/2}} - (x^{2}-1)^{1/2}}{x^{2}} \quad x < -1 \text{ or } x > 1$$

$$86. \frac{2x(1-x^{2})^{1/3}+\frac{2}{3}x^{3}(1-x^{2})^{-2/3}}{(1-x^{2})^{2/3}} \quad x \neq -1, x \neq 1$$

 $\triangle$  In Problems 89–98, expressions that occur in calculus are given. Factor each expression. Express your answer so that only positive exponents occur.

89. 
$$(x + 1)^{3/2} + x \cdot \frac{3}{2}(x + 1)^{1/2}$$
 $x \ge -1$ 90.  $(x^2 + 4)^{4/3} + x \cdot \frac{4}{3}(x^2 + 4)^{1/3} \cdot 2x$ 91.  $6x^{1/2}(x^2 + x) - 8x^{3/2} - 8x^{1/2}$  $x \ge 0$ 92.  $6x^{1/2}(2x + 3) + x^{3/2} \cdot 8$  $x \ge 0$ 

### 80 CHAPTER R Review

**93.** 
$$3(x^2 + 4)^{4/3} + x \cdot 4(x^2 + 4)^{1/3} \cdot 2x$$
  
**94.**  $2x(3x + 4)^{4/3} + x^2 \cdot 4(3x + 4)^{1/3}$   
**95.**  $4(3x + 5)^{1/3}(2x + 3)^{3/2} + 3(3x + 5)^{4/3}(2x + 3)^{1/2}$   $x \ge -\frac{3}{2}$   
**96.**  $6(6x + 1)^{1/3}(4x - 3)^{3/2} + 6(6x + 1)^{4/3}(4x - 3)^{1/2}$   $x \ge \frac{3}{4}$   
**97.**  $3x^{-1/2} + \frac{3}{2}x^{1/2}$   $x > 0$   
**98.**  $8x^{1/3} - 4x^{-2/3}$   $x \ne 0$ 

In Problems 99–106, use a calculator to approximate each radical. Round your answer to two decimal places. 99.  $\sqrt{2}$  100.  $\sqrt{7}$  101.  $\sqrt[3]{4}$  102.  $\sqrt[3]{-5}$ 

- **103.**  $\frac{2+\sqrt{3}}{3-\sqrt{5}}$  **104.**  $\frac{\sqrt{5}-2}{\sqrt{2}+4}$  **105.**  $\frac{3\sqrt[3]{5}-\sqrt{2}}{\sqrt{3}}$  **106.**  $\frac{2\sqrt{3}-\sqrt[3]{4}}{\sqrt{2}}$
- **107.** Calculating the Amount of Gasoline in a Tank A Shell station stores its gasoline in underground tanks that are right circular cylinders lying on their sides. See the illustration. The volume V of gasoline in the tank (in gallons) is given by the formula

$$V = 40h^2 \sqrt{\frac{96}{h} - 0.608}$$

where h is the height of the gasoline (in inches) as measured on a depth stick.

(a) If h = 12 inches, how many gallons of gasoline are in the tank?

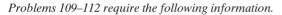
(b) If h = 1 inch, how many gallons of gasoline are in the tank?

**108.** Inclined Planes The final velocity v of an object in feet per second (ft/sec) after it slides down a frictionless inclined plane of height h feet is

$$v = \sqrt{64h + v_0^2}$$

where  $v_0$  is the initial velocity (in ft/sec) of the object.

- (a) What is the final velocity v of an object that slides down a frictionless inclined plane of height 4 feet? Assume that the initial velocity is 0.
- (b) What is the final velocity v of an object that slides down a frictionless inclined plane of height 16 feet? Assume that the initial velocity is 0.
- (c) What is the final velocity v of an object that slides down a frictionless inclined plane of height 2 feet with an initial velocity of 4 ft/sec?



**Period of a Pendulum** The period T, in seconds, of a pendulum of length l, in feet, may be approximated using the formula

$$T = 2\pi \sqrt{\frac{l}{32}}$$

In Problems 109–112, express your answer both as a square root and as a decimal.

109. Find the period T of a pendulum whose length is 64 feet.

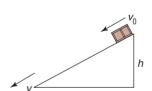
**110.** Find the period T of a pendulum whose length is 16 feet.

- 111. Find the period T of a pendulum whose length is 8 inches.
- **112.** Find the period T of a pendulum whose length is 4 inches.

# **Explaining Concepts: Discussion and Writing**

**113.** Give an example to show that  $\sqrt{a^2}$  is not equal to *a*. Use it to explain why  $\sqrt{a^2} = |a|$ .

# 'Are You Prepared?' Answers



# Equations and Inequalities

# Outline

- **1.1** Linear Equations
- 1.2 Quadratic Equations
- **1.3** Complex Numbers; Quadratic Equations in the Complex Number System
- **1.4** Radical Equations; Equations Quadratic in Form; Factorable Equations
- 1.5 Solving Inequalities
- 1.6 Equations and Inequalities Involving Absolute Value
- 1.7 Problem Solving: Interest, Mixture, Uniform Motion, Constant Rate Job Applications
- Chapter Review
- Chapter Test
- Chapter Projects

# **Financing a Purchase**

Whenever we make a major purchase, such as an automobile or a house, we often need to finance the purchase by borrowing money from a lending institution, such as a bank. Have you ever wondered how the bank determines the monthly payment? How much total interest will be paid over the course of the loan? What roles do the rate of interest and the length of the loan play?



 $\bigcirc$  – See the Internet-based Chapter Project I–

A Look Ahead Chapter 1, Equations and Inequalities, reviews many topics covered in Intermediate Algebra. If your instructor decides to exclude complex numbers from the course, don't be alarmed. The book has been designed so that the topic of complex numbers can be included or excluded without any confusion later on.

# **1.1 Linear Equations**

**PREPARING FOR THIS SECTION** *Before getting started, review the following:* 

- Properties of Real Numbers (Section R.1, pp. 9–13)
- Domain of a Variable (Section R.2, p. 21)

Now Work the 'Are You Prepared?' problems on page 90.

**OBJECTIVES 1** Solve a Linear Equation (p. 84)

- 2 Solve Equations That Lead to Linear Equations (p.86)
- 3 Solve Problems That Can Be Modeled by Linear Equations (p.87)

An **equation in one variable** is a statement in which two expressions, at least one containing the variable, are equal. The expressions are called the **sides** of the equation. Since an equation is a statement, it may be true or false, depending on the value of the variable. Unless otherwise restricted, the admissible values of the variable are those in the domain of the variable. These admissible values of the variable, if any, that result in a true statement are called **solutions**, or **roots**, of the equation. To **solve an equation** means to find all the solutions of the equation.

For example, the following are all equations in one variable, *x*:

$$x + 5 = 9$$
  $x^{2} + 5x = 2x - 2$   $\frac{x^{2} - 4}{x + 1} = 0$   $\sqrt{x^{2} + 9} = 5$ 

The first of these statements, x + 5 = 9, is true when x = 4 and false for any other choice of x. That is, 4 is a solution of the equation x + 5 = 9. We also say that 4 **satisfies** the equation x + 5 = 9, because, when we substitute 4 for x, a true statement results.

Sometimes an equation will have more than one solution. For example, the equation

$$\frac{x^2 - 4}{x + 1} = 0$$

has x = -2 and x = 2 as solutions.

Usually, we will write the solution of an equation in set notation. This set is called the **solution set** of the equation. For example, the solution set of the equation  $x^2 - 9 = 0$  is  $\{-3, 3\}$ .

Some equations have no real solution. For example,  $x^2 + 9 = 5$  has no real solution, because there is no real number whose square when added to 9 equals 5.

An equation that is satisfied for every value of the variable for which both sides are defined is called an **identity.** For example, the equation

$$3x + 5 = x + 3 + 2x + 2$$

is an identity, because this statement is true for any real number x.

One method for solving an equation is to replace the original equation by a succession of *equivalent equations* until an equation with an obvious solution is obtained.

For example, all the following equations are equivalent.

$$2x + 3 = 13$$
$$2x = 10$$
$$x = 5$$

We conclude that the solution set of the original equation is  $\{5\}$ .

How do we obtain equivalent equations? In general, there are five ways.

# **Procedures That Result in Equivalent Equations**

**1.** Interchange the two sides of the equation:

Replace 
$$3 = x$$
 by  $x = 3$ 

**2.** Simplify the sides of the equation by combining like terms, eliminating parentheses, and so on:

Replace 
$$(x + 2) + 6 = 2x + (x + 1)$$
  
by  $x + 8 = 3x + 1$ 

3. Add or subtract the same expression on both sides of the equation:

Replace 3x - 5 = 4by (3x - 5) + 5 = 4 + 5

**4.** Multiply or divide both sides of the equation by the same nonzero expression:

Replace

by 
$$\frac{3x}{x-1} \cdot (x-1) = \frac{6}{x-1} \cdot (x-1)$$

3x 6

**5.** If one side of the equation is 0 and the other side can be factored, then we may use the Zero-Product Property\* and set each factor equal to 0:

Replace x(x-3) = 0by x = 0 or x - 3 = 0

Whenever it is possible to solve an equation in your head, do so. For example,

The solution of 2x = 8 is x = 4. The solution of 3x - 15 = 0 is x = 5.

- Now Work problem 9

# EXAMPLE 1

## **Solving an Equation**

Solve the equation: 3x - 5 = 4

Solution

ion Replace the original equation by a succession of equivalent equations.

3x - 5 = 4 (3x - 5) + 5 = 4 + 5Add 5 to both sides. 3x = 9Simplify.  $\frac{3x}{3} = \frac{9}{3}$ Divide both sides by 3. x = 3Simplify.

The last equation, x = 3, has the single solution 3. All these equations are equivalent, so 3 is the only solution of the original equation, 3x - 5 = 4.

\* The Zero-Product Property says that if ab = 0 then a = 0 or b = 0 or both equal 0.

**WARNING** Squaring both sides of an equation does not necessarily lead to an equivalent equation.

**Check:** It is a good practice to check the solution by substituting 3 for x in the original equation.

3x - 5 = 4  $3(3) - 5 \stackrel{?}{=} 4$   $9 - 5 \stackrel{?}{=} 4$ 4 = 4

The solution checks. The solution set is  $\{3\}$ .

Now Work problem 23

# **Steps for Solving Equations**

- **STEP 1:** List any restrictions on the domain of the variable.
- **STEP 2:** Simplify the equation by replacing the original equation by a succession of equivalent equations following the procedures listed earlier.
- **STEP 3:** If the result of Step 2 is a product of factors equal to 0, use the Zero-Product Property and set each factor equal to 0 (procedure 5).
- **STEP 4:** Check your solution(s).

# **1** Solve a Linear Equation

Linear equations are equations such as

$$3x + 12 = 0$$
  $-2x + 5 = 0$   $\frac{1}{2}x - \sqrt{3} = 0$ 

### DEFINITION

A linear equation in one variable is equivalent to an equation of the form

ax + b = 0

where a and b are real numbers and  $a \neq 0$ .

Sometimes, a linear equation is called a **first-degree equation**, because the left side is a polynomial in *x* of degree 1.

It is relatively easy to solve a linear equation. The idea is to *isolate* the variable:

$$ax + b = 0$$
  $a \neq 0$   
 $ax = -b$  Subtract *b* from both sides.  
 $x = \frac{-b}{a}$  Divide both sides by a,  $a \neq 0$ 

The linear equation ax + b = 0,  $a \neq 0$ , has the single solution given by the formula  $x = -\frac{b}{a}$ .

Solve the equation: 
$$\frac{1}{2}(x+5) - 4 = \frac{1}{3}(2x-1)$$

# Solution

To clear the equation of fractions, multiply both sides by 6, the least common multiple of the denominators of the fractions  $\frac{1}{2}$  and  $\frac{1}{3}$ .

$$\frac{1}{2}(x+5) - 4 = \frac{1}{3}(2x-1)$$

$$6\left[\frac{1}{2}(x+5) - 4\right] = 6\left[\frac{1}{3}(2x-1)\right]$$
Multiply both sides by 6, the LCM of 2 and 3.  

$$3(x+5) - 6 \cdot 4 = 2(2x-1)$$
Use the Distributive Property on the left and the Associative Property on the right.  

$$3x + 15 - 24 = 4x - 2$$
Use the Distributive Property.  

$$3x - 9 = 4x - 2$$
Combine like terms.  

$$3x - 9 + 9 = 4x - 2 + 9$$
Add 9 to each side.  

$$3x - 4x = 4x + 7 - 4x$$
Subtract 4x from each side.  

$$-x = 7$$
Simplify.  

$$x = -7$$
Multiply both sides by -1.

Check: 
$$\frac{1}{2}(x+5) - 4 = \frac{1}{2}(-7+5) - 4 = \frac{1}{2}(-2) - 4 = -1 - 4 = -5$$
  
 $\frac{1}{3}(2x-1) = \frac{1}{3}[2(-7) - 1] = \frac{1}{3}(-14 - 1) = \frac{1}{3}(-15) = -5$ 

Since the two expressions are equal, the solution x = -7 checks and the solution set is  $\{-7\}$ .

Now Work problem 33

# **EXAMPLE 3** Solving a Linear Equation Using a Calculator

Solve the equation:  $2.78x + \frac{2}{17.931} = 54.06$ 

Round the answer to two decimal places.

**Solution** To avoid rounding errors, solve for *x* before using the calculator.

$$2.78x + \frac{2}{17.931} = 54.06$$
  
$$2.78x = 54.06 - \frac{2}{17.931}$$
 Subtract  $\frac{2}{17.931}$  from each side.  
$$x = \frac{54.06 - \frac{2}{17.931}}{2.78}$$
 Divide each side by 2.78.

Now use your calculator. The solution, rounded to two decimal places, is 19.41.

**Check:** Store the unrounded solution 19.40592134 in memory and proceed to evaluate  $2.78x + \frac{2}{17.931}$ .

$$(2.78)(19.40592134) + \frac{2}{17.931} = 54.06$$

Now Work problem 65

# 2<sup>2</sup> Solve Equations That Lead to Linear Equations

EXAMPLE 4	Solving an Equation That Leads to a	Linear Equation
	Solve the equation: $(2y + 1)(y - 1) = (y + 1)(y + $	(+ 5)(2y - 5)
Solution	-y - 1 = 5y - 25	Multiply and combine like terms. Subtract 2y <sup>2</sup> from each side. Add 1 to each side. Subtract 5y from each side. Divide both sides by -6.
	<b>Check:</b> $(2y + 1)(y - 1) = [2(4) + 1](4)$	(-1) = (8 + 1)(3) = (9)(3) = 27
	(y + 5)(2y - 5) = (4 + 5)[2(4)]	(-5] = (9)(8-5) = (9)(3) = 27
	Since the two expressions are equal, the solu The solution set is {4}.	tion $y = 4$ checks.
EXAMPLE 5	Solving an Equation That Leads to a	Linear Equation
	Solve the equation: $\frac{3}{x-2} = \frac{1}{x-1} + \frac{1}{x-1}$	$\frac{7}{(-1)(x-2)}$
Solution	First, notice that the domain of the variable is of fractions by multiplying both sides by the nators of the three fractions, $(x - 1)(x - 2)$	least common multiple of the denom
$\frac{3}{x-2} = \frac{1}{x}$	$\frac{1}{x-1} + \frac{7}{(x-1)(x-2)}$	
$(x-2)\frac{3}{x-2} = (x-2)\frac{3}{x-2}$	$(x-1)(x-2)\left[\frac{1}{x-1}+\frac{7}{(x-1)(x-2)}\right]$	Multiply both sides by $(x - 1)(x - 2)$ . Cancel on the left.
3x - 3 = (x)	$(x-1)(x-2)\frac{1}{x-1} + (x-1)(x-2)\frac{1}{(x-1)(x-2)}$	$\frac{7}{-1)(x-2)}$ Use the Distributive Property on each side; cancel on the right.
3x - 3 = (x	(x-2) + 7	Combine like terms.
3x - 3 = x $2x = 8$ $x = 4$	+ 5	Add 3 to each side. Subtract x from each side Divide by 2.
	Check: $\frac{3}{x-2} = \frac{3}{4-2} = \frac{3}{2}$	
$\frac{1}{x}$	$\frac{1}{x-1} + \frac{7}{(x-1)(x-2)} = \frac{1}{4-1} + \frac{7}{(4-1)(x-2)}$	$\frac{1}{4-2} = \frac{1}{3} + \frac{7}{3 \cdot 2} = \frac{2}{6} + \frac{7}{6} = \frac{9}{6} = \frac{1}{6}$
	Since the two expressions are equal, the solu The solution set is {4}.	tion $x = 4$ checks.
	Now Work problem 59	•

Solve the equation:  $\frac{3x}{x-1} + 2 = \frac{3}{x-1}$ 

**Solution** First, notice that the domain of the variable is  $\{x | x \neq 1\}$ . Since the two quotients in the equation have the same denominator, x - 1, we can simplify by multiplying both sides by x - 1. The resulting equation is equivalent to the original equation, since we are multiplying by x - 1, which is not 0. (Remember,  $x \neq 1$ .)

$\frac{3x}{x-1} + 2 = \frac{3}{x-1}$	
$\left(\frac{3x}{x-1}+2\right)\cdot(x-1) = \frac{3}{x-1}\cdot(x-1)$	Multiply both sides by $x - 1$ ; cancel on the right.
$\frac{3x}{x-1} \cdot (x-1) + 2 \cdot (x-1) = 3$	Use the Distributive Property on the left side; cancel on the left.
3x + 2x - 2 = 3	Simplify.
5x - 2 = 3	Combine like terms.
5x = 5	Add 2 to each side.
x = 1	Divide both sides by 5.

The solution appears to be 1. But recall that x = 1 is not in the domain of the variable. The equation has no solution.

### Now Work problem 49

# **EXAMPLE 7** Converting to Fahrenheit from Celsius

In the United States we measure temperature in both degrees Fahrenheit (°F) and degrees Celsius (°C), which are related by the formula  $C = \frac{5}{9}(F - 32)$ . What are the Fahrenheit temperatures corresponding to Celsius temperatures of 0°, 10°, 20°, and 30°C?

**Solution** We could solve four equations for *F* by replacing *C* each time by 0, 10, 20, and 30. Instead, it is much easier and faster first to solve the equation  $C = \frac{5}{9}(F - 32)$  for *F* and then substitute in the values of *C*.

 $C = \frac{5}{9}(F - 32)$  9C = 5(F - 32)Multiply both sides by 9. 9C = 5F - 160Use the Distributive Property. 5F - 160 = 9CInterchange sides. 5F = 9C + 160Add 160 to each side.  $F = \frac{9}{5}C + 32$ Divide both sides by 5.

Now do the required arithmetic.

0°C: 
$$F = \frac{9}{5}(0) + 32 = 32°F$$
  
10°C:  $F = \frac{9}{5}(10) + 32 = 50°F$   
20°C:  $F = \frac{9}{5}(20) + 32 = 68°F$   
30°C:  $F = \frac{9}{5}(30) + 32 = 86°F$ 

NOTE The icon 💿 is a Model It! icon. It indicates that the discussion or problem involves modeling.



# 3 Solve Problems That Can Be Modeled by Linear Equations

Although each situation has its unique features, we can provide an outline of the steps to follow to solve applied problems.

NOTE It is a good practice to choose a variable that reminds you of the unknown. For example, use t for time.

ALC: NO.

# **Steps for Solving Applied Problems**

- **STEP 1:** Read the problem carefully, perhaps two or three times. Pay particular attention to the question being asked in order to identify what you are looking for. If you can, determine realistic possibilities for the answer.
- **STEP 2:** Assign a letter (variable) to represent what you are looking for, and, if necessary, express any remaining unknown quantities in terms of this variable.
- **STEP 3:** Make a list of all the known facts, and translate them into mathematical expressions. These may take the form of an equation (or, later, an inequality) involving the variable. The equation (or inequality) is called the **model.** If possible, draw an appropriately labeled diagram to assist you. Sometimes a table or chart helps.
- **STEP 4:** Solve the equation for the variable, and then answer the question, usually using a complete sentence.
- **STEP 5:** Check the answer with the facts in the problem. If it agrees, congratulations! If it does not agree, try again.

EXAMPLE 8	Invest	ments			
Step-by-Step Solution				ne in bonds. If the amount in nvested in each category?	ivested
<b>Step 1:</b> Determine what you are looking for.	We are being asked to find the amount of two investments. These amounts must total \$18,000. (Do you see why?)				
<b>Step 2:</b> Assign a variable to represent what you are looking for. If necessary, express any remaining unknown quantities in terms of this variable.	If x equals the amount invested in stocks, then the rest of the money, $18,000 - x$ , is the amount invested in bonds.				
Step 3: Translate the English into	Set up a	a table:			
mathematical statements. It may be helpful to draw a figure that	[	Amount in Stocks	Amount in Bonds	Reason	
represents the situation. Sometimes a table can be used to organize the		X	18,000 <i>- x</i>	Total invested is \$18,000	
information. Use the information to build your model.	We also	how that: Total amount inv	ested in bonds is	one-half that in stocks	

18.000 - x

 $18,000 - x = \frac{1}{2}x$ 

12.000 = x

**Step 4:** Solve the equation and answer the original question.

 $18,000 = x + \frac{1}{2}x \qquad \text{Add x to both sides.}$  $18,000 = \frac{3}{2}x \qquad \text{Simplify.}$  $\left(\frac{2}{3}\right)18,000 = \left(\frac{2}{3}\right)\left(\frac{3}{2}x\right) \qquad \text{Multiply both sides by } \frac{2}{3}.$ 

\_

Simplify.

 $\frac{1}{2}(x)$ 

So, 12,000 is invested in stocks and 18,000 - 12,000 = 6000 is invested in bonds.

**Step 5:** Check your answer with the facts presented in the problem.

The total invested is 12,000 + 6000 = 18,000, and the amount in bonds, 6000, is half that in stocks, 12,000.

# EXAMPLE 9 Determining an Hourly Wage

Shannon grossed \$435 one week by working 52 hours. Her employer pays time-anda-half for all hours worked in excess of 40 hours. With this information, can you determine Shannon's regular hourly wage?

**Solution** STEP 1: We are looking for an hourly wage. Our answer will be expressed in dollars per hour.

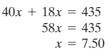
**STEP 2:** Let x represent the regular hourly wage; x is measured in dollars per hour.

**STEP 3:** Set up a table:

	Hours Worked	Hourly Wage	Salary
Regular	40	x	40x
Overtime	12	1.5 <i>x</i>	12(1.5x) = 18x

The sum of regular salary plus overtime salary will equal \$435. From the table, 40x + 18x = 435.

**STEP 4:** 



Shannon's regular hourly wage is \$7.50 per hour.

**STEP 5:** Forty hours yields a salary of 40(7.50) = \$300, and 12 hours of overtime yields a salary of 12(1.5)(7.50) = \$135, for a total of \$435.

### Now Work problem 85

# SUMMARY Steps for Solving a Linear Equation

To solve a linear equation, follow these steps:

**STEP 1:** List any restrictions on the variable.

**STEP 2:** If necessary, clear the equation of fractions by multiplying both sides by the least common multiple (LCM) of the denominators of all the fractions.

**STEP 3:** Remove all parentheses and simplify.

STEP 4: Collect all terms containing the variable on one side and all remaining terms on the other side.

STEP 5: Simplify and solve.

**STEP 6:** Check your solution(s).

# **Historical Feature**

olving equations is among the oldest of mathematical activities, and efforts to systematize this activity determined much of the shape of modern mathematics.

Consider the following problem and its solution using only words: Solve the problem of how many apples Jim has, given that

"Bob's five apples and Jim's apples together make twelve apples" by thinking,

"Jim's apples are all twelve apples less Bob's five apples" and then concluding,

"Jim has seven apples."

The mental steps translated into algebra are

5

$$+ x = 12$$
  
 $x = 12 - 5$   
 $= 7$ 

The solution of this problem using only words is the earliest form of algebra. Such problems were solved exactly this way in Babylonia in 1800 BC. We know almost nothing of mathematical work before this date, although most authorities believe the sophistication of the earliest known texts indicates that a long period of previous development must have occurred. The method of writing out equations in words persisted for thousands of years, and although it now seems extremely cumbersome, it was used very effectively by many generations of mathematicians. The Arabs developed a good deal of the theory of cubic equations while writing out all the equations in words. About AD 1500, the tendency to abbreviate words in the written equations began to lead in the direction of modern notation; for example, the Latin word et (meaning and) developed into the plus sign, +. Although the occasional use of letters to represent variables dates back to AD 1200, the practice did not become common until about AD 1600. Development thereafter was rapid, and by 1635 algebraic notation did not differ essentially from what we use now.

# 1.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. The fact that 2(x + 3) = 2x + 6 is because of the Property. (pp. 9–13)
- **2.** The fact that 3x = 0 implies that x = 0 is a result of the Property. (pp. 9–13)

# **Concepts and Vocabulary**

- **4.** *True or False* Multiplying both sides of an equation by any number results in an equivalent equation.
- 5. An equation that is satisfied for every value of the variable for which both sides are defined is called a(n)
- 6. An equation of the form ax + b = 0 is called a(n) equation or a(n) equation.

3. The domain of the variable in the expression  $\frac{x}{x-4}$  is

. (p. 21)

- 7. True or False The solution of the equation 3x 8 = 0is  $\frac{3}{8}$ .
- 8. *True or False* Some equations have no solution.

### **Skill Building**

In Problems 9–16, mentally solve each equation.

 9. 7x = 21 10. 6x = -24 11. 3x + 15 = 0 12. 6x + 18 = 0 

 13. 2x - 3 = 0 14. 3x + 4 = 0 15.  $\frac{1}{3}x = \frac{5}{12}$  16.  $\frac{2}{3}x = \frac{9}{2}$ 

In Problems 17–64, solve each equation.

<b>17.</b> $3x + 4 = x$	<b>18.</b> $2x + 9 = 5x$	<b>19.</b> $2t - 6 = 3 - t$
<b>20.</b> $5y + 6 = -18 - y$	<b>21.</b> $6 - x = 2x + 9$	<b>22.</b> $3 - 2x = 2 - x$
<b>23.</b> $3 + 2n = 4n + 7$	<b>24.</b> $6 - 2m = 3m + 1$	<b>25.</b> $2(3 + 2x) = 3(x - 4)$
<b>26.</b> $3(2 - x) = 2x - 1$	<b>27.</b> $8x - (3x + 2) = 3x - 10$	<b>28.</b> 7 - $(2x - 1) = 10$
<b>29.</b> $\frac{3}{2}x + 2 = \frac{1}{2} - \frac{1}{2}x$	<b>30.</b> $\frac{1}{3}x = 2 - \frac{2}{3}x$	<b>31.</b> $\frac{1}{2}x - 5 = \frac{3}{4}x$
<b>32.</b> $1 - \frac{1}{2}x = 6$	<b>33.</b> $\frac{2}{3}p = \frac{1}{2}p + \frac{1}{3}$	<b>34.</b> $\frac{1}{2} - \frac{1}{3}p = \frac{4}{3}$
<b>35.</b> $0.9t = 0.4 + 0.1t$	<b>36.</b> $0.9t = 1 + t$	<b>37.</b> $\frac{x+1}{3} + \frac{x+2}{7} = 2$
<b>38.</b> $\frac{2x+1}{3} + 16 = 3x$	<b>39.</b> $\frac{2}{y} + \frac{4}{y} = 3$	<b>40.</b> $\frac{4}{y} - 5 = \frac{5}{2y}$
<b>41.</b> $\frac{1}{2} + \frac{2}{x} = \frac{3}{4}$	<b>42.</b> $\frac{3}{x} - \frac{1}{3} = \frac{1}{6}$	<b>43.</b> $(x + 7)(x - 1) = (x + 1)^2$
<b>44.</b> $(x + 2)(x - 3) = (x + 3)^2$	<b>45.</b> $x(2x - 3) = (2x + 1)(x - 4)$	<b>46.</b> $x(1+2x) = (2x-1)(x-2)$
<b>47.</b> $z(z^2 + 1) = 3 + z^3$	<b>48.</b> $w(4 - w^2) = 8 - w^3$	49. $\frac{x}{x-2} + 3 = \frac{2}{x-2}$
<b>50.</b> $\frac{2x}{x+3} = \frac{-6}{x+3} - 2$	<b>51.</b> $\frac{2x}{x^2 - 4} = \frac{4}{x^2 - 4} - \frac{3}{x + 2}$	<b>52.</b> $\frac{x}{x^2 - 9} + \frac{4}{x + 3} = \frac{3}{x^2 - 9}$
<b>53.</b> $\frac{x}{x+2} = \frac{3}{2}$	<b>54.</b> $\frac{3x}{x-1} = 2$	<b>55.</b> $\frac{5}{2x-3} = \frac{3}{x+5}$
<b>56.</b> $\frac{-4}{x+4} = \frac{-3}{x+6}$	<b>57.</b> $\frac{6t+7}{4t-1} = \frac{3t+8}{2t-4}$	<b>58.</b> $\frac{8w+5}{10w-7} = \frac{4w-3}{5w+7}$

$$59. \ \frac{4}{x-2} = \frac{-3}{x+5} + \frac{7}{(x+5)(x-2)} \qquad 60. \ \frac{-4}{2x+3} + \frac{1}{x-1} = \frac{1}{(2x+3)(x-1)} \qquad 61. \ \frac{2}{y+3} + \frac{3}{y-4} = \frac{5}{y+6} \\ 62. \ \frac{5}{5z-11} + \frac{4}{2z-3} = \frac{-3}{5-z} \qquad 63. \ \frac{x}{x^2-1} - \frac{x+3}{x^2-x} = \frac{-3}{x^2+x} \qquad 64. \ \frac{x+1}{x^2+2x} - \frac{x+4}{x^2+x} = \frac{-3}{x^2+3x+2} \\ 64. \ \frac{x+1}{x^2+3x} - \frac{x+4}{x^2+x} = \frac{-3}{x^2+3x+3} \\ 64. \ \frac{x+1}{x^2+3x} - \frac{x+4}{x^2+3x+3} = \frac{-3}{x^2+3x+3} \\ 64. \ \frac{x+1}{x^2+3x} - \frac{x+4}{x^2+3x+3} = \frac{-3}{x^2+3x+3} \\ 64. \ \frac{x+1}{x^2+3x+3} + \frac{x+4}{x^2+3x+3} = \frac{-3}{x^2+3x+3} \\ 64. \ \frac{x+1}{x^2+3x+3} + \frac{x+4}{x^2+3x+3} = \frac{x+4}{x^2+3x+3} \\ 64. \ \frac{x+1}{x^2+3x+3} + \frac{x+4}{x^2+3x+3} = \frac{x+4}{x^2+3x+3} \\ 64. \ \frac{x+1}{x^2+3x+3} + \frac{x+4}{x^2+3x+3} = \frac{x+4}{x^2+3x+3} \\ 64. \ \frac$$

In Problems 65–68, use a calculator to solve each equation. Round the solution to two decimal places.

**65.** 
$$3.2x + \frac{21.3}{65.871} = 19.23$$
**66.**  $6.2x - \frac{19.1}{83.72} = 0.195$ **67.**  $14.72 - 21.58x = \frac{18}{2.11}x + 2.4$ **68.**  $18.63x - \frac{21.2}{2.6} = \frac{14}{2.32}x - 20$ 

# **Applications and Extensions**

In Problems 69-74, solve each equation. The letters a, b, and c are constants.

69. 
$$ax - b = c$$
,  $a \neq 0$   
70.  $1 - ax = b$ ,  $a \neq 0$   
72.  $\frac{a}{x} + \frac{b}{x} = c$ ,  $c \neq 0$   
73.  $\frac{1}{x - a} + \frac{1}{x + a} = \frac{2}{x - 1}$ 

**75.** Find the number *a* for which x = 4 is a solution of the equation

$$x + 2a = 16 + ax - 6a$$

**71.**  $\frac{x}{a} + \frac{x}{b} = c$ ,  $a \neq 0, b \neq 0, a \neq -b$ **74.**  $\frac{b+c}{x+a} = \frac{b-c}{x-a}$ ,  $c \neq 0, a \neq 0$ 

**76.** Find the number b for which x = 2 is a solution of the equation

$$x + 2b = x - 4 + 2bx$$

Problems 77-82 list some formulas that occur in applications. Solve each formula for the indicated variable.

- 77. Electricity  $\frac{1}{R} = \frac{1}{R_1} + \frac{1}{R_2}$  for R78. Finance A = P(1 + rt) for r79. Mechanics  $F = \frac{mv^2}{R}$  for R80. Chemistry PV = nRT for T81. Mathematics  $S = \frac{a}{1 - r}$  for r
- 82. Mechanics  $v = -gt + v_0$  for t
- 85. Finance A total of \$20,000 is to be invested, some in bonds and some in certificates of deposit (CDs). If the amount invested in bonds is to exceed that in CDs by \$3000, how much will be invested in each type of investment?
- **84. Finance** A total of \$10,000 is to be divided between Sean and George, with George to receive \$3000 less than Sean. How much will each receive?
- **85.** Computing Hourly Wages Sandra, who is paid time-and-ahalf for hours worked in excess of 40 hours, had gross weekly wages of \$442 for 48 hours worked. What is her regular hourly rate?
  - **86. Computing Hourly Wages** Leigh is paid time-and-a-half for hours worked in excess of 40 hours and double-time for hours worked on Sunday. If Leigh had gross weekly wages of \$456 for working 50 hours, 4 of which were on Sunday, what is her regular hourly rate?
  - **87.** Computing Grades Going into the final exam, which will count as two tests, Brooke has test scores of 80, 83, 71, 61, and 95. What score does Brooke need on the final in order to have an average score of 80?

- **88.** Computing Grades Going into the final exam, which will count as two-thirds of the final grade, Mike has test scores of 86, 80, 84, and 90. What score does Mike need on the final in order to earn a B, which requires an average score of 80? What does he need to earn an A, which requires an average of 90?
- **89. Business: Discount Pricing** A builder of tract homes reduced the price of a model by 15%. If the new price is \$425,000, what was its original price? How much can be saved by purchasing the model?
- **90.** Business: Discount Pricing A car dealer, at a year-end clearance, reduces the list price of last year's models by 15%. If a certain four-door model has a discounted price of \$8000, what was its list price? How much can be saved by purchasing last year's model?
- **91.** Business: Marking up the Price of Books A college book store marks up the price that it pays the publisher for a book by 35%. If the selling price of a book is \$92.00, how much did the bookstore pay for this book?



- 92. Personal Finance: Cost of a Car The suggested list price of a new car is \$18,000. The dealer's cost is 85% of list. How much will you pay if the dealer is willing to accept \$100 over cost for the car?
- 93. Business: Theater Attendance The manager of the Coral Theater wants to know whether the majority of its patrons are adults or children. One day in July, 5200 tickets were sold and the receipts totaled \$29,961. The adult admission is \$7.50, and the children's admission is \$4.50. How many adult patrons were there?
- 94. Business: Discount Pricing A wool suit, discounted by 30% for a clearance sale, has a price tag of \$399. What was the suit's original price?
- 95. Geometry The perimeter of a rectangle is 60 feet. Find its length and width if the length is 8 feet longer than the width.
- 96. Geometry The perimeter of a rectangle is 42 meters. Find its length and width if the length is twice the width.

# **Explaining Concepts: Discussion and Writing**

98. What Is Wrong? One step in the following list contains an error. Identify it and explain what is wrong.

x = 2	(1)
3x - 2x = 2	(2)
3x = 2x + 2	(3)
$x^2 + 3x = x^2 + 2x + 2$	(4)
$x^2 + 3x - 10 = x^2 + 2x - 8$	(5)
(x-2)(x+5) = (x-2)(x+4)	(6)
x + 5 = x + 4	(7)
1 = 0	(8)

# 'Are You Prepared?' Answers

1. Distributive

2. Zero-Product

# **1.2 Quadratic Equations**

**PREPARING FOR THIS SECTION** Before getting started, review the following:

- Factoring Polynomials (Section R.5, pp. 49–55)
- Zero-Product Property (Section R.1, p. 13)
- Square Roots (Section R.2, pp. 23–24)
- Complete the Square (Section R.5, p. 56)

Now Work the 'Are You Prepared?' problems on page 101.

**OBJECTIVES 1** Solve a Quadratic Equation by Factoring (p. 93)

- 2 Solve a Quadratic Equation by Completing the Square (p. 95)
- 3 Solve a Quadratic Equation Using the Quadratic Formula (p.96)
- 4 Solve Problems That Can Be Modeled by Quadratic Equations (p. 99)

Quadratic equations are equations such as

$$2x^{2} + x + 8 = 0$$
  

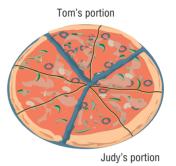
$$3x^{2} - 5x + 6 = 0$$
  

$$x^{2} - 9 = 0$$

97. Sharing the Cost of a Pizza Judy and Tom agree to share the cost of an \$18 pizza based on how much each ate. If Tom

ate  $\frac{2}{2}$  the amount that Judy ate, how much should each pay?

[Hint: Some pizza may be left.]



99. The equation

$$\frac{5}{x+3} + 3 = \frac{8+x}{x+3}$$

has no solution, yet when we go through the process of solving it we obtain x = -3. Write a brief paragraph to explain what causes this to happen.

**100.** Make up an equation that has no solution and give it to a fellow student to solve. Ask the fellow student to write a critique of your equation.

(8)

**3.**  $\{x | x \neq 4\}$ 

### DEFINITION

A quadratic equation is an equation equivalent to one of the form

 $ax^2 + bx + c = 0 \tag{1}$ 

where a, b, and c are real numbers and  $a \neq 0$ .

A quadratic equation written in the form  $ax^2 + bx + c = 0$  is said to be in standard form.

Sometimes, a quadratic equation is called a **second-degree equation**, because the left side is a polynomial of degree 2. We shall discuss three ways of solving quadratic equations: by factoring, by completing the square, and by using the quadratic formula.

# J Solve a Quadratic Equation by Factoring

When a quadratic equation is written in standard form  $ax^2 + bx + c = 0$ , it may be possible to factor the expression on the left side into the product of two first-degree polynomials. Then, by using the Zero-Product Property and setting each factor equal to 0, we can solve the resulting linear equations and obtain the solutions of the quadratic equation.

# EXAMPLE 1 Solving a Quadratic Equation by Factoring

Solve the equation:

(a) 
$$x^2 + 6x = 0$$
 (b)  $2x^2 = x + 3$ 

Solution

(a) The equation is in the standard form specified in equation (1). The left side may be factored as

$$x^{2} + 6x = 0$$
$$x(x + 6) = 0$$
 Factor

Using the Zero-Product Property, set each factor equal to 0 and then solve the resulting first-degree equations.

> x = 0 or x + 6 = 0 Zero-Product Property x = 0 or x = -6 Solve.

The solution set is  $\{0, -6\}$ .

(b) Place the equation  $2x^2 = x + 3$  in standard form by adding -x - 3 to both sides.

$$2x^2 = x + 3$$
  
$$2x^2 - x - 3 = 0$$
 Add  $-x - 3$  to both sides.

The left side may now be factored as

(2x - 3)(x + 1) = 0 Factor.

so that

$$2x - 3 = 0 \quad \text{or} \quad x + 1 = 0 \quad \text{Zero-Product Property}$$
$$x = \frac{3}{2} \qquad x = -1 \quad \text{Solve.}$$
The solution set is  $\left\{-1, \frac{3}{2}\right\}$ .

When the left side factors into two linear equations with the same solution, the quadratic equation is said to have a **repeated solution**. This solution is also called a **root of multiplicity 2**, or a **double root**.

**EXAMPLE 2** 

# Solving a Quadratic Equation by Factoring

Solve the equation:  $9x^2 - 6x + 1 = 0$ 

Solution

This equation is already in standard form, and the left side can be factored.  $9r^2 - 6r + 1 = 0$ 

$$9x - 6x + 1 = 0$$
$$(3x - 1)(3x - 1) = 0$$

so

$$x = \frac{1}{3}$$
 or  $x = \frac{1}{3}$ 

This equation has only the repeated solution  $\frac{1}{3}$ . The solution set is  $\left\{\frac{1}{3}\right\}$ .

Now Work problems 11 and 21

# **The Square Root Method**

Suppose that we wish to solve the quadratic equation

$$c^2 = p \tag{2}$$

ل

where  $p \ge 0$  is a nonnegative number. Proceed as in the earlier examples.

$$\begin{aligned} x^2 - p &= 0 & \text{Put in standard form.} \\ (x - \sqrt{p})(x + \sqrt{p}) &= 0 & \text{Factor (over the real numbers).} \\ x &= \sqrt{p} & \text{or} \quad x &= -\sqrt{p} & \text{Solve.} \end{aligned}$$

We have the following result:

If 
$$x^2 = p$$
 and  $p \ge 0$ , then  $x = \sqrt{p}$  or  $x = -\sqrt{p}$ . (3)

When statement (3) is used, it is called the **Square Root Method.** In statement (3), note that if p > 0 the equation  $x^2 = p$  has two solutions,  $x = \sqrt{p}$  and  $x = -\sqrt{p}$ . We usually abbreviate these solutions as  $x = \pm \sqrt{p}$ , read as "x equals plus or minus the square root of p."

For example, the two solutions of the equation

 $x^2 = 4$ 

 $x = \pm \sqrt{4}$  Use the Square Root Method.

and, since  $\sqrt{4} = 2$ , we have

are

(a)

$$x = \pm 2$$

The solution set is  $\{-2, 2\}$ .

### **EXAMPLE 3**

# Solving a Quadratic Equation Using the Square Root Method

Solve each equation.

(a) 
$$x^2 = 5$$
 (b)  $(x - 2)^2 = 16$ 

Solution

$$x^{2} = 5$$
  
 $x = \pm \sqrt{5}$   
 $x = \sqrt{5}$  or  $x = -\sqrt{5}$   
Use the Square Root Method.

The solution set is  $\{-\sqrt{5}, \sqrt{5}\}$ .

# (b) Use the Square Root Method to get

 $(x-2)^2 = 16$  $x - 2 = \pm \sqrt{16}$  $x - 2 = \pm 4$ x - 2 = 4 or x - 2 = -4x = 6 or x = -2

Use the Square Root Method.

The solution set is  $\{-2, 6\}$ .

Now Work Problem 31

# **2** Solve a Quadratic Equation by Completing the Square

EXAMPLE 4	Solving a Quadratic Equation by Completing the Square		
	Solve by completing the square: $x^2 + 5x + 4 = 0$		
Solution	Always begin this procedure by rearranging the equation so that the constant is on the right side.		
	$x^2 + 5x + 4 = 0$		
	$x^2 + 5x = -4$		
	Since the coefficient of $x^2$ is 1, we can complete the square on the left side by adding		
	$\left(\frac{1}{2}\cdot 5\right)^2 = \frac{25}{4}$ . Of course, in an equation, whatever is added to the left side must also		
	be added to the right side. So add $\frac{25}{4}$ to <i>both</i> sides.		
	$x^{2} + 5x + \frac{25}{4} = -4 + \frac{25}{4}$ Add $\frac{25}{4}$ to both sides.		
	$\left(x+\frac{5}{2}\right)^2=\frac{9}{4}$ Factor.		
	$x + \frac{5}{2} = \pm \sqrt{\frac{9}{4}}$ Use the Square Root Method.		

$$x + \frac{5}{2} = \pm \frac{3}{2}$$
$$x = -\frac{5}{2} \pm \frac{3}{2}$$
$$x = -\frac{5}{2} + \frac{3}{2} = -1 \quad \text{or} \quad x = -\frac{5}{2} - \frac{3}{2} = -4$$

The solution set is  $\{-4, -1\}$ .

### THE SOLUTION OF THE EQUATION IN EXAMPLE 4 ALSO CAN BE OBTAINED BY FACTORING. REWORK EXAMPLE 4 USING THIS TECHNIQUE.

The next example illustrates an equation that cannot be solved by factoring.

#### EXAMPLE 5 Solving a Quadratic Equation by Completing the Square

First, rewrite the equation so that the constant is on the right side.

Solve by completing the square:  $2x^2 - 8x - 5 = 0$ 

**Solution** 

$$2x^2 - 8x - 5 = 0$$
$$2x^2 - 8x = 5$$

Next, divide both sides by 2 so that the coefficient of  $x^2$  is 1. (This enables us to complete the square at the next step.)

 $x^2 - 4x = \frac{5}{2}$ 

Finally, complete the square by adding 4 to both sides.

 $x^{2} - 4x + 4 = \frac{5}{2} + 4$   $(x - 2)^{2} = \frac{13}{2}$   $x - 2 = \pm \sqrt{\frac{13}{2}}$ Use the Square Root Method.  $x - 2 = \pm \frac{\sqrt{26}}{2}$   $\sqrt{\frac{13}{2}} = \frac{\sqrt{13}}{\sqrt{2}} \cdot \frac{\sqrt{2}}{\sqrt{2}} = \frac{\sqrt{26}}{2}$   $x = 2 \pm \frac{\sqrt{26}}{2}$ The solution set is  $\left\{2 - \frac{\sqrt{26}}{2}, 2 + \frac{\sqrt{26}}{2}\right\}$ .

3 Solve a Quadratic Equation Using the Quadratic Formula

We can use the method of completing the square to obtain a general formula for solving any quadratic equation

$$ax^2 + bx + c = 0 \qquad a \neq 0$$

As in Examples 4 and 5, rearrange the terms as

$$ax^2 + bx = -c \quad a > 0$$

Since a > 0, we can divide both sides by a to get

$$x^2 + \frac{b}{a}x = -\frac{c}{a}$$

Now the coefficient of  $x^2$  is 1. To complete the square on the left side, add the square of  $\frac{1}{2}$  of the coefficient of x; that is, add

$$\left(\frac{1}{2} \cdot \frac{b}{a}\right)^2 = \frac{b^2}{4a^2}$$

to both sides. Then

$$x^{2} + \frac{b}{a}x + \frac{b^{2}}{4a^{2}} = \frac{b^{2}}{4a^{2}} - \frac{c}{a}$$

$$\left(x + \frac{b}{2a}\right)^{2} = \frac{b^{2} - 4ac}{4a^{2}} \qquad \frac{b^{2}}{4a^{2}} - \frac{c}{a} = \frac{b^{2}}{4a^{2}} - \frac{4ac}{4a^{2}} = \frac{b^{2} - 4ac}{4a^{2}} \quad (4)$$

Provided that  $b^2 - 4ac \ge 0$ , we can now use the Square Root Method to get

 $x + \frac{b}{2a} = \pm \sqrt{\frac{b^2 - 4ac}{4a^2}}$   $x + \frac{b}{2a} = \frac{\pm \sqrt{b^2 - 4ac}}{2a}$ The square root of a quotient equals the quotient of the square roots. Also,  $\sqrt{4a^2} = 2a$  since a > 0.

NOTE If we wanted an approximation, say rounded to two decimal places, of these solutions, we would use a calculator to get  $\{-0.55, 4.55\}$ .

NOTE There is no loss in generality to assume that a > 0, since if a < 0 we can multiply by -1 to obtain an equivalent equation with a positive leading coefficient.

$$x = -\frac{b}{2a} \pm \frac{\sqrt{b^2 - 4ac}}{2a} \quad \text{Add} - \frac{b}{2a} \text{ to both sides.}$$
$$= \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \quad \text{Combine the quotients on the right}$$

What if  $b^2 - 4ac$  is negative? Then equation (4) states that the left expression (a real number squared) equals the right expression (a negative number). Since this occurrence is impossible for real numbers, we conclude that if  $b^2 - 4ac < 0$  the quadratic equation has no *real* solution. (We discuss quadratic equations for which the quantity  $b^2 - 4ac < 0$  in detail in the next section.)

# THEOREM

# Quadratic Formula

Consider the quadratic equation

 $ax^2 + bx + c = 0 \qquad a \neq 0$ 

If  $b^2 - 4ac < 0$ , this equation has no real solution.

If  $b^2 - 4ac \ge 0$ , the real solution(s) of this equation is (are) given by the **quadratic formula:** 

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \tag{5}$$

The quantity  $b^2 - 4ac$  is called the **discriminant** of the quadratic equation, because its value tells us whether the equation has real solutions. In fact, it also tells us how many solutions to expect.

# **Discriminant of a Quadratic Equation**

For a quadratic equation  $ax^2 + bx + c = 0$ :

- **1.** If  $b^2 4ac > 0$ , there are two unequal real solutions.
- 2. If  $b^2 4ac = 0$ , there is a repeated solution, a root of multiplicity 2.
- 3. If  $b^2 4ac < 0$ , there is no real solution.

When asked to find the real solutions, of a quadratic equation, always evaluate the discriminant first to see if there are any real solutions.

EXAMPLE 6	Solving a Quadratic Equation Using the Quadratic Formula		
	Use the quadratic formula to find the real solutions, if any, of the equation $3x^2 - 5x + 1 = 0$		
Solution	The equation is in standard form, so we compare it to $ax^2 + bx + c = 0$ to find <i>a</i> , <i>b</i> , and <i>c</i> .		
	$3x^2 - 5x + 1 = 0$ $ax^2 + bx + c = 0$ $a = 3, b = -5, c = 1$		

With a = 3, b = -5, and c = 1, evaluate the discriminant  $b^2 - 4ac$ .  $b^2 - 4ac = (-5)^2 - 4(3)(1) = 25 - 12 = 13$ 

Since  $b^2 - 4ac > 0$ , there are two real solutions, which can be found using the quadratic formula.

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} = \frac{-(-5) \pm \sqrt{13}}{2(3)} = \frac{5 \pm \sqrt{13}}{6}$$
  
The solution set is  $\left\{\frac{5 - \sqrt{13}}{6}, \frac{5 + \sqrt{13}}{6}\right\}$ .

# **EXAMPLE 7** Solving a Quadratic Equation Using the Quadratic Formula

Use the quadratic formula to find the real solutions, if any, of the equation

$$\frac{25}{2}x^2 - 30x + 18 = 0$$

**Solution** The equation is given in standard form. However, to simplify the arithmetic, clear the fractions.

 $\frac{25}{2}x^2 - 30x + 18 = 0$   $25x^2 - 60x + 36 = 0$  Clear fractions; multiply by 2.  $ax^2 + bx + c = 0$  Compare to standard form.

With a = 25, b = -60, and c = 36, evaluate the discriminant.

$$b^2 - 4ac = (-60)^2 - 4(25)(36) = 3600 - 3600 = 0$$

The equation has a repeated solution, which is found by using the quadratic formula.

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} = \frac{60 \pm \sqrt{0}}{50} = \frac{60}{50} = \frac{6}{5}$$
  
The solution set is  $\left\{\frac{6}{5}\right\}$ .

EXAMPLE 8	Solving a Quadratic Equation Using the Quadratic Formula		
	Use the quadratic formula to find the real solutions, if any, of the equation		
	$3x^2 + 2 = 4x$		
Solution	The equation, as given, is not in standard form.		
	$3x^2 + 2 = 4x$		
	$3x^2 - 4x + 2 = 0$ Put in standard form.		
	$ax^2 + bx + c = 0$ Compare to standard form.		
	With $a = 3, b = -4$ , and $c = 2$ , we find		
	$b^2 - 4ac = (-4)^2 - 4(3)(2) = 16 - 24 = -8$		
	Since $b^2 - 4ac < 0$ , the equation has no real solution.		
	Now Work problems 45 and 55		

# **EXAMPLE 9** Solving a Quadratic Equation Using the Quadratic Formula

Find the real solutions, if any, of the equation:  $9 + \frac{3}{x} - \frac{2}{x^2} = 0, x \neq 0$ 

**Solution** In its present form, the equation

$$9 + \frac{3}{x} - \frac{2}{x^2} = 0$$

is not a quadratic equation. However, it can be transformed into one by multiplying each side by  $x^2$ . The result is

$$9x^2 + 3x - 2 = 0$$

Although we multiplied each side by  $x^2$ , we know that  $x^2 \neq 0$  (do you see why?), so this quadratic equation is equivalent to the original equation.

Using a = 9, b = 3, and c = -2, the discriminant is

$$b^2 - 4ac = 3^2 - 4(9)(-2) = 9 + 72 = 81$$

Since  $b^2 - 4ac > 0$ , the new equation has two real solutions.

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} = \frac{-3 \pm \sqrt{81}}{2(9)} = \frac{-3 \pm 9}{18}$$
$$x = \frac{-3 \pm 9}{18} = \frac{6}{18} = \frac{1}{3} \text{ or } x = \frac{-3 - 9}{18} = \frac{-12}{18} = -\frac{2}{3}$$

The solution set is  $\left\{-\frac{2}{3}, \frac{1}{3}\right\}$ .

# SUMMARY Procedure for Solving a Quadratic Equation

To solve a quadratic equation, first put it in standard form:

$$ax^2 + bx + c = 0$$

Then:

**STEP 1:** Identify a, b, and c.

**STEP 2:** Evaluate the discriminant,  $b^2 - 4ac$ .

STEP 3: (a) If the discriminant is negative, the equation has no real solution.

- (b) If the discriminant is zero, the equation has one real solution, a repeated root.
- (c) If the discriminant is positive, the equation has two distinct real solutions.

If you can easily spot factors, use the factoring method to solve the equation. Otherwise, use the quadratic formula or the method of completing the square.



# 4 Solve Problems That Can Be Modeled by Quadratic Equations

Many applied problems require the solution of a quadratic equation. Let's look at one that you will probably see again in a slightly different form if you study calculus.

# $\Delta$ **EXAMPLE 10**

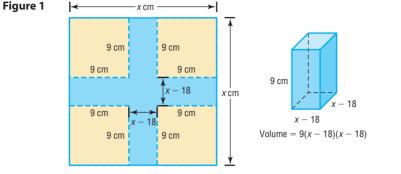
### **Constructing a Box**

From each corner of a square piece of sheet metal, remove a square of side 9 centimeters. Turn up the edges to form an open box. If the box is to hold 144 cubic centimeters (cm<sup>3</sup>), what should be the dimensions of the piece of sheet metal?

### **Solution**

Use Figure 1 as a guide. We have labeled by x the length of a side of the square piece of sheet metal. The box will be of height 9 centimeters, and its square base will measure x - 18 on each side. The volume V (Length × Width × Height) of the box is therefore

$$V = (x - 18)(x - 18) \cdot 9 = 9(x - 18)^2$$



Since the volume of the box is to be 144 cm<sup>3</sup>, we have

$$9(x - 18)^2 = 144$$
 V = 144  
 $(x - 18)^2 = 16$  Divide each side by 9.  
 $x - 18 = \pm 4$  Use the Square Root Method  
 $x = 18 \pm 4$   
 $x = 22$  or  $x = 14$ 

Discard the solution x = 14 (do you see why?) and conclude that the sheet metal should be 22 centimeters by 22 centimeters.

# **Historical Feature**

 $9 \times 4 \times 4 = 144$  cm<sup>3</sup>, as required.

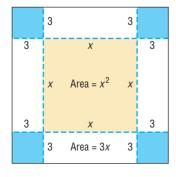
**Check:** If we begin with a piece of sheet metal 22 centimeters by 22 centimeters, cut out a 9 centimeter square from each corner, and fold up the edges, we get a box whose dimensions are 9 by 4 by 4, with volume

Problems using quadratic equations are found in the oldest known mathematical literature. Babylonians and Egyptians were solving such problems before 1800 BC. Euclid solved quadratic equations geometrically in his *Data* (300 BC), and the Hindus and Arabs gave rules for solving any quadratic equation with real roots. Because negative numbers were not freely used before AD 1500, there were several different types of quadratic equations, each with its own

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# **Historical Problems**

**1.** One of al-Khwǎrízmí solutions Solve  $x^2 + 12x = 85$  by drawing the square shown. The area of the four white rectangles and the yellow square is  $x^2 + 12x$ . We then set this expression equal to 85 to get the equation  $x^2 + 12x = 85$ . If we add the four blue



rule. Thomas Harriot (1560–1621) introduced the method of factoring to obtain solutions, and François Viète (1540–1603) introduced a method that is essentially completing the square.

Until modern times it was usual to neglect the negative roots (if there were any), and equations involving square roots of negative quantities were regarded as unsolvable until the 1500s.

squares, we will have a larger square of known area. Complete the solution.

**2.** Viète's method Solve  $x^2 + 12x - 85 = 0$  by letting x = u + z. Then

$$(u + z)^2 + 12(u + z) - 85 = 0$$

$$u^{2} + (2z + 12)u + (z^{2} + 12z - 85) = 0$$

Now select z so that 2z + 12 = 0 and finish the solution.

3. Another method to get the quadratic formula Look at equation (4)

on page 96. Rewrite the right side as  $\left(\frac{\sqrt{b^2 - 4ac}}{2a}\right)^2$  and then subtract it *from* each side. The right side is now 0 and the left side is a difference of two squares. If you factor this difference of two squares, you will easily be able to get the quadratic formula, and, moreover, the quadratic expression is factored, which is sometimes useful.

# **1.2 Assess Your Understanding**

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Factor:  $x^2 5x 6$  (pp. 49–55)
- **2.** Factor:  $2x^2 x 3$  (pp. 49–55)
- 3. The solution set of the equation (x 3)(3x + 5) = 0 is
  - . (p. 13)

# **Concepts and Vocabulary**

- 6. The quantity  $b^2 4ac$  is called the of a quadratic equation. If it is , the equation has no real solution.
- 7. True or False Quadratic equations always have two real solutions.

# **Skill Building**

In Problems 9-28, solve each equation by factoring. 11.  $x^2 - 25 = 0$ 12.  $x^2 - 9 = 0$ 9.  $x^2 - 9x = 0$ 10.  $x^2 + 4x = 0$ **15.**  $2x^2 - 5x - 3 = 0$ 13.  $z^2 + z - 6 = 0$ 14.  $v^2 + 7v + 6 = 0$ 16.  $3x^2 + 5x + 2 = 0$ 17.  $3t^2 - 48 = 0$ **18.**  $2v^2 - 50 = 0$ **19.** x(x - 8) + 12 = 0**20.** x(x + 4) = 1221.  $4x^2 + 9 = 12x$ **22.**  $25x^2 + 16 = 40x$ **23.**  $6(p^2 - 1) = 5p$ **24.**  $2(2u^2 - 4u) + 3 = 0$ **27.**  $\frac{4(x-2)}{x-3} + \frac{3}{x} = \frac{-3}{x(x-3)}$  **28.**  $\frac{5}{x+4} = 4 + \frac{3}{x-2}$ **25.**  $6x - 5 = \frac{6}{x}$  **26.**  $x + \frac{12}{x} = 7$ 

In Problems 29–34, solve each equation by the Square Root Method. **29.**  $x^2 = 25$ **30.**  $x^2 = 36$ 31.  $(x - 1)^2 = 4$ **32.**  $(x + 2)^2 = 1$ **34.**  $(3z - 2)^2 = 4$ **33.**  $(2y + 3)^2 = 9$ 

In Problems 35–40, solve each equation by completing the square.

**37.**  $x^2 - \frac{1}{2}x - \frac{3}{16} = 0$ **35.**  $x^2 + 4x = 21$ **36.**  $x^2 - 6x = 13$ **39.**  $3x^2 + x - \frac{1}{2} = 0$ **38.**  $x^2 + \frac{2}{3}x - \frac{1}{3} = 0$ **40.**  $2x^2 - 3x - 1 = 0$ 

In Problems 41–64, find the real solutions, if any, of each equation. Use the quadratic formula.

**41.**  $x^2 - 4x + 2 = 0$ **42.**  $x^2 + 4x + 2 = 0$ **43.**  $x^2 - 4x - 1 = 0$ 45.  $2x^2 - 5x + 3 = 0$ **44.**  $x^2 + 6x + 1 = 0$ **46.**  $2x^2 + 5x + 3 = 0$ **47.**  $4v^2 - v + 2 = 0$ **48.**  $4t^2 + t + 1 = 0$ **49.**  $4x^2 = 1 - 2x$ 50.  $2x^2 = 1 - 2x$ 51.  $4x^2 = 9x$ 52.  $5x = 4x^2$ **55.**  $\frac{3}{4}x^2 - \frac{1}{4}x - \frac{1}{2} = 0$ 53.  $9t^2 - 6t + 1 = 0$ 54.  $4u^2 - 6u + 9 = 0$ 

- 4. True or False  $\sqrt{x^2} = |x|$ . (pp. 23–24)
- 5. Complete the square of  $x^2 + 5x$ . Factor the new expression. (p. 56)
- 8. True or False If the discriminant of a quadratic equation is positive, then the equation has two solutions that are negatives of one another.

**56.**  $\frac{2}{3}x^2 - x - 3 = 0$ **57.**  $\frac{5}{3}x^2 - x = \frac{1}{3}$ **58.**  $\frac{3}{5}x^2 - x = \frac{1}{5}$ **59.** 2x(x+2) = 3**60.** 3x(x+2) = 1**61.**  $4 - \frac{1}{x} - \frac{2}{x^2} = 0$ **62.**  $4 + \frac{1}{x} - \frac{1}{x^2} = 0$ **63.**  $\frac{3x}{x-2} + \frac{1}{x} = 4$ **64.**  $\frac{2x}{x-3} + \frac{1}{x} = 4$ 

In Problems 65–70, find the real solutions, if any, of each equation. Use the quadratic formula and a calculator. Express any solutions rounded to two decimal places.

<b>65.</b> $x^2 - 4.1x + 2.2 = 0$	<b>66.</b> $x^2 + 3.9x + 1.8 = 0$	<b>67.</b> $x^2 + \sqrt{3}x - 3 = 0$
<b>68.</b> $x^2 + \sqrt{2}x - 2 = 0$	<b>69.</b> $\pi x^2 - x - \pi = 0$	<b>70.</b> $\pi x^2 + \pi x - 2 = 0$

In Problems 71–76, use the discriminant to determine whether each quadratic equation has two unequal real solutions, a repeated real solution, or no real solution, without solving the equation.

<b>71.</b> $2x^2 - 6x + 7 = 0$	<b>72.</b> $x^2 + 4x + 7 = 0$	<b>73.</b> $9x^2 - 30x + 25 = 0$
<b>74.</b> $25x^2 - 20x + 4 = 0$	<b>75.</b> $3x^2 + 5x - 8 = 0$	<b>76.</b> $2x^2 - 3x - 7 = 0$

# **Mixed Practice**

In Problems 77–90, find the real solutions, if any, of each equation. Use any method. 77.  $x^2 - 5 = 0$ 78.  $x^2 - 6 = 0$ 79.  $16x^2 - 8x + 1 = 0$ 80.  $9x^2 - 12x + 4 = 0$ 81.  $10x^2 - 19x - 15 = 0$ 82.  $6x^2 + 7x - 20 = 0$ 83.  $2 + z = 6z^2$ 84.  $2 = y + 6y^2$ 85.  $x^2 + \sqrt{2}x = \frac{1}{2}$ 86.  $\frac{1}{2}x^2 = \sqrt{2}x + 1$ 87.  $x^2 + x = 4$ 88.  $x^2 + x = 1$ 89.  $\frac{x}{x-2} + \frac{2}{x+1} = \frac{7x+1}{x^2-x-2}$ 90.  $\frac{3x}{x+2} + \frac{1}{x-1} = \frac{4-7x}{x^2+x-2}$ 

# **Applications and Extensions**

- 91. Pythagorean Theorem How many right triangles have a hypotenuse that measures 2x + 3 meters and legs that measure 2x 5 meters and x + 7 meters? What are the dimensions of the triangle(s)?
- **92.** Pythagorean Theorem How many right triangles have a hypotenuse that measures 4x + 5 inches and legs that measure 3x + 13 inches and x inches? What are the dimensions of the triangle(s)?
- **93.** Dimensions of a Window The area of the opening of a rectangular window is to be 143 square feet. If the length is to be 2 feet more than the width, what are the dimensions?
- **94.** Dimensions of a Window The area of a rectangular window is to be 306 square centimeters. If the length exceeds the width by 1 centimeter, what are the dimensions?
- **95. Geometry** Find the dimensions of a rectangle whose perimeter is 26 meters and whose area is 40 square meters.
- **96. Watering a Field** An adjustable water sprinkler that sprays water in a circular pattern is placed at the center of a square field whose area is 1250 square feet (see the figure). What is



the shortest radius setting that can be used if the field is to be completely enclosed within the circle?

- **97.** Constructing a Box An open box is to be constructed from a square piece of sheet metal by removing a square of side 1 foot from each corner and turning up the edges. If the box is to hold 4 cubic feet, what should be the dimensions of the sheet metal?
  - **98.** Constructing a Box Rework Problem 97 if the piece of sheet metal is a rectangle whose length is twice its width.
  - **99. Physics** A ball is thrown vertically upward from the top of a building 96 feet tall with an initial velocity of

80 feet per second. The distance s (in feet) of the ball from the ground after t seconds is  $s = 96 + 80t - 16t^2$ .

- (a) After how many seconds does the ball strike the ground?
- (b) After how many seconds will the ball pass the top of the building on its way down?
- **100. Physics** An object is propelled vertically upward with an initial velocity of 20 meters per second. The distance *s* (in meters) of the object from the ground after *t* seconds is  $s = -4.9t^2 + 20t$ .
  - (a) When will the object be 15 meters above the ground?
  - (b) When will it strike the ground?
  - (c) Will the object reach a height of 100 meters?

101. Reducing the Size of a Candy Bar A jumbo chocolate bar with a rectangular shape measures 12 centimeters in length, 7 centimeters in width, and 3 centimeters in thickness. Due to escalating costs of cocoa, management decides to reduce the volume of the bar by 10%. To accomplish this reduction, management decides that the new bar should have the same 3 centimeter thickness, but the length and width of each should be reduced an equal number of centimeters. What should be the dimensions of the new candy bar?

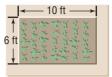


- **102.** Reducing the Size of a Candy Bar Rework Problem 101 if the reduction is to be 20%.
- **103.** Constructing a Border around a Pool A circular pool measures 10 feet across. One cubic yard of concrete is to be used to create a circular border of uniform width around the pool. If the border is to have a depth of 3 inches, how wide will the border be? (1 cubic yard = 27 cubic feet) See the illustration.



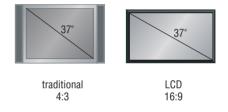
- **104.** Constructing a Border around a Pool Rework Problem 103 if the depth of the border is 4 inches.
- **105.** Constructing a Border around a Garden A landscaper, who just completed a rectangular flower garden measuring 6 feet by 10 feet, orders 1 cubic yard of premixed cement, all of which is to be used to create a border of uniform width around the garden. If the border is to have a depth

of 3 inches, how wide will the border be? (1 cubic yard = 27 cubic feet)



- **106.** Dimensions of a Patio A contractor orders 8 cubic yards of premixed cement, all of which is to be used to pour a patio that will be 4 inches thick. If the length of the patio is specified to be twice the width, what will be the patio dimensions? (1 cubic yard = 27 cubic feet)
- **107. Comparing TVs** The screen size of a television is determined by the length of the diagonal of the rectangular screen. Traditional TVs come in a 4 : 3 format, meaning the ratio of the length to the width of the rectangular screen is 4 to 3. What is the area of a 37-inch traditional TV screen? What is the area of a 37-inch LCD TV whose screen is in a 16 : 9 format? Which screen is larger?

[**Hint:** If x is the length of a 4 : 3 format screen, then  $\frac{3}{4}x$  is the width.]



- **108.** Comparing TVs Refer to Problem 107. Find the screen area of a traditional 50-inch TV and compare it with a 50-inch Plasma TV whose screen is in a 16 : 9 format. Which screen is larger?
- **109.** The sum of the consecutive integers 1, 2, 3, ..., *n* is given by the formula  $\frac{1}{2}n(n + 1)$ . How many consecutive integers, starting with 1, must be added to get a sum of 666?
- **110. Geometry** If a polygon of *n* sides has  $\frac{1}{2}n(n-3)$  diagonals, how many sides will a polygon with 65 diagonals have? Is there a polygon with 80 diagonals?
- 111. Show that the sum of the roots of a quadratic equation is  $-\frac{b}{a}$ .
- **112.** Show that the product of the roots of a quadratic equation  $\operatorname{is} \frac{c}{a}$ .
- **113.** Find k such that the equation  $kx^2 + x + k = 0$  has a repeated real solution.
- **114.** Find k such that the equation  $x^2 kx + 4 = 0$  has a repeated real solution.
- **115.** Show that the real solutions of the equation  $ax^2 + bx + c = 0$  are the negatives of the real solutions of the equation  $ax^2 bx + c = 0$ . Assume that  $b^2 4ac \ge 0$ .
- **116.** Show that the real solutions of the equation  $ax^2 + bx + c = 0$  are the reciprocals of the real solutions of the equation  $cx^2 + bx + a = 0$ . Assume that  $b^2 4ac \ge 0$ .

#### 104 CHAPTER 1 Equations and Inequalities

# **Explaining Concepts: Discussion and Writing**

**117.** Which of the following pairs of equations are equivalent? Explain.

(a) 
$$x^2 = 9$$
;  $x = 3$  (b)  $x = \sqrt{9}$ ;  $x = 3$ 

c) 
$$(x-1)(x-2) = (x-1)^2$$
;  $x-2 = x-1$ 

- **118.** Describe three ways that you might solve a quadratic equation. State your preferred method; explain why you chose it.
- 119. Explain the benefits of evaluating the discriminant of a quadratic equation before attempting to solve it.

# 'Are You Prepared?' Answers

**1.** (x-6)(x+1) **2.** (2x-3)(x+1) **3.**  $\left\{-\frac{5}{3},3\right\}$ 

- 120. Create three quadratic equations: one having two distinct solutions, one having no real solution, and one having exactly one real solution.
- **121.** The word *quadratic* seems to imply four (*quad*), yet a quadratic equation is an equation that involves a polynomial of degree 2. Investigate the origin of the term *quadratic* as it is used in the expression quadratic equation. Write a brief essay on your findings.

4. True 5. 
$$x^2 + 5x + \frac{25}{4} = \left(x + \frac{5}{2}\right)^2$$

# **1.3 Complex Numbers; Quadratic Equations** in the Complex Number System\*

**PREPARING FOR THIS SECTION** Before getting started, review the following:

- Classification of Numbers (Section R.1, pp. 4–5)
- Rationalizing Denominators (Section R.8, p. 45)

Now Work the 'Are You Prepared?' problems on page 111.

**OBJECTIVES 1** Add, Subtract, Multiply, and Divide Complex Numbers (p. 105)

2 Solve Quadratic Equations in the Complex Number System (p. 109)

# **Complex Numbers**

One property of a real number is that its square is nonnegative. For example, there is no real number x for which

$$x^2 = -1$$

To remedy this situation, we introduce a new number called the *imaginary unit*.

### DEFINITION

The **imaginary unit**, which we denote by i, is the number whose square is -1. That is,

 $i^2 = -1$ 

This should not surprise you. If our universe were to consist only of integers, there would be no number x for which 2x = 1. This unfortunate circumstance was remedied by introducing numbers such as  $\frac{1}{2}$  and  $\frac{2}{3}$ , the *rational numbers*. If our universe were to consist only of rational numbers, there would be no x whose square equals 2. That is, there would be no number x for which  $x^2 = 2$ . To remedy this, we introduced numbers such as  $\sqrt{2}$  and  $\sqrt[3]{5}$ , the *irrational numbers*. The *real numbers*, you will recall, consist of the rational numbers and the irrational numbers. Now, if our universe were to consist only of real numbers, then there would be no number x whose square is -1. To remedy this, we introduce a number *i*, whose square is -1.

\*This section may be omitted without any loss of continuity.

In the progression outlined, each time we encountered a situation that was unsuitable, we introduced a new number system to remedy this situation. The number system that results from introducing the number i is called the **complex number system**.

### DEFINITION

**Complex numbers** are numbers of the form a + bi, where a and b are real numbers. The real number a is called the **real part** of the number a + bi; the real number b is called the **imaginary part** of a + bi; and i is the imaginary unit, so  $i^2 = -1$ .

For example, the complex number -5 + 6i has the real part -5 and the imaginary part 6.

When a complex number is written in the form a + bi, where a and b are real numbers, we say it is in **standard form.** However, if the imaginary part of a complex number is negative, such as in the complex number 3 + (-2)i, we agree to write it instead in the form 3 - 2i.

Also, the complex number a + 0i is usually written merely as a. This serves to remind us that the real numbers are a subset of the complex numbers. The complex number 0 + bi is usually written as bi. Sometimes the complex number bi is called a **pure imaginary number**.

# J Add, Subtract, Multiply, and Divide Complex Numbers

Equality, addition, subtraction, and multiplication of complex numbers are defined so as to preserve the familiar rules of algebra for real numbers. Two complex numbers are equal if and only if their real parts are equal and their imaginary parts are equal. That is,

```
Equality of Complex Numbers
```

a + bi = c + di if and only if a = c and b = d

Two complex numbers are added by forming the complex number whose real part is the sum of the real parts and whose imaginary part is the sum of the imaginary parts. That is,

(1)

### **Sum of Complex Numbers**

$$(a + bi) + (c + di) = (a + c) + (b + d)i$$
 (2)

To subtract two complex numbers, use this rule:

### **Difference of Complex Numbers**

(a + bi) - (c + di) = (a - c) + (b - d)i(3)

EXAMPLE 1	Adding and Subtracting Complex Numbers
	(a) $(3 + 5i) + (-2 + 3i) = [3 + (-2)] + (5 + 3)i = 1 + 8i$
	(b) $(6 + 4i) - (3 + 6i) = (6 - 3) + (4 - 6)i = 3 + (-2)i = 3 - 2i$

Products of complex numbers are calculated as illustrated in Example 2.



$$(5+3i) \cdot (2+7i) = 5 \cdot (2+7i) + 3i(2+7i) = 10 + 35i + 6i + 21i^{2}$$

$$\uparrow$$
Distributive Property
$$= 10 + 41i + 21(-1)$$

$$\uparrow$$

$$i^{2} = -1$$

$$= -11 + 41i$$

Based on the procedure of Example 2, the **product** of two complex numbers is defined as follows:

**Product of Complex Numbers** 

$$(a + bi) \cdot (c + di) = (ac - bd) + (ad + bc)i$$
 (4)

Do not bother to memorize formula (4). Instead, whenever it is necessary to multiply two complex numbers, follow the usual rules for multiplying two binomials, as in Example 2, remembering that  $i^2 = -1$ . For example,

 $(2i)(2i) = 4i^2 = -4$  $(2 + i)(1 - i) = 2 - 2i + i - i^2 = 3 - i$ Now Work problem 19

Algebraic properties for addition and multiplication, such as the commutative, associative, and distributive properties, hold for complex numbers. The property that every nonzero complex number has a multiplicative inverse, or reciprocal, requires a closer look.

**DEFINITION** If z = a + bi is a complex number, then its **conjugate**, denoted by  $\overline{z}$ , is defined as  $\overline{z} = \overline{a + bi} = a - bi$ 

For example,  $\overline{2 + 3i} = 2 - 3i$  and  $\overline{-6 - 2i} = -6 + 2i$ .

EXAMPLE 3	Multiplying a Complex Number by Its Conjugate		
	Find the product of the complex number $z = 3 + 4i$ and its conjugate $\overline{z}$ .		
Solution	Since $\overline{z} = 3 - 4i$ , we have		
	$z\overline{z} = (3+4i)(3-4i) = 9 - 12i + 12i - 16i^2 = 9 + 16 = 25$		
	The result obtained in Example 3 has an important generalization.		
THEOREM	The product of a complex number and its conjugate is a nonnegative real number. That is, if $z = a + bi$ , then		
	$z\overline{z} = a^2 + b^2 $ (5)		

**Proof** If z = a + bi, then

$$z\overline{z} = (a + bi)(a - bi) = a^2 - (bi)^2 = a^2 - b^2i^2 = a^2 + b^2$$

To express the reciprocal of a nonzero complex number z in standard form,

multiply the numerator and denominator of  $\frac{1}{z}$  by  $\overline{z}$ . That is, if z = a + bi is a nonzero complex number, then

EXAMPLE 4	Writing the Reciprocal of a Complex Number in Standard Form
	Write $\frac{1}{3+4i}$ in standard form $a + bi$ ; that is, find the reciprocal of $3 + 4i$ .
Solution	The idea is to multiply the numerator and denominator by the conjugate of $3 + 4i$ , that is, by the complex number $3 - 4i$ . The result is
	$\frac{1}{3+4i} = \frac{1}{3+4i} \cdot \frac{3-4i}{3-4i} = \frac{3-4i}{9+16} = \frac{3}{25} - \frac{4}{25}i$

To express the quotient of two complex numbers in standard form, multiply the numerator and denominator of the quotient by the conjugate of the denominator.

EXAMPLE 5	Writing the Quotient of Two Complex Numbers in Standard Form
	Write each of the following in standard form.
	(a) $\frac{1+4i}{5-12i}$ (b) $\frac{2-3i}{4-3i}$
Solution	(a) $\frac{1+4i}{5-12i} = \frac{1+4i}{5-12i} \cdot \frac{5+12i}{5+12i} = \frac{5+12i+20i+48i^2}{25+144}$
	$=\frac{-43+32i}{169}=-\frac{43}{169}+\frac{32}{169}i$
	(b) $\frac{2-3i}{4-3i} = \frac{2-3i}{4-3i} \cdot \frac{4+3i}{4+3i} = \frac{8+6i-12i-9i^2}{16+9}$
	$=\frac{17-6i}{25}=\frac{17}{25}-\frac{6}{25}i$

Now Work problem 27

EXAMPLE 6	Writing Other Expressions in Standard Form		
	If $z = 2 - 3i$ form.	and $w = 5 + 2i$ , write each of the	following expressions in standard
	(a) $\frac{z}{w}$	(b) $\overline{z+w}$	(c) $z + \overline{z}$

**Solution** 

(a) 
$$\frac{z}{w} = \frac{z \cdot \overline{w}}{w \cdot \overline{w}} = \frac{(2 - 3i)(5 - 2i)}{(5 + 2i)(5 - 2i)} = \frac{10 - 4i - 15i + 6i^2}{25 + 4}$$
  
$$= \frac{4 - 19i}{29} = \frac{4}{29} - \frac{19}{29}i$$
  
(b)  $\overline{z + w} = \overline{(2 - 3i) + (5 + 2i)} = \overline{7 - i} = 7 + i$   
(c)  $z + \overline{z} = (2 - 3i) + (2 + 3i) = 4$ 

The conjugate of a complex number has certain general properties that we shall find useful later.

For a real number a = a + 0i, the conjugate is  $\overline{a} = \overline{a + 0i} = a - 0i = a$ . That is,

### **THEOREM** The conjugate of a real number is the real number itself.

Other properties of the conjugate that are direct consequences of the definition are given next. In each statement, z and w represent complex numbers.

# THEOREM

The conjugate of the conjugate of a complex number is the complex number itself.

$$(\overline{\overline{z}}) = z$$

The conjugate of the sum of two complex numbers equals the sum of their conjugates.

$$\overline{z+w} = \overline{z} + \overline{w} \tag{7}$$

The conjugate of the product of two complex numbers equals the product of their conjugates.

 $\overline{z \cdot w} = \overline{z} \cdot \overline{w}$ 

(8)

(6)

We leave the proofs of equations (6), (7), and (8) as exercises.

# Powers of *i*

The **powers of** *i* follow a pattern that is useful to know.

$i^1 = i$	$i^5 = i^4 \cdot i = 1 \cdot i = i$
$i^2 = -1$	$i^6 = i^4 \cdot i^2 = -1$
$i^3 = i^2 \cdot i = -1 \cdot i = -i$	$i^7 = i^4 \cdot i^3 = -i$
$i^4 = i^2 \cdot i^2 = (-1)(-1) = 1$	$i^8 = i^4 \cdot i^4 = 1$

And so on. The powers of *i* repeat with every fourth power.

EXAMPLE 7 Evaluatin

- (a)  $i^{27} = i^{24} \cdot i^3 = (i^4)^6 \cdot i^3 = 1^6 \cdot i^3 = -i$
- (b)  $i^{101} = i^{100} \cdot i^1 = (i^4)^{25} \cdot i = 1^{25} \cdot i = i$

# **EXAMPLE 8** Writing the Power of a Complex Number in Standard Form

Write  $(2 + i)^3$  in standard form.

# Solution

Use the special product formula for  $(x + a)^3$ .

$$(x + a)^3 = x^3 + 3ax^2 + 3a^2x + a^3$$

**NOTE** Another way to find  $(2 + i)^3$  is to multiply out  $(2 + i)^2 (2 + i)$ .

Using this special product formula,

$$(2 + i)^3 = 2^3 + 3 \cdot i \cdot 2^2 + 3 \cdot i^2 \cdot 2 + i^3$$
  
= 8 + 12i + 6(-1) + (-i)  
= 2 + 11i.

Now Work problem 41

# 2 Solve Quadratic Equations in the Complex Number System

Quadratic equations with a negative discriminant have no real number solution. However, if we extend our number system to allow complex numbers, quadratic equations will always have a solution. Since the solution to a quadratic equation involves the square root of the discriminant, we begin with a discussion of square roots of negative numbers.

# DEFINITION

WARNING In writing  $\sqrt{-N} = \sqrt{N}i$ be sure to place *i* outside the  $\sqrt{-N}$ 

symbol.

If N is a positive real number, we define the **principal square root of** -N, denoted by  $\sqrt{-N}$ , as

 $\sqrt{-N} = \sqrt{N}i$ 

J

where *i* is the imaginary unit and  $i^2 = -1$ .

# **EXAMPLE 9** Evaluating the Square Root of a Negative Number (a) $\sqrt{-1} = \sqrt{1}i = i$

(a)  $\sqrt{-4} = \sqrt{4i} = 2i$ (b)  $\sqrt{-4} = \sqrt{4i} = 2i$ (c)  $\sqrt{-8} = \sqrt{8i} = 2\sqrt{2}i$ 

EXAMPLE 10	Solving Equations		
	Solve each equation in the complex number system.		
	(a) $x^2 = 4$ (b) $x^2 = -9$		
Solution	(a) $x^2 = 4$ $x = \pm \sqrt{4} = \pm 2$		
	The equation has two solutions, $-2$ and 2. The solution set is $\{-2, 2\}$ .		
	(b) $x^2 = -9$		
	$x = \pm \sqrt{-9} = \pm \sqrt{9}i = \pm 3i$		
	The equation has two solutions, $-3i$ and $3i$ . The solution set is $\{-3i, 3i\}$ .	-	

Now Work problems 49 and 53

**WARNING** When working with square roots of negative numbers, do not set the square root of a product equal to the product of the square roots (which can be done with positive numbers). To see why, look at this calculation: We know that  $\sqrt{100} = 10$ . However, it is also true that 100 = (-25)(-4), so

$$10 = \sqrt{100} = \sqrt{(-25)(-4)} \neq \sqrt{-25} \sqrt{-4} = (\sqrt{25}i)(\sqrt{4}i) = (5i)(2i) = 10i^2 = -10$$

$$\uparrow$$
Here is the error.

Because we have defined the square root of a negative number, we can now restate the quadratic formula without restriction.

### THEOREM Quadratic Formula

In the complex number system, the solutions of the quadratic equation  $ax^2 + bx + c = 0$ , where a, b, and c are real numbers and  $a \neq 0$ , are given by the formula

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \tag{9}$$

# **EXAMPLE 11** Solving a Quadratic Equation in the Complex Number System

Solve the equation  $x^2 - 4x + 8 = 0$  in the complex number system.

Solution

Here a = 1, b = -4, c = 8, and  $b^2 - 4ac = 16 - 4(1)(8) = -16$ . Using equation (9), we find that

$$x = \frac{-(-4) \pm \sqrt{-16}}{2(1)} = \frac{4 \pm \sqrt{16}i}{2} = \frac{4 \pm 4i}{2} = 2 \pm 2i$$

The equation has two solutions 2 - 2i and 2 + 2i. The solution set is  $\{2 - 2i, 2 + 2i\}$ .

Check: 2 + 2i:  $(2 + 2i)^2 - 4(2 + 2i) + 8 = 4 + 8i + 4i^2 - 8 - 8i + 8i = 4 - 4 = 0$ 2 - 2i:  $(2 - 2i)^2 - 4(2 - 2i) + 8 = 4 - 8i + 4i^2 - 8 + 8i + 8i = 4 - 4 = 0$ 

Now Work problem 59

The discriminant  $b^2 - 4ac$  of a quadratic equation still serves as a way to determine the character of the solutions.

### **Character of the Solutions of a Quadratic Equation**

In the complex number system, consider a quadratic equation  $ax^2 + bx + c = 0$  with real coefficients.

- 1. If  $b^2 4ac > 0$ , the equation has two unequal real solutions.
- 2. If  $b^2 4ac = 0$ , the equation has a repeated real solution, a double root.
- 3. If  $b^2 4ac < 0$ , the equation has two complex solutions that are not real. The solutions are conjugates of each other.

The third conclusion in the display is a consequence of the fact that if  $b^2 - 4ac = -N < 0$  then, by the quadratic formula, the solutions are

$$x = \frac{-b + \sqrt{b^2 - 4ac}}{2a} = \frac{-b + \sqrt{-N}}{2a} = \frac{-b + \sqrt{N}i}{2a} = \frac{-b}{2a} + \frac{\sqrt{N}}{2a}i$$

and

$$x = \frac{-b - \sqrt{b^2 - 4ac}}{2a} = \frac{-b - \sqrt{-N}}{2a} = \frac{-b - \sqrt{N}i}{2a} = \frac{-b}{2a} - \frac{\sqrt{N}}{2a}$$

which are conjugates of each other.

# **EXAMPLE 12** Determining the Character of the Solutions of a Quadratic Equation

Without solving, determine the character of the solutions of each equation.

(a)  $3x^2 + 4x + 5 = 0$  (b)  $2x^2 + 4x + 1 = 0$  (c)  $9x^2 - 6x + 1 = 0$ 

Solution

- (a) Here a = 3, b = 4, and c = 5, so  $b^2 4ac = 16 4(3)(5) = -44$ . The solutions are two complex numbers that are not real and are conjugates of each other.
  - (b) Here a = 2, b = 4, and c = 1, so  $b^2 4ac = 16 8 = 8$ . The solutions are two unequal real numbers.
  - (c) Here a = 9, b = -6, and c = 1, so  $b^2 4ac = 36 4(9)(1) = 0$ . The solution is a repeated real number, that is, a double root.

Now Work Problem 73

# 1.3 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

**1.** Name the integers and the rational numbers in the set  $\begin{bmatrix} 6 \\ 6 \end{bmatrix}$  (1.15)

$$\left\{-3, 0, \sqrt{2}, \frac{6}{5}, \pi\right\}$$
. (pp. 4–5)

**2.** *True or False* Rational numbers and irrational numbers are in the set of real numbers. (pp. 4–5)

3. Rationalize the denominator of  $\frac{3}{2 + \sqrt{3}}$ . (p. 45)

6. True or False The conjugate of 2 + 5i is -2 - 5i.

7. *True or False* All real numbers are complex numbers.

8. True or False If 2 - 3i is a solution of a quadratic equation

with real coefficients, then -2 + 3i is also a solution.

# **Concepts and Vocabulary**

4. In the complex number 5 + 2i, the number 5 is called the \_\_\_\_\_\_ part; the number 2 is called the \_\_\_\_\_\_.

5. The equation  $x^2 = -4$  has the solution set

# **Skill Building**

In Problems 9–46, write each expression in the standard form a + bi.

9. (2-3i) + (6+8i)**10.** (4 + 5i) + (-8 + 2i) **11.** (-3 + 2i) - (4 - 4i)**12.** (3 - 4i) - (-3 - 4i)**14.** (-8 + 4i) - (2 - 2i) **15.** 3(2 - 6i)**13.** (2-5i) - (8+6i)16. -4(2 + 8i)**19.** (3 - 4i)(2 + i)**17.** 2i(2 - 3i)**18.** 3i(-3 + 4i)**20.** (5 + 3i)(2 - i)**23.**  $\frac{10}{3-4i}$ **24.**  $\frac{13}{5-12i}$ **21.** (-6 + i)(-6 - i)**22.** (-3 + i)(3 + i)**27.**  $\frac{6-i}{1+i}$ **28.**  $\frac{2+3i}{1-i}$ **25.**  $\frac{2+i}{i}$ **26.**  $\frac{2-i}{-2i}$ **29.**  $\left(\frac{1}{2} + \frac{\sqrt{3}}{2}i\right)^2$ **30.**  $\left(\frac{\sqrt{3}}{2} - \frac{1}{2}i\right)^2$ **31.**  $(1 + i)^2$ **32.**  $(1 - i)^2$ 

**33.**  $i^{23}$  **34.**  $i^{14}$  **35.**  $i^{-15}$  **36.**  $i^{-23}$  **37.**  $i^6 - 5$ 
**38.**  $4 + i^3$  **39.**  $6i^3 - 4i^5$  **40.**  $4i^3 - 2i^2 + 1$  **41.**  $(1 + i)^3$  **42.**  $(3i)^4 + 1$ 

**43.**  $i^7(1+i^2)$  **44.**  $2i^4(1+i^2)$  **45.**  $i^6 + i^4 + i^2 + 1$  **46.**  $i^7 + i^5 + i^3 + i$ 

In Problems 47–52, perform the indicated operations and express your answer in the form a + bi.

47. 
$$\sqrt{-4}$$
 48.  $\sqrt{-9}$ 
 49.  $\sqrt{-25}$ 

 50.  $\sqrt{-64}$ 
 51.  $\sqrt{(3+4i)(4i-3)}$ 
 52.  $\sqrt{(4+3i)(3i-4)}$ 

In Problems 53–72, solve each equation in the complex number system.

<b>53.</b> $x^2 + 4 = 0$	<b>54.</b> $x^2 - 4 = 0$	<b>55.</b> $x^2 - 16 = 0$	<b>56.</b> $x^2 + 25 = 0$
<b>57.</b> $x^2 - 6x + 13 = 0$	<b>58.</b> $x^2 + 4x + 8 = 0$	<b>59.</b> $x^2 - 6x + 10 = 0$	<b>60.</b> $x^2 - 2x + 5 = 0$
<b>61.</b> $8x^2 - 4x + 1 = 0$	<b>62.</b> $10x^2 + 6x + 1 = 0$	<b>63.</b> $5x^2 + 1 = 2x$	<b>64.</b> $13x^2 + 1 = 6x$
<b>65.</b> $x^2 + x + 1 = 0$	<b>66.</b> $x^2 - x + 1 = 0$	<b>67.</b> $x^3 - 8 = 0$	<b>68.</b> $x^3 + 27 = 0$
<b>69.</b> $x^4 = 16$	<b>70.</b> $x^4 = 1$	<b>71.</b> $x^4 + 13x^2 + 36 = 0$	<b>72.</b> $x^4 + 3x^2 - 4 = 0$

In Problems 73–78, without solving, determine the character of the solutions of each equation in the complex number system.

- **73.**  $3x^2 3x + 4 = 0$ **74.**  $2x^2 4x + 1 = 0$ **75.**  $2x^2 + 3x = 4$ **76.**  $x^2 + 6 = 2x$ **77.**  $9x^2 12x + 4 = 0$ **78.**  $4x^2 + 12x + 9 = 0$ 
  - **79.** 2 + 3i is a solution of a quadratic equation with real coefficients. Find the other solution.

**80.** 4 - i is a solution of a quadratic equation with real coefficients. Find the other solution.

*In Problems 81–84, z* = 3 – 4*i and w* = 8 + 3*i. Write each expression in the standard form a* + *bi.* **81.**  $z + \overline{z}$  **82.**  $w - \overline{w}$  **83.**  $z\overline{z}$  **84.**  $\overline{z - w}$ 

# **Applications and Extensions**

- **85. Electrical Circuits** The impedance Z, in ohms, of a circuit element is defined as the ratio of the phasor voltage V, in volts, across the element to the phasor current I, in amperes, through the elements. That is,  $Z = \frac{V}{I}$ . If the voltage across a circuit element is 18 + i volts and the current through the element is 3 4i amperes, determine the impedance.
- 86. Parallel Circuits In an ac circuit with two parallel pathways, the total impedance Z, in ohms, satisfies the formula  $\frac{1}{Z} = \frac{1}{Z_1} + \frac{1}{Z_2}$ , where  $Z_1$  is the impedance of the first pathway

# **Explaining Concepts: Discussion and Writing**

- **91.** Explain to a friend how you would add two complex numbers and how you would multiply two complex numbers. Explain any differences in the two explanations.
- **92.** Write a brief paragraph that compares the method used to rationalize the denominator of a radical expression and the method used to write the quotient of two complex numbers in standard form.
- **93.** Use an Internet search engine to investigate the origins of complex numbers. Write a paragraph describing what you find and present it to the class.

# 'Are You Prepared?' Answers

**1.** Integers:  $\{-3, 0\}$ ; rational numbers:  $\{-3, 0, \frac{6}{5}\}$ 

and  $Z_2$  is the impedance of the second pathway. Determine the total impedance if the impedances of the two pathways are  $Z_1 = 2 + i$  ohms and  $Z_2 = 4 - 3i$  ohms.

- 87. Use z = a + bi to show that  $z + \overline{z} = 2a$  and  $z \overline{z} = 2bi$ .
- **88.** Use z = a + bi to show that  $\overline{\overline{z}} = z$ .
- 89. Use z = a + bi and w = c + di to show that  $\overline{z + w} = \overline{z} + \overline{w}$ .
- **90.** Use z = a + bi and w = c + di to show that  $\overline{z \cdot w} = \overline{z} \cdot \overline{w}$ .
- **94.** Explain how the method of multiplying two complex numbers is related to multiplying two binomials.
- **95. What Went Wrong?** A student multiplied  $\sqrt{-9}$  and  $\sqrt{-9}$  as follows:

$$\sqrt{-9} \cdot \sqrt{-9} = \sqrt{(-9)(-9)}$$
$$= \sqrt{81}$$
$$= 9$$

The instructor marked the problem incorrect. Why?

**2.** True **3.**  $3(2 - \sqrt{3})$ 

# **1.4 Radical Equations; Equations Quadratic in Form; Factorable Equations**

**PREPARING FOR THIS SECTION** Before getting started, review the following:

- Square Roots (Section R.2, pp. 23–24)
  - Factoring Polynomials (Section R.5, pp. 49–55)
- *n*th Roots; Rational Exponents (Section R.8, pp. 73–75)

Now Work the 'Are You Prepared?' problems on page 117.

- **OBJECTIVES 1** Solve Radical Equations (p. 113)
  - 2 Solve Equations Quadratic in Form (p. 114)
  - 3 Solve Equations by Factoring (p. 116)

# **1** Solve Radical Equations

When the variable in an equation occurs in a square root, cube root, and so on, that is, when it occurs in a radical, the equation is called a radical equation. Sometimes a suitable operation will change a radical equation to one that is linear or quadratic. A commonly used procedure is to isolate the most complicated radical on one side of the equation and then eliminate it by raising each side to a power equal to the index of the radical. Care must be taken, however, because apparent solutions that are not, in fact, solutions of the original equation may result. These are called extraneous solutions. Therefore, we need to check all answers when working with radical equations.

**EXAMPLE 1** 

# **Solving a Radical Equation**

Find the real solutions of the equation:  $\sqrt[3]{2x-4} - 2 = 0$ 

Solution

The equation contains a radical whose index is 3. Isolate it on the left side.

$$\sqrt[3]{2x - 4 - 2} = 0$$
  
$$\sqrt[3]{2x - 4} = 2$$

Now raise each side to the third power (the index of the radical is 3) and solve.

 $\left(\sqrt[3]{2x-4}\right)^3 = 2^3$  Raise each side to the power 3. 2x - 4 = 8 Simplify. 2x = 12 Add 4 to both sides. x = 6 Divide both sides by 2.

**Check:** 
$$\sqrt[3]{2(6)} - 4 - 2 = \sqrt[3]{12 - 4} - 2 = \sqrt[3]{8} - 2 = 2 - 2 = 0.$$

The solution set is  $\{6\}$ .

Now Work problem 7

# **EXAMPLE 2**

## **Solving a Radical Equation**

Find the real solutions of the equation:  $\sqrt{x-1} = x-7$ 

Solution

Square both sides since the index of a square root is 2.

$$\sqrt{x-1} = x - 7$$

$$(\sqrt{x-1})^2 = (x - 7)^2$$
Square both sides.
$$x - 1 = x^2 - 14x + 49$$
Remove parentheses.
$$x^2 - 15x + 50 = 0$$
Put in standard form.

$$(x - 10)(x - 5) = 0$$
 Factor.  
 $x = 10$  or  $x = 5$  Apply the Zero-Product Property and solve.

# Check:

x = 10: 
$$\sqrt{x-1} = \sqrt{10-1} = \sqrt{9} = 3$$
 and  $x - 7 = 10 - 7 = 3$   
x = 5:  $\sqrt{x-1} = \sqrt{5-1} = \sqrt{4} = 2$  and  $x - 7 = 5 - 7 = -2$ 

The solution x = 5 is extraneous; the only solution of the equation is x = 10. The solution set is  $\{10\}$ .

### Now Work problem 19

Sometimes we need to raise each side to a power more than once in order to solve a radical equation.

# **EXAMPLE 3** Solving a Radical Equation

Solution

Find the real solutions of the equation:  $\sqrt{2x+3} - \sqrt{x+2} = 2$ 

First, we choose to isolate the more complicated radical expression (in this case,  $\sqrt{2x+3}$ ) on the left side.

$$\sqrt{2x+3} = \sqrt{x+2} + 2$$

Now square both sides (the index of the radical on the left is 2).

$(\sqrt{2x+3})^2 = (\sqrt{x+2+2})^2$	Square both sides.
$2x + 3 = (\sqrt{x+2})^2 + 4\sqrt{x+2} + 4$	Remove parentheses.
$2x + 3 = x + 2 + 4\sqrt{x + 2} + 4$	Simplify.
$2x + 3 = x + 6 + 4\sqrt{x + 2}$	Combine like terms.

Because the equation still contains a radical, isolate the remaining radical on the right side and again square both sides.

 $\begin{aligned} x - 3 &= 4\sqrt{x+2} & \text{Isolate the radical on the right side.} \\ (x - 3)^2 &= (4\sqrt{x+2})^2 & \text{Square both sides.} \\ x^2 - 6x + 9 &= 16x + 32 & \text{Remove parentheses.} \\ x^2 - 22x - 23 &= 0 & \text{Put in standard form.} \\ (x - 23)(x + 1) &= 0 & \text{Factor.} \\ x &= 23 & \text{or} \quad x &= -1 \end{aligned}$ 

The original equation appears to have the solution set  $\{-1, 23\}$ . However, we have not yet checked.

# Check:

 $x = 23: \quad \sqrt{2x+3} - \sqrt{x+2} = \sqrt{2(23)+3} - \sqrt{23+2} = \sqrt{49} - \sqrt{25} = 7 - 5 = 2$  $x = -1: \quad \sqrt{2x+3} - \sqrt{x+2} = \sqrt{2(-1)+3} - \sqrt{-1+2} = \sqrt{1} - \sqrt{1} = 1 - 1 = 0$ The equation has only one solution, 23; the solution -1 is extraneous. The solution

The equation has only one solution, 23; the solution -1 is extraneous. The solution set is  $\{23\}$ .

# NOW WORK PROBLEM 29

# 2 Solve Equations Quadratic in Form

The equation  $x^4 + x^2 - 12 = 0$  is not quadratic in x, but it is quadratic in  $x^2$ . That is, if we let  $u = x^2$ , we get  $u^2 + u - 12 = 0$ , a quadratic equation. This equation can be solved for u and, in turn, by using  $u = x^2$ , we can find the solutions x of the original equation.

In general, if an appropriate substitution u transforms an equation into one of the form

$$au^2 + bu + c = 0 \qquad a \neq 0$$

then the original equation is called an **equation of the quadratic type** or an **equation quadratic in form.** 

The difficulty of solving such an equation lies in the determination that the equation is, in fact, quadratic in form. After you are told an equation is quadratic in form, it is easy enough to see it, but some practice is needed to enable you to recognize such equations on your own.

### **EXAMPLE 4** Solving an Equation Quadratic in Form

Find the real solutions of the equation:  $(x + 2)^2 + 11(x + 2) - 12 = 0$ 

Solution

For this equation, let u = x + 2. Then  $u^2 = (x + 2)^2$ , and the original equation,

$$(x+2)^2 + 11(x+2) - 12 = 0$$

becomes

 $u^{2} + 11u - 12 = 0$  Let u = x + 2. Then  $u^{2} = (x + 2)^{2}$ . (u + 12)(u - 1) = 0 Factor. u = -12 or u = 1 Solve.

But we want to solve for x. Because u = x + 2, we have

x + 2 = -12 or x + 2 = 1x = -14 x = -1

Check: 
$$x = -14$$
:  $(-14 + 2)^2 + 11(-14 + 2) - 12$   
=  $(-12)^2 + 11(-12) - 12 = 144 - 132 - 12 = 0$   
 $x = -1$ :  $(-1 + 2)^2 + 11(-1 + 2) - 12 = 1 + 11 - 12 = 0$ 

The original equation has the solution set  $\{-14, -1\}$ .

# EXAMPLE 5 Solving an Equation Quadratic in Form

Find the real solutions of the equation:  $(x^2 - 1)^2 + (x^2 - 1) - 12 = 0$ 

Solution

For the equation  $(x^2 - 1)^2 + (x^2 - 1) - 12 = 0$ , we let  $u = x^2 - 1$  so that  $u^2 = (x^2 - 1)^2$ . Then the original equation,

$$(x^2 - 1)^2 + (x^2 - 1) - 12 = 0$$

becomes

$$u^{2} + u - 12 = 0$$
 Let  $u = x^{2} - 1$ . Then  $u^{2} = (x^{2} - 1)^{2}$ .  
 $(u + 4)(u - 3) = 0$  Factor.  
 $u = -4$  or  $u = 3$  Solve.

But remember that we want to solve for x. Because  $u = x^2 - 1$ , we have

$$x^{2} - 1 = -4$$
 or  $x^{2} - 1 = 3$   
 $x^{2} = -3$   $x^{2} = 4$ 

The first of these has no real solution; the second has the solution set  $\{-2, 2\}$ .

**Check:** 
$$x = -2$$
:  $(4-1)^2 + (4-1) - 12 = 9 + 3 - 12 = 0$   
 $x = 2$ :  $(4-1)^2 + (4-1) - 12 = 9 + 3 - 12 = 0$ 

The original equation has the solution set  $\{-2, 2\}$ .

EXAMPLE 6

### Solving an Equation Quadratic in Form

Find the real solutions of the equation:  $x + 2\sqrt{x} - 3 = 0$ 

**Solution** For the equation  $x + 2\sqrt{x} - 3 = 0$ , let  $u = \sqrt{x}$ . Then  $u^2 = x$ , and the original equation,

$$x + 2\sqrt{x} - 3 = 0$$

becomes

$$u^{2} + 2u - 3 = 0$$
 Let  $u = \sqrt{x}$ . Then  $u^{2} = x$ .  
 $(u + 3)(u - 1) = 0$  Factor.  
 $u = -3$  or  $u = 1$  Solve.

Since  $u = \sqrt{x}$ , we have  $\sqrt{x} = -3$  or  $\sqrt{x} = 1$ . The first of these,  $\sqrt{x} = -3$ , has no real solution, since the principal square root of a real number is never negative. The second,  $\sqrt{x} = 1$ , has the solution x = 1.

**Check:** 
$$1 + 2\sqrt{1} - 3 = 1 + 2 - 3 = 0$$

The original equation has the solution set  $\{1\}$ .

ANOTHER METHOD FOR SOLVING EXAMPLE **6** WOULD BE TO TREAT IT AS A RADICAL EQUATION. SOLVE IT THIS WAY FOR PRACTICE.

The idea should now be clear. If an equation contains an expression and that same expression squared, make a substitution for the expression. You may get a quadratic equation.

Now Work problem 51

# **3** Solve Equations by Factoring

We have already solved certain quadratic equations using factoring. Let's look at examples of other kinds of equations that can be solved by factoring.

# **EXAMPLE 7** Solving an Equation by Factoring

Solve the equation:  $x^4 = 4x^2$ 

Solution

Begin by collecting all terms on one side. This results in 0 on one side and an expression to be factored on the other.

 $x^{4} = 4x^{2}$   $x^{4} - 4x^{2} = 0$   $x^{2}(x^{2} - 4) = 0$ Factor.  $x^{2} = 0 \text{ or } x^{2} - 4 = 0$ Apply the Zero-Product Property.  $x^{2} = 4$  x = 0 or x = -2 or x = 2

The solution set is  $\{-2, 0, 2\}$ .

Check: 
$$x = -2$$
:  $(-2)^4 = 16$  and  $4(-2)^2 = 16$  So  $-2$  is a solution.  
 $x = 0$ :  $0^4 = 0$  and  $4 \cdot 0^2 = 0$  So 0 is a solution.  
 $x = 2$ :  $2^4 = 16$  and  $4 \cdot 2^2 = 16$  So 2 is a solution.

### **EXAMPLE 8** Solving an Equation by Factoring

Solve the equation:  $x^3 - x^2 - 4x + 4 = 0$ 

Do you recall the method of factoring by grouping? (If not, review pp. 53-54.) **Solution** Group the terms of  $x^3 - x^2 - 4x + 4 = 0$  as follows:

$$x^3 - x^2) - (4x - 4) = 0$$

Factor out  $x^2$  from the first grouping and 4 from the second.

$$x^{2}(x-1) - 4(x-1) = 0$$

This reveals the common factor (x - 1), so we have

 $(x^2 - 4)(x - 1) = 0$ (x-2)(x+2)(x-1) = 0Factor again. x - 2 = 0 or x + 2 = 0 or x - 1 = 0 Set each factor equal to 0.  $x = 2 \qquad x = -2 \qquad x = 1 \quad \text{Solve.}$ 

The solution set is  $\{-2, 1, 2\}$ .

## Check:

$$x = -2: \quad (-2)^3 - (-2)^2 - 4(-2) + 4 = -8 - 4 + 8 + 4 = 0 \quad -2 \text{ is a solution.}$$
  

$$x = 1: \quad 1^3 - 1^2 - 4(1) + 4 = 1 - 1 - 4 + 4 = 0 \qquad 1 \text{ is a solution.}$$
  

$$x = 2: \quad 2^3 - 2^2 - 4(2) + 4 = 8 - 4 - 8 + 4 = 0 \qquad 2 \text{ is a solution.}$$

Now Work problem 79

# 1.4 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. *True or False* The principal square root of any nonnegative real number is always nonnegative. (pp. 23-24)

# **Concepts and Vocabulary**

- 4. When an apparent solution does not satisfy the original solution. equation, it is called a(n)
- 5. If u is an expression involving x, the equation  $au^2 + bu + c = 0, a \neq 0$ , is called a(n) equation

# **Skill Building**

In Problems 7–40, find the real solutions of each equation.

**7.**  $\sqrt{2t-1} = 1$ 8.  $\sqrt{3t+4} = 2$ 10.  $\sqrt{5t+3} = -2$ 11.  $\sqrt[3]{1-2x} - 3 = 0$ 13.  $\sqrt[4]{5x-4} = 2$ 14.  $\sqrt[5]{2x-3} = -1$ 16.  $\sqrt[4]{x^2 + 16} = \sqrt{5}$ **17.**  $x = 8\sqrt{x}$ 19.  $\sqrt{15 - 2x} = x$ **20.**  $\sqrt{12 - x} = x$ **22.**  $x = 2\sqrt{-x - 1}$ **23.**  $\sqrt{x^2 - x - 4} = x + 2$ **25.**  $3 + \sqrt{3x + 1} = x$ **26.**  $2 + \sqrt{12 - 2x} = x$ **28.**  $\sqrt{3x+7} + \sqrt{x+2} = 1$ 29.  $\sqrt{3x+1} - \sqrt{x-1} = 2$ 

- **2.**  $\sqrt[3]{-8} =$  (pp. 73–75) **3.** Factor  $6x^3 2x^2$  (pp. 49–55)
- 6. True or False Radical equations sometimes have extraneous solutions.

9.  $\sqrt{3t+4} = -6$ 12.  $\sqrt[3]{1-2x} - 1 = 0$ 15.  $\sqrt[5]{x^2 + 2x} = -1$ **18.**  $x = 3\sqrt{x}$ **21.**  $x = 2\sqrt{x-1}$ **24.**  $\sqrt{3-x+x^2} = x-2$ **27.**  $\sqrt{2x+3} - \sqrt{x+1} = 1$ **30.**  $\sqrt{3x-5} - \sqrt{x+7} = 2$ 

**31.** 
$$\sqrt{3-2\sqrt{x}} = \sqrt{x}$$
  
**32.**  $\sqrt{10+3\sqrt{x}} = \sqrt{x}$   
**33.**  $(3x+1)^{1/2} = 4$   
**34.**  $(3x-5)^{1/2} = 2$   
**35.**  $(5x-2)^{1/3} = 2$   
**36.**  $(2x+1)^{1/3} = -1$   
**37.**  $(x^2+9)^{1/2} = 5$   
**38.**  $(x^2-16)^{1/2} = 9$   
**39.**  $x^{3/2} - 3x^{1/2} = 0$   
**40.**  $x^{3/4} - 9x^{1/4} = 0$ 

In Problems 41–72, find the real solutions of each equation.

**41.** 
$$x^4 - 5x^2 + 4 = 0$$
**42.**  $x^4 - 10x^2 + 25 = 0$ **43.**  $3x^4 - 2x^2 - 1 = 0$ **44.**  $2x^4 - 5x^2 - 12 = 0$ **45.**  $x^6 + 7x^3 - 8 = 0$ **46.**  $x^6 - 7x^3 - 8 = 0$ **47.**  $(x + 2)^2 + 7(x + 2) + 12 = 0$ **48.**  $(2x + 5)^2 - (2x + 5) - 6 = 0$ **49.**  $(3x + 4)^2 - 6(3x + 4) + 9 = 0$ **50.**  $(2 - x)^2 + (2 - x) - 20 = 0$ **51.**  $2(s + 1)^2 - 5(s + 1) = 3$ **52.**  $3(1 - y)^2 + 5(1 - y) + 2 = 0$ **53.**  $x - 4x\sqrt{x} = 0$ **54.**  $x + 8\sqrt{x} = 0$ **55.**  $x + \sqrt{x} = 20$ **56.**  $x + \sqrt{x} = 6$ **57.**  $t^{1/2} - 2t^{1/4} + 1 = 0$ **58.**  $z^{1/2} - 4z^{1/4} + 4 = 0$ **59.**  $4x^{1/2} - 9x^{1/4} + 4 = 0$ **60.**  $x^{1/2} - 3x^{1/4} + 2 = 0$ **61.**  $\sqrt[4]{5x^2 - 6} = x$ **62.**  $\sqrt[4]{4} - 5x^2 = x$ **63.**  $x^2 + 3x + \sqrt{x^2 + 3x} = 6$ **64.**  $x^2 - 3x - \sqrt{x^2 - 3x} = 2$ **65.**  $\frac{1}{(x + 1)^2} = \frac{1}{x + 1} + 2$ **66.**  $\frac{1}{(x - 1)^2} + \frac{1}{x - 1} = 12$ **67.**  $3x^{-2} - 7x^{-1} - 6 = 0$ **68.**  $2x^{-2} - 3x^{-1} - 4 = 0$ **69.**  $2x^{2/3} - 5x^{1/3} - 3 = 0$ **70.**  $3x^{4/3} + 5x^{2/3} - 2 = 0$ **71.**  $\left(\frac{v}{v + 1}\right)^2 + \frac{2v}{v + 1} = 8$ **72.**  $\left(\frac{y}{y - 1}\right)^2 = 6\left(\frac{y}{y - 1}\right) + 7$ 

In Problems 73-88, find the real solutions of each equation by factoring.

<b>73.</b> $x^3 - 9x = 0$	<b>74.</b> $x^4 - x^2 = 0$	<b>75.</b> $4x^3 = 3x^2$	<b>76.</b> $x^5 = 4x^3$
<b>77.</b> $x^3 + x^2 - 20x = 0$	<b>78.</b> $x^3 + 6x^2 - $	7x = 0	<b>79.</b> $x^3 + x^2 - x - 1 = 0$
<b>80.</b> $x^3 + 4x^2 - x - 4 = 0$	<b>81.</b> $x^3 - 3x^2 - 3x$	4x + 12 = 0	<b>82.</b> $x^3 - 3x^2 - x + 3 = 0$
<b>83.</b> $2x^3 + 4 = x^2 + 8x$	<b>84.</b> $3x^3 + 4x^2$	= 27x + 36	<b>85.</b> $5x^3 + 45x = 2x^2 + 18$
<b>86.</b> $3x^3 + 12x = 5x^2 + 20$	<b>87.</b> $x(x^2 - 3x)$	$^{1/3} + 2(x^2 - 3x)^{4/3} = 0$	<b>88.</b> $3x(x^2 + 2x)^{1/2} - 2(x^2 + 2x)^{3/2} = 0$

In Problems 89–94, find the real solutions of each equation. Use a calculator to express any solutions rounded to two decimal places.

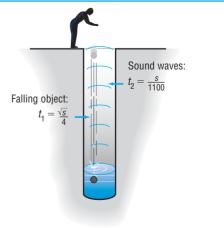
<b>89.</b> $x - 4x^{1/2} + 2 = 0$	<b>90.</b> $x^{2/3} + 4x^{1/3} + 2 = 0$	<b>91.</b> $x^4 + \sqrt{3}x^2 - 3 = 0$
<b>92.</b> $x^4 + \sqrt{2}x^2 - 2 = 0$	<b>93.</b> $\pi(1+t)^2 = \pi + 1 + t$	<b>94.</b> $\pi(1+r)^2 = 2 + \pi(1+r)$

# **Mixed Practice**

<b>95.</b> If $k = \frac{x+3}{x-3}$ and $k^2 - k = 12$ , find x.	<b>96.</b> If $k = \frac{x+3}{x-4}$ and $k^2 - 3k = 28$ , find x.
--	---

# **Applications**

**97.** Physics: Using Sound to Measure Distance The distance to the surface of the water in a well can sometimes be found by dropping an object into the well and measuring the time elapsed until a sound is heard. If  $t_1$  is the time (measured in seconds) that it takes for the object to strike the water, then  $t_1$  will obey the equation  $s = 16t_1^2$ , where *s* is the distance (measured in feet). It follows that  $t_1 = \frac{\sqrt{s}}{4}$ . Suppose that  $t_2$  is the time that it takes for the sound of the impact to reach your ears. Because sound waves are known to travel at a speed of approximately 1100 feet per second, the time  $t_2$  to travel the distance *s* will be  $t_2 = \frac{s}{1100}$ . See the illustration.



Now  $t_1 + t_2$  is the total time that elapses from the moment that the object is dropped to the moment that a sound is heard. We have the equation

Total time elapsed = 
$$\frac{\sqrt{s}}{4} + \frac{s}{1100}$$

Find the distance to the water's surface if the total time elapsed from dropping a rock to hearing it hit water is 4 seconds.

- **98.** Crushing Load A civil engineer relates the thickness *T*, in inches, and height *H*, in feet, of a square wooden pillar to its crushing load *L*, in tons, using the model  $T = \sqrt[4]{\frac{LH^2}{25}}$ . If a square wooden pillar is 4 inches thick and 10 feet high, what is its crushing load?
- **99.** Foucault's Pendulum The period of a pendulum is the time it takes the pendulum to make one full swing back and forth. The period *T*, in seconds, is given by the formula  $T = 2\pi \sqrt{\frac{l}{32}}$ , where *l* is the length, in feet, of the pendulum. In 1851, Jean Bernard Leon Foucault demonstrated the axial rotation of Earth using a large pendulum that he hung in the Panthéon in Paris. The period of Foucault's pendulum was approximately 16.5 seconds. What was its length?

# **Explaining Concepts: Discussion and Writing**

- 100. Make up a radical equation that has no solution.
- **101.** Make up a radical equation that has an extraneous solution.
- **102.** Discuss the step in the solving process for radical equations that leads to the possibility of extraneous solutions. Why is there no such possibility for linear and quadratic equations?
- **103.** What Went Wrong? On an exam, Jane solved the equation  $\sqrt{2x + 3} x = 0$  and wrote that the solution set was  $\{-1, 3\}$ . Jane received 3 out of 5 points for the problem. Jane asks you why she received 3 out of 5 points. Provide an explanation.

### 'Are You Prepared?' Answers

**1.** True **2.** -2 **3.**  $2x^2(3x - 1)$ 

# **1.5 Solving Inequalities PREPARING FOR THIS SECTION** Before getting started, review the following: Algebra Essentials (Section R.2, pp. 17–26) **Now Work the 'Are You Prepared?' problems on page 127. OBJECTIVES** 1 Use Interval Notation (p. 120) 2 Use Properties of Inequalities (p. 121) 3 Solve Inequalities (p. 123) 4 Solve Combined Inequalities (p. 124)

Suppose that *a* and *b* are two real numbers and a < b. We shall use the notation a < x < b to mean that *x* is a number *between a* and *b*. The expression a < x < b is equivalent to the two inequalities a < x and x < b. Similarly, the expression  $a \le x \le b$  is equivalent to the two inequalities  $a \le x$  and  $x \le b$ . The remaining two possibilities,  $a \le x < b$  and  $a < x \le b$ , are defined similarly.

Although it is acceptable to write  $3 \ge x \ge 2$ , it is preferable to reverse the inequality symbols and write instead  $2 \le x \le 3$  so that, as you read from left to right, the values go from smaller to larger.

A statement such as  $2 \le x \le 1$  is false because there is no number x for which  $2 \le x$  and  $x \le 1$ . Finally, never mix inequality symbols, as in  $2 \le x \ge 3$ .

# **1** Use Interval Notation

Let *a* and *b* represent two real numbers with a < b.

# DEFINITION

An open interval, denoted by (a, b), consists of all real numbers x for which a < x < b.

A closed interval, denoted by [a, b], consists of all real numbers x for which  $a \le x \le b$ .

The **half-open**, or **half-closed**, **intervals** are (a, b], consisting of all real numbers x for which  $a < x \le b$ , and [a, b), consisting of all real numbers x for which  $a \le x < b$ .

In each of these definitions, *a* is called the **left endpoint** and *b* the **right endpoint** of the interval.

The symbol  $\infty$  (read as "infinity") is not a real number, but a notational device used to indicate unboundedness in the positive direction. The symbol  $-\infty$  (read as "negative infinity") also is not a real number, but a notational device used to indicate unboundedness in the negative direction. Using the symbols  $\infty$  and  $-\infty$ , we can define five other kinds of intervals:

[ <i>a</i> ,∞)	Consists of all real numbers <i>x</i> for which $x \ge a$
$(a, \infty)$	Consists of all real numbers <i>x</i> for which $x > a$
$(-\infty, a]$	Consists of all real numbers <i>x</i> for which $x \le a$
$(-\infty, a)$	Consists of all real numbers <i>x</i> for which $x < a$
$(-\infty,\infty)$	Consists of all real numbers

Note that  $\infty$  and  $-\infty$  are never included as endpoints, since neither is a real number. Table 1 summarizes interval notation, corresponding inequality notation, and their graphs.

# Table 1

Interval	Inequality	Graph
The open interval (a, b)	a < x < b	a b
The closed interval [a, b]	$a \le x \le b$	a b
The half-open interval [a, b)	$a \le x < b$	a b
The half-open interval (a, b]	$a < x \le b$	a b
The interval [ $a$ , $\infty$ )	$x \ge a$	a
The interval ( $a, \infty$ )	x > a	(>>> a
The interval ( $-\infty$ , $a$ ]	x ≤ a	<] → a
The interval ( $-\infty$ , $a$ )	x < a	a
The interval ( $-\infty,\infty$ )	All real numbers	$\rightarrow$

EXAMPLE 1	Writing Inequalities Using Interval Notation			
	Write each inequal	ity using interval notation.		
	(a) $1 \le x \le 3$	(b) $-4 < x < 0$	(c) $x > 5$	(d) $x \le 1$
Solution	(a) $1 \le x \le 3$ des notation, we wr	cribes all numbers $x$ betwrite $[1, 3]$ .	ween 1 and 3, inc	lusive. In interval

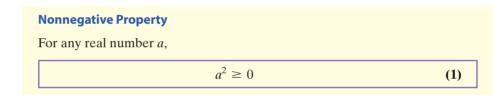
(b) In interval notation, -4 < x < 0 is written (-4, 0).

- (c) x > 5 consists of all numbers x greater than 5. In interval notation, we write  $(5, \infty)$ .
- (d) In interval notation,  $x \le 1$  is written  $(-\infty, 1]$ .

EXAMPLE 2	Writing Inte	ervals Using Inequa	ality Notation	
	Write each inte	erval as an inequality ir	volving x.	
	(a) [1, 4)	(b) $(2, \infty)$	(c) [2,3]	(d) $(-\infty, -3]$
Solution	(a) [1, 4) cons	ists of all numbers x for	r which $1 \le x < 4$ .	
	(b) $(2, \infty)$ consists of all numbers x for which $x > 2$ .			
	(c) $[2,3]$ const	ists of all numbers x for	r which $2 \le x \le 3$ .	
	(d) $(-\infty, -3]$	consists of all numbers	s x for which $x \le -3$ .	•
				•
	Now Now	WORK PROBLEMS 11	, 23, AND 31	

# **2** Use Properties of Inequalities

The product of two positive real numbers is positive, the product of two negative real numbers is positive, and the product of 0 and 0 is 0. For any real number a, the value of  $a^2$  is 0 or positive; that is,  $a^2$  is nonnegative. This is called the **nonnegative property**.



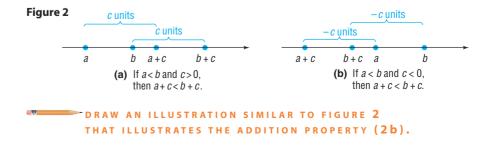
If we add the same number to both sides of an inequality, we obtain an equivalent inequality. For example, since 3 < 5, then 3 + 4 < 5 + 4 or 7 < 9. This is called the **addition property** of inequalities.

### **Addition Property of Inequalities**

For real numbers *a*, *b*, and *c*,

If $a < b$ , then $a + c < b + c$ .	(2a)
If $a > b$ , then $a + c > b + c$ .	(2b)

Figure 2 illustrates the addition property (2a). In Figure 2(a), we see that *a* lies to the left of *b*. If *c* is positive, then a + c and b + c each lie *c* units to the right of *a* and *b*, respectively. Consequently, a + c must lie to the left of b + c; that is, a + c < b + c. Figure 2(b) illustrates the situation if *c* is negative.





In Words

The addition property states

that the sense, or direction, of

an inequality remains unchanged if the same number is added to

🕥 each side.

EXAMPLE 3	Addition Property of Inequalities
	(a) If $x < -5$ , then $x + 5 < -5 + 5$ or $x + 5 < 0$ .
	(b) If $x > 2$ , then $x + (-2) > 2 + (-2)$ or $x - 2 > 0$ .
	Now Work problem 39
EXAMPLE 4	Multiplying an Inequality by a Positive Number
	Express as an inequality the result of multiplying each side of the inequality $3 < by 2$ .
Solution	Begin with
	3 < 7
	Multiplying each side by 2 yields the numbers 6 and 14, so we have
	6 < 14 ●
EXAMPLE 5	Multiplying an Inequality by a Negative Number
	Express as an inequality the result of multiplying each side of the inequality $9 > by -4$ .
Solution	Begin with
	9 > 2
	Multiplying each side by $-4$ yields the numbers $-36$ and $-8$ , so we have
	-36 < -8
<b>In Words</b> Multiplying by a negative number reverses the inequality.	Note that the effect of multiplying both sides of 9 > 2 by the negative number -4 is that the direction of the inequality symbol is reversed. Examples 4 and 5 illustrate the following general <b>multiplication properties</b> for inequalities:
In Words The multiplication properties state that the sense, or direction,	<b>Multiplication Properties for Inequalities</b> For real numbers <i>a</i> , <i>b</i> , and <i>c</i> ,
of an inequality remains the	If $a < b$ and if $c > 0$ then $ac < bc$

-	of an	inequality	remains	the	

- same if each side is multiplied by
- a positive real number, whereas
- the direction is reversed if each
  side is multiplied by a negative
- real number.

If $a < b$ and if $c > 0$ , then $ac < bc$ . If $a < b$ and if $c < 0$ , then $ac > bc$ .	(3a)
If $a > b$ and if $c > 0$ , then $ac > bc$ . If $a > b$ and if $c < 0$ , then $ac < bc$ .	(3b)

# **EXAMPLE 6** Multiplication Property of Inequalities

(a) If 2x < 6, then  $\frac{1}{2}(2x) < \frac{1}{2}(6)$  or x < 3. (b) If  $\frac{x}{-3} > 12$ , then  $-3\left(\frac{x}{-3}\right) < -3(12)$  or x < -36. (c) If -4x < -8, then  $\frac{-4x}{-4} > \frac{-8}{-4}$  or x > 2. (d) If -x > 8, then (-1)(-x) < (-1)(8) or x < -8.

Now Work problem 45

### In Words

- 📜 The reciprocal property states
- that the reciprocal of a positive
- real number is positive and that
- the reciprocal of a negative real
   number is negative.

**Reciprocal Property for Inequalities** 

If 
$$a > 0$$
, then  $\frac{1}{a} > 0$  If  $\frac{1}{a} > 0$ , then  $a > 0$  (4a)

If 
$$a < 0$$
, then  $\frac{1}{a} < 0$  If  $\frac{1}{a} < 0$ , then  $a < 0$  (4b)

# **3** Solve Inequalities

An **inequality in one variable** is a statement involving two expressions, at least one containing the variable, separated by one of the inequality symbols  $\langle , \leq , \rangle$ , or  $\geq$ . To **solve an inequality** means to find all values of the variable for which the statement is true. These values are called **solutions** of the inequality.

For example, the following are all inequalities involving one variable *x*:

$$x + 5 < 8$$
  $2x - 3 \ge 4$   $x^2 - 1 \le 3$   $\frac{x + 1}{x - 2} > 0$ 

As with equations, one method for solving an inequality is to replace it by a series of equivalent inequalities until an inequality with an obvious solution, such as x < 3, is obtained. We obtain equivalent inequalities by applying some of the same properties as those used to find equivalent equations. The addition property and the multiplication properties form the bases for the following procedures.

# **Procedures That Leave the Inequality Symbol Unchanged**

**1.** Simplify both sides of the inequality by combining like terms and eliminating parentheses:

Replace x + 2 + 6 > 2x + 5(x + 1)by x + 8 > 7x + 5

2. Add or subtract the same expression on both sides of the inequality:

Replace 3x - 5 < 4by (3x - 5) + 5 < 4 + 5

**3.** Multiply or divide both sides of the inequality by the same *positive* expression:

Replace 
$$4x > 16$$
 by  $\frac{4x}{4} > \frac{16}{4}$ 

# Procedures That Reverse the Sense or Direction of the Inequality Symbol

1. Interchange the two sides of the inequality:

Replace 3 < x by x > 3

**2.** Multiply or divide both sides of the inequality by the same *negative* expression:

Replace 
$$-2x > 6$$
 by  $\frac{-2x}{-2} < \frac{6}{-2}$ 

As the examples that follow illustrate, we solve inequalities using many of the same steps that we would use to solve equations. In writing the solution of an inequality, we may use either set notation or interval notation, whichever is more convenient.

EXAMPLE 7	Solving an Inequality	
	Solve the inequality: $3 - 2x < 5$ Graph the solution set.	
Solution	3 - 2x < 5	
	3 - 2x - 3 < 5 - 3	Subtract 3 from both sides.
	-2x < 2	Simplify.
	$\frac{-2x}{-2} > \frac{2}{-2}$	Divide both sides by -2. (The sense
	-2 -2	of the inequality symbol is reversed.)
Figure 2	x > -1	
Figure 3 -3 -2 -1 0 1 2	The solution set is $\{x   x > -1\}$ or, usi $(-1, \infty)$ . See Figure 3 for the graph.	ng interval notation, all numbers in the interval
EXAMPLE 8	Solving an Inequality	
	Solve the inequality: $4x + 7 \ge 2x$ Graph the solution set.	- 3
Solution	$4x + 7 \ge 2x - 3$	
	$4x + 7 - 7 \ge 2x - 3 - 7$	Subtract 7 from both sides.
	$4x \ge 2x - 10$	Simplify.
	$4x - 2x \ge 2x - 10 - 2x$	Subtract 2x from both sides.
	$2x \ge -10$	Simplify.
	$\frac{2x}{2} \ge \frac{-10}{2}$	Divide both sides by 2. (The direction
	$x \ge -5$	of the inequality symbol is unchanged.)
Figure 4	$x \ge -5$	Simplify.
-6 -5 -4 -3 -2 -1	The solution set is $\{x   x \ge -5\}$ or, usi $[-5, \infty)$ . See Figure 4 for the graph.	ng interval notation, all numbers in the interval
	Now Work problem 53	
4	Solve Combined Inequalitie	S
EXAMPLE 9	Solving a Combined Inequality	<b>y</b>
	Solve the inequality: $-5 < 3x - 2$ Graph the solution set.	< 1
Solution	Recall that the inequality	
	-5 <	< 3x - 2 < 1
	is equivalent to the two inequalities	
		2 and $3x - 2 < 1$
	$5 - 5\lambda$	

We solve each of these inequalities separately.

The solution set of the original pair of inequalities consists of all x for which

$$-1 < x$$
 and  $x < 1$ 

This may be written more compactly as  $\{x | -1 < x < 1\}$ . In interval notation, the solution is (-1, 1). See Figure 5 for the graph.

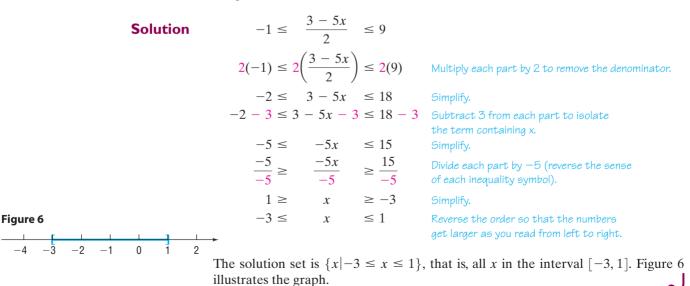
Observe in the preceding process that the solution of the two inequalities required exactly the same steps. A shortcut to solving the original inequality algebraically is to deal with the two inequalities at the same time, as follows:

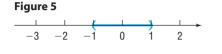
-5 <	3x - 2	< 1	
-5 <b>+</b> 2 <	3x - 2 +	2 < 1 + 2	Add 2 to each part.
-3 <	3 <i>x</i>	< 3	Simplify.
$\frac{-3}{3} <$	$\frac{3x}{3}$	$<\frac{3}{3}$	Divide each part by 3.
-1 <	X	< 1	Simplify.

# EXAMPLE 10 Solving a Combined Inequality

Solve the inequality:  $-1 \le \frac{3-5x}{2} \le 9$ 

Graph the solution set.





Now Work problem 73

EXAMPLE 11 Using the Reciprocal Property to Solve an Inequality Solve the inequality:  $(4x - 1)^{-1} > 0$ Graph the solution set. Since  $(4x - 1)^{-1} = \frac{1}{4x - 1}$  and since the Reciprocal Property states that when **Solution**  $\frac{1}{a} > 0$  then a > 0, we have  $(4x - 1)^{-1} > 0$  $\frac{1}{4x-1} > 0$ 4x - 1 > 0 Reciprocal Property 4x > 1 $x > \frac{1}{4}$ Figure 7 The solution set is  $\left\{x|x > \frac{1}{4}\right\}$ , that is, all x in the interval  $\left(\frac{1}{4}, \infty\right)$ . Figure 7 0 NOW WORK PROBLEM 83 **EXAMPLE 12 Creating Equivalent Inequalities** If -1 < x < 4, find a and b so that a < 2x + 1 < b. **Solution** The idea here is to change the middle part of the combined inequality from x to 2x + 1, using properties of inequalities. -1 < x < 4-2 < 2x < 8 Multiply each part by 2. -1 < 2x + 1 < 9 Add 1 to each part. Now we see that a = -1 and b = 9. Now Work problem 91 **Application** EXAMPLE 13 **Physics: Ohm's Law** In electricity, Ohm's law states that E = IR, where E is the voltage (in volts), I is the current (in amperes), and R is the resistance (in ohms). An air-conditioning unit is rated at a resistance of 10 ohms. If the voltage varies from 110 to 120 volts, inclusive, what corresponding range of current will the air conditioner draw? The voltage lies between 110 and 120, inclusive, so Solution  $110 \le E \le 120$  $110 \leq IR \leq 120$  Ohm's law, E = IR $110 \le I(10) \le 120$  R = 10  $\frac{110}{10} \leq \frac{I(10)}{10} \leq \frac{120}{10} \quad \text{Divide each part by 10.}$  $11 \leq I \leq 12$ Simplify.

The air conditioner will draw between 11 and 12 amperes of current, inclusive.

# 1.5 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

**1.** Graph the inequality:  $x \ge -2$ . (pp. 17–26)

**2.** *True or False* -5 > -3 (pp. 17–26)

# **Concepts and Vocabulary**

- **3.** If each side of an inequality is multiplied by a(n) \_\_\_\_\_\_\_ number, then the sense of the inequality symbol is reversed.
- **4.** A(n) \_\_\_\_\_, denoted [a, b], consists of all real numbers *x* for which  $a \le x \le b$ .

- In Problems 6–9, assume that a < b and c < 0. 6. True or False a + c < b + c
  - **7.** *True or False* a c < b c
  - **8.** *True or False* ac > bc
  - 9. True or False  $\frac{a}{c} < \frac{b}{c}$
- **10.** *True or False* The square of any real number is always nonnegative.

# **Skill Building**

\*

\*

In Problems 11–16, express the graph shown in blue using interval notation. Also express each as an inequality involving x.



In Problems 17–22, an inequality is given. Write the inequality obtained by:

- (a) Adding 3 to each side of the given inequality.
- (b) Subtracting 5 from each side of the given inequality.
- (c) Multiplying each side of the given inequality by 3.
- (d) Multiplying each side of the given inequality by -2.

**17.** 3 < 5 **18.** 2 > 1 **19.** 4 > -3 **20.** -3 > -5 **21.** 2x + 1 < 2 **22.** 1 - 2x > 5

In Problems 23–30, write each inequality using interval notation, and illustrate each inequality using the real number line.

<b>23.</b> $0 \le x \le 4$	<b>24.</b> $-1 < x < 5$	<b>25.</b> $4 \le x < 6$	<b>26.</b> $-2 < x < 0$
<b>27.</b> $x \ge 4$	<b>28.</b> $x \le 5$	<b>29.</b> $x < -4$	<b>30.</b> <i>x</i> > 1

In Problems 31–38, write each interval as an inequality involving x, and illustrate each inequality using the real number line.

<b>31.</b> [2, 5]	<b>32.</b> (1, 2)	<b>33.</b> (-3, -2)	<b>34.</b> [0, 1)
<b>35.</b> [4, ∞)	<b>36.</b> $(-\infty, 2]$	<b>37.</b> $(-\infty, -3)$	<b>38.</b> $(-8, \infty)$

In Problems 39–52, fill in the blank with the correct inequality symbol.

<b>39.</b> If $x < 5$ , then $x - 5$ 0.	<b>40.</b> If $x < -4$ , then $x + 4$ 0.
<b>41.</b> If $x > -4$ , then $x + 4$ 0.	<b>42.</b> If $x > 6$ , then $x - 6$ 0.
<b>43.</b> If $x \ge -4$ , then $3x$ 12.	<b>44.</b> If $x \le 3$ , then $2x \6$ .
<b>45.</b> If $x > 6$ , then $-2x$ 12.	<b>46.</b> If $x > -2$ , then $-4x$ 8.
<b>47.</b> If $x \ge 5$ , then $-4x$ 20.	<b>48.</b> If $x \le -4$ , then $-3x$ 12.
<b>49.</b> If $2x > 6$ , then $x \_ 3$ .	<b>50.</b> If $3x \le 12$ , then $x$ 4.
<b>51.</b> If $-\frac{1}{2}x \le 3$ , then $x \6$ .	<b>52.</b> If $-\frac{1}{4}x > 1$ , then $x \4$ .

In Problems 53–88, solve each inequality. Express your answer using set notation or interval notation. Graph the solution set.

<b>53.</b> $x + 1 < 5$	<b>54.</b> $x - 6 < 1$	<b>55.</b> $1 - 2x \le 3$
<b>56.</b> $2 - 3x \le 5$	<b>57.</b> $3x - 7 > 2$	<b>58.</b> $2x + 5 > 1$
<b>59.</b> $3x - 1 \ge 3 + x$	<b>60.</b> $2x - 2 \ge 3 + x$	<b>61.</b> $-2(x + 3) < 8$
<b>62.</b> $-3(1 - x) < 12$	<b>63.</b> $4 - 3(1 - x) \le 3$	<b>64.</b> $8 - 4(2 - x) \le -2x$
<b>65.</b> $\frac{1}{2}(x-4) > x+8$	<b>66.</b> $3x + 4 > \frac{1}{3}(x - 2)$	<b>67.</b> $\frac{x}{2} \ge 1 - \frac{x}{4}$
<b>68.</b> $\frac{x}{3} \ge 2 + \frac{x}{6}$	<b>69.</b> $0 \le 2x - 6 \le 4$	<b>70.</b> $4 \le 2x + 2 \le 10$
<b>71.</b> $-5 \le 4 - 3x \le 2$	<b>72.</b> $-3 \le 3 - 2x \le 9$	<b>73.</b> $-3 < \frac{2x-1}{4} < 0$
<b>74.</b> $0 < \frac{3x+2}{2} < 4$	<b>75.</b> $1 < 1 - \frac{1}{2}x < 4$	<b>76.</b> $0 < 1 - \frac{1}{3}x < 1$
<b>77.</b> $(x + 2)(x - 3) > (x - 1)(x + 1)$	<b>78.</b> $(x-1)(x+1) > (x-3)(x+4)$	<b>79.</b> $x(4x + 3) \le (2x + 1)^2$
<b>80.</b> $x(9x-5) \le (3x-1)^2$	<b>81.</b> $\frac{1}{2} \le \frac{x+1}{3} < \frac{3}{4}$	<b>82.</b> $\frac{1}{3} < \frac{x+1}{2} \le \frac{2}{3}$
<b>83.</b> $(4x + 2)^{-1} < 0$	<b>84.</b> $(2x-1)^{-1} > 0$	<b>85.</b> $0 < \frac{2}{x} < \frac{3}{5}$
<b>86.</b> $0 < \frac{4}{x} < \frac{2}{3}$	<b>87.</b> $0 < (2x - 4)^{-1} < \frac{1}{2}$	<b>88.</b> $0 < (3x + 6)^{-1} < \frac{1}{3}$

### **Applications and Extensions**

### In Problems 89–98, find a and b.

**89.** If -1 < x < 1, then a < x + 4 < b. **90.** If -3 < x < 2, then a < x - 6 < b. **91.** If 2 < x < 3, then a < -4x < b. **92.** If -4 < x < 0, then  $a < \frac{1}{2}x < b$ . **93.** If 0 < x < 4, then a < 2x + 3 < b. **94.** If -3 < x < 3, then a < 1 - 2x < b. **95.** If -3 < x < 0, then  $a < \frac{1}{x + 4} < b$ . **96.** If 2 < x < 4, then  $a < \frac{1}{x - 6} < b$ . **97.** If 6 < 3x < 12, then  $a < x^2 < b$ . **98.** If 0 < 2x < 6, then  $a < x^2 < b$ .

- **99.** What is the domain of the variable in the expression  $\sqrt{3x+6}$ ?
- 100. What is the domain of the variable in the expression  $\sqrt{8+2x}$ ?
- **101.** A young adult may be defined as someone older than 21, but less than 30 years of age. Express this statement using inequalities.
- **102.** Middle-aged may be defined as being 40 or more and less than 60. Express this statement using inequalities.
- **103. Life Expectancy** The Social Security Administration determined that an average 30-year-old male in 2005 could expect to live at least 46.60 more years and an average

30-year-old female in 2005 could expect to live at least 51.03 more years.

- (a) To what age can an average 30-year-old male expect to live? Express your answer as an inequality.
- (b) To what age can an average 30-year-old female expect to live? Express your answer as an inequality.
- (c) Who can expect to live longer, a male or a female? By how many years?

Source: Social Security Administration, Period Life Table, 2005



- **104.** General Chemistry For a certain ideal gas, the volume V (in cubic centimeters) equals 20 times the temperature T (in degrees Celsius). If the temperature varies from 80° to 120° C inclusive, what is the corresponding range of the volume of the gas?
- \*105. Real Estate A real estate agent agrees to sell an apartment complex according to the following commission schedule: \$45,000 plus 25% of the selling price in excess of \$900,000. Assuming that the complex will sell at some price between \$900,000 and \$1,100,000 inclusive, over what range

does the agent's commission vary? How does the commission vary as a percent of selling price?

- 106. Sales Commission A used car salesperson is paid a
- commission of \$25 plus 40% of the selling price in excess of owner's cost. The owner claims that used cars typically sell for at least owner's cost plus \$200 and at most owner's cost plus \$3000. For each sale made, over what range can the salesperson expect the commission to vary?
- **107. Federal Tax Withholding** The percentage method of withholding for federal income tax (2010) states that a single person whose weekly wages, after subtracting withholding allowances, are over \$693, but not over \$1302, shall have \$82.35 plus 25% of the excess over \$693 withheld. Over what range does the amount withheld vary if the weekly wages vary from \$700 to \$900 inclusive?

Source: Employer's Tax Guide. Internal Revenue Service, 2010.

- **108.** Exercising Sue wants to lose weight. For healthy weight loss, the American College of Sports Medicine (ACSM) recommends 200 to 300 minutes of exercise per week. For the first six days of the week, Sue exercised 40, 45, 0, 50, 25, and 35 minutes. How long should Sue exercise on the seventh day in order to stay within the ACSM guidelines?
- **109.** Electricity Rates Commonwealth Edison Company's charge for electricity in January 2010 was 9.44¢ per kilowatt-hour. In addition, each monthly bill contains a customer charge of \$12.55. If last year's bills ranged from a low of \$76.27 to a high of \$248.55, over what range did usage vary (in kilowatt-hours)?

Source: Commonwealth Edison Co., Chicago, Illinois, 2010.

**110. Water Bills** The Village of Oak Lawn charges homeowners \$37.62 per quarter-year plus \$3.86 per 1000 gallons for water usage in excess of 10,000 gallons. In 2010 one homeowner's quarterly bill ranged from a high of \$122.54 to a low of \$68.50. Over what range did water usage vary?

Source: Village of Oak Lawn, Illinois, January 2010.

- **111. Markup of a New Car** The markup over dealer's cost of a new car ranges from 12% to 18%. If the sticker price is \$18,000, over what range will the dealer's cost vary?
- **112. IQ Tests** A standard intelligence test has an average score of 100. According to statistical theory, of the people who take the test, the 2.5% with the highest scores will have scores of more than 1.96 $\sigma$  above the average, where  $\sigma$  (sigma, a number called the **standard deviation**) depends on the nature of the test. If  $\sigma = 12$  for this test and there is (in principle) no upper limit to the score possible on the test, write the interval of possible test scores of the people in the top 2.5%.

# **Explaining Concepts: Discussion and Writing**

- **122.** Make up an inequality that has no solution. Make up one that has exactly one solution.
- **123.** The inequality  $x^2 + 1 < -5$  has no real solution. Explain why.
- **124.** Do you prefer to use inequality notation or interval notation to express the solution to an inequality? Give your reasons. Are there particular circumstances when you prefer one to the other? Cite examples.

2. False

# 'Are You Prepared?' Answers

1		E	
1.	_1	_2	0

**113.** Computing Grades In your Economics 101 class, you have scores of 68, 82, 87, and 89 on the first four of five tests. To get a grade of B, the average of the first five test scores must be greater than or equal to 80 and less than 90.

- (a) Solve an inequality to find the range of the score that you need on the last test to get a B.
- (b) What score do you need if the fifth test counts double?



- **114. "Light" Foods** For food products to be labeled "light," the U.S. Food and Drug Administration requires that the altered product must either contain one-third or fewer calories than the regular product or it must contain one-half or less fat than the regular product. If a serving of Miracle Whip<sup>®</sup> Light contains 20 calories and 1.5 grams of fat, then what must be true about either the number of calories or the grams of fat in a serving of regular Miracle Whip<sup>®</sup>?
- **115.** Arithmetic Mean If a < b, show that  $a < \frac{a+b}{2} < b$ . The number  $\frac{a+b}{2}$  is called the **arithmetic mean** of *a* and *b*.
- **116.** Refer to Problem 115. Show that the arithmetic mean of *a* and *b* is equidistant from *a* and *b*.
- **117. Geometric Mean** If 0 < a < b, show that  $a < \sqrt{ab} < b$ . The number  $\sqrt{ab}$  is called the **geometric mean** of *a* and *b*.
- **118.** Refer to Problems 115 and 117. Show that the geometric mean of a and b is less than the arithmetic mean of a and b.
- **119. Harmonic Mean** For 0 < a < b, let *h* be defined by

$$\frac{1}{h} = \frac{1}{2} \left( \frac{1}{a} + \frac{1}{b} \right)$$

Show that a < h < b. The number *h* is called the **harmonic** mean of *a* and *b*.

- **120.** Refer to Problems 115, 117, and 119. Show that the harmonic mean of *a* and *b* equals the geometric mean squared divided by the arithmetic mean.
- **121.** Another Reciprocal Property Prove that if 0 < a < b, then  $0 < \frac{1}{b} < \frac{1}{a}$ .
- **125.** How would you explain to a fellow student the underlying reason for the multiplication properties for inequalities (page 122) that is, the sense or direction of an inequality remains the same if each side is multiplied by a positive real number, whereas the direction is reversed if each side is multiplied by a negative real number.

# **1.6 Equations and Inequalities Involving Absolute Value**

**PREPARING FOR THIS SECTION** *Before getting started, review the following:* 

• Algebra Essentials (Chapter R, Section R.2, pp. 17–26)

Now Work the 'Are You Prepared?' problems on page 132.

**OBJECTIVES 1** Solve Equations Involving Absolute Value (p. 130)

2 Solve Inequalities Involving Absolute Value (p. 130)

# **J** Solve Equations Involving Absolute Value

Recall that, on the real number line, the absolute value of *a* equals the distance from the origin to the point whose coordinate is *a*. For example, there are two points whose distance from the origin is 5 units, -5 and 5. So the equation |x| = 5 will have the solution set  $\{-5, 5\}$ . This leads to the following result:

**THEOREM** If *a* is a positive real number and if *u* is any algebraic expression, then

|u| = a is equivalent to u = a or u = -a

(1)

# **EXAMPLE 1** Solving an Equation Involving Absolute Value

Solve the equations:

(a) $ x + 4  = 13$	(b)	2x - 3	+2 = 7
--------------------	-----	--------	--------

Solution

(a) This follows the form of equation (1), where u = x + 4. There are two possibilities.

$$x + 4 = 13$$
 or  $x + 4 = -13$   
 $x = 9$  or  $x = -17$ 

- The solution set is  $\{-17, 9\}$ .
- (b) The equation |2x 3| + 2 = 7 is not in the form of equation (1). Proceed as follows:

|2x - 3| + 2 = 7 |2x - 3| = 5 Subtract 2 from each side. 2x - 3 = 5 or 2x - 3 = -5 Apply (1). 2x = 8 or 2x = -2 x = 4 or x = -1The solution set is  $\{-1, 4\}$ .

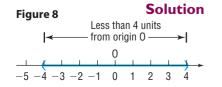
Now Work problem 9

# 2 Solve Inequalities Involving Absolute Value

EXAMPLE 2

# Solving an Inequality Involving Absolute Value

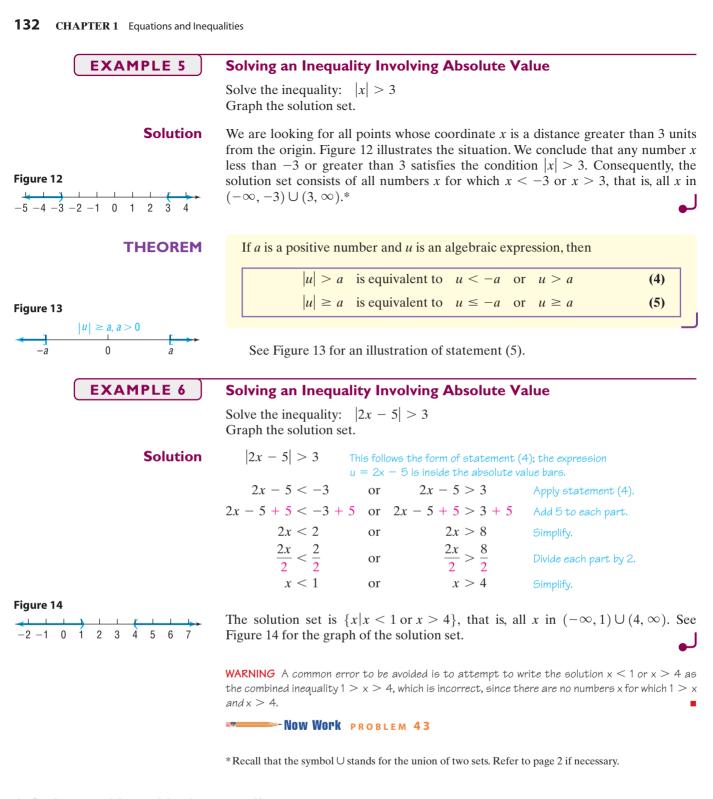
Solve the inequality: |x| < 4



We are looking for all points whose coordinate x is a distance less than 4 units from the origin. See Figure 8 for an illustration. Because any number x between -4 and 4 satisfies the condition |x| < 4, the solution set consists of all numbers x for which -4 < x < 4, that is, all x in the interval (-4, 4).

THEOREM	If <i>a</i> is a positive number and if <i>u</i> is an algebraic expression, then			
Figure 9 $ u  \le a, a > 0$ $\xrightarrow[-a]{} 0 \qquad a$	$ u  < a \text{ is equivalent }  u  \le a  is equiv$	to $-a \le u \le a$ (3) o $-a < u$ and $u < a$ .		
EXAMPLE 3	Solving an Inequality Involving A	bsolute Value		
	Solve the inequality: $ 2x + 4  \le 3$ Graph the solution set.			
Solution	$ 2x+4  \le 3$	This follows the form of statement (3); the expression $u = 2x + 4$ is inside the absolute value bars.		
	$-3 \le 2x + 4 \le 3$ $-3 - 4 \le 2x + 4 - 4 \le 3 - 4$ $-7 \le 2x \le -1$ $\frac{-7}{2} \le \frac{2x}{2} \le \frac{-1}{2}$ $-\frac{7}{2} \le x \le -\frac{1}{2}$	Apply statement (3). Subtract 4 from each part. Simplify. Divide each part by 2. Simplify.		
<b>Figure 10</b> $-5$ $-\frac{7}{2}$ $-2$ $-\frac{1}{2}$ $0$ $2$ $4$	The solution set is $\left\{ x \middle  -\frac{7}{2} \le x \le -\frac{1}{2} \right\}$ , Figure 10 for the graph of the solution set	that is, all x in the interval $\left[-\frac{7}{2}, -\frac{1}{2}\right]$ . See et.		
EXAMPLE 4	Solving an Inequality Involving A	bsolute Value		
	Solve the inequality: $ 1 - 4x  < 5$ Graph the solution set.			
Solution	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	is expression follows the form of statement (2); e expression $u = 1 - 4x$ is inside the absolute ue bars. ply statement (2). btract 1 from each part. nplify. ride each part by -4, which reverses the sense the inequality symbols. nplify. arrange the ordering.		
Figure 11 $-5 - 4 - 3 - 2 - 1  0  1 \stackrel{3}{\underline{2}} 2  3  4$	The solution set is $\left\{ x   -1 < x < \frac{3}{2} \right\}$ , the Figure 11 for the graph of the solution set of the	that is, all x in the interval $\left(-1, \frac{3}{2}\right)$ . See		

Now Work Problem 39



# 1.6 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

**1.** |-2| =\_\_\_\_\_(pp. 17–26)

**2.** *True or False*  $|x| \ge 0$  for any real number *x*. (pp. 17–26)

# **Concepts and Vocabulary**

- **3.** The solution set of the equation |x| = 5 is  $\{$ \_\_\_\_\_ $\}$ .
- 4. The solution set of the inequality |x| < 5 is  $\{x \mid \}$ .

- **5.** *True or False* The equation |x| = -2 has no solution.
- 6. *True or False* The inequality  $|x| \ge -2$  has the set of real numbers as its solution set.

# **Skill Building**

In Problems 7-34, solve each equation.

<b>7.</b> $ 2x  = 6$	8. $ 3x  = 12$	9. $ 2x + 3  = 5$	<b>10.</b> $ 3x - 1  = 2$
<b>11.</b> $ 1 - 4t  + 8 = 13$	<b>12.</b> $ 1 - 2z  + 6 = 9$	<b>13.</b> $ -2x  =  8 $	<b>14.</b> $ -x  =  1 $
<b>15.</b> $ -2 x = 4$	<b>16.</b> $ 3 x = 9$	<b>17.</b> $\frac{2}{3} x  = 9$	<b>18.</b> $\frac{3}{4} x  = 9$
<b>19.</b> $\left \frac{x}{3} + \frac{2}{5}\right  = 2$	<b>20.</b> $\left \frac{x}{2} - \frac{1}{3}\right  = 1$	<b>21.</b> $ u - 2  = -\frac{1}{2}$	<b>22.</b> $ 2 - v  = -1$
<b>23.</b> $4 -  2x  = 3$	<b>24.</b> 5 - $\left \frac{1}{2}x\right  = 3$	<b>25.</b> $ x^2 - 9  = 0$	<b>26.</b> $ x^2 - 16  = 0$
<b>27.</b> $ x^2 - 2x  = 3$	<b>28.</b> $ x^2 + x  = 12$	<b>29.</b> $ x^2 + x - 1  = 1$	<b>30.</b> $ x^2 + 3x - 2  = 2$
<b>31.</b> $\left \frac{3x-2}{2x-3}\right  = 2$	<b>32.</b> $\left \frac{2x+1}{3x+4}\right  = 1$	<b>33.</b> $ x^2 + 3x  =  x^2 - 2x $	<b>34.</b> $ x^2 - 2x  =  x^2 + 6x $

In Problems 35–62, solve each inequality. Express your answer using set notation or interval notation. Graph the solution set.

<b>35.</b> $ 2x  < 8$	<b>36.</b> $ 3x  < 15$	<b>37.</b> $ 3x  > 12$	<b>38.</b> $ 2x  > 6$
<b>39.</b> $ x-2 +2<3$	<b>40.</b> $ x + 4  + 3 < 5$	<b>41.</b> $ 3t - 2  \le 4$	<b>42.</b> $ 2u + 5  \le 7$
<b>43.</b> $ 2x - 3  \ge 2$	<b>44.</b> $ 3x + 4  \ge 2$	<b>45.</b> $ 1 - 4x  - 7 < -2$	<b>46.</b> $ 1 - 2x  - 4 < -1$
<b>47.</b> $ 1 - 2x  > 3$	<b>48.</b> $ 2 - 3x  > 1$	<b>49.</b> $ -4x  +  -5  \le 1$	<b>50.</b> $ -x  -  4  \le 2$
<b>51.</b> $ -2x  >  -3 $	<b>52.</b> $ -x-2  \ge 1$	<b>53.</b> $- 2x-1  \ge -3$	<b>54.</b> $- 1-2x  \ge -3$
<b>55.</b> $ 2x  < -1$	<b>56.</b> $ 3x  \ge 0$	<b>57.</b> $ 5x  \ge -1$	<b>58.</b> $ 6x  < -2$
<b>59.</b> $\left \frac{2x+3}{3}-\frac{1}{2}\right  < 1$	<b>60.</b> $3 -  x + 1  < \frac{1}{2}$	<b>61.</b> $5 +  x - 1  > \frac{1}{2}$	<b>62.</b> $\left \frac{2x-3}{2}+\frac{1}{3}\right  > 1$

# **Applications and Extensions**

63. Body Temperature "Normal" human body temperature is
98.6°F. If a temperature *x* that differs from normal by at least 1.5° is considered unhealthy, write the condition for an unhealthy temperature *x* as an inequality involving an absolute value, and solve for *x*.



- **64.** Household Voltage In the United States, normal household voltage is 110 volts. However, it is not uncommon for actual voltage to differ from normal voltage by at most 5 volts. Express this situation as an inequality involving an absolute value. Use x as the actual voltage and solve for x.
- **65. Reading Books** A Gallup poll conducted May 20–22, 2005, found that Americans read an average of 13.4 books per year. Gallup is 99% confident that the result from this poll is off by fewer than 1.35 books from the actual average *x*. Express this situation as an inequality involving absolute

value, and solve the inequality for *x* to determine the interval in which the actual average is likely to fall.

**Note:** In statistics, this interval is called a 99% **confidence interval**.

- **66. Speed of Sound** According to data from the Hill Aerospace Museum (Hill Air Force Base, Utah), the speed of sound varies depending on altitude, barometric pressure, and temperature. For example, at 20,000 feet, 13.75 inches of mercury, and –12.3°F, the speed of sound is about 707 miles per hour, but the speed can vary from this result by as much as 55 miles per hour as conditions change.
  - (a) Express this situation as an inequality involving an absolute value.
  - (b) Using *x* for the speed of sound, solve for *x* to find an interval for the speed of sound.
- 67. Express the fact that x differs from 3 by less than  $\frac{1}{2}$  as an inequality involving an absolute value. Solve for x.
- **68.** Express the fact that x differs from -4 by less than 1 as an inequality involving an absolute value. Solve for x.
- **69.** Express the fact that x differs from -3 by more than 2 as an inequality involving an absolute value. Solve for x.
- **70.** Express the fact that *x* differs from 2 by more than 3 as an inequality involving an absolute value. Solve for *x*.

In Problems 71-76, find a and b. **71.** If |x - 1| < 3, then a < x + 4 < b. **72.** If |x + 2| < 5, then a < x - 2 < b. **73.** If  $|x + 4| \le 2$ , then  $a \le 2x - 3 \le b$ . **74.** If  $|x - 3| \le 1$ , then  $a \le 3x + 1 \le b$ . **75.** If  $|x - 2| \le 7$ , then  $a \le \frac{1}{x - 10} \le b$ . **76.** If  $|x + 1| \le 3$ , then  $a \le \frac{1}{x + 5} \le b$ . **77.** Show that: if a > 0, b > 0, and  $\sqrt{a} < \sqrt{b}$ , then a < b. [**Hint:**  $b - a = (\sqrt{b} - \sqrt{a})(\sqrt{b} + \sqrt{a})$ .] **78.** Show that  $a \leq |a|$ . **79.** Prove the triangle inequality  $|a + b| \le |a| + |b|$ . [Hint: Expand  $|a + b|^2 = (a + b)^2$ , and use the result of Problem 78.1

80. Prove that  $|a - b| \ge |a| - |b|$ . [Hint: Apply the triangle inequality from Problem 79 to |a| = |(a - b) + b|.]

**81.** If a > 0, show that the solution set of the inequality

$$x^2 < a$$

consists of all numbers x for which

$$-\sqrt{a} < x < \sqrt{a}$$

82. If a > 0, show that the solution set of the inequality

$$x^{2} > a$$

consists of all numbers x for which

$$x < -\sqrt{a}$$
 or  $x > \sqrt{a}$ 

In Problems 83–90, use the results found in Problems 81 and 82 to solve each inequality.				
<b>83.</b> $x^2 < 1$	<b>84.</b> $x^2 < 4$	<b>85.</b> $x^2 \ge 9$		
<b>86.</b> $x^2 \ge 1$	<b>87.</b> $x^2 \le 16$	<b>88.</b> $x^2 \le 9$		
<b>89.</b> $x^2 > 4$	<b>90.</b> $x^2 > 16$	<b>91.</b> Solve $ 3x -  2x + 1   = 4$ .		

**92.** Solve |x + |3x - 2|| = 2.

Explain why.

# **Explaining Concepts: Discussion and Writing**

- 93. The equation |x| = -2 has no solution. Explain why. 94. The inequality |x| > -0.5 has all real numbers as solutions.
- 95. The inequality |x| > 0 has as solution set  $\{x | x \neq 0\}$ . Explain why.

# 'Are You Prepared?' Answers

**1.** 2

2. True

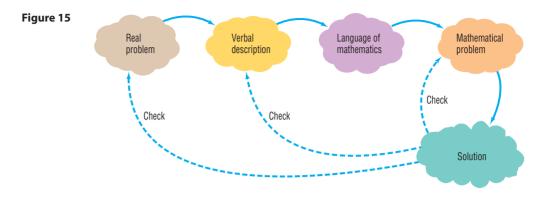
# **1.7** Problem Solving: Interest, Mixture, Uniform Motion, **Constant Rate Job Applications**

- **OBJECTIVES 1** Translate Verbal Descriptions into Mathematical Expressions (p. 135)
  - 2 Solve Interest Problems (p. 136)
  - 3 Solve Mixture Problems (p. 137)
  - 4 Solve Uniform Motion Problems (p. 138)
  - 5 Solve Constant Rate Job Problems (p. 140)



Applied (word) problems do not come in the form "Solve the equation...." Instead, they supply information using words, a verbal description of the real problem. So, to solve applied problems, we must be able to translate the verbal description into the language of mathematics. We do this by using variables to represent unknown quantities and then finding relationships (such as equations) that involve these variables. The process of doing all this is called mathematical modeling.

Any solution to the mathematical problem must be checked against the mathematical problem, the verbal description, and the real problem. See Figure 15 for an illustration of the **modeling process.** 



# **1** Translate Verbal Descriptions into Mathematical Expressions

EXAMPLE 1	Translating Verbal Descriptions into Mathematical Expressions
	(a) For uniform motion, the constant speed of an object equals the distance traveled divided by the time required.
	<i>Translation:</i> If r is the speed, d the distance, and t the time, then $r = \frac{d}{t}$ .
	(b) Let <i>x</i> denote a number.
	The number 5 times as large as $x$ is $5x$ .
	The number 3 less than x is $x - 3$ .
	The number that exceeds x by 4 is $x + 4$ .
	The number that, when added to x, gives 5 is $5 - x$ .
	Now Work problem 7

Always check the units used to measure the variables of an applied problem. In Example 1(a), if r is measured in miles per hour, then the distance d must be expressed in miles and the time t must be expressed in hours. It is a good practice to check units to be sure that they are consistent and make sense.

The steps to follow for solving applied problems, given earlier, are repeated next:

# **Steps for Solving Applied Problems**

- **STEP 1:** Read the problem carefully, perhaps two or three times. Pay particular attention to the question being asked in order to identify what you are looking for. If you can, determine realistic possibilities for the answer.
- **STEP 2:** Assign a letter (variable) to represent what you are looking for, and, if necessary, express any remaining unknown quantities in terms of this variable.
- **STEP 3:** Make a list of all the known facts, and translate them into mathematical expressions. These may take the form of an equation or an inequality involving the variable. If possible, draw an appropriately labeled diagram to assist you. Sometimes a table or chart helps.
- **STEP 4:** Solve the equation for the variable, and then answer the question.
- **STEP 5:** Check the answer with the facts in the problem. If it agrees, congratulations! If it does not agree, try again.

# 2 Solve Interest Problems

**Interest** is money paid for the use of money. The total amount borrowed (whether by an individual from a bank in the form of a loan or by a bank from an individual in the form of a savings account) is called the **principal**. The **rate of interest**, expressed as a percent, is the amount charged for the use of the principal for a given period of time, usually on a yearly (that is, on a per annum) basis.

### **Simple Interest Formula**

If a principal of P dollars is borrowed for a period of t years at a per annum interest rate r, expressed as a decimal, the interest I charged is

 $I = Prt \tag{1}$ 

Interest charged according to formula (1) is called **simple interest**. When using formula (1), be sure to express *r* as a decimal.

EXAMPLE 2	Finance: Computing Interest on a Loan
	Suppose that Juanita borrows \$500 for 6 months at the simple interest rate of 9% per annum. What is the interest that Juanita will be charged on the loan? How much does Juanita owe after 6 months?
<b>Solution</b> The rate of interest is given per annum, so the actual time that borrowed must be expressed in years. The interest charged would be	
	\$500, times the rate of interest (9% = 0.09) times the time in years, $\frac{1}{2}$ :
	Interest charged = $I = Prt = (500)(0.09)\left(\frac{1}{2}\right) = $22.50$
	After 6 months, Juanita will owe what she borrowed plus the interest:
	500 + 22.50 = 522.50

### EXAMPLE 3

# Financial Planning

Candy has \$70,000 to invest and wants an annual return of \$2800, which requires an overall rate of return of 4%. She can invest in a safe, government-insured certificate of deposit, but it only pays 2%. To obtain 4%, she agrees to invest some of her money in noninsured corporate bonds paying 7%. How much should be placed in each investment to achieve her goal?

# Solution

- **STEP 1:** The question is asking for two dollar amounts: the principal to invest in the corporate bonds and the principal to invest in the certificate of deposit.
- **STEP 2:** We let *x* represent the amount (in dollars) to be invested in the bonds. Then 70,000 x is the amount that will be invested in the certificate. (Do you see why?)

**STEP 3:** We set up a table:

	Principal (\$)	Rate	Time (yr)	Interest (\$)
Bonds	x	7% = 0.07	1	0.07 <i>x</i>
Certificate	70,000 - x	2% = 0.02	1	0.02(70,000 - x)
Total	70,000	4% = 0.04	1	0.04(70,000) = 2800

Since the total interest from the investments is equal to 0.04(70,000) = 2800, we have the equation

0.07x + 0.02(70,000 - x) = 2800

(Note that the units are consistent: the unit is dollars on each side.)

**STEP 4:** 
$$0.07x + 1400 - 0.02x = 2800$$
  
 $0.05x = 1400$   
 $x = 28,000$ 

Candy should place \$28,000 in the bonds and \$70,000 - \$28,000 = \$42,000 in the certificate.

**STEP 5:** The interest on the bonds after 1 year is 0.07(\$28,000) = \$1960; the interest on the certificate after 1 year is 0.02(\$42,000) = \$840. The total annual interest is \$2800, the required amount.

Now Work problem 17

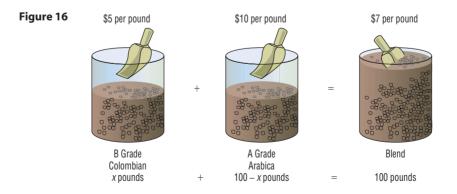
# **3** Solve Mixture Problems

Oil refineries sometimes produce gasoline that is a blend of two or more types of fuel; bakeries occasionally blend two or more types of flour for their bread. These problems are referred to as **mixture problems** because they combine two or more quantities to form a mixture.

# EXAMPLE 4 Blending Coffees

The manager of a Starbucks store decides to experiment with a new blend of coffee. She will mix some B grade Colombian coffee that sells for \$5 per pound with some A grade Arabica coffee that sells for \$10 per pound to get 100 pounds of the new blend. The selling price of the new blend is to be \$7 per pound, and there is to be no difference in revenue from selling the new blend versus selling the other types. How many pounds of the B grade Colombian and A grade Arabica coffees are required?

**Solution** Let x represent the number of pounds of the B grade Colombian coffee. Then 100 - x equals the number of pounds of the A grade Arabica coffee. See Figure 16.



Since there is to be no difference in revenue between selling the A and B grades separately versus the blend, we have

$$\begin{cases} \text{Price per pound} \\ \text{of B grade} \end{cases} \begin{cases} \# \text{Pounds} \\ \text{B grade} \end{cases} + \begin{cases} \text{Price per pound} \\ \text{of A grade} \end{cases} \begin{cases} \# \text{Pounds} \\ \text{A grade} \end{cases} = \begin{cases} \text{Price per pound} \\ \text{of blend} \end{cases} \begin{cases} \# \text{Pounds} \\ \text{blend} \end{cases}$$
$$\end{cases}$$

We have the equation

$$5x + 10(100 - x) = 700$$
  

$$5x + 1000 - 10x = 700$$
  

$$-5x = -300$$
  

$$x = 60$$

The manager should blend 60 pounds of B grade Colombian coffee with 100 - 60 = 40 pounds of A grade Arabica coffee to get the desired blend.

**Check:** The 60 pounds of B grade coffee would sell for (\$5)(60) = \$300, and the 40 pounds of A grade coffee would sell for (\$10)(40) = \$400; the total revenue, \$700, equals the revenue obtained from selling the blend, as desired.

Now Work problem 21

# **4** Solve Uniform Motion Problems

Objects that move at a constant speed are said to be in **uniform motion.** When the average speed of an object is known, it can be interpreted as its constant speed. For example, a bicyclist traveling at an average speed of 25 miles per hour is in uniform motion.

### **Uniform Motion Formula**

If an object moves at an average speed (rate) r, the distance d covered in time t is given by the formula

d = rt

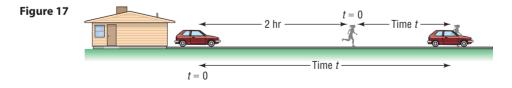
(2)

That is, Distance = Rate  $\cdot$  Time.

# EXAMPLE 5 Physics: Uniform Motion

Tanya, who is a long-distance runner, runs at an average speed of 8 miles per hour (mi/hr). Two hours after Tanya leaves your house, you leave in your Honda and follow the same route. If your average speed is 40 mi/hr, how long will it be before you catch up to Tanya? How far will each of you be from your home?

**Solution** Refer to Figure 17. We use t to represent the time (in hours) that it takes the Honda to catch up to Tanya. When this occurs, the total time elapsed for Tanya is t + 2 hours.



Set up the following table:

	Rate mi/hr	Time hr	Distance mi
Tanya	8	t + 2	8(t + 2)
Honda	40	t	40t

Since the distance traveled is the same, we are led to the following equation:

8

$$(t + 2) = 40t$$
  

$$8t + 16 = 40t$$
  

$$32t = 16$$
  

$$t = \frac{1}{2}$$
 hour

It will take the Honda  $\frac{1}{2}$  hour to catch up to Tanya. Each will have gone 20 miles.

**Check:** In 2.5 hours, Tanya travels a distance of (2.5)(8) = 20 miles. In  $\frac{1}{2}$  hour, the Honda travels a distance of  $\left(\frac{1}{2}\right)(40) = 20$  miles.

# **EXAMPLE 6** Physics: Uniform Motion

A motorboat heads upstream a distance of 24 miles on a river whose current is running at 3 miles per hour (mi/hr). The trip up and back takes 6 hours. Assuming that the motorboat maintained a constant speed relative to the water, what was its speed?

# Solution

See Figure 18. We use r to represent the constant speed of the motorboat relative to the water. Then the true speed going upstream is r - 3 mi/hr, and the true speed going downstream is r + 3 mi/hr. Since Distance = Rate × Time, then

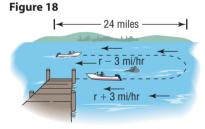
Time = 
$$\frac{\text{Distance}}{\text{Rate}}$$
. Set up a table.

	Rate mi/hr	Distance mi	$\frac{\text{Time}}{\text{hr}} = \frac{\text{Distance}}{\text{Rate}}$
Upstream	r – 3	24	$\frac{24}{r-3}$
Downstream	r + 3	24	$\frac{24}{r+3}$

Since the total time up and back is 6 hours, we have

 $\frac{24}{r-3} + \frac{24}{r+3} = 6$   $\frac{24(r+3) + 24(r-3)}{(r-3)(r+3)} = 6$ Add the quotients on the left.  $\frac{48r}{r^2 - 9} = 6$ Simplify.  $48r = 6(r^2 - 9)$ Multiply both sides by  $r^2 - 9$ .  $6r^2 - 48r - 54 = 0$ Place in standard form.  $r^2 - 8r - 9 = 0$ Divide by 6. (r-9)(r+1) = 0Factor. r = 9 or r = -1Apply the Zero-Product Property and solve.

We discard the solution r = -1 mi/hr, so the speed of the motorboat relative to the water is 9 mi/hr.



-	Now	Work	PROBLEM	27

# 5 Solve Constant Rate Job Problems

This section involves jobs that are performed at a constant rate. Our assumption is that, if a job can be done in t units of time, then  $\frac{1}{t}$  of the job is done in 1 unit of time.

### **EXAMPLE 7** Working Together to Do a Job

At 10 AM Danny is asked by his father to weed the garden. From past experience, Danny knows that this will take him 4 hours, working alone. His older brother, Mike, when it is his turn to do this job, requires 6 hours. Since Mike wants to go golfing with Danny and has a reservation for 1 PM, he agrees to help Danny. Assuming no gain or loss of efficiency, when will they finish if they work together? Can they make the golf date?

### Solution

Set up Table 2. In 1 hour, Danny does  $\frac{1}{4}$  of the job, and in 1 hour, Mike does  $\frac{1}{6}$  of the job. Let *t* be the time (in hours) that it takes them to do the job together. In 1 hour, then,  $\frac{1}{t}$  of the job is completed. We reason as follows:

$$\begin{pmatrix} Part \text{ done by Danny} \\ in 1 \text{ hour} \end{pmatrix} + \begin{pmatrix} Part \text{ done by Mike} \\ in 1 \text{ hour} \end{pmatrix} = \begin{pmatrix} Part \text{ done together} \\ in 1 \text{ hour} \end{pmatrix}$$

From Table 2.

1	1	_	1
4	6	_	t
3+	2	_	1
12 +	12		t
	5	_	1
	12	_	t
	5t	=	12
	+	_	12
	t	_	5

Working together, the job can be done in  $\frac{12}{5}$  hours, or 2 hours, 24 minutes. They should make the golf date, since they will finish at 12:24 PM.

### NOW WORK PROBLEM 33

# 1.7 Assess Your Understanding

# **Concepts and Vocabulary**

- 1. The process of using variables to represent unknown quantities and then finding relationships that involve these variables is referred to as
- **2.** The money paid for the use of money is
- 3. Objects that move at a constant speed are said to be in
- 4. True or False The amount charged for the use of principal for a given period of time is called the rate of interest.
- 5. True or False If an object moves at an average speed r, the distance d covered in time t is given by the formula d = rt.
- 6. Suppose that you want to mix two coffees in order to obtain 100 pounds of a blend. If x represents the number of pounds of coffee A, write an algebraic expression that represents the number of pounds of coffee B.

### Table 2

	Hours to Do Job	Part of Job Done in 1 Hour
Danny	4	$\frac{1}{4}$
Mike	6	$\frac{1}{6}$
Together	t	$\frac{1}{t}$

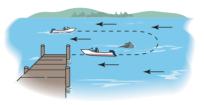
# **Applications and Extensions**

In Problems 7–16, translate each sentence into a mathematical equation. Be sure to identify the meaning of all symbols.

- 7. Geometry The area of a circle is the product of the number  $\pi$  and the square of the radius.
  - 8. Geometry The circumference of a circle is the product of the number  $\pi$  and twice the radius.
  - **9. Geometry** The area of a square is the square of the length of a side.
  - **10. Geometry** The perimeter of a square is four times the length of a side.
  - 11. Physics Force equals the product of mass and acceleration.
  - 12. Physics Pressure is force per unit area.
  - 13. Physics Work equals force times distance.
  - **14. Physics** Kinetic energy is one-half the product of the mass and the square of the velocity.
  - **15. Business** The total variable cost of manufacturing x dishwashers is \$150 per dishwasher times the number of dishwashers manufactured.
  - **16.** Business The total revenue derived from selling x dishwashers is \$250 per dishwasher times the number of dishwashers sold.
- 17. Financial Planning Betsy, a recent retiree, requires \$6000
   per year in extra income. She has \$50,000 to invest and can invest in B-rated bonds paying 15% per year or in a certificate of deposit (CD) paying 7% per year. How much money should be invested in each to realize exactly \$6000 in interest per year?
  - **18. Financial Planning** After 2 years, Betsy (see Problem 17) finds that she will now require \$7000 per year. Assuming that the remaining information is the same, how should the money be reinvested?
  - **19. Banking** A bank loaned out \$12,000, part of it at the rate of 8% per year and the rest at the rate of 18% per year. If the interest received totaled \$1000, how much was loaned at 8%?
  - **20. Banking** Wendy, a loan officer at a bank, has \$1,000,000 to lend and is required to obtain an average return of 18% per year. If she can lend at the rate of 19% or at the rate of 16%, how much can she lend at the 16% rate and still meet her requirement?
- **21. Blending Teas** The manager of a store that specializes in selling tea decides to experiment with a new blend. She will mix some Earl Grey tea that sells for \$5 per pound with some Orange Pekoe tea that sells for \$3 per pound to get 100 pounds of the new blend. The selling price of the new blend is to be \$4.50 per pound, and there is to be no difference in revenue from selling the new blend versus selling the other types. How many pounds of the Earl Grey tea and Orange Pekoe tea are required?
  - **22. Business: Blending Coffee** A coffee manufacturer wants to market a new blend of coffee that sells for \$3.90 per pound by mixing two coffees that sell for \$2.75 and \$5 per pound, respectively. What amounts of each coffee should be blended to obtain the desired mixture?

[**Hint:** Assume that the total weight of the desired blend is 100 pounds.]

- **23.** Business: Mixing Nuts A nut store normally sells cashews for \$9.00 per pound and almonds for \$3.50 per pound. But at the end of the month the almonds had not sold well, so, in order to sell 60 pounds of almonds, the manager decided to mix the 60 pounds of almonds with some cashews and sell the mixture for \$7.50 per pound. How many pounds of cashews should be mixed with the almonds to ensure no change in the profit?
- **24.** Business: Mixing Candy A candy store sells boxes of candy containing caramels and cremes. Each box sells for \$12.50 and holds 30 pieces of candy (all pieces are the same size). If the caramels cost \$0.25 to produce and the cremes cost \$0.45 to produce, how many of each should be in a box to make a profit of \$3?
- **25. Physics: Uniform Motion** A motorboat can maintain a constant speed of 16 miles per hour relative to the water. The boat makes a trip upstream to a certain point in 20 minutes; the return trip takes 15 minutes. What is the speed of the current? See the figure.



- **26. Physics: Uniform Motion** A motorboat heads upstream on a river that has a current of 3 miles per hour. The trip upstream takes 5 hours, and the return trip takes 2.5 hours. What is the speed of the motorboat? (Assume that the motorboat maintains a constant speed relative to the water.)
- 27. Physics: Uniform Motion A motorboat maintained a constant speed of 15 miles per hour relative to the water in going 10 miles upstream and then returning. The total time for the trip was 1.5 hours. Use this information to find the speed of the current.
  - **28.** Physics: Uniform Motion Two cars enter the Florida Turnpike at Commercial Boulevard at 8:00 AM, each heading for Wildwood. One car's average speed is 10 miles per hour more than the other's. The faster car arrives at Wildwood at 11:00 AM,  $\frac{1}{2}$  hour before the other car. What was the average speed of each car? How far did each travel?
  - **29.** Moving Walkways The speed of a moving walkway is typically about 2.5 feet per second. Walking on such a moving walkway, it takes Karen a total of 40 seconds to travel 50 feet with the movement of the walkway and then back again against the movement of the walkway. What is Karen's normal walking speed?

Source: Answers.com

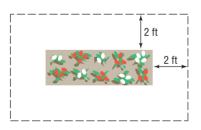
**30.** Moving Walkways The Gare Montparnasse train station in Paris has a high-speed version of a moving walkway. If he walks while riding this moving walkway, Jean Claude can travel 200 meters in 30 seconds less time than if he stands still on the moving walkway. If Jean Claude walks at a normal rate of 1.5 meters per second, what is the speed of the Gare Montparnasse walkway?

Source: Answers.com

**31. Tennis** A regulation doubles tennis court has an area of 2808 square feet. If it is 6 feet longer than twice its width, determine the dimensions of the court.

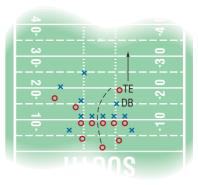
Source: United States Tennis Association

- **32.** Laser Printers It takes an HP LaserJet 1300 laser printer 10 minutes longer to complete a 600-page print job by itself than it takes an HP LaserJet 2420 to complete the same job by itself. Together the two printers can complete the job in 12 minutes. How long does it take each printer to complete the print job alone? What is the speed of each printer? *Source: Hewlett-Packard*
- **33.** Working Together on a Job Trent can deliver his newspapers in 30 minutes. It takes Lois 20 minutes to do the same route. How long would it take them to deliver the newspapers if they work together?
  - **34.** Working Together on a Job Patrice, by himself, can paint four rooms in 10 hours. If he hires April to help, they can do the same job together in 6 hours. If he lets April work alone, how long will it take her to paint four rooms?
  - **35.** Enclosing a Garden A gardener has 46 feet of fencing to be used to enclose a rectangular garden that has a border 2 feet wide surrounding it. See the figure.
    - (a) If the length of the garden is to be twice its width, what will be the dimensions of the garden?
    - (b) What is the area of the garden?
    - (c) If the length and width of the garden are to be the same, what would be the dimensions of the garden?
    - (d) What would be the area of the square garden?

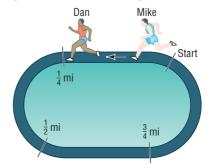


- **36.** Construction A pond is enclosed by a wooden deck that is 3 feet wide. The fence surrounding the deck is 100 feet long.
  - (a) If the pond is square, what are its dimensions?
  - (b) If the pond is rectangular and the length of the pond is to be three times its width, what are its dimensions?
  - (c) If the pond is circular, what is its diameter?
  - (d) Which pond has the most area?
- **37. Football** A tight end can run the 100-yard dash in 12 seconds. A defensive back can do it in 10 seconds. The tight end catches a pass at his own 20-yard line with the defensive back at the 15-yard line. (See the figure.) If no other players are nearby, at what yard line will the defensive back catch up to the tight end?

[**Hint:** At time t = 0, the defensive back is 5 yards behind the tight end.]



- **38.** Computing Business Expense Therese, an outside salesperson, uses her car for both business and pleasure. Last year, she traveled 30,000 miles, using 900 gallons of gasoline. Her car gets 40 miles per gallon on the highway and 25 in the city. She can deduct all highway travel, but no city travel, on her taxes. How many miles should Therese be allowed as a business expense?
- **39.** Mixing Water and Antifreeze How much water should be added to 1 gallon of pure antifreeze to obtain a solution that is 60% antifreeze?
- **40. Mixing Water and Antifreeze** The cooling system of a certain foreign-made car has a capacity of 15 liters. If the system is filled with a mixture that is 40% antifreeze, how much of this mixture should be drained and replaced by pure antifreeze so that the system is filled with a solution that is 60% antifreeze?
- **41.** Chemistry: Salt Solutions How much water must be evaporated from 32 ounces of a 4% salt solution to make a 6% salt solution?
- **42.** Chemistry: Salt Solutions How much water must be evaporated from 240 gallons of a 3% salt solution to produce a 5% salt solution?
- **43.** Purity of Gold The purity of gold is measured in karats, with pure gold being 24 karats. Other purities of gold are expressed as proportional parts of pure gold. Thus, 18-karat gold is  $\frac{18}{24}$ , or 75% pure gold; 12-karat gold is  $\frac{12}{24}$ , or 50% pure gold; and so on. How much 12-karat gold should be mixed with pure gold to obtain 60 grams of 16-karat gold?
- **44.** Chemistry: Sugar Molecules A sugar molecule has twice as many atoms of hydrogen as it does oxygen and one more atom of carbon than oxygen. If a sugar molecule has a total of 45 atoms, how many are oxygen? How many are hydrogen?
- **45. Running a Race** Mike can run the mile in 6 minutes, and Dan can run the mile in 9 minutes. If Mike gives Dan a head start of 1 minute, how far from the start will Mike pass Dan? How long does it take? See the figure.



- 46. Range of an Airplane An air rescue plane averages
  300 miles per hour in still air. It carries enough fuel for 5 hours of flying time. If, upon takeoff, it encounters a head wind of 30 mi/hr, how far can it fly and return safely? (Assume that the wind remains constant.)
- **47.** Emptying Oil Tankers An oil tanker can be emptied by the main pump in 4 hours. An auxiliary pump can empty the tanker in 9 hours. If the main pump is started at 9 AM, when should the auxiliary pump be started so that the tanker is emptied by noon?
- **48.** Cement Mix A 20-pound bag of Economy brand cement mix contains 25% cement and 75% sand. How much pure cement must be added to produce a cement mix that is 40% cement?
- **49.** Emptying a Tub A bathroom tub will fill in 15 minutes with both faucets open and the stopper in place. With both faucets closed and the stopper removed, the tub will empty in 20 minutes. How long will it take for the tub to fill if both faucets are open and the stopper is removed?
- **50.** Using Two Pumps A 5-horsepower (hp) pump can empty a pool in 5 hours. A smaller, 2-hp pump empties the same pool in 8 hours. The pumps are used together to begin emptying this pool. After two hours, the 2-hp pump breaks down. How long will it take the larger pump to empty the pool?
- **51. A Biathlon** Suppose that you have entered an 87-mile biathlon that consists of a run and a bicycle race. During

# **Explaining Concepts: Discussion and Writing**

- **55. Critical Thinking** You are the manager of a clothing store and have just purchased 100 dress shirts for \$20.00 each. After 1 month of selling the shirts at the regular price, you plan to have a sale giving 40% off the original selling price. However, you still want to make a profit of \$4 on each shirt at the sale price. What should you price the shirts at initially to ensure this? If, instead of 40% off at the sale, you give 50% off, by how much is your profit reduced?
- **56. Critical Thinking** Make up a word problem that requires solving a linear equation as part of its solution. Exchange problems with a friend. Write a critique of your friend's problem.
- **57. Critical Thinking** Without solving, explain what is wrong with the following mixture problem: How many liters of 25% ethanol should be added to 20 liters of 48% ethanol to obtain a solution of 58% ethanol? Now go through an algebraic solution. What happens?

# **CHAPTER REVIEW**

# **Things to Know**

### Quadratic formula (pp. 97 and 110)

If 
$$ax^2 + bx + c = 0, a \neq 0$$
, then  $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$ 

If  $b^2 - 4ac < 0$ , there are no real solutions.

### Discriminant (pp. 97 and 110)

- If  $b^2 4ac > 0$ , there are two distinct real solutions.
- If  $b^2 4ac = 0$ , there is one repeated real solution.
- If  $b^2 4ac < 0$ , there are no real solutions, but there are two distinct complex solutions that are not real; the complex solutions are conjugates of each other.

your run, your average speed is 6 miles per hour, and during your bicycle race, your average speed is 25 miles per hour. You finish the race in 5 hours. What is the distance of the run? What is the distance of the bicycle race?

- **52.** Cyclists Two cyclists leave a city at the same time, one going east and the other going west. The westbound cyclist bikes 5 mph faster than the eastbound cyclist. After 6 hours they are 246 miles apart. How fast is each cyclist riding?
- **53.** Comparing Olympic Heroes In the 1984 Olympics, C. Lewis of the United States won the gold medal in the 100meter race with a time of 9.99 seconds. In the 1896 Olympics, Thomas Burke, also of the United States, won the gold medal in the 100-meter race in 12.0 seconds. If they ran in the same race repeating their respective times, by how many meters would Lewis beat Burke?
- **54.** Constructing a Coffee Can A 39-ounce can of Hills Bros.<sup>®</sup> coffee requires 188.5 square inches of aluminum. If its height is 7 inches, what is its radius? [Hint: The surface area S of a right cylinder is  $S = 2\pi r^2 + 2\pi rh$ , where r is the radius and h is the height.]



- **58. Computing Average Speed** In going from Chicago to Atlanta, a car averages 45 miles per hour, and in going from Atlanta to Miami, it averages 55 miles per hour. If Atlanta is halfway between Chicago and Miami, what is the average speed from Chicago to Miami? Discuss an intuitive solution. Write a paragraph defending your intuitive solution. Then solve the problem algebraically. Is your intuitive solution the same as the algebraic one? If not, find the flaw.
- **59. Speed of a Plane** On a recent flight from Phoenix to Kansas City, a distance of 919 nautical miles, the plane arrived 20 minutes early. On leaving the aircraft, I asked the captain, "What was our tail wind?" He replied, "I don't know, but our ground speed was 550 knots." How can you determine if enough information is provided to find the tail wind? If possible, find the tail wind. (1 knot = 1 nautical mile per hour)

# 144 CHAPTER 1 Equations and Inequalities

### Interval notation (p. 120)

[a,b]	$\{x   a \le x \le b\}$	$[a,\infty)$	$\{x x \ge a\}$
[a,b)	$\{x   a \le x < b\}$	$(a,\infty)$	$\{x x > a\}$
(a, b]	$\{x   a < x \le b\}$	$(-\infty, a]$	$\{x   x \le a\}$
(a,b)	$\{x   a < x < b\}$	$(-\infty, a)$	$\{x   x < a\}$
		$(-\infty,\infty)$	All real numbers

## **Properties of inequalities**

Addition property (p. 121)

Multiplication properties (p. 122)

If a < b, then a + c < b + cIf a > b, then a + c > b + c(a) If a < b and if c > 0, then ac < bcIf a < b and if c < 0, then ac > bc

(b) If 
$$a > b$$
 and if  $c > 0$ , then  $ac > bc$   
If  $a > b$  and if  $c < 0$ , then  $ac < bc$ 

Reciprocal properties (p. 123)

If 
$$a > 0$$
, then  $\frac{1}{a} > 0$  If  $a < 0$ , then  $\frac{1}{a} < 0$   
If  $\frac{1}{a} > 0$ , then  $a > 0$  If  $\frac{1}{a} < 0$ , then  $a < 0$ 

If |u| = a, a > 0, then u = -a or u = a (p. 130) If  $|u| \le a, a > 0$ , then  $-a \le u \le a$  (p. 131) If  $|u| \ge a, a > 0$ , then  $u \le -a$  or  $u \ge a$  (p. 132)

# **Objectives** –

Section	You should be able to	Examples	<b>Review Exercises</b>
1.1	J Solve a linear equation (p. 84)	1–3	1-6,11-12
	2 Solve equations that lead to linear equations (p. 86)	4–6	7, 8, 36
	Solve problems that can be modeled by linear equations (p. 87)	8	82,101
1.2	J Solve a quadratic equation by factoring (p. 93)	1,2	10, 13, 14, 33–35
	2 Solve a quadratic equation by completing the square (p. 95)	4,5	9, 10, 13–16, 19, 20, 33–35
	Solve a quadratic equation using the quadratic formula (p. 96)	6–9	9,10,13-16,19,20,33-35
	Solve problems that can be modeled by quadratic equations (p. 99)	10	84, 90, 95, 96, 100, 102
1.3	Add, subtract, multiply, and divide complex numbers (p. 105)	1–5	61–70
	2 Solve quadratic equations in the complex number system (p. 109)	9–12	71–78
1.4	J Solve radical equations (p. 113)	1–3	17, 18, 23–30, 37, 38
	2 Solve equations quadratic in form (p. 114)	4–6	21, 22, 31, 32
	3 Solve equations by factoring (p. 116)	7,8	43–46
1.5	J Use interval notation (p. 120)	1,2	47-60
	2 Use properties of inequalities (p. 121)	3–6	47-60
	3 Solve inequalities (p. 123)	7,8	47,48
	4 Solve combined inequalities (p. 124)	9,10	49–52
1.6	J Solve equations involving absolute value (p. 130)	1	39–42
	2 Solve inequalities involving absolute value (p. 130)	2–6	53-60
1.7	Translate verbal descriptions into mathematical expressions (p. 135)	1	79,80
	2 Solve interest problems (p. 136)	2,3	81,82
	3 Solve mixture problems (p. 137)	4	82, 93, 94, 97
	4 Solve uniform motion problems (p. 138)	5,6	83, 85-89, 104, 105
	<b>5</b> Solve constant rate job problems (p. 140)	7	91, 92, 99, 103

# **Review Exercises**

In Problems 1–46, find the real solutions, if any, of each equation. (Where they appear, a, b, m, and n are positive constants.)

<b>1.</b> $2 - \frac{x}{3} = 8$	<b>2.</b> $\frac{x}{4} - 2 = 4$	<b>3.</b> -2	(5-3x) + 8 = 4 + 5x
<b>4.</b> $(6 - 3x) - 2(1 + x) = 6x$	5. $\frac{3x}{4} - \frac{x}{3} = \frac{1}{12}$	<b>6.</b> $\frac{4}{$	$\frac{-2x}{3} + \frac{1}{6} = 2x$
<b>7.</b> $\frac{x}{x-1} = \frac{6}{5}$ $x \neq 1$	8. $\frac{4x-5}{3-7x} = 2$ $x = -\frac{1}{2}$	$\neq \frac{3}{7}$ 9. $x(2)$	(x-x)=6
<b>10.</b> $x(1 + x) = 6$	<b>11.</b> $\frac{1}{2}\left(x-\frac{1}{3}\right)=\frac{3}{4}$	$-\frac{x}{6}$ <b>12.</b> $\frac{1}{-1}$	$\frac{-3x}{4} = \frac{x+6}{3} + \frac{1}{2}$
<b>13.</b> $(x - 1)(2x + 3) = 3$	<b>14.</b> $x(2 - x) = 3(x$	- 4) <b>15.</b> 2 <i>x</i>	$+ 3 = 4x^2$
<b>16.</b> $1 + 6x = 4x^2$	<b>17.</b> $\sqrt[3]{x^2 - 1} = 2$	18. $\checkmark$	$\overline{1+x^3}=3$
<b>19.</b> $x(x + 1) + 2 = 0$	<b>20.</b> $3x^2 - x + 1 = 0$	<b>21.</b> $x^4$	$-5x^2 + 4 = 0$
<b>22.</b> $3x^4 + 4x^2 + 1 = 0$	<b>23.</b> $\sqrt{2x-3} + x =$	3 <b>24.</b> √	$\overline{2x-1} = x-2$
<b>25.</b> $\sqrt[4]{2x+3} = 2$	<b>26.</b> $\sqrt[5]{3x+1} = -1$	<b>27.</b> $$	$\overline{x+1} + \sqrt{x-1} = \sqrt{2x+1}$
<b>28.</b> $\sqrt{2x-1} - \sqrt{x-5} = 3$	<b>29.</b> $2x^{1/2} - 3 = 0$	<b>30.</b> 3 <i>x</i> <sup>+</sup>	$\frac{1}{4} - 2 = 0$
<b>31.</b> $x^{-6} - 7x^{-3} - 8 = 0$		<b>32.</b> $6x^{-1} - 5x^{-1/2} + 1 = 0$	
<b>33.</b> $x^2 + m^2 = 2mx + (nx)^2$ n	≠ 1	<b>34.</b> $b^2x^2 + 2ax = x^2 + a^2$ b	≠ 1
<b>35.</b> $10a^2x^2 - 2abx - 36b^2 = 0$		<b>36.</b> $\frac{1}{x-m} + \frac{1}{x-n} = \frac{2}{x} + \frac{1}{x-n} = \frac{1}{x} + \frac{1}{x} + \frac{1}{x-n} = \frac{1}{x} + \frac{1}{x} + \frac{1}{x-n} = \frac{1}{x} + $	$\neq 0, x \neq m, x \neq n$
<b>37.</b> $\sqrt{x^2 + 3x + 7} - \sqrt{x^2 - 3x}$	$\overline{x+9} + 2 = 0$	<b>38.</b> $\sqrt{x^2 + 3x + 7} - \sqrt{x^2}$	+3x+9=2
<b>39.</b> $ 2x + 3  = 7$	<b>40.</b> $ 3x - 1  = 5$	<b>41.</b> $ 2 - 3x  + 2 = 9$	<b>42.</b> $ 1 - 2x  + 1 = 4$
<b>43.</b> $2x^3 = 3x^2$	<b>44.</b> $5x^4 = 9x^3$	<b>45.</b> $2x^3 + 5x^2 - 8x - 20 = 0$	<b>46.</b> $3x^3 + 5x^2 - 3x - 5 = 0$

In Problems 47–60, solve each inequality. Express your answer using set notation or interval notation. Graph the solution set.

 47.  $\frac{2x-3}{5} + 2 \le \frac{x}{2}$  48.  $\frac{5-x}{3} \le 6x - 4$  49.  $-9 \le \frac{2x+3}{-4} \le 7$  

 50.  $-4 < \frac{2x-2}{3} < 6$  51.  $2 < \frac{3-3x}{12} < 6$  52.  $-3 \le \frac{5-3x}{2} \le 6$  

 53.  $|3x+4| < \frac{1}{2}$  54.  $|1-2x| < \frac{1}{3}$  55.  $|2x-5| \ge 9$  

 56.  $|3x+1| \ge 10$  57.  $2 + |2-3x| \le 4$  58.  $\frac{1}{2} + \left|\frac{2x-1}{3}\right| \le 1$  

 59. 1 - |2-3x| < -4 60.  $1 - \left|\frac{2x-1}{3}\right| < -2$ 

In Problems 61–70, use the complex number system and write each expression in the standard form a + bi.**61.** (6 + 3i) - (2 - 4i)**62.** (8 - 3i) + (-6 + 2i)**63.** 4(3 - i) + 3(-5 + 2i)**64.** 2(1 + i) - 3(2 - 3i)**65.**  $\frac{3}{3 + i}$ **66.**  $\frac{4}{2 - i}$ **67.**  $i^{50}$ **68.**  $i^{29}$ **69.**  $(2 + 3i)^3$ **70.**  $(3 - 2i)^3$ 

### 146 CHAPTER 1 Equations and Inequalities

In Problems 71–78, solve each equation in the complex number system.

<b>71.</b> $x^2 + x + 1 = 0$	<b>72.</b> $x^2 - x + 1 = 0$	<b>73.</b> $2x^2 + x - 2 = 0$	<b>74.</b> $3x^2 - 2x - 1 = 0$
<b>75.</b> $x^2 + 3 = x$	<b>76.</b> $2x^2 + 1 = 2x$	<b>77.</b> $x(1 - x) = 6$	<b>78.</b> $x(1 + x) = 2$

- **79.** Translate the following statement into a mathematical expression: The perimeter p of a rectangle is the sum of two times the length l and two times the width w.
- **80.** Translate the following statement into a mathematical expression: The total cost C of manufacturing x bicycles in one day is \$50,000 plus \$95 times the number of bicycles manufactured.

**81.** Banking A bank lends out \$9000 at 7% simple interest. At the end of 1 year, how much interest is owed on the loan?

- **82.** Financial Planning Steve, a recent retiree, requires \$5000 per year in extra income. He has \$70,000 to invest and can invest in A-rated bonds paying 8% per year or in a certificate of deposit (CD) paying 5% per year. How much money should be invested in each to realize exactly \$5000 in interest per year?
- **83. Lightning and Thunder** A flash of lightning is seen, and the resulting thunderclap is heard 3 seconds later. If the speed of sound averages 1100 feet per second, how far away is the storm?

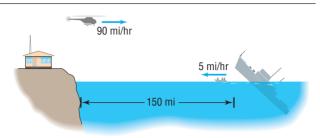


**84. Physics: Intensity of Light** The intensity *I* (in candlepower)

of a certain light source obeys the equation  $I = \frac{900}{r^2}$ , where

x is the distance (in meters) from the light. Over what range of distances can an object be placed from this light source so that the range of intensity of light is from 1600 to 3600 candlepower, inclusive?

- **85.** Extent of Search and Rescue A search plane has a cruising speed of 250 miles per hour and carries enough fuel for at most 5 hours of flying. If there is a wind that averages 30 miles per hour and the direction of the search is with the wind one way and against it the other, how far can the search plane travel before it has to turn back?
- **86.** Extent of Search and Rescue If the search plane described in Problem 85 is able to add a supplementary fuel tank that allows for an additional 2 hours of flying, how much farther can the plane extend its search?
- **87.** Rescue at Sea A life raft, set adrift from a sinking ship 150 miles offshore, travels directly toward a Coast Guard station at the rate of 5 miles per hour. At the time that the raft is set adrift, a rescue helicopter is dispatched from the Coast Guard station. If the helicopter's average speed is 90 miles per hour, how long will it take the helicopter to reach the life raft?



- **88. Physics: Uniform Motion** Two bees leave two locations 150 meters apart and fly, without stopping, back and forth between these two locations at average speeds of 3 meters per second and 5 meters per second, respectively. How long is it until the bees meet for the first time? How long is it until they meet for the second time?
- **89.** Physics: Uniform Motion A Metra commuter train leaves Union Station in Chicago at 12 noon. Two hours later, an Amtrak train leaves on the same track, traveling at an average speed that is 50 miles per hour faster than the Metra train. At 3 PM the Amtrak train is 10 miles behind the commuter train. How fast is each going?
- **90.** Physics An object is thrown down from the top of a building 1280 feet tall with an initial velocity of 32 feet per second. The distance s (in feet) of the object from the ground after t seconds is  $s = 1280 32t 16t^2$ .
  - (a) When will the object strike ground?
  - (b) What is the height of the object after 4 seconds?
- **91.** Working Together to Get a Job Done Clarissa and Shawna, working together, can paint the exterior of a house in 6 days. Clarissa by herself can complete this job in 5 days less than Shawna. How long will it take Clarissa to complete the job by herself?
- **92. Emptying a Tank** Two pumps of different sizes, working together, can empty a fuel tank in 5 hours. The larger pump can empty this tank in 4 hours less than the smaller one. If the larger pump is out of order, how long will it take the smaller one to do the job alone?
- **93.** Chemistry: Salt Solutions How much water should be added to 64 ounces of a 10% salt solution to make a 2% salt solution?
- **94.** Chemistry: Salt Solutions How much water must be evaporated from 64 ounces of a 2% salt solution to make a 10% salt solution?
- **95. Geometry** The hypotenuse of a right triangle measures 13 centimeters. Find the lengths of the legs if their sum is 17 centimeters.
- **96.** Geometry The diagonal of a rectangle measures 10 inches. If the length is 2 inches more than the width, find the dimensions of the rectangle.
- **97.** Chemistry: Mixing Acids A laboratory has 60 cubic centimeters (cm<sup>3</sup>) of a solution that is 40% HCl acid. How many cubic centimeters of a 15% solution of HCl acid should be mixed with the 60 cm<sup>3</sup> of 40% acid to obtain a solution of 25% HCl? How much of the 25% solution is there?

**98. Framing a Painting** An artist has 50 inches of oak trim to frame a painting. The frame is to have a border 3 inches wide surrounding the painting.

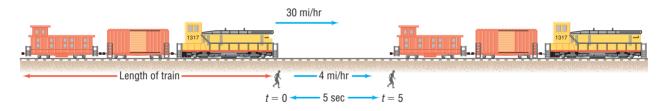
- (a) If the painting is square, what are its dimensions? What are the dimensions of the frame?
- (b) If the painting is rectangular with a length twice its width, what are the dimensions of the painting? What are the dimensions of the frame?
- **99.** Using Two Pumps An 8-horsepower (hp) pump can fill a tank in 8 hours. A smaller, 3-hp pump fills the same tank in 12 hours. The pumps are used together to begin filling this tank. After four hours, the 8-hp pump breaks down. How long will it take the smaller pump to fill the tank?
- **100. Pleasing Proportion** One formula stating the relationship between the length *l* and width *w* of a rectangle of "pleasing proportion" is  $l^2 = w(l + w)$ . How should a 4 foot by 8 foot sheet of plasterboard be cut so that the result is a rectangle of "pleasing proportion" with a width of 4 feet?
- **101. Finance** An inheritance of \$900,000 is to be divided among Scott, Alice, and Tricia in the following manner: Alice is to receive  $\frac{3}{4}$  of what Scott gets, while Tricia gets  $\frac{1}{2}$  of what Scott gets. How much does each receive?
- **102.** Business: Determining the Cost of a Charter A group of 20 senior citizens can charter a bus for a one-day excursion trip for \$15 per person. The charter company agrees to reduce the price of each ticket by 10¢ for each additional passenger

in excess of 20 who goes on the trip, up to a maximum of 44 passengers (the capacity of the bus). If the final bill from the charter company was \$482.40, how many seniors went on the trip, and how much did each pay?

- **103.** Utilizing Copying Machines A new copying machine can do a certain job in 1 hour less than an older copier. Together they can do this job in 72 minutes. How long would it take the older copier by itself to do the job?
- **104.** Evening Up a Race In a 100-meter race, Todd crosses the finish line 5 meters ahead of Scott. To even things up, Todd suggests to Scott that they race again, this time with Todd lining up 5 meters behind the start.
  - (a) Assuming that Todd and Scott run at the same pace as before, does the second race end in a tie?
  - (b) If not, who wins?
  - (c) By how many meters does he win?
  - (d) How far back should Todd start so that the race ends in a tie?

After running the race a second time, Scott, to even things up, suggests to Todd that he (Scott) line up 5 meters in front of the start.

- (e) Assuming again that they run at the same pace as in the first race, does the third race result in a tie?
- (f) If not, who wins?
- (g) By how many meters?
- (h) How far ahead should Scott start so that the race ends in a tie?
- **105.** Physics: Uniform Motion A man is walking at an average speed of 4 miles per hour alongside a railroad track. A freight train, going in the same direction at an average speed of 30 miles per hour, requires 5 seconds to pass the man. How long is the freight train? Give your answer in feet.





The Chapter Test Prep Videos are step-by-step test solutions available in the Video Resources DVD, in *MyMathLab*, or on this text's You Tube Channel. Flip back to the Student Resources page to see the exact web address for this text's YouTube channel.

In Problems 1–7, find the real solutions, if any, of each equation.

**1.** 
$$\frac{2x}{3} - \frac{x}{2} = \frac{5}{12}$$
  
**2.**  $x(x-1) = 6$   
**3.**  $x^4 - 3x^2 - 4 = 0$   
**4.**  $\sqrt{2x-5} + 2 = 4$   
**5.**  $|2x-3| + 7 = 10$   
**6.**  $3x^3 + 2x^2 - 12x - 8 = 0$   
**7.**  $3x^2 - x + 1 = 0$ 

In Problems 8–10, solve each inequality. Express your answer using interval notation. Graph the solution set.

- **8.**  $-3 \le \frac{3x-4}{2} \le 6$  **9.** |3x+4| < 8 **10.**  $2 + |2x-5| \ge 9$ **11.** Write  $\frac{-2}{3-i}$  in the standard form a + bi.
- 12. Solve the equation  $4x^2 4x + 5 = 0$  in the complex number system.
- **13. Blending Coffee** A coffee house has 20 pounds of a coffee that sells for \$4 per pound. How many pounds of a coffee that sells for \$8 per pound should be mixed with the 20 pounds of \$4-per-pound coffee to obtain a blend that will sell for \$5 per pound? How much of the \$5-per-pound coffee is there to sell?

## **CHAPTER PROJECTS**



### M Internet-based Project

I. Financing a Purchase At some point in your life you are likely going to need to borrow money to finance a purchase. For example, most of us will finance the purchase of a car or a home. What is the mathematics behind financing a purchase? When we borrow money from a bank, the bank uses a rather complex equation (or formula) to determine how much you need to pay each month to repay the loan. There are a number of variables that determine the monthly payment. These variables include the amount borrowed, the interest rate, and the length of the loan. The interest rate is determined based on current economic conditions, the length of the loan, the type of item being purchased, and your credit history. To learn how banks judge your credit worthiness, read the article "How Credit Scores Work" at http://money.howstuffworks.com /personal-finance/debt-management/credit-score.htm

The formula below gives the monthly payment P required to pay off a loan amount L at an annual interest rate r, expressed as a decimal, but usually given as a percent. The time *t*, measured in months, is the length of the loan. For example, a 30-year loan requires  $12 \times 30 = 360$  monthly payments.

$$P = L \left[ \frac{\frac{r}{12}}{1 - \left(1 + \frac{r}{12}\right)^{-t}} \right] \qquad \begin{array}{l} P = \text{monthly payment} \\ L = \text{loan amount} \\ r = \text{annual rate of interest} \\ \text{expressed as a decimal} \\ t = \text{length of loan, in months} \end{array}$$

- 1. Interest rates change daily. Many websites post current interest rates on loans. Go to *www.bankrate.com* (or some other website that posts lender's interest rates) and find the current best interest rate on a 48-month new car purchase loan. Use this rate to determine the monthly payment on a \$20,000 automobile loan.
- **2.** Determine the total amount paid for the loan by multiplying the loan payment by the term of the loan.
- **3.** Determine the total amount of interest paid by subtracting the loan amount from the total amount paid from question 2.
- 4. More often than not, we decide how much of a payment we can afford and use that information to determine the loan amount. Suppose you can afford a monthly payment of \$500. Use the interest rate from question 1 to determine the maximum amount you can borrow. If you have \$5000 to put down on the car, what is the maximum value of a car you can purchase?
- **5.** Repeat questions 1 through 4 using a 60-month new car purchase loan, a 48-month used car purchase loan, and a 60-month used car purchase loan.
- 6. We can use the power of a spreadsheet, such as Excel, to amortize the loan. A loan amortization schedule is a list of the monthly payments, a breakdown of interest and principal, along with a current loan balance. Create a loan amortization schedule for each of the four loan scenarios discussed above using the following as a guide. You may want to use an Internet search engine to research specific keystrokes for creating an amortization schedule in a spreadsheet. We supply a sample spreadsheet with formulas included as a guide. Use the spreadsheet to verify your results from questions 1 through 5.

		Paymei	nt				<b>Total Interest</b>
Loan Information		Numbe	r Payment Amount	Interest	Principal	Balance	Paid
Loan Amount	\$20.000.00	1	=PMT(\$B\$3/12,\$B\$5,-\$B\$2,0)	=B2*\$B\$3/12	=E2-F2	=B2-G2	=B2*\$B\$3/12
Annual Interest Rate	0.05	2	= PMT(B\$3/12,B\$5,-\$B\$2,0)			=H2 $-$ G3	=I2+F3
Length of Loan (years)	4	3	=PMT( $B$ 3/12, $B$ 5, $-$ \$B\$2,0)	=H3*\$B\$3/12	=E4-F4	=H3-G4	=I3+F4
Number of Payments	=B4*12			•	•	•	•
				•		•	•
		•		•	•	•	•

7. Go to an online automobile website such as *www.cars.com*, *www.vehix.com*, or *www.autobytel.com*. Research the types of vehicles you can afford for a monthly payment of \$500. Decide on a vehicle you would purchase based on your analysis in questions 1–6. Be sure to justify your decision and include the impact the term of the loan has on your decision. You might consider other factors in your decision such as expected maintenance costs and insurance costs.

### **Citations:**

Obringer, Lee Ann. "How Credit Scores Work." 16 July 2002. HowStuffWorks.com. <a href="http://money.howstuffworks.com/personal-finance/debt-management/credit-score.htm">http://money.howstuffworks.com/personal-finance/debt-management/credit-score.htm</a>> 15 March 2010; Excel ©2010 Microsoft Corporation. Used with permission from Microsoft.

The following project is also available on the Instructor's Resource Center (IRC):

**II. Project at Motorola How Many Cellular Phones Can I Make?** An industrial engineer uses a model involving equations to be sure production levels meet customer demand.

# Graphs

## Outline

- 2.1 The Distance and Midpoint Formulas
- 2.2 Graphs of Equations in Two Variables; Intercepts; Symmetry
- 2.3 Lines

### 2.4 Circles

- 2.5 Variation
- Chapter Review
- Chapter Test

## The First Modern Olympics: Athens, 1896

## The birth of the modern Olympic Games

By John Gettings—"I hereby proclaim the opening of the first International Olympic Games at Athens." With these words on April 6, 1896, King George I of Greece welcomed the crowd that had gathered in the newly reconstructed Panathenean Stadium to the modern-day Olympic Summer Games.

The event was the idea of Baron Pierre de Coubertin of France who traveled the world to gather support for his dream to have nations come together and overcome national disputes, all in the name of sport.

The program for the Games included track and field, fencing, weightlifting, rifle and pistol shooting, tennis, cycling, swimming, gymnastics, and wrestling. Although 14 nations participated, most of the athletes were Greek.

The Games reached their high point on Day 5 with the first modern-day marathon. The idea to hold an event to commemorate the Ancient Olympic games was suggested by a friend of de Coubertin and was met with great anticipation. The race was run from Marathon to Athens (estimated at 22–26 miles), watched by more than 100,000 people, and won by a Greek runner, Spiridon Louis. *Gettings, The First Modern Olympics, Athens, 1986, © 2000–2010 Pearson Education, publishing as Infoplease. Reprinted with permission.* 

See the Internet-based Chapter Project—

A Look Back In Chapter R we reviewed algebra essentials and geometry essentials and in Chapter 1 we studied equations in one variable.

A Look Ahead Here we connect algebra and geometry using the rectangular coordinate system to graph equations in two variables. The idea of using a system of rectangular coordinates dates back to ancient times, when such a system was used for surveying and city planning. Apollonius of Perga, in 200 BC, used a form of rectangular coordinates in his work on conics, although this use does not stand out as clearly as it does in modern treatments. Sporadic use of rectangular coordinates continued until the 1600s. By that time, algebra had developed sufficiently so that René Descartes (1596–1650) and Pierre de Fermat (1601–1665) could take the crucial step, which was the use of rectangular coordinates to translate geometry problems into algebra problems, and vice versa. This step was important for two reasons. First, it allowed both geometers and algebraists to gain new insights into their subjects, which previously had been regarded as separate, but now were seen to be connected in many important ways. Second, these insights made the development of calculus possible, which greatly enlarged the number of areas in which mathematics could be applied and made possible a much deeper understanding of these areas.

Cumulative Review

Chapter Project

## 2.1 The Distance and Midpoint Formulas

**PREPARING FOR THIS SECTION** *Before getting started, review the following:* 

- Algebra Essentials (Chapter R, Section R.2, pp. 17–26)
- Geometry Essentials (Chapter R, Section R.3, pp. 30–35)

Now Work the 'Are You Prepared?' problems on page 154.

**OBJECTIVES 1** Use the Distance Formula (p. 151)

2 Use the Midpoint Formula (p. 153)

### **Rectangular Coordinates**

We locate a point on the real number line by assigning it a single real number, called the *coordinate of the point*. For work in a two-dimensional plane, we locate points by using two numbers.

We begin with two real number lines located in the same plane: one horizontal and the other vertical. The horizontal line is called the *x*-axis, the vertical line the *y*-axis, and the point of intersection the origin *O*. See Figure 1. We assign coordinates to every point on these number lines using a convenient scale. We usually use the same scale on each axis, but in applications, different scales appropriate to the application may be used.

The origin O has a value of 0 on both the x-axis and y-axis. Points on the x-axis to the right of O are associated with positive real numbers, and those to the left of O are associated with negative real numbers. Points on the y-axis above O are associated with positive real numbers, and those below O are associated with negative real numbers. In Figure 1, the x-axis and y-axis are labeled as x and y, respectively, and we have used an arrow at the end of each axis to denote the positive direction.

The coordinate system described here is called a **rectangular** or **Cartesian**\* **coordinate system.** The plane formed by the *x*-axis and *y*-axis is sometimes called the *xy*-plane, and the *x*-axis and *y*-axis are referred to as the **coordinate axes.** 

Any point *P* in the *xy*-plane can be located by using an **ordered pair** (x, y) of real numbers. Let *x* denote the signed distance of *P* from the *y*-axis (*signed* means that, if *P* is to the right of the *y*-axis, then x > 0, and if *P* is to the left of the *y*-axis, then x < 0); and let *y* denote the signed distance of *P* from the *x*-axis. The ordered pair (x, y), also called the **coordinates** of *P*, then gives us enough information to locate the point *P* in the plane.

For example, to locate the point whose coordinates are (-3, 1), go 3 units along the *x*-axis to the left of *O* and then go straight up 1 unit. We **plot** this point by placing a dot at this location. See Figure 2, in which the points with coordinates (-3, 1), (-2, -3), (3, -2), and (3, 2) are plotted.

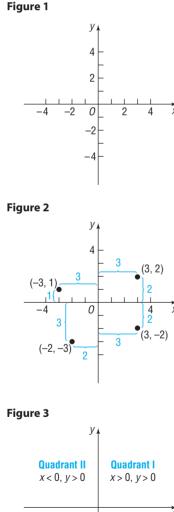
The origin has coordinates (0, 0). Any point on the *x*-axis has coordinates of the form (x, 0), and any point on the *y*-axis has coordinates of the form (0, y).

If (x, y) are the coordinates of a point *P*, then *x* is called the *x*-coordinate, or **abscissa**, of *P* and *y* is the *y*-coordinate, or **ordinate**, of *P*. We identify the point *P* by its coordinates (x, y) by writing P = (x, y). Usually, we will simply say "the point (x, y)" rather than "the point whose coordinates are (x, y)."

The coordinate axes divide the xy-plane into four sections called **quadrants**, as shown in Figure 3. In quadrant I, both the *x*-coordinate and the *y*-coordinate of all points are positive; in quadrant II, *x* is negative and *y* is positive; in quadrant III, both *x* and *y* are negative; and in quadrant IV, *x* is positive and *y* is negative. Points on the coordinate axes belong to no quadrant.

### Now Work problem 13

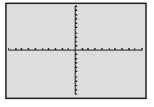
\*Named after René Descartes (1596–1650), a French mathematician, philosopher, and theologian.





COMMENT On a graphing calculator, you can set the scale on each axis. Once this has been done, you obtain the viewing rectangle. See Figure 4 for a typical viewing rectangle. You should now read Section 1, *The Viewing Rectangle*, in the Appendix.

Figure 4



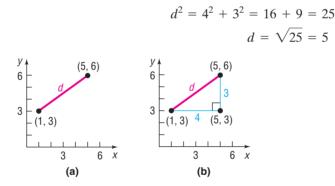
### **1** Use the Distance Formula

If the same units of measurement, such as inches, centimeters, and so on, are used for both the *x*-axis and *y*-axis, then all distances in the *xy*-plane can be measured using this unit of measurement.

### **EXAMPLE 1** Finding the Distance between Two Points

Find the distance d between the points (1, 3) and (5, 6).

**Solution** First plot the points (1,3) and (5,6) and connect them with a straight line. See Figure 5(a). We are looking for the length *d*. We begin by drawing a horizontal line from (1,3) to (5,3) and a vertical line from (5,3) to (5,6), forming a right triangle, as shown in Figure 5(b). One leg of the triangle is of length 4 (since |5 - 1| = 4), and the other is of length 3 (since |6 - 3| = 3). By the Pythagorean Theorem, the square of the distance *d* that we seek is



The **distance formula** provides a straightforward method for computing the distance between two points.

### THEOREM

Figure 5

### **Distance Formula**

The distance between two points  $P_1 = (x_1, y_1)$  and  $P_2 = (x_2, y_2)$ , denoted by  $d(P_1, P_2)$ , is

$$d(P_1, P_2) = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

(1)

🔍 In Words

To compute the distance between

- two points, find the difference of
- the x-coordinates, square it, and
- 🗌 add this to the square of the
- difference of the y-coordinates.
- The square root of this sum is
- the distance.

**Proof of the Distance Formula** Let  $(x_1, y_1)$  denote the coordinates of point  $P_1$  and let  $(x_2, y_2)$  denote the coordinates of point  $P_2$ . Assume that the line joining  $P_1$  and  $P_2$  is neither horizontal nor vertical. Refer to Figure 6(a) on page 152. The coordinates of  $P_3$  are  $(x_2, y_1)$ . The horizontal distance from  $P_1$  to  $P_3$  is the absolute

value of the difference of the x-coordinates,  $|x_2 - x_1|$ . The vertical distance from  $P_3$  to  $P_2$  is the absolute value of the difference of the y-coordinates,  $|y_2 - y_1|$ . See Figure 6(b). The distance  $d(P_1, P_2)$  that we seek is the length of the hypotenuse of the right triangle, so, by the Pythagorean Theorem, it follows that

$$[d(P_{1}, P_{2})]^{2} = |x_{2} - x_{1}|^{2} + |y_{2} - y_{1}|^{2}$$

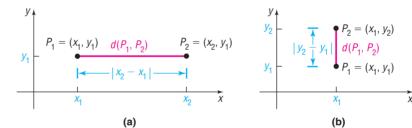
$$= (x_{2} - x_{1})^{2} + (y_{2} - y_{1})^{2}$$

$$d(P_{1}, P_{2}) = \sqrt{(x_{2} - x_{1})^{2} + (y_{2} - y_{1})^{2}}$$
Figure 6
$$y_{1} = \begin{pmatrix} y_{1} \\ y_{2} \\ y_{1} \\ y_{1} \\ y_{2} \\ y_{1} \\ y_{1} \\ y_{2} \\ y_{1} \\ y_{2} \\ y_{1} \\ y_{2} \\ y_{1} \\ y_{2} \\ y_{1} \\ y_{2} \\ y_{2} \\ y_{2} \\ y_{2} \\ y_{1} \\ y_{2} \\ y_{1} \\ y_{2} \\ y_{2} \\ y_{1} \\ y_{2} \\ y_{1} \\ y_{2} \\ y_{2} \\ y_{1} \\ y_{2} \\ y_{2} \\ y_{2} \\ y_{1} \\ y_{2} \\ y_{1} \\ y_{2} \\ y_{2} \\ y_{1} \\ y_{2} \\ y_{2} \\ y_{1} \\ y_{2} \\ y_{2} \\ y_{2} \\ y_{2} \\ y_{1} \\ y_{2} \\ y_{2} \\ y_{2} \\ y_{3} \\ y_{2} \\ y_{4} \\ y_{2} \\ y_{2} \\ y_{1} \\ y_{2} \\ y_{2} \\ y_{2} \\ y_{3} \\ y_{4} \\ y_{2} \\ y_{2} \\ y_{1} \\ y_{2} \\ y_{3} \\ y_{4} \\ y_{2} \\ y_{1} \\ y_{2} \\ y_{3} \\ y_{2} \\ y_{3} \\ y_{4} \\ y_{4} \\ y_{5} \\ y_{5}$$

Now, if the line joining  $P_1$  and  $P_2$  is horizontal, then the y-coordinate of  $P_1$  equals the y-coordinate of  $P_2$ ; that is,  $y_1 = y_2$ . Refer to Figure 7(a). In this case, the distance formula (1) still works, because, for  $y_1 = y_2$ , it reduces to

$$d(P_1, P_2) = \sqrt{(x_2 - x_1)^2 + 0^2} = \sqrt{(x_2 - x_1)^2} = |x_2 - x_1|$$

Figure 7



A similar argument holds if the line joining  $P_1$  and  $P_2$  is vertical. See Figure 7(b).

### EXAMPLE 2 Using the Distance Formula

Find the distance *d* between the points (-4, 5) and (3, 2).

**Solution** Using the distance formula, equation (1), the distance *d* is

$$d = \sqrt{[3 - (-4)]^2 + (2 - 5)^2} = \sqrt{7^2 + (-3)^2}$$
$$= \sqrt{49 + 9} = \sqrt{58} \approx 7.62$$

### NOW WORK PROBLEMS 17 AND 21

The distance between two points  $P_1 = (x_1, y_1)$  and  $P_2 = (x_2, y_2)$  is never a negative number. Furthermore, the distance between two points is 0 only when the points are identical, that is, when  $x_1 = x_2$  and  $y_1 = y_2$ . Also, because  $(x_2 - x_1)^2 = (x_1 - x_2)^2$  and  $(y_2 - y_1)^2 = (y_1 - y_2)^2$ , it makes no difference whether the distance is computed from  $P_1$  to  $P_2$  or from  $P_2$  to  $P_1$ ; that is,  $d(P_1, P_2) = d(P_2, P_1)$ .

The introduction to this chapter mentioned that rectangular coordinates enable us to translate geometry problems into algebra problems, and vice versa. The next example shows how algebra (the distance formula) can be used to solve geometry problems.

### Using Algebra to Solve Geometry Problems

Consider the three points A = (-2, 1), B = (2, 3), and C = (3, 1).

- (a) Plot each point and form the triangle ABC.
- (b) Find the length of each side of the triangle.
- (c) Verify that the triangle is a right triangle.
- (d) Find the area of the triangle.

### (a) Figure 8 shows the points A, B, C and the triangle ABC.

(b) To find the length of each side of the triangle, use the distance formula, equation (1).

$$d(A, B) = \sqrt{[2 - (-2)]^2 + (3 - 1)^2} = \sqrt{16 + 4} = \sqrt{20} = 2\sqrt{5}$$
  
$$d(B, C) = \sqrt{(3 - 2)^2 + (1 - 3)^2} = \sqrt{1 + 4} = \sqrt{5}$$
  
$$d(A, C) = \sqrt{[3 - (-2)]^2 + (1 - 1)^2} = \sqrt{25 + 0} = 5$$

(c) To show that the triangle is a right triangle, we need to show that the sum of the squares of the lengths of two of the sides equals the square of the length of the third side. (Why is this sufficient?) Looking at Figure 8, it seems reasonable to conjecture that the right angle is at vertex B. We shall check to see whether

$$[d(A, B)]^{2} + [d(B, C)]^{2} = [d(A, C)]^{2}$$

Using the results in part (b),

$$[d(A, B)]^{2} + [d(B, C)]^{2} = (2\sqrt{5})^{2} + (\sqrt{5})^{2}$$
$$= 20 + 5 = 25 = [d(A, C)]^{2}$$

It follows from the converse of the Pythagorean Theorem that triangle ABC is a right triangle.

(d) Because the right angle is at vertex B, the sides AB and BC form the base and height of the triangle. Its area is

Area = 
$$\frac{1}{2}$$
(Base)(Height) =  $\frac{1}{2}(2\sqrt{5})(\sqrt{5}) = 5$  square units

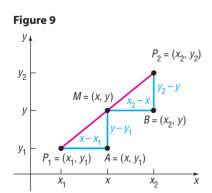
NOW WORK PROBLEM 29

### 2 Use the Midpoint Formula

We now derive a formula for the coordinates of the **midpoint of a line segment.** Let  $P_1 = (x_1, y_1)$  and  $P_2 = (x_2, y_2)$  be the endpoints of a line segment, and let M = (x, y) be the point on the line segment that is the same distance from  $P_1$  as it is from  $P_2$ . See Figure 9. The triangles  $P_1AM$  and  $MBP_2$  are congruent. Do you see why?  $d(P_1, M) = d(M, P_2)$  is given;  $\angle AP_1M = \angle BMP_2^*$  and  $\angle P_1MA =$  $\angle MP_2B$ . So, we have angle-side-angle. Because triangles  $P_1AM$  and  $MBP_2$  are congruent, corresponding sides are equal in length. That is,

$$x - x_1 = x_2 - x \quad \text{and} \quad y - y_1 = y_2 - y$$
$$2x = x_1 + x_2 \quad 2y = y_1 + y_2$$
$$x = \frac{x_1 + x_2}{2} \quad y = \frac{y_1 + y_2}{2}$$

\*A postulate from geometry states that the transversal  $\overline{P_1P_2}$  forms congruent corresponding angles with the parallel line segments  $\overline{P_1A}$  and  $\overline{MB}$ .



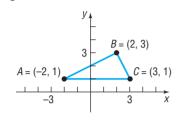


Figure 8

### **EXAMPLE 3**

Solution

### THEOREM

### In Words To find the midpoint of a line

segment, average the x-coordinates

and average the y-coordinates of

the endpoints.

Figure 10

**EXAMPLE 4** 

## Midpoint Formula

The midpoint M = (x, y) of the line segment from  $P_1 = (x_1, y_1)$  to  $P_2 = (x_2, y_2)$  is

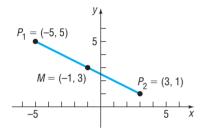
$$M = (x, y) = \left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}\right)$$
(2)

### Finding the Midpoint of a Line Segment

Find the midpoint of the line segment from  $P_1 = (-5, 5)$  to  $P_2 = (3, 1)$ . Plot the points  $P_1$  and  $P_2$  and their midpoint.

## **Solution** Apply the

Apply the midpoint formula (2) using  $x_1 = -5$ ,  $y_1 = 5$ ,  $x_2 = 3$ , and  $y_2 = 1$ . Then the coordinates (x, y) of the midpoint *M* are



 $x = \frac{x_1 + x_2}{2} = \frac{-5 + 3}{2} = -1$  and  $y = \frac{y_1 + y_2}{2} = \frac{5 + 1}{2} = 3$ 

That is, M = (-1, 3). See Figure 10.

Now Work problem 35

## 2.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. On the real number line the origin is assigned the number \_\_\_\_\_. (p. 17)
- If -3 and 5 are the coordinates of two points on the real number line, the distance between these points is \_\_\_\_\_.
   (pp. 19–20)
- **3.** If 3 and 4 are the legs of a right triangle, the hypotenuse is \_\_\_\_\_. (p. 30)
- **4.** Use the converse of the Pythagorean Theorem to show that a triangle whose sides are of lengths 11, 60, and 61 is a right triangle. (pp. 30–31)

## **Concepts and Vocabulary**

- 7. If (x, y) are the coordinates of a point *P* in the *xy*-plane, then *x* is called the \_\_\_\_\_\_ of *P* and *y* is the \_\_\_\_\_\_
- **8.** The coordinate axes divide the *xy*-plane into four sections called .
- **9.** If three distinct points *P*, *Q*, and *R* all lie on a line and if d(P,Q) = d(Q,R), then *Q* is called the \_\_\_\_\_\_ of the line segment from *P* to *R*.

5. The area A of a triangle whose base is b and whose altitude is

 $h ext{ is } A = \___. (p. 31)$ 

**6.** *True or False* Two triangles are congruent if two angles and the included side of one equals two angles and the included side of the other (pp. 32–33).

- **10.** *True or False* The distance between two points is sometimes a negative number.
- **11.** *True or False* The point (-1, 4) lies in quadrant IV of the Cartesian plane.
- **12.** *True or False* The midpoint of a line segment is found by averaging the *x*-coordinates and averaging the *y*-coordinates of the endpoints.

### **Skill Building**

In Problems 13 and 14, plot each point in the xy-plane. Tell in which quadrant or on what coordinate axis each point lies.

**13.** (a) A = (-3, 2)(d) D = (6, 5)**14.** (a) A = (1, 4)(d) D = (4, 1)(b) B = (6, 0)(e) E = (0, -3)(b) B = (-3, -4)(e) E = (0, 1)(c) C = (-2, -2)(f) F = (6, -3)(c) C = (-3, 4)(f) F = (-3, 0)

**15.** Plot the points (2, 0), (2, -3), (2, 4), (2, 1), and (2, -1). Describe the set of all points of the form (2, y), where y is a real number. **16.** Plot the points (0, 3), (1, 3), (-2, 3), (5, 3), and (-4, 3). Describe the set of all points of the form (x, 3), where x is a real number.

In Problems 17–28, find the distance  $d(P_1, P_2)$  between the points  $P_1$  and  $P_2$ .

<b>17.</b> $y = P_2 = (2, 1)$ $P_1 = (0, 0)$ -2 - 1 - 2 - 1	<b>18.</b> $P_2 = (-2, 1)^2 - P_1 = (0, 0)$	<b>19.</b> $P_2 = (-2, 2) \bigvee_{p_1 = p_1 = (1, 1)} P_1 = (1, 1)$	<b>0.</b> $P_1 = (-1, 1)^2 + P_2 = (2, 2)$ $P_1 = (-1, 1)^2 + P_2 = (2, 2)^2 + (2, 2)^2 + (2, 2)^2 + (2, 2)^2 +$
<b>21.</b> $P_1 = (3, -4); P_2 = (5, 4)$		<b>22.</b> $P_1 = (-1, 0); P_2 = (2, 4)$	
<b>23.</b> $P_1 = (-3, 2); P_2 = (6, 0)$		<b>24.</b> $P_1 = (2, -3); P_2 = (4, 2)$	
<b>25.</b> $P_1 = (4, -3); P_2 = (6, 4)$		<b>26.</b> $P_1 = (-4, -3); P_2 = (6, 2)$	)
<b>27.</b> $P_1 = (a, b); P_2 = (0, 0)$		<b>28.</b> $P_1 = (a, a); P_2 = (0, 0)$	

In Problems 29–34, plot each point and form the triangle ABC. Verify that the triangle is a right triangle. Find its area.

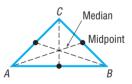
**29.** A = (-2, 5); B = (1, 3); C = (-1, 0)**30.** A = (-2, 5); B = (12, 3); C = (10, -11)**31.** A = (-5, 3); B = (6, 0); C = (5, 5)**32.** A = (-6, 3); B = (3, -5); C = (-1, 5)**33.** A = (4, -3); B = (0, -3); C = (4, 2)**34.** A = (4, -3); B = (4, 1); C = (2, 1)

In Problems 35–42, find the midpoint of the line segment joining the points  $P_1$  and  $P_2$ .

<b>35.</b> $P_1 = (3, -4); P_2 = (5, 4)$	<b>36.</b> $P_1 = (-2, 0); P_2 = (2, 4)$
<b>37.</b> $P_1 = (-3, 2); P_2 = (6, 0)$	<b>38.</b> $P_1 = (2, -3); P_2 = (4, 2)$
<b>39.</b> $P_1 = (4, -3); P_2 = (6, 1)$	<b>40.</b> $P_1 = (-4, -3); P_2 = (2, 2)$
<b>41.</b> $P_1 = (a, b); P_2 = (0, 0)$	<b>42.</b> $P_1 = (a, a); P_2 = (0, 0)$

### **Applications and Extensions**

- **43.** If the point (2, 5) is shifted 3 units to the right and 2 units down, what are its new coordinates?
- **44.** If the point (-1, 6) is shifted 2 units to the left and 4 units up, what are its new coordinates?
- **45.** Find all points having an *x*-coordinate of 3 whose distance from the point (-2, -1) is 13.
  - (a) By using the Pythagorean Theorem.
  - (b) By using the distance formula.
- **46.** Find all points having a *y*-coordinate of −6 whose distance from the point (1, 2) is 17.
  - (a) By using the Pythagorean Theorem.
  - (b) By using the distance formula.
- **47.** Find all points on the *x*-axis that are 6 units from the point (4, -3).
- **48.** Find all points on the *y*-axis that are 6 units from the point (4, -3).
- **49.** The midpoint of the line segment from  $P_1$  to  $P_2$  is (-1, 4). If  $P_1 = (-3, 6)$ , what is  $P_2$ ?
- **50.** The midpoint of the line segment from  $P_1$  to  $P_2$  is (5, -4). If  $P_2 = (7, -2)$ , what is  $P_1$ ?
- **51. Geometry** The **medians** of a triangle are the line segments from each vertex to the midpoint of the opposite side (see the figure). Find the lengths of the medians of the triangle with vertices at A = (0, 0), B = (6, 0), and C = (4, 4).



**52.** Geometry An equilateral triangle is one in which all three sides are of equal length. If two vertices of an equilateral triangle are (0, 4) and (0, 0), find the third vertex. How many of these triangles are possible?



**53. Geometry** Find the midpoint of each diagonal of a square with side of length *s*. Draw the conclusion that the diagonals of a square intersect at their midpoints.

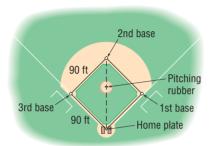
[**Hint:** Use (0, 0), (0, *s*), (*s*, 0), and (*s*, *s*) as the vertices of the square.]

**54. Geometry** Verify that the points (0, 0), (a, 0), and  $\left(\frac{a}{2}, \frac{\sqrt{3}a}{2}\right)$  are the vertices of an equilateral triangle. Then show that the midpoints of the three sides are the vertices of a second equilateral triangle (refer to Problem 52).

### 156 CHAPTER 2 Graphs

In Problems 55–58, find the length of each side of the triangle determined by the three points  $P_1$ ,  $P_2$ , and  $P_3$ . State whether the triangle is an isosceles triangle, a right triangle, neither of these, or both. (An **isosceles triangle** is one in which at least two of the sides are of equal length.)

- **55.**  $P_1 = (2, 1); P_2 = (-4, 1); P_3 = (-4, -3)$  **56.**  $P_1 = (-1, 4); P_2 = (6, 2); P_3 = (4, -5)$ **57.**  $P_1 = (-2, -1); P_2 = (0, 7); P_3 = (3, 2)$
- **58.**  $P_1 = (7, 2); P_2 = (-4, 0); P_3 = (4, 6)$
- **59. Baseball** A major league baseball "diamond" is actually a square, 90 feet on a side (see the figure). What is the distance directly from home plate to second base (the diagonal of the square)?

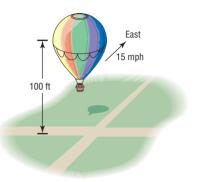


**60. Little League Baseball** The layout of a Little League playing field is a square, 60 feet on a side. How far is it directly from home plate to second base (the diagonal of the square)?

*Source:* Little League Baseball, Official Regulations and Playing Rules, 2010.

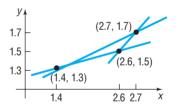
- **61. Baseball** Refer to Problem 59. Overlay a rectangular coordinate system on a major league baseball diamond so that the origin is at home plate, the positive *x*-axis lies in the direction from home plate to first base, and the positive *y*-axis lies in the direction from home plate to third base.
  - (a) What are the coordinates of first base, second base, and third base? Use feet as the unit of measurement.
  - (b) If the right fielder is located at (310, 15), how far is it from the right fielder to second base?
  - (c) If the center fielder is located at (300, 300), how far is it from the center fielder to third base?
- **62. Little League Baseball** Refer to Problem 60. Overlay a rectangular coordinate system on a Little League baseball diamond so that the origin is at home plate, the positive *x*-axis lies in the direction from home plate to first base, and the positive *y*-axis lies in the direction from home plate to third base.
  - (a) What are the coordinates of first base, second base, and third base? Use feet as the unit of measurement.
  - (b) If the right fielder is located at (180, 20), how far is it from the right fielder to second base?
  - (c) If the center fielder is located at (220, 220), how far is it from the center fielder to third base?
- **63.** Distance between Moving Objects A Dodge Neon and a Mack truck leave an intersection at the same time. The Neon heads east at an average speed of 30 miles per hour, while the truck heads south at an average speed of 40 miles per hour. Find an expression for their distance apart d (in miles) at the end of t hours.

**64.** Distance of a Moving Object from a Fixed Point A hot-air balloon, headed due east at an average speed of 15 miles per hour and at a constant altitude of 100 feet, passes over an intersection (see the figure). Find an expression for the distance *d* (measured in feet) from the balloon to the intersection *t* seconds later.



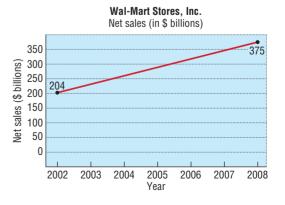
**65. Drafting Error** When a draftsman draws three lines that are to intersect at one point, the lines may not intersect as intended and subsequently will form an **error triangle.** If this error triangle is long and thin, one estimate for the location of the desired point is the midpoint of the shortest side. The figure shows one such error triangle.

Source: www.uwgb.edu/dutchs/STRUCTGE/sl00.htm



- (a) Find an estimate for the desired intersection point.
- (b) Find the length of the median for the midpoint found in part (a). See Problem 51.
- **66. Net Sales** The figure illustrates how net sales of Wal-Mart Stores, Inc., have grown from 2002 through 2008. Use the midpoint formula to estimate the net sales of Wal-Mart Stores, Inc., in 2005. How does your result compare to the reported value of \$282 billion?

Source: Wal-Mart Stores, Inc., 2008 Annual Report



**67. Poverty Threshold** Poverty thresholds are determined by the U.S. Census Bureau. A poverty threshold represents the minimum annual household income for a family not to be considered poor. In 1998, the poverty threshold for a family of four with two children under the age of 18 years was \$16,530. In 2008, the poverty threshold for a family of four with two children under the age of 18 years was \$21,834.

### **Explaining Concepts: Discussion and Writing**

**68.** Write a paragraph that describes a Cartesian plane. Then write a second paragraph that describes how to plot points in the Cartesian plane. Your paragraphs should include the

Assuming poverty thresholds increase in a straight-line fashion, use the midpoint formula to estimate the poverty threshold of a family of four with two children under the age of 18 in 2003. How does your result compare to the actual poverty threshold in 2003 of \$18,660?

Source: U.S. Census Bureau

terms "coordinate axes," "ordered pair," "coordinates," "plot," "x-coordinate," and "y-coordinate."

### 'Are You Prepared?' Answers

<b>1.</b> 0 <b>2.</b> 8 <b>3.</b> 5 <b>4.</b> $11^2 + 60^2 = 121 + 3600 = 3721 = 61^2$	<b>5.</b> $A = \frac{1}{2}bh$	<b>6.</b> True
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## 2.2 Graphs of Equations in Two Variables; Intercepts; Symmetry

**PREPARING FOR THIS SECTION** Before getting started, review the following:

- Solving Linear Equations (Section 1.1, pp. 82–87)
- Solving Equations by Factoring (Section 1.2, pp. 93–94)

Now Work the 'Are You Prepared?' problems on page 164.

**OBJECTIVES 1** Graph Equations by Plotting Points (p. 157)

- 2 Find Intercepts from a Graph (p. 159)
- **3** Find Intercepts from an Equation (p. 160)
- **4** Test an Equation for Symmetry with Respect to the *x*-Axis, the *y*-Axis, and the Origin (p. 160)
- 5 Know How to Graph Key Equations (p. 163)

## **J** Graph Equations by Plotting Points

An equation in two variables, say x and y, is a statement in which two expressions involving x and y are equal. The expressions are called the **sides** of the equation. Since an equation is a statement, it may be true or false, depending on the value of the variables. Any values of x and y that result in a true statement are said to **satisfy** the equation.

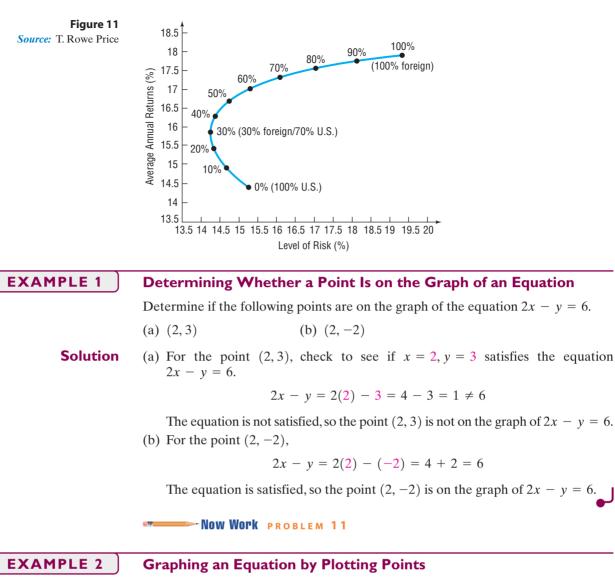
For example, the following are all equations in two variables *x* and *y*:

$$x^{2} + y^{2} = 5$$
  $2x - y = 6$   $y = 2x + 5$   $x^{2} = y$ 

The first of these,  $x^2 + y^2 = 5$ , is satisfied for x = 1, y = 2, since  $1^2 + 2^2 = 1 + 4 = 5$ . Other choices of x and y, such as x = -1, y = -2, also satisfy this equation. It is not satisfied for x = 2 and y = 3, since  $2^2 + 3^2 = 4 + 9 = 13 \neq 5$ .

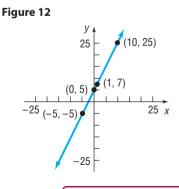
The graph of an equation in two variables x and y consists of the set of points in the xy-plane whose coordinates (x, y) satisfy the equation.

Graphs play an important role in helping us to visualize the relationships that exist between two variables or quantities. Figure 11 on page 158 shows the relation between the level of risk in a stock portfolio and the average annual rate of return. From the graph, we can see that, when 30% of a portfolio of stocks is invested in foreign companies, risk is minimized.



Graph the equation: y = 2x + 5

We want to find all points (x, y) that satisfy the equation. To locate some of these points (and get an idea of the pattern of the graph), assign some numbers to x and find corresponding values for y.



IfThenPoint on Graphx = 0y = 2(0) + 5 = 5(0, 5)x = 1y = 2(1) + 5 = 7(1, 7)x = -5y = 2(-5) + 5 = -5(-5, -5)x = 10y = 2(10) + 5 = 25(10, 25)

**Graphing an Equation by Plotting Points** 

By plotting these points and then connecting them, we obtain the graph of the equation (a *line*), as shown in Figure 12.

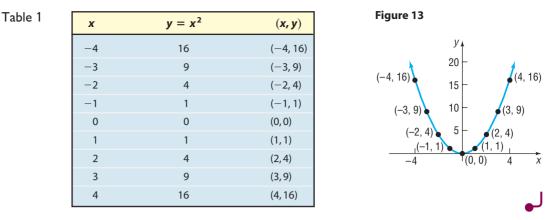
EXAMPLE 3

Graph the equation:  $y = x^2$ 

Solution

Solution

Table 1 provides several points on the graph. In Figure 13 we plot these points and connect them with a smooth curve to obtain the graph (a *parabola*).



The graphs of the equations shown in Figures 12 and 13 do not show all points. For example, in Figure 12, the point (20, 45) is a part of the graph of y = 2x + 5, but it is not shown. Since the graph of y = 2x + 5 could be extended out as far as we please, we use arrows to indicate that the pattern shown continues. It is important when illustrating a graph to present enough of the graph so that any viewer of the illustration will "see" the rest of it as an obvious continuation of what is actually there. This is referred to as a **complete graph**.

One way to obtain a complete graph of an equation is to plot a sufficient number of points on the graph until a pattern becomes evident. Then these points are connected with a smooth curve following the suggested pattern. But how many points are sufficient? Sometimes knowledge about the equation tells us. For example, we will learn in the next section that, if an equation is of the form y = mx + b, then its graph is a line. In this case, only two points are needed to obtain the graph.

One purpose of this book is to investigate the properties of equations in order to decide whether a graph is complete. Sometimes we shall graph equations by plotting points. Shortly, we shall investigate various techniques that will enable us to graph an equation without plotting so many points.

Two techniques that sometimes reduce the number of points required to graph an equation involve finding *intercepts* and checking for *symmetry*.

### 2 Find Intercepts from a Graph

The points, if any, at which a graph crosses or touches the coordinate axes are called the **intercepts**. See Figure 14. The *x*-coordinate of a point at which the graph crosses or touches the *x*-axis is an *x*-intercept, and the *y*-coordinate of a point at which the graph crosses or touches the *y*-axis is a *y*-intercept. For a graph to be complete, all its intercepts must be displayed.

### Finding Intercepts from a Graph

Find the intercepts of the graph in Figure 15. What are its *x*-intercepts? What are its *y*-intercepts?

The intercepts of the graph are the points

$$(-3,0), (0,3), \left(\frac{3}{2},0\right), \left(0,-\frac{4}{3}\right), (0,-3.5), (4.5,0)$$

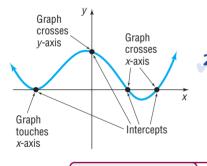
The *x*-intercepts are 
$$-3, \frac{3}{2}$$
, and 4.5; the *y*-intercepts are  $-3.5, -\frac{4}{3}$ , and 3.

In Example 4, you should notice the following usage: If we do not specify the type of intercept (x- versus y-), then report the intercept as an ordered pair. However, if the type of intercept is specified, then report the coordinate of the specified intercept. For x-intercepts, report the x-coordinate of the intercept; for y-intercepts, report the x-coordinate of the intercept, report the y-coordinate of the intercept.

**COMMENT** Another way to obtain the graph of an equation is to use a graphing utility. Read Section 2, Using a Graphing Utility to Graph Equations, in the Appendix.

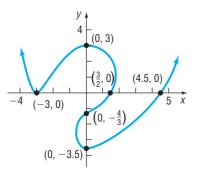


Figure 15



EXAMPLE 4

Solution



Now Work problem 39(a)

COMMENT For many equations, finding intercepts may not be so easy. In such cases, a graphing utility can be used. Read the first part of Section 3, Using a Graphing Utility to Locate Intercepts and Check for Symmetry, in the Appendix, to find out how to locate intercepts using a graphing utility.

## **3** Find Intercepts from an Equation

The intercepts of a graph can be found from its equation by using the fact that points on the x-axis have y-coordinates equal to 0 and points on the y-axis have x-coordinates equal to 0.

### **Procedure for Finding Intercepts**

- **1.** To find the *x*-intercept(s), if any, of the graph of an equation, let y = 0 in the equation and solve for *x*, where *x* is a real number.
- **2.** To find the y-intercept(s), if any, of the graph of an equation, let x = 0 in the equation and solve for y, where y is a real number.

Find the x-intercept(s) and the y-intercept(s) of the graph of  $y = x^2 - 4$ . Then graph  $y = x^2 - 4$  by plotting points.

Solution

**on** To find the x-intercept(s), let y = 0 and obtain the equation

$$x^{2} - 4 = 0 \quad y = x^{2} - 4 \text{ with } y = 0$$

$$(x + 2)(x - 2) = 0 \quad \text{Factor.}$$

$$x + 2 = 0 \quad \text{or} \quad x - 2 = 0 \quad \text{Zero-Product Property}$$

$$x = -2 \quad \text{or} \quad x = 2 \quad \text{Solve.}$$

The equation has two solutions, -2 and 2. The *x*-intercepts are -2 and 2.

To find the y-intercept(s), let x = 0 in the equation.

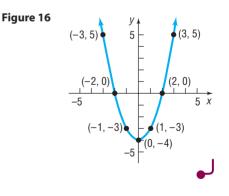
$$y = x^2 - 4$$
  
= 0<sup>2</sup> - 4 = -4

The *y*-intercept is -4.

Since  $x^2 \ge 0$  for all x, we deduce from the equation  $y = x^2 - 4$  that  $y \ge -4$  for all x. This information, the intercepts, and the points from Table 2 enable us to graph  $y = x^2 - 4$ . See Figure 16.

Table 2

x	$y=x^2-4$	( <i>x</i> , <i>y</i> )
-3	5	(-3, 5)
-1	-3	(-1, -3)
1	-3	(1, -3)
3	5	(3, 5)



### Now Work problem 21

## 4 Test an Equation for Symmetry with Respect to the *x*-Axis, the *y*-Axis, and the Origin

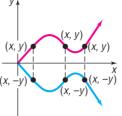
We just saw the role that intercepts play in obtaining key points on the graph of an equation. Another helpful tool for graphing equations involves symmetry, particularly symmetry with respect to the *x*-axis, the *y*-axis, and the origin.

### DEFINITION

A graph is said to be symmetric with respect to the *x*-axis if, for every point (x, y) on the graph, the point (x, -y) is also on the graph.

Figure 17 illustrates the definition. When a graph is symmetric with respect to the x-axis, notice that the part of the graph above the x-axis is a reflection or mirror image of the part below it, and vice versa.





### **EXAMPLE 6**

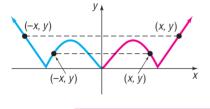
### Points Symmetric with Respect to the x-Axis

If a graph is symmetric with respect to the x-axis and the point (3, 2) is on the graph, then the point (3, -2) is also on the graph.

### DEFINITION

Symmetry with respect to the y-axis

Figure 18



A graph is said to be symmetric with respect to the y-axis if, for every point (x, y) on the graph, the point (-x, y) is also on the graph.

Figure 18 illustrates the definition. When a graph is symmetric with respect to the y-axis, notice that the part of the graph to the right of the y-axis is a reflection of the part to the left of it, and vice versa.

### **Points Symmetric with Respect to the y-Axis**

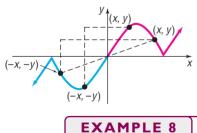
If a graph is symmetric with respect to the y-axis and the point (5, 8) is on the graph, then the point (-5, 8) is also on the graph.

A graph is said to be **symmetric with respect to the origin** if, for every point

### DEFINITION

### Figure 19

Symmetry with respect to the origin



(x, y) on the graph, the point (-x, -y) is also on the graph.

Figure 19 illustrates the definition. Notice that symmetry with respect to the origin may be viewed in three ways:

- **1.** As a reflection about the *y*-axis, followed by a reflection about the *x*-axis
- 2. As a projection along a line through the origin so that the distances from the origin are equal
- 3. As half of a complete revolution about the origin

### **Points Symmetric with Respect to the Origin**

If a graph is symmetric with respect to the origin and the point (4,2) is on the graph, then the point (-4, -2) is also on the graph.

### Now Work problems 29 AND 39(b)

When the graph of an equation is symmetric with respect to a coordinate axis or the origin, the number of points that you need to plot in order to see the pattern is reduced. For example, if the graph of an equation is symmetric with respect to the y-axis, then, once points to the right of the y-axis are plotted, an equal number of points on the graph can be obtained by reflecting them about the y-axis. Because of this, before we graph an equation, we first want to determine whether it has any symmetry. The following tests are used for this purpose.

**EXAMPLE 7** 

### **Tests for Symmetry**

To test the graph of an equation for symmetry with respect to the

- x-Axis Replace y by -y in the equation and simplify. If an equivalent equation results, the graph of the equation is symmetric with respect to the x-axis.
- Replace x by -x in the equation and simplify. If an equivalent y-Axis equation results, the graph of the equation is symmetric with respect to the v-axis.
- Origin Replace x by -x and y by -y in the equation and simplify. If an equivalent equation results, the graph of the equation is symmetric with respect to the origin.

**EXAMPLE 9 Testing an Equation for Symmetry** 

Test 
$$y = \frac{4x^2}{x^2 + 1}$$
 for symmetry.

**Solution** x-Axis: To test for symmetry with respect to the x-axis, replace y by -y. Since  $-y = \frac{4x^2}{x^2 + 1}$  is not equivalent to  $y = \frac{4x^2}{x^2 + 1}$ , the graph of the equation is not symmetric with respect to the x-axis.

> y-Axis: To test for symmetry with respect to the y-axis, replace x by -x. Since  $y = \frac{4(-x)^2}{(-x)^2 + 1} = \frac{4x^2}{x^2 + 1}$  is equivalent to  $y = \frac{4x^2}{x^2 + 1}$ , the graph of the equation is symmetric with respect to the y-axis

> Origin: To test for symmetry with respect to the origin, replace x by -x and y by -y.

$$-y = \frac{4(-x)^2}{(-x)^2 + 1}$$
 Replace x by -x and y by -y.  

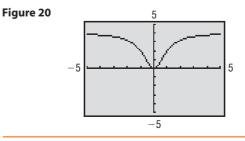
$$-y = \frac{4x^2}{x^2 + 1}$$
 Simplify.  

$$y = -\frac{4x^2}{x^2 + 1}$$
 Multiply both sides by -1.

Since the result is not equivalent to the original equation, the graph of the equation  $y = \frac{4x^2}{x^2 + 1}$  is not symmetric with respect to the origin.

### Seeing the Concept

Figure 20 shows the graph of  $y = \frac{4x^2}{x^2 + 1}$  using a graphing utility. Do you see the symmetry with respect to the y-axis?



Now Work problem 59

### 5 Know How to Graph Key Equations

The next three examples use intercepts, symmetry, and point plotting to obtain the graphs of key equations. It is important to know the graphs of these key equations because we use them later. The first of these is  $y = x^3$ .

#### Graphing the Equation $y = x^3$ by Finding Intercepts, **EXAMPLE 10 Checking for Symmetry, and Plotting Points**

Graph the equation  $y = x^3$  by plotting points. Find any intercepts and check for symmetry first.

Solution

- First, find the intercepts. When x = 0, then y = 0; and when y = 0, then x = 0. The origin (0, 0) is the only intercept. Now test for symmetry.
  - Replace y by -y. Since  $-y = x^3$  is not equivalent to  $y = x^3$ , the *x*-*Axis*: graph is not symmetric with respect to the x-axis.
  - Replace x by -x. Since  $y = (-x)^3 = -x^3$  is not equivalent to y-Axis:  $y = x^3$ , the graph is not symmetric with respect to the y-axis.

Replace x by -x and y by -y. Since  $-y = (-x)^3 = -x^3$  is equivalent Origin: to  $y = x^3$  (multiply both sides by -1), the graph is symmetric with respect to the origin.

To graph  $y = x^3$ , we use the equation to obtain several points on the graph. Because of the symmetry, we only need to locate points on the graph for which  $x \ge 0$ . See Table 3. Since (1, 1) is on the graph, and the graph is symmetric with respect to the origin, the point (-1, -1) is also on the graph. Plot the points from Table 3 and use the symmetry. Figure 21 shows the graph.

le 3	x	$y = x^3$	(x, y)
	0	0	(0, 0)
	1	1	(1, 1)
	2	8	(2,8)
	3	27	(3,27)

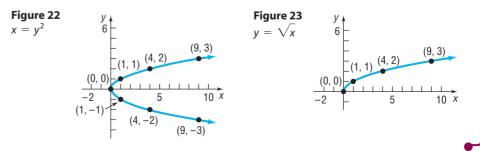
## Graphing the Equation $x = y^2$

Tab

- (a) Graph the equation  $x = y^2$ . Find any intercepts and check for symmetry first.
- (b) Graph  $x = y^2, y \ge 0$ .

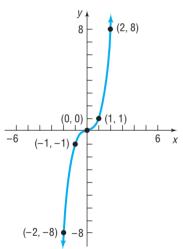
### Solution

- (a) The lone intercept is (0, 0). The graph is symmetric with respect to the x-axis. (Do you see why? Replace y by -y.) Figure 22 shows the graph.
  - (b) If we restrict y so that  $y \ge 0$ , the equation  $x = y^2$ ,  $y \ge 0$ , may be written equivalently as  $y = \sqrt{x}$ . The portion of the graph of  $x = y^2$  in quadrant I is therefore the graph of  $y = \sqrt{x}$ . See Figure 23.



**COMMENT** To see the graph of the equation  $x = y^2$  on a graphing calculator, you will need to graph two equations:  $Y_1 = \sqrt{x}$  and  $Y_2 = -\sqrt{x}$ . We discuss why in Chapter 3. See Figure 24.

### Figure 21





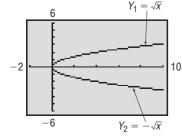


Figure 24

### EXAMPLE 12

Table 4		Solution
x	$y=\frac{1}{x}$	(x, y)
$\frac{1}{10}$	10	$\left(\frac{1}{10}, 10\right)$
$\frac{1}{3}$	3	$\left(\frac{1}{3},3\right)$
$\frac{1}{2}$	2	$\left(\frac{1}{2},2\right)$
1	1	(1, 1)
2	$\frac{1}{2}$	$\left(2,\frac{1}{2}\right)$
3	$\frac{1}{3}$	$\left(3,\frac{1}{3}\right)$
10	<u>1</u> 10	$\left(10,\frac{1}{10}\right)$

Graphing the Equation  $y = \frac{1}{x}$ Graph the equation  $y = \frac{1}{x}$ . Find any intercepts and check for symmetry first.

Check for intercepts first. If we let x = 0, we obtain 0 in the denominator, which makes y undefined. We conclude that there is no y-intercept. If we let y = 0, we get the equation  $\frac{1}{x} = 0$ , which has no solution. We conclude that there is no x-intercept. The graph of  $y = \frac{1}{x}$  does not cross or touch the coordinate axes.

Next check for symmetry:

*x-Axis:* Replacing y by -y yields  $-y = \frac{1}{x}$ , which is not equivalent to  $y = \frac{1}{x}$ . *y-Axis:* Replacing x by -x yields  $y = \frac{1}{-x} = -\frac{1}{x}$ , which is not equivalent to  $y = \frac{1}{x}$ .

*Origin:* Replacing x by -x and y by -y yields  $-y = -\frac{1}{x}$ , which is equivalent to  $y = \frac{1}{x}$ . The graph is symmetric with respect to the origin.

Now, set up Table 4, listing several points on the graph. Because of the symmetry with respect to the origin, we use only positive values of x. From Table 4 we infer that if x is a large and positive number, then  $y = \frac{1}{x}$  is a positive number close to 0. We also infer that if x is a positive number close to 0, then  $y = \frac{1}{x}$  is a large and positive number. Armed with this information, we can graph the equation.

Figure 25 illustrates some of these points and the graph of  $y = \frac{1}{x}$ . Observe how the absence of intercepts and the existence of symmetry with respect to the origin were utilized.

**COMMENT** Refer to Example 2 in the Appendix, Section 3, for the graph of  $y = \frac{1}{x}$  using a graphing utility.

## 2.2 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

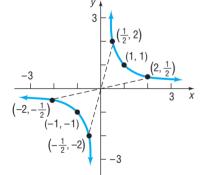
**1.** Solve the equation 2(x + 3) - 1 = -7. (pp. 82–85)

**2.** Solve the equation  $x^2 - 9 = 0.$  (pp. 93–94)

### **Concepts and Vocabulary**

- **3.** The points, if any, at which a graph crosses or touches the coordinate axes are called .
- **4.** The *x*-intercepts of the graph of an equation are those *x*-values for which
- 5. If for every point (x, y) on the graph of an equation the point (-x, y) is also on the graph, then the graph is symmetric with respect to the \_\_\_\_\_.
- 6. If the graph of an equation is symmetric with respect to the y-axis and -4 is an x-intercept of this graph, then \_\_\_\_\_ is also an x-intercept.
- 7. If the graph of an equation is symmetric with respect to the origin and (3, -4) is a point on the graph, then \_\_\_\_\_\_\_ is also a point on the graph.
- **8.** *True or False* To find the *y*-intercepts of the graph of an equation, let x = 0 and solve for *y*.
- **9.** *True or False* The *y*-coordinate of a point at which the graph crosses or touches the *x*-axis is an *x*-intercept.
- **10.** *True or False* If a graph is symmetric with respect to the *x*-axis, then it cannot be symmetric with respect to the *y*-axis.

Figure 25



<sup>y</sup>∱(0, 4)

-2

(2, 2)

3 X

### **Skill Building**

•

In Problems 11–16, determine which of the given points are on the graph of the equation.

<b>11.</b> Equation: $y = x^4 - \sqrt{x}$	<b>12.</b> Equation: $y = x^3 - 2\sqrt{x}$	<b>13.</b> Equation: $y^2 = x^2 + 9$
Points: $(0, 0); (1, 1); (-1, 0)$	Points: $(0,0); (1,1); (1,-1)$	Points: (0,3); (3,0); (-3,0)
<b>14.</b> Equation: $y^3 = x + 1$	<b>15.</b> Equation: $x^2 + y^2 = 4$	<b>16.</b> Equation: $x^2 + 4y^2 = 4$
Points: (1, 2); (0, 1); (-1, 0)	Points: $(0, 2); (-2, 2); (\sqrt{2}, \sqrt{2})$	Points: $(0, 1); (2, 0); (2, \frac{1}{2})$

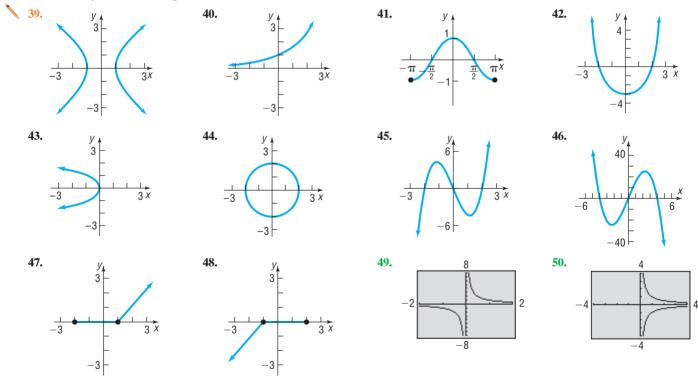
In Problems 17-28, find the intercepts and graph each equation by plotting points. Be sure to label the intercepts.

<b>17.</b> $y = x + 2$	<b>18.</b> $y = x - 6$	<b>19.</b> $y = 2x + 8$	<b>20.</b> $y = 3x - 9$
<b>21.</b> $y = x^2 - 1$	<b>22.</b> $y = x^2 - 9$	<b>23.</b> $y = -x^2 + 4$	<b>24.</b> $y = -x^2 + 1$
<b>25.</b> $2x + 3y = 6$	<b>26.</b> $5x + 2y = 10$	<b>27.</b> $9x^2 + 4y = 36$	<b>28.</b> $4x^2 + y = 4$

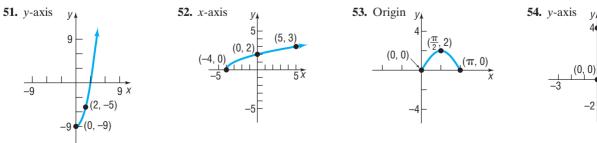
In Problems 29–38, plot each point. Then plot the point that is symmetric to it with respect to (a) the x-axis; (b) the y-axis; (c) the origin.

29. (3, 4)	<b>30.</b> (5, 3)	<b>31.</b> (-2, 1)	<b>32.</b> (4, -2)	<b>33.</b> (5, -2)
<b>34.</b> (-1, -1)	<b>35.</b> (-3, -4)	<b>36.</b> (4, 0)	<b>37.</b> (0, -3)	<b>38.</b> (-3, 0)

In Problems 39–50, the graph of an equation is given. (a) Find the intercepts. (b) Indicate whether the graph is symmetric with respect to the x-axis, the y-axis, or the origin.



In Problems 51–54, draw a complete graph so that it has the type of symmetry indicated.



In Problems 55–70, list the intercepts and test for symmetry.

<b>55.</b> $y^2 = x + 4$	<b>56.</b> $y^2 = x + 9$
<b>59.</b> $x^2 + y - 9 = 0$	<b>60.</b> $x^2 - y - 4 = 0$
<b>63.</b> $y = x^3 - 27$	<b>64.</b> $y = x^4 - 1$
<b>67.</b> $y = \frac{3x}{x^2 + 9}$	<b>68.</b> $y = \frac{x^2 - 4}{2x}$

In Problems 71–74, draw a quick sketch of each equation.

**71.**  $y = x^3$  **72.**  $x = y^2$ 

**75.** If (3, b) is a point on the graph of y = 4x + 1, what is b?

**77.** If (a, 4) is a point on the graph of  $y = x^2 + 3x$ , what is *a*?

### **Applications and Extensions**

- **79.** Given that the point (1, 2) is on the graph of an equation that is symmetric with respect to the origin, what other point is on the graph?
- **80.** If the graph of an equation is symmetric with respect to the *y*-axis and 6 is an *x*-intercept of this graph, name another *x*-intercept.
- **81.** If the graph of an equation is symmetric with respect to the origin and -4 is an *x*-intercept of this graph, name another *x*-intercept.
- **82.** If the graph of an equation is symmetric with respect to the *x*-axis and 2 is a *y*-intercept, name another *y*-intercept.
- 83. Microphones In studios and on stages, cardioid microphones are often preferred for the richness they add to voices and for their ability to reduce the level of sound from the sides and rear of the microphone. Suppose one such cardioid pattern is given by the equation  $(x^2 + y^2 x)^2 = x^2 + y^2$ .
  - (a) Find the intercepts of the graph of the equation.
  - (b) Test for symmetry with respect to the *x*-axis, *y*-axis, and origin.

Source: www.notaviva.com

## **Explaining Concepts: Discussion and Writing**

- A 85. (a) Graph  $y = \sqrt{x^2}, y = x, y = |x|$ , and  $y = (\sqrt{x})^2$ , noting which graphs are the same.
  - (b) Explain why the graphs of  $y = \sqrt{x^2}$  and y = |x| are the same.
  - (c) Explain why the graphs of y = x and  $y = (\sqrt{x})^2$  are not the same.
  - (d) Explain why the graphs of  $y = \sqrt{x^2}$  and y = x are not the same.
  - **86.** Explain what is meant by a complete graph.
  - **87.** Draw a graph of an equation that contains two *x*-intercepts; at one the graph crosses the *x*-axis, and at the other the graph touches the *x*-axis.
  - 88. Make up an equation with the intercepts (2, 0), (4, 0), and (0, 1). Compare your equation with a friend's equation. Comment on any similarities.

**57.**  $y = \sqrt[3]{x}$  **58.**  $y = \sqrt[5]{x}$  **61.**  $9x^2 + 4y^2 = 36$  **62.**  $4x^2 + y^2 = 4$  **65.**  $y = x^2 - 3x - 4$  **66.**  $y = x^2 + 4$  **69.**  $y = \frac{-x^3}{x^2 - 9}$ **70.**  $y = \frac{x^4 + 1}{2x^5}$ 

**73.** 
$$y = \sqrt{x}$$
 **74.**  $y = \frac{1}{x}$ 

76. If (-2, b) is a point on the graph of 2x + 3y = 2, what is b?

**78.** If (a, -5) is a point on the graph of  $y = x^2 + 6x$ , what is a?

84. Solar Energy The solar electric generating systems at Kramer Junction, California, use parabolic troughs to heat a heat-transfer fluid to a high temperature. This fluid is used to generate steam that drives a power conversion system to produce electricity. For troughs 7.5 feet wide, an equation for the cross-section is  $16y^2 = 120x - 225$ .



- (a) Find the intercepts of the graph of the equation.
- (b) Test for symmetry with respect to the *x*-axis, *y*-axis, and origin.

*Source:* U.S. Department of Energy

- 89. Draw a graph that contains the points (-2, -1), (0, 1), (1, 3), and (3, 5). Compare your graph with those of other students. Are most of the graphs almost straight lines? How many are "curved"? Discuss the various ways that these points might be connected.
- **90.** An equation is being tested for symmetry with respect to the *x*-axis, the *y*-axis, and the origin. Explain why, if two of these symmetries are present, the remaining one must also be present.
- **91.** Draw a graph that contains the points (-2, 5), (-1, 3), and (0, 2) that is symmetric with respect to the *y*-axis. Compare your graph with those of other students; comment on any similarities. Can a graph contain these points and be symmetric with respect to the *x*-axis? the origin? Why or why not?

### **Interactive Exercises**

Ask your instructor if the applets below are of interest to you.

- 92. y-axis Symmetry Open the y-axis symmetry applet. Move point A around the Cartesian Plane with your mouse. How are the coordinates of point A and the coordinates of point B related?
- 93. x-axis Symmetry Open the x-axis symmetry applet. Move point A around the Cartesian Plane with your mouse. How

### 'Are You Prepared?' Answers

<b>1.</b> {-6}	<b>2.</b> $\{-3,3\}$
----------------	----------------------

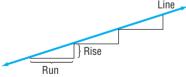
are the coordinates of point A and the coordinates of point B related?

94. Origin Symmetry Open the origin symmetry applet. Move point A around the Cartesian Plane with your mouse. How are the coordinates of point A and the coordinates of point B related?

<b>OBJECTIVES 1</b> Calculate and Interpret the Slope of a Line (p. 167)
<b>2</b> Graph Lines Given a Point and the Slope (p. 170)
<b>3</b> Find the Equation of a Vertical Line (p. 170)
<b>4</b> Use the Point–Slope Form of a Line; Identify Horizontal Lines (p. 171)
<b>5</b> Find the Equation of a Line Given Two Points (p. 172)
6 Write the Equation of a Line in Slope–Intercept Form (p. 172)
7 Identify the Slope and <i>y</i> -Intercept of a Line from Its Equation (p. 173)
8 Graph Lines Written in General Form Using Intercepts (p. 174)
9 Find Equations of Parallel Lines (p. 175)
<b>10</b> Find Equations of Perpendicular Lines (p. 176)

In this section we study a certain type of equation that contains two variables, called a linear equation, and its graph, a line.

## Figure 26 Line



### DEFINITION

1 Calculate and Interpret the Slope of a Line

Consider the staircase illustrated in Figure 26. Each step contains exactly the same horizontal run and the same vertical rise. The ratio of the rise to the run, called the slope, is a numerical measure of the steepness of the staircase. For example, if the run is increased and the rise remains the same, the staircase becomes less steep. If the run is kept the same, but the rise is increased, the staircase becomes more steep. This important characteristic of a line is best defined using rectangular coordinates.

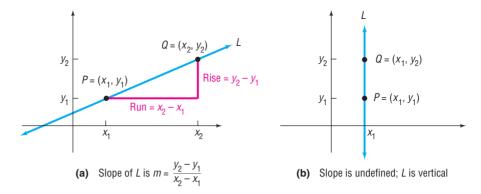
Let  $P = (x_1, y_1)$  and  $Q = (x_2, y_2)$  be two distinct points. If  $x_1 \neq x_2$ , the slope *m* of the nonvertical line L containing P and Q is defined by the formula

$$m = \frac{y_2 - y_1}{x_2 - x_1} \qquad x_1 \neq x_2$$
(1)

If  $x_1 = x_2$ , L is a vertical line and the slope m of L is undefined (since this results in division by 0).

Figure 27(a) on page 168 provides an illustration of the slope of a nonvertical line; Figure 27(b) illustrates a vertical line.

Figure 27



As Figure 27(a) illustrates, the slope *m* of a nonvertical line may be viewed as

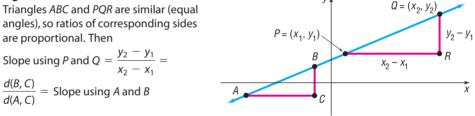
$$m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{\text{Rise}}{\text{Run}}$$
 or  $m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{\text{Change in } y}{\text{Change in } x} = \frac{\Delta y}{\Delta x}$ 

That is, the slope *m* of a nonvertical line measures the amount *y* changes when *x* changes from  $x_1$  to  $x_2$ . The expression  $\frac{\Delta y}{\Delta x}$  is called the **average rate of change** of *y*, with respect to *x*.

Two comments about computing the slope of a nonvertical line may prove helpful:

1. Any two distinct points on the line can be used to compute the slope of the line. (See Figure 28 for justification.)

#### Figure 28



Since any two distinct points can be used to compute the slope of a line, the average rate of change of a line is always the same number.

**2.** The slope of a line may be computed from  $P = (x_1, y_1)$  to  $Q = (x_2, y_2)$  or from Q to P because

$$\frac{y_2 - y_1}{x_2 - x_1} = \frac{y_1 - y_2}{x_1 - x_2}$$

### EXAMPLE 1

### Finding and Interpreting the Slope of a Line Given Two Points

The slope *m* of the line containing the points (1, 2) and (5, -3) may be computed as

$$m = \frac{-3-2}{5-1} = \frac{-5}{4} = -\frac{5}{4}$$
 or as  $m = \frac{2-(-3)}{1-5} = \frac{5}{-4} = -\frac{5}{4}$ 

For every 4-unit change in x, y will change by -5 units. That is, if x increases by 4 units, then y will decrease by 5 units. The average rate of change of y with respect to x is  $-\frac{5}{-1}$ 

to x is 
$$-\frac{-}{4}$$
.

Now Work problems 11 and 17

J

### **EXAMPLE 2** Finding the Slopes of Various Lines Containing the Same Point (2, 3)

Compute the slopes of the lines  $L_1$ ,  $L_2$ ,  $L_3$ , and  $L_4$  containing the following pairs of points. Graph all four lines on the same set of coordinate axes.

$$L_1: P = (2,3) Q_1 = (-1,-2)$$
  

$$L_2: P = (2,3) Q_2 = (3,-1)$$
  

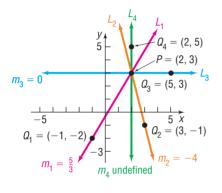
$$L_3: P = (2,3) Q_3 = (5,3)$$
  

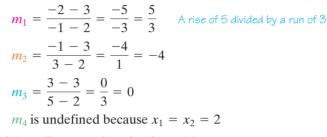
$$L_4: P = (2,3) Q_4 = (2,5)$$

**Solution** 

Let  $m_1, m_2, m_3$ , and  $m_4$  denote the slopes of the lines  $L_1, L_2, L_3$ , and  $L_4$ , respectively. Then

Figure 29





The graphs of these lines are given in Figure 29.

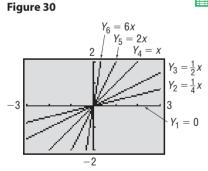
Figure 29 illustrates the following facts:

- 1. When the slope of a line is positive, the line slants upward from left to right  $(L_1)$ .
- 2. When the slope of a line is negative, the line slants downward from left to right  $(L_2)$ .
- **3.** When the slope is 0, the line is horizontal  $(L_3)$ .
- **4.** When the slope is undefined, the line is vertical  $(L_4)$ .

### Seeing the Concept

On the same screen, graph the following equations:

On the same screen, graph the following equations:



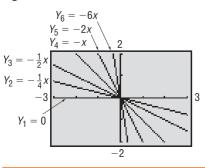
```
llowing equations:Y_1 = 0Slope of line is 0.Y_2 = \frac{1}{4}xSlope of line is \frac{1}{4}.Y_3 = \frac{1}{2}xSlope of line is \frac{1}{2}.Y_4 = xSlope of line is 1.Y_5 = 2xSlope of line is 2.Y_6 = 6xSlope of line is 6.
```

See Figure 30.

Seeing the Concept

5





 $Y_1 = 0$ Slope of line is 0. $Y_2 = -\frac{1}{4}x$ Slope of line is  $-\frac{1}{4}$  $Y_3 = -\frac{1}{2}x$ Slope of line is  $-\frac{1}{2}$  $Y_4 = -x$ Slope of line is -1. $Y_5 = -2x$ Slope of line is -2.

$$Y_6 = -6x$$
 Slope of line is -6

See Figure 31.

Figures 30 and 31 on page 169 illustrate that the closer the line is to the vertical position, the greater the magnitude of the slope.

### **2** Graph Lines Given a Point and the Slope

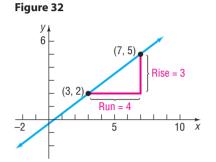
### **EXAMPLE 3** Graphing a Line Given a Point and a Slope

Draw a graph of the line that contains the point (3, 2) and has a slope of:

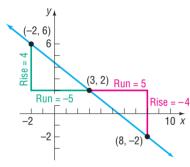
$$\frac{3}{4}$$
 (b)

Solution

(a)







(a) Slope =  $\frac{\text{Rise}}{\text{Run}}$ . The fact that the slope is  $\frac{3}{4}$  means that for every horizontal movement (run) of 4 units to the right there will be a vertical movement (rise) of 3 units. Look at Figure 32. If we start at the given point (3, 2) and move 4 units to the right and 3 units up, we reach the point (7, 5). By drawing the line through this point and the point (3, 2), we have the graph.

(b) The fact that the slope is

$$\frac{4}{5} = \frac{-4}{5} = \frac{\text{Rise}}{\text{Run}}$$

means that for every horizontal movement of 5 units to the right there will be a corresponding vertical movement of -4 units (a downward movement). If we start at the given point (3, 2) and move 5 units to the right and then 4 units down, we arrive at the point (8, -2). By drawing the line through these points, we have the graph. See Figure 33.

Alternatively, we can set

$$\frac{4}{5} = \frac{4}{-5} = \frac{\text{Rise}}{\text{Run}}$$

so that for every horizontal movement of -5 units (a movement to the left) there will be a corresponding vertical movement of 4 units (upward). This approach brings us to the point (-2, 6), which is also on the graph shown in Figure 33.

Now Work problem 23

## **3** Find the Equation of a Vertical Line

### EXAMPLE 4

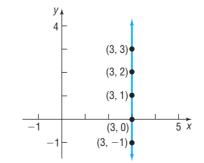
### **Graphing a Line**

Graph the equation: x = 3

Solution

To graph x = 3, we find all points (x, y) in the plane for which x = 3. No matter what y-coordinate is used, the corresponding x-coordinate always equals 3. Consequently, the graph of the equation x = 3 is a vertical line with x-intercept 3 and undefined slope. See Figure 34.

Figure 34



As suggested by Example 4, we have the following result:

### THEOREM

### **Equation of a Vertical Line**

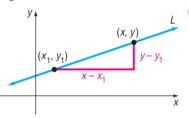
A vertical line is given by an equation of the form

x = a

where *a* is the *x*-intercept.

**COMMENT** To graph an equation using a graphing utility, we need to express the equation in the form  $y = \{$ expression in x $\}$ . But x = 3 cannot be put in this form. To overcome this, most graphing utilities have special commands for drawing vertical lines. DRAW, LINE, PLOT, and VERT are among the more common ones. Consult your manual to determine the correct methodology for your graphing utility.

Figure 35



THEOREM

## **4** Use the Point–Slope Form of a Line; Identify Horizontal Lines

Let *L* be a nonvertical line with slope *m* and containing the point  $(x_1, y_1)$ . See Figure 35. For any other point (x, y) on *L*, we have

$$m = \frac{y - y_1}{x - x_1}$$
 or  $y - y_1 = m(x - x_1)$ 

### Point-Slope Form of an Equation of a Line

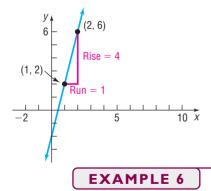
An equation of a nonvertical line with slope *m* that contains the point  $(x_1, y_1)$  is

 $y - y_1 = m(x - x_1)$ 

### EXAMPLE 5

### Using the Point-Slope Form of a Line

An equation of the line with slope 4 and containing the point (1, 2) can be found by using the point–slope form with m = 4,  $x_1 = 1$ , and  $y_1 = 2$ .



## $y - 2 = 4(x - 1) \qquad m = 4, x_1 = 1, y_1 = 2$ $y = 4x - 2 \qquad \text{Solve for y.}$

 $y - y_1 = m(x - x_1)$ 

See Figure 36 for the graph.

Find an equation of the horizontal line containing the point (3, 2).

Because all the *y*-values are equal on a horizontal line, the slope of a horizontal line is 0. To get an equation, we use the point–slope form with m = 0,  $x_1 = 3$ , and  $y_1 = 2$ .

$$y - y_1 = m(x - x_1)$$
  

$$y - 2 = 0 \cdot (x - 3) \quad m = 0, x_1 = 3, \text{ and } y_1 = 2$$
  

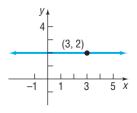
$$y - 2 = 0$$
  

$$y = 2$$

See Figure 37 for the graph.

Figure 37

Figure 36



**Solution** 

•

As suggested by Example 6, we have the following result:

### THEOREM

### **Equation of a Horizontal Line**

A horizontal line is given by an equation of the form

y = b

where *b* is the *y*-intercept.

### **5** Find the Equation of a Line Given Two Points

EXAMPLE 7 Finding an Equation of a Line Given Two Points

Find an equation of the line containing the points (2, 3) and (-4, 5). Graph the line.

Solution

First compute the slope of the line.

$$m = \frac{5-3}{-4-2} = \frac{2}{-6} = -\frac{1}{3}$$

Use the point (2,3) and the slope  $m = -\frac{1}{3}$  to get the point-slope form of the equation of the line.

$$y - 3 = -\frac{1}{3}(x - 2)$$

See Figure 38 for the graph.

In the solution to Example 7, we could have used the other point, (-4, 5), instead of the point (2, 3). The equation that results, although it looks different, is equivalent to the equation that we obtained in the example. (Try it for yourself.)

Now Work problem 37

### 6 Write the Equation of a Line in Slope–Intercept Form

Another useful equation of a line is obtained when the slope m and y-intercept b are known. In this event, we know both the slope m of the line and a point (0, b) on the line; then we use the point-slope form, equation (2), to obtain the following equation:

y - b = m(x - 0) or y = mx + b

### THEOREM

### Slope–Intercept Form of an Equation of a Line

An equation of a line with slope m and y-intercept b is

$$v = mx + b$$

(3)

Now Work problem 51 (express answer in slope-intercept form)

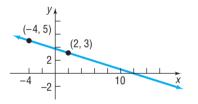
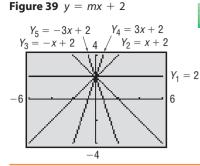


Figure 38

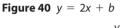


### Seeing the Concept

To see the role that the slope *m* plays, graph the following lines on the same screen.

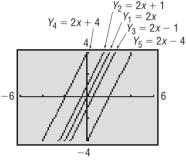
 $Y_1 = 2$   $Y_2 = x + 2$   $Y_3 = -x + 2$   $Y_4 = 3x + 2$  $Y_5 = -3x + 2$ 

See Figure 39. What do you conclude about the lines y = mx + 2?



### Seeing the Concept

To see the role of the *y*-intercept *b*, graph the following lines on the same screen.



 $Y_{1} = 2x$   $Y_{2} = 2x + 1$   $Y_{3} = 2x - 1$   $Y_{4} = 2x + 4$   $Y_{5} = 2x - 4$ 

See Figure 40. What do you conclude about the lines y = 2x + b?

### 7 Identify the Slope and y-Intercept of a Line from Its Equation

When the equation of a line is written in slope–intercept form, it is easy to find the slope m and y-intercept b of the line. For example, suppose that the equation of a line is

$$y = -2x + 7$$

Compare it to y = mx + b.

solving for *y*.

$$y = -2x + 7$$
  
$$y = mx + b$$

The slope of this line is -2 and its y-intercept is 7.

Now Work problem 71

### EXAMPLE 8

Finding the Slope and y-Intercept

Find the slope *m* and *y*-intercept *b* of the equation 2x + 4y = 8. Graph the equation. To obtain the slope and *y*-intercept, write the equation in slope–intercept form by

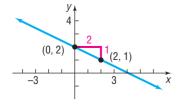
Solution

$$2x + 4y = 8$$
  

$$4y = -2x + 8$$
  

$$y = -\frac{1}{2}x + 2 \quad y = mx + b$$

Figure 41



The coefficient of x,  $-\frac{1}{2}$ , is the slope, and the *y*-intercept is 2. Graph the line using the fact that the *y*-intercept is 2 and the slope is  $-\frac{1}{2}$ . Then, starting at the point (0, 2), go to the right 2 units and then down 1 unit to the point (2, 1). See Figure 41.

Now Work problem 77

### 8 Graph Lines Written in General Form Using Intercepts

Refer to Example 8. The form of the equation of the line 2x + 4y = 8 is called the *general form*.

### DEFINITION

The equation of a line is in general form\* when it is written as

$$By = C \tag{4}$$

where A, B, and C are real numbers and A and B are not both 0.

Ax +

If B = 0 in (4), then  $A \neq 0$  and the graph of the equation is a vertical line: C If B = 0 in (4), the new superscript the constitution for a vertical line:

 $x = \frac{C}{A}$ . If  $B \neq 0$  in (4), then we can solve the equation for y and write the equation in slope–intercept form as we did in Example 8.

Another approach to graphing the equation (4) would be to find its intercepts. Remember, the intercepts of the graph of an equation are the points where the graph crosses or touches a coordinate axis.

<b>EXAMPLE 9</b> Graphing an Equation in General Form Using Its Intercept	
	Graph the equation $2x + 4y = 8$ by finding its intercepts.
Solution	To obtain the <i>x</i> -intercept, let $y = 0$ in the equation and solve for <i>x</i> .

$$2x + 4y = 8$$
  

$$2x + 4(0) = 8 \quad \text{Let } y = 0.$$
  

$$2x = 8$$
  

$$x = 4 \quad \text{Divide both sides by 2.}$$

The *x*-intercept is 4 and the point (4, 0) is on the graph of the equation. To obtain the *y*-intercept, let x = 0 in the equation and solve for *y*.

$$2x + 4y = 8$$
  

$$2(0) + 4y = 8 \quad \text{Let } x = 0.$$
  

$$4y = 8$$
  

$$y = 2 \quad \text{Divide both sides by 4.}$$

The y-intercept is 2 and the point (0, 2) is on the graph of the equation.

Plot the points (4,0) and (0,2) and draw the line through the points. See Figure 42.

### Now Work problem 91

Every line has an equation that is equivalent to an equation written in general form. For example, a vertical line whose equation is

x = a

can be written in the general form

$$1 \cdot x + 0 \cdot y = a$$
  $A = 1, B = 0, C = a$ 

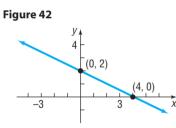
A horizontal line whose equation is

$$y = b$$

can be written in the general form

$$0 \cdot x + 1 \cdot y = b$$
  $A = 0, B = 1, C = b$ 

\*Some books use the term standard form.



Lines that are neither vertical nor horizontal have general equations of the form

Ax + By = C  $A \neq 0$  and  $B \neq 0$ 

Because the equation of every line can be written in general form, any equation equivalent to equation (4) is called a **linear equation**.

### **9** Find Equations of Parallel Lines

When two lines (in the plane) do not intersect (that is, they have no points in common), they are said to be **parallel.** Look at Figure 43. There we have drawn two parallel lines and have constructed two right triangles by drawing sides parallel to the coordinate axes. The right triangles are similar. (Do you see why? Two angles are equal.) Because the triangles are similar, the ratios of corresponding sides are equal.

### **THEOREM** Criterion for Parallel Lines

Two nonvertical lines are parallel if and only if their slopes are equal and they have different *y*-intercepts.

The use of the words "if and only if" in the preceding theorem means that actually two statements are being made, one the converse of the other.

If two nonvertical lines are parallel, then their slopes are equal and they have different *y*-intercepts.

If two nonvertical lines have equal slopes and they have different *y*-intercepts, then they are parallel.

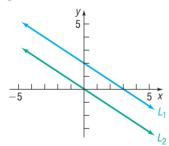
### **EXAMPLE 10** Showing That Two Lines Are Parallel

Show that the lines given by the following equations are parallel:

$$L_1: 2x + 3y = 6, \quad L_2: 4x + 6y = 0$$

**Solution** 





To determine whether these lines have equal slopes and different *y*-intercepts, write each equation in slope–intercept form:

L<sub>1</sub>: 
$$2x + 3y = 6$$
  
 $3y = -2x + 6$   
 $y = -\frac{2}{3}x + 2$   
Slope  $= -\frac{2}{3}$ ; y-intercept  $= 2$   
L<sub>2</sub>:  $4x + 6y = 0$   
 $6y = -4x$   
 $y = -\frac{2}{3}x$   
Slope  $= -\frac{2}{3}$ ; y-intercept  $= 0$ 

Because these lines have the same slope,  $-\frac{2}{3}$ , but different *y*-intercepts, the lines are parallel. See Figure 44.

### **EXAMPLE 11** Finding a Line That Is Parallel to a Given Line

Find an equation for the line that contains the point (2, -3) and is parallel to the line 2x + y = 6.

**Solution** Since the two lines are to be parallel, the slope of the line that we seek equals the slope of the line 2x + y = 6. Begin by writing the equation of the line 2x + y = 6 in slope–intercept form.

$$2x + y = 6$$
$$y = -2x +$$

6

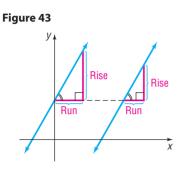
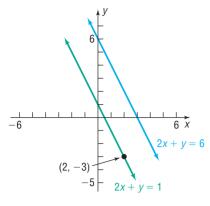


Figure 45



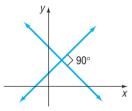
The slope is -2. Since the line that we seek also has slope -2 and contains the point (2, -3), use the point-slope form to obtain its equation.

 $y - y_1 = m(x - x_1)$ Point-slope form y - (-3) = -2(x - 2)  $m = -2, x_1 = 2, y_1 = -3$  y + 3 = -2x + 4Simplify. y = -2x + 1Slope-intercept form 2x + y = 1General form

This line is parallel to the line 2x + y = 6 and contains the point (2, -3). See Figure 45.

Now Work problem 59

### Figure 46



## 10 Find Equations of Perpendicular Lines

When two lines intersect at a right angle (90°), they are said to be **perpendicular.** See Figure 46.

The following result gives a condition, in terms of their slopes, for two lines to be perpendicular.

### THEOREM

### Criterion for Perpendicular Lines

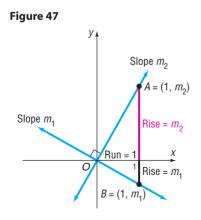
Two nonvertical lines are perpendicular if and only if the product of their slopes is -1.

Here we shall prove the "only if" part of the statement:

If two nonvertical lines are perpendicular, then the product of their slopes is -1.

In Problem 128 you are asked to prove the "if" part of the theorem; that is:

If two nonvertical lines have slopes whose product is -1, then the lines are perpendicular.



**Proof** Let  $m_1$  and  $m_2$  denote the slopes of the two lines. There is no loss in generality (that is, neither the angle nor the slopes are affected) if we situate the lines so that they meet at the origin. See Figure 47. The point  $A = (1, m_2)$  is on the line having slope  $m_2$ , and the point  $B = (1, m_1)$  is on the line having slope  $m_1$ . (Do you see why this must be true?)

Suppose that the lines are perpendicular. Then triangle *OAB* is a right triangle. As a result of the Pythagorean Theorem, it follows that

$$[d(O, A)]^2 + [d(O, B)]^2 = [d(A, B)]^2$$
(5)

Using the distance formula, the squares of these distances are

 $[d(O, A)]^{2} = (1 - 0)^{2} + (m_{2} - 0)^{2} = 1 + m_{2}^{2}$   $[d(O, B)]^{2} = (1 - 0)^{2} + (m_{1} - 0)^{2} = 1 + m_{1}^{2}$  $[d(A, B)]^{2} = (1 - 1)^{2} + (m_{2} - m_{1})^{2} = m_{2}^{2} - 2m_{1}m_{2} + m_{1}^{2}$  Using these facts in equation (5), we get

 $(1 + m_2^2) + (1 + m_1^2) = m_2^2 - 2m_1m_2 + m_1^2$ 

which, upon simplification, can be written as

$$m_1 m_2 = -1$$

If the lines are perpendicular, the product of their slopes is -1.

You may find it easier to remember the condition for two nonvertical lines to be perpendicular by observing that the equality  $m_1m_2 = -1$  means that  $m_1$  and  $m_2$  are negative reciprocals of each other; that is, either  $m_1 = -\frac{1}{m_2}$  or  $m_2 = -\frac{1}{m_1}$ .

EXAMPLE 12		Finding the Slope of a Line Perpendicular to Another Line	
		If a line has slope $\frac{3}{2}$ , any line having slope $-\frac{2}{3}$ is perpendicular to it.	لہ

<b>EXAMPLE 13</b> Finding the Equation of a Line Perpendicular to a Given Line	
	Find an equation of the line that contains the point $(1, -2)$ and is perpendicular to the line $x + 3y = 6$ . Graph the two lines.
Solution	First write the equation of the given line in slope-intercept form to find its slope.
	x + 3y = 6

$$3y = -x + 6$$
 Proceed to solve for y.  
 $y = -\frac{1}{3}x + 2$  Place in the form  $y = mx + b$ .

The given line has slope  $-\frac{1}{3}$ . Any line perpendicular to this line will have slope 3. Because we require the point (1, -2) to be on this line with slope 3, use the point-slope form of the equation of a line.

$$y - y_1 = m(x - x_1)$$
 Point-slope form  
 $y - (-2) = 3(x - 1)$   $m = 3, x_1 = 1, y_1 = -2$ 

To obtain other forms of the equation, proceed as follows:

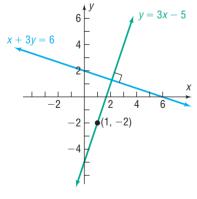
y + 2 = 3(x - 1)y + 2 = 3x - 3 Simplify. y = 3x - 5 Slope-intercept form 3x - y = 5General form

Figure 48 shows the graphs.

### NOW WORK PROBLEM 65

WARNING Be sure to use a square screen when you graph perpendicular lines. Otherwise, the angle between the two lines will appear distorted. A discussion of square screens is given in Section 5 of the Appendix.





## 2.3 Assess Your Understanding

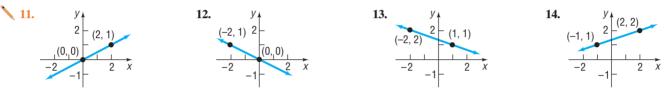
### **Concepts and Vocabulary**

- **1.** The slope of a vertical line is \_\_\_\_\_; the slope of a horizontal line is \_\_\_\_\_.
- **2.** For the line 2x + 3y = 6, the *x*-intercept is \_\_\_\_\_ and the *y*-intercept is \_\_\_\_\_.
- **3.** A horizontal line is given by an equation of the form , where b is the
- 4. True or False Vertical lines have an undefined slope.
- 5. *True or False* The slope of the line 2y = 3x + 5 is 3.
- 6. True or False The point (1, 2) is on the line 2x + y = 4.

- 7. Two nonvertical lines have slopes  $m_1$  and  $m_2$ , respectively. The lines are parallel if \_\_\_\_\_\_ and the \_\_\_\_\_ are unequal; the lines are perpendicular if \_\_\_\_\_\_.
- 8. The lines y = 2x + 3 and y = ax + 5 are parallel if  $a = \frac{1}{2}$ .
- 9. The lines y = 2x 1 and y = ax + 2 are perpendicular if a =.
- **10.** *True or False* Perpendicular lines have slopes that are reciprocals of one another.

### **Skill Building**

In Problems 11–14, (a) find the slope of the line and (b) interpret the slope.



In Problems 15–22, plot each pair of points and determine the slope of the line containing them. Graph the line.

**15.** (2,3); (4,0)**16.** (4,2); (3,4)**17.** (-2,3); (2,1)**18.** (-1,1); (2,3)**19.** (-3,-1); (2,-1)**20.** (4,2); (-5,2)**21.** (-1,2); (-1,-2)**22.** (2,0); (2,2)

In Problems 23–30, graph the line containing the point P and having slope m.

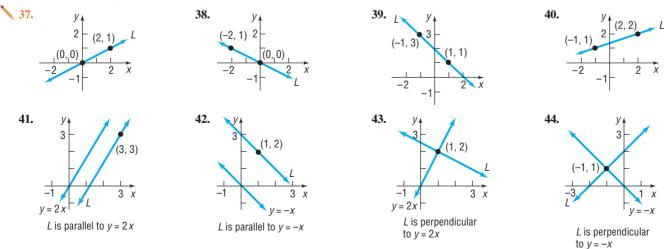
**23.** P = (1, 2); m = 3 **24.** P = (2, 1); m = 4 **25.**  $P = (2, 4); m = -\frac{3}{4}$  **26.**  $P = (1, 3); m = -\frac{2}{5}$  **27.** P = (-1, 3); m = 0 **28.** P = (2, -4); m = 0 **29.** P = (0, 3); slope undefined **30.** P = (-2, 0); slope undefined

In Problems 31–36, the slope and a point on a line are given. Use this information to locate three additional points on the line. Answers may vary.

[Hint: It is not necessary to find the equation of the line. See Example 3.]

**31.** Slope 4; point (1, 2)**32.** Slope 2; point (-2, 3)**33.** Slope  $-\frac{3}{2}$ ; point (2, -4)**34.** Slope  $\frac{4}{3}$ ; point (-3, 2)**35.** Slope -2; point (-2, -3)**36.** Slope -1; point (4, 1)

In Problems 37–44, find an equation of the line L.



In Problems 45–70, find an equation for the line with the given properties. Express your answer using either the general form or the slope–intercept form of the equation of a line, whichever you prefer.

- **45.** Slope = 3; containing the point (-2, 3)
  - **47.** Slope  $= -\frac{2}{3}$ ; containing the point (1, -1)
  - **49.** Containing the points (1, 3) and (-1, 2)
- **51.** Slope = -3; y-intercept = 3
  - **53.** *x*-intercept = 2; *y*-intercept = -1
  - **55.** Slope undefined; containing the point (2, 4)
  - **57.** Horizontal; containing the point (-3, 2)
- **59.** Parallel to the line y = 2x; containing the point (-1, 2)
  - **61.** Parallel to the line 2x y = -2; containing the point (0, 0)
  - **63.** Parallel to the line x = 5; containing the point (4, 2)
- **65.** Perpendicular to the line  $y = \frac{1}{2}x + 4$ ; containing the point (1, -2)
  - **67.** Perpendicular to the line 2x + y = 2; containing the point (-3, 0)
  - **69.** Perpendicular to the line x = 8; containing the point (3, 4)

In Problems 71–90, find the slope and y-intercept of each line. Graph the line.

**71.** y = 2x + 3**72.** y = -3x + 4**73.**  $\frac{1}{2}y = x - 1$ **74.**  $\frac{1}{3}x + y = 2$ **75.**  $y = \frac{1}{2}x + 2$ **76.**  $y = 2x + \frac{1}{2}$ **77.** x + 2y = 4**78.** -x + 3y = 6**79.** 2x - 3y = 6**80.** 3x + 2y = 6**81.** x + y = 1**82.** x - y = 2**83.** x = -4**84.** y = -1**85.** y = 5**86.** x = 2**87.** y - x = 0**88.** x + y = 0**89.** 2y - 3x = 0**90.** 3x + 2y = 0

In Problems 91–100, (a) find the intercepts of the graph of each equation and (b) graph the equation.

91. 2x + 3y = 692. 3x - 2y = 693. -4x + 5y = 4094. 6x - 4y = 2495. 7x + 2y = 2196. 5x + 3y = 1897.  $\frac{1}{2}x + \frac{1}{3}y = 1$ 98.  $x - \frac{2}{3}y = 4$ 99. 0.2x - 0.5y = 1100. -0.3x + 0.4y = 1.2

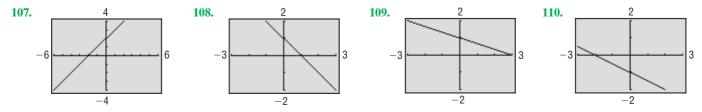
**101.** Find an equation of the *x*-axis.

**102.** Find an equation of the *y*-axis.

In Problems 103–106, the equations of two lines are given. Determine if the lines are parallel, perpendicular, or neither.

<b>103.</b> $y = 2x - 3$	<b>104.</b> $y = \frac{1}{2}x - 3$	<b>105.</b> $y = 4x + 5$	<b>106.</b> $y = -2x + 3$
y = 2x + 4	2	y = -4x + 2	1 .
5	y = -2x + 4	5	$y = -\frac{1}{2}x + 2$

In Problems 107–110, write an equation of each line. Express your answer using either the general form or the slope–intercept form of the equation of a line, whichever you prefer.



- **46.** Slope = 2; containing the point (4, -3)
- **48.** Slope  $=\frac{1}{2}$ ; containing the point (3, 1)
- **50.** Containing the points (-3, 4) and (2, 5)
- **52.** Slope = -2; *y*-intercept = -2
- **54.** *x*-intercept = -4; *y*-intercept = 4
- 56. Slope undefined; containing the point (3, 8)
- **58.** Vertical; containing the point (4, -5)
- **60.** Parallel to the line y = -3x; containing the point (-1, 2)
- **62.** Parallel to the line x 2y = -5; containing the point (0, 0)
- **64.** Parallel to the line y = 5; containing the point (4, 2)
- **66.** Perpendicular to the line y = 2x 3; containing the point (1, -2)
- **68.** Perpendicular to the line x 2y = -5; containing the point (0, 4)
- 70. Perpendicular to the line y = 8; containing the point (3, 4)

### **Applications and Extensions**

- **111. Geometry** Use slopes to show that the triangle whose vertices are (-2, 5), (1, 3),and (-1, 0) is a right triangle.
- **112. Geometry** Use slopes to show that the quadrilateral whose vertices are (1, -1), (4, 1), (2, 2), and (5, 4) is a parallelogram.
- **113. Geometry** Use slopes to show that the quadrilateral whose vertices are (-1, 0), (2, 3), (1, -2), and (4, 1) is a rectangle.
- **114. Geometry** Use slopes and the distance formula to show that the quadrilateral whose vertices are (0, 0), (1, 3), (4, 2), and (3, -1) is a square.

115. Truck Rentals A truck rental company rents a moving

- truck for one day by charging \$29 plus \$0.20 per mile. Write a linear equation that relates the cost C, in dollars, of renting the truck to the number x of miles driven. What is the cost of renting the truck if the truck is driven 110 miles? 230 miles?
- **116.** Cost Equation The fixed costs of operating a business are the costs incurred regardless of the level of production. Fixed costs include rent, fixed salaries, and costs of leasing machinery. The variable costs of operating a business are the costs that change with the level of output. Variable costs include raw materials, hourly wages, and electricity. Suppose that a manufacturer of jeans has fixed daily costs of \$500 and variable costs of \$8 for each pair of jeans manufactured. Write a linear equation that relates the daily cost *C*, in dollars, of manufacturing the jeans to the number *x* of jeans manufactured. What is the cost of manufacturing 400 pairs of jeans? 740 pairs?
- **117.** Cost of Driving a Car The annual fixed costs for owning a small sedan are \$1289, assuming the car is completely paid for. The cost to drive the car is approximately \$0.15 per mile. Write a linear equation that relates the cost C and the number x of miles driven annually.

Source: www.pacebus.com

- **118.** Wages of a Car Salesperson Dan receives \$375 per week for selling new and used cars at a car dealership in Oak Lawn, Illinois. In addition, he receives 5% of the profit on any sales that he generates. Write a linear equation that represents Dan's weekly salary *S* when he has sales that generate a profit of *x* dollars.
- **119. Electricity Rates in Illinois** Commonwealth Edison Company supplies electricity to residential customers for a monthly customer charge of \$10.55 plus 9.44 cents per kilowatt-hour for up to 600 kilowatt-hours.



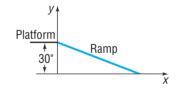
- (a) Write a linear equation that relates the monthly charge C, in dollars, to the number x of kilowatt-hours used in a month,  $0 \le x \le 600$ .
- (b) Graph this equation.
- (c) What is the monthly charge for using 200 kilowatt-hours?
- (d) What is the monthly charge for using 500 kilowatt-hours?
- (e) Interpret the slope of the line.

Source: Commonwealth Edison Company, January, 2010.

- **120. Electricity Rates in Florida** Florida Power & Light Company supplies electricity to residential customers for a monthly customer charge of \$5.69 plus 8.48 cents per kilowatt-hour for up to 1000 kilowatt-hours.
  - (a) Write a linear equation that relates the monthly charge C, in dollars, to the number x of kilowatt-hours used in a month,  $0 \le x \le 1000$ .
  - (b) Graph this equation.
  - (c) What is the monthly charge for using 200 kilowatt-hours?
  - (d) What is the monthly charge for using 500 kilowatt-hours?
  - (e) Interpret the slope of the line.

Source: Florida Power & Light Company, February, 2010.

- **121.** Measuring Temperature The relationship between Celsius (°C) and Fahrenheit (°F) degrees of measuring temperature is linear. Find a linear equation relating °C and °F if 0°C corresponds to 32°F and 100°C corresponds to 212°F. Use the equation to find the Celsius measure of 70°F.
- **122. Measuring Temperature** The Kelvin (K) scale for measuring temperature is obtained by adding 273 to the Celsius temperature.
  - (a) Write a linear equation relating K and °C.
  - (b) Write a linear equation relating K and °F (see Problem 121).
- **123.** Access Ramp A wooden access ramp is being built to reach a platform that sits 30 inches above the floor. The ramp drops 2 inches for every 25-inch run.



- (a) Write a linear equation that relates the height *y* of the ramp above the floor to the horizontal distance *x* from the platform.
- (b) Find and interpret the *x*-intercept of the graph of your equation.
- (c) Design requirements stipulate that the maximum run be 30 feet and that the maximum slope be a drop of 1 inch for each 12 inches of run. Will this ramp meet the requirements? Explain.
- (d) What slopes could be used to obtain the 30-inch rise and still meet design requirements?

Source: www.adaptiveaccess.com/wood\_ramps.php

- **124. Cigarette Use** A report in the Child Trends DataBase indicated that, in 1996, 22.2% of twelfth grade students reported daily use of cigarettes. In 2006, 12.2% of twelfth grade students reported daily use of cigarettes.
  - (a) Write a linear equation that relates the percent y of twelfth grade students who smoke cigarettes daily to the number x of years after 1996.

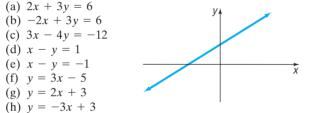
- (b) Find the intercepts of the graph of your equation.
- (c) Do the intercepts have any meaningful interpretation?
- (d) Use your equation to predict the percent for the year 2016. Is this result reasonable?
- Source: www.childtrendsdatabank.org

**125. Product Promotion** A cereal company finds that the number of people who will buy one of its products in the first month that it is introduced is linearly related to the amount of money it spends on advertising. If it spends \$40,000 on advertising, then 100,000 boxes of cereal will be sold, and if it spends \$60,000, then 200,000 boxes will be sold.

(a) Write a linear equation that relates the amount A spent on advertising to the number x of boxes the company aims to sell.

## **Explaining Concepts: Discussion and Writing**

129. Which of the following equations might have the graph shown? (More than one answer is possible.)



- 130. Which of the following equations might have the graph shown? (More than one answer is possible.)
  - (a) 2x + 3y = 6(b) 2x - 3y = 6(c) 3x + 4y = 12(d) x - y = 1(e) x - y = -1(f)

$$y = -2x - 1$$

(g) 
$$y = -\frac{1}{2}x + 10$$

(h) 
$$y = x + 4$$

- 131. The figure shows the graph of two parallel lines. Which of the following pairs of equations might have such a graph?
  - (a) x 2y = 3
  - x + 2y = 7(b) x + y = 2
  - x + y = -1(c) x - y = -2x - y = 1
- (d) x y = -22x - 2y = -4(e) x + 2y = 2x + 2y = -1
- 132. The figure shows the graph of two perpendicular lines. Which of the following pairs of equations might have such a graph?
  - (a) y 2x = 2y + 2x = -1(b) y - 2x = 02y + x = 0(c) 2y - x = 22y + x = -2(d) y - 2x = 2x + 2y = -1(e) 2x + y = -22v + x = -2

- (b) How much advertising is needed to sell 300,000 boxes of cereal?
- (c) Interpret the slope.
- **126.** Show that the line containing the points (a, b) and (b, a),  $a \neq b$ , is perpendicular to the line y = x. Also show that the midpoint of (a, b) and (b, a) lies on the line y = x.
- **127.** The equation 2x y = C defines a **family of lines**, one line for each value of C. On one set of coordinate axes, graph the members of the family when C = -4, C = 0, and C = 2. Can you draw a conclusion from the graph about each member of the family?
- 128. Prove that if two nonvertical lines have slopes whose product is -1 then the lines are perpendicular. [Hint: Refer to Figure 47 and use the converse of the Pythagorean Theorem.]
- **133.** *m* is for Slope The accepted symbol used to denote the slope of a line is the letter *m*. Investigate the origin of this symbolism. Begin by consulting a French dictionary and looking up the French word monter. Write a brief essay on your findings.
- **134.** Grade of a Road The term grade is used to describe the inclination of a road. How does this term relate to the notion of slope of a line? Is a 4% grade very steep? Investigate the grades of some mountainous roads and determine their slopes. Write a brief essay on your findings.



- **135.** Carpentry Carpenters use the term *pitch* to describe the steepness of staircases and roofs. How does pitch relate to slope? Investigate typical pitches used for stairs and for roofs. Write a brief essay on your findings.
- **136.** Can the equation of every line be written in slope–intercept form? Why?
- **137.** Does every line have exactly one x-intercept and one y-intercept? Are there any lines that have no intercepts?
- 138. What can you say about two lines that have equal slopes and equal y-intercepts?
- **139.** What can you say about two lines with the same x-intercept and the same y-intercept? Assume that the x-intercept is not 0.
- 140. If two distinct lines have the same slope, but different *x*-intercepts, can they have the same *y*-intercept?
- **141.** If two distinct lines have the same *y*-intercept, but different slopes, can they have the same x-intercept?
- 142. Which form of the equation of a line do you prefer to use? Justify your position with an example that shows that your choice is better than another. Have reasons.
- 143. What Went Wrong? A student is asked to find the slope of the line joining (-3, 2) and (1, -4). He states that the

slope is  $\frac{3}{2}$ . Is he correct? If not, what went wrong?

### **Interactive Exercises**

Ask your instructor if the applet below is of interest to you.

- **144. Slope** *Open the slope applet.* Move point B around the Cartesian plane with your mouse.
  - (a) Move B to the point whose coordinates are (2,7). What is the slope of the line?
  - (b) Move B to the point whose coordinates are (3,6). What is the slope of the line?
  - (c) Move B to the point whose coordinates are (4, 5). What is the slope of the line?
  - (d) Move B to the point whose coordinates are (4, 4). What is the slope of the line?
  - (e) Move B to the point whose coordinates are (4, 1). What is the slope of the line?
  - (f) Move B to the point whose coordinates are (3, -2). What is the slope of the line?
  - (g) Slowly move B to a point whose x-coordinate is 1. What happens to the value of the slope as the x-coordinate approaches 1?
  - (h) What can be said about a line whose slope is positive? What can be said about a line whose slope is negative? What can be said about a line whose slope is 0?
  - (i) Consider the results of parts (a)-(c). What can be said about the steepness of a line with positive slope as its slope increases?
  - (j) Move B to the point whose coordinates are (3, 5). What is the slope of the line? Move B to the point whose coordinates are (5, 6). What is the slope of the line? Move B to the point whose coordinates are (-1, 3). What is the slope of the line?

## 2.4 Circles

**PREPARING FOR THIS SECTION** Before getting started, review the following:

• Completing the Square (Chapter R, Section R.5, p. 56) • Square Root Method (Section 1.2, pp. 94–95)

Now Work the 'Are You Prepared?' problems on page 185.

**OBJECTIVES** 1 Write the Standard Form of the Equation of a Circle (p. 182)

- 2 Graph a Circle (p. 183)
- **3** Work with the General Form of the Equation of a Circle (p. 184)

## **J** Write the Standard Form of the Equation of a Circle

One advantage of a coordinate system is that it enables us to translate a geometric statement into an algebraic statement, and vice versa. Consider, for example, the following geometric statement that defines a circle.

### DEFINITION

A **circle** is a set of points in the *xy*-plane that are a fixed distance r from a fixed point (h, k). The fixed distance r is called the **radius**, and the fixed point (h, k) is called the **center** of the circle.

### Figure 49

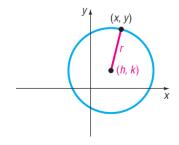


Figure 49 shows the graph of a circle. To find the equation, let (x, y) represent the coordinates of any point on a circle with radius r and center (h, k). Then the distance between the points (x, y) and (h, k) must always equal r. That is, by the distance formula

$$\sqrt{(x-h)^2 + (y-k)^2} = r$$

or, equivalently,

$$(x - h)^2 + (y - k)^2 = r^2$$

DEFINITION

The standard form of an equation of a circle with radius r and center (h, k) is

$$(x - h)^2 + (y - k)^2 = r^2$$

(1)

### THEOREM

The standard form of an equation of a circle of radius r with center at the origin (0, 0) is

 $x^2 + y^2 = r^2$ 

### DEFINITION

If the radius r = 1, the circle whose center is at the origin is called the **unit** circle and has the equation

 $x^2 + y^2 = 1$ 

See Figure 50. Notice that the graph of the unit circle is symmetric with respect to the *x*-axis, the *y*-axis, and the origin.

Unit circle  $x^2 + y^2 = 1$ 

Figure 50

EXAMPLE 1	Writing the Standard Form of the Equation of a Circle	
	Write the standard form of the equation of the circle with radius 5 and center $(-3, 6)$ .	
Solution	Using equation (1) and substituting the values $r = 5$ , $h = -3$ , and $k = 6$ , we have	
	$(x - h)^2 + (y - k)^2 = r^2$	
	$(x+3)^2 + (y-6)^2 = 25$	

x

### Now Work problem 7

V.

1

(0,0)

\_1

## 2 Graph a Circle



### **Graphing a Circle**

Graph the equation:  $(x + 3)^2 + (y - 2)^2 = 16$ 

Solution

Since the equation is in the form of equation (1), its graph is a circle. To graph the equation, compare the given equation to the standard form of the equation of a circle. The comparison yields information about the circle.

We see that h = -3, k = 2, and r = 4. The circle has center (-3, 2) and a radius of 4 units. To graph this circle, first plot the center (-3, 2). Since the radius is 4, we can locate four points on the circle by plotting points 4 units to the left, to the right, up, and down from the center. These four points can then be used as guides to obtain the graph. See Figure 51.

Now Work problems 23(a) AND (b)

$$(-7, 2)$$
  $(-3, 6)$   $(-3, 6)$   $(-3, 2)$   $(-3, 2)$   $(-3, -2)$   $(-3, -2)$   $(-3, -2)$ 

Figure 51

**EXAMPLE 3** Finding the Intercepts of a Circle

For the circle  $(x + 3)^2 + (y - 2)^2 = 16$ , find the intercepts, if any, of its graph.

This is the equation discussed and graphed in Example 2. To find the x-intercepts, if

Solution

any, let y = 0. Then  $(x + 3)^2 + (y - 2)^2 = 16$   $(x + 3)^2 + (0 - 2)^2 = 16$  y = 0  $(x + 3)^2 + 4 = 16$  Simplify.  $(x + 3)^2 = 12$  Simplify.  $x + 3 = \pm \sqrt{12}$  Apply the Square Root Method.  $x = -3 \pm 2\sqrt{3}$  Solve for x.

The x-intercepts are  $-3 - 2\sqrt{3} \approx -6.46$  and  $-3 + 2\sqrt{3} \approx 0.46$ . To find the y-intercepts, if any, let x = 0. Then

> $(x + 3)^{2} + (y - 2)^{2} = 16$ (0 + 3)^{2} + (y - 2)^{2} = 16 9 + (y - 2)^{2} = 16 (y - 2)^{2} = 7 y - 2 = \pm \sqrt{7} y = 2 \pm \sqrt{7}

The y-intercepts are  $2 - \sqrt{7} \approx -0.65$  and  $2 + \sqrt{7} \approx 4.65$ .

Look back at Figure 51 to verify the approximate locations of the intercepts.

Now Work problem 23(c)

#### **3** Work with the General Form of the Equation of a Circle

If we eliminate the parentheses from the standard form of the equation of the circle given in Example 2, we get

$$(x + 3)^{2} + (y - 2)^{2} = 16$$
$$x^{2} + 6x + 9 + y^{2} - 4y + 4 = 16$$

which, upon simplifying, is equivalent to

$$x^2 + y^2 + 6x - 4y - 3 = 0$$
 (2)

It can be shown that any equation of the form

$$x^2 + y^2 + ax + by + c = 0$$

has a graph that is a circle, or a point, or has no graph at all. For example, the graph of the equation  $x^2 + y^2 = 0$  is the single point (0, 0). The equation  $x^2 + y^2 + 5 = 0$ , or  $x^2 + y^2 = -5$ , has no graph, because sums of squares of real numbers are never negative.

#### DEFINITION

When its graph is a circle, the equation

 $x^2 + y^2 + ax + by + c = 0$ 

is referred to as the general form of the equation of a circle.

If an equation of a circle is in the general form, we use the method of completing the square to put the equation in standard form so that we can identify its center and radius.



Graph the equation  $x^2 + y^2 + 4x - 6y + 12 = 0$ 

Group the terms involving *x*, group the terms involving *y*, and put the constant on the right side of the equation. The result is

 $(x^{2} + 4x) + (y^{2} - 6y) = -12$ 

Next, complete the square of each expression in parentheses. Remember that any number added on the left side of the equation must also be added on the right.

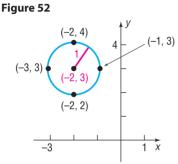
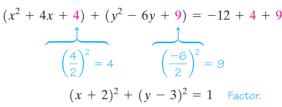


Figure 53

-3

Solution



This equation is the standard form of the equation of a circle with radius 1 and center (-2, 3).

To graph the equation use the center (-2, 3) and the radius 1. See Figure 52.

Now Work problem 27

#### Using a Graphing Utility to Graph a Circle

Graph the equation:  $x^2 + y^2 = 4$ 

This is the equation of a circle with center at the origin and radius 2. To graph this equation, solve for *y*.

$$x^{2} + y^{2} = 4$$
  

$$y^{2} = 4 - x^{2}$$
  
Subtract  $x^{2}$  from each side.  

$$y = \pm \sqrt{4 - x^{2}}$$
  
Apply the Square Root Method to solve for y

There are two equations to graph: first graph  $Y_1 = \sqrt{4 - x^2}$  and then graph  $Y_2 = -\sqrt{4 - x^2}$  on the same square screen. (Your circle will appear oval if you do not use a square screen.) See Figure 53.

## 2.4 Assess Your Understanding

 $Y_2 = -\sqrt{4 - x^2}$ 

**EXAMPLE 5** 

Solution

3

 $Y_1 = \sqrt{4 - x^2}$ 

Are You Prepared? Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** To complete the square of  $x^2 + 10x$ , you would (*add*/ *subtract*) the number \_\_\_\_\_. (p. 56)
- **Concepts and Vocabulary**

-2

3. True or False Every equation of the form

$$x^2 + y^2 + ax + by + c =$$
  
has a circle as its graph.

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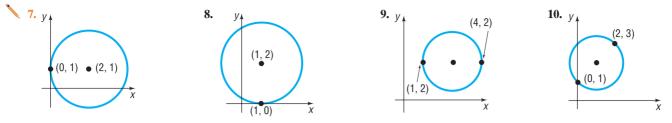
**4.** For a circle, the \_\_\_\_\_\_ is the distance from the center to any point on the circle.

- 2. Use the Square Root Method to solve the equation  $(x 2)^2 = 9. (pp. 94-95)$
- 5. True or False The radius of the circle x<sup>2</sup> + y<sup>2</sup> = 9 is 3.
  6. True or False The center of the circle

$$(x + 3)^{2} + (y - 2)^{2} = 13$$
  
is (3, -2).

#### **Skill Building**

In Problems 7–10, find the center and radius of each circle. Write the standard form of the equation.



In Problems 11–20, write the standard form of the equation and the general form of the equation of each circle of radius r and center (h, k). Graph each circle.

- **11.** r = 2; (h, k) = (0, 0) **12.** r = 3; (h, k) = (0, 0) **13.** r = 2; (h, k) = (0, 2) **14.** r = 3; (h, k) = (1, 0) 

   **15.** r = 5; (h, k) = (4, -3) **16.** r = 4; (h, k) = (2, -3) **17.** r = 4; (h, k) = (-2, 1) **18.** r = 7; (h, k) = (-5, -2) 

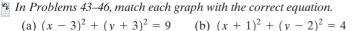
   **19.**  $r = \frac{1}{2};$   $(h, k) = \left(\frac{1}{2}, 0\right)$  **20.**  $r = \frac{1}{2};$   $(h, k) = \left(0, -\frac{1}{2}\right)$ 
  *In Problems 21-34, (a) find the center (h, k) and radius r of each circle; (b) graph each circle; (c) find the intercepts, if any.*
  **21.**  $x^2 + y^2 = 4$  **22.**  $x^2 + (y 1)^2 = 1$  **23.**  $2(x 3)^2 + 2y^2 = 8$ 
  **24.**  $3(x + 1)^2 + 3(y 1)^2 = 6$  **25.**  $x^2 + y^2 2x 4y 4 = 0$  **26.**  $x^2 + y^2 + 4x + 2y 20 = 0$
- **27.**  $x^2 + y^2 + 4x 4y 1 = 0$  **28.**  $x^2 + y^2 - 6x + 2y + 9 = 0$  **29.**  $x^2 + y^2 - x + 2y + 1 = 0$  **30.**  $x^2 + y^2 + x + y - \frac{1}{2} = 0$  **31.**  $2x^2 + 2y^2 - 12x + 8y - 24 = 0$  **32.**  $2x^2 + 2y^2 + 8x + 7 = 0$  **33.**  $2x^2 + 8x + 2y^2 = 0$ **34.**  $3x^2 + 3y^2 - 12y = 0$

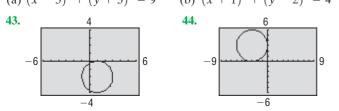
In Problems 35–42, find the standard form of the equation of each circle.

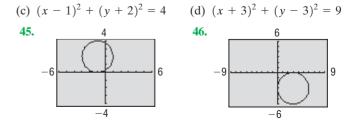
- **35.** Center at the origin and containing the point (-2, 3)
- **37.** Center (2, 3) and tangent to the *x*-axis
- **39.** With endpoints of a diameter at (1, 4) and (-3, 2)
- **41.** Center (-1, 3) and tangent to the line y = 2
- (-3,2) **40.** With endpoints of a diameter at (4,3) and (0,1)
  - **42.** Center (4, -2) and tangent to the line x = 1

**38.** Center (-3, 1) and tangent to the y-axis

**36.** Center (1, 0) and containing the point (-3, 2)

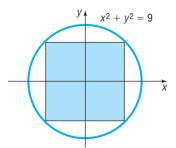




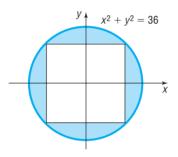


#### **Applications and Extensions**

**47.** Find the area of the square in the figure.



**48.** Find the area of the blue shaded region in the figure, assuming the quadrilateral inside the circle is a square.



49. Ferris Wheel The original Ferris wheel was built in 1893
by Pittsburgh, Pennsylvania, bridge builder George W. Ferris. The Ferris wheel was originally built for the 1893 World's Fair in Chicago, but was also later reconstructed for the 1904 World's Fair in St. Louis. It had a maximum height of 264 feet and a wheel diameter of 250 feet. Find an equation for the wheel if the center of the wheel is on the *y*-axis.

#### Source: inventors.about.com

**50.** Ferris Wheel In 2008, the Singapore Flyer opened as the world's largest Ferris wheel. It has a maximum height of 165 meters and a diameter of 150 meters, with one full rotation taking approximately 30 minutes. Find an equation for the wheel if the center of the wheel is on the *y*-axis.

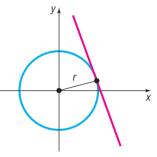
Source: Wikipedia



**51. Weather Satellites** Earth is represented on a map of a portion of the solar system so that its surface is the circle with equation  $x^2 + y^2 + 2x + 4y - 4091 = 0$ . A weather satellite circles 0.6 unit above Earth with the center of its circular orbit at the center of Earth. Find the equation for the orbit of the satellite on this map.



**52.** The **tangent line** to a circle may be defined as the line that intersects the circle in a single point, called the **point of tangency.** See the figure.



If the equation of the circle is  $x^2 + y^2 = r^2$  and the equation of the tangent line is y = mx + b, show that:

(a)  $r^2(1 + m^2) = b^2$ 

[**Hint:** The quadratic equation  $x^2 + (mx + b)^2 = r^2$ has exactly one solution.]  $(-r^2mr^2)$ 

- (b) The point of tangency is  $\left(\frac{-r^2m}{b}, \frac{r^2}{b}\right)$ .
- (c) The tangent line is perpendicular to the line containing the center of the circle and the point of tangency.
- **53. The Greek Method** The Greek method for finding the equation of the tangent line to a circle uses the fact that at any point on a circle the lines containing the center and the tangent line are perpendicular (see Problem 52). Use this method to find an equation of the tangent line to the circle  $x^2 + y^2 = 9$  at the point  $(1, 2\sqrt{2})$ .
- 54. Use the Greek method described in Problem 53 to find an equation of the tangent line to the circle  $x^2 + y^2 - 4x + 6y + 4 = 0$  at the point  $(3, 2\sqrt{2} - 3)$ .
- **55.** Refer to Problem 52. The line x 2y + 4 = 0 is tangent to a circle at (0, 2). The line y = 2x 7 is tangent to the same circle at (3, -1). Find the center of the circle.
- 56. Find an equation of the line containing the centers of the two circles  $x^{2} + y^{2} - 4x + 6y + 4 = 0$

and

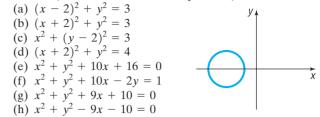
$$x^2 + y^2 + 6x + 4y + 9 = 0$$

- **57.** If a circle of radius 2 is made to roll along the *x*-axis, what is an equation for the path of the center of the circle?
- **58.** If the circumference of a circle is  $6\pi$ , what is its radius?

#### **Explaining Concepts: Discussion and Writing**

**59.** Which of the following equations might have the graph shown? (More than one answer is possible.)

(a)  $(x - 2)^2 + (y + 3)^2 = 13$ (b)  $(x - 2)^2 + (y - 2)^2 = 8$ (c)  $(x - 2)^2 + (y - 3)^2 = 13$ (d)  $(x + 2)^2 + (y - 2)^2 = 8$ (e)  $x^2 + y^2 - 4x - 9y = 0$ (f)  $x^2 + y^2 + 4x - 2y = 0$ (g)  $x^2 + y^2 - 9x - 4y = 0$ (h)  $x^2 + y^2 - 4x - 4y = 4$  **60.** Which of the following equations might have the graph shown? (More than one answer is possible.)



- **61.** Explain how the center and radius of a circle can be used to graph the circle.
- 62. What Went Wrong? A student stated that the center and radius of the graph whose equation is  $(x + 3)^2 + (y 2)^2 = 16$  are (3, -2) and 4, respectively. Why is this incorrect?

#### **Interactive Exercises**

Ask your instructor if the applets below are of interest to you.

- **63.** Center of a Circle Open the "Circle: the role of the center" applet. Place the cursor on the center of the circle and hold the mouse button. Drag the center around the Cartesian plane and note how the equation of the circle changes.
  - (a) What is the radius of the circle?
  - (b) Draw a circle whose center is at (1, 3). What is the equation of the circle?
  - (c) Draw a circle whose center is at (-1, 3). What is the equation of the circle?
  - (d) Draw a circle whose center is at (-1, -3). What is the equation of the circle?
  - (e) Draw a circle whose center is at (1, -3). What is the equation of the circle?
  - (f) Write a few sentences explaining the role the center of the circle plays in the equation of the circle.
- **64.** Radius of a Circle Open the "Circle: the role of the radius" applet. Place the cursor on point B, press and hold the mouse button. Drag B around the Cartesian plane.

- (a) What is the center of the circle?
- (b) Move B to a point in the Cartesian plane directly above the center such that the radius of the circle is 5.
- (c) Move B to a point in the Cartesian plane such that the radius of the circle is 4.
- (d) Move B to a point in the Cartesian plane such that the radius of the circle is 3.
- (e) Find the coordinates of two points with integer coordinates in the fourth quadrant on the circle that result in a circle of radius 5 with center equal to that found in part (a).
- (f) Use the concept of symmetry about the center, vertical line through the center of the circle, and horizontal line through the center of the circle to find three other points with integer coordinates in the other three quadrants that lie on the circle of radius five with center equal to that found in part (a).

#### 'Are You Prepared?' Answers

1. add; 25

**2.** {−1, 5}

## 2.5 Variation

**OBJECTIVES 1** Construct a Model Using Direct Variation (p. 189)

- 2 Construct a Model Using Inverse Variation (p. 189)
- 3 Construct a Model Using Joint Variation or Combined Variation (p. 190)



When a mathematical model is developed for a real-world problem, it often involves relationships between quantities that are expressed in terms of proportionality:

Force is proportional to acceleration.

When an ideal gas is held at a constant temperature, pressure and volume are inversely proportional.

The force of attraction between two heavenly bodies is inversely proportional to the square of the distance between them.

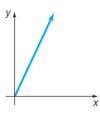
Revenue is directly proportional to sales.

Each of the preceding statements illustrates the idea of **variation**, or how one quantity varies in relation to another quantity. Quantities may vary *directly*, *inversely*, or *jointly*.

#### 1 Construct a Model Using Direct Variation

#### DEFINITION

**Figure 54**  $y = kx; k > 0, x \ge 0$ 



Let x and y denote two quantities. Then y varies directly with x, or y is directly proportional to x, if there is a nonzero number k such that

y = kx

The number k is called the **constant of proportionality.** 

The graph in Figure 54 illustrates the relationship between y and x if y varies directly with x and k > 0,  $x \ge 0$ . Note that the constant of proportionality is, in fact, the slope of the line.

If we know that two quantities vary directly, then knowing the value of each quantity in one instance enables us to write a formula that is true in all cases.

#### **EXAMPLE 1** Mortgage Payments

The monthly payment p on a mortgage varies directly with the amount borrowed B. If the monthly payment on a 30-year mortgage is \$6.65 for every \$1000 borrowed, find a formula that relates the monthly payment p to the amount borrowed B for a mortgage with these terms. Then find the monthly payment p when the amount borrowed B is \$120,000.

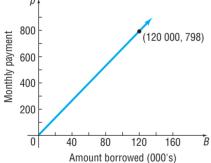
Solution

Because p varies directly with B, we know that

p = kB

for some constant k. Because p = 6.65 when B = 1000, it follows that 6.65 = k(1000)

k = 0.00665



Since p = kB,

p = 0.00665B

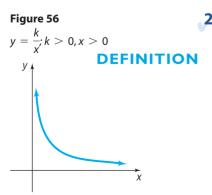
Solve for k.

In particular, when B = \$120,000,

p = 0.00665(\$120,000) = \$798

Figure 55 illustrates the relationship between the monthly payment p and the amount borrowed B.

Now Work problems 3 and 21



#### **Construct a Model Using Inverse Variation**

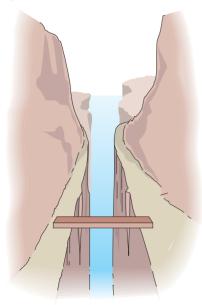
Let x and y denote two quantities. Then y varies inversely with x, or y is inversely proportional to x, if there is a nonzero constant k such that

$$y = \frac{k}{x}$$

The graph in Figure 56 illustrates the relationship between y and x if y varies inversely with x and k > 0, x > 0.

Figure 55 p † **EXAMPLE 2** 

Figure 57



Maximum Weight That Can Be Supported by a Piece of Pine

See Figure 57. The maximum weight W that can be safely supported by a 2-inch by 4-inch piece of pine varies inversely with its length l. Experiments indicate that the maximum weight that a 10-foot-long 2-by-4 piece of pine can support is 500 pounds. Write a general formula relating the maximum weight W (in pounds) to length l (in feet). Find the maximum weight W that can be safely supported by a length of 25 feet.

**Solution** Because *W* varies inversely with *l*, we know that

$$W = \frac{k}{l}$$

for some constant k. Because W = 500 when l = 10, we have

$$500 = \frac{k}{10}$$
$$k = 5000$$

Since 
$$W = \frac{\kappa}{l}$$

$$W = \frac{5000}{l}$$

In particular, the maximum weight W that can be safely supported by a piece of pine 25 feet in length is

$$W = \frac{5000}{25} = 200$$
 pounds

Figure 58 illustrates the relationship between the weight W and the length l.

Now Work problem 31

## 3 Construct a Model Using Joint Variation or Combined Variation

When a variable quantity Q is proportional to the product of two or more other variables, we say that Q varies jointly with these quantities. Finally, combinations of direct and/or inverse variation may occur. This is usually referred to as combined variation.

#### EXAMPLE 3 Loss of Heat Through a Wall

The loss of heat through a wall varies jointly with the area of the wall and the difference between the inside and outside temperatures and varies inversely with the thickness of the wall. Write an equation that relates these quantities.

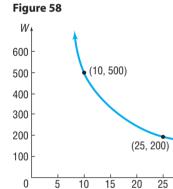
**Solution** Begin by assigning symbols to represent the quantities:

L = Heat loss T = Temperature difference A = Area of wall d = Thickness of wall

Then

$$L = k \frac{AT}{d}$$

where k is the constant of proportionality.



In direct or inverse variation, the quantities that vary may be raised to powers. For example, in the early seventeenth century, Johannes Kepler (1571–1630) discovered that the square of the period of revolution T around the Sun varies directly with the cube of its mean distance a from the Sun. That is,  $T^2 = ka^3$ , where k is the constant of proportionality.

#### **EXAMPLE 4** Force of the Wind on a Window

The force F of the wind on a flat surface positioned at a right angle to the direction of the wind varies jointly with the area A of the surface and the square of the speed v of the wind. A wind of 30 miles per hour blowing on a window measuring 4 feet by 5 feet has a force of 150 pounds. See Figure 59. What is the force on a window measuring 3 feet by 4 feet caused by a wind of 50 miles per hour?

#### Solution

Since F varies jointly with A and  $v^2$ , we have

$$F = kAv^2$$

Figure 59



where k is the constant of proportionality. We are told that F = 150 when  $A = 4 \cdot 5 = 20$  and v = 30. Then

$$150 = k(20)(900) \quad F = kAv^{2}, F = 150, A = 20, v = 30$$
$$k = \frac{1}{120}$$

Since  $F = kAv^2$ ,

$$F = \frac{1}{120}Av^2$$

For a wind of 50 miles per hour blowing on a window whose area is  $A = 3 \cdot 4 = 12$  square feet, the force *F* is

$$F = \frac{1}{120}(12)(2500) = 250 \text{ pounds}$$

Now Work Problem 39

#### 2.5 Assess Your Understanding

#### **Concepts and Vocabulary**

- **1.** If *x* and *y* are two quantities, then *y* is directly proportional to *x* if there is a nonzero number *k* such that \_\_\_\_\_\_.
- **2.** *True or False* If *y* varies directly with *x*, then  $y = \frac{k}{x}$ , where *k* is a constant.

#### **Skill Building**

In Problems 3–14, write a general formula to describe each variation.

- 3. y varies directly with x; y = 2 when x = 10
  - 5. A varies directly with  $x^2$ ;  $A = 4\pi$  when x = 2
  - 7. F varies inversely with  $d^2$ ; F = 10 when d = 5
  - **9.** z varies directly with the sum of the squares of x and y; z = 5 when x = 3 and y = 4
- 4. v varies directly with t; v = 16 when t = 2
- 6. V varies directly with  $x^3$ ;  $V = 36\pi$  when x = 3
- 8. y varies inversely with  $\sqrt{x}$ ; y = 4 when x = 9
- **10.** *T* varies jointly with the cube root of *x* and the square of *d*; T = 18 when x = 8 and d = 3

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- **11.** M varies directly with the square of d and inversely with the square root of x; M = 24 when x = 9 and d = 4
- 12. z varies directly with the sum of the cube of x and the square of y; z = 1 when x = 2 and y = 3
- 13. The square of T varies directly with the cube of a and inversely with the square of d; T = 2 when a = 2 and d = 4
- 14. The cube of z varies directly with the sum of the squares of x and y; z = 2 when x = 9 and y = 4

#### **Applications and Extensions**

In Problems 15–20, write an equation that relates the quantities.

- **15. Geometry** The volume V of a sphere varies directly with the cube of its radius r. The constant of proportionality is  $\frac{4\pi}{3}$ .
- **16. Geometry** The square of the length of the hypotenuse *c* of a right triangle varies jointly with the sum of the squares of the lengths of its legs a and b. The constant of proportionality is 1.
- **17. Geometry** The area A of a triangle varies jointly with the lengths of the base b and the height h. The constant of proportionality is  $\frac{1}{2}$ .
- **18. Geometry** The perimeter *p* of a rectangle varies jointly with the sum of the lengths of its sides l and w. The constant of proportionality is 2.
- **19.** Physics: Newton's Law The force F (in newtons) of attraction between two bodies varies jointly with their masses mand M (in kilograms) and inversely with the square of the distance d (in meters) between them. The constant of proportionality is  $G = 6.67 \times 10^{-11}$ .
- 20. Physics: Simple Pendulum The period of a pendulum is the time required for one oscillation; the pendulum is usually referred to as simple when the angle made to the vertical is less than 5°. The period T of a simple pendulum (in seconds) varies directly with the square root of its length *l* (in feet). The constant of proportionality is  $\frac{2\pi}{\sqrt{32}}$ .

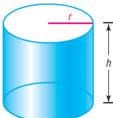
- **21. Mortgage Payments** The monthly payment p on a mortgage varies directly with the amount borrowed B. If the monthly payment on a 30-year mortgage is \$6.49 for every \$1000 borrowed, find a linear equation that relates the monthly payment p to the amount borrowed B for a mortgage with the same terms. Then find the monthly payment p when the amount borrowed B is \$145,000.
  - **22. Mortgage Payments** The monthly payment *p* on a mortgage varies directly with the amount borrowed B. If the monthly payment on a 15-year mortgage is \$8.99 for every \$1000 borrowed, find a linear equation that relates the monthly payment p to the amount borrowed B for a mortgage with the same terms. Then find the monthly payment p when the amount borrowed B is \$175,000.
  - **23.** Physics: Falling Objects The distance *s* that an object falls is directly proportional to the square of the time t of the fall. If an object falls 16 feet in 1 second, how far will it fall in 3 seconds? How long will it take an object to fall 64 feet?
  - **24.** Physics: Falling Objects The velocity v of a falling object is directly proportional to the time t of the fall. If, after 2 seconds, the velocity of the object is 64 feet per second, what will its velocity be after 3 seconds?

25. Physics: Stretching a Spring The elongation E of a spring balance varies directly with the applied weight W (see the figure). If E = 3 when W = 20, find E when W = 15.

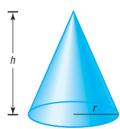


- 26. Physics: Vibrating String The rate of vibration of a string under constant tension varies inversely with the length of the string. If a string is 48 inches long and vibrates 256 times per second, what is the length of a string that vibrates 576 times per second?
- 27. Revenue Equation At the corner Shell station, the revenue R varies directly with the number g of gallons of gasoline sold. If the revenue is \$47.40 when the number of gallons sold is 12, find a linear equation that relates revenue R to the number g of gallons of gasoline. Then find the revenue Rwhen the number of gallons of gasoline sold is 10.5.
- 28. Cost Equation The cost C of roasted almonds varies directly with the number A of pounds of almonds purchased. If the cost is \$23.75 when the number of pounds of roasted almonds purchased is 5, find a linear equation that relates the cost C to the number A of pounds of almonds purchased. Then find the cost C when the number of pounds of almonds purchased is 3.5.
- **29. Demand** Suppose that the demand D for candy at the movie theater is inversely related to the price *p*.
  - (a) When the price of candy is \$2.75 per bag, the theater sells 156 bags of candy. Express the demand for candy in terms of its price.
  - (b) Determine the number of bags of candy that will be sold if the price is raised to \$3 a bag.
- **30. Driving to School** The time *t* that it takes to get to school varies inversely with your average speed s.
  - (a) Suppose that it takes you 40 minutes to get to school when your average speed is 30 miles per hour. Express the driving time to school in terms of average speed.
  - (b) Suppose that your average speed to school is 40 miles per hour. How long will it take you to get to school?
- 31. Pressure The volume of a gas V held at a constant temperature in a closed container varies inversely with its pressure P. If the volume of a gas is 600 cubic centimeters (cm<sup>3</sup>) when the pressure is 150 millimeters of mercury (mm Hg), find the volume when the pressure is 200 mm Hg.

- **32.** Resistance The current i in a circuit is inversely proportional to its resistance Z measured in ohms. Suppose that when the current in a circuit is 30 amperes the resistance is 8 ohms. Find the current in the same circuit when the resistance is 10 ohms.
- **33. Weight** The weight of an object above the surface of Earth varies inversely with the square of the distance from the center of Earth. If Maria weighs 125 pounds when she is on the surface of Earth (3960 miles from the center), determine Maria's weight if she is at the top of Mount McKinley (3.8 miles from the surface of Earth).
- **34.** Intensity of Light The intensity I of light (measured in foot-candles) varies inversely with the square of the distance from the bulb. Suppose that the intensity of a 100-watt light bulb at a distance of 2 meters is 0.075 foot-candle. Determine the intensity of the bulb at a distance of 5 meters.
- **35.** Geometry The volume V of a right circular cylinder varies jointly with the square of its radius r and its height h. The constant of proportionality is  $\pi$ . See the figure. Write an equation for V.



**36. Geometry** The volume V of a right circular cone varies jointly with the square of its radius r and its height h. The constant of proportionality is  $\frac{\pi}{3}$ . See the figure. Write an equation for V.



- **37. Weight of a Body** The weight of a body above the surface of Earth varies inversely with the square of the distance from the center of Earth. If a certain body weighs 55 pounds when it is 3960 miles from the center of Earth, how much will it weigh when it is 3965 miles from the center?
- **38.** Force of the Wind on a Window The force exerted by the wind on a plane surface varies jointly with the area of the

#### **Explaining Concepts: Discussion and Writing**

- **45.** In the early 17th century, Johannes Kepler discovered that the square of the period T of the revolution of a planet around the Sun varies directly with the cube of its mean distance a from the Sun. Go to the library and research this law and Kepler's other two laws. Write a brief paper about these laws and Kepler's place in history.
- **46.** Using a situation that has not been discussed in the text, write a real-world problem that you think involves two variables that vary directly. Exchange your problem with another student's to solve and critique.

surface and the square of the velocity of the wind. If the force on an area of 20 square feet is 11 pounds when the wind velocity is 22 miles per hour, find the force on a surface area of 47.125 square feet when the wind velocity is 36.5 miles per hour.

- **39. Horsepower** The horsepower (hp) that a shaft can safely transmit varies jointly with its speed (in revolutions per minute, rpm) and the cube of its diameter. If a shaft of a certain material 2 inches in diameter can transmit 36 hp at 75 rpm, what diameter must the shaft have in order to transmit 45 hp at 125 rpm?
  - **40.** Chemistry: Gas Laws The volume V of an ideal gas varies directly with the temperature T and inversely with the pressure P. Write an equation relating V, T, and P using k as the constant of proportionality. If a cylinder contains oxygen at a temperature of 300 K and a pressure of 15 atmospheres in a volume of 100 liters, what is the constant of proportionality k? If a piston is lowered into the cylinder, decreasing the volume occupied by the gas to 80 liters and raising the temperature to 310 K, what is the gas pressure?
  - **41.** Physics: Kinetic Energy The kinetic energy K of a moving object varies jointly with its mass m and the square of its velocity v. If an object weighing 25 kilograms and moving with a velocity of 10 meters per second has a kinetic energy of 1250 joules, find its kinetic energy when the velocity is 15 meters per second.
  - **42. Electrical Resistance of a Wire** The electrical resistance of a wire varies directly with the length of the wire and inversely with the square of the diameter of the wire. If a wire 432 feet long and 4 millimeters in diameter has a resistance of 1.24 ohms, find the length of a wire of the same material whose resistance is 1.44 ohms and whose diameter is 3 millimeters.
  - **43. Measuring the Stress of Materials** The stress in the material of a pipe subject to internal pressure varies jointly with the internal pressure and the internal diameter of the pipe and inversely with the thickness of the pipe. The stress is 100 pounds per square inch when the diameter is 5 inches, the thickness is 0.75 inch, and the internal pressure is 25 pounds per square inch. Find the stress when the internal pressure is 40 pounds per square inch if the diameter is 8 inches and the thickness is 0.50 inch.
  - **44. Safe Load for a Beam** The maximum safe load for a horizontal rectangular beam varies jointly with the width of the beam and the square of the thickness of the beam and inversely with its length. If an 8-foot beam will support up to 750 pounds when the beam is 4 inches wide and 2 inches thick, what is the maximum safe load in a similar beam 10 feet long, 6 inches wide, and 2 inches thick?
  - **47.** Using a situation that has not been discussed in the text, write a real-world problem that you think involves two variables that vary inversely. Exchange your problem with another student's to solve and critique.
  - **48.** Using a situation that has not been discussed in the text, write a real-world problem that you think involves three variables that vary jointly. Exchange your problem with another student's to solve and critique.

## **CHAPTER REVIEW**

## Things to Know

Things to Know	
Formulas	
Distance formula (p. 151)	$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$
Midpoint formula (p. 154)	$(x, y) = \left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}\right)$
Slope (p. 167)	$m = \frac{y_2 - y_1}{x_2 - x_1}$ if $x_1 \neq x_2$ ; undefined if $x_1 = x_2$
Parallel lines (p. 175)	Equal slopes $(m_1 = m_2)$ and different <i>y</i> -intercepts $(b_1 \neq b_2)$
Perpendicular lines (p. 176)	Product of slopes is $-1$ ( $m_1 \cdot m_2 = -1$ )
Direct variation (p. 189)	y = kx
Inverse variation (p. 189)	$y = \frac{k}{x}$
Equations of Lines and Circles	
Vertical line (p. 171)	x = a; a is the x-intercept
Horizontal line (p. 172)	y = b; b is the y-intercept
Point-slope form of the equation of a line (p. 171)	$y - y_1 = m(x - x_1)$ ; <i>m</i> is the slope of the line, $(x_1, y_1)$ is a point on the line
Slope–intercept form of the equation of a line (p. 172)	y = mx + b; m is the slope of the line, b is the y-intercept
General form of the equation of a line (p. 174)	Ax + By = C; A, B not both 0
Standard form of the equation of a circle (p. 182)	$(x - h)^2 + (y - k)^2 = r^2$ ; r is the radius of the circle, $(h, k)$ is the center of the circle
Equation of the unit circle (p. 183)	$x^2 + y^2 = 1$
General form of the equation of a circle (p. 184)	$x^{2} + y^{2} + ax + by + c = 0$ , with restrictions on $a, b$ , and $c$

## Objectives ———

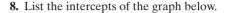
Sectio	n You should be able to	Examples	<b>Review Exercises</b>
2.1	Use the distance formula (p. 151)	1–3	1(a)-6(a), 48, 49(a), 50
	2 Use the midpoint formula (p. 153)	4	1(b)-6(b), 50
2.2	Graph equations by plotting points (p. 157)	1–3	7
	2 Find intercepts from a graph (p. 159)	4	8
	Find intercepts from an equation (p. 160)	5	9–16
	4 Test an equation for symmetry with respect to the x-axis, the y-axis, and the origin (p. 160)	6–9	9–16
	5 Know how to graph key equations (p. 163)	10-12	45,46
2.3	Calculate and interpret the slope of a line (p. 167)	1,2	1(c)-6(c),1(d)-6(d), 49(b),51
	2 Graph lines given a point and the slope (p. 170)	3	47
	Find the equation of a vertical line (p. 170)	4	29
	Use the point–slope form of a line; identify horizontal lines (p. 171)	5,6	27,28
	5 Find the equation of a line given two points (p. 172)	7	30-32
	Write the equation of a line in slope–intercept form (p. 172)	8	27, 28, 30-36
	J Identify the slope and y-intercept of a line from its equation (p. 173)	8	37–40
	8 Graph lines written in general form using intercepts (p. 174)	9	41–44
	9 Find equations of parallel lines (p. 175)	10,11	33, 34
	10 Find equations of perpendicular lines (p. 176)	12,13	35,36
2.4	Write the standard form of the equation of a circle (p. 182)	1	17–20, 50
	2 Graph a circle (p. 183)	2,3	21–26
	Work with the general form of the equation of a circle (p. 184)	4	23-26

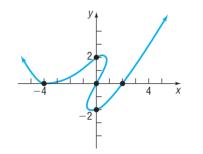
Section	You should be able to	Examples	<b>Review Exercises</b>
2.5 1	Construct a model using direct variation (p. 189)	1	52, 53, 55
2	Construct a model using inverse variation (p. 189)	2	54
3	Construct a model using joint or combined variation (p. 190)	3,4	55

#### **Review Exercises**

In Problems 1–6, find the following for each pair of points:

- (a) The distance between the points
- (b) The midpoint of the line segment connecting the points
- (c) The slope of the line containing the points
- (d) Interpret the slope found in part (c)
- **1.** (0,0); (4,2)**2.** (0,0); (-4,6)**3.** (1,-1); (-2,3)**4.** (-2,2); (1,4)
- **5.** (4, -4); (4, 8) **6.** (-3, 4); (2, 4)
- 7. Graph  $y = x^2 + 4$  by plotting points.





*In Problems* 9–16, *list the intercepts and test for symmetry with respect to the x-axis, the y-axis, and the origin.* 

<b>9.</b> $2x = 3y^2$	<b>10.</b> $y = 5x$	<b>11.</b> $x^2 + 4y^2 = 16$	<b>12.</b> $9x^2 - y^2 = 9$
<b>13.</b> $y = x^4 + 2x^2 + 1$	<b>14.</b> $y = x^3 - x$	<b>15.</b> $x^2 + x + y^2 + 2y = 0$	<b>16.</b> $x^2 + 4x + y^2 - 2y = 0$

In Problems 17–20, find the standard form of the equation of the circle whose center and radius are given.

**17.** (h,k) = (-2,3); r = 4 **18.** (h,k) = (3,4); r = 4 **19.** (h,k) = (-1,-2); r = 1 **20.** (h,k) = (2,-4); r = 3

In Problems 21–26, find the center and radius of each circle. Graph each circle. Find the intercepts, if any, of each circle.

**21.**  $x^2 + (y - 1)^2 = 4$  **22.**  $(x + 2)^2 + y^2 = 9$  **23.**  $x^2 + y^2 - 2x + 4y - 4 = 0$  **24.**  $x^2 + y^2 + 4x - 4y - 1 = 0$  **25.**  $3x^2 + 3y^2 - 6x + 12y = 0$ **26.**  $2x^2 + 2y^2 - 4x = 0$ 

In Problems 27–36, find an equation of the line having the given characteristics. Express your answer using either the general form or the slope–intercept form of the equation of a line, whichever you prefer.

- **27.** Slope = -2; containing the point (3, -1)**28.** Slope = 0; containing the point (-5, 4)**29.** Vertical; containing the point (-3, 4)**30.** x-intercept = 2; containing the point (4, -5)**31.** y-intercept = -2; containing the point (5, -3)**32.** Containing the point (3, -4) and (2, 1)
- **33.** Parallel to the line 2x 3y = -4; containing the point (-5, 3)
- **34.** Parallel to the line x + y = 2; containing the point (1, -3)
- **35.** Perpendicular to the line x + y = 2; containing the point (4, -3)
- **36.** Perpendicular to the line 3x y = -4; containing the point (-2, 4)

In Problems 37–40, find the slope and y-intercept of each line. Graph the line, labeling any intercepts.

**37.** 4x - 5y = -20 **38.** 3x + 4y = 12 **39.**  $\frac{1}{2}x - \frac{1}{3}y = -\frac{1}{6}$  **40.**  $-\frac{3}{4}x + \frac{1}{2}y = 0$ 

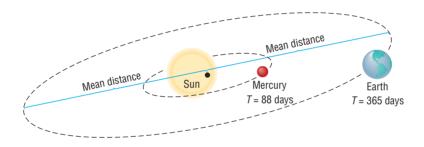
In Problems 41–44, find the intercepts and graph each line.

**41.** 
$$2x - 3y = 12$$
 **42.**  $x - 2y = 8$  **43.**  $\frac{1}{2}x + \frac{1}{3}y = 2$  **44.**  $\frac{1}{3}x - \frac{1}{4}y = 1$ 

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- **45.** Sketch a graph of  $y = x^3$ .
- **46.** Sketch a graph of  $y = \sqrt{x}$ .
- **47.** Graph the line with slope  $\frac{2}{3}$  containing the point (1,2).
- **48.** Show that the points A = (3,4), B = (1,1), and C = (-2,3) are the vertices of an isosceles triangle.
- 49. Show that the points A = (-2,0), B = (-4,4), and C = (8,5) are the vertices of a right triangle in two ways:
  (a) By using the converse of the Pythagorean Theorem
  (b) By using the slopes of the lines joining the vertices
- **50.** The endpoints of the diameter of a circle are (-3, 2) and (5, -6). Find the center and radius of the circle. Write the standard equation of this circle.
- **51.** Show that the points A = (2, 5), B = (6, 1), and C = (8, -1) lie on a line by using slopes.

- **52.** Mortgage Payments The monthly payment p on a mortgage varies directly with the amount borrowed B. If the monthly payment on a 30-year mortgage is \$854.00 when \$130,000 is borrowed, find an equation that relates the monthly payment p to the amount borrowed B for a mortgage with the same terms. Then find the monthly payment p when the amount borrowed B is \$165,000.
- **53. Revenue Function** At the corner Esso station, the revenue R varies directly with the number g of gallons of gasoline sold. If the revenue is \$46.67 when the number of gallons sold is 13, find an equation that relates revenue R to the number g of gallons of gasoline. Then find the revenue R when the number of gallons of gasoline sold is 11.2.
- **54. Weight of a Body** The weight of a body varies inversely with the square of its distance from the center of Earth. Assuming that the radius of Earth is 3960 miles, how much would a man weigh at an altitude of 1 mile above Earth's surface if he weighs 200 pounds on Earth's surface?
- **55. Kepler's Third Law of Planetary Motion** Kepler's Third Law of Planetary Motion states that the square of the period of revolution *T* of a planet varies directly with the cube of its mean distance *a* from the Sun. If the mean distance of Earth from the Sun is 93 million miles, what is the mean distance of the planet Mercury from the Sun, given that Mercury has a "year" of 88 days?

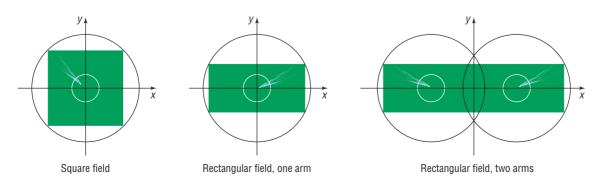


56. Create four problems that you might be asked to do given the two points (-3, 4) and (6, 1). Each problem should involve a different concept. Be sure that your directions are clearly stated.

57. Describe each of the following graphs in the *xy*-plane. Give justification. (a) x = 0 (b) y = 0 (c) x + y = 0 (d) xy = 0 (e)  $x^2 + y^2 = 0$ 

**58.** Suppose that you have a rectangular field that requires watering. Your watering system consists of an arm of variable length that rotates so that the watering pattern is a circle. Decide where to position the arm and what length it should be so that the entire field is watered most efficiently. When does it become desirable to use more than one arm?

[**Hint:** Use a rectangular coordinate system positioned as shown in the figures. Write equations for the circle(s) swept out by the watering arm(s).]



# CHAPTER TEST

The Chapter Test Prep Videos are step-by-step test solutions available in the Video Resources DVD, in *MyMathLab*, or on this text's You Tube Channel. Flip back to the Student Resources page to see the exact web address for this text's YouTube channel.

- In Problems 1–3, use  $P_1 = (-1, 3)$  and  $P_2 = (5, -1)$ .
  - **1.** Find the distance from  $P_1$  to  $P_2$ .
  - **2.** Find the midpoint of the line segment joining  $P_1$  and  $P_2$ .
  - 3. (a) Find the slope of the line containing P<sub>1</sub> and P<sub>2</sub>.(b) Interpret this slope.
  - 4. Graph  $y = x^2 9$  by plotting points.
  - **5.** Sketch the graph of  $y^2 = x$ .
  - 6. List the intercepts and test for symmetry:  $x^2 + y = 9$ .
  - Write the slope-intercept form of the line with slope −2 containing the point (3, −4). Graph the line.
  - **8.** Write the general form of the circle with center (4, -3) and radius 5.

## **CUMULATIVE REVIEW**

*In Problems 1–8, find the real solution(s) of each equation.* 

<b>1.</b> $3x - 5 = 0$	<b>2.</b> $x^2 - x - 12 = 0$
<b>3.</b> $2x^2 - 5x - 3 = 0$	<b>4.</b> $x^2 - 2x - 2 = 0$
<b>5.</b> $x^2 + 2x + 5 = 0$	<b>6.</b> $\sqrt{2x+1} = 3$
<b>7.</b> $ x - 2  = 1$	8. $\sqrt{x^2 + 4x} = 2$

In Problems 9 and 10, solve each equation in the complex number system.

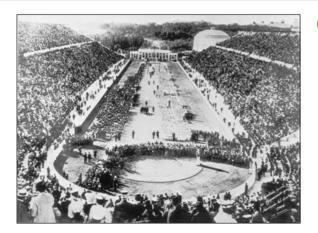
<b>9.</b> $x^2 = -9$	<b>10.</b> $x^2 - 2x + 5 = 0$
In Problems 11–14, solve ea	ch inequality. Graph the solution set.
<b>11.</b> $2x - 3 \le 7$	<b>12.</b> $-1 < x + 4 < 5$
<b>13.</b> $ x - 2  \le 1$	<b>14.</b> $ 2 + x  > 3$

- 9. Find the center and radius of the circle  $x^2 + y^2 + 4x 2y 4 = 0$ . Graph this circle.
- 10. For the line 2x + 3y = 6, find a line parallel to it containing the point (1, -1). Also find a line perpendicular to it containing the point (0, 3).
- 11. Resistance due to a Conductor The resistance (in ohms) of a circular conductor varies directly with the length of the conductor and inversely with the square of the radius of the conductor. If 50 feet of wire with a radius of  $6 \times 10^{-3}$  inch has a resistance of 10 ohms, what would be the resistance of 100 feet of the same wire if the radius is increased to  $7 \times 10^{-3}$  inch?
- **15.** Find the distance between the points P = (-1, 3) and Q = (4, -2). Find the midpoint of the line segment from *P* to *Q*.
- 16. Which of the following points are on the graph of  $y = x^3 3x + 1$ ?

(a) 
$$(-2, -1)$$
 (b)  $(2, 3)$  (c)  $(3, 1)$ 

- **17.** Sketch the graph of  $y = x^3$ .
- **18.** Find the equation of the line containing the points (-1,4) and (2,-2). Express your answer in slope-intercept form.
- **19.** Find the equation of the line perpendicular to the line y = 2x + 1 and containing the point (3, 5). Express your answer in slope-intercept form and graph the line.
- **20.** Graph the equation  $x^2 + y^2 4x + 8y 5 = 0$ .

## **CHAPTER PROJECT**



#### **Internet-based Project**

**Predicting Olympic Performance** Measurements of human performance over time sometimes follow a strong linear relationship for reasonably short periods. In 2004 the Summer Olympic Games returned to Greece, the home of both the ancient Olympics and the first modern Olympics. The following data represent the winning times (in hours) for men and women in the Olympic marathon.

Year	Men	Women
1984	2.16	2.41
1988	2.18	2.43
1992	2.22	2.54
1996	2.21	2.43
2000	2.17	2.39

Source: www.hickoksports.com/history/olmtandf.shtml

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- 1. Treating year as the independent variable and the winning value as the dependent variable, find linear equations relating these variables (separately for men and women) using the data for the years 1992 and 1996. Compare the equations and comment on any similarities or differences.
- **2.** Interpret the slopes in your equations from part 1. Do the *y*-intercepts have a reasonable interpretation? Why or why not?
- **3.** Use your equations to predict the winning time in the 2004 Olympics. Compare your predictions to the actual results (2.18 hours for men and 2.44 hours for women). How well did your equations do in predicting the winning times?
- **4.** Repeat parts 1 to 3 using the data for the years 1996 and 2000. How do your results compare?
- **5.** Would your equations be useful in predicting the winning marathon times in the 2104 Summer Olympics? Why or why not?
- **6.** Pick your favorite Winter Olympics event and find the winning value (that is distance, time, or the like) in two Winter Olympics prior to 2006. Repeat parts 1 to 3 using your selected event and years and compare to the actual results of the 2006 Winter Olympics in Torino, Italy.

# Functions and Their Graphs

## Outline

- 3.1 Functions
- 3.2 The Graph of a Function
- **3.3** Properties of Functions
- 3.4 Library of Functions; Piecewise-defined Functions
- 3.5 Graphing Techniques: Transformations
- 3.6 Mathematical Models: Building Functions
- Chapter Review
- Chapter Test
- Cumulative Review
- Chapter Projects

## **Choosing a Cellular Telephone Plan**

Most consumers choose a cellular telephone provider first, and then select an appropriate plan from that provider. The choice as to the type of plan selected depends upon your use of the phone. For example, is text messaging important? How many minutes do you plan to use the phone? Do you desire a data plan to browse the Web? The mathematics learned in this chapter can help you decide the plan best-suited for your particular needs.

—See the Internet-based Chapter Project—

 A Look Back So far, our discussion has focused on techniques for graphing equations containing two variables.

A Look Ahead  $\triangleright$  In this chapter, we look at a special type of equation involving two variables called a *function*. This chapter deals with what a function is, how to graph functions, properties of functions, and how functions are used in applications. The word function apparently was introduced by René Descartes in 1637. For him, a function simply meant any positive integral power of a variable *x*. Gottfried Wilhelm Leibniz (1646–1716), who always emphasized the geometric side of mathematics, used the word function to denote any quantity associated with a curve, such as the coordinates of a point on the curve. Leonhard Euler (1707–1783) employed the word to mean any equation or formula involving variables and constants. His idea of a function is similar to the one most often seen in courses that precede calculus. Later, the use of functions in investigating heat flow equations led to a very broad definition, due to Lejeune Dirichlet (1805–1859), which describes a function as a correspondence between two sets. It is his definition that we use here.

## **3.1 Functions**

**PREPARING FOR THIS SECTION** Before getting started, review the following:

- Intervals (Section 1.5, pp. 120–121)
- Solving Inequalities (Section 1.5, pp. 123–126)
- Evaluating Algebraic Expressions, Domain of a Variable (Chapter R, Section R.2, pp. 20–23)

Now Work the 'Are You Prepared?' problems on page 210.

**OBJECTIVES 1** Determine Whether a Relation Represents a Function (p. 200)

- 2 Find the Value of a Function (p. 203)
- 3 Find the Domain of a Function Defined by an Equation (p. 206)
- 4 Form the Sum, Difference, Product, and Quotient of Two Functions (p. 208)

#### **1** Determine Whether a Relation Represents a Function

Often there are situations where one variable is somehow linked to the value of another variable. For example, an individual's level of education is linked to annual income. Engine size is linked to gas mileage. When the value of one variable is related to the value of a second variable, we have a *relation*. A **relation** is a correspondence between two sets. If x and y are two elements in these sets and if a relation exists between x and y, then we say that x **corresponds** to y or that y **depends on** x, and we write  $x \rightarrow y$ .

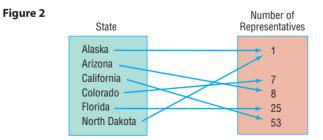
There are a number of ways to express relations between two sets. For example, the equation y = 3x - 1 shows a relation between x and y. It says that if we take some number x, multiply it by 3, and then subtract 1 we obtain the corresponding value of y. In this sense, x serves as the **input** to the relation and y is the **output** of the relation. We can also express this relation as a graph as shown in Figure 1.

Not only can a relation be expressed through an equation or graph, but we can also express a relation through a technique called *mapping*. A **map** illustrates a relation by using a set of inputs and drawing arrows to the corresponding element in the set of outputs. **Ordered pairs** can be used to represent  $x \rightarrow y$  as (x, y).

#### **EXAMPLE 1**

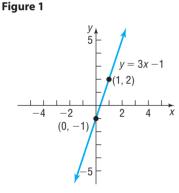
#### Maps and Ordered Pairs as Relations

Figure 2 shows a relation between states and the number of representatives each state has in the House of Representatives. The relation might be named "number of representatives."



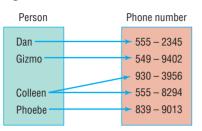
In this relation, Alaska corresponds to 1, Arizona corresponds to 8, and so on. Using ordered pairs, this relation would be expressed as

{(Alaska, 1), (Arizona, 8), (California, 53), (Colorado, 7), (Florida, 25), (North Dakota, 1)}



J

#### Figure 3

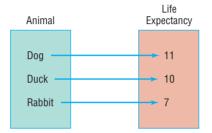


One of the most important concepts in algebra is the *function*. A function is a special type of relation. To understand the idea behind a function, let's revisit the relation presented in Example 1. If we were to ask, "How many representatives does Alaska have?," you would respond "1". In fact, each input *state* corresponds to a single output *number of representatives*.

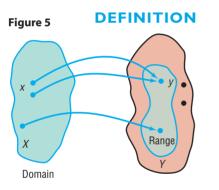
Let's consider a second relation where we have a correspondence between four people and their phone numbers. See Figure 3. Notice that Colleen has two telephone numbers. If asked, "What is Colleen's phone number?", you cannot assign a single number to her.

Let's look at one more relation. Figure 4 is a relation that shows a correspondence between *animals* and life *expectancy*. If asked to determine the life expectancy of a dog, we would all respond "11 years." If asked to determine the life expectancy of a rabbit, we would all respond "7 years."

#### Figure 4



Notice that the relations presented in Figures 2 and 4 have something in common. What is it? The common link between these two relations is that each input corresponds to exactly one output. This leads to the definition of a *function*.



#### EXAMPLE 2

Let *X* and *Y* be two nonempty sets.\* A **function** from *X* into *Y* is a relation that associates with each element of *X* exactly one element of *Y*.

The set X is called the **domain** of the function. For each element x in X, the corresponding element y in Y is called the **value** of the function at x, or the **image** of x. The set of all images of the elements in the domain is called the **range** of the function. See Figure 5.

Since there may be some elements in Y that are not the image of some x in X, it follows that the range of a function may be a subset of Y, as shown in Figure 5.

Not all relations between two sets are functions. The next example shows how to determine whether a relation is a function.

#### Determining Whether a Relation Represents a Function

Determine which of the following relations represent a function. If the relation is a function, then state its domain and range.

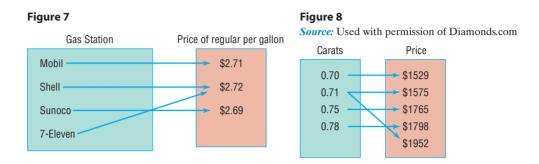
(a) See Figure 6. For this relation, the domain represents the number of calories in a sandwich from a fast-food restaurant and the range represents the fat content (in grams).



\* The sets X and Y will usually be sets of real numbers, in which case a (real) function results. The two sets can also be sets of complex numbers, and then we have defined a complex function. In the broad definition (due to Lejeune Dirichlet), X and Y can be any two sets.

Figure	6
Source:	Each company's Web site

- (b) See Figure 7. For this relation, the domain represents gasoline stations in Collier County, Florida, and the range represents the price per gallon of unleaded regular in July 2010.
- (c) See Figure 8. For this relation, the domain represents the weight (in carats) of pear-cut diamonds and the range represents the price (in dollars).



#### **Solution**

- (a) The relation in Figure 6 is a function because each element in the domain corresponds to exactly one element in the range. The domain of the function is {470, 670, 630, 540, 360}, and the range of the function is {31, 40, 39, 29, 16}.
  - (b) The relation in Figure 7 is a function because each element in the domain corresponds to exactly one element in the range. The domain of the function is {Mobil, Shell, Sunoco, 7-Eleven}. The range of the function is {2.69, 2.71, 2.72}. Notice that it is okay for more than one element in the domain to correspond to the same element in the range (Shell and 7-Eleven each sell gas for \$2.72 a gallon).
  - (c) The relation in Figure 8 is not a function because each element in the domain does not correspond to exactly one element in the range. If a 0.71-carat diamond is chosen from the domain, a single price cannot be assigned to it.

#### Now Work problem 15

The idea behind a function is its predictability. If the input is known, we can use the function to determine the output. With "nonfunctions," we don't have this predictability. Look back at Figure 7. The inputs are {410, 580, 540, 750, 600, 430}. The correspondence is *number of fat grams*, and the outputs are {19, 29, 24, 33, 23}. If asked, "How many grams of fat are in a 410-calorie sandwich?," we can use the correspondence to answer "19." Now consider Figure 8. If asked, "What is the price of a 0.71-carat diamond?," we could not give a single response because two outputs result from the single input "0.71." For this reason, the relation in Figure 8 is not a function.

We may also think of a function as a set of ordered pairs (x, y) in which no ordered pairs have the same first element and different second elements. The set of all first elements x is the domain of the function, and the set of all second elements y is its range. Each element x in the domain corresponds to exactly one element y in the range.

#### EXAMPLE 3

#### Determining Whether a Relation Represents a Function

Determine whether each relation represents a function. If it is a function, state the domain and range.

- (a)  $\{(1,4), (2,5), (3,6), (4,7)\}$
- (b)  $\{(1, 4), (2, 4), (3, 5), (6, 10)\}$
- (c)  $\{(-3,9), (-2,4), (0,0), (1,1), (-3,8)\}$

#### In Words

- For a function, no input has more
- than one output. The domain of a function is the set of all inputs;
- the range is the set of all outputs.

#### 5 1

	SECTION 3.1 Functions 203
Solution	(a) This relation is a function because there are no ordered pairs with the same first element and different second elements. The domain of this function is $\{1, 2, 3, 4\}$ , and its range is $\{4, 5, 6, 7\}$ .
	(b) This relation is a function because there are no ordered pairs with the same first element and different second elements. The domain of this function is $\{1, 2, 3, 6\}$ , and its range is $\{4, 5, 10\}$ .
	<ul> <li>(c) This relation is not a function because there are two ordered pairs, (-3, 9) and (-3, 8), that have the same first element and different second elements.</li> </ul>
	In Example 3(b), notice that 1 and 2 in the domain each have the same image in the range. This does not violate the definition of a function; two different first elements can have the same second element. A violation of the definition occurs when two ordered pairs have the same first element and different second elements, as in Example 3(c).
	Now Work Problem 19
	Up to now we have shown how to identify when a relation is a function for relations defined by mappings (Example 2) and ordered pairs (Example 3). But relations can also be expressed as equations. We discuss next the circumstances under which equations are functions. To determine whether an equation, where y depends on x, is a function, it is often easiest to solve the equation for y. If any value of x in the domain corresponds to more than one y, the equation does not define a function; otherwise, it does define a function.
EXAMPLE 4	Determining Whether an Equation Is a Function
	Determine if the equation $y = 2x - 5$ defines y as a function of x.
Solution	The equation tells us to take an input <i>x</i> , multiply it by 2, and then subtract 5. For any input <i>x</i> , these operations yield only one output <i>y</i> . For example, if $x = 1$ , then $y = 2(1) - 5 = -3$ . If $x = 3$ , then $y = 2(3) - 5 = 1$ . For this reason, the equation is a function.
EXAMPLE 5	Determining Whether an Equation Is a Function
	Determine if the equation $x^2 + y^2 = 1$ defines y as a function of x.
Solution	To determine whether the equation $x^2 + y^2 = 1$ , which defines the unit circle, is a function, solve the equation for y.
	$x^{2} + y^{2} = 1$ $y^{2} = 1 - x^{2}$
	$y = \pm \sqrt{1 - x^2}$

For values of x between -1 and 1, two values of y result. For example, if x = 0, then  $y = \pm 1$ , so two different outputs result from the same input. This means that the equation  $x^2 + y^2 = 1$  does not define a function.

#### Now Work Problem 33

## **2** Find the Value of a Function

Functions are often denoted by letters such as f, F, g, G, and others. If f is a function, then for each number x in its domain the corresponding image in the range is designated by the symbol f(x), read as "f of x" or as "f at x." We refer to f(x) as the value of f at the number x; f(x) is the number that results when x is given and the function f is applied; f(x) is the output corresponding to x or the image of x; f(x) does *not* mean "*f* times *x*." For example, the function given in Example 4 may be written as y = f(x) = 2x - 5. Then  $f\left(\frac{3}{2}\right) = -2$ .

Figure 9 illustrates some other functions. Notice that, in every function, for each x in the domain there is one value in the range.

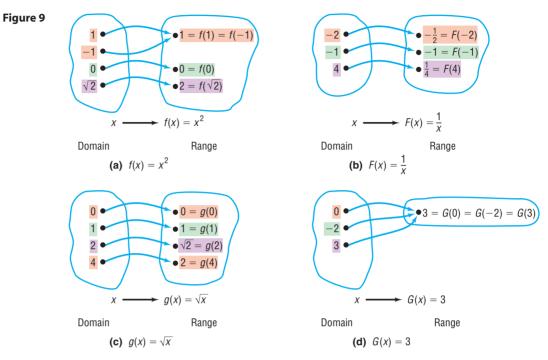
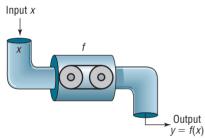


Figure 10



Sometimes it is helpful to think of a function f as a machine that receives as input a number from the domain, manipulates it, and outputs a value. See Figure 10.

- The restrictions on this input/output machine are as follows:
- **1.** It only accepts numbers from the domain of the function.
- **2.** For each input, there is exactly one output (which may be repeated for different inputs).

For a function y = f(x), the variable x is called the **independent variable**, because it can be assigned any of the permissible numbers from the domain. The variable y is called the **dependent variable**, because its value depends on x.

Any symbols can be used to represent the independent and dependent variables. For example, if f is the *cube function*, then f can be given by  $f(x) = x^3$  or  $f(t) = t^3$  or  $f(z) = z^3$ . All three functions are the same. Each tells us to cube the independent variable to get the output. In practice, the symbols used for the independent and dependent variables are based on common usage, such as using C for cost in business.

The independent variable is also called the **argument** of the function. Thinking of the independent variable as an argument can sometimes make it easier to find the value of a function. For example, if f is the function defined by  $f(x) = x^3$ , then f tells us to cube the argument. Thus, f(2) means to cube 2, f(a) means to cube the number a, and f(x + h) means to cube the quantity x + h.

EXAMPLE 6	Finding Values of a Function				
	For the funct	tion $f$ defined by $f(x)$	$x) = 2x^2 - 3x, e^{-1}$	evaluate	
	(a) <i>f</i> (3)	(b) $f(x) + f(3)$	(c) $3f(x)$	(d) $f(-x)$	
	(e) $-f(x)$	(f) $f(3x)$	(g) $f(x + 3)$	(h) $\frac{f(x+h) - f(x)}{h}  h$	$h \neq 0$

**Solution** (a) Substitute 3 for x in the equation for  $f, f(x) = 2x^2 - 3x$ , to get

$$f(3) = 2(3)^2 - 3(3) = 18 - 9 = 9$$

The image of 3 is 9.

(b) 
$$f(x) + f(3) = (2x^2 - 3x) + (9) = 2x^2 - 3x + 9$$

(c) Multiply the equation for f by 3.

$$3f(x) = 3(2x^2 - 3x) = 6x^2 - 9x$$

(d) Substitute -x for x in the equation for f and simplify.

 $f(-x) = 2(-x)^2 - 3(-x) = 2x^2 + 3x$  Notice the use of parentheses here.

- (e)  $-f(x) = -(2x^2 3x) = -2x^2 + 3x$
- (f) Substitute 3x for x in the equation for f and simplify.

$$f(3x) = 2(3x)^2 - 3(3x) = 2(9x^2) - 9x = 18x^2 - 9x$$

(g) Substitute x + 3 for x in the equation for f and simplify.

$$f(x + 3) = 2(x + 3)^{2} - 3(x + 3)$$
$$= 2(x^{2} + 6x + 9) - 3x - 9$$
$$= 2x^{2} + 12x + 18 - 3x - 9$$
$$= 2x^{2} + 9x + 9$$

(h) 
$$\frac{f(x+h) - f(x)}{h} = \frac{[2(x+h)^2 - 3(x+h)] - [2x^2 - 3x]}{h}$$
$$= \frac{2(x^2 + h)^2 - 3(x+h)}{h}$$
$$= \frac{2(x^2 + 2xh + h^2) - 3x - 3h - 2x^2 + 3x}{h}$$
Simplify.
$$= \frac{2x^2 + 4xh + 2h^2 - 3h - 2x^2}{h}$$
Distribute and combine like terms.
$$= \frac{4xh + 2h^2 - 3h}{h}$$
Combine like terms.
$$= \frac{h(4x + 2h - 3)}{h}$$
Factor out h.
$$= 4x + 2h - 3$$
Divide out the h's.

Notice in this example that  $f(x + 3) \neq f(x) + f(3)$ ,  $f(-x) \neq -f(x)$ , and  $3f(x) \neq f(3x)$ .

The expression in part (h) is called the **difference quotient** of f, an important expression in calculus.

#### Now Work problems 39 and 75

Most calculators have special keys that allow you to find the value of certain commonly used functions. For example, you should be able to find the square function  $f(x) = x^2$ , the square root function  $f(x) = \sqrt{x}$ , the reciprocal function  $f(x) = \frac{1}{x} = x^{-1}$ , and many others that will be discussed later in this book (such as  $\ln x$  and  $\log x$ ). Verify the results of Example 7, which follows, on your calculator.

 EXAMPLE 7
 Finding Values of a Function on a Calculator

 (a)  $f(x) = x^2$   $f(1.234) = 1.234^2 = 1.522756$  

 (b)  $F(x) = \frac{1}{x}$   $F(1.234) = \frac{1}{1.234} \approx 0.8103727715$  

 (c)  $g(x) = \sqrt{x}$   $g(1.234) = \sqrt{1.234} \approx 1.110855526$ 

**COMMENT** Graphing calculators can be used to evaluate any function that you wish. Figure 11 shows the result obtained in Example 6(a) on a TI-84 Plus graphing calculator with the function to be evaluated,  $f(x) = 2x^2 - 3x$ , in Y<sub>1</sub>.

Figure 11

	lot1 Plot2 Plot3	Y1(3)	_
	182X2-3X		9
-INY	2 '3=		
$ \nabla \hat{Y} $	4=		
- INY	5=		
- N	6- 7=		
	•		

#### **Implicit Form of a Function**

**COMMENT** The explicit form of a function is the form required by a graphing calculator.

In general, when a function f is defined by an equation in x and y, we say that the function f is given **implicitly.** If it is possible to solve the equation for y in terms of x, then we write y = f(x) and say that the function is given **explicitly.** For example,

Implicit Form	Explicit Form
3x + y = 5	y = f(x) = -3x + 5
$x^2 - y = 6$	$y = f(x) = x^2 - 6$
xy = 4	$y = f(x) = \frac{4}{x}$

## SUMMARY Important Facts about Functions

- (a) For each x in the domain of a function f, there is exactly one image f(x) in the range; however, an element in the range can result from more than one x in the domain.
- (b) f is the symbol that we use to denote the function. It is symbolic of the equation (rule) that we use to get from an x in the domain to f(x) in the range.
- (c) If y = f(x), then x is called the independent variable or argument of f, and y is called the dependent variable or the value of f at x.

#### 3 Find the Domain of a Function Defined by an Equation

Often the domain of a function f is not specified; instead, only the equation defining the function is given. In such cases, we agree that the **domain of** f is the largest set of real numbers for which the value f(x) is a real number. The domain of a function f is the same as the domain of the variable x in the expression f(x).

EXAMPLE 8

#### Finding the Domain of a Function

Find the domain of each of the following functions:

(a)  $f(x) = x^2 + 5x$ (b)  $g(x) = \frac{3x}{x^2 - 4}$ (c)  $h(t) = \sqrt{4 - 3t}$ (d)  $F(x) = \frac{\sqrt{3x + 12}}{x - 5}$ 

#### Solution

#### In Words

- The domain of g found in Example
- 8(b) is  $\{x \mid x \neq -2, x \neq 2\}$ . This
- notation is read, "The domain of
- the function g is the set of all real
- numbers x such that x does not
- equal -2 and x does not equal 2."
- (a) The function tells us to square a number and then add five times the number. Since these operations can be performed on any real number, we conclude that the domain of f is the set of all real numbers.
  - (b) The function g tells us to divide 3x by  $x^2 4$ . Since division by 0 is not defined, the denominator  $x^2 4$  can never be 0, so x can never equal -2 or 2. The domain of the function g is  $\{x | x \neq -2, x \neq 2\}$ .
  - (c) The function h tells us to take the square root of 4 3t. But only nonnegative numbers have real square roots, so the expression under the square root (the radicand) must be nonnegative (greater than or equal to zero). This requires that

$$4 - 3t \ge 0$$
  

$$-3t \ge -4$$
  

$$t \le \frac{4}{3}$$
  
The domain of *h* is  $\left\{ t \, \middle| \, t \le \frac{4}{3} \right\}$  or the interval  $\left( -\infty, \frac{4}{3} \right]$ .

(d) The function F tells us to take the square root of 3x + 12 and divide this result by x - 5. This requires that 3x + 12 ≥ 0, so x ≥ -4, and also that x - 5 ≠ 0, so x ≠ 5. Combining these two restrictions, the domain of F is {x|x ≥ -4, x ≠ 5}.

For the functions that we will encounter in this book, the following steps may prove helpful for finding the domain of a function that is defined by an equation and whose domain is a subset of the real numbers.

#### Finding the Domain of a Function Defined by an Equation

- 1. Start with the domain as the set of real numbers.
- **2.** If the equation has a denominator, exclude any numbers that give a zero denominator.
- **3.** If the equation has a radical of even index, exclude any numbers that cause the expression inside the radical to be negative.

#### Now Work problem 51

If x is in the domain of a function f, we shall say that f is defined at x, or f(x) exists. If x is not in the domain of f, we say that f is not defined at x, or f(x) does not exist. For example, if  $f(x) = \frac{x}{x^2 - 1}$ , then f(0) exists, but f(1) and f(-1) do not exist. (Do you see why?)

We have not said much about finding the range of a function. We will say more about finding the range when we look at the graph of a function in the next section. When a function is defined by an equation, it can be difficult to find the range. Therefore, we shall usually be content to find just the domain of a function when the function is defined by an equation. We shall express the domain of a function using inequalities, interval notation, set notation, or words, whichever is most convenient.

When we use functions in applications, the domain may be restricted by physical or geometric considerations. For example, the domain of the function f defined by  $f(x) = x^2$  is the set of all real numbers. However, if f is used to obtain the area of a square when the length x of a side is known, then we must restrict the domain of f to the positive real numbers, since the length of a side can never be 0 or negative.

**EXAMPLE 9** 

#### Finding the Domain in an Application

Express the area of a circle as a function of its radius. Find the domain.

#### Solution

See Figure 12. The formula for the area A of a circle of radius r is  $A = \pi r^2$ . If we use r to represent the independent variable and A to represent the dependent variable, the function expressing this relationship is

$$A(r) = \pi r^2$$

In this setting, the domain is  $\{r | r > 0\}$ . (Do you see why?)

Observe in the solution to Example 9 that the symbol A is used in two ways: It is used to name the function, and it is used to symbolize the dependent variable. This double use is common in applications and should not cause any difficulty.

Now Work problem 89

### 4 Form the Sum, Difference, Product, and Quotient of Two Functions

Next we introduce some operations on functions. We shall see that functions, like numbers, can be added, subtracted, multiplied, and divided. For example, if  $f(x) = x^2 + 9$  and g(x) = 3x + 5, then

$$f(x) + g(x) = (x^{2} + 9) + (3x + 5) = x^{2} + 3x + 14$$

The new function  $y = x^2 + 3x + 14$  is called the *sum function* f + g. Similarly,

$$f(x) \cdot g(x) = (x^2 + 9)(3x + 5) = 3x^3 + 5x^2 + 27x + 45$$

The new function  $y = 3x^3 + 5x^2 + 27x + 45$  is called the *product function*  $f \cdot g$ . The general definitions are given next.

#### DEFINITION

If f and g are functions: The sum f + g is the function defined by

$$(f+g)(x) = f(x) + g(x)$$

The domain of f + g consists of the numbers x that are in the domains of both f and g. That is, domain of f + g = domain of  $f \cap$  domain of g.

#### The difference f - g is the function defined by

(f-g)(x) = f(x) - g(x)

The domain of f - g consists of the numbers x that are in the domains of both f and g. That is, domain of  $f - g = \text{domain of } f \cap \text{domain of } g$ .

#### DEFINITION

The **product**  $f \cdot g$  is the function defined by

 $(f \cdot g)(x) = f(x) \cdot g(x)$ 

The domain of  $f \cdot g$  consists of the numbers x that are in the domains of both f and g. That is, domain of  $f \cdot g =$  domain of  $f \cap$  domain of g.

In Words Remember, the symbol ∩ stands for intersection. It means you should find the elements that are common to two sets.

#### DEFINITION



#### **DEFINITION**

The quotient  $\frac{J}{J}$  is the function defined by

$$\left(\frac{f}{g}\right)(x) = \frac{f(x)}{g(x)}$$
  $g(x) \neq 0$ 

The domain of  $\frac{f}{g}$  consists of the numbers x for which  $g(x) \neq 0$  and that are in the domains of both f and g. That is,

domain of 
$$\frac{f}{g} = \{x \mid g(x) \neq 0\} \cap$$
 domain of  $f \cap$  domain of g

#### **EXAMPLE 10** Operations on Functions

Let f and g be two functions defined as

$$f(x) = \frac{1}{x+2}$$
 and  $g(x) = \frac{x}{x-1}$ 

Find the following, and determine the domain in each case.

(a) 
$$(f + g)(x)$$
 (b)  $(f - g)(x)$  (c)  $(f \cdot g)(x)$  (d)  $(\frac{f}{g})(x)$ 

Solution

The domain of f is 
$$\{x | x \neq -2\}$$
 and the domain of g is  $\{x | x \neq 1\}$ .  
(a)  $(f + g)(x) = f(x) + g(x) = \frac{1}{x+2} + \frac{x}{x-1}$   
 $= \frac{x-1}{(x+2)(x-1)} + \frac{x(x+2)}{(x+2)(x-1)} = \frac{x^2 + 3x - 1}{(x+2)(x-1)}$ 

The domain of f + g consists of those numbers x that are in the domains of both f and g. Therefore, the domain of f + g is  $\{x | x \neq -2, x \neq 1\}$ .

(b) 
$$(f - g)(x) = f(x) - g(x) = \frac{1}{x + 2} - \frac{x}{x - 1}$$
  
=  $\frac{x - 1}{(x + 2)(x - 1)} - \frac{x(x + 2)}{(x + 2)(x - 1)} = \frac{-(x^2 + x + 1)}{(x + 2)(x - 1)}$ 

The domain of f - g consists of those numbers x that are in the domains of both f and g. Therefore, the domain of f - g is  $\{x | x \neq -2, x \neq 1\}$ .

(c) 
$$(f \cdot g)(x) = f(x) \cdot g(x) = \frac{1}{x+2} \cdot \frac{x}{x-1} = \frac{x}{(x+2)(x-1)}$$

The domain of  $f \cdot g$  consists of those numbers x that are in the domains of both f and g. Therefore, the domain of  $f \cdot g$  is  $\{x | x \neq -2, x \neq 1\}$ .

(d) 
$$\left(\frac{f}{g}\right)(x) = \frac{f(x)}{g(x)} = \frac{\overline{x+2}}{\frac{x}{x-1}} = \frac{1}{x+2} \cdot \frac{x-1}{x} = \frac{x-1}{x(x+2)}$$

The domain of  $\frac{f}{g}$  consists of the numbers x for which  $g(x) \neq 0$  and that are in the domains of both f and g. Since g(x) = 0 when x = 0, we exclude 0 as well as -2 and 1 from the domain. The domain of  $\frac{f}{g}$  is  $\{x | x \neq -2, x \neq 0, x \neq 1\}$ .

In calculus, it is sometimes helpful to view a complicated function as the sum, difference, product, or quotient of simpler functions. For example,

$$F(x) = x^2 + \sqrt{x}$$
 is the sum of  $f(x) = x^2$  and  $g(x) = \sqrt{x}$ .  
 $H(x) = \frac{x^2 - 1}{x^2 + 1}$  is the quotient of  $f(x) = x^2 - 1$  and  $g(x) = x^2 + 1$ .

SUMMARY	
Function	A relation between two sets of real numbers so that each number $x$ in the first set, the domain, has corresponding to it exactly one number $y$ in the second set.
	A set of ordered pairs $(x, y)$ or $(x, f(x))$ in which no first element is paired with two different second elements.
	The range is the set of $y$ values of the function that are the images of the $x$ values in the domain.
	A function f may be defined implicitly by an equation involving x and y or explicitly by writing $y = f(x)$ .
Unspecified domain	If a function $f$ is defined by an equation and no domain is specified, then the domain will be taken to be the largest set of real numbers for which the equation defines a real number.
Function notation	y = f(x) f is a symbol for the function. x is the independent variable or argument. y is the dependent variable. f(x) is the value of the function at x, or the image of x.

## 3.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** The inequality -1 < x < 3 can be written in interval notation as \_\_\_\_\_. (pp. 120–121)
- 2. If x = -2, the value of the expression  $3x^2 5x + \frac{1}{x}$  is \_\_\_\_\_\_. (pp. 20–23)
- 3. The domain of the variable in the expression  $\frac{x-3}{x+4}$  is \_\_\_\_\_\_. (pp. 20–23)
- **4.** Solve the inequality: 3 2x > 5. Graph the solution set. (pp. 123–126)

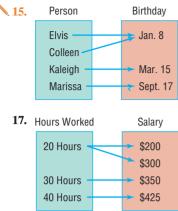
#### **Concepts and Vocabulary**

- 5. If f is a function defined by the equation y = f(x), then x is called the variable and y is the variable.
- **6.** The set of all images of the elements in the domain of a function is called the
- 7. If the domain of f is all real numbers in the interval [0, 7] and the domain of g is all real numbers in the interval [-2, 5], the domain of f + g is all real numbers in the interval
- 8. The domain of  $\frac{f}{g}$  consists of numbers x for which g(x) = 0 that are in the domains of both and .

- 9. If f(x) = x + 1 and  $g(x) = x^3$ , then \_\_\_\_\_ =  $x^3 (x + 1)$ .
- 10. *True or False* Every relation is a function.
- **11.** *True or False* The domain of  $(f \cdot g)(x)$  consists of the numbers *x* that are in the domains of both *f* and *g*.
- **12.** *True or False* The independent variable is sometimes referred to as the argument of the function.
- **13.** *True or False* If no domain is specified for a function f, then the domain of f is taken to be the set of real numbers.
- 14. *True or False* The domain of the function  $f(x) = \frac{x^2 4}{x}$  is  $\{x | x \neq \pm 2\}$ .

#### **Skill Building**

In Problems 15–26, determine whether each relation represents a function. For each function, state the domain and range.



**19.**  $\{(2, 6), (-3, 6), (4, 9), (2, 10)\}$ 

**22.**  $\{(0, -2), (1, 3), (2, 3), (3, 7)\}$ 

**25.**  $\{(-2, 4), (-1, 1), (0, 0), (1, 1)\}$ 

**20.** {(-2, 5), (-1, 3), (3, 7), (4, 12)} **23.** {(-2, 4), (-2, 6), (0, 3), (3, 7)}

7), (4, 12)} 3), (3, 7)} 21.  $\{(1, 3), (2, 3), (3, 3), (4, 3)\}$ 24.  $\{(-4, 4), (-3, 3), (-2, 2), (-1, 1), (-4, 0)\}$ 26.  $\{(-2, 16), (-1, 4), (0, 3), (1, 4)\}$ 

In Problems 27–38, determine whether the equation defines y as a function of x.

**27.**  $y = x^2$ **28.**  $y = x^3$ **29.**  $y = \frac{1}{x}$ **30.** y = |x|**31.**  $y^2 = 4 - x^2$ **32.**  $y = \pm \sqrt{1 - 2x}$ **33.**  $x = y^2$ **34.**  $x + y^2 = 1$ **35.**  $y = 2x^2 - 3x + 4$ **36.**  $y = \frac{3x - 1}{x + 2}$ **37.**  $2x^2 + 3y^2 = 1$ **38.**  $x^2 - 4y^2 = 1$ 

In Problems 39–46, find the following for each function:

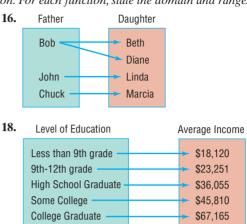
(a) $f(0)$ (b) $f(1)$	(c) $f(-1)$ (d) $f(-x)$	(e) $-f(x)$ (f) $f(x + 1)$	(g) $f(2x)$ (h) $f(x + h)$
<b>39.</b> $f(x) = 3x^2 + 2x - 4$	<b>40.</b> $f(x) = -2x^2 + x^2$	$x - 1$ <b>41.</b> $f(x) = \frac{x}{x^2 + 1}$	<b>42.</b> $f(x) = \frac{x^2 - 1}{x + 4}$
<b>43.</b> $f(x) =  x  + 4$	<b>44.</b> $f(x) = \sqrt{x^2 + x}$	<b>45.</b> $f(x) = \frac{2x+1}{3x-5}$	<b>46.</b> $f(x) = 1 - \frac{1}{(x+2)^2}$

In Problems 47-62, find the domain of each function.

**47.** f(x) = -5x + 4**48.**  $f(x) = x^2 + 2$ **49.**  $f(x) = \frac{x}{x^2 + 1}$ **50.**  $f(x) = \frac{x^2}{x^2 + 1}$ **51.**  $g(x) = \frac{x}{x^2 - 16}$ **52.**  $h(x) = \frac{2x}{x^2 - 4}$ **53.**  $F(x) = \frac{x - 2}{x^3 + x}$ **54.**  $G(x) = \frac{x + 4}{x^3 - 4x}$ **55.**  $h(x) = \sqrt{3x - 12}$ **56.**  $G(x) = \sqrt{1 - x}$ **57.**  $f(x) = \frac{4}{\sqrt{x - 9}}$ **58.**  $f(x) = \frac{x}{\sqrt{x - 4}}$ **59.**  $p(x) = \sqrt{\frac{2}{x - 1}}$ **60.**  $q(x) = \sqrt{-x - 2}$ **61.**  $P(t) = \frac{\sqrt{t - 4}}{3t - 21}$ **62.**  $h(z) = \frac{\sqrt{z + 3}}{z - 2}$ 

In Problems 63-72, for the given functions f and g, find the following. For parts (a)–(d), also find the domain.

 $(a) (f + g)(x) (b) (f - g)(x) (c) (f \cdot g)(x) (d) \left(\frac{f}{g}\right)(x)$   $(e) (f + g)(3) (f) (f - g)(4) (g) (f \cdot g)(2) (h) \left(\frac{f}{g}\right)(1)$  (63. f(x) = 3x + 4; g(x) = 2x - 3 (64. f(x) = 2x + 1; g(x) = 3x - 2)  $(65. f(x) = x - 1; g(x) = 2x^2 (66. f(x) = 2x^2 + 3; g(x) = 4x^3 + 1)$ 



67.  $f(x) = \sqrt{x}$ : g(x) = 3x - 5**69.**  $f(x) = 1 + \frac{1}{x}; \quad g(x) = \frac{1}{x}$ **71.**  $f(x) = \frac{2x+3}{3x-2}; g(x) = \frac{4x}{3x-2}$ **73.** Given f(x) = 3x + 1 and  $(f + g)(x) = 6 - \frac{1}{2}x$ , find the function g.

 $\triangle$  In Problems 75–82, find the difference quotient of f; that is, find  $\frac{f(x+h) - f(x)}{h}$ ,  $h \neq 0$ , for each function. Be sure to simplify. **75.** f(x) = 4x + 3**76.** f(x) = -3x + 1

**80.**  $f(x) = \frac{1}{x + 2}$ **79.**  $f(x) = \frac{1}{x^2}$ 

## **68.** f(x) = |x|: g(x) = x**70.** $f(x) = \sqrt{x-1}$ ; $g(x) = \sqrt{4-x}$ **72.** $f(x) = \sqrt{x+1}; \quad g(x) = \frac{2}{x}$ 74. Given $f(x) = \frac{1}{x}$ and $\left(\frac{f}{g}\right)(x) = \frac{x+1}{x^2-x}$ , find the function g.

81. 
$$f(x) = \sqrt{x}$$
  
[Hint: Rationalize the numerator.]

**77.**  $f(x) = x^2 - x + 4$ 

82.  $f(x) = \sqrt{x+1}$ 

**78.**  $f(x) = 3x^2 - 2x + 6$ 

## **Applications and Extensions**

- 83. If  $f(x) = 2x^3 + Ax^2 + 4x 5$  and f(2) = 5, what is the value of A?
- 84. If  $f(x) = 3x^2 Bx + 4$  and f(-1) = 12, what is the value of B?
- **85.** If  $f(x) = \frac{3x+8}{2x-4}$  and f(0) = 2, what is the value of A?
- **86.** If  $f(x) = \frac{2x B}{3x + 4}$  and  $f(2) = \frac{1}{2}$ , what is the value of *B*?
- 87. If  $f(x) = \frac{2x A}{x 3}$  and f(4) = 0, what is the value of A? Where is *f* not defined?
- **88.** If  $f(x) = \frac{x B}{x A}$ , f(2) = 0 and f(1) is undefined, what are the values of A and B?
- 89. Geometry Express the area A of a rectangle as a function of the length x if the length of the rectangle is twice its width.
  - 90. Geometry Express the area A of an isosceles right triangle as a function of the length x of one of the two equal sides.
  - **91.** Constructing Functions Express the gross salary G of a person who earns \$10 per hour as a function of the number x of hours worked.
  - 92. Constructing Functions Tiffany, a commissioned salesperson, earns \$100 base pay plus \$10 per item sold. Express her gross salary G as a function of the number x of items sold.
  - 93. Population as a Function of Age The function

 $P(a) = 0.015a^2 - 4.962a + 290.580$ 

represents the population P (in millions) of Americans that are a years of age or older.

- (a) Identify the dependent and independent variables.
- (b) Evaluate P(20). Provide a verbal explanation of the meaning of P(20).
- (c) Evaluate P(0). Provide a verbal explanation of the meaning of P(0).

#### 94. Number of Rooms The function $N(r) = -1.44r^2 + 14.52r - 14.96$

represents the number N of housing units (in millions) that have *r* rooms, where *r* is an integer and  $2 \le r \le 9$ .

- (a) Identify the dependent and independent variables.
- (b) Evaluate N(3). Provide a verbal explanation of the meaning of N(3).
- 95. Effect of Gravity on Earth If a rock falls from a height of 20 meters on Earth, the height H (in meters) after x seconds is approximately

$$H(x) = 20 - 4.9x^2$$

- (a) What is the height of the rock when x = 1 second? x = 1.1 seconds? x = 1.2 seconds? x = 1.3 seconds?
- (b) When is the height of the rock 15 meters? When is it 10 meters? When is it 5 meters?
- (c) When does the rock strike the ground?
- 96. Effect of Gravity on Jupiter If a rock falls from a height of 20 meters on the planet Jupiter, its height H (in meters) after x seconds is approximately

$$H(x) = 20 - 13x^2$$

- (a) What is the height of the rock when x = 1 second? x = 1.1 seconds? x = 1.2 seconds?
- (b) When is the height of the rock 15 meters? When is it 10 meters? When is it 5 meters?
- (c) When does the rock strike the ground?

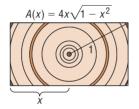


**97.** Cost of Trans-Atlantic Travel A Boeing 747 crosses the Atlantic Ocean (3000 miles) with an airspeed of 500 miles per hour. The cost *C* (in dollars) per passenger is given by

$$C(x) = 100 + \frac{x}{10} + \frac{36,000}{x}$$

where x is the ground speed (airspeed  $\pm$  wind).

- (a) What is the cost per passenger for quiescent (no wind) conditions?
- (b) What is the cost per passenger with a head wind of 50 miles per hour?
- (c) What is the cost per passenger with a tail wind of 100 miles per hour?
- (d) What is the cost per passenger with a head wind of 100 miles per hour?
- **98.** Cross-sectional Area The cross-sectional area of a beam cut from a log with radius 1 foot is given by the function  $A(x) = 4x\sqrt{1-x^2}$ , where x represents the length, in feet, of half the base of the beam. See the figure. Determine the cross-sectional area of the beam if the length of half the base of the beam is as follows:
  - (a) One-third of a foot
  - (b) One-half of a foot
  - (c) Two-thirds of a foot



**99.** Economics The participation rate is the number of people in the labor force divided by the civilian population (excludes military). Let L(x) represent the size of the labor force in year x and P(x) represent the civilian population in year x. Determine a function that represents the participation rate R as a function of x.

#### **Explaining Concepts: Discussion and Writing**

- **106.** Are the functions f(x) = x 1 and  $g(x) = \frac{x^2 1}{x + 1}$  the same? Explain.
- 107. Investigate when, historically, the use of the function notation y = f(x) first appeared.

#### 'Are You Prepared?' Answers

**1.** (-1, 3)

**2.** 21.5

**3.**  $\{x | x \neq -4\}$ 

**4.**  $\{x|x < -1\}$ 

- **100.** Crimes Suppose that V(x) represents the number of violent crimes committed in year x and P(x) represents the number of property crimes committed in year x. Determine a function T that represents the combined total of violent crimes and property crimes in year x.
- **101. Health Care** Suppose that P(x) represents the percentage of income spent on health care in year x and I(x) represents income in year x. Determine a function H that represents total health care expenditures in year x.
- **102.** Income Tax Suppose that I(x) represents the income of an individual in year x before taxes and T(x) represents the individual's tax bill in year x. Determine a function N that represents the individual's net income (income after taxes) in year x.
- **103.** Profit Function Suppose that the revenue *R*, in dollars, from selling *x* cell phones, in hundreds, is  $R(x) = -1.2x^2 + 220x$ . The cost *C*, in dollars, of selling *x* cell phones is  $C(x) = 0.05x^3 2x^2 + 65x + 500$ .
  - (a) Find the profit function, P(x) = R(x) C(x).
  - (b) Find the profit if x = 15 hundred cell phones are sold.
  - (c) Interpret P(15).
- **104.** Profit Function Suppose that the revenue *R*, in dollars, from selling *x* clocks is R(x) = 30x. The cost *C*, in dollars, of selling *x* clocks is  $C(x) = 0.1x^2 + 7x + 400$ .
  - (a) Find the profit function, P(x) = R(x) C(x).
  - (b) Find the profit if x = 30 clocks are sold.
  - (c) Interpret P(30).
- **105.** Some functions f have the property that f(a + b) = f(a) + f(b) for all real numbers a and b. Which of the following functions have this property?
  - (a) h(x) = 2x (b)  $g(x) = x^2$

(c) 
$$F(x) = 5x - 2$$
 (d)  $G(x) = \frac{1}{x}$ 

**108.** Find a function H that multiplies a number x by 3, then subtracts the cube of x and divides the result by your age.



**PREPARING FOR THIS SECTION** Before getting started, review the following:

- Graphs of Equations (Section 2.2, pp. 157–159)
- Intercepts (Section 2.2, pp. 159–160)

Now Work the 'Are You Prepared?' problems on page 218.

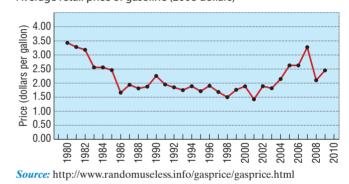
- **OBJECTIVES 1** Identify the Graph of a Function (p. 214)
  - 2 Obtain Information from or about the Graph of a Function (p. 215)

In applications, a graph often demonstrates more clearly the relationship between two variables than, say, an equation or table would. For example, Table 1 shows the average price of gasoline at a particular gas station in Texas (for the years 1980–2009 adjusted for inflation, based on 2008 dollars). If we plot these data and then connect the points, we obtain Figure 13.

#### Table 1

Year	Price	Year	Price	Year	Price
1980	3.41	1990	2.25	2000	1.85
1981	3.26	1991	1.90	2001	1.40
1982	3.15	1992	1.82	2002	1.86
1983	2.51	1993	1.70	2003	1.79
1984	2.51	1994	1.85	2004	2.13
1985	2.46	1995	1.68	2005	2.60
1986	1.63	1996	1.87	2006	2.62
1987	1.90	1997	1.65	2007	3.29
1988	1.77	1998	1.50	2008	2.10
1989	1.83	1999	1.73	2009	2.45

**Figure 13** Average retail price of gasoline (2008 dollars)



Source: http://www.randomuseless.info/gasprice/gasprice.html

We can see from the graph that the price of gasoline (adjusted for inflation) fell from 1980 to 1986 and rose rapidly from 2003 to 2007. The graph also shows that the lowest price occurred in 2001. To learn information such as this from an equation requires that some calculations be made.

Look again at Figure 13. The graph shows that for each date on the horizontal axis there is only one price on the vertical axis. The graph represents a function, although the exact rule for getting from date to price is not given.

When a function is defined by an equation in x and y, the **graph of the function** is the graph of the equation, that is, the set of points (x, y) in the xy-plane that satisfy the equation.

#### **1** Identify the Graph of a Function

Not every collection of points in the *xy*-plane represents the graph of a function. Remember, for a function, each number *x* in the domain has exactly one image *y* in the range. This means that the graph of a function cannot contain two points with the same *x*-coordinate and different *y*-coordinates. Therefore, the graph of a function must satisfy the following **vertical-line test**.

#### Vertical-line Test

A set of points in the *xy*-plane is the graph of a function if and only if every vertical line intersects the graph in at most one point.

#### In Words

- If any vertical line intersects a
- graph at more than one point, the graph is not the graph of a function.
- graph is not the graph of a func

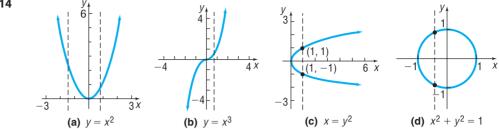
#### THEOREM

#### **EXAMPLE 1**

#### Identifying the Graph of a Function

Which of the graphs in Figure 14 are graphs of functions?

Figure 14



Solution

The graphs in Figures 14(a) and 14(b) are graphs of functions, because every vertical line intersects each graph in at most one point. The graphs in Figures 14(c) and 14(d) are not graphs of functions, because there is a vertical line that intersects each graph in more than one point. Notice in Figure 14(c) that the input 1 corresponds to two outputs, -1 and 1. This is why the graph does not represent a function.

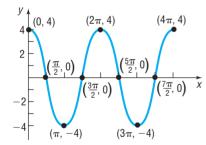
Now Work problem 15

#### **2** Obtain Information from or about the Graph of a Function

If (x, y) is a point on the graph of a function f, then y is the value of f at x; that is, y = f(x). Also if y = f(x), then (x, y) is a point on the graph of f. For example, if (-2, 7) is on the graph of f, then f(-2) = 7, and if f(5) = 8, then the point (5, 8) is on the graph of y = f(x). The next example illustrates how to obtain information about a function if its graph is given.

#### **EXAMPLE 2** Obtaining Information from the Graph of a Function





Let f be the function whose graph is given in Figure 15. (The graph of f might represent the distance y that the bob of a pendulum is from its *at-rest* position at time x. Negative values of y mean that the pendulum is to the left of the at-rest position, and positive values of y mean that the pendulum is to the right of the at-rest position.)

(a) What are 
$$f(0), f\left(\frac{3\pi}{2}\right)$$
, and  $f(3\pi)$ ?

- (b) What is the domain of f?
- (c) What is the range of f?
- (d) List the intercepts. (Recall that these are the points, if any, where the graph crosses or touches the coordinate axes.)
- (e) How many times does the line y = 2 intersect the graph?
- (f) For what values of x does f(x) = -4?
- (g) For what values of x is f(x) > 0?

#### Solution

- (a) Since (0, 4) is on the graph of f, the y-coordinate 4 is the value of f at the x-coordinate 0; that is, f(0) = 4. In a similar way, we find that when  $x = \frac{3\pi}{2}$ , then y = 0, so  $f\left(\frac{3\pi}{2}\right) = 0$ . When  $x = 3\pi$ , then y = -4, so  $f(3\pi) = -4$ .
- (b) To determine the domain of f, we notice that the points on the graph of f have x-coordinates between 0 and 4π, inclusive; and for each number x between 0 and 4π, there is a point (x, f(x)) on the graph. The domain of f is {x|0 ≤ x ≤ 4π} or the interval [0, 4π].
- (c) The points on the graph all have y-coordinates between -4 and 4, inclusive; and for each such number y, there is at least one number x in the domain. The range of f is  $\{y|-4 \le y \le 4\}$  or the interval [-4, 4].

(d) The intercepts are the points

$$(0,4), \left(\frac{\pi}{2}, 0\right), \left(\frac{3\pi}{2}, 0\right), \left(\frac{5\pi}{2}, 0\right), \text{ and } \left(\frac{7\pi}{2}, 0\right)$$

- (e) If we draw the horizontal line y = 2 on the graph in Figure 15, we find that it intersects the graph four times.
- (f) Since  $(\pi, -4)$  and  $(3\pi, -4)$  are the only points on the graph for which y = f(x) = -4, we have f(x) = -4 when  $x = \pi$  and  $x = 3\pi$ .
- (g) To determine where f(x) > 0, look at Figure 15 and determine the x-values from 0 to  $4\pi$  for which the y-coordinate is positive. This occurs on  $\left[0, \frac{\pi}{2}\right) \cup \left(\frac{3\pi}{2}, \frac{5\pi}{2}\right) \cup \left(\frac{7\pi}{2}, 4\pi\right]$ . Using inequality notation, f(x) > 0 for

$$0 \le x < \frac{\pi}{2} \text{ or } \frac{3\pi}{2} < x < \frac{5\pi}{2} \text{ or } \frac{7\pi}{2} < x \le 4\pi.$$

When the graph of a function is given, its domain may be viewed as the shadow created by the graph on the *x*-axis by vertical beams of light. Its range can be viewed as the shadow created by the graph on the *y*-axis by horizontal beams of light. Try this technique with the graph given in Figure 15.

#### Now Work problems 9 and 13

	NOW NOR PROBLEMS 9 AND 15
EXAMPLE 3	Obtaining Information about the Graph of a Function
	Consider the function: $f(x) = \frac{x+1}{x+2}$
	(a) Find the domain of <i>f</i> .
	(b) Is the point $\left(1, \frac{1}{2}\right)$ on the graph of $f$ ?
	(c) If $x = 2$ , what is $f(x)$ ? What point is on the graph of $f$ ?
	(d) If $f(x) = 2$ , what is x? What point is on the graph of f?
	(e) What are the <i>x</i> -intercepts of the graph of <i>f</i> (if any)? What point(s) are on the graph of <i>f</i> ?
Solution	(a) The domain of f is $\{x   x \neq -2\}$ .
	(b) When $x = 1$ , then
	$f(x) = \frac{x+1}{x+2}$
	$f(1) = \frac{1+1}{1+2} = \frac{2}{3}$
	The point $\left(1,\frac{2}{3}\right)$ is on the graph of f; the point $\left(1,\frac{1}{2}\right)$ is not.
	(c) If $x = 2$ , then
	$f(x) = \frac{x+1}{x+2}$
	$f(2) = \frac{2+1}{2+2} = \frac{3}{4}$
	The point $\left(2,\frac{3}{4}\right)$ is on the graph of <i>f</i> .
	(d) If $f(x) = 2$ , then
	f(x) = 2
	$\frac{x+1}{x+2} = 2$

x + 1 = 2(x + 2) Multiply both sides by x + 2. x + 1 = 2x + 4 Remove parentheses. x = -3 Solve for x.

If f(x) = 2, then x = -3. The point (-3, 2) is on the graph of f.

(e) The x-intercepts of the graph of f are the real solutions of the equation f(x) = 0that are in the domain of f. The only real solution of the equation  $f(x) = \frac{x+1}{x+2} = 0$ , is x = -1, so -1 is the only x-intercept. Since f(-1) = 0, the point (-1, 0) is on the graph of f.

Now Work PROBLEM 25

#### **EXAMPLE 4 Average Cost Function**

The average cost  $\overline{C}$  of manufacturing x computers per day is given by the function

$$\overline{C}(x) = 0.56x^2 - 34.39x + 1212.57 + \frac{20,000}{x}$$

Determine the average cost of manufacturing:

- (a) 30 computers in a day
- (b) 40 computers in a day
- (c) 50 computers in a day
- (d) Graph the function  $\overline{C} = \overline{C}(x), 0 < x \le 80$ .
- (e) Create a TABLE with TblStart = 1 and  $\Delta$ Tbl = 1. Which value of x minimizes the average cost?

**Solution** (a) The average cost of manufacturing x = 30 computers is

$$\overline{C}(30) = 0.56(30)^2 - 34.39(30) + 1212.57 + \frac{20,000}{30} = \$1351.54$$

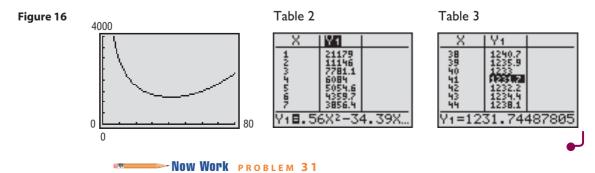
(b) The average cost of manufacturing x = 40 computers is

$$\overline{C}(40) = 0.56(40)^2 - 34.39(40) + 1212.57 + \frac{20,000}{40} = \$1232.97$$

(c) The average cost of manufacturing x = 50 computers is

$$\overline{C}(50) = 0.56(50)^2 - 34.39(50) + 1212.57 + \frac{20,000}{50} = \$1293.07$$

- (d) See Figure 16 for the graph of  $\overline{C} = \overline{C}(x)$ . (e) With the function  $\overline{C} = \overline{C}(x)$  in  $Y_1$ , we create Table 2. We scroll down until we find a value of x for which  $Y_1$  is smallest. Table 3 shows that manufacturing x = 41 computers minimizes the average cost at \$1231.74 per computer.



### **SUMMARY**

**Graph of a Function** The collection of points (x, y) that satisfies the equation y = f(x). Vertical Line Test A collection of points is the graph of a function provided that every vertical line intersects the graph in at most one point.

## 3.2 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

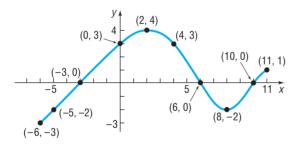
- 1. The intercepts of the equation  $x^2 + 4y^2 = 16$  are \_\_\_\_. (pp. 159–160)
- **2.** *True or False* The point (-2, -6) is on the graph of the equation x = 2y - 2. (pp. 157–159)

#### **Concepts and Vocabulary**

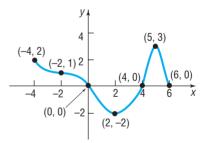
- **3.** A set of points in the *xy*-plane is the graph of a function if line intersects the graph in at and only if every most one point.
- **4.** If the point (5, -3) is a point on the graph of f, then  $f(\_\_) = \_\_$ .
- 5. Find a so that the point (-1, 2) is on the graph of  $f(x) = ax^2 + 4.$
- 6. True or False A function can have more than one y-intercept.
- 7. True or False The graph of a function y = f(x) always crosses the v-axis.
- 8. True or False The y-intercept of the graph of the function y = f(x), whose domain is all real numbers, is f(0).

#### **Skill Building**

9. Use the given graph of the function f to answer parts (a)–(n).



- (a) Find f(0) and f(-6).
- (b) Find f(6) and f(11).
- (c) Is f(3) positive or negative?
- (d) Is f(-4) positive or negative?
- (e) For what values of x is f(x) = 0?
- (f) For what values of x is f(x) > 0?
- (g) What is the domain of f?
- (h) What is the range of *f*?
- (i) What are the *x*-intercepts?
- (j) What is the *y*-intercept?
- (k) How often does the line  $y = \frac{1}{2}$  intersect the graph?
- (1) How often does the line x = 5 intersect the graph?
- (m) For what values of x does f(x) = 3?
- (n) For what values of x does f(x) = -2?



**10.** Use the given graph of the function f to answer parts (a)–(n).

- (a) Find f(0) and f(6).
- (b) Find f(2) and f(-2).
- (c) Is f(3) positive or negative?
- (d) Is f(-1) positive or negative?
- (e) For what values of x is f(x) = 0?
- (f) For what values of x is f(x) < 0?
- (g) What is the domain of f?
- (h) What is the range of f?
- (i) What are the *x*-intercepts?
- (j) What is the *y*-intercept?
- (k) How often does the line y = -1 intersect the graph?
- (1) How often does the line x = 1 intersect the graph?
- (m) For what value of x does f(x) = 3?
- (n) For what value of x does f(x) = -2?

y

Δ

4

(4, 3)

4 x

 $(\frac{1}{2}, 5)$ 

3 x

14.

18.

22.

-4

-3

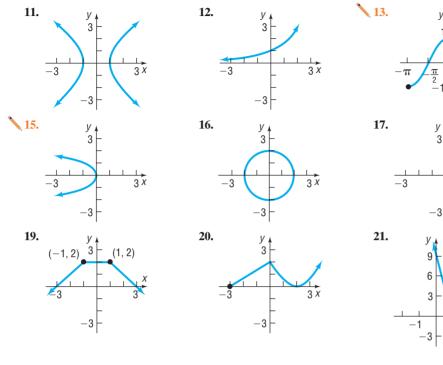
 $\pi$ 

3 x

(2, -3)

In Problems 11–22, determine whether the graph is that of a function by using the vertical-line test. If it is, use the graph to find:

- (a) The domain and range
- (b) The intercepts, if any
- (c) Any symmetry with respect to the x-axis, the y-axis, or the origin



In Problems 23–28, answer the questions about the given function.

- **23.**  $f(x) = 2x^2 x 1$ 
  - (a) Is the point (-1, 2) on the graph of f?
  - (b) If x = -2, what is f(x)? What point is on the graph of f?
  - (c) If f(x) = -1, what is x? What point(s) are on the graph
  - of *f*? (d) What is the domain of *f*?
  - (e) List the x-intercepts, if any, of the graph of f.
  - (f) List the y-intercept, if there is one, of the graph of f.
- **24.**  $f(x) = -3x^2 + 5x$ 
  - (a) Is the point (-1, 2) on the graph of f?
  - (b) If x = -2, what is f(x)? What point is on the graph of f?
  - (c) If f(x) = −2, what is x? What point(s) are on the graph of f?
  - (d) What is the domain of f?
  - (e) List the x-intercepts, if any, of the graph of f.
  - (f) List the y-intercept, if there is one, of the graph of f.

**25.** 
$$f(x) = \frac{x+2}{x-6}$$

- (a) Is the point (3, 14) on the graph of f?
- (b) If x = 4, what is f(x)? What point is on the graph of f?
- (c) If f(x) = 2, what is x? What point(s) are on the graph of f?
- (d) What is the domain of f?
- (e) List the x-intercepts, if any, of the graph of f.
- (f) List the y-intercept, if there is one, of the graph of f.

26. 
$$f(x) = \frac{x^2 + 2}{x + 4}$$
(a) Is the point  $\left(1, \frac{3}{5}\right)$  on the graph of  $f$ ?

- (b) If x = 0, what is f(x)? What point is on the graph of f?
- (c) If  $f(x) = \frac{1}{2}$ , what is x? What point(s) are on the graph of f?
- (d) What is the domain of f?
- (e) List the x-intercepts, if any, of the graph of f.
- (f) List the y-intercept, if there is one, of the graph of f.

**27.** 
$$f(x) = \frac{2x^2}{x^4 + 1}$$

- (a) Is the point (-1, 1) on the graph of f?
- (b) If x = 2, what is f(x)? What point is on the graph of f?
- (c) If f(x) = 1, what is x? What point(s) are on the graph of f?
- (d) What is the domain of f?
- (e) List the *x*-intercepts, if any, of the graph of *f*.
- (f) List the y-intercept, if there is one, of the graph of f.

**28.** 
$$f(x) = \frac{2x}{x-2}$$
  
(a) Is the point  $(\frac{1}{2}, -\frac{2}{2})$  on

- (a) Is the point  $\left(\frac{1}{2}, -\frac{2}{3}\right)$  on the graph of f?
- (b) If x = 4, what is f(x)? What point is on the graph of f? (c) If f(x) = 1, what is x? What point(s) are on the graph
- of *f* ?
- (d) What is the domain of f?
- (e) List the x-intercepts, if any, of the graph of f.
- (f) List the y-intercept, if there is one, of the graph of f.

### **Applications and Extensions**

29. Free-throw Shots According to physicist Peter Brancazio, the key to a successful foul shot in basketball lies in the arc of the shot. Brancazio determined the optimal angle of the arc from the free-throw line to be 45 degrees. The arc also depends on the velocity with which the ball is shot. If a player shoots a foul shot, releasing the ball at a 45-degree angle from a position 6 feet above the floor, then the path of the ball can be modeled by the function

$$h(x) = -\frac{44x^2}{v^2} + x + 6$$

where h is the height of the ball above the floor, x is the forward distance of the ball in front of the foul line, and v is the initial velocity with which the ball is shot in feet per second. Suppose a player shoots a ball with an initial velocity of 28 feet per second.

- (a) Determine the height of the ball after it has traveled 8 feet in front of the foul line.
- (b) Determine the height of the ball after it has traveled 12 feet in front of the foul line.
- (c) Find additional points and graph the path of the basketball.
- (d) The center of the hoop is 10 feet above the floor and 15 feet in front of the foul line. Will the ball go through the hoop? Why or why not? If not, with what initial velocity must the ball be shot in order for the ball to go through the hoop?

Source: The Physics of Foul Shots, Discover, Vol. 21, No. 10, October 2000

30. Granny Shots The last player in the NBA to use an underhand foul shot (a "granny" shot) was Hall of Fame forward Rick Barry who retired in 1980. Barry believes that current NBA players could increase their free-throw percentage if they were to use an underhand shot. Since underhand shots are released from a lower position, the angle of the shot must be increased. If a player shoots an underhand foul shot, releasing the ball at a 70-degree angle from a position 3.5 feet above the floor, then the path of the ball can be modeled by the function  $h(x) = -\frac{136x^2}{v^2} + 2.7x + 3.5$ ,

where h is the height of the ball above the floor, x is the

forward distance of the ball in front of the foul line, and vis the initial velocity with which the ball is shot in feet per second.

- (a) The center of the hoop is 10 feet above the floor and 15 feet in front of the foul line. Determine the initial velocity with which the ball must be shot in order for the ball to go through the hoop.
- (b) Write the function for the path of the ball using the velocity found in part (a).
- (c) Determine the height of the ball after it has traveled 9 feet in front of the foul line.
- (d) Find additional points and graph the path of the basketball.

Source: The Physics of Foul Shots, Discover, Vol. 21, No. 10, October 2000

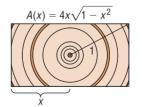
31. Motion of a Golf Ball A golf ball is hit with an initial velocity of 130 feet per second at an inclination of 45° to the horizontal. In physics, it is established that the height h of the golf ball is given by the function

$$h(x) = \frac{-32x^2}{130^2} + x$$

where x is the horizontal distance that the golf ball has traveled.



- (a) Determine the height of the golf ball after it has traveled 100 feet.
- (b) What is the height after it has traveled 300 feet?
- (c) What is the height after it has traveled 500 feet?
- (d) How far was the golf ball hit?
- (e) Use a graphing utility to graph the function h = h(x). (f) Use a graphing utility to determine the distance that the ball has traveled when the height of the ball is 90 feet.
  - (g) Create a TABLE with TblStart = 0 and  $\Delta$ Tbl = 25. To the nearest 25 feet, how far does the ball travel before it reaches a maximum height? What is the maximum height?
  - (h) Adjust the value of  $\Delta$ Tbl until you determine the distance, to within 1 foot, that the ball travels before it reaches a maximum height.
- 32. Cross-sectional Area The cross-sectional area of a beam cut from a log with radius 1 foot is given by the function  $A(x) = 4x\sqrt{1-x^2}$ , where x represents the length, in feet, of half the base of the beam. See the figure.



- (a) Find the domain of A.
- (b) Use a graphing utility to graph the function A = A(x).
  - (c) Create a TABLE with TblStart = 0 and  $\Delta$ Tbl = 0.1 for  $0 \le x \le 1$ . Which value of x maximizes the crosssectional area? What should be the length of the base of the beam to maximize the cross-sectional area?

**33.** Cost of Trans-Atlantic Travel A Boeing 747 crosses the Atlantic Ocean (3000 miles) with an airspeed of 500 miles per hour. The cost *C* (in dollars) per passenger is given by

$$C(x) = 100 + \frac{x}{10} + \frac{36,000}{x}$$

where x is the ground speed (airspeed  $\pm$  wind).

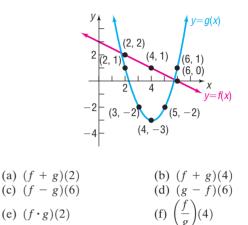
- (a) Use a graphing utility to graph the function C = C(x).
- (b) Create a TABLE with TblStart = 0 and  $\Delta$ Tbl = 50.
- (c) To the nearest 50 miles per hour, what ground speed minimizes the cost per passenger?
- **34.** Effect of Elevation on Weight If an object weighs *m* pounds at sea level, then its weight *W* (in pounds) at a height of *h* miles above sea level is given approximately by

$$W(h) = m \left(\frac{4000}{4000 + h}\right)^2$$

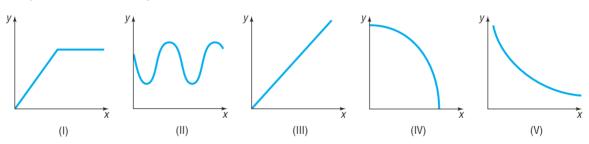
- (a) If Amy weighs 120 pounds at sea level, how much will she weigh on Pike's Peak, which is 14,110 feet above sea level?
- (b) Use a graphing utility to graph the function W = W(h). Use m = 120 pounds.

# **Explaining Concepts: Discussion and Writing**

- (c) Create a Table with TblStart = 0 and  $\Delta$ Tbl = 0.5 to see how the weight *W* varies as *h* changes from 0 to 5 miles.
- (d) At what height will Amy weigh 119.95 pounds?
- (e) Does your answer to part (d) seem reasonable? Explain.
- **35.** The graph of two functions, *f* and *g*, is illustrated. Use the graph to answer parts (a)–(f).

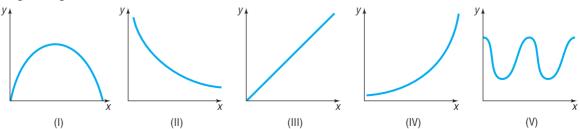


- **36.** Describe how you would proceed to find the domain and range of a function if you were given its graph. How would your strategy change if you were given the equation defining the function instead of its graph?
- 37. How many x-intercepts can the graph of a function have? How many y-intercepts can the graph of a function have?
- 38. Is a graph that consists of a single point the graph of a function? Can you write the equation of such a function?
- **39.** Match each of the following functions with the graph that best describes the situation.
  - (a) The cost of building a house as a function of its square footage
  - (b) The height of an egg dropped from a 300-foot building as a function of time
  - (c) The height of a human as a function of time
  - (d) The demand for Big Macs as a function of price
  - (e) The height of a child on a swing as a function of time



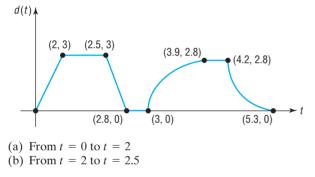
**40.** Match each of the following functions with the graph that best describes the situation.

- (a) The temperature of a bowl of soup as a function of time
- (b) The number of hours of daylight per day over a 2-year period
- (c) The population of Florida as a function of time
- (d) The distance travelled by a car going at a constant velocity as a function of time
- (e) The height of a golf ball hit with a 7-iron as a function of time



#### 222 CHAPTER 3 Functions and Their Graphs

- **41.** Consider the following scenario: Barbara decides to take a walk. She leaves home, walks 2 blocks in 5 minutes at a constant speed, and realizes that she forgot to lock the door. So Barbara runs home in 1 minute. While at her doorstep, it takes her 1 minute to find her keys and lock the door. Barbara walks 5 blocks in 15 minutes and then decides to jog home. It takes her 7 minutes to get home. Draw a graph of Barbara's distance from home (in blocks) as a function of time.
- **42.** Consider the following scenario: Jayne enjoys riding her bicycle through the woods. At the forest preserve, she gets on her bicycle and rides up a 2000-foot incline in 10 minutes. She then travels down the incline in 3 minutes. The next 5000 feet is level terrain and she covers the distance in 20 minutes. She rests for 15 minutes. Jayne then travels 10,000 feet in 30 minutes. Draw a graph of Jayne's distance traveled (in feet) as a function of time.
- 43. The following sketch represents the distance d (in miles) that Kevin was from home as a function of time t (in hours). Answer the questions based on the graph. In parts (a)–(g), how many hours elapsed and how far was Kevin from home during this time?



# 'Are You Prepared?' Answers

**1.** (-4, 0), (4, 0), (0, -2), (0, 2)

2. False

# 3.3 Properties of Functions

**PREPARING FOR THIS SECTION** Before getting started, review the following:

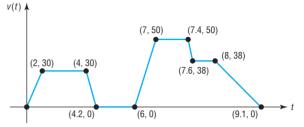
- Intervals (Section 1.5, pp. 120–121)
- Intercepts (Section 2.2, pp. 159–160)
- Slope of a Line (Section 2.3, pp. 167–169)

Now Work the 'Are You Prepared?' problems on page 230.

(d) From t = 2.8 to t = 3(e) From t = 3 to t = 3.9

(c) From t = 2.5 to t = 2.8

- (f) From t = 3.9 to t = 4.2
- (g) From t = 4.2 to t = 5.3
- (h) What is the farthest distance that Kevin was from home?
- (i) How many times did Kevin return home?
- 44. The following sketch represents the speed v (in miles per hour) of Michael's car as a function of time t (in minutes).



- (a) Over what interval of time was Michael traveling fastest?
- (b) Over what interval(s) of time was Michael's speed zero?
- (c) What was Michael's speed between 0 and 2 minutes?
- (d) What was Michael's speed between 4.2 and 6 minutes?
- (e) What was Michael's speed between 7 and 7.4 minutes?
- (f) When was Michael's speed constant?
- **45.** Draw the graph of a function whose domain is  $\{x|-3 \le x \le 8, x \ne 5\}$  and whose range is  $\{y|-1 \le y \le 2, y \ne 0\}$ . What point(s) in the rectangle  $-3 \le x \le 8, -1 \le y \le 2$  cannot be on the graph? Compare your graph with those of other students. What differences do you see?
- **46.** Is there a function whose graph is symmetric with respect to the *x*-axis? Explain.

- Point–Slope Form of a Line (Section 2.3, p. 171)
- Symmetry (Section 2.2, pp. 160–162)

**OBJECTIVES 1** Determine Even and Odd Functions from a Graph (p. 223)

- 2 Identify Even and Odd Functions from the Equation (p. 224)
- **3** Use a Graph to Determine Where a Function Is Increasing, Decreasing, or Constant (p. 224)
- 4 Use a Graph to Locate Local Maxima and Local Minima (p. 225)
- 5 Use a Graph to Locate the Absolute Maximum and the Absolute Minimum (p. 226)
- **6** Use a Graphing Utility to Approximate Local Maxima and Local Minima and to Determine Where a Function Is Increasing or Decreasing (p. 228)
  - 7 Find the Average Rate of Change of a Function (p. 228)

To obtain the graph of a function y = f(x), it is often helpful to know certain properties that the function has and the impact of these properties on the way that the graph will look.

# **1** Determine Even and Odd Functions from a Graph

The words *even* and *odd*, when applied to a function f, describe the symmetry that exists for the graph of the function.

A function f is even, if and only if, whenever the point (x, y) is on the graph of f then the point (-x, y) is also on the graph. Using function notation, we define an even function as follows:

# DEFINITION

A function f is **even** if, for every number x in its domain, the number -x is also in the domain and

f(-x) = f(x)

A function f is odd, if and only if, whenever the point (x, y) is on the graph of f then the point (-x, -y) is also on the graph. Using function notation, we define an odd function as follows:

#### DEFINITION

A function f is **odd** if, for every number x in its domain, the number -x is also in the domain and

f(-x) = -f(x)

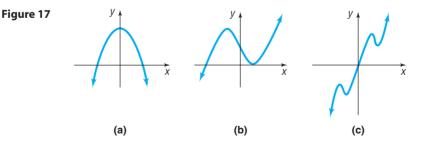
Refer to page 162, where the tests for symmetry are listed. The following results are then evident.

#### THEOREM

A function is even if and only if its graph is symmetric with respect to the *y*-axis. A function is odd if and only if its graph is symmetric with respect to the origin.

#### **EXAMPLE 1** Determining Even and Odd Functions from the Graph

Determine whether each graph given in Figure 17 is the graph of an even function, an odd function, or a function that is neither even nor odd.



Solution

- (a) The graph in Figure 17(a) is that of an even function, because the graph is symmetric with respect to the *y*-axis.
  - (b) The function whose graph is given in Figure 17(b) is neither even nor odd, because the graph is neither symmetric with respect to the *y*-axis nor symmetric with respect to the origin.
  - (c) The function whose graph is given in Figure 17(c) is odd, because its graph is symmetric with respect to the origin.

# **2** Identify Even and Odd Functions from the Equation

EXAMPLE 2 Identifying Even and Odd Functions Algebraically

Determine whether each of the following functions is even, odd, or neither. Then determine whether the graph is symmetric with respect to the *y*-axis, or with respect to the origin.

(a) 
$$f(x) = x^2 - 5$$
  
(b)  $g(x) = x^3 - 1$   
(c)  $h(x) = 5x^3 - x$   
(d)  $F(x) = |x|$ 

Solution

(a) To determine whether f is even, odd, or neither, replace x by -x in  $f(x) = x^2 - 5$ . Then

$$f(-x) = (-x)^2 - 5 = x^2 - 5 = f(x)$$

Since f(-x) = f(x), we conclude that *f* is an even function, and the graph of *f* is symmetric with respect to the *y*-axis.

(b) Replace x by -x in  $g(x) = x^3 - 1$ . Then

$$g(-x) = (-x)^3 - 1 = -x^3 - 1$$

Since  $g(-x) \neq g(x)$  and  $g(-x) \neq -g(x) = -(x^3 - 1) = -x^3 + 1$ , we conclude that g is neither even nor odd. The graph of g is not symmetric with respect to the y-axis nor is it symmetric with respect to the origin.

(c) Replace x by -x in  $h(x) = 5x^3 - x$ . Then

$$h(-x) = 5(-x)^3 - (-x) = -5x^3 + x = -(5x^3 - x) = -h(x)$$

Since h(-x) = -h(x), *h* is an odd function, and the graph of *h* is symmetric with respect to the origin.

(d) Replace x by -x in F(x) = |x|. Then

$$F(-x) = |-x| = |-1| \cdot |x| = |x| = F(x)$$

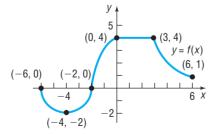
Since F(-x) = F(x), F is an even function, and the graph of F is symmetric with respect to the y-axis.

Now Work Problem 33

# 3 Use a Graph to Determine Where a Function Is Increasing, Decreasing, or Constant

Consider the graph given in Figure 18. If you look from left to right along the graph of the function, you will notice that parts of the graph are going up, parts are going down, and parts are horizontal. In such cases, the function is described as *increasing*, *decreasing*, or *constant*, respectively.

Figure 18



EXAMPLE 3

# Determining Where a Function Is Increasing, Decreasing, or Constant from Its Graph

Where is the function in Figure 18 increasing? Where is it decreasing? Where is it constant?

# Solution

**WARNING** We describe the behavior of a graph in terms of its x-values. Do not say the graph in Figure 18 is increasing from the point to the point Rather, say it is increasing on the interval (-4, 0).

#### DEFINITIONS

To answer the question of where a function is increasing, where it is decreasing, and where it is constant, we use strict inequalities involving the independent variable *x*, or we use open intervals\* of *x*-coordinates. The function whose graph is given in Figure 18 is increasing on the open interval (-4, 0) or for -4 < x < 0. The function is decreasing on the open intervals (-6, -4) and (3, 6) or for -6 < x < -4 and 3 < x < 6. The function is constant on the open interval (0, 3) or for 0 < x < 3.

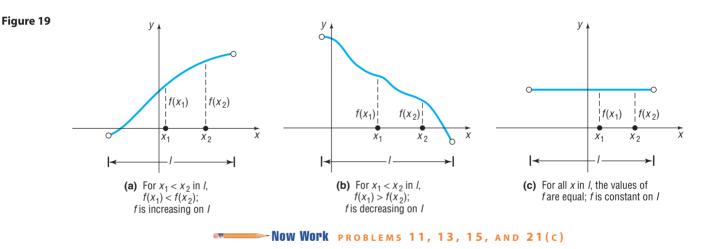
More precise definitions follow:

A function f is **increasing** on an open interval I if, for any choice of  $x_1$  and  $x_2$  in I, with  $x_1 < x_2$ , we have  $f(x_1) < f(x_2)$ .

A function f is **decreasing** on an open interval I if, for any choice of  $x_1$  and  $x_2$  in I, with  $x_1 < x_2$ , we have  $f(x_1) > f(x_2)$ .

A function f is **constant** on an open interval I if, for all choices of x in I, the values f(x) are equal.

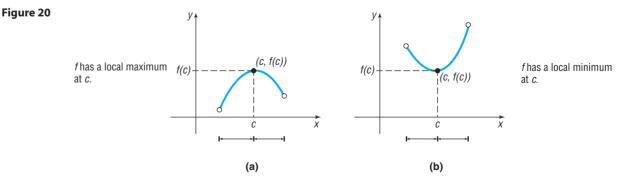
Figure 19 illustrates the definitions. The graph of an increasing function goes up from left to right, the graph of a decreasing function goes down from left to right, and the graph of a constant function remains at a fixed height.



# 4 Use a Graph to Locate Local Maxima and Local Minima

Suppose f is a function defined on an open interval containing c. If the value of f at c is greater than or equal to the values of f on I, then f has a *local maximum* at  $c^{\dagger}$ . See Figure 20(a).

If the value of f at c is less than or equal to the values of f on I, then f has a *local minimum* at c. See Figure 20(b).



\* The open interval (a, b) consists of all real numbers *x* for which a < x < b. <sup>†</sup> Some texts use the term *relative* instead of *local*.

# DEFINITIONS

A function f has a **local maximum** at c if there is an open interval I containing c so that for all x in  $I, f(x) \le f(c)$ . We call f(c) a **local maximum value of f**.

A function f has a **local minimum** at c if there is an open interval I containing c so that, for all x in  $I, f(x) \ge f(c)$ . We call f(c) a **local minimum value of f**.

If f has a local maximum at c, then the value of f at c is greater than or equal to the values of f near c. If f has a local minimum at c, then the value of f at c is less than or equal to the values of f near c. The word *local* is used to suggest that it is only near c, that is, in some open interval containing c, that the value f(c) has these properties.

#### **EXAMPLE** 4

# Finding Local Maxima and Local Minima from the Graph of a Function and Determining Where the Function Is Increasing, Decreasing, or Constant

Figure 21 shows the graph of a function f.

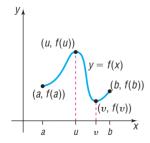
- (a) At what value(s) of x, if any, does f have a local maximum? List the local maximum values.
- (b) At what value(s) of x, if any, does f have a local minimum? List the local minimum values.
- (c) Find the intervals on which f is increasing. Find the intervals on which f is decreasing.

The domain of f is the set of real numbers.

- (a) f has a local maximum at 1, since for all x close to 1, we have  $f(x) \le f(1)$ . The local maximum value is f(1) = 2.
- (b) f has local minima at -1 and at 3. The local minima values are f(-1) = 1 and f(3) = 0.
- (c) The function whose graph is given in Figure 21 is increasing for all values of x between -1 and 1 and for all values of x greater than 3. That is, the function is increasing on the intervals (-1, 1) and (3, ∞) or for -1 < x < 1 and x > 3. The function is decreasing for all values of x less than -1 and for all values of x between 1 and 3. That is, the function is decreasing on the intervals (-∞, -1) and (1, 3) or for x < -1 and 1 < x < 3.</li>

Now Work problems 17 and 19

#### Figure 22



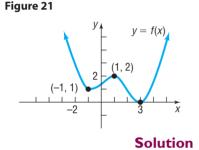
domain: [a, b]for all x in [a, b],  $f(x) \le f(u)$ for all x in [a, b],  $f(x) \ge f(v)$ absolute maximum: f(u)absolute minimum: f(v)

# **5** Use a Graph to Locate the Absolute Maximum and the Absolute Minimum

Look at the graph of the function f given in Figure 22. The domain of f is the closed interval [a, b]. Also, the largest value of f is f(u) and the smallest value of f is f(v). These are called, respectively, the *absolute maximum* and the *absolute minimum* of f on [a, b].

**DEFINITION** Let *f* denote a function defined on some interval *I*. If there is a number *u* in *I* for which  $f(x) \le f(u)$  for all *x* in *I*, then f(u) is the **absolute** maximum of *f* on *I* and we say the absolute maximum of *f* occurs at *u*.

If there is a number v in I for which  $f(x) \ge f(v)$  for all x in I, then f(v) is the **absolute minimum of** f on I and we say **the absolute minimum of** f occurs at v.



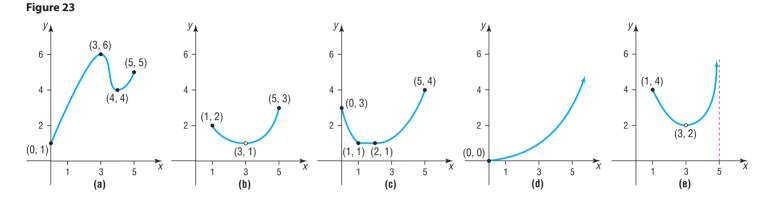
```
WARNING The y-value is the local maximum value or local minimum value and it occurs at some x-value. For example, in Figure 21, we say f has a local maximum at 1 and the local maximum value is 2.
```

The absolute maximum and absolute minimum of a function f are sometimes called the **extreme values** of f on I.

The absolute maximum or absolute minimum of a function f may not exist. Let's look at some examples.

# **EXAMPLE 5** Finding the Absolute Maximum and the Absolute Minimum from the Graph of a Function

For each graph of a function y = f(x) in Figure 23 on the following page, find the absolute maximum and the absolute minimum, if they exist.



#### Solution

- (a) The function f whose graph is given in Figure 23(a) has the closed interval [0,5] as its domain. The largest value of f is f(3) = 6, the absolute maximum. The smallest value of f is f(0) = 1, the absolute minimum.
  - (b) The function f whose graph is given in Figure 23(b) has the domain {x|1 ≤ x ≤ 5, x ≠ 3}. Note that we exclude 3 from the domain because of the "hole" at (3, 1). The largest value of f on its domain is f(5) = 3, the absolute maximum. There is no absolute minimum. Do you see why? As you trace the graph, getting closer to the point (3, 1), there is no single smallest value. [As soon as you claim a smallest value, we can trace closer to (3, 1) and get a smaller value!]
  - (c) The function f whose graph is given in Figure 23(c) has the interval [0, 5] as its domain. The absolute maximum of f is f(5) = 4. The absolute minimum is 1. Notice that the absolute minimum 1 occurs at any number in the interval [1, 2].
  - (d) The graph of the function f given in Figure 23(d) has the interval  $[0, \infty)$  as its domain. The function has no absolute maximum; the absolute minimum is f(0) = 0.
  - (e) The graph of the function *f* in Figure 23(e) has the domain  $\{x | 1 \le x < 5, x \ne 3\}$ . The function *f* has no absolute maximum and no absolute minimum. Do you see why?

In calculus, there is a theorem with conditions that guarantee a function will have an absolute maximum and an absolute minimum.

# THEOREM

#### **Extreme Value Theorem**

If *f* is a continuous function<sup>\*</sup> whose domain is a closed interval [a, b], then *f* has an absolute maximum and an absolute minimum on [a, b].

#### Now Work problem 45

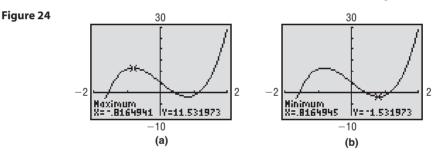
\* Although it requires calculus for a precise definition, we'll agree for now that a continuous function is one whose graph has no gaps or holes and can be traced without lifting the pencil from the paper.

# 6 Use a Graphing Utility to Approximate Local Maxima and Local Minima and to Determine Where a Function Is Increasing or Decreasing

To locate the exact value at which a function f has a local maximum or a local minimum usually requires calculus. However, a graphing utility may be used to approximate these values by using the MAXIMUM and MINIMUM features.

# **EXAMPLE 6** Using a Graphing Utility to Approximate Local Maxima and Minima and to Determine Where a Function Is Increasing or Decreasing

- (a) Use a graphing utility to graph  $f(x) = 6x^3 12x + 5$  for -2 < x < 2. Approximate where f has a local maximum and where f has a local minimum.
- (b) Determine where f is increasing and where it is decreasing.
- **Solution** (a) Graphing utilities have a feature that finds the maximum or minimum point of a graph within a given interval. Graph the function f for -2 < x < 2. The MAXIMUM and MINIMUM commands require us to first determine the open interval *I*. The graphing utility will then approximate the maximum or minimum value in the interval. Using MAXIMUM we find that the local maximum is 11.53 and it occurs at x = -0.82, rounded to two decimal places. See Figure 24(a). Using MINIMUM, we find that the local minimum is -1.53 and it occurs at x = 0.82, rounded to two decimal places. See Figure 24(b).



(b) Looking at Figures 24(a) and (b), we see that the graph of f is increasing from x = -2 to x = -0.82 and from x = 0.82 to x = 2, so f is increasing on the intervals (-2, -0.82) and (0.82, 2) or for -2 < x < -0.82 and 0.82 < x < 2. The graph is decreasing from x = -0.82 to x = 0.82, so f is decreasing on the interval (-0.82, 0.82) or for -0.82 < x < 0.82.

#### Now Work problem 53

# **7** Find the Average Rate of Change of a Function

In Section 2.3, we said that the slope of a line could be interpreted as the average rate of change. To find the average rate of change of a function between any two points on its graph, calculate the slope of the line containing the two points.

# DEFINITION

If *a* and *b*,  $a \neq b$ , are in the domain of a function y = f(x), the **average rate of change of** *f* from *a* to *b* is defined as

Average rate of change 
$$= \frac{\Delta y}{\Delta x} = \frac{f(b) - f(a)}{b - a}$$
  $a \neq b$  (1)

The symbol  $\Delta y$  in (1) is the "change in y," and  $\Delta x$  is the "change in x." The average rate of change of f is the change in y divided by the change in x.

#### EXAMPLE 7

#### Finding the Average Rate of Change

Find the average rate of change of  $f(x) = 3x^2$ :

**Solution** (a) The average rate of change of  $f(x) = 3x^2$  from 1 to 3 is

$$\frac{\Delta y}{\Delta x} = \frac{f(3) - f(1)}{3 - 1} = \frac{27 - 3}{3 - 1} = \frac{24}{2} = 12$$

(b) The average rate of change of  $f(x) = 3x^2$  from 1 to 5 is

$$\frac{\Delta y}{\Delta x} = \frac{f(5) - f(1)}{5 - 1} = \frac{75 - 3}{5 - 1} = \frac{72}{4} = 18$$

(c) The average rate of change of  $f(x) = 3x^2$  from 1 to 7 is

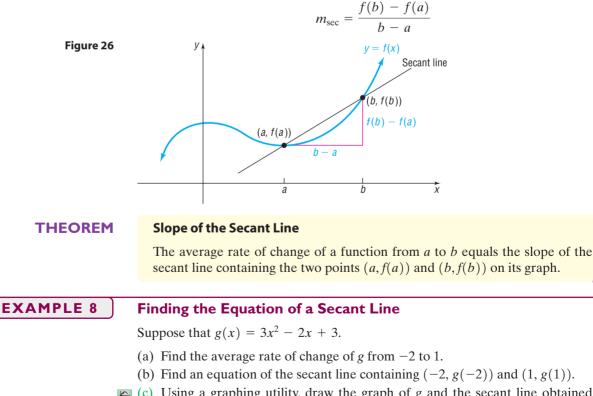
$$\frac{\Delta y}{\Delta x} = \frac{f(7) - f(1)}{7 - 1} = \frac{147 - 3}{7 - 1} = \frac{144}{6} = 24$$

See Figure 25 for a graph of  $f(x) = 3x^2$ . The function f is increasing for x > 0. The fact that the average rate of change is positive for any  $x_1, x_2, x_1 \neq x_2$  in the interval (1, 7) indicates that the graph is increasing on 1 < x < 7. Further, the average rate of change is consistently getting larger for 1 < x < 7, indicating that the graph is increasing at an increasing rate.

### Now Work problem 61

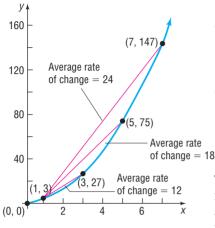
# **The Secant Line**

The average rate of change of a function has an important geometric interpretation. Look at the graph of y = f(x) in Figure 26. We have labeled two points on the graph: (a, f(a)) and (b, f(b)). The line containing these two points is called the **secant line;** its slope is



(c) Using a graphing utility, draw the graph of g and the secant line obtained in part (b) on the same screen.

Figure 25



24

-4

(a) The average rate of change of  $g(x) = 3x^2 - 2x + 3$  from -2 to 1 is Solution

Average rate of change = 
$$\frac{g(1) - g(-2)}{1 - (-2)}$$
  
=  $\frac{4 - 19}{3}$   $g(1) = 3(1)^2 - 2(1) + 3 = 4$   
 $g(-2) = 3(-2)^2 - 2(-2) + 3 = 19$   
=  $-\frac{15}{3} = -5$ 

(b) The slope of the secant line containing (-2, g(-2)) = (-2, 19) and (1, g(1)) = (1, 4) is  $m_{sec} = -5$ . We use the point-slope form to find an equation of the secant line.

> $y - y_1 = m_{\text{sec}}(x - x_1)$ Point–slope form of the secant line v - 19 = -5(x - (-2))  $x_1 = -2, y_1 = g(-2) = 19, m_{sec} = -5$ y - 19 = -5x - 10Simplify. y = -5x + 9Slope-intercept form of the secant line

(c) Figure 27 shows the graph of g along with the secant line y = -5x + 9.

#### NOW WORK PROBLEM 67

# 3.3 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** The interval (2, 5) can be written as the inequality (pp. 120–121)
- 2. The slope of the line containing the points (-2, 3) and (3, 8) is . (pp. 167–169)
- 3. Test the equation  $y = 5x^2 1$  for symmetry with respect to the x-axis, the y-axis, and the origin. (pp. 160–162)

# **Concepts and Vocabulary**

- **6.** A function f is on an open interval *I* if, for any choice of  $x_1$  and  $x_2$  in I, with  $x_1 < x_2$ , we have  $f(x_1) < f(x_2)$ .
- function f is one for which f(-x) = f(x) for **7.** A(n) every  $\overline{x}$  in the domain of f; a(n) function f is one for which f(-x) = -f(x) for every x in the domain of f.
- 8. True or False A function f is decreasing on an open interval I if, for any choice of  $x_1$  and  $x_2$  in I, with  $x_1 < x_2$ , we have  $f(x_1) > f(x_2)$ .

#### **Skill Building**

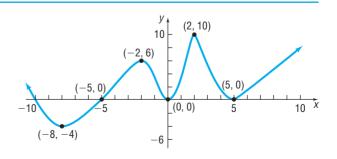
Figure 27

In Problems 11–20, use the graph of the function f given.

- 11. Is f increasing on the interval (-8, -2)?
  - **12.** Is f decreasing on the interval (-8, -4)?
- 13. Is f increasing on the interval (2, 10)?
  - **14.** Is f decreasing on the interval (2, 5)?
- 15. List the interval(s) on which f is increasing.
  - **16.** List the interval(s) on which f is decreasing.
- 17. Is there a local maximum value at 2? If yes, what is it?
  - 18. Is there a local maximum value at 5? If yes, what is it?
- 19. List the number(s) at which f has a local maximum. What are the local maximum values?

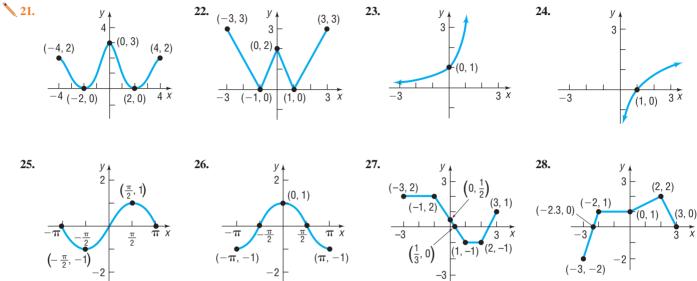
  - **20.** List the number(s) at which f has a local minimum. What are the local minimum values?

- 4. Write the point-slope form of the line with slope 5 containing the point (3, -2). (p. 171)
- 5. The intercepts of the equation  $y = x^2 9$  are . (pp. 159–160)
- 9. True or False A function f has a local maximum at c if there is an open interval I containing c so that for all x in I,  $f(x) \le f(c).$
- 10. True or False Even functions have graphs that are symmetric with respect to the origin.



In Problems 21–28, the graph of a function is given. Use the graph to find:

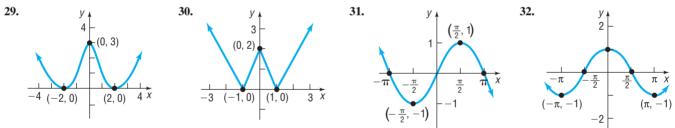
- (a) The intercepts, if any
- (b) The domain and range
- (c) The intervals on which it is increasing, decreasing, or constant
- (d) Whether it is even, odd, or neither



In Problems 29–32, the graph of a function f is given. Use the graph to find:

(a) The numbers, if any, at which f has a local maximum value. What are the local maximum values?

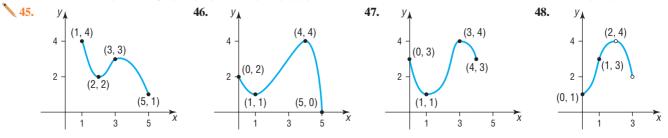
(b) The numbers, if any, at which f has a local minimum value. What are the local minimum values?

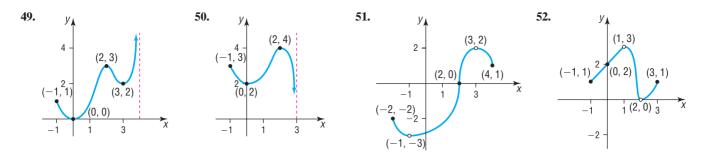


In Problems 33–44, determine algebraically whether each function is even, odd, or neither.

**33.**  $f(x) = 4x^3$ **34.**  $f(x) = 2x^4 - x^2$ **35.**  $g(x) = -3x^2 - 5$ **36.**  $h(x) = 3x^3 + 5$ **37.**  $F(x) = \sqrt[3]{x}$ **38.**  $G(x) = \sqrt{x}$ **39.** f(x) = x + |x|**40.**  $f(x) = \sqrt[3]{2x^2 + 1}$ **41.**  $g(x) = \frac{1}{x^2}$ **42.**  $h(x) = \frac{x}{x^2 - 1}$ **43.**  $h(x) = \frac{-x^3}{3x^2 - 9}$ **44.**  $F(x) = \frac{2x}{|x|}$ 

In Problems 45–52, for each graph of a function y = f(x), find the absolute maximum and the absolute minimum, if they exist.





In Problems 53–60, use a graphing utility to graph each function over the indicated interval and approximate any local maximum values and local minimum values. Determine where the function is increasing and where it is decreasing. Round answers to two decimal places.

**53.** 
$$f(x) = x^3 - 3x + 2$$
 (-2, 2)  
**55.**  $f(x) = x^5 - x^3$  (-2, 2)  
**57.**  $f(x) = -0.2x^3 - 0.6x^2 + 4x - 6$  (-6, 4)

**59.** 
$$f(x) = 0.25x^4 + 0.3x^3 - 0.9x^2 + 3$$
 (-3,2)

61. Find the average rate of change of  $f(x) = -2x^2 + 4$ (a) From 0 to 2

- (b) From 1 to 3
- (c) From 1 to 4

**62.** Find the average rate of change of  $f(x) = -x^3 + 1$ 

- (a) From 0 to 2
- (b) From 1 to 3
- (c) From -1 to 1

**63.** Find the average rate of change of  $g(x) = x^3 - 2x + 1$ 

- (a) From -3 to -2
- (b) From -1 to 1
- (c) From 1 to 3

**64.** Find the average rate of change of  $h(x) = x^2 - 2x + 3$ 

- (a) From -1 to 1
- (b) From 0 to 2
- (c) From 2 to 5

**65.** f(x) = 5x - 2

- (a) Find the average rate of change from 1 to 3.
- (b) Find an equation of the secant line containing (1, f(1)) and (3, f(3)).

# **Mixed Practice**

**71.**  $g(x) = x^3 - 27x$ 

- (a) Determine whether g is even, odd, or neither.
- (b) There is a local minimum value of -54 at 3. Determine the local maximum value.

**72.**  $f(x) = -x^3 + 12x$ 

- (a) Determine whether f is even, odd, or neither.
- (b) There is a local maximum value of 16 at 2. Determine the local minimum value.
- **73.**  $F(x) = -x^4 + 8x^2 + 8$ 
  - (a) Determine whether F is even, odd, or neither.
  - (b) There is a local maximum value of 24 at x = 2. Determine a second local maximum value.

**54.** 
$$f(x) = x^3 - 3x^2 + 5$$
 (-1, 3)

**56.** 
$$f(x) = x^4 - x^2$$
 (-2,2)

- **58.**  $f(x) = -0.4x^3 + 0.6x^2 + 3x 2$  (-4, 5)
- **60.**  $f(x) = -0.4x^4 0.5x^3 + 0.8x^2 2$  (-3, 2)

**66.** f(x) = -4x + 1

- (a) Find the average rate of change from 2 to 5.
- (b) Find an equation of the secant line containing (2, f(2)) and (5, f(5)).

**67.**  $g(x) = x^2 - 2$ 

- (a) Find the average rate of change from -2 to 1.
- (b) Find an equation of the secant line containing (-2, g(-2)) and (1, g(1)).
- **68.**  $g(x) = x^2 + 1$ 
  - (a) Find the average rate of change from -1 to 2.
  - (b) Find an equation of the secant line containing (-1, g(-1)) and (2, g(2)).
- **69.**  $h(x) = x^2 2x$ 
  - (a) Find the average rate of change from 2 to 4.
  - (b) Find an equation of the secant line containing (2, h(2)) and (4, h(4)).

**70.**  $h(x) = -2x^2 + x$ 

- (a) Find the average rate of change from 0 to 3.
- (b) Find an equation of the secant line containing (0, h(0)) and (3, h(3)).
- $\triangle$  (c) Suppose the area under the graph of *F* between x = 0and x = 3 that is bounded below by the *x*-axis is 47.4 square units. Using the result from part (a), determine the area under the graph of *F* between x = -3 and x = 0 bounded below by the *x*-axis.
- **74.**  $G(x) = -x^4 + 32x^2 + 144$ 
  - (a) Determine whether G is even, odd, or neither.
  - (b) There is a local maximum value of 400 at x = 4. Determine a second local maximum value.
- $\triangle$  (c) Suppose the area under the graph of G between x = 0 and x = 6 that is bounded below by the x-axis is 1612.8 square units. Using the result from part (a), determine the area under the graph of G between x = -6 and x = 0 bounded below by the x-axis.

#### **Applications and Extensions**

**75.** Minimum Average Cost The average cost per hour in dollars,  $\overline{C}$ , of producing x riding lawn mowers can be modeled by the function

$$\overline{C}(x) = 0.3x^2 + 21x - 251 + \frac{2500}{r}$$

- (a) Use a graphing utility to graph  $\overline{C} = \overline{C}(x)$ .
- (b) Determine the number of riding lawn mowers to produce in order to minimize average cost.
- (c) What is the minimum average cost?
- **76.** Medicine Concentration The concentration C of a medication in the bloodstream t hours after being administered is modeled by the function

$$C(t) = -0.002x^4 + 0.039t^3 - 0.285t^2 + 0.766t + 0.085$$

- (a) After how many hours will the concentration be highest?
- (b) A woman nursing a child must wait until the concentration is below 0.5 before she can feed him. After taking the medication, how long must she wait before feeding her child?
- 77. E-coli Growth A strain of E-coli Beu 397-recA441 is placed into a nutrient broth at 30° Celsius and allowed to grow. The data shown in the table are collected. The population is measured in grams and the time in hours. Since population P depends on time t and each input corresponds to exactly one output, we can say that population is a function of time; so P(t) represents the population at time t.
  - (a) Find the average rate of change of the population from 0 to 2.5 hours.
  - (b) Find the average rate of change of the population from 4.5 to 6 hours.
  - (c) What is happening to the average rate of change as time passes?

Time (hours), <i>t</i>	Population (grams), P					
0	0.09					
2.5	0.18					
3.5	0.26					
4.5	0.35					
6	0.50					

**78. e-Filing Tax Returns** The Internal Revenue Service Restructuring and Reform Act (RRA) was signed into law by President Bill Clinton in 1998. A major objective of the RRA was to promote electronic filing of tax returns. The data in the table that follows, show the percentage of individual income tax returns filed electronically for filing years 2000-2008. Since the percentage *P* of returns filed electronically depends on the filing year *y* and each input

corresponds to exactly one output, the percentage of returns filed electronically is a function of the filing year; so P(y) represents the percentage of returns filed electronically for filing year y.

- (a) Find the average rate of change of the percentage of e-filed returns from 2000 to 2002.
- (b) Find the average rate of change of the percentage of e-filed returns from 2004 to 2006.
- (c) Find the average rate of change of the percentage of e-filed returns from 2006 to 2008.
- (d) What is happening to the average rate of change as time passes?

Year	Percentage of returns e-filed
2000	27.9
2001	31.1
2002	35.9
2003	40.6
2004	47.0
2005	51.8
2006	54.5
2007	58.0
2008	59.8

**SOURCE:** Internal Revenue Service

- **79.** For the function  $f(x) = x^2$ , compute each average rate of change:
  - (a) From 0 to 1
  - (b) From 0 to 0.5
  - (c) From 0 to 0.1
  - (d) From 0 to 0.01
  - (e) From 0 to 0.001
- (f) Use a graphing utility to graph each of the secant lines along with f.
  - (g) What do you think is happening to the secant lines?
  - (h) What is happening to the slopes of the secant lines? Is there some number that they are getting closer to? What is that number?
- **80.** For the function  $f(x) = x^2$ , compute each average rate of change:
  - (a) From 1 to 2
  - (b) From 1 to 1.5
  - (c) From 1 to 1.1
  - (d) From 1 to 1.01
  - (e) From 1 to 1.001
- (f) Use a graphing utility to graph each of the secant lines along with f.
  - (g) What do you think is happening to the secant lines?
  - (h) What is happening to the slopes of the secant lines? Is there some number that they are getting closer to? What is that number?

 $\triangle$  Problems 81–88 require the following discussion of a secant line. The slope of the secant line containing the two points (x, f(x)) and (x + h, f(x + h)) on the graph of a function y = f(x) may be given as

$$m_{\text{sec}} = \frac{f(x+h) - f(x)}{(x+h) - x} = \frac{f(x+h) - f(x)}{h} \qquad h \neq 0$$

In calculus, this expression is called the difference quotient of f.

- (a) Express the slope of the secant line of each function in terms of x and h. Be sure to simplify your answer.
- (b) Find  $m_{sec}$  for h = 0.5, 0.1, and 0.01 at x = 1. What value does  $m_{sec}$  approach as h approaches 0?
- (c) Find the equation for the secant line at x = 1 with h = 0.01.
- [a] (d) Use a graphing utility to graph f and the secant line found in part (c) on the same viewing window.
- **81.** f(x) = 2x + 5 **82.** f(x) = -3x + 2 **83.**  $f(x) = x^2 + 2x$  **84.**  $f(x) = 2x^2 + x$

**85.**  $f(x) = 2x^2 - 3x + 1$  **86.**  $f(x) = -x^2 + 3x - 2$  **87.**  $f(x) = \frac{1}{x}$  **88.**  $f(x) = \frac{1}{x^2}$ 

# **Explaining Concepts: Discussion and Writing**

- **89.** Draw the graph of a function that has the following properties: domain: all real numbers; range: all real numbers; intercepts: (0, -3) and (3, 0); a local maximum value of -2 is at -1; a local minimum value of -6 is at 2. Compare your graph with those of others. Comment on any differences.
- 90. Redo Problem 89 with the following additional information: increasing on (-∞, -1), (2, ∞); decreasing on (-1, 2). Again compare your graph with others and comment on any differences.
- **91.** How many *x*-intercepts can a function defined on an interval have if it is increasing on that interval? Explain.
- **92.** Suppose that a friend of yours does not understand the idea of increasing and decreasing functions. Provide an explanation, complete with graphs, that clarifies the idea.

- **93.** Can a function be both even and odd? Explain.
- **94.** Using a graphing utility, graph y = 5 on the interval (-3, 3). Use MAXIMUM to find the local maximum values on (-3, 3). Comment on the result provided by the calculator.
- **95.** A function *f* has a positive average rate of change on the interval [2, 5]. Is *f* increasing on [2, 5]? Explain.
- **96.** Show that a constant function f(x) = b has an average rate of change of 0. Compute the average rate of change of  $y = \sqrt{4 x^2}$  on the interval [-2, 2]. Explain how this can happen.

'Are You Prepared?' Answers

- **1.** 2 < x < 5 **2.** 1 **3.** symmetric with respect to the *y*-axis
- **4.** y + 2 = 5(x 3) **5.** (-3, 0), (3, 0), (0, -9)

# 3.4 Library of Functions; Piecewise-defined Functions

**PREPARING FOR THIS SECTION** Before getting started, review the following:

• Intercepts (Section 2.2, pp. 159–160)

• Graphs of Key Equations (Section 2.2: Example 3, p. 158; Example 10, p. 163; Example 11, p. 163; Example 12, p. 164)

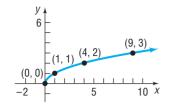
Now Work the 'Are You Prepared?' problems on page 241.

**OBJECTIVES** 1 Graph the Functions Listed in the Library of Functions (p. 234)

2 Graph Piecewise-defined Functions (p. 239)

# **1** Graph the Functions Listed in the Library of Functions

First we introduce a few more functions, beginning with the *square root function*. On page 163, we graphed the equation  $y = \sqrt{x}$ . Figure 28 shows a graph of the function  $f(x) = \sqrt{x}$ . Based on the graph, we have the following properties:



**EXAMPLE 1** 

#### Properties of $f(x) = \sqrt{x}$

- 1. The domain and the range are the set of nonnegative real numbers.
- 2. The x-intercept of the graph of  $f(x) = \sqrt{x}$  is 0. The y-intercept of the graph of  $f(x) = \sqrt{x}$  is also 0.
- 3. The function is neither even nor odd.
- **4.** The function is increasing on the interval  $(0, \infty)$ .
- 5. The function has an absolute minimum of 0 at x = 0.

#### Graphing the Cube Root Function

- (a) Determine whether  $f(x) = \sqrt[3]{x}$  is even, odd, or neither. State whether the graph of f is symmetric with respect to the y-axis or symmetric with respect to the origin.
- (b) Determine the intercepts, if any, of the graph of  $f(x) = \sqrt[3]{x}$ .
- (c) Graph  $f(x) = \sqrt[3]{x}$ .

#### **Solution** (a) Because

$$f(-x) = \sqrt[3]{-x} = -\sqrt[3]{x} = -f(x)$$

the function is odd. The graph of f is symmetric with respect to the origin.

(b) The y-intercept is  $f(0) = \sqrt[3]{0} = 0$ . The x-intercept is found by solving the equation f(x) = 0.

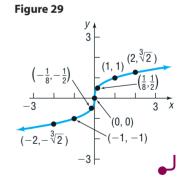
$$\begin{aligned} &(x) = 0 \\ \sqrt[3]{x} = 0 \quad f(x) = \sqrt[3]{x} \\ &x = 0 \quad \text{Cube both eides of the equation.} \end{aligned}$$

The *x*-intercept is also 0.

(c) Use the function to form Table 4 and obtain some points on the graph. Because of the symmetry with respect to the origin, we find only points (x, y) for which  $x \ge 0$ . Figure 29 shows the graph of  $f(x) = \sqrt[3]{x}$ .

```
Table 4
```

x	$y = f(x) = \sqrt[3]{x}$	(x, y)
0	0	(0, 0)
$\frac{1}{8}$	$\frac{1}{2}$	$\left(\frac{1}{8},\frac{1}{2}\right)$
1	1	(1, 1)
2	$\sqrt[3]{2} \approx 1.26$	(2, ∛2)
8	2	(8, 2)



From the results of Example 1 and Figure 29, we have the following properties of the cube root function.

# Properties of $f(x) = \sqrt[3]{x}$

- 1. The domain and the range are the set of all real numbers.
- 2. The x-intercept of the graph of  $f(x) = \sqrt[3]{x}$  is 0. The y-intercept of the graph of  $f(x) = \sqrt[3]{x}$  is also 0.
- 3. The graph is symmetric with respect to the origin. The function is odd.
- **4.** The function is increasing on the interval  $(-\infty, \infty)$ .
- 5. The function does not have any local minima or any local maxima.

**EXAMPLE 2** 

#### **Graphing the Absolute Value Function**

- (a) Determine whether f(x) = |x| is even, odd, or neither. State whether the graph of f is symmetric with respect to the *y*-axis or symmetric with respect to the origin.
- (b) Determine the intercepts, if any, of the graph of f(x) = |x|.
- (c) Graph f(x) = |x|.

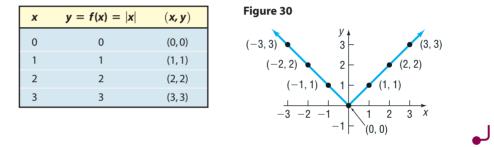
**Solution** (a) Because

$$f(-x) = |-x|$$
$$= |x| = f(x)$$

the function is even. The graph of f is symmetric with respect to the y-axis.

- (b) The y-intercept is f(0) = |0| = 0. The x-intercept is found by solving the equation f(x) = 0 or |x| = 0. So the x-intercept is 0.
- (c) Use the function to form Table 5 and obtain some points on the graph. Because of the symmetry with respect to the *y*-axis, we need to find only points (x, y) for which  $x \ge 0$ . Figure 30 shows the graph of f(x) = |x|.





From the results of Example 2 and Figure 30, we have the following properties of the absolute value function.

#### Properties of f(x) = |x|

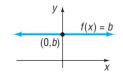
- **1.** The domain is the set of all real numbers. The range of *f* is  $\{y|y \ge 0\}$ .
- 2. The x-intercept of the graph of f(x) = |x| is 0. The y-intercept of the graph of f(x) = |x| is also 0.
- **3.** The graph is symmetric with respect to the *y*-axis. The function is even.
- The function is decreasing on the interval (-∞, 0). It is increasing on the interval (0, ∞).
- 5. The function has an absolute minimum of 0 at x = 0.

### Seeing the Concept

Graph y = |x| on a square screen and compare what you see with Figure 30. Note that some graphing calculators use abs(x) for absolute value.

Below is a list of the key functions that we have discussed. In going through this list, pay special attention to the properties of each function, particularly to the shape of each graph. Knowing these graphs along with key points on each graph will lay the foundation for further graphing techniques.

Figure 31 Constant Function

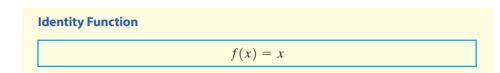


#### **Constant Function**

$$f(x) = b$$
 b is a real number

See Figure 31.

puttion f(x) = 0 or |x| = 0. So the x se the function to form Table 5 and c The domain of a **constant function** is the set of all real numbers; its range is the set consisting of a single number *b*. Its graph is a horizontal line whose *y*-intercept is *b*. The constant function is an even function.



See Figure 32.

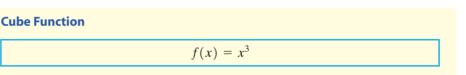
The domain and the range of the **identity function** are the set of all real numbers. Its graph is a line whose slope is 1 and whose *y*-intercept is 0. The line consists of all points for which the *x*-coordinate equals the *y*-coordinate. The identity function is an odd function that is increasing over its domain. Note that the graph bisects quadrants I and III.

**Square Function** 

 $f(x) = x^2$ 

See Figure 33.

The domain of the **square function** f is the set of all real numbers; its range is the set of nonnegative real numbers. The graph of this function is a parabola whose intercept is at (0, 0). The square function is an even function that is decreasing on the interval  $(-\infty, 0)$  and increasing on the interval  $(0, \infty)$ .



See Figure 34.

The domain and the range of the **cube function** are the set of all real numbers. The intercept of the graph is at (0, 0). The cube function is odd and is increasing on the interval  $(-\infty, \infty)$ .

#### **Square Root Function**

 $f(x) = \sqrt{x}$ 

See Figure 35.

The domain and the range of the square root function are the set of nonnegative real numbers. The intercept of the graph is at (0, 0). The square root function is neither even nor odd and is increasing on the interval  $(0, \infty)$ .

**Cube Root Function** 

 $f(x) = \sqrt[3]{x}$ 

See Figure 36.

The domain and the range of the **cube root function** are the set of all real numbers. The intercept of the graph is at (0, 0). The cube root function is an odd function that is increasing on the interval  $(-\infty, \infty)$ .

Figure 32 Identity Function

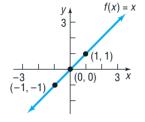


Figure 33 Square Function

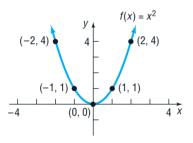
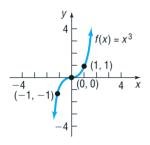
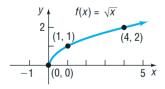


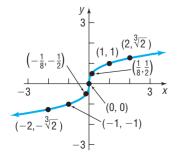
Figure 34 Cube Function



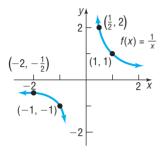




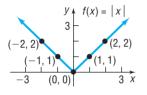
#### Figure 36 Cube Root Function



#### **Reciprocal Function**



#### Figure 38 Absolute Value Function



Refer to Example 12, page 164, for a discussion of the equation  $y = \frac{1}{x}$ . See Figure 37.

 $f(x) = \frac{1}{x}$ 

The domain and the range of the **reciprocal function** are the set of all nonzero real numbers. The graph has no intercepts. The reciprocal function is decreasing on the intervals  $(-\infty, 0)$  and  $(0, \infty)$  and is an odd function.

#### **Absolute Value Function**

f(x) = |x|

See Figure 38.

The domain of the **absolute value function** is the set of all real numbers; its range is the set of nonnegative real numbers. The intercept of the graph is at (0, 0). If  $x \ge 0$ , then f(x) = x, and the graph of f is part of the line y = x; if x < 0, then f(x) = -x, and the graph of f is part of the line y = -x. The absolute value function is an even function; it is decreasing on the interval  $(-\infty, 0)$  and increasing on the interval  $(0, \infty)$ .

The notation int(x) stands for the largest integer less than or equal to x. For example,

$$int(1) = 1$$
,  $int(2.5) = 2$ ,  $int\left(\frac{1}{2}\right) = 0$ ,  $int\left(-\frac{3}{4}\right) = -1$ ,  $int(\pi) = 3$ 

This type of correspondence occurs frequently enough in mathematics that we give it a name.

#### DEFINITION

#### **Greatest Integer Function**

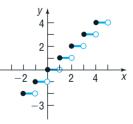
 $f(x) = int(x)^* =$ greatest integer less than or equal to x

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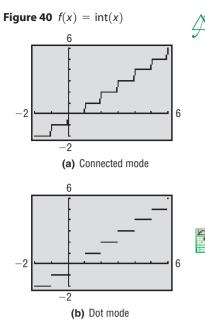
x	$y = f(x) \\ = int(x)$	( <i>x, y</i> )
-1	-1	(-1, -1)
$-\frac{1}{2}$	-1	$\left(-\frac{1}{2'}-1\right)$
$-\frac{1}{4}$	-1	$\left(-\frac{1}{4'}-1\right)$
0	0	(0, 0)
$\frac{1}{4}$	0	$\left(\frac{1}{4},0\right)$
$\frac{1}{2}$	0	$\left(\frac{1}{2},0\right)$
$\frac{3}{4}$	0	$\left(\frac{3}{4},0\right)$

We obtain the graph of f(x) = int(x) by plotting several points. See Table 6. For values of x,  $-1 \le x < 0$ , the value of f(x) = int(x) is -1; for values of x,  $0 \le x < 1$ , the value of f is 0. See Figure 39 for the graph.

Figure 39 Greatest Integer Function



The domain of the **greatest integer function** is the set of all real numbers; its range is the set of integers. The *y*-intercept of the graph is 0. The *x*-intercepts lie in the interval [0, 1). The greatest integer function is neither even nor odd. It is constant on every interval of the form [k, k + 1), for *k* an integer. In Figure 39, we use a solid dot to indicate, for example, that at x = 1 the value of *f* is f(1) = 1; we use an open circle to illustrate that the function does not assume the value of 0 at x = 1.



Although a precise definition requires the idea of a limit, discussed in calculus, in a rough sense, a function is said to be **continuous** if its graph has no gaps or holes and can be drawn without lifting a pencil from the paper on which the graph is drawn. We contrast this with a *discontinuous* function. A function is **discontinuous** if its graph has gaps or holes so that its graph cannot be drawn without lifting a pencil from the paper.

From the graph of the greatest integer function, we can see why it is also called a **step function.** At x = 0,  $x = \pm 1$ ,  $x = \pm 2$ , and so on, this function is discontinuous because, at integer values, the graph suddenly "steps" from one value to another without taking on any of the intermediate values. For example, to the immediate left of x = 3, the y-coordinates of the points on the graph are 2, and at x = 3 and to the immediate right of x = 3, the y-coordinates of the points on the graph are 3. So, the graph has gaps in it.

**COMMENT** When graphing a function using a graphing utility, you can choose either the **connected mode**, in which points plotted on the screen are connected, making the graph appear without any breaks, or the **dot mode**, in which only the points plotted appear. When graphing the greatest integer function with a graphing utility, it may be necessary to be in the dot mode. This is to prevent the utility from "connecting the dots" when f(x) changes from one integer value to the next. See Figure 40.

The functions discussed so far are basic. Whenever you encounter one of them, you should see a mental picture of its graph. For example, if you encounter the function  $f(x) = x^2$ , you should see in your mind's eye a picture like Figure 33.

#### Now Work problems 9 through 16

# 2 Graph Piecewise-defined Functions

Sometimes a function is defined using different equations on different parts of its domain. For example, the absolute value function f(x) = |x| is actually defined by two equations: f(x) = x if  $x \ge 0$  and f(x) = -x if x < 0. For convenience, these equations are generally combined into one expression as

$$f(x) = |x| = \begin{cases} x & \text{if } x \ge 0\\ -x & \text{if } x < 0 \end{cases}$$

When a function is defined by different equations on different parts of its domain, it is called a **piecewise-defined** function.

# **EXAMPLE 3** Analyzing a Piecewise-defined Function

The function f is defined as

$$f(x) = \begin{cases} -2x + 1 & \text{if } -3 \le x < 1\\ 2 & \text{if } x = 1\\ x^2 & \text{if } x > 1 \end{cases}$$

(a) Find f(-2), f(1), and f(2).

(e) Use the graph to find the range of *f*.

(c) Locate any intercepts.

(b) Determine the domain of f.

(d) Graph f.

- ts.
  - (f) Is *f* continuous on its domain?

Solution

(a) To find f(-2), observe that when x = -2 the equation for f is given by f(x) = -2x + 1. So

f(-2) = -2(-2) + 1 = 5

When x = 1, the equation for f is f(x) = 2. That is,

$$f(1) = 2$$

When x = 2, the equation for f is  $f(x) = x^2$ . So

 $f(2) = 2^2 = 4$ 

- (b) To find the domain of *f*, look at its definition. Since *f* is defined for all *x* greater than or equal to -3, the domain of *f* is  $\{x | x \ge -3\}$ , or the interval  $[-3, \infty)$ .
- (c) The y-intercept of the graph of the function is f(0). Because the equation for f when x = 0 is f(x) = -2x + 1, the y-intercept is f(0) = -2(0) + 1 = 1. The x-intercepts of the graph of a function f are the real solutions to the equation f(x) = 0. To find the x-intercepts of f, solve f(x) = 0 for each "piece" of the function and then determine if the values of x, if any, satisfy the condition that defines the piece.

$$f(x) = 0 f(x) = 0 f(x) = 0 f(x) = 0 f(x) = 0 x^2 = 0 x = 1 x^2 = 0 x > 1 x = 0 x^2 = 0 x > 1 x = 0 x^2 = 0 x > 1 x = 0 x = 1 x = 0 x = 1 x = 0 x = 1 x = 0 x = 1 x = 0 x = 1 x = 0 x = 1 x = 0 x = 1 x = 0 x = 1 x = 0 x = 1 x = 0 x = 1 x = 0 x = 1 x = 0 x = 1 x = 0 x = 1 x = 0 x = 0 x = 1 x = 0 x = 1 x = 0 x = 1 x = 0 x = 0 x = 1 x = 0 x = 0 x = 1 x = 0 x = 0 x = 1 x = 0 x = 0 x = 1 x = 0$$

The first potential *x*-intercept,  $x = \frac{1}{2}$ , satisfies the condition  $-3 \le x < 1$ , so  $x = \frac{1}{2}$  is an *x*-intercept. The second potential *x*-intercept, x = 0, does not satisfy the condition x > 1, so x = 0 is not an *x*-intercept. The only *x*-intercept is  $\frac{1}{2}$ . The intercepts are (0, 1) and  $(\frac{1}{2}, 0)$ .

- (d) To graph f, we graph "each piece." First we graph the line y = -2x + 1 and keep only the part for which  $-3 \le x < 1$ . Then we plot the point (1, 2) because, when x = 1, f(x) = 2. Finally, we graph the parabola  $y = x^2$  and keep only the part for which x > 1. See Figure 41.
- (e) From the graph, we conclude that the range of f is  $\{y|y > -1\}$ , or the interval  $(-1, \infty)$ .
- (f) The function f is not continuous because there is a "jump" in the graph at x = 1.

Now Work problem 29

#### EXAMPLE 4 Cost of Electricity

In the summer of 2009, Duke Energy supplied electricity to residences of Ohio for a monthly customer charge of \$4.50 plus  $4.2345\varphi$  per kilowatt-hour (kWhr) for the first 1000 kWhr supplied in the month and  $5.3622\varphi$  per kWhr for all usage over 1000 kWhr in the month.

- (a) What is the charge for using 300 kWhr in a month?
- (b) What is the charge for using 1500 kWhr in a month?
- (c) If *C* is the monthly charge for *x* kWhr, develop a model relating the monthly charge and kilowatt-hours used. That is, express *C* as a function of *x*.

Source: Duke Energy, 2009.

Solution

(a) For 300 kWhr, the charge is 4.50 plus 4.2345 = 0.042345 per kWhr. That is,

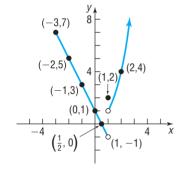
Charge = 4.50 + 0.042345(300) = 17.20

(b) For 1500 kWhr, the charge is \$4.50 plus 4.2345¢ per kWhr for the first 1000 kWhr plus 5.3622¢ per kWhr for the 500 kWhr in excess of 1000. That is,

Charge = 4.50 + 0.042345(1000) + 0.053622(500) = 73.66

(c) Let x represent the number of kilowatt-hours used. If  $0 \le x \le 1000$ , the monthly charge C (in dollars) can be found by multiplying x times \$0.042345 and adding the monthly customer charge of \$4.50. So, if  $0 \le x \le 1000$ , then C(x) = 0.042345x + 4.50.

#### Figure 41



For x > 1000, the charge is 0.042345(1000) + 4.50 + 0.053622(x - 1000), since x - 1000 equals the usage in excess of 1000 kWhr, which costs \$0.053622 per kWhr. That is, if x > 1000, then

> C(x) = 0.042345(1000) + 4.50 + 0.053622(x - 1000)= 46.845 + 0.053622(x - 1000) = 0.053622x - 6.777

The rule for computing C follows two equations:

 $C(x) = \begin{cases} 0.042345x + 4.50 & \text{if } 0 \le x \le 1000\\ 0.053622x - 6.777 & \text{if } x > 1000 \end{cases}$  The Model

See Figure 42 for the graph.

# 3.4 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Sketch the graph of  $y = \sqrt{x}$ . (p. 163)
- **2.** Sketch the graph of  $y = \frac{1}{x}$ . (pp. 164–165)

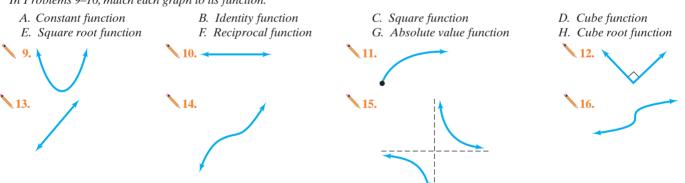
# **Concepts and Vocabulary**

- 4. The function  $f(x) = x^2$  is decreasing on the interval
- **5.** When functions are defined by more than one equation, they are called functions.
- 6. *True or False* The cube function is odd and is increasing on the interval  $(-\infty, \infty)$ .

- **3.** List the intercepts of the equation  $y = x^3 8$ . (pp. 159–160)
- 7. True or False The cube root function is odd and is decreasing on the interval  $(-\infty, \infty)$ .
- **8.** *True or False* The domain and the range of the reciprocal function are the set of all real numbers.

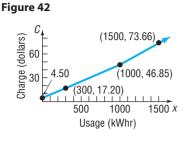
# **Skill Building**

In Problems 9–16, match each graph to its function.



In Problems 17–24, sketch the graph of each function. Be sure to label three points on the graph.

**17.** f(x) = x**18.**  $f(x) = x^2$ **19.**  $f(x) = x^3$ **20.**  $f(x) = \sqrt{x}$ **22.** f(x) = |x|**23.**  $f(x) = \sqrt[3]{x}$ **24.** f(x) = 3**21.**  $f(x) = \frac{1}{x}$ **25.** If  $f(x) = \begin{cases} x^2 & \text{if } x < 0\\ 2 & \text{if } x = 0\\ 2x + 1 & \text{if } x > 0 \end{cases}$ **26.** If  $f(x) = \begin{cases} -3x & \text{if } x < -1 \\ 0 & \text{if } x = -1 \\ 2x^2 + 1 & \text{if } x > -1 \end{cases}$ 27. If  $f(x) = \begin{cases} 2x - 4 & \text{if } -1 \le x \le 2 \\ x^3 - 2 & \text{if } 2 < x \le 2 \end{cases}$ find: (a) f(-2)(c) f(0)**28.** If  $f(x) = \begin{cases} x^3 & \text{if } -2 \le x < \\ 3x + 2 & \text{if } 1 \le x \le 4 \end{cases}$ if  $-2 \le x < 1$ find: (a) f(0) (b) f(1) (c) f(2) (d) f(3)find: (a) f(-1)(b) f(0) (c) f(1) (d) f(3)



#### 242 CHAPTER 3 Functions and Their Graphs

In Problems 29-40:

- (a) Find the domain of each function.
- (d) Based on the graph, find the range.

**32.**  $f(x) = \begin{cases} x+3 & \text{if } x < -2 \\ -2x-3 & \text{if } x \ge -2 \end{cases}$ 

**35.**  $f(x) = \begin{cases} 1 + x & \text{if } x < 0 \\ x^2 & \text{if } x \ge 0 \end{cases}$ 

**29.**  $f(x) = \begin{cases} 2x & \text{if } x \neq 0 \\ 1 & \text{if } x = 0 \end{cases}$ 

(b) Locate any intercepts. (e) Is f continuous on its domain?

**30.**  $f(x) = \begin{cases} 3x \\ 4 \end{cases}$ 

**33.**  $f(x) = \begin{cases} 5 \end{cases}$ 

**36.** f(x) =

(c) Graph each function.

$$30. \ f(x) = \begin{cases} 3x & \text{if } x \neq 0 \\ 4 & \text{if } x = 0 \end{cases}$$

$$31. \ f(x) = \begin{cases} -2x + 3 & \text{if } x < 1 \\ 3x - 2 & \text{if } x \geq 1 \end{cases}$$

$$33. \ f(x) = \begin{cases} x + 3 & \text{if } -2 \leq x < 1 \\ 5 & \text{if } x = 1 \\ -x + 2 & \text{if } x > 1 \end{cases}$$

$$34. \ f(x) = \begin{cases} 2x + 5 & \text{if } -3 \leq x < 0 \\ -3 & \text{if } x = 0 \\ -5x & \text{if } x > 0 \end{cases}$$

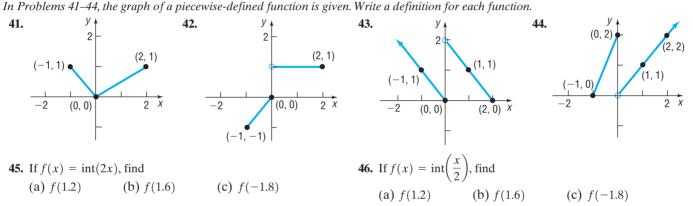
$$36. \ f(x) = \begin{cases} \frac{1}{x} & \text{if } x < 0 \\ \sqrt[3]{x} & \text{if } x \geq 0 \end{cases}$$

$$37. \ f(x) = \begin{cases} |x| & \text{if } -2 \leq x < 0 \\ x^3 & \text{if } x > 0 \end{cases}$$

$$39. \ f(x) = 2 \operatorname{int}(x)$$

$$40. \ f(x) = \operatorname{int}(2x)$$

**38.**  $f(x) = \begin{cases} 2 - x & \text{if } -3 \le x < 1\\ \sqrt{x} & \text{if } x > 1 \end{cases}$ 



#### **Applications and Extensions**

47. Cell Phone Service Sprint PCS offers a monthly cellular phone plan for \$39.99. It includes 450 anytime minutes and charges \$0.45 per minute for additional minutes. The following function is used to compute the monthly cost for a subscriber:

$$C(x) = \begin{cases} 39.99 & \text{if } 0 \le x \le 450\\ 0.45x - 162.51 & \text{if } x > 450 \end{cases}$$

where x is the number of anytime minutes used. Compute the monthly cost of the cellular phone for use of the following number of anytime minutes:

Source: Sprint PCS

48. Parking at O'Hare International Airport The short-term (no more than 24 hours) parking fee F (in dollars) for parking x hours at O'Hare International Airport's main parking garage can be modeled by the function

$$F(x) = \begin{cases} 3 & \text{if } 0 < x \le 3\\ 5 \text{ int}(x+1) + 1 & \text{if } 3 < x < 9\\ 50 & \text{if } 9 \le x \le 24 \end{cases}$$

Determine the fee for parking in the short-term parking garage for

(b) 7 hours (c) 15 hours (a) 2 hours (d) 8 hours and 24 minutes Source: O'Hare International Airport

49. Cost of Natural Gas In April 2009, Peoples Energy had the following rate schedule for natural gas usage in singlefamily residences:

Monthly service charge	\$15.95
Per therm service charge	
1st 50 therms	\$0.33606/therm
Over 50 therms	\$0.10580/therm
Gas charge	\$0.3940/therm

- (a) What is the charge for using 50 therms in a month?
- (b) What is the charge for using 500 therms in a month?
- (c) Develop a model that relates the monthly charge C for x therms of gas.
- (d) Graph the function found in part (c).
- Source: Peoples Energy, Chicago, Illinois, 2009
- 50. Cost of Natural Gas In April 2009, Nicor Gas had the following rate schedule for natural gas usage in singlefamily residences:

Monthly customer charge	\$8.40
Distribution charge	
1st 20 therms	\$0.1473/therm
Next 30 therms	\$0.0579/therm
Over 50 therms	\$0.0519/therm
Gas supply charge	\$0.43/therm
(a) What is the abarras for using	10 thorms in a m

- (a) What is the charge for using 40 therms in a month?
- (b) What is the charge for using 150 therms in a month?
- (c) Develop a model that gives the monthly charge C for xtherms of gas.
- (d) Graph the function found in part (c).

Source: Nicor Gas, Aurora, Illinois, 2009

<b>51. Federal Income Tax</b>	Two 2009 Tax Rate Schedules are given in the accompanying table. If $x$ equals taxable income and $y$ equals
the tax due, construct	a function $y = f(x)$ for Schedule X.

	REVISED 2009 TAX RATE SCHEDULES										
Schedule X-	Schedule X—Single						Schedule Y-1—Married Filing jointly or qualifying Widow(er)         If Taxable       The Tax       Plus       Of The         Income       But Not       Is This       This       Excess         Is Over       Over       Amount       %       Over				
lf Taxable Income Is Over	But Not Over	The Tax Is This Amount		Plus This %	Of the Excess Over	lf Taxable Income Is Over		Is This		This	Excess
\$0	\$8,350	-	+	10%	\$0	\$0	\$16,700	-	+	10%	\$0
8,350	33,950	\$835.00	+	15%	8,350	16,700	67,900	\$1,670.00	+	15%	16,700
33,950	82,250	4,675.00	+	25%	33,950	67,900	137,050	9,350.00	+	25%	67,900
82,250	171,550	16,750.00	+	28%	82,250	137,050	208,850	26,637.50	+	28%	137,050
171,550	372,950	41,754.00	+	33%	171,550	208,850	372,950	46,741.50	+	33%	208,850
372,950	-	108,216.00	+	35%	372,950	372,950	-	100,894.50	+	35%	372,950

Source: Internal Revenue Service

**52. Federal Income Tax** Refer to the revised 2009 tax rate schedules. If x equals taxable income and y equals the tax due, construct a function y = f(x) for Schedule Y-1.

- **53.** Cost of Transporting Goods A trucking company transports goods between Chicago and New York, a distance of 960 miles. The company's policy is to charge, for each pound, \$0.50 per mile for the first 100 miles, \$0.40 per mile for the next 300 miles, \$0.25 per mile for the next 400 miles, and no charge for the remaining 160 miles.
  - (a) Graph the relationship between the cost of transportation in dollars and mileage over the entire 960-mile route.
  - (b) Find the cost as a function of mileage for hauls between 100 and 400 miles from Chicago.
  - (c) Find the cost as a function of mileage for hauls between 400 and 800 miles from Chicago.
- **54.** Car Rental Costs An economy car rented in Florida from National Car Rental<sup>®</sup> on a weekly basis costs \$95 per week. Extra days cost \$24 per day until the day rate exceeds the weekly rate, in which case the weekly rate applies. Also, any part of a day used counts as a full day. Find the cost *C* of renting an economy car as a function of the number *x* of days used, where  $7 \le x \le 14$ . Graph this function.
- **55. Minimum Payments for Credit Cards** Holders of credit cards issued by banks, department stores, oil companies, and so on, receive bills each month that state minimum amounts that must be paid by a certain due date. The minimum due depends on the total amount owed. One such credit card company uses the following rules: For a bill of less than \$10, the entire amount is due. For a bill of at least \$10 but less than \$500, the minimum due is \$10. A minimum of \$30 is due on a bill of at least \$500 but less than \$1000, a minimum of \$50 is due on a bill of at least \$1000 but less than \$1500, and a minimum of \$70 is due on bills of \$1500 or more. Find the function *f* that describes the minimum payment due on a bill of *x* dollars. Graph *f*.
- **56. Interest Payments for Credit Cards** Refer to Problem 55. The card holder may pay any amount between the minimum due and the total owed. The organization issuing the card

charges the card holder interest of 1.5% per month for the first \$1000 owed and 1% per month on any unpaid balance over \$1000. Find the function g that gives the amount of interest charged per month on a balance of x dollars. Graph g.

**57. Wind Chill** The wind chill factor represents the equivalent air temperature at a standard wind speed that would produce the same heat loss as the given temperature and wind speed. One formula for computing the equivalent temperature is

$$W = \begin{cases} t & 0 \le v < 1.79\\ 33 - \frac{(10.45 + 10\sqrt{v} - v)(33 - t)}{22.04} & 1.79 \le v \le 20\\ 33 - 1.5958(33 - t) & v > 20 \end{cases}$$

where v represents the wind speed (in meters per second) and t represents the air temperature (°C). Compute the wind chill for the following:

- (a) An air temperature of 10°C and a wind speed of 1 meter per second (m/sec)
- (b) An air temperature of 10°C and a wind speed of 5 m/sec
- (c) An air temperature of 10°C and a wind speed of 15 m/sec
- (d) An air temperature of  $10^{\circ}$ C and a wind speed of 25 m/sec
- (e) Explain the physical meaning of the equation corresponding to  $0 \le v < 1.79$ .
- (f) Explain the physical meaning of the equation corresponding to v > 20.
- **58. Wind Chill** Redo Problem 57(a)–(d) for an air temperature of  $-10^{\circ}$ C.
- **59. First-class Mail** In 2009 the U.S. Postal Service charged \$1.17 postage for first-class mail retail flats (such as an 8.5'' by 11'' envelope) weighing up to 1 ounce, plus \$0.17 for each additional ounce up to 13 ounces. First-class rates do not apply to flats weighing more than 13 ounces. Develop a model that relates *C*, the first-class postage charged, for a flat weighing *x* ounces. Graph the function.

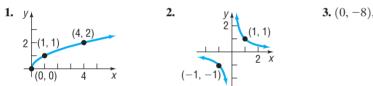
Source: United States Postal Service

# **Explaining Concepts: Discussion and Writing**

In Problems 60–67, use a graphing utility.

- **60. Exploration** Graph  $y = x^2$ . Then on the same screen graph  $y = x^2 + 2$ , followed by  $y = x^2 + 4$ , followed by  $y = x^2 - 2$ . What pattern do you observe? Can you predict the graph of  $v = x^2 - 4$ ? Of  $v = x^2 + 5$ ?
- **61. Exploration** Graph  $y = x^2$ . Then on the same screen graph  $y = (x - 2)^2$ , followed by  $y = (x - 4)^2$ , followed by  $y = (x + 2)^2$ . What pattern do you observe? Can you predict the graph of  $y = (x + 4)^2$ ? Of  $y = (x - 5)^2$ ?
- **62. Exploration** Graph y = |x|. Then on the same screen graph y = 2|x|, followed by y = 4|x|, followed by  $y = \frac{1}{2}|x|$ . What pattern do you observe? Can you predict the graph of  $y = \frac{1}{4}|x|$ ? Of y = 5|x|?
- **63. Exploration** Graph  $y = x^2$ . Then on the same screen graph  $y = -x^2$ . What pattern do you observe? Now try y = |x| and y = -|x|. What do you conclude?
- 64. Exploration Graph  $y = \sqrt{x}$ . Then on the same screen graph  $y = \sqrt{-x}$ . What pattern do you observe? Now try y = 2x + 1 and y = 2(-x) + 1. What do you conclude?

#### 'Are You Prepared?' Answers



- **65. Exploration** Graph  $y = x^3$ . Then on the same screen graph  $y = (x - 1)^3 + 2$ . Could you have predicted the result?
- **66. Exploration** Graph  $y = x^2$ ,  $y = x^4$ , and  $y = x^6$  on the same screen. What do you notice is the same about each graph? What do you notice that is different?
- **67. Exploration** Graph  $y = x^3$ ,  $y = x^5$ , and  $y = x^7$  on the same screen. What do you notice is the same about each graph? What do you notice that is different?
- **68.** Consider the equation

$$y = \begin{cases} 1 & \text{if } x \text{ is rational} \\ 0 & \text{if } x \text{ is irrational} \end{cases}$$

Is this a function? What is its domain? What is its range? What is its y-intercept, if any? What are its x-intercepts, if any? Is it even, odd, or neither? How would you describe its graph?

**69.** Define some functions that pass through (0,0) and (1,1)and are increasing for  $x \ge 0$ . Begin your list with  $y = \sqrt{x}$ , y = x, and  $y = x^2$ . Can you propose a general result about such functions?

**3.** (0, -8), (2, 0)

# 3.5 Graphing Techniques: Transformations

**OBJECTIVES 1** Graph Functions Using Vertical and Horizontal Shifts (p. 244)

- 2 Graph Functions Using Compressions and Stretches (p. 247)
- 3 Graph Functions Using Reflections about the x-Axis and the y-Axis (p. 250)

At this stage, if you were asked to graph any of the functions defined by  $y = x, y = x^2, y = x^3, y = \sqrt{x}, y = \sqrt[3]{x}, y = \frac{1}{x}$ , or y = |x|, your response should be, "Yes, I recognize these functions and know the general shapes of their graphs." (If this is not your answer, review the previous section, Figures 32 through 38.)

Sometimes we are asked to graph a function that is "almost" like one that we already know how to graph. In this section, we develop techniques for graphing such functions. Collectively, these techniques are referred to as transformations.

# **1** Graph Functions Using Vertical and Horizontal Shifts

#### **EXAMPLE 1** Vertical Shift Up

Use the graph of  $f(x) = x^2$  to obtain the graph of  $g(x) = x^2 + 3$ .

Solution Begin by obtaining some points on the graphs of f and g. For example, when x = 0, then y = f(0) = 0 and y = g(0) = 3. When x = 1, then y = f(1) = 1 and y = g(1) = 4. Table 7 lists these and a few other points on each graph. Notice that each *y*-coordinate of a point on the graph of *g* is 3 units larger than the *y*-coordinate of the corresponding point on the graph of *f*. We conclude that the graph of *g* is identical to that of *f*, except that it is shifted vertically up 3 units. See Figure 43.

7	x	$y = f(x)$ $= x^2$	$y = g(x)$ $= x^2 + 3$
	-2	4	7
	-1	1	4
	0	0	3
	1	1	4
	2	4	7

# EXAMPLE 2 Vertical Shift Down

Table 8

Table

Use the graph of  $f(x) = x^2$  to obtain the graph of  $g(x) = x^2 - 4$ .

#### Solution

 $V = X^2$ 

(2, 4)

Down 4 units

(2, 0) 4 x

Table 8 lists some points on the graphs of f and g. Notice that each y-coordinate of g is 4 units less than the corresponding y-coordinate of f.

To obtain the graph of g from the graph of f, subtract 4 from each y-coordinate on the graph of f. So the graph of g is identical to that of f, except that it is shifted down 4 units. See Figure 44.

x	$y = f(x)$ $= x^2$	$y = g(x) = x^2 -$
-2	4	0
-1	1	-3
0	0	-4
1	1	-3
2	4	0

Figure 45

Figure 44

(-2, 4

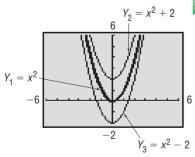
Down

4 units

(-2, 0)

(0, 0)

-5 <mark>(0</mark>,



# Exploration

On the same screen, graph each of the following functions:



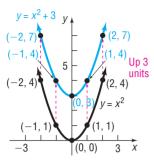
Figure 45 illustrates the graphs. You should have observed a general pattern. With  $Y_1 = x^2$  on the screen, the graph of  $Y_2 = x^2 + 2$  is identical to that of  $Y_1 = x^2$ , except that it is shifted vertically up 2 units. The graph of  $Y_3 = x^2 - 2$  is identical to that of  $Y_1 = x^2$ , except that it is shifted vertically down 2 units.

We are led to the following conclusions:

If a positive real number k is added to the output of a function y = f(x), the graph of the new function y = f(x) + k is the graph of f **shifted vertically up** k units.

If a positive real number k is subtracted from the output of a function y = f(x), the graph of the new function y = f(x) - k is the graph of f shifted vertically down k units.

#### Figure 43



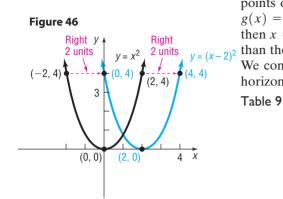
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**EXAMPLE 3** 

# Horizontal Shift to the Right

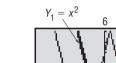
Use the graph of  $f(x) = x^2$  to obtain the graph of  $g(x) = (x - 2)^2$ .

# Solution



The function  $g(x) = (x - 2)^2$  is basically a square function. Table 9 lists some points on the graphs of f and g. Note that when f(x) = 0 then x = 0, and when g(x) = 0, then x = 2. Also, when f(x) = 4, then x = -2 or 2, and when g(x) = 4, then x = 0 or 4. Notice that the x-coordinates on the graph of g are two units larger than the corresponding x-coordinates on the graph of f for any given y-coordinate. We conclude that the graph of g is identical to that of f, except that it is shifted horizontally 2 units to the right. See Figure 46.

-		6
x	$y = f(x) \\ = x^2$	$y = g(x) = (x - 2)^2$
-2	4	16
0	0	4
2	4	0
4	16	4



 $(x + 2)^2$ 

In Other Words If a positive number h is subtracted from x in y = f(x),

the graph of the new function

y = f(x - h) is the graph of

y = f(x) shifted horizontally

right h units. If h is added to x, shift horizontally left h units.

**EXAMPLE 4** 

Figure 47

-6



 $Y_2 = (x - 3)^2$ 



On the same screen, graph each of the following functions:

$$Y_1 = x^2$$
  
 $Y_2 = (x - 3)^2$   
 $Y_3 = (x + 2)^2$ 

Figure 47 illustrates the graphs.

You should have observed the following pattern. With the graph of  $Y_1 = x^2$  on the screen, the graph of  $Y_2 = (x - 3)^2$  is identical to that of  $Y_1 = x^2$ , except that it is shifted horizontally to the right 3 units. The graph of  $Y_3 = (x + 2)^2$  is identical to that of  $Y_1 = x^2$ , except that it is shifted horizontally to the left 2 units.

We are led to the following conclusion.

If the argument x of a function f is replaced by x - h, h > 0, the graph of the new function y = f(x - h) is the graph of f **shifted horizontally right** h units. If the argument x of a function f is replaced by x + h, h > 0, the graph of the new function y = f(x + h) is the graph of f **shifted horizontally left** h units.

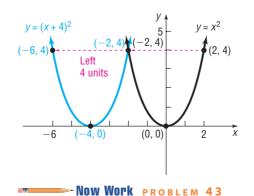
# Horizontal Shift to the Left

Use the graph of  $f(x) = x^2$  to obtain the graph of  $g(x) = (x + 4)^2$ .

Solution

Again, the function  $g(x) = (x + 4)^2$  is basically a square function. Its graph is the same as that of f, except that it is shifted horizontally 4 units to the left. See Figure 48.

Figure 48





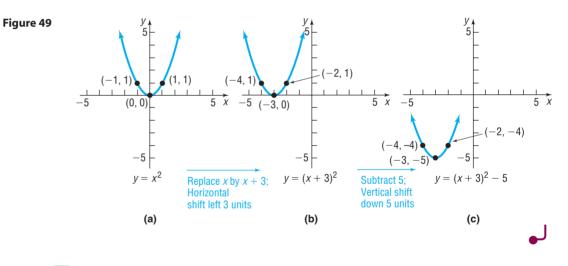
Notice the distinction between vertical and horizontal shifts. The graph of  $f(x) = \sqrt{x} + 3$  is obtained by shifting the graph of  $y = \sqrt{x} up 3$  units, because we evaluate the square root function first and then add 3. The graph of  $g(x) = \sqrt{x+3}$  is obtained by shifting the graph of  $y = \sqrt{x} left 3$  units, because we add 3 to x before we evaluate the square root function.

Vertical and horizontal shifts are sometimes combined.

# **EXAMPLE 5** Combining Vertical and Horizontal Shifts

Graph the function:  $f(x) = (x + 3)^2 - 5$ 

**Solution** We graph f in steps. First, notice that the rule for f is basically a square function, so begin with the graph of  $y = x^2$  as shown in Figure 49(a). Next, to get the graph of  $y = (x + 3)^2$ , shift the graph of  $y = x^2$  horizontally 3 units to the left. See Figure 49(b). Finally, to get the graph of  $y = (x + 3)^2 - 5$ , shift the graph of  $y = (x + 3)^2$  vertically down 5 units. See Figure 49(c). Note the points plotted on each graph. Using key points can be helpful in keeping track of the transformation that has taken place.



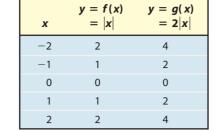
**Check:** Graph  $Y_1 = f(x) = (x + 3)^2 - 5$  and compare the graph to Figure 49(c). In Example 5, if the vertical shift had been done first, followed by the horizontal shift, the final graph would have been the same. Try it for yourself.

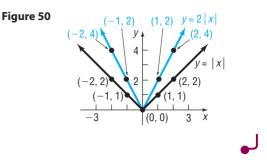
# Now Work problem 45

# **2** Graph Functions Using Compressions and Stretches

EXAMPLE 6	Vertical Stretch
	Use the graph of $f(x) =  x $ to obtain the graph of $g(x) = 2 x $ .
Solution	To see the relationship between the graphs of $f$ and $g$ , form Table 10, listing points on each graph. For each $x$ , the $y$ -coordinate of a point on the graph of $g$ is 2 times as large as the corresponding $y$ -coordinate on the graph of $f$ . The graph of $f(x) =  x $ is vertically stretched by a factor of 2 to obtain the graph of $g(x) = 2 x $ [for example, $(1, 1)$ is on the graph of $f$ , but $(1, 2)$ is on the graph of $g$ ]. See Figure 50.

Table 10



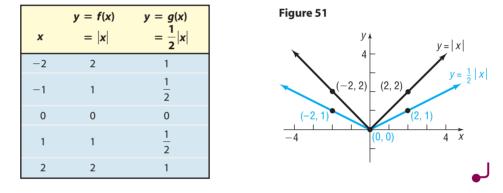


#### **EXAMPLE 7** Vertical Compression

Use the graph of f(x) = |x| to obtain the graph of  $g(x) = \frac{1}{2}|x|$ .

**Solution** For each *x*, the *y*-coordinate of a point on the graph of *g* is  $\frac{1}{2}$  as large as the corresponding *y*-coordinate on the graph of *f*. The graph of f(x) = |x| is vertically compressed by a factor of  $\frac{1}{2}$  to obtain the graph of  $g(x) = \frac{1}{2}|x|$  [for example, (2, 2) is on the graph of *f*, but (2, 1) is on the graph of *g*]. See Table 11 and Figure 51.

Table 11



When the right side of a function y = f(x) is multiplied by a positive number *a*, the graph of the new function y = af(x) is obtained by multiplying each *y*-coordinate on the graph of y = f(x) by *a*. The new graph is a **vertically compressed** (if 0 < a < 1) or a **vertically stretched** (if a > 1) version of the graph of y = f(x).

#### Now Work problem 47

What happens if the argument x of a function y = f(x) is multiplied by a positive number a, creating a new function y = f(ax)? To find the answer, look at the following Exploration.

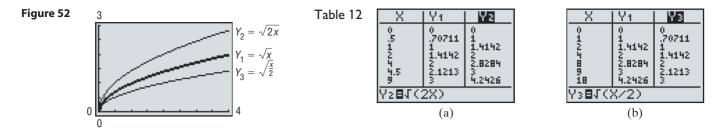
#### Exploration

On the same screen, graph each of the following functions:

$$Y_1 = f(x) = \sqrt{x}$$
  $Y_2 = f(2x) = \sqrt{2x}$   $Y_3 = f\left(\frac{1}{2}x\right) = \sqrt{\frac{1}{2}x} = \sqrt{\frac{x}{2}}$ 

Create a table of values to explore the relation between the x- and y-coordinates of each function.

**Result** You should have obtained the graphs in Figure 52. Look at Table 12(a). Notice that (1, 1), (4, 2), and (9, 3) are points on the graph of  $Y_1 = \sqrt{x}$ . Also, (0.5, 1), (2, 2), and (4.5, 3) are points on the graph of  $Y_2 = \sqrt{2x}$ . For a given *y*-coordinate, the *x*-coordinate on the graph of  $Y_2$  is  $\frac{1}{2}$  of the *x*-coordinate on  $Y_1$ .



We conclude that the graph of  $Y_2 = \sqrt{2x}$  is obtained by multiplying the *x*-coordinate of each point on the graph of  $Y_1 = \sqrt{x}$  by  $\frac{1}{2}$ . The graph of  $Y_2 = \sqrt{2x}$  is the graph of  $Y_1 = \sqrt{x}$  compressed horizontally. Look at Table 12(b). Notice that (1, 1), (4, 2), and (9, 3) are points on the graph of  $Y_1 = \sqrt{x}$ . Also notice that (2, 1), (8, 2), and (18, 3) are points on the graph of  $Y_3 = \sqrt{\frac{x}{2}}$ . For a given *y*-coordinate, the *x*-coordinate on the graph of  $Y_3$  is 2 times the *x*-coordinate on  $Y_1$ . We conclude that the graph of  $Y_3 = \sqrt{\frac{x}{2}}$  is obtained by multiplying the *x*-coordinate of each point on the graph of  $Y_1 = \sqrt{x}$  by 2. The graph of  $Y_3 = \sqrt{\frac{x}{2}}$  is the graph of  $Y_1 = \sqrt{x}$  stretched horizontally.

Based on the results of the Exploration, we have the following result:

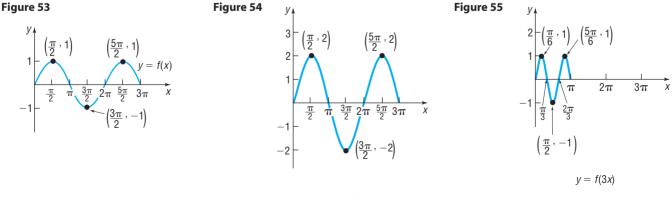
If the argument x of a function y = f(x) is multiplied by a positive number a, the graph of the new function y = f(ax) is obtained by multiplying each x-coordinate of y = f(x) by  $\frac{1}{a}$ . A **horizontal compression** results if a > 1, and a **horizontal stretch** occurs if 0 < a < 1.

### **EXAMPLE 8** Graphing Using Stretches and Compressions

The graph of y = f(x) is given in Figure 53. Use this graph to find the graphs of (a) y = 2f(x) (b) y = f(3x)

# Solution

- (a) The graph of y = 2f(x) is obtained by multiplying each y-coordinate of y = f(x) by 2. See Figure 54.
  - (b) The graph of y = f(3x) is obtained from the graph of y = f(x) by multiplying each *x*-coordinate of y = f(x) by  $\frac{1}{3}$ . See Figure 55.



y = 2f(x)

Now Work problems 63(e) and (g)

# **3** Graph Functions Using Reflections about the *x*-Axis and the *y*-Axis

**EXAMPLE 9 Reflection about the x-Axis** 

Graph the function:  $f(x) = -x^2$ 

Solution

Begin with the graph of  $y = x^2$ , as shown in black in Figure 56. For each point (x, y) on the graph of  $y = x^2$ , the point (x, -y) is on the graph of  $y = -x^2$ , as indicated in Table 13. Draw the graph of  $y = -x^2$  by reflecting the graph of  $y = x^2$  about the *x*-axis. See Figure 56.

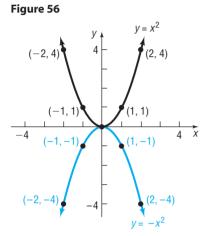


Table 13	x	$y = x^2$	$y = -x^2$
	-2	4	-4
	-1	1	-1
	0	0	0
	1	1	-1
	2	4	-4

When the right side of the function y = f(x) is multiplied by -1, the graph of the new function y = -f(x) is the **reflection about the x-axis** of the graph of the function y = f(x).

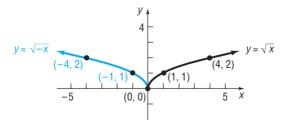
Now Work problem 49

# **EXAMPLE 10** Reflection about the y-Axis

Graph the function:  $f(x) = \sqrt{-x}$ 

**Solution** First, notice that the domain of f consists of all real numbers x for which  $-x \ge 0$  or, equivalently,  $x \le 0$ . To get the graph of  $f(x) = \sqrt{-x}$ , begin with the graph of  $y = \sqrt{x}$ , as shown in Figure 57. For each point (x, y) on the graph of  $y = \sqrt{x}$ , the point (-x, y) is on the graph of  $y = \sqrt{-x}$ . Obtain the graph of  $y = \sqrt{-x}$  by reflecting the graph of  $y = \sqrt{x}$  about the y-axis. See Figure 57.

Figure 57



When the graph of the function y = f(x) is known, the graph of the new function y = f(-x) is the **reflection about the y-axis** of the graph of the function y = f(x).

# SUMMARY OF GRAPHING TECHNIQUES

To Graph:	o Graph: Draw the Graph of f and:	
Vertical shifts		
y = f(x) + k,  k > 0	Raise the graph of $f$ by $k$ units.	Add $k$ to $f(x)$ .
y = f(x) - k,  k > 0	Lower the graph of $f$ by $k$ units.	Subtract $k$ from $f(x)$ .
Horizontal shifts		
y = f(x + h),  h > 0	Shift the graph of $f$ to the left $h$ units.	Replace $x$ by $x + h$ .
y = f(x - h),  h > 0	Shift the graph of $f$ to the right $h$ units.	Replace $x$ by $x - h$ .
Compressing or stretching		
y = af(x),  a > 0	Multiply each <i>y</i> -coordinate of $y = f(x)$ by <i>a</i> . Stretch the graph of <i>f</i> vertically if $a > 1$ . Compress the graph of <i>f</i> vertically if $0 < a < 1$ .	Multiply $f(x)$ by $a$ .
y = f(ax),  a > 0	Multiply each <i>x</i> -coordinate of $y = f(x)$ by $\frac{1}{a}$ . Stretch the graph of <i>f</i> horizontally if $0 < a < 1$ . Compress the graph of <i>f</i> horizontally if $a > 1$ .	Replace <i>x</i> by <i>ax</i> .
<b>Reflection about the </b> <i>x</i> <b>-axis</b> y = -f(x)	Reflect the graph of $f$ about the $x$ -axis.	Multiply $f(x)$ by $-1$ .
<b>Reflection about the </b> <i>y</i> <b>-axis</b> y = f(-x)	Reflect the graph of $f$ about the y-axis.	Replace $x$ by $-x$ .

# **EXAMPLE 11** Determining the Function Obtained from a Series of Transformations

Find the function that is finally graphed after the following three transformations are applied to the graph of y = |x|.

- 1. Shift left 2 units
- 2. Shift up 3 units
- **3.** Reflect about the *y*-axis

Solution	<b>1.</b> Shift left 2 units: H	Replace $x$ by $x + 2$ .	y =  x + 2
	2. Shift up 3 units: A	Add 3.	y =  x + 2  + 3
	<b>3.</b> Reflect about the <i>y</i> -	-axis: Replace $x$ by $-x$ .	y =  -x + 2  + 3

Now Work problem 27

#### EXAMPLE 12 Combining Graphing Procedures

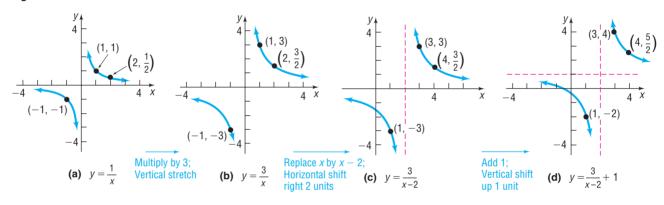
Graph the function  $f(x) = \frac{3}{x-2} + 1$ . Find the domain and the range of *f*.

**Solution** It is helpful to write f as  $f(x) = 3\left(\frac{1}{x-2}\right) + 1$ . Now use the following steps to obtain the graph of f:

STEP 1: 
$$y = \frac{1}{x}$$
Reciprocal functionSTEP 2:  $y = 3 \cdot \left(\frac{1}{x}\right) = \frac{3}{x}$ Multiply by 3; vertical stretch of the graph of  $y = \frac{1}{x}$  by  
a factor of 3.STEP 3:  $y = \frac{3}{x-2}$ Replace x by x - 2; horizontal shift to the right 2 units.STEP 4:  $y = \frac{3}{x-2} + 1$ Add 1; vertical shift up 1 unit.

See Figure 58.

Figure 58



The domain of  $y = \frac{1}{x}$  is  $\{x | x \neq 0\}$  and its range is  $\{y | y \neq 0\}$ . Because we shifted right 2 units and up 1 unit to obtain f, the domain of f is  $\{x | x \neq 2\}$  and its range is  $\{y | y \neq 1\}$ .

Other orderings of the steps shown in Example 12 would also result in the graph of f. For example, try this one:

<b>STEP 1:</b> $y = \frac{1}{x}$	Reciprocal function
<b>STEP 2:</b> $y = \frac{1}{x-2}$	Replace x by $x - 2$ ; horizontal shift to the right 2 units.
<b>STEP 3:</b> $y = \frac{3}{x-2}$	Multiply by 3; vertical stretch of the graph of $y = \frac{1}{x - 2}$ by a factor of 3.
<b>STEP 4:</b> $y = \frac{3}{x-2} + 1$	Add 1; vertical shift up 1 unit.

**Hint:** Although the order in which transformations are performed can be altered, you may consider using the following order for consistency:

1. Reflections

1

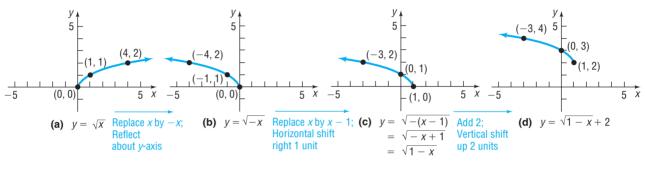
- 2. Compressions and stretches
- **3.** Shifts

### EXAMPLE 13 Combining Graphing Procedures

Graph the function  $f(x) = \sqrt{1-x} + 2$ . Find the domain and the range of f.SolutionBecause horizontal shifts require the form x - h, we begin by rewriting f(x) as $f(x) = \sqrt{1-x} + 2 = \sqrt{-(x-1)} + 2$ . Now use the following steps:STEP 1:  $y = \sqrt{x}$ Square root functionSTEP 2:  $y = \sqrt{-x}$ Replace x by -x; reflect about the y-axis.STEP 3:  $y = \sqrt{-(x-1)} = \sqrt{1-x}$ Replace x by x - 1; horizontal shift to the right 1 unit.STEP 4:  $y = \sqrt{1-x} + 2$ Add 2; vertical shift up 2 units.

See Figure 59.

Figure 59



The domain of f is  $(-\infty, 1]$  and the range is  $[2, \infty)$ .

Now Work Problem 55

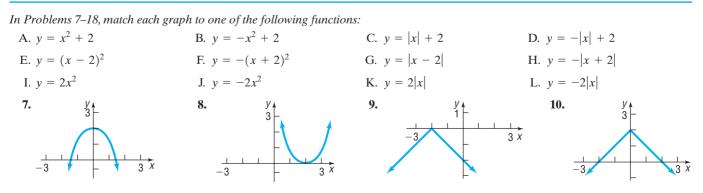
# 3.5 Assess Your Understanding

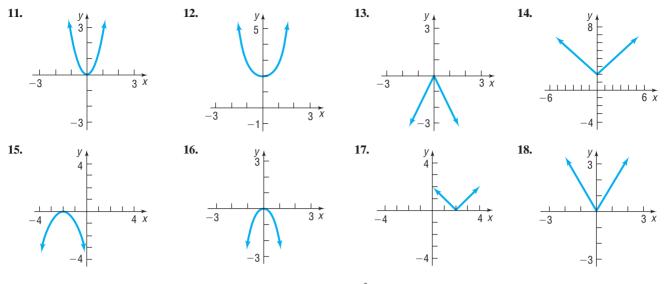
# **Concepts and Vocabulary**

- 2. Suppose that the graph of a function f is known. Then the graph of y = f(-x) may be obtained by a reflection about the -axis of the graph of the function y = f(x).
- 3. Suppose that the graph of a function g is known. The graph of y = g(x) + 2 may be obtained by a \_\_\_\_\_\_ shift of the graph of g \_\_\_\_\_\_ a distance of 2 units.

# **Skill Building**

- **4.** *True or False* The graph of y = -f(x) is the reflection about the x-axis of the graph of y = f(x).
- 5. *True or False* To obtain the graph of  $f(x) = \sqrt{x} + 2$ , shift the graph of  $y = \sqrt{x}$  horizontally to the right 2 units.
- 6. *True or False* To obtain the graph of  $f(x) = x^3 + 5$ , shift the graph of  $y = x^3$  vertically up 5 units.





In Problems 19–26, write the function whose graph is the graph of  $y = x^3$ , but is:

- **19.** Shifted to the right 4 units
- 21. Shifted up 4 units
- 23. Reflected about the y-axis
- **25.** Vertically stretched by a factor of 4
- In Problems 27–30, find the function that is finally graphed after each of the following transformations is applied to the graph of  $y = \sqrt{x}$  in the order stated.
- **27.** (1) Shift up 2 units
  - (2) Reflect about the x-axis
  - (3) Reflect about the y-axis
  - **29.** (1) Reflect about the x-axis
    - (2) Shift up 2 units
    - (3) Shift left 3 units
  - **31.** If (3, 6) is a point on the graph of y = f(x), which of the following points must be on the graph of y = -f(x)?
    - (a) (6,3) (b) (6,-3)
    - (c) (3, -6) (d) (-3, 6)
  - **33.** If (1, 3) is a point on the graph of y = f(x), which of the following points must be on the graph of y = 2f(x)?

(a) $\left(1,\frac{3}{2}\right)$	(b) (2,3)
(c) (1,6)	(d) $\left(\frac{1}{2},3\right)$

- **35.** Suppose that the *x*-intercepts of the graph of y = f(x) are -5 and 3.
  - (a) What are the *x*-intercepts of the graph of y = f(x + 2)?
  - (b) What are the *x*-intercepts of the graph of y = f(x 2)?
  - (c) What are the x-intercepts of the graph of y = 4f(x)?
  - (d) What are the *x*-intercepts of the graph of y = f(-x)?
- **37.** Suppose that the function y = f(x) is increasing on the interval (-1, 5).
  - (a) Over what interval is the graph of y = f(x + 2) increasing?
  - (b) Over what interval is the graph of y = f(x 5) increasing?
  - (c) What can be said about the graph of y = -f(x)?
  - (d) What can be said about the graph of y = f(-x)?

- **28.** (1) Reflect about the *x*-axis
  - (2) Shift right 3 units

20. Shifted to the left 4 units

24. Reflected about the *x*-axis

26. Horizontally stretched by a factor of 4

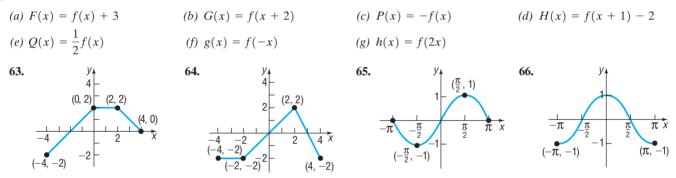
22. Shifted down 4 units

- (3) Shift down 2 units
- **30.** (1) Shift up 2 units
  - (2) Reflect about the y-axis
- (3) Shift left 3 units
- **32.** If (3, 6) is a point on the graph of y = f(x), which of the following points must be on the graph of y = f(-x)?
  - (a) (6,3) (b) (6,-3)
  - (c) (3, -6) (d) (-3, 6)
- 34. If (4, 2) is a point on the graph of y = f(x), which of the following points must be on the graph of y = f(2x)?
  (a) (4, 1)
  (b) (8, 2)
  - $\begin{array}{c} (a) & (1,1) \\ (b) & (2,2) \\ (c) & (2,2) \\ (c) & (d) & (4,4) \\ (c) & (c) & (c) \\ (c)$
- **36.** Suppose that the *x*-intercepts of the graph of y = f(x) are -8 and 1.
  - (a) What are the *x*-intercepts of the graph of y = f(x + 4)?
  - (b) What are the *x*-intercepts of the graph of y = f(x 3)?
  - (c) What are the x-intercepts of the graph of y = 2f(x)?
  - (d) What are the *x*-intercepts of the graph of y = f(-x)?
- **38.** Suppose that the function y = f(x) is decreasing on the interval (-2, 7).
  - (a) Over what interval is the graph of y = f(x + 2) decreasing?
  - (b) Over what interval is the graph of y = f(x 5) decreasing?
  - (c) What can be said about the graph of y = -f(x)?
  - (d) What can be said about the graph of y = f(-x)?

In Problems 39–62, graph each function using the techniques of shifting, compressing, stretching, and/or reflecting. Start with the graph of the basic function (for example,  $y = x^2$ ) and show all stages. Be sure to show at least three key points. Find the domain and the range of each function.

<b>39.</b> $f(x) = x^2 - 1$	<b>40.</b> $f(x) = x^2 + 4$	<b>41.</b> $g(x) = x^3 + 1$
<b>42.</b> $g(x) = x^3 - 1$	<b>43.</b> $h(x) = \sqrt{x-2}$	<b>44.</b> $h(x) = \sqrt{x+1}$
<b>45.</b> $f(x) = (x - 1)^3 + 2$	<b>46.</b> $f(x) = (x + 2)^3 - 3$	<b>47.</b> $g(x) = 4\sqrt{x}$
<b>48.</b> $g(x) = \frac{1}{2}\sqrt{x}$	<b>49.</b> $f(x) = -\sqrt[3]{x}$	<b>50.</b> $f(x) = -\sqrt{x}$
<b>51.</b> $f(x) = 2(x + 1)^2 - 3$	<b>52.</b> $f(x) = 3(x-2)^2 + 1$	<b>53.</b> $g(x) = 2\sqrt{x-2} + 1$
<b>54.</b> $g(x) = 3 x + 1  - 3$	<b>55.</b> $h(x) = \sqrt{-x} - 2$	<b>56.</b> $h(x) = \frac{4}{x} + 2$
<b>57.</b> $f(x) = -(x+1)^3 - 1$	<b>58.</b> $f(x) = -4\sqrt{x-1}$	<b>59.</b> $g(x) = 2 1 - x $
<b>60.</b> $g(x) = 4\sqrt{2-x}$	<b>61.</b> $h(x) = 2 \operatorname{int}(x - 1)$	<b>62.</b> $h(x) = int(-x)$

In Problems 63–66, the graph of a function f is illustrated. Use the graph of f as the first step toward graphing each of the following functions:



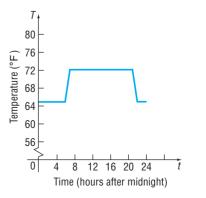
#### **Mixed Practice**

In Problems 67–74, complete the square of each quadratic expression. Then graph each function using the technique of shifting. (If necessary, refer to Chapter R, Section R.5 to review completing the square.)

<b>67.</b> $f(x) = x^2 + 2x$	<b>68.</b> $f(x) = x^2 - 6x$	<b>69.</b> $f(x) = x^2 - 8x + 1$	<b>70.</b> $f(x) = x^2 + 4x + 2$
<b>71.</b> $f(x) = 2x^2 - 12x + 19$	<b>72.</b> $f(x) = 3x^2 + 6x + 1$	<b>73.</b> $f(x) = -3x^2 - 12x - 17$	<b>74.</b> $f(x) = -2x^2 - 12x - 13$

# **Applications and Extensions**

- **75.** The equation  $y = (x c)^2$  defines a *family of parabolas*, one parabola for each value of *c*. On one set of coordinate axes, graph the members of the family for c = 0, c = 3, and c = -2.
- **76.** Repeat Problem 75 for the family of parabolas  $y = x^2 + c$ .
- 77. Thermostat Control Energy conservation experts estimate that homeowners can save 5% to 10% on winter heating bills by programming their thermostats 5 to 10 degrees lower while sleeping. In the given graph, the temperature T (in degrees Fahrenheit) of a home is given as a function of time t (in hours after midnight) over a 24-hour period.



- (a) At what temperature is the thermostat set during daytime hours? At what temperature is the thermostat set overnight?
- (b) The homeowner reprograms the thermostat to y = T(t) 2. Explain how this affects the temperature in the house. Graph this new function.
- (c) The homeowner reprograms the thermostat to y = T(t + 1). Explain how this affects the temperature in the house. Graph this new function.

Source: Roger Albright, 547 Ways to Be Fuel Smart, 2000

**78. Digital Music Revenues** The total projected worldwide digital music revenues *R*, in millions of dollars, for the years 2005 through 2010 can be estimated by the function

 $R(x) = 170.7x^2 + 1373x + 1080$ 

where x is the number of years after 2005.

- (a) Find R(0), R(3), and R(5) and explain what each value represents.
- (b) Find r = R(x 5).
- (c) Find r(5), r(8), and r(10) and explain what each value represents.
- (d) In the model *r*, what does *x* represent?
- (e) Would there be an advantage in using the model *r* when estimating the projected revenues for a given year instead of the model *R*?

Source: eMarketer.com, May 2006

**79. Temperature Measurements** The relationship between the Celsius (°C) and Fahrenheit (°F) scales for measuring temperature is given by the equation

$$F = \frac{9}{5}C + 32$$

The relationship between the Celsius (°C) and Kelvin (K) scales is K = C + 273. Graph the equation  $F = \frac{9}{5}C + 32$  using degrees Fahrenheit on the *y*-axis and degrees Celsius on the *x*-axis. Use the techniques introduced in this section to obtain the graph showing the relationship between Kelvin and Fahrenheit temperatures.

80. Period of a Pendulum The period T (in seconds) of a simple pendulum is a function of its length l (in feet) defined by the equation

$$T = 2\pi \sqrt{\frac{l}{g}}$$

where  $g \approx 32.2$  feet per second per second is the acceleration of gravity.



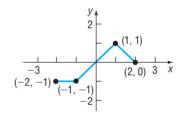
(a) Use a graphing utility to graph the function T = T(l).
(b) Now graph the functions T = T(l + 1), T = T(l + 2), and T = T(l + 3).

- (c) Discuss how adding to the length *l* changes the period *T*.
- (d) Now graph the functions T = T(2l), T = T(3l), and T = T(4l).
- (e) Discuss how multiplying the length *l* by factors of 2, 3, and 4 changes the period *T*.
- **81. Cigar Company Profits** The daily profits of a cigar company from selling *x* cigars are given by

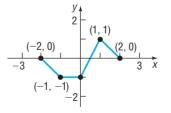
$$p(x) = -0.05x^2 + 100x - 2000$$

The government wishes to impose a tax on cigars (sometimes called a *sin tax*) that gives the company the option of either paying a flat tax of \$10,000 per day or a tax of 10% on profits. As chief financial officer (CFO) of the company, you need to decide which tax is the better option for the company.

- (a) On the same screen, graph  $Y_1 = p(x) 10,000$  and  $Y_2 = (1 0.10)p(x)$ .
- (b) Based on the graph, which option would you select? Why?
- (c) Using the terminology learned in this section, describe each graph in terms of the graph of p(x).
- (d) Suppose that the government offered the options of a flat tax of \$4800 or a tax of 10% on profits. Which would you select? Why?
- 82. The graph of a function f is illustrated in the figure.
  - (a) Draw the graph of y = |f(x)|.
  - (b) Draw the graph of y = f(|x|).



- 83. The graph of a function f is illustrated in the figure.(a) Draw the graph of y = |f(x)|.
  - (b) Draw the graph of y = f(|x|).



- 84. Suppose (1,3) is a point on the graph of y = f(x).
  - (a) What point is on the graph of y = f(x + 3) 5?
  - (b) What point is on the graph of y = -2f(x 2) + 1?
  - (c) What point is on the graph of y = f(2x + 3)?
- **85.** Suppose (-3, 5) is a point on the graph of y = g(x).
  - (a) What point is on the graph of y = g(x + 1) 3?
  - (b) What point is on the graph of y = -3g(x 4) + 3?
  - (c) What point is on the graph of y = g(3x + 9)?

#### **Explaining Concepts: Discussion and Writing**

- 86. Suppose that the graph of a function f is known. Explain how the graph of y = 4f(x) differs from the graph of y = f(4x).
- 87. Suppose that the graph of a function f is known. Explain how the graph of y = f(x) 2 differs from the graph of y = f(x 2).

#### **Interactive Exercises: Exploring Transformations**

#### Ask your instructor if the applets below are of interest to you.

- 89. Vertical Shifts Open the vertical shift applet. Use your mouse to grab the slider and change the value of k. Note the role k plays in the graph of g(x) = f(x) + k, where  $f(x) = x^2$ .
- **90. Horizontal Shifts** Open the horizontal shift applet. Use your mouse to grab the slider and change the value of *h*. Note the role *h* plays in the graph of g(x) = f(x h), where  $f(x) = x^2$ .
- **91. Vertical Stretches** Open the vertical stretch applet. Use your mouse to grab the slider and change the value of *a*. Note the role *a* plays in the graph of g(x) = af(x), where f(x) = |x|.
- 92. Horizontal Stretches Open the horizontal stretch applet.
  - (a) Use your mouse to grab the slider and change the value of *a*. Note the role *a* plays in the graph of  $g(x) = f(ax) = \sqrt{ax}$ , where  $f(x) = \sqrt{x}$ . What happens to the points on the graph of *g* when 0 < a < 1? What happens to the points on the graph when a > 1?
  - (b) To further understand the concept of horizontal compressions, fill in the spreadsheet to the right of the graph as follows:
    - (i) What *x*-coordinate is required on the graph of  $g(x) = \sqrt{2x}$ , if the *y*-coordinate is to be 1?

- - (ii) What *x*-coordinate is required on the graph of  $g(x) = \sqrt{2x}$ , if the *y*-coordinate is to be 2?
  - (iii) What *x*-coordinate is required on the graph of  $g(x) = \sqrt{2x}$ , if the *y*-coordinate is to be 3?
  - (iv) What x-coordinate is required on the graph of  $g(x) = \sqrt{\frac{1}{2}x}$ , if the y-coordinate is to be 1?
  - $g(x) = \sqrt{\frac{2}{2}x}$ , if the y-coordinate is to be 1? (v) What x-coordinate is required on the graph of
    - $g(x) = \sqrt{\frac{1}{2}x}$ , if the y-coordinate is to be 2?
  - (vi) What x-coordinate is required on the graph of  $g(x) = \sqrt{\frac{1}{2}x}$ , if the y-coordinate is to be 3?
  - **93. Reflection about the y-axis** Open the reflection about the y-axis applet. Move your mouse to grab the slide and change the value of *a* from 1 to -1.
  - **94. Reflection about the** *x***-axis** *Open the reflection about the* x*-axis applet.* Move your mouse to grab the slide and change the value of *a* from 1 to -1.

# 3.6 Mathematical Models: Building Functions

**OBJECTIVE 1** Build and Analyze Functions (p. 257)

#### **1** Build and Analyze Functions

Real-world problems often result in mathematical models that involve functions. These functions need to be constructed or built based on the information given. In building functions, we must be able to translate the verbal description into the language of mathematics. We do this by assigning symbols to represent the independent and dependent variables and then by finding the function or rule that relates these variables.

**EXAMPLE 1** 

#### Finding the Distance from the Origin to a Point on a Graph

Let P = (x, y) be a point on the graph of  $y = x^2 - 1$ .

- (a) Express the distance d from P to the origin O as a function of x.
- (b) What is d if x = 0?
- (c) What is d if x = 1?
- (d) What is d if  $x = \frac{\sqrt{2}}{2}$ ?

Solution

(e) Use a graphing utility to graph the function  $d = d(x), x \ge 0$ . Rounded to two decimal places, find the value(s) of x at which d has a local minimum. [This gives the point(s) on the graph of  $y = x^2 - 1$  closest to the origin.]

(a) Figure 60 illustrates the graph of  $y = x^2 - 1$ . The distance d from P to O is

$$d = \sqrt{(x-0)^2 + (y-0)^2} = \sqrt{x^2 + y^2}$$

Since *P* is a point on the graph of  $y = x^2 - 1$ , substitute  $x^2 - 1$  for *y*. Then

$$d(x) = \sqrt{x^2 + (x^2 - 1)^2} = \sqrt{x^4 - x^2 + 1}$$

The distance *d* is expressed as a function of *x*.

(b) If x = 0, the distance d is

$$d(0) = \sqrt{0^4 - 0^2 + 1} = \sqrt{1} = 1$$

(c) If x = 1, the distance d is

$$d(1) = \sqrt{1^4 - 1^2 + 1} = 1$$

(d) If 
$$x = \frac{\sqrt{2}}{2}$$
, the distance *d* is

$$d\left(\frac{\sqrt{2}}{2}\right) = \sqrt{\left(\frac{\sqrt{2}}{2}\right)^4 - \left(\frac{\sqrt{2}}{2}\right)^2 + 1} = \sqrt{\frac{1}{4} - \frac{1}{2} + 1} = \frac{\sqrt{3}}{2}$$

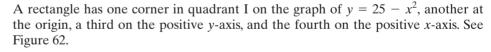
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(e) Figure 61 shows the graph of  $Y_1 = \sqrt{x^4 - x^2 + 1}$ . Using the MINIMUM feature on a graphing utility, we find that when  $x \approx 0.71$  the value of d is smallest. The local minimum is  $d \approx 0.87$  rounded to two decimal places. Since d(x) is even, by symmetry, it follows that when  $x \approx -0.71$  the value of d is also a local minimum. Since  $(\pm 0.71)^2 - 1 \approx -0.50$ , the points (-0.71, -0.50) and (0.71, -0.50) on the graph of  $y = x^2 - 1$  are closest to the origin.

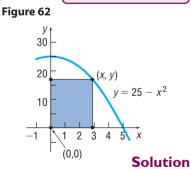
NOW WORK PROBLEM 1

**EXAMPLE 2** 

#### Area of a Rectangle



- (a) Express the area A of the rectangle as a function of x.
- (b) What is the domain of A?
- (c) Graph A = A(x).
- (d) For what value of x is the area largest?
- (a) The area A of the rectangle is A = xy, where  $y = 25 x^2$ . Substituting this expression for y, we obtain  $A(x) = x(25 - x^2) = 25x - x^3$ .
- (b) Since (x, y) is in quadrant I, we have x > 0. Also,  $y = 25 x^2 > 0$ , which implies that  $x^2 < 25$ , so -5 < x < 5. Combining these restrictions, we have the domain of A as  $\{x \mid 0 < x < 5\}$ , or (0, 5) using interval notation.
- (c) See Figure 63 for the graph of A = A(x). (d) Using MAXIMUM, we find that the maximum area is 48.11 square units at x = 2.89 units, each rounded to two decimal places. See Figure 64.



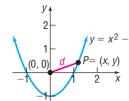
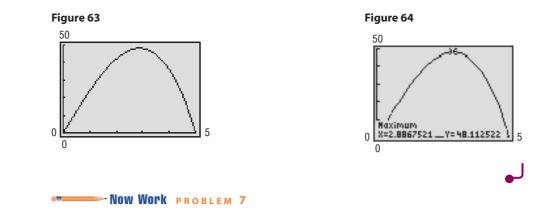


Figure 60

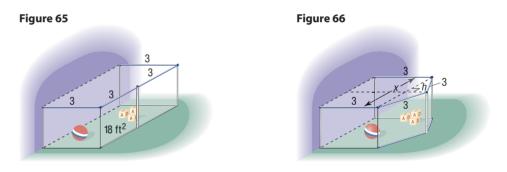
Figure 61



#### EXAMPLE 3 Making a Playpen\*

A manufacturer of children's playpens makes a square model that can be opened at one corner and attached at right angles to a wall or, perhaps, the side of a house. If each side is 3 feet in length, the open configuration doubles the available area in which the child can play from 9 square feet to 18 square feet. See Figure 65.

Now suppose that we place hinges at the outer corners to allow for a configuration like the one shown in Figure 66.



- (a) Build a model that expresses the area *A* of the configuration shown in Figure 66 as a function of the distance *x* between the two parallel sides.
- (b) Find the domain of A.
- (c) Find A if x = 5.
- (d) Graph A = A(x). For what value of x is the area largest? What is the maximum area?

#### Solution

(a) Refer to Figure 66. The area A we seek consists of the area of a rectangle (with width 3 and length x) and the area of an isosceles triangle (with base x and two equal sides of length 3). The height h of the triangle may be found using the Pythagorean Theorem.

$$h^{2} + \left(\frac{x}{2}\right)^{2} = 3^{2}$$

$$h^{2} = 3^{2} - \left(\frac{x}{2}\right)^{2} = 9 - \frac{x^{2}}{4} = \frac{36 - x^{2}}{4}$$

$$h = \frac{1}{2}\sqrt{36 - x^{2}}$$

\* Adapted from *Proceedings, Summer Conference for College Teachers on Applied Mathematics* (University of Missouri, Rolla), 1971.

The area A enclosed by the playpen is

A = area of rectangle + area of triangle = 
$$3x + \frac{1}{2}x\left(\frac{1}{2}\sqrt{36-x^2}\right)$$

The area A expressed as a function of x is

$$A(x) = 3x + \frac{x\sqrt{36 - x^2}}{4}$$
 The Model

(b) To find the domain of A, notice that x > 0, since x is a length. Also, the expression under the square root must be positive, so

$$36 - x^2 > 0$$
$$x^2 < 36$$
$$-6 < x <$$

Combining these restrictions, the domain of A is 0 < x < 6, or (0, 6) using interval notation.

6

(c) If x = 5, the area is

$$A(5) = 3(5) + \frac{5}{4}\sqrt{36 - (5)^2} \approx 19.15$$
 square feet

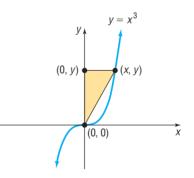
If the length of the playpen is 5 feet, its area is 19.15 square feet.

(d) See Figure 67. The maximum area is about 19.82 square feet, obtained when *x* is about 5.58 feet.

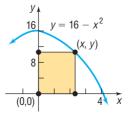
### 3.6 Assess Your Understanding

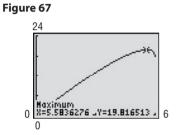
#### **Applications and Extensions**

- **1.** Let P = (x, y) be a point on the graph of  $y = x^2 8$ .
  - (a) Express the distance d from  $\overline{P}$  to the origin as a function of x.
    - (b) What is d if x = 0?
    - (c) What is d if x = 1?
  - (d) Use a graphing utility to graph d = d(x).
    (e) For what values of x is d smallest?
  - 2. Let P = (x, y) be a point on the graph of  $y = x^2 8$ .
    - (a) Express the distance d from P to the point (0, −1) as a function of x.
    - (b) What is d if x = 0?
    - (c) What is d if x = -1?
  - (d) Use a graphing utility to graph d = d(x). (e) For what values of x is d smallest?
  - **3.** Let P = (x, y) be a point on the graph of  $y = \sqrt{x}$ .
    - (a) Express the distance d from P to the point (1, 0) as a function of x.
  - (b) Use a graphing utility to graph d = d(x).
    - (c) For what values of *x* is *d* smallest?
  - **4.** Let P = (x, y) be a point on the graph of  $y = \frac{1}{r}$ .
    - (a) Express the distance d from P to the origin as a function of x.
  - (b) Use a graphing utility to graph d = d(x).
  - (c) For what values of x is d smallest?
  - 5. A right triangle has one vertex on the graph of y = x<sup>3</sup>, x > 0, at (x, y), another at the origin, and the third on the positive y-axis at (0, y), as shown in the figure. Express the area A of the triangle as a function of x.

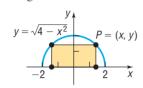


- 6. A right triangle has one vertex on the graph of  $y = 9 x^2$ , x > 0, at (x, y), another at the origin, and the third on the positive x-axis at (x, 0). Express the area A of the triangle as a function of x.
- 7. A rectangle has one corner in quadrant I on the graph of  $y = 16 x^2$ , another at the origin, a third on the positive y-axis, and the fourth on the positive x-axis. See the figure.

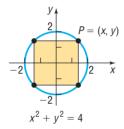




- (a) Express the area A of the rectangle as a function of x.
- (b) What is the domain of A?
- (c) Graph A = A(x). For what value of x is A largest?
- 8. A rectangle is inscribed in a semicircle of radius 2. See the figure. Let P = (x, y) be the point in quadrant I that is a vertex of the rectangle and is on the circle.



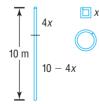
- (a) Express the area A of the rectangle as a function of x.
- (b) Express the perimeter *p* of the rectangle as a function of *x*.
- (c) Graph A = A(x). For what value of x is A largest?
- (d) Graph p = p(x). For what value of x is p largest?
- 9. A rectangle is inscribed in a circle of radius 2. See the figure. Let P = (x, y) be the point in quadrant I that is a vertex of the rectangle and is on the circle.



- (a) Express the area A of the rectangle as a function of x.
- (b) Express the perimeter *p* of the rectangle as a function of *x*.
- (c) Graph A = A(x). For what value of x is A largest?
- (d) Graph p = p(x). For what value of x is p largest?
- 10. A circle of radius r is inscribed in a square. See the figure.



- (a) Express the area A of the square as a function of the radius r of the circle.
- (b) Express the perimeter *p* of the square as a function of *r*.
- **11. Geometry** A wire 10 meters long is to be cut into two pieces. One piece will be shaped as a square, and the other piece will be shaped as a circle. See the figure.



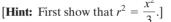
(a) Express the total area A enclosed by the pieces of wire as a function of the length x of a side of the square.
(b) What is the domain of A?

(c) Graph A = A(x). For what value of x is A smallest?

- **12. Geometry** A wire 10 meters long is to be cut into two pieces. One piece will be shaped as an equilateral triangle, and the other piece will be shaped as a circle.
  - (a) Express the total area A enclosed by the pieces of wire as a function of the length x of a side of the equilateral triangle.
     (b) Whether is the piece of A2
  - (b) What is the domain of A?
- (c) Graph A = A(x). For what value of x is A smallest?
- **13.** A wire of length *x* is bent into the shape of a circle.
  - (a) Express the circumference *C* of the circle as a function of *x*.
  - (b) Express the area A of the circle as a function of x.
- **14.** A wire of length *x* is bent into the shape of a square.
  - (a) Express the perimeter p of the square as a function of x.
  - (b) Express the area *A* of the square as a function of *x*.
- **15. Geometry** A semicircle of radius *r* is inscribed in a rectangle so that the diameter of the semicircle is the length of the rectangle. See the figure.



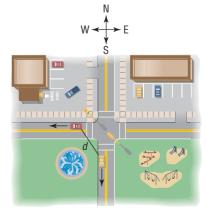
- (a) Express the area A of the rectangle as a function of the radius r of the semicircle.
- (b) Express the perimeter *p* of the rectangle as a function of *r*.
- **16. Geometry** An equilateral triangle is inscribed in a circle of radius *r*. See the figure. Express the circumference *C* of the circle as a function of the length *x* of a side of the triangle.





- **17. Geometry** An equilateral triangle is inscribed in a circle of radius *r*. See the figure in Problem 16. Express the area *A* within the circle, but outside the triangle, as a function of the length *x* of a side of the triangle.
- **18.** Uniform Motion Two cars leave an intersection at the same time. One is headed south at a constant speed of 30 miles per hour, and the other is headed west at a constant speed of 40 miles per hour (see the figure). Build a model that expresses the distance *d* between the cars as a function of the time *t*.





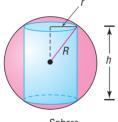
**19.** Uniform Motion Two cars are approaching an intersection.

- constant speed of 30 miles per hour. At the same time, the other car is 3 miles east of the intersection and is moving at a constant speed of 40 miles per hour.
  - (a) Build a model that expresses the distance *d* between the cars as a function of time *t*.

[**Hint:** At t = 0, the cars are 2 miles south and 3 miles east of the intersection, respectively.]

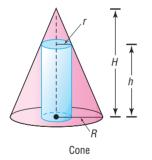
- (b) Use a graphing utility to graph d = d(t). For what value of t is d smallest?
- **20.** Inscribing a Cylinder in a Sphere Inscribe a right circular cylinder of height *h* and radius *r* in a sphere of fixed radius *R*. See the illustration. Express the volume *V* of the cylinder as a function of *h*.

[**Hint:**  $V = \pi r^2 h$ . Note also the right triangle.]

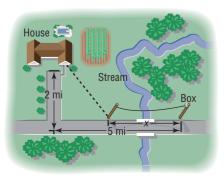


Sphere

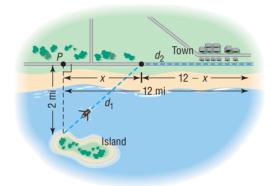
- **21. Inscribing a Cylinder in a Cone** Inscribe a right circular cylinder of height *h* and radius *r* in a cone of fixed radius *R* and fixed height *H*. See the illustration. Express the volume *V* of the cylinder as a function of *r*.
  - [**Hint:**  $V = \pi r^2 h$ . Note also the similar triangles.]



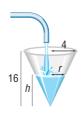
**22. Installing Cable TV** MetroMedia Cable is asked to provide service to a customer whose house is located 2 miles from the road along which the cable is buried. The nearest connection box for the cable is located 5 miles down the road. See the figure.



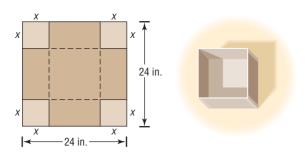
- (a) If the installation cost is \$500 per mile along the road and \$700 per mile off the road, build a model that expresses the total cost C of installation as a function of the distance x (in miles) from the connection box to the point where the cable installation turns off the road. Give the domain.
- (b) Compute the cost if x = 1 mile.
- (c) Compute the cost if x = 3 miles.
- (d) Graph the function C = C(x). Use TRACE to see how the cost C varies as x changes from 0 to 5.
- (e) What value of *x* results in the least cost?
- **23. Time Required to Go from an Island to a Town** An island is 2 miles from the nearest point *P* on a straight shoreline. A town is 12 miles down the shore from *P*. See the illustration.



- (a) If a person can row a boat at an average speed of 3 miles per hour and the same person can walk 5 miles per hour, build a model that expresses the time T that it takes to go from the island to town as a function of the distance x from P to where the person lands the boat.
- (b) What is the domain of T?
- (c) How long will it take to travel from the island to town if the person lands the boat 4 miles from *P*?
- (d) How long will it take if the person lands the boat 8 miles from *P*?
- **24. Filling a Conical Tank** Water is poured into a container in the shape of a right circular cone with radius 4 feet and height 16 feet. See the figure. Express the volume V of the water in the cone as a function of the height h of the water.
  - [**Hint:** The volume V of a cone of radius r and height h is  $V = \frac{1}{3}\pi r^2 h$ .]



**25.** Constructing an Open Box An open box with a square base is to be made from a square piece of cardboard 24 inches on a side by cutting out a square from each corner and turning up the sides. See the figure.



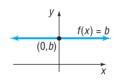
- (a) Express the volume V of the box as a function of the length x of the side of the square cut from each corner.
- (b) What is the volume if a 3-inch square is cut out?

# **CHAPTER REVIEW**

#### **Library of Functions**

#### Constant function (p. 236)

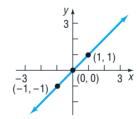
f(x) = bThe graph is a horizontal line with *y*-intercept *b*.





f(x) = x

The graph is a line with slope 1 and y-intercept 0.



#### Square function (p. 237)

Cube root function (p. 237)

 $f(x) = \sqrt[3]{x}$ 

 $f(x) = x^2$ 

(c) What is the volume if a 10-inch square is cut out? (d) Graph V = V(x). For what value of x is V largest?

base.

1 foot?

2 feet?

value of *x* is *A* smallest?

26. Constructing an Open Box An open box with a square base is required to have a volume of 10 cubic feet.

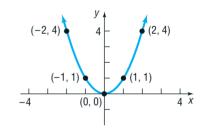
(a) Express the amount A of material used to make such a box as a function of the length *x* of a side of the square

(b) How much material is required for a base 1 foot by

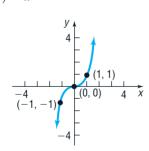
(c) How much material is required for a base 2 feet by

(d) Use a graphing utility to graph A = A(x). For what

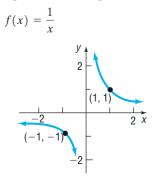
The graph is a parabola with intercept at (0, 0).



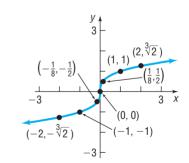
#### Cube function (p. 237) $f(x) = x^3$



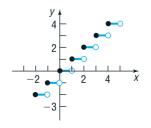
#### **Reciprocal function (p. 238)**



Square root function (p. 237)

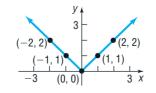


Greatest integer function (p. 238) f(x) = int(x)

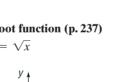


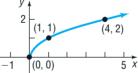
Absolute value function (p. 238)

f(x) = |x|



 $f(x) = \sqrt{x}$ 





# **Things to Know**

Function (pp. 201–203)	A relation between two sets so that each element $x$ in the first set, the domain, has corresponding to it exactly one element $y$ in the second set. The range is the set of $y$ values of the function for the $x$ values in the domain.
	A function can also be characterized as a set of ordered pairs $(x, y)$ in which no first element is paired with two different second elements.
Function notation (pp. 203–206)	y = f(x)
	<i>f</i> is a symbol for the function.
	x is the argument, or independent variable.
	y is the dependent variable.
	f(x) is the value of the function at x, or the image of x.
	A function f may be defined implicitly by an equation involving x and y or explicitly by writing $y = f(x)$ .
Difference quotient of $f$ (pp. 205 and 234)	$\frac{f(x+h) - f(x)}{h}  h \neq 0$
Domain (pp. 206–208)	If unspecified, the domain of a function $f$ defined by an equation is the largest set of real numbers for which $f(x)$ is a real number.
Vertical-line test (p. 214)	A set of points in the plane is the graph of a function if and only if every vertical line intersects the graph in at most one point.
Even function f (p. 223)	f(-x) = f(x) for every x in the domain (-x must also be in the domain).
Odd function f (p. 223)	f(-x) = -f(x) for every x in the domain (-x must also be in the domain).
Increasing function (p. 225)	A function f is increasing on an open interval I if, for any choice of $x_1$ and $x_2$ in I, with $x_1 < x_2$ , we have $f(x_1) < f(x_2)$ .
Decreasing function (p. 225)	A function f is decreasing on an open interval I if, for any choice of $x_1$ and $x_2$ in I, with $x_1 < x_2$ , we have $f(x_1) > f(x_2)$ .
Constant function (p. 225)	A function f is constant on an open interval I if, for all choices of x in I, the values of $f(x)$ are equal.
Local maximum (p. 226)	A function f has a local maximum at c if there is an open interval I containing c so that, for all x in $I, f(x) \le f(c)$ .
Local minimum (p. 226)	A function f has a local minimum at c if there is an open interval I containing c so that, for all x in $I, f(x) \ge f(c)$ .
Absolute maximum and Absolute minimum (p. 226)	Let <i>f</i> denote a function defined on some interval <i>I</i> . If there is a number <i>u</i> in <i>I</i> for which $f(x) \le f(u)$ for all <i>x</i> in <i>I</i> , then $f(u)$ is the absolute maximum of <i>f</i> on <i>I</i> and we say the absolute maximum of <i>f</i> occurs at <i>u</i> . If there is a number <i>v</i> in <i>I</i> for which $f(x) \ge f(v)$ , for all <i>x</i> in <i>I</i> , then $f(v)$ is the absolute minimum of <i>f</i> on <i>I</i> and we say the absolute minimum of <i>f</i> occurs at <i>v</i> .
Average rate of change of a function (p. 228)	The average rate of change of f from a to b is

Average rate of change of a function (p. 228) The average rate of change of f from a to b is

$\Delta y$	f(b) - f(a)	$a \neq b$
$\overline{\Delta x}$	$\frac{b-a}{b-a}$	<i>u + D</i>

#### Objectives \_\_\_\_\_

Sectior	n You should be able to	Examples	<b>Review Exercises</b>	
3.1	J Determine whether a relation represents a function (p. 200)	1–5	1,2	
	Find the value of a function (p. 203)	6,7	3-8, 23, 24, 71, 72	
	Find the domain of a function defined by an equation (p. 206)	8,9	9–16	
	Form the sum, difference, product, and quotient of two functions (p. 208)	10	17–22	
3.2	J Identify the graph of a function (p. 214)	1	47–50	
	2 Obtain information from or about the graph of a function (p. 215)	2-4	25(a)–(f), 26(a)–(f), 27(a), 27(e), 27(g), 28(a), 28(e), 28(g)	
3.3	J Determine even and odd functions from a graph (p. 223)	1	27(f), 28(f)	
	2 Identify even and odd functions from the equation (p. 224)	2	29–36	
	Use a graph to determine where a function is increasing, decreasing, or constant (p. 224)	3	27(b), 28(b)	

Sectio	on	You should be able to	Examples	<b>Review Exercises</b>
	4	Use a graph to locate local maxima and local minima (p. 225)	4	27(c), 28(c)
	5	Use a graph to locate the absolute maximum and the absolute minimum (p. 226)	5	27(d), 28(d)
	<b>6</b>	Use a graphing utility to approximate local maxima and local minima and to determine where a function is increasing or decreasing (p. 228) Find the average rate of change of a function (p. 228)	6 7,8	37–40, 74(d), 75(b) 41–46
3.4	1 2	Graph the functions listed in the library of functions (p. 234) Graph piecewise-defined functions (p. 239)	1,2 3,4	51–54 67–70
3.5	1	Graph functions using vertical and horizontal shifts (p. 244)	1–5	25(f), 26(f), 26(g) 55, 56, 59–66
	2	Graph functions using compressions and stretches (p. 247)	6–8	25(g), 26(h), 57, 58, 65, 66
	3	Graph functions using reflections about the x-axis or y-axis (p. 250)	9–10	25(h), 57, 61, 62, 66
3.6	1	Build and analyze functions (p. 257)	1–3	73–75

#### **Review Exercises**

*In Problems 1 and 2, determine whether each relation represents a function. For each function, state the domain and range.* **1.**  $\{(-1, 0), (2, 3), (4, 0)\}$ **2.**  $\{(4, -1), (2, 1), (4, 2)\}$ 

In Problems 3–8, find the following for each function: (a) f(2) (b) f(-2) (c) f(-x) (d) -f(x) (e) f(x-2) (f) f(2x)3.  $f(x) = \frac{3x}{x^2 - 1}$  4.  $f(x) = \frac{x^2}{x + 1}$  5.  $f(x) = \sqrt{x^2 - 4}$ 6.  $f(x) = |x^2 - 4|$  7.  $f(x) = \frac{x^2 - 4}{x^2}$  8.  $f(x) = \frac{x^3}{x^2 - 9}$ 

In Problems 9–16, find the domain of each function.

9.  $f(x) = \frac{x}{x^2 - 9}$ 10.  $f(x) = \frac{3x^2}{x - 2}$ 11.  $f(x) = \sqrt{2 - x}$ 12.  $f(x) = \sqrt{x + 2}$ 13.  $h(x) = \frac{\sqrt{x}}{|x|}$ 14.  $g(x) = \frac{|x|}{x}$ 15.  $f(x) = \frac{x}{x^2 + 2x - 3}$ 16.  $F(x) = \frac{1}{x^2 - 3x - 4}$ 

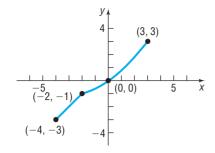
In Problems 17–22, find f + g, f - g,  $f \cdot g$ , and  $\frac{f}{g}$  for each pair of functions. State the domain of each of these functions. **17.** f(x) = 2 - x; g(x) = 3x + 1 **18.** f(x) = 2x - 1; g(x) = 2x + 1**19.**  $f(x) = 3x^2 + x + 1$ ; g(x) = 3x

**20.** 
$$f(x) = 3x; g(x) = 1 + x + x^2$$
 **21.**  $f(x) = \frac{x+1}{x-1}; g(x) = \frac{1}{x}$  **22.**  $f(x) = \frac{1}{x-3}; g(x) = \frac{3}{x}$ 

In Problems 23 and 24, find the difference quotient of each function f; that is, find

$$\frac{f(x+h) - f(x)}{h} \qquad h \neq 0$$
**23.**  $f(x) = -2x^2 + x + 1$ 
**24.**  $f(x) = 3x^2 - 2x + 4$ 

**25.** Using the graph of the function *f* shown:



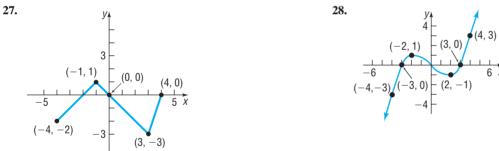
- (a) Find the domain and the range of f.
- (b) List the intercepts.
- (c) Find f(-2).
- (d) For what value of x does f(x) = -3?
- (e) Solve f(x) > 0.
- (f) Graph y = f(x 3).
- (g) Graph  $v = f\left(\frac{1}{r}\right)$

$$\binom{g}{2^n}$$

(h) Graph 
$$y = -f(x)$$
.

In Problems 27 and 28, use the graph of the function f to find:

- (a) The domain and the range of f.
- (b) The intervals on which f is increasing, decreasing, or constant.
- (c) The local minimum values and local maximum values.
- (d) The absolute maximum and absolute minimum.
- (e) Whether the graph is symmetric with respect to the x-axis, the y-axis, or the origin.
- (f) Whether the function is even, odd, or neither.
- (g) The intercepts, if any.



In Problems 29–36, determine (algebraically) whether the given function is even, odd, or neither.

<b>29.</b> $f(x) = x^3 - 4x$	<b>30.</b> $g(x) = \frac{4 + x^2}{1 + x^4}$	<b>31.</b> $h(x) = \frac{1}{x^4} + \frac{1}{x^2} + 1$	<b>32.</b> $F(x) = \sqrt{1 - x^3}$
<b>33.</b> $G(x) = 1 - x + x^3$	<b>34.</b> $H(x) = 1 + x + x^2$	<b>35.</b> $f(x) = \frac{x}{1+x^2}$	<b>36.</b> $g(x) = \frac{1+x^2}{x^3}$

In Problems 37–40, use a graphing utility to graph each function over the indicated interval. Approximate any local maximum values and local minimum values. Determine where the function is increasing and where it is decreasing.

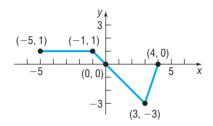
**37.** 
$$f(x) = 2x^3 - 5x + 1$$
 (-3, 3)  
**38.**  $f(x) = -x^3 + 3x - 5$  (-3, 3)  
**39.**  $f(x) = 2x^4 - 5x^3 + 2x + 1$  (-2, 3)  
**40.**  $f(x) = -x^4 + 3x^3 - 4x + 3$  (-2, 3)

In Problems 41 and 42, find the average rate of change of f:

(a) From 1 to 2(b) From 0 to 1(c) From 2 to 4**41.**  $f(x) = 8x^2 - x$ **42.**  $f(x) = 2x^3 + x$ 

*In Problems* 43–46, find the average rate of change from 2 to 3 for each function f. Be sure to simplify. **43.** f(x) = 2 - 5x **44.**  $f(x) = 2x^2 + 7$  **45.**  $f(x) = 3x - 4x^2$ **46.**  $f(x) = x^2 - 3x + 2$ 

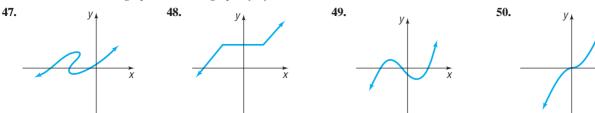
**26.** Using the graph of the function *g* shown:



- (a) Find the domain and the range of g.
- (b) Find g(-1).
- (c) List the intercepts.
- (d) For what value of x does g(x) = -3?
- (e) Solve g(x) > 0.
- (f) Graph y = g(x 2).
- (g) Graph y = g(x) + 1.
- (h) Graph y = 2g(x).

x

In Problems 47–50, is the graph shown the graph of a function?



In Problems 51–54, sketch the graph of each function. Be sure to label at least three points. **51.** f(x) = |x| **52.**  $f(x) = \sqrt[3]{x}$  **53.**  $f(x) = \sqrt{x}$  **54.**  $f(x) = \frac{1}{x}$ 

In Problems 55–66, graph each function using the techniques of shifting, compressing or stretching, and reflections. Identify any intercepts on the graph. State the domain and, based on the graph, find the range.

**55.** F(x) = |x| - 4**56.** f(x) = |x| + 4**57.** g(x) = -2|x|**58.**  $g(x) = \frac{1}{2}|x|$ **59.**  $h(x) = \sqrt{x - 1}$ **60.**  $h(x) = \sqrt{x} - 1$ **61.**  $f(x) = \sqrt{1 - x}$ **62.**  $f(x) = -\sqrt{x + 3}$ **63.**  $h(x) = (x - 1)^2 + 2$ **64.**  $h(x) = (x + 2)^2 - 3$ **65.**  $g(x) = 3(x - 1)^3 + 1$ **66.**  $g(x) = -2(x + 2)^3 - 8$ 

In Problems 67-70,

- (a) Find the domain of each function.
- (d) Based on the graph, find the range.

67. 
$$f(x) = \begin{cases} 3x & \text{if } -2 < x \le 1\\ x+1 & \text{if } x > 1 \end{cases}$$
69. 
$$f(x) = \begin{cases} x & \text{if } -4 \le x < 0\\ 1 & \text{if } x = 0\\ 3x & \text{if } x > 0 \end{cases}$$

$$f(x) = \frac{Ax+5}{6x-2}$$

If 
$$f(1) = 4$$
, find A.

(b) Locate any intercepts.(e) Is f continuous on its domain?

(c) Graph each function.

68. 
$$f(x) = \begin{cases} x - 1 & \text{if } -3 < x < 0 \\ 3x - 1 & \text{if } x \ge 0 \end{cases}$$

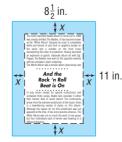
**70.** 
$$f(x) = \begin{cases} x^2 & \text{if } -2 \le x \le 2\\ 2x - 1 & \text{if } x > 2 \end{cases}$$

**72.** A function *g* is defined by

$$g(x) = \frac{A}{x} + \frac{8}{x^2}$$

If g(-1) = 0, find A.

- **73.** Page Design A page with dimensions of  $8\frac{1}{2}$  inches by 11 inches has a border of uniform width x surrounding the printed matter of the page, as shown in the figure.
  - (a) Develop a model that expresses the area *A* of the printed part of the page as a function of the width *x* of the border.
  - (b) Give the domain and the range of A.
  - (c) Find the area of the printed page for borders of widths 1 inch, 1.2 inches, and 1.5 inches.
- (d) Graph the function A = A(x).



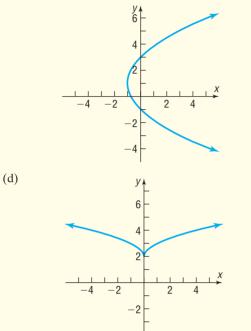
- **74.** Constructing a Closed Box A closed box with a square base is required to have a volume of 10 cubic feet.
  - (a) Build a model that expresses the amount A of material used to make such a box as a function of the length x of a side of the square base.
  - (b) How much material is required for a base 1 foot by 1 foot?
  - (c) How much material is required for a base 2 feet by 2 feet?
- (d) Graph A = A(x). For what value of x is A smallest?
- 75. A rectangle has one vertex in quadrant I on the graph of  $y = 10 x^2$ , another at the origin, one on the positive *x*-axis, and one on the positive *y*-axis.
  - (a) Express the area A of the rectangle as a function of x.
- (b) Find the largest area A that can be enclosed by the rectangle.

# **CHAPTER TEST**



The Chapter Test Prep Videos are step-by-step test solutions available in the Video Resources DVD, in *MyMathLab*, or on this text's You Tube Channel. Flip back to the Student Resources page to see the exact web address for this text's YouTube channel.

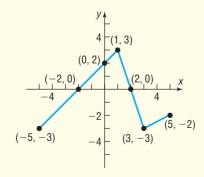
- **1.** Determine whether each relation represents a function. For each function, state the domain and the range.
  - (a)  $\{(2,5), (4,6), (6,7), (8,8)\}$
  - (b)  $\{(1,3), (4,-2), (-3,5), (1,7)\}$
  - (c)



In Problems 2–4, find the domain of each function and evaluate each function at x = -1.

**2.** 
$$f(x) = \sqrt{4 - 5x}$$
  
 $x - 4$   
**3.**  $g(x) = \frac{x + 2}{|x + 2|}$ 

- 4.  $h(x) = \frac{x}{x^2 + 5x 36}$
- **5.** Using the graph of the function *f*:



- (a) Find the domain and the range of f.
- (b) List the intercepts.
- (c) Find f(1).
- (d) For what value(s) of x does f(x) = -3?

(e) Solve 
$$f(x) < 0$$
.

- 6. Use a graphing utility to graph the function  $f(x) = -x^4 + 2x^3 + 4x^2 2$  on the interval (-5, 5). Approximate any local maximum values and local minimum values rounded to two decimal places. Determine where the function is increasing and where it is decreasing.
  - 7. Consider the function  $g(x) = \begin{cases} 2x + 1 & \text{if } x < -1 \\ x 4 & \text{if } x \ge -1 \end{cases}$ 
    - (a) Graph the function.
    - (b) List the intercepts.
    - (c) Find g(-5).
    - (d) Find g(2).
  - 8. For the function  $f(x) = 3x^2 2x + 4$ , find the average rate of change of f from 3 to 4.

9. For the functions  $f(x) = 2x^2 + 1$  and g(x) = 3x - 2, find the following and simplify:

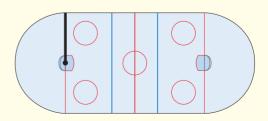
- (a) f g
- (b)  $f \cdot g$

(c) 
$$f(x + h) - f(x)$$

- **10.** Graph each function using the techniques of shifting, compressing or stretching, and reflections. Start with the graph of the basic function and show all stages.
  - (a)  $h(x) = -2(x + 1)^3 + 3$
  - (b) g(x) = |x + 4| + 2
- 11. The variable interest rate on a student loan changes each July 1 based on the bank prime loan rate. For the years 1992–2007, this rate can be approximated by the model  $r(x) = -0.115x^2 + 1.183x + 5.623$ , where x is the number of years since 1992 and r is the interest rate as a percent.
  - (a) Use a graphing utility to estimate the highest rate during this time period. During which year was the interest rate the highest?
    - (b) Use the model to estimate the rate in 2010. Does this value seem reasonable?

Source: U.S. Federal Reserve

- **12.** A community skating rink is in the shape of a rectangle with semicircles attached at the ends. The length of the rectangle is 20 feet less than twice the width. The thickness of the ice is 0.75 inch.
  - (a) Build a model that expresses the ice volume, *V*, as a function of the width, *x*.
  - (b) How much ice is in the rink if the width is 90 feet?



# **CUMULATIVE REVIEW**

In Problems 1-6, find the real solutions of each equation.

1. 
$$3x - 8 = 10$$
 2.  $3x^2 - x = 0$ 

 3.  $x^2 - 8x - 9 = 0$ 
 4.  $6x^2 - 5x + 1 = 0$ 

 5.  $|2x + 3| = 4$ 
 6.  $\sqrt{2x + 3} = 2$ 

In Problems 7–9, solve each inequality. Graph the solution set.

**7.** 
$$2 - 3x > 6$$
 **8.**  $|2x - 5| < 3$  **9.**  $|4x + 1| \ge 7$ 

- **10.** (a) Find the distance from  $P_1 = (-2, -3)$  to  $P_2 = (3, -5)$ .
  - (b) What is the midpoint of the line segment from P<sub>1</sub> to P<sub>2</sub>?
    (c) What is the slope of the line containing the points P<sub>1</sub> and P<sub>2</sub>?

In Problems 11–14, graph each equation.

- **11.** 3x 2y = 12 **12.**  $x = y^2$  **13.**  $x^2 + (y - 3)^2 = 16$ **14.**  $y = \sqrt{x}$
- 15. For the equation  $3x^2 4y = 12$ , find the intercepts and check for symmetry.
- **16.** Find the slope-intercept form of the equation of the line containing the points (-2, 4) and (6, 8).

In Problems 17–19, graph each function.

**17.** 
$$f(x) = (x + 2)^2 - 3$$
  
**18.**  $f(x) = \frac{1}{x}$   
**19.**  $f(x) = \begin{cases} 2 - x & \text{if } x \le 2 \\ |x| & \text{if } x > 2 \end{cases}$ 

# **CHAPTER PROJECTS**



#### Minternet-based Project

- I. Choosing a Cellular Telephone Plan Collect information from your family, friends, or consumer agencies such as Consumer Reports. Then decide on a cellular telephone provider, choosing the company that you feel offers the best service. Once you have selected a service provider, research the various types of individual plans offered by the company by visiting the provider's website.
  - **1.** Suppose you expect to use 400 anytime minutes without a texting or data plan. What would be the monthly cost of each plan you are considering?
  - **2.** Suppose you expect to use 600 anytime minutes with unlimited texting, but no data plan. What would be the monthly cost of each plan you are considering?

- **3.** Suppose you expect to use 500 anytime minutes with unlimited texting and an unlimited data plan. What would be the monthly cost of each plan you are considering?
- **4.** Suppose you expect to use 500 anytime minutes with unlimited texting and 20 MB of data. What would be the monthly cost of each plan you are considering?
- **5.** Build a model that describes the monthly cost *C* as a function of the number of anytime minutes used *m* assuming unlimited texting and 20 MB of data each month for each plan you are considering.
- **6.** Graph each function from Problem 5.
- 7. Based on your particular usage, which plan is best for you?
- 8. Now, develop an Excel spreadsheet to analyze the various plans you are considering. Suppose you want a plan that offers 700 anytime minutes with additional minutes costing \$0.40 per minute that costs \$39.99 per month. In addition, you want unlimited texting, which costs an additional \$20 per month, and a data plan that offers up to 25 MB of data each month, with each additional MB costing \$0.20. Because cellular telephone plans cost structure is based on piecewise-defined functions, we need "if-then" statements within Excel to analyze the cost of the plan. Use the Excel spreadsheet below as a guide in developing your worksheet. Enter into your spreadsheet a variety of possible minutes and data used to help arrive at a decision regarding which plan is best for you.
- **9.** Write a paragraph supporting the choice in plans that best meets your needs.
- **10.** How are "if/then" loops similar to a piecewise-defined function?

	А		В	С	D	
1						
2	Monthly Fee	\$	39.99			
3	Alloted number of anytime minutes		700			
4	Number of anytime minutes used:		700			
5	Cost per additional minute	\$	0.40			
6	Monthly cost of text messaging:	\$	20.00			
7	Monthly cost of data plan	\$	9.99			
8	Alloted data per month (MB)		25			
9	Data used		30			
10	Cost per additional MB of data	\$	0.20			
11						
12	Cost of phone minutes	=IF	(B4 <b3,b< td=""><td>2,B2+</td><td>B5*(B4-B3))</td><td></td></b3,b<>	2,B2+	B5*(B4-B3))	
13	Cost of data	=IF	(B9 <b8,b< td=""><td>7,B7+</td><td>B10*(B9-B8)</td><td>))</td></b8,b<>	7,B7+	B10*(B9-B8)	))
14						
15	Total Cost	=B	86+B12+	B13		
16						

The following projects are available on the Instructor's Resource Center (IRC):

- **II. Project at Motorola:** *Wireless Internet Service* Use functions and their graphs to analyze the total cost of various wireless Internet service plans.
- **III. Cost of Cable** When government regulations and customer preference influence the path of a new cable line, the Pythagorean Theorem can be used to assess the cost of installation.
- IV. Oil Spill Functions are used to analyze the size and spread of an oil spill from a leaking tanker.

Citation: Excel © 2010 Microsoft Corporation. Used with permission from Microsoft.

# Linear and Quadratic Functions

# Outline

- 4.1 Linear Functions and Their Properties
- 4.2 Linear Models: Building Linear Functions from Data
- 4.3 Quadratic Functions and Their Properties
- 4.4 Build Quadratic Models from Verbal Descriptions and from Data
- 4.5 Inequalities Involving Quadratic Functions
- Chapter Review
- Chapter Test
- Cumulative Review
- Chapter Projects

# The Beta of a Stock

Investing in the stock market can be rewarding and fun, but how does one go about selecting which stocks to purchase? Financial investment firms hire thousands of analysts who track individual stocks (equities) and assess the value of the underlying company. One measure the analysts consider is the *beta* of the stock. **Beta** measures the relative risk of an individual company's equity to that of a market basket of stocks, such as the Standard & Poor's 500. But how is beta computed?

-See the Internet-based Chapter Project-

# A Look Back Up to now, our discussion has focused

on graphs of equations and functions. We learned how to graph equations using the point-plotting method, intercepts, and the tests for symmetry. In addition, we learned what a function is and how to identify whether a relation represents a function. We also discussed properties of functions, such as domain/range, increasing/decreasing, even/odd, and average rate of change.

A Look Ahead C Going forward, we will look at classes of functions. In this chapter, we focus on linear and quadratic functions, their properties, and applications.

# 4.1 Linear Functions and Their Properties

**PREPARING FOR THIS SECTION** Before getting started, review the following:

- Lines (Section 2.3, pp. 167–175)
- Graphs of Equations in Two Variables; Intercepts; Symmetry (Section 2.2, pp. 157–164)
- Linear Equations (Section 1.1, pp. 82–87)

Now Work the 'Are You Prepared?' problems on page 278.

**OBJECTIVES 1** Graph Linear Functions (p. 272)

2 Use Average Rate of Change to Identify Linear Functions (p. 272)

• Functions (Section 3.1, pp. 200–208)

• The Graph of a Function (Section 3.2, pp. 214–217)

• Properties of Functions (Section 3.3, pp. 222–230)

- 3 Determine Whether a Linear Function Is Increasing, Decreasing, or Constant (p. 275)
- 4 Build Linear Models from Verbal Descriptions (p. 276)

# **1** Graph Linear Functions

In Section 2.3 we discussed lines. In particular, for nonvertical lines we developed the slope-intercept form of the equation of a line y = mx + b. When we write the slope-intercept form of a line using function notation, we have a *linear function*.

#### DEFINITION

A linear function is a function of the form

f(x) = mx + b

The graph of a linear function is a line with slope m and y-intercept b. Its domain is the set of all real numbers.

Functions that are not linear are said to be **nonlinear**.

**EXAMPLE 1** 

#### **Graphing a Linear Function**

Graph the linear function: f(x) = -3x + 7

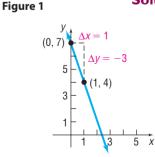
This is a linear function with slope m = -3 and y-intercept b = 7. To graph this function, we plot the point (0, 7), the y-intercept, and use the slope to find an additional point by moving right 1 unit and down 3 units. See Figure 1.

Alternatively, we could have found an additional point by evaluating the function at some  $x \neq 0$ . For x = 1, we find f(1) = -3(1) + 7 = 4 and obtain the point (1, 4) on the graph.

Now Work problems 13(a) AND (b)

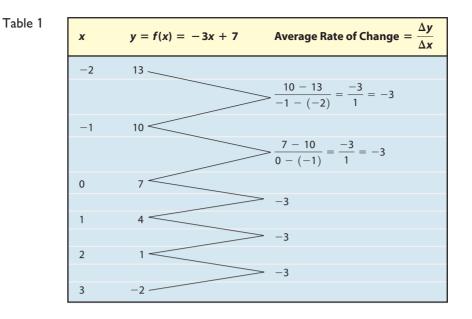
### 2 Use Average Rate of Change to Identify Linear Functions

Look at Table 1, which shows certain values of the independent variable x and corresponding values of the dependent variable y for the function f(x) = -3x + 7. Notice that as the value of the independent variable, x, increases by 1 the value of the dependent variable y decreases by 3. That is, the average rate of change of y with respect to x is a constant, -3.





Solution



It is not a coincidence that the average rate of change of the linear function f(x) = -3x + 7 is the slope of the linear function. That is,  $\frac{\Delta y}{\Delta x} = m = -3$ . The following theorem states this fact.

#### THEOREM Average Rate of Change of a Linear Function

Linear functions have a constant average rate of change. That is, the average rate of change of a linear function f(x) = mx + b is

 $\frac{\Delta y}{\Delta x} = m$ 

**Proof** The average rate of change of f(x) = mx + b from  $x_1$  to  $x_2, x_1 \neq x_2$ , is

$$\frac{\Delta y}{\Delta x} = \frac{f(x_2) - f(x_1)}{x_2 - x_1} = \frac{(mx_2 + b) - (mx_1 + b)}{x_2 - x_1}$$
$$= \frac{mx_2 - mx_1}{x_2 - x_1} = \frac{m(x_2 - x_1)}{x_2 - x_1} = m$$

Based on the theorem just proved, the average rate of change of the function  $g(x) = -\frac{2}{5}x + 5$  is  $-\frac{2}{5}$ .

#### Now Work problem 13(c)

As it turns out, only linear functions have a constant average rate of change. Because of this, we can use the average rate of change to determine whether a function is linear or not. This is especially useful if the function is defined by a data set.



#### Using the Average Rate of Change to Identify Linear Functions

(a) A strain of E-coli Beu 397-recA441 is placed into a Petri dish at  $30^{\circ}$  Celsius and allowed to grow. The data shown in Table 2 on page 274 are collected. The population is measured in grams and the time in hours. Plot the ordered pairs (x, y) in the Cartesian plane and use the average rate of change to determine whether the function is linear.

(b) The data in Table 3 represent the maximum number of heartbeats that a healthy individual should have during a 15-second interval of time while exercising for different ages. Plot the ordered pairs (x, y) in the Cartesian plane and use the average rate of change to determine whether the function is linear.

Table 3

Å

#### Table 2

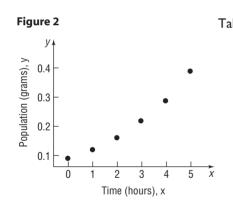
Time (hours), <i>x</i>	Population (grams), y	( <i>x, y</i> )
0	0.09	(0, 0.09)
1	0.12	(1, 0.12)
2	0.16	(2, 0.16)
3	0.22	(3, 0.22)
4	0.29	(4, 0.29)
5	0.39	(5, 0.39)

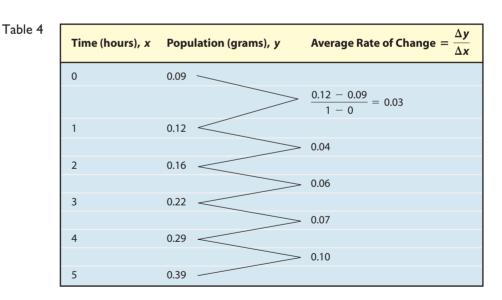
6		
Age, x	Maximum Number of Heartbeats, y	( <i>x, y</i> )
20	50	(20, 50)
30	47.5	(30, 47.5)
40	45	(40, 45)
50	42.5	(50, 42.5)
60	40	(60, 40)
70	37.5	(70, 37.5)

Source: American Heart Association

#### Solution

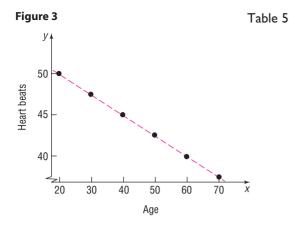
- Compute the average rate of change of each function. If the average rate of change is constant, the function is linear. If the average rate of change is not constant, the function is nonlinear.
  - (a) Figure 2 shows the points listed in Table 2 plotted in the Cartesian plane. Notice that it is impossible to draw a straight line that contains all the points. Table 4 displays the average rate of change of the population.

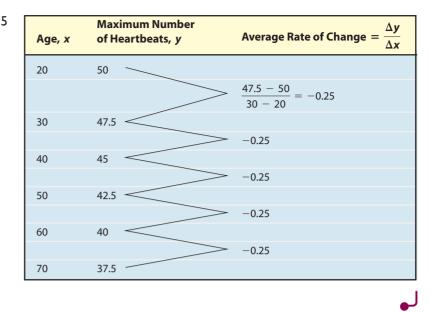




Because the average rate of change is not constant, we know that the function is not linear. In fact, because the average rate of change is increasing as the value of the independent variable increases, the function is increasing at an increasing rate. So not only is the population increasing over time, but it is also growing more rapidly as time passes.

(b) Figure 3 shows the points listed in Table 3 plotted in the Cartesian plane. We can see that the data in Figure 3 lie on a straight line. Table 5 contains the average rate of change of the maximum number of heartbeats. The average rate of change of the heartbeat data is constant, −0.25 beat per year, so the function is linear.





Now Work problem 21

#### 3 Determine Whether a Linear Function Is Increasing, Decreasing, or Constant

Look back at the Seeing the Concept on page 169. When the slope m of a linear function is positive (m > 0), the line slants upward from left to right. When the slope m of a linear function is negative (m < 0), the line slants downward from left to right. When the slope m of a linear function is zero (m = 0), the line is horizontal.

#### THEOREM Increasing, Decreasing, and Constant Linear Functions

A linear function f(x) = mx + b is increasing over its domain if its slope, m, is positive. It is decreasing over its domain if its slope, m, is negative. It is constant over its domain if its slope, m, is zero.

# **EXAMPLE 3** Determining Whether a Linear Function Is Increasing, Decreasing, or Constant

Determine whether the following linear functions are increasing, decreasing, or constant.

8

(a) 
$$f(x) = 5x - 2$$
  
(b)  $g(x) = -2x +$   
(c)  $s(t) = \frac{3}{4}t - 4$   
(d)  $h(z) = 7$ 

#### Solution

- (a) For the linear function f(x) = 5x 2, the slope is 5, which is positive. The function f is increasing on the interval  $(-\infty, \infty)$ .
  - (b) For the linear function g(x) = -2x + 8, the slope is -2, which is negative. The function g is decreasing on the interval  $(-\infty, \infty)$ .
- (c) For the linear function  $s(t) = \frac{3}{4}t 4$ , the slope is  $\frac{3}{4}$ , which is positive. The function s is increasing on the interval  $(-\infty, \infty)$ .
- (d) We can write the linear function h as h(z) = 0z + 7. Because the slope is 0, the function h is constant on the interval  $(-\infty, \infty)$ .

-Now Work problem 13 (d)



#### **4** Build Linear Models from Verbal Descriptions

When the average rate of change of a function is constant, we can use a linear function to model the relation between the two variables. For example, if your phone company charges you 0.07 per minute to talk regardless of the number of minutes used, we can model the relation between the cost *C* and minutes used *x* as the linear

function C(x) = 0.07x, with slope  $m = \frac{0.07 \text{ dollar}}{1 \text{ minute}}$ .

#### **Modeling with a Linear Function**

If the average rate of change of a function is a constant m, a linear function f can be used to model the relation between the two variables as follows:

f(x) = mx + b

where b is the value of f at 0, that is, b = f(0).

#### EXAMPLE 4 Straight-line Depreciation

Book value is the value of an asset that a company uses to create its balance sheet. Some companies depreciate their assets using straight-line depreciation so that the value of the asset declines by a fixed amount each year. The amount of the decline depends on the useful life that the company places on the asset. Suppose that a company just purchased a fleet of new cars for its sales force at a cost of \$28,000 per car. The company chooses to depreciate each vehicle using the straight-line method over

7 years. This means that each car will depreciate by  $\frac{\$28,000}{7} = \$4000$  per year.

- (a) Write a linear function that expresses the book value V of each car as a function of its age, x.
- (b) Graph the linear function.
- (c) What is the book value of each car after 3 years?
- (d) Interpret the slope.
- (e) When will the book value of each car be \$8000?[Hint: Solve the equation V(x) = 8000.]

#### Solution

(a) If we let V(x) represent the value of each car after x years, then V(0) represents the original value of each car, so V(0) = \$28,000. The y-intercept of the linear function is \$28,000. Because each car depreciates by \$4000 per year, the slope of the linear function is -4000. The linear function that represents the book value V of each car after x years is

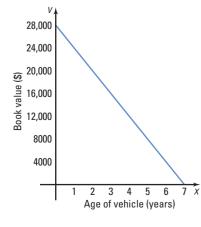
$$V(x) = -4000x + 28,000$$

- (b) Figure 4 shows the graph of V.
- (c) The book value of each car after 3 years is

$$V(3) = -4000(3) + 28,000$$
  
= \$16,000

(d) Since the slope of V(x) = -4000x + 28,000 is -4000, the average rate of change of book value is -\$4000/year. So for each additional year that passes the book value of the car decreases by \$4000.





(e) To find when the book value will be \$8000, solve the equation

$$V(x) = 8000$$
  
-4000x + 28,000 = 8000  
-4000x = -20,000 Subtract 28,000 from each side.  
$$x = \frac{-20,000}{-4000} = 5$$
 Divide by -4000.

The car will have a book value of \$8000 when it is 5 years old.

Now Work problem 45

#### EXAMPLE 5 Supply and Demand

The **quantity supplied** of a good is the amount of a product that a company is willing to make available for sale at a given price. The **quantity demanded** of a good is the amount of a product that consumers are willing to purchase at a given price. Suppose that the quantity supplied, S, and quantity demanded, D, of cellular telephones each month are given by the following functions:

$$S(p) = 60p - 900$$
  
 $D(p) = -15p + 2850$ 

where *p* is the price (in dollars) of the telephone.

- (a) The **equilibrium price** of a product is defined as the price at which quantity supplied equals quantity demanded. That is, the equilibrium price is the price at which S(p) = D(p). Find the equilibrium price of cellular telephones. What is the **equilibrium quantity**, the amount demanded (or supplied) at the equilibrium price?
- (b) Determine the prices for which quantity supplied is greater than quantity demanded. That is, solve the inequality S(p) > D(p).
- (c) Graph S = S(p), D = D(p) and label the equilibrium price.

(a) To find the equilibrium price, solve the equation S(p) = D(p).

Solution

60p - 900 = -15p + 2850	S(p) = 60p - 900; D(p) = -15p + 2850
60p = -15p + 3750	Add 900 to each side.
75p = 3750	Add 15p to each side.
p = 50	Divide each side by 75.

The equilibrium price is \$50 per cellular phone. To find the equilibrium quantity, evaluate either S(p) or D(p) at p = 50.

$$S(50) = 60(50) - 900 = 2100$$

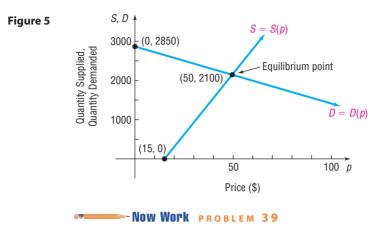
The equilibrium quantity is 2100 cellular phones. At a price of \$50 per phone, the company will produce and sell 2100 phones each month and have no short-ages or excess inventory.

(b) The inequality S(p) > D(p) is

 $\begin{array}{ll} 60p - 900 > -15p + 2850 & \mathcal{S}(p) > \mathcal{D}(p) \\ 60p > -15p + 3750 & \mbox{Add } 900 \mbox{ to each side.} \\ 75p > 3750 & \mbox{Add } 15p \mbox{ to each side.} \\ p > 50 & \mbox{Divide each side by } 75. \end{array}$ 

If the company charges more than \$50 per phone, quantity supplied will exceed quantity demanded. In this case the company will have excess phones in inventory.

(c) Figure 5 shows the graphs of S = S(p) and D = D(p) with the equilibrium point labeled.



# 4.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Graph y = 2x 3. (pp. 157–164)
- **2.** Find the slope of the line joining the points (2, 5) and (-1, 3). (pp. 167–175)
- 3. Find the average rate of change of  $f(x) = 3x^2 2$ , from 2 to 4. (pp. 222–230)

#### **Concepts and Vocabulary**

- 7. For the graph of the linear function f(x) = mx + b, m is the \_\_\_\_\_ and b is the \_\_\_\_\_.
- 8. For the graph of the linear function H(z) = -4z + 3, the slope is \_\_\_\_\_\_ and the y-intercept is \_\_\_\_\_\_.
- 9. If the slope m of the graph of a linear function is , the function is increasing over its domain.

- 4. Solve: 60x 900 = -15x + 2850. (pp. 82–87)
- 5. If  $f(x) = x^2 4$ , find f(-2). (pp. 200–208)
- 6. *True or False* The graph of the function  $f(x) = x^2$  is increasing on the interval  $(0, \infty)$ . (pp. 214–217)
- **10.** *True or False* The slope of a nonvertical line is the average rate of change of the linear function.
- 11. *True or False* If the average rate of change of a linear function is  $\frac{2}{3}$ , then if y increases by 3, x will increase by 2.
- **12.** *True or False* The average rate of change of f(x) = 2x + 8 is 8.

#### **Skill Building**

In Problems 13–20, a linear function is given.

- (a) Determine the slope and y-intercept of each function.
- (b) Use the slope and y-intercept to graph the linear function.
- (c) Determine the average rate of change of each function.
- (d) Determine whether the linear function is increasing, decreasing, or constant.

<b>13.</b> $f(x) = 2x + 3$	<b>14.</b> $g(x) = 5x - 4$	<b>15.</b> $h(x) = -3x + 4$	<b>16.</b> $p(x) = -x + 6$
<b>17.</b> $f(x) = \frac{1}{4}x - 3$	<b>18.</b> $h(x) = -\frac{2}{3}x + 4$	<b>19.</b> $F(x) = 4$	<b>20.</b> $G(x) = -2$

In Problems 21–28, determine whether the given function is linear or nonlinear. If it is linear, determine the slope.

21.	x	y = f(x)	22.	x	y = f(x)	23.	x	y = f(x)	24.	x	y = f(x)
	-2	4		-2	1/4		-2	-8		-2	-4
	-1	1		-1	1/2		-1	-3		-1	0
	0	-2		0	1		0	0		0	4
	1	-5		1	2		1	1		1	8
	2	-8		2	4		2	0		2	12

x	y = f(x)
-2	-26
-1	-4
0	2
1	-2
2	-10

26.	x	y = f(x)
	-2	-4
	-1	-3.5
	0	-3
	1	-2.5
	2	-2

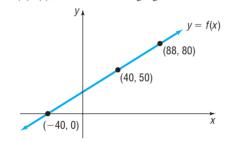
x	y = f(x)
-2	8
-1	8
0	8
1	8
2	8

27.

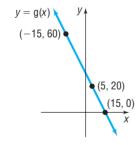
28.	$x \qquad y = f(x)$	
	-2	0
	-1	1
	0	4
	1	9
	2	16

#### **Applications and Extensions**

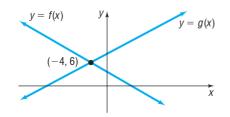
- **29.** Suppose that f(x) = 4x 1 and g(x) = -2x + 5.
  - (a) Solve f(x) = 0. (b) Solve f(x) > 0.
  - (c) Solve f(x) = g(x). (d) Solve  $f(x) \le g(x)$ .
  - (e) Graph y = f(x) and y = g(x) and label the point that represents the solution to the equation f(x) = g(x).
- **30.** Suppose that f(x) = 3x + 5 and g(x) = -2x + 15.
  - (a) Solve f(x) = 0. (b) Solve f(x) < 0.
  - (c) Solve f(x) = g(x). (d) Solve  $f(x) \ge g(x)$ .
  - (e) Graph y = f(x) and y = g(x) and label the point that represents the solution to the equation f(x) = g(x).
- **31.** In parts (a)–(f), use the following figure.



- (a) Solve f(x) = 50.(b) Solve f(x) = 80.(c) Solve f(x) = 0.(d) Solve f(x) > 50.(e) Solve  $f(x) \le 80.$ (f) Solve 0 < f(x) < 80.
- **32.** In parts (a)–(f), use the following figure.

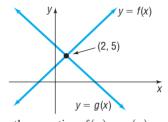


- (a) Solve g(x) = 20. (b) Solve g(x) = 60. (c) Solve g(x) = 0. (d) Solve g(x) > 20.
- (c) Solve g(x) = 0. (d) Solve  $g(x) \ge 20$ . (e) Solve  $g(x) \le 60$ . (f) Solve 0 < g(x) < 60.
- **33.** In parts (a) and (b) use the following figure.

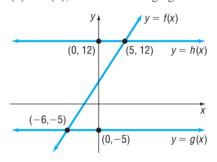


- (a) Solve the equation: f(x) = g(x).
- (b) Solve the inequality: f(x) > g(x).

34. In parts (a) and (b), use the following figure.

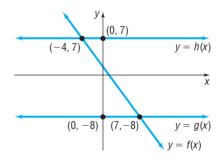


- (a) Solve the equation: f(x) = g(x).
  (b) Solve the inequality: f(x) ≤ g(x).
- **35.** In parts (a) and (b), use the following figure.



(a) Solve the equation: f(x) = g(x).
(b) Solve the inequality: g(x) ≤ f(x) < h(x).</li>

**36.** In parts (a) and (b), use the following figure.



- (a) Solve the equation: f(x) = g(x).
- (b) Solve the inequality:  $g(x) < f(x) \le h(x)$ .
- **37. Car Rentals** The cost *C*, in dollars, of renting a moving truck for a day is modeled by the function C(x) = 0.25x + 35, where *x* is the number of miles driven.
  - (a) What is the cost if you drive x = 40 miles?
  - (b) If the cost of renting the moving truck is \$80, how many miles did you drive?
  - (c) Suppose that you want the cost to be no more than \$100. What is the maximum number of miles that you can drive?
  - (d) What is the implied domain of C?

25.

- **38.** Phone Charges The monthly cost C, in dollars, for international calls on a certain cellular phone plan is modeled by the function C(x) = 0.38x + 5, where x is the number of minutes used.
  - (a) What is the cost if you talk on the phone for x = 50 minutes?
  - (b) Suppose that your monthly bill is \$29.32. How many minutes did you use the phone?
  - (c) Suppose that you budget yourself \$60 per month for the phone. What is the maximum number of minutes that you can talk?
  - (d) What is the implied domain of *C* if there are 30 days in the month?
- **39. Supply and Demand** Suppose that the quantity supplied *S* and quantity demanded *D* of T-shirts at a concert are given by the following functions:

$$S(p) = -200 + 50p$$
  
 $D(p) = 1000 - 25p$ 

where p is the price of a T-shirt.

- (a) Find the equilibrium price for T-shirts at this concert. What is the equilibrium quantity?
- (b) Determine the prices for which quantity demanded is greater than quantity supplied.
- (c) What do you think will eventually happen to the price of T-shirts if quantity demanded is greater than quantity supplied?
- **40. Supply and Demand** Suppose that the quantity supplied *S* and quantity demanded *D* of hot dogs at a baseball game are given by the following functions:

S(p) = -2000 + 3000pD(p) = 10,000 - 1000p

where *p* is the price of a hot dog.

- (a) Find the equilibrium price for hot dogs at the baseball game. What is the equilibrium quantity?
- (b) Determine the prices for which quantity demanded is less than quantity supplied.
- (c) What do you think will eventually happen to the price of hot dogs if quantity demanded is less than quantity supplied?
- **41. Taxes** The function T(x) = 0.15(x 8350) + 835 represents the tax bill *T* of a single person whose adjusted gross income is *x* dollars for income between \$8350 and \$33,950, inclusive, in 2009.

#### Source: Internal Revenue Service

- (a) What is the domain of this linear function?
- (b) What is a single filer's tax bill if adjusted gross income is \$20,000?
- (c) Which variable is independent and which is dependent?
- (d) Graph the linear function over the domain specified in part (a).
- (e) What is a single filer's adjusted gross income if the tax bill is \$3707.50?
- **42.** Luxury Tax In 2002, major league baseball signed a labor agreement with the players. In this agreement, any team whose payroll exceeded \$136.5 million in 2006 had to pay a luxury tax of 40% (for second offenses). The linear function T(p) = 0.40(p 136.5) describes the luxury tax *T* of a team whose payroll was *p* (in millions of dollars).

#### Source: Major League Baseball

- (a) What is the implied domain of this linear function?
- (b) What was the luxury tax for the New York Yankees whose 2006 payroll was \$171.1 million?
- (c) Graph the linear function.
- (d) What is the payroll of a team that pays a luxury tax of \$11.7 million?

The point at which a company's profits equal zero is called the company's **break-even point.** For Problems 43 and 44, let R represent a company's revenue, let C represent the company's costs, and let x represent the number of units produced and sold each day.

- (a) Find the firm's break-even point; that is, find x so that R = C.
- (b) Find the values of x such that R(x) > C(x). This represents the number of units that the company must sell to earn a profit.

**43.** 
$$R(x) = 8x$$

$$C(x) = 4.5x + 17,500$$

**44.** 
$$R(x) = 12x$$

$$C(x) = 10x + 15,000$$

**45. Straight-line Depreciation** Suppose that a company has just purchased a new computer for \$3000. The company chooses to depreciate the computer using the straight-line method over 3 years.

- (a) Write a linear model that expresses the book value *V* of the computer as a function of its age *x*.
- (b) What is the implied domain of the function found in part (a)?
- (c) Graph the linear function.
- (d) What is the book value of the computer after 2 years?
- (e) When will the computer have a book value of \$2000?
- **46. Straight-line Depreciation** Suppose that a company has just purchased a new machine for its manufacturing facility for \$120,000. The company chooses to depreciate the machine using the straight-line method over 10 years.
  - (a) Write a linear model that expresses the book value *V* of the machine as a function of its age *x*.
  - (b) What is the implied domain of the function found in part (a)?
  - (c) Graph the linear function.
  - (d) What is the book value of the machine after 4 years?
  - (e) When will the machine have a book value of \$72,000?
- **47.** Cost Function The simplest cost function is the linear cost function, C(x) = mx + b, where the *y*-intercept *b* represents the fixed costs of operating a business and the slope *m* represents the cost of each item produced. Suppose that a small bicycle manufacturer has daily fixed costs of \$1800 and each bicycle costs \$90 to manufacture.
  - (a) Write a linear model that expresses the cost C of manufacturing x bicycles in a day.
  - (b) Graph the model.
  - (c) What is the cost of manufacturing 14 bicycles in a day?
  - (d) How many bicycles could be manufactured for \$3780?
- **48.** Cost Function Refer to Problem 47. Suppose that the landlord of the building increases the bicycle manufacturer's rent by \$100 per month.
  - (a) Assuming that the manufacturer is open for business 20 days per month, what are the new daily fixed costs?
  - (b) Write a linear model that expresses the cost *C* of manufacturing *x* bicycles in a day with the higher rent.
  - (c) Graph the model.
  - (d) What is the cost of manufacturing 14 bicycles in a day?
  - (e) How many bicycles can be manufactured for \$3780?

- **49. Truck Rentals** A truck rental company rents a truck for one day by charging \$29 plus \$0.07 per mile.
  - (a) Write a linear model that relates the cost *C*, in dollars, of renting the truck to the number *x* of miles driven.
  - (b) What is the cost of renting the truck if the truck is driven 110 miles? 230 miles?

#### **Mixed Practice**

**51.** Developing a Linear Model from Data The following data represent the price p and quantity demanded per day q of 24" LCD monitor.

Price, p (in dollars)	Quantity Demanded, q
150	100
200	80
250	60
300	40

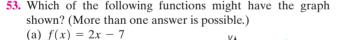
- (a) Plot the ordered pairs (p, q) in a Cartesian plane.
- (b) Show that quantity demanded q is a linear function of the price p.
- (c) Determine the linear function that describes the relation between *p* and *q*.
- (d) What is the implied domain of the linear function?
- (e) Graph the linear function in the Cartesian plane drawn in part (a).
- (f) Interpret the slope.
- (g) Interpret the values of the intercepts.

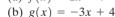
- **50.** Long Distance A phone company offers a domestic long distance package by charging \$5 plus \$0.05 per minute.
  - (a) Write a linear model that relates the cost *C*, in dollars, of talking *x* minutes.
  - (b) What is the cost of talking 105 minutes? 180 minutes?
- **52. Developing a Linear Model from Data** The following data represent the various combinations of soda and hot dogs that Yolanda can buy at a baseball game with \$60.

Soda, s	Hot Dogs, h
20	0
15	3
10	б
5	9

- (a) Plot the ordered pairs (s, h) in a Cartesian plane.
- (b) Show that the number of hot dogs purchased *h* is a linear function of the number of sodas purchased *s*.
- (c) Determine the linear function that describes the relation between *s* and *h*.
- (d) What is the implied domain of the linear function?
- (e) Graph the linear function in the Cartesian plane drawn in part (a).
- (f) Interpret the slope.
- (g) Interpret the values of the intercepts.

#### **Explaining Concepts: Discussion and Writing**



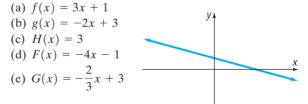


(c) H(x) = 5

(d) F(x) = 3x + 4

(e)  $G(x) = \frac{1}{2}x + 2$ 

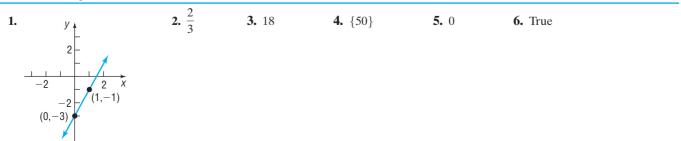
**54.** Which of the following functions might have the graph shown? (More than one answer is possible.)



55. Under what circumstances is a linear function f(x) = mx + b odd? Can a linear function ever be even?

56. Explain how the graph of f(x) = mx + b can be used to solve mx + b > 0.

#### 'Are You Prepared?' Answers



# 4.2 Linear Models: Building Linear Functions from Data

#### **PREPARING FOR THIS SECTION** *Before getting started, review the following:*

- Rectangular Coordinates (Section 2.1, pp. 150–151)
- Lines (Section 2.3, pp. 167–175)
- Functions (Section 3.1, pp. 200–208)

Now Work the 'Are You Prepared?' problems on page 285.

**OBJECTIVES 1** Draw and Interpret Scatter Diagrams (p. 282)

- 2 Distinguish between Linear and Nonlinear Relations (p. 283)
- **3** Use a Graphing Utility to Find the Line of Best Fit (p. 284)

#### **1** Draw and Interpret Scatter Diagrams

In Section 4.1, we built linear models from verbal descriptions. Linear models can also be constructed by fitting a linear function to data. The first step is to plot the ordered pairs using rectangular coordinates. The resulting graph is called a **scatter diagram.** 

#### **EXAMPLE 1**

#### Drawing and Interpreting a Scatter Diagram

In baseball, the on-base percentage for a team represents the percentage of time that the players safely reach base. The data given in Table 6 represent the number of runs scored y and the on-base percentage x for teams in the National League during the 2008 baseball season.

Team	On-Base Percentage, <i>x</i>	Runs Scored, y	(x, y)
Atlanta	34.5	753	(34.5, 753)
St. Louis	35.0	779	(35.0, 779)
Colorado	33.6	747	(33.6, 747)
Houston	32.3	712	(32.3, 712)
Philadelphia	33.2	799	(33.2, 799)
San Francisco	32.1	640	(32.1,640)
Pittsburgh	32.0	735	(32.0, 735)
Florida	32.6	770	(32.6, 770)
Chicago Cubs	35.4	855	(35.4, 855)
Arizona	32.7	720	(32.7, 720)
Milwaukee	32.5	750	(32.5, 750)
Washington	32.3	641	(32.3,641)
Cincinnati	32.1	704	(32.1,704)
San Diego	31.7	637	(31.7,637)
NY Mets	34.0	799	(34.0, 799)
Los Angeles	33.3	700	(33.3,700)

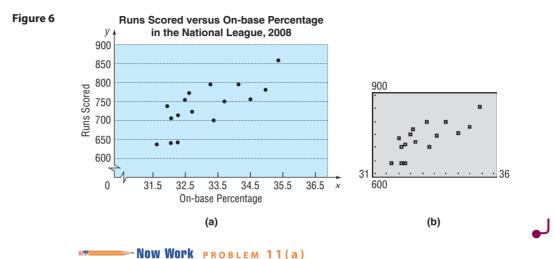
### Table 6

*Source:* Based on data from http://www.baseball-reference.com. A Sports Reference, LLC, web site.

- (a) Draw a scatter diagram of the data, treating on-base percentage as the independent variable.
- (b) Use a graphing utility to draw a scatter diagram.
- (c) Describe what happens to runs scored as the on-base percentage increases.

#### Solution

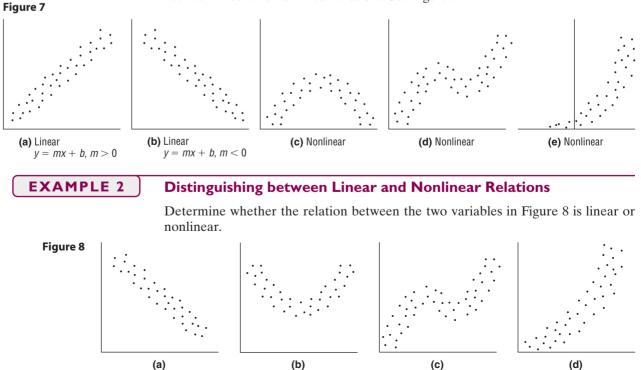
- (a) To draw a scatter diagram, plot the ordered pairs listed in Table 6, with the on-base percentage as the *x*-coordinate and the runs scored as the *y*-coordinate. See Figure 6(a). Notice that the points in the scatter diagram are not connected.
- (b) Figure 6(b) shows a scatter diagram using a TI-84 Plus graphing calculator.
- (c) We see from the scatter diagrams that, as the on-base percentage increases, the trend is that the number of runs scored also increases.



#### 2 Distinguish between Linear and Nonlinear Relations

Notice that the points in Figure 6 do not follow a perfect linear relation (as they do in Figure 3 in Section 4.1). However, the data do exhibit a linear pattern. There are numerous explanations as to why the data are not perfectly linear, but one easy explanation is the fact that other variables besides on-base percentage play a role in determining runs scored, such as number of home runs hit.

Scatter diagrams are used to help us to see the type of relation that exists between two variables. In this text, we will discuss a variety of different relations that may exist between two variables. For now, we concentrate on distinguishing between linear and nonlinear relations. See Figure 7.



**Solution** (a) Linear (b) Nonlinear (c) Nonlinear (d) Nonlinear



#### Now Work problem 5

In this section we study data whose scatter diagrams imply that a linear relation exists between the two variables.

Suppose that the scatter diagram of a set of data appears to be linearly related as in Figure 7(a) or (b). We might want to model the data by finding an equation of a line that relates the two variables. One way to obtain a model for such data is to draw a line through two points on the scatter diagram and determine the equation of the line.

#### EXAMPLE 3 Finding a Model for Linearly Related Data

Use the data in Table 6 from Example 1 to:

- (a) Select two points and find an equation of the line containing the points.
- (b) Graph the line on the scatter diagram obtained in Example 1(a).
- **Solution** (a) Select two points, say (32.7, 720) and (35.4, 855). The slope of the line joining the points (32.7, 720) and (35.4, 855) is

i

$$m = \frac{855 - 720}{35.4 - 32.7} = \frac{135}{2.7} = 50$$

The equation of the line with slope 50 and passing through (32.7, 720) is found using the point–slope form with m = 50,  $x_1 = 32.7$ , and  $y_1 = 720$ .

$$y - y_1 = m(x - x_1)$$
Point-slope form of a line  

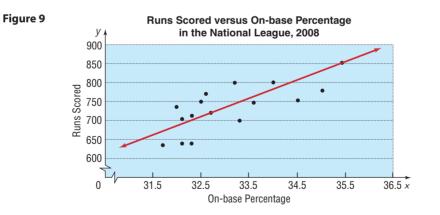
$$y - 720 = 50(x - 32.7)$$

$$x_1 = 32.7, y_1 = 720, m = 50$$

$$y - 720 = 50x - 1635$$

$$y = 50x - 915$$
The Model

(b) Figure 9 shows the scatter diagram with the graph of the line found in part (a).



Select two other points and complete the solution. Graph the line on the scatter diagram obtained in Figure 6.

Now Work problems 11(b) and (c)

# **3** Use a Graphing Utility to Find the Line of Best Fit

The model obtained in Example 3 depends on the selection of points, which will vary from person to person. So the model that we found might be different from the model you found. Although the model in Example 3 appears to fit the data



well, there may be a model that "fits it better." Do you think your model fits the data better? Is there a *line of best fit*? As it turns out, there is a method for finding a model that best fits linearly related data (called the **line of best fit**).\*

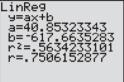
#### **EXAMPLE 4** Finding a Model for Linearly Related Data

Use the data in Table 6 from Example 1.

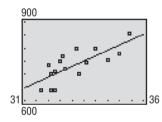
- (a) Use a graphing utility to find the line of best fit that models the relation between on-base percentage and runs scored.
- (b) Graph the line of best fit on the scatter diagram obtained in Example 1(b).
- (c) Interpret the slope.
- (d) Use the line of best fit to predict the number of runs a team will score if their on-base percentage is 34.1.

#### Solution

Figure 10



#### Figure 11



(a) Graphing utilities contain built-in programs that find the line of best fit for a collection of points in a scatter diagram. Upon executing the LINear REGression program, we obtain the results shown in Figure 10. The output that the utility provides shows us the equation y = ax + b, where *a* is the slope of the line and *b* is the *y*-intercept. The line of best fit that relates on-base percentage to runs scored may be expressed as the line

$$y = 40.85x - 617.66$$
 The Model

- (b) Figure 11 shows the graph of the line of best fit, along with the scatter diagram.
- (c) The slope of the line of best fit is 40.85, which means that, for every 1 percent increase in the on-base percentage, runs scored increase 40.85, on average.
- (d) Letting x = 34.1 in the equation of the line of best fit, we obtain  $y = 40.85(34.1) 617.66 \approx 775$  runs.

#### Now Work problems 11(d) and (e)

Does the line of best fit appear to be a good fit? In other words, does the line appear to accurately describe the relation between on-base percentage and runs scored?

And just how "good" is this line of best fit? Look again at Figure 10. The last line of output is r = 0.751. This number, called the **correlation coefficient**,  $r, -1 \le r \le 1$ , is a measure of the strength of the linear relation that exists between two variables. The closer that |r| is to 1, the more perfect the linear relationship is. If r is close to 0, there is little or no linear relationship between the variables. A negative value of r, r < 0, indicates that as x increases y decreases; a positive value of r, r > 0, indicates that as x increases y does also. The data given in Table 6, having a correlation coefficient of 0.751, are indicative of a linear relationship with positive slope.

#### 4.2 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Plot the points (1, 5), (2, 6), (3, 9), (1, 12) in the Cartesian plane. Is the relation {(1, 5), (2, 6), (3, 9), (1, 12)} a function? Why? (pp. 150 and 200–208)
- **2.** Find an equation of the line containing the points (1, 4) and (3, 8). (pp. 167–175)

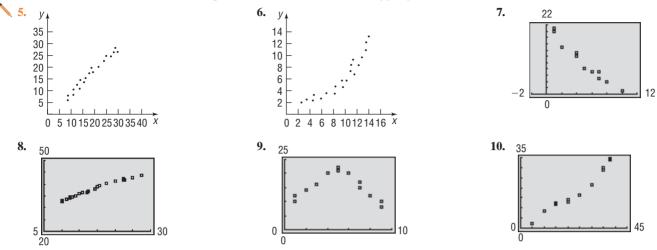
#### **Concepts and Vocabulary**

- **3.** A \_\_\_\_\_\_ is used to help us to see the type of relation, if any, that may exist between two variables.
- **4.** *True or False* The correlation coefficient is a measure of the strength of a linear relation between two variables and must lie between -1 and 1, inclusive.

#### \* We shall not discuss the underlying mathematics of lines of best fit in this book.

#### **Skill Building**

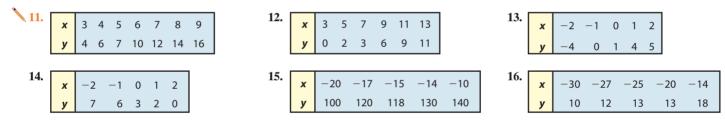
In Problems 5–10, examine the scatter diagram and determine whether the type of relation is linear or nonlinear.



#### In Problems 11-16,

-

- (a) Draw a scatter diagram.
- (b) Select two points from the scatter diagram and find the equation of the line containing the points selected.
- (c) Graph the line found in part (b) on the scatter diagram.
- $\square$  (*d*) Use a graphing utility to find the line of best fit.
- (e) Use a graphing utility to draw the scatter diagram and graph the line of best fit on it.



#### **Applications and Extensions**

**17.** Candy The following data represent the weight (in grams) of various candy bars and the corresponding number of calories.

C. C. C.	ingo I				
S.A.J.	Candy Bar	Weight, <i>x</i>	Calories, y		
Т	Hershey's Milk Chocolate®	44.28	230		
	Nestle's Crunch®	44.84	230		
	Butterfinger®	61.30	270		
	Baby Ruth <sup>®</sup>	66.45	280		
	Almond Joy®	47.33	220		
	Twix <sup>®</sup> (with Caramel)	58.00	280		
	Snickers®	61.12	280		
	Heath <sup>®</sup>	39.52	210		

Source: Megan Pocius, Student at Joliet Junior College

- (a) Draw a scatter diagram of the data treating weight as the independent variable.
- (b) What type of relation appears to exist between the weight of a candy bar and the number of calories?
- (c) Select two points and find a linear model that contains the points.

- (d) Graph the line on the scatter diagram drawn in part (a).
- (e) Use the linear model to predict the number of calories in a candy bar that weighs 62.3 grams.
- (f) Interpret the slope of the line found in part (c).

-

**18. Raisins** The following data represent the weight (in grams) of a box of raisins and the number of raisins in the box.

J.	Weight (in grams), w	Number of Raisins, N
	42.3	87
	42.7	91
	42.8	93
	42.4	87
	42.6	89
	42.4	90
	42.3	82
	42.5	86
	42.7	86
	42.5	86

*Source:* Jennifer Maxwell, Student at Joliet Junior College

- (a) Draw a scatter diagram of the data treating weight as the independent variable.
- (b) What type of relation appears to exist between the weight of a box of raisins and the number of raisins?
- (c) Select two points and find a linear model that contains the points.
- (d) Graph the line on the scatter diagram drawn in part (b).
- (e) Use the linear model to predict the number of raisins in a box that weighs 42.5 grams.
- (f) Interpret the slope of the line found in part (c).

19. Video Games and Grade-Point Average Professor Grant
Alexander wanted to find a linear model that relates the number of hours a student plays video games each week, h, to the cumulative grade-point average, G, of the student. He obtained a random sample of 10 full-time students at his college and asked each student to disclose the number of hours spent playing video games and the student's cumulative grade-point average.

-		
0 6	Hours of Video Games per Week, <i>h</i>	Grade-point Average, <i>G</i>
2	0	3.49
	0	3.05
	2	3.24
	3	2.82
	3	3.19
	5	2.78
	8	2.31
	8	2.54
	10	2.03
	12	2.51

- (a) Explain why the number of hours spent playing video games is the independent variable and cumulative grade-point average is the dependent variable.
- (b) Use a graphing utility to draw a scatter diagram.
- (c) Use a graphing utility to find the line of best fit that models the relation between number of hours of video game playing each week and grade-point average. Express the model using function notation.
- (d) Interpret the slope.
- (e) Predict the grade-point average of a student who plays video games for 8 hours each week.
- (f) How many hours of video game playing do you think a student plays whose grade-point average is 2.40?
- **20. Height versus Head Circumference** A pediatrician wanted to find a linear model that relates a child's height, H, to head circumference, C. She randomly selects nine children from her practice, measures their height and head circumference, and obtains the data shown. Let H represent the independent variable and C the dependent variable.
  - (a) Use a graphing utility to draw a scatter diagram.
  - (b) Use a graphing utility to find the line of best fit that models the relation between height and head circumference. Express the model using function notation.
  - (c) Interpret the slope.
  - (d) Predict the head circumference of a child that is 26 inches tall.

(e) What is the height of a child whose head circumference is 17.4 inches?

Ř	Height, <i>H</i> (inches)	Head Circumference, <i>C</i> (inches)
	25.25	16.4
	25.75	16.9
	25	16.9
	27.75	17.6
	26.5	17.3
	27	17.5
	26.75	17.3
	26.75	17.5
	27.5	17.5

*Source:* Denise Slucki, Student at Joliet Junior College

**21. Demand for Jeans** The marketing manager at Levi-Strauss wishes to find a function that relates the demand D for men's jeans and p, the price of the jeans. The following data were obtained based on a price history of the jeans.

	Price (\$/Pair), p	Demand (Pairs of Jeans Sold per Day), <i>D</i>
	20	60
	22	57
	23	56
	23	53
	27	52
	29	49
	30	44

- (a) Does the relation defined by the set of ordered pairs (p, D) represent a function?
- (b) Draw a scatter diagram of the data.
- (c) Using a graphing utility, find the line of best fit that models the relation between price and quantity demanded.
- (d) Interpret the slope.
- (e) Express the relationship found in part (c) using function notation.
- (f) What is the domain of the function?
- (g) How many jeans will be demanded if the price is \$28 a pair?
- **22.** Advertising and Sales Revenue A marketing firm wishes to find a function that relates the sales *S* of a product and *A*, the amount spent on advertising the product. The data are obtained from past experience. Advertising and sales are measured in thousands of dollars.

01 10 10	1,114	Advertising Expenditures, A	Sales, S
		20	335
		22	339
		22.5	338
		24	343
		24	341
		27	350
		28.3	351

#### 288 CHAPTER 4 Linear and Quadratic Functions

- (a) Does the relation defined by the set of ordered pairs (A, S)represent a function?
- (b) Draw a scatter diagram of the data.
- (c) Using a graphing utility, find the line of best fit that models the relation between advertising expenditures and sales.

#### **Explaining Concepts: Discussion and Writing**

23. Maternal Age versus Down Syndrome A biologist would like to know how the age of the mother affects the incidence rate of Down syndrome. The data to the right represent the age of the mother and the incidence rate of Down syndrome per 1000 pregnancies.

Draw a scatter diagram treating age of the mother as the independent variable. Would it make sense to find the line of best fit for these data? Why or why not?

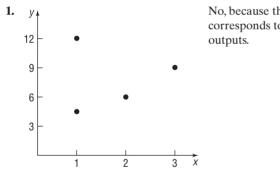
- **24.** Find the line of best fit for the ordered pairs (1,5) and (3,8). What is the correlation coefficient for these data? Why is this result reasonable?
- **25.** What does a correlation coefficient of 0 imply?
- 26. Explain why it does not make sense to interpret the y-intercept in Problem 17.
- **27.** Refer to Problem 19. Solve G(h) = 0. Provide an interpretation of this result. Find G(0). Provide an interpretation of this result.

- (d) Interpret the slope.
- (e) Express the relationship found in part (c) using function notation.
- (f) What is the domain of the function?
- (g) Predict sales if advertising expenditures are \$25,000.

Age of Mother, <i>x</i>	Incidence of Down Syndrome, y
33	2.4
34	3.1
35	4
36	5
37	6.7
38	8.3
39	10
40	13.3
41	16.7
42	22.2
43	28.6
44	33.3
45	50

Source: Hook, E.B., Journal of the American Medical Association, 249, 2034-2038, 1983.

#### 'Are You Prepared?' Answers



No, because the input, 1, corresponds to two different **2.** y = 2x + 2

# 4.3 Quadratic Functions and Their Properties

**PREPARING FOR THIS SECTION** Before getting started, review the following:

Intercepts (Section 2.2, pp. 159–160)

- Completing the Square (Section R.5, p. 56)

- Graphing Techniques: Transformations (Section 3.5, pp.244–253) Quadratic Equations (Section 1.2, pp. 92–99)
- Now Work the 'Are You Prepared?' problems on page 297.

**OBJECTIVES 1** Graph a Quadratic Function Using Transformations (p. 290)

- 2 Identify the Vertex and Axis of Symmetry of a Quadratic Function (p. 292)
- **3** Graph a Quadratic Function Using Its Vertex, Axis, and Intercepts (p. 292)
- 4 Find a Quadratic Function Given Its Vertex and One Other Point (p. 295)
- 5 Find the Maximum or Minimum Value of a Quadratic Function (p. 296)

#### **Quadratic Functions**

Here are some examples of quadratic functions.

$$F(x) = 3x^2 - 5x + 1$$
  $g(x) = -6x^2 + 1$   $H(x) = \frac{1}{2}x^2 + \frac{2}{3}x^3$ 

#### DEFINITION

A quadratic function is a function of the form

 $f(x) = ax^2 + bx + c$ 

where a, b, and c are real numbers and  $a \neq 0$ . The domain of a quadratic function is the set of all real numbers.

Many applications require a knowledge of quadratic functions. For example, suppose that Texas Instruments collects the data shown in Table 7, which relate the number of calculators sold to the price p (in dollars) per calculator. Since the price of a product determines the quantity that will be purchased, we treat price as the independent variable. The relationship between the number x of calculators sold and the price p per calculator is given by the linear equation

x =	- 21	,000,	_	150	p

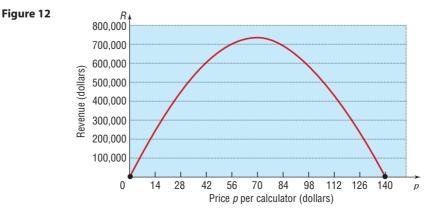
Table 7

Price per Calculator, <i>p</i> (Dollars)	Number of Calculators, <i>x</i>
60	12,000
65	11,250
70	10,500
75	9,750
80	9,000
85	8,250
90	7,500

Then the revenue R derived from selling x calculators at the price p per calculator is equal to the unit selling price p of the calculator times the number x of units actually sold. That is,

R = xp  $R(p) = (21,000 - 150p)p \qquad \times = 21,000 - 150p$  $= -150p^{2} + 21,000p$ 

So the revenue *R* is a quadratic function of the price *p*. Figure 12 illustrates the graph of this revenue function, whose domain is  $0 \le p \le 140$ , since both *x* and *p* must be nonnegative.



In Words A quadratic function is a function defined by a seconddegree polynomial in one variable.

#### Figure 13

Path of a cannonball

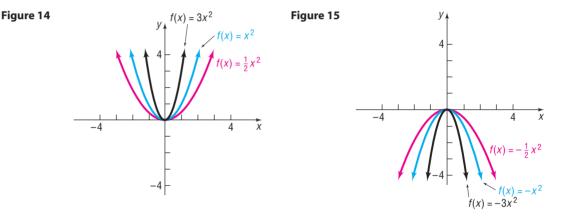


A second situation in which a quadratic function appears involves the motion of a projectile. Based on Newton's Second Law of Motion (force equals mass times acceleration, F = ma), it can be shown that, ignoring air resistance, the path of a projectile propelled upward at an inclination to the horizontal is the graph of a quadratic function. See Figure 13 for an illustration.

#### J Graph a Quadratic Function Using Transformations

We know how to graph the square function  $f(x) = x^2$ . Figure 14 shows the graph of three functions of the form  $f(x) = ax^2$ , a > 0, for a = 1,  $a = \frac{1}{2}$ , and a = 3. Notice that the larger the value of *a*, the "narrower" the graph is, and the smaller the value of *a*, the "wider" the graph is.

Figure 15 shows the graphs of  $f(x) = ax^2$  for a < 0. Notice that these graphs are reflections about the x-axis of the graphs in Figure 14. Based on the results of these two figures, we can draw some general conclusions about the graph of  $f(x) = ax^2$ . First, as |a| increases, the graph becomes "taller" (a vertical stretch), and as |a| gets closer to zero, the graph gets "shorter" (a vertical compression). Second, if a is positive, the graph opens "up," and if a is negative, the graph opens "down."



The graphs in Figures 14 and 15 are typical of the graphs of all quadratic functions, which we call **parabolas.**\* Refer to Figure 16, where two parabolas are pictured. The one on the left **opens up** and has a lowest point; the one on the right **opens down** and has a highest point. The lowest or highest point of a parabola is called the **vertex.** The vertical line passing through the vertex in each parabola in Figure 16 is called the **axis of symmetry** (usually abbreviated to **axis**) of the parabola. Because the parabola is symmetric about its axis, the axis of symmetry of a parabola can be used to find additional points on the parabola.

The parabolas shown in Figure 16 are the graphs of a quadratic function  $f(x) = ax^2 + bx + c$ ,  $a \neq 0$ . Notice that the coordinate axes are not included in the figure. Depending on the values of *a*, *b*, and *c*, the axes could be placed anywhere. The important fact is that the shape of the graph of a quadratic function will look like one of the parabolas in Figure 16.

In the following example, we use techniques from Section 3.5 to graph a quadratic function  $f(x) = ax^2 + bx + c$ ,  $a \neq 0$ . In so doing, we shall complete the square and write the function f in the form  $f(x) = a(x - h)^2 + k$ .

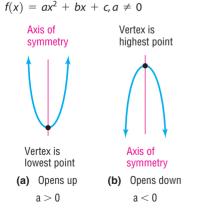
#### Graphing a Quadratic Function Using Transformations

Graph the function  $f(x) = 2x^2 + 8x + 5$ . Find the vertex and axis of symmetry.

\* We shall study parabolas using a geometric definition later in this book.

#### Figure 16

Graphs of a quadratic function,



**EXAMPLE 1** 

Solution

Begin by completing the square on the right side.

$$f(x) = 2x^{2} + 8x + 5$$
  

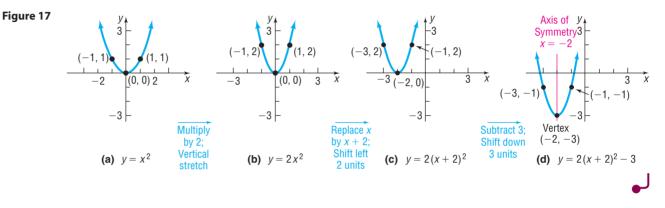
$$= 2(x^{2} + 4x) + 5$$
  

$$= 2(x^{2} + 4x + 4) + 5 - 8$$
  

$$= 2(x + 2)^{2} - 3$$
  
Factor out the 2 from  $2x^{2} + 8x$ .  
Complete the square of  $x^{2} + 4x$   
Notice that the factor of 2 required

re of  $x^2$  + 4x by adding 4. tor of 2 requires that 8 be added and subtracted.

The graph of f can be obtained from the graph of  $y = x^2$  in three stages, as shown in Figure 17. Now compare this graph to the graph in Figure 16(a). The graph of  $f(x) = 2x^2 + 8x + 5$  is a parabola that opens up and has its vertex (lowest point) at (-2, -3). Its axis of symmetry is the line x = -2.



#### NOW WORK PROBLEM 23

The method used in Example 1 can be used to graph any quadratic function  $f(x) = ax^2 + bx + c, a \neq 0$ , as follows:

$$f(x) = ax^{2} + bx + c$$

$$= a\left(x^{2} + \frac{b}{a}x\right) + c$$

$$= a\left(x^{2} + \frac{b}{a}x + \frac{b^{2}}{4a^{2}}\right) + c - a\left(\frac{b^{2}}{4a^{2}}\right)$$

$$= a\left(x + \frac{b}{2a}\right)^{2} + c - \frac{b^{2}}{4a}$$

$$= a\left(x + \frac{b}{2a}\right)^{2} + c - \frac{b^{2}}{4a}$$

$$= a\left(x + \frac{b}{2a}\right)^{2} + \frac{4ac - b^{2}}{4a}$$

$$= c \cdot \frac{4a}{4a} - \frac{b^{2}}{4a} = \frac{4ac - b^{2}}{4a}$$

Based on these results, we conclude the following:

If 
$$h = -\frac{b}{2a}$$
 and  $k = \frac{4ac - b^2}{4a}$ , then  
 $f(x) = ax^2 + bx + c = a(x - h)^2 + k$  (1)

The graph of  $f(x) = a(x - h)^2 + k$  is the parabola  $y = ax^2$  shifted horizontally h units (replace x by x - h) and vertically k units (add k). As a result, the vertex is at (h, k), and the graph opens up if a > 0 and down if a < 0. The axis of symmetry is the vertical line x = h.

For example, compare equation (1) with the solution given in Example 1.

$$f(x) = 2(x + 2)^2 - 3$$
  
= 2(x - (-2))^2 + (-3)  
= a(x - h)^2 + k

We conclude that a = 2, so the graph opens up. Also, we find that h = -2 and k = -3, so its vertex is at (-2, -3).

#### 2 Identify the Vertex and Axis of Symmetry of a Quadratic Function

We do not need to complete the square to obtain the vertex. In almost every case, it is easier to obtain the vertex of a quadratic function f by remembering that

its *x*-coordinate is  $h = -\frac{b}{2a}$ . The *y*-coordinate *k* can then be found by evaluating *f* at  $-\frac{b}{2a}$ . That is,  $k = f\left(-\frac{b}{2a}\right)$ .

#### **Properties of the Graph of a Quadratic Function**

$$f(x) = ax^{2} + bx + c \qquad a \neq 0$$
  
Vertex =  $\left(-\frac{b}{2a}, f\left(-\frac{b}{2a}\right)\right)$  Axis of symmetry: the line  $x = -\frac{b}{2a}$  (2)

Parabola opens up if a > 0; the vertex is a minimum point. Parabola opens down if a < 0; the vertex is a maximum point.

EXAMPLE 2	Locating the Vertex without Graphing	
	Without graphing, locate the vertex and axis of symmetry of the parabola defined by $f(x) = -3x^2 + 6x + 1$ . Does it open up or down?	
Solution	For this quadratic function, $a = -3$ , $b = 6$ , and $c = 1$ . The x-coordinate of the vertex is	
	$h = -\frac{b}{2a} = -\frac{6}{-6} = 1$	
	The <i>y</i> -coordinate of the vertex is	
	$k = f\left(-\frac{b}{2a}\right) = f(1) = -3 + 6 + 1 = 4$	
	The vertex is located at the point $(1, 4)$ . The axis of symmetry is the line $x = 1$ . Because $a = -3 < 0$ , the parabola opens down.	

# **3** Graph a Quadratic Function Using Its Vertex, Axis, and Intercepts

The location of the vertex and intercepts of a quadratic function,  $f(x) = ax^2 + bx + c$ ,  $a \neq 0$ , along with knowledge as to whether the graph opens up or down, usually provides enough information to graph it.

The y-intercept is the value of f at x = 0; that is, the y-intercept is f(0) = c. The x-intercepts, if there are any, are found by solving the quadratic equation

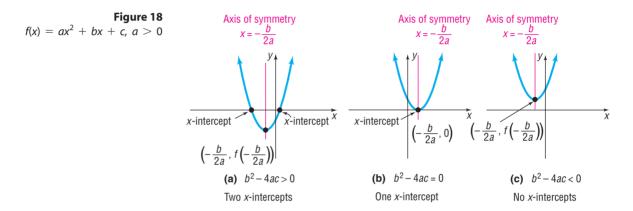
$$ax^2 + bx + c = 0$$

This equation has two, one, or no real solutions, depending on whether the discriminant  $b^2 - 4ac$  is positive, 0, or negative. Depending on the value of the discriminant, the graph of f has x-intercepts, as follows:

#### The x-Intercepts of a Quadratic Function

- 1. If the discriminant  $b^2 4ac > 0$ , the graph of  $f(x) = ax^2 + bx + c$  has two distinct *x*-intercepts so it crosses the *x*-axis in two places.
- 2. If the discriminant  $b^2 4ac = 0$ , the graph of  $f(x) = ax^2 + bx + c$  has one *x*-intercept so it touches the *x*-axis at its vertex.
- 3. If the discriminant  $b^2 4ac < 0$ , the graph of  $f(x) = ax^2 + bx + c$  has no *x*-intercepts so it does not cross or touch the *x*-axis.

Figure 18 illustrates these possibilities for parabolas that open up.



EXAMPLE 3

## Graphing a Quadratic Function Using Its Vertex, Axis, and Intercepts

- (a) Use the information from Example 2 and the locations of the intercepts to graph  $f(x) = -3x^2 + 6x + 1$ .
- (b) Determine the domain and the range of f.
- (c) Determine where f is increasing and where it is decreasing.

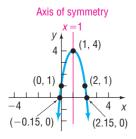
**Solution** (a) In Example 2, we found the vertex to be at (1, 4) and the axis of symmetry to be x = 1. The *y*-intercept is found by letting x = 0. The *y*-intercept is f(0) = 1. The *x*-intercepts are found by solving the equation f(x) = 0. This results in the equation

$$-3x^2 + 6x + 1 = 0$$
  $a = -3, b = 6, c = 1$ 

The discriminant  $b^2 - 4ac = (6)^2 - 4(-3)(1) = 36 + 12 = 48 > 0$ , so the equation has two real solutions and the graph has two *x*-intercepts. Using the quadratic formula, we find that

$$x = \frac{-b + \sqrt{b^2 - 4ac}}{2a} = \frac{-6 + \sqrt{48}}{-6} = \frac{-6 + 4\sqrt{3}}{-6} \approx -0.15$$

Figure 19



and

$$x = \frac{-b - \sqrt{b^2 - 4ac}}{2a} = \frac{-6 - \sqrt{48}}{-6} = \frac{-6 - 4\sqrt{3}}{-6} \approx 2.15$$

The *x*-intercepts are approximately -0.15 and 2.15.

The graph is illustrated in Figure 19. Notice how we used the y-intercept and the axis of symmetry, x = 1, to obtain the additional point (2, 1) on the graph.

- (b) The domain of f is the set of all real numbers. Based on the graph, the range of f is the interval (-∞, 4].
- (c) The function f is increasing on the interval (-∞, 1) and decreasing on the interval (1, ∞).

Graph the function in Example 3 by completing the square and using transformations. Which method do you prefer?

#### Now Work problem 31

If the graph of a quadratic function has only one *x*-intercept or no *x*-intercepts, it is usually necessary to plot an additional point to obtain the graph.

## **EXAMPLE 4** Graphing a Quadratic Function Using Its Vertex, Axis, and Intercepts

- (a) Graph  $f(x) = x^2 6x + 9$  by determining whether the graph opens up or down and by finding its vertex, axis of symmetry, y-intercept, and x-intercepts, if any.
- (b) Determine the domain and the range of f.
- (c) Determine where f is increasing and where it is decreasing.

#### Solution

(a) For  $f(x) = x^2 - 6x + 9$ , we have a = 1, b = -6, and c = 9. Since a = 1 > 0, the parabola opens up. The *x*-coordinate of the vertex is

$$h = -\frac{b}{2a} = -\frac{-6}{2(1)} = 3$$

The *y*-coordinate of the vertex is

$$k = f(3) = (3)^2 - 6(3) + 9 = 0$$

So the vertex is at (3, 0). The axis of symmetry is the line x = 3. The *y*-intercept is f(0) = 9. Since the vertex (3, 0) lies on the *x*-axis, the graph touches the *x*-axis at the *x*-intercept. By using the axis of symmetry and the *y*-intercept at (0, 9), we can locate the additional point (6, 9) on the graph. See Figure 20.

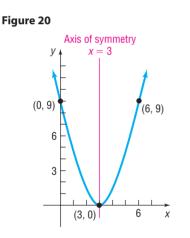
- (b) The domain of f is the set of all real numbers. Based on the graph, the range of f is the interval  $[0, \infty)$ .
- (c) The function f is decreasing on the interval  $(-\infty, 3)$  and increasing on the interval  $(3, \infty)$ .

Now Work problem 37

#### Graphing a Quadratic Function Using Its Vertex, Axis, and Intercepts

- (a) Graph  $f(x) = 2x^2 + x + 1$  by determining whether the graph opens up or down and by finding its vertex, axis of symmetry, *y*-intercept, and *x*-intercepts, if any.
- (b) Determine the domain and the range of *f*.
- (c) Determine where f is increasing and where it is decreasing.
- **Solution** (a) For  $f(x) = 2x^2 + x + 1$ , we have a = 2, b = 1, and c = 1. Since a = 2 > 0, the parabola opens up. The *x*-coordinate of the vertex is

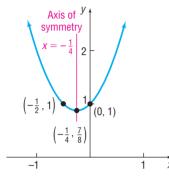
$$h = -\frac{b}{2a} = -\frac{1}{4}$$



**EXAMPLE 5** 

NOTE In Example 5, since the vertex is above the x-axis and the parabola opens up, we can conclude that the graph of the quadratic function will have no x-intercepts.





The y-coordinate of the vertex is

$$k = f\left(-\frac{1}{4}\right) = 2\left(\frac{1}{16}\right) + \left(-\frac{1}{4}\right) + 1 = \frac{7}{8}$$

So the vertex is at  $\left(-\frac{1}{4}, \frac{7}{8}\right)$ . The axis of symmetry is the line  $x = -\frac{1}{4}$ . The *y*-intercept is f(0) = 1. The *x*-intercept(s), if any, obey the equation  $2x^2 + x + 1 = 0$ . Since the discriminant  $b^2 - 4ac = (1)^2 - 4(2)(1) = -7 < 0$ , this equation has no real solutions, and therefore the graph has no *x*-intercepts. We use the point (0, 1) and the axis of symmetry  $x = -\frac{1}{4}$  to locate the additional point  $\left(-\frac{1}{2}, 1\right)$  on the graph. See Figure 21.

(b) The domain of f is the set of all real numbers. Based on the graph, the range of f is the interval  $\left[\frac{7}{8}, \infty\right]$ .

(c) The function f is decreasing on the interval  $\left(-\infty, -\frac{1}{4}\right)$  and is increasing on the interval  $\left(-\frac{1}{4}, \infty\right)$ .

Now Work problem 41

#### 4 Find a Quadratic Function Given Its Vertex and One Other Point

Given the vertex (h, k) and one additional point on the graph of a quadratic function  $f(x) = ax^2 + bx + c$ ,  $a \neq 0$ , we can use

$$f(x) = a(x - h)^2 + k$$
 (3)

to obtain the quadratic function.

## **EXAMPLE 6** Finding the Quadratic Function Given Its Vertex and One Other Point

Determine the quadratic function whose vertex is (1, -5) and whose y-intercept is -3. The graph of the parabola is shown in Figure 22.

Solution

The vertex is (1, -5), so h = 1 and k = -5. Substitute these values into equation (3).

$$f(x) = a(x - h)^2 + k$$
 Equation (3)  
 $f(x) = a(x - 1)^2 - 5$   $h = 1, k = -5$ 

To determine the value of a, we use the fact that f(0) = -3 (the y-intercept).

$$f(x) = a(x - 1)^{2} - 5$$
  
-3 = a(0 - 1)^{2} - 5 x = 0, y = f(0) = -3  
-3 = a - 5  
a = 2

The quadratic function whose graph is shown in Figure 22 is

$$f(x) = a(x - h)^{2} + k = 2(x - 1)^{2} - 5 = 2x^{2} - 4x - 3$$

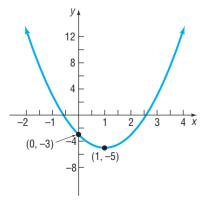


Figure 22

Now Work problem 47

#### 5 Find the Maximum or Minimum Value of a Quadratic Function

The graph of a quadratic function

$$f(x) = ax^2 + bx + c \qquad a \neq 0$$

is a parabola with vertex at  $\left(-\frac{b}{2a}, f\left(-\frac{b}{2a}\right)\right)$ . This vertex is the highest point on the graph if a < 0 and the lowest point on the graph if a > 0. If the vertex is the highest point (a < 0), then  $f\left(-\frac{b}{2a}\right)$  is the **maximum value** of f. If the vertex is the lowest point (a > 0), then  $f\left(-\frac{b}{2a}\right)$  is the **minimum value** of f.

#### **EXAMPLE 7** Finding the Maximum or Minimum Value of a Quadratic Function

Determine whether the quadratic function

$$f(x) = x^2 - 4x - 5$$

has a maximum or minimum value. Then find the maximum or minimum value.

**Solution** Compare  $f(x) = x^2 - 4x - 5$  to  $f(x) = ax^2 + bx + c$ . Then a = 1, b = -4, and c = -5. Since a > 0, the graph of f opens up, so the vertex is a minimum point. The minimum value occurs at

$$x = -\frac{b}{2a} = -\frac{-4}{2(1)} = \frac{4}{2} = 2$$

$$a = 1, b = -4$$

The minimum value is

$$f\left(-\frac{b}{2a}\right) = f(2) = 2^2 - 4(2) - 5 = 4 - 8 - 5 = -9$$

Now Work problem 55

**SUMMARY** Steps for Graphing a Quadratic Function  $f(x) = ax^2 + bx + c$ ,  $a \neq 0$ 

#### **Option 1**

**STEP 1:** Complete the square in x to write the quadratic function in the form  $f(x) = a(x - h)^2 + k$ .

**STEP 2:** Graph the function in stages using transformations.

#### **Option 2**

**STEP 1:** Determine whether the parabola opens up (a > 0) or down (a < 0).

## **STEP 2:** Determine the vertex $\left(-\frac{b}{2a}, f\left(-\frac{b}{2a}\right)\right)$ .

**STEP 3:** Determine the axis of symmetry,  $x = -\frac{b}{2a}$ .

- **STEP 4:** Determine the *y*-intercept, f(0), and the *x*-intercepts, if any.
  - (a) If  $b^2 4ac > 0$ , the graph of the quadratic function has two x-intercepts, which are found by solving the equation  $ax^2 + bx + c = 0$ .
  - (b) If  $b^2 4ac = 0$ , the vertex is the *x*-intercept.
  - (c) If  $b^2 4ac < 0$ , there are no *x*-intercepts.

**STEP 5:** Determine an additional point by using the *y*-intercept and the axis of symmetry.

**STEP 6:** Plot the points and draw the graph.

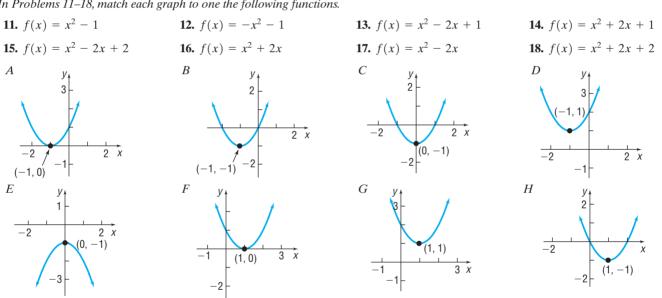
#### 4.3 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. List the intercepts of the equation  $y = x^2 9$ . (pp. 159–160)
- **2.** Find the real solutions of the equation  $2x^2 + 7x 4 = 0$ . (pp. 92–99)
- **Concepts and Vocabulary** 
  - 5. The graph of a quadratic function is called a(n)
  - 6. The vertical line passing through the vertex of a parabola is called the .
  - 7. The x-coordinate of the vertex of  $f(x) = ax^2 + bx + c$ ,  $a \neq 0$ , is
- **Skill Building**

In Problems 11–18, match each graph to one the following functions.

- 3. To complete the square of  $x^2 5x$ , you add the number . (p. 56)
- 4. To graph  $y = (x 4)^2$ , you shift the graph of  $y = x^2$  to the a distance of units. (pp. 244–253)
- 8. True or False The graph of  $f(x) = 2x^2 + 3x 4$  opens up.
- 9. True or False The y-coordinate of the vertex of f(x) = $-x^2 + 4x + 5$  is f(2).
- **10.** *True or False* If the discriminant  $b^2 4ac = 0$ , the graph of  $f(x) = ax^2 + bx + c$ ,  $a \neq 0$ , will touch the x-axis at its vertex.



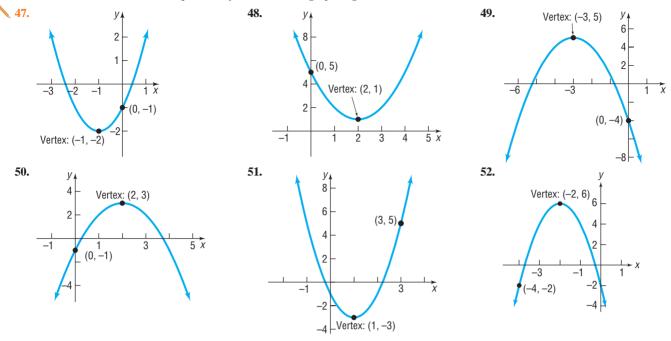
In Problems 19–30, graph the function f by starting with the graph of  $y = x^2$  and using transformations (shifting, compressing, stretching, and/or reflection).

	he form $f(x) = a(x - h)^2 + k$ .]		
<b>19.</b> $f(x) = \frac{1}{4}x^2$	<b>20.</b> $f(x) = 2x^2 + 4$	<b>21.</b> $f(x) = (x + 2)^2 - 2$	<b>22.</b> $f(x) = (x - 3)^2 - 10$
<b>23.</b> $f(x) = x^2 + 4x + 2$	<b>24.</b> $f(x) = x^2 - 6x - 1$	<b>25.</b> $f(x) = 2x^2 - 4x + 1$	<b>26.</b> $f(x) = 3x^2 + 6x$
<b>27.</b> $f(x) = -x^2 - 2x$	<b>28.</b> $f(x) = -2x^2 + 6x + 2$	<b>29.</b> $f(x) = \frac{1}{2}x^2 + x - 1$	<b>30.</b> $f(x) = \frac{2}{3}x^2 + \frac{4}{3}x - 1$

In Problems 31–46, (a) graph each quadratic function by determining whether its graph opens up or down and by finding its vertex, axis of symmetry, y-intercept, and x-intercepts, if any. (b) Determine the domain and the range of the function. (c) Determine where the function is increasing and where it is decreasing.

**32.**  $f(x) = x^2 - 4x$  **33.**  $f(x) = -x^2 - 6x$ 31.  $f(x) = x^2 + 2x$ **34.**  $f(x) = -x^2 + 4x$ **36.**  $f(x) = x^2 - 2x - 3$  **37.**  $f(x) = x^2 + 2x + 1$ **38.**  $f(x) = x^2 + 6x + 9$ **35.**  $f(x) = x^2 + 2x - 8$ **40.**  $f(x) = 4x^2 - 2x + 1$  **41.**  $f(x) = -2x^2 + 2x - 3$ **42.**  $f(x) = -3x^2 + 3x - 2$ **39.**  $f(x) = 2x^2 - x + 2$ **45.**  $f(x) = -4x^2 - 6x + 2$ 46.  $f(x) = 3x^2 - 8x + 2$ **43.**  $f(x) = 3x^2 + 6x + 2$ **44.**  $f(x) = 2x^2 + 5x + 3$ 

In Problems 47–52, determine the quadratic function whose graph is given.



In Problems 53–60, determine, without graphing, whether the given quadratic function has a maximum value or a minimum value and then find the value.

**53.**  $f(x) = 2x^2 + 12x$ **54.**  $f(x) = -2x^2 + 12x$ **55.**  $f(x) = 2x^2 + 12x - 3$ **56.**  $f(x) = 4x^2 - 8x + 3$ **57.**  $f(x) = -x^2 + 10x - 4$ **58.**  $f(x) = -2x^2 + 8x + 3$ **59.**  $f(x) = -3x^2 + 12x + 1$ **60.**  $f(x) = 4x^2 - 4x$ 

#### **Applications and Extensions**

**61.** The graph of the function  $f(x) = ax^2 + bx + c$  has vertex at (0,2) and passes through the point (1,8). Find *a*, *b*, and *c*.

**62.** The graph of the function  $f(x) = ax^2 + bx + c$  has vertex at (1,4) and passes through the point (-1, -8). Find *a*, *b*, and *c*.

#### In Problems 63–68, for the given functions f and g,

(a) Graph f and g on the same Cartesian plane.

(b) Solve 
$$f(x) = g(x)$$
.

- (c) Use the result of part (b) to label the points of intersection of the graphs of f and g.
- (d) Shade the region for which f(x) > g(x), that is, the region below f and above g.

**63.**  $f(x) = 2x - 1; g(x) = x^2 - 4$ **64.**  $f(x) = -2x - 1; g(x) = x^2 - 9$ **65.**  $f(x) = -x^2 + 4; g(x) = -2x + 1$ **66.**  $f(x) = -x^2 + 9; g(x) = 2x + 1$ **67.**  $f(x) = -x^2 + 5x; g(x) = x^2 + 3x - 4$ **68.**  $f(x) = -x^2 + 7x - 6; g(x) = x^2 + x - 6$ 

Answer Problems 69 and 70 using the following: A quadratic function of the form  $f(x) = ax^2 + bx + c$  with  $b^2 - 4ac > 0$  may also be written in the form  $f(x) = a(x - r_1)(x - r_2)$ , where  $r_1$  and  $r_2$  are the x-intercepts of the graph of the quadratic function.

- **69.** (a) Find a quadratic function whose *x*-intercepts are -3 and 1 with a = 1; a = 2; a = -2; a = 5.
  - (b) How does the value of *a* affect the intercepts?
  - (c) How does the value of *a* affect the axis of symmetry?
  - (d) How does the value of *a* affect the vertex?
  - (e) Compare the *x*-coordinate of the vertex with the midpoint of the *x*-intercepts. What might you conclude?
- **70.** (a) Find a quadratic function whose x-intercepts are -5 and 3 with a = 1; a = 2; a = -2; a = 5.
  - (b) How does the value of *a* affect the intercepts?
  - (c) How does the value of *a* affect the axis of symmetry?
  - (d) How does the value of *a* affect the vertex?
  - (e) Compare the *x*-coordinate of the vertex with the midpoint of the *x*-intercepts. What might you conclude?

- **71.** Suppose that  $f(x) = x^2 + 4x 21$ 
  - (a) What is the vertex of f?
  - (b) What are the *x*-intercepts of the graph of *f*?
  - (c) Solve f(x) = -21 for x. What points are on the graph of f?
  - (d) Use the information obtained in parts (a)–(c) to graph  $f(x) = x^2 + 4x 21$ .
- **72.** Suppose that  $f(x) = x^2 + 2x 8$ 
  - (a) What is the vertex of f?
  - (b) What are the x-intercepts of the graph of f?
  - (c) Solve f(x) = -8 for x. What points are on the graph of f?
  - (d) Use the information obtained in parts (a)–(c) to graph  $f(x) = x^2 + 2x 8$ .

**73.** Find the point on the line y = x that is closest to the point (3, 1).

[**Hint:** Express the distance *d* from the point to the line as a function of *x*, and then find the minimum value of  $[d(x)]^2$ .

- **74.** Find the point on the line y = x + 1 that is closest to the point (4, 1).
- **75. Maximizing Revenue** Suppose that the manufacturer of a gas clothes dryer has found that, when the unit price is *p* dollars, the revenue *R* (in dollars) is

$$R(p) = -4p^2 + 4000p$$

What unit price should be established for the dryer to maximize revenue? What is the maximum revenue?

**76.** Maximizing Revenue The John Deere company has found that the revenue, in dollars, from sales of riding mowers is a function of the unit price p, in dollars, that it charges. If the revenue R is

$$R(p) = -\frac{1}{2}p^2 + 1900p$$

what unit price *p* should be charged to maximize revenue? What is the maximum revenue?

**77.** Minimizing Marginal Cost The marginal cost of a product can be thought of as the cost of producing one additional unit of output. For example, if the marginal cost of producing the 50th product is \$6.20, it cost \$6.20 to increase production from 49 to 50 units of output. Suppose the marginal cost C (in dollars) to produce x thousand mp3 players is given by the function

$$C(x) = x^2 - 140x + 7400$$

- (a) How many players should be produced to minimize the marginal cost?
- (b) What is the minimum marginal cost?
- **78. Minimizing Marginal Cost** (See Problem 77.) The marginal cost *C* (in dollars) of manufacturing *x* cell phones (in thousands) is given by

 $C(x) = 5x^2 - 200x + 4000$ 

- (a) How many cell phones should be manufactured to minimize the marginal cost?
- (b) What is the minimum marginal cost?
- 79. Business The monthly revenue R achieved by selling x wristwatches is figured to be R(x) = 75x 0.2x<sup>2</sup>. The monthly cost C of selling x wristwatches is C(x) = 32x + 1750.
  (a) How many wristwatches must the firm sell to maximize
  - revenue? What is the maximum revenue?

#### **Explaining Concepts: Discussion and Writing**

- **86.** Make up a quadratic function that opens down and has only one *x*-intercept. Compare yours with others in the class. What are the similarities? What are the differences?
- 87. On one set of coordinate axes, graph the family of parabolas  $f(x) = x^2 + 2x + c$  for c = -3, c = 0, and c = 1. Describe the characteristics of a member of this family.
- 88. On one set of coordinate axes, graph the family of parabolas  $f(x) = x^2 + bx + 1$  for b = -4, b = 0, and b = 4. Describe the general characteristics of this family.

**2.**  $\left\{-4, \frac{1}{2}\right\}$ 

#### 'Are You Prepared?' Answers

- (b) Profit is given as P(x) = R(x) C(x). What is the profit function?
- (c) How many wristwatches must the firm sell to maximize profit? What is the maximum profit?
- (d) Provide a reasonable explanation as to why the answers found in parts (a) and (c) differ. Explain why a quadratic function is a reasonable model for revenue.
- **80.** Business The daily revenue *R* achieved by selling *x* boxes of candy is figured to be  $R(x) = 9.5x 0.04x^2$ . The daily cost *C* of selling *x* boxes of candy is C(x) = 1.25x + 250.
  - (a) How many boxes of candy must the firm sell to maximize revenue? What is the maximum revenue?
  - (b) Profit is given as P(x) = R(x) C(x). What is the profit function?
  - (c) How many boxes of candy must the firm sell to maximize profit? What is the maximum profit?
  - (d) Provide a reasonable explanation as to why the answers found in parts (a) and (c) differ. Explain why a quadratic function is a reasonable model for revenue.
- 81. Stopping Distance An accepted relationship between stopping distance, d (in feet), and the speed of a car, v (in mph), is  $d = 1.1v + 0.06v^2$  on dry, level concrete.
  - (a) How many feet will it take a car traveling 45 mph to stop on dry, level concrete?
  - (b) If an accident occurs 200 feet ahead of you, what is the maximum speed you can be traveling to avoid being involved?
  - (c) What might the term 1.1v represent?

Source: www2.nsta.org/Energy/fn\_braking.html

- 82. Birthrate of Unmarried Women In the United States, the birthrate *B* of unmarried women (births per 1000 unmarried women) for women whose age is *a* is modeled by the function  $B(a) = -0.27a^2 + 14.23a 120.16$ .
  - (a) What is the age of unmarried women with the highest birthrate?
  - (b) What is the highest birthrate of unmarried women?
  - (c) Evaluate and interpret B(40).

Source: United States Statistical Abstract, 2009

- **83.** Find a quadratic function whose *x*-intercepts are -4 and 2 and whose range is  $[-18, \infty)$ .
- **84.** Find a quadratic function whose *x*-intercepts are -1 and 5 and whose range is  $(-\infty, 9]$ .
- **85.** Let  $f(x) = ax^2 + bx + c$ , where *a*, *b*, and *c* are odd integers. If *x* is an integer, show that f(x) must be an odd integer.

[Hint: *x* is either an even integer or an odd integer.]

- 89. State the circumstances that cause the graph of a quadratic function  $f(x) = ax^2 + bx + c$  to have no x-intercepts.
- **90.** Why does the graph of a quadratic function open up if a > 0 and down if a < 0?
- Can a quadratic function have a range of (-∞, ∞)? Justify your answer.
- **92.** What are the possibilities for the number of times the graphs of two different quadratic functions intersect?

3.  $\frac{25}{4}$ 

## 4.4 Build Quadratic Models from Verbal Descriptions and from Data

**PREPARING FOR THIS SECTION** Before getting started, review the following:

- Problem Solving (Section 1.7, pp. 134–140)
- Linear Models: Building Linear Functions from Data (Section 4.2, pp. 282–285)

**Now Work** the **'Are You Prepared?'** problems on page 305.

**OBJECTIVES 1** Build Quadratic Models from Verbal Descriptions (p. 300)

**2** Build Quadratic Models from Data (p. 304)



In this section we will first discuss models in the form of a quadratic function when a verbal description of the problem is given. We end the section by fitting a quadratic function to data, which is another form of modeling.

When a mathematical model is in the form of a quadratic function, the properties of the graph of the quadratic function can provide important information about the model. In particular, we can use the quadratic function to determine the maximum or minimum value of the function. The fact that the graph of a quadratic function has a maximum or minimum value enables us to answer questions involving **optimization**, that is, finding the maximum or minimum values in models.

#### J Build Quadratic Models from Verbal Descriptions

In economics, revenue R, in dollars, is defined as the amount of money received from the sale of an item and is equal to the unit selling price p, in dollars, of the item times the number x of units actually sold. That is,

R = xp

The Law of Demand states that p and x are related: As one increases, the other decreases. The equation that relates p and x is called the **demand equation.** When the demand equation is linear, the revenue model is a quadratic function.

**EXAMPLE 1** 

#### Maximizing Revenue

The marketing department at Texas Instruments has found that, when certain calculators are sold at a price of p dollars per unit, the number x of calculators sold is given by the demand equation

$$x = 21,000 - 150p$$

- (a) Find a model that expresses the revenue R as a function of the price p.
- (b) What is the domain of *R*?
- (c) What unit price should be used to maximize revenue?
- (d) If this price is charged, what is the maximum revenue?
- (e) How many units are sold at this price?
- (f) Graph R.
- (g) What price should Texas Instruments charge to collect at least \$675,000 in revenue?

(a) The revenue R is R = xp, where x = 21,000 - 150p.

 $R = xp = (21,000 - 150p)p = -150p^2 + 21,000p$  The Model

(b) Because x represents the number of calculators sold, we have  $x \ge 0$ , so  $21,000 - 150p \ge 0$ . Solving this linear inequality, we find that  $p \le 140$ . In addition, Texas Instruments will only charge a positive price for the calculator, so p > 0. Combining these inequalities, the domain of R is  $\{p \mid 0 .$ 

Solution

(c) The function R is a quadratic function with a = -150, b = 21,000, and c = 0. Because a < 0, the vertex is the highest point on the parabola. The revenue R is a maximum when the price p is

$$p = -\frac{b}{2a} = -\frac{21,000}{2(-150)} = -\frac{21,000}{-300} = \$70.00$$
  
a = -150, b = 21,000

(d) The maximum revenue R is

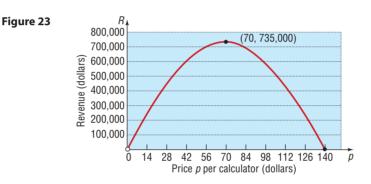
$$R(70) = -150(70)^2 + 21,000(70) = \$735,000$$

(e) The number of calculators sold is given by the demand equation x = 21,000 - 150p. At a price of p = \$70,

$$x = 21,000 - 150(70) = 10,500$$

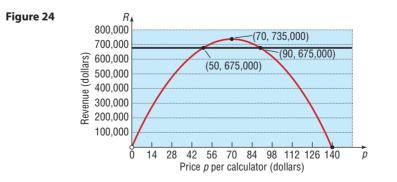
calculators are sold.

(f) To graph *R*, plot the intercept (140,0) and the vertex (70,735000). See Figure 23 for the graph.



(g) Graph R = 675,000 and  $R(p) = -150p^2 + 21,000p$  on the same Cartesian plane. See Figure 24. We find where the graphs intersect by solving

$$\begin{array}{rl} 675,000 &= -150p^2 + 21,000p\\ 150p^2 - 21,000p + 675,000 &= 0 & \mbox{Add} \ 150p^2 - 21,000p \ \mbox{to both sides}\\ p^2 - 140p + 4500 &= 0 & \mbox{Divide both sides by 150.}\\ (p - 50)(p - 90) &= 0 & \mbox{Factor.}\\ p &= 50 \ \mbox{or} \ p &= 90 & \mbox{Use the Zero-Product Property.} \end{array}$$

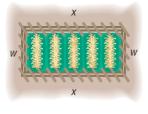


The graphs intersect at (50, 675,000) and (90, 675,000). Based on the graph in Figure 24, Texas Instruments should charge between \$50 and \$90 to earn at least \$675,000 in revenue.

**EXAMPLE 2** Maximizing the Area Enclosed by a Fence

A farmer has 2000 yards of fence to enclose a rectangular field. What are the dimensions of the rectangle that encloses the most area?

#### Figure 25



**Solution** Figure 25 illustrates the situation. The available fence represents the perimeter of the rectangle. If *x* is the length and *w* is the width, then

$$2x + 2w = 2000$$
 (1)

The area A of the rectangle is

A = xw

To express A in terms of a single variable, solve equation (1) for w and substitute the result in A = xw. Then A involves only the variable x. [You could also solve equation (1) for x and express A in terms of w alone. Try it!]

$$2x + 2w = 2000$$
  

$$2w = 2000 - 2x$$
  

$$w = \frac{2000 - 2x}{2} = 1000 - x$$

Then the area A is

$$A = xw = x(1000 - x) = -x^2 + 1000x$$

Now, A is a quadratic function of x.

$$A(x) = -x^2 + 1000x$$
  $a = -1, b = 1000, c = 0$ 

Figure 26 shows the graph of  $A(x) = -x^2 + 1000x$ . Since a < 0, the vertex is a maximum point on the graph of A. The maximum value occurs at

$$x = -\frac{b}{2a} = -\frac{1000}{2(-1)} = 500$$

The maximum value of A is

,

$$A\left(-\frac{b}{2a}\right) = A(500) = -500^2 + 1000(500) = -250,000 + 500,000 = 250,000$$

The largest rectangle that can be enclosed by 2000 yards of fence has an area of 250,000 square yards. Its dimensions are 500 yards by 500 yards.

Now Work problem 7

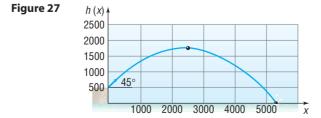
#### EXAMPLE 3

#### Analyzing the Motion of a Projectile

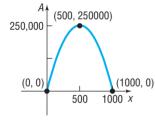
A projectile is fired from a cliff 500 feet above the water at an inclination of  $45^{\circ}$  to the horizontal, with a muzzle velocity of 400 feet per second. In physics, it is established that the height *h* of the projectile above the water can be modeled by

$$h(x) = \frac{-32x^2}{(400)^2} + x + 500$$

where *x* is the horizontal distance of the projectile from the base of the cliff. See Figure 27.







- (a) Find the maximum height of the projectile.
- (b) How far from the base of the cliff will the projectile strike the water?

(a) The height of the projectile is given by a quadratic function.

Solution

$$h(x) = \frac{-32x^2}{(400)^2} + x + 500 = \frac{-1}{5000}x^2 + x + 500$$

We are looking for the maximum value of h. Since a < 0, the maximum value is obtained at the vertex, whose *x*-coordinate is

$$x = -\frac{b}{2a} = -\frac{1}{2\left(-\frac{1}{5000}\right)} = \frac{5000}{2} = 2500$$

The maximum height of the projectile is

$$h(2500) = \frac{-1}{5000}(2500)^2 + 2500 + 500 = -1250 + 2500 + 500 = 1750 \text{ ft}$$

(b) The projectile will strike the water when the height is zero. To find the distance *x* traveled, solve the equation

$$h(x) = \frac{-1}{5000}x^2 + x + 500 = 0$$

The discriminant of this quadratic equation is

$$b^2 - 4ac = 1^2 - 4\left(\frac{-1}{5000}\right)(500) = 1.4$$

Then

.....

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} = \frac{-1 \pm \sqrt{1.4}}{2\left(-\frac{1}{5000}\right)} \approx \begin{cases} -458\\5458 \end{cases}$$

Discard the negative solution. The projectile will strike the water at a distance of about 5458 feet from the base of the cliff.

#### The Golden Gate Bridge

The Golden Gate Bridge, a suspension bridge, spans the entrance to San Francisco Bay. Its 746-foot-tall towers are 4200 feet apart. The bridge is suspended from two huge cables more than 3 feet in diameter; the 90-foot-wide roadway is 220 feet above the water. The cables are parabolic in shape\* and touch the road surface at the center of the bridge. Find the height of the cable above the road at a distance of 1000 feet from the center.

**Solution** See Figure 28 on page 304. Begin by choosing the placement of the coordinate axes so that the *x*-axis coincides with the road surface and the origin coincides with the center of the bridge. As a result, the twin towers will be vertical (height 746 - 220 = 526 feet above the road) and located 2100 feet from the center. Also, the cable, which has the shape of a parabola, will extend from the towers, open up, and have its vertex at (0, 0). The choice of placement of the axes enables us to identify the equation of the parabola as  $y = ax^2$ , a > 0. Notice that the points (-2100, 526) and (2100, 526) are on the graph.

\* A cable suspended from two towers is in the shape of a **catenary**, but when a horizontal roadway is suspended from the cable, the cable takes the shape of a parabola.

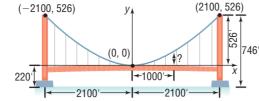
Graph

$$h(x) = \frac{-1}{5000}x^2 + x + 500$$
$$0 \le x \le 5500$$

Use MAXIMUM to find the maximum height of the projectile, and use ROOT or ZERO to find the distance from the base of the cliff to where it strikes the water. Compare your results with those obtained in Example 3.

**EXAMPLE 4** 

Figure 28



Based on these facts, we can find the value of a in  $y = ax^2$ .

$$y = ax^{2}$$
  
526 = a(2100)<sup>2</sup> x = 2100, y = 526  

$$a = \frac{526}{(2100)^{2}}$$

The equation of the parabola is

$$y = \frac{526}{(2100)^2} x^2$$

The height of the cable when x = 1000 is

$$y = \frac{526}{(2100)^2} (1000)^2 \approx 119.3$$
 feet

The cable is 119.3 feet above the road at a distance of 1000 feet from the center of the bridge.

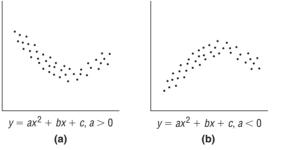
Now Work problem 13



#### 2 Build Quadratic Models from Data

In Section 4.2, we found the line of best fit for data that appeared to be linearly related. It was noted that data may also follow a nonlinear relation. Figures 29(a) and (b) show scatter diagrams of data that follow a quadratic relation.

Figure 29



#### **EXAMPLE 5** Fitting a Quadratic Function to Data

The data in Table 8 represent the percentage D of the population that is divorced for various ages x in 2007.

- (a) Draw a scatter diagram of the data treating age as the independent variable. Comment on the type of relation that may exist between age and percentage of the population divorced.
- (b) Use a graphing utility to find the quadratic function of best fit that models the relation between age and percentage of the population divorced.
- (c) Use the model found in part (b) to approximate the age at which the percentage of the population divorced is greatest.
- (d) Use the model found in part (b) to approximate the highest percentage of the population that is divorced.
- (e) Use a graphing utility to draw the quadratic function of best fit on the scatter diagram.

Table 8

Age, x	Percentage Divorced, D
22	0.8
27	2.8
32	6.4
37	8.7
42	12.3
50	14.5
60	13.8
70	9.6
80	4.9

Source: United States Statistical Abstract, 2009

- **Solution** (a) Figure 30 shows the scatter diagram, from which it appears the data follow a quadratic relation, with a < 0.
  - (b) Upon executing the QUAD ratic REG ression program, we obtain the results shown in Figure 31. The output of the utility shows us the equation  $y = ax^2 + bx + c$ . The quadratic function of best fit that models the relation between age and percentage divorced is

$$D(x) = -0.0136x^2 + 1.4794x - 26.3412$$
 The Model

where *a* represents age and *D* represents the percentage divorced.

(c) Based on the quadratic function of best fit, the age with the greatest percentage divorced is

$$-\frac{b}{2a} = -\frac{1.4794}{2(-0.0136)} \approx 54$$
 years

(d) Evaluate the function D(x) at x = 54.

$$D(54) = -0.0136(54)^2 + 1.4794(54) - 26.3412 \approx 13.9$$
 percent

According to the model, 54-year-olds have the highest percentage divorced at 13.9 percent.

(e) Figure 32 shows the graph of the quadratic function found in part (b) drawn on the scatter diagram.

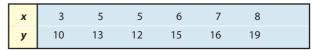
Look again at Figure 31. Notice that the output given by the graphing calculator does not include r, the correlation coefficient. Recall that the correlation coefficient is a measure of the strength of a linear relation that exists between two variables. The graphing calculator does not provide an indication of how well the function fits the data in terms of r since a quadratic function cannot be expressed as a linear function.

#### Now Work problem 25

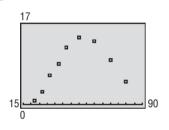
#### 4.4 Assess Your Understanding

**'Are You Prepared?'** Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

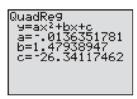
- 1. Translate the following sentence into a mathematical equation: The total revenue *R* from selling *x* hot dogs is \$3 times the number of hot dogs sold. (pp. 134–140)
- 2. Use a graphing utility to find the line of best fit for the following data: (pp. 282–285)



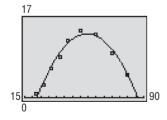
#### Figure 30











#### **Applications and Extensions**

**3. Maximizing Revenue** The price p (in dollars) and the quantity x sold of a certain product obey the demand equation

$$p = -\frac{1}{6}x + 100$$

- (a) Find a model that expresses the revenue R as a function of x. (Remember, R = xp.)
- (b) What is the domain of *R*?
- (c) What is the revenue if 200 units are sold?
- (d) What quantity *x* maximizes revenue? What is the maximum revenue?
- (e) What price should the company charge to maximize revenue?
- **4. Maximizing Revenue** The price *p* (in dollars) and the quantity *x* sold of a certain product obey the demand equation

$$p = -\frac{1}{3}x + 100$$

- (a) Find a model that expresses the revenue R as a function of x.
- (b) What is the domain of *R*?
- (c) What is the revenue if 100 units are sold?
- (d) What quantity *x* maximizes revenue? What is the maximum revenue?
- (e) What price should the company charge to maximize revenue?
- **5.** Maximizing Revenue The price p (in dollars) and the quantity x sold of a certain product obey the demand equation

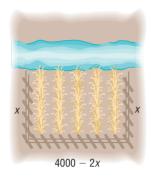
$$x = -5p + 100 \qquad 0$$

- (a) Express the revenue R as a function of x.
- (b) What is the revenue if 15 units are sold?
- (c) What quantity *x* maximizes revenue? What is the maximum revenue?
- (d) What price should the company charge to maximize revenue?
- (e) What price should the company charge to earn at least \$480 in revenue?
- **6. Maximizing Revenue** The price *p* (in dollars) and the quantity *x* sold of a certain product obey the demand equation

$$x = -20p + 500 \qquad 0$$

- (a) Express the revenue R as a function of x.
- (b) What is the revenue if 20 units are sold?
- (c) What quantity *x* maximizes revenue? What is the maximum revenue?
- (d) What price should the company charge to maximize revenue?
- (e) What price should the company charge to earn at least \$3000 in revenue?
- **7. Enclosing a Rectangular Field** David has 400 yards of fencing and wishes to enclose a rectangular area.
  - (a) Express the area *A* of the rectangle as a function of the width *w* of the rectangle.
  - (b) For what value of *w* is the area largest?
  - (c) What is the maximum area?
  - **8. Enclosing a Rectangular Field** Beth has 3000 feet of fencing available to enclose a rectangular field.
    - (a) Express the area *A* of the rectangle as a function of *x*, where *x* is the length of the rectangle.
    - (b) For what value of *x* is the area largest?
    - (c) What is the maximum area?

**9. Enclosing the Most Area with a Fence** A farmer with 4000 meters of fencing wants to enclose a rectangular plot that borders on a river. If the farmer does not fence the side along the river, what is the largest area that can be enclosed? (See the figure.)



- **10. Enclosing the Most Area with a Fence** A farmer with 2000 meters of fencing wants to enclose a rectangular plot that borders on a straight highway. If the farmer does not fence the side along the highway, what is the largest area that can be enclosed?
- **11. Analyzing the Motion of a Projectile** A projectile is fired from a cliff 200 feet above the water at an inclination of 45° to the horizontal, with a muzzle velocity of 50 feet per second. The height *h* of the projectile above the water is modeled by

$$h(x) = \frac{-32x^2}{(50)^2} + x + 200$$

where *x* is the horizontal distance of the projectile from the face of the cliff.

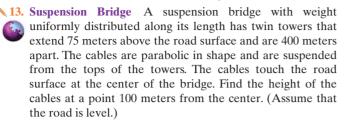
- (a) At what horizontal distance from the face of the cliff is the height of the projectile a maximum?
- (b) Find the maximum height of the projectile.
- (c) At what horizontal distance from the face of the cliff will the projectile strike the water?
- (d) Using a graphing utility, graph the function h,  $0 \le x \le 200$ .
  - (e) Use a graphing utility to verify the solutions found in parts (b) and (c).
- (f) When the height of the projectile is 100 feet above the water, how far is it from the cliff?
- 12. Analyzing the Motion of a Projectile A projectile is fired at an inclination of  $45^{\circ}$  to the horizontal, with a muzzle velocity of 100 feet per second. The height *h* of the projectile is modeled by

$$h(x) = \frac{-32x^2}{(100)^2} + x$$

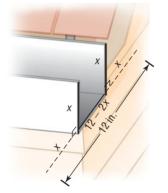
where *x* is the horizontal distance of the projectile from the firing point.

- (a) At what horizontal distance from the firing point is the height of the projectile a maximum?
- (b) Find the maximum height of the projectile.
- (c) At what horizontal distance from the firing point will the projectile strike the ground?
- (d) Using a graphing utility, graph the function h,  $0 \le x \le 350$ .

- (e) Use a graphing utility to verify the results obtained in parts (b) and (c).
- (f) When the height of the projectile is 50 feet above the ground, how far has it traveled horizontally?



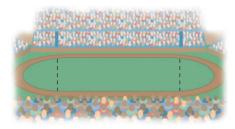
- 14. Architecture A parabolic arch has a span of 120 feet and a maximum height of 25 feet. Choose suitable rectangular coordinate axes and find the equation of the parabola. Then calculate the height of the arch at points 10 feet, 20 feet, and 40 feet from the center.
- 15. Constructing Rain Gutters A rain gutter is to be made of aluminum sheets that are 12 inches wide by turning up the edges 90°. See the illustration.
  - (a) What depth will provide maximum cross-sectional area and hence allow the most water to flow?
  - (b) What depths will allow at least 16 square inches of water to flow?



- 16. Norman Windows A Norman window has the shape of a rectangle surmounted by a semicircle of diameter equal to the width of the rectangle. See the figure. If the perimeter of the window is 20 feet, what dimensions will admit the most light (maximize the area)?
  - [**Hint:** Circumference of a circle =  $2\pi r$ ; area of a circle  $= \pi r^2$ , where r is the radius of the circle.]



17. Constructing a Stadium A track and field playing area is in the shape of a rectangle with semicircles at each end. See the figure. The inside perimeter of the track is to be 🖄 24. Use the result obtained in Problem 20 to find the area 1500 meters. What should the dimensions of the rectangle be so that the area of the rectangle is a maximum?



**18.** Architecture A special window has the shape of a rectangle surmounted by an equilateral triangle. See the figure. If the perimeter of the window is 16 feet, what dimensions will admit the most light?

[**Hint:** Area of an equilateral triangle =  $\left(\frac{\sqrt{3}}{4}\right)x^2$ , where x

is the length of a side of the triangle.]



19. Chemical Reactions A self-catalytic chemical reaction results in the formation of a compound that causes the formation ratio to increase. If the reaction rate V is modeled by

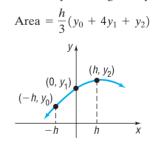
$$V(x) = kx(a - x), \qquad 0 \le x \le a$$

where k is a positive constant, a is the initial amount of the compound, and x is the variable amount of the compound, for what value of *x* is the reaction rate a maximum?

 $4^{\circ}$  20. Calculus: Simpson's Rule The figure shows the graph of  $y = ax^2 + bx + c$ . Suppose that the points  $(-h, y_0)$ ,  $(0, y_1)$ , and  $(h, y_2)$  are on the graph. It can be shown that the area enclosed by the parabola, the x-axis, and the lines x = -h and x = h is

Area = 
$$\frac{h}{3}(2ah^2 + 6c)$$

Show that this area may also be given by



- $\measuredangle$  21. Use the result obtained in Problem 20 to find the area enclosed by  $f(x) = -5x^2 + 8$ , the x-axis, and the lines x = -1 and x = 1.
- $\bigwedge$  22. Use the result obtained in Problem 20 to find the area enclosed by  $f(x) = 2x^2 + 8$ , the x-axis, and the lines x = -2 and x = 2.
- $\measuredangle$  23. Use the result obtained in Problem 20 to find the area enclosed by  $f(x) = x^2 + 3x + 5$ , the x-axis, and the lines x = -4 and x = 4.
- enclosed by  $f(x) = -x^2 + x + 4$ , the x-axis, and the lines x = -1 and x = 1.

25. Life Cycle Hypothesis An individual's income varies with his or her age. The following table shows the median income *I* of males of different age groups within the United States for 2006. For each age group, let the class midpoint represent the independent variable, *x*. For the class "65 years and older," we will assume that the class midpoint is 69.5.

an in shi	Mar and And		
	Age	Class Midpoint, <i>x</i>	Median Income, <i>I</i>
	15–24 years	19.5	\$10,964
	25–34 years	29.5	\$32,131
	35–44 years	39.5	\$42,637
	45–54 years	49.5	\$45,693
	55–64 years	59.5	\$41,477
	65 years and older	69.5	\$23,500

Source: U.S. Census Bureau

- (a) Use a graphing utility to draw a scatter diagram of the data. Comment on the type of relation that may exist between the two variables.
- (b) Use a graphing utility to find the quadratic function of best fit that models the relation between age and median income.
- (c) Use the function found in part (b) to determine the age at which an individual can expect to earn the most income.
- (d) Use the function found in part (b) to predict the peak income earned.
- (e) With a graphing utility, graph the quadratic function of best fit on the scatter diagram.

#### Mixed Practice

**27. Which Model?** The following data represent the square footage and rents (dollars per month) for apartments in the Del Mar area of San Diego, California.

	Square Footage, <i>x</i>	Rent per Month, <i>R</i>
$\searrow$	686	1600
	770	1665
	817	1750
	800	1685
	809	1700
	901	1770
	803	1725

Source: apartments.com

- (a) Using a graphing utility, draw a scatter diagram of the data treating square footage as the independent variable. What type of relation appears to exist between square footage and rent?
- (b) Based on your response to part (a), find either a linear or quadratic model that describes the relation between square footage and rent.
- (c) Use your model to predict the rent of an apartment in San Diego that is 850 square feet.

**26.** Height of a Ball A shot-putter throws a ball at an inclination of  $45^{\circ}$  to the horizontal. The following data represent the height of the ball h at the instant that it has traveled x feet horizontally.

9	
Distance, <i>x</i>	Height, <i>h</i>
20	25
40	40
60	55
80	65
100	71
120	77
140	77
160	75
180	71
200	64

- (a) Use a graphing utility to draw a scatter diagram of the data. Comment on the type of relation that may exist between the two variables.
- (b) Use a graphing utility to find the quadratic function of best fit that models the relation between distance and height.
- (c) Use the function found in part (b) to determine how far the ball will travel before it reaches its maximum height.
- (d) Use the function found in part (b) to find the maximum height of the ball.
- (e) With a graphing utility, graph the quadratic function of best fit on the scatter diagram.
- **28. Which Model?** An engineer collects the following data showing the speed *s* of a Toyota Camry and its average miles per gallon, *M*.

	Speed, s	Miles per Gallon, <i>M</i>
	30	18
	35	20
	40	23
	40	25
	45	25
	50	28
	55	30
	60	29
	65	26
	65	25
	70	25

(a) Using a graphing utility, draw a scatter diagram of the data treating speed as the independent variable. What type of relation appears to exist between speed and miles per gallon?

- (b) Based on your response to part (a), find either a linear or quadratic model that describes the relation between speed and miles per gallon.
- (c) Use your model to predict the miles per gallon for a Camry that is traveling 63 miles per hour.

**29. Which Model?** The following data represent the percentage of the U.S. population whose age is *x* who do not have a high school diploma as of March 2005.

Age, a	Percentage without a High School Diploma, <i>P</i>
30	13.3
40	11.6
50	10.9
60	13.7
70	22.3
80	30.2

*Source:* U.S. Census Bureau

- (a) Using a graphing utility, draw a scatter diagram of the data treating age as the independent variable. What type of relation appears to exist between age and percentage of the population without a high school diploma?
- (b) Based on your response to part (a), find either a linear or quadratic model that describes the relation between age and percentage of the population that do not have a high school diploma.
- (c) Use your model to predict the percentage of 35-yearolds that do not have a high school diploma.

#### **Explaining Concepts: Discussion and Writing**

**31.** Refer to Example 1 on page 300. Notice that if the price charged for the calculators is \$0 or \$140 the revenue is \$0. It is easy to explain why revenue would be \$0 if the price

charged is \$0, but how can revenue be \$0 if the price charged is \$140?

#### 'Are You Prepared?' Answers

**1.** R = 3x **2.** y = 1.7826x + 4.0652

#### 4.5 Inequalities Involving Quadratic Functions

#### **PREPARING FOR THIS SECTION** Before getting started, review the following:

• Solve Inequalities (Section 1.5, pp. 123–126)

• Use Interval Notation (Section 1.5, pp. 120–121)

Now Work the 'Are You Prepared?' problems on page 312.

**OBJECTIVE 1** Solve Inequalities Involving a Quadratic Function (p. 309)

#### **1** Solve Inequalities Involving a Quadratic Function

In this section we solve inequalities that involve quadratic functions. We will accomplish this by using their graphs. For example, to solve the inequality

**30. Which Model?** A cricket makes a chirping noise by sliding its wings together rapidly. Perhaps you have noticed that the number of chirps seems to increase with the temperature. The following data list the temperature (in degrees Fahrenheit) and the number of chirps per second for the striped ground cricket.

~	T	Temperature, <i>x</i>	Chirps per Second, C
//	7	88.6	20.0
		93.3	19.8
		80.6	17.1
		69.7	14.7
		69.4	15.4
		79.6	15.0
		80.6	16.0
		76.3	14.4
		75.2	15.5

*Source:* Pierce, George W. *The Songs of Insects*. Cambridge, MA Harvard University Press, 1949, pp. 12 – 21

- (a) Using a graphing utility, draw a scatter diagram of the data treating temperature as the independent variable. What type of relation appears to exist between temperature and chirps per second?
- (b) Based on your response to part (a), find either a linear or quadratic model that best describes the relation between temperature and chirps per second.
- (c) Use your model to predict the chirps per second if the temperature is 80°F.

 $ax^2 + bx + c > 0 \qquad a \neq 0$ 

graph the function  $f(x) = ax^2 + bx + c$  and, from the graph, determine where it is above the x-axis, that is, where f(x) > 0. To solve the inequality  $ax^2 + bx + c < 0$ ,  $a \neq 0$ , graph the function  $f(x) = ax^2 + bx + c$  and determine where the graph is below the x-axis. If the inequality is not strict, include the x-intercepts, if any, in the solution.

EXAMPLE 1

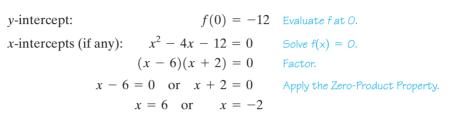
#### Solving an Inequality

Solve the inequality  $x^2 - 4x - 12 \le 0$  and graph the solution set.

Graph the function  $f(x) = x^2 - 4x - 12$ . The intercepts are

Solution

(6, 0)



The y-intercept is -12; the x-intercepts are -2 and 6.

The vertex is at  $x = -\frac{b}{2a} = -\frac{-4}{2} = 2$ . Since f(2) = -16, the vertex is (2, -16).

See Figure 33 for the graph.

The graph is below the x-axis for -2 < x < 6. Since the original inequality is not strict, include the x-intercepts. The solution set is  $\{x | -2 \le x \le 6\}$  or, using interval notation, [-2, 6]. See Figure 34 for the graph of the solution set.

-Now Work problem 9

#### EXAMPLE 2

6

(0, -12)

2

(2, -16)

-16

Figure 34

#### Solving an Inequality

Solve the inequality  $2x^2 < x + 10$  and graph the solution set.

Solution

*Method 1* Rearrange the inequality so that 0 is on the right side.

 $2x^2 < x \, + \, 10 \\ 2x^2 - x \, - \, 10 < 0 \qquad \qquad \text{Subtract x} + \, 10 \text{ from both sides.}$ 

This inequality is equivalent to the one that we want to solve.

Next graph the function  $f(x) = 2x^2 - x - 10$  to find where f(x) < 0. The intercepts are

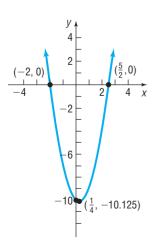
y-intercept: f(0) = -10 Evaluate f at 0. x-intercepts (if any):  $2x^2 - x - 10 = 0$  Solve f(x) = 0. (2x - 5)(x + 2) = 0 Factor. 2x - 5 = 0 or x + 2 = 0 Apply the Zero-Product Property.  $x = \frac{5}{2}$  or x = -2

The y-intercept is -10; the x-intercepts are -2 and  $\frac{3}{2}$ .

The vertex is at  $x = -\frac{b}{2a} = -\frac{-1}{4} = \frac{1}{4}$ . Since  $f\left(\frac{1}{4}\right) = -10.125$ , the vertex is  $\left(\frac{1}{4}, -10.125\right)$ . See Figure 35 for the graph.



Figure 33



The graph is below the x-axis (f(x) < 0) between x = -2 and  $x = \frac{5}{2}$ . Since the inequality is strict, the solution set is  $\left\{x \middle| -2 < x < \frac{5}{2}\right\}$  or, using interval notation,  $\left(-2, \frac{5}{2}\right)$ .

**Method 2** If  $f(x) = 2x^2$  and g(x) = x + 10, the inequality that we want to solve is f(x) < g(x). Graph the functions  $f(x) = 2x^2$  and g(x) = x + 10. See Figure 36. The graphs intersect where f(x) = g(x). Then

$$2x^{2} = x + 10$$

$$2x^{2} - x - 10 = 0$$

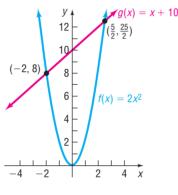
$$(2x - 5)(x + 2) = 0$$

$$2x - 5 = 0 \text{ or } x + 2 = 0$$

$$x = \frac{5}{2} \text{ or } x = -2$$

$$f(x) = g(x)$$
Factor.
Factor.

Figure 36



The graphs intersect at the points (-2, 8) and  $\left(\frac{5}{2}, \frac{25}{2}\right)$ . To solve f(x) < g(x), we need to find where the graph of f is below the graph of g. This happens between the points of intersection. Since the inequality is strict, the solution set is  $\left\{x \middle| -2 < x < \frac{5}{2}\right\}$  or, using interval notation,  $\left(-2, \frac{5}{2}\right)$ . See Figure 37 for the graph of the solution set.



**EXAMPLE 3** 

Solution

Figure 38



Solve the inequality  $x^2 + x + 1 > 0$  and graph the solution set.

Now Work problems 5 and 13

Graph the function  $f(x) = x^2 + x + 1$ . The *y*-intercept is 1; there are no *x*-intercepts (Do you see why? Check the discriminants). The vertex is at  $x = -\frac{b}{2a} = -\frac{1}{2}$ . Since  $f\left(-\frac{1}{2}\right) = \frac{3}{4}$ , the vertex is at  $\left(-\frac{1}{2}, \frac{3}{4}\right)$ . The points (1, 3) and (-1, 1) are also on the graph. See Figure 38.

The graph of f lies above the x-axis for all x. The solution set is the set of all real numbers. See Figure 39.

(0.1)

Now Work problem 17

#### 4.5 Assess Your Understanding

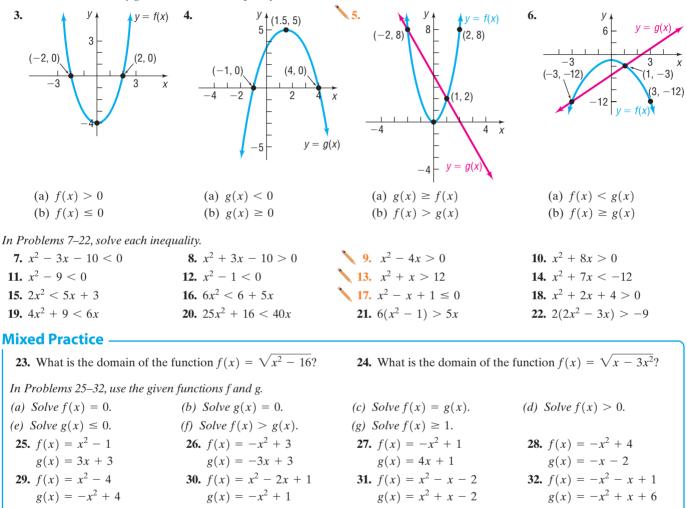
'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

**1.** Solve the inequality -3x - 2 < 7 (pp. 123–126)

**2.** Write (-2, 7] using inequality notation. (pp. 120–121)

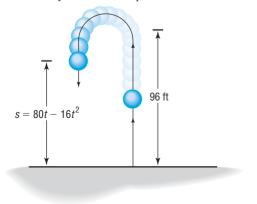
#### **Skill Building**

In Problems 3–6, use the figure to solve each inequality.



#### **Applications and Extensions**

**33.** Physics A ball is thrown vertically upward with an initial velocity of 80 feet per second. The distance *s* 



- (in feet) of the ball from the ground after t seconds is  $s(t) = 80t 16t^2$ .
- (a) At what time *t* will the ball strike the ground?
- (b) For what time *t* is the ball more than 96 feet above the ground?
- **34.** Physics A ball is thrown vertically upward with an initial velocity of 96 feet per second. The distance *s* (in feet) of the ball from the ground after *t* seconds is  $s(t) = 96t 16t^2$ .
  - (a) At what time *t* will the ball strike the ground?
  - (b) For what time *t* is the ball more than 128 feet above the ground?
- **35. Revenue** Suppose that the manufacturer of a gas clothes dryer has found that, when the unit price is p dollars, the revenue R (in dollars) is

$$R(p) = -4p^2 + 4000p$$

- (a) At what prices p is revenue zero?
- (b) For what range of prices will revenue exceed \$800,000?
- 36. Revenue The John Deere company has found that the revenue from sales of heavy-duty tractors is a function of the unit price p, in dollars, that it charges. If the revenue R, in dollars, is

$$R(p) = -\frac{1}{2}p^2 + 1900p$$

- (a) At what prices p is revenue zero?
- (b) For what range of prices will revenue exceed \$1.200.000?
- **37.** Artillery A projectile fired from the point (0,0) at an angle to the positive x-axis has a trajectory given by

$$y = cx - (1 + c^2) \left(\frac{g}{2}\right) \left(\frac{x}{v}\right)^2$$

where

x = horizontal distance in meters

y = height in meters

- v = initial muzzle velocity in meters per second (m/sec)
- g = acceleration due to gravity = 9.81 meters per second squared  $(m/sec^2)$
- c > 0 is a constant determined by the angle of elevation.

A howitzer fires an artillery round with a muzzle velocity of 897 m/sec.

#### **Explaining Concepts: Discussion and Writing**

- **39.** Show that the inequality  $(x 4)^2 \le 0$  has exactly one solution.
- 40. Show that the inequality  $(x 2)^2 > 0$  has one real number that is not a solution.
- **41.** Explain why the inequality  $x^2 + x + 1 > 0$  has all real numbers as the solution set.

#### 'Are You Prepared?' Answers

**1.** 
$$\{x | x > -3\}$$
 or  $(-3, \infty)$  **2.**  $-2 < x \le 7$ 

#### **CHAPTER REVIEW**

#### **Things to Know**

#### Linear function (p. 272)

f(x) = mx + b

Average rate of change = mThe graph is a line with slope *m* and *y*-intercept *b*.

#### Quadratic function (pp. 289-293)

 $f(x) = ax^2 + bx + c, a \neq 0$ 

The graph is a parabola that opens up if a > 0 and opens down if a < 0.

Vertex: 
$$\left(-\frac{b}{2a}, f\left(-\frac{b}{2a}\right)\right)$$

Axis of symmetry:  $x = -\frac{b}{2a}$ 

y-intercept: 
$$f(0) = c$$

x-intercept(s): If any, found by finding the real solutions of the equation  $ax^2 + bx + c = 0$ 

- (a) If the round must clear a hill 200 meters high at a distance of 2000 meters in front of the howitzer, what c values are permitted in the trajectory equation?
- (b) If the goal in part (a) is to hit a target on the ground 75 kilometers away, is it possible to do so? If so, for what values of c? If not, what is the maximum distance the round will travel?

Source: www.answers.com

**38. Runaway Car** Using Hooke's Law, we can show that the work done in compressing a spring a distance of x feet from its at-rest position is  $W = \frac{1}{2}kx^2$ , where k is a stiffness constant depending on the spring. It can also be shown that the work done by a body in motion before it comes to rest is given by  $\widetilde{W} = \frac{w}{2\pi}v^2$ , where w = weight of the object (lb), g = acceleration due to gravity (32.2 ft/sec<sup>2</sup>), and v = object's velocity (in ft/sec). A parking garage has a spring shock absorber at the end of a ramp to stop runaway cars. The spring has a stiffness constant k = 9450 lb/ft and must be able to stop a 4000-lb car traveling at 25 mph. What is the least compression required of the spring? Express your answer using feet to the nearest tenth.

[**Hint:** Solve  $W > \tilde{W}, x \ge 0$ ]. Source: www.sciforums.com

- **42.** Explain why the inequality  $x^2 x + 1 < 0$  has the empty set as solution set.
- 43. Explain the circumstances under which the x-intercepts of the graph of a quadratic function are included in the solution set of a quadratic inequality.

#### 314 CHAPTER 4 Linear and Quadratic Functions

tives				
ion	You should be able to		<b>Review Exercises</b>	
1	Graph linear functions (p. 272)	1	1(a)-6(a), 1(b)-6(b)	
2	Use average rate of change to identify linear functions (p. 272)	2	7,8	
3	Determine whether a linear function is increasing, decreasing, or constant (p. 275)	3	1(d)-6(d)	
4	Build linear models from verbal descriptions (p. 276)	4,5	37, 38	
1	Draw and interpret scatter diagrams (p. 282)	1	46(a), 47(a)	
2	Distinguish between linear and nonlinear relations (p. 283)	2	46(b), 47(a)	
<b>3</b>	Use a graphing utility to find the line of best fit (p. 284)	4	46(c)	
1	Graph a quadratic function using transformations (p. 290)	1	9–14	
2	Identify the vertex and axis of symmetry of a quadratic function (p. 292)	2	15–24	
3	Graph a quadratic function using its vertex, axis, and intercepts (p. 292)	3–5	15–24	
4	Find a quadratic function given its vertex and one other point (p. 295)	6	35,36	
5	Find the maximum or minimum value of a quadratic function (p. 296)	7	25-30, 39-44	
1	Build quadratic models from verbal descriptions (p. 300)	1–4	39–45	
<b>2</b>	Build quadratic models from data (p. 304)	5	47	
1	Solve inequalities involving a quadratic function (p. 309)	1–3	31–34	
i	1 2 3 4 1 2 3 3 1 2 3 4 5 1	<ul> <li>Graph linear functions (p. 272)</li> <li>Use average rate of change to identify linear functions (p. 272)</li> <li>Determine whether a linear function is increasing, decreasing, or constant (p. 275)</li> <li>Build linear models from verbal descriptions (p. 276)</li> <li>Draw and interpret scatter diagrams (p. 282)</li> <li>Distinguish between linear and nonlinear relations (p. 283)</li> <li>Use a graphing utility to find the line of best fit (p. 284)</li> <li>Graph a quadratic function using transformations (p. 290)</li> <li>Identify the vertex and axis of symmetry of a quadratic function (p. 292)</li> <li>Graph a quadratic function given its vertex, axis, and intercepts (p. 292)</li> <li>Find a quadratic function given its vertex and one other point (p. 295)</li> <li>Find the maximum or minimum value of a quadratic function (p. 296)</li> <li>Build quadratic models from verbal descriptions (p. 300)</li> <li>Zotadia (p. 304)</li> </ul>	1Graph linear functions (p. 272)12Use average rate of change to identify linear functions (p. 272)23Determine whether a linear function is increasing, decreasing, or constant (p. 275)34Build linear models from verbal descriptions (p. 276)4, 51Draw and interpret scatter diagrams (p. 282)12Distinguish between linear and nonlinear relations (p. 283)23Use a graphing utility to find the line of best fit (p. 284)41Graph a quadratic function using transformations (p. 290)12Identify the vertex and axis of symmetry of a quadratic function (p. 292)23Graph a quadratic function using its vertex, axis, and intercepts (p. 292)3-54Find a quadratic function given its vertex and one other point (p. 295)65Find the maximum or minimum value of a quadratic function (p. 296)71Build quadratic models from verbal descriptions (p. 300)1-42Suild quadratic models from data (p. 304)5	

#### **Review Exercises**

In Problems 1-6:

- (a) Determine the slope and y-intercept of each linear function.
- (b) Find the average rate of change of each function.
- (c) Graph each function. Label the intercepts.

(d) Determine whether the function is increasing, decreasing, or constant.

**1.** f(x) = 2x - 5 **2.** g(x) = -4x + 7

**4.**  $F(x) = -\frac{1}{3}x + 1$ 

In Problems 7 and 8, determine whether the function is linear or nonlinear. If the function is linear, state its slope.

**3.**  $h(x) = \frac{4}{5}x - 6$ 

6. H(x) = -3

	x	y = f(x)	8.	x	y = g(x)
-	·1	-2		-1	-3
	0	3		0	4
	1	8		1	7
	2	13		2	6
	3	18		3	1

5. G(x) = 4

In Problems 9–14, graph each quadratic function using transformations (shifting, compressing, stretching, and/or reflecting).

9.  $f(x) = (x-2)^2 + 2$ 10.  $f(x) = (x+1)^2 - 4$ 11.  $f(x) = -(x-4)^2$ 12.  $f(x) = (x-1)^2 - 3$ 13.  $f(x) = 2(x+1)^2 + 4$ 14.  $f(x) = -3(x+2)^2 + 1$ 

In Problems 15–24, (a) graph each quadratic function by determining whether its graph opens up or down and by finding its vertex, axis of symmetry, y-intercept, and x-intercepts, if any. (b) Determine the domain and the range of the function. (c) Determine where the function is increasing and where it is decreasing.

**15.**  $f(x) = (x-2)^2 + 2$  **16.**  $f(x) = (x+1)^2 - 4$  **17.**  $f(x) = \frac{1}{4}x^2 - 16$  **18.**  $f(x) = -\frac{1}{2}x^2 + 2$ 
**19.**  $f(x) = -4x^2 + 4x$  **20.**  $f(x) = 9x^2 - 6x + 3$  **21.**  $f(x) = \frac{9}{2}x^2 + 3x + 1$  **22.**  $f(x) = -x^2 + x + \frac{1}{2}$ 
**23.**  $f(x) = 3x^2 + 4x - 1$  **24.**  $f(x) = -2x^2 - x + 4$ 

 $-x^2 + 8x - 4$  $-2x^2 + 4$ 

In Problems 25–30, determine whether the given quadratic function has a maximum value or a minimum value, and then find the value.

**25.** 
$$f(x) = 3x^2 - 6x + 4$$
**26.**  $f(x) = 2x^2 + 8x + 5$ **27.**  $f(x) = 2x^2 - 10x - 3$ **28.**  $f(x) = -x^2 - 10x - 3$ **29.**  $f(x) = -3x^2 + 12x + 4$ **30.**  $f(x) = -3x^2 + 12x + 4$ 

In Problems 31-34, solve each quadratic inequality.

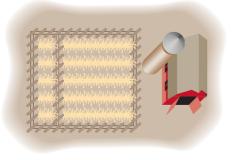
**31.**  $x^2 + 6x - 16 < 0$  **32.**  $3x^2 - 2x - 1 \ge 0$ 

In Problems 35 and 36, find the quadratic function for which:

- **35.** Vertex is (-1, 2); contains the point (1, 6)
- **36.** Vertex is (3, -4); contains the point (4, 2)
- **37. Comparing Phone Companies** Marissa must decide between one of two companies as her long-distance phone provider. Company A charges a monthly fee of \$7.00 plus \$0.06 per minute, while Company B does not have a monthly fee, but charges \$0.08 per minute.
  - (a) Find a linear function that relates cost, *C*, to total minutes on the phone, *x*, for each company.
  - (b) Determine the number of minutes *x* for which the bill from Company A will equal the bill from Company B.
  - (c) Over what interval of minutes *x* will the bill from Company B be less than the bill from Company A?
- **38.** Sales Commissions Bill was just offered a sales position for a computer company. His salary would be \$15,000 per year plus 1% of his total annual sales.
  - (a) Find a linear function that relates Bill's annual salary, *S*, to his total annual sales, *x*.
  - (b) In 2010, Bill had total annual sales of \$1,000,000. What was Bill's salary?
  - (c) What would Bill have to sell to earn \$100,000?
  - (d) Determine the sales required of Bill for his salary to exceed \$150,000.
- **39. Demand Equation** The price *p* (in dollars) and the quantity *x* sold of a certain product obey the demand equation

$$p = -\frac{1}{10}x + 150 \qquad 0 \le x \le 1500$$

- (a) Express the revenue *R* as a function of *x*.
- (b) What is the revenue if 100 units are sold?
- (c) What quantity *x* maximizes revenue? What is the maximum revenue?
- (d) What price should the company charge to maximize revenue?
- **40.** Landscaping A landscape engineer has 200 feet of border to enclose a rectangular pond. What dimensions will result in the largest pond?
- **41.** Enclosing the Most Area with a Fence A farmer with 10,000 meters of fencing wants to enclose a rectangular field and then divide it into two plots with a fence parallel to one of



**33.** 
$$3x^2 \ge 14x + 5$$
 **34.**  $4x^2 < 13x - 3$ 

the sides. See the figure. What is the largest area that can be enclosed?

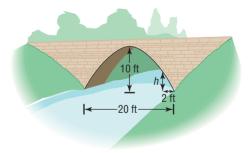
**42. Architecture** A special window in the shape of a rectangle with semicircles at each end is to be constructed so that the outside dimensions are 100 feet in length. See the illustration. Find the dimensions of the rectangle that maximizes its area.



**43.** Minimizing Marginal Cost Callaway Golf Company has determined that the marginal cost *C* of manufacturing *x* Big Bertha golf clubs may be expressed by the quadratic function

$$C(x) = 4.9x^2 - 617.4x + 19,600$$

- (a) How many clubs should be manufactured to minimize the marginal cost?
- (b) At this level of production, what is the marginal cost?
- **44.** A rectangle has one vertex on the line y = 10 x, x > 0, another at the origin, one on the positive *x*-axis, and one on the positive *y*-axis. Express the area *A* of the rectangle as a function of *x*. Find the largest area *A* that can be enclosed by the rectangle.
- **45. Parabolic Arch Bridge** A horizontal bridge is in the shape of a parabolic arch. Given the information shown in the figure, what is the height *h* of the arch 2 feet from shore?



- **46. Bone Length** Research performed at NASA, led by Dr. Emily R. Morey-Holton, measured the lengths of the right humerus and right tibia in 11 rats that were sent to space on Spacelab Life Sciences 2. The data on page 316 were collected.
  - (a) Draw a scatter diagram of the data treating length of the right humerus as the independent variable.
  - (b) Based on the scatter diagram, do you think that there is a linear relation between the length of the right humerus and the length of the right tibia?
- (c) Use a graphing utility to find the line of best fit relating length of the right humerus and length of the right tibia.

(d) Predict the length of the right tibia on a rat whose right humerus is 26.5 millimeters (mm).

5		
	Right Humerus (mm), <i>x</i>	Right Tibia (mm), y
	24.80	36.05
	24.59	35.57
	24.59	35.57
	24.29	34.58
	23.81	34.20
	24.87	34.73
	25.90	37.38
	26.11	37.96
	26.63	37.46
	26.31	37.75
	26.84	38.50

Source: NASA Life Sciences Data Archive

- **47.** Advertising A small manufacturing firm collected the following data on advertising expenditures A (in thousands of dollars) and total revenue R (in thousands of dollars).
  - (a) Draw a scatter diagram of the data. Comment on the type of relation that may exist between the two variables.

ADVERTISE			
	Advertising	Total Revenue	
	20	\$6101	
	22	\$6222	
	25	\$6350	
	25	\$6378	
	27	\$6453	
	28	\$6423	
	29	\$6360	
	31	\$6231	

(b) The quadratic function of best fit to these data is

 $R(A) = -7.76A^2 + 411.88A + 942.72$ 

Use this function to determine the optimal level of advertising.

- (c) Use the function to predict the total revenue when the optimal level of advertising is spent.
- (d) Use a graphing utility to verify that the function given in part (b) is the quadratic function of best fit.
  - (e) Use a graphing utility to draw a scatter diagram of the data and then graph the quadratic function of best fit on the scatter diagram.



The Chapter Test Prep Videos are step-by-step test solutions available in the Video Resources DVD, in *MyMathLab*, or on this text's You Tube Channel. Flip back to the Student Resources page to see the exact web address for this text's YouTube channel.

- **1.** For the linear function f(x) = -4x + 3,
  - (a) Find the slope and *y*-intercept.
  - (b) What is the average rate of change of f?
  - (c) Determine whether f is increasing, decreasing, or constant.
  - (d) Graph *f*.

In Problems 2 and 3, find the intercepts of each quadratic function.

**2.** 
$$f(x) = 3x^2 - 2x - 8$$

**3.** 
$$G(x) = -2x^2 + 4x + 1$$

- **4.** Given that  $f(x) = x^2 + 3x$  and g(x) = 5x + 3, solve f(x) = g(x). Graph each function and label the points of intersection.
- 5. Graph  $f(x) = (x 3)^2 2$  using transformations.
- 6. For the quadratic function  $f(x) = 3x^2 12x + 4$ ,
  - (a) Determine whether the graph opens up or down.
  - (b) Determine the vertex.
  - (c) Determine the axis of symmetry.
  - (d) Determine the intercepts.
  - (e) Use the information from parts (a)–(d) to graph f.
- 7. Determine whether  $f(x) = -2x^2 + 12x + 3$  has a maximum or minimum value. Then find the maximum or minimum value.
- 8. Solve  $x^2 10x + 24 \ge 0$ .

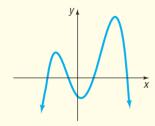
- 9. RV Rental The weekly rental cost of a 20-foot recreational vehicle is \$129.50 plus \$0.15 per mile.
  - (a) Find a linear function that expresses the cost C as a function of miles driven m.
  - (b) What is the rental cost if 860 miles are driven?
  - (c) How many miles were driven if the rental cost is \$213.80?

#### **CUMULATIVE REVIEW**

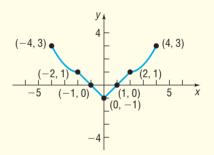
- **1.** Find the distance between the points P = (-1, 3) and Q = (4, -2). Find the midpoint of the line segment P to Q.
- 2. Which of the following points are on the graph of  $y = x^3 3x + 1$ ?
  - (a) (-2, -1)
  - (b) (2,3)
  - (c) (3,1)
- **3.** Solve the inequality  $5x + 3 \ge 0$  and graph the solution set.
- **4.** Find the equation of the line containing the points (-1, 4) and (2, -2). Express your answer in slope-intercept form and graph the line.
- 5. Find the equation of the line perpendicular to the line y = 2x + 1 and containing the point (3, 5). Express your answer in slope-intercept form and graph the line.
- 6. Graph the equation  $x^2 + y^2 4x + 8y 5 = 0$ .
- 7. Does the following relation represent a function?  $\{(-3, 8), (1, 3), (2, 5), (3, 8)\}.$
- 8. For the function f defined by  $f(x) = x^2 4x + 1$ , find: (a) f(2)
  - (b) f(x) + f(2)
  - (c) f(-x)
  - (d) -f(x)
  - (e) f(x + 2)

(f) 
$$\frac{f(x+h) - f(x)}{h} \quad h \neq 0$$

- 9. Find the domain of  $h(z) = \frac{3z 1}{6z 7}$ .
- **10.** Is the following graph the graph of a function?



- **11.** Consider the function  $f(x) = \frac{x}{x+4}$ .
  - (a) Is the point  $\left(1, \frac{1}{4}\right)$  on the graph of f?
  - (b) If x = -2, what is f(x)? What point is on the graph of f?
  - (c) If f(x) = 2, what is x? What point is on the graph of f?
- **12.** Is the function  $f(x) = \frac{x^2}{2x+1}$  even, odd, or neither?
- **13.** Approximate the local maximum values and local minimum values of  $f(x) = x^3 5x + 1$  on (-4, 4). Determine where the function is increasing and where it is decreasing.
  - **14.** If f(x) = 3x + 5 and g(x) = 2x + 1,
  - (a) Solve f(x) = g(x). (b) Solve f(x) > g(x).
  - **15.** For the graph of the function f,



- (a) Find the domain and the range of f.
- (b) Find the intercepts.
- (c) Is the graph of *f* symmetric with respect to the *x*-axis, the *y*-axis, or the origin?
- (d) Find *f*(2).
- (e) For what value(s) of x is f(x) = 3?
- (f) Solve f(x) < 0.
- (g) Graph y = f(x) + 2
- (h) Graph y = f(-x).
- (i) Graph y = 2f(x).
- (j) Is f even, odd, or neither?
- (k) Find the interval(s) on which f is increasing.

#### **CHAPTER PROJECTS**

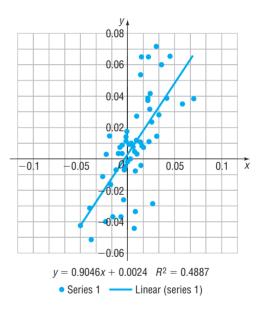


#### M Internet-based Project

- I. The Beta of a Stock You want to invest in the stock market, but are not sure which stock to purchase. Information is the key to making an informed investment decision. One piece of information that many stock analysts use is the beta of the stock. Go to Wikipedia (http://en.wikipedia.org/wiki/ Beta\_%28finance%29) and research what beta measures and what it represents.
  - 1. Approximating the beta of a stock. Choose a well-known company such as Google or Coca-Cola. Go to a website such as Yahoo! Finance (http://finance.yahoo.com/) and find the weekly closing price of the company's stock for the past year. Then find the closing price of the Standard & Poor's 500 (S&P500) for the same time period. To get the historical prices in Yahoo! Finance click the price graph, choose Basic Chart, then scroll down and select Historical Prices. Choose the appropriate time period and select Weekly. Finally, select Download to Spreadsheet. Repeat this for the S&P500 and copy the data into the same spreadsheet. Finally, rearrange the data in chronological order. Be sure to expand the selection to sort all the data. Now, using the adjusted close price, compute the percentage change in price for each week using the formula% change =  $\frac{P_1 - P_o}{P_o}$ . For example, if week 1 price is in cell D1 and week 2 price is in cell D2, then % change =  $\frac{D2 - D1}{D1}$ . Repeat this for the S&P500 data.
  - **2.** Using Excel to draw a scatter diagram. Treat the percentage change in the S&P500 as the independent variable and

the percentage change in the stock you chose as the dependent variable. The easiest way to draw a scatter diagram in Excel is to place the two columns of data next to each other (for example, have the percentage change in the S&P500 in column F and the percentage change in the stock you chose in column G). Then highlight the data and select the Scatter Diagram icon under Insert. Comment on the type of relation that appears to exist between the two variables.

**3. Finding beta.** To find beta requires that we find the line of best fit using least-squares regression. The easiest approach is to click inside the scatter diagram. Across the top of the screen you will see an option entitled "Chart Layouts." Select the option with a line drawn on the scatter diagram and fx labeled on the graph. The line of best fit appears on the scatter diagram. See below.



The line of best fit for this data is y = 0.9046x + 0.0024. You may click on Chart Title or either axis title and insert the appropriate names. The beta is the slope of the line of best fit, 0.9046. We interpret this by saying if the S&P500 increases by 1%, this stock will increase by 0.9%, on average. Find the beta of your stock and provide an interpretation. NOTE: Another way to use Excel to find the line of best fit requires using the Data Analysis Tool Pack under add-ins.

The following projects are available on the Instructor's Resource Center (IRC):

- **II. Cannons** A battery commander uses the weight of a missile, its initial velocity, and the position of its gun to determine where the missile will travel.
- **III. First and Second Differences** Finite differences provide a numerical method that is used to estimate the graph of an unknown function.
- **IV. CBL Experiment** Computer simulation is used to study the physical properties of a bouncing ball.

# **Polynomial and Rational Functions**

## Outline

- Polynomial Functions and Models 5.1
- 5.2 Properties of Rational Functions
- 5.3 The Graph of a Rational Function
- 5.4 Polynomial and Rational Inequalities
- 5.5 The Real Zeros of a Polynomial Function
- 5.6 Complex Zeros: Fundamental Theorem of Algebra
- **Chapter Review**
- **Chapter Test**
- **Cumulative Review**
- **Chapter Projects**

### **Day Length**

Day length refers to the time each day from the moment the upper limb of the sun's disk appears above the horizon during sunrise to the moment when the upper limb disappears below the horizon during sunset. The length of a day depends upon the day of the year as well as the latitude of the location. Latitude gives the location of a point on Earth north or south of the equator. In the Internet Project at the end of this chapter, we use information from the chapter to investigate the relation between the length of day and latitude for a specific day of the year.



() – See the Internet-based Chapter Project I–

## A Look Back In Chapter 3, we began our discussion of functions.

We defined domain, range, and independent and dependent variables, found the value of a function, and graphed functions. We continued our study of functions by listing the properties that a function might have, such as being even or odd, and created a library of functions, naming key functions and listing their properties, including their graphs.

In Chapter 4, we discussed linear functions and quadratic functions, which belong to the class of polynomial functions.

A Look Ahead > In this chapter, we look at two general classes of functions, polynomial functions and rational functions, and examine their properties. Polynomial functions are arguably the simplest expressions in algebra. For this reason, they are often used to approximate other, more complicated functions. Rational functions are ratios of polynomial functions.

### **5.1** Polynomial Functions and Models

#### **PREPARING FOR THIS SECTION** Before getting started, review the following:

- Polynomials (Chapter R, Section R.4, pp. 39–47)
- Using a Graphing Utility to Approximate Local Maxima and Local Minima (Section 3.3, p. 228)
- Intercepts of a Function (Section 3.2, pp. 215–217)

Now Work the 'Are You Prepared?' problems on page 337.

#### **OBJECTIVES 1** Identify Polynomial Functions and Their Degree (p. 320)

2 Graph Polynomial Functions Using Transformations (p. 324)

pp. 244–251)

• Graphing Techniques: Transformations (Section 3.5,

Intercepts (Section 2.2, pp. 159–160)

- **3** Identify the Real Zeros of a Polynomial Function and Their Multiplicity (p. 325)
- 4 Analyze the Graph of a Polynomial Function (p. 332)
- 5 Build Cubic Models from Data (p. 336)

#### **J** Identify Polynomial Functions and Their Degree

In Chapter 4, we studied the linear function f(x) = mx + b, which can be written as

$$f(x) = a_1 x + a_0$$

and the quadratic function  $f(x) = ax^2 + bx + c$ ,  $a \neq 0$ , which can be written as

$$f(x) = a_2 x^2 + a_1 x + a_0 \qquad a_2 \neq 0$$

Each of these functions is an example of a polynomial function.

#### DEFINITION

#### A polynomial function is a function of the form

 $f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$ (1)

where  $a_n, a_{n-1}, \ldots, a_1, a_0$  are real numbers and *n* is a nonnegative integer. The domain of a polynomial function is the set of all real numbers.

A polynomial function is a function whose rule is given by a polynomial in one variable. The **degree** of a polynomial function is the largest power of x that appears. The zero polynomial function  $f(x) = 0 + 0x + 0x^2 + \cdots + 0x^n$  is not assigned a degree.

Polynomial functions are among the simplest expressions in algebra. They are easy to evaluate: only addition and repeated multiplication are required. Because of this, they are often used to approximate other, more complicated functions. In this section, we investigate properties of this important class of functions.

#### EXAMPLE 1

#### **Identifying Polynomial Functions**

Determine which of the following are polynomial functions. For those that are, state the degree; for those that are not, tell why not.

(a) $f(x) = 2 - 3x^4$	(b) $g(x) = \sqrt{x}$	(c) $h(x) = \frac{x^2 - 2}{x^3 - 1}$
(d) $F(x) = 0$	(e) $G(x) = 8$	(f) $H(x) = -2x^3(x-1)^2$





#### Solution

- (a) f is a polynomial function of degree 4.
- (b) g is not a polynomial function because  $g(x) = \sqrt{x} = x^{\frac{1}{2}}$ , so the variable x is raised to the  $\frac{1}{2}$  power, which is not a nonnegative integer.
- (c) *h* is not a polynomial function. It is the ratio of two distinct polynomials, and the polynomial in the denominator is of positive degree.
- (d) F is the zero polynomial function; it is not assigned a degree.
- (e) G is a nonzero constant function. It is a polynomial function of degree 0 since  $G(x) = 8 = 8x^0$ .
- (f)  $H(x) = -2x^3(x-1)^2 = -2x^3(x^2-2x+1) = -2x^5+4x^4-2x^3$ . So *H* is a polynomial function of degree 5. Do you see a way to find the degree of *H* without multiplying out?

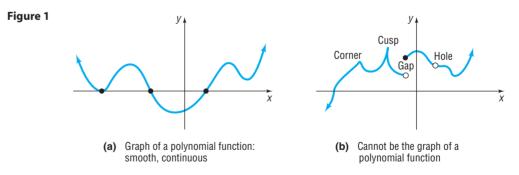
Now Work problems 15 and 19

We have already discussed in detail polynomial functions of degrees 0, 1, and 2. See Table 1 for a summary of the properties of the graphs of these polynomial functions.

#### Table 1

Degree	Form	Name	Graph
No degree	f(x) = 0	Zero function	The <i>x</i> -axis
0	$f(x) = a_0,  a_0 \neq 0$	Constant function	Horizontal line with <i>y</i> -intercept $a_0$
1	$f(x) = a_1 x + a_0,  a_1 \neq 0$	Linear function	Nonvertical, nonhorizontal line with slope $a_1$ and y-intercept $a_0$
2	$f(x) = a_2 x^2 + a_1 x + a_0,  a_2 \neq 0$	Quadratic function	Parabola: graph opens up if $a_2 > 0$ ; graph opens down if $a_2 < 0$

One objective of this section is to analyze the graph of a polynomial function. If you take a course in calculus, you will learn that the graph of every polynomial function is both smooth and continuous. By **smooth**, we mean that the graph contains no sharp corners or cusps; by **continuous**, we mean that the graph has no gaps or holes and can be drawn without lifting pencil from paper. See Figures 1(a) and (b).



#### **Power Functions**

We begin the analysis of the graph of a polynomial function by discussing *power functions*, a special kind of polynomial function.

#### DEFINITION

A power function of degree *n* is a monomial function of the form

f(x)

$$=ax^n$$
 (2)

where a is a real number,  $a \neq 0$ , and n > 0 is an integer.

In Words A power function is defined by a

single monomial.

Examples of power functions are

$$f(x) = 3x \qquad f(x) = -5x^2 \qquad f(x) = 8x^3 \qquad f(x) = -5x^4$$
  
degree 1 degree 2 degree 3 degree 4

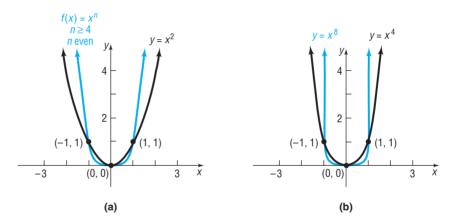
The graph of a power function of degree 1, f(x) = ax, is a straight line, with slope *a*, that passes through the origin. The graph of a power function of degree 2,  $f(x) = ax^2$ , is a parabola, with vertex at the origin, that opens up if a > 0 and down if a < 0.

If we know how to graph a power function of the form  $f(x) = x^n$ , a compression or stretch and, perhaps, a reflection about the *x*-axis will enable us to obtain the graph of  $g(x) = ax^n$ . Consequently, we shall concentrate on graphing power functions of the form  $f(x) = x^n$ .

We begin with power functions of even degree of the form  $f(x) = x^n$ ,  $n \ge 2$ and *n* even. The domain of *f* is the set of all real numbers, and the range is the set of nonnegative real numbers. Such a power function is an even function (do you see why?), so its graph is symmetric with respect to the *y*-axis. Its graph always contains the origin and the points (-1, 1) and (1, 1).

If n = 2, the graph is the familiar parabola  $y = x^2$  that opens up, with vertex at the origin. If  $n \ge 4$ , the graph of  $f(x) = x^n$ , n even, will be closer to the x-axis than the parabola  $y = x^2$  if -1 < x < 1,  $x \ne 0$ , and farther from the x-axis than the parabola  $y = x^2$  if x < -1 or if x > 1. Figure 2(a) illustrates this conclusion. Figure 2(b) shows the graphs of  $y = x^4$  and  $y = x^8$  for comparison.





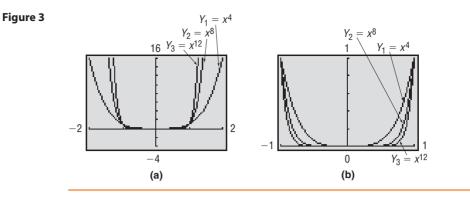
From Figure 2, we can see that as *n* increases the graph of  $f(x) = x^n$ ,  $n \ge 2$  and *n* even, tends to flatten out near the origin and to increase very rapidly when *x* is far from 0. For large *n*, it may appear that the graph coincides with the *x*-axis near the origin, but it does not; the graph actually touches the *x*-axis only at the origin (see Table 2). Also, for large *n*, it may appear that for x < -1 or for x > 1 the graph is vertical, but it is not; it is only increasing very rapidly in these intervals. If the graphs were enlarged many times, these distinctions would be clear.

-				-
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	a	~	· C	_

	<i>x</i> = 0.1	<i>x</i> = 0.3	<i>x</i> = 0.5
$f(x) = x^8$	10 <sup>-8</sup>	0.0000656	0.0039063
$f(x) = x^{20}$	10 <sup>-20</sup>	3.487 · 10 <sup>-11</sup>	0.000001
$f(x) = x^{40}$	10 <sup>-40</sup>	1.216 · 10 <sup>-21</sup>	$9.095 \cdot 10^{-13}$

#### Seeing the Concept

Graph  $Y_1 = x^4$ ,  $Y_2 = x^8$ , and  $Y_3 = x^{12}$  using the viewing rectangle  $-2 \le x \le 2, -4 \le y \le 16$ . Then graph each again using the viewing rectangle  $-1 \le x \le 1, 0 \le y \le 1$ . See Figure 3.TRACE along one of the graphs to confirm that for *x* close to 0 the graph is above the *x*-axis and that for x > 0 the graph is increasing.



#### Properties of Power Functions, $f(x) = x^n$ , *n* Is a Positive Even Integer

- **1.** f is an even function, so its graph is symmetric with respect to the y-axis.
- **2.** The domain is the set of all real numbers. The range is the set of nonnegative real numbers.
- **3.** The graph always contains the points (-1, 1), (0, 0), and (1, 1).
- 4. As the exponent *n* increases in magnitude, the function increases more rapidly when x < -1 or x > 1; but for *x* near the origin, the graph tends to flatten out and lie closer to the *x*-axis.

Now we consider power functions of odd degree of the form  $f(x) = x^n$ ,  $n \ge 3$  and *n* odd. The domain and the range of *f* are the set of real numbers. Such a power function is an odd function (do you see why?), so its graph is symmetric with respect to the origin. Its graph always contains the origin and the points (-1, -1) and (1, 1).

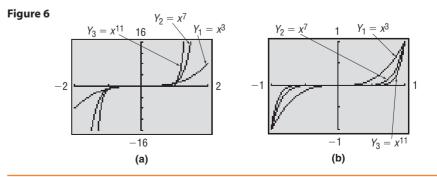
The graph of  $f(x) = x^n$  when n = 3 has been shown several times and is repeated in Figure 4. If  $n \ge 5$ , the graph of  $f(x) = x^n$ , n odd, will be closer to the *x*-axis than that of  $y = x^3$  if -1 < x < 1 and farther from the *x*-axis than that of  $y = x^3$  if x < -1 or if x > 1. Figure 4 also illustrates this conclusion.

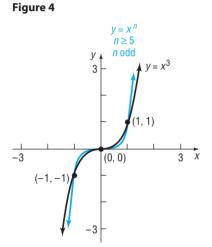
Figure 5 shows the graph of  $y = x^5$  and the graph of  $y = x^9$  for further comparison.

It appears that each graph coincides with the x-axis near the origin, but it does not; each graph actually crosses the x-axis at the origin. Also, it appears that as x increases the graph becomes vertical, but it does not; each graph is increasing very rapidly.

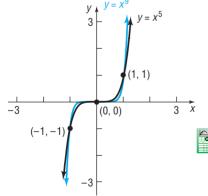
#### Seeing the Concept

Graph  $Y_1 = x^3$ ,  $Y_2 = x^7$ , and  $Y_3 = x^{11}$  using the viewing rectangle  $-2 \le x \le 2$ ,  $-16 \le y \le 16$ . Then graph each again using the viewing rectangle  $-1 \le x \le 1$ ,  $-1 \le y \le 1$ . See Figure 6. TRACE along one of the graphs to confirm that the graph is increasing and crosses the *x*-axis at the origin.









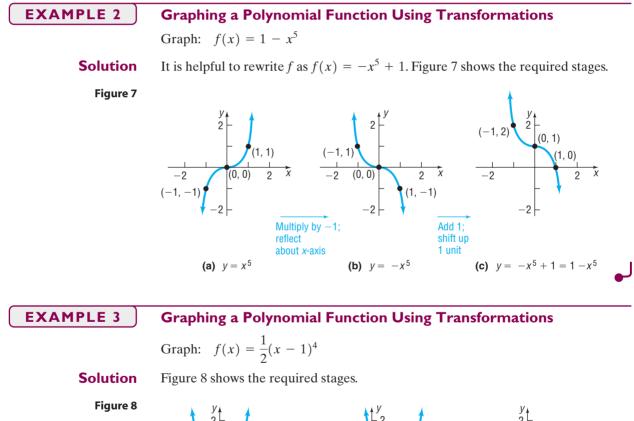
To summarize:

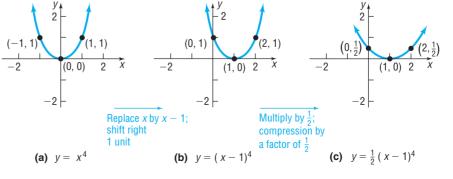
#### Properties of Power Functions, $f(x) = x^n$ , n Is a Positive Odd Integer

- 1. f is an odd function, so its graph is symmetric with respect to the origin.
- 2. The domain and the range are the set of all real numbers.
- **3.** The graph always contains the points (-1, -1), (0, 0), and (1, 1).
- 4. As the exponent *n* increases in magnitude, the function increases more rapidly when x < -1 or x > 1; but for *x* near the origin, the graph tends to flatten out and lie closer to the *x*-axis.

#### **2** Graph Polynomial Functions Using Transformations

The methods of shifting, compression, stretching, and reflection studied in Section 3.5, when used with the facts just presented, will enable us to graph polynomial functions that are transformations of power functions.

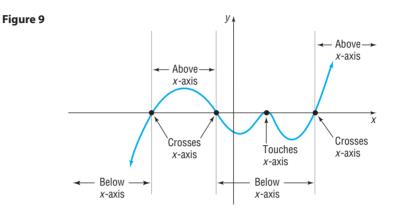




Now Work problems 27 and 33

#### **3** Identify the Real Zeros of a Polynomial Function and Their Multiplicity

Figure 9 shows the graph of a polynomial function with four x-intercepts. Notice that at the x-intercepts the graph must either cross the x-axis or touch the x-axis. Consequently, between consecutive x-intercepts the graph is either above the x-axis or below the x-axis.



If a polynomial function f is factored completely, it is easy to locate the *x*-intercepts of the graph by solving the equation f(x) = 0 and using the Zero-Product Property. For example, if  $f(x) = (x - 1)^2(x + 3)$ , then the solutions of the equation

$$f(x) = (x - 1)^2(x + 3) = 0$$

are identified as 1 and -3. That is, f(1) = 0 and f(-3) = 0.

#### DEFINITION

If f is a function and r is a real number for which f(r) = 0, then r is called a **real zero** of f.

As a consequence of this definition, the following statements are equivalent.

- **1.** *r* is a real zero of a polynomial function *f*.
- 2. *r* is an *x*-intercept of the graph of *f*.
- 3. x r is a factor of f.
- 4. *r* is a solution to the equation f(x) = 0.

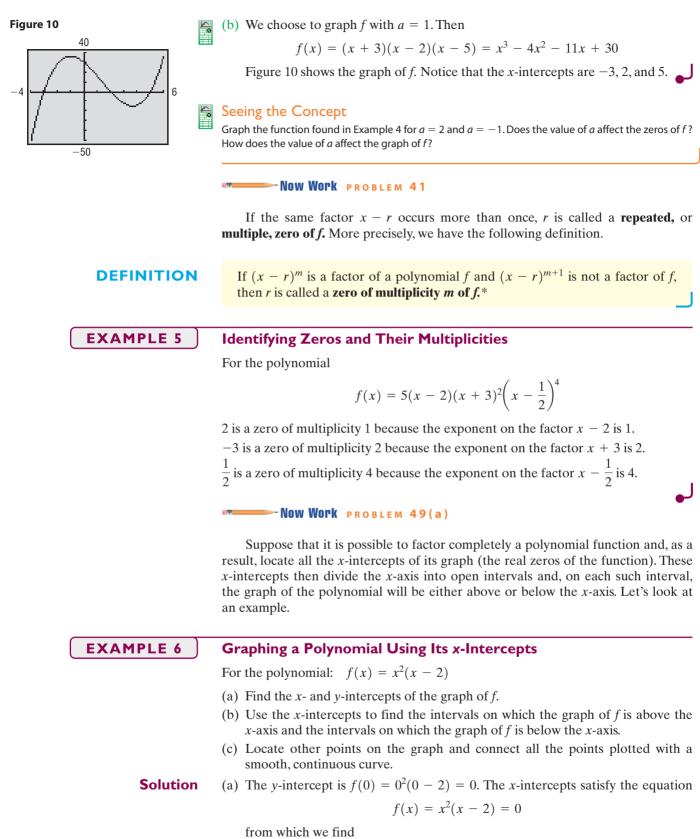
So the real zeros of a polynomial function are the x-intercepts of its graph, and they are found by solving the equation f(x) = 0.

EXAMPLE 4	Finding a Polynomial Function from Its Zeros
	<ul> <li>(a) Find a polynomial function of degree 3 whose zeros are -3, 2, and 5.</li> <li>(b) Use a graphing utility to graph the polynomial found in part (a) to verify your result.</li> </ul>
Solution	(a) If r is a real zero of a polynomial function f, then $x - r$ is a factor of f. This means that $x - (-3) = x + 3$ , $x - 2$ , and $x - 5$ are factors of f. As a result,

any polynomial function of the form

$$f(x) = a(x + 3)(x - 2)(x - 5)$$

where *a* is a nonzero real number, qualifies. The value of *a* causes a stretch, compression, or reflection, but does not affect the *x*-intercepts of the graph. Do you know why?



$$x^{2} = 0$$
 or  $x - 2 = 0$   
 $x = 0$  or  $x = 2$ 

The *x*-intercepts are 0 and 2.

\*Some books use the terms multiple root and root of multiplicity m.

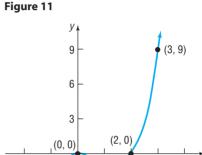
(b) The two *x*-intercepts divide the *x*-axis into three intervals:

$$(-\infty,0)$$
  $(0,2)$   $(2,\infty)$ 

Since the graph of *f* crosses or touches the *x*-axis only at x = 0 and x = 2, it follows that the graph of *f* is either above the *x*-axis [f(x) > 0] or below the *x*-axis [f(x) < 0] on each of these three intervals. To see where the graph lies, we only need to pick one number in each interval, evaluate *f* there, and see whether the value is positive (above the *x*-axis) or negative (below the *x*-axis). See Table 3.

(c) In constructing Table 3, we obtained three additional points on the graph: (-1, -3), (1, -1),and (3, 9). Figure 11 illustrates these points, the intercepts, and a smooth, continuous curve (the graph of f) connecting them.

Table 3			
	0	2	► X
Interval	(−∞, 0)	(0, 2)	(2, ∞)
Number chosen	-1	1	3
Value of <i>f</i>	f(-1) = -3	f(1) = -1	f(3) = 9
Location of graph	Below <i>x</i> -axis	Below <i>x</i> -axis	Above <i>x</i> -axis
Point on graph	(-1, -3)	(1, -1)	(3, 9)



Look again at Table 3. Since the graph of  $f(x) = x^2(x - 2)$  is below the *x*-axis on both sides of 0, the graph of *f* touches the *x*-axis at x = 0, a zero of multiplicity 2. Since the graph of *f* is below the *x*-axis for x < 2 and above the *x*-axis for x > 2, the graph of *f* crosses the *x*-axis at x = 2, a zero of multiplicity 1.

This suggests the following results:

#### If r Is a Zero of Even Multiplicity

The sign of $f(x)$ does not change from one side to the other side of $r$ .	The graph of <i>f</i> <b>touches</b> the <i>x</i> -axis at <i>r</i> .

#### If r Is a Zero of Odd Multiplicity

The sign of f(x) changes from one side to the other side of r.

The graph of *f* **crosses** the *x*-axis at *r*.

#### Now Work problem 49(b)

#### **Behavior Near a Zero**

The multiplicity of a zero can be used to determine whether the graph of a function touches or crosses the x-axis at the zero. However, we can learn more about the behavior of the graph near its zeros than just whether the graph crosses or touches the x-axis. Consider the function  $f(x) = x^2(x - 2)$  whose graph is drawn in Figure 11. The zeros of f are 0 and 2. Table 4 on page 328 shows the values of  $f(x) = x^2(x - 2)$  and  $y = -2x^2$  for x near 0. Figure 12 shows the points (-0.1, -0.021), (-0.05, -0.0051), and so on, that are on the graph of  $f(x) = x^2(x - 2)$  along with the graph of  $y = -2x^2$  on the same Cartesian plane. From the table and graph, we can see that the points on the graph of  $f(x) = x^2(x - 2)$  and the points on the

Table 4

x	$f(x) = x^2(x-2)$	$y=-2x^2$	Figure 12
-0.1	-0.021	-0.02	<i>У</i> ▲ 0.005 –
-0.05	-0.005125	-0.005	
-0.03	-0.001827	-0.0018	-0.05 • 0.05 ×
-0.01	-0.000201	-0.0002	-0.005 -
0	0	0	-0.01
0.01	-0.000199	-0.0002	y = -x
0.03	-0.001773	-0.0018	-0.015
0.05	-0.004875	-0.005	-0.02
0.1	-0.019	-0.02	

graph of  $y = -2x^2$  are indistinguishable near x = 0. So  $y = -2x^2$  describes the behavior of the graph of  $f(x) = x^2(x - 2)$  near x = 0.

But how did we know that the function  $f(x) = x^2(x - 2)$  behaves like  $y = -2x^2$  when x is close to 0? In other words, where did  $y = -2x^2$  come from? Because the zero, 0, comes from the factor  $x^2$ , we evaluate all factors in the function f at 0 with the exception of  $x^2$ .

$$f(x) = x^{2}(x - 2)$$
 The factor x<sup>2</sup> gives rise to the zero, so we keep  

$$\approx x^{2}(0 - 2)$$
 the factor x<sup>2</sup> and let x = 0 in the remaining  
= -2x<sup>2</sup> factors to find the behavior near 0.

This tells us that the graph of  $f(x) = x^2(x - 2)$  will behave like the graph of  $y = -2x^2$  near x = 0.

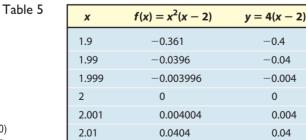
Now let's discuss the behavior of  $f(x) = x^2(x - 2)$  near x = 2, the other zero. Because the zero, 2, comes from the factor x - 2, we evaluate all factors of the function f at 2 with the exception of x - 2.

$$f(x) = x^{2}(x - 2)$$
 The factor x - 2 gives rise to the zero, so we  

$$\approx 2^{2}(x - 2)$$
 keep the factor x - 2 and let x = 2 in the  
remaining factors to find the behavior near 2.  

$$= 4(x - 2)$$

So the graph of  $f(x) = x^2(x - 2)$  will behave like the graph of y = 4(x - 2)near x = 2. Table 5 verifies that  $f(x) = x^2(x - 2)$  and y = 4(x - 2) have similar values for x near 2. Figure 13 shows the points (1.9, -0.361), (1.99, -0.0396), and so on, that are on the graph of  $f(x) = x^2(x - 2)$  along with the graph of y = 4(x - 2)on the same Cartesian plane. We can see that the points on the graph of  $f(x) = x^2(x - 2)$  and the points on the graph of y = 4(x - 2) are indistinguishable near x = 2. So y = 4(x - 2), a line with slope 4, describes the behavior of the graph of  $f(x) = x^2(x - 2)$  near x = 2.



2.1

0.441

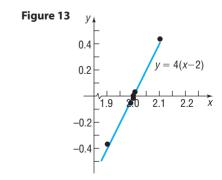
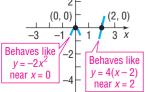


Figure 14 illustrates how we would use this information to begin to graph  $f(x) = x^2(x - 2)$ .

0.4





- The multiplicity of a real zero determines whether the graph crosses or touches the *x*-axis at the zero.
- The behavior of the graph near a real zero determines how the graph touches or crosses the *x*-axis.

Now Work problem 49(c)

# **Turning Points**

Look again at Figure 11 on page 327. We cannot be sure just how low the graph actually goes between x = 0 and x = 2. But we do know that somewhere in the interval (0, 2) the graph of *f* must change direction (from decreasing to increasing). The points at which a graph changes direction are called **turning points.** In calculus, techniques for locating them are given. So we shall not ask for the location of turning points in our graphs. Instead, we will use the following result from calculus, which tells us the maximum number of turning points that the graph of a polynomial function can have.

# THEOREM

#### **Turning Points**

If f is a polynomial function of degree n, then the graph of f has at most n - 1 turning points.

If the graph of a polynomial function f has n - 1 turning points, the degree of f is at least n.

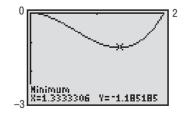
For example, the graph of  $f(x) = x^2(x - 2)$  shown in Figure 11 is the graph of a polynomial function of degree 3 and has 3 - 1 = 2 turning points: one at (0, 0) and the other somewhere between x = 0 and x = 2.

Based on the theorem, if the graph of a polynomial function has three turning points, then the degree of the function must be at least 4.

# Exploration

A graphing utility can be used to locate the turning points of a graph. Graph  $Y_1 = x^2(x - 2)$ . Use MINIMUM to find the location of the turning point for 0 < x < 2. See Figure 15.

#### Figure 15

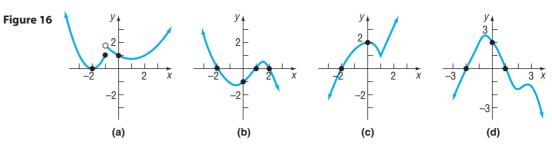


Now Work problem 49(d)

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EXAMPLE 7
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#### Identifying the Graph of a Polynomial Function

Which of the graphs in Figure 16 could be the graph of a polynomial function? For those that could, list the real zeros and state the least degree the polynomial can have. For those that could not, say why not.



#### Solution

- (a) The graph in Figure 16(a) cannot be the graph of a polynomial function because of the gap that occurs at x = -1. Remember, the graph of a polynomial function is continuous—no gaps or holes.
- (b) The graph in Figure 16(b) could be the graph of a polynomial function because the graph is smooth and continuous. It has three real zeros, at −2, at 1, and at 2. Since the graph has two turning points, the degree of the polynomial function must be at least 3.
- (c) The graph in Figure 16(c) cannot be the graph of a polynomial function because of the cusp at x = 1. Remember, the graph of a polynomial function is smooth.
- (d) The graph in Figure 16(d) could be the graph of a polynomial function. It has two real zeros, at −2 and at 1. Since the graph has three turning points, the degree of the polynomial function is at least 4.

#### Now Work problem 61

# **End Behavior**

One last remark about Figure 11. For very large values of x, either positive or negative, the graph of  $f(x) = x^2(x - 2)$  looks like the graph of  $y = x^3$ . To see why, we write f in the form

$$f(x) = x^{2}(x - 2) = x^{3} - 2x^{2} = x^{3}\left(1 - \frac{2}{x}\right)$$

Now, for large values of x, either positive or negative, the term  $\frac{2}{x}$  is close to 0, so for large values of x

$$f(x) = x^3 - 2x^2 = x^3 \left(1 - \frac{2}{x}\right) \approx x^3$$

The behavior of the graph of a function for large values of x, either positive or negative, is referred to as its **end behavior**.

# THEOREM

# **End Behavior**

For large values of x, either positive or negative, the graph of the polynomial function

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

resembles the graph of the power function

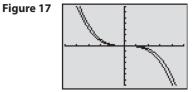
 $y = a_n x^n$ 

For example, if  $f(x) = -2x^3 + 5x^2 + x - 4$ , then the graph of f will behave like the graph of  $y = -2x^3$  for very large values of x, either positive or negative. We can see that the graphs of f and  $y = -2x^3$  "behave" the same by considering Table 6 and Figure 17.

# In Words The end behavior of a polynomial function resembles that of its leading term.

#### Table 6

x	f(x)	$y = -2x^3$		
10	-1,494	-2,000		
100	-1,949,904	-2,000,000		
500	-248,749,504	-250,000,000		
1,000	-1,994,999,004	-2,000,000,000		

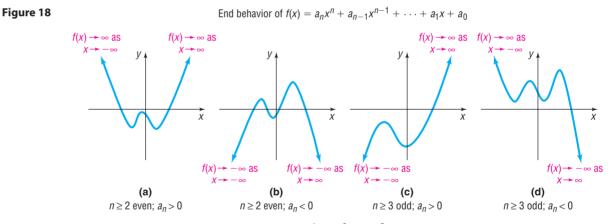


(d)

Notice that, as x becomes a larger and larger positive number, the values of f become larger and larger negative numbers. When this happens, we say that f is **unbounded in the negative direction.** Rather than using words to describe the behavior of the graph of the function, we explain its behavior using notation. We can symbolize "the value of f becomes a larger and larger negative number as x becomes a larger and larger positive number" by writing  $f(x) \rightarrow -\infty$  as  $x \rightarrow \infty$  (read "the values of f approach negative infinity as x approaches infinity"). In calculus, **limits** are used to convey these ideas. There we use the symbolism  $\lim_{x \rightarrow \infty} f(x) = -\infty$ , read "the limit of f(x) as x approaches infinity equals negative infinity," to mean that  $f(x) \rightarrow -\infty$  as  $x \rightarrow \infty$ .

When the value of a limit equals infinity, we mean that the values of the function are unbounded in the positive or negative direction and call the limit an **infinite limit**. When we discuss limits as *x* becomes unbounded in the negative direction or unbounded in the positive direction, we are discussing **limits at infinity**.

Look back at Figures 2 and 4. Based on the preceding theorem and the previous discussion on power functions, the end behavior of a polynomial function can only be of four types. See Figure 18.



For example, if  $f(x) = -2x^4 + x^3 + 4x^2 - 7x + 1$ , the graph of f will resemble the graph of the power function  $y = -2x^4$  for large |x|. The graph of f will behave like Figure 18(b) for large |x|.

(c)

#### Now Work problem 49(e)

(a)

# 

(b)

Solution

**n** The y-intercept of f is f(0) = -6. We can eliminate the graph in Figure 19(a), whose y-intercept is positive.

We don't have any methods for finding the x-intercepts of f, so we move on to investigate the turning points of each graph. Since f is of degree 4, the graph of f has at most 3 turning points. We eliminate the graph in Figure 19(c) since that graph has 5 turning points.

Now we look at end behavior. For large values of x, the graph of f will behave like the graph of  $y = x^4$ . This eliminates the graph in Figure 19(d), whose end behavior is like the graph of  $y = -x^4$ .

Only the graph in Figure 19(b) could be (and, in fact, is) the graph of  $f(x) = x^4 + 5x^3 + 5x^2 - 5x - 6$ .

Now Work problem 65

**SUMMARY** Graph of a Polynomial Function  $f(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$   $a_n \neq 0$ 

Degree of the polynomial function f: nGraph is smooth and continuous. Maximum number of turning points: n - 1At a zero of even multiplicity: The graph of f touches the *x*-axis. At a zero of odd multiplicity: The graph of f crosses the *x*-axis. Between zeros, the graph of f is either above or below the *x*-axis. End behavior: For large |x|, the graph of f behaves like the graph of  $y = a_n x^n$ .

# **4** Analyze the Graph of a Polynomial Function

# How to Analyze the Graph of a Polynomial Function

Analyze the graph of the polynomial function  $f(x) = (2x + 1)(x - 3)^2$ .

# **Step-by-Step Solution**

**Step 1:** Determine the end behavior of the graph of the function.

Expand the polynomial to write it in the form

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$
  

$$f(x) = (2x + 1)(x - 3)^2$$
  

$$= (2x + 1)(x^2 - 6x + 9)$$
  

$$= 2x^3 - 12x^2 + 18x + x^2 - 6x + 9$$
  

$$= 2x^3 - 11x^2 + 12x + 9$$
  
Multiply.  
Combine like terms

The polynomial function f is of degree 3. The graph of f behaves like  $y = 2x^3$  for large values of |x|.

**Step 2:** Find the x- and y-intercepts of the graph of the function.

The y-intercept is f(0) = 9. To find the x-intercepts, we solve f(x) = 0. f(x) = 0  $(2x + 1)(x - 3)^{2} = 0$   $2x + 1 = 0 \quad \text{or} \quad (x - 3)^{2} = 0$   $x = -\frac{1}{2} \quad \text{or} \quad x - 3 = 0$  x = 3

The *x*-intercepts are  $-\frac{1}{2}$  and 3.

**Step 3:** Determine the zeros of the function and their multiplicity. Use this information to determine whether the graph crosses or touches the x-axis at each x-intercept.

**Step 4:** Determine the maximum number of turning points on the graph of the function.

**Step 5:** Determine the behavior of the graph of f near each x-intercept.

The zeros of f are  $-\frac{1}{2}$  and 3. The zero  $-\frac{1}{2}$  is a zero of multiplicity 1, so the graph of f crosses the *x*-axis at  $x = -\frac{1}{2}$ . The zero 3 is a zero of multiplicity 2, so the graph of f touches the *x*-axis at x = 3.

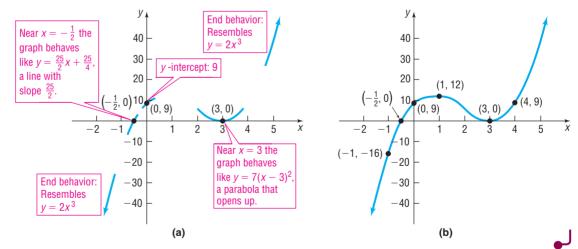
Because the polynomial function is of degree 3 (Step 1), the graph of the function will have at most 3 - 1 = 2 turning points.

The two x-intercepts are  $-\frac{1}{2}$  and 3. Near  $-\frac{1}{2}$ :  $f(x) = (2x + 1)(x - 3)^2$   $\approx (2x + 1)\left(-\frac{1}{2} + 3\right)^2$   $= (2x + 1)\left(\frac{25}{4}\right)$   $= \frac{25}{2}x + \frac{25}{4}$  A line with slope  $\frac{25}{2}$ Near 3:  $f(x) = (2x + 1)(x - 3)^2$   $\approx (2 \cdot 3 + 1)(x - 3)^2$  $= 7(x - 3)^2$  A parabola that opens up

**Step 6:** Put all the information from Steps 1 through 5 together to obtain the graph of *f*.

Figure 20(a) illustrates the information obtained from Steps 1 through 5. We evaluate f at -1, 1, and 4 to help establish the scale on the *y*-axis. The graph of f is given in Figure 20(b).





# SUMMARY Analyzing the Graph of a Polynomial Function

- **STEP 1:** Determine the end behavior of the graph of the function.
- **STEP 2:** Find the *x* and *y*-intercepts of the graph of the function.
- **STEP 3:** Determine the zeros of the function and their multiplicity. Use this information to determine whether the graph crosses or touches the *x*-axis at each *x*-intercept.
- **STEP 4:** Determine the maximum number of turning points on the graph of the function.
- **STEP 5:** Determine the behavior of the graph near each *x*-intercept.
- STEP 6: Use the information in Steps 1 through 5 to draw a complete graph of the function.

# **EXAMPLE 10** Analyzing the Graph of a Polynomial Function

Analyze the graph of the polynomial function

$$f(x) = x^2(x - 4)(x + 1)$$

Solution

**on** STEP 1: End behavior: the graph of f resembles that of the power function 
$$y = x^4$$
 for large values of  $|x|$ .

**STEP 2:** The y-intercept is f(0) = 0. The x-intercepts satisfy the equation

$$f(x) = x^2(x - 4)(x + 1) = 0$$

So

$$x^{2} = 0$$
 or  $x - 4 = 0$  or  $x + 1 = 0$   
 $x = 0$  or  $x = 4$  or  $x = -1$ 

The *x*-intercepts are -1, 0, and 4.

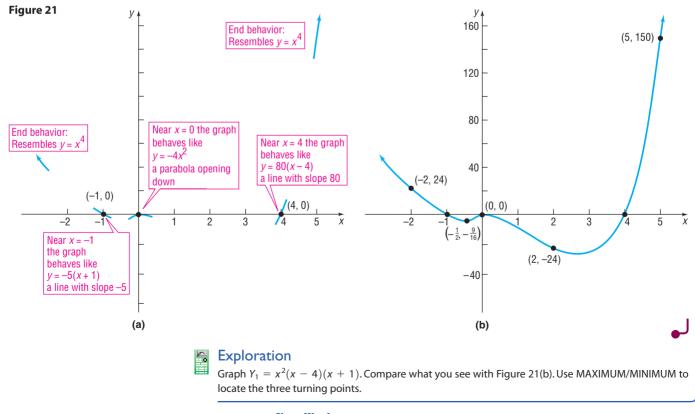
- **STEP 3:** The intercept 0 is a zero of multiplicity 2, so the graph of f will touch the *x*-axis at 0; 4 and -1 are zeros of multiplicity 1, so the graph of f will cross the *x*-axis at 4 and -1.
- **STEP 4:** The graph of f will contain at most three turning points.

**STEP 5:** The three *x*-intercepts are -1, 0, and 4.

Near -1: 
$$f(x) = x^2(x-4)(x+1) \approx (-1)^2(-1-4)(x+1) = -5(x+1)$$
 A line with slope -5  
Near 0:  $f(x) = x^2(x-4)(x+1) \approx x^2(0-4)(0+1) = -4x^2$  A parabola opening down  
Near 4:  $f(x) = x^2(x-4)(x+1) \approx 4^2(x-4)(4+1) = 80(x-4)$  A line with slope 80

**STEP 6:** Figure 21(a) illustrates the information obtained from Steps 1–5. The graph of f is given in Figure 21(b). Notice that we evaluated f at

 $-2, -\frac{1}{2}, 2$ , and 5 to help establish the scale on the y-axis.



For polynomial functions that have noninteger coefficients and for polynomials that are not easily factored, we utilize the graphing utility early in the analysis. This is because the amount of information that can be obtained from algebraic analysis is limited.

Analyze the graph of the polynomial function

$$f(x) = x^3 + 2.48x^2 - 4.3155x + 2.484406$$

# **Step-by-Step Solution**

**Step 1:** Determine the end behavior of the graph of the function. The polynomial function f is of degree 3. The graph of f behaves like  $y = x^3$  for large values of |x|.

of the graph of the function.	large values of $ x $ .
<b>Step 2:</b> Graph the function using a	See Figure 22 for the graph of <i>f</i> .
graphing utility.	Figure 22 15 -5 $-10$ $-10$
<b>Step 3:</b> Use a graphing utility to approximate the x- and y-intercepts of the graph.	The y-intercept is $f(0) = 2.484406$ . In Examples 9 and 10, the polynomial function was factored, so it was easy to find the x-intercepts algebraically. However, it is not readily apparent how to factor $f$ in this example. Therefore, we use a graphing utility's ZERO (or ROOT or SOLVE) feature and find the lone x-intercept to be $-3.79$ , rounded to two decimal places.
<b>Step 4:</b> Use a graphing utility to create a TABLE to find points on the graph around each x-intercept.	Table 7 shows values of x on each side of the x-intercept. The points $(-4, -4.57)$ and $(-2, 13.04)$ are on the graph.Table 7 $\frac{1}{13.035}$ $\frac{1}{13.035}$ $\frac{1}{13.035}$ $\frac{1}{13.035}$
<b>Step 5:</b> Approximate the turning points of the graph.	From the graph of $f$ shown in Figure 22, we can see that $f$ has two turning points. Using MAXIMUM, one turning point is at $(-2.28, 13.36)$ , rounded to two decimal places. Using MINIMUM, the other turning point is at $(0.63, 1)$ , rounded to two decimal places.
<b>Step 6:</b> Use the information in Steps 1 through 5 to draw a	Figure 23 shows a graph of $f$ using the information in Steps 1 through 5.
complete graph of the function by hand.	Figure 23 (-2.28, 13.36) (-2, 13.04) (-2, 13.04) (-3, 1) (-3, 1) (-3

**Step 7:** Find the domain and the range of the function.

**Step 8:** Use the graph to determine where the function is increasing and where it is decreasing.

The domain and the range of f are the set of all real numbers.

Based on the graph, f is increasing on the intervals  $(-\infty, -2.28)$  and  $(0.63, \infty)$ . Also, f is decreasing on the interval (-2.28, 0.63).

# Using a Graphing Utility to Analyze the Graph of a Polynomial Function

- **STEP 1:** Determine the end behavior of the graph of the function.
- **STEP 2:** Graph the function using a graphing utility.
- **STEP 3:** Use a graphing utility to approximate the *x* and *y*-intercepts of the graph.
- **STEP 4:** Use a graphing utility to create a TABLE to find points on the graph around each *x*-intercept.
- **STEP 5:** Approximate the turning points of the graph.
- **STEP 6:** Use the information in Steps 1 through 5 to draw a complete graph of the function by hand.
- **STEP 7:** Find the domain and the range of the function.
- **STEP 8:** Use the graph to determine where the function is increasing and where it is decreasing.

#### Now Work problem 87

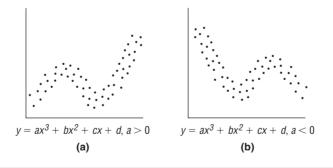


# **Build Cubic Models from Data**

In Section 4.2 we found the line of best fit from data, and in Section 4.4 we found the quadratic function of best fit. It is also possible to find polynomial functions of best fit. However, most statisticians do not recommend finding polynomials of best fit of degree higher than 3.

Data that follow a cubic relation should look like Figure 24(a) or (b).

Figure 24



# EXAMPLE 12 A Cubic Function of Best Fit

The data in Table 8 represent the weekly cost C (in thousands of dollars) of printing x thousand textbooks.

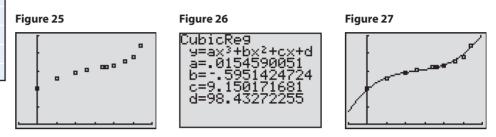
- (a) Draw a scatter diagram of the data using *x* as the independent variable and *C* as the dependent variable. Comment on the type of relation that may exist between the two variables *x* and *C*.
- (b) Using a graphing utility, find the cubic function of best fit C = C(x) that models the relation between number of texts and cost.
- (c) Graph the cubic function of best fit on your scatter diagram.
- (d) Use the function found in part (b) to predict the cost of printing 22 thousand texts per week.

#### Table 8

	-		
STREET, STREET		lumber of extbooks, <i>x</i>	Cost, C
		0	100
		5	128.1
	1	0	144
	1	3	153.5
	1	7	161.2
	1	8	162.6
	2	0	166.3
	2	3	178.9
	2	5	190.2
	2	7	221.8

# Solution

- (a) Figure 25 shows the scatter diagram. A cubic relation may exist between the two variables.
- (b) Upon executing the CUBIC REGression program, we obtain the results shown in Figure 26. The output that the utility provides shows us the equation  $y = ax^3 + bx^2 + cx + d$ . The cubic function of best fit to the data is  $C(x) = 0.0155x^3 0.5951x^2 + 9.1502x + 98.4327$ .
- (c) Figure 27 shows the graph of the cubic function of best fit on the scatter diagram. The function fits the data reasonably well.



(d) Evaluate the function C(x) at x = 22.

 $C(22) = 0.0155(22)^3 - 0.5951(22)^2 + 9.1502(22) + 98.4327 \approx 176.8$ 

The model predicts that the cost of printing 22 thousand textbooks in a week will be 176.8 thousand dollars, that is \$176,800.

# 5.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. The intercepts of the equation  $9x^2 + 4y = 36$  are \_\_\_\_\_. (pp. 159–160)
- **2.** Is the expression  $4x^3 3.6x^2 \sqrt{2}$  a polynomial? If so, what is its degree? (pp. 39–47)
- 3. To graph  $y = x^2 4$ , you would shift the graph of  $y = x^2$ \_\_\_\_\_\_ a distance of \_\_\_\_\_\_ units. (pp. 244–251)
- 4. Use a graphing utility to approximate (rounded to two decimal places) the local maximum value and local minimum value of  $f(x) = x^3 2x^2 4x + 5$ , for -3 < x < 3. (p. 228)

# **Concepts and Vocabulary**

- **7.** The graph of every polynomial function is both \_\_\_\_\_\_ and \_\_\_\_\_.
- **8.** If *r* is a real zero of even multiplicity of a function *f*, then the graph of *f* \_\_\_\_\_ (crosses/touches) the *x*-axis at *r*.
- 9. The graphs of power functions of the form f(x) = x<sup>n</sup>, where n is an even integer, always contain the points \_\_\_\_\_, and \_\_\_\_.
- 10. If r is a solution to the equation f(x) = 0, name three additional statements that can be made about f and r assuming f is a polynomial function.

- 5. True or False The x-intercepts of the graph of a function y = f(x) are the real solutions of the equation f(x) = 0. (pp. 215–217)
- **6.** If g(5) = 0, what point is on the graph of g? What is the corresponding *x*-intercept of the graph of g? (pp. 215–217)

- **11.** The points at which a graph changes direction (from increasing to decreasing or decreasing to increasing) are called \_\_\_\_\_\_.
- 12. The graph of the function  $f(x) = 3x^4 x^3 + 5x^2 2x 7$ will behave like the graph of \_\_\_\_\_\_ for large values of |x|.
- **13.** If  $f(x) = -2x^5 + x^3 5x^2 + 7$ , then  $\lim_{x \to \infty} f(x) =$ \_\_\_\_\_\_
- 14. Explain what the notation  $\lim_{x \to \infty} f(x) = -\infty$  means.

# **Skill Building**

In Problems 15–26, determine which functions are polynomial functions. For those that are, state the degree. For those that are not, tell why not.

**15.**  $f(x) = 4x + x^3$ **16.**  $f(x) = 5x^2 + 4x^4$ **17.**  $g(x) = \frac{1 - x^2}{2}$ **18.**  $h(x) = 3 - \frac{1}{2}x$ **19.**  $f(x) = 1 - \frac{1}{x}$ **20.** f(x) = x(x - 1)**21.**  $g(x) = x^{3/2} - x^2 + 2$ **22.**  $h(x) = \sqrt{x}(\sqrt{x} - 1)$ **23.**  $F(x) = 5x^4 - \pi x^3 + \frac{1}{2}$ **24.**  $F(x) = \frac{x^2 - 5}{x^3}$ **25.**  $G(x) = 2(x - 1)^2(x^2 + 1)$ **26.**  $G(x) = -3x^2(x + 2)^3$ 

In Problems 27–40, use transformations of the graph of  $y = x^4$  or  $y = x^5$  to graph each function.

 27.  $f(x) = (x + 1)^4$  28.  $f(x) = (x - 2)^5$  29.  $f(x) = x^5 - 3$  30.  $f(x) = x^4 + 2$  

 31.  $f(x) = \frac{1}{2}x^4$  32.  $f(x) = 3x^5$  33.  $f(x) = -x^5$  34.  $f(x) = -x^4$  

 35.  $f(x) = (x - 1)^5 + 2$  36.  $f(x) = (x + 2)^4 - 3$  37.  $f(x) = 2(x + 1)^4 + 1$  38.  $f(x) = \frac{1}{2}(x - 1)^5 - 2$  

 39.  $f(x) = 4 - (x - 2)^5$  40.  $f(x) = 3 - (x + 2)^4$ 

In Problems 41–48, form a polynomial function whose real zeros and degree are given. Answers will vary depending on the choice of a leading coefficient.

<b>41.</b> Zeros: -1, 1, 3; degree 3	<b>42.</b> Zeros: -2, 2, 3; degree 3	<b>43.</b> Zeros: -3, 0, 4; degree 3		
<b>44.</b> Zeros: -4, 0, 2; degree 3	<b>45.</b> Zeros: -4, -1, 2, 3; degree 4	<b>46.</b> Zeros: -3, -1, 2, 5; degree 4		

**47.** Zeros: -1, multiplicity 1; 3, multiplicity 2; degree 3**48.** Zeros: -2, multiplicity 2; 4, multiplicity 1; degree 3

In Problems 49-60, for each polynomial function:

(a) List each real zero and its multiplicity.

(b) Determine whether the graph crosses or touches the x-axis at each x-intercept.

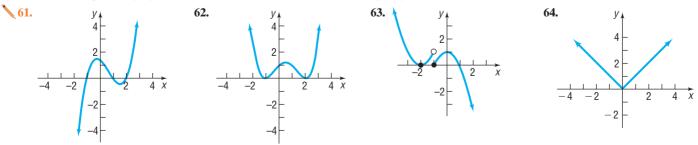
(c) Determine the behavior of the graph near each x-intercept (zero).

(d) Determine the maximum number of turning points on the graph.

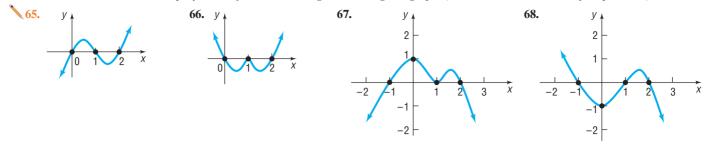
(e) Determine the end behavior; that is, find the power function that the graph of f resembles for large values of |x|.

49. 
$$f(x) = 3(x - 7)(x + 3)^2$$
50.  $f(x) = 4(x + 4)(x + 3)^3$ 51.  $f(x) = 4(x^2 + 1)(x - 2)^3$ 52.  $f(x) = 2(x - 3)(x^2 + 4)^3$ 53.  $f(x) = -2\left(x + \frac{1}{2}\right)^2(x + 4)^3$ 54.  $f(x) = \left(x - \frac{1}{3}\right)^2(x - 1)^3$ 55.  $f(x) = (x - 5)^3(x + 4)^2$ 56.  $f(x) = (x + \sqrt{3})^2(x - 2)^4$ 57.  $f(x) = 3(x^2 + 8)(x^2 + 9)^2$ 58.  $f(x) = -2(x^2 + 3)^3$ 59.  $f(x) = -2x^2(x^2 - 2)$ 60.  $f(x) = 4x(x^2 - 3)$ 

In Problems 61–64, identify which of the graphs could be the graph of a polynomial function. For those that could, list the real zeros and state the least degree the polynomial can have. For those that could not, say why not.



In Problems 65–68, construct a polynomial function that might have the given graph. (More than one answer may be possible.)



In Problems 69–86, analyze each polynomial function by following Steps 1 through 6 on page 333. **69.**  $f(x) = x^2(x - 3)$ **70.**  $f(x) = x(x + 2)^2$ **71.**  $f(x) = (x + 4)(x - 2)^2$ **74.**  $f(x) = -\frac{1}{2}(x+4)(x-1)^3$ **72.**  $f(x) = (x - 1)(x + 3)^2$ **73.**  $f(x) = -2(x+2)(x-2)^3$ **75.** f(x) = (x + 1)(x - 2)(x + 4)**76.** f(x) = (x - 1)(x + 4)(x - 3)**77.**  $f(x) = x^2(x-2)(x+2)$ **78.**  $f(x) = x^2(x-3)(x+4)$ **79.**  $f(x) = (x + 1)^2(x - 2)^2$ 80.  $f(x) = (x + 1)^3(x - 3)$ 81.  $f(x) = x^2(x-3)(x+1)$ 82.  $f(x) = x^2(x-3)(x-1)$ 83.  $f(x) = (x + 2)^2(x - 4)^2$ 

84.  $f(x) = (x - 2)^2(x + 2)(x + 4)$ **85.**  $f(x) = x^2(x-2)(x^2+3)$ 86.  $f(x) = x^2(x^2 + 1)(x + 4)$ 

The Problems 87–94, analyze each polynomial function f by following Steps 1 through 8 on page 336.

87.  $f(x) = x^3 + 0.2x^2 - 1.5876x - 0.31752$ **88.**  $f(x) = x^3 - 0.8x^2 - 4.6656x + 3.73248$ **89.**  $f(x) = x^3 + 2.56x^2 - 3.31x + 0.89$ **90.**  $f(x) = x^3 - 2.91x^2 - 7.668x - 3.8151$ **91.**  $f(x) = x^4 - 2.5x^2 + 0.5625$ **92.**  $f(x) = x^4 - 18.5x^2 + 50.2619$ **93.**  $f(x) = 2x^4 - \pi x^3 + \sqrt{5}x - 4$ **94.**  $f(x) = -1.2x^4 + 0.5x^2 - \sqrt{3}x + 2$ 

# **Mixed Practice**

In Problems 95–102, analyze each polynomial function by following Steps 1 through 6 on page 333. [Hint: You will need to first factor the polynomial].

**97.**  $f(x) = x^3 + x^2 - 12x$ **95.**  $f(x) = 4x - x^3$ **96.**  $f(x) = x - x^3$ **98.**  $f(x) = x^3 + 2x^2 - 8x$ **99.**  $f(x) = 2x^4 + 12x^3 - 8x^2 - 48x$ **100.**  $f(x) = 4x^3 + 10x^2 - 4x - 10$ **101.**  $f(x) = -x^5 - x^4 + x^3 + x^2$ **102.**  $f(x) = -x^5 + 5x^4 + 4x^3 - 20x^2$ 

In Problems 103–106, construct a polynomial function f with the given characteristics.

**103.** Zeros: -3, 1, 4; degree 3; y-intercept: 36

**104.** Zeros: -4, -1, 2; degree 3; y-intercept: 16

degree 5; contains the point (-2, 64)

**105.** Zeros: -5 (multiplicity 2); 2 (multiplicity 1); 4 (multiplicity 1); **106.** Zeros: -4 (multiplicity 1); 0 (multiplicity 3); 2 (multiplicity 1); degree 4; contains the point (3, 128)

**107.**  $G(x) = (x + 3)^2(x - 2)$ 

- (a) Identify the *x*-intercepts of the graph of *G*.
- (b) What are the x-intercepts of the graph of y = G(x+3)?

**108.**  $h(x) = (x + 2)(x - 4)^3$ 

(a) Identify the *x*-intercepts of the graph of *h*.

(b) What are the x-intercepts of the graph of y = h(x - 2)?

# **Applications and Extensions**

 109. Hurricanes In 2005, Hurricane Katrina struck the Gulf
 Coast of the United States, killing 1289 people and causing an estimated \$200 billion in damage. The following data represent the number of major hurricane strikes in the United States (category 3, 4, or 5) each decade from 1921 to 2000.

Decade, x	Major Hurricanes Striking United States, H
1921–1930, 1	5
1931–1940, 2	8
1941–1950, 3	10
1951–1960, 4	8
1961–1970, 5	6
1971–1980, 6	4
1981–1990, 7	5
1991–2000, 8	5

*Source:* National Oceanic & Atmospheric Administration

- (a) Draw a scatter diagram of the data. Comment on the type of relation that may exist between the two variables.
- (b) Use a graphing utility to find the cubic function of best fit that models the relation between decade and number of major hurricanes.
- (c) Use the model found in part (b) to predict the number of major hurricanes that struck the United States between 1961 and 1970.
- (d) With a graphing utility, draw a scatter diagram of the data and then graph the cubic function of best fit on the scatter diagram.
- (e) Concern has risen about the increase in the number and intensity of hurricanes, but some scientists believe this is just a natural fluctuation that could last another decade or two. Use your model to predict the number of major hurricanes that will strike the United States between 2001 and 2010. Does your result appear to agree with what these scientists believe?
- (f) From 2001 through 2009, 10 major hurricanes struck the United States. Does this support or contradict your prediction in part (e)?

**110.** Cost of Manufacturing The following data represent the cost C (in thousands of dollars) of manufacturing Chevy Cobalts and the number x of Cobalts produced.

- (a) Draw a scatter diagram of the data using x as the independent variable and C as the dependent variable. Comment on the type of relation that may exist between the two variables C and x.
- (b) Use a graphing utility to find the cubic function of best fit C = C(x).
- (c) Graph the cubic function of best fit on the scatter diagram.
- (d) Use the function found in part (b) to predict the cost of manufacturing 11 Cobalts.
- (e) Interpret the *y*-intercept.

Number of Cobalts Produced, x	s Cost, <i>C</i>
0	10
1	23
2	31
3	38
4	43
5	50
6	59
7	70
8	85
9	105
10	135

**111. Temperature** The following data represent the temperature *T* (°Fahrenheit) in Kansas City, Missouri, *x* hours after midnight on May 15, 2010.

ñ.				_
Hour	rs after Midni	ght, <i>x</i>	Temperature (°F), <i>T</i>	
3			45.0	
6			44.1	
9			51.1	
12			57.9	
15			63.0	
18			63.0	
21			59.0	
24			54.0	
	3 6 9 12 15 18 21	3       6       9       12       15       18       21       24	3       6       9       12       15       18       21       24	3       45.0         6       44.1         9       51.1         12       57.9         15       63.0         18       63.0         21       59.0         24       54.0

Source: The Weather Underground

- (a) Draw a scatter diagram of the data. Comment on the type of relation that may exist between the two variables.
- (b) Find the average rate of change in temperature from 9 AM to 12 noon.
- (c) What is the average rate of change in temperature from 3 PM to 6 PM?
- (d) Decide on a function of best fit to these data (linear, quadratic, or cubic) and use this function to predict the temperature at 5 PM.
  - (e) With a graphing utility, draw a scatter diagram of the data and then graph the function of best fit on the scatter diagram.
  - (f) Interpret the *y*-intercept.
- **112.** Future Value of Money Suppose that you make deposits of \$500 at the beginning of every year into an Individual Retirement Account (IRA) earning interest r. At the beginning of the first year, the value of the account will be \$500; at the beginning of the second year, the value of the account, will be

500 + 500r + 500 = 500(1 + r) + 500 = 500r + 1000Value of 1st deposit Value of 2nd deposit

- (a) Verify that the value of the account at the beginning of the third year is  $T(r) = 500r^2 + 1500r + 1500$ .
- (b) The account value at the beginning of the fourth year is  $F(r) = 500r^3 + 2000r^2 + 3000r + 2000$ . If the annual rate of interest is 5% = 0.05, what will be the value of the account at the beginning of the fourth year?
- - (a) Using a graphing utility, create a table of values with

$$Y_1 = f(x) = \frac{1}{1-x}$$
 and  $Y_2 = g_2(x) = 1 + x + x^2 + x^3$   
for  $-1 < x < 1$  with  $\Delta$ Tbl = 0.1.

# **Explaining Concepts: Discussion and Writing**

- **114.** Can the graph of a polynomial function have no *y*-intercept? Can it have no *x*-intercepts? Explain.
- **115.** Write a few paragraphs that provide a general strategy for graphing a polynomial function. Be sure to mention the following: degree, intercepts, end behavior, and turning points.
- **116.** Make up a polynomial that has the following characteristics: crosses the *x*-axis at -1 and 4, touches the *x*-axis at 0 and 2, and is above the *x*-axis between 0 and 2. Give your polynomial to a fellow classmate and ask for a written critique.
- 117. Make up two polynomials, not of the same degree, with the following characteristics: crosses the *x*-axis at -2, touches the *x*-axis at 1, and is above the *x*-axis between -2 and 1. Give your polynomials to a fellow classmate and ask for a written critique.
- **118.** The graph of a polynomial function is always smooth and continuous. Name a function studied earlier that is smooth and not continuous. Name one that is continuous, but not smooth.
- **119.** Which of the following statements are true regarding the graph of the cubic polynomial  $f(x) = x^3 + bx^2 + cx + d$ ? (Give reasons for your conclusions.)
  - (a) It intersects the y-axis in one and only one point.
  - (b) It intersects the x-axis in at most three points.
  - (c) It intersects the *x*-axis at least once.
  - (d) For |x| very large, it behaves like the graph of  $y = x^3$ .
  - (e) It is symmetric with respect to the origin.
  - (f) It passes through the origin.

## **Interactive Exercises**

Ask your instructor if the applet exercise below is of interest to you.

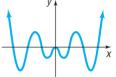
*Multiplicity and Turning Points* Open the Multiplicity applet. On the screen you will see the graph of  $f(x) = (x + 2)^a x^b (x - 2)^c$  where  $a = \{1, 2, 3\}, b = \{1, 2, 3\}, and c = \{1, 2, 3, 4\}.$ 

- 1. Grab the slider for the exponent *a* and move it from 1 to 2 to 3. What happens to the graph as the value of *a* changes? In particular, describe the behavior of the graph around the zero -2.
- **2.** On the same graph, grab the slider for the exponent *a* and move it to 1. Grab the slider for the exponent *b* and move it from 1 to 2 to 3. What happens to the graph as the value of *b* changes? In particular, describe the behavior of the graph around the zero 0.
- **3.** On the same graph, grab the slider for the exponent *b* and move it to 1. Grab the slider for the exponent *c* and move it from 1 to 2 to 3 to 4. What happens to the graph as the value of *c* changes? In particular, describe the behavior of the graph around the zero 2.
- **4.** Experiment with the graph by adjusting *a*, *b*, and *c*. Based on your experiences conjecture the role the exponent plays in the behavior of the graph around each zero of the function.

- (b) Using a graphing utility, create a table of values with  $Y_1 = f(x) = \frac{1}{1-x}$  and  $Y_3 = g_3(x) = 1 + x + x^2 + x^3 + x^4$  for -1 < x < 1 with  $\Delta$ Tbl = 0.1.
- (c) Using a graphing utility, create a table of values with

$$Y_1 = f(x) = \frac{1}{1-x}$$
 and  $Y_4 = g_4(x) = 1 + x + x^2 + x^3 + x^4 + x^5$  for  $-1 < x < 1$  with  $\Delta$ Tbl = 0.1.

- (d) What do you notice about the values of the function as more terms are added to the polynomial? Are there some values of *x* for which the approximations are better?
- **120.** The illustration shows the graph of a polynomial function.



- (a) Is the degree of the polynomial even or odd?
- (b) Is the leading coefficient positive or negative?
- (c) Is the function even, odd, or neither?
- (d) Why is  $x^2$  necessarily a factor of the polynomial?
- (e) What is the minimum degree of the polynomial?
- (f) Formulate five different polynomials whose graphs could look like the one shown. Compare yours to those of other students. What similarities do you see? What differences?
- **121.** Design a polynomial function with the following characteristics: degree 6; four distinct real zeros, one of multiplicity 3; y-intercept 3; behaves like  $y = -5x^6$  for large values of |x|. Is this polynomial unique? Compare your polynomial with those of other students. What terms will be the same as everyone else's? Add some more characteristics, such as symmetry or naming the real zeros. How does this modify the polynomial?

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**5.** Obtain a graph of the function for the values of *a*, *b*, and *c* in the following table. Conjecture a relation between the degree of a polynomial and the number of turning points after completing the table. In the table, *a* can be 1, 2, or 3; *b* can be 1, 2, or 3; and *c* can be 1, 2, 3, or 4.

Values of <i>a</i> , <i>b</i> , and <i>c</i>	Degree of Polynomial	Number of Turning Points
a = 1, b = 1, c = 1	3	
<i>a</i> = 1, <i>b</i> = 1, <i>c</i> = 2	4	
a = 1, b = 1, c = 3	5	
a = 1, b = 1, c = 4		
a = 1, b = 2, c = 1		
a = 1, b = 2, c = 2		
a = 1, b = 2, c = 3		
a = 1, b = 2, c = 4		
a = 1, b = 3, c = 1		
a = 1, b = 3, c = 2		
a = 1, b = 3, c = 3		
a = 1, b = 3, c = 4		
a = 2, b = 1, c = 1		
a = 2, b = 1, c = 2		
a = 2, b = 1, c = 3		
a = 2, b = 1, c = 4		
a = 2, b = 2, c = 1		
a = 2, b = 2, c = 2		
a = 3, b = 3, c = 4		

# 'Are You Prepared?' Answers

**1.** (-2, 0), (2, 0), (0, 9) **2.** Yes; 3 **3.** Down; 4 **4.** Local maximum value 6.48 at x = -0.67; local minimum value -3 at x = 2**5.** True **6.** (5, 0); 5

# **5.2 Properties of Rational Functions**

**PREPARING FOR THIS SECTION** *Before getting started, review the following:* 

- Rational Expressions (Chapter R, Section R.7, pp. 62–69)
- Polynomial Division (Chapter R, Section R.4, pp. 44–47)
- Graph of  $f(x) = \frac{1}{x}$  (Section 2.2, Example 12, p. 164)
- Graphing Techniques: Transformations (Section 3.5, pp. 244–251)

Now Work the 'Are You Prepared?' problems on page 350.

- **OBJECTIVES 1** Find the Domain of a Rational Function (p. 343)
  - **2** Find the Vertical Asymptotes of a Rational Function (p. 346)
  - 3 Find the Horizontal or Oblique Asymptote of a Rational Function (p. 347)

Ratios of integers are called *rational numbers*. Similarly, ratios of polynomial functions are called *rational functions*. Examples of rational functions are

$$R(x) = \frac{x^2 - 4}{x^2 + x + 1} \qquad F(x) = \frac{x^3}{x^2 - 4} \qquad G(x) = \frac{3x^2}{x^4 - 1}$$

#### DEFINITION

#### A rational function is a function of the form

 $R(x) = \frac{p(x)}{q(x)}$ 

where p and q are polynomial functions and q is not the zero polynomial. The domain of a rational function is the set of all real numbers except those for which the denominator q is 0.

# **J** Find the Domain of a Rational Function

EXAMPLE 1	Finding the Domain of a Rational Function
	(a) The domain of $R(x) = \frac{2x^2 - 4}{x + 5}$ is the set of all real numbers x except -5; that is, the domain is $\{x   x \neq -5\}$ .
	(b) The domain of $R(x) = \frac{1}{x^2 - 4}$ is the set of all real numbers x except -2 and 2; that is, the domain is $\{x   x \neq -2, x \neq 2\}$ .
	(c) The domain of $R(x) = \frac{x^3}{x^2 + 1}$ is the set of all real numbers.
	(d) The domain of $R(x) = \frac{x^2 - 1}{x - 1}$ is the set of all real numbers x except 1; that is,
	the domain is $\{x   x \neq 1\}$ .
	Although $\frac{x^2 - 1}{x - 1}$ reduces to $x + 1$ , it is important to observe that the functions
	$R(x) = \frac{x^2 - 1}{x - 1}$ and $f(x) = x + 1$
	are not equal, since the domain of R is $\{x   x \neq 1\}$ and the domain of f is the set of all real numbers.
	Now Work Problem 15

If  $R(x) = \frac{p(x)}{q(x)}$  is a rational function and if p and q have no common factors, then the rational function R is said to be in **lowest terms.** For a rational function  $R(x) = \frac{p(x)}{q(x)}$  in lowest terms, the real zeros, if any, of the numerator in the domain of R are the *x*-intercepts of the graph of R and so will play a major role in the graph of R. The real zeros of the denominator of R [that is, the numbers x, if any, for which q(x) = 0], although not in the domain of R, also play a major role in the graph of R.

We have already discussed the properties of the rational function  $y = \frac{1}{x}$ . (Refer to Example 12, page 164). The next rational function that we take up is  $H(x) = \frac{1}{x^2}$ . **Solution** 

**EXAMPLE 2** 

Graphing 
$$y = \frac{1}{x^2}$$

Analyze the graph of  $H(x) = \frac{1}{x^2}$ .

# Table 9

ible 9		
x	$H(x)=\frac{1}{x^2}$	
$\frac{1}{2}$	4	
1 100	10,000	
1 10,000	100,000,000	
1	1	N
2	$\frac{1}{4}$	$\mathcal{A}$
100	1 10,000	
10,000	1 100,000,000	

The domain of  $H(x) = \frac{1}{x^2}$  is the set of all real numbers x except 0. The graph has no y-intercept, because x can never equal 0. The graph has no x-intercept because the equation H(x) = 0 has no solution. Therefore, the graph of H will not cross or touch either of the coordinate axes. Because

$$H(-x) = \frac{1}{(-x)^2} = \frac{1}{x^2} = H(x)$$

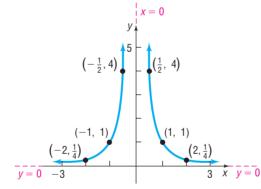
*H* is an even function, so its graph is symmetric with respect to the *y*-axis.

Table 9 shows the behavior of  $H(x) = \frac{1}{x^2}$  for selected positive numbers x. (We will use symmetry to obtain the graph of H when x < 0.) From the first three rows of Table 9, we see that, as the values of x approach (get closer to) 0, the values of H(x) become larger and larger positive numbers, so H is unbounded in the positive direction. We use limit notation,  $\lim_{x \to \infty} H(x) = \infty$ , read "the limit of H(x) as x

approaches zero equals infinity," to mean that  $H(x) \rightarrow \infty$  as  $x \rightarrow 0$ .

Look at the last four rows of Table 9. As  $x \to \infty$ , the values of H(x) approach 0 (the end behavior of the graph). In calculus, this is symbolized by writing lim H(x) = 0. Figure 28 shows the graph. Notice the use of red dashed lines to convey the ideas discussed above.

Figure 28  $H(x) = \frac{1}{x^2}$ 





Using Transformations to Graph a Rational Function

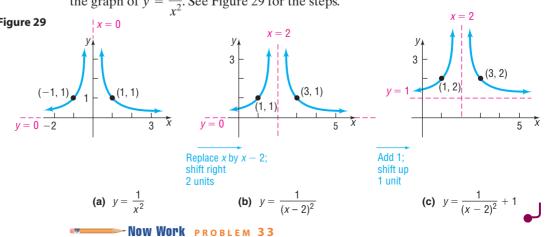
Graph the rational function:  $R(x) = \frac{1}{(x-2)^2} + 1$ 

**Solution** 

**EXAMPLE 3** 

The domain of R is the set of all real numbers except x = 2. To graph R, start with the graph of  $y = \frac{1}{r^2}$ . See Figure 29 for the steps.

Figure 29



# Asymptotes

Let's investigate the roles of the vertical line x = 2 and the horizontal line y = 1 in Figure 29(c).

First, we look at the end behavior of  $R(x) = \frac{1}{(x-2)^2} + 1$ . Table 10(a) shows the values of *R* at x = 10, 100, 1000, 10,000. Notice that, as *x* becomes unbounded in the positive direction, the values of *R* approach 1, so  $\lim_{x \to \infty} R(x) = 1$ . From Table 10(b) we see that, as *x* becomes unbounded in the negative direction, the values of *R* also approach 1, so  $\lim_{x \to \infty} R(x) = 1$ .

Even though x = 2 is not in the domain of R, the behavior of the graph of R near x = 2 is important. Table 10(c) shows the values of R at x = 1.5, 1.9, 1.99, 1.999, and 1.9999. We see that, as x approaches 2 for x < 2, denoted  $x \rightarrow 2^-$ , the values of R are increasing without bound, so  $\lim_{x \rightarrow 2^-} R(x) = \infty$ . From Table 10(d), we see that, as x approaches 2 for x > 2, denoted  $x \rightarrow 2^+$ , the values of R are also increasing without bound, so  $\lim_{x \rightarrow 2^-} R(x) = \infty$ .

x	R(x)		x	<i>R</i> ( <i>x</i> )		x	R(x)	x	<i>R</i> ( <i>x</i> )
10	1.0156		-10	1.0069		1.5	5	2.5	5
100	1.0001		-100	1.0001		1.9	101	2.1	101
1000	1.000001		-1000	1.000001		1.99	10,001	2.01	10,001
10,000	1.00000001		-10,000	1.00000001		1.999	1,000,001	2.001	1,000,001
(a)			(b)	1	1.9999	100,000,001	2.0001	100,000,001	
						(c)		(d)	

The vertical line x = 2 and the horizontal line y = 1 are called *asymptotes* of the graph of *R*.

#### DEFINITION

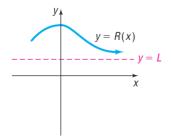
#### Let *R* denote a function.

If, as  $x \to -\infty$  or as  $x \to \infty$ , the values of R(x) approach some fixed number *L*, then the line y = L is a **horizontal asymptote** of the graph of *R*. [Refer to Figures 30(a) and (b).]

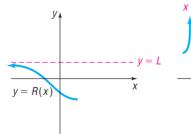
If, as *x* approaches some number *c*, the values  $|R(x)| \to \infty[R(x) \to -\infty$  or  $R(x) \to \infty$ ], then the line x = c is a **vertical asymptote** of the graph of *R*. [Refer to Figures 30(c) and (d).]



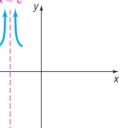
Table 10



(a) End behavior: As  $x \to \infty$ , the values of R(x) approach  $L[\lim_{x\to\infty} R(x) = L]$ . That is, the points on the graph of R are getting closer to the line y = L; y = L is a horizontal asymptote.



(b) End behavior: As  $x \to -\infty$ , the values of R(x) approach L[ $\lim_{x \to -\infty} R(x) = L$ ]. That is, the points on the graph of Rare getting closer to the line y = L; y = L is a horizontal asymptote.



(c) As x approaches c, the

 $\lim_{x\to c^-} R(x) = \infty;$ 

vertical asymptote.

values of  $|R(x)| \rightarrow \infty$ 

 $\lim_{x\to\infty^+} R(x) = \infty$ ]. That is,

the points on the graph

of R are getting closer to

the line x = c; x = c is a

(d) As *x* approaches *c*, the values of  $|R(x)| \rightarrow \infty$ [ $\lim_{x \rightarrow c^{-}} R(x) = -\infty$ ;  $\lim_{x \rightarrow c^{+}} R(x) = \infty$ ]. That is, the points on the graph

of R are getting closer to

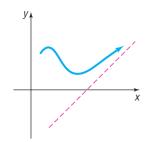
the line x = c; x = c is a

vertical asymptote.

x = c

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#### Figure 31



A horizontal asymptote, when it occurs, describes the **end behavior** of the graph as

 $x \to \infty$  or as  $x \to -\infty$ . The graph of a function may intersect a horizontal asymptote. A vertical asymptote, when it occurs, describes the behavior of the graph when x is close to some number c. The graph of a rational function will never intersect a

# vertical asymptote.

There is a third possibility. If, as  $x \to -\infty$  or as  $x \to \infty$ , the value of a rational function R(x) approaches a linear expression ax + b,  $a \neq 0$ , then the line y = ax + b,  $a \neq 0$ , is an **oblique asymptote** of R. Figure 31 shows an oblique asymptote. An oblique asymptote, when it occurs, describes the end behavior of the graph. The graph of a function may intersect an oblique asymptote.

Now Work PROBLEM 25

# 2 Find the Vertical Asymptotes of a Rational Function

The vertical asymptotes of a rational function  $R(x) = \frac{p(x)}{q(x)}$ , in lowest terms, are located at the real zeros of the denominator of q(x). Suppose that r is a real zero of q, so x - r is a factor of q. As x approaches r, symbolized as  $x \rightarrow r$ , the values of x - r approach 0, causing the ratio to become unbounded, that is,  $|R(x)| \rightarrow \infty$ . Based on the definition, we conclude that the line x = r is a vertical asymptote.

A rational function  $R(x) = \frac{p(x)}{q(x)}$ , in lowest terms, will have a vertical asymptote x = r if r is a real zero of the *denominator q*. That is, if x - r is a factor of

the denominator q of a rational function  $R(x) = \frac{p(x)}{q(x)}$ , in lowest terms, R will

#### THEOREM

WARNING If a rational function is not in lowest terms, an application of this theorem may result in an incorrect listing of vertical asymptotes.

**EXAMPLE 4** 

# **Finding Vertical Asymptotes**

have the vertical asymptote x = r.

**Locating Vertical Asymptotes** 

Find the vertical asymptotes, if any, of the graph of each rational function.

(a) 
$$F(x) = \frac{x+3}{x-1}$$
  
(b)  $R(x) = \frac{x}{x^2-4}$   
(c)  $H(x) = \frac{x^2}{x^2+1}$   
(d)  $G(x) = \frac{x^2-9}{x^2+4x-21}$ 

#### Solution

- (a) F is in lowest terms and the only zero of the denominator is 1. The line x = 1 is the vertical asymptote of the graph of F.
  - (b) R is in lowest terms and the zeros of the denominator  $x^2 4$  are -2 and 2. The lines x = -2 and x = 2 are the vertical asymptotes of the graph of R.
  - (c) *H* is in lowest terms and the denominator has no real zeros, because the equation  $x^{2} + 1 = 0$  has no real solutions. The graph of H has no vertical asymptotes.
  - (d) Factor the numerator and denominator of G(x) to determine if it is in lowest terms.

$$G(x) = \frac{x^2 - 9}{x^2 + 4x - 21} = \frac{(x+3)(x-3)}{(x+7)(x-3)} = \frac{x+3}{x+7} \qquad x \neq 3$$

The only zero of the denominator of G(x) in lowest terms is -7. The line x = -7 is the only vertical asymptote of the graph of G.

As Example 4 points out, rational functions can have no vertical asymptotes, one vertical asymptote, or more than one vertical asymptote.

**WARNING** In Example 4(a), the vertical asymptote is x = 1. Do not say that the vertical asymptote is 1.



Graph each of the following rational functions:

$$R(x) = \frac{1}{x-1}$$
  $R(x) = \frac{1}{(x-1)^2}$   $R(x) = \frac{1}{(x-1)^3}$   $R(x) = \frac{1}{(x-1)^4}$ 

Each has the vertical asymptote x = 1. What happens to the value of R(x) as x approaches 1 from the right side of the vertical asymptote; that is, what is  $\lim_{x \to 1^+} R(x)$ ? What happens to the value of R(x) as x approaches 1 from the left side of the vertical asymptote; that is, what is  $\lim_{x \to 1^-} R(x)$ ? How does the multiplicity of the zero in the denominator affect the graph of R?

Now Work problem 47 (find the vertical asymptotes, if any.)

# 3 Find the Horizontal or Oblique Asymptote of a Rational Function

The procedure for finding horizontal and oblique asymptotes is somewhat more involved. To find such asymptotes, we need to know how the values of a function behave as  $x \to -\infty$  or as  $x \to \infty$ . That is, we need to find the end behavior of the rational function.

If a rational function R(x) is **proper**, that is, if the degree of the numerator is less than the degree of the denominator, then as  $x \to -\infty$  or as  $x \to \infty$  the value of R(x) approaches 0. Consequently, the line y = 0 (the x-axis) is a horizontal asymptote of the graph.

**THEOREM** If a rational function is proper, the line 
$$y = 0$$
 is a horizontal asymptote of its graph.

# EXAMPLE 5 Finding a Horizontal Asymptote

Find the horizontal asymptote, if one exists, of the graph of

$$R(x) = \frac{x - 12}{4x^2 + x + 1}$$

**Solution** 

Since the degree of the numerator, 1, is less than the degree of the denominator, 2, the rational function R is proper. The line y = 0 is a horizontal asymptote of the graph of R.

To see why y = 0 is a horizontal asymptote of the function R in Example 5, we investigate the behavior of R as  $x \to -\infty$  and  $x \to \infty$ . When |x| is very large, the numerator of R, which is x - 12, can be approximated by the power function y = x, while the denominator of R, which is  $4x^2 + x + 1$ , can be approximated by the power function  $y = 4x^2$ . Applying these ideas to R(x), we find

$$R(x) = \frac{x - 12}{4x^2 + x + 1} \approx \frac{x}{4x^2} = \frac{1}{4x} \xrightarrow{\uparrow} 0$$
  
For |x| very large  $A \in x \to -\infty \text{ or } x \to \infty$ 

This shows that the line y = 0 is a horizontal asymptote of the graph of R.

If a rational function  $R(x) = \frac{p(x)}{q(x)}$  is **improper**, that is, if the degree of the numerator is greater than or equal to the degree of the denominator, we use long division to write the rational function as the sum of a polynomial f(x) (the quotient) plus a proper rational function  $\frac{r(x)}{q(x)}(r(x))$  is the remainder). That is, we write  $R(x) = \frac{p(x)}{q(x)} = f(x) + \frac{r(x)}{q(x)}$ 

where f(x) is a polynomial and  $\frac{r(x)}{q(x)}$  is a proper rational function. Since  $\frac{r(x)}{q(x)}$  is proper,  $\frac{r(x)}{q(x)} \to 0$  as  $x \to -\infty$  or as  $x \to \infty$ . As a result,

$$R(x) = \frac{p(x)}{q(x)} \rightarrow f(x)$$
 as  $x \rightarrow -\infty$  or as  $x \rightarrow \infty$ 

The possibilities are listed next.

- **1.** If f(x) = b, a constant, the line y = b is a horizontal asymptote of the graph of *R*.
- 2. If f(x) = ax + b,  $a \neq 0$ , the line y = ax + b is an oblique asymptote of the graph of R.
- **3.** In all other cases, the graph of *R* approaches the graph of *f*, and there are no horizontal or oblique asymptotes.

We illustrate each of the possibilities in Examples 6, 7, and 8.

# **EXAMPLE 6** Finding a Horizontal or Oblique Asymptote

Find the horizontal or oblique asymptote, if one exists, of the graph of

$$H(x) = \frac{3x^4 - x^2}{x^3 - x^2 + 1}$$

**Solution** Since the degree of the numerator, 4, is greater than the degree of the denominator, 3, the rational function *H* is improper. To find a horizontal or oblique asymptote, we use long division.

$$\begin{array}{r}
 3x + 3 \\
 x^3 - x^2 + 1 \overline{\smash{\big)}3x^4} & - x^2 \\
 \underline{3x^4 - 3x^3} & + 3x \\
 3x^3 - x^2 - 3x \\
 \underline{3x^3 - 3x^2} & + 3 \\
 \underline{3x^3 - 3x^2} & + 3 \\
 2x^2 - 3x - 3
 \end{array}$$

As a result,

$$H(x) = \frac{3x^4 - x^2}{x^3 - x^2 + 1} = 3x + 3 + \frac{2x^2 - 3x - 3}{x^3 - x^2 + 1}$$

As  $x \to -\infty$  or as  $x \to \infty$ ,

$$\frac{2x^2 - 3x - 3}{x^3 - x^2 + 1} \approx \frac{2x^2}{x^3} = \frac{2}{x} \to 0$$

As  $x \to -\infty$  or as  $x \to \infty$ , we have  $H(x) \to 3x + 3$ . We conclude that the graph of the rational function *H* has an oblique asymptote y = 3x + 3.

# **EXAMPLE 7** Finding a Horizontal or Oblique Asymptote

Find the horizontal or oblique asymptote, if one exists, of the graph of

$$R(x) = \frac{8x^2 - x + 2}{4x^2 - 1}$$

**Solution** Since the degree of the numerator, 2, equals the degree of the denominator, 2, the rational function R is improper. To find a horizontal or oblique asymptote, we use long division.

$$4x^{2} - 1)\overline{8x^{2} - x + 2} \\ \underline{8x^{2} - 2} \\ -x + 4}$$

As a result,

$$R(x) = \frac{8x^2 - x + 2}{4x^2 - 1} = 2 + \frac{-x + 4}{4x^2 - 1}$$

Then, as  $x \to -\infty$  or as  $x \to \infty$ ,

$$\frac{-x+4}{4x^2-1} \approx \frac{-x}{4x^2} = \frac{-1}{4x} \longrightarrow 0$$

As  $x \to -\infty$  or as  $x \to \infty$ , we have  $R(x) \to 2$ . We conclude that y = 2 is a horizontal asymptote of the graph.

In Example 7, notice that the quotient 2 obtained by long division is the quotient of the leading coefficients of the numerator polynomial and the denominator polynomial  $\left(\frac{8}{4}\right)$ . This means that we can avoid the long division process for rational functions where the numerator and denominator *are of the same degree* and conclude that the quotient of the leading coefficients will give us the horizontal asymptote.

Now Work problems 43 and 45

#### **EXAMPLE 8** Finding a Horizontal or Oblique Asymptote

Find the horizontal or oblique asymptote, if one exists, of the graph of

$$G(x) = \frac{2x^5 - x^3 + 2}{x^3 - 1}$$

**Solution** Since the degree of the numerator, 5, is greater than the degree of the denominator, 3, the rational function G is improper. To find a horizontal or oblique asymptote, we use long division.

$$\begin{array}{r} 2x^{2} - 1 \\
 x^{3} - 1 \overline{\smash{\big)}}2x^{5} - x^{3} + 2 \\
 \underline{2x^{5} - 2x^{2}} \\
 -x^{3} + 2x^{2} + 2 \\
 \underline{-x^{3} + 1} \\
 2x^{2} + 1
 \end{array}$$

As a result,

$$G(x) = \frac{2x^5 - x^3 + 2}{x^3 - 1} = 2x^2 - 1 + \frac{2x^2 + 1}{x^3 - 1}$$

Then, as  $x \to -\infty$  or as  $x \to \infty$ ,

$$\frac{2x^2+1}{x^3-1} \approx \frac{2x^2}{x^3} = \frac{2}{x} \to 0$$

As  $x \to -\infty$  or as  $x \to \infty$ , we have  $G(x) \to 2x^2 - 1$ . We conclude that, for large values of |x|, the graph of *G* approaches the graph of  $y = 2x^2 - 1$ . That is, the graph of *G* will look like the graph of  $y = 2x^2 - 1$  as  $x \to -\infty$  or  $x \to \infty$ . Since  $y = 2x^2 - 1$  is not a linear function, *G* has no horizontal or oblique asymptote.

# **SUMMARY** Finding a Horizontal or Oblique Asymptote of a Rational Function

Consider the rational function

$$R(x) = \frac{p(x)}{q(x)} = \frac{a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0}{b_m x^m + b_{m-1} x^{m-1} + \dots + b_1 x + b_0}$$

in which the degree of the numerator is *n* and the degree of the denominator is *m*.

- 1. If n < m (the degree of the numerator is less than the degree of the denominator), then R is a proper rational function, and the graph of R will have the horizontal asymptote y = 0 (the x-axis).
- 2. If  $n \ge m$  (the degree of the numerator is greater than or equal to the degree of the denominator), then R is improper. Here long division is used.
  - (a) If n = m (the degree of the numerator equals the degree of the denominator), the quotient obtained will be the number  $\frac{a_n}{b_m}$ , and the line  $y = \frac{a_n}{b_m}$  is a horizontal asymptote.
  - (b) If n = m + 1 (the degree of the numerator is one more than the degree of the denominator), the quotient obtained is of the form ax + b (a polynomial of degree 1), and the line y = ax + b is an oblique asymptote.
  - (c) If  $n \ge m + 2$  (the degree of the numerator is two or more greater than the degree of the denominator), the quotient obtained is a polynomial of degree 2 or higher, and *R* has neither a horizontal nor an oblique asymptote. In this case, for very large values of |x|, the graph of *R* will behave like the graph of the quotient.

*Note:* The graph of a rational function either has one horizontal or one oblique asymptote or else has no horizontal and no oblique asymptote.

# 5.2 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** *True or False* The quotient of two polynomial expressions is a rational expression. (pp. 62–69)
- 2. What are the quotient and remainder when  $3x^4 x^2$  is divided by  $x^3 x^2 + 1$ . (pp. 44–47)
- **3.** Graph  $y = \frac{1}{x}$ . (p. 164)
- 4. Graph  $y = 2(x + 1)^2 3$  using transformations. (pp. 244–251)

## **Concepts and Vocabulary**

- **5.** *True or False* The domain of every rational function is the set of all real numbers.
- 6. If, as  $x \to -\infty$  or as  $x \to \infty$ , the values of R(x) approach some fixed number *L*, then the line y = L is a \_\_\_\_\_\_ of the graph of *R*.
- 7. If, as x approaches some number c, the values of  $|R(x)| \rightarrow \infty$ , then the line x = c is a \_\_\_\_\_\_ of the graph of R.
- **8.** For a rational function *R*, if the degree of the numerator is less than the degree of the denominator, then *R* is

- **9.** *True or False* The graph of a rational function may intersect a horizontal asymptote.
- **10.** *True or False* The graph of a rational function may intersect a vertical asymptote.
- **11.** If a rational function is proper, then \_\_\_\_\_\_ is a horizontal asymptote.
- **12.** *True or False* If the degree of the numerator of a rational function equals the degree of the denominator, then the ratio of the leading coefficients gives rise to the horizontal asymptote.

# **Skill Building**

In Problems 13–24, find the domain of each rational function.

**13.** 
$$R(x) = \frac{4x}{x-3}$$
**14.**  $R(x) = \frac{5x^2}{3+x}$ **15.**  $H(x) = \frac{-4x^2}{(x-2)(x+4)}$ **16.**  $G(x) = \frac{6}{(x+3)(4-x)}$ **17.**  $F(x) = \frac{3x(x-1)}{2x^2-5x-3}$ **18.**  $Q(x) = \frac{-x(1-x)}{3x^2+5x-2}$ **19.**  $R(x) = \frac{x}{x^3-8}$ **20.**  $R(x) = \frac{x}{x^4-1}$ **21.**  $H(x) = \frac{3x^2+x}{x^2+4}$ **22.**  $G(x) = \frac{x-3}{x^4+1}$ **23.**  $R(x) = \frac{3(x^2-x-6)}{4(x^2-9)}$ **24.**  $F(x) = \frac{-2(x^2-4)}{3(x^2+4x+4)}$ 

# In Problems 25–30, use the graph shown to find

- (a) The domain and range of each function
- (d) Vertical asymptotes, if any

(b) The intercepts, if any(e) Oblique asymptotes, if any

(c) Horizontal asymptotes, if any

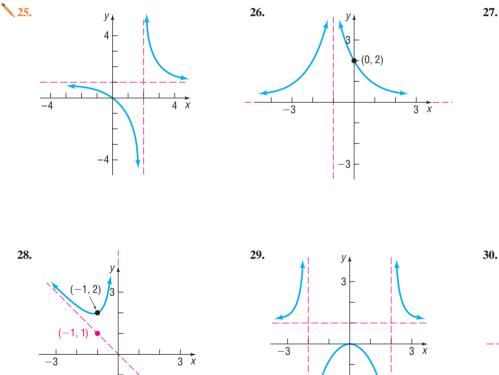
(-1, 0)

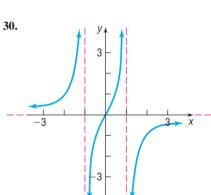
-3

2)

(1, 0)

 $\frac{1}{3x}$ 





-3

In Problems 31-42, graph each rational function using transformations.

(1,`-2)

-3

<b>31.</b> $F(x) = 2 + \frac{1}{x}$	<b>32.</b> $Q(x) = 3 + \frac{1}{x^2}$	<b>33.</b> $R(x) = \frac{1}{(x-1)^2}$	<b>34.</b> $R(x) = \frac{3}{x}$
<b>35.</b> $H(x) = \frac{-2}{x+1}$	<b>36.</b> $G(x) = \frac{2}{(x+2)^2}$	<b>37.</b> $R(x) = \frac{-1}{x^2 + 4x + 4}$	<b>38.</b> $R(x) = \frac{1}{x-1} + 1$
<b>39.</b> $G(x) = 1 + \frac{2}{(x-3)^2}$	<b>40.</b> $F(x) = 2 - \frac{1}{x+1}$	<b>41.</b> $R(x) = \frac{x^2 - 4}{x^2}$	<b>42.</b> $R(x) = \frac{x-4}{x}$

-3

In Problems 43–54, find the vertical, horizontal, and oblique asymptotes, if any, of each rational function.

**43.** 
$$R(x) = \frac{3x}{x+4}$$
**44.**  $R(x) = \frac{3x+5}{x-6}$ **45.**  $H(x) = \frac{x^3-8}{x^2-5x+6}$ **46.**  $G(x) = \frac{x^3+1}{x^2-5x-14}$ **47.**  $T(x) = \frac{x^3}{x^4-1}$ **48.**  $P(x) = \frac{4x^2}{x^3-1}$ **49.**  $Q(x) = \frac{2x^2-5x-12}{3x^2-11x-4}$ **50.**  $F(x) = \frac{x^2+6x+5}{2x^2+7x+5}$ **51.**  $R(x) = \frac{6x^2+7x-5}{3x+5}$ **52.**  $R(x) = \frac{8x^2+26x-7}{4x-1}$ **53.**  $G(x) = \frac{x^4-1}{x^2-x}$ **54.**  $F(x) = \frac{x^4-16}{x^2-2x}$ 

## **Applications and Extensions**

**55.** Gravity In physics, it is established that the acceleration due to gravity, g (in meters/sec<sup>2</sup>), at a height h meters above sea level is given by

$$g(h) = \frac{3.99 \times 10^{14}}{(6.374 \times 10^6 + h)^2}$$

where  $6.374 \times 10^6$  is the radius of Earth in meters.

- (a) What is the acceleration due to gravity at sea level?
- (b) The Willis Tower in Chicago, Illinois, is 443 meters tall. What is the acceleration due to gravity at the top of the Willis Tower?
- (c) The peak of Mount Everest is 8848 meters above sea level. What is the acceleration due to gravity on the peak of Mount Everest?
- (d) Find the horizontal asymptote of g(h).
- (e) Solve g(h) = 0. How do you interpret your answer?
- **56. Population Model** A rare species of insect was discovered in the Amazon Rain Forest. To protect the species, environmentalists declared the insect endangered and transplanted the insect into a protected area. The population P of the insect t months after being transplanted is

$$P(t) = \frac{50(1+0.5t)}{2+0.01t}$$

- (a) How many insects were discovered? In other words, what was the population when t = 0?
- (b) What will the population be after 5 years?
- (c) Determine the horizontal asymptote of P(t). What is the largest population that the protected area can sustain?
- **57. Resistance in Parallel Circuits** From Ohm's law for circuits, it follows that the total resistance  $R_{tot}$  of two components hooked in parallel is given by the equation

$$R_{\rm tot} = \frac{R_1 R_2}{R_1 + R_2}$$

where  $R_1$  and  $R_2$  are the individual resistances.

# **Explaining Concepts: Discussion and Writing**

- **59.** If the graph of a rational function *R* has the vertical asymptote x = 4, the factor x 4 must be present in the denominator of *R*. Explain why.
- **60.** If the graph of a rational function R has the horizontal asymptote y = 2, the degree of the numerator of R equals the degree of the denominator of R. Explain why.

- (a) Let  $R_1 = 10$  ohms, and graph  $R_{tot}$  as a function of  $R_2$ .
- (b) Find and interpret any asymptotes of the graph obtained in part (a).
- (c) If  $R_2 = 2\sqrt{R_1}$ , what value of  $R_1$  will yield an  $R_{\text{tot}}$  of 17 ohms?

Source: en.wikipedia.org/wiki/Series\_and\_parallel\_circuits

🖉 58. Newton's Method In calculus you will learn that, if

$$p(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

is a polynomial function, then the *derivative* of p(x) is

$$p'(x) = na_n x^{n-1} + (n-1)a_{n-1} x^{n-2} + \dots + 2a_2 x + a_1$$

**Newton's Method** is an efficient method for approximating the *x*-intercepts (or real zeros) of a function, such as p(x). The following steps outline Newton's Method.

- **STEP 1:** Select an initial value  $x_0$  that is somewhat close to the *x*-intercept being sought.
- **STEP 2:** Find values for *x* using the relation

$$x_{n+1} = x_n - \frac{p(x_n)}{p'(x_n)}$$
  $n = 1, 2, ...$ 

until you get two consecutive values  $x_n$  and  $x_{n+1}$  that agree to whatever decimal place accuracy you desire.

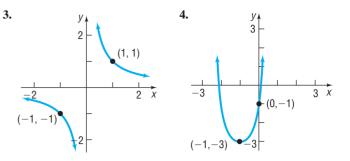
**STEP 3:** The approximate zero will be  $x_{n+1}$ .

Consider the polynomial  $p(x) = x^3 - 7x - 40$ .

- (a) Evaluate p(5) and p(-3).
- (b) What might we conclude about a zero of *p*? Explain.
- (c) Use Newton's Method to approximate an *x*-intercept, *r*, -3 < r < 5, of p(x) to four decimal places.
- (d) Use a graphing utility to graph p(x) and verify your answer in part (c).
  - (e) Using a graphing utility, evaluate p(r) to verify your result.
- **61.** Can the graph of a rational function have both a horizontal and an oblique asymptote? Explain.
- 62. Make up a rational function that has y = 2x + 1 as an oblique asymptote. Explain the methodology that you used.

# 'Are You Prepared?' Answers

**1.** True **2.** Quotient: 3x + 3; remainder:  $2x^2 - 3x - 3$ 



# 5.3 The Graph of a Rational Function

**PREPARING FOR THIS SECTION** Before getting started, review the following:

• Intercepts (Section 2.2, pp. 159–160)

Now Work the 'Are You Prepared?' problem on page 365.

- **OBJECTIVES 1** Analyze the Graph of a Rational Function (p. 353)
  - 2 Solve Applied Problems Involving Rational Functions (p. 364)

# 1 Analyze the Graph of a Rational Function

We commented earlier that calculus provides the tools required to graph a polynomial function accurately. The same holds true for rational functions. However, we can gather together quite a bit of information about their graphs to get an idea of the general shape and position of the graph.

# **EXAMPLE 1** How to Analyze the Graph of a Rational Function

Analyze the graph of the rational function:  $R(x) = \frac{x-1}{x^2-4}$ 

# **Step-by-Step Solution**

**Step 1:** Factor the numerator and denominator of *R*. Find the domain of the rational function.

$$R(x) = \frac{x-1}{x^2 - 4} = \frac{x-1}{(x+2)(x-2)}$$

The domain of *R* is  $\{x | x \neq -2, x \neq 2\}$ .

Step 2: Write R in lowest terms.

Because there are no common factors between the numerator and denominator, R is in lowest terms.

**Step 3:** Locate the intercepts of the graph. Determine the behavior of the graph of *R* near each x-intercept using the same procedure as for polynomial functions. Plot each x-intercept and indicate the behavior of the graph near it. Since 0 is in the domain of *R*, the *y*-intercept is  $R(0) = \frac{1}{4}$ . The *x*-intercepts are found

by determining the real zeros of the numerator of R that are in the domain of R. By solving x - 1 = 0, the only real zero of the numerator is 1, so the only *x*-intercept of the graph of R is 1. We analyze the behavior of the graph of R near x = 1:

Near 1: 
$$R(x) = \frac{x-1}{(x+2)(x-2)} \approx \frac{x-1}{(1+2)(1-2)} = -\frac{1}{3}(x-1)$$

Plot the point (1,0) and draw a line through (1,0) with a negative slope. See Figure 32(a) on page 355.

**Step 4:** Locate the vertical asymptotes. Graph each vertical asymptote using a dashed line.

**Step 5:** Locate the horizontal or oblique asymptote, if one exists. Determine points, if any, at which the graph of *R* intersects this asymptote. Graph the asymptotes using a dashed line. Plot any points at which the graph of *R* intersects the asymptote.

**Step 6:** Use the zeros of the numerator and denominator of *R* to divide the x-axis into intervals. Determine where the graph of *R* is above or below the x-axis by choosing a number in each interval and evaluating *R* there. Plot the points found.

Step 7: Analyze the behavior of

and indicate this behavior on the

graph.

the graph of R near each asymptote

_	-2	1	2	
Interval	(−∞, −2)	(-2, 1)	(1, 2)	(2, ∞)
Number chosen	-3	0	$\frac{3}{2}$	3
Value of <i>R</i>	R(-3) = -0.8	$R(0)=\frac{1}{4}$	$R\left(\frac{3}{2}\right) = -\frac{2}{7}$	R(3) = 0.4
Location of graph	Below <i>x</i> -axis	Above <i>x</i> -axis	Below <i>x</i> -axis	Above <i>x</i> -axis
Point on graph	(-3, -0.8)	$\left(0,\frac{1}{4}\right)$	$\left(\frac{3}{2'}-\frac{2}{7}\right)$	(3, 0.4)

Figure 32(a) shows the asymptotes, the points from Table 11, the *y*-intercept, the *x*-intercept, and the behavior of the graph near the *x*-intercept, 1.

- Since y = 0 (the *x*-axis) is a horizontal asymptote and the graph lies below the *x*-axis for x < -2, we can sketch a portion of the graph by placing a small arrow to the far left and under the *x*-axis.
  - Since the line x = -2 is a vertical asymptote and the graph lies below the *x*-axis for x < -2, we place an arrow well below the *x*-axis and approaching the line x = -2 from the left  $(\lim_{x \to -\infty} R(x) = -\infty)$ .
  - Since the graph is above the x-axis for -2 < x < 1 and x = -2 is a vertical asymptote, the graph will continue on the right of x = -2 at the top  $(\lim_{x \to -2^+} R(x) = +\infty)$ . Similar explanations account for the other arrows shown in Figure 32(b).

# Table 11

# The vertical asymptotes are the zeros of the denominator with the rational function in lowest terms. With *R* written in lowest terms, we find that the graph of *R* has two vertical asymptotes: the lines x = -2 and x = 2.

Because the degree of the numerator is less than the degree of the denominator, R is proper and the line y = 0 (the x-axis) is a horizontal asymptote of the graph. To determine if the graph of R intersects the horizontal asymptote, solve the equation R(x) = 0:

$$\frac{x-1}{x^2-4} = 0$$
$$x-1 = 0$$
$$x = 1$$

The only solution is x = 1, so the graph of *R* intersects the horizontal asymptote at (1, 0).

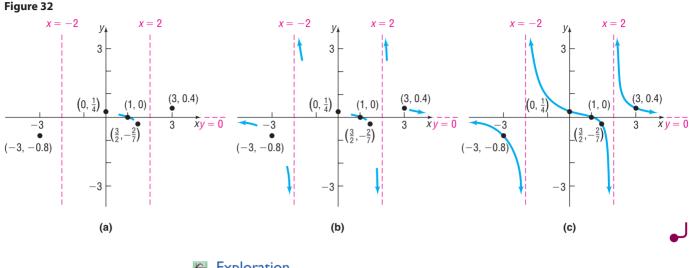
The zero of the numerator, 1, and the zeros of the denominator, -2 and 2, divide the *x*-axis into four intervals:

$$(-\infty, -2)$$
  $(-2, 1)$   $(1, 2)$   $(2, \infty)$ 

Now construct Table 11.

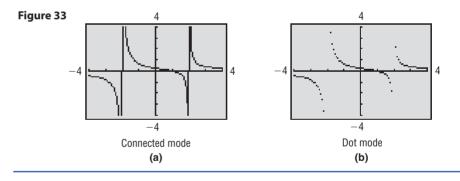
**Step 8:** Use the results obtained in Steps 1 through 7 to graph *R*.

Figure 32(c) shows the graph of *R*.



Graph  $R(x) = \frac{x-1}{x^2-4}$ 

**Result** The analysis just completed in Example 1 helps us to set the viewing rectangle to obtain a complete graph. Figure 33(a) shows the graph of  $R(x) = \frac{x-1}{x^2-4}$  in connected mode, and Figure 33(b) shows it in dot mode. Notice in Figure 33(a) that the graph has vertical lines at x = -2 and x = 2. This is due to the fact that, when the graphing utility is in connected mode, it will connect the dots between consecutive pixels and vertical lines may occur. We know that the graph of *R* does not cross the lines x = -2 and x = 2, since *R* is not defined at x = -2 or x = 2. So, when graphing rational functions, dot mode should be used to avoid extraneous vertical lines that are not part of the graph. See Figure 33(b).



Now Work problem 7

# **SUMMARY** Analyzing the Graph of a Rational Function *R*

- **STEP 1:** Factor the numerator and denominator of *R*. Find the domain of the rational function.
- STEP 2: Write *R* in lowest terms.
- **STEP 3:** Locate the intercepts of the graph. The x-intercepts are the zeros of the numerator of R that are in the domain of R. Determine the behavior of the graph of R near each x-intercept.
- STEP 4: Determine the vertical asymptotes. Graph each vertical asymptote using a dashed line.
- **STEP 5:** Determine the horizontal or oblique asymptote, if one exists. Determine points, if any, at which the graph of R intersects this asymptote. Graph the asymptote using a dashed line. Plot any points at which the graph of R intersects the asymptote.

(Continued)

- **STEP 6:** Use the zeros of the numerator and denominator of R to divide the x-axis into intervals. Determine where the graph of R is above or below the x-axis by choosing a number in each interval and evaluating R there. Plot the points found.
- **STEP 7:** Analyze the behavior of the graph of R near each asymptote and indicate this behavior on the graph.
- **STEP 8:** Use the results obtained in Steps 1 through 7 to graph *R*.

EXAMPLE 2Analyzing the Graph of a Rational FunctionAnalyze the graph of the rational function:
$$R(x) = \frac{x^2 - 1}{x}$$
SolutionSTEP 1:  $R(x) = \frac{(x+1)(x-1)}{x}$ . The domain of  $R$  is  $\{x | x \neq 0\}$ .STEP 2:  $R$  is in lowest terms.STEP 3: Because  $x$  cannot equal 0, there is no y-intercept. The graph has two  $x$ -intercepts:  $-1$  and 1.Near  $-1$ : $R(x) = \frac{(x+1)(x-1)}{x} \approx \frac{(x+1)(-1-1)}{-1} = 2(x+1)$ Near 1: $R(x) = \frac{(x+1)(x-1)}{x} \approx \frac{(1+1)(x-1)}{1} = 2(x-1)$ Plot the point  $(-1, 0)$  and indicate a line with positive slope there. Plot the point  $(1, 0)$  and indicate a line with positive slope there.STEP 4: The real zero of the denominator with  $R$  in lowest terms is 0, so the graph of  $R$  has the line  $x = 0$  (the y-axis) as a vertical asymptote. Graph  $x = 0$  using a dashed line.NOTE Because the denominator of the rational function is a monomial, we can also find the oblique asymptote as the degree of the numerator, 2, is one greater than the degree of the denominator, 1, the rational function will have an oblique asymptote. To find the oblique asymptote, we use long division. $\frac{x^2-1}{x} = \frac{x^2}{x} - \frac{1}{x} = x - \frac{1}{x}$ The quotient is  $x$ , so the line  $y = x$  is an oblique asymptote of the graph.

Since  $\frac{1}{x} \rightarrow 0$  as  $x \rightarrow \infty$ , y = x is the oblique asymptote.

also find follows:

x<sup>2</sup>

COMMENT Notice that R is an odd function and so its graph is symmetric with respect to the origin. This observation reduces the work involved in graphing R.  Graph y = x using a dashed line.

To determine whether the graph of R intersects the asymptote y = x, we solve the equation R(x) = x.

$$R(x) = \frac{x^2 - 1}{x} = x$$
$$x^2 - 1 = x^2$$
$$-1 = 0$$
 Impossible

We conclude that the equation  $\frac{x^2 - 1}{x} = x$  has no solution, so the graph of *R* does not intersect the line y = x.

**STEP 6:** The zeros of the numerator are -1 and 1; the zero of the denominator is 0. Use these values to divide the x-axis into four intervals:

 $(-\infty, -1)$  (-1, 0) (0, 1)  $(1, \infty)$ 

Now construct Table 12. Plot the points from Table 12. You should now have Figure 34(a).

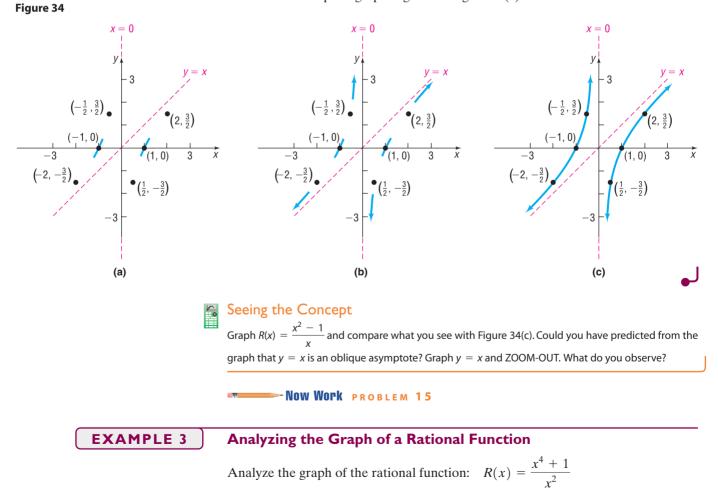
Table 12

-	-1	0	1	→ <i>x</i>
Interval	(−∞, −1)	(-1,0)	(0, 1)	(1, ∞)
Number chosen	-2	$-\frac{1}{2}$	$\frac{1}{2}$	2
Value of <i>R</i>	$R(-2)=-\frac{3}{2}$	$R\left(-\frac{1}{2}\right) = \frac{3}{2}$	$R\left(\frac{1}{2}\right) = -\frac{3}{2}$	$R(2)=\frac{3}{2}$
Location of graph	Below <i>x</i> -axis	Above <i>x</i> -axis	Below <i>x</i> -axis	Above <i>x</i> -axis
Point on graph	$\left(-2,-\frac{3}{2}\right)$	$\left(-\frac{1}{2},\frac{3}{2}\right)$	$\left(\frac{1}{2'}-\frac{3}{2}\right)$	$\left(2,\frac{3}{2}\right)$

**STEP 7:** Since the graph of R is below the x-axis for x < -1 and is above the x-axis for x > 1, and since the graph of R does not intersect the oblique asymptote y = x, the graph of R will approach the line y = x as shown in Figure 34(b).

Since the graph of *R* is above the *x*-axis for -1 < x < 0, the graph of *R* will approach the vertical asymptote x = 0 at the top to the left of x = 0 [ $\lim_{x \to 0^-} R(x) = \infty$ ]; since the graph of *R* is below the *x*-axis for 0 < x < 1, the graph of *R* will approach the vertical asymptote x = 0 at the bottom to the right of x = 0 [ $\lim_{\alpha_+} R(x) = -\infty$ ]. See Figure 34(b).

**STEP 8:** The complete graph is given in Figure 34(c).



**Solution** STEP 1: *R* is completely factored. The domain of *R* is  $\{x | x \neq 0\}$ . STEP 2: *R* is in lowest terms.

- **STEP 3:** There is no *y*-intercept. Since  $x^4 + 1 = 0$  has no real solutions, there are no *x*-intercepts.
- **STEP 4:** R is in lowest terms, so x = 0 (the y-axis) is a vertical asymptote of R. Graph the line x = 0 using dashes.
- **STEP 5:** Since the degree of the numerator, 4, is two more than the degree of the denominator, 2, the rational function will not have a horizontal or oblique asymptote. We use long division to find the end behavior of R.

$$\frac{x^2}{x^2)x^4 + 1}$$
$$\frac{x^4}{1}$$

The quotient is  $x^2$ , so the graph of R will approach the graph of  $y = x^2$  as  $x \to -\infty$  and as  $x \to \infty$ . The graph of R does not intersect  $y = x^2$ . Do you know why? Graph  $y = x^2$  using dashes.

**STEP 6:** The numerator has no real zeros, and the denominator has one real zero at 0. We divide the *x*-axis into the two intervals

$$(-\infty,0)$$
  $(0,\infty)$ 

and construct Table 13.

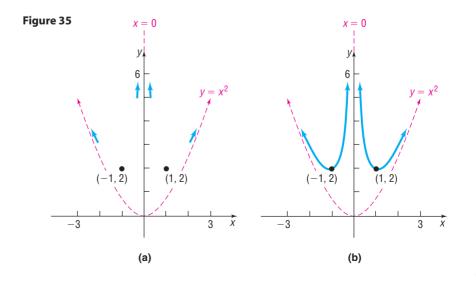
Table 13

	0	→ X
Interval	(−∞,0)	$(0,\infty)$
Number chosen	-1	1
Value of R	R(-1) = 2	R(1) = 2
Location of graph	Above <i>x</i> -axis	Above <i>x</i> -axis
Point on graph	(-1,2)	(1,2)

Plot the points (-1, 2) and (1, 2).

**STEP 7:** Since the graph of *R* is above the *x*-axis and does not intersect  $y = x^2$ , we place arrows above  $y = x^2$  as shown in Figure 35(a). Also, since the graph of *R* is above the *x*-axis, it will approach the vertical asymptote x = 0 at the top to the left of x = 0 and at the top to the right of x = 0. See Figure 35(a).

**STEP 8:** Figure 35(b) shows the complete graph.



NOTE Notice that R in Example 3 is an even function. Do you see the symmetry about the y-axis in the graph of R?

Seeing the Concept Graph  $R(x) = \frac{x^4 + 1}{x^2}$  and compare what you see with Figure 35(b). Use MINIMUM to find the two turning points. Enter  $Y_2 = x^2$  and ZOOM-OUT. What do you see?

Now Work problem 13

# **EXAMPLE 4** Analyzing the Graph of a Rational Function

Analyze the graph of the rational function:  $R(x) = \frac{3x^2 - 3x}{x^2 + x - 12}$ 

**Solution STEP 1:** Factor *R* to get

$$R(x) = \frac{3x(x-1)}{(x+4)(x-3)}$$

The domain of *R* is  $\{x | x \neq -4, x \neq 3\}$ .

- **STEP 2:** *R* is in lowest terms.
- **STEP 3:** The y-intercept is R(0) = 0. Plot the point (0, 0). Since the real solutions of the equation 3x(x 1) = 0 are x = 0 and x = 1, the graph has two x-intercepts, 0 and 1. We determine the behavior of the graph of R near each x-intercept.

Near 0: 
$$R(x) = \frac{3x(x-1)}{(x+4)(x-3)} \approx \frac{3x(0-1)}{(0+4)(0-3)} = \frac{1}{4}x$$
  
Near 1:  $R(x) = \frac{3x(x-1)}{(x+4)(x-3)} \approx \frac{3(1)(x-1)}{(1+4)(1-3)} = -\frac{3}{10}(x-1)$ 

Plot the point (0, 0) and show a line with positive slope there. Plot the point (1, 0) and show a line with negative slope there.

- **STEP 4:** *R* is in lowest terms. The real solutions of the equation (x + 4)(x 3) = 0 are x = -4 and x = 3, so the graph of *R* has two vertical asymptotes, the lines x = -4 and x = 3. Graph these lines using dashes.
- **STEP 5:** Since the degree of the numerator equals the degree of the denominator, the graph has a horizontal asymptote. To find it, form the quotient of the leading coefficient of the numerator, 3, and the leading coefficient of the denominator, 1. The graph of *R* has the horizontal asymptote y = 3.

To find out whether the graph of *R* intersects the asymptote, solve the equation R(x) = 3.

$$R(x) = \frac{3x^2 - 3x}{x^2 + x - 12} = 3$$
  

$$3x^2 - 3x = 3x^2 + 3x - 36$$
  

$$-6x = -36$$
  

$$x = 6$$

The graph intersects the line y = 3 at x = 6, and (6, 3) is a point on the graph of *R*. Plot the point (6, 3) and graph the line y = 3 using dashes.

**STEP 6:** The real zeros of the numerator, 0 and 1, and the real zeros of the denominator, -4 and 3, divide the *x*-axis into five intervals:

 $(-\infty, -4)$  (-4, 0) (0, 1) (1, 3)  $(3, \infty)$ 

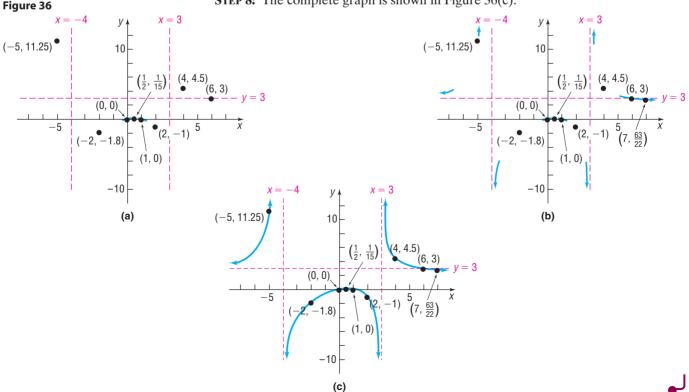
Construct Table 14. Plot the points from Table 14. Figure 36(a) shows the graph we have so far.

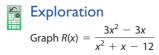
Table 14

		4 0	1		3 ◆
Interval	(−∞, −4)	(-4, 0)	(0,1)	(1,3)	(3, ∞)
Number chosen	-5	-2	$\frac{1}{2}$	2	4
Value of <i>R</i>	R(-5) = 11.25	R(-2) = -1.8	$R\left(\frac{1}{2}\right) = \frac{1}{15}$	R(2) = -1	R(4) = 4.5
Location of graph	Above <i>x</i> -axis	Below <i>x</i> -axis	Above <i>x</i> -axis	Below <i>x</i> -axis	Above <i>x</i> -axis
Point on graph	(-5, 11.25)	(-2, -1.8)	$\left(\frac{1}{2},\frac{1}{15}\right)$	(2, -1)	(4, 4.5)

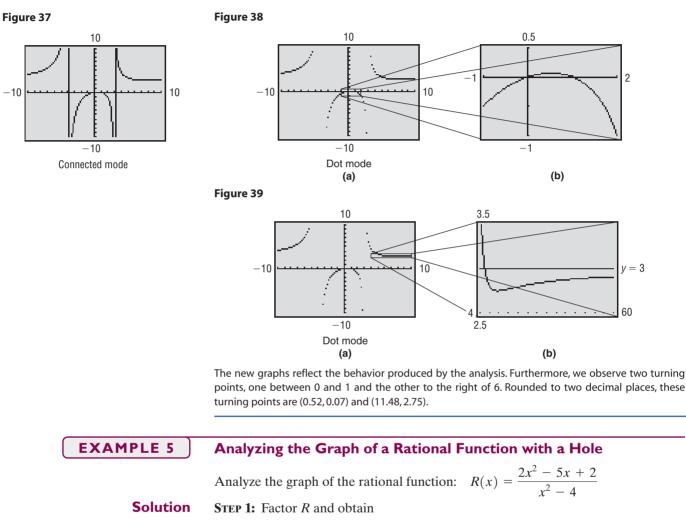
- **STEP 7:** Since the graph of R is above the x-axis for x < -4 and only crosses the line y = 3 at (6, 3), as x approaches  $-\infty$  the graph of R will approach the horizontal asymptote y = 3 from above  $(\lim_{x \to -\infty} R(x) = 3)$ .
  - The graph of R will approach the vertical asymptote x = -4 at the top to the left of x = -4 (  $\lim_{x \to \infty} R(x) = +\infty$ ) and at the bottom to the right of  $x = -4 (\lim_{x \to -4^+} R(x)^{-4^-} - \infty).$
  - The graph of R will approach the vertical asymptote x = 3 at the bottom to the left of x = 3 (  $\lim R(x) = -\infty$ ) and at the top to the right of  $x = 3 \left( \lim_{x \to 2^+} R(x) = +\infty \right).$
  - We do not know whether the graph of R crosses or touches the line y = 3 at (6, 3). To see whether the graph, in fact, crosses or touches the line y = 3, we plot an additional point to the right of (6, 3). We use x = 7 to find  $R(7) = \frac{63}{22} < 3$ . The graph crosses y = 3 at x = 6. Because (6, 3) is the only point where the graph of *R* intersects the asymptote y = 3, the graph must approach the line y = 3 from below as  $x \to \infty(\lim R(x) = 3)$ . See Figure 36(b).

**STEP 8:** The complete graph is shown in Figure 36(c).





**Result** Figure 37 shows the graph in connected mode, and Figure 38(a) shows it in dot mode. Neither graph displays clearly the behavior of the function between the two *x*-intercepts, 0 and 1. Nor do they clearly display the fact that the graph crosses the horizontal asymptote at (6, 3). To see these parts better, we graph *R* for  $-1 \le x \le 2$  [Figure 38(b)] and for  $4 \le x \le 60$  [Figure 39(b)].



$$R(x) = \frac{(2x-1)(x-2)}{(x+2)(x-2)}$$

The domain of R is  $\{x \mid x \neq -2, x \neq 2\}$ .

STEP 2: In lowest terms,

$$R(x) = \frac{2x - 1}{x + 2}$$
  $x \neq -2, x \neq 2$ 

**STEP 3:** The *y*-intercept is  $R(0) = -\frac{1}{2}$ . Plot the point  $\left(0, -\frac{1}{2}\right)$ . The graph has one *x*-intercept:  $\frac{1}{2}$ .

Near 
$$\frac{1}{2}$$
:  $R(x) = \frac{2x-1}{x+2} \approx \frac{2x-1}{\frac{1}{2}+2} = \frac{2}{5}(2x-1)$ 

Plot the point  $\left(\frac{1}{2}, 0\right)$  showing a line with positive slope.

- **STEP 4:** Since x + 2 is the only factor of the denominator of R(x) in lowest terms, the graph has one vertical asymptote, x = -2. However, the rational function is undefined at both x = 2 and x = -2. Graph the line x = -2 using dashes.
- **STEP 5:** Since the degree of the numerator equals the degree of the denominator, the graph has a horizontal asymptote. To find it, form the quotient of the leading coefficient of the numerator, 2, and the leading coefficient of the denominator, 1. The graph of *R* has the horizontal asymptote y = 2. Graph the line y = 2 using dashes.

To find out whether the graph of *R* intersects the horizontal asymptote y = 2, we solve the equation R(x) = 2.

$$R(x) = \frac{2x - 1}{x + 2} = 2$$
  

$$2x - 1 = 2(x + 2)$$
  

$$2x - 1 = 2x + 4$$
  

$$-1 = 4$$
 Impossible

The graph does not intersect the line y = 2.

**STEP 6:** Look at the factored expression for *R* in Step 1. The real zeros of the numerator and denominator, -2,  $\frac{1}{2}$ , and 2, divide the *x*-axis into four intervals:

$$(-\infty, -2)$$
  $\left(-2, \frac{1}{2}\right)$   $\left(\frac{1}{2}, 2\right)$   $(2, \infty)$ 

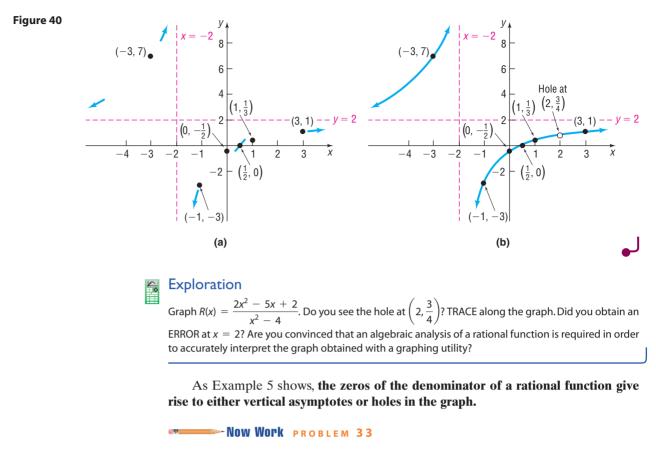
Construct Table 15. Plot the points in Table 15.

Table 15		-2	1/2	2	→ <i>x</i>
	Interval	(−∞, −2)	$\left(-2,\frac{1}{2}\right)$	$\left(\frac{1}{2},2\right)$	(2, ∞)
	Number chosen	-3	-1	1	3
	Value of <i>R</i>	R(-3) = 7	R(-1) = -3	$R(1)=\frac{1}{3}$	R(3) = 1
	Location of graph	Above <i>x</i> -axis	Below <i>x</i> -axis	Above <i>x</i> -axis	Above <i>x</i> -axis
	Point on graph	(-3, 7)	(-1, -3)	$\left(1,\frac{1}{3}\right)$	(3,1)

- **STEP 7:** From Table 15 we know that the graph of R is above the x-axis for x < -2.
  - From Step 5 we know that the graph of *R* does not intersect the asymptote y = 2. Therefore, the graph of *R* will approach y = 2 from above as  $x \rightarrow -\infty$  and will approach the vertical asymptote x = -2 at the top from the left.
  - Since the graph of *R* is below the *x*-axis for  $-2 < x < \frac{1}{2}$ , the graph of *R* will approach x = -2 at the bottom from the right.
  - Finally, since the graph of *R* is above the *x*-axis for x > <sup>1</sup>/<sub>2</sub> and does not intersect the horizontal asymptote y = 2, the graph of *R* will approach y = 2 from below as x → ∞. See Figure 40(a).

**STEP 8:** See Figure 40(b) for the complete graph. Since *R* is not defined at 2, there is a hole at the point  $\left(2, \frac{3}{4}\right)$ .

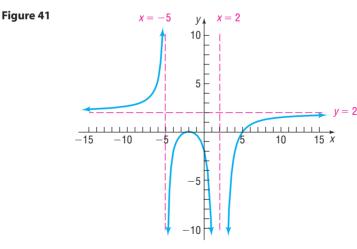
NOTE The coordinates of the hole were obtained by evaluating R in lowest terms at 2. R in lowest terms is  $\frac{2x-1}{x+2}$ , which, at x = 2, is  $\frac{2(2)-1}{2+2} = \frac{3}{4}$ .



**EXAMPLE 6** 

#### **Constructing a Rational Function from Its Graph**

Find a rational function that might have the graph shown in Figure 41.



#### Solution

The numerator of a rational function  $R(x) = \frac{p(x)}{q(x)}$  in lowest terms determines the *x*-intercepts of its graph. The graph shown in Figure 41 has *x*-intercepts -2 (even multiplicity; graph touches the *x*-axis) and 5 (odd multiplicity; graph crosses the *x*-axis). So one possibility for the numerator is  $p(x) = (x + 2)^2(x - 5)$ .

The denominator of a rational function in lowest terms determines the vertical asymptotes of its graph. The vertical asymptotes of the graph are x = -5 and x = 2. Since R(x) approaches  $\infty$  to the left of x = -5 and R(x) approaches  $-\infty$  to the right of x = -5, we know that (x + 5) is a factor of odd multiplicity in q(x). Also, R(x) approaches  $-\infty$  on both sides of x = 2, so (x - 2) is a factor of even multiplicity in

q(x). A possibility for the denominator is  $q(x) = (x + 5)(x - 2)^2$ . So far we have  $R(x) = \frac{(x + 2)^2(x - 5)}{(x - 5)^2}$ 

$$f(x) = \frac{1}{(x+5)(x-2)^2}$$

The horizontal asymptote of the graph given in Figure 41 is y = 2, so we know that the degree of the numerator must equal the degree of the denominator and the quotient of leading coefficients must be  $\frac{2}{2}$ . This leads to

quotient of leading coefficients must be  $\frac{2}{1}$ . This leads to

$$R(x) = \frac{2(x+2)^2(x-5)}{(x+5)(x-2)^2}$$

**Check:** Figure 42 shows the graph of *R* on a graphing utility. Since Figure 42 looks similar to Figure 41, we have found a rational function *R* for the graph in Figure 41.

Now Work problem 45

## 2 Solve Applied Problems Involving Rational Functions

## Finding the Least Cost of a Can

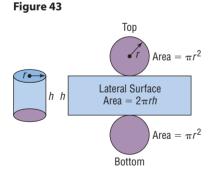
Reynolds Metal Company manufactures aluminum cans in the shape of a cylinder with a capacity of 500 cubic centimeters  $\left(\frac{1}{2} \text{ liter}\right)$ . The top and bottom of the can are made of a special aluminum alloy that costs 0.05¢ per square centimeter. The sides of the can are made of material that costs 0.02¢ per square centimeter.

(a) Express the cost of material for the can as a function of the radius *r* of the can.

(b) Use a graphing utility to graph the function C = C(r).

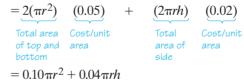
- (c) What value of *r* will result in the least cost?
- (d) What is this least cost?

### Solution



(a) Figure 43 illustrates the components of a can in the shape of a right circular cylinder. Notice that the material required to produce a cylindrical can of height h and radius r consists of a rectangle of area  $2\pi rh$  and two circles, each of area  $\pi r^2$ . The total cost C (in cents) of manufacturing the can is therefore

C =Cost of the top and bottom + Cost of the side



But we have the additional restriction that the height h and radius r must be chosen so that the volume V of the can is 500 cubic centimeters. Since  $V = \pi r^2 h$ , we have

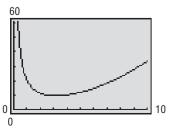
$$500 = \pi r^2 h$$
 so  $h = \frac{500}{\pi r^2}$ 

Substituting this expression for h, the cost C, in cents, as a function of the radius r is

$$C(r) = 0.10\pi r^2 + 0.04\pi r \cdot \frac{500}{\pi r^2} = 0.10\pi r^2 + \frac{20}{r} = \frac{0.10\pi r^3 + 20}{r}$$

- (b) See Figure 44 for the graph of C = C(r).
- (c) Using the MINIMUM command, the cost is least for a radius of about 3.17 centimeters.
- (d) The least cost is  $C(3.17) \approx 9.47 \varphi$ .

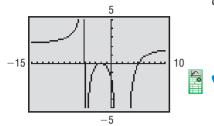
Figure 44



Now Work problem 55



#### Figure 42



**EXAMPLE 7** 

## 5.3 Assess Your Understanding

'Are You Prepared?' The answer is given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

**1.** Find the intercepts of the graph of the equation  $y = \frac{x^2 - 1}{x^2 - 4}$ . (pp. 159–160)

## **Concepts and Vocabulary**

- **2.** If the numerator and the denominator of a rational function have no common factors, the rational function is
- **3.** The graph of a rational function never intersects a asymptote.
- **4.** *True or False* The graph of a rational function sometimes intersects an oblique asymptote.
- **5.** *True or False* The graph of a rational function sometimes has a hole.

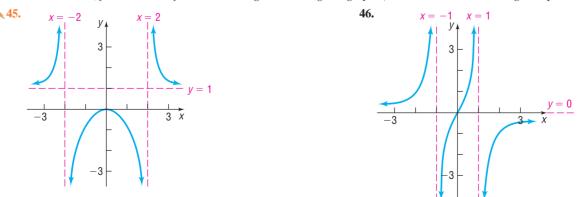
6. 
$$R(x) = \frac{x(x-2)^2}{x-2}$$

- (a) Find the domain of R.
- (b) Find the *x*-intercepts of *R*.

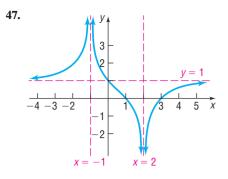
## **Skill Building**

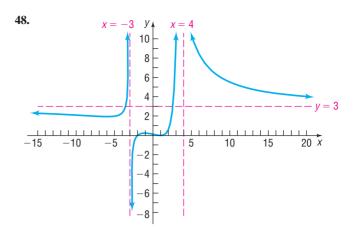
In Problems 7-44, follow Steps 1 through 8 on pages 355-356 to analyze the graph of each function.

In Problems 45–48, find a rational function that might have the given graph. (More than one answer might be possible.)



#### **366** CHAPTER 5 Polynomial and Rational Functions





## **Applications and Extensions**

**49.** Drug Concentration The concentration *C* of a certain drug in a patient's bloodstream *t* hours after injection is given by

$$C(t) = \frac{t}{2t^2 + 1}$$

- (a) Find the horizontal asymptote of C(t). What happens to the concentration of the drug as *t* increases?
- (b) Using your graphing utility, graph C = C(t).
- (c) Determine the time at which the concentration is highest.
- **50. Drug Concentration** The concentration *C* of a certain drug in a patient's bloodstream *t* minutes after injection is given by

$$C(t) = \frac{50t}{t^2 + 25t}$$

- (a) Find the horizontal asymptote of C(t). What happens to the concentration of the drug as t increases?
- (b) Using your graphing utility, graph C = C(t).
- (c) Determine the time at which the concentration is highest.

51. Minimum Cost A rectangular area adjacent to a river is to be fenced in; no fence is needed on the river side. The enclosed area is to be 1000 square feet. Fencing for the side parallel to the river is \$5 per linear foot, and fencing for the other two sides is \$8 per linear foot; the four corner posts are \$25 apiece. Let x be the length of one of the sides perpendicular to the river.

- (a) Write a function C(x) that describes the cost of the project.
- (b) What is the domain of *C*?
- (c) Use a graphing utility to graph C = C(x).
   (d) Find the dimensions of the cheapest enclosure.
   *Source:* www.uncwil.edu/courses/math111hb/PandR/rational/ rational.html
- **52. Doppler Effect** The Doppler effect (named after Christian Doppler) is the change in the pitch (frequency) of the sound

from a source (s) as heard by an observer (o) when one or both are in motion. If we assume both the source and the observer are moving in the same direction, the relationship is

$$f' = f_a \left( \frac{v - v_o}{v - v_s} \right)$$

where f' = perceived pitch by the observer

 $f_a$  = actual pitch of the source

- v = speed of sound in air (assume 772.4 mph)
- $v_o$  = speed of the observer
- $v_s$  = speed of the source

Suppose that you are traveling down the road at 45 mph and you hear an ambulance (with siren) coming toward you from the rear. The actual pitch of the siren is 600 hertz (Hz). (a) Write a function  $f'(v_s)$  that describes this scenario.

- (b) If f' = 620 Hz, find the speed of the ambulance.
- (c) Use a graphing utility to graph the function.

(d) Verify your answer from part (b). *Source:* www.kettering.edu/~drussell/

**53.** Minimizing Surface Area United Parcel Service has contracted you to design a closed box with a square base that has a volume of 10,000 cubic inches. See the illustration.



- (a) Express the surface area S of the box as a function of x.
- (b) Using a graphing utility, graph the function found in part (a).
  - (c) What is the minimum amount of cardboard that can be used to construct the box?
  - (d) What are the dimensions of the box that minimize the surface area?
  - (e) Why might UPS be interested in designing a box that minimizes the surface area?

**54.** Minimizing Surface Area United Parcel Service has contracted you to design an open box with a square base that has a volume of 5000 cubic inches. See the illustration.



- (a) Express the surface area S of the box as a function of x.
- (b) Using a graphing utility, graph the function found in part (a).
- (c) What is the minimum amount of cardboard that can be used to construct the box?
- (d) What are the dimensions of the box that minimize the surface area?
- (e) Why might UPS be interested in designing a box that minimizes the surface area?
- **55.** Cost of a Can A can in the shape of a right circular cylinder is required to have a volume of 500 cubic centimeters. The top and bottom are made of material that costs 6¢ per square centimeter, while the sides are made of material that costs 4¢ per square centimeter.
  - (a) Express the total cost *C* of the material as a function of the radius *r* of the cylinder. (Refer to Figure 43.)
  - (b) Graph C = C(r). For what value of r is the cost C a minimum?

## **Explaining Concepts: Discussion and Writing**

**57.** Graph each of the following functions:

$$y = \frac{x^2 - 1}{x - 1} \qquad y = \frac{x^3 - 1}{x - 1}$$
$$y = \frac{x^4 - 1}{x - 1} \qquad y = \frac{x^5 - 1}{x - 1}$$

Is x = 1 a vertical asymptote? Why not? What is happening

for x = 1? What do you conjecture about  $y = \frac{x^n - 1}{x - 1}$ ,  $n \ge 1$  an integer, for x = 1?

**58.** Graph each of the following functions:

$$y = \frac{x^2}{x-1}$$
  $y = \frac{x^4}{x-1}$   $y = \frac{x^6}{x-1}$   $y = \frac{x^8}{x-1}$ 

What similarities do you see? What differences?

- **59.** Write a few paragraphs that provide a general strategy for graphing a rational function. Be sure to mention the following: proper, improper, intercepts, and asymptotes.
- **60.** Create a rational function that has the following characteristics: crosses the *x*-axis at 2; touches the *x*-axis

### 'Are You Prepared?' Answer

**1.** 
$$\left(0, \frac{1}{4}\right)$$
,  $(1, 0)$ ,  $(-1, 0)$ 

**56.** Material Needed to Make a Drum A steel drum in the shape of a right circular cylinder is required to have a volume of 100 cubic feet.



- (a) Express the amount *A* of material required to make the drum as a function of the radius *r* of the cylinder.
- (b) How much material is required if the drum's radius is 3 feet?
- (c) How much material is required if the drum's radius is 4 feet?
- (d) How much material is required if the drum's radius is 5 feet?
- (e) Graph A = A(r). For what value of r is A smallest?

at -1; one vertical asymptote at x = -5 and another at x = 6; and one horizontal asymptote, y = 3. Compare your function to a fellow classmate's. How do they differ? What are their similarities?

- **61.** Create a rational function that has the following characteristics: crosses the *x*-axis at 3; touches the *x*-axis at -2; one vertical asymptote, x = 1; and one horizontal asymptote, y = 2. Give your rational function to a fellow classmate and ask for a written critique of your rational function.
- **62.** Create a rational function with the following characteristics: three real zeros, one of multiplicity 2; *y*-intercept 1; vertical asymptotes, x = -2 and x = 3; oblique asymptote, y = 2x + 1. Is this rational function unique? Compare your function with those of other students. What will be the same as everyone else's? Add some more characteristics, such as symmetry or naming the real zeros. How does this modify the rational function?
- **63.** Explain the circumstances under which the graph of a rational function will have a hole.

## **5.4** Polynomial and Rational Inequalities

**PREPARING FOR THIS SECTION** Before getting started, review the following:

- Solving Linear Inequalities (Section 1.5, pp. 123–125)
- Solving Quadratic Inequalities (Section 4.5, pp. 309–311)

Now Work the 'Are You Prepared?' problems on page 371.

- **OBJECTIVES 1** Solve Polynomial Inequalities (p. 368)
  - 2 Solve Rational Inequalities (p. 369)

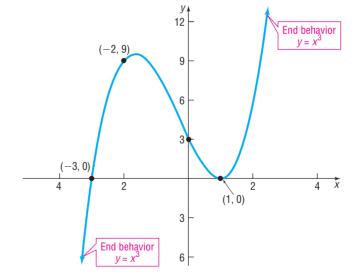
## **1** Solve Polynomial Inequalities

In this section we solve inequalities that involve polynomials of degree 3 and higher, along with inequalities that involve rational functions. To help understand the algebraic procedure for solving such inequalities, we use the information obtained in the previous three sections about the graphs of polynomial and rational functions. The approach follows the same methodology that we used to solve inequalities involving quadratic functions.

Solve  $(x + 3)(x - 1)^2 > 0$  by graphing  $f(x) = (x + 3)(x - 1)^2$ .

**Solution** Graph  $f(x) = (x + 3)(x - 1)^2$  and determine the intervals of x for which the graph is above the x-axis. These values of x result in f(x) being positive. Using Steps 1 through 6 on page 333, we obtain the graph shown in Figure 45.

Figure 45



From the graph, we can see that f(x) > 0 for -3 < x < 1 or x > 1. The solution set is  $\{x \mid -3 < x < 1 \text{ or } x > 1\}$  or, using interval notation,  $(-3, 1) \cup (1, \infty)$ .

#### Now Work problem 9

The results of Example 1 lead to the following approach to solving polynomial and rational inequalities algebraically. Suppose that the polynomial or rational inequality is in one of the forms

$$f(x) < 0$$
  $f(x) > 0$   $f(x) \le 0$   $f(x) \ge 0$ 

Locate the zeros of f if f is a polynomial function, and locate the zeros of the numerator and the denominator if f is a rational function. If we use these zeros to divide the real number line into intervals, we know that on each interval the graph of f is either above the x-axis [f(x) > 0] or below the x-axis [f(x) < 0]. In other words, we have found the solution of the inequality.

## **EXAMPLE 2** How to Solve a Polynomial Inequality Algebraically

Solve the inequality  $x^4 > x$  algebraically, and graph the solution set.

### **Step-by-Step Solution**

**Step 1:** Write the inequality so that a polynomial expression *f* is on the left side and zero is on the right side.

Rearrange the inequality so that 0 is on the right side.

 $x^4>x$  $x^4-x>0$  Subtract x from both sides of the inequality.

This inequality is equivalent to the one we wish to solve.

**Step 2:** Determine the real zeros (x-intercepts of the graph) of *f*.

**Step 3:** Use the zeros found in Step 2 to divide the real number

**Step 4:** Select a number in each interval, evaluate *f* at the number,

and determine whether f is positive

or negative. If *f* is positive, all values of *f* in the interval are positive. If *f* is negative, all values of *f* in the

line into intervals.

interval are negative.

Find the real zeros of  $f(x) = x^4 - x$  by solving  $x^4 - x = 0$ .  $x^4 - x = 0$ 

 $x(x^{3} - 1) = 0$  Factor out x.  $x(x - 1)(x^{2} + x + 1) = 0$  Factor the difference of two cubes.  $x = 0 \text{ or } x - 1 = 0 \text{ or } x^{2} + x + 1 = 0$  Set each factor equal to zero and solve. x = 0 or x = 1

The equation  $x^2 + x + 1 = 0$  has no real solutions. Do you see why?

Use the real zeros to separate the real number line into three intervals:

 $(-\infty, 0)$  (0, 1)  $(1, \infty)$ 

Select a test number in each interval found in Step 3 and evaluate  $f(x) = x^4 - x$  at each number to determine if f(x) is positive or negative. See Table 16.

6	_	0 1		
	Interval	(−∞, <b>0</b> )	(0, 1)	(1, ∞)
	Number chosen	-1	$\frac{1}{2}$	2
	Value of <i>f</i>	<i>f</i> (-1) = 2	$f\left(\frac{1}{2}\right) = -\frac{7}{16}$	f(2) = 14
	Conclusion	Positive	Negative	Positive

NOTE If the inequality is not strict  $(\leq \text{ or } \geq)$ , include the solutions of f(x) = 0 in the solution set.

Figure 46



Since we want to know where f(x) is positive, we conclude that f(x) > 0 for all numbers x for which x < 0 or x > 1. Because the original inequality is strict, numbers x that satisfy the equation  $x^4 = x$  are not solutions. The solution set of the inequality  $x^4 > x$  is  $\{x | x < 0 \text{ or } x > 1\}$  or, using interval notation,  $(-\infty, 0) \cup (1, \infty)$ . Figure 46 shows the graph of the solution set.

## Now Work problem 21

## **2** Solve Rational Inequalities

Table 1

Just as we presented a graphical approach to help us understand the algebraic procedure for solving inequalities involving polynomials, we present a graphical

approach to help us understand the algebraic procedure for solving inequalities involving rational expressions.

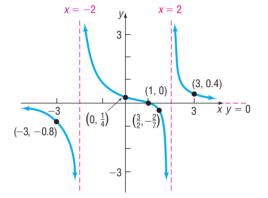
EXAMPLE 3 Solving a Rational Inequality Using Its Graph

Solve  $\frac{x-1}{x^2-4} \ge 0$  by graphing  $R(x) = \frac{x-1}{x^2-4}$ .

Solution

**n** Graph  $R(x) = \frac{x-1}{x^2-4}$  and determine the intervals of x such that the graph is above or on the x-axis. Do you see why? These values of x result in R(x) being positive or zero. We graphed  $R(x) = \frac{x-1}{x^2-4}$  in Example 1, Section 5.3 (pp. 353–354). We reproduce the graph in Figure 47.

Figure 47



From the graph, we can see that  $R(x) \ge 0$  for  $-2 < x \le 1$  or x > 2. The solution set is  $\{x \mid -2 < x \le 1 \text{ or } x > 2\}$  or, using interval notation,  $(-2, 1] \cup (2, \infty)$ .

#### Now Work problem 33

To solve a rational inequality algebraically, we follow the same approach that we used to solve a polynomial inequality algebraically. However, we must also identify the zeros of the denominator of the rational function, because the sign of a rational function may change on either side of a vertical asymptote. Convince yourself of this by looking at Figure 47. Notice that the function values are negative for x < -2 and are positive for x > -2 (but less than 1).

#### EXAMPLE 4

## How to Solve a Rational Inequality Algebraically

Solve the inequality  $\frac{4x+5}{x+2} \ge 3$  algebraically, and graph the solution set.

## **Step-by-Step Solution**

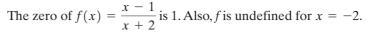
**Step 1:** Write the inequality so that a rational expression f is on the left side and zero is on the right side.

 $\frac{4x+5}{x+2} \ge 3$   $\frac{4x+5}{x+2} - 3 \ge 0 \quad \text{Subtract 3 from both sides of the inequality.}$   $\frac{4x+5}{x+2} - 3 \cdot \frac{x+2}{x+2} \ge 0 \quad \text{Multiply 3 by } \frac{x+2}{x+2}.$   $\frac{4x+5-3x-6}{x+2} \ge 0 \quad \text{Write as a single quotient.}$   $\frac{x-1}{x+2} \ge 0 \quad \text{Combine like terms.}$ 

**Step 2:** Determine the real zeros (x-intercepts of the graph) of f and the real numbers for which f is undefined.

**Step 3:** Use the zeros and undefined values found in Step 2 to divide the real number line into intervals.

**Step 4:** Select a number in each interval, evaluate f at the number, and determine whether f is positive or negative. If f is positive, all values of f in the interval are positive. If f is negative, all values of f in the interval are negative.



Use the zero and undefined value to separate the real number line into three intervals:

$$(-\infty, -2)$$
  $(-2, 1)$   $(1, \infty)$ 

Select a test number in each interval found in Step 3 and evaluate  $f(x) = \frac{x-1}{x+2}$  at each number to determine if f(x) is positive or negative. See Table 17.

Table 17

_	-2 1 $x$		
Interval	(−∞, −2)	(-2, 1)	(1, ∞)
Number chosen	-3	0	2
Value of <i>f</i>	f(-3) = 4	$f(0)=-\frac{1}{2}$	$f(2) = \frac{1}{4}$
Conclusion	Positive	Negative	Positive

Since we want to know where f(x) is positive or zero, we conclude that  $f(x) \ge 0$  for all numbers x for which x < -2 or  $x \ge 1$ . Notice we do not include -2 in the solution because -2 is not in the domain of f. The solution set of the inequality  $\frac{4x+5}{x+2} \ge 3$  is  $\{x | x < -2$  or  $x \ge 1\}$  or, using interval notation,  $(-\infty, -2) \cup [1, \infty)$ .

Figure 48 shows the graph of the solution set.

### Now Work problem 39

## **SUMMARY** Steps for Solving Polynomial and Rational Inequalities Algebraically

**STEP 1:** Write the inequality so that a polynomial or rational expression f is on the left side and zero is on the right side in one of the following forms:

$$f(x) > 0$$
  $f(x) \ge 0$   $f(x) < 0$   $f(x) \le 0$ 

For rational expressions, be sure that the left side is written as a single quotient and find the domain of f.

- **STEP 2:** Determine the real numbers at which the expression f equals zero and, if the expression is rational, the real numbers at which the expression f is undefined.
- STEP 3: Use the numbers found in Step 2 to separate the real number line into intervals.
- **STEP 4:** Select a number in each interval and evaluate *f* at the number.
  - (a) If the value of f is positive, then f(x) > 0 for all numbers x in the interval.
  - (b) If the value of f is negative, then f(x) < 0 for all numbers x in the interval.

If the inequality is not strict ( $\geq$  or  $\leq$ ), include the solutions of f(x) = 0 that are in the domain of f in the solution set. Be careful to exclude values of x where f is undefined.

## 5.4 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. Solve the inequality 3 4x > 5. Graph the solution set. (pp. 123–125)
- **2.** Solve the inequality  $x^2 5x \le 24$ . Graph the solution set. (pp. 309–311)

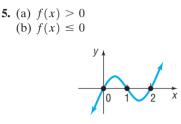


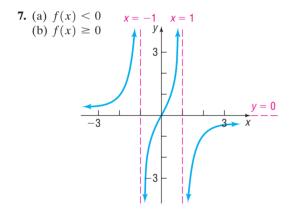
## **Concepts and Vocabulary**

- **3.** *True or False* A test number for the interval -2 < x < 5 could be 4.
- 4. True or False The graph of  $f(x) = \frac{x}{x-3}$  is above the x-axis for x < 0 or x > 3, so the solution set of the inequality  $\frac{x}{x-3} \ge 0$  is  $\{x | x \le 0 \text{ or } x \ge 3\}$ .

## **Skill Building**

In Problems 5–8, use the graph of the function f to solve the inequality.





In Problems 9–14, solve the inequality by using the graph of the function. [Hint: The graphs were drawn in Problems 69–74 of Section 5.1.] 9. Solve f(x) < 0, where  $f(x) = x^2(x - 3)$ . 10.

**11.** Solve  $f(x) \ge 0$ , where  $f(x) = (x + 4)(x - 2)^2$ .

**13.** Solve  $f(x) \le 0$ , where  $f(x) = -2(x+2)(x-2)^3$ .

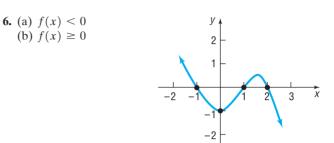
**10.** Solve  $f(x) \le 0$ , where  $f(x) = x(x + 2)^2$ . **12.** Solve f(x) > 0, where  $f(x) = (x - 1)(x + 3)^2$ . **14.** Solve f(x) < 0, where  $f(x) = -\frac{1}{2}(x + 4)(x - 1)^3$ .

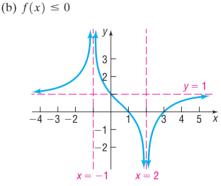
*In Problems 15–18, solve the inequality by using the graph of the function.* [**Hint:** The graphs were drawn in Problems 7–10 of Section 5.3.]

**15.** Solve 
$$R(x) > 0$$
, where  $R(x) = \frac{x+1}{x(x+4)}$ .**16.** Solve  $R(x) < 0$ , where  $R(x) = \frac{x}{(x-1)(x+2)}$ .**17.** Solve  $R(x) \le 0$ , where  $R(x) = \frac{3x+3}{2x+4}$ .**18.** Solve  $R(x) \ge 0$ , where  $R(x) = \frac{2x+4}{x-1}$ .

In Problems 19–48, solve each inequality algebraically.

**19.**  $(x - 5)^2(x + 2) < 0$ **20.**  $(x - 5)(x + 2)^2 > 0$ **21.**  $x^3 - 4x^2 > 0$ **22.**  $x^3 + 8x^2 < 0$ **23.**  $2x^3 > -8x^2$ **24.**  $3x^3 < -15x^2$ **25.**  $(x - 1)(x - 2)(x - 3) \le 0$ **26.**  $(x + 1)(x + 2)(x + 3) \le 0$ **27.**  $x^3 - 2x^2 - 3x > 0$ **28.**  $x^3 + 2x^2 - 3x > 0$ **29.**  $x^4 > x^2$ **30.**  $x^4 < 9x^2$ 





8. (a) f(x) > 0

· 1

**31.** 
$$x^4 > 1$$
  
**32.**  $x^3 > 1$   
**33.**  $\frac{x+1}{x-1} > 0$   
**34.**  $\frac{x-3}{x+1} > 0$   
**35.**  $\frac{(x-1)(x+1)}{x} \le 0$   
**36.**  $\frac{(x-3)(x+2)}{x-1} \le 0$   
**37.**  $\frac{(x-2)^2}{x^2-1} \ge 0$   
**38.**  $\frac{(x+5)^2}{x^2-4} \ge 0$   
**39.**  $\frac{x+4}{x-2} \le 1$   
**40.**  $\frac{x+2}{x-4} \ge 1$   
**41.**  $\frac{3x-5}{x+2} \le 2$   
**42.**  $\frac{x-4}{2x+4} \ge 1$   
**43.**  $\frac{1}{x-2} < \frac{2}{3x-9}$   
**44.**  $\frac{5}{x-3} > \frac{3}{x+1}$   
**45.**  $\frac{x^2(3+x)(x+4)}{(x+5)(x-1)} \ge 0$   
**46.**  $\frac{x(x^2+1)(x-2)}{(x-1)(x+1)} \ge 0$   
**47.**  $\frac{(3-x)^3(2x+1)}{x^3-1} < 0$   
**48.**  $\frac{(2-x)^3(3x-2)}{x^3+1} < 0$ 

### **Mixed Practice**

In Problems 49–60, solve each inequality algebraically.

<b>49.</b> $(x + 1)(x - 3)(x - 5) > 0$	<b>50.</b> $(2x - 1)(x + 2)(x + 5) < 0$	<b>51.</b> $7x - 4 \ge -2x^2$
<b>52.</b> $x^2 + 3x \ge 10$	<b>53.</b> $\frac{x+1}{x-3} \le 2$	<b>54.</b> $\frac{x-1}{x+2} \ge -2$
<b>55.</b> $3(x^2 - 2) < 2(x - 1)^2 + x^2$	<b>56.</b> $(x-3)(x+2) < x^2 + 3x + 5$	<b>57.</b> $6x - 5 < \frac{6}{x}$
<b>58.</b> $x + \frac{12}{x} < 7$	<b>59.</b> $x^3 - 9x \le 0$	<b>60.</b> $x^3 - x \ge 0$

## **Applications and Extensions**

- **61.** For what positive numbers will the cube of a number exceed four times its square?
- **62.** For what positive numbers will the cube of a number be less than the number?
- **63.** What is the domain of the function  $f(x) = \sqrt{x^4 16}$ ?
- **64.** What is the domain of the function  $f(x) = \sqrt{x^3 3x^2}$ ?
- **65.** What is the domain of the function  $f(x) = \sqrt{\frac{x-2}{x+4}}$ ?

**66.** What is the domain of the function  $f(x) = \sqrt{\frac{x-1}{x+4}}$ ?

In Problems 67–70, determine where the graph of f is below the graph of g by solving the inequality  $f(x) \leq g(x)$ . Graph f and g together.

- 67.  $f(x) = x^4 1$ <br/> $g(x) = -2x^2 + 2$ 68.  $f(x) = x^4 1$ <br/>g(x) = x 169.  $f(x) = x^4 4$ <br/> $g(x) = 3x^2$ 70.  $f(x) = x^4$ <br/> $g(x) = 2 x^2$
- **71.** Average Cost Suppose that the daily cost *C* of manufacturing bicycles is given by C(x) = 80x + 5000. Then the average daily cost  $\overline{C}$  is given by  $\overline{C}(x) = \frac{80x + 5000}{x}$ . How many bicycles must be produced each day for the average cost to be no more than \$100?
- **72.** Average Cost See Problem 71. Suppose that the government imposes a \$1000 per day tax on the bicycle manufacturer so that the daily cost C of manufacturing x bicycles is now

given by C(x) = 80x + 6000. Now the average daily cost  $\overline{C}$  is given by  $\overline{C}(x) = \frac{80x + 6000}{x}$ . How many bicycles must be produced each day for the average cost to be no more than \$100?

**73. Bungee Jumping** Originating on Pentecost Island in the Pacific, the practice of a person jumping from a high place harnessed to a flexible attachment was introduced to western culture in 1979 by the Oxford University Dangerous Sport Club. One important parameter to know before attempting a bungee jump is the amount the cord will stretch at the bottom of the fall. The stiffness of the cord is related to the amount of stretch by the equation

$$K = \frac{2W(S+L)}{S^2}$$

where W = weight of the jumper (pounds)

- K = cord's stiffness (pounds per foot)
- L = free length of the cord (feet)
- S =stretch (feet)
- (a) A 150-pound person plans to jump off a ledge attached to a cord of length 42 feet. If the stiffness of the cord is no less than 16 pounds per foot, how much will the cord stretch?
- (b) If safety requirements will not permit the jumper to get any closer than 3 feet to the ground, what is the minimum height required for the ledge in part (a)?

*Source:* American Institute of Physics, Physics News Update, No. 150, November 5, 1993. **74. Gravitational Force** According to Newton's Law of universal gravitation, the attractive force *F* between two bodies is given by

$$F = G \frac{m_1 m_2}{r^2}$$

where  $m_1, m_2$  = the masses of the two bodies

r = distance between the two bodies G = gravitational constant =  $6.6742 \times 10^{-11}$ newtons meter<sup>2</sup> kilogram<sup>-2</sup>

Suppose an object is traveling directly from Earth to the moon. The mass of Earth is  $5.9742 \times 10^{24}$  kilograms, the

## **Explaining Concepts: Discussion and Writing**

- **76.** Make up an inequality that has no solution. Make up one that has exactly one solution.
- **77.** The inequality  $x^4 + 1 < -5$  has no solution. Explain why.
- **78.** A student attempted to solve the inequality  $\frac{x+4}{x-3} \le 0$  by multiplying both sides of the inequality by x-3 to get

## 'Are You Prepared?' Answers

**1.** 
$$\left\{ x \middle| x < -\frac{1}{2} \right\}$$
 or  $\left( -\infty, -\frac{1}{2} \right)$   $\left( -\frac{1}{2} -2 -\frac{1}{2} -\frac{$ 

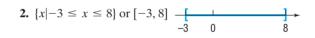
mass of the moon is  $7.349 \times 10^{22}$  kilograms, and the mean distance from Earth to the moon is 384,400 kilometers. For an object between Earth and the moon, how far from Earth is the force on the object due to the moon greater than the force on the object due to Earth?

Source: www.solarviews.com;en.wikipedia.org

**75. Field Trip** Mrs. West has decided to take her fifth grade class to a play. The manager of the theater agreed to discount the regular \$40 price of the ticket by \$0.20 for each ticket sold. The cost of the bus, \$500, will be split equally among each of the students. How many students must attend to keep the cost per student at or below \$40?

 $x + 4 \le 0$ . This led to a solution of  $\{x | x \le -4\}$ . Is the student correct? Explain.

**79.** Write a rational inequality whose solution set is  $\{x \mid -3 < x \le 5\}$ .



• Polynomial Division (Chapter R, Section R.4,

Zeros of a Quadratic Function (Section 4.3,

# 5.5 The Real Zeros of a Polynomial Function

**PREPARING FOR THIS SECTION** Before getting started, review the following:

- Evaluating Functions (Section 3.1, pp. 203–206)
- Factoring Polynomials (Chapter R, Section R.5, pp. 49–55)
- Synthetic Division (Chapter R, Section R.6, pp. 58–61)

### Now Work the 'Are You Prepared?' problems on page 384.

**OBJECTIVES 1** Use the Remainder and Factor Theorems (p. 375)

- 2 Use the Rational Zeros Theorem to List the Potential Rational Zeros of a Polynomial Function (p. 378)
- 3 Find the Real Zeros of a Polynomial Function (p. 378)

pp. 44-47)

pp. 292-293)

- 4 Solve Polynomial Equations (p. 381)
- 5 Use the Theorem for Bounds on Zeros (p. 381)
- 6 Use the Intermediate Value Theorem (p. 382)

In Section 5.1, we were able to identify the real zeros of a polynomial function because either the polynomial function was in factored form or it could be easily factored. But how do we find the real zeros of a polynomial function if it is not factored or cannot be easily factored?

Recall that if r is a real zero of a polynomial function f then f(r) = 0, r is an x-intercept of the graph of f, x - r is a factor of f, and r is a solution of the equation f(x) = 0. For example, if x - 4 is a factor of f, then 4 is a real zero of f and 4 is a solution to the equation f(x) = 0. For polynomial and rational functions, we have seen the importance of the real zeros for graphing. In most cases, however, the real zeros of a polynomial function are difficult to find using algebraic methods. No nice formulas like the quadratic formula are available to help us find zeros for polynomials of degree 3 or higher. Formulas do exist for solving any third- or fourth-degree polynomial equation, but they are somewhat complicated. No general formulas exist for polynomial equations of degree 5 or higher. Refer to the Historical Feature at the end of this section for more information.

## **J** Use the Remainder and Factor Theorems

When we divide one polynomial (the dividend) by another (the divisor), we obtain a quotient polynomial and a remainder, the remainder being either the zero polynomial or a polynomial whose degree is less than the degree of the divisor. To check our work, we verify that

(Quotient)(Divisor) + Remainder = Dividend

This checking routine is the basis for a famous theorem called the **division** algorithm\* for polynomials, which we now state without proof.

#### THEOREM I

### Division Algorithm for Polynomials

If f(x) and g(x) denote polynomial functions and if g(x) is a polynomial whose degree is greater than zero, then there are unique polynomial functions q(x) and r(x) such that

where r(x) is either the zero polynomial or a polynomial of degree less than that of g(x).

In equation (1), f(x) is the **dividend**, g(x) is the **divisor**, q(x) is the **quotient**, and r(x) is the **remainder**.

If the divisor g(x) is a first-degree polynomial of the form

g(x) = x - c c a real number

then the remainder r(x) is either the zero polynomial or a polynomial of degree 0. As a result, for such divisors, the remainder is some number, say R, and

$$f(x) = (x - c)q(x) + R$$
 (2)

This equation is an identity in x and is true for all real numbers x. Suppose that x = c. Then equation (2) becomes

$$f(c) = (c - c)q(c) + R$$
$$f(c) = R$$

\*A systematic process in which certain steps are repeated a finite number of times is called an **algorithm.** For example, long division is an algorithm.

Substitute f(c) for R in equation (2) to obtain

$$f(x) = (x - c)q(x) + f(c)$$
(3)

We have now proved the **Remainder Theorem.** 

<b>REMAINDER THEOREM</b>	Let f be a polynomial function. If $f(x)$ is divided by $x - c$ , then the remainder
	is $f(c)$ .

EXAMPLE 1	Using the Remainder Theorem
	Find the remainder if $f(x) = x^3 - 4x^2 - 5$ is divided by
	(a) $x - 3$ (b) $x + 2$
Solution	(a) We could use long division or synthetic division, but it is easier to use the Remainder Theorem, which says that the remainder is $f(3)$ .
	$f(3) = (3)^3 - 4(3)^2 - 5 = 27 - 36 - 5 = -14$
	<ul> <li>The remainder is -14.</li> <li>(b) To find the remainder when f(x) is divided by x + 2 = x - (-2), evaluate f(-2).</li> </ul>
	$f(-2) = (-2)^3 - 4(-2)^2 - 5 = -8 - 16 - 5 = -29$
	The remainder is $-29$ .
	Compare the method used in Example 1(a) with the method used in Example 1 of Chapter R, Section R.6. Which method do you prefer? Give reasons.
	<b>COMMENT</b> A graphing utility provides another way to find the value of a function using the eVALUEate feature. Consult your manual for details. Then check the results of Example 1.
	An important and useful consequence of the Remainder Theorem is the <b>Factor Theorem</b> .
FACTOR THEOREM	Let f be a polynomial function. Then $x - c$ is a factor of $f(x)$ if and only if $f(c) = 0$ .
	The Factor Theorem actually consists of two separate statements:
	1. If $f(c) = 0$ , then $x - c$ is a factor of $f(x)$ . 2. If $x - c$ is a factor of $f(x)$ , then $f(c) = 0$ .
	The proof requires two parts.
	Proof
	<b>1.</b> Suppose that $f(c) = 0$ . Then, by equation (3), we have
	f(x) = (x - c)q(x)

for some polynomial q(x). That is, x - c is a factor of f(x).

2. Suppose that x - c is a factor of f(x). Then there is a polynomial function q such that

$$f(x) = (x - c)q(x)$$

Replacing x by c, we find that

$$f(c) = (c - c)q(c) = 0 \cdot q(c) = 0$$

This completes the proof.

## EXAMPLE 2 Using the Factor Theorem

Use the Factor Theorem to determine whether the function

$$f(x) = 2x^3 - x^2 + 2x - 3$$

has the factor

(a) 
$$x - 1$$
 (b)  $x + 3$ 

Solution

tion The Factor Theorem states that if f(c) = 0 then x - c is a factor.

(a) Because x - 1 is of the form x - c with c = 1, we find the value of f(1). We choose to use substitution.

$$f(1) = 2(1)^3 - (1)^2 + 2(1) - 3 = 2 - 1 + 2 - 3 = 0$$

By the Factor Theorem, x - 1 is a factor of f(x).

(b) To test the factor x + 3, we first need to write it in the form x - c. Since x + 3 = x - (-3), we find the value of f(-3). We choose to use synthetic division.

Because  $f(-3) = -72 \neq 0$ , we conclude from the Factor Theorem that x - (-3) = x + 3 is not a factor of f(x).

#### Now Work problem 11

In Example 2(a), we found that x - 1 is a factor of f. To write f in factored form, use long division or synthetic division. Using synthetic division,

1)2	-1	2	-3
	2	1	3
2	1	3	0

The quotient is  $q(x) = 2x^2 + x + 3$  with a remainder of 0, as expected. We can write *f* in factored form as

$$f(x) = 2x^3 - x^2 + 2x - 3 = (x - 1)(2x^2 + x + 3)$$

The next theorem concerns the number of real zeros that a polynomial function may have. In counting the zeros of a polynomial, we count each zero as many times as its multiplicity.

## THEOREM

## **Number of Real Zeros**

A polynomial function cannot have more real zeros than its degree.

**Proof** The proof is based on the Factor Theorem. If r is a real zero of a polynomial function f, then f(r) = 0 and, hence, x - r is a factor of f(x). Each real zero corresponds to a factor of degree 1. Because f cannot have more first-degree factors than its degree, the result follows.

## 2 Use the Rational Zeros Theorem to List the Potential Rational Zeros of a Polynomial Function

The next result, called the **Rational Zeros Theorem**, provides information about the rational zeros of a polynomial *with integer coefficients*.

THEOREM

#### **Rational Zeros Theorem**

Let f be a polynomial function of degree 1 or higher of the form

 $f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0 \quad a_n \neq 0, \quad a_0 \neq 0$ 

where each coefficient is an integer. If  $\frac{p}{q}$ , in lowest terms, is a rational zero of f, then p must be a factor of  $a_0$  and q must be a factor of  $a_n$ .

EXAMPLE 3 Listing Potential Rational Zeros

List the potential rational zeros of

$$f(x) = 2x^3 + 11x^2 - 7x - 6$$

**Solution** 

Because f has integer coefficients, we may use the Rational Zeros Theorem. First, list all the integers p that are factors of the constant term  $a_0 = -6$  and all the integers q that are factors of the leading coefficient  $a_3 = 2$ .

 $p: \pm 1, \pm 2, \pm 3, \pm 6$  Factors of -6  $q: \pm 1, \pm 2$  Factors of 2

Now form all possible ratios  $\frac{p}{q}$ .

 $\frac{p}{a}$ :  $\pm 1, \pm 2, \pm 3, \pm 6, \pm \frac{1}{2}, \pm \frac{3}{2}$ 

If *f* has a rational zero, it will be found in this list, which contains 12 possibilities.

Now Work problem 33

Be sure that you understand what the Rational Zeros Theorem says: For a polynomial with integer coefficients, *if* there is a rational zero, it is one of those listed. It may be the case that the function does not have any rational zeros.

Long division, synthetic division, or substitution can be used to test each potential rational zero to determine whether it is indeed a zero. To make the work easier, integers are usually tested first.

## **3** Find the Real Zeros of a Polynomial Function

## **EXAMPLE 4**

## How to Find the Real Zeros of a Polynomial Function

Find the real zeros of the polynomial function  $f(x) = 2x^3 + 11x^2 - 7x - 6$ . Write *f* in factored form.

## **Step-by-Step Solution**

In Words

For the polynomial function  $f(x) = 2x^3 + 11x^2 - 7x - 6,$ 

we know 5 is not a zero, because 5 is not in the list of potential

rational zeros. However, -1 may

or may not be a zero.

**Step 1:** Use the degree of the polynomial to determine the maximum number of zeros.

Since f is a polynomial of degree 3, there are at most three real zeros.

**Step 2:** If the polynomial has integer coefficients, use the Rational Zeros Theorem to identify those rational numbers that potentially can be zeros. Use the Factor Theorem to determine if each potential rational zero is a zero. If it is, use synthetic division or long division to factor the polynomial function. Repeat Step 2 until all the zeros of the polynomial function have been identified and the polynomial function is completely factored.

List the potential rational zeros obtained in Example 3:

$$\pm 1, \pm 2, \pm 3, \pm 6, \pm \frac{1}{2}, \pm \frac{3}{2}$$

From our list of potential rational zeros, we will test 6 to determine if it is a zero of f. Because  $f(6) = 780 \neq 0$ , we know that 6 is not a zero of f. Now, let's test if -6 is a zero. Because f(-6) = 0, we know that -6 is a zero and x - (-6) = x + 6 is a factor of f. Use long division or synthetic division to factor f. (We will not show the division here, but you are encouraged to verify the results shown.) After dividing f by x + 6, the quotient is  $2x^2 - x - 1$ , so

$$f(x) = 2x^3 + 11x^2 - 7x - 6$$
  
= (x + 6)(2x<sup>2</sup> - x - 1)

Now any solution of the equation  $2x^2 - x - 1 = 0$  will be a zero of f. We call the equation  $2x^2 - x - 1 = 0$  a **depressed equation** of f. Because any solution to the equation  $2x^2 - x - 1 = 0$  is a zero of f, we work with the depressed equation to find the remaining zeros of f.

The depressed equation  $2x^2 - x - 1 = 0$  is a quadratic equation with discriminant  $b^2 - 4ac = (-1)^2 - 4(2)(-1) = 9 > 0$ . The equation has two real solutions, which can be found by factoring.

$$2x^{2} - x - 1 = (2x + 1)(x - 1) = 0$$
  

$$2x + 1 = 0 \quad \text{or} \quad x - 1 = 0$$
  

$$x = -\frac{1}{2} \quad \text{or} \quad x = 1$$

The zeros of *f* are  $-6, -\frac{1}{2}$ , and 1. We completely factor *f* as follows:

$$f(x) = 2x^3 + 11x^2 - 7x - 6 = (x + 6)(2x^2 - x - 1)$$
$$= (x + 6)(2x + 1)(x - 1)$$

Notice that the three zeros of f are in the list of potential rational zeros.

## **SUMMARY** Steps for Finding the Real Zeros of a Polynomial Function

STEP 1: Use the degree of the polynomial to determine the maximum number of real zeros.

- **STEP 2:** (a) If the polynomial has integer coefficients, use the Rational Zeros Theorem to identify those rational numbers that potentially could be zeros.
  - (b) Use substitution, synthetic division, or long division to test each potential rational zero. Each time that a zero (and thus a factor) is found, repeat Step 2 on the depressed equation.

In attempting to find the zeros, remember to use (if possible) the factoring techniques that you already know (special products, factoring by grouping, and so on).

EXAMPLE 5	Finding the Real Zeros of a Polynomial Function
	Find the real zeros of $f(x) = x^5 - 5x^4 + 12x^3 - 24x^2 + 32x - 16$ . Write f in factored form.
Solution	<b>STEP 1:</b> There are at most five real zeros.
	<b>STEP 2:</b> Because the leading coefficient is $a_5 = 1$ , the potential rational zeros are the integers $\pm 1, \pm 2, \pm 4, \pm 8$ , and $\pm 16$ , the factors of the constant term, 16.

We test the potential rational zero 1 first, using synthetic division.

1)1	-5	12	-24	32	-16
	1	-4	8	-16	16
1	-4	8	-16	16	0

The remainder is f(1) = 0, so 1 is a zero and x - 1 is a factor of f. Using the entries in the bottom row of the synthetic division, we can begin to factor f.

$$f(x) = x^5 - 5x^4 + 12x^3 - 24x^2 + 32x - 16$$
  
= (x - 1)(x<sup>4</sup> - 4x<sup>3</sup> + 8x<sup>2</sup> - 16x + 16)

We now work with the first depressed equation:

$$q_1(x) = x^4 - 4x^3 + 8x^2 - 16x + 16 = 0$$

**REPEAT STEP 2:** The potential rational zeros of  $q_1$  are still  $\pm 1$ ,  $\pm 2$ ,  $\pm 4$ ,  $\pm 8$ , and  $\pm 16$ . We test 1 first, since it may be a repeated zero of f.

1)1	-4	8	-16	16
	1	-3	5	-11
1	-3	5	-11	5

Since the remainder is 5, 1 is not a repeated zero. Try 2 next.

$2)_{1}$	-4	8	-16	16
	2	-4	8	-16
1	-2	4	-8	0

The remainder is f(2) = 0, so 2 is a zero and x - 2 is a factor of f. Again using the bottom row, we find

$$f(x) = x^5 - 5x^4 + 12x^3 - 24x^2 + 32x - 16$$
  
= (x - 1)(x - 2)(x<sup>3</sup> - 2x<sup>2</sup> + 4x - 8)

The remaining zeros satisfy the new depressed equation

$$q_2(x) = x^3 - 2x^2 + 4x - 8 = 0$$

Notice that  $q_2(x)$  can be factored using grouping. (Alternatively, you could repeat Step 2 and check the potential rational zero 2.) Then

$$x^{3} - 2x^{2} + 4x - 8 = 0$$
  

$$x^{2}(x - 2) + 4(x - 2) = 0$$
  

$$(x^{2} + 4)(x - 2) = 0$$
  

$$x^{2} + 4 = 0 \text{ or } x - 2 = 0$$
  

$$x = 2$$

Since  $x^2 + 4 = 0$  has no real solutions, the real zeros of *f* are 1 and 2, with 2 being a zero of multiplicity 2. The factored form of *f* is

$$f(x) = x^5 - 5x^4 + 12x^3 - 24x^2 + 32x - 16$$
  
=  $(x - 1)(x - 2)^2(x^2 + 4)$ 

Now Work Problem 45

## **4** Solve Polynomial Equations

EXAMPLE 6	Solving a Polynomial Equation
	Find the real solutions of the equation: $x^5 - 5x^4 + 12x^3 - 24x^2 + 32x - 16 = 0$
Solution	The real solutions of this equation are the real zeros of the polynomial function
	$f(x) = x^5 - 5x^4 + 12x^3 - 24x^2 + 32x - 16$
	Using the result of Example 5, the real zeros of $f$ are 1 and 2. So, $\{1, 2\}$ is the solution set of the equation
	$x^5 - 5x^4 + 12x^3 - 24x^2 + 32x - 16 = 0$
	Now Work Problem 57
	In Example 5, the quadratic factor $x^2 + 4$ that appears in the factored form of $f$ is called <i>irreducible</i> , because the polynomial $x^2 + 4$ cannot be factored over the real numbers. In general, a quadratic factor $ax^2 + bx + c$ is <b>irreducible</b> if it cannot be factored over the real numbers, that is, if it is prime over the real numbers. Refer to Examples 4 and 5. The polynomial function of Example 4 has three real zeros, and its factored form contains three linear factors. The polynomial function of Example 5 has two distinct real zeros, and its factored form contains two distinct linear factors and one irreducible quadratic factor.
THEOREM	Every polynomial function with real coefficients can be uniquely factored into a product of linear factors and/or irreducible (prime) quadratic factors.
	We prove this result in Section 5.6, and, in fact, shall draw several additional conclusions about the zeros of a polynomial function. One conclusion is worth noting now. If a polynomial with real coefficients is of odd degree, it must contain at least one linear factor. (Do you see why? Consider the end behavior of polynomial functions of odd degree.) This means that it must have at least one real zero.
THEOREM	A polynomial function of odd degree that has real coefficients has at least one real zero.
5	Use the Theorem for Bounds on Zeros The search for the real zeros of a polynomial function can be reduced somewhat if <i>bounds</i> on the zeros are found. A number <i>M</i> is a <b>bound</b> on the zeros of a polynomial if every zero lies between $-M$ and <i>M</i> , inclusive. That is, <i>M</i> is a bound on the zeros of a polynomial <i>f</i> if $-M \le $ any real zero of $f \le M$
THEOREM	Bounds on Zeros
	Let $f$ denote a polynomial function whose leading coefficient is 1.
	$f(x) = x^{n} + a_{n-1}x^{n-1} + \dots + a_{1}x + a_{0}$

A bound M on the real zeros of f is the smaller of the two numbers

 $Max\{1, |a_0| + |a_1| + \dots + |a_{n-1}|\}, 1 + Max\{|a_0|, |a_1|, \dots, |a_{n-1}|\}$ (4)

where Max  $\{\ \}$  means "choose the largest entry in  $\{\ \}.$ "

EXAMPLE 7

### Using the Theorem for Finding Bounds on Zeros

Find a bound on the real zeros of each polynomial function.

(a) 
$$f(x) = x^5 + 3x^3 - 9x^2 + 5$$
 (b)  $g(x) = 4x^5 - 2x^3 + 2x^2 + 1$ 

Solution

(a) The leading coefficient of f is 1.

$$f(x) = x^5 + 3x^3 - 9x^2 + 5$$
  $a_4 = 0, a_3 = 3, a_2 = -9, a_1 = 0, a_0 = 5$ 

Evaluate the two expressions in (4).

$$\begin{aligned} \max\{1, |a_0| + |a_1| + \dots + |a_{n-1}|\} &= \max\{1, |5| + |0| + |-9| + |3| + |0|\} \\ &= \max\{1, 17\} = 17 \\ 1 + \max\{|a_0|, |a_1|, \dots, |a_{n-1}|\} &= 1 + \max\{|5|, |0|, |-9|, |3|, |0|\} \\ &= 1 + 9 = 10 \end{aligned}$$

The smaller of the two numbers, 10, is the bound. Every real zero of f lies between -10 and 10.

(b) First write g so that it is the product of a constant times a polynomial whose leading coefficient is 1 by factoring out the leading coefficient of g, 4.

$$g(x) = 4x^5 - 2x^3 + 2x^2 + 1 = 4\left(x^5 - \frac{1}{2}x^3 + \frac{1}{2}x^2 + \frac{1}{4}\right)$$

Next evaluate the two expressions in (4) with  $a_4 = 0$ ,  $a_3 = -\frac{1}{2}$ ,  $a_2 = \frac{1}{2}$ ,  $a_1 = 0$ , and  $a_0 = \frac{1}{4}$ .

$$\operatorname{Max}\{1, |a_0| + |a_1| + \dots + |a_{n-1}|\} = \operatorname{Max}\left\{1, \left|\frac{1}{4}\right| + |0| + \left|\frac{1}{2}\right| + \left|-\frac{1}{2}\right| + |0|\right\}$$
$$= \operatorname{Max}\left\{1, \frac{5}{4}\right\} = \frac{5}{4}$$
$$1 + \operatorname{Max}\{|a_0|, |a_1|, \dots, |a_{n-1}|\} = 1 + \operatorname{Max}\left\{\left|\frac{1}{4}\right|, |0|, \left|\frac{1}{2}\right|, \left|-\frac{1}{2}\right|, |0|\right\}$$
$$= 1 + \frac{1}{2} = \frac{3}{2}$$

The smaller of the two numbers,  $\frac{5}{4}$ , is the bound. Every real zero of g lies between  $-\frac{5}{4}$  and  $\frac{5}{4}$ .



## 6 Use the Intermediate Value Theorem

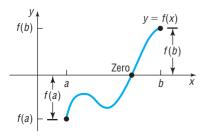
The next result, called the **Intermediate Value Theorem**, is based on the fact that the graph of a polynomial function is continuous; that is, it contains no "holes" or "gaps." Although the proof of this result requires advanced methods in calculus, it is easy to "see" why the result is true. Look at Figure 49.

### **THEOREM** Intermediate Value Theorem

Let f denote a polynomial function. If a < b and if f(a) and f(b) are of opposite sign, there is at least one real zero of f between a and b.

**COMMENT** The bounds on the zeros of a polynomial provide good choices for setting Xmin and Xmax of the viewing rectangle. With these *choices*, all the x-intercepts of the graph can be seen.

**Figure 49** If f(a) < 0 and f(b) > 0, there is a zero between *a* and *b*.



#### **EXAMPLE 8** Using the Intermediate Value Theorem to Locate a Real Zero

Show that  $f(x) = x^5 - x^3 - 1$  has a zero between 1 and 2.

**Solution** Evaluate *f* at 1 and at 2.

f(1) = -1 and f(2) = 23

Because f(1) < 0 and f(2) > 0, it follows from the Intermediate Value Theorem that the polynomial function f has at least one zero between 1 and 2.

#### Now Work PROBLEM 77

Let's look at the polynomial f of Example 8 more closely. Based on the Rational Zeros Theorem,  $\pm 1$  are the only potential rational zeros. Since  $f(1) \neq 0$ , we conclude that the zero between 1 and 2 is irrational. We can use the Intermediate Value Theorem to approximate it.

### Approximating the Real Zeros of a Polynomial Function

- **STEP 1:** Find two consecutive integers a and a + 1 such that f has a zero between them.
- **STEP 2:** Divide the interval [a, a + 1] into 10 equal subintervals.
- **STEP 3:** Evaluate f at each endpoint of the subintervals until the Intermediate Value Theorem applies; this subinterval then contains a zero.
- STEP 4: Repeat the process starting at Step 2 until the desired accuracy is achieved.

**EXAMPLE 9** 

### Approximating a Real Zero of a Polynomial Function

 $f(x) = x^5 - x^3 - 1$  has exactly one zero between 1 and 2. Approximate it correct to two decimal places.

### Solution

Divide the interval [1, 2] into 10 equal subintervals: [1, 1.1], [1.1, 1.2], [1.2, 1.3], [1.3, 1.4], [1.4, 1.5], [1.5, 1.6], [1.6, 1.7], [1.7, 1.8], [1.8, 1.9], [1.9, 2]. Now find the value of f at each endpoint until the Intermediate Value Theorem applies.

> $f(x) = x^5 - x^3 - 1$  $f(1.0) = -1 \qquad \qquad f(1.2) = -0.23968$ f(1.1) = -0.72049 f(1.3) = 0.51593

We can stop here and conclude that the zero is between 1.2 and 1.3. Now divide the interval [1.2, 1.3] into 10 equal subintervals and proceed to evaluate f at each endpoint.

> f(1.20) = -0.23968 $f(1.23) \approx -0.0455613$  $f(1.21) \approx -0.1778185$   $f(1.24) \approx 0.025001$  $f(1.22) \approx -0.1131398$

We conclude that the zero lies between 1.23 and 1.24, and so, correct to two decimal places, the zero is 1.23.

#### Exploration

We examine the polynomial f given in Example 9. The Theorem on Bounds of Zeros tells us that every zero is between -2 and 2. If we graph f using  $-2 \le x \le 2$  (see Figure 50), we see that f has exactly one x-intercept. Using ZERO or ROOT, we find this zero to be 1.24 rounded to two decimal places. Correct to two decimal places, the zero is 1.23.

Figure 50 Δ 2  $^{-2}$ 2365057 |Y=0

NOW WORK PROBLEM 89

COMMENT The TABLE feature of a graphing calculator makes the computations in the solution to Example 9 a lot easier.

There are many other numerical techniques for approximating the zeros of a polynomial. The one outlined in Example 9 (a variation of the *bisection method*) has the advantages that it will always work, it can be programmed rather easily on a computer, and each time it is used another decimal place of accuracy is achieved. See Problem 115 for the bisection method, which places the zero in a succession of intervals, with each new interval being half the length of the preceding one.

## **Historical Feature**

ormulas for the solution of third- and fourth-degree polynomial equations exist, and, while not very practical, they do have an interesting history.

In the 1500s in Italy, mathematical contests were a popular pastime, and persons possessing methods for solving problems kept them secret. (Solutions that were published were already common knowledge.) Niccolo of Brescia (1499–1557), commonly referred to as Tartaglia ("the stammerer"), had the secret for solving cubic (third-degree) equations, which gave him a decided advantage in the contests. Girolamo Cardano (1501–1576) found out that Tartaglia had the secret, and, being interested in cubics, he requested it from Tartaglia. The reluctant Tartaglia hesitated for some time, but finally, swearing Cardano to secrecy with midnight oaths by candlelight, told him the secret. Cardano then published the solution in his book

## **Historical Problems**

Problems 1–8 develop the Tartaglia–Cardano solution of the cubic equation and show why it is not altogether practical.

- 1. Show that the general cubic equation  $y^3 + by^2 + cy + d = 0$ can be transformed into an equation of the form  $x^3 + px + q = 0$ by using the substitution  $y = x - \frac{b}{3}$ .
- **2.** In the equation  $x^3 + px + q = 0$ , replace x by H + K. Let 3HK = -p, and show that  $H^3 + K^3 = -q$ .
- 3. Based on Problem 2, we have the two equations

$$3HK = -p$$
 and  $H^3 + K^3 = -q$ 

Solve for K in 3HK = -p and substitute into  $H^3 + K^3 = -q$ . Then show that

$$H = \sqrt[3]{\frac{-q}{2} + \sqrt{\frac{q^2}{4} + \frac{p^3}{27}}}$$

[Hint: Look for an equation that is quadratic in form.]

*Ars Magna* (1545), giving Tartaglia the credit but rather compromising the secrecy. Tartaglia exploded into bitter recriminations, and each wrote pamphlets that reflected on the other's mathematics, moral character, and ancestry.

The quartic (fourth-degree) equation was solved by Cardano's student Lodovico Ferrari, and this solution also was included, with credit and this time with permission, in the *Ars Magna*.

Attempts were made to solve the fifth-degree equation in similar ways, all of which failed. In the early 1800s, P. Ruffini, Niels Abel, and Evariste Galois all found ways to show that it is not possible to solve fifth-degree equations by formula, but the proofs required the introduction of new methods. Galois's methods eventually developed into a large part of modern algebra.

**4.** Use the solution for *H* from Problem 3 and the equation  $H^3 + K^3 = -q$  to show that

$$K = \sqrt[3]{\frac{-q}{2} - \sqrt{\frac{q^2}{4} + \frac{p^3}{27}}}$$

**5.** Use the results from Problems 2 to 4 to show that the solution of  $x^3 + px + q = 0$  is

$$x = \sqrt[3]{\frac{-q}{2} + \sqrt{\frac{q^2}{4} + \frac{p^3}{27}}} + \sqrt[3]{\frac{-q}{2} - \sqrt{\frac{q^2}{4} + \frac{p^3}{27}}}$$

- **6.** Use the result of Problem 5 to solve the equation  $x^3 6x 9 = 0$ .
- **7.** Use a calculator and the result of Problem 5 to solve the equation  $x^3 + 3x 14 = 0$ .
- **8.** Use the methods of this section to solve the equation  $x^3 + 3x 14 = 0$ .

## 5.5 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Find f(-1) if  $f(x) = 2x^2 x$ . (pp. 203–206)
- **2.** Factor the expression  $6x^2 + x 2$ . (pp. 49–55)
- **3.** Find the quotient and remainder if  $3x^4 5x^3 + 7x 4$  is divided by x 3. (pp. 44–47 or 58–61)
- 4. Find the zeros of  $f(x) = x^2 + x 3$ . (pp. 292–293)

## **Concepts and Vocabulary**

- **5.** In the process of polynomial division, (Divisor)(Quotient) +
- 6. When a polynomial function f is divided by x c, the remainder is \_\_\_\_\_.
- 7. If a function *f*, whose domain is all real numbers, is even and if 4 is a zero of *f*, then \_\_\_\_\_\_ is also a zero.
- **8.** *True or False* Every polynomial function of degree 3 with real coefficients has exactly three real zeros.

## **Skill Building**

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- 9. If f is a polynomial function and x 4 is a factor of f, then f(4) =\_\_\_\_\_.
- **10.** *True or False* If *f* is a polynomial function of degree 4 and if f(2) = 5, then

$$\frac{f(x)}{x-2} = p(x) + \frac{5}{x-2}$$

where p(x) is a polynomial of degree 3.

In Problems 11–20, use the Remainder Theorem to find the remainder when f(x) is divided by x - c. Then use the Factor Theorem to determine whether x - c is a factor of f(x).

**11.**  $f(x) = 4x^3 - 3x^2 - 8x + 4; x - 2$ **12.**  $f(x) = -4x^3 + 5x^2 + 8; x + 3$ **13.**  $f(x) = 3x^4 - 6x^3 - 5x + 10; x - 2$ **14.**  $f(x) = -4x^3 + 5x^2 + 8; x + 3$ **15.**  $f(x) = 3x^6 + 82x^3 + 27; x + 3$ **16.**  $f(x) = 2x^6 - 18x^4 + x^2 - 9; x + 3$ **17.**  $f(x) = 4x^6 - 64x^4 + x^2 - 15; x + 4$ **18.**  $f(x) = x^6 - 16x^4 + x^2 - 16; x + 4$ **19.**  $f(x) = 2x^4 - x^3 + 2x - 1; x - \frac{1}{2}$ **20.**  $f(x) = 3x^4 + x^3 - 3x + 1; x + \frac{1}{3}$ 

In Problems 21–32, tell the maximum number of real zeros that each polynomial function may have. Do not attempt to find the zeros.

**21.**  $f(x) = -4x^7 + x^3 - x^2 + 2$ **22.**  $f(x) = 5x^4 + 2x^2 - 6x - 5$ **23.**  $f(x) = 2x^6 - 3x^2 - x + 1$ **24.**  $f(x) = -3x^5 + 4x^4 + 2$ **25.**  $f(x) = 3x^3 - 2x^2 + x + 2$ **26.**  $f(x) = -x^3 - x^2 + x + 1$ **27.**  $f(x) = -x^4 + x^2 - 1$ **28.**  $f(x) = x^4 + 5x^3 - 2$ **29.**  $f(x) = x^5 + x^4 + x^2 + x + 1$ **30.**  $f(x) = x^5 - x^4 + x^3 - x^2 + x - 1$ **31.**  $f(x) = x^6 - 1$ **32.**  $f(x) = x^6 + 1$ 

In Problems 33–44, list the potential rational zeros of each polynomial function. Do not attempt to find the zeros.

<b>33.</b> $f(x) = 3x^4 - 3x^3 + x^2 - x + 1$	<b>34.</b> $f(x) = x^5 - x^4 + 2x^2 + 3$	<b>35.</b> $f(x) = x^5 - 6x^2 + 9x - 3$
<b>36.</b> $f(x) = 2x^5 - x^4 - x^2 + 1$	<b>37.</b> $f(x) = -4x^3 - x^2 + x + 2$	<b>38.</b> $f(x) = 6x^4 - x^2 + 2$
<b>39.</b> $f(x) = 6x^4 - x^2 + 9$	<b>40.</b> $f(x) = -4x^3 + x^2 + x + 6$	<b>41.</b> $f(x) = 2x^5 - x^3 + 2x^2 + 12$
<b>42.</b> $f(x) = 3x^5 - x^2 + 2x + 18$	<b>43.</b> $f(x) = 6x^4 + 2x^3 - x^2 + 20$	<b>44.</b> $f(x) = -6x^3 - x^2 + x + 10$

In Problems 45–56, use the Rational Zeros Theorem to find all the real zeros of each polynomial function. Use the zeros to factor f over the real numbers.

45. $f(x) = x^3 + 2x^2 - 5x - 6$	<b>46.</b> $f(x) = x^3 + 8x^2 + 11x - 20$	<b>47.</b> $f(x) = 2x^3 - x^2 + 2x - 1$
<b>48.</b> $f(x) = 2x^3 + x^2 + 2x + 1$	<b>49.</b> $f(x) = 2x^3 - 4x^2 - 10x + 20$	<b>50.</b> $f(x) = 3x^3 + 6x^2 - 15x - 30$
<b>51.</b> $f(x) = 2x^4 + x^3 - 7x^2 - 3x + 3$	<b>52.</b> $f(x) = 2x^4 - x^3 - 5x^2 + 2x + 2$	<b>53.</b> $f(x) = x^4 + x^3 - 3x^2 - x + 2$
<b>54.</b> $f(x) = x^4 - x^3 - 6x^2 + 4x + 8$	<b>55.</b> $f(x) = 4x^4 + 5x^3 + 9x^2 + 10x + 2$	<b>56.</b> $f(x) = 3x^4 + 4x^3 + 7x^2 + 8x + 2$

In Problems 57–68, solve each equation in the real number system.

**57.** 
$$x^4 - x^3 + 2x^2 - 4x - 8 = 0$$
**58.**  $2x^3 + 3x^2 + 2x + 3 = 0$ **59.**  $3x^3 + 4x^2 - 7x + 2 = 0$ **60.**  $2x^3 - 3x^2 - 3x - 5 = 0$ 

**61.** 
$$3x^3 - x^2 - 15x + 5 = 0$$
**62.**  $2x^3 - 11x^2 + 10x + 8 = 0$ **63.**  $x^4 + 4x^3 + 2x^2 - x + 6 = 0$ **64.**  $x^4 - 2x^3 + 10x^2 - 18x + 9 = 0$ **65.**  $x^3 - \frac{2}{3}x^2 + \frac{8}{3}x + 1 = 0$ **66.**  $x^3 + \frac{3}{2}x^2 + 3x - 2 = 0$ **67.**  $2x^4 - 19x^3 + 57x^2 - 64x + 20 = 0$ **68.**  $2x^4 + x^3 - 24x^2 + 20x + 16 = 0$ 

In Problems 69–76, find bounds on the real zeros of each polynomial function.

69. 
$$f(x) = x^4 - 3x^2 - 4$$
70.  $f(x) = x^4 - 5x^2 - 36$ 71.  $f(x) = x^4 + x^3 - x - 1$ 72.  $f(x) = x^4 - x^3 + x - 1$ 73.  $f(x) = 3x^4 + 3x^3 - x^2 - 12x - 12$ 74.  $f(x) = 3x^4 - 3x^3 - 5x^2 + 27x - 36$ 75.  $f(x) = 4x^5 - x^4 + 2x^3 - 2x^2 + x - 1$ 76.  $f(x) = 4x^5 + x^4 + x^3 + x^2 - 2x - 2$ 

In Problems 77–82, use the Intermediate Value Theorem to show that each polynomial function has a zero in the given interval.

**77.**  $f(x) = 8x^4 - 2x^2 + 5x - 1; [0, 1]$ **78.**  $f(x) = x^4 + 8x^3 - x^2 + 2; [-1, 0]$ **79.**  $f(x) = 2x^3 + 6x^2 - 8x + 2; [-5, -4]$ **80.**  $f(x) = 3x^3 - 10x + 9; [-3, -2]$ **81.**  $f(x) = x^5 - x^4 + 7x^3 - 7x^2 - 18x + 18; [1.4, 1.5]$ **82.**  $f(x) = x^5 - 3x^4 - 2x^3 + 6x^2 + x + 2; [1.7, 1.8]$ 

In Problems 83–86, each equation has a solution r in the interval indicated. Use the method of Example 9 to approximate this solution correct to two decimal places.

<b>83.</b> $8x^4 - 2x^2 + 5x - 1 = 0; 0 \le r \le 1$	<b>84.</b> $x^4 + 8x^3 - x^2 + 2 = 0; -1 \le r \le 0$
<b>85.</b> $2x^3 + 6x^2 - 8x + 2 = 0; -5 \le r \le -4$	<b>86.</b> $3x^3 - 10x + 9 = 0; -3 \le r \le -2$

In Problems 87–90, each polynomial function has exactly one positive zero. Use the method of Example 9 to approximate the zero correct to two decimal places.

<b>87.</b> $f(x) = x^3 + x^2 + x - 4$	<b>88.</b> $f(x) = 2x^4 + x^2 - 1$
89. $f(x) = 2x^4 - 3x^3 - 4x^2 - 8$	<b>90.</b> $f(x) = 3x^3 - 2x^2 - 20$

#### **Mixed Practice**

In Problems 91–102, graph each polynomial function.			
<b>91.</b> $f(x) = x^3 + 2x^2 - 5x - 6$	<b>92.</b> $f(x) = x^3 + 8x^2 + 11x - 20$	<b>93.</b> $f(x) = 2x^3 - x^2 + 2x - 1$	
<b>94.</b> $f(x) = 2x^3 + x^2 + 2x + 1$	<b>95.</b> $f(x) = x^4 + x^2 - 2$	<b>96.</b> $f(x) = x^4 - 3x^2 - 4$	
<b>97.</b> $f(x) = 4x^4 + 7x^2 - 2$	<b>98.</b> $f(x) = 4x^4 + 15x^2 - 4$	<b>99.</b> $f(x) = x^4 + x^3 - 3x^2 - x + 2$	
<b>100.</b> $f(x) = x^4 - x^3 - 6x^2 + 4x + 8$	<b>101.</b> $f(x) = 4x^5 - 8x^4 - x + 2$	<b>102.</b> $f(x) = 4x^5 + 12x^4 - x - 3$	

### **Applications and Extensions**

- **103.** Find k such that  $f(x) = x^3 kx^2 + kx + 2$  has the factor x 2.
- **104.** Find k such that  $f(x) = x^4 kx^3 + kx^2 + 1$  has the factor x + 2.
- **105.** What is the remainder when  $f(x) = 2x^{20} 8x^{10} + x 2$  is divided by x 1?
- **106.** What is the remainder when  $f(x) = -3x^{17} + x^9 x^5 + 2x$  is divided by x + 1?
- **107.** Use the Factor Theorem to prove that x c is a factor of  $x^n c^n$  for any positive integer *n*.
- **108.** Use the Factor Theorem to prove that x + c is a factor of  $x^n + c^n$  if  $n \ge 1$  is an odd integer.
- **109.** One solution of the equation  $x^3 8x^2 + 16x 3 = 0$  is 3. Find the sum of the remaining solutions.
- **110.** One solution of the equation  $x^3 + 5x^2 + 5x 2 = 0$  is -2. Find the sum of the remaining solutions.

- **111. Geometry** What is the length of the edge of a cube if, after a slice 1 inch thick is cut from one side, the volume remaining is 294 cubic inches?
- **112. Geometry** What is the length of the edge of a cube if its volume could be doubled by an increase of 6 centimeters in one edge, an increase of 12 centimeters in a second edge, and a decrease of 4 centimeters in the third edge?
- **113.** Let f(x) be a polynomial function whose coefficients are integers. Suppose that r is a real zero of f and that the leading coefficient of f is 1. Use the Rational Zeros Theorem to show that r is either an integer or an irrational number.
- 114. Prove the Rational Zeros Theorem.

[**Hint:** Let  $\frac{p}{q}$ , where p and q have no common factors except 1 and -1, be a zero of the polynomial function  $f(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$ whose coefficients are all integers. Show that

 $a_n p^n + a_{n-1} p^{n-1} q + \dots + a_1 p q^{n-1} + a_0 q^n = 0$ 

## **Explaining Concepts: Discussion and Writing**

116.	Is $\frac{1}{3}$ a zero of $f(x) = 2x^3 + 3x^2 - 3x^2 $	6x + 7? Explain.
117.	Is $\frac{1}{3}$ a zero of $f(x) = 4x^3 - 5x^2 $	3x + 1? Explain.

```
Now, because p is a factor of the first n terms of this equation, p must also be a factor of the term a_0q^n. Since p is not a factor of q (why?), p must be a factor of a_0. Similarly, q must be a factor of a_n.]
```

**115.** Bisection Method for Approximating Zeros of a Function fWe begin with two consecutive integers, a and a + 1, such that f(a) and f(a + 1) are of opposite sign. Evaluate f at the midpoint  $m_1$  of a and a + 1. If  $f(m_1) = 0$ , then  $m_1$  is the zero of f, and we are finished. Otherwise,  $f(m_1)$  is of opposite sign to either f(a) or f(a + 1). Suppose that it is f(a) and  $f(m_1)$  that are of opposite sign. Now evaluate f at the midpoint  $m_2$  of a and  $m_1$ . Repeat this process until the desired degree of accuracy is obtained. Note that each iteration places the zero in an interval whose length is half that of the previous interval. Use the bisection method to approximate the zero of  $f(x) = 8x^4 - 2x^2 + 5x - 1$  in the interval [0, 1] correct to three decimal places.

[**Hint:** The process ends when both endpoints agree to the desired number of decimal places.]

**118.** Is  $\frac{3}{5}$  a zero of  $f(x) = 2x^6 - 5x^4 + x^3 - x + 1$ ? Explain. **119.** Is  $\frac{2}{3}$  a zero of  $f(x) = x^7 + 6x^5 - x^4 + x + 2$ ? Explain.

## 'Are You Prepared?' Answers

**1.** 3 **2.** 
$$(3x + 2)(2x - 1)$$
 **3.** Quotient:  $3x^3 + 4x^2 + 12x + 43$ ; Remainder: 125 **4.**  $\frac{-1 - \sqrt{13}}{2}, \frac{-1 + \sqrt{13}}{2}$ 

## 5.6 Complex Zeros; Fundamental Theorem of Algebra

**PREPARING FOR THIS SECTION** Before getting started, review the following:

- Complex Numbers (Section 1.3, pp. 104–109)
- Complex Solutions of a Quadratic Equation (Section 1.3, pp. 109–111)

Now Work the 'Are You Prepared?' problems on page 392.

- **OBJECTIVES 1** Use the Conjugate Pairs Theorem (p. 389)
  - 2 Find a Polynomial Function with Specified Zeros (p. 390)
  - **3** Find the Complex Zeros of a Polynomial Function (p. 391)

In Section 1.2, we found the real solutions of a quadratic equation. That is, we found the real zeros of a polynomial function of degree 2. Then, in Section 1.3 we found the complex solutions of a quadratic equation. That is, we found the complex zeros of a polynomial function of degree 2.

In Section 5.5, we found the real zeros of polynomial functions of degree 3 or higher. In this section we will find the *complex zeros* of polynomial functions of degree 3 or higher.

## DEFINITION

A variable in the complex number system is referred to as a **complex variable**. A **complex polynomial function** *f* of degree *n* is a function of the form

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$
(1)

where  $a_n, a_{n-1}, \ldots, a_1, a_0$  are complex numbers,  $a_n \neq 0$ , *n* is a nonnegative integer, and *x* is a complex variable. As before,  $a_n$  is called the **leading coefficient** of *f*. A complex number *r* is called a **complex zero** of *f* if f(r) = 0.

In most of our work the coefficients in (1) will be real numbers.

We have learned that some quadratic equations have no real solutions, but that in the complex number system every quadratic equation has a solution, either real or complex. The next result, proved by Karl Friedrich Gauss (1777–1855) when he was 22 years old,\* gives an extension to complex polynomial equations. In fact, this result is so important and useful that it has become known as the **Fundamental Theorem of Algebra.** 

## FUNDAMENTAL THEOREM OF ALGEBRA

Every complex polynomial function f(x) of degree  $n \ge 1$  has at least one complex zero.

We shall not prove this result, as the proof is beyond the scope of this book. However, using the Fundamental Theorem of Algebra and the Factor Theorem, we can prove the following result:

#### THEOREM

Every complex polynomial function f(x) of degree  $n \ge 1$  can be factored into n linear factors (not necessarily distinct) of the form

$$f(x) = a_n(x - r_1)(x - r_2) \cdot \dots \cdot (x - r_n)$$
(2)

where  $a_n, r_1, r_2, \ldots, r_n$  are complex numbers. That is, every complex polynomial function of degree  $n \ge 1$  has exactly *n* complex zeros, some of which may repeat.

#### **Proof** Let

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

By the Fundamental Theorem of Algebra, f has at least one zero, say  $r_1$ . Then, by the Factor Theorem,  $x - r_1$  is a factor, and

$$f(x) = (x - r_1)q_1(x)$$

where  $q_1(x)$  is a complex polynomial of degree n - 1 whose leading coefficient is  $a_n$ . Repeating this argument *n* times, we arrive at

$$f(x) = (x - r_1)(x - r_2) \cdot \cdots \cdot (x - r_n)q_n(x)$$

where  $q_n(x)$  is a complex polynomial of degree n - n = 0 whose leading coefficient is  $a_n$ . That is,  $q_n(x) = a_n x^0 = a_n$ , and so

$$f(x) = a_n(x - r_1)(x - r_2) \cdot \cdots \cdot (x - r_n)$$

We conclude that every complex polynomial function f(x) of degree  $n \ge 1$  has exactly *n* (not necessarily distinct) zeros.

\*In all, Gauss gave four different proofs of this theorem, the first one in 1799 being the subject of his doctoral dissertation.

## 1 Use the Conjugate Pairs Theorem

We can use the Fundamental Theorem of Algebra to obtain valuable information about the complex zeros of polynomial functions whose coefficients are real numbers.

### CONJUGATE PAIRS THEOREM

Let f(x) be a polynomial function whose coefficients are real numbers. If r = a + bi is a zero of f, the complex conjugate  $\bar{r} = a - bi$  is also a zero of f.

In other words, for polynomial functions whose coefficients are real numbers, the complex zeros occur in conjugate pairs. This result should not be all that surprising since the complex solutions of a quadratic equation occurred in conjugate pairs.

### Proof Let

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

where  $a_n, a_{n-1}, \ldots, a_1, a_0$  are real numbers and  $a_n \neq 0$ . If r = a + bi is a zero of f, then f(r) = f(a + bi) = 0, so

$$a_n r^n + a_{n-1} r^{n-1} + \dots + a_1 r + a_0 = 0$$

Take the conjugate of both sides to get

$\overline{a_nr^n + a_{n-1}r^{n-1} + \cdots + a_1r + a_0} = \overline{0}$	
$\overline{a_n r^n} + \overline{a_{n-1} r^{n-1}} + \cdots + \overline{a_1 r} + \overline{a_0} = \overline{0}$	The conjugate of a sum equals the sum of the conjugates (see Section 1.3).
$\overline{a_n}(\overline{r})^n + \overline{a_{n-1}}(\overline{r})^{n-1} + \cdots + \overline{a_1}\overline{r} + \overline{a_0} = \overline{0}$	The conjugate of a product equals the product of the conjugates.
$a_n(\bar{r})^n + a_{n-1}(\bar{r})^{n-1} + \cdots + a_1\bar{r} + a_0 = 0$	The conjugate of a real number equals

This last equation states that  $f(\bar{r}) = 0$ ; that is,  $\bar{r} = a - bi$  is a zero of f.

The importance of this result should be clear. Once we know that, say, 3 + 4i is a zero of a polynomial function with real coefficients, then we know that 3 - 4i is also a zero. This result has an important corollary.

**COROLLARY** A polynomial function *f* of odd degree with real coefficients has at least one real zero.

**Proof** Because complex zeros occur as conjugate pairs in a polynomial function with real coefficients, there will always be an even number of zeros that are not real numbers. Consequently, since f is of odd degree, one of its zeros has to be a real number.

For example, the polynomial function  $f(x) = x^5 - 3x^4 + 4x^3 - 5$  has at least one zero that is a real number, since f is of degree 5 (odd) and has real coefficients.

EXAMPLE 1	Using the Conjugate Pairs Theorem	
	A polynomial function $f$ of degree 5 whose coefficients are real numbers has the zeros 1, $5i$ , and $1 + i$ . Find the remaining two zeros.	
Solution	Since <i>f</i> has coefficients that are real numbers, complex zeros appear as conjugate pairs. It follows that $-5i$ , the conjugate of $5i$ , and $1 - i$ , the conjugate of $1 + i$ , are the two remaining zeros.	

## **2** Find a Polynomial Function with Specified Zeros

# **EXAMPLE 2** Finding a Polynomial Function Whose Zeros Are Given

Find a polynomial function f of degree 4 whose coefficients are real numbers that has the zeros 1, 1, and -4 + i.

Solution

Since -4 + i is a zero, by the Conjugate Pairs Theorem, -4 - i must also be a zero of f. Because of the Factor Theorem, if f(c) = 0, then x - c is a factor of f(x). So we can now write f as

$$f(x) = a(x-1)(x-1)[x - (-4 + i)][x - (-4 - i)]$$

where *a* is any real number. Then

$$f(x) = a(x - 1)(x - 1)[x - (-4 + i)][x - (-4 - i)]$$
  
=  $a(x^2 - 2x + 1)[x^2 - (-4 + i)x - (-4 - i)x + (-4 + i)(-4 - i)]$   
=  $a(x^2 - 2x + 1)(x^2 + 4x - ix + 4x + ix + 16 + 4i - 4i - i^2)$   
=  $a(x^2 - 2x + 1)(x^2 + 8x + 17)$   
=  $a(x^4 + 8x^3 + 17x^2 - 2x^3 - 16x^2 - 34x + x^2 + 8x + 17)$   
=  $a(x^4 + 6x^3 + 2x^2 - 26x + 17)$ 

#### Exploration

Graph the function f found in Example 2 for a = 1. Does the value of a affect the zeros of f? How does the value of a affect the graph of f? What information about f is sufficient to uniquely determine a?

**Result** A quick analysis of the polynomial function *f* tells us what to expect:

At most three turning points.

For large |x|, the graph will behave like  $y = x^4$ .

A repeated real zero at 1 of even multiplicity, so the graph will touch the x-axis at 1.

The only *x*-intercept is at 1; the *y*-intercept is 17.

Figure 51 shows the complete graph. (Do you see why? The graph has exactly three turning points.) The value of *a* causes a stretch or compression; a reflection also occurs if a < 0. The zeros are not affected. If any point other than an *x*-intercept on the graph of *f* is known, then *a* can be determined. For

example, if (2, 3) is on the graph, then f(2) = 3 = a(37), so a = 3/37. Why won't an x-intercept work?

Now we can prove the theorem we conjectured in Section 5.5.

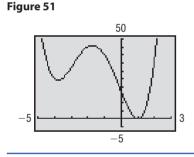
## THEOREM

Every polynomial function with real coefficients can be uniquely factored over the real numbers into a product of linear factors and/or irreducible quadratic factors.

**Proof** Every complex polynomial function f of degree n has exactly n zeros and can be factored into a product of n linear factors. If its coefficients are real, those zeros that are complex numbers will always occur as conjugate pairs. As a result, if r = a + bi is a complex zero, then so is  $\overline{r} = a - bi$ . Consequently, when the linear factors x - r and  $x - \overline{r}$  of f are multiplied, we have

$$(x - r)(x - \bar{r}) = x^2 - (r + \bar{r})x + r\bar{r} = x^2 - 2ax + a^2 + b^2$$

This second-degree polynomial has real coefficients and is irreducible (over the real numbers). Thus, the factors of f are either linear or irreducible quadratic factors.



## **3** Find the Complex Zeros of a Polynomial Function

The steps for finding the complex zeros of a polynomial function are the same as those for finding the real zeros.

EXAMPLE 3	Finding the Complex Zeros of a Polynomial Function		
	Find the complex zeros of the polynomial function		
	$f(x) = 3x^4 + 5x^3 + 25x^2 + 45x - 18$		
	Write <i>f</i> in factored form.		
Solution	<b>STEP 1:</b> The degree of $f$ is 4. So $f$ will have four complex zeros.		
	<b>STEP 2:</b> The Rational Zeros Theorem provides information about the potential rational zeros of polynomial functions with integer coefficients. For this polynomial function (which has integer coefficients), the potential rational zeros are		
	$\pm \frac{1}{3}, \pm \frac{2}{3}, \pm 1, \pm 2, \pm 3, \pm 6, \pm 9, \pm 18$		
	Test 1 first: $1\overline{)3}$ 5 25 45 -18		
	3         8         33         78           3         8         33         78         60         1 is not a zero.		
	Test $-1$ : $-1)3$ 5 25 45 $-18$		
	$\frac{-3 - 2 - 23 - 22}{3 2 2 3 22 - 40} -1 \text{ is not a zero.}$		
	Test 2: $2)3 5 25 45 -18$		
	6         22         94         278           3         11         47         139         260         2 is not a zero.		
	Test $-2$ : $-2)3$ 5 25 45 $-18$		
	$\frac{-6 \ 2 \ -54 \ 18}{3 \ -1 \ 27 \ -9 \ 0}$		
	Since $f(-2) = 0$ , then $-2$ is a zero and $x + 2$ is a factor of $f$ . The depressed		
	equation is		
	$3x^3 - x^2 + 27x - 9 = 0$		
	<b>REPEAT STEP 2:</b> Factor the depressed equation by grouping.		
	$3x^{3} - x^{2} + 27x - 9 = 0$ $x^{2}(3x - 1) + 9(3x - 1) = 0  \text{Factor } x^{2} \text{ from } 3x^{3} - x^{2} \text{ and } 9 \text{ from } 27x - 9.$		
	x(3x - 1) + 9(3x - 1) = 0 Factor out the common factor $3x - 1$ . $(x^2 + 9)(3x - 1) = 0$ Factor out the common factor $3x - 1$ .		
	$(x^{2} + 9)(3x^{2} - 1) = 0$ Factor out the common factor $3x - 1$ . $x^{2} + 9 = 0$ or $3x - 1 = 0$ Apply the Zero-Product Property.		
	$x^2 = -9$ or $x = \frac{1}{3}$		
	$x = -3i,  x = 3i  \text{or}  x = \frac{1}{3}$		
	The four complex zeros of <i>f</i> are $\left\{-3i, 3i, -2, \frac{1}{3}\right\}$ . The factored form of <i>f</i> is		
	$f(x) = 3x^4 + 5x^3 + 25x^2 + 45x - 18$		
	$= 3(x+3i)(x-3i)(x+2)\left(x-\frac{1}{3}\right)$		
	S(x + St)(x - St)(x + 2)(x - 3)		

Now Work Problem 33

## 5.6 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. Find the sum and the product of the complex numbers 3 2i and -3 + 5i. (pp. 104–109)
- **2.** In the complex number system, find the complex solutions of the equation  $x^2 + 2x + 2 = 0$ . (pp. 104–109)

## **Concepts and Vocabulary**

- **3.** Every polynomial function of odd degree with real coefficients will have at least \_\_\_\_\_ real zero(s).
- **4.** If 3 + 4i is a zero of a polynomial function of degree 5 with real coefficients, then so is
- **5.** *True or False* A polynomial function of degree *n* with real coefficients has exactly *n* complex zeros. At most *n* of them are real zeros.
- 6. *True or False* A polynomial function of degree 4 with real coefficients could have -3, 2 + i, 2 i, and -3 + 5i as its zeros.

## **Skill Building**

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In Problems 7–16, information is given about a polynomial function f(x) whose coefficients are real numbers. Find the remaining zeros of f.

<b>7.</b> Degree 3;	zeros: 3, $4 - i$	8. Degree 3;	zeros: 4, 3 + $i$
<b>9.</b> Degree 4;	zeros: $i$ , 1 + $i$	<b>10.</b> Degree 4;	zeros: 1, 2, 2 + $i$
<b>11.</b> Degree 5;	zeros: 1, <i>i</i> , 2 <i>i</i>	<b>12.</b> Degree 5;	zeros: 0, 1, 2, <i>i</i>
<b>13.</b> Degree 4;	zeros: <i>i</i> , 2, -2	<b>14.</b> Degree 4;	zeros: $2 - i, -i$
<b>15.</b> Degree 6;	zeros: $2, 2 + i, -3 - i, 0$	<b>16.</b> Degree 6;	zeros: $i, 3 - 2i, -2 + i$

In Problems 17–22, form a polynomial function f(x) with real coefficients having the given degree and zeros. Answers will vary depending on the choice of the leading coefficient.

<b>17.</b> Degree 4;	zeros: $3 + 2i$ ; 4, multiplicity 2	<b>18.</b> Degree 4;	zeros: $i$ , 1 + 2 $i$
<b>19.</b> Degree 5;	zeros: 2; $-i$ ; 1 + $i$	<b>20.</b> Degree 6;	zeros: $i, 4 - i; 2 + i$
<b>21.</b> Degree 4;	zeros: 3, multiplicity 2; $-i$	<b>22.</b> Degree 5;	zeros: 1, multiplicity 3; $1 + i$

*In Problems 23–30, use the given zero to find the remaining zeros of each function.* 

<b>23.</b> $f(x) = x^3 - 4x^2 + 4x - 16$ ; zero: 2 <i>i</i>	<b>24.</b> $g(x) = x^3 + 3x^2 + 25x + 75$ ; zero: $-5i$
<b>25.</b> $f(x) = 2x^4 + 5x^3 + 5x^2 + 20x - 12$ ; zero: $-2i$	<b>26.</b> $h(x) = 3x^4 + 5x^3 + 25x^2 + 45x - 18$ ; zero: 3 <i>i</i>
<b>27.</b> $h(x) = x^4 - 9x^3 + 21x^2 + 21x - 130$ ; zero: 3 – 2 <i>i</i>	<b>28.</b> $f(x) = x^4 - 7x^3 + 14x^2 - 38x - 60;$ zero: 1 + 3 <i>i</i>
<b>29.</b> $h(x) = 3x^5 + 2x^4 + 15x^3 + 10x^2 - 528x - 352$ ; zero: $-4i$	<b>30.</b> $g(x) = 2x^5 - 3x^4 - 5x^3 - 15x^2 - 207x + 108$ ; zero: 3 <i>i</i>

In Problems 31–40, find the complex zeros of each polynomial function. Write f in factored form.

<b>31.</b> $f(x) = x^3 - 1$	<b>32.</b> $f(x) = x^4 - 1$
<b>33.</b> $f(x) = x^3 - 8x^2 + 25x - 26$	<b>34.</b> $f(x) = x^3 + 13x^2 + 57x + 85$
<b>35.</b> $f(x) = x^4 + 5x^2 + 4$	<b>36.</b> $f(x) = x^4 + 13x^2 + 36$
<b>37.</b> $f(x) = x^4 + 2x^3 + 22x^2 + 50x - 75$	<b>38.</b> $f(x) = x^4 + 3x^3 - 19x^2 + 27x - 252$
<b>39.</b> $f(x) = 3x^4 - x^3 - 9x^2 + 159x - 52$	<b>40.</b> $f(x) = 2x^4 + x^3 - 35x^2 - 113x + 65$

## **Explaining Concepts: Discussion and Writing**

In Problems 41 and 42, explain why the facts given are contradictory.

- **41.** f(x) is a polynomial function of degree 3 whose coefficients are real numbers; its zeros are 4 + i, 4 - i, and 2 + i.
- 42. f(x) is a polynomial function of degree 3 whose coefficients are real numbers; its zeros are 2, *i*, and 3 + i.
- **43.** f(x) is a polynomial function of degree 4 whose coefficients are real numbers; three of its zeros are 2, 1 + 2i, and 1 - 2i. Explain why the remaining zero must be a real number.

### 'Are You Prepared?' Answers

**2.** -1 - i, -1 + i**1.** Sum: 3i; product: 1 + 21i

## CHAPTER REVIEW

#### Things to Know

### Power function (pp. 321-324) $f(x) = x^n, n \ge 2$ even

 $f(x) = x^n, n \ge 3$  odd

Polynomial function (pp. 320, 329-331)

 $f(x) = a_n x^n + a_{n-1} x^{n-1}$  $+ \cdots + a_1 x + a_0, \ a_n \neq 0$ 

#### Real zeros of a polynomial function f (p. 325)

#### Rational function (pp. 343-350)

 $R(x) = \frac{p(x)}{q(x)}$ 

p, q are polynomial functions and q is not the zero polynomial.

## Remainder Theorem (p. 376) Factor Theorem (p. 376) Rational Zeros Theorem (p. 378)

Intermediate Value Theorem (p. 382)

Fundamental Theorem of Algebra (p. 383)

**Conjugate Pairs Theorem (p. 389)** 

44. f(x) is a polynomial function of degree 4 whose coefficients are real numbers; two of its zeros are -3 and 4 - i. Explain why one of the remaining zeros must be a real number. Write down one of the missing zeros.

Domain. an real numbers - Range. nonnegative real numbers
Passes through $(-1, 1), (0, 0), (1, 1)$
Even function
Decreasing on $(-\infty, 0)$ , increasing on $(0, \infty)$
Domain: all real numbers Range: all real numbers
Passes through $(-1, -1), (0, 0), (1, 1)$
Odd function
Increasing on $(-\infty, \infty)$
Domain: all real numbers
At most $n - 1$ turning points
End behavior: Behaves like $y = a_n x^n$ for large $ x $
Real numbers for which $f(x) = 0$ ; the real zeros of <i>f</i> are the <i>x</i> -intercepts of the graph of <i>f</i> .
Domain: $\{x   q(x) \neq 0\}$

Domain: all real numbers Range: nonnegative real numbers

Domain:  $\{x | q(x) \neq 0\}$ 

Vertical asymptotes: With R(x) in lowest terms, if q(r) = 0 for some real number, then x = r is a vertical asymptote.

Horizontal or oblique asymptote: See the summary on page 350.

If a polynomial function f(x) is divided by x - c, then the remainder is f(c).

x - c is a factor of a polynomial function f(x) if and only if f(c) = 0.

Let f be a polynomial function of degree 1 or higher of the form

 $f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0 \qquad a_n \neq 0, a_0 \neq 0$ 

where each coefficient is an integer. If  $\frac{p}{q}$ , in lowest terms, is a rational zero of f, then p must be a factor of  $a_0$ , and q must be a factor of  $a_n$ .

Let f be a polynomial function. If a < b and f(a) and f(b) are of opposite sign, then there is at least one real zero of f between a and b.

Every complex polynomial function f(x) of degree  $n \ge 1$  has at least one complex zero.

Let f(x) be a polynomial whose coefficients are real numbers. If r = a + bi is a zero of f, then its complex conjugate  $\overline{r} = a - bi$  is also a zero of f.

Section	You should be able to	Example(s)	<b>Review Exercises</b> 1–4
5.1	Identify polynomial functions and their degree (p. 320)	1	
	Graph polynomial functions using transformations (p. 324)	2,3	5–10
	3 Identify the real zeros of a polynomial function and their multiplicity (p. 325)	4–6	11–18 (a) and (b)
	Analyze the graph of a polynomial function (p. 332)	9–11	11–18
	5 Build cubic models from data (p. 336)	12	88
5.2	Find the domain of a rational function (p. 343)	1	19–22
	Find the vertical asymptotes of a rational function (p. 346)	4	19–22
	3 Find the horizontal or oblique asymptote of a rational function (p. 347)	5–8	19–22
5.3	Analyze the graph of a rational function (p. 353)	1–5	23–34
	Solve applied problems involving rational functions (p. 364)	7	87
5.4	J Solve polynomial inequalities (p. 368)	1,2	35,36
	2 Solve rational inequalities (p. 369)	3,4	37–44
5.5	Use the Remainder and Factor Theorems (p. 375)	1,2	45-50
	2 Use the Rational Zeros Theorem to list the potential rational zeros of a polynomial function (p. 378)	3	51–58
	<ul><li>Find the real zeros of a polynomial function (p. 378)</li></ul>	4,5	53-58
	<ul> <li>4 Solve polynomial equations (p. 381)</li> </ul>	6	59-62
	<ul><li>5 Use the Theorem for Bounds on Zeros (p. 381)</li></ul>	7	63-66
	<ul><li>6 Use the Intermediate Value Theorem (p. 382)</li></ul>	8	67–74
5.6	Use the Conjugate Pairs Theorem (p. 389)	1	75–78
	2 Find a polynomial function with specified zeros (p. 390)	2	75–78
	<b>3</b> Find the complex zeros of a polynomial (p. 391)	3	79–86

## **Review Exercises**

In Problems 1–4, determine whether the function is a polynomial function, rational function, or neither. For those that are polynomial functions, state the degree. For those that are not polynomial functions, tell why not.

**1.** 
$$f(x) = 4x^5 - 3x^2 + 5x - 2$$
 **2.**  $f(x) = \frac{3x^5}{2x + 1}$  **3.**  $f(x) = 3x^2 + 5x^{1/2} - 1$  **4.**  $f(x) = 3$ 

In Problems 5–10, graph each function using transformations (shifting, compressing, stretching, and reflection). Show all the stages.

**5.**  $f(x) = (x+2)^3$ **6.**  $f(x) = -x^3 + 3$ **7.**  $f(x) = -(x-1)^4$ **8.**  $f(x) = (x-1)^4 - 2$ **9.**  $f(x) = (x-1)^4 + 2$ **10.**  $f(x) = (1-x)^3$ 

In Problems 11–18, analyze each polynomial function by following Steps 1 through 6 on page 333.

**11.** f(x) = x(x+2)(x+4)**12.** f(x) = x(x-2)(x-4)**13.**  $f(x) = (x-2)^2(x+4)$ **14.**  $f(x) = (x-2)(x+4)^2$ **15.**  $f(x) = -2x^3 + 4x^2$ **16.**  $f(x) = -4x^3 + 4x$ **17.**  $f(x) = (x-1)^2(x+3)(x+1)$ **18.**  $f(x) = (x-4)(x+2)^2(x-2)$ 

In Problems 19–22, find the domain of each rational function. Find any horizontal, vertical, or oblique asymptotes.

**19.** 
$$R(x) = \frac{x+2}{x^2-9}$$
 **20.**  $R(x) = \frac{x^2+4}{x-2}$  **21.**  $R(x) = \frac{x^2+3x+2}{(x+2)^2}$  **22.**  $R(x) = \frac{x^3}{x^3-1}$ 

In Problems 23–34, discuss each rational function following the eight steps given on page 336.

23. 
$$R(x) = \frac{2x-6}{x}$$
  
24.  $R(x) = \frac{4-x}{x}$   
25.  $H(x) = \frac{x+2}{x(x-2)}$   
26.  $H(x) = \frac{x}{x^2-1}$   
27.  $R(x) = \frac{x^2 + x - 6}{x^2 - x - 6}$   
28.  $R(x) = \frac{x^2 - 6x + 9}{x^2}$   
29.  $F(x) = \frac{x^3}{x^2 - 4}$   
30.  $F(x) = \frac{3x^3}{(x-1)^2}$   
31.  $R(x) = \frac{2x^4}{(x-1)^2}$   
32.  $R(x) = \frac{x^4}{x^2 - 9}$   
33.  $G(x) = \frac{x^2 - 4}{x^2 - x - 2}$   
34.  $F(x) = \frac{(x-1)^2}{x^2 - 1}$ 

In Problems 35–44, solve each inequality. Graph the solution set.

**35.**  $x^3 + x^2 < 4x + 4$  **36.**  $x^3 + 4x^2 \ge x + 4$  **37.**  $\frac{6}{x+3} \ge 1$  **38.**  $\frac{-2}{1-3x} < 1$  **39.**  $\frac{2x-6}{1-x} < 2$  **40.**  $\frac{3-2x}{2x+5} \ge 2$  **41.**  $\frac{(x-2)(x-1)}{x-3} \ge 0$  **42.**  $\frac{x+1}{x(x-5)} \le 0$  **43.**  $\frac{x^2-8x+12}{x^2-16} > 0$ **44.**  $\frac{x(x^2+x-2)}{x^2+9x+20} \le 0$ 

In Problems 45–48, find the remainder R when f(x) is divided by g(x). Is g a factor of f?

- **45.**  $f(x) = 8x^3 3x^2 + x + 4;$ g(x) = x 1**46.**  $f(x) = 2x^3 + 8x^2 5x + 5;$ g(x) = x 2**47.**  $f(x) = x^4 2x^3 + 15x 2;$ g(x) = x + 2**48.**  $f(x) = x^4 x^2 + 2x + 2;$ g(x) = x + 1
- **49.** Find the value of  $f(x) = 12x^6 8x^4 + 1$  at x = 4.
- **50.** Find the value of  $f(x) = -16x^3 + 18x^2 x + 2$  at x = -2.

**51.** List all the potential rational zeros of  $f(x) = 12x^8 - x^7 + 6x^4 - x^3 + x - 3$ .

**52.** List all the potential rational zeros of  $f(x) = -6x^5 + x^4 + 2x^3 - x + 1$ .

In Problems 53–58, use the Rational Zeros Theorem to find all the real zeros of each polynomial function. Use the zeros to factor f over the real numbers.

**53.**  $f(x) = x^3 - 3x^2 - 6x + 8$ **54.**  $f(x) = x^3 - x^2 - 10x - 8$ **55.**  $f(x) = 4x^3 + 4x^2 - 7x + 2$ **56.**  $f(x) = 4x^3 - 4x^2 - 7x - 2$ **57.**  $f(x) = x^4 - 4x^3 + 9x^2 - 20x + 20$ **58.**  $f(x) = x^4 + 6x^3 + 11x^2 + 12x + 18$ 

In Problems 59–62, solve each equation in the real number system.

**59.** 
$$2x^4 + 2x^3 - 11x^2 + x - 6 = 0$$
**60.**  $3x^4 + 3x^3 - 17x^2 + x - 6 = 0$ **61.**  $2x^4 + 7x^3 + x^2 - 7x - 3 = 0$ **62.**  $2x^4 + 7x^3 - 5x^2 - 28x - 12 = 0$ 

In Problems 63–66, find bounds to the real zeros of each polynomial function.

**63.**  $f(x) = x^3 - x^2 - 4x + 2$ **64.**  $f(x) = x^3 + x^2 - 10x - 5$ **65.**  $f(x) = 2x^3 - 7x^2 - 10x + 35$ **66.**  $f(x) = 3x^3 - 7x^2 - 6x + 14$ 

In Problems 67–70, use the Intermediate Value Theorem to show that each polynomial function has a zero in the given interval.

**67.** 
$$f(x) = 3x^3 - x - 1;$$
 [0,1]**68.**  $f(x) = 2x^3 - x^2 - 3;$  [1,2]**69.**  $f(x) = 8x^4 - 4x^3 - 2x - 1;$  [0,1]**70.**  $f(x) = 3x^4 + 4x^3 - 8x - 2;$  [1,2]

In Problems 71–74, each polynomial function has exactly one positive zero. Approximate the zero correct to two decimal places.

**71.** 
$$f(x) = x^3 - x - 2$$
**72.**  $f(x) = 2x^3 - x^2 - 3$ 
**73.**  $f(x) = 8x^4 - 4x^3 - 2x - 1$ 
**74.**  $f(x) = 3x^4 + 4x^3 - 8x - 2$ 

In Problems 75–78, information is given about a complex polynomial f(x) whose coefficients are real numbers. Find the remaining zeros of f. Then find a polynomial function with real coefficients that has the zeros.

**75.** Degree 3; zeros: 4 + i, 6
 **76.** Degree 3; zeros: 3 + 4i, 5

 **77.** Degree 4; zeros: i, 1 + i
 **78.** Degree 4; zeros: 1, 2, 1 + i

In Problems 79–86, find the complex zeros of each polynomial function f(x). Write f in factored form.

**79.** 
$$f(x) = x^3 - 3x^2 - 6x + 8$$
**80.**  $f(x) = x^3 - x^2 - 10x - 8$ **81.**  $f(x) = 4x^3 + 4x^2 - 7x + 2$ **82.**  $f(x) = 4x^3 - 4x^2 - 7x - 2$ **83.**  $f(x) = x^4 - 4x^3 + 9x^2 - 20x + 20$ **84.**  $f(x) = x^4 + 6x^3 + 11x^2 + 12x + 18$ **85.**  $f(x) = 2x^4 + 2x^3 - 11x^2 + x - 6$ **86.**  $f(x) = 3x^4 + 3x^3 - 17x^2 + x - 6$ 

**87.** Making a Can A can in the shape of a right circular cylinder is required to have a volume of 250 cubic centimeters.

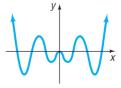
- (a) Express the amount *A* of material to make the can as a function of the radius *r* of the cylinder.
- (b) How much material is required if the can is of radius 3 centimeters?
- (c) How much material is required if the can is of radius 5 centimeters?
- (d) Graph A = A(r). For what value of r is A smallest?
- **88. Model It: Poverty Rates** The following data represent the percentage of families in the United States whose income is below the poverty level.

Year, t	Percent below Poverty Level, p
1990, 1	10.9
1991, 2	11.5
1992, 3	11.9
1993, 4	12.3
1994, 5	11.6
1995,6	10.8
1996, 7	11.0
1997, 8	10.3
1998, 9	10.0
1999, 10	9.3
2000, 11	8.7
2001, 12	9.2
2002, 13	9.6
2003, 14	10.0
2004, 15	10.2

Source: U.S. Census Bureau

(a) With a graphing utility, draw a scatter diagram of the data. Comment on the type of relation that appears to exist between the two variables.

- (b) Decide on a function of best fit to these data (linear, quadratic, or cubic), and use this function to predict the percentage of U.S. families that were below the poverty level in 2005 (t = 16).
- (c) Draw the function of best fit on the scatter diagram drawn in part (a).
- 89. Design a polynomial function with the following characteristics: degree 6; four real zeros, one of multiplicity 3; y-intercept 3; behaves like  $y = -5x^6$  for large values of |x|. Is this polynomial unique? Compare your polynomial with those of other students. What terms will be the same as everyone else's? Add some more characteristics, such as symmetry or naming the real zeros. How does this modify the polynomial?
- **90.** Design a rational function with the following characteristics: three real zeros, one of multiplicity 2; *y*-intercept 1; vertical asymptotes x = -2 and x = 3; oblique asymptote y = 2x + 1. Is this rational function unique? Compare yours with those of other students. What will be the same as everyone else's? Add some more characteristics, such as symmetry or naming the real zeros. How does this modify the rational function?
- 91. The illustration shows the graph of a polynomial function.
  - (a) Is the degree of the polynomial even or odd?
  - (b) Is the leading coefficient positive or negative?
  - (c) Is the function even, odd, or neither?
  - (d) Why is  $x^2$  necessarily a factor of the polynomial?
  - (e) What is the minimum degree of the polynomial?
  - (f) Formulate five different polynomials whose graphs could look like the one shown. Compare yours to those of other students. What similarities do you see? What differences?





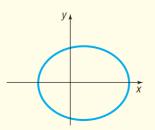
- **1.** Graph  $f(x) = (x 3)^4 2$  using transformations.
- **2.** For the polynomial function  $g(x) = 2x^3 + 5x^2 28x 15$ ,
  - (a) Determine the maximum number of real zeros that the function may have.
  - (b) Find bounds to the zeros of the function.
  - (c) List the potential rational zeros.
  - (d) Determine the real zeros of g. Factor g over the reals.
  - (e) Find the *x* and *y*-intercepts of the graph of *g*.
  - (f) Determine whether the graph crosses or touches the *x*-axis at each *x*-intercept.
  - (g) Find the power function that the graph of g resembles for large values of |x|
  - (h) Determine the behavior of the graph of g near each x-intercept.
  - (i) Put all the information together to obtain the graph of g.

**3.** Find the complex zeros of 
$$f(x) = x^3 - 4x^2 + 25x - 100$$
.

4. Solve  $3x^3 + 2x - 1 = 8x^2 - 4$  in the complex number system.

## **CUMULATIVE REVIEW**

- **1.** Find the distance between the points P = (1, 3) and Q = (-4, 2).
- **2.** Solve the inequality  $x^2 \ge x$  and graph the solution set.
- 3. Solve the inequality  $x^2 3x < 4$  and graph the solution set.
- **4.** Find a linear function with slope -3 that contains the point (-1, 4). Graph the function.
- 5. Find the equation of the line parallel to the line y = 2x + 1 and containing the point (3, 5). Express your answer in slope–intercept form and graph the line.
- **6.** Graph the equation  $y = x^3$ .
- **7.** Does the relation {(3, 6), (1, 3), (2, 5), (3, 8)} represent a function? Why or why not?
- 8. Solve the equation  $x^3 6x^2 + 8x = 0$ .
- 9. Solve the inequality  $3x + 2 \le 5x 1$  and graph the solution set.
- **10.** Find the center and radius of the circle  $x^2 + 4x + y^2 2y 4 = 0$ . Graph the circle.
- 11. For the equation  $y = x^3 9x$ , determine the intercepts and test for symmetry.
- 12. Find an equation of the line perpendicular to 3x 2y = 7 that contains the point (1, 5).
- **13.** Is the following the graph of a function? Why or why not?



In Problems 5 and 6, find the domain of each function. Find any horizontal, vertical, or oblique asymptotes.

5. 
$$g(x) = \frac{2x^2 - 14x + 24}{x^2 + 6x - 40}$$
  
6.  $r(x) = \frac{x^2 + 2x - 3}{x + 1}$ 

**7.** Sketch the graph of the function in Problem 6. Label all intercepts, vertical asymptotes, horizontal asymptotes, and oblique asymptotes.

In Problems 8 and 9, write a function that meets the given conditions.

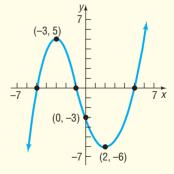
- **8.** Fourth-degree polynomial with real coefficients; zeros: -2, 0, 3 + i.
- **9.** Rational function; asymptotes: y = 2, x = 4; domain: { $x | x \neq 4, x \neq 9$ }
- 10. Use the Intermediate Value Theorem to show that the function  $f(x) = -2x^2 3x + 8$  has at least one real zero on the interval [0, 4].

**11.** Solve: 
$$\frac{x+2}{x-3} < 2$$

- **14.** For the function  $f(x) = x^2 + 5x 2$ , find (a) f(3) (b) f(-x)(c) -f(x) (d) f(3x)(e)  $\frac{f(x+h) - f(x)}{h} h \neq 0$
- 15. Answer the following questions regarding the function

$$f(x) = \frac{x+5}{x-1}$$

- (a) What is the domain of f?
- (b) Is the point (2, 6) on the graph of f?
- (c) If x = 3, what is f(x)? What point is on the graph of f?
- (d) If f(x) = 9, what is x? What point is on the graph of f?
- (e) If f a polynomial or rational function?
- **16.** Graph the function f(x) = -3x + 7.
- 17. Graph  $f(x) = 2x^2 4x + 1$  by determining whether its graph opens up or down and by finding its vertex, axis of symmetry, *y*-intercept, and *x*-intercepts, if any.
- 18. Find the average rate of change of  $f(x) = x^2 + 3x + 1$ from 1 to 2. Use this result to find the equation of the secant line containing (1, f(1)) and (2, f(2)).
- **19.** In parts (a) to (f) on page 398, use the following graph.



#### 398 CHAPTER 5 Polynomial and Rational Functions

- (a) Determine the intercepts.
- (b) Based on the graph, tell whether the graph is symmetric with respect to the x-axis, the y-axis, and/or the origin.
- (c) Based on the graph, tell whether the function is even, odd, or neither.
- (d) List the intervals on which f is increasing. List the intervals on which f is decreasing.
- (e) List the numbers, if any, at which f has a local maximum value. What are these local maxima values?
- (f) List the numbers, if any, at which f has a local minimum value. What are these local minima values?
- **20.** Determine algebraically whether the function

$$f(x) = \frac{5x}{x^2 - 9}$$

is even, odd, or neither.

- **21.** For the function  $f(x) = \begin{cases} 2x + 1 & \text{if } -3 < x < 2 \\ -3x + 4 & \text{if } x \ge 2 \end{cases}$ 
  - (a) Find the domain of f.
  - (b) Locate any intercepts.
- CHAPTER PROJECTS

#### **Internet-based Project**

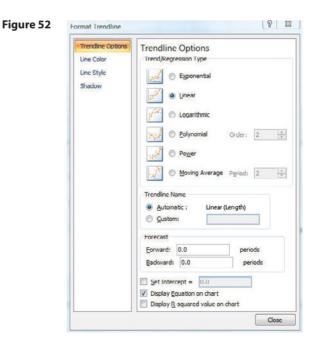
- I. Length of Day Go to http://en.wikipedia.org/wiki/Latitude and read about latitude through the subhead "Effect of Latitude". Now go to http://www.orchidculture.com/COD/ daylength.html#60N.
  - **1.** For a particular day of the year, record in a table the length of day for the equator  $(0^{\circ}N)$ ,  $5^{\circ}N$ ,  $10^{\circ}N$ , ...,  $60^{\circ}N$ . Enter the data into an Excel spreadsheet, TI-graphing calculator, or some other spreadsheet capable of finding linear, quadratic, and cubic functions of best fit.
  - 2. Draw a scatter diagram of the data with latitude as the independent variable and length of day as the dependent variable using Excel, a TI-graphing calculator, or some other spreadsheet. The Chapter 4 project describes how to draw a scatter diagram in Excel.

- (c) Graph the function.
- (d) Based on the graph, find the range.
- **22.** Graph the function  $f(x) = -3(x + 1)^2 + 5$  using transformations.
- **23.** Suppose that  $f(x) = x^2 5x + 1$  and g(x) = -4x 7. (a) Find f + g and state its domain.
  - (b) Find  $\frac{f}{g}$  and state its domain.
- **24. Demand Equation** The price p (in dollars) and the quantity x sold of a certain product obey the demand equation

$$p = -\frac{1}{10}x + 150$$

- (a) Express the revenue R as a function of x.
- (b) What is the revenue if 100 units are sold?
- (c) What quantity x maximizes revenue? What is the maximum revenue?
- (d) What price should the company charge to maximize revenue?

3. Determine the linear function of best fit. Graph the linear function of best fit on the scatter diagram. To do this in Excel, click on any data point in the scatter diagram. Now click the Layout menu, select Trendline within the Analysis region, select More Trendline Options. Select the Linear radio button and select Display Equation on Chart. See Figure 52. Move the Trendline Options window off to the side and you will see the linear function of best fit displayed on the scatter diagram. Do you think the function accurately describes the relation between latitude and length of the day?



- **4.** Determine the quadratic function of best fit. Graph the quadratic function of best fit on the scatter diagram. To do this in Excel, click on any data point in the scatter diagram. Now click the Layout menu, select Trendline within the Analysis region, select More Trendline Options. Select the Polynomial radio button with Order set to 2. Select Display Equation on Chart. Move the Trendline Options window off to the side and you will see the quadratic function of best fit displayed on the scatter diagram. Do you think the function accurately describes the relation between latitude and length of the day?
- **5.** Determine the cubic function of best fit. Graph the cubic function of best fit on the scatter diagram. To do this in Excel, click on any data point in the scatter diagram. Now click the Layout menu, select Trendline within the Analysis region, select More Trendline Options. Select the

Polynomial radio button with Order set to 3. Select Display Equation on Chart. Move the Trendline Options window off to the side and you will see the cubic function of best fit displayed on the scatter diagram. Do you think the function accurately describes the relation between latitude and length of the day?

- **6.** Which of the three models seems to fit the data best? Explain your reasoning.
- 7. Use your model to predict the hours of daylight on the day you selected for Chicago (41.85 degrees north latitude). Go to the Old Farmer's Almanac or other website (such as http://astro.unl.edu/classaction/animations/coordsmotion/ daylighthoursexplorer.html) to determine the hours of daylight in Chicago for the day you selected. How do the two compare?

#### The following project is available at the Instructor's Resource Center (IRC):

**II. Theory of Equations** The coefficients of a polynomial function can be found if its zeros are known, an advantage of using polynomials in modeling.

Citation: Excel © 2010 Microsoft Corporation. Used with permission from Microsoft.

# Exponential and Logarithmic Functions

# Outline

- 6.1 Composite Functions
- 6.2 One-to-One Functions; Inverse Functions
- 6.3 Exponential Functions
- 6.4 Logarithmic Functions
- 6.5 Properties of Logarithms
- 6.6 Logarithmic and Exponential Equations
- 6.7 Financial Models
- 6.8 Exponential Growth and Decay Models; Newton's Law; Logistic Growth and Decay Models
- 6.9 Building Exponential, Logarithmic, and Logistic Models from Data
  - Chapter Review
  - Chapter Test
  - Cumulative Review
  - Chapter Projects

#### **Depreciation of Cars**

You are ready to buy that first new car. You know that cars lose value over time due to depreciation and that different cars have different rates of depreciation. So you will research the depreciation rates for the cars you are thinking of buying. After all, the lower the depreciation rate is, the more the car will be worth each year.

See the Internet-based Chapter Project I—

A Look Back Until now, our study of functions has concentrated on polynomial and rational functions. These functions belong to the class of **algebraic functions**, that is, functions that can be expressed in terms of sums, differences, products, quotients, powers, or roots of polynomials. Functions that are not algebraic are termed **transcendental** (they transcend, or go beyond, algebraic functions).

A Look Ahead > In this chapter, we study two transcendental functions: the exponential function and the logarithmic function. These functions occur frequently in a wide variety of applications, such as biology, chemistry, economics, and psychology.

The chapter begins with a discussion of composite, one-to-one, and inverse functions, concepts needed to see the relationship between exponential and logarithmic functions.

## 6.1 Composite Functions

**PREPARING FOR THIS SECTION** Before getting started, review the following:

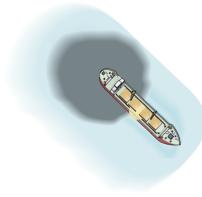
• Find the Value of a Function (Section 3.1, pp. 203–206)

• Domain of a Function (Section 3.1, pp. 206–208)

Now Work the 'Are You Prepared?' problems on page 406.

- **OBJECTIVES** 1 Form a Composite Function (p. 401)
  - 2 Find the Domain of a Composite Function (p. 402)

Figure 1



#### **J** Form a Composite Function

Suppose that an oil tanker is leaking oil and you want to determine the area of the circular oil patch around the ship. See Figure 1. It is determined that the oil is leaking from the tanker in such a way that the radius of the circular patch of oil around the ship is increasing at a rate of 3 feet per minute. Therefore, the radius *r* of the oil patch at any time *t*, in minutes, is given by r(t) = 3t. So after 20 minutes the radius of the oil patch is r(20) = 3(20) = 60 feet.

The area A of a circle as a function of the radius r is given by  $A(r) = \pi r^2$ . The area of the circular patch of oil after 20 minutes is  $A(60) = \pi (60)^2 = 3600\pi$  square feet. Notice that 60 = r(20), so A(60) = A(r(20)). The argument of the function A is the output a function!

In general, we can find the area of the oil patch as a function of time t by evaluating A(r(t)) and obtaining  $A(r(t)) = A(3t) = \pi(3t)^2 = 9\pi t^2$ . The function A(r(t)) is a special type of function called a *composite function*.

As another example, consider the function  $y = (2x + 3)^2$ . If we write  $y = f(u) = u^2$  and u = g(x) = 2x + 3, then, by a substitution process, we can obtain the original function:  $y = f(u) = f(g(x)) = (2x + 3)^2$ .

In general, suppose that f and g are two functions and that x is a number in the domain of g. By evaluating g at x, we get g(x). If g(x) is in the domain of f, then we may evaluate f at g(x) and obtain the expression f(g(x)). The correspondence from x to f(g(x)) is called a *composite function*  $f \circ g$ .

#### DEFINITION

Given two functions f and g, the **composite function**, denoted by  $f \circ g$  (read as "f composed with g"), is defined by

 $(f \circ g)(x) = f(g(x))$ 

The domain of  $f \circ g$  is the set of all numbers x in the domain of g such that g(x) is in the domain of f.

Look carefully at Figure 2. Only those x's in the domain of g for which g(x) is in the domain of f can be in the domain of  $f \circ g$ . The reason is that if g(x) is not in the domain of f then f(g(x)) is not defined. Because of this, the domain of  $f \circ g$  is a subset of the domain of g; the range of  $f \circ g$  is a subset of the range of f.

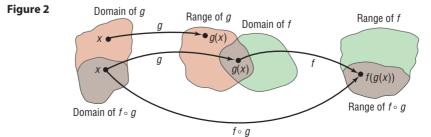
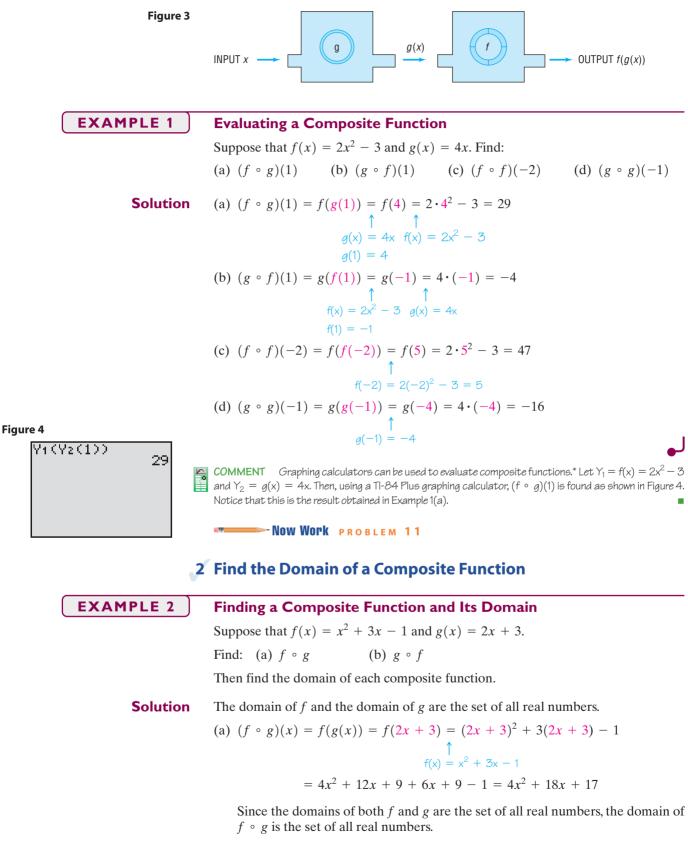


Figure 3 provides a second illustration of the definition. Here x is the input to the function g, yielding g(x). Then g(x) is the input to the function f, yielding f(g(x)). Notice that the "inside" function g in f(g(x)) is done first.



\* Consult your owner's manual for the appropriate keystrokes.

Since the domains of both f and g are the set of all real numbers, the domain of  $g \circ f$  is the set of all real numbers.

Look back at Figure 2 on page 401. In determining the domain of the composite function  $(f \circ g)(x) = f(g(x))$ , keep the following two thoughts in mind about the input *x*.

- **1.** Any x not in the domain of g must be excluded.
- 2. Any x for which g(x) is not in the domain of f must be excluded.

#### **EXAMPLE 3** Finding the Domain of $f \circ g$

Find the domain of  $f \circ g$  if  $f(x) = \frac{1}{x+2}$  and  $g(x) = \frac{4}{x-1}$ .

For  $(f \circ g)(x) = f(g(x))$ , first note that the domain of g is  $\{x | x \neq 1\}$ , so exclude 1 **Solution** from the domain of  $f \circ g$ . Next note that the domain of f is  $\{x \mid x \neq -2\}$ , which means that g(x) cannot equal -2. Solve the equation g(x) = -2 to determine what additional value(s) of x to exclude.

$$\frac{4}{x-1} = -2 \qquad g(x) = -2$$

$$4 = -2(x-1)$$

$$4 = -2x + 2$$

$$2x = -2$$

$$x = -1$$

Also exclude -1 from the domain of  $f \circ g$ . The domain of  $f \circ g$  is  $\{x \mid x \neq -1, x \neq 1\}$ .

**Check:** For x = 1,  $g(x) = \frac{4}{x - 1}$  is not defined, so  $(f \circ g)(x) = f(g(x))$  is not defined. For x = -1,  $g(-1) = \frac{4}{-2} = -2$ , and  $(f \circ g)(-1) = f(g(-1)) = f(-2)$  is not defined.

NOW WORK PROBLEM 21

#### **EXAMPLE 4** Finding a Composite Function and Its Domain

Suppose that  $f(x) = \frac{1}{x+2}$  and  $g(x) = \frac{4}{x-1}$ . (b)  $f \circ f$ Find: (a)  $f \circ g$ 

Then find the domain of each composite function.

Sol

olution The domain of f is 
$$\{x | x \neq -2\}$$
 and the domain of g is  $\{x | x \neq 1\}$ .  
(a)  $(f \circ g)(x) = f(g(x)) = f\left(\frac{4}{x-1}\right) = \frac{1}{\frac{4}{x-1}+2} = \frac{x-1}{4+2(x-1)} = \frac{x-1}{2x+2} = \frac{x-1}{2(x+1)}$   
 $f(x) = \frac{1}{x+2}$  Multiply by  $\frac{x-1}{x-1}$ .

In Example 3, we found the domain of  $f \circ g$  to be  $\{x \mid x \neq -1, x \neq 1\}$ .

We could also find the domain of  $f \circ g$  by first looking at the domain of  $g: \{x | x \neq 1\}$ . We exclude 1 from the domain of  $f \circ g$  as a result. Then we look at  $f \circ g$  and notice that x cannot equal -1, since x = -1 results in division by 0. So we also exclude -1 from the domain of  $f \circ g$ . Therefore, the domain of  $f \circ g$  is  $\{x | x \neq -1, x \neq 1\}$ .

(b) 
$$(f \circ f)(x) = f(f(x)) = f\left(\frac{1}{x+2}\right) = \frac{1}{\frac{1}{x+2}+2} = \frac{x+2}{1+2(x+2)} = \frac{x+2}{2x+5}$$
  
$$f(x) = \frac{1}{x+2} \qquad \qquad \text{Multiply by } \frac{x+2}{x+2}.$$

The domain of  $f \circ f$  consists of those x in the domain of f,  $\{x | x \neq -2\}$ , for which

$$f(x) = \frac{1}{x+2} \neq -2 \qquad \frac{1}{x+2} = -2 1 = -2(x+2) 1 = -2x - 4 2x = -5 x = -\frac{5}{2}$$

or, equivalently,

$$x \neq -\frac{5}{2}$$

The domain of  $f \circ f$  is  $\left\{ x \middle| x \neq -\frac{5}{2}, x \neq -2 \right\}$ .

We could also find the domain of  $f \circ f$  by recognizing that -2 is not in the domain of f and so should be excluded from the domain of  $f \circ f$ . Then, looking at  $f \circ f$ , we see that x cannot equal  $-\frac{5}{2}$ . Do you see why? Therefore, the domain of  $f \circ f$  is  $\left\{ x \middle| x \neq -\frac{5}{2}, x \neq -2 \right\}$ .

#### Now Work problems 33 and 35

Look back at Example 2, which illustrates that, in general,  $f \circ g \neq g \circ f$ . Sometimes  $f \circ g$  does equal  $g \circ f$ , as shown in the next example.

#### **EXAMPLE 5** Showing That Two Composite Functions Are Equal

If f(x) = 3x - 4 and  $g(x) = \frac{1}{3}(x + 4)$ , show that  $(f \circ g)(x) = (g \circ f)(x) = x$ 

for every x in the domain of  $f \circ g$  and  $g \circ f$ .

**Solution** 

$$(f \circ g)(x) = f(g(x))$$

$$= f\left(\frac{x+4}{3}\right) \qquad g(x) = \frac{1}{3}(x+4) = \frac{x+4}{3}$$

$$= 3\left(\frac{x+4}{3}\right) - 4 \qquad \text{Substitute } g(x) \text{ into the rule for } f, f(x) = 3x - x$$

$$= x + 4 - 4 = x$$

4.

#### Seeing the Concept

Using a graphing calculator, let

 $Y_1 = f(x) = 3x - 4$  $Y_2 = g(x) = \frac{1}{3}(x+4)$  $Y_3 = f \circ g, Y_4 = g \circ f$ 

Using the viewing window  $-3 \le x \le 3$ ,  $-2 \le y \le 2$ , graph only  $Y_3$  and  $Y_4$ . What do you see? TRACE to verify that  $Y_3 = Y_4$ .

$$(g \circ f)(x) = g(f(x))$$
  
= g(3x - 4) f(x) = 3x - 4  
=  $\frac{1}{3}[(3x - 4) + 4]$  Substitute f(x) into the rule for g, g(x) =  $\frac{1}{3}(x + 4)$   
=  $\frac{1}{3}(3x) = x$ 

We conclude that  $(f \circ g)(x) = (g \circ f)(x) = x$ .

In Section 6.2, we shall see that there is an important relationship between functions f and g for which  $(f \circ g)(x) = (g \circ f)(x) = x$ .

Now Work problem 45

#### **Calculus Application**

Some techniques in calculus require that we be able to determine the components of a composite function. For example, the function  $H(x) = \sqrt{x+1}$  is the composition of the functions f and g, where  $f(x) = \sqrt{x}$  and g(x) = x + 1, because  $H(x) = (f \circ g)(x) = f(g(x)) = f(x + 1) = \sqrt{x + 1}$ .

#### **Finding the Components of a Composite Function**

(*f* 

Find functions f and g such that  $f \circ g = H$  if  $H(x) = (x^2 + 1)^{50}$ .

#### **Solution**

**EXAMPLE 6** 

The function H takes  $x^2 + 1$  and raises it to the power 50. A natural way to decompose H is to raise the function  $g(x) = x^2 + 1$  to the power 50. If we let  $f(x) = x^{50}$ and  $g(x) = x^2 + 1$ , then

• 
$$g)(x) = f(g(x))$$
  
=  $f(x^2 + 1)$   
=  $(x^2 + 1)^{50} = H(x)$ 

See Figure 5.

Other functions f and g may be found for which  $f \circ g = H$  in Example 6. For example, if  $f(x) = x^2$  and  $g(x) = (x^2 + 1)^{25}$ , then

$$(f \circ g)(x) = f(g(x)) = f((x^2 + 1)^{25}) = [(x^2 + 1)^{25}]^2 = (x^2 + 1)^{50}$$

Although the functions f and g found as a solution to Example 6 are not unique, there is usually a "natural" selection for f and g that comes to mind first.

#### **EXAMPLE 7** Finding the Components of a Composite Function

Find functions f and g such that  $f \circ g = H$  if  $H(x) = \frac{1}{x+1}$ .

Here H is the reciprocal of g(x) = x + 1. If we let  $f(x) = \frac{1}{x}$  and g(x) = x + 1, we Solution find that

$$(f \circ g)(x) = f(g(x)) = f(x+1) = \frac{1}{x+1} = H(x)$$

Now Work problem 53

$$x = g(x) = x^{2} + 1$$

$$H = (x^{2} + 1)^{50}$$

$$H = (x^{2} + 1)^{50}$$

Figure 5

### 6.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Find f(3) if  $f(x) = -4x^2 + 5x$ . (pp. 203–206)
- **2.** Find f(3x) if  $f(x) = 4 2x^2$ . (pp. 203–206)

3. Find the domain of the function  $f(x) = \frac{x^2 - 1}{x^2 - 25}$ .

#### **Concepts and Vocabulary**

- **4.** Given two functions f and g, the \_\_\_\_\_\_ denoted  $f \circ g$ , is defined by  $f \circ g(x) = \______$ .
- 5. True or False  $f(g(x)) = f(x) \cdot g(x)$ .

# 6. True or False The domain of the composite function $(f \circ g)(x)$ is the same as the domain of g(x).

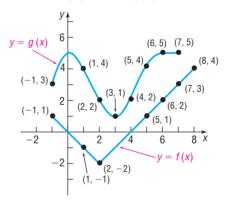
#### **Skill Building**

In Problems 7 and 8, evaluate each expression using the values given in the table.

7.	x	-3	-2	-1	0	1	2	3
	f(x)	-7	-5	-3	-1	3	5	7
	g(x)	8	3	0	-1	0	3	8
8.	x	-3	-2	-1	0	1	2	3
8.	x f(x)	-3 11	-2 9	-1 7	0 5	1 3	2 1	3 -1

In Problems 9 and 10, evaluate each expression using the graphs of y = f(x) and y = g(x) shown in the figure.

<b>9.</b> (a) $(g \circ f)(-1)$	(b) $(g \circ f)(0)$
(c) $(f \circ g)(-1)$	(d) $(f \circ g)(4)$
<b>10.</b> (a) $(g \circ f)(1)$	(b) $(g \circ f)(5)$
(c) $(f \circ g)(0)$	(d) $(f \circ g)(2)$



In Problems 11–20, for the given functions f and g, find:

(a) 
$$(f \circ g)(4)$$
(b)  $(g \circ f)(2)$ (c)  $(f \circ f)(1)$ (d)  $(g \circ g)(0)$ **11.**  $f(x) = 2x; g(x) = 3x^2 + 1$ **12.**  $f(x) = 3x + 2; g(x) = 2x^2 - 1$ **13.**  $f(x) = 4x^2 - 3; g(x) = 3 - \frac{1}{2}x^2$ **14.**  $f(x) = 2x^2; g(x) = 1 - 3x^2$ **15.**  $f(x) = \sqrt{x}; g(x) = 2x$ **16.**  $f(x) = \sqrt{x + 1}; g(x) = 3x$ **17.**  $f(x) = |x|; g(x) = \frac{1}{x^2 + 1}$ **18.**  $f(x) = |x - 2|; g(x) = \frac{3}{x^2 + 2}$ **19.**  $f(x) = \frac{3}{x + 1}; g(x) = \sqrt[3]{x}$ **20.**  $f(x) = x^{3/2}; g(x) = \frac{2}{x + 1}$ 

In Problems 21–28, find the domain of the composite function  $f \circ g$ .

**21.** 
$$f(x) = \frac{3}{x-1}; g(x) = \frac{2}{x}$$
  
**22.**  $f(x) = \frac{1}{x+3}; g(x) = -\frac{2}{x}$ 

23. 
$$f(x) = \frac{x}{x-1}$$
;  $g(x) = -\frac{4}{x}$   
24.  
25.  $f(x) = \sqrt{x}$ ;  $g(x) = 2x + 3$   
26.  
27.  $f(x) = x^2 + 1$ ;  $g(x) = \sqrt{x-1}$   
In Problems 29-44, for the given functions f and g, find:  
(a)  $f \circ g$  (b)  $g \circ f$  (c)  $f \circ f$  (d)  $g \circ g$   
State the domain of each composite function.  
29.  $f(x) = 2x + 3$ ;  $g(x) = 3x$   
30.  
31.  $f(x) = 3x + 1$ ;  $g(x) = x^2$   
33.  $f(x) = x^2$ ;  $g(x) = x^2 + 4$   
35.  $f(x) = \frac{3}{x-1}$ ;  $g(x) = \frac{2}{x}$   
36.  
37.  $f(x) = \frac{x}{x-1}$ ;  $g(x) = -\frac{4}{x}$   
39.  $f(x) = \sqrt{x}$ ;  $g(x) = 2x + 3$   
40.  
41.  $f(x) = x^2 + 1$ ;  $g(x) = \sqrt{x-1}$   
43.  $f(x) = \frac{x-5}{x+1}$ ;  $g(x) = \frac{x+2}{x-3}$   
44.

In Problems 45–52, show that  $(f \circ g)(x) = (g \circ f)(x) = x$ .

## 24. $f(x) = \frac{x}{x+3}; g(x) = \frac{2}{x}$ 26. $f(x) = x - 2; g(x) = \sqrt{1-x}$ 28. $f(x) = x^2 + 4; g(x) = \sqrt{x-2}$

**30.** 
$$f(x) = -x; g(x) = 2x - 4$$
  
**32.**  $f(x) = x + 1; g(x) = x^2 + 4$   
**34.**  $f(x) = x^2 + 1; g(x) = 2x^2 + 3$   
**36.**  $f(x) = \frac{1}{x+3}; g(x) = -\frac{2}{x}$   
**38.**  $f(x) = \frac{x}{x+3}; g(x) = \frac{2}{x}$   
**40.**  $f(x) = \sqrt{x-2}; g(x) = 1 - 2x$   
**42.**  $f(x) = x^2 + 4; g(x) = \sqrt{x-2}$   
**44.**  $f(x) = \frac{2x - 1}{x-2}; g(x) = \frac{x+4}{2x-5}$ 

**45.** 
$$f(x) = 2x; \quad g(x) = \frac{1}{2}x$$
  
**46.**  $f(x) = 4x; \quad g(x) = \frac{1}{4}x$   
**47.**  $f(x) = x^3; \quad g(x) = \sqrt[3]{x}$   
**48.**  $f(x) = x + 5; \quad g(x) = x - 5$   
**49.**  $f(x) = 2x - 6; \quad g(x) = \frac{1}{2}(x + 6)$   
**50.**  $f(x) = 4 - 3x; \quad g(x) = \frac{1}{3}(4 - x)$   
**51.**  $f(x) = ax + b; \quad g(x) = \frac{1}{a}(x - b) \quad a \neq 0$   
**52.**  $f(x) = \frac{1}{x}; \quad g(x) = \frac{1}{x}$ 

54.  $H(x) = (1 + x^2)^3$ 

 $\triangle$  In Problems 53–58, find functions f and g so that  $f \circ g = H$ . **53.**  $H(x) = (2x + 3)^4$ 

**55.** 
$$H(x) = \sqrt{x^2 + 1}$$
  
**56.**  $H(x) = \sqrt{1 - x^2}$   
**57.**  $H(x) = |2x + 1|$   
**58.**  $H(x) = |2x^2 + 3|$ 

#### **Applications and Extensions**

**59.** If  $f(x) = 2x^3 - 3x^2 + 4x - 1$  and g(x) = 2, find  $(f \circ g)(x)$  and  $(g \circ f)(x)$ .

**60.** If 
$$f(x) = \frac{x+1}{x-1}$$
, find  $(f \circ f)(x)$ .

- **61.** If  $f(x) = 2x^2 + 5$  and g(x) = 3x + a, find *a* so that the graph of  $f \circ g$  crosses the *y*-axis at 23.
- 62. If  $f(x) = 3x^2 7$  and g(x) = 2x + a, find a so that the graph of  $f \circ g$  crosses the y-axis at 68.

In Problems 63 and 64, use the functions f and g to find: (a)  $f \circ g$  (b)  $g \circ f$ (c) the domain of  $f \circ g$  and of  $g \circ f$ (d) the conditions for which  $f \circ g = g \circ f$ 63.  $f(x) = ax + b; \quad g(x) = cx + d$ (1) f(x) = ax + b = c

**64.**  $f(x) = \frac{ax+b}{cx+d}; g(x) = mx$ 

**65. Surface Area of a Balloon** The surface area *S* (in square meters) of a hot-air balloon is given by

$$S(r) = 4\pi r^2$$

where *r* is the radius of the balloon (in meters). If the radius *r* is increasing with time *t* (in seconds) according to the formula  $r(t) = \frac{2}{3}t^3$ ,  $t \ge 0$ , find the surface area *S* of the balloon as a function of the time *t*.

- 66. Volume of a Balloon The volume V (in cubic meters) of the hot-air balloon described in Problem 65 is given by  $V(r) = \frac{4}{3}\pi r^3$ . If the radius r is the same function of t as in Problem 65, find the volume V as a function of the time t.
- 67. Automobile Production The number N of cars produced at a certain factory in one day after t hours of operation is given by  $N(t) = 100t 5t^2$ ,  $0 \le t \le 10$ . If the cost C

(in dollars) of producing N cars is C(N) = 15,000 + 8000N, find the cost C as a function of the time t of operation of the factory.

- **68. Environmental Concerns** The spread of oil leaking from a tanker is in the shape of a circle. If the radius *r* (in feet) of the spread after *t* hours is  $r(t) = 200\sqrt{t}$ , find the area *A* of the oil slick as a function of the time *t*.
- **69. Production Cost** The price *p*, in dollars, of a certain product and the quantity *x* sold obey the demand equation

$$p = -\frac{1}{4}x + 100 \quad 0 \le x \le 400$$

Suppose that the cost C, in dollars, of producing x units is

$$C = \frac{\sqrt{x}}{25} + 600$$

Assuming that all items produced are sold, find the cost C as a function of the price p.

[**Hint:** Solve for *x* in the demand equation and then form the composite.]

**70.** Cost of a Commodity The price p, in dollars, of a certain commodity and the quantity x sold obey the demand equation

$$p = -\frac{1}{5}x + 200 \quad 0 \le x \le 1000$$

Suppose that the cost C, in dollars, of producing x units is

$$C = \frac{\sqrt{x}}{10} + 400$$

Assuming that all items produced are sold, find the cost C as a function of the price p.

- **71. Volume of a Cylinder** The volume V of a right circular cylinder of height h and radius r is  $V = \pi r^2 h$ . If the height is twice the radius, express the volume V as a function of r.
- 72. Volume of a Cone The volume V of a right circular cone is  $V = \frac{1}{3}\pi r^2 h$ . If the height is twice the radius, express the

73. Foreign Exchange Traders often buy foreign currency in hope of making money when the currency's value changes. For example, on June 5, 2009, one U.S. dollar could purchase 0.7143 Euros, and one Euro could purchase 137.402 yen. Let f(x) represent the number of Euros you can buy with x dollars, and let g(x) represent the number of yen you can buy with x Euros.

- (a) Find a function that relates dollars to Euros.
- (b) Find a function that relates Euros to yen.
- (c) Use the results of parts (a) and (b) to find a function that relates dollars to yen. That is, find  $(g \circ f)(x) = g(f(x))$ .
- (d) What is g(f(1000))?

**74. Temperature Conversion** The function  $C(F) = \frac{5}{9}(F - 32)$ 

converts a temperature in degrees Fahrenheit, F, to a temperature in degrees Celsius, C. The function K(C) = C + 273, converts a temperature in degrees Celsius to a temperature in kelvins, K.

- (a) Find a function that converts a temperature in degrees Fahrenheit to a temperature in kelvins.
- (b) Determine 80 degrees Fahrenheit in kelvins.
- **75. Discounts** The manufacturer of a computer is offering two discounts on last year's model computer. The first discount is a 200 rebate and the second discount is 20% off the regular price, *p*.
  - (a) Write a function *f* that represents the sale price if only the rebate applies.
  - (b) Write a function g that represents the sale price if only the 20% discount applies.
  - (c) Find f 
    o g and g 
    o f. What does each of these functions represent? Which combination of discounts represents a better deal for the consumer? Why?
- **76.** If f and g are odd functions, show that the composite function  $f \circ g$  is also odd.
- **77.** If f is an odd function and g is an even function, show that the composite functions  $f \circ g$  and  $g \circ f$  are both even.

#### 'Are You Prepared?' Answers

volume V as a function of r.

**1.** -21 **2.**  $4 - 18x^2$  **3.**  $\{x | x \neq -5, x \neq 5\}$ 

## 6.2 One-to-One Functions; Inverse Functions

**PREPARING FOR THIS SECTION** *Before getting started, review the following:* 

• Functions (Section 3.1, pp. 200–208)

- Rational Expressions (Chapter R, Section R.7, pp. 62–69)
- Increasing/Decreasing Functions (Section 3.3, pp. 224–225)

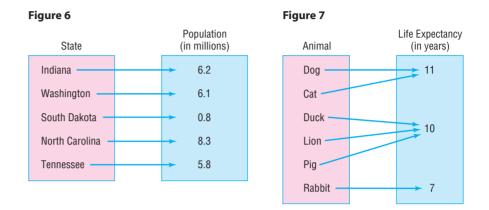
Now Work the 'Are You Prepared?' problems on page 417.

**OBJECTIVES** 1 Determine Whether a Function Is One-to-One (p. 409)

- **2** Determine the Inverse of a Function Defined by a Map or a Set of Ordered Pairs (p.411)
- **3** Obtain the Graph of the Inverse Function from the Graph of the Function (p.413)
- 4 Find the Inverse of a Function Defined by an Equation (p.414)

#### J Determine Whether a Function Is One-to-One

In Section 3.1, we presented four different ways to represent a function as (1) a map, (2) a set of ordered pairs, (3) a graph, and (4) an equation. For example, Figures 6 and 7 illustrate two different functions represented as mappings. The function in Figure 6 shows the correspondence between states and their population (in millions). The function in Figure 7 shows a correspondence between animals and life expectancy (in years).



Suppose we asked a group of people to name the state that has a population of 0.8 million based on the function in Figure 6. Everyone in the group would respond South Dakota. Now, if we asked the same group of people to name the animal whose life expectancy is 11 years based on the function in Figure 7, some would respond dog, while others would respond cat. What is the difference between the functions in Figures 6 and 7? In Figure 6, we can see that no two elements in the domain correspond to the same element in the range. In Figure 7, this is not the case: two different elements in the domain correspond to the same element in the range. Functions such as the one in Figure 6 are given a special name.

#### DEFINITION

In Words

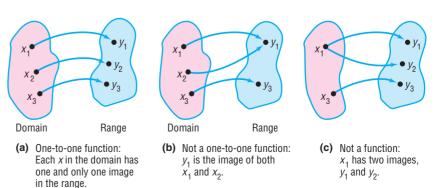
A function is not one-to-one if two different inputs correspond

to the same output.

A function is **one-to-one** if any two different inputs in the domain correspond to two different outputs in the range. That is, if  $x_1$  and  $x_2$  are two different inputs of a function f, then f is one-to-one if  $f(x_1) \neq f(x_2)$ .

Put another way, a function f is one-to-one if no y in the range is the image of more than one x in the domain. A function is not one-to-one if two different elements in the domain correspond to the same element in the range. So the function in Figure 7 is not one-to-one because two different elements in the domain, *dog* and *cat*, both correspond to 11. Figure 8 illustrates the distinction among one-to-one functions, functions that are not one-to-one, and relations that are not functions.

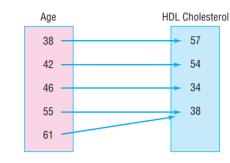




#### EXAMPLE 1 Determining Whether a Function Is One-to-One

Determine whether the following functions are one-to-one.

(a) For the following function, the domain represents the age of five males and the range represents their HDL (good) cholesterol (mg/dL).



(b)  $\{(-2, 6), (-1, 3), (0, 2), (1, 5), (2, 8)\}$ 

Solution

- (a) The function is not one-to-one because there are two different inputs, 55 and 61, that correspond to the same output, 38.
- (b) The function is one-to-one because there are no two distinct inputs that correspond to the same output.

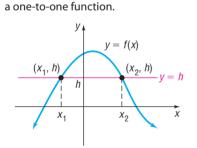
#### Now Work problems 11 and 15

For functions defined by an equation y = f(x) and for which the graph of f is known, there is a simple test, called the **horizontal-line test**, to determine whether f is one-to-one.

#### THEOREM

#### **Horizontal-line Test**

If every horizontal line intersects the graph of a function f in at most one point, then f is one-to-one.



 $f(x_1) = f(x_2) = h$  and  $x_1 \neq x_2$ ; f is not

Figure 9

# The reason that this test works can be seen in Figure 9, where the horizontal line y = h intersects the graph at two distinct points, $(x_1, h)$ and $(x_2, h)$ . Since h is the image of both $x_1$ and $x_2$ and $x_1 \neq x_2$ , f is not one-to-one. Based on Figure 9, we can state the horizontal-line test in another way: If the graph of any horizontal line intersects the graph of a function f at more than one point, then f is not one-to-one.

#### EXAMPLE 2

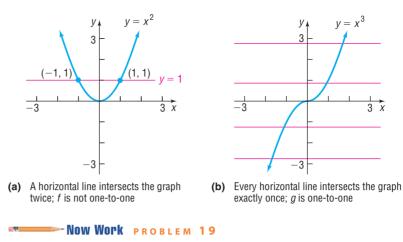
#### Using the Horizontal-line Test

For each function, use its graph to determine whether the function is one-to-one. (a)  $f(x) = x^2$  (b)  $g(x) = x^3$ 

- **Solution** (a) Figure 10(a) illustrates the horizontal-line test for  $f(x) = x^2$ . The horizontal line y = 1 intersects the graph of f twice, at (1, 1) and at (-1, 1), so f is not one-to-one.
  - (b) Figure 10(b) illustrates the horizontal-line test for  $g(x) = x^3$ . Because every horizontal line intersects the graph of g exactly once, it follows that g is one-to-one.

3

Figure 10



Look more closely at the one-to-one function  $g(x) = x^3$ . This function is an increasing function. Because an increasing (or decreasing) function will always have different y-values for unequal x-values, it follows that a function that is increasing (or decreasing) over its domain is also a one-to-one function.

#### THEOREM

A function that is increasing on an interval *I* is a one-to-one function on *I*. A function that is decreasing on an interval *I* is a one-to-one function on *I*.

#### 2 Determine the Inverse of a Function Defined by a Map or a Set of Ordered Pairs

#### DEFINITION

#### In Words

- Suppose that we have a one-to-one
- function f where the input 5 corre-
- sponds to the output 10. In the
- inverse function  $f^{-1}$ , the input 10
- would correspond to the output 5.

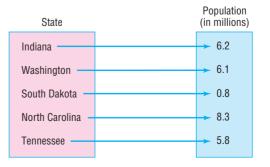
#### **EXAMPLE 3**

Suppose that f is a one-to-one function. Then, to each x in the domain of f, there is exactly one y in the range (because f is a function); and to each y in the range of f, there is exactly one x in the domain (because f is one-to-one). The correspondence from the range of f back to the domain of f is called the **inverse function of f.** The symbol  $f^{-1}$  is used to denote the inverse of f.

We will discuss how to find inverses for all four representations of functions: (1) maps, (2) sets of ordered pairs, (3) graphs, and (4) equations. We begin with finding inverses of functions represented by maps or sets of ordered pairs.

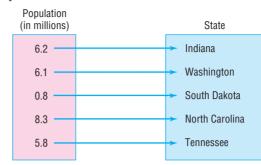
#### Finding the Inverse of a Function Defined by a Map

Find the inverse of the following function. Let the domain of the function represent certain states, and let the range represent the state's population (in millions). State the domain and the range of the inverse function.



#### **Solution**

The function is one-to-one. To find the inverse function, we interchange the elements in the domain with the elements in the range. For example, the function receives as input Indiana and outputs 6.2 million. So the inverse receives as input 6.2 million and outputs Indiana. The inverse function is shown next.



The domain of the inverse function is  $\{6.2, 6.1, 0.8, 8.3, 5.8\}$ . The range of the inverse function is {Indiana, Washington, South Dakota, North Carolina, Tennessee}.

If the function f is a set of ordered pairs (x, y), then the inverse of f, denoted  $f^{-1}$ , is the set of ordered pairs (y, x).

#### **EXAMPLE 4** Finding the Inverse of a Function Defined by a Set of Ordered Pairs

Find the inverse of the following one-to-one function:

 $\{(-3, -27), (-2, -8), (-1, -1), (0, 0), (1, 1), (2, 8), (3, 27)\}$ 

State the domain and the range of the function and its inverse.

Solution The inverse of the given function is found by interchanging the entries in each ordered pair and so is given by

 $\{(-27, -3), (-8, -2), (-1, -1), (0, 0), (1, 1), (8, 2), (27, 3)\}$ 

The domain of the function is  $\{-3, -2, -1, 0, 1, 2, 3\}$ . The range of the function is  $\{-27, -8, -1, 0, 1, 8, 27\}$ . The domain of the inverse function is  $\{-27, -8, -1, 0, 1, 8, 27\}$ . 1, 8, 27}. The range of the inverse function is  $\{-3, -2, -1, 0, 1, 2, 3\}$ .

#### NOW WORK PROBLEMS 25 AND 29

Remember, if f is a one-to-one function, it has an inverse function,  $f^{-1}$ . See Figure 11.

Based on the results of Example 4 and Figure 11, two facts are now apparent about a one-to-one function f and its inverse  $f^{-1}$ .

Domain of f = Range of  $f^{-1}$  Range of f = Domain of  $f^{-1}$ 

Look again at Figure 11 to visualize the relationship. If we start with x, apply f, and then apply  $f^{-1}$ , we get x back again. If we start with x, apply  $f^{-1}$ , and then apply f, we get the number x back again. To put it simply, what f does,  $f^{-1}$  undoes, and vice versa. See the illustration that follows.

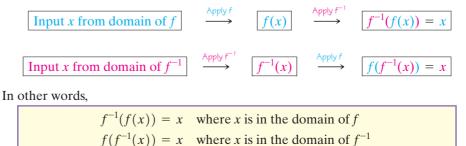
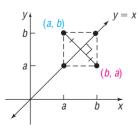


Figure 11 Domain of t Range of f f  $f^{-1}$ Domain of  $f^{-1}$ Range of f

**WARNING** Be carefull  $f^{-1}$  is a symbol for the inverse function of f. The -1 used in  $f^{-1}$  is not an exponent. That is,  $f^{-1}$ does not mean the reciprocal of f;  $f^{-1}(x)$ is not equal to  $\frac{1}{f(x)}$ 

Figure 12 $f = \frac{f}{f^{-1}(2x) = \frac{1}{2}(2x) = x}$ <b>EXAMPLE 5</b>	Consider the function $f(x) = 2x$ , which multiplies the argument x by 2. The inverse function $f^{-1}$ undoes whatever f does. So the inverse function of f is $f^{-1}(x) = \frac{1}{2}x$ , which divides the argument by 2. For example, $f(3) = 2(3) = 6$ and $f^{-1}(6) = \frac{1}{2}(6) = 3$ , so $f^{-1}$ undoes what f did. We can verify this by showing that $f^{-1}(f(x)) = f^{-1}(2x) = \frac{1}{2}(2x) = x$ and $f(f^{-1}(x)) = f\left(\frac{1}{2}x\right) = 2\left(\frac{1}{2}x\right) = x$ See Figure 12. <b>Verifying Inverse Functions</b> (a) Verify that the inverse of $g(x) = x^3$ is $g^{-1}(x) = \sqrt[3]{x}$ by showing that $g^{-1}(g(x)) = g^{-1}(x^3) = \sqrt[3]{x^3} = x$ for all x in the domain of g
	$g''(g(x)) = g''(x) = \sqrt{x} - x \text{ for all } x \text{ in the domain of } g''$ $g(g^{-1}(x)) = g(\sqrt[3]{x}) = (\sqrt[3]{x})^3 = x \text{ for all } x \text{ in the domain of } g^{-1}$
	(b) Verify that the inverse of $f(x) = 2x + 3$ is $f^{-1}(x) = \frac{1}{2}(x - 3)$ by showing that
	$f^{-1}(f(x)) = f^{-1}(2x+3) = \frac{1}{2}[(2x+3)-3] = \frac{1}{2}(2x) = x \qquad \text{for all } x \text{ in the domain of } f$
	$f(f^{-1}(x)) = f\left(\frac{1}{2}(x-3)\right) = 2\left[\frac{1}{2}(x-3)\right] + 3 = (x-3) + 3 = x \text{ for all } x \text{ in the domain of } f^{-1}$
	لې
EXAMPLE 6	Verifying Inverse Functions
	Verify that the inverse of $f(x) = \frac{1}{x-1}$ is $f^{-1}(x) = \frac{1}{x} + 1$ . For what values of x is $f^{-1}(f(x)) = x$ ? For what values of x is $f(f^{-1}(x)) = x$ ?
Solution	The domain of f is $\{x   x \neq 1\}$ and the domain of $f^{-1}$ is $\{x   x \neq 0\}$ . Now
	$f^{-1}(f(x)) = f^{-1}\left(\frac{1}{x-1}\right) = \frac{1}{\frac{1}{x-1}} + 1 = x - 1 + 1 = x \text{ provided } x \neq 1$
	$f(f^{-1}(x)) = f\left(\frac{1}{x} + 1\right) = \frac{1}{\frac{1}{x} + 1 - 1} = \frac{1}{\frac{1}{x}} = x$ provided $x \neq 0$
	Now Work Problem 33





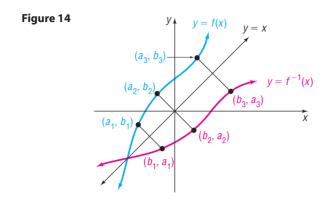
THEOREM

# **3** Obtain the Graph of the Inverse Function from the Graph of the Function

Suppose that (a, b) is a point on the graph of a one-to-one function f defined by y = f(x). Then b = f(a). This means that  $a = f^{-1}(b)$ , so (b, a) is a point on the graph of the inverse function  $f^{-1}$ . The relationship between the point (a, b) on f and the point (b, a) on  $f^{-1}$  is shown in Figure 13. The line segment with endpoints (a, b) and (b, a) is perpendicular to the line y = x and is bisected by the line y = x. (Do you see why?) It follows that the point (b, a) on  $f^{-1}$  is the reflection about the line y = x of the point (a, b) on f.

The graph of a one-to-one function f and the graph of its inverse  $f^{-1}$  are symmetric with respect to the line y = x.

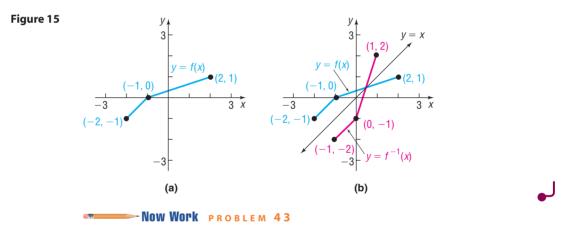
Figure 14 illustrates this result. Notice that, once the graph of f is known, the graph of  $f^{-1}$  may be obtained by reflecting the graph of f about the line y = x.



#### **EXAMPLE 7** Graphing the Inverse Function

The graph in Figure 15(a) is that of a one-to-one function y = f(x). Draw the graph of its inverse.

**Solution** Begin by adding the graph of y = x to Figure 15(a). Since the points (-2, -1), (-1, 0), and (2, 1) are on the graph of f, the points (-1, -2), (0, -1), and (1, 2) must be on the graph of  $f^{-1}$ . Keeping in mind that the graph of  $f^{-1}$  is the reflection about the line y = x of the graph of f, draw  $f^{-1}$ . See Figure 15(b).



#### Find the Inverse of a Function Defined by an Equation

The fact that the graphs of a one-to-one function f and its inverse function  $f^{-1}$  are symmetric with respect to the line y = x tells us more. It says that we can obtain  $f^{-1}$  by interchanging the roles of x and y in f. Look again at Figure 14. If f is defined by the equation

$$y = f(x)$$

then  $f^{-1}$  is defined by the equation

$$x = f(y)$$

The equation x = f(y) defines  $f^{-1}$  *implicitly*. If we can solve this equation for y, we will have the *explicit* form of  $f^{-1}$ , that is,

$$y = f^{-1}(x)$$

Let's use this procedure to find the inverse of f(x) = 2x + 3. (Since f is a linear function and is increasing, we know that f is one-to-one and so has an inverse function.)

#### **EXAMPLE 8**

#### How to Find the Inverse Function

Find the inverse of f(x) = 2x + 3. Graph f and  $f^{-1}$  on the same coordinate axes.

#### **Step-by-Step Solution**

**Step 1:** Replace f(x) with y. In y = f(x), interchange the variables x and y to obtain x = f(y). This equation defines the inverse function  $f^{-1}$  implicitly.

Step 2: If possible, solve the implicit equation for y in terms of x to obtain the explicit form of  $f^{-1}$ ,  $y = f^{-1}(x).$ 

Replace f(x) with y in f(x) = 2x + 3 and obtain y = 2x + 3. Now interchange the variables x and y to obtain

x = 2y + 3

This equation defines the inverse  $f^{-1}$  implicitly.

To find the explicit form of the inverse, solve x = 2y + 3 for y.

We verified that f and  $f^{-1}$  are inverses in Example 5(b).

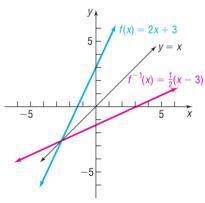
x = 2y + 32y + 3 = x Reflexive Property; If a = b, then b = a. 2v = x - 3 Subtract 3 from both sides.  $y = \frac{1}{2}(x - 3)$  Divide both sides by 2.

The explicit form of the inverse  $f^{-1}$  is

 $f^{-1}(x) = \frac{1}{2}(x-3)$ 

**Step 3:** Check the result by showing that  $f^{-1}(f(x)) = x$  and  $f(f^{-1}(x)) = x$ .

#### Figure 16



The graphs of f(x) = 2x + 3 and its inverse  $f^{-1}(x) = \frac{1}{2}(x - 3)$  are shown in Figure 16. Note the symmetry of the graphs with respect to the line y = x.

#### Procedure for Finding the Inverse of a One-to-One Function

**STEP 1:** In y = f(x), interchange the variables x and y to obtain

$$x = f(y)$$

This equation defines the inverse function  $f^{-1}$  implicitly.

**STEP 2:** If possible, solve the implicit equation for y in terms of x to obtain the explicit form of  $f^{-1}$ :

$$y = f^{-1}(x)$$

**STEP 3:** Check the result by showing that

$$f^{-1}(f(x)) = x$$
 and  $f(f^{-1}(x)) = x$ 

#### **EXAMPLE 9 Finding the Inverse Function**

The function

$$f(x) = \frac{2x+1}{x-1} \qquad x \neq 1$$

is one-to-one. Find its inverse and check the result.

Solution

**STEP 1:** Replace f(x) with y and interchange the variables x and y in

$$y = \frac{2x+1}{x-1}$$
$$x = \frac{2y+1}{x-1}$$

to obtain

**STEP 2:** Solve for *y*.

$$x = \frac{2y+1}{y-1}$$

$$x(y-1) = 2y+1$$
Multiply both sides by y - 1.  

$$xy - x = 2y+1$$
Apply the Distributive Property.  

$$xy - 2y = x+1$$
Subtract 2y from both sides; add x to both sides.  

$$(x-2)y = x+1$$
Factor.  

$$y = \frac{x+1}{x-2}$$
Divide by x - 2.

The inverse is

$$f^{-1}(x) = \frac{x+1}{x-2}$$
  $x \neq 2$  Replace y by  $f^{-1}(x)$ .

STEP 3: Check:

$$f^{-1}(f(x)) = f^{-1}\left(\frac{2x+1}{x-1}\right) = \frac{\frac{2x+1}{x-1}+1}{\frac{2x+1}{x-1}-2} = \frac{2x+1+x-1}{2x+1-2(x-1)} = \frac{3x}{3} = x \quad x \neq 1$$
$$f(f^{-1}(x)) = f\left(\frac{x+1}{x-2}\right) = \frac{2\left(\frac{x+1}{x-2}\right)+1}{\frac{x+1}{x-2}-1} = \frac{2(x+1)+x-2}{x+1-(x-2)} = \frac{3x}{3} = x \quad x \neq 2$$

#### Exploration

In Example 9, we found that, if  $f(x) = \frac{2x + 1}{x - 1}$ , then  $f^{-1}(x) = \frac{x + 1}{x - 2}$ . Compare the vertical and horizontal asymptotes of f and  $f^{-1}$ .

**Result** The vertical asymptote of f is x = 1, and the horizontal asymptote is y = 2. The vertical asymptote of  $f^{-1}$  is x = 2, and the horizontal asymptote is y = 1.

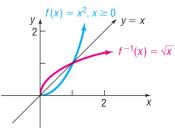
#### Now Work problems 51 and 65

If a function is not one-to-one, it has no inverse function. Sometimes, though, an appropriate restriction on the domain of such a function will yield a new function that is one-to-one. Then the function defined on the restricted domain has an inverse function. Let's look at an example of this common practice.

EXAMPLE 10	Finding the Inverse of a Domain-restricted Function
	Find the inverse of $y = f(x) = x^2$ if $x \ge 0$ . Graph f and $f^{-1}$ .
Solution	The function $y = x^2$ is not one-to-one. [Refer to Example 2(a).] However, if we restrict the domain of this function to $x \ge 0$ , as indicated, we have a new function that is increasing and therefore is one-to-one. As a result, the function defined by $y = f(x) = x^2, x \ge 0$ , has an inverse function, $f^{-1}$ . Follow the steps given previously to find $f^{-1}$ .
	<b>STEP 1:</b> In the equation $y = x^2$ , $x \ge 0$ , interchange the variables x and y. The result is
	$x = y^2 \qquad y \ge 0$

This equation defines (implicitly) the inverse function.





**STEP 2:** Solve for y to get the explicit form of the inverse. Since  $y \ge 0$ , only one solution for y is obtained:  $y = \sqrt{x}$ . So  $f^{-1}(x) = \sqrt{x}$ .

STEP 3: Check: 
$$f^{-1}(f(x)) = f^{-1}(x^2) = \sqrt{x^2} = |x| = x$$
 since  $x \ge 0$   
 $f(f^{-1}(x)) = f(\sqrt{x}) = (\sqrt{x})^2 = x$ 

Figure 17 illustrates the graphs of  $f(x) = x^2$ ,  $x \ge 0$ , and  $f^{-1}(x) = \sqrt{x}$ .

## **SUMMARY**

- **1.** If a function f is one-to-one, then it has an inverse function  $f^{-1}$ .
- **2.** Domain of  $f = \text{Range of } f^{-1}$ ; Range of  $f = \text{Domain of } f^{-1}$ .
- 3. To verify that  $f^{-1}$  is the inverse of f, show that  $f^{-1}(f(x)) = x$  for every x in the domain of f and  $f(f^{-1}(x)) = x$  for every x in the domain of  $f^{-1}$ .
- 4. The graphs of f and  $f^{-1}$  are symmetric with respect to the line y = x.

## 6.2 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Is the set of ordered pairs {(1,3), (2,3), (-1,2)} a function? Why or why not? (pp. 200–208)
- **2.** Where is the function  $f(x) = x^2$  increasing? Where is it decreasing? (pp. 224–225)
- 3. What is the domain of  $f(x) = \frac{x+5}{x^2+3x-18}$ ? (pp. 200–208)

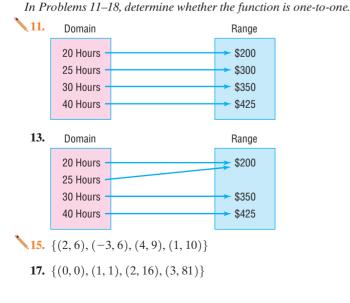
#### **Concepts and Vocabulary**

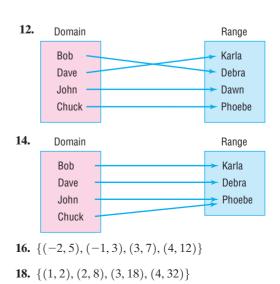
**Skill Building** 

- **5.** If  $x_1$  and  $x_2$  are two different inputs of a function f, then f is one-to-one if
- **6.** If every horizontal line intersects the graph of a function *f* at no more than one point, *f* is a(n) function.
- 7. If f is a one-to-one function and f(3) = 8, then  $f^{-1}(8) =$ \_\_\_\_\_.

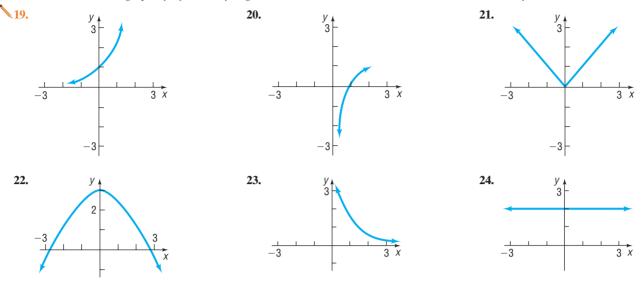
# 4. Simplify: $\frac{\frac{1}{x} + 1}{\frac{1}{x^2} - 1}$ (pp. 62–69)

- 8. If  $f^{-1}$  denotes the inverse of a function f, then the graphs of f and  $f^{-1}$  are symmetric with respect to the line \_\_\_\_\_.
- **9.** If the domain of a one-to-one function f is  $[4, \infty)$ , the range of its inverse,  $f^{-1}$ , is
- **10.** *True or False* If f and g are inverse functions, the domain of f is the same as the range of g.





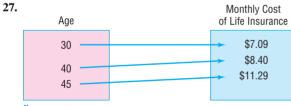
In Problems 19–24, the graph of a function f is given. Use the horizontal-line test to determine whether f is one-to-one.



In Problems 25–32, find the inverse of each one-to-one function. State the domain and the range of each inverse function.

25	Location	Annual Rainfall (inches)
	Mt Waialeale, Hawaii Monrovia, Liberia Pago Pago, American Samoa Moulmein, Burma Lae, Papua New Guinea	→ 460.00 → 202.01 → 196.46 → 191.02 → 182.87
	· 1	

Source: Information Please Almanac



Source: eterm.com

.

**29.** 
$$\{(-3,5), (-2,9), (-1,2), (0,11), (1,-5)\}$$

Title	(in millions)
Star Wars	<b>\$461</b>
Star Wars: Episode One – The - Phantom Menace	\$431
E.T. the Extra Terrestrial	<b>→</b> \$400
Jurassic Park	\$357
Forrest Gump	<b>→</b> \$330

Source: Information Please Almanac

28.	State	Une	mployment Rate
	Virginia		- 11% - 5.5%
	Nevada		5.5% 5.1%
	Texas	→	6.3%

Source: United States Statistical Abstract

**30.** 
$$\{(-2, 2), (-1, 6), (0, 8), (1, -3), (2, 9)\}$$

**32.** 
$$\{(-2, -8), (-1, -1), (0, 0), (1, 1), (2, 8)\}$$

In Problems 33–42, verify that the functions f and g are inverses of each other by showing that f(g(x)) = x and g(f(x)) = x. Give any values of x that need to be excluded from the domain of f and the domain of g.

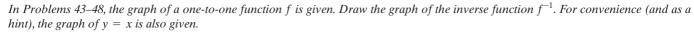
 33. f(x) = 3x + 4;  $g(x) = \frac{1}{3}(x - 4)$  34. f(x) = 3 - 2x;  $g(x) = -\frac{1}{2}(x - 3)$  

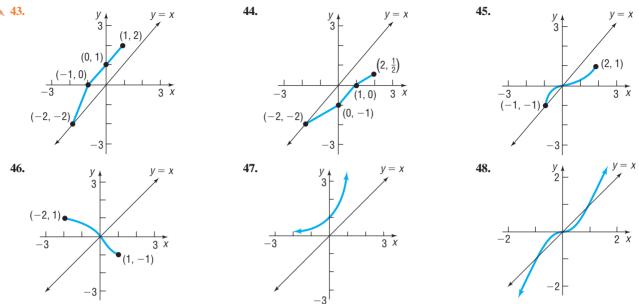
 35. f(x) = 4x - 8;  $g(x) = \frac{x}{4} + 2$  36. f(x) = 2x + 6;  $g(x) = \frac{1}{2}x - 3$  

 37.  $f(x) = x^3 - 8;$   $g(x) = \sqrt[3]{x + 8}$  38.  $f(x) = (x - 2)^2, x \ge 2;$   $g(x) = \sqrt{x} + 2$  

 39.  $f(x) = \frac{1}{x};$   $g(x) = \frac{1}{x}$  40. f(x) = x; g(x) = x 

 41.  $f(x) = \frac{2x + 3}{x + 4};$   $g(x) = \frac{4x - 3}{2 - x}$  42.  $f(x) = \frac{x - 5}{2x + 3};$   $g(x) = \frac{3x + 5}{1 - 2x}$ 





In Problems 49–60, the function f is one-to-one. Find its inverse and check your answer. Graph f,  $f^{-1}$ , and y = x on the same coordinate axes. **49.** f(x) = 3x**50.** f(x) = -4x

 51. f(x) = 4x + 2 52. f(x) = 1 - 3x 

 53.  $f(x) = x^3 - 1$  54.  $f(x) = x^3 + 1$  

 55.  $f(x) = x^2 + 4$   $x \ge 0$  

 57.  $f(x) = \frac{4}{x}$  58.  $f(x) = -\frac{3}{x}$  

 59.  $f(x) = \frac{1}{x - 2}$  60.  $f(x) = \frac{4}{x + 2}$ 

In Problems 61–72, the function f is one-to-one. Find its inverse and check your answer.

61. 
$$f(x) = \frac{2}{3+x}$$
  
62.  $f(x) = \frac{4}{2-x}$   
63.  $f(x) = \frac{3x}{x+2}$   
64.  $f(x) = -\frac{2x}{x-1}$   
65.  $f(x) = \frac{2x}{3x-1}$   
66.  $f(x) = -\frac{3x+1}{x}$   
67.  $f(x) = \frac{3x+4}{2x-3}$   
68.  $f(x) = \frac{2x-3}{x+4}$   
69.  $f(x) = \frac{2x+3}{x+2}$   
70.  $f(x) = \frac{-3x-4}{x-2}$   
71.  $f(x) = \frac{x^2-4}{2x^2}$   $x > 0$   
72.  $f(x) = \frac{x^2+3}{3x^2}$   $x > 0$ 

#### **Applications and Extensions**

\*

- **73.** Use the graph of y = f(x) given in Problem 43 to evaluate the following:
  - (a) f(-1) (b) f(1) (c)  $f^{-1}(1)$  (d)  $f^{-1}(2)$
- **74.** Use the graph of y = f(x) given in Problem 44 to evaluate the following:

**75.** If 
$$f(7) = 13$$
 and f is one-to-one, what is  $f^{-1}(13)$ ?

- **76.** If g(-5) = 3 and g is one-to-one, what is  $g^{-1}(3)$ ?
- **77.** The domain of a one-to-one function f is  $[5, \infty)$ , and its range is  $[-2, \infty)$ . State the domain and the range of  $f^{-1}$ .
- **78.** The domain of a one-to-one function f is  $[0, \infty)$ , and its range is  $[5, \infty)$ . State the domain and the range of  $f^{-1}$ .
- (a) f(2) (b) f(1) (c)  $f^{-1}(0)$  (d)  $f^{-1}(-1)$

- **79.** The domain of a one-to-one function g is  $(-\infty, 0]$ , and its range is  $[0, \infty)$ . State the domain and the range of  $g^{-1}$ .
- **80.** The domain of a one-to-one function g is [0, 15], and its range is (0, 8). State the domain and the range of  $g^{-1}$ .
- **81.** A function y = f(x) is increasing on the interval (0, 5). What conclusions can you draw about the graph of  $y = f^{-1}(x)?$
- 82. A function y = f(x) is decreasing on the interval (0, 5). What conclusions can you draw about the graph of  $y = f^{-1}(x)?$
- 83. Find the inverse of the linear function

Problems 89-92 illustrate this idea.

$$f(x) = mx + b \quad m \neq 0$$

In applications, the symbols used for the independent and dependent variables are often based on common usage. So, rather than using y = f(x) to represent a function, an applied problem might use C = C(q) to represent the cost C of manufacturing q units of a good since, in economics, q is used for output. Because of this, the inverse notation  $f^{-1}$  used in a pure mathematics problem is not used when finding inverses of applied problems. Rather, the inverse of a function such as C = C(q) will be q = q(C). So C = C(q) is a function that represents the cost C as a function of the output q, while q = q(C) is a function that represents the output q as a function of the cost C.

89. Vehicle Stopping Distance Taking into account reaction time, the distance d (in feet) that a car requires to come to a complete stop while traveling r miles per hour is given by the function

$$d(r) = 6.97r - 90.39$$

- (a) Express the speed r at which the car is traveling as a function of the distance d required to come to a complete stop.
- (b) Verify that r = r(d) is the inverse of d = d(r) by showing that r(d(r)) = r and d(r(d)) = d.
- (c) Predict the speed that a car was traveling if the distance required to stop was 300 feet.
- **90. Height and Head Circumference** The head circumference C of a child is related to the height H of the child (both in inches) through the function

$$H(C) = 2.15C - 10.53$$

- (a) Express the head circumference C as a function of height H.
- (b) Verify that C = C(H) is the inverse of H = H(C) by showing that H(C(H)) = H and C(H(C)) = C.
- (c) Predict the head circumference of a child who is 26 inches tall
- **91. Ideal Body Weight** One model for the ideal body weight W for men (in kilograms) as a function of height h (in inches) is given by the function

$$W(h) = 50 + 2.3(h - 60)$$

- (a) What is the ideal weight of a 6-foot male?
- (b) Express the height *h* as a function of weight *W*.
- (c) Verify that h = h(W) is the inverse of W = W(h) by showing that h(W(h)) = h and W(h(W)) = W.
- (d) What is the height of a male who is at his ideal weight of 80 kilograms?

[Note: The ideal body weight W for women (in kilograms) as a function of height h (in inches) is given by W(h) =45.5 + 2.3(h - 60).]

92. Temperature Conversion The function  $F(C) = \frac{9}{5}C + 32$ 

converts a temperature from C degrees Celsius to F degrees Fahrenheit.

84. Find the inverse of the function

$$f(x) = \sqrt{r^2 - x^2} \quad 0 \le x \le r$$

- **85.** A function *f* has an inverse function. If the graph of *f* lies in quadrant I, in which quadrant does the graph of  $f^{-1}$  lie?
- **86.** A function *f* has an inverse function. If the graph of *f* lies in quadrant II, in which quadrant does the graph of  $f^{-1}$  lie?
- 87. The function f(x) = |x| is not one-to-one. Find a suitable restriction on the domain of f so that the new function that results is one-to-one. Then find the inverse of f.
- **88.** The function  $f(x) = x^4$  is not one-to-one. Find a suitable restriction on the domain of f so that the new function that results is one-to-one. Then find the inverse of f.

- (a) Express the temperature in degrees Celsius C as a function of the temperature in degrees Fahrenheit F.
- (b) Verify that C = C(F) is the inverse of F = F(C) by showing that C(F(C)) = C and F(C(F)) = F.
- (c) What is the temperature in degrees Celsius if it is 70 degrees Fahrenheit?

#### 93. Income Taxes The function

$$T(g) = 4675 + 0.25(g - 33,950)$$

represents the 2009 federal income tax T (in dollars) due for a "single" filer whose modified adjusted gross income is g dollars, where  $33,950 \le g \le 82,250$ .

- (a) What is the domain of the function *T*?
- (b) Given that the tax due T is an increasing linear function of modified adjusted gross income g, find the range of the function T.
- (c) Find adjusted gross income g as a function of federal income tax T. What are the domain and the range of this function?

#### 94. Income Taxes The function

$$T(g) = 1670 + 0.15(g - 16,700)$$

represents the 2009 federal income tax T (in dollars) due for a "married filing jointly" filer whose modified adjusted gross income is g dollars, where  $16,700 \le g \le 67,900$ .

- (a) What is the domain of the function *T*?
- (b) Given that the tax due T is an increasing linear function of modified adjusted gross income g, find the range of the function T.
- (c) Find adjusted gross income g as a function of federal income tax T. What are the domain and the range of this function?
- 95. Gravity on Earth If a rock falls from a height of 100 meters on Earth, the height H (in meters) after t seconds is approximately

$$H(t) = 100 - 4.9t^2$$

- (a) In general, quadratic functions are not one-to-one. However, the function *H* is one-to-one. Why?
- (b) Find the inverse of *H* and verify your result.
- (c) How long will it take a rock to fall 80 meters?

**96. Period of a Pendulum** The period *T* (in seconds) of a simple pendulum as a function of its length *l* (in feet) is given by

$$T(l) = 2\pi \sqrt{\frac{l}{32.2}}$$

(a) Express the length l as a function of the period T.

(b) How long is a pendulum whose period is 3 seconds?

#### **Explaining Concepts: Discussion and Writing**

- **98.** Can a one-to-one function and its inverse be equal? What must be true about the graph of *f* for this to happen? Give some examples to support your conclusion.
- **99.** Draw the graph of a one-to-one function that contains the points (-2, -3), (0, 0), and (1, 5). Now draw the graph of its inverse. Compare your graph to those of other students. Discuss any similarities. What differences do you see?
- **100.** Give an example of a function whose domain is the set of real numbers and that is neither increasing nor decreasing on its domain, but is one-to-one.

[Hint: Use a piecewise-defined function.]

#### 'Are You Prepared?' Answers

- **1.** Yes; for each input *x* there is one output *y*.
- **2.** Increasing on  $(0, \infty)$ ; decreasing on  $(-\infty, 0)$
- **3.** { $x \mid x \neq -6, x \neq 3$ }

#### **97.** Given

$$f(x) = \frac{ax+b}{cx+d}$$

find  $f^{-1}(x)$ . If  $c \neq 0$ , under what conditions on a, b, c, and d is  $f = f^{-1}$ ?

- **101.** Is every odd function one-to-one? Explain.
- **102.** Suppose that C(g) represents the cost *C*, in dollars, of manufacturing *g* cars. Explain what  $C^{-1}$  (800,000) represents.
- **103.** Explain why the horizontal-line test can be used to identify one-to-one functions from a graph.

**4.**  $\frac{x}{1-x}, x \neq 0, x \neq -1$ 

## **6.3 Exponential Functions**

**PREPARING FOR THIS SECTION** Before getting started, review the following:

- Exponents (Chapter R, Section R.2, pp. 21–24, and Section R.8, pp. 73–77)
- Graphing Techniques: Transformations (Section 3.5, pp. 244–253)
- Solving Equations (Section 1.1, pp. 82–87 and Section 1.2, pp. 92–99)
- Average Rate of Change (Section 3.3, pp. 228–230)
- Quadratic Functions (Section 4.3, pp. 288–296)
- Linear Functions (Section 4.1, pp. 272–275)
- Horizontal Asymptotes (Section 5.2, pp. 345–346)

Now Work the 'Are You Prepared?' problems on page 432.

#### **OBJECTIVES 1** Evaluate Exponential Functions (p. 421)

- 2 Graph Exponential Functions (p. 425)
- 3 Define the Number e (p. 428)
- 4 Solve Exponential Equations (p.430)

#### **1** Evaluate Exponential Functions

In Chapter R, Section R.8, we give a definition for raising a real number *a* to a rational power. Based on that discussion, we gave meaning to expressions of the form

 $a^r$ 

where the base *a* is a positive real number and the exponent *r* is a rational number. But what is the meaning of  $a^x$ , where the base *a* is a positive real number and the exponent *x* is an irrational number? Although a rigorous definition requires methods discussed in calculus, the basis for the definition is easy to follow: Select a rational number *r* that is formed by truncating (removing) all but a finite number of digits from the irrational number *x*. Then it is reasonable to expect that For example, take the irrational number  $\pi = 3.14159...$  Then an approximation to  $a^{\pi}$  is

 $a^{\pi} \approx a^{3.14}$ 

where the digits after the hundredths position have been removed from the value for  $\pi$ . A better approximation would be

 $a^{\pi} \approx a^{3.14159}$ 

where the digits after the hundred-thousandths position have been removed. Continuing in this way, we can obtain approximations to  $a^{\pi}$  to any desired degree of accuracy.

Most calculators have an  $x^{y}$  key or a caret key  $\wedge$  for working with exponents. To evaluate expressions of the form  $a^{x}$ , enter the base *a*, then press the  $x^{y}$  key (or the  $\wedge$  key), enter the exponent *x*, and press = (or ENTER).

EXAMPLE 1	Using a C	Calculator to E	valuate Powe	rs of 2	
	6	culator, evaluate: (b) 2 <sup>1.41</sup>	(c) $2^{1.414}$	(d) $2^{1.4142}$	(e) $2^{\sqrt{2}}$
Solution	(a) $2^{1.4} \approx 2.639015822$ (c) $2^{1.414} \approx 2.66474965$		(b) $2^{1.41} \approx 2.657371628$ (d) $2^{1.4142} \approx 2.665119089$		
	(e) $2^{\sqrt{2}} \approx 2^{\sqrt{2}}$	2.665144143			•
		IOW WORK PROBL	ЕМ 15		

It can be shown that the familiar laws for rational exponents hold for real exponents.

#### THEOREM

#### Laws of Exponents

If *s*, *t*, *a*, and *b* are real numbers with a > 0 and b > 0, then

$$a^{s} \cdot a^{t} = a^{s+t}$$
  $(a^{s})^{t} = a^{st}$   $(ab)^{s} = a^{s} \cdot b^{s}$   
 $1^{s} = 1$   $a^{-s} = \frac{1}{a^{s}} = \left(\frac{1}{a}\right)^{s}$   $a^{0} = 1$  (1)

#### **Introduction to Exponential Growth**

Suppose a function *f* has the following two properties:

- **1.** The value of *f* doubles with every 1-unit increase in the independent variable *x*.
- **2.** The value of f at x = 0 is 5, so f(0) = 5.

Table 1 shows values of the function f for x = 0, 1, 2, 3, and 4.

We seek an equation y = f(x) that describes this function f. The key fact is that the value of f doubles for every 1-unit increase in x.

 $\begin{array}{l} f(0) = 5 \\ f(1) = 2f(0) = 2 \cdot 5 = 5 \cdot 2^1 \\ f(2) = 2f(1) = 2(5 \cdot 2) = 5 \cdot 2^2 \\ f(3) = 2f(2) = 2(5 \cdot 2^2) = 5 \cdot 2^3 \\ f(4) = 2f(3) = 2(5 \cdot 2^3) = 5 \cdot 2^4 \end{array}$  Double the value of f at 1 to get the value at 2.

The pattern leads us to

$$f(x) = 2f(x - 1) = 2(5 \cdot 2^{x-1}) = 5 \cdot 2^{x}$$

Table 1

x	f(x)			
0	5			
1	10			
2	20			
3	40			
4	80			

#### DEFINITION

WARNING It is important to distinguish a power function,  $q(x) = ax^n, n \ge 2$ , an integer, from an exponential function.  $f(x) = C \cdot a^{x}, a \neq 1, a > 0$ . In a power function, the base is a variable and the exponent is a constant. In an exponential function, the base is a constant and the exponent is a variable.

An exponential function is a function of the form

 $f(x) = Ca^x$ 

where a is a positive real number  $(a > 0), a \neq 1$ , and  $C \neq 0$  is a real number. The domain of f is the set of all real numbers. The base a is the growth factor, and because  $f(0) = Ca^0 = C$ , we call C the initial value.

In the definition of an exponential function, we exclude the base a = 1 because this function is simply the constant function  $f(x) = C \cdot 1^x = C$ . We also need to exclude bases that are negative; otherwise, we would have to exclude many values of x from the domain, such as  $x = \frac{1}{2}$  and  $x = \frac{3}{4}$ . [Recall that  $(-2)^{1/2} = \sqrt{-2}$ ,  $(-3)^{3/4} = \sqrt[4]{(-3)^3} = \sqrt[4]{-27}$ , and so on, are not defined in the set of real numbers.] Finally, transformations (vertical shifts, horizontal shifts, reflections, and so on) of a function of the form  $f(x) = Ca^x$  also represent exponential functions.

Some examples of exponential functions are

$$f(x) = 2^{x}$$
  $F(x) = \left(\frac{1}{3}\right)^{x} + 5$   $G(x) = 2 \cdot 3^{x-3}$ 

Notice for each function that the base of the exponential expression is a constant and the exponent contains a variable.

In the function  $f(x) = 5 \cdot 2^x$ , notice that the ratio of consecutive outputs is constant for 1-unit increases in the input. This ratio equals the constant 2, the base of the exponential function. In other words,

$$\frac{f(1)}{f(0)} = \frac{5 \cdot 2^1}{5} = 2 \quad \frac{f(2)}{f(1)} = \frac{5 \cdot 2^2}{5 \cdot 2^1} = 2 \quad \frac{f(3)}{f(2)} = \frac{5 \cdot 2^3}{5 \cdot 2^2} = 2 \text{ and so on}$$

This leads to the following result.

#### THEOREM

- In Words
- For 1-unit changes in the input x

of an exponential function

 $f(x) = C \cdot a^{x}$ , the ratio

of consecutive outputs is the

constant a.

For an exponential function 
$$f(x) = Ca^x$$
, where  $a > 0$  and  $a \neq 1$ , if x is any real number, then

$$\frac{f(x+1)}{f(x)} = a \quad \text{or} \quad f(x+1) = af(x)$$

f

$$\frac{f(x+1)}{f(x)} = \frac{Ca^{x+1}}{Ca^x} = a^{x+1-x} = a^1 = a$$

#### **EXAMPLE 2 Identifying Linear or Exponential Functions**

Determine whether the given function is linear, exponential, or neither. For those that are linear, find a linear function that models the data. For those that are exponential, find an exponential function that models the data.

(a)		(b)		(c)	
x	у	x	У	x	у
-1	5	-1	32	-1	2
0	2	0	16	0	4
1	-1	1	8	1	7
2	-4	2	4	2	11
3	-7	3	2	3	16

#### **Solution**

For each function, compute the average rate of change of y with respect to x and the ratio of consecutive outputs. If the average rate of change is constant, then the function is linear. If the ratio of consecutive outputs is constant, then the function is exponential.



x	y Average Rate of Change	Ratio of Consecutive Outputs
-1	5	
	$\frac{\Delta y}{\Delta x} = \frac{2-5}{0-(-1)} = -3$	$\frac{2}{5}$
0	2	1
1	-1	2
	-3	4
2	-4	7
3	-7 -3	$\frac{7}{4}$
	(-)	

(a)

x	y Average Rate of Change	Ratio of Consecutive Outputs
-1	32 Δy 16 - 32	16 1
	$\frac{\Delta y}{\Delta x} = \frac{16 - 32}{0 - (-1)} = -16$	$\frac{16}{32} = \frac{1}{2}$
0	16 <	$\frac{8}{1} = \frac{1}{1}$
1	8	16 2 4 1
2	4	$\frac{-}{8} = \frac{-}{2}$
	-2	$\frac{2}{4} = \frac{1}{2}$
3	2 -	
	(b)	

x	y Average Rate of Change	Ratio of Consecutive Outputs
-1	2	
	$\frac{\Delta y}{\Delta x} = \frac{4-2}{0-(-1)} = 2$	2
0	4 3	<u>7</u>
1	7 < 3	4
2	11 4	$\frac{11}{7}$
-	5	<u>16</u>
3	16	11
	(c)	

- (a) See Table 2(a). The average rate of change for every 1-unit increase in x is -3. Therefore, the function is a linear function. In a linear function the average rate of change is the slope m, so m = -3. The y-intercept b is the value of the function at x = 0, so b = 2. The linear function that models the data is f(x) = mx + b = -3x + 2.
- (b) See Table 2(b). For this function, the average rate of change from -1 to 0 is -16, and the average rate of change from 0 to 1 is -8. Because the average rate of change is not constant, the function is not a linear function. The ratio of consecutive outputs for a 1-unit increase in the inputs is a constant,  $\frac{1}{2}$ . Because the ratio of consecutive outputs is constant, the function is an exponential function with growth factor  $a = \frac{1}{2}$ . The initial value of the exponential function

is C = 16. Therefore, the exponential function that models the data is  $g(x) = Ca^x = 16 \cdot \left(\frac{1}{2}\right)^x$ .

(c) See Table 2(c). For this function, the average rate of change from −1 to 0 is 2, and the average rate of change from 0 to 1 is 3. Because the average rate of change is not constant, the function is not a linear function. The ratio of consecutive outputs from −1 to 0 is 2, and the ratio of consecutive outputs from 0

to 1 is  $\frac{7}{4}$ . Because the ratio of consecutive outputs is not a constant, the function is not an exponential function.

Now Work PROBLEM 25

### **2** Graph Exponential Functions

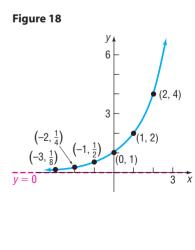
If we know how to graph an exponential function of the form  $f(x) = a^x$ , then we could use transformations (shifting, stretching, and so on) to obtain the graph of any exponential function.

First, we graph the exponential function  $f(x) = 2^x$ .

EXAMPLE 3	Graphing an Exponential Function
	Graph the exponential function: $f(x) = 2^x$
Solution	The domain of $f(x) = 2^x$ is the set of all real numbers. We begin by locating some points on the graph of $f(x) = 2^x$ , as listed in Table 3. Since $2^x > 0$ for all x, the range of f is $(0, \infty)$ . From this, we conclude that the graph has no x-intercepts, and, in fact, the graph will lie above the x-axis for all x. As Table 3 indicates, the y-intercept is 1. Table 3 also indicates that as $x \to -\infty$ the values of $f(x) = 2^x$ get closer and closer to 0. We conclude that the x-axis $(y = 0)$ is a horizontal asymptote to the graph as $x \to -\infty$ . This gives us the end behavior for x large and negative. To determine the end behavior for x large and positive, look again at Table 3. As $x \to \infty$ , $f(x) = 2^x$ grows very quickly, causing the graph of $f(x) = 2^x$ to rise very rapidly. It is apparent that f is an increasing function and hence is one-to-one. Using all this information, we plot some of the points from Table 3 and connect them with a smooth, continuous curve, as shown in Figure 18.

x	$f(x) = 2^x$
-10	$2^{-10} pprox 0.00098$
-3	$2^{-3} = \frac{1}{8}$
-2	$2^{-2} = \frac{1}{4}$
-1	$2^{-1} = \frac{1}{2}$
0	$2^0 = 1$
1	$2^1 = 2$
2	$2^2 = 4$
3	$2^3 = 8$
10	$2^{10} = 1024$

Table 3

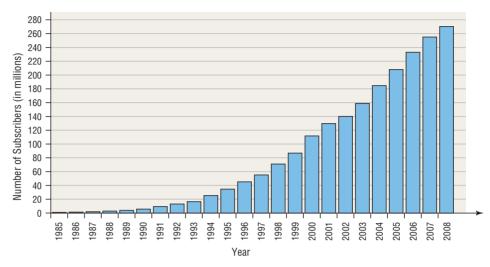


As we shall see, graphs that look like the one in Figure 18 occur very frequently in a variety of situations. For example, the graph in Figure 19 illustrates the number

of cellular telephone subscribers at the end of each year from 1985 to 2008. We might conclude from this graph that the number of cellular telephone subscribers is growing *exponentially*.

#### Figure 19

Number of Cellular Phone Subscribers at Year End



Source: ©2010 CTIA-The Wireless Association®.

We shall have more to say about situations that lead to exponential growth later in this chapter. For now, we continue to seek properties of exponential functions.

The graph of  $f(x) = 2^x$  in Figure 18 is typical of all exponential functions of the form  $f(x) = a^x$  with a > 1. Such functions are increasing functions and hence are one-to-one. Their graphs lie above the x-axis, pass through the point (0, 1), and thereafter rise rapidly as  $x \to \infty$ . As  $x \to -\infty$ , the x-axis (y = 0) is a horizontal asymptote. There are no vertical asymptotes. Finally, the graphs are smooth and continuous with no corners or gaps.

Figure 20 illustrates the graphs of two more exponential functions whose bases are larger than 1. Notice that the larger the base, the steeper the graph is when x > 0, and when x < 0, the larger the base, the closer the graph of the equation is to the x-axis.

#### Seeing the Concept

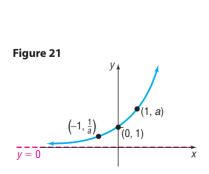
Graph  $Y_1 = 2^x$  and compare what you see to Figure 18. Clear the screen and graph  $Y_1 = 3^x$  and  $Y_2 = 6^x$  and compare what you see to Figure 20. Clear the screen and graph  $Y_1 = 10^x$  and  $Y_2 = 100^x$ .

#### Properties of the Exponential Function $f(x) = a^x$ , a > 1

- 1. The domain is the set of all real numbers or  $(-\infty, \infty)$  using interval notation; the range is the set of positive real numbers or  $(0, \infty)$  using interval notation.
- **2.** There are no *x*-intercepts; the *y*-intercept is 1.
- 3. The x-axis (y = 0) is a horizontal asymptote as  $x \to -\infty \left[ \lim_{x \to -\infty} a^x = 0 \right]$ .
- **4.**  $f(x) = a^x$ , where a > 1, is an increasing function and is one-to-one.
- 5. The graph of f contains the points  $(0, 1), (1, a), \text{ and } \left(-1, \frac{1}{a}\right)$ .
- 6. The graph of f is smooth and continuous, with no corners or gaps. See Figure 21.

#### Now consider $f(x) = a^x$ when 0 < a < 1.

#### Figure 20



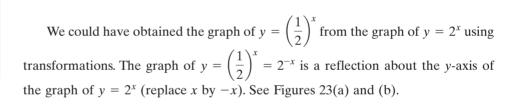
3 x

#### EXAMPLE 4 Graphing an Exponential Function

Graph the exponential function:  $f(x) = \left(\frac{1}{2}\right)^x$ 

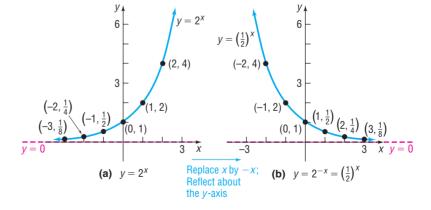
The domain of  $f(x) = \left(\frac{1}{2}\right)^x$  consists of all real numbers. As before, we locate some points on the graph by creating Table 4. Since  $\left(\frac{1}{2}\right)^x > 0$  for all x, the range of f is the interval  $(0, \infty)$ . The graph lies above the x-axis and so has no x-intercepts. The y-intercept is 1. As  $x \to -\infty$ ,  $f(x) = \left(\frac{1}{2}\right)^x$  grows very quickly. As  $x \to \infty$ , the values of f(x) approach 0. The x-axis (y = 0) is a horizontal asymptote as  $x \to \infty$ . It is apparent that f is a decreasing function and so is one-to-one. Figure 22 illustrates the graph.

#### Figure 22





**Solution** 



The graph of  $f(x) = \left(\frac{1}{2}\right)^x$  in Figure 22 is typical of all exponential functions of the form  $f(x) = a^x$  with 0 < a < 1. Such functions are decreasing and one-to-one. Their graphs lie above the x-axis and pass through the point (0, 1). The graphs rise rapidly as  $x \to -\infty$ . As  $x \to \infty$ , the x-axis (y = 0) is a horizontal asymptote. There are no vertical asymptotes. Finally, the graphs are smooth and continuous, with no corners or gaps.

#### Table 4

x $f(x) = \left(\frac{1}{2}\right)^x$ $-10$ $\left(\frac{1}{2}\right)^{-10} = 1024$ $-3$ $\left(\frac{1}{2}\right)^{-3} = 8$ $-2$ $\left(\frac{1}{2}\right)^{-2} = 4$ $-1$ $\left(\frac{1}{2}\right)^{-1} = 2$ $0$ $\left(\frac{1}{2}\right)^0 = 1$ $1$ $\left(\frac{1}{2}\right)^1 = \frac{1}{2}$	
$-3 \qquad \left(\frac{1}{2}\right)^{-3} = 8$ $-2 \qquad \left(\frac{1}{2}\right)^{-2} = 4$ $-1 \qquad \left(\frac{1}{2}\right)^{-1} = 2$ $0 \qquad \left(\frac{1}{2}\right)^{0} = 1$	
$-2 \qquad \left(\frac{1}{2}\right)^{-2} = 4$ $-1 \qquad \left(\frac{1}{2}\right)^{-1} = 2$ $0 \qquad \left(\frac{1}{2}\right)^{0} = 1$	
$-1 \qquad \left(\frac{1}{2}\right)^{-1} = 2$ $0 \qquad \left(\frac{1}{2}\right)^{0} = 1$	
$0 \qquad \left(\frac{1}{2}\right)^0 = 1$	
$1 \qquad \qquad \left(\frac{1}{2}\right)^1 = \frac{1}{2}$	
$2 \qquad \qquad \left(\frac{1}{2}\right)^2 = \frac{1}{4}$	
$3 \qquad \qquad \left(\frac{1}{2}\right)^3 = \frac{1}{8}$	
$10 \qquad \left(\frac{1}{2}\right)^{10} \approx 0.0009$	8

# Seeing the Concept

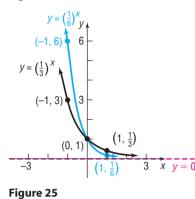
Using a graphing utility, simultaneously graph:

(a)  $Y_1 = 3^x, Y_2 = \left(\frac{1}{3}\right)^x$ (b)  $Y_1 = 6^x, Y_2 = \left(\frac{1}{6}\right)^x$ 

Conclude that the graph of  $Y_2 = \left(\frac{1}{a}\right)^x$ , for a > 0, is the reflection about the *y*-axis of the graph of  $Y_1 = a^x$ .

#### 428 CHAPTER 6 Exponential and Logarithmic Functions

#### Figure 24



 $(-1, \frac{1}{a})$ (0, 1) (1, a) (1, a) (1, a) Figure 24 illustrates the graphs of two more exponential functions whose bases are between 0 and 1. Notice that the smaller base results in a graph that is steeper when x < 0. When x > 0, the graph of the equation with the smaller base is closer to the *x*-axis.

#### Properties of the Exponential Function $f(x) = a^x$ , 0 < a < 1

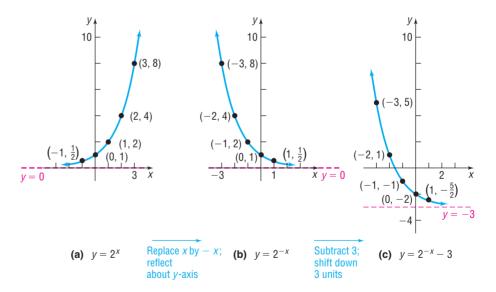
- 1. The domain is the set of all real numbers or  $(-\infty, \infty)$  using interval notation; the range is the set of positive real numbers or  $(0, \infty)$  using interval notation.
- **2.** There are no *x*-intercepts; the *y*-intercept is 1.
- **3.** The *x*-axis (y = 0) is a horizontal asymptote as  $x \to \infty$  |  $\lim a^x = 0$ |.
- **4.**  $f(x) = a^x, 0 < a < 1$ , is a decreasing function and is one-to-one.
- **5.** The graph of f contains the points  $\left(-1, \frac{1}{a}\right)$ , (0, 1), and (1, a).
- 6. The graph of f is smooth and continuous, with no corners or gaps. See Figure 25.

#### EXAMPLE 5

#### **Graphing Exponential Functions Using Transformations**

Graph  $f(x) = 2^{-x} - 3$  and determine the domain, range, and horizontal asymptote of *f*.

**Solution** Begin with the graph of  $y = 2^x$ . Figure 26 shows the stages.



As Figure 26(c) illustrates, the domain of  $f(x) = 2^{-x} - 3$  is the interval  $(-\infty, \infty)$  and the range is the interval  $(-3, \infty)$ . The horizontal asymptote of f is the line y = -3.

#### **3** Define the Number *e*

NOW WORK PROBLEM 41

As we shall see shortly, many problems that occur in nature require the use of an exponential function whose base is a certain irrational number, symbolized by the letter *e*.



0.14 0.37 1 2.72 7.39

One way of arriving at this important number *e* is given next.

#### DEFINITION

Д

The **number** *e* is defined as the number that the expression

$$\left(1+\frac{1}{n}\right)^n$$
(2)

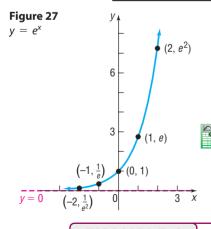
approaches as  $n \to \infty$ . In calculus, this is expressed using limit notation as

$$e = \lim_{n \to \infty} \left( 1 + \frac{1}{n} \right)^n$$

Table 5 illustrates what happens to the defining expression (2) as n takes on increasingly large values. The last number in the right column in the table is correct to nine decimal places and is the same as the entry given for e on your calculator (if expressed correctly to nine decimal places).

The exponential function  $f(x) = e^x$ , whose base is the number *e*, occurs with such frequency in applications that it is usually referred to as *the* exponential function. Indeed, most calculators have the key  $e^x$  or exp(x), which may be used to evaluate the exponential function for a given value of *x*.\*

ole 5	n	1	$1 + \frac{1}{2}$	$\left(1+\frac{1}{n}\right)^n$	] Ta	able 6	
	n	n	I + n	$\left(1+\frac{1}{n}\right)$	. Г	x	e <sup>x</sup>
	1	1	2	2		-2	$e^{-2} \approx$
	2	0.5	1.5	2.25			
	5	0.2	1.2	2.48832		-1	$e^{-1} \approx$
	10	0.1	1.1	2.59374246		0	$e^0 pprox$
	100	0.01	1.01	2.704813829		1	$e^1 \approx$
	1,000	0.001	1.001	2.716923932			
	10,000	0.0001	1.0001	2.718145927		2	$e^2 \approx$
	100,000	0.00001	1.00001	2.718268237			
	1,000,000	0.000001	1.000001	2.718280469			
	1,000,000,000	10 <sup>-9</sup>	$1 + 10^{-9}$	2.718281827			



Now use your calculator to approximate  $e^x$  for x = -2, x = -1, x = 0, x = 1, and x = 2, as we have done to create Table 6. The graph of the exponential function  $f(x) = e^x$  is given in Figure 27. Since 2 < e < 3, the graph of  $y = e^x$  lies between the graphs of  $y = 2^x$  and  $y = 3^x$ . Do you see why? (Refer to Figures 18 and 20.)

#### Seeing the Concept

Graph  $Y_1 = e^x$  and compare what you see to Figure 27. Use eVALUEate or TABLE to verify the points on the graph shown in Figure 27. Now graph  $Y_2 = 2^x$  and  $Y_3 = 3^x$  on the same screen as  $Y_1 = e^x$ . Notice that the graph of  $Y_1 = e^x$  lies between these two graphs.

#### EXAMPLE 6

#### **Graphing Exponential Functions Using Transformations**

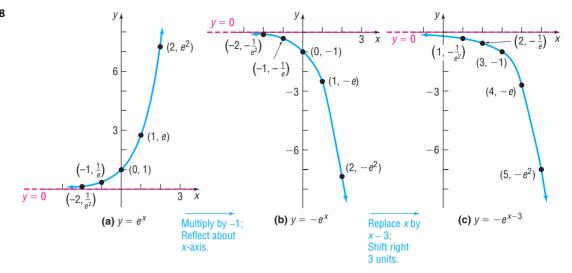
Graph  $f(x) = -e^{x-3}$  and determine the domain, range, and horizontal asymptote of f.

#### Solution

Begin with the graph of  $y = e^x$ . Figure 28 shows the stages.

#### Table 5

Figure 28



As Figure 28(c) illustrates, the domain of  $f(x) = -e^{x-3}$  is the interval  $(-\infty, \infty)$ , and the range is the interval  $(-\infty, 0)$ . The horizontal asymptote is the line y = 0.

#### Now Work problem 53

#### 4 Solve Exponential Equations

Equations that involve terms of the form  $a^x$ , where a > 0 and  $a \neq 1$ , are referred to as **exponential equations.** Such equations can sometimes be solved by appropriately applying the Laws of Exponents and property (3):

#### In Words

When two exponential expressions with the same base are equal,

then their exponents are equal.

If 
$$a^u = a^v$$
, then  $u = v$ . (3)

Property (3) is a consequence of the fact that exponential functions are one-toone. To use property (3), each side of the equality must be written with the same base.

#### **EXAMPLE 7** Solving Exponential Equations

(a)  $3^{x+1} = 81$ 

Solve each exponential equation.

**Solution** (a) Si

(a) Since  $81 = 3^4$ , write the equation as

$$3^{x+1} = 81$$

х

(b)  $4^{2x-1} = 8^{x+3}$ 

$$^{1} = 81 = 3^{4}$$

Now we have the same base, 3, on each side. Set the exponents equal to each other to obtain

$$+1 = 4$$
  
 $x = 3$ 

The solution set is  $\{3\}$ .

(b) 
$$4^{2x-1} = 8^{x+3}$$
  
 $(2^2)^{(2x-1)} = (2^3)^{(x+3)}$   $4 = 2^2; 8 = 2^3$   
 $2^{2(2x-1)} = 2^{3(x+3)}$   $(a^r)^s = a^{rs}$   
 $2(2x-1) = 3(x+3)$  If  $a^u = a^v$ , then  $u = v$ .  
 $4x - 2 = 3x + 9$   
 $x = 11$   
The solution set is {11}.

The solution set is (11).

•

Now Work problem 63

#### **EXAMPLE 8** Solving an Exponential Equation

Solve:  $e^{-x^2} = (e^x)^2 \cdot \frac{1}{a^3}$ 

**Solution** Use the Laws of Exponents first to get a single expression with the base e on the right side.

$$(e^{x})^{2} \cdot \frac{1}{e^{3}} = e^{2x} \cdot e^{-3} = e^{2x-3}$$

As a result,

 $e^{-x^2} = e^{2x-3}$ x = -3 or x = 1

 $-x^2 = 2x - 3$  Apply property (3).  $x^{2} + 2x - 3 = 0$  Place the quadratic equation in standard form. (x + 3)(x - 1) = 0 Factor. Use the Zero-Product Property.

The solution set is  $\{-3, 1\}$ .

#### **EXAMPLE 9**

#### **Exponential Probability**

Between 9:00 PM and 10:00 PM cars arrive at Burger King's drive-thru at the rate of 12 cars per hour (0.2 car per minute). The following formula from statistics can be used to determine the probability that a car will arrive within t minutes of 9:00 PM.

$$F(t) = 1 - e^{-0.2t}$$

- (a) Determine the probability that a car will arrive within 5 minutes of 9 PM (that is, before 9:05 PM).
- (b) Determine the probability that a car will arrive within 30 minutes of 9 PM (before 9:30 PM).
- (c) Graph F using your graphing utility.

F(t) at t = 5.

(d) What value does F approach as t increases without bound in the positive direction?

(a) The probability that a car will arrive within 5 minutes is found by evaluating

#### Solution

$$F(5) = 1 - e^{-0.2(5)} \approx 0.63212$$

Use a calculator.

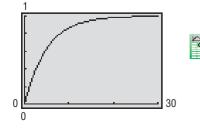
We conclude that there is a 63% probability that a car will arrive within 5 minutes.

(b) The probability that a car will arrive within 30 minutes is found by evaluating F(t) at t = 30.

$$F(30) = 1 - e^{-0.2(30)} \approx 0.9975$$

$$\uparrow$$
Use a calculator.

Figure 29



- There is a 99.75% probability that a car will arrive within 30 minutes.
- (c) See Figure 29 for the graph of *F*.
  - (d) As time passes, the probability that a car will arrive increases. The value that Fapproaches can be found by letting  $t \to \infty$ . Since  $e^{-0.2t} = \frac{1}{e^{0.2t}}$ , it follows that  $e^{-0.2t} \rightarrow 0$  as  $t \rightarrow \infty$ . We conclude that F approaches 1 as t gets large. The algebraic analysis is confirmed by Figure 29.

#### **SUMMARY** Properties of the Exponential Function

$f(x) = a^x,  a > 1$	Domain: the interval $(-\infty, \infty)$ ; range: the interval $(0, \infty)$ <i>x</i> -intercepts: none; <i>y</i> -intercept: 1 Horizontal asymptote: <i>x</i> -axis $(y = 0)$ as $x \to -\infty$ Increasing; one-to-one; smooth; continuous
	See Figure 21 for a typical graph.
$f(x) = a^x,  0 < a < 1$	Domain: the interval $(-\infty, \infty)$ ; range: the interval $(0, \infty)$ <i>x</i> -intercepts: none; <i>y</i> -intercept: 1
	Horizontal asymptote: x-axis $(y = 0)$ as $x \rightarrow \infty$
	Decreasing; one-to-one; smooth; continuous
	See Figure 25 for a typical graph.
If $a^u = a^v$ , then $u = v$ .	

#### 6.3 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.**  $4^3 = \underline{\qquad}; 8^{2/3} = \underline{\qquad}; 3^{-2} = \underline{\qquad}.$  (pp. 21–24 and
  - pp. 73–77)
- **2.** Solve:  $x^2 + 3x = 4$  (pp. 92–99)
- **3.** *True or False* To graph  $y = (x 2)^3$ , shift the graph of  $y = x^3$  to the left 2 units. (pp. 244–253)

#### **Concepts and Vocabulary**

- 6. A(n) \_\_\_\_\_\_ is a function of the form  $f(x) = Ca^x$ , where  $a > 0, a \neq 1$ , and  $C \neq 0$  are real numbers. The base a is the \_\_\_\_\_\_ and C is the
- 7. For an exponential function  $f(x) = Ca^x$ ,  $\frac{f(x+1)}{f(x)} =$ \_\_\_\_.
- 8. *True or False* The domain of the exponential function  $f(x) = a^x$ , where a > 0 and  $a \ne 1$ , is the set of all real numbers.
- **9.** *True or False* The range of the exponential function  $f(x) = a^x$ , where a > 0 and  $a \ne 1$ , is the set of all real numbers.

- **4.** Find the average rate of change of f(x) = 3x 5 from x = 0 to x = 4. (pp. 223–230; 272–275)
- 5. *True or False* The function  $f(x) = \frac{2x}{x-3}$  has y = 2 as a horizontal asymptote. (pp. 345–346)
- **10.** *True or False* The graph of the exponential function  $f(x) = a^x$ , where a > 0 and  $a \neq 1$ , has no *x*-intercept.
- **11.** The graph of every exponential function  $f(x) = a^x$ , where a > 0 and  $a \neq 1$ , passes through three points: \_\_\_\_\_, \_\_\_\_, and \_\_\_\_\_.
- 12. If the graph of the exponential function  $f(x) = a^x$ , where a > 0 and  $a \neq 1$ , is decreasing, then a must be less than \_\_\_\_\_.
- **13.** If  $3^x = 3^4$ , then x =\_\_\_\_.
- **14.** *True or False* The graphs of  $y = 3^x$  and  $y = \left(\frac{1}{3}\right)^x$  are identical.

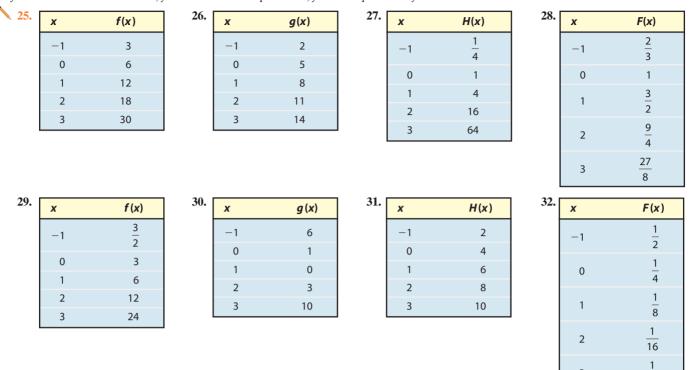
#### **Skill Building**

In Problems 15–24, approximate each number using a calculator. Express your answer rounded to three decimal places.

<b>21.</b> <i>e</i> <sup>1.2</sup>		<b>22.</b> $e^{-1.3}$		<b>23.</b> $e^{-0.85}$		<b>24.</b> <i>e</i> <sup>2.1</sup>	
<b>19.</b> (a) 3.1 <sup>2.7</sup>	(b) 3.14 <sup>2.71</sup>	(c) 3.141 <sup>2.718</sup>	(d) $\pi^e$	<b>20.</b> (a) 2.7 <sup>3.1</sup>	(b) 2.71 <sup>3.14</sup>	(c) $2.718^{3.141}$	(d) $e^{\pi}$
<b>17.</b> (a) 2 <sup>3.14</sup>	(b) $2^{3.141}$	(c) $2^{3.1415}$	(d) $2^{\pi}$	<b>18.</b> (a) 2 <sup>2.7</sup>	(b) 2 <sup>2.71</sup>	(c) $2^{2.718}$	(d) $2^{e}$
<b>15.</b> (a) 3 <sup>2.2</sup>	(b) 3 <sup>2.23</sup>	(c) $3^{2.236}$	(d) $3^{\sqrt{5}}$	<b>16.</b> (a) 5 <sup>1.7</sup>	(b) 5 <sup>1.73</sup>	(c) $5^{1.732}$	(d) $5^{\sqrt{3}}$

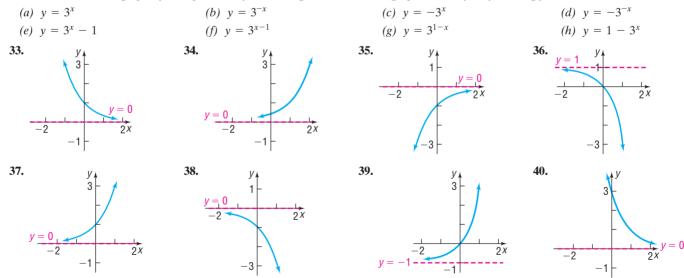
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32



In Problems 25–32, determine whether the given function is linear, exponential, or neither. For those that are linear functions, find a linear function that models the data; for those that are exponential, find an exponential function that models the data.

In Problems 33–40, the graph of an exponential function is given. Match each graph to one of the following functions.



In Problems 41–52, use transformations to graph each function. Determine the domain, range, and horizontal asymptote of each function.

<b>41.</b> $f(x) = 2^x + 1$	<b>42.</b> $f(x) = 3^x - 2$	<b>43.</b> $f(x) = 3^{x-1}$	<b>44.</b> $f(x) = 2^{x+2}$
<b>45.</b> $f(x) = 3 \cdot \left(\frac{1}{2}\right)^x$	<b>46.</b> $f(x) = 4 \cdot \left(\frac{1}{3}\right)^x$	<b>47.</b> $f(x) = 3^{-x} - 2$	<b>48.</b> $f(x) = -3^x + 1$
<b>49.</b> $f(x) = 2 + 4^{x-1}$	<b>50.</b> $f(x) = 1 - 2^{x+3}$	<b>51.</b> $f(x) = 2 + 3^{x/2}$	<b>52.</b> $f(x) = 1 - 2^{-x/3}$

In Problems 53–60, begin with the graph of  $y = e^x$  [Figure 27] and use transformations to graph each function. Determine the domain, range, and horizontal asymptote of each function.

**53.**  $f(x) = e^{-x}$ **54.**  $f(x) = -e^{x}$ **55.**  $f(x) = e^{x+2}$ **56.**  $f(x) = e^{x} - 1$ **57.**  $f(x) = 5 - e^{-x}$ **58.**  $f(x) = 9 - 3e^{-x}$ **59.**  $f(x) = 2 - e^{-x/2}$ **60.**  $f(x) = 7 - 3e^{2x}$ 

In Problems 61–80, solve each equation.

<b>61.</b> $7^x = 7^3$	<b>62.</b> $5^x = 5^{-6}$	<b>63.</b> $2^{-x} = 16$	<b>64.</b> $3^{-x} = 81$
<b>65.</b> $\left(\frac{1}{5}\right)^x = \frac{1}{25}$	<b>66.</b> $\left(\frac{1}{4}\right)^x = \frac{1}{64}$	<b>67.</b> $2^{2x-1} = 4$	<b>68.</b> $5^{x+3} = \frac{1}{5}$
<b>69.</b> $3^{x^3} = 9^x$	<b>70.</b> $4^{x^2} = 2^x$	<b>71.</b> $8^{-x+14} = 16^x$	<b>72.</b> $9^{-x+15} = 27^x$
<b>73.</b> $3^{x^2-7} = 27^{2x}$	<b>74.</b> $5^{x^2+8} = 125^{2x}$	<b>75.</b> $4^x \cdot 2^{x^2} = 16^2$	<b>76.</b> $9^{2x} \cdot 27^{x^2} = 3^{-1}$
<b>77.</b> $e^x = e^{3x+8}$	<b>78.</b> $e^{3x} = e^{2-x}$	<b>79.</b> $e^{x^2} = e^{3x} \cdot \frac{1}{e^2}$	<b>80.</b> $(e^4)^x \cdot e^{x^2} = e^{12}$

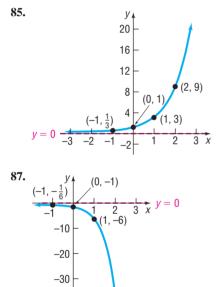
**81.** If  $4^x = 7$ , what does  $4^{-2x}$  equal?

82. If  $2^x = 3$ , what does  $4^{-x}$  equal?

**83.** If  $3^{-x} = 2$ , what does  $3^{2x}$  equal?

84. If  $5^{-x} = 3$ , what does  $5^{3x}$  equal?

In Problems 85-88, determine the exponential function whose graph is given.



**89.** Find an exponential function with horizontal asymptote y = 2 whose graph contains the points (0,3) and (1,5).

(2, -36)

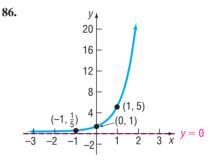
#### **Mixed Practice**

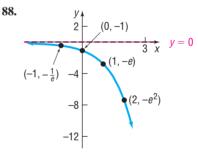
-40

- **91.** Suppose that  $f(x) = 2^x$ .
  - (a) What is f(4)? What point is on the graph of f?
  - (b) If  $f(x) = \frac{1}{16}$ , what is x? What point is on the graph of f?
- **93.** Suppose that  $g(x) = 4^x + 2$ .
  - (a) What is g(-1)? What point is on the graph of g?
  - (b) If g(x) = 66, what is x? What point is on the graph of g?

**95.** Suppose that  $H(x) = \left(\frac{1}{2}\right)^x - 4$ .

- (a) What is H(-6)? What point is on the graph of H?
- (b) If H(x) = 12, what is x? What point is on the graph of H?
- (c) Find the zero of H.





- **90.** Find an exponential function with horizontal asymptote y = -3 whose graph contains the points (0, -2) and (-2, 1).
- **92.** Suppose that  $f(x) = 3^x$ .
  - (a) What is f(4)? What point is on the graph of f?
  - (b) If  $f(x) = \frac{1}{9}$ , what is x? What point is on the graph of f?
- **94.** Suppose that  $g(x) = 5^x 3$ .
  - (a) What is g(-1)? What point is on the graph of g?
  - (b) If g(x) = 122, what is x? What point is on the graph of g?
- **96.** Suppose that  $F(x) = \left(\frac{1}{3}\right)^x 3$ .
  - (a) What is F(-5)? What point is on the graph of F?
  - (b) If F(x) = 24, what is x? What point is on the graph of *F*?
  - (c) Find the zero of F.

In Problems 97–100, graph each function. Based on the graph, state the domain and the range and find any intercepts. 98.  $f(x) = \begin{cases} e^x & \text{if } x < 0\\ e^{-x} & \text{if } x \ge 0 \end{cases}$ 100.  $f(x) = \begin{cases} -e^{-x} & \text{if } x < 0\\ -e^x & \text{if } x \ge 0 \end{cases}$ 

**97.** 
$$f(x) = \begin{cases} e^{-x} & \text{if } x < 0 \\ e^{x} & \text{if } x \ge 0 \end{cases}$$
  
**99.** 
$$f(x) = \begin{cases} -e^{x} & \text{if } x < 0 \\ -e^{-x} & \text{if } x \ge 0 \end{cases}$$

#### **Applications and Extensions**

**101. Optics** If a single pane of glass obliterates 3% of the light passing through it, the percent p of light that passes through *n* successive panes is given approximately by the function

$$p(n) = 100(0.97)^n$$

- (a) What percent of light will pass through 10 panes?
- (b) What percent of light will pass through 25 panes?
- **102.** Atmospheric Pressure The atmospheric pressure p on a balloon or plane decreases with increasing height. This pressure, measured in millimeters of mercury, is related to the height h (in kilometers) above sea level by the function

 $p(h) = 760e^{-0.145h}$ 

- (a) Find the atmospheric pressure at a height of 2 kilometers (over a mile).
- (b) What is it at a height of 10 kilometers (over 30,000 feet)?
- **103. Depreciation** The price *p*, in dollars, of a Honda Civic DX Sedan that is x years old is modeled by

 $p(x) = 16,630(0.90)^x$ 

- (a) How much should a 3-year-old Civic DX Sedan cost?
- (b) How much should a 9-year-old Civic DX Sedan cost?
- 104. Healing of Wounds The normal healing of wounds can be modeled by an exponential function. If  $A_0$  represents the original area of the wound and if A equals the area of the wound, then the function

$$A(n) = A_0 e^{-0.35n}$$

describes the area of a wound after n days following an injury when no infection is present to retard the healing. Suppose that a wound initially had an area of 100 square millimeters.

- (a) If healing is taking place, how large will the area of the wound be after 3 days?
- (b) How large will it be after 10 days?

#### 105. Drug Medication The function

$$D(h) = 5e^{-0.4h}$$

can be used to find the number of milligrams D of a certain drug that is in a patient's bloodstream h hours after the drug has been administered. How many milligrams will be present after 1 hour? After 6 hours?

**106.** Spreading of Rumors A model for the number N of people in a college community who have heard a certain rumor is

$$N = P(1 - e^{-0.15d})$$

where P is the total population of the community and d is the number of days that have elapsed since the rumor began. In a community of 1000 students, how many students will have heard the rumor after 3 days?

**107. Exponential Probability** Between 12:00 PM and 1:00 PM, cars arrive at Citibank's drive-thru at the rate of 6 cars per

hour (0.1 car per minute). The following formula from probability can be used to determine the probability that a car will arrive within *t* minutes of 12:00 PM:

$$F(t) = 1 - e^{-0.1}$$

- (a) Determine the probability that a car will arrive within 10 minutes of 12:00 PM (that is, before 12:10 PM).
- (b) Determine the probability that a car will arrive within 40 minutes of 12:00 PM (before 12:40 PM).
- (c) What value does F approach as t becomes unbounded in the positive direction?
- (d) Graph F using a graphing utility.
  - (e) Using INTERSECT, determine how many minutes are needed for the probability to reach 50%.
- **108. Exponential Probability** Between 5:00 PM and 6:00 PM, cars arrive at Jiffy Lube at the rate of 9 cars per hour (0.15 car per minute). The following formula from probability can be used to determine the probability that a car will arrive within *t* minutes of 5:00 PM:

$$F(t) = 1 - e^{-0.15t}$$

- (a) Determine the probability that a car will arrive within 15 minutes of 5:00 PM (that is, before 5:15 PM).
- (b) Determine the probability that a car will arrive within 30 minutes of 5:00 рм (before 5:30 рм).
- (c) What value does F approach as t becomes unbounded in the positive direction?
- (d) Graph F using a graphing utility.
- (e) Using INTERSECT, determine how many minutes are needed for the probability to reach 60%.
- 109. Poisson Probability Between 5:00 PM and 6:00 PM, cars arrive at McDonald's drive-thru at the rate of 20 cars per hour. The following formula from probability can be used to determine the probability that x cars will arrive between 5:00 PM and 6:00 PM.

$$P(x) = \frac{20^{x} e^{-20}}{x!}$$

where

$$x! = x \cdot (x - 1) \cdot (x - 2) \cdots 3 \cdot 2 \cdot 1$$

- (a) Determine the probability that x = 15 cars will arrive between 5:00 PM and 6:00 PM.
- (b) Determine the probability that x = 20 cars will arrive between 5:00 PM and 6:00 PM.
- 110. Poisson Probability People enter a line for the Demon Roller Coaster at the rate of 4 per minute. The following formula from probability can be used to determine the probability that x people will arrive within the next minute.

$$P(x) = \frac{4^x e^{-4}}{x!}$$

### 436 CHAPTER 6 Exponential and Logarithmic Functions

where

$$x! = x \cdot (x - 1) \cdot (x - 2) \cdots 3 \cdot 2 \cdot 1$$

- (a) Determine the probability that x = 5 people will arrive within the next minute.
- (b) Determine the probability that x = 8 people will arrive within the next minute.
- **111. Relative Humidity** The relative humidity is the ratio (expressed as a percent) of the amount of water vapor in the air to the maximum amount that it can hold at a specific temperature. The relative humidity, R, is found using the following formula:

$$R = 10^{\left(\frac{4221}{T+459.4} - \frac{4221}{D+459.4} + 2\right)}$$

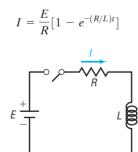
where T is the air temperature (in °F) and D is the dew point temperature (in °F).

- (a) Determine the relative humidity if the air temperature is 50° Fahrenheit and the dew point temperature is 41° Fahrenheit.
- (b) Determine the relative humidity if the air temperature is 68° Fahrenheit and the dew point temperature is 59° Fahrenheit.
- (c) What is the relative humidity if the air temperature and the dew point temperature are the same?
- **112. Learning Curve** Suppose that a student has 500 vocabulary words to learn. If the student learns 15 words after 5 minutes, the function

$$L(t) = 500(1 - e^{-0.0061t})$$

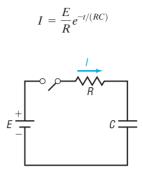
approximates the number of words L that the student will learn after t minutes.

- (a) How many words will the student learn after 30 minutes?
- (b) How many words will the student learn after 60 minutes?
- **113.** Current in a *RL* Circuit The equation governing the amount of current *I* (in amperes) after time *t* (in seconds) in a single *RL* circuit consisting of a resistance *R* (in ohms), an inductance *L* (in henrys), and an electromotive force *E* (in volts) is



- (a) If E = 120 volts, R = 10 ohms, and L = 5 henrys, how much current I<sub>1</sub> is flowing after 0.3 second? After 0.5 second? After 1 second?
- (b) What is the maximum current?
- (c) Graph this function  $I = I_1(t)$ , measuring *I* along the *y*-axis and *t* along the *x*-axis.
- (d) If E = 120 volts, R = 5 ohms, and L = 10 henrys, how much current I<sub>2</sub> is flowing after 0.3 second? After 0.5 second? After 1 second?
- (e) What is the maximum current?
- (f) Graph the function  $I = I_2(t)$  on the same coordinate axes as  $I_1(t)$ .

**114.** Current in a *RC* Circuit The equation governing the amount of current *I* (in amperes) after time *t* (in microseconds) in a single *RC* circuit consisting of a resistance *R* (in ohms), a capacitance *C* (in microfarads), and an electromotive force *E* (in volts) is



- (a) If E = 120 volts, R = 2000 ohms, and C = 1.0 microfarad, how much current I<sub>1</sub> is flowing initially (t = 0)? After 1000 microseconds? After 3000 microseconds?
- (b) What is the maximum current?
- (c) Graph the function  $I = I_1(t)$ , measuring I along the y-axis and t along the x-axis.
- (d) If E = 120 volts, R = 1000 ohms, and C = 2.0 microfarads, how much current  $I_2$  is flowing initially? After 1000 microseconds? After 3000 microseconds?
- (e) What is the maximum current?
- (f) Graph the function  $I = I_2(t)$  on the same coordinate axes as  $I_1(t)$ .
- **115.** If *f* is an exponential function of the form  $f(x) = C \cdot a^x$  with growth factor 3 and f(6) = 12, what is f(7)?
- **116.** Another Formula for *e* Use a calculator to compute the values of

$$2 + \frac{1}{2!} + \frac{1}{3!} + \dots + \frac{1}{n!}$$

for n = 4, 6, 8, and 10. Compare each result with e.

[Hint:  $1! = 1, 2! = 2 \cdot 1, 3! = 3 \cdot 2 \cdot 1,$  $n! = n(n-1) \cdots (3)(2)(1).$ ]

2 +

**117. Another Formula for** *e* Use a calculator to compute the various values of the expression. Compare the values to *e*.

$$\frac{1}{1+\frac{1}{2+\frac{2}{3+\frac{3}{4+\frac{4}{etc.}}}}}$$

4 **118. Difference Quotient** If  $f(x) = a^x$ , show that

$$\frac{f(x+h) - f(x)}{h} = a^x \cdot \frac{a^h - 1}{h} \quad h \neq 0$$

- **119.** If  $f(x) = a^x$ , show that  $f(A + B) = f(A) \cdot f(B)$ .
- **120.** If  $f(x) = a^x$ , show that  $f(-x) = \frac{1}{f(x)}$ . **121.** If  $f(x) = a^x$ , show that  $f(\alpha x) = [f(x)]^{\alpha}$ .

Problems 122 and 123 provide definitions for two other transcendental functions.

**122.** The **hyperbolic sine function**, designated by sinh *x*, is defined as

$$\sinh x = \frac{1}{2}(e^x - e^{-x})$$

- (a) Show that  $f(x) = \sinh x$  is an odd function.
- (b) Graph  $f(x) = \sinh x$  using a graphing utility.
- **123.** The hyperbolic cosine function, designated by  $\cosh x$ , is defined as

$$\cosh x = \frac{1}{2}(e^x + e^{-x})$$

(a) Show that  $f(x) = \cosh x$  is an even function.

### **Explaining Concepts: Discussion and Writing**

- **125.** The bacteria in a 4-liter container double every minute. After 60 minutes the container is full. How long did it take to fill half the container?
- **126.** Explain in your own words what the number *e* is. Provide at least two applications that use this number.
- **127.** Do you think that there is a power function that increases more rapidly than an exponential function whose base is greater than 1? Explain.

### 'Are You Prepared?' Answers

**1.** 64; 4; 
$$\frac{1}{9}$$
 **2.** {-4, 1} **3.** False **4.** 3 **5.** True

(b) Graph  $f(x) = \cosh x$  using a graphing utility. (c) Refer to Problem 122. Show that, for every x,

$$(\cosh x)^2 - (\sinh x)^2 = 1$$

**124. Historical Problem** Pierre de Fermat (1601–1665) conjectured that the function

$$f(x) = 2^{(2^x)} + 1$$

for x = 1, 2, 3, ..., would always have a value equal to a prime number. But Leonhard Euler (1707–1783) showed that this formula fails for x = 5. Use a calculator to determine the prime numbers produced by f for x = 1, 2, 3, 4. Then show that  $f(5) = 641 \times 6,700,417$ , which is not prime.

**128.** As the base *a* of an exponential function  $f(x) = a^x$ , where a > 1 increases, what happens to the behavior of its graph for x > 0? What happens to the behavior of its graph for x < 0?

**129.** The graphs of 
$$y = a^{-x}$$
 and  $y = \left(\frac{1}{a}\right)^x$  are identical. Why?

6.4 Logarithmic Functions

**PREPARING FOR THIS SECTION** Before getting started, review the following:

- Solving Inequalities (Section 1.5, pp. 119–126)
- Quadratic Inequalities (Section 4.5, pp. 309–311)

- Polynomial and Rational Inequalities (Section 5.4, pp. 368–371)
- Solve Linear Equations (Section 1.1, pp. 82–87)

Now Work the 'Are You Prepared?' problems on page 446.

**OBJECTIVES 1** Change Exponential Statements to Logarithmic Statements and Logarithmic Statements to Exponential Statements (p. 438)

- 2 Evaluate Logarithmic Expressions (p. 438)
- 3 Determine the Domain of a Logarithmic Function (p.439)
- **4** Graph Logarithmic Functions (p. 440)
- **5** Solve Logarithmic Equations (p. 444)

Recall that a one-to-one function y = f(x) has an inverse function that is defined (implicitly) by the equation x = f(y). In particular, the exponential function  $y = f(x) = a^x$ , where a > 0 and  $a \neq 1$ , is one-to-one and hence has an inverse function that is defined implicitly by the equation

$$x = a^y, \quad a > 0, \quad a \neq 1$$

This inverse function is so important that it is given a name, the *logarithmic function*.

### DEFINITION

### In Words When you read $\log_a x$ , think to yourself "*a* raised to what power gives me x."

The **logarithmic function to the base** *a*, where a > 0 and  $a \neq 1$ , is denoted by  $y = \log_a x$  (read as "*y* is the logarithm to the base *a* of *x*") and is defined by

 $y = \log_a x$  if and only if  $x = a^y$ 

The domain of the logarithmic function  $y = \log_a x$  is x > 0.

As this definition illustrates, a logarithm is a name for a certain exponent. So,  $\log_a x$  represents the exponent to which *a* must be raised to obtain *x*.

### **EXAMPLE 1** Relating Logarithms to Exponents

- (a) If  $y = \log_3 x$ , then  $x = 3^y$ . For example, the logarithmic statement  $4 = \log_3 81$  is equivalent to the exponential statement  $81 = 3^4$ .
- (b) If  $y = \log_5 x$ , then  $x = 5^y$ . For example,  $-1 = \log_5\left(\frac{1}{5}\right)$  is equivalent to  $\frac{1}{5} = 5^{-1}$ .

### 1 Change Exponential Statements to Logarithmic Statements and Logarithmic Statements to Exponential Statements

We can use the definition of a logarithm to convert from exponential form to logarithmic form, and vice versa, as the following two examples illustrate.

EXAMPLE 2	Changing Exponential	Statements to Lo	ogarithmic Statements
	Change each exponential logarithm. (a) $1.2^3 = m$	statement to an equation (b) $e^b = 9$	quivalent statement involving a (c) $a^4 = 24$
Solution	Use the fact that $y = \log_a x$ (a) If $1.2^3 = m$ , then $3 = 1$ (b) If $e^b = 9$ , then $b = \log_a$ (c) If $a^4 = 24$ , then $4 = \log_a x$	$og_{1.2} m.$ $g_{e} 9.$ $g_{a} 24.$	> 0 and $a \neq 1$ , are equivalent.

EXAMPLE 3	Changing Logarithmic Statements to Exponential Stater	ments
	Change each logarithmic statement to an equivalent statement exponent.	involving an
	(a) $\log_a 4 = 5$ (b) $\log_e b = -3$ (c) $\log_3 5 =$	С
Solution	(a) If $\log_a 4 = 5$ , then $a^5 = 4$ . (b) If $\log_e b = -3$ , then $e^{-3} = b$ . (c) If $\log_3 5 = c$ , then $3^c = 5$ .	
	Now Work problem 17	•
	Evaluate Logarithmic Expressions	

### 2 Evaluate Logarithmic Expressions

To find the exact value of a logarithm, we write the logarithm in exponential notation using the fact that  $y = \log_a x$  is equivalent to  $a^y = x$  and use the fact that if  $a^u = a^v$ , then u = v.

**EXAMPLE 4** Finding the Exact Value of a Logarithmic Expression Find the exact value of: (b)  $\log_3 \frac{1}{27}$ (a)  $\log_2 16$ (b) To evaluate  $\log_3 \frac{1}{27}$ , think "3 raised (a) To evaluate  $\log_2 16$ , think "2 raised **Solution** to what power yields 16." So, to what power yields  $\frac{1}{27}$ ." So,  $y = \log_2 16$  $y = \log_3 \frac{1}{27}$  $2^y = 16$  Change to exponential form.  $3^y = \frac{1}{27}$  Change to exponential  $2^{y} = 2^{4}$  $16 = 2^4$ v = 4Equate exponents.  $3^{y} = 3^{-3} \qquad \frac{1}{27} = \frac{1}{3^{3}} = 3^{-3}$ y = -3 Equate exponents. Therefore,  $\log_{3} \frac{1}{27} = -3$ . Therefore,  $\log_2 16 = 4$ . Now Work PROBLEM 25

### **3** Determine the Domain of a Logarithmic Function

The logarithmic function  $y = \log_a x$  has been defined as the inverse of the exponential function  $y = a^x$ . That is, if  $f(x) = a^x$ , then  $f^{-1}(x) = \log_a x$ . Based on the discussion given in Section 6.2 on inverse functions, for a function f and its inverse  $f^{-1}$ , we have

Domain of  $f^{-1}$  = Range of f and Range of  $f^{-1}$  = Domain of f

Consequently, it follows that

Domain of the logarithmic function = Range of the exponential function =  $(0, \infty)$ Range of the logarithmic function = Domain of the exponential function =  $(-\infty, \infty)$ 

In the next box, we summarize some properties of the logarithmic function:

 $y = \log_a x$  (defining equation:  $x = a^y$ ) Domain:  $0 < x < \infty$  Range:  $-\infty < y < \infty$ 

The domain of a logarithmic function consists of the *positive* real numbers, so the argument of a logarithmic function must be greater than zero.

### **EXAMPLE 5** Finding the Domain of a Logarithmic Function

Find the domain of each logarithmic function.

(a)  $F(x) = \log_2(x+3)$  (b)  $g(x) = \log_5\left(\frac{1+x}{1-x}\right)$  (c)  $h(x) = \log_{1/2}|x|$ 

Solution

- (a) The domain of F consists of all x for which x + 3 > 0, that is, x > -3. Using interval notation, the domain of f is  $(-3, \infty)$ .
- (b) The domain of g is restricted to

$$\frac{1+x}{1-x} > 0$$

Solving this inequality, we find that the domain of g consists of all x between -1 and 1, that is, -1 < x < 1 or, using interval notation, (-1, 1).

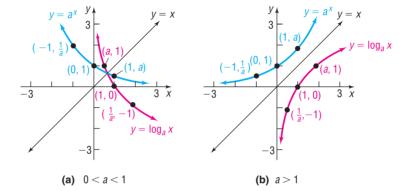
(c) Since |x| > 0, provided that x ≠ 0, the domain of h consists of all real numbers except zero or, using interval notation, (-∞, 0) ∪ (0, ∞).

Now Work problems 39 and 45

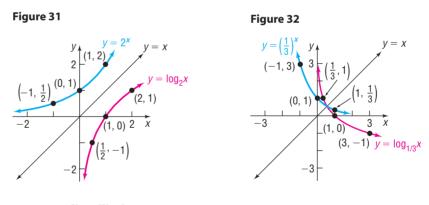
### **4** Graph Logarithmic Functions

Since exponential functions and logarithmic functions are inverses of each other, the graph of the logarithmic function  $y = \log_a x$  is the reflection about the line y = x of the graph of the exponential function  $y = a^x$ , as shown in Figure 30.





For example, to graph  $y = \log_2 x$ , graph  $y = 2^x$  and reflect it about the line y = x. See Figure 31. To graph  $y = \log_{1/3} x$ , graph  $y = \left(\frac{1}{3}\right)^x$  and reflect it about the line y = x. See Figure 32.



Now Work problem 59

The graphs of  $y = \log_a x$  in Figures 30(a) and (b) lead to the following properties.

#### Properties of the Logarithmic Function $f(x) = \log_a x$

- 1. The domain is the set of positive real numbers or  $(0, \infty)$  using interval notation; the range is the set of all real numbers or  $(-\infty, \infty)$  using interval notation.
- 2. The *x*-intercept of the graph is 1. There is no *y*-intercept.
- **3.** The *y*-axis (x = 0) is a vertical asymptote of the graph.
- **4.** A logarithmic function is decreasing if 0 < a < 1 and increasing if a > 1.
- 5. The graph of f contains the points (1, 0), (a, 1), and  $\left(\frac{1}{a}, -1\right)$ .
- 6. The graph is smooth and continuous, with no corners or gaps.

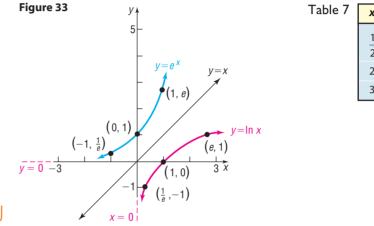


If the base of a logarithmic function is the number *e*, then we have the **natural logarithm function.** This function occurs so frequently in applications that it is given a special symbol, **ln** (from the Latin, *logarithmus naturalis*). That is,

$$y = \ln x$$
 if and only if  $x = e^y$  (1)

Since  $y = \ln x$  and the exponential function  $y = e^x$  are inverse functions, we can obtain the graph of  $y = \ln x$  by reflecting the graph of  $y = e^x$  about the line y = x. See Figure 33.

Using a calculator with an  $\lfloor \ln \rfloor$  key, we can obtain other points on the graph of  $f(x) = \ln x$ . See Table 7.



e 7	x	ln x
	$\frac{1}{2}$	-0.69
	2	0.69
	3	1.10

### Seeing the Concept

Figure 34

Graph  $Y_1 = e^x$  and  $Y_2 = \ln x$  on the same square screen. Use eVALUEate to verify the points on the graph given in Figure 33. Do you see the symmetry of the two graphs with respect to the line y = x?

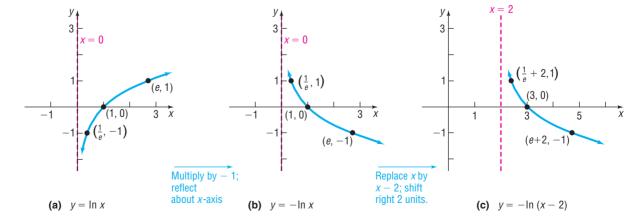
EXAMPLE 6 Grau

### **Graphing a Logarithmic Function and Its Inverse**

- (a) Find the domain of the logarithmic function  $f(x) = -\ln(x 2)$ .
- (b) Graph f.
- (c) From the graph, determine the range and vertical asymptote of f.
- (d) Find  $f^{-1}$ , the inverse of f.
- (e) Find the domain and the range of  $f^{-1}$ .
- (f) Graph  $f^{-1}$ .

### Solution

- (a) The domain of f consists of all x for which x 2 > 0 or, equivalently, x > 2. The domain of f is  $\{x | x > 2\}$  or  $(2, \infty)$  in interval notation.
  - (b) To obtain the graph of  $y = -\ln(x 2)$ , we begin with the graph of  $y = \ln x$  and use transformations. See Figure 34.



(c) The range of  $f(x) = -\ln(x - 2)$  is the set of all real numbers. The vertical asymptote is x = 2. [Do you see why? The original asymptote (x = 0) is shifted to the right 2 units.]

(d) To find  $f^{-1}$ , begin with  $y = -\ln(x - 2)$ . The inverse function is defined (implicitly) by the equation

$$x = -\ln(y - 2)$$

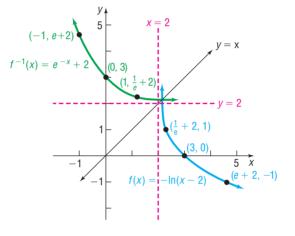
Proceed to solve for *y*.

$$\begin{aligned} -x &= \ln(y - 2) & \text{Isolate the logarithm.} \\ e^{-x} &= y - 2 & \text{Change to an exponential statement.} \\ y &= e^{-x} + 2 & \text{Solve for y.} \end{aligned}$$

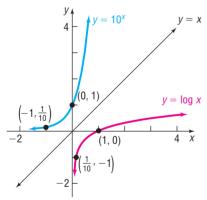
The inverse of f is  $f^{-1}(x) = e^{-x} + 2$ .

- (e) The domain of f<sup>-1</sup> equals the range of f, which is the set of all real numbers, from part (c). The range of f<sup>-1</sup> is the domain of f, which is (2, ∞) in interval notation.
- (f) To graph  $f^{-1}$ , use the graph of f in Figure 34(c) and reflect it about the line y = x. See Figure 35. We could also graph  $f^{-1}(x) = e^{-x} + 2$  using transformations.

Figure 35







#### Now Work problem 71

If the base of a logarithmic function is the number 10, then we have the **common logarithm function.** If the base a of the logarithmic function is not indicated, it is understood to be 10. That is,

 $y = \log x$  if and only if  $x = 10^y$ 

Since  $y = \log x$  and the exponential function  $y = 10^x$  are inverse functions, we can obtain the graph of  $y = \log x$  by reflecting the graph of  $y = 10^x$  about the line y = x. See Figure 36.

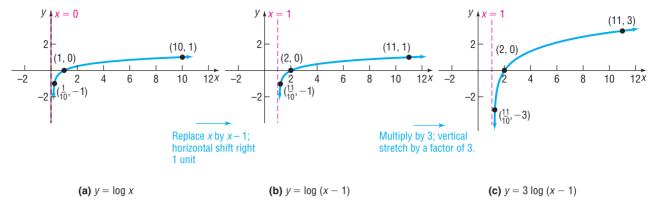
### **EXAMPLE 7** Graphing a Logarithmic Function and Its Inverse

- (a) Find the domain of the logarithmic function  $f(x) = 3 \log (x 1)$ .
- (b) Graph f.
- (c) From the graph, determine the range and vertical asymptote of *f*.
- (d) Find  $f^{-1}$ , the inverse of f.
- (e) Find the domain and the range of  $f^{-1}$ .
- (f) Graph  $f^{-1}$ .

#### Solution

- (a) The domain of f consists of all x for which x 1 > 0 or, equivalently, x > 1. The domain of f is  $\{x | x > 1\}$  or  $(1, \infty)$  in interval notation.
  - (b) To obtain the graph of  $y = 3 \log(x 1)$ , begin with the graph of  $y = \log x$  and use transformations. See Figure 37.

Figure 37



- (c) The range of  $f(x) = 3 \log(x 1)$  is the set of all real numbers. The vertical asymptote is x = 1.
- (d) Begin with  $y = 3 \log(x 1)$ . The inverse function is defined (implicitly) by the equation

$$x = 3\log(y - 1)$$

Proceed to solve for *y*.

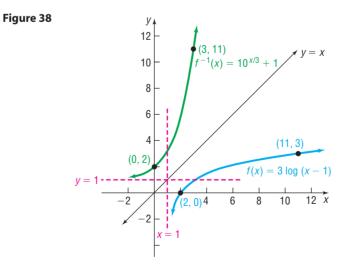
$$\frac{x}{3} = \log(y - 1)$$
 Isolate the logarithm.  

$$10^{x/3} = y - 1$$
 Change to an exponential statement  

$$y = 10^{x/3} + 1$$
 Solve for y.

The inverse of *f* is  $f^{-1}(x) = 10^{x/3} + 1$ .

- (e) The domain of f<sup>-1</sup> is the range of f, which is the set of all real numbers, from part (c). The range of f<sup>-1</sup> is the domain of f, which is (1, ∞) in interval notation.
- (f) To graph  $f^{-1}$ , we use the graph of f in Figure 37(c) and reflect it about the line y = x. See Figure 38. We could also graph  $f^{-1}(x) = 10^{x/3} + 1$  using transformations.



### 5 Solve Logarithmic Equations

Equations that contain logarithms are called **logarithmic equations.** Care must be taken when solving logarithmic equations algebraically. In the expression  $\log_a M$ , remember that *a* and *M* are positive and  $a \neq 1$ . Be sure to check each apparent solution in the original equation and discard any that are extraneous.

Some logarithmic equations can be solved by changing the logarithmic equation to exponential form using the fact that  $y = \log_a x$  means  $a^y = x$ .

EXAMPLE 8	Solving Logarithmic Equations			
	Solve:			
	(a) $\log_3(4x - 7) = 2$ (b) $\log_x 64 = 2$			
Solution	(a) We can obtain an exact solution by changing the logarithmic equation to exponential form.			
	$\log_3(4x - 7) = 2$			
	$4x - 7 = 3^2$ Change to exponential form using $y = \log_a x$			
	$4x - 7 = 9$ means $a^y = x$ .			
	4x = 16			
	x = 4			
	<b>Check:</b> $\log_3(4x - 7) = \log_3(4 \cdot 4 - 7) = \log_3 9 = 2$ $3^2 = 9$			
	The solution set is {4}.			
	(b) We can obtain an exact solution by changing the logarithmic equation to exponential form.			
	$\log_x 64 = 2$			

 $x^{2} = 64$   $x = \pm \sqrt{64} = \pm 8$  Change to exponential form. Change to exponential form.

The base of a logarithm is always positive. As a result, we discard -8. We check the solution 8.

**Check:**  $\log_8 64 = 2$   $8^2 = 64$ 

The solution set is {8}.

### **EXAMPLE 9** Using Logarithms to Solve an Exponential Equation

Solve:  $e^{2x} = 5$ 

**Solution** We can obtain an exact solution by changing the exponential equation to logarithmic form.

$$e^{2x} = 5$$

$$\ln 5 = 2x$$

$$x = \frac{\ln 5}{2}$$
Change to logarithmic form using the fact that if  $e^y = x$  then  $y = \ln x$ .
$$x = \frac{\ln 5}{2}$$
Exact solution
$$\approx 0.805$$
Approximate solution
The solution set is  $\left\{\frac{\ln 5}{2}\right\}$ .

-Now Work problems 87 and 99

### EXAMPLE 10



**Alcohol and Driving** 

Blood alcohol concentration (BAC) is a measure of the amount of alcohol in a person's bloodstream. A BAC of 0.04% means that a person has 4 parts alcohol per 10,000 parts blood in the body. Relative risk is defined as the likelihood of one event occurring divided by the likelihood of a second event occurring. For example, if an individual with a BAC of 0.02% is 1.4 times as likely to have a car accident as an individual that has not been drinking, the relative risk of an accident with a BAC of 0.02% is 1.4. Recent medical research suggests that the relative risk R of having an accident while driving a car can be modeled by an equation of the form

$$R = e^{kx}$$

where x is the percent of concentration of alcohol in the bloodstream and k is a constant.

- (a) Research indicates that the relative risk of a person having an accident with a BAC of 0.02% is 1.4. Find the constant *k* in the equation.
- (b) Using this value of k, what is the relative risk if the concentration is 0.17%?
- (c) Using this same value of k, what BAC corresponds to a relative risk of 100?
- (d) If the law asserts that anyone with a relative risk of 5 or more should not have driving privileges, at what concentration of alcohol in the bloodstream should a driver be arrested and charged with a DUI (driving under the influence)?
- **Solution** (a) For a concentration of alcohol in the blood of 0.02% and a relative risk of 1.4, we let x = 0.02 and R = 1.4 in the equation and solve for *k*.

$$\begin{split} R &= e^{kx} \\ 1.4 &= e^{k(0.02)} \\ 0.02k &= \ln 1.4 \\ k &= \frac{\ln 1.4}{0.02} \approx 16.82 \\ \end{split}$$

(b) For a concentration of 0.17%, we have x = 0.17. Using k = 16.82 in the equation, we find the relative risk *R* to be

$$R = e^{kx} = e^{(16.82)(0.17)} \approx 17.5$$

For a concentration of alcohol in the blood of 0.17%, the relative risk of an accident is about 17.5. That is, a person with a BAC of 0.17% is 17.5 times as likely to have a car accident as a person with no alcohol in the bloodstream.

(c) For a relative risk of 100, we have R = 100. Using k = 16.82 in the equation  $R = e^{kx}$ , we find the concentration x of alcohol in the blood obeys

$$100 = e^{16.82x} \qquad R = e^{kx}, R = 100; k = 16.82$$
  

$$16.82x = \ln 100 \qquad \text{Change to a logarithmic statement.}$$
  

$$x = \frac{\ln 100}{16.82} \approx 0.27 \qquad \text{Solve for x.}$$

For a concentration of alcohol in the blood of 0.27%, the relative risk of an accident is 100.

(d) For a relative risk of 5, we have R = 5. Using k = 16.82 in the equation  $R = e^{kx}$ , we find the concentration x of alcohol in the bloodstream obeys

$$5 = e^{16.82x}$$
  
 $16.82x = \ln 5$   
 $x = \frac{\ln 5}{16.82} \approx 0.096$ 

**NOTE** A BAC of 0.30% results in a loss of consciousness in most people.

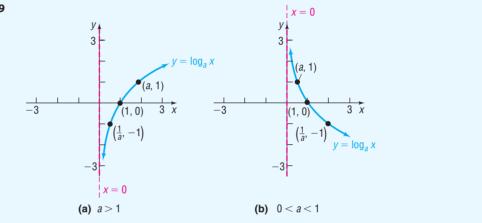
**NOTE** Most states use 0.08% or 0.10% as the blood alcohol content at which a DUI citation is given.

A driver with a BAC of 0.096% or more should be arrested and charged with DUI.

### SUMMARY Properties of the Logarithmic Function

 $f(x) = \log_a x, a > 1$ Domain: the interval  $(0, \infty)$ ; Range: the interval  $(-\infty, \infty)$  $(y = \log_a x \text{ means } x = a^y)$ x-intercept: 1; y-intercept: none; vertical asymptote: x = 0 (y-axis); increasing; one-to-one $f(x) = \log_a x, 0 < a < 1$ Domain: the interval  $(0, \infty)$ ; Range: the interval  $(-\infty, \infty)$  $(y = \log_a x \text{ means } x = a^y)$ x-intercept: 1; y-intercept: none; vertical asymptote: x = 0 (y-axis); decreasing; one-to-oneSee Figure 39(b) for a typical graph.

Figure 39



### 6.4 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

**1.** Solve each inequality:

(a)  $3x - 7 \le 8 - 2x$  (pp. 119–126)

(b)  $x^2 - x - 6 > 0$  (pp. 309–311)

### **Concepts and Vocabulary**

**4.** The domain of the logarithmic function  $f(x) = \log_a x$  is

5. The graph of every logarithmic function  $f(x) = \log_a x$ , where a > 0 and  $a \neq 1$ , passes through three points: \_\_\_\_\_, and \_\_\_\_\_.

- 2. Solve the inequality:  $\frac{x-1}{x+4} > 0$  (pp. 368–371) 3. Solve: 2x + 3 = 9 (pp. 82–87)
- 6. If the graph of a logarithmic function f(x) = log<sub>a</sub> x, where a > 0 and a ≠ 1, is increasing, then its base must be larger than \_\_\_\_\_.
- 7. *True or False* If  $y = \log_a x$ , then  $y = a^x$ .
- 8. *True or False* The graph of  $f(x) = \log_a x$ , where a > 0 and  $a \neq 1$ , has an *x*-intercept equal to 1 and no *y*-intercept.

### **Skill Building**

In Problems 9–16, change each exponential statement to an equivalent statement involving a logarithm.

9. $9 = 3^2$	<b>10.</b> $16 = 4^2$	<b>11.</b> $a^2 = 1.6$	<b>12.</b> $a^3 = 2.1$
<b>13.</b> $2^x = 7.2$	<b>14.</b> $3^x = 4.6$	<b>15.</b> $e^x = 8$	<b>16.</b> $e^{2.2} = M$

In Problems 17–24, change each logarithmic statement to an equivalent statement involving an exponent.

<b>17.</b> $\log_2 8 = 3$	<b>18.</b> $\log_3\left(\frac{1}{9}\right) = -2$	<b>19.</b> $\log_a 3 = 6$	<b>20.</b> $\log_b 4 = 2$
<b>21.</b> $\log_3 2 = x$	<b>22.</b> $\log_2 6 = x$	<b>23.</b> $\ln 4 = x$	<b>24.</b> $\ln x = 4$

In Problems 25–36, find the exact value of each logarithm without using a calculator.

in Froblems 25-50, junt me exact value of each togarantin valuour asing a calculation.				
<b>25.</b> log <sub>2</sub> 1	<b>26.</b> log <sub>8</sub> 8	<b>27.</b> log <sub>5</sub> 25	<b>28.</b> $\log_3\left(\frac{1}{9}\right)$	
<b>29.</b> log <sub>1/2</sub> 16	<b>30.</b> $\log_{1/3} 9$	<b>31.</b> $\log_{10}\sqrt{10}$	<b>32.</b> $\log_5 \sqrt[3]{25}$	
<b>33.</b> $\log_{\sqrt{2}} 4$	<b>34.</b> $\log_{\sqrt{3}} 9$	<b>35.</b> $\ln\sqrt{e}$	<b>36.</b> $\ln e^3$	

In Problems 37–48, find the domain of each function.

**37.** 
$$f(x) = \ln(x - 3)$$
**38.**  $g(x) = \ln(x - 1)$ 
**39.**  $F(x) = \log_2 x^2$ 
**40.**  $H(x) = \log_5 x^3$ 
**41.**  $f(x) = 3 - 2\log_4 \left[\frac{x}{2} - 5\right]$ 
**42.**  $g(x) = 8 + 5\ln(2x + 3)$ 
**43.**  $f(x) = \ln\left(\frac{1}{x+1}\right)$ 
**44.**  $g(x) = \ln\left(\frac{1}{x-5}\right)$ 
**45.**  $g(x) = \log_5\left(\frac{x+1}{x}\right)$ 
**46.**  $h(x) = \log_3\left(\frac{x}{x-1}\right)$ 
**47.**  $f(x) = \sqrt{\ln x}$ 
**48.**  $g(x) = \frac{1}{\ln x}$ 

In Problems 49–56, use a calculator to evaluate each expression. Round your answer to three decimal places.

49. 
$$\ln \frac{5}{3}$$
50.  $\frac{\ln 5}{3}$ 51.  $\frac{\ln \frac{10}{3}}{0.04}$ 52.  $\frac{\ln \frac{2}{3}}{-0.1}$ 53.  $\frac{\ln 4 + \ln 2}{\log 4 + \log 2}$ 54.  $\frac{\log 15 + \log 20}{\ln 15 + \ln 20}$ 55.  $\frac{2 \ln 5 + \log 50}{\log 4 - \ln 2}$ 56.  $\frac{3 \log 80 - \ln 5}{\log 5 + \ln 20}$ 

**57.** Find *a* so that the graph of  $f(x) = \log_a x$  contains the point (2, 2).

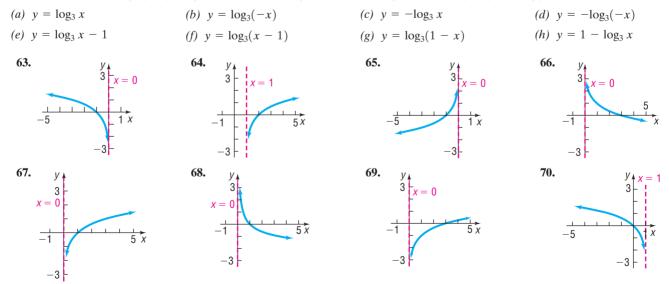
**58.** Find *a* so that the graph of  $f(x) = \log_a x$  contains the point  $\left(\frac{1}{2}, -4\right)$ .

In Problems 59–62, graph each function and its inverse on the same Cartesian plane.

**59.** 
$$f(x) = 3^x; f^{-1}(x) = \log_3 x$$
  
**60.**  $f(x) = 4^x; f^{-1}(x) = \log_4 x$ 

**61.** 
$$f(x) = \left(\frac{1}{2}\right)^x; f^{-1}(x) = \log_{\frac{1}{2}x}$$
 **62.**  $f(x) = \left(\frac{1}{3}\right)^x; f^{-1}(x) = \log_{\frac{1}{3}x}$ 

In Problems 63–70, the graph of a logarithmic function is given. Match each graph to one of the following functions:



In Problems 71-86, use the given function f to:

(a) Find the domain of f. (b) Graph f. (c) From the graph, determine the range and any asymptotes of f.

(d) Find  $f^{-1}$ , the inverse of f. (e) Find the domain and the range of  $f^{-1}$ . (f) Graph  $f^{-1}$ .

**71.**  $f(x) = \ln(x+4)$  **72.**  $f(x) = \ln(x-3)$  **73.**  $f(x) = 2 + \ln x$  **74.**  $f(x) = -\ln(-x)$ 

<b>75.</b> $f(x) = \ln(2x) - 3$	<b>76.</b> $f(x) = -2\ln(x+1)$	<b>77.</b> $f(x) = \log(x - 4) + 2$	<b>78.</b> $f(x) = \frac{1}{2}\log x - 5$
<b>79.</b> $f(x) = \frac{1}{2} \log(2x)$	<b>80.</b> $f(x) = \log(-2x)$	<b>81.</b> $f(x) = 3 + \log_3(x+2)$	<b>82.</b> $f(x) = 2 - \log_3(x+1)$
<b>83.</b> $f(x) = e^{x+2} - 3$	<b>84.</b> $f(x) = 3e^x + 2$	<b>85.</b> $f(x) = 2^{x/3} + 4$	<b>86.</b> $f(x) = -3^{x+1}$

In Problems 87–110, solve each equation.

<b>87.</b> $\log_3 x = 2$	<b>88.</b> $\log_5 x = 3$	<b>89.</b> $\log_2(2x + 1) = 3$	<b>90.</b> $\log_3(3x - 2) = 2$
<b>91.</b> $\log_x 4 = 2$	<b>92.</b> $\log_x\left(\frac{1}{8}\right) = 3$	<b>93.</b> $\ln e^x = 5$	<b>94.</b> $\ln e^{-2x} = 8$
<b>95.</b> $\log_4 64 = x$	<b>96.</b> $\log_5 625 = x$	<b>97.</b> $\log_3 243 = 2x + 1$	<b>98.</b> $\log_6 36 = 5x + 3$
<b>99.</b> $e^{3x} = 10$	<b>100.</b> $e^{-2x} = \frac{1}{3}$	<b>101.</b> $e^{2x+5} = 8$	<b>102.</b> $e^{-2x+1} = 13$
<b>103.</b> $\log_3(x^2 + 1) = 2$	<b>104.</b> $\log_5(x^2 + x + 4) = 2$	<b>105.</b> $\log_2 8^x = -3$	<b>106.</b> $\log_3 3^x = -1$
<b>107.</b> $5e^{0.2x} = 7$	<b>108.</b> $8 \cdot 10^{2x-7} = 3$	<b>109.</b> $2 \cdot 10^{2-x} = 5$	<b>110.</b> $4e^{x+1} = 5$

### **Mixed Practice**

**111.** Suppose that  $G(x) = \log_3(2x + 1) - 2$ .

- (a) What is the domain of G?
- (b) What is G(40)? What point is on the graph of G?
- (c) If G(x) = 3, what is x? What point is on the graph of G?
- (d) What is the zero of G?

In Problems 113–116, graph each function. Based on the graph, state the domain and the range and find any intercepts.

**113.**  $f(x) = \begin{cases} \ln(-x) & \text{if } x < 0\\ \ln x & \text{if } x > 0 \end{cases}$ **115.**  $f(x) = \begin{cases} -\ln x & \text{if } 0 < x < 1\\ \ln x & \text{if } x \ge 1 \end{cases}$ 

- **112.** Suppose that  $F(x) = \log_2(x + 1) 3$ . (a) What is the domain of *F*?
  - (b) What is F(7)? What point is on the graph of F?
  - (c) If F(x) = -1, what is x? What point is on the graph of F?
  - (d) What is the zero of *F*?

**114.**  $f(x) = \begin{cases} \ln(-x) & \text{if } x \le -1 \\ -\ln(-x) & \text{if } -1 < x < 0 \end{cases}$ **116.**  $f(x) = \begin{cases} \ln x & \text{if } 0 < x < 1 \\ -\ln x & \text{if } x \ge 1 \end{cases}$ 

### **Applications and Extensions**

**117.** Chemistry The pH of a chemical solution is given by the formula

 $pH = -log_{10}[H^+]$ 

where  $[H^+]$  is the concentration of hydrogen ions in moles per liter. Values of pH range from 0 (acidic) to 14 (alkaline).

- (a) What is the pH of a solution for which  $[H^+]$  is 0.1?
- (b) What is the pH of a solution for which  $[H^+]$  is 0.01?
- (c) What is the pH of a solution for which  $[H^+]$  is 0.001?
- (d) What happens to pH as the hydrogen ion concentration decreases?
- (e) Determine the hydrogen ion concentration of an orange (pH = 3.5).
- (f) Determine the hydrogen ion concentration of human blood (pH = 7.4).
- 118. Diversity Index Shannon's diversity index is a measure of the diversity of a population. The diversity index is given by the formula

$$H = -(p_1 \log p_1 + p_2 \log p_2 + \dots + p_n \log p_n)$$

where  $p_1$  is the proportion of the population that is species 1,  $p_2$  is the proportion of the population that is species 2, and so on.

(a) According to the U.S. Census Bureau, the distribution of race in the United States in 2007 was as follows:

Race	Proportion
American Indian or Native Alaskan	0.015
Asian	0.042
Black or African American	0.129
Hispanic	0.125
Native Hawaiian or Pacific Islander	0.003
White	0.686

Source: U.S. Census Bureau

Compute the diversity index of the United States in 2007.

- (b) The largest value of the diversity index is given by  $H_{\text{max}} = \log(S)$ , where S is the number of categories of race. Compute  $H_{\text{max}}$ .
- (c) The **evenness ratio** is given by  $E_H = \frac{H}{H_{\text{max}}}$ , where  $0 \le E_H \le 1$ . If  $E_H = 1$ , there is complete evenness. Compute the evenness ratio for the United States.
- (d) Obtain the distribution of race for the United States in 2010 from the Census Bureau. Compute Shannon's diversity index. Is the United States becoming more diverse? Why?
- **119. Atmospheric Pressure** The atmospheric pressure p on an object decreases with increasing height. This pressure, measured in millimeters of mercury, is related to the height h (in kilometers) above sea level by the function

 $p(h) = 760e^{-0.145h}$ 

- (a) Find the height of an aircraft if the atmospheric pressure is 320 millimeters of mercury.
- (b) Find the height of a mountain if the atmospheric pressure is 667 millimeters of mercury.
- **120. Healing of Wounds** The normal healing of wounds can be modeled by an exponential function. If  $A_0$  represents the original area of the wound and if A equals the area of the wound, then the function

$$A(n) = A_0 e^{-0.35n}$$

describes the area of a wound after n days following an injury when no infection is present to retard the healing. Suppose that a wound initially had an area of 100 square millimeters.

- (a) If healing is taking place, after how many days will the wound be one-half its original size?
- (b) How long before the wound is 10% of its original size?
- **121. Exponential Probability** Between 12:00 PM and 1:00 PM, cars arrive at Citibank's drive-thru at the rate of 6 cars per hour (0.1 car per minute). The following formula from statistics can be used to determine the probability that a car will arrive within *t* minutes of 12:00 PM.

$$F(t) = 1 - e^{-0.1t}$$

- (a) Determine how many minutes are needed for the probability to reach 50%.
- (b) Determine how many minutes are needed for the probability to reach 80%.
- (c) Is it possible for the probability to equal 100%? Explain.
- **122. Exponential Probability** Between 5:00 PM and 6:00 PM, cars arrive at Jiffy Lube at the rate of 9 cars per hour (0.15 car per minute). The following formula from statistics can be used to

determine the probability that a car will arrive within t minutes of 5:00 PM.

$$F(t) = 1 - e^{-0.15t}$$

- (a) Determine how many minutes are needed for the probability to reach 50%.
- (b) Determine how many minutes are needed for the probability to reach 80%.

123. Drug Medication The formula

$$D = 5e^{-0.4h}$$

can be used to find the number of milligrams D of a certain drug that is in a patient's bloodstream h hours after the drug was administered. When the number of milligrams reaches 2, the drug is to be administered again. What is the time between injections?

**124. Spreading of Rumors** A model for the number *N* of people in a college community who have heard a certain rumor is

$$N = P(1 - e^{-0.15d})$$

where P is the total population of the community and d is the number of days that have elapsed since the rumor began. In a community of 1000 students, how many days will elapse before 450 students have heard the rumor?

**125.** Current in a *RL* Circuit The equation governing the amount of current *I* (in amperes) after time *t* (in seconds) in a simple *RL* circuit consisting of a resistance *R* (in ohms), an inductance *L* (in henrys), and an electromotive force *E* (in volts) is

$$I = \frac{E}{R} [1 - e^{-(R/L)t}]$$

If E = 12 volts, R = 10 ohms, and L = 5 henrys, how long does it take to obtain a current of 0.5 ampere? Of 1.0 ampere? Graph the equation.

126. Learning Curve Psychologists sometimes use the function

$$L(t) = A(1 - e^{-kt})$$

to measure the amount L learned at time t. The number A represents the amount to be learned, and the number k measures the rate of learning. Suppose that a student has an amount A of 200 vocabulary words to learn. A psychologist determines that the student learned 20 vocabulary words after 5 minutes.

- (a) Determine the rate of learning *k*.
- (b) Approximately how many words will the student have learned after 10 minutes?
- (c) After 15 minutes?
- (d) How long does it take for the student to learn 180 words?

**Loudness of Sound** Problems 127–130 use the following discussion: The **loudness** L(x), measured in decibels (dB), of a sound of intensity x, measured in watts per square meter, is defined as  $L(x) = 10 \log \frac{x}{I_0}$ , where  $I_0 = 10^{-12}$  watt per square meter is the least intense sound that a human ear can detect. Determine the loudness, in decibels, of each of the following sounds.

- **127.** Normal conversation: intensity of  $x = 10^{-7}$  watt per square meter.
- **128.** Amplified rock music: intensity of  $10^{-1}$  watt per square meter.
- **129.** Heavy city traffic: intensity of  $x = 10^{-3}$  watt per square meter.
  - **130.** Diesel truck traveling 40 miles per hour 50 feet away: intensity 10 times that of a passenger car traveling 50 miles per hour 50 feet away whose loudness is 70 decibels.

**The Richter Scale** Problems 131 and 132 use the following discussion: The **Richter scale** is one way of converting seismographic readings into numbers that provide an easy reference for measuring the magnitude M of an earthquake. All earthquakes are compared to a **zero-level earthquake** whose seismographic reading measures 0.001 millimeter at a distance of 100 kilometers from the epicenter. An earthquake whose seismographic reading measures x millimeters has **magnitude** M(x), given by

$$M(x) = \log\left(\frac{x}{x_0}\right)$$

where  $x_0 = 10^{-3}$  is the reading of a zero-level earthquake the same distance from its epicenter. In Problems 131 and 132, determine the magnitude of each earthquake.

- **131. Magnitude of an Earthquake** Mexico City in 1985: seismographic reading of 125,892 millimeters 100 kilometers from the center
- **132. Magnitude of an Earthquake** San Francisco in 1906: seismographic reading of 50,119 millimeters 100 kilometers from the center
- 133. Alcohol and Driving The concentration of alcohol in a person's bloodstream is measurable. Suppose that the relative risk *R* of having an accident while driving a car can be modeled by an equation of the form

$$R = e^{kx}$$

where x is the percent of concentration of alcohol in the bloodstream and k is a constant.

### **Explaining Concepts: Discussion and Writing**

- **134.** Is there any function of the form  $y = x^{\alpha}$ ,  $0 < \alpha < 1$ , that increases more slowly than a logarithmic function whose base is greater than 1? Explain.
- **135.** In the definition of the logarithmic function, the base *a* is not allowed to equal 1. Why?
- **136. Critical Thinking** In buying a new car, one consideration might be how well the price of the car holds up over time. Different makes of cars have different depreciation rates. One way to compute a depreciation rate for a car is given here. Suppose that the current prices of a certain automobile are as shown in the table.

### 'Are You Prepared?' Answers

- (a) Suppose that a concentration of alcohol in the bloodstream of 0.03 percent results in a relative risk of an accident of 1.4. Find the constant k in the equation.
- (b) Using this value of *k*, what is the relative risk if the concentration is 0.17 percent?
- (c) Using the same value of k, what concentration of alcohol corresponds to a relative risk of 100?
- (d) If the law asserts that anyone with a relative risk of having an accident of 5 or more should not have driving privileges, at what concentration of alcohol in the blood-stream should a driver be arrested and charged with a DUI?
- (e) Compare this situation with that of Example 10. If you were a lawmaker, which situation would you support? Give your reasons.

Age in Years					
New	1	2	3	4	5
\$38,000	\$36,600	\$32,400	\$28,750	\$25,400	\$21,200

Use the formula New =  $Old(e^{Rt})$  to find *R*, the annual depreciation rate, for a specific time *t*. When might be the best time to trade in the car? Consult the NADA ("blue") book and compare two like models that you are interested in. Which has the better depreciation rate?

**1.** (a)  $x \le 3$  (b) x < -2 or x > 3 **2.** x < -4 or x > 1 **3.** [3]

### 6.5 Properties of Logarithms

OBJECTIVES 1 Work with the Properties of Logarithms (p. 450)
2 Write a Logarithmic Expression as a Sum or Difference of Logarithms (p. 452)
3 Write a Logarithmic Expression as a Single Logarithm (p. 453)
4 Evaluate Logarithms Whose Base Is Neither 10 Nor e (p. 455)

### **1** Work with the Properties of Logarithms

Logarithms have some very useful properties that can be derived directly from the definition and the laws of exponents.

### **EXAMPLE 1** Establishing Properties of Logarithms

(a) Show that  $\log_a 1 = 0$ . (b) Show that  $\log_a a = 1$ .

**Solution** (a) This fact was established when we graphed  $y = \log_a x$  (see Figure 30 on page 440). To show the result algebraically, let  $y = \log_a 1$ . Then

 $y = \log_a 1$   $a^y = 1$ Change to an exponential statement.  $a^y = a^0$   $a^0 = 1 \text{ since } a > 0, a \neq 1$  y = 0Solve for y.  $\log_a 1 = 0$   $y = \log_a 1$ 

(b) Let  $y = \log_a a$ . Then

 $y = \log_a a$   $a^y = a$   $a^y = a^1$  y = 1  $\log_a a = 1$   $y = \log_a a$  Change to an exponential statement.  $a^y = a^1$  y = 1 Solve for y.

To summarize:

 $\log_a 1 = 0 \qquad \log_a a = 1$ 

#### THEOREM

#### **Properties of Logarithms**

In the properties given next, M and a are positive real numbers,  $a \neq 1$ , and r is any real number.

The number  $\log_a M$  is the exponent to which *a* must be raised to obtain *M*. That is,

 $a^{\log_a M} = M \tag{1}$ 

The logarithm to the base a of a raised to a power equals that power. That is,

 $\log_a a^r = r$ 

(2)

The proof uses the fact that  $y = a^x$  and  $y = \log_a x$  are inverses.

**Proof of Property (1)** For inverse functions,

 $f(f^{-1}(x)) = x$  for all x in the domain of  $f^{-1}$ 

Using  $f(x) = a^x$  and  $f^{-1}(x) = \log_a x$ , we find

$$f(f^{-1}(x)) = a^{\log_a x} = x$$
 for  $x > 0$ 

Now let x = M to obtain  $a^{\log_a M} = M$ , where M > 0.

**Proof of Property (2)** For inverse functions,

 $f^{-1}(f(x)) = x$  for all x in the domain of f

Using  $f(x) = a^x$  and  $f^{-1}(x) = \log_a x$ , we find

 $f^{-1}(f(x)) = \log_a a^x = x$  for all real numbers x

Now let x = r to obtain  $\log_a a^r = r$ , where r is any real number.

EXAMPLE 2

### Using Properties (1) and (2)

(a) 
$$2^{\log_2 \pi} = \pi$$
 (b)  $\log_{0.2} 0.2^{-\sqrt{2}} = -\sqrt{2}$  (c)  $\ln e^{kt} = kt$ 

Other useful properties of logarithms are given next.

THEOREM

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### **Properties of Logarithms**

In the following properties, M, N, and a are positive real numbers,  $a \neq 1$ , and r is any real number.

### The Log of a Product Equals the Sum of the Logs

 $\log_a(MN) = \log_a M + \log_a N \tag{3}$ 

#### The Log of a Quotient Equals the Difference of the Logs

$$\log_a\left(\frac{M}{N}\right) = \log_a M - \log_a N \tag{4}$$

#### The Log of a Power Equals the Product of the Power and the Log

$$\log_a M^r = r \log_a M \tag{5}$$

$$a^x = e^{x \ln a} \tag{6}$$

We shall derive properties (3), (5), and (6) and leave the derivation of property (4) as an exercise (see Problem 109).

**Proof of Property (3)** Let  $A = \log_a M$  and let  $B = \log_a N$ . These expressions are equivalent to the exponential expressions

$$a^A = M$$
 and  $a^B = N$ 

Now

Now

$$log_a(MN) = log_a(a^A a^B) = log_a a^{A+B}$$

$$= A + B$$

$$= log_a M + log_a N$$
Law of Exponents
$$= log_a M + log_a N$$

 $a^A = M$ 

**Proof of Property (5)** Let  $A = \log_a M$ . This expression is equivalent to

$$\log_a M^r = \log_a (a^A)^r = \log_a a^{rA} \quad \text{Law of Exponents}$$
$$= rA \qquad \text{Property (2) of logarithms}$$
$$= r \log_a M$$

**Proof of Property (6)** From property (1), with a = e, we have

$$e^{\ln M} = M$$

Now let  $M = a^x$  and apply property (5).

 $e^{\ln a^x} = e^{x \ln a} = a^x$ 

### 2 Write a Logarithmic Expression as a Sum or Difference of Logarithms

Now Work problem 19

<sup>\*</sup> Logarithms can be used to transform products into sums, quotients into differences, and powers into factors. Such transformations prove useful in certain types of calculus problems.

### **EXAMPLE 3** Writing a Logarithmic Expression as a Sum of Logarithms

Write  $\log_a(x\sqrt{x^2+1})$ , x > 0, as a sum of logarithms. Express all powers as factors.

Solution  

$$\log_{a}(x\sqrt{x^{2}+1}) = \log_{a} x + \log_{a}\sqrt{x^{2}+1} \quad \log_{a}(M \cdot N) = \log_{a} M + \log_{a} N$$

$$= \log_{a} x + \log_{a}(x^{2}+1)^{1/2}$$

$$= \log_{a} x + \frac{1}{2}\log_{a}(x^{2}+1) \quad \log_{a} M^{r} = r \log_{a} M$$

## **EXAMPLE 4** Writing a Logarithmic Expression as a Difference of Logarithms

Write

$$\ln \frac{x^2}{(x-1)^3} \qquad x > 1$$

as a difference of logarithms. Express all powers as factors.

**Solution** 

$$\ln \frac{x^2}{(x-1)^3} = \ln x^2 - \ln(x-1)^3 = 2\ln x - 3\ln(x-1)$$
$$\uparrow \qquad \uparrow \\ \log_a \left(\frac{M}{N}\right) = \log_a M - \log_a N \quad \log_a M^r = r \log_a M$$

# **EXAMPLE 5** Writing a Logarithmic Expression as a Sum and Difference of Logarithms

Write

$$\log_a \frac{\sqrt{x^2 + 1}}{x^3(x + 1)^4}$$
  $x > 0$ 

as a sum and difference of logarithms. Express all powers as factors.

### **Solution**

**WARNING** In using properties (3) through (5), be careful about the values that the variable may assume. For example, the domain of the variable for  $\log_a x$  is x > 0 and for  $\log_a (x - 1)$  it is x > 1. If we add these functions, the domain is x > 1. That is, the equality

$$\log_a x + \log_a (x - 1) = \log_a [x(x - 1)]$$

is true only for x > 1.

$$\log_{a} \frac{\sqrt{x^{2} + 1}}{x^{3}(x+1)^{4}} = \log_{a} \sqrt{x^{2} + 1} - \log_{a}[x^{3}(x+1)^{4}]$$
 Property (4)  
$$= \log_{a} \sqrt{x^{2} + 1} - [\log_{a} x^{3} + \log_{a}(x+1)^{4}]$$
 Property (3)  
$$= \log_{a}(x^{2} + 1)^{1/2} - \log_{a} x^{3} - \log_{a}(x+1)^{4}$$
  
$$= \frac{1}{2} \log_{a}(x^{2} + 1) - 3 \log_{a} x - 4 \log_{a}(x+1)$$
 Property (5)

### Now Work problem 51

### 3 Write a Logarithmic Expression as a Single Logarithm

Another use of properties (3) through (5) is to write sums and/or differences of logarithms with the same base as a single logarithm. This skill will be needed to solve certain logarithmic equations discussed in the next section.

### EXAMPLE 6

### Writing Expressions as a Single Logarithm

Write each of the following as a single logarithm.

(a) 
$$\log_a 7 + 4 \log_a 3$$
 (b)  $\frac{2}{3} \ln 8 - \ln(5^2 - 1)$   
(c)  $\log_a x + \log_a 9 + \log_a (x^2 + 1) - \log_a 5$ 

Solution (a)  $\log_a 7 + 4 \log_a 3 = \log_a 7 + \log_a 3^4$   $r \log_a M = \log_a M^r$   $= \log_a 7 + \log_a 81$   $= \log_a (7 \cdot 81)$   $\log_a M + \log_a N = \log_a (M \cdot N)$   $= \log_a 567$ (b)  $\frac{2}{3} \ln 8 - \ln(5^2 - 1) = \ln 8^{2/3} - \ln(25 - 1)$   $r \log_a M = \log_a M^r$   $= \ln 4 - \ln 24$   $8^{2/3} = (\sqrt[3]{8})^2 = 2^2 = 4$   $= \ln \left(\frac{4}{24}\right)$   $\log_a M - \log_a N = \log_a \left(\frac{M}{N}\right)$   $= \ln \left(\frac{1}{6}\right)$   $= \ln 1 - \ln 6$   $= -\ln 6$   $\ln 1 = 0$ (c)  $\log_a x + \log_a 9 + \log_a (x^2 + 1) - \log_a 5 = \log_a (9x) + \log_a (x^2 + 1) - \log_a 5$  $= \log_a \left[\frac{9x(x^2 + 1)}{5}\right]$ 

**WARNING** A common error made by some students is to express the logarithm of a sum as the sum of logarithms.

 $log_{a}(M + N) \text{ is not equal to } log_{a}M + log_{a}N$ Correct statement  $log_{a}(MN) = log_{a}M + log_{a}N \text{ Property (3)}$ 

Another common error is to express the difference of logarithms as the quotient of logarithms.

 $\log_{a} M - \log_{a} N \quad \text{is not equal to} \quad \frac{\log_{a} M}{\log_{a} N}$ Correct statement  $\log_{a} M - \log_{a} N = \log_{a} \left(\frac{M}{N}\right) \qquad \text{Property (4)}$ 

A third common error is to express a logarithm raised to a power as the product of the power times the logarithm.

 $(\log_a M)^r$  is not equal to  $r \log_a M$ Correct statement  $\log_a M^r = r \log_a M$  Property (5)

#### Now Work problem 57

Two other properties of logarithms that we need to know are consequences of the fact that the logarithmic function  $y = \log_a x$  is a one-to-one function.

THEOREM

#### **Properties of Logarithms**

In the following properties, M, N, and a are positive real numbers,  $a \neq 1$ .

If M = N, then  $\log_a M = \log_a N$ . (7) If  $\log_a M = \log_a N$ , then M = N. (8)

When property (7) is used, we start with the equation M = N and say "take the logarithm of both sides" to obtain  $\log_a M = \log_a N$ .

Properties (7) and (8) are useful for solving *exponential and logarithmic equations*, a topic discussed in the next section.

### 4 Evaluate Logarithms Whose Base Is Neither 10 Nor e

Logarithms to the base 10, common logarithms, were used to facilitate arithmetic computations before the widespread use of calculators. (See the Historical Feature at the end of this section.) Natural logarithms, that is, logarithms whose base is the number e, remain very important because they arise frequently in the study of natural phenomena.

Common logarithms are usually abbreviated by writing **log**, with the base understood to be 10, just as natural logarithms are abbreviated by **ln**, with the base understood to be *e*.

Most calculators have both  $\lfloor \log \rfloor$  and  $\lfloor \ln \rfloor$  keys to calculate the common logarithm and natural logarithm of a number. Let's look at an example to see how to approximate logarithms having a base other than 10 or *e*.

### **EXAMPLE 7** Approximating a Logarithm Whose Base Is Neither 10 Nor e

Approximate log<sub>2</sub> 7. Round the answer to four decimal places.

**Solution** Remember,  $\log_2 7$  means "2 raised to what exponent equals 7." If we let  $y = \log_2 7$ , then  $2^y = 7$ . Because  $2^2 = 4$  and  $2^3 = 8$ , we expect  $\log_2 7$  to be between 2 and 3.

 $2^{y} = 7$   $\ln 2^{y} = \ln 7 \qquad \text{Property (7)}$   $y \ln 2 = \ln 7 \qquad \text{Property (5)}$   $y = \frac{\ln 7}{\ln 2} \qquad \text{Exact value}$   $y \approx 2.8074 \qquad \text{Approximate value rounded to four decimal places}$ 

Example 7 shows how to approximate a logarithm whose base is 2 by changing to logarithms involving the base *e*. In general, we use the **Change-of-Base Formula**.

#### THEOREM

#### **Change-of-Base Formula**

If  $a \neq 1, b \neq 1$ , and M are positive real numbers, then

$$\log_a M = \frac{\log_b M}{\log_b a} \tag{9}$$

**Proof** We derive this formula as follows: Let  $y = \log_a M$ . Then

$$a^{y} = M$$

$$\log_{b} a^{y} = \log_{b} M \quad \text{Property (7)}$$

$$y \log_{b} a = \log_{b} M \quad \text{Property (5)}$$

$$y = \frac{\log_{b} M}{\log_{b} a} \quad \text{Solve for y.}$$

$$\log_{a} M = \frac{\log_{b} M}{\log_{b} a} \quad y = \log_{a} M$$

Since calculators have keys only for  $\log$  and  $\ln$ , in practice, the Change-of-Base Formula uses either b = 10 or b = e. That is,

$$\log_a M = \frac{\log M}{\log a}$$
 and  $\log_a M = \frac{\ln M}{\ln a}$  (10)

**EXAMPLE 8** Using the Change-of-Base Formula Approximate: (b)  $\log_{\sqrt{2}} \sqrt{5}$ (a)  $\log_5 89$ Round answers to four decimal places. (a)  $\log_5 89 = \frac{\log 89}{\log 5} \approx \frac{1.949390007}{0.6989700043}$  (b)  $\log_{\sqrt{2}} \sqrt{5} = \frac{\log \sqrt{5}}{\log \sqrt{2}} = \frac{\frac{1}{2} \log 5}{\frac{1}{2} \log 2}$ Solution  $=\frac{\log 5}{\log 2}\approx 2.3219$  $\log_5 89 = \frac{\ln 89}{\ln 5} \approx \frac{4.48863637}{1.609437912}$ or  $\sim 2.78$  $\log_{\sqrt{2}} \sqrt{5} = \frac{\ln \sqrt{5}}{\ln \sqrt{2}} = \frac{\frac{1}{2} \ln 5}{\frac{1}{2} \ln 2}$  $=\frac{\ln 5}{\ln 2}\approx 2.3219$ Now Work problems 23 AND 71 **COMMENT** To graph logarithmic functions when the base is different from e or 10 requires the Change-of-Base Formula. For example, to graph  $y = \log_2 x$ , we would instead graph  $y = \frac{\ln x}{\ln 2}$ . Try it. NOW WORK PROBLEM 79

### SUMMARY Properties of Logarithms

In the list that follows, a, b, M, N, and r are real numbers. Also, a > 0,  $a \neq 1$ , b > 0,  $b \neq 1$ , M > 0, and N > 0.

Definition $y = \log_a x \text{ means } x = a^y$ Properties of logarithms $\log_a 1 = 0; \quad \log_a a = 1$  $\log_a M^r = r \log_a M$  $a^{\log_a M} = M; \quad \log_a a^r = r$  $a^x = e^{x \ln a}$  $\log_a(MN) = \log_a M + \log_a N$ If M = N, then  $\log_a M = \log_a N$ . $\log_a\left(\frac{M}{N}\right) = \log_a M - \log_a N$ If  $\log_a M = \log_a N$ , then M = N.Change-of-Base Formula $\log_a M = \frac{\log_b M}{\log_b a}$ 

## **Historical Feature**



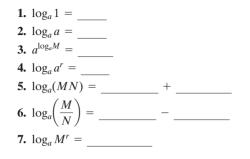
John Napier (1550–1617) ogarithms were invented about 1590 by John Napier (1550–1617) and Joost Bürgi (1552–1632), working independently. Napier, whose work had the greater influence, was a Scottish lord, a secretive man whose neighbors were inclined to believe him to be in league with the devil. His approach to logarithms was very different from ours; it was based on the

relationship between arithmetic and geometric sequences, discussed in a later chapter, and not on the inverse function relationship of logarithms to exponential functions (described in Section 6.4). Napier's tables, published in 1614, listed what would now be called *natural logarithms* of sines and were rather difficult to use. A London professor, Henry Briggs, became interested in the tables and visited Napier. In their conversations, they developed the idea of common logarithms, which were published in 1617. Their importance for calculation was immediately recognized, and by 1650 they were being printed as far away as China. They remained an important calculation tool until the advent of the inexpensive handheld calculator about 1972, which has decreased their calculational, but not their theoretical, importance.

A side effect of the invention of logarithms was the popularization of the decimal system of notation for real numbers.

### 6.5 Assess Your Understanding

### **Concepts and Vocabulary**



8. If 
$$\log_a x = \log_a 6$$
, then  $x =$ \_\_\_\_\_.  
9. If  $\log_8 M = \frac{\log_5 7}{\log_5 8}$ , then  $M =$ \_\_\_\_\_.  
10. True or False  $\ln(x + 3) - \ln(2x) = \frac{\ln(x + 3)}{\ln(2x)}$   
11. True or False  $\log_2(3x^4) = 4\log_2(3x)$   
12. True or False  $\frac{\ln 8}{\ln 4} = 2$ 

**59.**  $\log_3 \sqrt{x} - \log_3 x^3$ 

### **Skill Building**

In Problems 13–28, use properties of logarithms to find the exact value of each expression. Do not use a calculator.				
<b>13.</b> $\log_3 3^{71}$	<b>14.</b> $\log_2 2^{-13}$	15. $\ln e^{-4}$	<b>16.</b> $\ln e^{\sqrt{2}}$	
<b>17.</b> $2^{\log_2 7}$	<b>18.</b> $e^{\ln 8}$	19. $\log_8 2 + \log_8 4$	<b>20.</b> $\log_6 9 + \log_6 4$	
<b>21.</b> $\log_6 18 - \log_6 3$	<b>22.</b> $\log_8 16 - \log_8 2$	<b>23.</b> $\log_2 6 \cdot \log_6 8$	<b>24.</b> $\log_3 8 \cdot \log_8 9$	
<b>25.</b> $3^{\log_3 5 - \log_3 4}$	<b>26.</b> $5^{\log_5 6 + \log_5 7}$	<b>27.</b> $e^{\log_{e^2} 16}$	<b>28.</b> $e^{\log_{e^2} 9}$	
In Problems 29–36, suppose that 1	$n 2 = a and \ln 3 = b. Use prop$	perties of logarithms to write	e each logarithm in terms of a and b.	
<b>29.</b> ln 6	<b>30.</b> $\ln \frac{2}{3}$	<b>31.</b> ln 1.5	<b>32.</b> ln 0.5	
<b>33.</b> ln 8	<b>34.</b> ln 27	<b>35.</b> ln ∜6	<b>36.</b> $\ln \sqrt[4]{\frac{2}{3}}$	
In Problems 37–56, write each exp	pression as a sum and/or differer	nce of logarithms. Express p	powers as factors.	
<b>37.</b> $\log_5(25x)$	<b>38.</b> $\log_3 \frac{x}{9}$	<b>39.</b> $\log_2 z^3$	<b>40.</b> $\log_7 x^5$	
<b>41.</b> ln( <i>ex</i> )	<b>42.</b> $\ln \frac{e}{x}$	<b>43.</b> $\ln \frac{x}{e^x}$	<b>44.</b> $\ln(xe^x)$	
<b>45.</b> $\log_a(u^2v^3)$ $u > 0, v > 0$	$46. \log_2\left(\frac{a}{b^2}\right)  a$	> 0, b > 0	<b>47.</b> $\ln(x^2\sqrt{1-x})  0 < x < 1$	
<b>48.</b> $\ln(x\sqrt{1+x^2})  x > 0$	$49. \log_2\left(\frac{x^3}{x-3}\right)$	<i>x</i> > 3	<b>50.</b> $\log_5\left(\frac{\sqrt[3]{x^2+1}}{x^2-1}\right)  x > 1$	
<b>51.</b> $\log\left[\frac{x(x+2)}{(x+3)^2}\right]  x > 0$	$52. \log\left[\frac{x^3\sqrt{x+x}}{(x-2)}\right]$	$\frac{1}{x^2}  x > 2$	<b>53.</b> $\ln \left[ \frac{x^2 - x - 2}{(x+4)^2} \right]^{1/3}  x > 2$	
54. $\ln\left[\frac{(x-4)^2}{x^2-1}\right]^{2/3}$ $x > 4$	55. $\ln \frac{5x\sqrt{1+3}}{(x-4)^3}$	$\frac{3x}{2}$ $x > 4$	<b>56.</b> $\ln \left[ \frac{5x^2 \sqrt[3]{1-x}}{4(x+1)^2} \right]  0 < x < 1$	

In Problems 57–70, write each expression as a single logarithm. 57.  $3 \log_5 u + 4 \log_5 v$ 58.  $2 \log_3 u - \log_3 v$ 

$$60. \log_2\left(\frac{1}{x}\right) + \log_2\left(\frac{1}{x^2}\right)$$

$$61. \log_4(x^2 - 1) - 5\log_4(x + 1)$$

$$62. \log(x^2 + 3x + 2) - 2\log(x + 1)$$

$$63. \ln\left(\frac{x}{x-1}\right) + \ln\left(\frac{x+1}{x}\right) - \ln(x^2 - 1)$$

$$64. \log\left(\frac{x^2 + 2x - 3}{x^2 - 4}\right) - \log\left(\frac{x^2 + 7x + 6}{x + 2}\right)$$

$$65. 8\log_2\sqrt{3x - 2} - \log_2\left(\frac{4}{x}\right) + \log_2 4$$

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<b>66.</b> $21 \log_3 \sqrt[3]{x} + \log_3(9x^2)$	$-\log_3 9$ <b>67.</b> $2\log_a(5x^3)$	$-\frac{1}{2}\log_a(2x+3)$	<b>68.</b> $\frac{1}{3}\log(x^3+1) + \frac{1}{2}\log(x^2+1)$
<b>69.</b> $2\log_2(x+1) - \log_2(x$	$(+3) - \log_2(x-1)$	<b>70.</b> $3 \log_5(3x + 1)$	$) - 2 \log_5(2x - 1) - \log_5 x$
In Problems 71–78, use the C places.	hange-of-Base Formula and a cal	culator to evaluate each lo	ogarithm. Round your answer to three decimal
<b>71.</b> log <sub>3</sub> 21	<b>72.</b> log <sub>5</sub> 18	<b>73.</b> log <sub>1/3</sub> 71	<b>74.</b> $\log_{1/2} 15$
<b>75.</b> $\log_{\sqrt{2}} 7$	<b>76.</b> $\log_{\sqrt{5}} 8$	<b>77.</b> $\log_{\pi} e$	<b>78.</b> $\log_{\pi}\sqrt{2}$
In Problems 79–84, graph eac	h function using a graphing utility	and the Change-of-Base	Formula.
<b>79.</b> $y = \log_4 x$	<b>80.</b> $y = \log_5 x$		<b>81.</b> $y = \log_2(x + 2)$
<b>82.</b> $y = \log_4(x - 3)$	<b>83.</b> $y = \log_{x-1}($	(x + 1)	<b>84.</b> $y = \log_{x+2}(x - 2)$
Mixed Practice ——			
<b>85.</b> If $f(x) = \ln x$ , $g(x) = e$ (a) $(f \circ g)(x)$ . What is (b) $(g \circ f)(x)$ . What is (c) $(f \circ g)(5)$ (d) $(f \circ h)(x)$ . What is (e) $(f \circ h)(e)$	the domain of $f \circ g$ ? the domain of $g \circ f$ ?	(a) $(f \circ g)(x)$ (b) $(g \circ f)(x)$ (c) $(f \circ g)(3)$	). What is the domain of $f \circ h$ ?

### **Applications and Extensions**

In Problems 87–96, express y as a function of x. The constant C is a positive number.

- **87.**  $\ln y = \ln x + \ln C$ **88.**  $\ln y = \ln(x + C)$ **90.**  $\ln y = 2 \ln x - \ln(x+1) + \ln C$ **89.**  $\ln y = \ln x + \ln(x + 1) + \ln C$ **91.**  $\ln y = 3x + \ln C$ **92.**  $\ln y = -2x + \ln C$ **93.**  $\ln(y - 3) = -4x + \ln C$ **94.**  $\ln(y + 4) = 5x + \ln C$ **95.**  $3 \ln y = \frac{1}{2} \ln(2x+1) - \frac{1}{3} \ln(x+4) + \ln C$ **96.**  $2 \ln y = -\frac{1}{2} \ln x + \frac{1}{3} \ln(x^2 + 1) + \ln C$ **97.** Find the value of  $\log_2 3 \cdot \log_3 4 \cdot \log_4 5 \cdot \log_5 6 \cdot \log_6 7 \cdot \log_7 8$ . **98.** Find the value of  $\log_2 4 \cdot \log_4 6 \cdot \log_6 8$ . **100.** Find the value of  $\log_2 2 \cdot \log_2 4 \cdot \cdots \cdot \log_2 2^n$ . **99.** Find the value of  $\log_2 3 \cdot \log_3 4 \cdot \cdots \cdot \log_n(n+1) \cdot \log_{n+1} 2$ . **101.** Show that  $\log_a(x + \sqrt{x^2 - 1}) + \log_a(x - \sqrt{x^2 - 1}) = 0.$ **102.** Show that  $\log_a(\sqrt{x} + \sqrt{x-1}) + \log_a(\sqrt{x} - \sqrt{x-1}) = 0.$ **103.** Show that  $\ln(1 + e^{2x}) = 2x + \ln(1 + e^{-2x})$ . **105.** If  $f(x) = \log_a x$ , show that  $-f(x) = \log_{1/a} x$ . **106.** If  $f(x) = \log_a x$ , show that f(AB) = f(A) + f(B). **107.** If  $f(x) = \log_a x$ , show that  $f\left(\frac{1}{x}\right) = -f(x)$ . **108.** If  $f(x) = \log_a x$ , show that  $f(x^{\alpha}) = \alpha f(x)$ . **109.** Show that  $\log_a\left(\frac{M}{N}\right) = \log_a M - \log_a N$ , where a, M, and N **110.** Show that  $\log_a\left(\frac{1}{N}\right) = -\log_a N$ , where a and N are positive are positive real numbers and  $a \neq 1$ . real numbers and  $a \neq 1$ . **Explaining Concepts: Discussion and Writing 113.** Write an example that illustrates why
- **111.** Graph  $Y_1 = \log(x^2)$  and  $Y_2 = 2 \log(x)$  using a graphing utility. Are they equivalent? What might account for any differences in the two functions?
  - **112.** Write an example that illustrates why  $(\log_a x)^r \neq r \log_a x$ .
- $\log_2(x+y) \neq \log_2 x + \log_2 y.$
- **114.** Does  $3^{\log_3(-5)} = -5$ ? Why or why not?

### 6.6 Logarithmic and Exponential Equations

### **PREPARING FOR THIS SECTION** Before getting started, review the following:

- Solving Equations Using a Graphing Utility (Appendix, Section 4, pp. A8–A10)
- Solving Equations Quadratic in Form (Section 1.4, pp. 114–116)
- Solving Quadratic Equations (Section 1.2, pp. 92–99)

Now Work the 'Are You Prepared?' problems on page 463.

**OBJECTIVES 1** Solve Logarithmic Equations (p. 459)

- **2** Solve Exponential Equations (p. 461)
- **3** Solve Logarithmic and Exponential Equations Using a Graphing Utility (p. 462)

### **1** Solve Logarithmic Equations

1

In Section 6.4 we solved logarithmic equations by changing a logarithmic expression to an exponential expression. That is, we used the definition of a logarithm:

 $y = \log_a x$  is equivalent to  $x = a^y$   $a > 0, a \neq 1$ 

For example, to solve the equation  $\log_2(1 - 2x) = 3$ , we write the logarithmic equation as an equivalent exponential equation  $1 - 2x = 2^3$  and solve for x.

$$og_2(1 - 2x) = 3$$

$$1 - 2x = 2^3$$
Change to an exponential statement
$$-2x = 7$$
Simplify.
$$x = -\frac{7}{2}$$
Solve.

You should check this solution for yourself.

For most logarithmic equations, some manipulation of the equation (usually using properties of logarithms) is required to obtain a solution. Also, to avoid extraneous solutions with logarithmic equations, we determine the domain of the variable first.

We begin with an example of a logarithmic equation that requires using the fact that a logarithmic function is a one-to-one function:

If  $\log_a M = \log_a N$ , then M = N M, N, and a are positive and  $a \neq 1$ .

### EXAMPLE 1 Solving a Logarithmic Equation

Solve:  $2 \log_5 x = \log_5 9$ 

**Solution** The domain of the variable in this equation is x > 0. Because each logarithm is to the same base, 5, we can obtain an exact solution as follows:

$$2 \log_5 x = \log_5 9$$
  

$$\log_5 x^2 = \log_5 9$$
  

$$x^2 = 9$$
  

$$x = 3 \text{ or } x = -3$$
  

$$r \log_a M = \log_a M^r$$
  

$$\log_a M = \log_a N, \text{ then } M = N.$$

Recall that the domain of the variable is x > 0. Therefore, -3 is extraneous and we discard it.

Check:  $2 \log_5 3 \stackrel{?}{=} \log_5 9$   $\log_5 3^2 \stackrel{?}{=} \log_5 9$   $r \log_a M = \log_a M^r$   $\log_5 9 = \log_5 9$ The solution set is {3}.

#### Now Work problem 13

Often we need to use one or more properties of logarithms to rewrite the equation as a single logarithm. In the next example we employ the log of a product property to solve a logarithmic equation.

### **EXAMPLE 2** Solving a Logarithmic Equation

Solve:  $\log_5(x+6) + \log_5(x+2) = 1$ 

Solution

The domain of the variable requires that x + 6 > 0 and x + 2 > 0, so x > -6 and x > -2. This means any solution must satisfy x > -2. To obtain an exact solution, we need to express the left side as a single logarithm. Then we will change the equation to an equivalent exponential equation.

$$log_{5}(x + 6) + log_{5}(x + 2) = 1$$
  

$$log_{5}[(x + 6)(x + 2)] = 1$$
  

$$log_{a} M + log_{a} N = log_{a}(MN)$$
  

$$(x + 6)(x + 2) = 5^{1} = 5$$
  

$$change to an exponential statement.$$
  

$$x^{2} + 8x + 12 = 5$$
  

$$x^{2} + 8x + 7 = 0$$
  

$$x^{2} + 8x + 7 = 0$$
  

$$(x + 7)(x + 1) = 0$$
  

$$x = -7 \text{ or } x = -1$$
  
Factor.  
Zero-Product Property

Only x = -1 satisfies the restriction that x > -2, so x = -7 is extraneous. The solution set is  $\{-1\}$ , which you should check.

Now Work problem 21

### **EXAMPLE 3** Solving a Logarithmic Equation

Solve:  $\ln x = \ln(x + 6) - \ln(x - 4)$ 

**Solution** 

The domain of the variable requires that x > 0, x + 6 > 0, and x - 4 > 0. As a result, the domain of the variable here is x > 4. We begin the solution using the log of a difference property.

$$\ln x = \ln(x + 6) - \ln(x - 4)$$

$$\ln x = \ln\left(\frac{x + 6}{x - 4}\right) \qquad \ln M - \ln N = \ln\left(\frac{M}{N}\right)$$

$$x = \frac{x + 6}{x - 4} \qquad \text{If } \ln M = \ln N, \text{ then } M = N.$$

$$x(x - 4) = x + 6 \qquad \text{Multiply both sides by } x - 4.$$

$$x^2 - 4x = x + 6 \qquad \text{Simplify.}$$

$$x^2 - 5x - 6 = 0 \qquad \text{Place the quadratic equation in standard form.}$$

$$(x - 6)(x + 1) = 0 \qquad \text{Factor.}$$

$$x = 6 \text{ or } x = -1 \qquad \text{Zero-Product Property}$$

Since the domain of the variable is x > 4, we discard -1 as extraneous. The solution set is  $\{6\}$ , which you should check.

**WARNING** A negative solution is not automatically extraneous. You must determine whether the potential solution causes the argument of any logarithmic expression in the equation to be negative. **WARNING** In using properties of logarithms to solve logarithmic equations, avoid using the property  $\log_a x^r = r \log_a x$ , when r is even. The reason can be seen in this example:

**Solve:**  $\log_3 x^2 = 4$ 

**Solution:** The domain of the variable x is all real numbers except O.

(a) $\log_3 x^2 = 4$	(b) $\log_3 x^2 = 4$	$\log_a x^r = r \log_a x$
$x^2 = 3^4 = 81$ Change to exponential form.	$2 \log_3 x = 4$	Domain of variable is $x > 0$ .
x = -9  or  x = 9	$\log_3 x = 2$	
	x = 9	

Both -9 and 9 are solutions of  $\log_3 x^2 = 4$  (as you can verify). The solution in part (b) does not find the solution -9 because the domain of the variable was further restricted due to the application of the property  $\log_a x^r = r \log_a x$ .

#### Now Work problem 31

### 2 Solve Exponential Equations

In Sections 6.3 and 6.4, we solved exponential equations algebraically by expressing each side of the equation using the same base. That is, we used the one-to-one property of the exponential function:

If  $a^u = a^v$ , then u = v  $a > 0, a \neq 1$ 

For example, to solve the exponential equation  $4^{2x+1} = 16$ , notice that  $16 = 4^2$  and

apply the property above to obtain 2x + 1 = 2, from which we find  $x = \frac{1}{2}$ .

For most exponential equations, we cannot express each side of the equation using the same base. In such cases, algebraic techniques can sometimes be used to obtain exact solutions.

EXAMPLE 4	Solving Exponential Equations	
	Solve: (a) $2^x = 5$	(b) $8 \cdot 3^x = 5$
Solution	(a) Since 5 cannot be written as an in the exponential equation as the equ	teger power of 2 ( $2^2 = 4$ and $2^3 = 8$ ), write ivalent logarithmic equation.
	$2^x = 5$	
	$2^x = 5$	la 5

$$x = \log_2 5 = \frac{\ln 5}{\ln 2}$$
Change-of-Base Formula (10), Section 6.5

Alternatively, we can solve the equation  $2^x = 5$  by taking the natural logarithm (or common logarithm) of each side. Taking the natural logarithm,

$$2^{x} = 5$$

$$\ln 2^{x} = \ln 5 \quad \text{if } M = N, \text{ then } \ln M = \ln N$$

$$x \ln 2 = \ln 5 \quad \ln M^{r} = r \ln M$$

$$x = \frac{\ln 5}{\ln 2} \quad \text{Exact solution}$$

$$\approx 2.322 \quad \text{Approximate solution}$$
The solution set is  $\left\{\frac{\ln 5}{\ln 2}\right\}.$ 
(b)  $8 \cdot 3^{x} = 5$ 

$$3^{x} = \frac{5}{8} \quad \text{Solve for } 3^{x}.$$

**EXA** 

$$x = \log_3\left(\frac{5}{8}\right) = \frac{\ln\left(\frac{5}{8}\right)}{\ln 3}$$
 Exact solution  
 $\approx -0.428$  Approximate solution  
The solution set is  $\left\{\frac{\ln\left(\frac{5}{8}\right)}{\ln 3}\right\}$ .  
Now Work PROBLEM 35  
MPLE 5 Solving an Exponential Equation  
Solve:  $5^{x-2} = 3^{3x+2}$   
Because the bases are different, we first apply property (7), Section 6.5 (take the natural logarithm of each side), and then use a property of logarithms. The result is an equation in x that we can solve.  

$$5^{x-2} = 3^{3x+2}$$
In  $5^{x-2} = \ln 3^{3x+2}$  If  $M = N, \ln M = \ln N$ .  
 $(x - 2) \ln 5 = (3x + 2) \ln 3$  In  $M' = r \ln M$ .  
 $(\ln 5)x - 2 \ln 5 = (3 \ln 3)x + 2 \ln 3$  Distribute.  
 $(\ln 5)x - (3 \ln 3)x = 2(\ln 3 + \ln 5)$  Place terms involving x on the left.  
 $(\ln 5 - 3 \ln 3)x = 2(\ln 3 + \ln 5)$  Factor.  
 $x = \frac{2(\ln 3 + \ln 5)}{\ln 5 - 3 \ln 3}$  Exact solution  
 $\approx -3.212$  Approximate solution

The solution set is  $\left\{\frac{2(\ln 3 + \ln 5)}{\ln 5 - 3\ln 3}\right\}$ .

Now Work problem 45

#### **EXAMPLE 6** Solving an Exponential Equation That Is Quadratic in Form

Solve:  $4^x - 2^x - 12 = 0$ 

**Solution** 

We note that  $4^x = (2^2)^x = 2^{(2x)} = (2^x)^2$ , so the equation is quadratic in form, and we can rewrite it as

$$(2^{x})^{2} - 2^{x} - 12 = 0$$
 Let  $u = 2^{x}$ ; then  $u^{2} - u - 12 = 0$ .

Now we can factor as usual.

 $(2^{x} - 4)(2^{x} + 3) = 0$  (u - 4)(u + 3) = 0 $2^{x} - 4 = 0$  or  $2^{x} + 3 = 0$  u - 4 = 0 or u + 3 = 0 $2^x = -3$   $u = 2^x = 4$   $u = 2^x = -3$  $2^{x} = 4$ 

The equation on the left has the solution x = 2, since  $2^x = 4 = 2^2$ ; the equation on the right has no solution, since  $2^x > 0$  for all x. The only solution is 2. The solution set is  $\{2\}$ .

Now Work problem 53

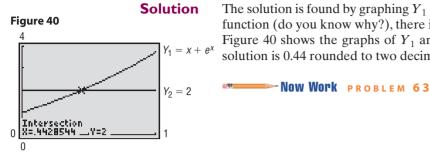
### **3** Solve Logarithmic and Exponential Equations Using a Graphing Utility

The algebraic techniques introduced in this section to obtain exact solutions apply only to certain types of locarithmic and only to certain types of logarithmic and exponential equations. Solutions for other types are usually studied in calculus, using numerical methods. For such types, we can use a graphing utility to approximate the solution.

### **EXAMPLE 7** Solving Equations Using a Graphing Utility

Solve:  $x + e^x = 2$ 

Express the solution(s) rounded to two decimal places.



The solution is found by graphing  $Y_1 = x + e^x$  and  $Y_2 = 2$ . Since  $Y_1$  is an increasing function (do you know why?), there is only one point of intersection for  $Y_1$  and  $Y_2$ . Figure 40 shows the graphs of  $Y_1$  and  $Y_2$ . Using the INTERSECT command, the solution is 0.44 rounded to two decimal places.

### 6.6 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Solve  $x^2 7x 30 = 0$ . (pp. 92–99) **2.** Solve  $(x + 3)^2 - 4(x + 3) + 3 = 0$ . (pp. 114–116)
- **3.** Approximate the solution(s) to  $x^3 = x^2 5$  using a graphing utility. (pp. A8–A10)
- **4.** Approximate the solution(s) to  $x^3 2x + 2 = 0$  using a graphing utility. (pp. A8–A10)

### **Skill Building**

In Problems 5–32, solve each logarithmic equation. Express irrational solutions in exact form and as a decimal rounded to three decimal places.

<b>5.</b> $\log_4 x = 2$	<b>6.</b> $\log(x + 6) = 1$	<b>7.</b> $\log_2(5x) = 4$
8. $\log_3(3x - 1) = 2$	<b>9.</b> $\log_4(x+2) = \log_4 8$	<b>10.</b> $\log_5(2x + 3) = \log_5 3$
<b>11.</b> $\frac{1}{2}\log_3 x = 2\log_3 2$	<b>12.</b> $-2 \log_4 x = \log_4 9$	<b>13.</b> $3 \log_2 x = -\log_2 27$
<b>14.</b> $2 \log_5 x = 3 \log_5 4$	<b>15.</b> $3 \log_2(x - 1) + \log_2 4 = 5$	<b>16.</b> $2\log_3(x+4) - \log_3 9 = 2$
<b>17.</b> $\log x + \log(x + 15) = 2$	<b>18.</b> $\log x + \log (x - 21) = 2$	<b>19.</b> $\log(2x + 1) = 1 + \log(x - 2)$
<b>20.</b> $\log(2x) - \log(x - 3) = 1$	<b>21.</b> $\log_2(x+7) + \log_2(x+8) = 1$	<b>22.</b> $\log_6(x+4) + \log_6(x+3) = 1$
<b>23.</b> $\log_8(x+6) = 1 - \log_8(x+4)$	<b>24.</b> $\log_5(x+3) = 1 - \log_5(x-1)$	<b>25.</b> $\ln x + \ln(x + 2) = 4$
<b>26.</b> $\ln(x+1) - \ln x = 2$	<b>27.</b> $\log_3(x+1) + \log_3(x+4) = 2$	<b>28.</b> $\log_2(x+1) + \log_2(x+7) = 3$
<b>29.</b> $\log_{1/3}(x^2 + x) - \log_{1/3}(x^2 - x) = -$	-1 <b>30.</b> $\log_4(x)$	$(x^2 - 9) - \log_4(x + 3) = 3$
<b>31.</b> $\log_a(x-1) - \log_a(x+6) = \log_a(x+6)$	$(x-2) - \log_a(x+3)$ <b>32.</b> $\log_a x$	$+\log_a(x-2) = \log_a(x+4)$

In Problems 33–60, solve each exponential equation. Express irrational solutions in exact form and as a decimal rounded to three decimal places.

<b>33.</b> $2^{x-5} = 8$	<b>34.</b> $5^{-x} = 25$	<b>35.</b> $2^x = 10$	<b>36.</b> $3^x = 14$
<b>37.</b> $8^{-x} = 1.2$	<b>38.</b> $2^{-x} = 1.5$	<b>39.</b> $5(2^{3x}) = 8$	<b>40.</b> $0.3(4^{0.2x}) = 0.2$
<b>41.</b> $3^{1-2x} = 4^x$	<b>42.</b> $2^{x+1} = 5^{1-2x}$	<b>43.</b> $\left(\frac{3}{5}\right)^x = 7^{1-x}$	<b>44.</b> $\left(\frac{4}{3}\right)^{1-x} = 5^x$
<b>45.</b> $1.2^x = (0.5)^{-x}$	<b>46.</b> $0.3^{1+x} = 1.7^{2x-1}$	<b>47.</b> $\pi^{1-x} = e^x$	<b>48.</b> $e^{x+3} = \pi^x$

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<b>49.</b> $2^{2x} + 2^x - 12 = 0$	<b>50.</b> $3^{2x} + 3^x - 2 = 0$	<b>51.</b> $3^{2x} + 3^{x+1} - 4 = 0$	<b>52.</b> $2^{2x} + 2^{x+2} - 12 = 0$
<b>53.</b> $16^x + 4^{x+1} - 3 = 0$	<b>54.</b> $9^x - 3^{x+1} + 1 = 0$	<b>55.</b> $25^x - 8 \cdot 5^x = -16$	<b>56.</b> $36^x - 6 \cdot 6^x = -9$
<b>57.</b> $3 \cdot 4^x + 4 \cdot 2^x + 8 = 0$	<b>58.</b> $2 \cdot 49^x + 11 \cdot 7^x + 5 = 0$	<b>59.</b> $4^x - 10 \cdot 4^{-x} = 3$	<b>60.</b> $3^x - 14 \cdot 3^{-x} = 5$

In Problems 61–74, use a graphing utility to solve each equation. Express your answer rounded to two decimal places. 61.  $\log_5(x + 1) - \log_4(x - 2) = 1$ 62.  $\log_2(x - 1) - \log_6(x + 2) = 2$ 

		-		-
*	<b>63.</b> $e^x = -x$	<b>64.</b> $e^{2x} = x + 2$	<b>65.</b> $e^x = x^2$	<b>66.</b> $e^x = x^3$
	<b>67.</b> $\ln x = -x$	<b>68.</b> $\ln(2x) = -x + 2$	<b>69.</b> $\ln x = x^3 - 1$	<b>70.</b> $\ln x = -x^2$
	<b>71.</b> $e^x + \ln x = 4$	<b>72.</b> $e^x - \ln x = 4$	<b>73.</b> $e^{-x} = \ln x$	<b>74.</b> $e^{-x} = -\ln x$

### **Mixed Practice**

In Problems 75–86, solve each equation. Express irrational solutions in exact form and as a decimal rounded to three decimal places.

**76.**  $\log_2(3x + 2) - \log_4 x = 3$ 

**79.**  $(\sqrt[3]{2})^{2-x} = 2^{x^2}$ 

82.  $\frac{e^x + e^{-x}}{2} = 3$ 

**85.**  $\log_5 x + \log_3 x = 1$ 

**75.** 
$$\log_2(x + 1) - \log_4 x = 1$$
  
[**Hint:** Change  $\log_4 x$  to base 2.]

**78.** 
$$\log_9 x + 3 \log_3 x = 14$$

81.  $\frac{e^x + e^{-x}}{2} = 1$ 

[**Hint:** Multiply each side by  $e^x$ .]

84. 
$$\frac{e^x - e^{-x}}{2} = -2$$

[**Hint:** Use the Change-of-Base Formula.]

- 87.  $f(x) = \log_2(x+3)$  and  $g(x) = \log_2(3x+1)$ .
  - (a) Solve f(x) = 3. What point is on the graph of f?
  - (b) Solve g(x) = 4. What point is on the graph of g?
  - (c) Solve f(x) = g(x). Do the graphs of f and g intersect?If so, where?

(d) Solve 
$$(f + g)(x) = 7$$
.

(e) Solve 
$$(f - g)(x) = 2$$

**88.**  $f(x) = \log_3(x + 5)$  and  $g(x) = \log_3(x - 1)$ .

- (a) Solve f(x) = 2. What point is on the graph of f?
- (b) Solve g(x) = 3. What point is on the graph of g?
- (c) Solve f(x) = g(x). Do the graphs of f and g intersect? If so, where?
- (d) Solve (f + g)(x) = 3.
- (e) Solve (f g)(x) = 2.
- **89.** (a) If  $f(x) = 3^{x+1}$  and  $g(x) = 2^{x+2}$ , graph f and g on the same Cartesian plane.
  - (b) Find the point(s) of intersection of the graphs of f and g by solving f(x) = g(x). Round answers to three decimal places. Label any intersection points on the graph drawn in part (a).
  - (c) Based on the graph, solve f(x) > g(x).
- **90.** (a) If  $f(x) = 5^{x-1}$  and  $g(x) = 2^{x+1}$ , graph f and g on the same Cartesian plane.
  - (b) Find the point(s) of intersection of the graphs of f and g by solving f(x) = g(x). Label any intersection points on the graph drawn in part (a).
  - (c) Based on the graph, solve f(x) > g(x).
- **91.** (a) Graph  $f(x) = 3^x$  and g(x) = 10 on the same Cartesian plane.

(b) Shade the region bounded by the y-axis, f(x) = 3<sup>x</sup>, and g(x) = 10 on the graph drawn in part (a).

86.  $\log_2 x + \log_6 x = 3$ 

- (c) Solve f(x) = g(x) and label the point of intersection on the graph drawn in part (a).
- **92.** (a) Graph  $f(x) = 2^x$  and g(x) = 12 on the same Cartesian plane.
  - (b) Shade the region bounded by the *y*-axis,  $f(x) = 2^x$ , and g(x) = 12 on the graph drawn in part (a).
  - (c) Solve f(x) = g(x) and label the point of intersection on the graph drawn in part (a).
- **93.** (a) Graph  $f(x) = 2^{x+1}$  and  $g(x) = 2^{-x+2}$  on the same Cartesian plane.
  - (b) Shade the region bounded by the y-axis,  $f(x) = 2^{x+1}$ , and  $g(x) = 2^{-x+2}$  on the graph draw in part (a).
  - (c) Solve f(x) = g(x) and label the point of intersection on the graph drawn in part (a).
- 94. (a) Graph  $f(x) = 3^{-x+1}$  and  $g(x) = 3^{x-2}$  on the same Cartesian plane.
  - (b) Shade the region bounded by the *y*-axis,  $f(x) = 3^{-x+1}$ , and  $g(x) = 3^{x-2}$  on the graph draw in part (a).
  - (c) Solve f(x) = g(x) and label the point of intersection on the graph drawn in part (a).
- **95.** (a) Graph  $f(x) = 2^x 4$ .
  - (b) Find the zero of f.
    - (c) Based on the graph, solve f(x) < 0.
- **96.** (a) Graph  $g(x) = 3^x 9$ .
  - (b) Find the zero of g.
  - (c) Based on the graph, solve g(x) > 0.

**77.**  $\log_{16} x + \log_4 x + \log_2 x = 7$ 

**80.**  $\log_2 x^{\log_2 x} = 4$ 

83.  $\frac{e^x - e^{-x}}{2} = 2$ 

### **Applications and Extensions**

- 97. A Population Model The resident population of the United States in 2008 was 304 million people and was growing at a rate of 0.9% per year. Assuming that this growth rate continues, the model  $P(t) = 304(1.009)^{t-2008}$ represents the population P (in millions of people) in year t.
  - (a) According to this model, when will the population of the United States be 354 million people?
  - (b) According to this model, when will the population of the United States be 416 million people?

Source: Statistical Abstract of the United States, 125th ed., 2009.



- **98. A Population Model** The population of the world in 2009 was 6.78 billion people and was growing at a rate of 1.14% per year. Assuming that this growth rate continues, the model  $P(t) = 6.78(1.0114)^{t-2009}$  represents the population P (in billions of people) in year t.
  - (a) According to this model, when will the population of the world be 8.7 billion people?

### **Explaining Concepts: Discussion and Writing**

- (b) According to this model, when will the population of the world be 14 billion people? Source: U.S. Census Bureau.
- **99. Depreciation** The value V of a Chevy Cobalt that is t years old can be modeled by  $V(t) = 16,500(0.82)^{t}$ .
  - (a) According to the model, when will the car be worth \$9000?
  - (b) According to the model, when will the car be worth \$4000?
  - (c) According to the model, when will the car be worth \$2000?

Source: Kelley Blue Book



- 100. Depreciation The value V of a Honda Civic DX that is *t* years old can be modeled by  $V(t) = 16,775(0.905)^{t}$ .
  - (a) According to the model, when will the car be worth \$15,000?
  - (b) According to the model, when will the car be worth \$8000?
  - (c) According to the model, when will the car be worth \$4000?

Source: Kelley Blue Book

101. Fill in reasons for each step in the following two solutions. Solve:  $\log_3(x - 1)^2 = 2$ 

### Solution A

#### Solution **B**

$\log_3(x-1)^2 = 2$	$\log_3(x-1)^2 = 2$
$(x-1)^2 = 3^2 = 9$	$2\log_3(x-1) = 2$
$(x - 1) = \pm 3$	$\log_3(x-1) = 1 \_\_\_$
x - 1 = -3 or $x - 1 = 3$	$x - 1 = 3^1 = 3$
x = -2  or  x = 4	x = 4

Both solutions given in Solution A check. Explain what caused the solution x = -2 to be lost in Solution B.

### 'Are You Prepared?' Answers

<b>1.</b> {-3, 10}	<b>2.</b> {-2, 0}	<b>3.</b> {-1.43}	<b>4.</b> {-1.77}
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### 6.7 Financial Models

**PREPARING FOR THIS SECTION** *Before getting started, review the following:* 

• Simple Interest (Section 1.7, p. 136)

Now Work the 'Are You Prepared?' problems on page 472.

- **OBJECTIVES** 1 Determine the Future Value of a Lump Sum of Money (p. 466)
  - 2 Calculate Effective Rates of Return (p. 469)
  - **3** Determine the Present Value of a Lump Sum of Money (p. 470)
  - **4** Determine the Rate of Interest or Time Required to Double a Lump Sum of Money (p.471)

### **1** Determine the Future Value of a Lump Sum of Money

Interest is money paid for the use of money. The total amount borrowed (whether by an individual from a bank in the form of a loan or by a bank from an individual in the form of a savings account) is called the **principal**. The **rate of interest**, expressed as a percent, is the amount charged for the use of the principal for a given period of time, usually on a yearly (that is, per annum) basis.

### THEOREM

### **Simple Interest Formula**

If a principal of *P* dollars is borrowed for a period of *t* years at a per annum interest rate *r*, expressed as a decimal, the interest *I* charged is

Interest charged according to formula (1) is called simple interest.

I = Prt

In working with problems involving interest, we define the term **payment period** as follows:

Annually:	Once per year	Monthly:	12 times per year
Semiannually:	Twice per year	Daily:	365 times per year*
Quarterly:	Four times per year		

When the interest due at the end of a payment period is added to the principal so that the interest computed at the end of the next payment period is based on this new principal amount (old principal + interest), the interest is said to have been **compounded. Compound interest** is interest paid on the principal and previously earned interest.

### EXAMPLE 1 Computing Compound Interest

A credit union pays interest of 8% per annum compounded quarterly on a certain savings plan. If \$1000 is deposited in such a plan and the interest is left to accumulate, how much is in the account after 1 year?

**Solution** We use the simple interest formula, I = Prt. The principal P is \$1000 and the rate of

interest is 8% = 0.08. After the first quarter of a year, the time t is  $\frac{1}{4}$  year, so the interest earned is

$$I = Prt = (\$1000)(0.08)\left(\frac{1}{4}\right) = \$20$$

\* Most banks use a 360-day "year." Why do you think they do?

The new principal is P + I = \$1000 + \$20 = \$1020. At the end of the second quarter, the interest on this principal is

$$I = (\$1020)(0.08) \left(\frac{1}{4}\right) = \$20.40$$

At the end of the third quarter, the interest on the new principal of 1020 + 20.40 = 1040.40 is

$$I = (\$1040.40)(0.08)\left(\frac{1}{4}\right) = \$20.81$$

Finally, after the fourth quarter, the interest is

$$I = (\$1061.21)(0.08)\left(\frac{1}{4}\right) = \$21.22$$

After 1 year the account contains 1061.21 + 21.22 = 1082.43.

The pattern of the calculations performed in Example 1 leads to a general formula for compound interest. To fix our ideas, let *P* represent the principal to be invested at a per annum interest rate *r* that is compounded *n* times per year, so the time of each compounding period is  $\frac{1}{n}$  years. (For computing purposes, *r* is expressed as a decimal.) The interest earned after each compounding period is given by formula (1).

Interest = principal × rate × time = 
$$P \cdot r \cdot \frac{1}{n} = P \cdot \left(\frac{r}{n}\right)$$

The amount A after one compounding period is

$$A = P + P \cdot \left(\frac{r}{n}\right) = P \cdot \left(1 + \frac{r}{n}\right)$$

After two compounding periods, the amount A, based on the new principal  $P \cdot \left(1 + \frac{r}{n}\right)$ , is

$$A = \underbrace{P \cdot \left(1 + \frac{r}{n}\right)}_{\substack{\text{New}\\ \text{principal}}} + \underbrace{P \cdot \left(1 + \frac{r}{n}\right) \left(\frac{r}{n}\right)}_{\substack{\text{Interest on}\\ \text{new principal}}} = \underbrace{P \cdot \left(1 + \frac{r}{n}\right) \left(1 + \frac{r}{n}\right)}_{\substack{\text{Factor out } P \cdot \left(1 + \frac{r}{n}\right)}.$$

After three compounding periods, the amount A is

$$A = P \cdot \left(1 + \frac{r}{n}\right)^2 + P \cdot \left(1 + \frac{r}{n}\right)^2 \left(\frac{r}{n}\right) = P \cdot \left(1 + \frac{r}{n}\right)^2 \cdot \left(1 + \frac{r}{n}\right) = P \cdot \left(1 + \frac{r}{n}\right)^2$$

Continuing this way, after n compounding periods (1 year), the amount A is

$$A = P \cdot \left(1 + \frac{r}{n}\right)^n$$

Because t years will contain  $n \cdot t$  compounding periods, after t years we have

$$A = P \cdot \left(1 + \frac{r}{n}\right)^{nt}$$

THEOREM

### **Compound Interest Formula**

The amount A after t years due to a principal P invested at an annual interest rate r compounded n times per year is

$$A = P \cdot \left(1 + \frac{r}{n}\right)^{nt} \tag{2}$$

### Exploration

To see the effects of compounding interest monthly on an initial deposit of \$1,

graph 
$$Y_1 = \left(1 + \frac{r}{12}\right)^{12x}$$
 with  $r = 0.06$   
and  $r = 0.12$  for  $0 \le x \le 30$ . What is the

future value of \$1 in 30 years when the interest rate per annum is r = 0.06 (6%)? What is the future value of \$1 in 30 years when the interest rate per annum is r = 0.12 (12%)? Does doubling the interest rate double the future value?

For example, to rework Example 1, use P = \$1000, r = 0.08, n = 4 (quarterly compounding), and t = 1 year to obtain

$$A = P \cdot \left(1 + \frac{r}{n}\right)^{nt} = 1000 \left(1 + \frac{0.08}{4}\right)^{4 \cdot 1} = \$1082.43$$

In equation (2), the amount A is typically referred to as the **future value** of the account, while P is called the **present value**.

```
Now Work problem 7
```

### **EXAMPLE 2** Comparing Investments Using Different Compounding Periods

Investing \$1000 at an annual rate of 10% compounded annually, semiannually, quarterly, monthly, and daily will yield the following amounts after 1 year:

Annual compounding (n = 1):  $A = P \cdot (1 + r)$  = (\$1000)(1 + 0.10) = \$1100.00Semiannual compounding (n = 2):  $A = P \cdot \left(1 + \frac{r}{2}\right)^2$   $= (\$1000)(1 + 0.05)^2 = \$1102.50$ Quarterly compounding (n = 4):  $A = P \cdot \left(1 + \frac{r}{4}\right)^4$   $= (\$1000)(1 + 0.025)^4 = \$1103.81$ Monthly compounding (n = 12):  $A = P \cdot \left(1 + \frac{r}{12}\right)^{12}$   $= (\$1000) \left(1 + \frac{0.10}{12}\right)^{12} = \$1104.71$ Daily compounding (n = 365):  $A = P \cdot \left(1 + \frac{r}{365}\right)^{365}$  $= (\$1000) \left(1 + \frac{0.10}{365}\right)^{365} = \$1105.16$ 

From Example 2, we can see that the effect of compounding more frequently is that the amount after 1 year is higher: \$1000 compounded 4 times a year at 10% results in \$1103.81, \$1000 compounded 12 times a year at 10% results in \$1104.71, and \$1000 compounded 365 times a year at 10% results in \$1105.16. This leads to the following question: What would happen to the amount after 1 year if the number of times that the interest is compounded were increased without bound?

Let's find the answer. Suppose that P is the principal, r is the per annum interest rate, and n is the number of times that the interest is compounded each year. The amount after 1 year is

$$A = P \cdot \left(1 + \frac{r}{n}\right)^n$$

Rewrite this expression as follows:

$$A = P \cdot \left(1 + \frac{r}{n}\right)^n = P \cdot \left(1 + \frac{1}{\frac{n}{r}}\right)^n = P \cdot \left[\left(1 + \frac{1}{\frac{n}{r}}\right)^{n/r}\right]^r = P \cdot \left[\left(1 + \frac{1}{\frac{n}{r}}\right)^h\right]^r \quad (3)$$

Now suppose that the number *n* of times that the interest is compounded per year gets larger and larger; that is, suppose that  $n \to \infty$ . Then  $h = \frac{n}{r} \to \infty$ , and the expression in brackets in equation (3) equals *e*. That is,  $A \to Pe^r$ .

Table 8 compares  $\left(1 + \frac{r}{n}\right)^n$ , for large values of *n*, to  $e^r$  for r = 0.05, r = 0.10, r = 0.15, and r = 1. The larger that *n* gets, the closer  $\left(1 + \frac{r}{n}\right)^n$  gets to  $e^r$ . No matter how frequent the compounding, the amount after 1 year has the definite ceiling  $Pe^r$ .

		$\left(1+\frac{r}{n}\right)^n$		
	<i>n</i> = 100	<i>n</i> = 1000	n = 10,000	e <sup>r</sup>
r = 0.05	1.0512580	1.0512698	1.051271	1.0512711
<i>r</i> = 0.10	1.1051157	1.1051654	1.1051704	1.1051709
<i>r</i> = 0.15	1.1617037	1.1618212	1.1618329	1.1618342
<i>r</i> = 1	2.7048138	2.7169239	2.7181459	2.7182818

When interest is compounded so that the amount after 1 year is  $Pe^r$ , we say that the interest is **compounded continuously.** 

### THEOREM

Table 8

#### Continuous Compounding

The amount A after t years due to a principal P invested at an annual interest rate r compounded continuously is

 $A = Pe^{rt}$ 

(4)

### EXAMPLE 3 Using Continuous Compounding

The amount A that results from investing a principal P of \$1000 at an annual rate r of 10% compounded continuously for a time t of 1 year is

$$A = \$1000e^{0.10} = (\$1000)(1.10517) = \$1105.17$$

Now Work problem 13

### 2 Calculate Effective Rates of Return

Suppose that you have \$1000 and a bank offers to pay you 3% annual interest on a savings account with interest compounded monthly. What annual interest rate do you need to earn to have the same amount at the end of the year if the interest is compounded annually (once per year)? To answer this question, first determine the value of the \$1000 in the account that earns 3% compounded monthly.

$$A = \$1000 \left(1 + \frac{0.03}{12}\right)^{12} \quad \text{Use } A = P \left(1 + \frac{r}{n}\right)^n \text{ with } P = \$1000, r = 0.03, n = 12.$$
  
= \\$1030.42

So the interest earned is \$30.42. Using I = Prt with t = 1, I = \$30.42, and P = \$1000, we find the annual simple interest rate is 0.03042 = 3.042%. This interest rate is known as the *effective rate of interest*.

The **effective rate of interest** is the equivalent annual simple interest rate that would yield the same amount as compounding n times per year, or continuously, after 1 year.

### THEOREM

### Effective Rate of Interest

The effective rate of interest  $r_e$  of an investment earning an annual interest rate r is given by

Compounding *n* times per year: 
$$r_e = \left(1 + \frac{r}{n}\right)^n - 1$$
  
Continuous compounding:  $r_e = e^r - 1$ 

# **EXAMPLE 4** Computing the Effective Rate of Interest—Which Is the Best Deal?

Suppose you want to open a money market account. You visit three banks to determine their money market rates. Bank A offers you 6% annual interest compounded daily and Bank B offers you 6.02% compounded quarterly. Bank C offers 5.98% compounded continuously. Determine which bank is offering the best deal.

**Solution** The bank that offers the best deal is the one with the highest effective interest rate.

Bank A	Bank B	Bank C
$r_e = \left(1 + \frac{0.06}{365}\right)^{365} - 1$	$r_e = \left(1 + \frac{0.0602}{4}\right)^4 - 1$	$r_e = e^{0.0598} - 1$
$\approx 1.06183 - 1$	$\approx 1.06157 - 1$	$\approx 1.06162 - 1$
= 0.06183	= 0.06157	= 0.06162
= 6.183%	= 6.157%	= 6.162%

Since the effective rate of interest is highest for Bank A, Bank A is offering the best deal.

Now Work problem 23



### **3** Determine the Present Value of a Lump Sum of Money

When people in finance speak of the "time value of money," they are usually referring to the *present value* of money. The **present value** of A dollars to be received at a future date is the principal that you would need to invest now so that it will grow to A dollars in the specified time period. The present value of money to be received at a future date is always less than the amount to be received, since the amount to be received will equal the present value (money invested now) *plus* the interest accrued over the time period.

We use the compound interest formula (2) to get a formula for present value. If P is the present value of A dollars to be received after t years at a per annum interest rate r compounded n times per year, then, by formula (2),

$$A = P \cdot \left(1 + \frac{r}{n}\right)^{nt}$$

To solve for *P*, divide both sides by  $\left(1 + \frac{r}{n}\right)^{nt}$ . The result is

$$\frac{A}{\left(1+\frac{r}{n}\right)^{nt}} = P \quad \text{or} \quad P = A \cdot \left(1+\frac{r}{n}\right)^{-nt}$$

### THEOREM

### **Present Value Formulas**

The present value P of A dollars to be received after t years, assuming a per annum interest rate r compounded n times per year, is

$$P = A \cdot \left(1 + \frac{r}{n}\right)^{-nt}$$
(5)

If the interest is compounded continuously,

$$P = A e^{-rt} \tag{6}$$

To derive (6), solve formula (4) for P.

#### **EXAMPLE 5** Computing the Value of a Zero-coupon Bond

A zero-coupon (noninterest-bearing) bond can be redeemed in 10 years for \$1000. How much should you be willing to pay for it now if you want a return of (a) 8% compounded monthly? (b) 7% compounded continuously?

Solution

(a) We are seeking the present value of \$1000. Use formula (5) with A = \$1000, n = 12, r = 0.08, and t = 10.

$$P = A \cdot \left(1 + \frac{r}{n}\right)^{-nt} = \$1000 \left(1 + \frac{0.08}{12}\right)^{-12(10)} = \$450.52$$

For a return of 8% compounded monthly, you should pay \$450.52 for the bond.

(b) Here use formula (6) with A = \$1000, r = 0.07, and t = 10.

$$P = Ae^{-rt} = \$1000e^{-(0.07)(10)} = \$496.59$$

For a return of 7% compounded continuously, you should pay \$496.59 for the bond.

- Now Work problem 15

### 4 Determine the Rate of Interest or Time Required to Double a Lump Sum of Money

#### **Rate of Interest Required to Double an Investment**

What annual rate of interest compounded annually should you seek if you want to double your investment in 5 years?

Solution

6

If P is the principal and we want P to double, the amount A will be 2P. We use the compound interest formula with n = 1 and t = 5 to find r.

> $A = P \cdot \left(1 + \frac{r}{n}\right)^{nt}$  $2P = P \cdot (1+r)^5$ A = 2P, n = 1, t = 5 $2 = (1 + r)^5$ Divide both sides by P.  $1 + r = \sqrt[5]{2}$ Take the fifth root of each side.  $r = \sqrt[5]{2} - 1 \approx 1.148698 - 1 = 0.148698$

The annual rate of interest needed to double the principal in 5 years is 14.87%.

**EXAMPLE 7** Time Required to Double or Triple an Investment

- (a) How long will it take for an investment to double in value if it earns 5% compounded continuously?
- (b) How long will it take to triple at this rate?
- **Solution** (a) If *P* is the initial investment and we want *P* to double, the amount *A* will be 2*P*. We use formula (4) for continuously compounded interest with r = 0.05. Then

$$A = Pe^{rt}$$

$$2P = Pe^{0.05t}$$

$$A = 2P, r = 0.05$$

$$2 = e^{0.05t}$$

$$Cancel the P's.$$

$$0.05t = \ln 2$$

$$t = \frac{\ln 2}{0.05} \approx 13.86$$
Solve for t.

It will take about 14 years to double the investment.

(b) To triple the investment, we set A = 3P in formula (4).

$$A = Pe^{rt}$$

$$3P = Pe^{0.05t}$$

$$3 = e^{0.05t}$$

$$0.05t = \ln 3$$

$$t = \frac{\ln 3}{0.05} \approx 21.97$$

$$A = 3P, r = 0.05$$
Cancel the P's.
C

It will take about 22 years to triple the investment.

# 6.7 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

**1.** What is the interest due if \$500 is borrowed for 6 months at a simple interest rate of 6% per annum? (p. 136)

#### **Concepts and Vocabulary**

- **3.** The total amount borrowed (whether by an individual from a bank in the form of a loan or by a bank from an individual in the form of a savings account) is called the \_\_\_\_\_.
- **4.** If a principal of *P* dollars is borrowed for a period of *t* years at a per annum interest rate *r*, expressed as a decimal, the interest *I* charged is \_\_\_\_\_\_. Interest charged according to this formula is called \_\_\_\_\_\_.
- **Skill Building**

In Problems 7–14, find the amount that results from each investment.

- 7. \$100 invested at 4% compounded quarterly after a period of 2 years
  - **9.** \$500 invested at 8% compounded quarterly after a period of

- **2.** If you borrow \$5000 and, after 9 months, pay off the loan in the amount of \$5500, what per annum rate of interest was charged? (p. 136)
- 6. The \_\_\_\_\_\_ is the equivalent annual simple interest rate that would yield the same amount as compounding *n* times per year, or continuously, after 1 year.
- **8.** \$50 invested at 6% compounded monthly after a period of 3 years
- **10.** \$300 invested at 12% compounded monthly after a period of  $1\frac{1}{2}$  years

 $2\frac{1}{2}$  years

- **11.** \$600 invested at 5% compounded daily after a period of 3 years
- 13. \$1000 invested at 11% compounded continuously after a period of 2 years

In Problems 15–22, find the principal needed now to get each amount; that is, find the present value.

**15.** To get \$100 after 2 years at 6% compounded monthly

- **17.** To get \$1000 after  $2\frac{1}{2}$  years at 6% compounded daily
- 19. To get \$600 after 2 years at 4% compounded quarterly

**21.** To get \$80 after  $3\frac{1}{4}$  years at 9% compounded continuously

- In Problems 23–26, find the effective rate of interest.
- **23.** For 5% compounded quarterly
  - 25. For 5% compounded continuously
- In Problems 27–30, determine the rate that represents the better deal.
- **27.** 6% compounded quarterly or  $6\frac{1}{4}$ % compounded annually
- 29. 9% compounded monthly or 8.8% compounded daily
- **31.** What rate of interest compounded annually is required to double an investment in 3 years?
  - **33.** What rate of interest compounded annually is required to triple an investment in 5 years?
- **35.** (a) How long does it take for an investment to double in value if it is invested at 8% compounded monthly?
  - (b) How long does it take if the interest is compounded continuously?
  - **37.** What rate of interest compounded quarterly will yield an effective interest rate of 7%?

### **Applications and Extensions**

- **39. Time Required to Reach a Goal** If Tanisha has \$100 to invest at 8% per annum compounded monthly, how long will it be before she has \$150? If the compounding is continuous, how long will it be?
- **40. Time Required to Reach a Goal** If Angela has \$100 to invest at 10% per annum compounded monthly, how long will it be before she has \$175? If the compounding is continuous, how long will it be?
- **41. Time Required to Reach a Goal** How many years will it take for an initial investment of \$10,000 to grow to \$25,000? Assume a rate of interest of 6% compounded continuously.
- **42. Time Required to Reach a Goal** How many years will it take for an initial investment of \$25,000 to grow to \$80,000? Assume a rate of interest of 7% compounded continuously.
- **43. Price Appreciation of Homes** What will a \$90,000 condominium cost 5 years from now if the price appreciation for condos over that period averages 3% compounded annually?

- **12.** \$700 invested at 6% compounded daily after a period of 2 years
- **14.** \$400 invested at 7% compounded continuously after a period of 3 years
- 16. To get \$75 after 3 years at 8% compounded quarterly
- **18.** To get \$800 after  $3\frac{1}{2}$  years at 7% compounded monthly
- **20.** To get \$300 after 4 years at 3% compounded daily
- **22.** To get \$800 after  $2\frac{1}{2}$  years at 8% compounded continuously
- 24. For 6% compounded monthly
- 26. For 6% compounded continuously
- **28.** 9% compounded quarterly or  $9\frac{1}{4}$ % compounded annually
- 30. 8% compounded semiannually or 7.9% compounded daily
- **32.** What rate of interest compounded annually is required to double an investment in 6 years?
- **34.** What rate of interest compounded annually is required to triple an investment in 10 years?
- **36.** (a) How long does it take for an investment to triple in value if it is invested at 6% compounded monthly?
  - (b) How long does it take if the interest is compounded continuously?
- **38.** What rate of interest compounded continuously will yield an effective interest rate of 6%?
- **44.** Credit Card Interest A department store charges 1.25% per month on the unpaid balance for customers with charge accounts (interest is compounded monthly). A customer charges \$200 and does not pay her bill for 6 months. What is the bill at that time?
- **45.** Saving for a Car Jerome will be buying a used car for \$15,000 in 3 years. How much money should he ask his parents for now so that, if he invests it at 5% compounded continuously, he will have enough to buy the car?
- **46.** Paying off a Loan John requires \$3000 in 6 months to pay off a loan that has no prepayment privileges. If he has the \$3000 now, how much of it should he save in an account paying 3% compounded monthly so that in 6 months he will have exactly \$3000?
- **47. Return on a Stock** George contemplates the purchase of 100 shares of a stock selling for \$15 per share. The stock pays no dividends. The history of the stock indicates that it should grow at an annual rate of 15% per year.

How much should the 100 shares of stock be worth in 5 years?

- 48. Return on an Investment A business purchased for \$650,000 in 2005 is sold in 2008 for \$850,000. What is the annual rate of return for this investment?
- 49. Comparing Savings Plans Jim places \$1000 in a bank account that pays 5.6% compounded continuously. After 1 year, will he have enough money to buy a computer system that costs \$1060? If another bank will pay Jim 5.9% compounded monthly, is this a better deal?
- 50. Savings Plans On January 1, Kim places \$1000 in a certificate of deposit that pays 6.8% compounded continuously and matures in 3 months. Then Kim places the \$1000 and the interest in a passbook account that pays 5.25% compounded monthly. How much does Kim have in the passbook account on May 1?
- 51. Comparing IRA Investments Will invests \$2000 in his IRA in a bond trust that pays 9% interest compounded semiannually. His friend Henry invests \$2000 in his IRA in a certificate of deposit that pays  $8\frac{1}{2}\%$  compounded continuously. Who has more money after 20 years, Will or Henry?
- **52.** Comparing Two Alternatives Suppose that April has access to an investment that will pay 10% interest compounded continuously. Which is better: to be given \$1000 now so that she can take advantage of this investment opportunity or to be given \$1325 after 3 years?
- **53.** College Costs The average annual cost of college at 4-year private colleges was \$25,143 in the 2008–2009 academic year. This was a 5.9% increase from the previous year. Source: The College Board
  - (a) If the cost of college increases by 5.9% each year, what will be the average cost of college at a 4-year private college for the 2028-2029 academic year?

- (b) College savings plans, such as a 529 plan, allow individuals to put money aside now to help pay for college later. If one such plan offers a rate of 4% compounded continuously, how much should be put in a college savings plan in 2010 to pay for 1 year of the cost of college at a 4-year private college for an incoming freshman in 2028?
- 54. Analyzing Interest Rates on a Mortgage Colleen and Bill have just purchased a house for \$650,000, with the seller holding a second mortgage of \$100,000. They promise to pay the seller \$100,000 plus all accrued interest 5 years from now. The seller offers them three interest options on the second mortgage:
  - (a) Simple interest at 12% per annum
  - (b) 11<sup>1</sup>/<sub>2</sub>% interest compounded monthly
    (c) 11<sup>1</sup>/<sub>4</sub>% interest compounded continuously

Which option is best; that is, which results in the least interest on the loan?

- 55. 2009 Federal Stimulus Package In February 2009, President Obama signed into law a \$787 billion federal stimulus package. At that time, 20-year Series EE bonds had a fixed rate of 1.3% compounded semiannually. If the federal government financed the stimulus through EE bonds, how much would it have to pay back in 2029? How much interest was paid to finance the stimulus? Source: U.S. Treasury Department
- 56. Per Capita Federal Debt In 2008, the federal debt was about \$10 trillion. In 2008, the U.S. population was about 304 million. Assuming that the federal debt is increasing about 7.8% per year and the U.S. population is increasing about 0.9% per year, determine the per capita debt (total debt divided by population) in 2020.

Inflation Problems 57–62 require the following discussion. Inflation is a term used to describe the erosion of the purchasing power of money. For example, if the annual inflation rate is 3%, then \$1000 worth of purchasing power now will have only \$970 worth of purchasing power in 1 year because 3% of the original  $(0.03 \times 1000 = 30)$  has been eroded due to inflation. In general, if the rate of inflation averages r per annum over n years, the amount A that \$P will purchase after n years is

$$A = P \cdot (1 - r)^n$$

where r is expressed as a decimal.

- **57. Inflation** If the inflation rate averages 3%, how much will \$1000 purchase in 2 years?
- **58.** Inflation If the inflation rate averages 2%, how much will \$1000 purchase in 3 years?
- **59. Inflation** If the amount that \$1000 will purchase is only \$950 after 2 years, what was the average inflation rate?
- 60. Inflation If the amount that \$1000 will purchase is only \$930 after 2 years, what was the average inflation rate?
- **61.** Inflation If the average inflation rate is 2%, how long is it until purchasing power is cut in half?
- **62. Inflation** If the average inflation rate is 4%, how long is it until purchasing power is cut in half?

Problems 63–66 involve zero-coupon bonds. A zero-coupon bond is a bond that is sold now at a discount and will pay its face value at the time when it matures; no interest payments are made.

- 63. Zero-Coupon Bonds A zero-coupon bond can be redeemed in 20 years for \$10,000. How much should you be willing to pay for it now if you want a return of:
  - (a) 10% compounded monthly?
  - (b) 10% compounded continuously?

64. Zero-Coupon Bonds A child's grandparents are considering buying a \$40,000 face-value, zero-coupon bond at birth so that she will have enough money for her college education 17 years later. If they want a rate of return of 8% compounded annually, what should they pay for the bond?

**65. Zero-Coupon Bonds** How much should a \$10,000 facevalue, zero-coupon bond, maturing in 10 years, be sold for now if its rate of return is to be 8% compounded annually?

#### 67. Time to Double or Triple an Investment The formula

$$t = \frac{\ln m}{n \ln \left(1 + \frac{r}{n}\right)}$$

can be used to find the number of years t required to multiply an investment m times when r is the per annum interest rate compounded n times a year.

- (a) How many years will it take to double the value of an IRA that compounds annually at the rate of 12%?
- (b) How many years will it take to triple the value of a savings account that compounds quarterly at an annual rate of 6%?
- (c) Give a derivation of this formula.

**66.** Zero-Coupon Bonds If Pat pays \$12,485.52 for a \$25,000 face-value, zero-coupon bond that matures in 8 years, what is his annual rate of return?

68. Time to Reach an Investment Goal The formula

$$t = \frac{\ln A - \ln P}{r}$$

can be used to find the number of years t required for an investment P to grow to a value A when compounded continuously at an annual rate r.

- (a) How long will it take to increase an initial investment of \$1000 to \$8000 at an annual rate of 10%?
- (b) What annual rate is required to increase the value of a \$2000 IRA to \$30,000 in 35 years?
- (c) Give a derivation of this formula.

Problems 69–72 require the following discussion. The **Consumer Price Index (CPI)** indicates the relative change in price over time for a fixed basket of goods and services. It is a cost of living index that helps measure the effect of inflation on the cost of goods and services. The CPI uses the base period 1982–1984 for comparison (the CPI for this period is 100). The CPI for January 2006 was 198.3. This means that \$100 in the period 1982–1984 had the same purchasing power as \$198.30 in January 2006. In general, if the rate of inflation averages r per annum over n years, then the CPI index after n years is

$$CPI = CPI_0 \left(1 + \frac{r}{100}\right)^n$$

where CPI<sub>0</sub> is the CPI index at the beginning of the n-year period. Source: U.S. Bureau of Labor Statistics

#### **69.** Consumer Price Index

- (a) The CPI was 163.0 for 1998 and 215.3 for 2008. Assuming that annual inflation remained constant for this time period, determine the average annual inflation rate.
- (b) Using the inflation rate from part (a), in what year will the CPI reach 300?
- **70.** Consumer Price Index If the current CPI is 234.2 and the average annual inflation rate is 2.8%, what will be the CPI in 5 years?

#### **Explaining Concepts: Discussion and Writing**

- **73.** Explain in your own words what the term *compound interest* means. What does *continuous compounding* mean?
- 74. Explain in your own words the meaning of *present value*.
- **75. Critical Thinking** You have just contracted to buy a house and will seek financing in the amount of \$100,000. You go to several banks. Bank 1 will lend you \$100,000 at the rate of 8.75% amortized over 30 years with a loan origination fee of 1.75%. Bank 2 will lend you \$100,000 at the rate of 8.375% amortized over 15 years with a loan origination fee of 1.5%. Bank 3 will lend you \$100,000 at the rate of 9.125% amortized over 30 years with no loan origination fee. Bank 4 will lend you \$100,000 at the rate of 8.625% amortized over 15 years with no loan origination fee. Which loan would you take? Why? Be sure to have sound reasons for your choice.

#### 'Are You Prepared?' Answers

is 3.1%, how long will it take for the CPI index to double? (A doubling of the CPI index means purchasing power is cut in half.)72. Consumer Price Index The base period for the CPI

71. Consumer Price Index If the average annual inflation rate

**12. Consumer Price Index** The base period for the CPI changed in 1998. Under the previous weight and item structure, the CPI for 1995 was 456.5. If the average annual inflation rate was 5.57%, what year was used as the base period for the CPI?

Use the information in the table to assist you. If the amount of the monthly payment does not matter to you, which loan would you take? Again, have sound reasons for your choice. Compare your final decision with others in the class. Discuss.

B			
		Monthly Payment	Loan Origination Fee
	Bank 1	\$786.70	\$1,750.00
	Bank 2	\$977.42	\$1,500.00
	Bank 3	\$813.63	\$0.00
	Bank 4	\$992.08	\$0.00

# 6.8 Exponential Growth and Decay Models; Newton's Law; Logistic Growth and Decay Models

**OBJECTIVES** 1 Find Equations of Populations That Obey the Law of Uninhibited Growth (p. 476)

- 2 Find Equations of Populations That Obey the Law of Decay (p. 478)
- 3 Use Newton's Law of Cooling (p. 479)
- 4 Use Logistic Models (p. 481)

## 1 Find Equations of Populations That Obey the Law of Uninhibited Growth

Many natural phenomena have been found to follow the law that an amount A varies with time t according to the function

$$A(t) = A_0 e^{kt} \tag{1}$$

Here  $A_0$  is the original amount (t = 0) and  $k \neq 0$  is a constant.

If k > 0, then equation (1) states that the amount A is increasing over time; if k < 0, the amount A is decreasing over time. In either case, when an amount A varies over time according to equation (1), it is said to follow the **exponential law** or the **law of uninhibited growth** (k > 0) **or decay** (k < 0). See Figure 41.

For example, we saw in Section 6.7 that continuously compounded interest follows the law of uninhibited growth. In this section we shall look at some additional phenomena that follow the exponential law.

Cell division is the growth process of many living organisms, such as amoebas, plants, and human skin cells. Based on an ideal situation in which no cells die and no by-products are produced, the number of cells present at a given time follows the law of uninhibited growth. Actually, however, after enough time has passed, growth at an exponential rate will cease due to the influence of factors such as lack of living space and dwindling food supply. The law of uninhibited growth accurately models only the early stages of the cell division process.

The cell division process begins with a culture containing  $N_0$  cells. Each cell in the culture grows for a certain period of time and then divides into two identical cells. We assume that the time needed for each cell to divide in two is constant and does not change as the number of cells increases. These new cells then grow, and eventually each divides in two, and so on.

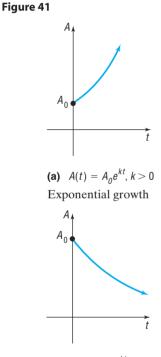
#### **Uninhibited Growth of Cells**

A model that gives the number N of cells in a culture after a time t has passed (in the early stages of growth) is

$N(t) = N_0 e^{kt}$	k > 0	(2)
---------------------	-------	-----

where  $N_0$  is the initial number of cells and k is a positive constant that represents the growth rate of the cells.

In using formula (2) to model the growth of cells, we are using a function that yields positive real numbers, even though we are counting the number of cells, which must be an integer. This is a common practice in many applications.



**(b)**  $A(t) = A_0 e^{kt}, k < 0$ Exponential decay

#### EXAMPLE 1 Bacterial Growth

A colony of bacteria that grows according to the law of uninhibited growth is modeled by the function  $N(t) = 100e^{0.045t}$ , where N is measured in grams and t is measured in days.

- (a) Determine the initial amount of bacteria.
- (b) What is the growth rate of the bacteria?
- (c) What is the population after 5 days?
- (d) How long will it take for the population to reach 140 grams?

(a) The initial amount of bacteria,  $N_0$ , is obtained when t = 0, so

(e) What is the doubling time for the population?

Solution

$$N_0 = N(0) = 100e^{0.045(0)} = 100$$
 grams

- (b) Compare  $N(t) = 100e^{0.045t}$  to  $N(t) = N_0e^{kt}$ . The value of k, 0.045, indicates a growth rate of 4.5%.
- (c) The population after 5 days is  $N(5) = 100e^{0.045(5)} \approx 125.2$  grams.
- (d) To find how long it takes for the population to reach 140 grams, solve the equation N(t) = 140.

$$\begin{array}{ll} 100e^{0.045t} = 140\\ e^{0.045t} = 1.4 & \mbox{Divide both sides of the equation by 100.}\\ 0.045t = \ln 1.4 & \mbox{Rewrite as a logarithm.}\\ t = \frac{\ln 1.4}{0.045} & \mbox{Divide both sides of the equation by 0.045.}\\ \approx 7.5 \mbox{ days} \end{array}$$

(e) The population doubles when N(t) = 200 grams, so we find the doubling time by solving the equation  $200 = 100e^{0.045t}$  for *t*.

$$200 = 100e^{0.045t}$$

$$2 = e^{0.045t}$$
In 2 = 0.045t
$$t = \frac{\ln 2}{0.045}$$
Divide both sides of the equation by 100.
Divide both sides of the equation by 0.045.
$$\approx 15.4 \text{ days}$$

The population doubles approximately every 15.4 days.

Now Work problem 1

#### **EXAMPLE 2** Bacterial Growth

A colony of bacteria increases according to the law of uninhibited growth.

- (a) If N is the number of cells and t is the time in hours, express N as a function of t.
- (b) If the number of bacteria doubles in 3 hours, find the function that gives the number of cells in the culture.
- (c) How long will it take for the size of the colony to triple?
- (d) How long will it take for the population to double a second time (that is, increase four times)?
- **Solution** (a) Using formula (2), the number N of cells at time t is

$$N(t) = N_0 e^{kt}$$

where  $N_0$  is the initial number of bacteria present and k is a positive number.

(b) We seek the number k. The number of cells doubles in 3 hours, so

$$N(3) = 2N_0$$

But 
$$N(3) = N_0 e^{k(3)}$$
, so  
 $N_0 e^{k(3)} = 2N_0$   
 $e^{3k} = 2$   
 $3k = \ln 2$   
 $k = \frac{1}{3} \ln 2 \approx 0.23105$   
Divide both sides by  $N_0$ .  
Write the exponential equation as a logarithm.

The function that models this growth process is therefore

$$N(t) = N_0 e^{0.23105t}$$

(c) The time t needed for the size of the colony to triple requires that  $N = 3N_0$ . Substitute  $3N_0$  for N to get

$$3N_0 = N_0 e^{0.23105t}$$
  

$$3 = e^{0.23105t}$$
  

$$0.23105t = \ln 3$$
  

$$t = \frac{\ln 3}{0.23105} \approx 4.755 \text{ hours}$$

It will take about 4.755 hours or 4 hours, 45 minutes for the size of the colony to triple.

(d) If a population doubles in 3 hours, it will double a second time in 3 more hours, for a total time of 6 hours.

#### 2 Find Equations of Populations That Obey the Law of Decay

Radioactive materials follow the law of uninhibited decay.

#### **Uninhibited Radioactive Decay**

The amount A of a radioactive material present at time t is given by

$$A(t) = A_0 e^{kt} \qquad k < 0 \tag{3}$$

where  $A_0$  is the original amount of radioactive material and k is a negative number that represents the rate of decay.

All radioactive substances have a specific **half-life**, which is the time required for half of the radioactive substance to decay. In **carbon dating**, we use the fact that all living organisms contain two kinds of carbon, carbon 12 (a stable carbon) and carbon 14 (a radioactive carbon with a half-life of 5600 years). While an organism is living, the ratio of carbon 12 to carbon 14 is constant. But when an organism dies, the original amount of carbon 12 present remains unchanged, whereas the amount of carbon 14 begins to decrease. This change in the amount of carbon 14 present relative to the amount of carbon 12 present makes it possible to calculate when the organism died.

#### **EXAMPLE 3** Estimating the Age of Ancient Tools

Traces of burned wood along with ancient stone tools in an archeological dig in Chile were found to contain approximately 1.67% of the original amount of carbon 14. If the half-life of carbon 14 is 5600 years, approximately when was the tree cut and burned?

**Solution** Using formula (3), the amount A of carbon 14 present at time t is

$$A(t) = A_0 e^{kt}$$

where  $A_0$  is the original amount of carbon 14 present and k is a negative number. We first seek the number k. To find it, we use the fact that after 5600 years half of the

original amount of carbon 14 remains, so  $A(5600) = \frac{1}{2}A_0$ . Then

$$\frac{1}{2}A_0 = A_0 e^{k(5600)}$$

$$\frac{1}{2} = e^{5600k}$$
Divide both sides of the equation by A<sub>0</sub>.
$$5600k = \ln \frac{1}{2}$$

$$k = \frac{1}{2} \ln \frac{1}{2} \approx -0.000124$$
Rewrite as a logarithm.

Formula (3) therefore becomes

$$A(t) = A_0 e^{-0.000124t}$$

If the amount A of carbon 14 now present is 1.67% of the original amount, it follows that

$$\begin{array}{ll} 0.0167A_0 &= A_0 e^{-0.000124t}\\ 0.0167 &= e^{-0.000124t} & \mbox{Divide both sides of the equation by } A_0\\ -0.000124t &= \ln 0.0167 & \mbox{Rewrite as a logarithm.}\\ t &= \frac{\ln 0.0167}{-0.000124} \approx 33,003 \ \mbox{years} \end{array}$$

The tree was cut and burned about 33,003 years ago. Some archeologists use this conclusion to argue that humans lived in the Americas 33,000 years ago, much earlier than is generally accepted.

#### **3** Use Newton's Law of Cooling

**Newton's Law of Cooling**\* states that the temperature of a heated object decreases exponentially over time toward the temperature of the surrounding medium.

#### **Newton's Law of Cooling**

The temperature *u* of a heated object at a given time *t* can be modeled by the following function:

$$u(t) = T + (u_0 - T)e^{kt} \qquad k < 0$$
(4)

where T is the constant temperature of the surrounding medium,  $u_0$  is the initial temperature of the heated object, and k is a negative constant.

#### EXAMPLE 4 Using Newton's Law of Cooling

\_ 1)7

An object is heated to 100°C (degrees Celsius) and is then allowed to cool in a room whose air temperature is 30°C.

- (a) If the temperature of the object is 80°C after 5 minutes, when will its temperature be 50°C?
- (b) Determine the elapsed time before the temperature of the object is  $35^{\circ}$ C.
- (c) What do you notice about the temperature as time passes?

\* Named after Sir Isaac Newton (1643-1727), one of the cofounders of calculus.

Solution

**on** (a) Using formula (4) with T = 30 and  $u_0 = 100$ , the temperature u(t) (in degrees Celsius) of the object at time t (in minutes) is

$$u(t) = 30 + (100 - 30)e^{kt} = 30 + 70e^{kt}$$

where k is a negative constant. To find k, use the fact that u = 80 when t = 5. Then

$$\begin{split} u(t) &= 30 + 70e^{kt} \\ 80 &= 30 + 70e^{k(5)} \\ 50 &= 70e^{5k} \\ e^{5k} &= \frac{50}{70} \\ 5k &= \ln \frac{5}{7} \\ k &= \frac{1}{5} \ln \frac{5}{7} \approx -0.0673 \\ \hline \\ \text{Solve for } k. \end{split}$$

Formula (4) therefore becomes

$$u(t) = 30 + 70e^{-0.0673t}$$
(5)

We want to find t when  $u = 50^{\circ}$ C, so

$$50 = 30 + 70e^{-0.0673t}$$
  

$$20 = 70e^{-0.0673t}$$
 Simplify.  

$$e^{-0.0673t} = \frac{20}{70}$$
  

$$-0.0673t = \ln\frac{2}{7}$$
 Take In of both sides.  

$$t = \frac{\ln\frac{2}{7}}{-0.0673} \approx 18.6 \text{ minutes}$$
 Solve for t.

The temperature of the object will be 50°C after about 18.6 minutes or 18 minutes, 36 seconds.

(b) If  $u = 35^{\circ}$ C, then, based on equation (5), we have

$$35 = 30 + 70e^{-0.0673t}$$
  

$$5 = 70e^{-0.0673t}$$
 Simplify.  

$$e^{-0.0673t} = \frac{5}{70}$$
  

$$-0.0673t = \ln \frac{5}{70}$$
 Take In of both sides.  

$$t = \frac{\ln \frac{5}{70}}{-0.0673} \approx 39.2 \text{ minutes}$$
 Solve for t.

The object will reach a temperature of 35°C after about 39.2 minutes.

(c) Look at equation (5). As t increases, the exponent -0.0673t becomes unbounded in the negative direction. As a result, the value of  $e^{-0.0673t}$  approaches zero so the value of u, the temperature of the object, approaches 30°C, the air temperature of the room.

-

## 4 Use Logistic Models

The exponential growth model  $A(t) = A_0 e^{kt}$ , k > 0, assumes uninhibited growth, meaning that the value of the function grows without limit. Recall that we stated that cell division could be modeled using this function, assuming that no cells die and no by-products are produced. However, cell division eventually is limited by factors such as living space and food supply. The **logistic model**, given next, can describe situations where the growth or decay of the dependent variable is limited.

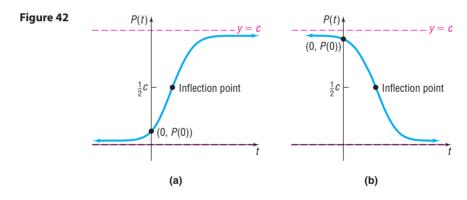
#### **Logistic Model**

In a logistic model, the population P after time t is given by the function

$$P(t) = \frac{c}{1 + ae^{-bt}} \tag{6}$$

where a, b, and c are constants with a > 0 and c > 0. The model is a growth model if b > 0; the model is a decay model if b < 0.

The number *c* is called the **carrying capacity** (for growth models) because the value P(t) approaches *c* as *t* approaches infinity; that is,  $\lim_{t\to\infty} P(t) = c$ . The number |b| is the growth rate for b > 0 and the decay rate for b < 0. Figure 42(a) shows the graph of a typical logistic growth function, and Figure 42(b) shows the graph of a typical logistic decay function.



Based on the figures, we have the following properties of logistic growth functions.

#### Properties of the Logistic Model, Equation (6)

- 1. The domain is the set of all real numbers. The range is the interval (0, c), where c is the carrying capacity.
- **2.** There are no x-intercepts; the y-intercept is P(0).
- **3.** There are two horizontal asymptotes: y = 0 and y = c.
- **4.** P(t) is an increasing function if b > 0 and a decreasing function if b < 0.
- 5. There is an inflection point where P(t) equals  $\frac{1}{2}$  of the carrying capacity.

The inflection point is the point on the graph where the graph changes from being curved upward to curved downward for growth functions and the point where the graph changes from being curved downward to curved upward for decay functions.

6. The graph is smooth and continuous, with no corners or gaps.

EXAMPLE 5

#### Fruit Fly Population

Fruit flies are placed in a half-pint milk bottle with a banana (for food) and yeast plants (for food and to provide a stimulus to lay eggs). Suppose that the fruit fly population after *t* days is given by

$$P(t) = \frac{230}{1 + 56.5e^{-0.37t}}$$

- (a) State the carrying capacity and the growth rate.
- (b) Determine the initial population.
- (c) What is the population after 5 days?
- (d) How long does it take for the population to reach 180?
- (e) Use a graphing utility to determine how long it takes for the population to reach one-half of the carrying capacity by graphing  $Y_1 = P(t)$  and  $Y_2 = 115$  and using INTERSECT.

Solution

(a) As 
$$t \to \infty$$
,  $e^{-0.37t} \to 0$  and  $P(t) \to \frac{230}{1}$ . The carrying capacity of the half-pint

bottle is 230 fruit flies. The growth rate is |b| = |0.37| = 37% per day.

(b) To find the initial number of fruit flies in the half-pint bottle, evaluate P(0).

$$P(0) = \frac{230}{1 + 56.5e^{-0.37(0)}}$$
$$= \frac{230}{1 + 56.5}$$
$$= 4$$

So, initially, there were 4 fruit flies in the half-pint bottle.

(c) To find the number of fruit flies in the half-pint bottle after 5 days, evaluate P(5).

$$P(5) = \frac{230}{1 + 56.5e^{-0.37(5)}} \approx 23 \text{ fruit flies}$$

After 5 days, there are approximately 23 fruit flies in the bottle.

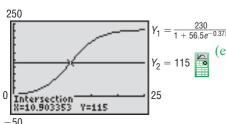
(d) To determine when the population of fruit flies will be 180, solve the equation P(t) = 180.

$$\frac{230}{1 + 56.5e^{-0.37t}} = 180$$

$$230 = 180(1 + 56.5e^{-0.37t})$$

$$1.2778 = 1 + 56.5e^{-0.37t}$$
Divide both sides by 180.
$$0.2778 = 56.5e^{-0.37t}$$
Subtract 1 from both sides.
$$0.0049 = e^{-0.37t}$$
Divide both sides by 56.5.
$$\ln(0.0049) = -0.37t$$
Rewrite as a logarithmic expression.
$$t \approx 14.4 \text{ days}$$
Divide both sides by -0.37.

Figure 43



 $Y_1 = \frac{230}{1 + 56.5e^{-0.37t}}$  It will take approximately 14.4 days (14 days, 10 hours) for the population to reach 180 fruit flies.

(e) One-half of the carrying capacity is 115 fruit flies. We solve P(t) = 115 by graphing  $Y_1 = \frac{230}{1 + 56.5e^{-0.37t}}$  and  $Y_2 = 115$  and using INTERSECT. See Figure 43. The population will reach one-half of the carrying capacity in about 10.9 days (10 days, 22 hours).

Look back at Figure 43. Notice the point where the graph reaches 115 fruit flies (one-half of the carrying capacity): the graph changes from being curved upward to being curved downward. Using the language of calculus, we say the graph changes from increasing at an increasing rate to increasing at a decreasing rate. For any logistic growth function, when the population reaches one-half the carrying capacity, the population growth starts to slow down.

Now Work problem 23

#### Exploration

On the same viewing rectangle, graph

$$Y_1 = \frac{500}{1 + 24e^{-0.03t}}$$
 and  $Y_2 = \frac{500}{1 + 24e^{-0.08t}}$ 

What effect does the growth rate |b| have on the logistic growth function?

EXAMPLE 6

#### **Wood Products**

The EFISCEN wood product model classifies wood products according to their lifespan. There are four classifications: short (1 year), medium short (4 years), medium long (16 years), and long (50 years). Based on data obtained from the European Forest Institute, the percentage of remaining wood products after *t* years for wood products with long life-spans (such as those used in the building industry) is given by

$$P(t) = \frac{100.3952}{1 + 0.0316e^{0.0581t}}$$

- (a) What is the decay rate?
- (b) What is the percentage of remaining wood products after 10 years?
- (c) How long does it take for the percentage of remaining wood products to reach 50%?
- (d) Explain why the numerator given in the model is reasonable.

#### Solution

(b) Evaluate P(10).

$$P(10) = \frac{100.3952}{1 + 0.0316e^{0.0581(10)}} \approx 95.0$$

So 95% of long-life-span wood products remain after 10 years.

(c) Solve the equation P(t) = 50.

(a) The decay rate is |b| = |-0.0581| = 5.81%.

$$\frac{100.3952}{1 + 0.0316e^{0.0581t}} = 50$$

$$100.3952 = 50(1 + 0.0316e^{0.0581t})$$

$$2.0079 = 1 + 0.0316e^{0.0581t}$$
Divide both sides by 50.
$$1.0079 = 0.0316e^{0.0581t}$$
Subtract 1 from both sides.
$$31.8956 = e^{0.0581t}$$
Divide both sides by 0.0316.
$$\ln(31.8956) = 0.0581t$$
Rewrite as a logarithmic expression.
$$t \approx 59.6$$
 years
Divide both sides by 0.0581.

It will take approximately 59.6 years for the percentage of long-life-span wood products remaining to reach 50%.

(d) The numerator of 100.3952 is reasonable because the maximum percentage of wood products remaining that is possible is 100%.

# 6.8 Assess Your Understanding

#### **Applications and Extensions**

- **1. Growth of an Insect Population** The size *P* of a certain insect population at time *t* (in days) obeys the function  $P(t) = 500e^{0.02t}$ .
  - (a) Determine the number of insects at t = 0 days.
  - (b) What is the growth rate of the insect population?
  - (c) What is the population after 10 days?
  - (d) When will the insect population reach 800?
  - (e) When will the insect population double?
  - **2.** Growth of Bacteria The number N of bacteria present in a culture at time t (in hours) obeys the law of uninhibited growth  $N(t) = 1000e^{0.01t}$ .
    - (a) Determine the number of bacteria at t = 0 hours.
    - (b) What is the growth rate of the bacteria?
    - (c) What is the population after 4 hours?
    - (d) When will the number of bacteria reach 1700?
    - (e) When will the number of bacteria double?
- **3. Radioactive Decay** Strontium 90 is a radioactive material that decays according to the function  $A(t) = A_0 e^{-0.0244t}$ , where  $A_0$  is the initial amount present and A is the amount present at time t (in years). Assume that a scientist has a sample of 500 grams of strontium 90.
  - (a) What is the decay rate of strontium 90?
  - (b) How much strontium 90 is left after 10 years?
  - (c) When will 400 grams of strontium 90 be left?
  - (d) What is the half-life of strontium 90?
  - **4. Radioactive Decay** Iodine 131 is a radioactive material that decays according to the function  $A(t) = A_0 e^{-0.087t}$ , where  $A_0$  is the initial amount present and A is the amount present at time t (in days). Assume that a scientist has a sample of 100 grams of iodine 131.
    - (a) What is the decay rate of iodine 131?
    - (b) How much iodine 131 is left after 9 days?
    - (c) When will 70 grams of iodine 131 be left?
    - (d) What is the half-life of iodine 131?
  - **5.** Growth of a Colony of Mosquitoes The population of a colony of mosquitoes obeys the law of uninhibited growth.
    - (a) If *N* is the population of the colony and *t* is the time in days, express *N* as a function of *t*.
    - (b) If there are 1000 mosquitoes initially and there are 1800 after 1 day, what is the size of the colony after 3 days?
    - (c) How long is it until there are 10,000 mosquitoes?
  - **6. Bacterial Growth** A culture of bacteria obeys the law of uninhibited growth.
    - (a) If N is the number of bacteria in the culture and t is the time in hours, express N as a function of t.
    - (b) If 500 bacteria are present initially and there are 800 after 1 hour, how many will be present in the culture after 5 hours?
    - (c) How long is it until there are 20,000 bacteria?
  - **7. Population Growth** The population of a southern city follows the exponential law.
    - (a) If *N* is the population of the city and *t* is the time in years, express *N* as a function of *t*.

- (b) If the population doubled in size over an 18-month period and the current population is 10,000, what will the population be 2 years from now?
- **8. Population Decline** The population of a midwestern city follows the exponential law.
  - (a) If N is the population of the city and t is the time in years, express N as a function of t.
  - (b) If the population decreased from 900,000 to 800,000 from 2008 to 2010, what will the population be in 2012?
- **9. Radioactive Decay** The half-life of radium is 1690 years. If 10 grams is present now, how much will be present in 50 years?
- **10. Radioactive Decay** The half-life of radioactive potassium is 1.3 billion years. If 10 grams is present now, how much will be present in 100 years? In 1000 years?
- **11. Estimating the Age of a Tree** A piece of charcoal is found to contain 30% of the carbon 14 that it originally had. When did the tree die from which the charcoal came? Use 5600 years as the half-life of carbon 14.
- **12. Estimating the Age of a Fossil** A fossilized leaf contains 70% of its normal amount of carbon 14. How old is the fossil?
- **13.** Cooling Time of a Pizza Pan A pizza pan is removed at 5:00 PM from an oven whose temperature is fixed at 450°F into a room that is a constant 70°F. After 5 minutes, the pan is 300°F.
  - (a) At what time is the temperature of the pan  $135^{\circ}$ F?
  - (b) Determine the time that needs to elapse before the pan is  $160^{\circ}$ F.
  - (c) What do you notice about the temperature as time passes?



- **14. Newton's Law of Cooling** A thermometer reading 72°F is placed in a refrigerator where the temperature is a constant 38°F.
  - (a) If the thermometer reads 60°F after 2 minutes, what will it read after 7 minutes?
  - (b) How long will it take before the thermometer reads 39°F?
  - (c) Determine the time needed to elapse before the thermometer reads  $45^{\circ}$ F.
  - (d) What do you notice about the temperature as time passes?

**15. Newton's Law of Heating** A thermometer reading 8°C is brought into a room with a constant temperature of 35°C. If the thermometer reads 15°C after 3 minutes, what will it read after being in the room for 5 minutes? For 10 minutes?

[**Hint:** You need to construct a formula similar to equation (4).]

- **16. Warming Time of a Beer Stein** A beer stein has a temperature of 28°F. It is placed in a room with a constant temperature of 70°F. After 10 minutes, the temperature of the stein has risen to 35°F. What will the temperature of the stein be after 30 minutes? How long will it take the stein to reach a temperature of 45°F? (See the hint given for Problem 15.)
- **17.** Decomposition of Chlorine in a Pool Under certain water conditions, the free chlorine (hypochlorous acid, HOCl) in a swimming pool decomposes according to the law of uninhibited decay. After shocking his pool, Ben tested the water and found the amount of free chlorine to be 2.5 parts per million (ppm). Twenty-four hours later, Ben tested the water again and found the amount of free chlorine to be 2.2 ppm. What will be the reading after 3 days (that is, 72 hours)? When the chlorine level reaches 1.0 ppm, Ben must shock the pool again. How long can Ben go before he must shock the pool again?
- 18. Decomposition of Dinitrogen Pentoxide At 45°C, dinitrogen pentoxide (N<sub>2</sub>O<sub>5</sub>) decomposes into nitrous dioxide (NO<sub>2</sub>) and oxygen (O<sub>2</sub>) according to the law of uninhibited decay. An initial amount of 0.25 M of dinitrogen pentoxide decomposes to 0.15 M in 17 minutes. How much dinitrogen pentoxide will remain after 30 minutes? How long will it take until 0.01 M of dinitrogen pentoxide remains?
- **19.** Decomposition of Sucrose Reacting with water in an acidic solution at  $35^{\circ}$ C, sucrose (C<sub>12</sub>H<sub>22</sub>O<sub>11</sub>) decomposes into glucose (C<sub>6</sub>H<sub>12</sub>O<sub>6</sub>) and fructose (C<sub>6</sub>H<sub>12</sub>O<sub>6</sub>)\* according to the law of uninhibited decay. An initial amount of 0.40 M of sucrose decomposes to 0.36 M in 30 minutes. How much sucrose will remain after 2 hours? How long will it take until 0.10 M of sucrose remains?
- **20.** Decomposition of Salt in Water Salt (NaCl) decomposes in water into sodium (Na<sup>+</sup>) and chloride (Cl<sup>-</sup>) ions according to the law of uninhibited decay. If the initial amount of salt is 25 kilograms and, after 10 hours, 15 kilograms of salt is left, how much salt is left after 1 day? How long does it take until  $\frac{1}{2}$  kilogram of salt is left?
- **21. Radioactivity from Chernobyl** After the release of radioactive material into the atmosphere from a nuclear power plant at Chernobyl (Ukraine) in 1986, the hay in Austria was contaminated by iodine 131 (half-life 8 days). If it is safe to feed the hay to cows when 10% of the iodine 131 remains, how long did the farmers need to wait to use this hay?
- **22. Pig Roasts** The hotel Bora-Bora is having a pig roast. At noon, the chef put the pig in a large earthen oven. The pig's original temperature was 75°F. At 2:00 PM the chef checked the pig's temperature and was upset because it had reached only 100°F. If the oven's temperature remains a constant

325°F, at what time may the hotel serve its guests, assuming that pork is done when it reaches 175°F?



23. Population of a Bacteria Culture The logistic growth model

$$P(t) = \frac{1000}{1 + 32.33e^{-0.439t}}$$

represents the population (in grams) of a bacterium after *t* hours.

- (a) Determine the carrying capacity of the environment.
- (b) What is the growth rate of the bacteria?
- (c) Determine the initial population size.
- (d) What is the population after 9 hours?
- (e) When will the population be 700 grams?
- (f) How long does it take for the population to reach onehalf the carrying capacity?
- **24. Population of an Endangered Species** Often environmentalists capture an endangered species and transport the species to a controlled environment where the species can produce offspring and regenerate its population. Suppose that six American bald eagles are captured, transported to Montana, and set free. Based on experience, the environmentalists expect the population to grow according to the model

$$P(t) = \frac{500}{1 + 83.33e^{-0.162t}}$$

where t is measured in years.



- (a) Determine the carrying capacity of the environment.
- (b) What is the growth rate of the bald eagle?
- (c) What is the population after 3 years?
- (d) When will the population be 300 eagles?
- (e) How long does it take for the population to reach onehalf of the carrying capacity?
- **25. The** *Challenger* **Disaster** After the *Challenger* disaster in 1986, a study was made of the 23 launches that preceded the fatal flight. A mathematical model was developed involving the relationship between the Fahrenheit temperature x around the O-rings and the number y of eroded or leaky primary O-rings. The model stated that

$$y = \frac{6}{1 + e^{-(5.085 - 0.1156x)}}$$

where the number 6 indicates the 6 primary O-rings on the spacecraft.

<sup>\*</sup> Author's Note: Surprisingly, the chemical formulas for glucose and fructose are the same: This is not a typo.

- (a) What is the predicted number of eroded or leaky primary O-rings at a temperature of 100°F?
- (b) What is the predicted number of eroded or leaky primary O-rings at a temperature of 60°F?
- (c) What is the predicted number of eroded or leaky primary O-rings at a temperature of 30°F?
- (d) Graph the equation using a graphing utility. At what temperature is the predicted number of eroded or leaky O-rings 1? 3? 5?

Source: Linda Tappin, "Analyzing Data Relating to the Challenger Disaster," Mathematics Teacher, Vol. 87, No. 6, September 1994, pp. 423–426.



# 6.9 Building Exponential, Logarithmic, and Logistic Models from Data

**PREPARING FOR THIS SECTION** Before getting started, review the following:

- Building Linear Models from Data (Section 4.2, pp. 282–285)
- Building Cubic Models from Data (Section 5.1, pp. 336–337)
- Building Quadratic Models from Data (Section 4.4, pp. 300–305)

**OBJECTIVES 1** Build an Exponential Model from Data (p. 487)

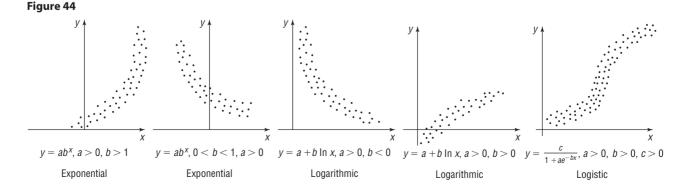
- 2 Build a Logarithmic Model from Data (p. 488)
- **3** Build a Logistic Model from Data (p. 489)

In Section 4.2, we discussed how to find the linear function of best fit (y = ax + b), in Section 4.4, we discussed how to find the quadratic function of best fit  $(y = ax^2 + bx + c)$ , and in Section 5.1, we discussed how to find the cubic function of best fit  $(y = ax^3 + bx^2 + cx + d)$ .

In this section we discuss how to use a graphing utility to find equations of best fit that describe the relation between two variables when the relation is thought to be exponential  $(y = ab^x)$ , logarithmic  $(y = a + b \ln x)$ , or logistic  $\left(y = \frac{c}{1 + ae^{-bx}}\right)$ . As before, we draw a scatter diagram of the data to help to

determine the appropriate model to use.

Figure 44 shows scatter diagrams that will typically be observed for the three models. Below each scatter diagram are any restrictions on the values of the parameters.



Most graphing utilities have REGression options that fit data to a specific type of curve. Once the data have been entered and a scatter diagram obtained, the type of curve that you want to fit to the data is selected. Then that REGression option is used to obtain the curve of *best fit* of the type selected.

The correlation coefficient r will appear only if the model can be written as a linear expression. As it turns out, r will appear for the linear, power, exponential, and logarithmic models, since these models can be written as a linear expression. Remember, the closer |r| is to 1, the better the fit.

## 🥑 🧨 Build an Exponential Model from Data

We saw in Section 6.7 that the future value of money behaves exponentially, and we saw in Section 6.8 that growth and decay models also behave exponentially. The next example shows how data can lead to an exponential model.

#### **EXAMPLE 1** Fitting an Exponential Function to Data

#### Table 9

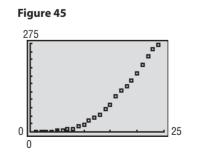
Year, $x$ Number of Subscribers (in millions), $y$ 1985 ( $x = 1$ )0.341986 ( $x = 2$ )0.681987 ( $x = 3$ )1.231988 ( $x = 4$ )2.071989 ( $x = 5$ )3.511990 ( $x = 6$ )5.281991 ( $x = 7$ )7.561992 ( $x = 8$ )11.031993 ( $x = 9$ )16.011994 ( $x = 10$ )24.131995 ( $x = 11$ )33.761996 ( $x = 12$ )44.041997 ( $x = 13$ )55.311998 ( $x = 14$ )69.211999 ( $x = 15$ )86.052000 ( $x = 16$ )109.482001 ( $x = 17$ )128.372002 ( $x = 18$ )140.772003 ( $x = 19$ )158.722004 ( $x = 20$ )182.142005 ( $x = 21$ )207.902006 ( $x = 22$ )233.002007 ( $x = 23$ )255.402008 ( $x = 24$ )270.33		
1986 ( $x = 2$ )       0.68         1987 ( $x = 3$ )       1.23         1988 ( $x = 4$ )       2.07         1989 ( $x = 5$ )       3.51         1990 ( $x = 6$ )       5.28         1991 ( $x = 7$ )       7.56         1992 ( $x = 8$ )       11.03         1993 ( $x = 9$ )       16.01         1994 ( $x = 10$ )       24.13         1995 ( $x = 11$ )       33.76         1996 ( $x = 12$ )       44.04         1997 ( $x = 13$ )       55.31         1998 ( $x = 14$ )       69.21         1999 ( $x = 15$ )       86.05         2000 ( $x = 16$ )       109.48         2001 ( $x = 17$ )       128.37         2002 ( $x = 18$ )       140.77         2003 ( $x = 19$ )       158.72         2004 ( $x = 20$ )       182.14         2005 ( $x = 21$ )       207.90         2006 ( $x = 22$ )       233.00         2007 ( $x = 23$ )       255.40         2008 ( $x = 24$ )       270.33	Year, x	Subscribers
1987 (x = 3) $1.23$ $1988 (x = 4)$ $2.07$ $1989 (x = 5)$ $3.51$ $1990 (x = 6)$ $5.28$ $1991 (x = 7)$ $7.56$ $1992 (x = 8)$ $11.03$ $1993 (x = 9)$ $16.01$ $1994 (x = 10)$ $24.13$ $1995 (x = 11)$ $33.76$ $1996 (x = 12)$ $44.04$ $1997 (x = 13)$ $55.31$ $1998 (x = 14)$ $69.21$ $1999 (x = 15)$ $86.05$ $2000 (x = 16)$ $109.48$ $2001 (x = 17)$ $128.37$ $2002 (x = 18)$ $140.77$ $2003 (x = 19)$ $158.72$ $2004 (x = 20)$ $182.14$ $2005 (x = 21)$ $207.90$ $2006 (x = 22)$ $233.00$ $2007 (x = 23)$ $255.40$ $2008 (x = 24)$ $270.33$	1985 ( <i>x</i> = 1)	0.34
1988 $(x = 4)$ 2.071989 $(x = 5)$ 3.511990 $(x = 6)$ 5.281991 $(x = 7)$ 7.561992 $(x = 8)$ 11.031993 $(x = 9)$ 16.011994 $(x = 10)$ 24.131995 $(x = 11)$ 33.761996 $(x = 12)$ 44.041997 $(x = 13)$ 55.311998 $(x = 14)$ 69.211999 $(x = 15)$ 86.052000 $(x = 16)$ 109.482001 $(x = 17)$ 128.372002 $(x = 18)$ 140.772003 $(x = 19)$ 158.722004 $(x = 20)$ 182.142005 $(x = 21)$ 207.902006 $(x = 22)$ 233.002007 $(x = 23)$ 255.402008 $(x = 24)$ 270.33	1986 ( <i>x</i> = 2)	0.68
1989 (x = 5) $3.51$ $1990 (x = 6)$ $5.28$ $1991 (x = 7)$ $7.56$ $1992 (x = 8)$ $11.03$ $1993 (x = 9)$ $16.01$ $1994 (x = 10)$ $24.13$ $1995 (x = 11)$ $33.76$ $1996 (x = 12)$ $44.04$ $1997 (x = 13)$ $55.31$ $1998 (x = 14)$ $69.21$ $1999 (x = 15)$ $86.05$ $2000 (x = 16)$ $109.48$ $2001 (x = 17)$ $128.37$ $2002 (x = 18)$ $140.77$ $2003 (x = 19)$ $158.72$ $2004 (x = 20)$ $182.14$ $2005 (x = 21)$ $207.90$ $2006 (x = 22)$ $233.00$ $2007 (x = 23)$ $255.40$ $2008 (x = 24)$ $270.33$	1987 ( <i>x</i> = 3)	1.23
1990 (x = 6) $5.28$ $1991 (x = 7)$ $7.56$ $1992 (x = 8)$ $11.03$ $1993 (x = 9)$ $16.01$ $1993 (x = 9)$ $16.01$ $1994 (x = 10)$ $24.13$ $1995 (x = 11)$ $33.76$ $1996 (x = 12)$ $44.04$ $1997 (x = 13)$ $55.31$ $1998 (x = 14)$ $69.21$ $1999 (x = 15)$ $86.05$ $2000 (x = 16)$ $109.48$ $2001 (x = 17)$ $128.37$ $2002 (x = 18)$ $140.77$ $2003 (x = 19)$ $158.72$ $2004 (x = 20)$ $182.14$ $2005 (x = 21)$ $207.90$ $2006 (x = 22)$ $233.00$ $2007 (x = 23)$ $255.40$ $2008 (x = 24)$ $270.33$	1988 ( <i>x</i> = 4)	2.07
1991 (x = 7) $7.56$ $1992 (x = 8)$ $11.03$ $1993 (x = 9)$ $16.01$ $1993 (x = 10)$ $24.13$ $1994 (x = 10)$ $24.13$ $1995 (x = 11)$ $33.76$ $1996 (x = 12)$ $44.04$ $1997 (x = 13)$ $55.31$ $1998 (x = 14)$ $69.21$ $1999 (x = 15)$ $86.05$ $2000 (x = 16)$ $109.48$ $2001 (x = 17)$ $128.37$ $2002 (x = 18)$ $140.77$ $2003 (x = 19)$ $158.72$ $2004 (x = 20)$ $182.14$ $2005 (x = 21)$ $207.90$ $2006 (x = 22)$ $233.00$ $2007 (x = 23)$ $255.40$ $2008 (x = 24)$ $270.33$	1989 ( <i>x</i> = 5)	3.51
1992 (x = 8) $11.03$ $1993 (x = 9)$ $16.01$ $1994 (x = 10)$ $24.13$ $1994 (x = 10)$ $24.13$ $1995 (x = 11)$ $33.76$ $1996 (x = 12)$ $44.04$ $1997 (x = 13)$ $55.31$ $1998 (x = 14)$ $69.21$ $1999 (x = 15)$ $86.05$ $2000 (x = 16)$ $109.48$ $2001 (x = 17)$ $128.37$ $2002 (x = 18)$ $140.77$ $2003 (x = 19)$ $158.72$ $2004 (x = 20)$ $182.14$ $2005 (x = 21)$ $207.90$ $2006 (x = 22)$ $233.00$ $2007 (x = 23)$ $255.40$ $2008 (x = 24)$ $270.33$	1990 ( <i>x</i> = 6)	5.28
1993 (x = 9) $16.01$ $1994 (x = 10)$ $24.13$ $1994 (x = 10)$ $24.13$ $1995 (x = 11)$ $33.76$ $1996 (x = 12)$ $44.04$ $1997 (x = 13)$ $55.31$ $1998 (x = 14)$ $69.21$ $1999 (x = 15)$ $86.05$ $2000 (x = 16)$ $109.48$ $2001 (x = 17)$ $128.37$ $2002 (x = 18)$ $140.77$ $2003 (x = 19)$ $158.72$ $2004 (x = 20)$ $182.14$ $2005 (x = 21)$ $207.90$ $2006 (x = 22)$ $233.00$ $2007 (x = 23)$ $255.40$ $2008 (x = 24)$ $270.33$	1991 ( <i>x</i> = 7)	7.56
1994 (x = 10) $24.13$ $1995 (x = 11)$ $33.76$ $1996 (x = 12)$ $44.04$ $1997 (x = 13)$ $55.31$ $1998 (x = 14)$ $69.21$ $1999 (x = 15)$ $86.05$ $2000 (x = 16)$ $109.48$ $2001 (x = 17)$ $128.37$ $2002 (x = 18)$ $140.77$ $2003 (x = 19)$ $158.72$ $2004 (x = 20)$ $182.14$ $2005 (x = 21)$ $207.90$ $2006 (x = 22)$ $233.00$ $2007 (x = 23)$ $255.40$ $2008 (x = 24)$ $270.33$	1992 ( <i>x</i> = 8)	11.03
1995 (x = 11) $33.76$ $1996 (x = 12)$ $44.04$ $1997 (x = 13)$ $55.31$ $1997 (x = 13)$ $55.31$ $1998 (x = 14)$ $69.21$ $1999 (x = 15)$ $86.05$ $2000 (x = 16)$ $109.48$ $2001 (x = 17)$ $128.37$ $2002 (x = 18)$ $140.77$ $2003 (x = 19)$ $158.72$ $2004 (x = 20)$ $182.14$ $2005 (x = 21)$ $207.90$ $2006 (x = 22)$ $233.00$ $2007 (x = 23)$ $255.40$ $2008 (x = 24)$ $270.33$	1993 ( <i>x</i> = 9)	16.01
1996 (x = 12) $44.04$ $1997 (x = 13)$ $55.31$ $1998 (x = 14)$ $69.21$ $1999 (x = 15)$ $86.05$ $2000 (x = 16)$ $109.48$ $2001 (x = 17)$ $128.37$ $2002 (x = 18)$ $140.77$ $2003 (x = 19)$ $158.72$ $2004 (x = 20)$ $182.14$ $2005 (x = 21)$ $207.90$ $2006 (x = 22)$ $233.00$ $2007 (x = 23)$ $255.40$ $2008 (x = 24)$ $270.33$	1994 ( <i>x</i> = 10)	24.13
1997 (x = 13) $55.31$ $1998 (x = 14)$ $69.21$ $1999 (x = 15)$ $86.05$ $2000 (x = 16)$ $109.48$ $2001 (x = 17)$ $128.37$ $2002 (x = 18)$ $140.77$ $2003 (x = 19)$ $158.72$ $2004 (x = 20)$ $182.14$ $2005 (x = 21)$ $207.90$ $2006 (x = 22)$ $233.00$ $2007 (x = 23)$ $255.40$ $2008 (x = 24)$ $270.33$	1995 ( <i>x</i> = 11)	33.76
1998 (x = 14) $69.21$ $1999 (x = 15)$ $86.05$ $2000 (x = 16)$ $109.48$ $2001 (x = 17)$ $128.37$ $2002 (x = 18)$ $140.77$ $2003 (x = 19)$ $158.72$ $2004 (x = 20)$ $182.14$ $2005 (x = 21)$ $207.90$ $2006 (x = 22)$ $233.00$ $2007 (x = 23)$ $255.40$ $2008 (x = 24)$ $270.33$	1996 ( <i>x</i> = 12)	44.04
1999 (x = 15) $86.05$ $2000 (x = 16)$ $109.48$ $2001 (x = 17)$ $128.37$ $2002 (x = 18)$ $140.77$ $2003 (x = 19)$ $158.72$ $2004 (x = 20)$ $182.14$ $2005 (x = 21)$ $207.90$ $2006 (x = 22)$ $233.00$ $2007 (x = 23)$ $255.40$ $2008 (x = 24)$ $270.33$	1997 ( <i>x</i> = 13)	55.31
2000 (x = 16) $109.48$ $2001 (x = 17)$ $128.37$ $2002 (x = 18)$ $140.77$ $2003 (x = 19)$ $158.72$ $2004 (x = 20)$ $182.14$ $2005 (x = 21)$ $207.90$ $2006 (x = 22)$ $233.00$ $2007 (x = 23)$ $255.40$ $2008 (x = 24)$ $270.33$	1998 ( <i>x</i> = 14)	69.21
2001 (x = 17) $128.37$ $2002 (x = 18)$ $140.77$ $2003 (x = 19)$ $158.72$ $2004 (x = 20)$ $182.14$ $2005 (x = 21)$ $207.90$ $2006 (x = 22)$ $233.00$ $2007 (x = 23)$ $255.40$ $2008 (x = 24)$ $270.33$	1999 ( <i>x</i> = 15)	86.05
2002 (x = 18)   140.77 $2003 (x = 19)   158.72$ $2004 (x = 20)   182.14$ $2005 (x = 21)   207.90$ $2006 (x = 22)   233.00$ $2007 (x = 23)   255.40$ $2008 (x = 24)   270.33$	2000 ( <i>x</i> = 16)	109.48
2003 (x = 19) $158.72$ $2004 (x = 20)$ $182.14$ $2005 (x = 21)$ $207.90$ $2006 (x = 22)$ $233.00$ $2007 (x = 23)$ $255.40$ $2008 (x = 24)$ $270.33$	2001 ( <i>x</i> = 17)	128.37
2004 (x = 20) $182.14$ $2005 (x = 21)$ $207.90$ $2006 (x = 22)$ $233.00$ $2007 (x = 23)$ $255.40$ $2008 (x = 24)$ $270.33$	2002 ( <i>x</i> = 18)	140.77
2004 (x = 20) $207.90$ $2005 (x = 21)$ $207.90$ $2006 (x = 22)$ $233.00$ $2007 (x = 23)$ $255.40$ $2008 (x = 24)$ $270.33$	2003 ( <i>x</i> = 19)	158.72
2006 (x = 22) $233.00$ $2007 (x = 23)$ $255.40$ $2008 (x = 24)$ $270.33$	2004 ( <i>x</i> = 20)	182.14
2007 (x = 23) $255.40$ $2008 (x = 24)$ $270.33$	2005 ( <i>x</i> = 21)	207.90
2008 ( <i>x</i> = 24) 270.33	2006 ( <i>x</i> = 22)	233.00
	2007 ( <i>x</i> = 23)	255.40

Kathleen is interested in finding a function that explains the growth of cell phone usage in the United States. She gathers data on the number (in millions) of U.S. cell phone subscribers from 1985 through 2008. The data are shown in Table 9.

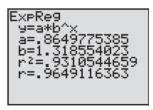
- (a) Using a graphing utility, draw a scatter diagram with year as the independent variable.
- (b) Using a graphing utility, build an exponential model from the data.
- (c) Express the function found in part (b) in the form  $A = A_0 e^{kt}$ .
- (d) Graph the exponential function found in part (b) or (c) on the scatter diagram.
- (e) Using the solution to part (b) or (c), predict the number of U.S. cell phone subscribers in 2009.
- (f) Interpret the value of k found in part (c).

#### Solution

- (a) Enter the data into the graphing utility, letting 1 represent 1985, 2 represent 1986, and so on. We obtain the scatter diagram shown in Figure 45.
- (b) A graphing utility fits the data in Figure 45 to an exponential function of the form  $y = ab^x$  using the EXPonential REGression option. From Figure 46 we find that  $y = ab^x = 0.86498(1.31855)^x$ . Notice that |r| is close to 1, indicating a good fit.



#### Figure 46



(c) To express  $y = ab^x$  in the form  $A = A_0e^{kt}$ , where x = t and y = A, proceed as follows:

Source: ©2009 CTIA-The Wireless Association®. All Rights Reserved.

$$ab^x = A_0 e^{kt}$$
  $x = t$ 

When x = t = 0, we find that  $a = A_0$ . This leads to

a

$$= A_0 \qquad b^x = e^{kt}$$
$$b^x = (e^k)^t$$
$$b = e^k \qquad \times =$$

Since  $y = ab^x = 0.86498(1.31855)^x$ , we find that a = 0.86498 and b = 1.31855.

$$a = A_0 = 0.86498$$
 and  $b = e^k = 1.31855$ 

We want to find k, so we rewrite  $e^k = 1.31855$  as a logarithm and obtain

$$k = \ln(1.31855) \approx 0.2765$$

As a result,  $A = A_0 e^{kt} = 0.86498 e^{0.2765t}$ .

- (d) See Figure 47 for the graph of the exponential function of best fit.
- (e) Let t = 25 (end of 2009) in the function found in part (c). The predicted number (in millions) of cell phone subscribers in the United States in 2009 is

$$A_0 e^{kt} = 0.86498 e^{0.2765(25)} \approx 869$$

This prediction (869 million) far exceeds what the U.S. population was in 2009 (currently the U.S. population is about 304 million). See the answer in part (f).

(f) The value of k = 0.2765 represents the growth rate of the number of cell phone subscribers in the United States. Over the period 1985 through 2008, the number of cell phone subscribers grew at an annual rate of 27.65% compounded continuously. This growth rate is not sustainable as we learned in part (e). In Problem 10 you are asked to build a better model from these data.

Now Work problem 1

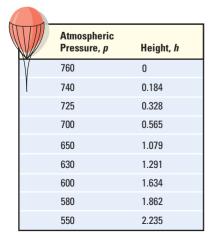
#### 🚽 🔰 Build a Logarithmic Model from Data

Many relations between variables do not follow an exponential model; instead, the independent variable is related to the dependent variable using a logarithmic model.

#### EXAMPLE 2

#### Fitting a Logarithmic Function to Data

```
Table 10
```



Jodi, a meteorologist, is interested in finding a function that explains the relation between the height of a weather balloon (in kilometers) and the atmospheric pressure (measured in millimeters of mercury) on the balloon. She collects the data shown in Table 10.

- (a) Using a graphing utility, draw a scatter diagram of the data with atmospheric pressure as the independent variable.
- (b) It is known that the relation between atmospheric pressure and height follows a logarithmic model. Using a graphing utility, build a logarithmic model from the data.
- (c) Draw the logarithmic function found in part (b) on the scatter diagram.
- (d) Use the function found in part (b) to predict the height of the weather balloon if the atmospheric pressure is 560 millimeters of mercury.

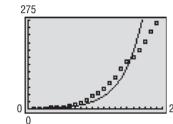
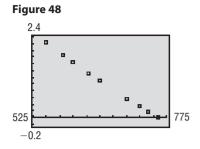


Figure 47

#### Solution



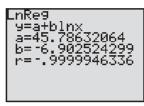
- (a) After entering the data into the graphing utility, we obtain the scatter diagram shown in Figure 48.
  - (b) A graphing utility fits the data in Figure 48 to a logarithmic function of the form  $y = a + b \ln x$  by using the LOGarithm REGression option. See Figure 49. The logarithmic model from the data is

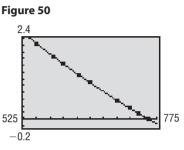
$$h(p) = 45.7863 - 6.9025 \ln p$$

where *h* is the height of the weather balloon and *p* is the atmospheric pressure. Notice that |r| is close to 1, indicating a good fit.

(c) Figure 50 shows the graph of  $h(p) = 45.7863 - 6.9025 \ln p$  on the scatter diagram.







(d) Using the function found in part (b), Jodi predicts the height of the weather balloon when the atmospheric pressure is 560 to be

 $h(560) = 45.7863 - 6.9025 \ln 560$  $\approx 2.108 \text{ kilometers}$ 

Now Work problem 5

#### **3** Build a Logistic Model from Data

Logistic growth models can be used to model situations for which the value of the dependent variable is limited. Many real-world situations conform to this scenario. For example, the population of the human race is limited by the availability of natural resources such as food and shelter. When the value of the dependent variable is limited, a logistic growth model is often appropriate.

#### **EXAMPLE 3** Fitting a Logistic Function to Data

The data in Table 11 represent the amount of yeast biomass in a culture after t hours.

Time (in hours)	Yeast Biomass	Time (in hours)	Yeast Biomass
0	9.6	10	513.3
1	18.3	11	559.7
2	29.0	12	594.8
3	47.2	13	629.4
4	71.1	14	640.8
5	119.1	15	651.1
6	174.6	16	655.9
7	257.3	17	659.6
8	350.7	18	661.8
9	441.0		

*Source:* Tor Carlson (Über Geschwindigkeit und Grösse der Hefevermehrung in Würze, Biochemische Zeitschrift, Bd. 57, pp. 313–334, 1913)

- (a) Using a graphing utility, draw a scatter diagram of the data with time as the independent variable.
- (b) Using a graphing utility, build a logistic model from the data.

Table 11

- (c) Using a graphing utility, graph the function found in part (b) on the scatter diagram.
- (d) What is the predicted carrying capacity of the culture?
- (e) Use the function found in part (b) to predict the population of the culture at t = 19 hours.

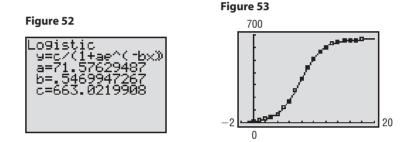
**Solution** (a) See F

- (a) See Figure 51 for a scatter diagram of the data.
  - (b) A graphing utility fits a logistic growth model of the form  $y = \frac{c}{1 + ae^{-bx}}$  by using the LOGISTIC regression option. See Figure 52. The logistic model from the data is

$$y = \frac{663.0}{1 + 71.6e^{-0.5470x}}$$

where y is the amount of yeast biomass in the culture and x is the time.

(c) See Figure 53 for the graph of the logistic model.



- (d) Based on the logistic growth model found in part (b), the carrying capacity of the culture is 663.
- (e) Using the logistic growth model found in part (b), the predicted amount of yeast biomass at t = 19 hours is

$$y = \frac{663.0}{1 + 71.6e^{-0.5470(19)}} \approx 661.5$$

NOW WORK PROBLEM 7

# 6.9 Assess Your Understanding

#### Applications and Extensions

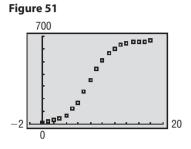
Biology A strain of E-coli Beu 397-recA441 is placed into

 a nutrient broth at 30° Celsius and allowed to grow. The
 following data are collected. Theory states that the number
 of bacteria in the petri dish will initially grow according to
 the law of uninhibited growth. The population is measured
 using an optical device in which the amount of light that
 passes through the petri dish is measured.

Time (hours), x	Population, y
0	0.09
2.5	0.18
3.5	0.26
4.5	0.35
6	0.50

*Source:* Dr. Polly Lavery, Joliet Junior College

- (a) Draw a scatter diagram treating time as the independent variable.
- (b) Using a graphing utility, build an exponential model from the data.
- (c) Express the function found in part (b) in the form  $N(t) = N_0 e^{kt}$ .
- (d) Graph the exponential function found in part (b) or (c) on the scatter diagram.
- (e) Use the exponential function from part (b) or (c) to predict the population at x = 7 hours.
- (f) Use the exponential function from part (b) or (c) to predict when the population will reach 0.75.
- **2. Biology** A strain of E-coli SC18del-recA718 is placed into a nutrient broth at 30° Celsius and allowed to grow. The data on the following page are collected. Theory states that the number of bacteria in the petri dish will initially grow according to the law of uninhibited growth. The population



is measured using an optical device in which the amount of light that passes through the petri dish is measured.

Time (hours), x	Population, y		
2.5	0.175		
3.5	0.38		
4.5	0.63		
4.75	0.76		
5.25	1.20		
Source: Dr. Polly Lavery, Joliet			

Junior College

- (a) Draw a scatter diagram treating time as the independent variable.
- (b) Using a graphing utility, build an exponential model from the data.
- (c) Express the function found in part (b) in the form  $N(t) = N_0 e^{kt}$ .
- (d) Graph the exponential function found in part (b) or (c) on the scatter diagram.
- (e) Use the exponential function from part (b) or (c) to predict the population at x = 6 hours.
- (f) Use the exponential function from part (b) or (c) to predict when the population will reach 2.1.

**3.** Chemistry A chemist has a 100-gram sample of a radioactive material. He records the amount of radioactive material every week for 7 weeks and obtains the following data:

8		
	Week	Weight (in Grams)
	0	100.0
	1	88.3
	2	75.9
	3	69.4
	4	59.1
	5	51.8
	6	45.5

- (a) Using a graphing utility, draw a scatter diagram with week as the independent variable.
- (b) Using a graphing utility, build an exponential model from the data.
- (c) Express the function found in part (b) in the form  $A(t) = A_0 e^{kt}$ .
- (d) Graph the exponential function found in part (b) or (c) on the scatter diagram.
- (e) From the result found in part (b), determine the halflife of the radioactive material.
- (f) How much radioactive material will be left after 50 weeks?
- (g) When will there be 20 grams of radioactive material?
- **4. Cigarette Exports** The following data represent the number of cigarettes (in billions) exported from the United States by year.

Cinenatta Evenanta
Cigarette Exports (in billions of pieces)
231.1
201.3
151.4
147.9
133.9
127.4
121.5
118.7

*Source:* Statistical Abstract of the United States, 2006

- (a) Let t = the number of years since 1995. Using a graphing utility, draw a scatter diagram of the data using t as the independent variable and number of cigarettes as the dependent variable.
- (b) Using a graphing utility, build an exponential model from the data.
- (c) Express the function found in part (b) in the form  $A(t) = A_0 e^{kt}$ .
- (d) Graph the exponential function found in part (b) or (c) on the scatter diagram.
- (e) Use the exponential function from part (b) or (c) to predict the number of cigarettes that will be exported from the United States in 2010.
- (f) Use the exponential function from part (b) or (c) to predict when the number of cigarettes exported from the United States will decrease to 50 billion.
- **5. Economics and Marketing** The following data represent the price and quantity demanded in 2009 for Dell personal computers.

	<mark></mark>	
	Price (\$/Computer)	Quantity Demanded
· 6.	2300	152
	2000	159
	1700	164
	1500	171
	1300	176
	1200	180
	1000	189

- (a) Using a graphing utility, draw a scatter diagram of the data with price as the dependent variable.
- (b) Using a graphing utility, build a logarithmic model from the data.
- (c) Using a graphing utility, draw the logarithmic function found in part (b) on the scatter diagram.
- (d) Use the function found in part (b) to predict the number of Dell personal computers that will be demanded if the price is \$1650.
- **6. Economics and Marketing** The following data represent the price and quantity supplied in 2009 for Dell personal computers.

L	Price (\$/Computer)	Quantity Supplied
	2300	180
	2000	173
	1700	160
	1500	150
	1300	137
	1200	130
	1000	113

- (a) Using a graphing utility, draw a scatter diagram of the data with price as the dependent variable.
- (b) Using a graphing utility, build a logarithmic model from the data.
- (c) Using a graphing utility, draw the logarithmic function found in part (b) on the scatter diagram.
- (d) Use the function found in part (b) to predict the number of Dell personal computers that will be supplied if the price is \$1650.

7. Population Model The following data represent the population of the United States. An ecologist is interested in building a model that describes the population of the United States.

	m?	Year	Population
~~~		1900	76,212,168
		1910	92,228,496
		1920	106,021,537
		1930	123,202,624
		1940	132,164,569
		1950	151,325,798
		1960	179,323,175
		1970	203,302,031
		1980	226,542,203
		1990	248,709,873
		2000	281,421,906
	C	Common De	

Source: U.S. Census Bureau

- (a) Using a graphing utility, draw a scatter diagram of the data using years since 1900 as the independent variable and population as the dependent variable.
- (b) Using a graphing utility, build a logistic model from the data.
- (c) Using a graphing utility, draw the function found in part (b) on the scatter diagram.
- (d) Based on the function found in part (b), what is the carrying capacity of the United States?
- (e) Use the function found in part (b) to predict the population of the United States in 2004.
- (f) When will the United States population be 300,000,000?
- (g) Compare actual U.S. Census figures to the predictions found in parts (e) and (f). Discuss any differences.
- **8. Population Model** The following data represent the world population. An ecologist is interested in building a model that describes the world population.

Year	Population (in Billions)	
2001	6.17	
2002	6.25	
2003	6.32	
2004	6.40	
2005	6.48	
2006	6.55	
2007	6.63	
2008	6.71	
2009	6.79	

- (a) Using a graphing utility, draw a scatter diagram of the data using years since 2000 as the independent variable and population as the dependent variable.
- (b) Using a graphing utility, build a logistic model from the data.
- (c) Using a graphing utility, draw the function found in part (b) on the scatter diagram.
- (d) Based on the function found in part (b), what is the carrying capacity of the world?
- (e) Use the function found in part (b) to predict the population of the world in 2015.
- (f) When will world population be 10 billion?
- **9. Cable Subscribers** The following data represent the number of basic cable TV subscribers in the United States. A market researcher believes that external factors, such as satellite TV, have affected the growth of cable subscribers. She is interested in building a model that can be used to describe the number of cable TV subscribers in the United States.

(		
	Year	Subscribers (1,000)
	1975 ( <i>t</i> = 5)	9,800
	1980 ( <i>t</i> = 10)	17,500
	1985 ( <i>t</i> = 15)	35,440
	1990 ( <i>t</i> = 20)	50,520
	1992 ( <i>t</i> = 22)	54,300
	1994 ( <i>t</i> = 24)	58,373
	1996 ( <i>t</i> = 26)	62,300
	1998 ( <i>t</i> = 28)	64,650
	2000 ( <i>t</i> = 30)	66,250
	2002 ( <i>t</i> = 32)	66,472
	2004 ( <i>t</i> = 34)	65,727
	2006 ( <i>t</i> = 36)	65,319

*Source: Statistical Abstract of the United States*, 2009

- (a) Using a graphing utility, draw a scatter diagram of the data using the number of years after 1970, *t*, as the independent variable and number of subscribers as the dependent variable.
- (b) Using a graphing utility, build a logistic model from the data.

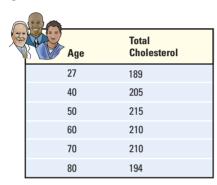
- (c) Using a graphing utility, draw the function found in part (b) on the scatter diagram.
- (d) Based on the model found in part (b), what is the maximum number of cable TV subscribers in the United States?
- (e) Use the model found in part (b) to predict the number of cable TV subscribers in the United States in 2015.

**10. Cell Phone Users** Refer to the data in Table 9.

(a) Using a graphing utility, build a logistic model from the data.

#### **Mixed Practice**

**11. Age versus Total Cholesterol** The following data represent the age and average total cholesterol for adult males at various ages.



- (a) Using a graphing utility, draw a scatter diagram of the data using age, x, as the independent variable and total cholesterol, y, as the dependent variable.
- (b) Based on the scatter diagram drawn in part (a), decide on a model (linear, quadratic, cubic, exponential, logarithmic, or logistic) that you think best describes the relation between age and total cholesterol. Be sure to justify your choice of model.
- (c) Using a graphing utility, find the model of best fit.
- (d) Using a graphing utility, draw the model of best fit on the scatter diagram drawn in part (a).
- (e) Use your model to predict the total cholesterol of a 35-year-old male.
- **12. Income versus Crime Rate** The following data represent crime rate against individuals (crimes per 1000 households) and their income in the United States in 2006.

R			
N	Income	Crime Rate	
T	\$5000	217.3	
	11,250	195.7	
	20,000	183.1	
	30,000	179.4	
	42,500	166.2	
	62,500	166.8	
	85,000	162.0	
Source: Statistical Abstract of the			

Source: Statistical Abstract of the United States, 2009

- (b) Graph the logistic function found in part (b) on a scatter diagram of the data.
- (c) What is the predicted carrying capacity of U.S. cell phone subscribers?
- (d) Use the model found in part (b) to predict the number of U.S. cell phone subscribers at the end of 2009.
- (e) Compare the answer to part (d) above with the answer to Example 1, part (e). How do you explain the different predictions?
- (a) Using a graphing utility, draw a scatter diagram of the data using income, *x*, as the independent variable and crime rate, *y*, as the dependent variable.
- (b) Based on the scatter diagram drawn in part (a), decide on a model (linear, quadratic, cubic, exponential, logarithmic, or logistic) that you think best describes the relation between income and crime rate. Be sure to justify your choice of model.
- (c) Using a graphing utility, find the model of best fit.
- (d) Using a graphing utility, draw the model of best fit on the scatter diagram drawn in part (a).
- (e) Use your model to predict the crime rate of a household whose income is \$55,000.
- **13. Depreciation of a Chevrolet Impala** The following data represent the asking price and age of a Chevrolet Impala SS.

Age	Asking Price
1	\$27,417
1	26,750
2	22,995
2	23,195
3	17,999
4	16,995
4	16,490
Source: cars.com	m

- (a) Using a graphing utility, draw a scatter diagram of the data using age, x, as the independent variable and asking price, y, as the dependent variable.
- (b) Based on the scatter diagram drawn in part (a), decide on a model (linear, quadratic, cubic, exponential, logarithmic, or logistic) that you think best describes the relation between age and asking price. Be sure to justify your choice of model.
- (c) Using a graphing utility, find the model of best fit.
- (d) Using a graphing utility, draw the model of best fit on the scatter diagram drawn in part (a).
- (e) Use your model to predict the asking price of a Chevrolet Impala SS that is 5 years old.

# **CHAPTER REVIEW**

Things to Know			
Composite function (p. 401)	$(f \circ g)(x) = f(g(x))$ The dome	ain of $f \circ g$ is the set of all numbers $y$ in the domain	
Composite function (p. 401)	$(f \circ g)(x) = f(g(x))$ The domain of $f \circ g$ is the set of all numbers x in the domain of g for which $g(x)$ is in the domain of f.		
One-to-one function f (p. 409)	A function for which any two different inputs in the domain correspond to two different outputs in the range For any choice of elements $x_1$ , $x_2$ in the domain of $f$ , if $x_1 \neq x_2$ , then $f(x_1) \neq f(x_2)$ .		
Horizontal-line test (p. 410)	If every horizontal line intersects the graph of a function $f$ in at most one point, $f$ is one-to-one.		
Inverse function $f^{-1}$ of $f$ (pp. 411–414)	Domain of $f$ = range of $f^{-1}$ ; range of $f$ = domain of $f^{-1}$ $f^{-1}(f(x)) = x$ for all $x$ in the domain of $f$ $f(f^{-1}(x)) = x$ for all $x$ in the domain of $f^{-1}$ The graphs of $f$ and $f^{-1}$ are symmetric with respect to the line $y = x$ .		
Properties of the exponential function (pp. 423, 426, 428)	$f(x) = Ca^x,  a > 1, C > 0$	Domain: the interval $(-\infty, \infty)$	
		Range: the interval $(0, \infty)$	
		<i>x</i> -intercepts: none; <i>y</i> -intercept: <i>C</i>	
		Horizontal asymptote: x-axis $(y = 0)$ as $x \rightarrow -\infty$	
		Increasing; one-to-one; smooth; continuous	
		See Figure 21 for a typical graph.	
	$f(x) = Ca^{x},  0 < a < 1, C > 0$	Domain: the interval $(-\infty, \infty)$	
		Range: the interval $(0, \infty)$	
		x-intercepts: none; y-intercept: C	
		Horizontal asymptote: x-axis $(y = 0)$ as $x \to \infty$	
		Decreasing; one-to-one; smooth; continuous	
		See Figure 25 for a typical graph.	
Number <i>e</i> (p. 429)	Value approached by the expression	on $\left(1+\frac{1}{n}\right)^n$ as $n \to \infty$ ; that is, $\lim_{n \to \infty} \left(1+\frac{1}{n}\right)^n = e$ .	
Property of exponents (p. 430)	If $a^u = a^v$ , then $u = v$ .		
Properties of the logarithmic function (pp. 438–440)	$f(x) = \log_a x,  a > 1$	Domain: the interval $(0, \infty)$	
runenon (pp. 100 - 10)	$(y = \log_a x \text{ means } x = a^y)$	Range: the interval $(-\infty, \infty)$	
		x-intercept: 1; y-intercept: none	
		Vertical asymptote: $x = 0$ (y-axis)	
		Increasing; one-to-one; smooth; continuous	
		See Figure 39(a) for a typical graph.	
	$f(x) = \log_a x,  0 < a < 1$	Domain: the interval $(0, \infty)$	
	$(y = \log_a x \text{ means } x = a^y)$	Range: the interval $(-\infty, \infty)$	
		x-intercept: 1; y-intercept: none	
		Vertical asymptote: $x = 0$ (y-axis)	
		Decreasing; one-to-one; smooth; continuous	
	La constant V	See Figure 39(b) for a typical graph.	
Natural logarithm (p. 441) Properties of logarithms (pp. 451–452, 454)	$y = \ln x \text{ means } x = e^y.$ $\log_a 1 = 0 \qquad \log_a a = 1 \qquad a^{\log_a}.$	$M = M \qquad \log_a a^r = r$	
	$\log_a(MN) = \log_a M + \log_a N$ $\log_a M^r = r \log_a M$	$\log_a\!\left(\frac{M}{N}\right) = \log_a M - \log_a N$	
	If $M = N$ , then $\log_a M = \log_a N$ .	$a^x = e^{x \ln a}$	
	105a	··· =	

If M = N, then  $\log_a M = \log_a N$ . If  $\log_a M = \log_a N$ , then M = N.

# Formulas

Change-of-Base Formula (p. 455)	$\log_a M = \frac{\log_b M}{\log_b a}$
Compound Interest Formula (p. 467)	$A = P \cdot \left(1 + \frac{r}{n}\right)^{nt}$
Continuous compounding (p. 469)	$A = Pe^{rt}$
Effective rate of interest (p. 470)	Compounding <i>n</i> times per year: $r_e = \left(1 + \frac{r}{n}\right)^n - 1$
	Continuous compounding: $r_e = e^r - 1$
Present Value Formulas (p. 471)	$P = A \cdot \left(1 + \frac{r}{n}\right)^{-nt}$ or $P = Ae^{-rt}$
Growth and decay (p. 476, 478)	$A(t) = A_0 e^{kt}$
Newton's Law of Cooling (p. 479)	$u(t) = T + (u_0 - T)e^{kt}  k < 0$
Logistic model (p. 481)	$P(t) = \frac{c}{1 + ae^{-bt}}$

# Objectives ———

Section		You should be able to	Example(s)	<b>Review Exercises</b>	
6.1	1	Form a composite function (p. 401)	1, 2, 4, 5	1–12	
	2	Find the domain of a composite function (p. 402)	2–2	7–12	
6.2	1	Determine whether a function is one-to-one (p. 409)	1,2	13(a), 14(a), 15, 16	
	2	Determine the inverse of a function defined by a map or a set of ordered pairs (p. 411)	3,4	13(b), 14(b)	
	3	Obtain the graph of the inverse function from the graph of the function (p. 413)	7	15,16	
	4	Find the inverse of a function defined by an equation (p. 414)	8, 9, 10	17–22	
6.3	J	Evaluate exponential functions (p. 421)	1	23(a), (c), 24(a), (c), 87(a)	
	2	Graph exponential functions (p. 425)	3–6	55-60	
	3	Define the number $e$ (p. 428)	pg. 429	59,60	
	4	Solve exponential equations (p. 430)	7,8	63-66, 71, 72, 74-76	
6.4	1	Change exponential statements to logarithmic statements	0.0	25.20	
		and logarithmic statements to exponential statements (p. 438)	2,3	25–28	
	2	Evaluate logarithmic expressions (p. 438)	4	23(b), (d), 24(b), (d), 33, 34, 83(b), 84(b), 85, 86, 88(a), 89	
	3	Determine the domain of a logarithmic function (p. 439)	5	29–32, 61(a), 62(a)	
	4	Graph logarithmic functions (p. 440)	6,7	61, 62, 83(a), 84(a)	
	5	Solve logarithmic equations (p. 444)	8,9	67, 68, 73, 83(c), 84(c), 88(t	
6.5	1	Work with the properties of logarithms (p. 450)	1,2	35–38	
	2	Write a logarithmic expression as a sum or difference			
		of logarithms (p. 452)	3–5	39-44	
	3	Write a logarithmic expression as a single logarithm (p. 453)	6	45-50	
	4	Evaluate logarithms whose base is neither 10 nor $e$ (p. 455)	7,8	51,52	
6.6	1	Solve logarithmic equations (p. 459)	1–3	67, 68, 77, 78	
	2	Solve exponential equations (p. 461)	4–6	63-66, 69-72, 74-76, 79-82	
	3	Solve logarithmic and exponential equations using a graphing utility (p. 462)	7	69–82	
6.7	1	Determine the future value of a lump sum of money (p. 466)	1–3	90, 92, 97	
	2	Calculate effective rates of return (p. 469)	4	90	
	3	Determine the present value of a lump sum of money (p. 470)	5	91	
	4	Determine the rate of interest or time required to double a lump sum of money (p. 471)	6,7	90	

#### 496 CHAPTER 6 Exponential and Logarithmic Functions

Section	You should be able to	Example(s)	<b>Review Exercises</b>
6.8	Find equations of populations that obey the law of uninhibited growth (p. 476)	1,2	95
	<ul> <li>Find equations of populations that obey the law of decay (p. 478)</li> </ul>	3	93,96
	Juse Newton's Law of Cooling (p. 479)	4	94
	4 Use logistic models (p. 481)	5,6	98
6.9	J Build an exponential model from data (p. 487)	1	99
	2 Build a logarithmic model from data (p. 488)	2	100
	3 Build a logistic model from data (p. 489)	3	101

#### **Review Exercises**

*In Problems 1–6, for the given functions f and g find:* 

(a)  $(f \circ g)(2)$  (b)  $(g \circ f)(-2)$  (c)  $(f \circ f)(4)$  (d)  $(g \circ g)(-1)$ **1.** f(x) = 3x - 5;  $g(x) = 1 - 2x^2$ **2.** f(x) = 4 - x;  $g(x) = 1 + x^2$ **3.**  $f(x) = \sqrt{x + 2}$ ;  $g(x) = 2x^2 + 1$ **4.**  $f(x) = 1 - 3x^2$ ;  $g(x) = \sqrt{4 - x}$  **5.**  $f(x) = e^x$ ; g(x) = 3x - 2 **6.**  $f(x) = \frac{2}{1 + 2x^2}$ ; g(x) = 3x

In Problems 7–12, find  $f \circ g, g \circ f, f \circ f$ , and  $g \circ g$  for each pair of functions. State the domain of each composite function.

**7.**  $f(x) = 2 - x; \quad g(x) = 3x + 1$  **8.**  $f(x) = 2x - 1; \quad g(x) = 2x + 1$  **9.**  $f(x) = 3x^2 + x + 1; \quad g(x) = |3x|$  **10.**  $f(x) = \sqrt{3x}; \quad g(x) = 1 + x + x^2$  **11.**  $f(x) = \frac{x+1}{x-1}; \quad g(x) = \frac{1}{x}$  **12.**  $f(x) = \sqrt{x-3}; \quad g(x) = \frac{3}{x}$ 

In Problems 13 and 14, (a) verify that the function is one-to-one, and (b) find the inverse of the given function.

**13.**  $\{(1, 2), (3, 5), (5, 8), (6, 10)\}$ **14.**  $\{(-1, 4), (0, 2), (1, 5), (3, 7)\}$ 

In Problems 15 and 16, state why the graph of the function is one-to-one. Then draw the graph of the inverse function  $f^{-1}$ . For convenience (and as a hint), the graph of y = x is also given.



In Problems 17–22, the function f is one-to-one. Find the inverse of each function and check your answer.

<b>17.</b> $f(x) = \frac{2x+3}{5x-2}$	<b>18.</b> $f(x) = \frac{2-x}{3+x}$	<b>19.</b> $f(x) = \frac{1}{x-1}$
<b>20.</b> $f(x) = \sqrt{x-2}$	<b>21.</b> $f(x) = \frac{3}{x^{1/3}}$	<b>22.</b> $f(x) = x^{1/3} + 1$

In Problems 23 and 24,  $f(x) = 3^x$  and  $g(x) = \log_3 x$ .

23. Evaluate:	(a) <i>f</i> (4)	(b) $g(9)$	(c) $f(-2)$	(d) $g\left(\frac{1}{27}\right)$
24. Evaluate:	(a) <i>f</i> (1)	(b) <i>g</i> (81)	(c) $f(-4)$	(d) $g\left(\frac{1}{243}\right)$

In Problems 25 and 26, convert each exponential statement to an equivalent statement involving a logarithm. In Problems 27 and 28, convert each logarithmic statement to an equivalent statement involving an exponent.

**25.**  $5^2 = z$ **26.**  $a^5 = m$ **28.**  $\log_a 4 = 3$ **27.**  $\log_5 u = 13$ 

In Problems 29–32, find the domain of each logarithmic function.

**29.** 
$$f(x) = \log(3x - 2)$$
 **30.**  $F(x) = \log_5(2x + 1)$  **31.**  $H(x) = \log_2(x^2 - 3x + 2)$  **32.**  $F(x) = \ln(x^2 - 9)$ 

In Problems 33–38, evaluate each expression. Do not use a calculator.

**33.** 
$$\log_2\left(\frac{1}{8}\right)$$
 **34.**  $\log_3 81$  **35.**  $\ln e^{\sqrt{2}}$  **36.**  $e^{\ln 0.1}$  **37.**  $2^{\log_2 0.4}$  **38.**  $\log_2 2^{\sqrt{3}}$ 

In Problems 39–44, write each expression as the sum and/or difference of logarithms. Express powers as factors.

**39.** 
$$\log_3\left(\frac{uv^2}{w}\right)$$
,  $u > 0, v > 0, w > 0$   
**40.**  $\log_2\left(a^2\sqrt{b}\right)^4$ ,  $a > 0, b > 0$   
**41.**  $\log\left(x^2\sqrt{x^3+1}\right)$ ,  $x > 0$   
**42.**  $\log_5\left(\frac{x^2+2x+1}{x^2}\right)$ ,  $x > 0$   
**43.**  $\ln\left(\frac{x\sqrt[3]{x^2+1}}{x-3}\right)$ ,  $x > 3$   
**44.**  $\ln\left(\frac{2x+3}{x^2-3x+2}\right)^2$ ,  $x > 2$ 

In Problems 45–50, write each expression as a single logarithm.

**45.** 
$$3 \log_4 x^2 + \frac{1}{2} \log_4 \sqrt{x}$$
**46.**  $-2 \log_3 \left(\frac{1}{x}\right) + \frac{1}{3} \log_3 \sqrt{x}$ 
**47.**  $\ln \left(\frac{x-1}{x}\right) + \ln \left(\frac{x}{x+1}\right) - \ln(x^2 - 1)$ 
**48.**  $\log(x^2 - 9) - \log(x^2 + 7x + 12)$ 
**49.**  $2 \log 2 + 3 \log x - \frac{1}{2} [\log(x+3) + \log(x-2)]$ 
**50.**  $\frac{1}{2} \ln(x^2 + 1) - 4 \ln \frac{1}{2} - \frac{1}{2} [\ln(x-4) + \ln x]$ 

In Problems 51 and 52, use the Change-of-Base Formula and a calculator to evaluate each logarithm. Round your answer to three decimal places.

In Problems 53 and 54, graph each function using a graphing utility and the Change-of-Base Formula.

**53.** 
$$y = \log_3 x$$
 **54.**  $y = \log_7 x$ 

In Problems 55–62, use the given function f to:

- (a) Find the domain of f. (b) Graph f. (c) From the (d) Find  $f^{-1}$ , the inverse of f. (e) Find the domain and the range of  $f^{-1}$ . (c) From the graph, determine the range and any asymptotes of f. (f) Graph  $f^{-1}$ .
- **56.**  $f(x) = -2^x + 3$  **57.**  $f(x) = \frac{1}{2}(3^{-x})$  **58.**  $f(x) = 1 + 3^{-x}$ 55.  $f(x) = 2^{x-3}$ **61.**  $f(x) = \frac{1}{2}\ln(x+3)$  **62.**  $f(x) = 3 + \ln(2x)$ **59.**  $f(x) = 1 - e^{-x}$  **60.**  $f(x) = 3e^{x-2}$

In Problems 63–82, solve each equation. Express irrational solutions in exact form and as a decimal rounded to 3 decimal places.

- **65.**  $3^{x^2+x} = \sqrt{3}$ **66.**  $4^{x-x^2} = \frac{1}{2}$ **64.**  $8^{6+3x} = 4$ **63.**  $4^{1-2x} = 2$ **69.**  $5^x = 3^{x+2}$ **70.**  $5^{x+2} = 7^{x-2}$ **67.**  $\log_x 64 = -3$  **68.**  $\log_{\sqrt{2}} x = -6$ **72.**  $25^{2x} = 5^{x^2-12}$ **73.**  $\log_3 \sqrt{x-2} = 2$  **74.**  $2^{x+1} \cdot 8^{-x} = 4$ **71.**  $9^{2x} = 27^{3x-4}$ **75.**  $8 = 4^{x^2} \cdot 2^{5x}$ **76.**  $2^x \cdot 5 = 10^x$ **77.**  $\log_6(x+3) + \log_6(x+4) = 1$ **78.**  $\log(7x - 12) = 2 \log x$ **79.**  $e^{1-x} = 5$ 80.  $e^{1-2x} = 4$ **81.**  $9^x + 4 \cdot 3^x - 3 = 0$ 82.  $4^x - 14 \cdot 4^{-x} = 5$ 83. Suppose that  $f(x) = \log_2(x - 2) + 1$ . 84. Suppose that  $f(x) = \log_3(x + 1) - 4$ .
  - (a) Graph f.
  - (b) What is f(6)? What point is on the graph of f?
  - (c) Solve f(x) = 4. What point is on the graph of f?
  - (d) Based on the graph drawn in part (a), solve f(x) > 0.
  - (e) Find  $f^{-1}(x)$ . Graph  $f^{-1}$  on the same Cartesian plane as f.
- - (a) Graph f.
  - (b) What is f(8)? What point is on the graph of f?
  - (c) Solve f(x) = -3. What point is on the graph of f?
  - (d) Based on the graph drawn in part (a), solve f(x) < 0.
  - (e) Find  $f^{-1}(x)$ . Graph  $f^{-1}$  on the same Cartesian plane as f.

#### 498 CHAPTER 6 Exponential and Logarithmic Functions

In Problems 85 and 86, use the following result: If x is the atmospheric pressure (measured in millimeters of mercury), then the formula for the altitude h(x) (measured in meters above sea level) is

$$h(x) = (30T + 8000) \log\left(\frac{P_0}{x}\right)$$

where T is the temperature (in degrees Celsius) and  $P_0$  is the atmospheric pressure at sea level, which is approximately 760 millimeters of mercury.

- **85. Finding the Altitude of an Airplane** At what height is a Piper Cub whose instruments record an outside temperature of 0°C and a barometric pressure of 300 millimeters of mercury?
- **87. Amplifying Sound** An amplifier's power output P (in watts) is related to its decibel voltage gain d by the formula





- (a) Find the power output for a decibel voltage gain of 4 decibels.
- (b) For a power output of 50 watts, what is the decibel voltage gain?
- 88. Limiting Magnitude of a Telescope A telescope is limited in its usefulness by the brightness of the star that it is aimed at and by the diameter of its lens. One measure of a star's brightness is its *magnitude;* the dimmer the star, the larger its magnitude. A formula for the limiting magnitude L of a telescope, that is, the magnitude of the dimmest star that it can be used to view, is given by

 $L = 9 + 5.1 \log d$ 

where d is the diameter (in inches) of the lens.

- (a) What is the limiting magnitude of a 3.5-inch telescope?
- (b) What diameter is required to view a star of magnitude 14?
- **89. Salvage Value** The number of years *n* for a piece of machinery to depreciate to a known salvage value can be found using the formula

$$n = \frac{\log s - \log i}{\log(1 - d)}$$

where s is the salvage value of the machinery, i is its initial value, and d is the annual rate of depreciation.

- (a) How many years will it take for a piece of machinery to decline in value from \$90,000 to \$10,000 if the annual rate of depreciation is 0.20 (20%)?
- (b) How many years will it take for a piece of machinery to lose half of its value if the annual rate of depreciation is 15%?

90. Funding a College Education A child's grandparents
purchase a \$10,000 bond fund that matures in 18 years to be used for her college education. The bond fund pays 4% interest compounded semiannually. How much will the bond fund be worth at maturity? What is the effective rate of interest? How long will it take the bond to double in value under these terms?

**91. Funding a College Education** A child's grandparents wish to purchase a bond that matures in 18 years to be used for her college education. The bond pays 4% interest

**86. Finding the Height of a Mountain** How high is a mountain if instruments placed on its peak record a temperature of 5°C and a barometric pressure of 500 millimeters of mercury?

compounded semiannually. How much should they pay so that the bond will be worth \$85,000 at maturity?

**92. Funding an IRA** First Colonial Bankshares Corporation advertised the following IRA investment plans.

Target IRA Plans				
		For each \$5 Value Desi	i000 Maturity red	
		Deposit:	At a Term of:	
		\$620.17	20 Years	
		\$1045.02	15 Years	
		\$1760.92	10 Years	
		\$2967.26	5 Years	

- (a) Assuming continuous compounding, what annual rate of interest did they offer?
- (b) First Colonial Bankshares claims that \$4000 invested today will have a value of over \$32,000 in 20 years. Use the answer found in part (a) to find the actual value of \$4000 in 20 years. Assume continuous compounding.
- **93.** Estimating the Date That a Prehistoric Man Died The bones of a prehistoric man found in the desert of New Mexico contain approximately 5% of the original amount of carbon 14. If the half-life of carbon 14 is 5600 years, approximately how long ago did the man die?
- **94. Temperature of a Skillet** A skillet is removed from an oven whose temperature is 450°F and placed in a room whose temperature is 70°F. After 5 minutes, the temperature of the skillet is 400°F. How long will it be until its temperature is 150°F?
- **95. World Population** The annual growth rate of the world's population in 2005 was k = 1.15% = 0.0115. The population of the world in 2005 was 6,451,058,790. Letting t = 0 represent 2005, use the uninhibited growth model to predict the world's population in the year 2015.

Source: U.S. Census Bureau

- **96. Radioactive Decay** The half-life of radioactive cobalt is 5.27 years. If 100 grams of radioactive cobalt is present now, how much will be present in 20 years? In 40 years?
- **97. Federal Deficit** In fiscal year 2005, the federal deficit was \$319 billion. At that time, 10-year treasury notes were paying 4.25% interest per annum. If the federal government financed this deficit through 10-year notes, how much would it have to pay back in 2015?

Source: U.S. Treasury Department

**98. Logistic Growth** The logistic growth model

$$P(t) = \frac{0.8}{1 + 1.67e^{-0.16t}}$$

represents the proportion of new cars with a global positioning system (GPS). Let t = 0 represent 2006, t = 1 represent 2007, and so on.

- (a) What proportion of new cars in 2006 had a GPS?
- (b) Determine the maximum proportion of new cars that have a GPS.
- (c) Using a graphing utility, graph P = P(t). (d) When will 75% of new cars have a GPS?
- **99. CBL Experiment** The following data were collected by placing a temperature probe in a portable heater, removing the probe, and then recording temperature over time.

4	-		
A	Time	(sec.)	Temperature (°F)
	<b>■</b> 0		165.07
	1		164.77
	2		163.99
	3		163.22
	4		162.82
	5		161.96
	6		161.20
	7		160.45
	8		159.35
	9		158.61
	10		157.89
	11		156.83
	12		156.11
	13		155.08
	14		154.40
	15		153.72

According to Newton's Law of Cooling, these data should follow an exponential model.

- (a) Using a graphing utility, draw a scatter diagram for the data.
- (b) Using a graphing utility, build an exponential model from the data.
- (c) Graph the exponential function found in part (b) on the scatter diagram.
- (d) Predict how long it will take for the probe to reach a temperature of 110°F.

# **100. Wind Chill Factor** The following data represent the wind speed (mph) and wind chill factor at an air temperature of 15°F.

- (a) Using a graphing utility, draw a scatter diagram with wind speed as the independent variable.
- (b) Using a graphing utility, build a logarithmic model from the data.
- (c) Using a graphing utility, draw the logarithmic function found in part (b) on the scatter diagram.

(d) Use the function found in part (b) to predict the wind chill factor if the air temperature is 15°F and the wind speed is 23 mph.

All	
Wind Speed (mph)	Wind Chill Factor (°F)
5	7
10	3
15	0
20	-2
25	-4
30	-5
35	-7

Source: U.S. National Weather Service

■ 101. Spreading of a Disease Jack and Diane live in a small town of 50 people. Unfortunately, both Jack and Diane have a cold. Those who come in contact with someone who has this cold will themselves catch the cold. The following data represent the number of people in the small town who have caught the cold after t days.

3		
The second	Days, t	Number of People with Cold, C
	0	2
	1	4
	2	8
	3	14
	4	22
	5	30
	6	37
	7	42
	8	44

- (a) Using a graphing utility, draw a scatter diagram of the data. Comment on the type of relation that appears to exist between the days and number of people with a cold.
- (b) Using a graphing utility, build a logistic model from the data.
- (c) Graph the function found in part (b) on the scatter diagram.
- (d) According to the function found in part (b), what is the maximum number of people who will catch the cold? In reality, what is the maximum number of people who could catch the cold?
- (e) Sometime between the second and third day, 10 people in the town had a cold. According to the model found in part (b), when did 10 people have a cold?
- (f) How long will it take for 46 people to catch the cold?

# 

The Chapter Test Prep Videos are step-by-step test solutions available in the Video Resources DVD, in *MyMathLab*, or on this text's You Tube. Channel. Flip back to the Student Resources page to see the exact web address for this text's YouTube channel.

- **1.** Given  $f(x) = \frac{x+2}{x-2}$  and g(x) = 2x + 5, find:
  - (a)  $f \circ g$  and state its domain
  - (b)  $(g \circ f)(-2)$
  - (c)  $(f \circ g)(-2)$
- 2. Determine whether the function is one-to-one. (a)  $y = 4x^2 + 3$ (b)  $y = \sqrt{x+3} - 5$
- 3. Find the inverse of  $f(x) = \frac{2}{3x-5}$  and check your answer. State the domain and the range of f and  $f^{-1}$ .

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IDEOS

**4.** If the point (3, -5) is on the graph of a one-to-one function f, what point must be on the graph of  $f^{-1}$ ?

In Problems 5–7, solve each equation.

**5.** 
$$3^x = 243$$
 **6.**  $\log_b 16 = 2$ 

**7.**  $\log_5 x = 4$ 

In Problems 8–11, use a calculator to evaluate each expression. Round your answer to three decimal places.

 8.  $e^3 + 2$  9.  $\log 20$  

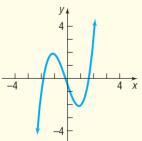
 10.  $\log_3 21$  11.  $\ln 133$ 

In Problems 12 and 13, use the given function f to:

- (a) Find the domain of f.
- (b) Graph f.
- *(c) From the graph, determine the range and any asymptotes of f.*
- (d) Find  $f^{-1}$ , the inverse of f.
- (e) Find the domain and the range of  $f^{-1}$ .
- (f) Graph  $f^{-1}$ .
- **12.**  $f(x) = 4^{x+1} 2$
- **13.**  $f(x) = 1 \log_5(x 2)$

# **CUMULATIVE REVIEW**

**1.** Is the following graph the graph of a function? If it is, is the function one-to-one?



- 2. For the function  $f(x) = 2x^2 3x + 1$ , find the following: (a) f(3) (b) f(-x) (c) f(x + h)
- 3. Determine which of the following points are on the graph of  $x^2 + y^2 = 1$ .

(a) 
$$\left(\frac{1}{2}, \frac{1}{2}\right)$$
 (b)  $\left(\frac{1}{2}, \frac{\sqrt{3}}{2}\right)$ 

**4.** Solve the equation 3(x - 2) = 4(x + 5).

In Problems 14–19, solve each equation.

- **14.**  $5^{x+2} = 125$  **15.**  $\log(x + 9) = 2$
- **16.**  $8 2e^{-x} = 4$  **17.**  $\log(x^2 + 3) = \log(x + 6)$
- **18.**  $7^{x+3} = e^x$  **19.**  $\log_2(x-4) + \log_2(x+4) = 3$

**20.** Write  $\log_2\left(\frac{4x^3}{x^2 - 3x - 18}\right)$  as the sum and/or difference of logarithms. Express powers as factors.

- **21.** A 50-mg sample of a radioactive substance decays to 34 mg after 30 days. How long will it take for there to be 2 mg remaining?
- **22.** (a) If \$1000 is invested at 5% compounded monthly, how much is there after 8 months?
  - (b) If you want to have \$1000 in 9 months, how much do you need to place in a savings account now that pays 5% compounded quarterly?
  - (c) How long does it take to double your money if you can invest it at 6% compounded annually?
- 23. The decibel level, D, of sound is given by the equation

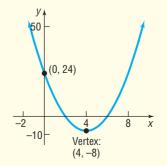
$$D = 10 \log \left(\frac{I}{I_0}\right)$$
, where *I* is the intensity of the sound and

 $I_0 = 10^{-12}$  watt per square meter.

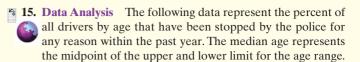
- (a) If the shout of a single person measures 80 decibels, how loud will the sound be if two people shout at the same time? That is, how loud would the sound be if the intensity doubled?
- (b) The pain threshold for sound is 125 decibels. If the Athens Olympic Stadium 2004 (Olympiako Stadio Athinas 'Spyros Louis') can seat 74,400 people, how many people in the crowd need to shout at the same time for the resulting sound level to meet or exceed the pain threshold? (Ignore any possible sound dampening.)

**5.** Graph the line 2x - 4y = 16.

- 6. (a) Graph the quadratic function f(x) = -x<sup>2</sup> + 2x 3 by determining whether its graph opens up or down and by finding its vertex, axis of symmetry, *y*-intercept, and *x*-intercept(s), if any.
  - (b) Solve  $f(x) \leq 0$ .
- **7.** Determine the quadratic function whose graph is given in the figure.



- 8. Graph  $f(x) = 3(x + 1)^3 2$  using transformations.
- **9.** Given that  $f(x) = x^2 + 2$  and  $g(x) = \frac{2}{x-3}$ , find f(g(x))and state its domain. What is f(g(5))?
- 10. For the polynomial function  $f(x) = 4x^3 + 9x^2 30x 8$ :
  - (a) Find the real zeros of f.
  - (b) Determine the intercepts of the graph of f.
- (c) Use a graphing utility to approximate the local maxima and local minima.
  - (d) Draw a complete graph of f. Be sure to label the intercepts and turning points.
- **11.** For the function  $g(x) = 3^x + 2$ :
  - (a) Graph g using transformations. State the domain, range, and horizontal asymptote of g.
  - (b) Determine the inverse of g. State the domain, range, and vertical asymptote of  $g^{-1}$ .
  - (c) On the same graph as g, graph  $g^{-1}$ .
- **12.** Solve the equation  $4^{x-3} = 8^{2x}$ .
- **13.** Solve the equation:  $\log_3(x+1) + \log_3(2x-3) = \log_9 9$
- 14. Suppose that  $f(x) = \log_3(x + 2)$ . Solve: (a) f(x) = 0(b) f(x) > 0(c) f(x) = 3



Age Range	Median Age, x	Percentage Stopped, y	
16–19	17.5	18.2	
20–29	24.5	16.8	
30–39	34.5	11.3	
40–49	44.5	9.4	
50–59	54.5	7.7	
≥60	69.5	3.8	

- (a) Using your graphing utility, draw a scatter diagram of the data treating median age, x, as the independent variable.
- (b) Determine a model that you feel best describes the relation between median age and percentage stopped. You may choose from among linear, quadratic, cubic, exponential, logarithmic, or logistic models.
- (c) Provide a justification for the model that you selected in part (b).

# CHAPTER PROJECTS



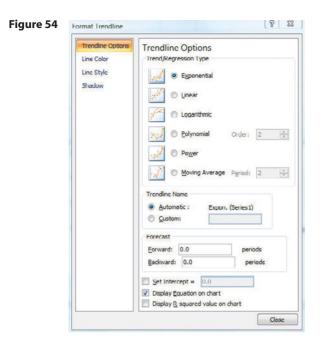
#### Internet-based Project

I. Depreciation of Cars Kelley Blue Book is an official guide that provides the current retail price of cars. You can access the Kelley Blue Book at your library or online at www.kbb.com.

1. Identify three cars that you are considering purchasing and find the Kelley Blue Book value of the cars for 0 (brand new), 1, 2, 3, 4, and 5 years of age. Online, the value of the car can be found by selecting Used Cars, then Used Car Values. Enter the year, make, and model of the car you are selecting. To be consistent, we will assume the cars will be driven 12,000 miles per year, so a 1-year-old car will have 12,000 miles, a 2-year-old car will have 24,000 miles, and so on. Choose the same options for each year, and finally determine the suggested retail price for cars that are in Excellent, Good, and Fair shape. So, you should have a total of 16 observations (one for a brand new car, 3 for a 1-year-old car, 3 for a 2-year-old car, and so on).

- 2. Draw a scatter diagram of the data with age as the independent variable and value as the dependent variable using Excel, a TI-graphing calculator, or some other spreadsheet. The Chapter 4 project describes how to draw a scatter diagram in Excel.
- 3. Determine the exponential function of best fit. Graph the exponential function of best fit on the scatter diagram. To do this in Excel, click on any data point in the scatter diagram. Now click the Layout menu, select Trendline within the Analysis region, select More Trendline Options. Select the Exponential radio button and select Display Equation on Chart. See Figure 54. Move the Trendline Options window off to the side and you will see the exponential function of best fit displayed on the scatter diagram. Do you think the function accurately describes the relation between age of the car and suggested retail price?

#### 502 CHAPTER 6 Exponential and Logarithmic Functions



- 4. The exponential function of best fit is of the form  $y = Ce^{rx}$  where y is the suggested retail value of the car and x is the age of the car (in years). What does the value of C represent? What does the value of r represent? What is the depreciation rate for each car that you are considering?
- **5.** Write a report detailing which car you would purchase based on the depreciation rate you found for each car.

The following projects are available on the Instructor's Resource Center (IRC):

- **II.** Hot Coffee A fast-food restaurant wants a special container to hold coffee. The restaurant wishes the container to quickly cool the coffee from 200° to 130°F and keep the liquid between 110° and 130°F as long as possible. The restaurant has three containers to select from. Which one should be purchased?
- **III. Project at Motorola** *Thermal Fatigue of Solder Connections* Product reliability is a major concern of a manufacturer. Here a logarithmic transformation is used to simplify the analysis of a cell phone's ability to withstand temperature change.

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# **Analytic Geometry**

# Outline

- 7.1 Conics
- 7.2 The Parabola
- 7.3 The Ellipse
- 7.4 The Hyperbola

- Chapter Review
- Chapter Test
- Cumulative Review
- Chapter Projects

# The Orbit of the Hale-Bopp Comet

The orbits of the Hale-Bopp Comet and Earth can be modeled using *ellipses*, the subject of Section 7.3. The Internet-based Project at the end of this chapter explores the possibility of the Hale-Bopp Comet colliding with Earth.

(m) – See the Internet-based Chapter Project I–

A Look Back In Chapter 2, we introduced rectangular coordinates and showed how geometry problems can be solved algebraically. We defined a circle geometrically and then used the distance formula and rectangular coordinates to obtain an equation for a circle.

A Look Ahead > In this chapter, we give geometric definitions for the conics and use the distance formula and rectangular coordinates to obtain their equations.

Historically, Apollonius (200 BC) was among the first to study *conics* and discover some of their interesting properties. Today, conics are still studied because of their many uses. *Paraboloids of revolution* (parabolas rotated about their axes of symmetry) are used as signal collectors (the satellite dishes used with radar and dish TV, for example), as solar energy collectors, and as reflectors (telescopes, light projection, and so on). The planets circle the Sun in approximately *elliptical* orbits. Elliptical surfaces can be used to reflect signals such as light and sound from one place to another. A third conic, the *hyperbola*, can be used to determine the location of lightning strikes.

The Greeks used the methods of Euclidean geometry to study conics. However, we shall use the more powerful methods of analytic geometry, which uses both algebra and geometry, for our study of conics.

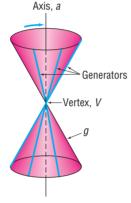
# 7.1 Conics

#### **OBJECTIVE 1** Know the Names of the Conics (p. 504)

### **J** Know the Names of the Conics

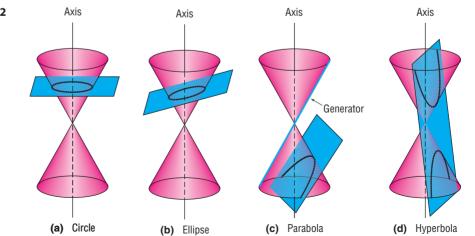
The word *conic* derives from the word *cone*, which is a geometric figure that can be constructed in the following way: Let *a* and *g* be two distinct lines that intersect at a point *V*. Keep the line *a* fixed. Now rotate the line *g* about *a* while maintaining the same angle between *a* and *g*. The collection of points swept out (generated) by the line *g* is called a **(right circular) cone.** See Figure 1. The fixed line *a* is called the **axis** of the cone; the point *V* is its **vertex;** the lines that pass through *V* and make the same angle with *a* as *g* are **generators** of the cone. Each generator is a line that lies entirely on the cone. The cone consists of two parts, called **nappes,** that intersect at the vertex.





**Conics,** an abbreviation for **conic sections,** are curves that result from the intersection of a right circular cone and a plane. The conics we shall study arise when the plane does not contain the vertex, as shown in Figure 2. These conics are **circles** when the plane is perpendicular to the axis of the cone and intersects each generator; **ellipses** when the plane is tilted slightly so that it intersects each generator, but intersects only one nappe of the cone; **parabolas** when the plane is tilted farther so that it is parallel to one (and only one) generator and intersects only one nappe of the cone; and **hyperbolas** when the plane intersects both nappes.

If the plane does contain the vertex, the intersection of the plane and the cone is a point, a line, or a pair of intersecting lines. These are usually called **degenerate conics.** 



Conic sections are used in modeling many different applications. For example parabolas are used in describing satellite dishes and telescopes (see Figures 14 and 15 on page 510). Ellipses are used to model the orbits of planets and whispering chambers (see pages 520–521). And hyperbolas are used to locate lightning strikes and model nuclear cooling towers (see Problems 76 and 77 in Section 7.4).

Figure 2

# 7.2 The Parabola

**PREPARING FOR THIS SECTION** Before getting started, review the following:

- Distance Formula (Section 2.1, p. 151)
- Symmetry (Section 2.2, pp. 160–162)
- Square Root Method (Section 1.2, pp. 94–95)

- Completing the Square (Chapter R, Review, Section R.5, p. 56)
- Graphing Techniques: Transformations (Section 3.5, pp. 244–253)

Now Work the 'Are You Prepared?' problems on page 511.

- **OBJECTIVES 1** Analyze Parabolas with Vertex at the Origin (p. 505)
  - **2** Analyze Parabolas with Vertex at (h, k) (p. 508)
  - 3 Solve Applied Problems Involving Parabolas (p. 510)

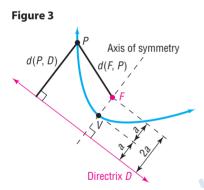
We stated earlier (Section 4.3) that the graph of a quadratic function is a parabola. In this section, we give a geometric definition of a parabola and use it to obtain an equation.

#### DEFINITION

A **parabola** is the collection of all points P in the plane that are the same distance d from a fixed point F as they are from a fixed line D. The point F is called the **focus** of the parabola, and the line D is its **directrix.** As a result, a parabola is the set of points P for which

d(F,P) = d(P,D)

(1)





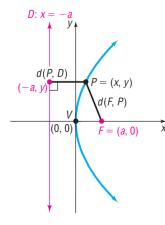


Figure 3 shows a parabola (in blue). The line through the focus F and perpendicular to the directrix D is called the **axis of symmetry** of the parabola. The point of intersection of the parabola with its axis of symmetry is called the **vertex** V. Because the vertex V lies on the parabola, it must satisfy equation (1): d(F, V) = d(V, D). The vertex is midway between the focus and the directrix. We shall let a equal the distance d(F, V) from F to V. Now we are ready to derive an equation for a parabola. To do this, we use a rectangular system of coordinates positioned so that the vertex V, focus F, and directrix D of the parabola are conveniently located.

#### **1** Analyze Parabolas with Vertex at the Origin

If we choose to locate the vertex V at the origin (0, 0), we can conveniently position the focus F on either the x-axis or the y-axis. First, consider the case where the focus F is on the positive x-axis, as shown in Figure 4. Because the distance from F to V is a, the coordinates of F will be (a, 0) with a > 0. Similarly, because the distance from V to the directrix D is also a and, because D must be perpendicular to the x-axis (since the x-axis is the axis of symmetry), the equation of the directrix D must be x = -a.

Now, if P = (x, y) is any point on the parabola, P must obey equation (1):

d(F, P) = d(P, D)

So we have

$$\sqrt{(x-a)^2 + (y-0)^2} = |x+a|$$
 Use the Distance Formula.  

$$(x-a)^2 + y^2 = (x+a)^2$$
 Square both sides.  

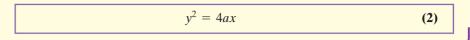
$$x^2 - 2ax + a^2 + y^2 = x^2 + 2ax + a^2$$
 Remove parentheses.  

$$y^2 = 4ax$$
 Simplify.

THEOREM

#### Equation of a Parabola: Vertex at (0, 0), Focus at (a, 0), a > 0

The equation of a parabola with vertex at (0, 0), focus at (a, 0), and directrix x = -a, a > 0, is



Recall that *a* is the distance from the vertex to the focus of a parabola. When graphing the parabola  $y^2 = 4ax$  it is helpful to determine the "opening" by finding the points that lie directly above or below the focus (a, 0). This is done by letting x = a in  $y^2 = 4ax$ , so  $y^2 = 4a(a) = 4a^2$ , or  $y = \pm 2a$ . The line segment joining the two points, (a, 2a) and (a, -2a), is called the **latus rectum;** its length is 4a.

#### **EXAMPLE 1** Finding the Equation of a Parabola and Graphing It

Find an equation of the parabola with vertex at (0, 0) and focus at (3, 0). Graph the equation.

**Solution** The distance from the vertex (0, 0) to the focus (3, 0) is a = 3. Based on equation (2), the equation of this parabola is

$$y^2 = 4ax$$
$$y^2 = 12x \quad a =$$

To graph this parabola, we find the two points that determine the latus rectum by letting x = 3. Then

3

 $y^2 = 12x = 12(3) = 36$  $y = \pm 6$  Solve for y.

The points (3, 6) and (3, -6) determine the latus rectum. These points help in graphing the parabola because they determine the "opening." See Figure 5.

#### Now Work problem 19

By reversing the steps used to obtain equation (2), it follows that the graph of an equation of the form of equation (2),  $y^2 = 4ax$ , is a parabola; its vertex is at (0, 0), its focus is at (a, 0), its directrix is the line x = -a, and its axis of symmetry is the *x*-axis.

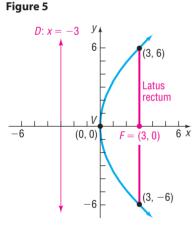
For the remainder of this section, the direction **"Analyze the equation"** will mean to find the vertex, focus, and directrix of the parabola and graph it.

# Figure 6 D: x = -2 V F = (2, 0) x -5 (2, -4)(2, -4)

#### Analyzing the Equation of a Parabola

Analyze the equation:  $y^2 = 8x$ 

**Solution** The equation  $y^2 = 8x$  is of the form  $y^2 = 4ax$ , where 4a = 8, so a = 2. Consequently, the graph of the equation is a parabola with vertex at (0, 0) and focus on the positive x-axis at (a, 0) = (2, 0). The directrix is the vertical line x = -2. The two points that determine the latus rectum are obtained by letting x = 2. Then  $y^2 = 16$ , so  $y = \pm 4$ . The points (2, -4) and (2, 4) determine the latus rectum. See Figure 6 for the graph.

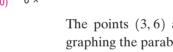


COMMENT To graph the parabola

to graph the two functions  $Y_1 = \sqrt{12x}$ and  $Y_2 = -\sqrt{12x}$ . Do this and compare

 $y^2 = 12x$  discussed in Example 1, we need

what you see with Figure 5.



Recall that we obtained equation (2) after placing the focus on the positive *x*-axis. If the focus is placed on the negative *x*-axis, positive *y*-axis, or negative *y*-axis, a different form of the equation for the parabola results. The four forms of the equation of a parabola with vertex at (0, 0) and focus on a coordinate axis a distance *a* from (0, 0) are given in Table 1, and their graphs are given in Figure 7. Notice that each graph is symmetric with respect to its axis of symmetry.

Table 1

Equations of a Parabola: Vertex at (0, 0); Focus on an Axis; $a > 0$					
Vertex	Focus	Directrix	Equation	Description	
(0, 0)	( <i>a</i> , 0)	x = -a	$y^2 = 4ax$	Axis of symmetry is the <i>x</i> -axis, opens right	
(0, 0)	( <i>-a</i> , 0)	x = a	$y^2 = -4ax$	Axis of symmetry is the <i>x</i> -axis, opens left	
(0, 0)	(0, <i>a</i> )	y = -a	$x^2 = 4ay$	Axis of symmetry is the y-axis, opens up	
(0, 0)	(0, <i>-a</i> )	<i>y</i> = <i>a</i>	$x^2 = -4ay$	Axis of symmetry is the y-axis, opens down	

Figure 7

Figure 8

-6

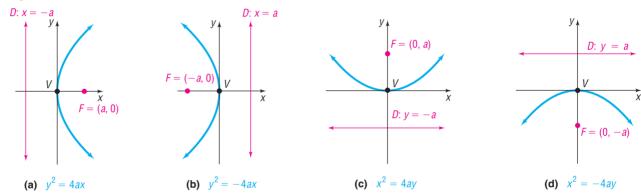
у 6

V

= (0.

(0, 0)

-6, -3)



#### **EXAMPLE 3**

#### Analyzing the Equation of a Parabola

Analyze the equation:  $x^2 = -12y$ 

**Solution** The equation  $x^2 = -12y$  is of the form  $x^2 = -4ay$ , with a = 3. Consequently, the graph of the equation is a parabola with vertex at (0, 0), focus at (0, -3), and directrix the line y = 3. The parabola opens down, and its axis of symmetry is the y-axis. To obtain the points defining the latus rectum, let y = -3. Then  $x^2 = 36$ , so  $x = \pm 6$ . The points (-6, -3) and (6, -3) determine the latus rectum. See Figure 8 for the graph.

# Now Work problem 39

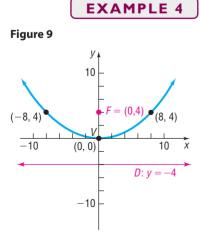
#### Finding the Equation of a Parabola

Find the equation of the parabola with focus at (0, 4) and directrix the line y = -4. Graph the equation.

**Solution** A parabola whose focus is at (0, 4) and whose directrix is the horizontal line y = -4 will have its vertex at (0, 0). (Do you see why? The vertex is midway between the focus and the directrix.) Since the focus is on the positive *y*-axis at (0, 4), the equation of this parabola is of the form  $x^2 = 4ay$ , with a = 4; that is,

$$x^2 = 4ay = 4(4)y = 16y$$

The points (8,4) and (-8,4) determine the latus rectum. Figure 9 shows the graph of  $x^2 = 16y$ .



**EXAMPLE 5** 

#### Finding the Equation of a Parabola

Find the equation of a parabola with vertex at (0, 0) if its axis of symmetry is the *x*-axis and its graph contains the point  $\left(-\frac{1}{2}, 2\right)$ . Find its focus and directrix, and graph the equation.

Solution

The vertex is at the origin, the axis of symmetry is the *x*-axis, and the graph contains a point in the second quadrant, so the parabola opens to the left. We see from Table 1 that the form of the equation is

$$y^2 = -4ax$$

Figure 10 D: x = 2 (-2, 4)  $(-\frac{1}{2}, 2)$  (-2, -4) (-2, -4) (-5) (-2, -4) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5) (-5)(-5) Because the point  $\left(-\frac{1}{2}, 2\right)$  is on the parabola, the coordinates  $x = -\frac{1}{2}$ , y = 2 must satisfy  $y^2 = -4ax$ . Substituting  $x = -\frac{1}{2}$  and y = 2 into this equation, we find  $4 = -4a\left(-\frac{1}{2}\right)$   $y^2 = -4ax$ ;  $x = -\frac{1}{2}$ , y = 2

The equation of the parabola is

$$y^2 = -4(2)x = -8x$$

The focus is at (-2, 0) and the directrix is the line x = 2. Let x = -2. Then  $y^2 = 16$ , so  $y = \pm 4$ . The points (-2, 4) and (-2, -4) determine the latus rectum. See Figure 10.

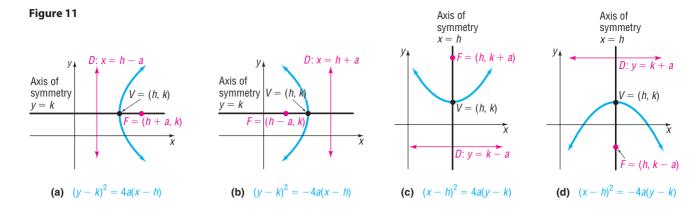
Now Work problem 27

# 2 Analyze Parabolas with Vertex at (h, k)

If a parabola with vertex at the origin and axis of symmetry along a coordinate axis is shifted horizontally h units and then vertically k units, the result is a parabola with vertex at (h, k) and axis of symmetry parallel to a coordinate axis. The equations of such parabolas have the same forms as those in Table 1, but with x replaced by x - h (the horizontal shift) and y replaced by y - k (the vertical shift). Table 2 gives the forms of the equations of such parabolas. Figures 11(a)–(d) on page 509, illustrate the graphs for h > 0, k > 0.

**NOTE** It is not recommended that Table 2 be memorized. Rather use the ideas of transformations (shift horizontally h units, vertically k units) along with the fact that a represents the distance from the vertex to the focus to determine the various components of a parabola. It is also helpful to remember that parabolas of the form " $x^2 =$ " will open up or down, while parabolas of the form " $y^2 =$ " will open left or right.

Table 2	Equations of a Parabola: Vertex at ( <i>h</i> , <i>k</i> ); Axis of Symmetry Parallel to a Coordinate Axis; $a > 0$				
	Vertex	Focus	Directrix	Equation	Description
	(h, k)	(h + a, k)	x = h - a	$(y-k)^2=4a(x-h)$	Axis of symmetry is parallel to the <i>x</i> -axis, opens right
	(h, k)	(h - a, k)	x = h + a	$(y-k)^2 = -4a(x-h)$	Axis of symmetry is parallel to the <i>x</i> -axis, opens left
	(h, k)	(h, k + a)	y = k - a	$(x-h)^2=4a(y-k)$	Axis of symmetry is parallel to the <i>y</i> -axis, opens up
	(h, k)	(h, k - a)	y = k + a	$(x-h)^2=-4a(y-k)$	Axis of symmetry is parallel to the <i>y</i> -axis, opens down



#### Finding the Equation of a Parabola, Vertex Not at the Origin

Find an equation of the parabola with vertex at (-2, 3) and focus at (0, 3). Graph the equation.

Solution

Figure 12 D: x = -4 (0, 7) V = (-2, 3) F = (0, 3) -6 (0, -1)-4 The vertex (-2, 3) and focus (0, 3) both lie on the horizontal line y = 3 (the axis of symmetry). The distance *a* from the vertex (-2, 3) to the focus (0, 3) is a = 2. Also, because the focus lies to the right of the vertex, the parabola opens to the right. Consequently, the form of the equation is

$$(y - k)^2 = 4a(x - h)$$

where (h, k) = (-2, 3) and a = 2. Therefore, the equation is

$$(y-3)^2 = 4 \cdot 2[x - (-2)]$$
$$(y-3)^2 = 8(x+2)$$

To find the points that define the latus rectum, let x = 0, so that  $(y - 3)^2 = 16$ . Then  $y - 3 = \pm 4$ , so y = -1 or y = 7. The points (0, -1) and (0, 7) determine the latus rectum; the line x = -4 is the directrix. See Figure 12.

#### Now Work problem 29

Polynomial equations define parabolas whenever they involve two variables that are quadratic in one variable and linear in the other.

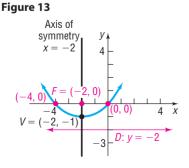
EXAMPLE 7

#### Analyzing the Equation of a Parabola

Analyze the equation:  $x^2 + 4x - 4y = 0$ 

# Solution

To analyze the equation  $x^2 + 4x - 4y = 0$ , complete the square involving the variable x.



 $\begin{aligned} x^2 + 4x - 4y &= 0 \\ x^2 + 4x &= 4y \\ x^2 + 4x + 4 &= 4y + 4 \\ (x + 2)^2 &= 4(y + 1) \end{aligned}$  Isolate the terms involving x on the left side.

This equation is of the form  $(x - h)^2 = 4a(y - k)$ , with h = -2, k = -1, and a = 1. The graph is a parabola with vertex at (h, k) = (-2, -1) that opens up. The focus is at (-2, 0), and the directrix is the line y = -2. See Figure 13.

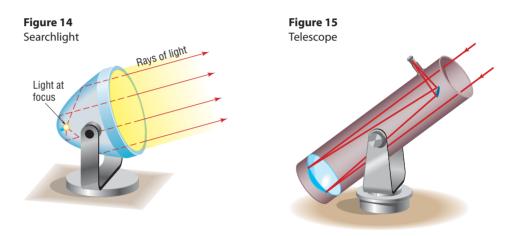


# 3 Solve Applied Problems Involving Parabolas

Parabolas find their way into many applications. For example, as discussed in Section 4.4, suspension bridges have cables in the shape of a parabola. Another property of parabolas that is used in applications is their reflecting property.

Suppose that a mirror is shaped like a **paraboloid of revolution**, a surface formed by rotating a parabola about its axis of symmetry. If a light (or any other emitting source) is placed at the focus of the parabola, all the rays emanating from the light will reflect off the mirror in lines parallel to the axis of symmetry. This principle is used in the design of searchlights, flashlights, certain automobile headlights, and other such devices. See Figure 14.

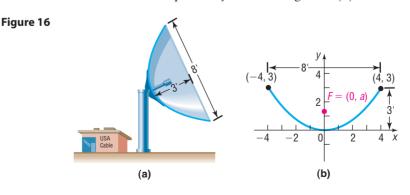
Conversely, suppose that rays of light (or other signals) emanate from a distant source so that they are essentially parallel. When these rays strike the surface of a parabolic mirror whose axis of symmetry is parallel to these rays, they are reflected to a single point at the focus. This principle is used in the design of some solar energy devices, satellite dishes, and the mirrors used in some types of telescopes. See Figure 15.



# EXAMPLE 8 Satellite Dish

A satellite dish is shaped like a paraboloid of revolution. The signals that emanate from a satellite strike the surface of the dish and are reflected to a single point, where the receiver is located. If the dish is 8 feet across at its opening and 3 feet deep at its center, at what position should the receiver be placed? That is, where is the focus?

**Solution** Figure 16(a) shows the satellite dish. Draw the parabola used to form the dish on a rectangular coordinate system so that the vertex of the parabola is at the origin and its focus is on the positive *y*-axis. See Figure 16(b).



The form of the equation of the parabola is



and its focus is at (0, a). Since (4, 3) is a point on the graph, we have

$$4^{2} = 4a(3)$$
 x<sup>2</sup> = 4ay; x = 4, y = 3  
 $a = \frac{4}{3}$  Solve for a.

The receiver should be located  $1\frac{1}{3}$  feet (1 foot, 4 inches) from the base of the dish, along its axis of symmetry.

#### Now Work problem 63

# 7.2 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** The formula for the distance d from  $P_1 = (x_1, y_1)$  to  $P_2 = (x_2, y_2)$  is  $d = \underline{\qquad}.(p. 151)$
- **2.** To complete the square of  $x^2 4x$ , add \_\_\_\_\_. (p. 56)
- 3. Use the Square Root Method to find the real solutions of  $(x + 4)^2 = 9.$  (pp. 94–95)

#### **Concepts and Vocabulary**

- **4.** The point that is symmetric with respect to the *x*-axis to the point (-2, 5) is \_\_\_\_\_. (pp. 160–162)
- 5. To graph  $y = (x 3)^2 + 1$ , shift the graph of  $y = x^2$  to the right \_\_\_\_\_ units and then \_\_\_\_\_ 1 unit. (pp. 244–253)
- 6. A(n) \_\_\_\_\_\_ is the collection of all points in the plane such that the distance from each point to a fixed point equals its distance to a fixed line.

Answer Problems 7-10 using the figure.

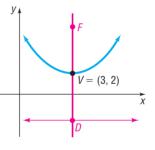
- 7. If a > 0, the equation of the parabola is of the form
  - (a)  $(y k)^2 = 4a(x h)$
  - (b)  $(y k)^2 = -4a(x h)$
  - (c)  $(x h)^2 = 4a(y k)$

(d) 
$$(x - h)^2 = -4a(y - k)$$

8. The coordinates of the vertex are

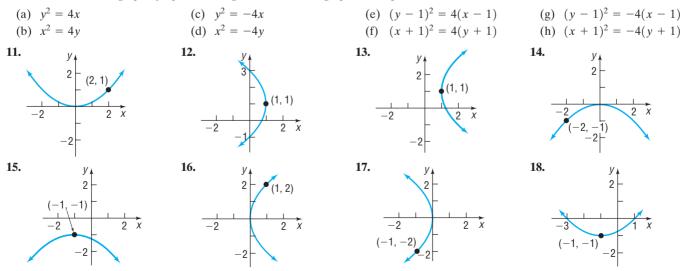
9. If a = 4, then the coordinates of the focus are \_\_\_\_\_.

**10.** If a = 4, then the equation of the directrix is \_\_\_\_\_



#### **Skill Building**

*In Problems 11–18, the graph of a parabola is given. Match each graph to its equation.* 



#### 512 CHAPTER 7 Analytic Geometry

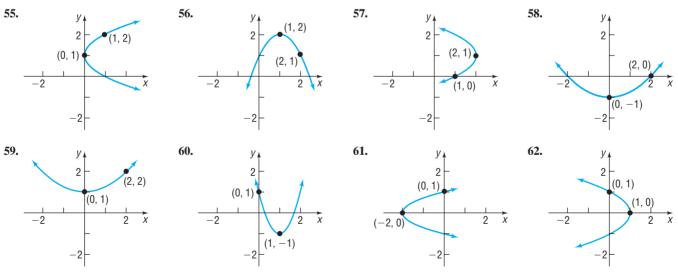
In Problems 19–36, find the equation of the parabola described. Find the two points that define the latus rectum, and graph the equation.

- **19.** Focus at (4, 0); vertex at (0, 0)**20.** Focus at (0, 2); vertex at (0, 0)**21.** Focus at (0, -3); vertex at (0, 0)**22.** Focus at (-4, 0); vertex at (0, 0)**23.** Focus at (-2, 0); directrix the line x = 2**24.** Focus at (0, -1); directrix the line y = 1**25.** Directrix the line  $y = -\frac{1}{2}$ ; vertex at (0, 0)**27.** Vertex at (0, 0); axis of symmetry the y-axis; containing the point (2,3)point (2,3)**29.** Vertex at (2, -3); focus at (2, -5)**30.** Vertex at (4, -2); focus at (6, -2)
  - **31.** Vertex at (-1, -2); focus at (0, -2)
  - **33.** Focus at (-3, 4); directrix the line y = 2
  - **35.** Focus at (-3, -2); directrix the line x = 1

In Problems 37–54, find the vertex, focus, and directrix of each parabola. Graph the equation.

**40.**  $x^2 = -4y$ 37.  $x^2 = 4y$ 38.  $v^2 = 8x$ **39.**  $v^2 = -16x$ **41.**  $(y-2)^2 = 8(x+1)$  **42.**  $(x+4)^2 = 16(y+2)$  **43.**  $(x-3)^2 = -(y+1)$  **44.**  $(y+1)^2 = -4(x-2)$ **46.**  $(x-2)^2 = 4(y-3)$  **47.**  $y^2 - 4y + 4x + 4 = 0$ **48.**  $x^2 + 6x - 4y + 1 = 0$ **45.**  $(y + 3)^2 = 8(x - 2)$ **51.**  $y^2 + 2y - x = 0$ **52.**  $x^2 - 4x = 2v$ **49.**  $x^2 + 8x = 4y - 8$ **50.**  $y^2 - 2y = 8x - 1$ **54.**  $v^2 + 12v = -x + 1$ 53.  $x^2 - 4x = y + 4$ 

In Problems 55–62, write an equation for each parabola.



#### **Applications and Extensions**

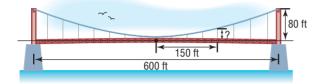
63. Satellite Dish A satellite dish is shaped like a paraboloid of revolution. The signals that emanate from a satellite strike the surface of the dish and are reflected to a single point, where the receiver is located. If the dish is 10 feet across at its opening and 4 feet deep at its center, at what position should the receiver be placed?

- 64. Constructing a TV Dish A cable TV receiving dish is in the shape of a paraboloid of revolution. Find the location of the receiver, which is placed at the focus, if the dish is 6 feet across at its opening and 2 feet deep.
- 65. Constructing a Flashlight The reflector of a flashlight is in the shape of a paraboloid of revolution. Its diameter is 4 inches

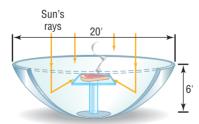
- **26.** Directrix the line  $x = -\frac{1}{2}$ ; vertex at (0, 0)
- **28.** Vertex at (0, 0); axis of symmetry the x-axis; containing the
- **32.** Vertex at (3, 0); focus at (3, -2)
- **34.** Focus at (2, 4); directrix the line x = -4
- **36.** Focus at (-4, 4); directrix the line y = -2

and its depth is 1 inch. How far from the vertex should the light bulb be placed so that the rays will be reflected parallel to the axis?

- 66. Constructing a Headlight A sealed-beam headlight is in the shape of a paraboloid of revolution. The bulb, which is placed at the focus, is 1 inch from the vertex. If the depth is to be 2 inches, what is the diameter of the headlight at its opening?
- **67. Suspension Bridge** The cables of a suspension bridge are in the shape of a parabola, as shown in the figure. The towers supporting the cable are 600 feet apart and 80 feet high. If the cables touch the road surface midway between the towers, what is the height of the cable from the road at a point 150 feet from the center of the bridge?



- **68. Suspension Bridge** The cables of a suspension bridge are in the shape of a parabola. The towers supporting the cable are 400 feet apart and 100 feet high. If the cables are at a height of 10 feet midway between the towers, what is the height of the cable at a point 50 feet from the center of the bridge?
- **69. Searchlight** A searchlight is shaped like a paraboloid of revolution. If the light source is located 2 feet from the base along the axis of symmetry and the opening is 5 feet across, how deep should the searchlight be?
- **70. Searchlight** A searchlight is shaped like a paraboloid of revolution. If the light source is located 2 feet from the base along the axis of symmetry and the depth of the searchlight is 4 feet, what should the width of the opening be?
- **71. Solar Heat** A mirror is shaped like a paraboloid of revolution and will be used to concentrate the rays of the sun at its focus, creating a heat source. See the figure. If the mirror is 20 feet across at its opening and is 6 feet deep, where will the heat source be concentrated?



- **72. Reflecting Telescope** A reflecting telescope contains a mirror shaped like a paraboloid of revolution. If the mirror is 4 inches across at its opening and is 3 inches deep, where will the collected light be concentrated?
- **73. Parabolic Arch Bridge** A bridge is built in the shape of a parabolic arch. The bridge has a span of 120 feet and a maximum height of 25 feet. See the illustration. Choose a suitable

rectangular coordinate system and find the height of the arch at distances of 10, 30, and 50 feet from the center.



- **74. Parabolic Arch Bridge** A bridge is to be built in the shape of a parabolic arch and is to have a span of 100 feet. The height of the arch a distance of 40 feet from the center is to be 10 feet. Find the height of the arch at its center.
- **75. Gateway Arch** The Gateway Arch in St. Louis is often mistaken to be parabolic in shape. In fact, it is a *catenary*, which has a more complicated formula than a parabola. The Arch is 625 feet high and 598 feet wide at its base.
  - (a) Find the equation of a parabola with the same dimensions. Let x equal the horizontal distance from the center of the arc.
  - (b) The table below gives the height of the Arch at various widths; find the corresponding heights for the parabola found in (a).

Width (ft)	Height (ft)
567	100
478	312.5
308	525

(c) Do the data support the notion that the Arch is in the shape of a parabola?

Source: Wikipedia, the free encyclopedia

**76.** Show that an equation of the form

 $Ax^2 + Ey = 0, \qquad A \neq 0, E \neq 0$ 

is the equation of a parabola with vertex at (0, 0) and axis of symmetry the *y*-axis. Find its focus and directrix.

77. Show that an equation of the form

$$Cy^2 + Dx = 0, \qquad C \neq 0, D \neq 0$$

is the equation of a parabola with vertex at (0, 0) and axis of symmetry the *x*-axis. Find its focus and directrix.

**78.** Show that the graph of an equation of the form

$$Ax^2 + Dx + Ey + F = 0, \qquad A \neq 0$$

- (a) Is a parabola if  $E \neq 0$ .
- (b) Is a vertical line if E = 0 and  $D^2 4AF = 0$ .
- (c) Is two vertical lines if E = 0 and  $D^2 4AF > 0$ .
- (d) Contains no points if E = 0 and  $D^2 4AF < 0$ .

79. Show that the graph of an equation of the form

$$Cy^2 + Dx + Ey + F = 0, \qquad C \neq 0$$

- (a) Is a parabola if  $D \neq 0$ .
- (b) Is a horizontal line if D = 0 and  $E^2 4CF = 0$ .
- (c) Is two horizontal lines if D = 0 and  $E^2 4CF > 0$ .
- (d) Contains no points if D = 0 and  $E^2 4CF < 0$ .

#### 'Are You Prepared?' Answers

# 7.3 The Ellipse

#### **PREPARING FOR THIS SECTION** Before getting started, review the following:

- Distance Formula (Section 2.1, p. 151)
- Completing the Square (Chapter R, Review, Section R.5, p. 56)
- Intercepts (Section 2.2, pp. 159–160)

- Symmetry (Section 2.2, pp. 160–162)
- Circles (Section 2.4, pp. 182–185)
- Graphing Techniques: Transformations (Section 3.5, pp. 244–253)

#### Now Work the 'Are You Prepared?' problems on page 521.

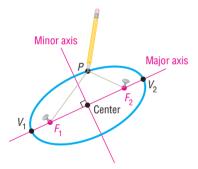
**OBJECTIVES 1** Analyze Ellipses with Center at the Origin (p. 514)

- 2 Analyze Ellipses with Center at (h, k) (p. 518)
- 3 Solve Applied Problems Involving Ellipses (p. 520)

#### DEFINITION

An **ellipse** is the collection of all points in the plane, the sum of whose distances from two fixed points, called the **foci**, is a constant.





The definition contains within it a physical means for drawing an ellipse. Find a piece of string (the length of this string is the constant referred to in the definition). Then take two thumbtacks (the foci) and stick them into a piece of cardboard so that the distance between them is less than the length of the string. Now attach the ends of the string to the thumbtacks and, using the point of a pencil, pull the string taut. See Figure 17. Keeping the string taut, rotate the pencil around the two thumbtacks. The pencil traces out an ellipse, as shown in Figure 17.

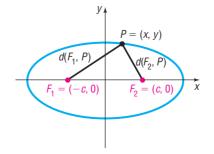
In Figure 17, the foci are labeled  $F_1$  and  $F_2$ . The line containing the foci is called the **major axis**. The midpoint of the line segment joining the foci is the **center** of the ellipse. The line through the center and perpendicular to the major axis is the **minor axis**.

The two points of intersection of the ellipse and the major axis are the vertices,  $V_1$  and  $V_2$ , of the ellipse. The distance from one vertex to the other is the length of the major axis. The ellipse is symmetric with respect to its major axis, with respect to its minor axis, and with respect to its center.

# **J** Analyze Ellipses with Center at the Origin

With these ideas in mind, we are ready to find the equation of an ellipse in a rectangular coordinate system. First, place the center of the ellipse at the origin. Second, position the ellipse so that its major axis coincides with a coordinate axis, say the *x*-axis, as shown in Figure 18. If *c* is the distance from the center to a focus, one focus will be at  $F_1 = (-c, 0)$  and the other at  $F_2 = (c, 0)$ . As we shall see, it is





convenient to let 2*a* denote the constant distance referred to in the definition. Then, if P = (x, y) is any point on the ellipse, we have

$$d(F_{1}, P) + d(F_{2}, P) = 2a$$
Sum of the distances from P  
to the foci equals a constant, 2a  

$$\sqrt{(x+c)^{2} + y^{2}} + \sqrt{(x-c)^{2} + y^{2}} = 2a - \sqrt{(x-c)^{2} + y^{2}}$$
Use the Distance Formula.  

$$\sqrt{(x+c)^{2} + y^{2}} = 4a^{2} - 4a\sqrt{(x-c)^{2} + y^{2}}$$
Isolate one radical.  

$$(x+c)^{2} + y^{2} = 4a^{2} - 4a\sqrt{(x-c)^{2} + y^{2}}$$
Square both sides.  

$$+ (x-c)^{2} + y^{2}$$

$$x^{2} + 2cx + c^{2} + y^{2} = 4a^{2} - 4a\sqrt{(x-c)^{2} + y^{2}}$$
Remove parentheses.  

$$+ x^{2} - 2cx + c^{2} + y^{2}$$
Simplify; isolate the radical.  

$$cx - a^{2} = -4a\sqrt{(x-c)^{2} + y^{2}}$$
Divide each side by 4.  

$$(cx - a^{2})^{2} = a^{2}[(x-c)^{2} + y^{2}]$$
Square both sides again.  

$$c^{2}x^{2} - 2a^{2}cx + a^{4} = a^{2}(x^{2} - 2cx + c^{2} + y^{2})$$

$$(c^{2} - a^{2})x^{2} - a^{2}y^{2} = a^{2}c^{2} - a^{4}$$
Remove parentheses.  

$$(a^{2} - c^{2})x^{2} + a^{2}y^{2} = a^{2}(a^{2} - c^{2})$$
Multiply each side by -1;  
factor a^{2} on the right side. (1)

To obtain points on the ellipse off the *x*-axis, it must be that a > c. To see why, look again at Figure 18. Then

$$\begin{split} d(F_1,P) + d(F_2,P) > d(F_1,F_2) & \text{The sum of the lengths of two sides of a triangle} \\ & \text{is greater than the length of the third side.} \\ 2a > 2c & d(F_1,P) + d(F_2,P) = 2a, \ d(F_1,F_2) = 2c \\ & a > c \end{split}$$

Since a > c > 0, we also have  $a^2 > c^2$ , so  $a^2 - c^2 > 0$ . Let  $b^2 = a^2 - c^2$ , b > 0. Then a > b and equation (1) can be written as

$$b^{2}x^{2} + a^{2}y^{2} = a^{2}b^{2}$$
$$\frac{x^{2}}{a^{2}} + \frac{y^{2}}{b^{2}} = 1$$
Divide each side by  $a^{2}b^{2}$ 

As you can verify, the graph of this equation has symmetry with respect to the *x*-axis, *y*-axis, and origin.

Because the major axis is the x-axis, we find the vertices of this ellipse by letting y = 0. The vertices satisfy the equation  $\frac{x^2}{a^2} = 1$ , the solutions of which are  $x = \pm a$ . Consequently, the vertices of this ellipse are  $V_1 = (-a, 0)$  and  $V_2 = (a, 0)$ . The y-intercepts of the ellipse, found by letting x = 0, have coordinates (0, -b) and (0, b). These four intercepts, (a, 0), (-a, 0), (0, b), and (0, -b), are used to graph the ellipse.

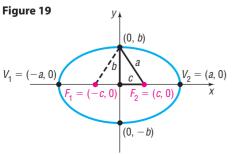
#### Equation of an Ellipse: Center at (0, 0); Major Axis along the x-Axis

An equation of the ellipse with center at (0, 0), foci at (-c, 0) and (c, 0), and vertices at (-a, 0) and (a, 0) is

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$
, where  $a > b > 0$  and  $b^2 = a^2 - c^2$  (2)

The major axis is the x-axis. See Figure 19.

#### THEOREM



Notice in Figure 19 the right triangle formed by the points (0, 0), (c, 0), and (0, b). Because  $b^2 = a^2 - c^2$  (or  $b^2 + c^2 = a^2$ ), the distance from the focus at (c, 0) to the point (0, b) is a.

This can be seen another way. Look at the two right triangles in Figure 19. They are congruent. Do you see why? Because the sum of the distances from the foci to a point on the ellipse is 2a, it follows that the distance from (c, 0) to (0, b) is a.

#### Finding an Equation of an Ellipse

Find an equation of the ellipse with center at the origin, one focus at (3, 0), and a vertex at (-4, 0). Graph the equation.

Solution

**EXAMPLE 1** 

The ellipse has its center at the origin and, since the given focus and vertex lie on the x-axis, the major axis is the x-axis. The distance from the center, (0, 0), to one of the foci, (3, 0), is c = 3. The distance from the center, (0, 0), to one of the vertices, (-4, 0), is a = 4. From equation (2), it follows that

$$b^2 = a^2 - c^2 = 16 - 9 = 7$$

so an equation of the ellipse is

$$\frac{x^2}{16} + \frac{y^2}{7} = 1$$

Figure 20 shows the graph.

In Figure 20, the intercepts of the equation are used to graph the ellipse. Following this practice will make it easier for you to obtain an accurate graph of an ellipse when graphing.

COMMENT The intercepts of the ellipse also provide information about how to set the viewing rectangle for graphing an ellipse. To graph the ellipse

$$\frac{x^2}{16} + \frac{y^2}{7} = 1$$

discussed in Example 1, set the viewing rectangle using a square screen that includes the intercepts, perhaps  $-4.5 \le x \le 4.5, -3 \le y \le 3$ . Then proceed to solve the equation for y:

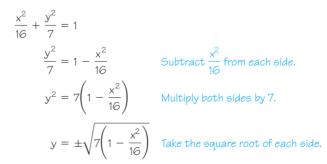
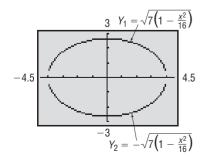


Figure 21



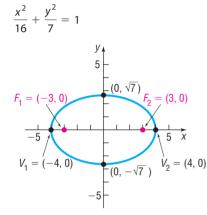
Now graph the two functions

$$Y_1 = \sqrt{7\left(1 - \frac{x^2}{16}\right)}$$
 and  $Y_2 = -\sqrt{7\left(1 - \frac{x^2}{16}\right)}$ 

Figure 21 shows the result.

Now Work problem 27

#### Figure 20



An equation of the form of equation (2), with  $a^2 > b^2$ , is the equation of an ellipse with center at the origin, foci on the x-axis at (-c, 0) and (c, 0), where  $c^2 = a^2 - b^2$ , and major axis along the x-axis.

For the remainder of this section, the direction **"Analyze the equation"** will mean to find the center, major axis, foci, and vertices of the ellipse and graph it.

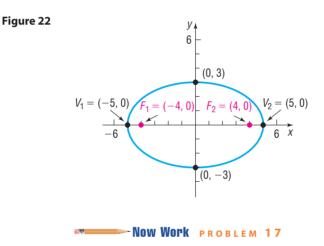
#### **EXAMPLE 2** Analyzing the Equation of an Ellipse

Analyze the equation:  $\frac{x^2}{25} + \frac{y^2}{9} = 1$ 

**Solution** The given equation is of the form of equation (2), with  $a^2 = 25$  and  $b^2 = 9$ . The equation is that of an ellipse with center (0, 0) and major axis along the *x*-axis. The vertices are at  $(\pm a, 0) = (\pm 5, 0)$ . Because  $b^2 = a^2 - c^2$ , we find that

$$c^2 = a^2 - b^2 = 25 - 9 = 16$$

The foci are at  $(\pm c, 0) = (\pm 4, 0)$ . Figure 22 shows the graph.



If the major axis of an ellipse with center at (0, 0) lies on the y-axis, the foci are at (0, -c) and (0, c). Using the same steps as before, the definition of an ellipse leads to the following result:

#### THEOREM

#### Equation of an Ellipse: Center at (0, 0); Major Axis along the y-Axis

An equation of the ellipse with center at (0, 0), foci at (0, -c) and (0, c), and vertices at (0, -a) and (0, a) is

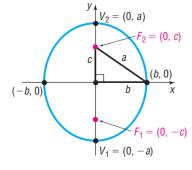
$$\frac{x^2}{b^2} + \frac{y^2}{a^2} = 1 \qquad \text{where } a > b > 0 \text{ and } b^2 = a^2 - c^2 \qquad (3)$$

The major axis is the y-axis.

Figure 23 illustrates the graph of such an ellipse. Again, notice the right triangle formed by the points at (0, 0), (b, 0), and (0, c), so that  $a^2 = b^2 + c^2$  (or  $b^2 = a^2 - c^2$ ).

Look closely at equations (2) and (3). Although they may look alike, there is a difference! In equation (2), the larger number,  $a^2$ , is in the denominator of the  $x^2$ -term, so the major axis of the ellipse is along the x-axis. In equation (3), the larger number,  $a^2$ , is in the denominator of the  $y^2$ -term, so the major axis is along the y-axis.

Figure 23





 $V_2 = (0, 3)$ 

(1, 0)

 $V_1 = (0, -3)$ 

**EXAMPLE** 4

Solution

3

#### Analyzing the Equation of an Ellipse

Analyze the equation:  $9x^2 + y^2 = 9$ 

To put the equation in proper form, divide each side by 9.

 $x^2 + \frac{y^2}{9} = 1$ 

The larger denominator, 9, is in the  $y^2$ -term so, based on equation (3), this is the equation of an ellipse with center at the origin and major axis along the y-axis. Also, we conclude that  $a^2 = 9$ ,  $b^2 = 1$ , and  $c^2 = a^2 - b^2 = 9 - 1 = 8$ . The vertices are at  $(0, \pm a) = (0, \pm 3)$ , and the foci are at  $(0, \pm c) = (0, \pm 2\sqrt{2})$ . Figure 24 shows the graph.

Now Work problem 21

#### Finding an Equation of an Ellipse

Find an equation of the ellipse having one focus at (0, 2) and vertices at (0, -3) and (0, 3). Graph the equation.

Solution

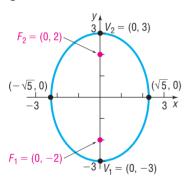
Figure 25

Figure 24

 $F_2 = (0, 2\sqrt{2})$ 

 $= (0, -2\sqrt{2})$ 

(-1, 0)



By plotting the given focus and vertices, we find that the major axis is the y-axis. Because the vertices are at (0, -3) and (0, 3), the center of this ellipse is at their midpoint, the origin. The distance from the center, (0, 0), to the given focus, (0, 2), is c = 2. The distance from the center, (0, 0), to one of the vertices, (0, 3), is a = 3. So  $b^2 = a^2 - c^2 = 9 - 4 = 5$ . The form of the equation of this ellipse is given by equation (3).

$$\frac{x^2}{b^2} + \frac{y^2}{a^2} = 1$$
$$\frac{x^2}{5} + \frac{y^2}{9} = 1$$

Figure 25 shows the graph.

#### Now Work problem 29

The circle may be considered a special kind of ellipse. To see why, let a = b in equation (2) or (3). Then

$$\frac{x^2}{a^2} + \frac{y^2}{a^2} = 1$$
$$x^2 + y^2 = a^2$$

This is the equation of a circle with center at the origin and radius a. The value of c is

$$c^2 = a^2 - b^2 = 0$$

$$\uparrow$$

$$a = b$$

We conclude that the closer the two foci of an ellipse are to the center, the more the ellipse will look like a circle.

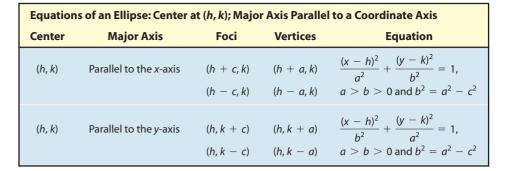
# 2 Analyze Ellipses with Center at (*h*, *k*)

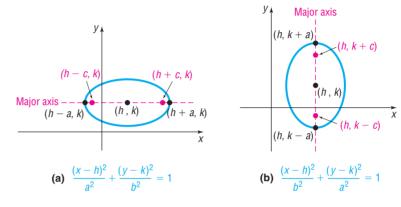
If an ellipse with center at the origin and major axis coinciding with a coordinate axis is shifted horizontally h units and then vertically k units, the result is an ellipse with center at (h, k) and major axis parallel to a coordinate axis. The equations of such ellipses have the same forms as those given in equations (2) and (3), except that x is replaced by x - h (the horizontal shift) and y is replaced by y - k (the vertical shift). Table 3 gives the forms of the equations of such ellipses, and Figure 26 shows their graphs.

#### Table 3

NOTE It is not recommended that Table 3 be memorized. Rather, use the ideas of transformations (shift horizontally h units, vertically k units) along with the fact that a represents the distance from the center to the vertices, c represents the distance from the center to the foci, and  $b^2 = a^2 - c^2$  (or  $c^2 = a^2 - b^2$ ).

#### Figure 26





EXAMPLE 5

#### Finding an Equation of an Ellipse, Center Not at the Origin

Find an equation for the ellipse with center at (2, -3), one focus at (3, -3), and one vertex at (5, -3). Graph the equation.

**Solution** 

The center is at (h, k) = (2, -3), so h = 2 and k = -3. If we plot the center, focus, and vertex, we notice that the points all lie on the line y = -3, so the major axis is parallel to the x-axis. The distance from the center (2, -3) to a focus (3, -3) is c = 1; the distance from the center (2, -3) to a vertex (5, -3) is a = 3. Then  $b^2 = a^2 - c^2 = 9 - 1 = 8$ . The form of the equation is

$$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} = 1 \quad \text{where } h = 2, k = -3, a = 3, b = 2\sqrt{2}$$
$$\frac{(x-2)^2}{9} + \frac{(y+3)^2}{8} = 1$$

To graph the equation, use the center (h, k) = (2, -3) to locate the vertices. The major axis is parallel to the *x*-axis, so the vertices are a = 3 units left and right of the center (2, -3). Therefore, the vertices are

$$V_1 = (2 - 3, -3) = (-1, -3)$$
 and  $V_2 = (2 + 3, -3) = (5, -3)$ 

Since c = 1 and the major axis is parallel to the *x*-axis, the foci are 1 unit left and right of the center. Therefore, the foci are

$$F_1 = (2 - 1, -3) = (1, -3)$$
 and  $F_2 = (2 + 1, -3) = (3, -3)$ 

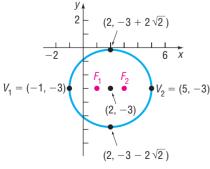
Finally, use the value of  $b = 2\sqrt{2}$  to find the two points above and below the center.

$$(2, -3 - 2\sqrt{2})$$
 and  $(2, -3 + 2\sqrt{2})$ 

Figure 27 shows the graph.

Now Work problem 55

#### Figure 27



•

EXAMPLE 6

#### Analyzing the Equation of an Ellipse

Proceed to complete the squares in x and in y.

Analyze the equation:  $4x^2 + y^2 - 8x + 4y + 4 = 0$ 

Solution

$4x^2 + y^2 - 8x + 4y + 4 = 0$	
$4x^2 - 8x + y^2 + 4y = -4$	Group like variables; place the constant on the right side.
$4(x^2 - 2x) + (y^2 + 4y) = -4$	Factor out 4 from the first two terms.
$4(x^2 - 2x + 1) + (y^2 + 4y + 4) = -4 + 4 + 4$	Complete each square.
$4(x-1)^2 + (y+2)^2 = 4$	Factor.
$(x-1)^2 + \frac{(y+2)^2}{4} = 1$	Divide each side by 4.

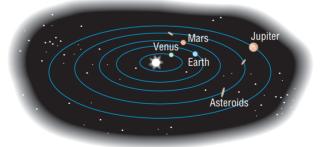
This is the equation of an ellipse with center at (1, -2) and major axis parallel to the y-axis. Since  $a^2 = 4$  and  $b^2 = 1$ , we have  $c^2 = a^2 - b^2 = 4 - 1 = 3$ . The vertices are at  $(h, k \pm a) = (1, -2 \pm 2)$  or (1, -4) and (1, 0). The foci are at  $(h, k \pm c) = (1, -2 \pm \sqrt{3})$  or  $(1, -2 - \sqrt{3})$  and  $(1, -2 + \sqrt{3})$ . Figure 28 shows the graph.

Now Work problem 47

#### 3 Solve Applied Problems Involving Ellipses

Ellipses are found in many applications in science and engineering. For example, the orbits of the planets around the Sun are elliptical, with the Sun's position at a focus. See Figure 29.





Stone and concrete bridges are often shaped as semielliptical arches. Elliptical gears are used in machinery when a variable rate of motion is required.

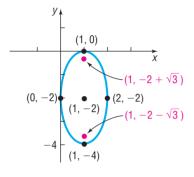
Ellipses also have an interesting reflection property. If a source of light (or sound) is placed at one focus, the waves transmitted by the source will reflect off the ellipse and concentrate at the other focus. This is the principle behind *whispering galleries*, which are rooms designed with elliptical ceilings. A person standing at one focus of the ellipse can whisper and be heard by a person standing at the other focus, because all the sound waves that reach the ceiling are reflected to the other person.

#### **EXAMPLE 7** A Whispering Gallery

The whispering gallery in the Museum of Science and Industry in Chicago is 47.3 feet long. The distance from the center of the room to the foci is 20.3 feet. Find an equation that describes the shape of the room. How high is the room at its center?

Source: Chicago Museum of Science and Industry Web site; www.msichicago.org





#### Solution



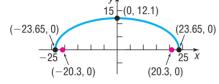
Set up a rectangular coordinate system so that the center of the ellipse is at the origin and the major axis is along the *x*-axis. The equation of the ellipse is

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$

Since the length of the room is 47.3 feet, the distance from the center of the room to each vertex (the end of the room) will be  $\frac{47.3}{2} = 23.65$  feet; so a = 23.65 feet. The distance from the center of the room to each focus is c = 20.3 feet. See Figure 30. Since  $b^2 = a^2 - c^2$ , we find  $b^2 = 23.65^2 - 20.3^2 = 147.2325$ . An equation that describes the shape of the room is given by

$$\frac{x^2}{23.65^2} + \frac{y^2}{147.2325} = 1$$

Figure 30



The height of the room at its center is  $b = \sqrt{147.2325} \approx 12.1$  feet.

Now Work problem 71

# 7.3 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** The distance d from  $P_1 = (2, -5)$  to  $P_2 = (4, -2)$  is  $d = \_$ . (p. 151)
- **2.** To complete the square of  $x^2 3x$ , add \_\_\_\_\_. (p. 56)
- 3. Find the intercepts of the equation  $y^2 = 16 4x^2$ . (pp. 159–160)
- **4.** The point that is symmetric with respect to the *y*-axis to the point (-2, 5) is \_\_\_\_\_. (pp. 160–162)

#### **Concepts and Vocabulary**

- 7. A(n) \_\_\_\_\_\_ is the collection of all points in the plane the sum of whose distances from two fixed points is a constant.
- 8. For an ellipse, the foci lie on a line called the \_\_\_\_\_\_ axis.

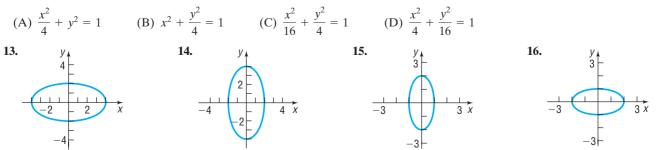
9. For the ellipse  $\frac{x^2}{4} + \frac{y^2}{25} = 1$ , the vertices are the points and \_\_\_\_\_.

**10.** For the ellipse  $\frac{x^2}{25} + \frac{y^2}{9} = 1$ , the value of *a* is \_\_\_\_\_, the value of *b* is \_\_\_\_\_, and the major axis is the \_\_\_\_\_-axis.

- 5. To graph  $y = (x + 1)^2 4$ , shift the graph of  $y = x^2$  to the (left/right) \_\_\_\_\_ unit(s) and then (up/down) \_\_\_\_\_ unit(s). (pp. 244–253)
- **6.** The standard equation of a circle with center at (2, -3) and radius 1 is \_\_\_\_\_. (pp. 182–185)
- **11.** If the center of an ellipse is (2, -3), the major axis is parallel to the *x*-axis, and the distance from the center of the ellipse to its vertices is a = 4 units, then the coordinates of the vertices are and .
- **12.** If the foci of an ellipse are (-4, 4) and (6, 4), then the coordinates of the center of the ellipse are \_\_\_\_\_.

#### **Skill Building**

In Problems 13–16, the graph of an ellipse is given. Match each graph to its equation.



In Problems 17–26, find the vertices and foci of each ellipse. Graph each equation.

**17.** 
$$\frac{x^2}{25} + \frac{y^2}{4} = 1$$
  
**18.**  $\frac{x^2}{9} + \frac{y^2}{4} = 1$   
**19.**  $\frac{x^2}{9} + \frac{y^2}{25} = 1$   
**20.**  $x^2 + \frac{y^2}{16} = 1$   
**21.**  $4x^2 + y^2 = 16$   
**22.**  $x^2 + 9y^2 = 18$   
**23.**  $4y^2 + x^2 = 8$   
**24.**  $4y^2 + 9x^2 = 36$   
**25.**  $x^2 + y^2 = 16$   
**26.**  $x^2 + y^2 = 4$ 

In Problems 27–38, find an equation for each ellipse. Graph the equation.

 27. Center at (0, 0); focus at (3, 0); vertex at (5, 0) 28. Center at (0, 0); focus at (-1, 0); vertex at (3, 0) 

 29. Center at (0, 0); focus at (0, -4); vertex at (0, 5) 30. Center at (0, 0); focus at (0, 1); vertex at (0, -2) 

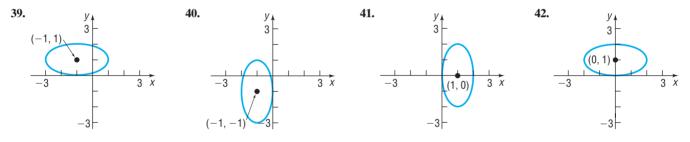
 31. Foci at  $(\pm 2, 0)$ ; length of the major axis is 6
 32. Foci at  $(0, \pm 2)$ ; length of the major axis is 8

 33. Focus at (-4, 0); vertices at  $(\pm 5, 0)$  34. Focus at (0, -4); vertices at  $(0, \pm 8)$  

 35. Foci at  $(0, \pm 3)$ ; x-intercepts are  $\pm 2$  36. Vertices at  $(\pm 4, 0)$ ; y-intercepts are  $\pm 1$  

 37. Center at (0, 0); vertex at (0, 4); b = 1 38. Vertices at  $(\pm 5, 0)$ ; c = 2 

#### In Problems 39-42, write an equation for each ellipse.



In Problems 43–54, analyze each equation; that is, find the center, foci, and vertices of each ellipse. Graph each equation.

<b>43.</b> $\frac{(x-3)^2}{4} + \frac{(y+1)^2}{9} = 1$	<b>44.</b> $\frac{(x+4)^2}{9} + \frac{(y+2)^2}{4} = 1$	<b>45.</b> $(x + 5)^2 + 4(y - 4)^2 = 16$
<b>46.</b> $9(x - 3)^2 + (y + 2)^2 = 18$	<b>47.</b> $x^2 + 4x + 4y^2 - 8y + 4 = 0$	<b>48.</b> $x^2 + 3y^2 - 12y + 9 = 0$
<b>49.</b> $2x^2 + 3y^2 - 8x + 6y + 5 = 0$	<b>50.</b> $4x^2 + 3y^2 + 8x - 6y = 5$	<b>51.</b> $9x^2 + 4y^2 - 18x + 16y - 11 = 0$
<b>52.</b> $x^2 + 9y^2 + 6x - 18y + 9 = 0$	<b>53.</b> $4x^2 + y^2 + 4y = 0$	<b>54.</b> $9x^2 + y^2 - 18x = 0$

In Problems 55-64, find an equation for each ellipse. Graph the equation.

 55. Center at (2, -2); vertex at (7, -2); focus at (4, -2) 56. Center at (-3, 1); vertex at (-3, 3); focus at (-3, 0) 

 57. Vertices at (4, 3) and (4, 9); focus at (4, 8) 58. Foci at (1, 2) and (-3, 2); vertex at (-4, 2) 

 59. Foci at (5, 1) and (-1, 1); length of the major axis is 8
 60. Vertices at (2, 5) and (2, -1); c = 2 

 61. Center at (1, 2); focus at (4, 2); contains the point (1, 3) 62. Center at (1, 2); focus at (1, 4); contains the point (2, 2) 

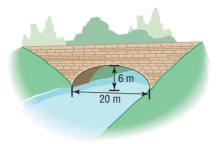
 63. Center at (1, 2); vertex at (4, 2); contains the point (1, 5) 64. Center at (1, 2); vertex at (1, 4); contains the point  $(1 + \sqrt{3}, 3)$ 

*In Problems* 65–68, graph each function. Be sure to label all the intercepts. [**Hint:** Notice that each function is half an ellipse.]



#### **Applications and Extensions**

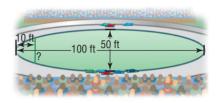
**69.** Semielliptical Arch Bridge An arch in the shape of the upper half of an ellipse is used to support a bridge that is to span a river 20 meters wide. The center of the arch is 6 meters above the center of the river. See the figure. Write an equation for the ellipse in which the *x*-axis coincides with the water level and the *y*-axis passes through the center of the arch.



- **70. Semielliptical Arch Bridge** The arch of a bridge is a semiellipse with a horizontal major axis. The span is 30 feet, and the top of the arch is 10 feet above the major axis. The roadway is horizontal and is 2 feet above the top of the arch. Find the vertical distance from the roadway to the arch at 5-foot intervals along the roadway.
- **71. Whispering Gallery** A hall 100 feet in length is to be designed as a whispering gallery. If the foci are located 25 feet from the center, how high will the ceiling be at the center?
  - **72.** Whispering Gallery Jim, standing at one focus of a whispering gallery, is 6 feet from the nearest wall. His friend is standing at the other focus, 100 feet away. What is the length of this whispering gallery? How high is its elliptical ceiling at the center?
  - **73.** Semielliptical Arch Bridge A bridge is built in the shape of a semielliptical arch. The bridge has a span of 120 feet and a maximum height of 25 feet. Choose a suitable rectangular coordinate system and find the height of the arch at distances of 10, 30, and 50 feet from the center.
  - **74. Semielliptical Arch Bridge** A bridge is to be built in the shape of a semielliptical arch and is to have a span of

100 feet. The height of the arch, at a distance of 40 feet from the center, is to be 10 feet. Find the height of the arch at its center.

**75. Racetrack Design** Consult the figure. A racetrack is in the shape of an ellipse, 100 feet long and 50 feet wide. What is the width 10 feet from a vertex?



- **76. Semielliptical Arch Bridge** An arch for a bridge over a highway is in the form of half an ellipse. The top of the arch is 20 feet above the ground level (the major axis). The highway has four lanes, each 12 feet wide; a center safety strip 8 feet wide; and two side strips, each 4 feet wide. What should the span of the bridge be (the length of its major axis) if the height 28 feet from the center is to be 13 feet?
- 77. Installing a Vent Pipe A homeowner is putting in a fireplace that has a 4-inch-radius vent pipe. He needs to cut an elliptical hole in his roof to accommodate the pipe. If the pitch of his roof is  $\frac{5}{4}$ , (a rise of 5, run of 4) what are the dimensions of the hole?

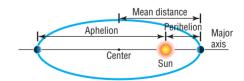
#### Source: www.doe.virginia.gov

**78. Volume of a Football** A football is in the shape of a **prolate spheroid**, which is simply a solid obtained by rotating an ellipse  $\left(\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1\right)$  about its major axis. An inflated NFL football averages 11.125 inches in length and 28.25 inches in center circumference. If the volume of a prolate spheroid is  $\frac{4}{3}\pi ab^2$ , how much air does the football contain? (Neglect material thickness).

Source: www.answerbag.com

In Problems 79–82, use the fact that the orbit of a planet about the Sun is an ellipse, with the Sun at one focus. The **aphelion** of a planet is its greatest distance from the Sun, and the **perihelion** is its shortest distance. The **mean distance** of a planet from the Sun is the length of the semimajor axis of the elliptical orbit. See the illustration.

- **79. Earth** The mean distance of Earth from the Sun is 93 million miles. If the aphelion of Earth is 94.5 million miles, what is the perihelion? Write an equation for the orbit of Earth around the Sun.
- **80.** Mars The mean distance of Mars from the Sun is 142 million miles. If the perihelion of Mars is 128.5 million miles, what is the aphelion? Write an equation for the orbit of Mars about the Sun.
- **81. Jupiter** The aphelion of Jupiter is 507 million miles. If the distance from the center of its elliptical orbit to the Sun is 23.2 million miles, what is the perihelion? What is the mean distance? Write an equation for the orbit of Jupiter around the Sun.



- **82. Pluto** The perihelion of Pluto is 4551 million miles, and the distance from the center of its elliptical orbit to the Sun is 897.5 million miles. Find the aphelion of Pluto. What is the mean distance of Pluto from the Sun? Write an equation for the orbit of Pluto about the Sun.
- 83. Show that an equation of the form

 $Ax^{2} + Cy^{2} + F = 0, \qquad A \neq 0, C \neq 0, F \neq 0$ 

where A and C are of the same sign and F is of opposite sign,

- (a) Is the equation of an ellipse with center at (0,0) if  $A \neq C$ .
- (b) Is the equation of a circle with center (0, 0) if A = C.

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84. Show that the graph of an equation of the form

$$Ax^{2} + Cy^{2} + Dx + Ey + F = 0, \qquad A \neq 0, C \neq 0$$

where A and C are of the same sign,

(a) Is an ellipse if  $\frac{D^2}{4A} + \frac{E^2}{4C} - F$  is the same sign as A.

(b) Is a point if 
$$\frac{D^2}{4A} + \frac{E^2}{4C} - F = 0$$
.  
(c) Contains no points if  $\frac{D^2}{4C} + \frac{E^2}{4C} - F$  is of our

(c) Contains no points if  $\frac{2}{4A} + \frac{2}{4C} - F$  is of opposite sign to A.

# **Explaining Concepts: Discussion and Writing**

85. The eccentricity *e* of an ellipse is defined as the number  $\frac{c}{a}$ , where *a* is the distance of a vertex from the center and *c* is the distance of a focus from the center. Because a > c, it follows that e < 1. Write a brief paragraph about the general shape of each of the following ellipses. Be sure to justify your conclusions.

(a) Eccentricity close to 0 (b) Eccentricity = 0.5 (c) Eccentricity close to 1

#### 'Are You Prepared?' Answers

**1.** 
$$\sqrt{13}$$
 **2.**  $\frac{9}{4}$  **3.** (-2, 0), (2, 0), (0, -4), (0, 4) **4.** (2, 5) **5.** left; 1; down: 4 **6.**  $(x - 2)^2 + (y + 3)^2 = 1$ 

# 7.4 The Hyperbola

#### **PREPARING FOR THIS SECTION** Before getting started, review the following:

- Distance Formula (Section 2.1, p. 151)
- Completing the Square (Chapter R, Review, Section R.5, p. 56)
- Intercepts (Section 2.2, pp. 159–160)
- Symmetry (Section 2.2, pp. 160–162)

Now Work the 'Are You Prepared?' problems on page 534.

- **OBJECTIVES 1** Analyze Hyperbolas with Center at the Origin (p. 524)
  - 2 Find the Asymptotes of a Hyperbola (p. 529)
  - **3** Analyze Hyperbolas with Center at (h, k) (p. 531)
  - 4 Solve Applied Problems Involving Hyperbolas (p. 532)

#### DEFINITION

A **hyperbola** is the collection of all points in the plane, the difference of whose distances from two fixed points, called the **foci**, is a constant.

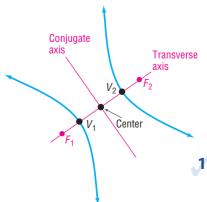


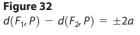
Figure 31

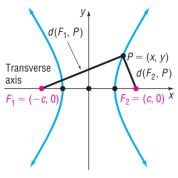
Figure 31 illustrates a hyperbola with foci  $F_1$  and  $F_2$ . The line containing the foci is called the **transverse axis.** The midpoint of the line segment joining the foci is the **center** of the hyperbola. The line through the center and perpendicular to the transverse axis is the **conjugate axis.** The hyperbola consists of two separate curves, called **branches**, that are symmetric with respect to the transverse axis, conjugate axis, and center. The two points of intersection of the hyperbola and the transverse axis are the **vertices**,  $V_1$  and  $V_2$ , of the hyperbola.

# **1** Analyze Hyperbolas with Center at the Origin

With these ideas in mind, we are now ready to find the equation of a hyperbola in the rectangular coordinate system. First, place the center at the origin. Next,

- Asymptotes (Section 5.2, pp. 345–348)
- Graphing Techniques: Transformations (Section 3.5, pp. 244–253)
- Square Root Method (Section 1.2, pp. 94–95)





position the hyperbola so that its transverse axis coincides with a coordinate axis. Suppose that the transverse axis coincides with the *x*-axis, as shown in Figure 32.

If c is the distance from the center to a focus, one focus will be at  $F_1 = (-c, 0)$ and the other at  $F_2 = (c, 0)$ . Now we let the constant difference of the distances from any point P = (x, y) on the hyperbola to the foci  $F_1$  and  $F_2$  be denoted by  $\pm 2a$ . (If P is on the right branch, the + sign is used; if P is on the left branch, the - sign is used.) The coordinates of P must satisfy the equation

$$\begin{split} d(F_1,P) - d(F_2,P) &= \pm 2a & \text{Difference of the distances from} \\ \sqrt{(x+c)^2 + y^2} - \sqrt{(x-c)^2 + y^2} &= \pm 2a & \text{Use the Distance Formula.} \\ \sqrt{(x+c)^2 + y^2} &= \pm 2a + \sqrt{(x-c)^2 + y^2} & \text{Isolate one radical.} \\ (x+c)^2 + y^2 &= 4a^2 \pm 4a\sqrt{(x-c)^2 + y^2} & \text{Square both sides.} \\ &+ (x-c)^2 + y^2 \end{split}$$

Next we remove the parentheses.

$$\begin{aligned} x^{2} + 2cx + c^{2} + y^{2} &= 4a^{2} \pm 4a\sqrt{(x-c)^{2} + y^{2}} + x^{2} - 2cx + c^{2} + y^{2} \\ 4cx - 4a^{2} &= \pm 4a\sqrt{(x-c)^{2} + y^{2}} \\ cx - a^{2} &= \pm a\sqrt{(x-c)^{2} + y^{2}} \\ (cx - a^{2})^{2} &= a^{2}[(x-c)^{2} + y^{2}] \\ c^{2}x^{2} - 2ca^{2}x + a^{4} &= a^{2}(x^{2} - 2cx + c^{2} + y^{2}) \\ c^{2}x^{2} + a^{4} &= a^{2}x^{2} + a^{2}c^{2} + a^{2}y^{2} \\ (c^{2} - a^{2})x^{2} - a^{2}y^{2} &= a^{2}(c^{2} - a^{2}) \\ (c^{2} - a^{2})x^{2} - a^{2}y^{2} &= a^{2}(c^{2} - a^{2}) \end{aligned}$$
  
Simplify.
  
Remove parentheses and simplify.
  
Rearrange terms.
  
(c^{2} - a^{2})x^{2} - a^{2}y^{2} &= a^{2}(c^{2} - a^{2}) \\ (c^{2} - a^{2})x^{2} - a^{2}y^{2} &= a^{2}(c^{2} - a^{2}) \\ (c^{2} - a^{2})x^{2} - a^{2}y^{2} &= a^{2}(c^{2} - a^{2}) \\ (c^{2} - a^{2})x^{2} - a^{2}y^{2} &= a^{2}(c^{2} - a^{2}) \\ (c^{2} - a^{2})x^{2} - a^{2}y^{2} &= a^{2}(c^{2} - a^{2}) \\ (c^{2} - a^{2})x^{2} - a^{2}y^{2} &= a^{2}(c^{2} - a^{2}) \\ (c^{2} - a^{2})x^{2} - a^{2}y^{2} &= a^{2}(c^{2} - a^{2}) \\ (c^{2} - a^{2})x^{2} - a^{2}y^{2} &= a^{2}(c^{2} - a^{2}) \\ (c^{2} - a^{2})x^{2} - a^{2}y^{2} &= a^{2}(c^{2} - a^{2}) \\ (c^{2} - a^{2})x^{2} - a^{2}y^{2} &= a^{2}(c^{2} - a^{2}) \\ (c^{2} - a^{2})x^{2} - a^{2}y^{2} &= a^{2}(c^{2} - a^{2}) \\ (c^{2} - a^{2})x^{2} - a^{2}y^{2} &= a^{2}(c^{2} - a^{2}) \\ (c^{2} - a^{2})x^{2} - a^{2}y^{2} &= a^{2}(c^{2} - a^{2}) \\ (c^{2} - a^{2})x^{2} - a^{2}y^{2} &= a^{2}(c^{2} - a^{2}) \\ (c^{2} - a^{2})x^{2} + a^{2}(c^{2} - a^{2}) \\ (c^{2} - a^{2

To obtain points on the hyperbola off the x-axis, it must be that a < c. To see why, look again at Figure 32.

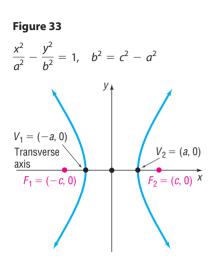
$$\begin{split} d(F_1,P) &< d(F_2,P) + d(F_1,F_2) & \text{Use triangle } F_1 P F_2. \\ d(F_1,P) &- d(F_2,P) &< d(F_1,F_2) \\ & 2a < 2c & P \text{ is on the right branch, so} \\ & d(F_1,P) - d(F_2,P) = 2a; \\ & d(F_1,F_2) = 2c. \end{split}$$

Since a < c, we also have  $a^2 < c^2$ , so  $c^2 - a^2 > 0$ . Let  $b^2 = c^2 - a^2$ , b > 0. Then equation (1) can be written as

$$b^2 x^2 - a^2 y^2 = a^2 b^2$$
$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$
Divide each side by  $a^2 b^2$ .

To find the vertices of the hyperbola defined by this equation, let y = 0. The vertices satisfy the equation  $\frac{x^2}{a^2} = 1$ , the solutions of which are  $x = \pm a$ . Consequently, the vertices of the hyperbola are  $V_1 = (-a, 0)$  and  $V_2 = (a, 0)$ . Notice that the distance from the center (0, 0) to either vertex is a.

#### THEOREM



#### Equation of a Hyperbola: Center at (0, 0); Transverse Axis along the x-Axis

An equation of the hyperbola with center at (0, 0), foci at (-c, 0) and (c, 0), and vertices at (-a, 0) and (a, 0) is

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$
, where  $b^2 = c^2 - a^2$  (2)

The transverse axis is the *x*-axis.

See Figure 33. As you can verify, the hyperbola defined by equation (2) is symmetric with respect to the *x*-axis, *y*-axis, and origin. To find the *y*-intercepts, if any, let x = 0 in equation (2). This results in the equation  $\frac{y^2}{b^2} = -1$ , which has no real solution, so the hyperbola defined by equation (2) has no *y*-intercepts. In fact, since  $\frac{x^2}{a^2} - 1 = \frac{y^2}{b^2} \ge 0$ , it follows that  $\frac{x^2}{a^2} \ge 1$ . There are no points on the graph for -a < x < a.

#### **EXAMPLE 1** Finding and Graphing an Equation of a Hyperbola

Find an equation of the hyperbola with center at the origin, one focus at (3, 0), and one vertex at (-2, 0). Graph the equation.

**Solution** The hyperbola has its center at the origin. Plot the center, focus, and vertex. Since they all lie on the *x*-axis, the transverse axis coincides with the *x*-axis. One focus is at (c, 0) = (3, 0), so c = 3. One vertex is at (-a, 0) = (-2, 0), so a = 2. From equation (2), it follows that  $b^2 = c^2 - a^2 = 9 - 4 = 5$ , so an equation of the hyperbola is

$$\frac{x^2}{4} - \frac{y^2}{5} = 1$$

To graph a hyperbola, it is helpful to locate and plot other points on the graph. For example, to find the points above and below the foci, we let  $x = \pm 3$ . Then

$$\frac{x^2}{4} - \frac{y^2}{5} = 1$$

$$\frac{(\pm 3)^2}{4} - \frac{y^2}{5} = 1 \qquad x = \pm 3$$

$$\frac{9}{4} - \frac{y^2}{5} = 1$$

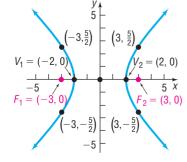
$$\frac{y^2}{5} = \frac{5}{4}$$

$$y^2 = \frac{25}{4}$$

$$y = \pm \frac{5}{2}$$

The points above and below the foci are  $\left(\pm 3, \frac{5}{2}\right)$  and  $\left(\pm 3, -\frac{5}{2}\right)$ . These points determine the "opening" of the hyperbola. See Figure 34.

Figure 34



**COMMENT** To graph the hyperbola  $\frac{x^2}{4} - \frac{y^2}{5} = 1$  discussed in Example 1, we need to graph the two functions  $Y_1 = \sqrt{5}\sqrt{\frac{x^2}{4} - 1}$  and  $Y_2 = -\sqrt{5}\sqrt{\frac{x^2}{4} - 1}$ . Do this and compare what you see with Figure 34.

#### Now Work problem 19

An equation of the form of equation (2) is the equation of a hyperbola with center at the origin, foci on the x-axis at (-c, 0) and (c, 0), where  $c^2 = a^2 + b^2$ , and transverse axis along the x-axis.

For the next two examples, the direction **"Analyze the equation"** will mean to find the center, transverse axis, vertices, and foci of the hyperbola and graph it.

#### **EXAMPLE 2** Analyzing the Equation of a Hyperbola

Analyze the equation:  $\frac{x^2}{16} - \frac{y^2}{4} = 1$ 

Solution

The given equation is of the form of equation (2), with  $a^2 = 16$  and  $b^2 = 4$ . The graph of the equation is a hyperbola with center at (0, 0) and transverse axis along the x-axis. Also, we know that  $c^2 = a^2 + b^2 = 16 + 4 = 20$ . The vertices are at  $(\pm a, 0) = (\pm 4, 0)$ , and the foci are at  $(\pm c, 0) = (\pm 2\sqrt{5}, 0)$ .

To locate the points on the graph above and below the foci, we let  $x = \pm 2\sqrt{5}$ . Then

$$\frac{x^2}{16} - \frac{y^2}{4} = 1$$

$$\frac{(\pm 2\sqrt{5})^2}{16} - \frac{y^2}{4} = 1 \qquad x = \pm 2\sqrt{5}$$

$$\frac{20}{16} - \frac{y^2}{4} = 1$$

$$\frac{5}{4} - \frac{y^2}{4} = 1$$

$$\frac{y^2}{4} = \frac{1}{4}$$

$$y = \pm 1$$

The points above and below the foci are  $(\pm 2\sqrt{5}, 1)$  and  $(\pm 2\sqrt{5}, -1)$ . See Figure 35.

#### THEOREM

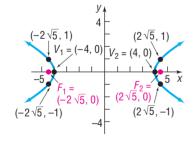
#### Equation of a Hyperbola: Center at (0, 0); Transverse Axis along the y-Axis

An equation of the hyperbola with center at (0, 0), foci at (0, -c) and (0, c), and vertices at (0, -a) and (0, a) is

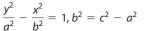
$$\frac{y^2}{a^2} - \frac{x^2}{b^2} = 1$$
, where  $b^2 = c^2 - a^2$  (3)

The transverse axis is the *y*-axis.

Figure 35



#### Figure 36



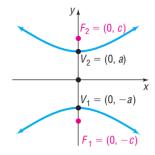


Figure 36 shows the graph of a typical hyperbola defined by equation (3).

An equation of the form of equation (2),  $\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$ , is the equation of a hyperbola with center at the origin, foci on the *x*-axis at (-*c*, 0) and (*c*, 0), where  $c^2 = a^2 + b^2$ , and transverse axis along the *x*-axis.

An equation of the form of equation (3),  $\frac{y^2}{a^2} - \frac{x^2}{b^2} = 1$ , is the equation of a hyperbola with center at the origin, foci on the y-axis at (0, -c) and (0, c), where  $c^2 = a^2 + b^2$ , and transverse axis along the y-axis.

Notice the difference in the forms of equations (2) and (3). When the  $y^2$ -term is subtracted from the  $x^2$ -term, the transverse axis is along the x-axis. When the  $x^2$ -term is subtracted from the  $y^2$ -term, the transverse axis is along the y-axis.

#### **EXAMPLE 3** Analyzing the Equation of a Hyperbola

Analyze the equation:  $y^2 - 4x^2 = 4$ 

Solution T

To put the equation in proper form, divide each side by 4:

$$\frac{y^2}{4} - x^2 = 1$$

Since the  $x^2$ -term is subtracted from the  $y^2$ -term, the equation is that of a hyperbola with center at the origin and transverse axis along the *y*-axis. Also, comparing the above equation to equation (3), we find  $a^2 = 4$ ,  $b^2 = 1$ , and  $c^2 = a^2 + b^2 = 5$ . The vertices are at  $(0, \pm a) = (0, \pm 2)$ , and the foci are at  $(0, \pm c) = (0, \pm \sqrt{5})$ .

To locate other points on the graph, let  $x = \pm 2$ . Then

$$y^{2} - 4x^{2} = 4$$

$$y^{2} - 4(\pm 2)^{2} = 4 \qquad x = \pm 2$$

$$y^{2} - 16 = 4$$

$$y^{2} = 20$$

$$y = \pm 2\sqrt{5}$$

Four other points on the graph are  $(\pm 2, 2\sqrt{5})$  and  $(\pm 2, -2\sqrt{5})$ . See Figure 37.

# EXAMPLE 4

Solution

#### Finding an Equation of a Hyperbola

Find an equation of the hyperbola having one vertex at (0, 2) and foci at (0, -3) and (0, 3). Graph the equation.

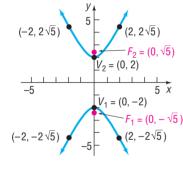
Figure 38  $\begin{pmatrix} -\frac{5}{2}, 3 \end{pmatrix} \xrightarrow{V_{1}} F_{2} = (0, 3) \\ V_{2} = (0, 2) \\ V_{1} = (0, -2) \\ (-\frac{5}{2}, -3) \\ -5 \\ F_{1} = (0, -3) \\ F_{1} = (0, -3) \\ (\frac{5}{2}, -3) \\ -5 \\ F_{1} = (0, -3) \\ (\frac{5}{2}, -3) \\ -5 \\ F_{1} = (0, -3) \\ (\frac{5}{2}, -3) \\ -5 \\ F_{2} = (0, 3) \\ (\frac{5}{2}, -3) \\ (\frac{5}{$  Since the foci are at (0, -3) and (0, 3), the center of the hyperbola, which is at their midpoint, is the origin. Also, the transverse axis is along the *y*-axis. The given information also reveals that c = 3, a = 2, and  $b^2 = c^2 - a^2 = 9 - 4 = 5$ . The form of the equation of the hyperbola is given by equation (3):

$$\frac{y^2}{a^2} - \frac{x^2}{b^2} = 1$$
$$\frac{y^2}{4} - \frac{x^2}{5} = 1$$

Let  $y = \pm 3$  to obtain points on the graph on either side of each focus. See Figure 38.

Now Work problem 21





Look at the equations of the hyperbolas in Examples 2 and 4. For the hyperbola in Example 2,  $a^2 = 16$  and  $b^2 = 4$ , so a > b; for the hyperbola in Example 4,  $a^2 = 4$  and  $b^2 = 5$ , so a < b. We conclude that, for hyperbolas, there are no requirements involving the relative sizes of *a* and *b*. Contrast this situation to the case of an ellipse, in which the relative sizes of *a* and *b* dictate which axis is the major axis. Hyperbolas have another feature to distinguish them from ellipses and parabolas: Hyperbolas have asymptotes.

# 2 Find the Asymptotes of a Hyperbola

Recall from Section 5.2 that a horizontal or oblique asymptote of a graph is a line with the property that the distance from the line to points on the graph approaches 0 as  $x \to -\infty$  or as  $x \to \infty$ . Asymptotes provide information about the end behavior of the graph of a hyperbola.

#### THEOREM

#### Asymptotes of a Hyperbola

The hyperbola  $\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$  has the two oblique asymptotes  $y = \frac{b}{a}x$  and  $y = -\frac{b}{a}x$  (4)

**Proof** We begin by solving for *y* in the equation of the hyperbola.

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$
$$\frac{y^2}{b^2} = \frac{x^2}{a^2} - 1$$
$$y^2 = b^2 \left(\frac{x^2}{a^2} - 1\right)$$

Since  $x \neq 0$ , we can rearrange the right side in the form

$$y^{2} = \frac{b^{2}x^{2}}{a^{2}} \left(1 - \frac{a^{2}}{x^{2}}\right)$$
$$y = \pm \frac{bx}{a} \sqrt{1 - \frac{a^{2}}{x^{2}}}$$

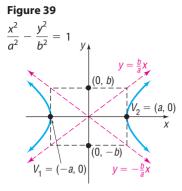
Now, as  $x \to -\infty$  or as  $x \to \infty$ , the term  $\frac{a^2}{x^2}$  approaches 0, so the expression under the radical approaches 1. So, as  $x \to -\infty$  or as  $x \to \infty$ , the value of y approaches  $\pm \frac{bx}{a}$ ; that is, the graph of the hyperbola approaches the lines

$$y = -\frac{b}{a}x$$
 and  $y = \frac{b}{a}x$ 

These lines are oblique asymptotes of the hyperbola.

The asymptotes of a hyperbola are not part of the hyperbola, but they do serve as a guide for graphing a hyperbola. For example, suppose that we want to graph the equation

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$



THEOREM

Begin by plotting the vertices (-a, 0) and (a, 0). Then plot the points (0, -b) and (0, b) and use these four points to construct a rectangle, as shown in Figure 39. The diagonals of this rectangle have slopes  $\frac{b}{a}$  and  $-\frac{b}{a}$ , and their extensions are the asymptotes  $y = \frac{b}{a}x$  and  $y = -\frac{b}{a}x$  of the hyperbola. If we graph the asymptotes, we can use them to establish the "opening" of the hyperbola and avoid plotting other points.

Asymptotes of a Hyperbola

The hyperbola  $\frac{y^2}{a^2} - \frac{x^2}{b^2} = 1$  has the two oblique asymptotes

 $y = \frac{a}{b}x$  and  $y = -\frac{a}{b}x$  (5)

You are asked to prove this result in Problem 84.

For the remainder of this section, the direction "**Analyze the equation**" will mean to find the center, transverse axis, vertices, foci, and asymptotes of the hyperbola and graph it.

#### **EXAMPLE 5**

Figure 40

-5

#### Analyzing the Equation of a Hyperbola

Analyze the equation:  $\frac{y^2}{4} - x^2 = 1$ 

**Solution** Since the  $x^2$ -term is subtracted from the  $y^2$ -term, the equation is of the form of equation (3) and is a hyperbola with center at the origin and transverse axis along the *y*-axis. Also, comparing this equation to equation (3), we find that  $a^2 = 4$ ,  $b^2 = 1$ , and  $c^2 = a^2 + b^2 = 5$ . The vertices are at  $(0, \pm a) = (0, \pm 2)$ , and the foci are at  $(0, \pm c) = (0, \pm \sqrt{5})$ . Using equation (5) with a = 2 and b = 1, the asymptotes are the lines  $y = \frac{a}{b}x = 2x$  and  $y = -\frac{a}{b}x = -2x$ . Form the rectangle containing the points  $(0, \pm a) = (0, \pm 2)$  and  $(\pm b, 0) = (\pm 1, 0)$ . The extensions of the diagonals of this rectangle are the asymptotes. Now graph the rectangle, the asymptotes, and the hyperbola. See Figure 40.

#### EXAMPLE 6

#### Analyzing the Equation of a Hyperbola

Analyze the equation:  $9x^2 - 4y^2 = 36$ 

Solution

 $(0, \sqrt{5})$ 

= (0, 2)

= (0, -2) $F_1 = (0, -\sqrt{5})$ 

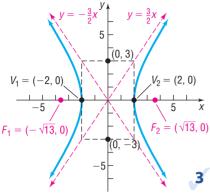
$$\frac{x^2}{4} - \frac{y^2}{9} =$$

1

The center of the hyperbola is the origin. Since the  $x^2$ -term is first in the equation, the transverse axis is along the *x*-axis and the vertices and foci will lie on the *x*-axis. Using equation (2), we find  $a^2 = 4$ ,  $b^2 = 9$ , and  $c^2 = a^2 + b^2 = 13$ . The vertices are a = 2 units left and right of the center at  $(\pm a, 0) = (\pm 2, 0)$ , the foci are  $c = \sqrt{13}$ 



Ta



units left and right of the center at  $(\pm c, 0) = (\pm \sqrt{13}, 0)$ , and the asymptotes have the equations

$$y = \frac{b}{a}x = \frac{3}{2}x$$
 and  $y = -\frac{b}{a}x = -\frac{3}{2}x$ 

To graph the hyperbola, form the rectangle containing the points  $(\pm a, 0)$  and  $(0, \pm b)$ , that is, (-2, 0), (2, 0), (0, -3), and (0, 3). The extensions of the diagonals of this rectangle are the asymptotes. See Figure 41 for the graph.

#### Now Work problem 31

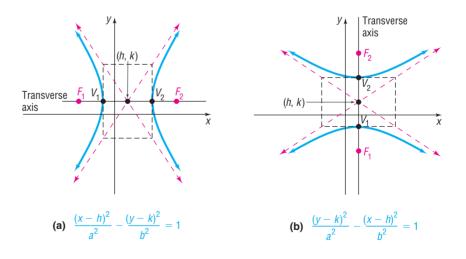
# 3 Analyze Hyperbolas with Center at (h, k)

If a hyperbola with center at the origin and transverse axis coinciding with a coordinate axis is shifted horizontally h units and then vertically k units, the result is a hyperbola with center at (h, k) and transverse axis parallel to a coordinate axis. The equations of such hyperbolas have the same forms as those given in equations (2) and (3), except that x is replaced by x - h (the horizontal shift) and y is replaced by y - k (the vertical shift). Table 4 gives the forms of the equations of such hyperbolas. See Figure 42 for typical graphs.

ble 4	Equations of a Hyperbola: Center at ( <i>h</i> , <i>k</i> ); Transverse Axis Parallel to a Coordinate Axis					
	Center	Transverse Axis	Foci	Vertices	Equation	Asymptotes
	(h, k)	Parallel to the <i>x</i> -axis	$(h \pm c, k)$	$(h \pm a, k)$	$\frac{(x-h)^2}{a^2} - \frac{(y-k)^2}{b^2} = 1,  b^2 = c^2 - a^2$	$y-k=\pm\frac{b}{a}(x-h)$
	(h, k)	Parallel to the <i>y</i> -axis	$(h, k \pm c)$	$(h, k \pm a)$	$\frac{(y-k)^2}{a^2} - \frac{(x-h)^2}{b^2} = 1,  b^2 = c^2 - a^2$	$y-k=\pm\frac{a}{b}(x-h)$

#### Figure 42

**NOTE** It is not recommended that Table 4 be memorized. Rather use the ideas of transformations (shift horizontally h units, vertically k units) along with the fact that a represents the distance from the center to the vertices, c represents the distance from the center to the foci, and  $b^2 = c^2 - a^2$  (or  $c^2 = a^2 + b^2$ ).



EXAMPLE 7

#### Finding an Equation of a Hyperbola, Center Not at the Origin

Find an equation for the hyperbola with center at (1, -2), one focus at (4, -2), and one vertex at (3, -2). Graph the equation.

#### Solution

The center is at (h, k) = (1, -2), so h = 1 and k = -2. Since the center, focus, and vertex all lie on the line y = -2, the transverse axis is parallel to the *x*-axis. The distance from the center (1, -2) to the focus (4, -2) is c = 3; the distance from

6

Figure 43

 $V_1 = (-1, -2)$  -6Transverse axis  $F_4 = (-2)$  the center (1, -2) to the vertex (3, -2) is a = 2. Then  $b^2 = c^2 - a^2 = 9 - 4 = 5$ . The equation is

$$\frac{(x-h)^2}{a^2} - \frac{(y-k)^2}{b^2} = 1$$
$$\frac{(x-1)^2}{4} - \frac{(y+2)^2}{5} = 1$$

Now Work problem 41

EXAMPLE 8

 $-2 + \sqrt{5}$ 

#### Analyzing the Equation of a Hyperbola

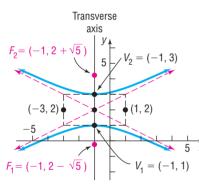
Analyze the equation:  $-x^{2} + 4y^{2} - 2x - 16y + 11 = 0$ 

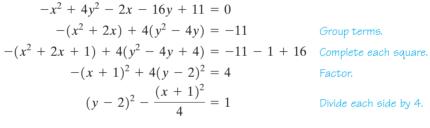
Solution

Complete the squares in *x* and in *y*.

See Figure 43.







This is the equation of a hyperbola with center at (-1, 2) and transverse axis parallel to the *y*-axis. Also,  $a^2 = 1$  and  $b^2 = 4$ , so  $c^2 = a^2 + b^2 = 5$ . Since the transverse axis is parallel to the *y*-axis, the vertices and foci are located *a* and *c* units above and below the center, respectively. The vertices are at  $(h, k \pm a) = (-1, 2 \pm 1)$ , or (-1, 1) and (-1, 3). The foci are at  $(h, k \pm c) = (-1, 2 \pm \sqrt{5})$ . The asymptotes are  $y - 2 = \frac{1}{2}(x + 1)$  and  $y - 2 = -\frac{1}{2}(x + 1)$ . Figure 44 shows the graph.

Figure 45  $0_3 \bullet 0_1 \bullet 0_2$ 

# **4** Solve Applied Problems Involving Hyperbolas

NOW WORK PROBLEM 55

Look at Figure 45. Suppose that three microphones are located at points  $O_1$ ,  $O_2$ , and  $O_3$  (the foci of the two hyperbolas). In addition, suppose that a gun is fired at S and the microphone at  $O_1$  records the gun shot 1 second after the microphone at  $O_2$ . Because sound travels at about 1100 feet per second, we conclude that the microphone at  $O_1$  is 1100 feet farther from the gunshot than  $O_2$ . We can model this situation by saying that S lies on a branch of a hyperbola with foci at  $O_1$  and  $O_2$ . (Do you see why? The difference of the distances from S to  $O_1$  and from S to  $O_2$  is the constant 1100.) If the third microphone at  $O_3$  records the gunshot 2 seconds after  $O_1$ , then S will lie on a branch of a second hyperbola with foci at  $O_1$  and  $O_3$ . In this case, the constant difference will be 2200. The intersection of the two hyperbolas will identify the location of S.

#### EXAMPLE 9

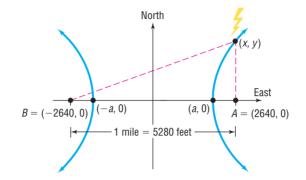
#### Lightning Strikes

Suppose that two people standing 1 mile apart both see a flash of lightning. After a period of time, the person standing at point A hears the thunder. One second later, the person standing at point B hears the thunder. If the person at B is due west of

the person at A and the lightning strike is known to occur due north of the person standing at point A, where did the lightning strike occur?

**Solution** See Figure 46 in which the ordered pair (x, y) represents the location of the lightning strike. We know that sound travels at 1100 feet per second, so the person at point *A* is 1100 feet closer to the lightning strike than the person at point *B*. Since the difference of the distance from (x, y) to *B* and the distance from (x, y) to *A* is the constant 1100, the point (x, y) lies on a hyperbola whose foci are at *A* and *B*.





An equation of the hyperbola is

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$

where 2a = 1100, so a = 550.

Because the distance between the two people is 1 mile (5280 feet) and each person is at a focus of the hyperbola, we have

$$2c = 5280$$
$$c = \frac{5280}{2} = 2640$$

Since  $b^2 = c^2 - a^2 = 2640^2 - 550^2 = 6,667,100$ , the equation of the hyperbola that describes the location of the lightning strike is

$$\frac{x^2}{550^2} - \frac{y^2}{6,667,100} = 1$$

Refer to Figure 46. Since the lightning strike occurred due north of the individual at the point A = (2640, 0), we let x = 2640 and solve the resulting equation.

$$\frac{2640^2}{550^2} - \frac{y^2}{6,667,100} = 1$$
  
$$-\frac{y^2}{6,667,100} = -22.04$$
Subtract  $\frac{2640^2}{550^2}$  from both sides.  
$$y^2 = 146,942,884$$
Multiply both sides by -6,667,100.  
$$y = 12,122$$
 $y > 0$  since the lightning strike occurred in quadrant l.

The lightning strike occurred 12,122 feet north of the person standing at point A.

**Check:** The difference between the distance from (2640, 12,122) to the person at the point B = (-2640, 0) and the distance from (2640, 12,122) to the person at the point A = (2640, 0) should be 1100. Using the distance formula, we find the difference in the distances is

$$\sqrt{[2640 - (-2640)]^2 + (12,122 - 0)^2 - \sqrt{(2640 - 2640)^2 + (12,122 - 0)^2}} = 1100$$
  
as required.

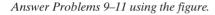
# 7.4 Assess Your Understanding

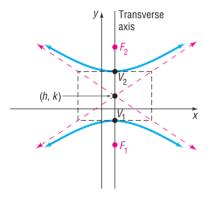
'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** The distance d from  $P_1 = (3, -4)$  to  $P_2 = (-2, 1)$  is  $d = \_$ . (p. 151)
- **2.** To complete the square of  $x^2 + 5x$ , add \_\_\_\_\_. (p. 56)
- **3.** Find the intercepts of the equation  $y^2 = 9 + 4x^2$ . (pp. 159–160)
- **4.** *True or False* The equation  $y^2 = 9 + x^2$  is symmetric with respect to the *x*-axis, the *y*-axis, and the origin. (pp. 160–162)

#### **Concepts and Vocabulary**

- 7. A(n) \_\_\_\_\_\_ is the collection of points in the plane the difference of whose distances from two fixed points is a constant.
- **8.** For a hyperbola, the foci lie on a line called the





5. To graph  $y = (x - 5)^3 - 4$ , shift the graph of  $y = x^3$  to the (left/right) \_\_\_\_\_ unit(s) and then (up/down) \_\_\_\_\_ unit(s). (pp. 249–253)

6. Find the vertical asymptotes, if any, and the horizontal or oblique asymptote, if any, of  $y = \frac{x^2 - 9}{x^2 - 4}$ . (pp. 345–348)

9. The equation of the hyperbola is of the form

(a) 
$$\frac{(x-h)^2}{a^2} - \frac{(y-k)^2}{b^2} = 1$$
  
(b)  $\frac{(y-k)^2}{a^2} - \frac{(x-h)^2}{b^2} = 1$ 

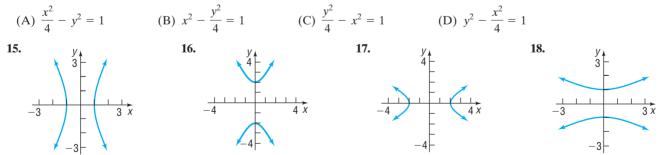
and

- **10.** If the center of the hyperbola is (2, 1) and a = 3, then the coordinates of the vertices are \_\_\_\_\_ and \_\_\_\_.
- **11.** If the center of the hyperbola is (2, 1) and c = 5, then the coordinates of the foci are and .
- **12.** In a hyperbola, if a = 3 and c = 5, then b =\_\_\_\_\_
- **13.** For the hyperbola  $\frac{x^2}{4} \frac{y^2}{9} = 1$ , the value of *a* is \_\_\_\_\_, the value of *b* is \_\_\_\_\_, and the transverse axis is the \_\_\_\_\_-axis.

**14.** For the hyperbola 
$$\frac{y}{16} - \frac{x}{81} = 1$$
, the asymptotes are

#### **Skill Building**

In Problems 15–18, the graph of a hyperbola is given. Match each graph to its equation.



In Problems 19–28, find an equation for the hyperbola described. Graph the equation.

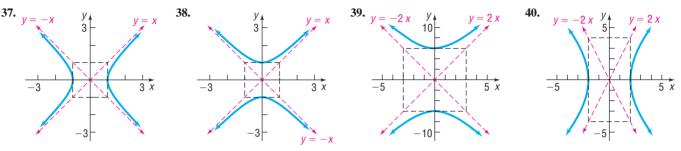
- **19.** Center at (0, 0); focus at (3, 0); vertex at (1, 0)
- **21.** Center at (0, 0); focus at (0, -6); vertex at (0, 4)
  - **23.** Foci at (-5, 0) and (5, 0); vertex at (3, 0)
  - **25.** Vertices at (0, -6) and (0, 6); asymptote the line y = 2x
  - **27.** Foci at (-4, 0) and (4, 0); asymptote the line y = -x

- **20.** Center at (0, 0); focus at (0, 5); vertex at (0, 3)
- **22.** Center at (0, 0); focus at (-3, 0); vertex at (2, 0)
- **24.** Focus at (0, 6); vertices at (0, -2) and (0, 2)
- **26.** Vertices at (-4, 0) and (4, 0); asymptote the line y = 2x
- **28.** Foci at (0, -2) and (0, 2); asymptote the line y = -x

In Problems 29–36, find the center, transverse axis, vertices, foci, and asymptotes. Graph each equation.

**29.** 
$$\frac{x^2}{25} - \frac{y^2}{9} = 1$$
**30.**  $\frac{y^2}{16} - \frac{x^2}{4} = 1$ **31.**  $4x^2 - y^2 = 16$ **32.**  $4y^2 - x^2 = 16$ **33.**  $y^2 - 9x^2 = 9$ **34.**  $x^2 - y^2 = 4$ **35.**  $y^2 - x^2 = 25$ **36.**  $2x^2 - y^2 = 4$ 

In Problems 37–40, write an equation for each hyperbola.



In Problems 41–48, find an equation for the hyperbola described. Graph the equation.

**41.** Center at (4, -1); focus at (7, -1); vertex at (6, -1)

- **43.** Center at (-3, -4); focus at (-3, -8); vertex at (-3, -2)
- **45.** Foci at (3, 7) and (7, 7); vertex at (6, 7)
- **47.** Vertices at (-1, -1) and (3, -1); asymptote the line  $y + 1 = \frac{3}{2}(x 1)$
- **42.** Center at (-3, 1); focus at (-3, 6); vertex at (-3, 4)
- **44.** Center at (1, 4); focus at (-2, 4); vertex at (0, 4)
- **46.** Focus at (-4, 0) vertices at (-4, 4) and (-4, 2)
- **48.** Vertices at (1, -3) and (1, 1); asymptote the line  $y + 1 = \frac{3}{2}(x 1)$

In Problems 49-62, find the center, transverse axis, vertices, foci, and asymptotes. Graph each equation.

<b>49.</b> $\frac{(x-2)^2}{4} - \frac{(y+3)^2}{9} = 1$	<b>50.</b> $\frac{(y+3)^2}{4} - \frac{(x-2)^2}{9} = 1$	<b>51.</b> $(y-2)^2 - 4(x+2)^2 = 4$
<b>52.</b> $(x + 4)^2 - 9(y - 3)^2 = 9$	<b>53.</b> $(x + 1)^2 - (y + 2)^2 = 4$	<b>54.</b> $(y-3)^2 - (x+2)^2 = 4$
<b>55.</b> $x^2 - y^2 - 2x - 2y - 1 = 0$	<b>56.</b> $y^2 - x^2 - 4y + 4x - 1 = 0$	<b>57.</b> $y^2 - 4x^2 - 4y - 8x - 4 = 0$
<b>58.</b> $2x^2 - y^2 + 4x + 4y - 4 = 0$	<b>59.</b> $4x^2 - y^2 - 24x - 4y + 16 = 0$	<b>60.</b> $2y^2 - x^2 + 2x + 8y + 3 = 0$
<b>61.</b> $y^2 - 4x^2 - 16x - 2y - 19 = 0$	<b>62.</b> $x^2 - 3y^2 + 8x$	-6y + 4 = 0

*In Problems* 63–66, graph each function. Be sure to label any intercepts. [**Hint:** Notice that each function is half a hyperbola.]

**63.** 
$$f(x) = \sqrt{16 + 4x^2}$$
 **64.**  $f(x) = -\sqrt{9 + 9x^2}$  **65.**  $f(x) = -\sqrt{-25 + x^2}$  **66.**  $f(x) = \sqrt{-1 + x^2}$ 

#### **Mixed Practice**

\*

In Problems 67–74, analyze each conic.		
<b>67.</b> $\frac{(x-3)^2}{4} - \frac{y^2}{25} = 1$	<b>68.</b> $\frac{(y+2)^2}{16} - \frac{(x-2)^2}{4} = 1$	<b>69.</b> $x^2 = 16(y - 3)$
<b>70.</b> $y^2 = -12(x + 1)$	<b>71.</b> $25x^2 + 9y^2 - 250x + 400 = 0$	<b>72.</b> $x^2 + 36y^2 - 2x + 288y + 541 = 0$
<b>73.</b> $x^2 - 6x - 8y - 31 = 0$	<b>74.</b> $9x^2 - y^2 - 18x$	-8y - 88 = 0

#### **Applications and Extensions**

**75. Fireworks Display** Suppose that two people standing 2 miles apart both see the burst from a fireworks display. After a period of time, the first person standing at point *A* hears the

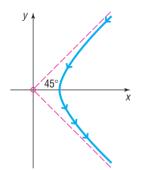
burst. One second later, the second person standing at point B hears the burst. If the person at point B is due west of the person at point A and if the display is known to occur due

north of the person at point A, where did the fireworks display occur?

- **76. Lightning Strikes** Suppose that two people standing 1 mile apart both see a flash of lightning. After a period of time, the first person standing at point *A* hears the thunder. Two seconds later, the second person standing at point *B* hears the thunder. If the person at point *B* is due west of the person at point *A* and if the lightning strike is known to occur due north of the person standing at point *A*, where did the lightning strike occur?
- **77.** Nuclear Power Plant Some nuclear power plants utilize "natural draft" cooling towers in the shape of a **hyperboloid**, a solid obtained by rotating a hyperbola about its conjugate axis. Suppose that such a cooling tower has a base diameter of 400 feet and the diameter at its narrowest point, 360 feet above the ground, is 200 feet. If the diameter at the top of the tower is 300 feet, how tall is the tower?

Source: Bay Area Air Quality Management District

- **78.** An Explosion Two recording devices are set 2400 feet apart, with the device at point *A* to the west of the device at point *B*. At a point between the devices, 300 feet from point *B*, a small amount of explosive is detonated. The recording devices record the time until the sound reaches each. How far directly north of point *B* should a second explosion be done so that the measured time difference recorded by the devices is the same as that for the first detonation?
- **79. Rutherford's Experiment** In May 1911, Ernest Rutherford published a paper in *Philosophical Magazine*. In this article, he described the motion of alpha particles as they are shot at a piece of gold foil 0.00004 cm thick. Before conducting this experiment, Rutherford expected that the alpha particles would shoot through the foil just as a bullet would shoot through snow. Instead, a small fraction of the alpha particles bounced off the foil. This led to the conclusion that the nucleus of an atom is dense, while the remainder of the atom is sparse. Only the density of the nucleus could cause the alpha particles to deviate from their path. The figure shows a diagram from Rutherford's paper that indicates that the deflected alpha particles follow the path of one branch of a hyperbola.



- (a) Find an equation of the asymptotes under this scenario.
- (b) If the vertex of the path of the alpha particles is 10 cm from the center of the hyperbola, find a model that describes the path of the particle.

#### 'Are You Prepared?' Answers

**1.**  $5\sqrt{2}$  **2.**  $\frac{25}{4}$ 

80. Hyperbolic Mirrors Hyperbolas have interesting reflective properties that make them useful for lenses and mirrors. For example, if a ray of light strikes a convex hyperbolic mirror on a line that would (theoretically) pass through its rear focus, it is reflected through the front focus. This property, and that of the parabola, were used to develop the *Cassegrain* telescope in 1672. The focus of the parabolic mirror are the same point. The rays are collected by the parabolic mirror, reflected toward the (common) focus, and thus are reflected by the hyperbolic mirror through the opening to its front focus, where the eyepiece is located. If the equation of the hyperbola is  $\frac{y^2}{9} - \frac{x^2}{16} = 1$  and the focal length (distance from the vertex to the focus) of the parabola is 6 find the equation

the vertex to the focus) of the parabola is 6, find the equation of the parabola.

Source: www.enchantedlearning.com

- 81. The eccentricity e of a hyperbola is defined as the number  $\frac{c}{a}$ , where a is the distance of a vertex from the center and c is the distance of a focus from the center. Because c > a, it follows that e > 1. Describe the general shape of a hyperbola whose eccentricity is close to 1. What is the shape if e is very large?
- 82. A hyperbola for which a = b is called an **equilateral hyperbola**. Find the eccentricity e of an equilateral hyperbola.

[**Note:** The eccentricity of a hyperbola is defined in Problem 81.]

**83.** Two hyperbolas that have the same set of asymptotes are called **conjugate.** Show that the hyperbolas

$$\frac{x^2}{4} - y^2 = 1$$
 and  $y^2 - \frac{x^2}{4} = 1$ 

are conjugate. Graph each hyperbola on the same set of coordinate axes.

84. Prove that the hyperbola

$$\frac{y^2}{a^2} - \frac{x^2}{b^2} = 1$$

has the two oblique asymptotes

$$y = \frac{a}{b}x$$
 and  $y = -\frac{a}{b}x$ 

**85.** Show that the graph of an equation of the form

$$Ax^{2} + Cy^{2} + F = 0$$
  $A \neq 0, C \neq 0, F \neq 0$ 

where A and C are of opposite sign, is a hyperbola with center at (0, 0).

86. Show that the graph of an equation of the form

$$Ax^{2} + Cy^{2} + Dx + Ey + F = 0$$
  $A \neq 0, C \neq 0$ 

where A and C are of opposite sign,

(a) is a hyperbola if  $\frac{D^2}{4A} + \frac{E^2}{4C} - F \neq 0$ . (b) is two intersecting lines if  $\frac{D^2}{4A} + \frac{E^2}{4C} - F = 0$ .

# **CHAPTER REVIEW**

#### **Things to Know**

#### Equations

1			
Parabola (pp. 505–511)	See Tables 1 and 2 (pp. 507 and 508).		
Ellipse (pp. 514–521)	See Table 3 (p. 519).		
Hyperbola (pp. 524–533)	See Table 4 (p. 531).		
Definitions			
Parabola (p. 505)	Set of points P in the plane for which $d(F, P) = d(P, D)$ , where F is the focus and D is the directrix		
Ellipse (p. 514)	Set of points $P$ in the plane, the sum of whose distances from two fixed points (the foci) is a constant		
Hyperbola (p. 524)	Set of points <i>P</i> in the plane, the difference of whose distances from two fixed points (the foci) is a constant		

#### **Objectives** -

Sectio	n You should be able to	Example(s)	<b>Review Exercises</b>	
7.1	$\sqrt[7]{}$ Know the names of the conics (p. 504)		1–32	
7.2	J Analyze parabolas with vertex at the origin (p. 505)	1–5	1, 2, 21, 24	
	2 Analyze parabolas with vertex at $(h, k)$ (p. 508)	6,7	7, 11, 12, 17, 18, 27, 30	
	3 Solve applied problems involving parabolas (p. 510)	8	41,42	
7.3		1–4	5, 6, 10, 22, 25, 39	
	2 Analyze ellipses with center at $(h, k)$ (p. 518)	5,6	14-16, 19, 28, 31	
	3 Solve applied problems involving ellipses (p. 520)	7	43,44	
7.4	J Analyze hyperbolas with center at the origin (p. 524)	1–4	3, 4, 8, 9, 23, 26, 40	
	2 Find the asymptotes of a hyperbola (p. 529)	5,6	3, 4, 8, 9	
	3 Analyze hyperbolas with center at $(h, k)$ (p. 531)	7,8	13, 20, 29, 32-36	
	4 Solve applied problems involving hyperbolas (p. 532)	9	45	

# **Review Exercises**

In Problems 1–20, identify each equation. If it is a parabola, give its vertex, focus, and directrix; if it is an ellipse, give its center, vertices, and foci; if it is a hyperbola, give its center, vertices, foci, and asymptotes.  $x^{2}$ 

<b>1.</b> $y^2 = -16x$	<b>2.</b> $16x^2 = y$	<b>3.</b> $\frac{x}{25} - y^2 = 1$
4. $\frac{y^2}{25} - x^2 = 1$	5. $\frac{y^2}{25} + \frac{x^2}{16} = 1$	6. $\frac{x^2}{9} + \frac{y^2}{16} = 1$
<b>7.</b> $x^2 + 4y = 4$	8. $3y^2 - x^2 = 9$	<b>9.</b> $4x^2 - y^2 = 8$
<b>10.</b> $9x^2 + 4y^2 = 36$	<b>11.</b> $x^2 - 4x = 2y$	<b>12.</b> $2y^2 - 4y = x - 2$
<b>13.</b> $y^2 - 4y - 4x^2 + 8x = 4$	<b>14.</b> $4x^2 + y^2 + 8x - 4y + 4 = 0$	<b>15.</b> $4x^2 + 9y^2 - 16x - 18y = 11$
<b>16.</b> $4x^2 + 9y^2 - 16x + 18y = 11$	<b>17.</b> $4x^2 - 16x + 16y + 32 = 0$	<b>18.</b> $4y^2 + 3x - 16y + 19 = 0$
<b>19.</b> $9x^2 + 4y^2 - 18x + 8y = 23$	<b>20.</b> $x^2 - y^2 - 2x - z^2$	2y = 1

In Problems 21–36, find an equation of the conic described. Graph the equation.

**22.** Ellipse; center at (0, 0); focus at (0, 3); vertex at (0, 5)

**23.** Hyperbola; center at (0, 0); focus at (0, 4); vertex at (0, -2)

**21.** Parabola; focus at (-2, 0); directrix the line x = 2

**24.** Parabola; vertex at (0, 0); directrix the line y = -3

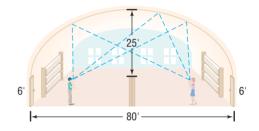
#### 538 CHAPTER 7 Analytic Geometry

- **25.** Ellipse; foci at (-3, 0) and (3, 0); vertex at (4, 0)
- **27.** Parabola; vertex at (2, -3); focus at (2, -4)
- **29.** Hyperbola; center at (-2, -3); focus at (-4, -3); vertex at (-3, -3)
- **31.** Ellipse; foci at (-4, 2) and (-4, 8); vertex at (-4, 10)
- **33.** Center at (-1, 2); a = 3; c = 4; transverse axis parallel to the *x*-axis
- **35.** Vertices at (0, 1) and (6, 1); asymptote the line 3y + 2x = 9
- **37.** Find an equation of the hyperbola whose foci are the vertices of the ellipse  $4x^2 + 9y^2 = 36$  and whose vertices are the foci of this ellipse.
- **38.** Find an equation of the ellipse whose foci are the vertices of the hyperbola  $x^2 4y^2 = 16$  and whose vertices are the foci of this hyperbola.
- **39.** Describe the collection of points in a plane so that the distance from each point to the point (3, 0) is three-fourths of its distance from the line  $x = \frac{16}{3}$ .
- **40.** Describe the collection of points in a plane so that the distance from each point to the point (5, 0) is five-fourths of its distance from the line  $y = \frac{16}{10}$ 
  - its distance from the line  $x = \frac{16}{5}$
- **41. Searchlight** A searchlight is shaped like a paraboloid of revolution. If a light source is located 1 foot from the vertex along the axis of symmetry and the opening is 2 feet across, how deep should the mirror be in order to reflect the light rays parallel to the axis of symmetry?
- **42. Parabolic Arch Bridge** A bridge is built in the shape of a parabolic arch. The bridge has a span of 60 feet and a maximum height of 20 feet. Find the height of the arch at distances of 5, 10, and 20 feet from the center.
- **43.** Semielliptical Arch Bridge A bridge is built in the shape of a semielliptical arch. The bridge has a span of 60 feet and

- **26.** Hyperbola; vertices at (-2, 0) and (2, 0); focus at (4, 0)
- **28.** Ellipse; center at (-1, 2); focus at (0, 2); vertex at (2, 2)
- **30.** Parabola; focus at (3, 6); directrix the line y = 8
- **32.** Hyperbola; vertices at (-3, 3) and (5, 3); focus at (7, 3)
- **34.** Center at (4, -2); a = 1; c = 4; transverse axis parallel to the *y*-axis
- **36.** Vertices at (4, 0) and (4, 4); asymptote the line y + 2x = 10

a maximum height of 20 feet. Find the height of the arch at distances of 5, 10, and 20 feet from the center.

**44. Whispering Gallery** The figure below shows the specifications for an elliptical ceiling in a hall designed to be a whispering gallery. Where are the foci located in the hall?



**45.** Calibrating Instruments In a test of their recording devices, a team of seismologists positioned two of the devices 2000 feet apart, with the device at point *A* to the west of the device at point *B*. At a point between the devices and 200 feet from point *B*, a small amount of explosive was detonated and a note made of the time at which the sound reached each device. A second explosion is to be carried out at a point directly north of point *B*. How far north should the site of the second explosion be chosen so that the measured time difference recorded by the devices for the second detonation is the same as that recorded for the first detonation?



The Chapter Test Prep Videos are step-by-step test solutions available in the Video Resources DVD, in *MyMathLab*, or on this text's You Tube: Channel. Flip back to the Student Resources page to see the exact web address for this text's YouTube channel.

In Problems 1–3, identify each equation. If it is a parabola, give its vertex, focus, and directrix; if an ellipse, give its center, vertices, and foci; if a hyperbola, give its center, vertices, foci, and asymptotes.

**1.** 
$$\frac{(x+1)^2}{4} - \frac{y^2}{9} = 1$$
 **2.**  $8y = (x-1)^2 - 4$  **3.**  $2x^2 + 3y^2 + 4x - 6y$ 

In Problems 4-6, find an equation of the conic described; graph the equation.

**4.** Parabola: focus (-1, 4.5), vertex (-1, 3)

**CHAPTER TEST** 

5. Ellipse: center (0, 0), vertex (0, -4), focus (0, 3)

= 13

- 6. Hyperbola: center (2, 2), vertex (2, 4), contains the point  $(2 + \sqrt{10}, 5)$
- **7.** A parabolic reflector (paraboloid of revolution) is used by TV crews at football games to pick up the referee's announcements, quarterback signals, and so on. A microphone is placed at the focus of the parabola. If a certain reflector is 4 feet wide and 1.5 feet deep, where should the microphone be placed?

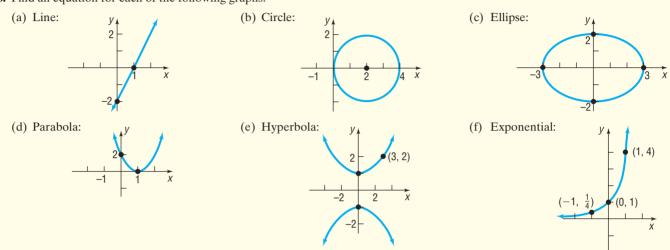
# **CUMULATIVE REVIEW**

- **1.** For  $f(x) = -3x^2 + 5x 2$ , find  $\frac{f(x+h) - f(x)}{h} \qquad h \neq 0$
- 2. In the complex number system, solve the equation  $9x^4 + 33x^3 - 71x^2 - 57x - 10 = 0$
- **3.** For what numbers x is  $6 x \ge x^2$ ?
- 6. Find an equation for each of the following graphs:

- 4. (a) Find the domain and range of  $y = 3^x + 2$ .
  - (b) Find the inverse of  $y = 3^x + 2$  and state its domain and range.

5. 
$$f(x) = \log_4(x - 2)$$

- (a) Solve f(x) = 2.
- (b) Solve  $f(x) \leq 2$ .

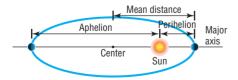


# **CHAPTER PROJECTS**



# M Internet-based Project

I. The Hale-Bopp Comet The orbits of planets and some comets about the Sun are ellipses, with the Sun at one focus. The aphelion of a planet is its greatest distance from the Sun



and the **perihelion** is its shortest distance. The **mean distance** of a planet from the Sun is the length of the semimajor axis of the elliptical orbit. See the illustration.

- 1. Research the history of the Hale-Bopp on the Internet. In particular, determine the aphelion and perihelion. Often these values are given in terms of astronomical units. What is an astronomical unit? What is it equivalent to in miles? In kilometers? What is the orbital period of the Hale-Bopp Comet? When will it next be visible from Earth? How close does it come to Earth?
- **2.** Find a model for the orbit of the Hale-Bopp Comet around the Sun. Use the *x*-axis as the major axis.
- **3.** The Hale-Bopp Comet has an orbit that is roughly perpendicular to that of Earth. Find a model for the orbit of Earth using the *y*-axis as the major axis.
- **4.** Use a graphing utility or some other graphing technology to graph the paths of the orbits. Based on the graphs, do the paths of the orbits intersect? Does this mean the Hale-Bopp Comet will collide with Earth?

#### The following projects can be found at the Instructor's Resource Center (IRC):

- **II.** The Orbits of Neptune and Pluto Pluto and Neptune travel around the Sun in elliptical orbits. Pluto, at times, comes closer to the Sun than Neptune, the outermost planet. This project examines and analyzes the two orbits.
- **III. Project at Motorola** *Distorted Deployable Space Reflector Antennas* An engineer designs an antenna that will deploy in space to collect sunlight.
- **IV. Constructing a Bridge over the East River** The size of ships using a river and fluctuations in water height due to tides or flooding must be considered when designing a bridge that will cross a major waterway.

# Systems of Equations and Inequalities

# Outline

- 8.1 Systems of Linear Equations: Substitution and Elimination
- 8.2 Systems of Linear Equations: Matrices
- **8.3** Systems of Linear Equations:
- Determinants
- 8.4 Matrix Algebra
- 8.5 Partial Fraction Decomposition
- 8.6 Systems of Nonlinear Equations
- 8.7 Systems of Inequalities
- 8.8 Linear Programming
- **Chapter Review**
- Chapter Test
- Cumulative Review
- Chapter Projects

# **Economic Outcomes** Annual Earnings of Young Adults

For both males and females, earnings increase with education: full-time workers with at least a bachelor's degree have higher median earnings than those with less education. For example, in 2003, male college graduates earned 93 percent more than male high school completers. Females with a bachelor's or higher degree earned 91 percent more than female high school completers. Males and females who dropped out of high school earned 37 and 39 percent less, respectively, than male and female high school completers.

The median earnings of young adults who have at least a bachelor's degree declined in the 1970s relative to their counterparts who were high school completers, before increasing between 1980 and 2003. Males with a bachelor's degree or higher had earnings 19 percent higher than male high school completers in 1980 and had earnings 93 percent higher in 2003. Among females, those with at least a bachelor's degree had earnings 34 percent higher than female high school completers in 1980, compared with earnings 91 percent higher in 2003.

#### ( ) – See the Internet-based Chapter Project I

A Look Back In Chapters 1, 4, 5, and 6, we solved various kinds of equations and inequalities involving a single variable.

A Look Ahead > In this chapter we take up the problem of solving equations and inequalities containing two or more variables. There are various ways to solve such problems.

The method of substitution for solving equations in several unknowns goes back to ancient times.

The *method of elimination*, although it had existed for centuries, was put into systematic order by Karl Friedrich Gauss (1777–1855) and by Camille Jordan (1838–1922).

The theory of *matrices* was developed in 1857 by Arthur Cayley (1821–1895), although only later were matrices used as we use them in this chapter. Matrices have become a very flexible instrument, useful in almost all areas of mathematics.

The method of *determinants* was invented by Takakazu Seki Kôwa (1642–1708) in 1683 in Japan and by Gottfried Wilhelm von Leibniz (1646–1716) in 1693 in Germany. *Cramer's Rule* is named after Gabriel Cramer (1704–1752) of Switzerland, who popularized the use of determinants for solving linear systems.

Section 8.5, on *partial fraction decomposition*, provides an application of systems of equations. This particular application is one that is used in integral calculus.

Section 8.8 introduces *linear programming*, a modern application of linear inequalities. This topic is particularly useful for students interested in operations research.

# 8.1 Systems of Linear Equations: Substitution and Elimination

**PREPARING FOR THIS SECTION** Before getting started, review the following:

• Linear Equations (Section 1.1, pp. 82–87)

• Lines (Section 2.3, pp. 167–177)

Now Work the 'Are You Prepared?' problems on page 552.

#### **OBJECTIVES 1** Solve Systems of Equations by Substitution (p. 543)

- 2 Solve Systems of Equations by Elimination (p. 545)
- **3** Identify Inconsistent Systems of Equations Containing Two Variables (p. 546)
- 4 Express the Solution of a System of Dependent Equations Containing Two Variables (p. 547)
- **5** Solve Systems of Three Equations Containing Three Variables (p. 548)
- **6** Identify Inconsistent Systems of Equations Containing Three Variables (p. 550)
- **7** Express the Solution of a System of Dependent Equations Containing Three Variables (p. 550)

#### **EXAMPLE 1** Movie Theater Ticket Sales

A movie theater sells tickets for 8.00 each, with seniors receiving a discount of 2.00. One evening the theater took in 3580 in revenue. If *x* represents the number of tickets sold at 8.00 and *y* the number of tickets sold at the discounted price of 6.00, write an equation that relates these variables.

**Solution** Each nondiscounted ticket brings in \$8.00, so *x* tickets will bring in 8x dollars. Similarly, *y* discounted tickets bring in 6y dollars. Since the total brought in is \$3580, we must have

$$8x + 6y = 3580$$

In Example 1, suppose that we also know that 525 tickets were sold that evening. Then we have another equation relating the variables x and y:

$$x + y = 525$$

The two equations

$$8x + 6y = 3580$$
$$x + y = 525$$

form a system of equations.

In general, a **system of equations** is a collection of two or more equations, each containing one or more variables. Example 2 gives some illustrations of systems of equations.

EXAMPLE 2	Examples of Systems of Equations		
	(a) $\begin{cases} 2x + y = 5 & (1) \text{ Two equations containing two variables, x and y} \\ -4x + 6y = -2 & (2) \end{cases}$		

(b)  $\begin{cases} x + y^2 = 5 \\ 2x + y = 4 \end{cases}$  (1) Two equations containing two variables, x and y (2)

(c) 
$$\begin{cases} x + y + z = 6 \quad (1) \text{ Three equations containing three variables, x, y, and z} \\ 3x - 2y + 4z = 9 \quad (2) \\ x - y - z = 0 \quad (3) \end{cases}$$
  
(d) 
$$\begin{cases} x + y + z = 5 \quad (1) \text{ Two equations containing three variables, x, y, and z} \\ x - y &= 2 \quad (2) \end{cases}$$
  
(e) 
$$\begin{cases} x + y + z = 6 \quad (1) \text{ Four equations containing three variables, x, y, and z} \\ 2x + 2z = 4 \quad (2) \\ y + z = 2 \quad (3) \\ x &= 4 \quad (4) \end{cases}$$

We use a brace, as shown, to remind us that we are dealing with a system of equations. We also will find it convenient to number each equation in the system.

A **solution** of a system of equations consists of values for the variables that are solutions of each equation of the system. To **solve** a system of equations means to find all solutions of the system.

For example, x = 2, y = 1 is a solution of the system in Example 2(a), because

$$\begin{cases} 2x + y = 5 & (1) \\ -4x + 6y = -2 & (2) \end{cases} \qquad \begin{cases} 2(2) + 1 = 4 + 1 = 5 \\ -4(2) + 6(1) = -8 + 6 = -2 \end{cases}$$

We may also write this solution as the ordered pair (2, 1).

A solution of the system in Example 2(b) is x = 1, y = 2, because

 $\begin{cases} x + y^2 = 5 & (1) \\ 2x + y & = 4 & (2) \end{cases} \qquad \begin{cases} 1 + 2^2 = 1 + 4 = 5 \\ 2(1) + 2 & = 2 + 2 = 4 \end{cases}$ 

Another solution of the system in Example 2(b) is  $x = \frac{11}{4}$ ,  $y = -\frac{3}{2}$ , which you can check for yourself.

A solution of the system in Example 2(c) is x = 3, y = 2, z = 1, because

 $\begin{cases} x + y + z = 6 & (1) \\ 3x - 2y + 4z = 9 & (2) \\ x - y - z = 0 & (3) \end{cases} \begin{cases} 3 + 2 + 1 = 6 \\ 3(3) - 2(2) + 4(1) = 9 - 4 + 4 = 9 \\ 3 - 2 - 1 = 0 \end{cases}$ 

We may also write this solution as the ordered triplet (3, 2, 1).

Note that x = 3, y = 3, z = 0 is not a solution of the system in Example 2(c).

$\int x + y + z = 6$	(1)	(3 + 3 + 0 = 6)
$\begin{cases} 3x - 2y + 4z = 9 \end{cases}$		$3(3) - 2(3) + 4(0) = 3 \neq 9$
$\left(\begin{array}{ccc} x - y - z = 0 \end{array}\right)$		(3 - 3 - 0 = 0)

Although x = 3, y = 3, and z = 0 satisfy equations (1) and (3), they do not satisfy equation (2). Any solution of the system must satisfy *each* equation of the system.

#### Now Work problem 9

When a system of equations has at least one solution, it is said to be **consistent**. If a system of equations has no solution, it is called **inconsistent**.

An equation in *n* variables is said to be **linear** if it is equivalent to an equation of the form

$$a_1x_1 + a_2x_2 + \cdots + a_nx_n = b$$

where  $x_1, x_2, ..., x_n$  are *n* distinct variables,  $a_1, a_2, ..., a_n, b$  are constants, and at least one of the *a*'s is not 0.

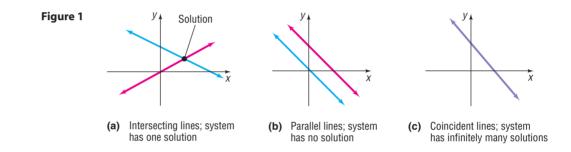
Some examples of linear equations are

$$2x + 3y = 2 \qquad 5x - 2y + 3z = 10 \qquad 8x + 8y - 2z + 5w = 0$$

If each equation in a system of equations is linear, we have a **system of linear** equations. The systems in Examples 2(a), (c), (d), and (e) are linear, whereas the system in Example 2(b) is nonlinear. In this chapter we shall solve linear systems in Sections 8.1 to 8.3. We discuss nonlinear systems in Section 8.6.

We begin by discussing a system of two linear equations containing two variables. We can view the problem of solving such a system as a geometry problem. The graph of each equation in such a system is a line. So a system of two linear equations containing two variables represents a pair of lines. The lines either (1) intersect or (2) are parallel or (3) are **coincident** (that is, identical).

- **1.** If the lines intersect, the system of equations has one solution, given by the point of intersection. The system is **consistent** and the equations are **independent**. See Figure 1(a).
- **2.** If the lines are parallel, the system of equations has no solution, because the lines never intersect. The system is **inconsistent.** See Figure 1(b).
- **3.** If the lines are coincident (the lines lie on top of each other), the system of equations has infinitely many solutions, represented by the totality of points on the line. The system is **consistent** and the equations are **dependent**. See Figure 1(c).



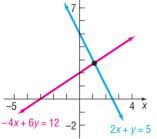
#### EXAMPLE 3 G

# Graphing a System of Linear Equations

Graph the system:  $\begin{cases} 2x + y = 5 & (1) \\ -4x + 6y = 12 & (2) \end{cases}$ 

#### Solution





Equation (1) in slope-intercept form is y = -2x + 5, which has slope -2 and y-intercept 5. Equation (2) in slope-intercept form is  $y = \frac{2}{3}x + 2$ , which has slope  $\frac{2}{3}$  and y-intercept 2. Figure 2 shows their graphs.

From the graph in Figure 2, we see that the lines intersect, so the system given in Example 3 is consistent. We can also use the graph as a means of approximating the solution. For this system, the solution appears to be close to the point (1, 3). The actual solution, which you should verify, is  $\left(\frac{9}{8}, \frac{11}{4}\right)$ .

# Seeing the Concept

Graph the lines 2x + y = 5 ( $Y_1 = -2x + 5$ ) and  $-4x + 6y = 12\left(Y_2 = \frac{2}{3}x + 2\right)$  and compare what you see with Figure 2. Use INTERSECT to verify that the point of intersection is (1.125, 2.75).

# **1** Solve Systems of Equations by Substitution

Most of the time we must use algebraic methods to obtain exact solutions. A number of methods are available to us for solving systems of linear equations algebraically. In this section, we introduce two methods: *substitution* and *elimination*. We illustrate the **method of substitution** by solving the system given in Example 3.

# **EXAMPLE 4** How to Solve a System of Linear Equations by Substitution

Solve:  $\begin{cases} 2x + y = 5 & (1) \\ -4x + 6y = 12 & (2) \end{cases}$ 

# **Step-by-Step Solution**

Solve equation (1) for y.

2x + y = 5	Equation (1)
y = -2x + 5	Subtract 2x from each side of (1).

**Step 2:** Substitute the result into the remaining equation(s).

**Step 1:** Pick one of the equations and solve for one of the variables in terms of the remaining variable(s).

**Step 3:** If one equation in one variable results, solve this equation. Otherwise, repeat Steps 1 and 2 until a single equation with one variable remains.

**Step 4:** Find the values of the remaining variables by back-substitution.

Substitute -2x + 5 for y in equation (2). The result is an equation containing just the variable x, which we can solve.

-4x + 6y = 12	
-4x + 6(-2x + 5) = 12	Substitute $-2x + 5$ for y in (2).
-4x - 12x + 30 = 12	Distribute.
-16x + 30 = 12	Combine like terms.
	Subtract 30 from both sides.
$x = \frac{-18}{-16}$	Divide both sides by -16.
$x = \frac{9}{8}$	Simplify.

Because we know that  $x = \frac{9}{8}$ , we can find the value of y by **back-substitution**, that is, by substituting  $\frac{9}{8}$  for x in one of the original equations. Equation (1) seems easier to work with, so we will back-substitute into equation (1).

$$2x + y = 5$$
Equation (1)  

$$2\left(\frac{9}{8}\right) + y = 5$$
Substitute  $x = \frac{9}{8}$  into equation (1).  

$$\frac{9}{4} + y = 5$$
Simplify.  

$$y = 5 - \frac{9}{4}$$
Subtract  $\frac{9}{4}$  from both sides.  

$$y = \frac{11}{4}$$

$$5 - \frac{9}{4} = \frac{20}{4} - \frac{9}{4} = \frac{11}{4}$$

Step 5: Check the solution found.

We have  $x = \frac{9}{8}$  and  $y = \frac{11}{4}$ . We verify that both equations are satisfied (true) for these values.

$$\begin{cases} 2x + y = 5; \quad 2\left(\frac{9}{8}\right) + \frac{11}{4} = \frac{9}{4} + \frac{11}{4} = \frac{20}{4} = 5\\ -4x + 6y = 12; \quad -4\left(\frac{9}{8}\right) + 6\left(\frac{11}{4}\right) = -\frac{9}{2} + \frac{33}{2} = \frac{24}{2} = 12 \end{cases}$$

The solution of the system is  $x = \frac{9}{8} = 1.125$  and  $y = \frac{11}{4} = 2.75$ . We can also write the solution as the ordered pair  $\left(\frac{9}{8}, \frac{11}{4}\right)$ .

-Now Use Substitution to Work Problem 19

# 2 Solve Systems of Equations by Elimination

A second method for solving a system of linear equations is the *method of elimination*. This method is usually preferred over substitution if substitution leads to fractions or if the system contains more than two variables. Elimination also provides the necessary motivation for solving systems using matrices (the subject of Section 8.2).

The idea behind the **method of elimination** is to replace the original system of equations by an equivalent system so that adding two of the equations eliminates a variable. The rules for obtaining equivalent equations are the same as those studied earlier. However, we may also interchange any two equations of the system and/or replace any equation in the system by the sum (or difference) of that equation and a nonzero multiple of any other equation in the system.

# **Rules for Obtaining an Equivalent System of Equations**

- 1. Interchange any two equations of the system.
- 2. Multiply (or divide) each side of an equation by the same nonzero constant.
- **3.** Replace any equation in the system by the sum (or difference) of that equation and a nonzero multiple of any other equation in the system.

An example will give you the idea. As you work through the example, pay particular attention to the pattern being followed.

EXAMPLE 5	PLE 5
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# How to Solve a System of Linear Equations by Elimination

Solve:  $\begin{cases} 2x + 3y = 1 & (1) \\ -x + y = -3 & (2) \end{cases}$ 

# **Step-by-Step Solution**

**Step 1:** Multiply both sides of one or both equations by a nonzero constant so that the coefficients of one of the variables are additive inverses.

**Step 2:** Add the equations to eliminate the variable. Solve the resulting equation for the remaining unknown.

**Step 3:** Back-substitute the value of the variable found in Step 2 into one of the *original* equations to find the value of the remaining variable.

Multiply both sides of equation (2) by 2 so that the coefficients of x in the two equations are additive inverses.

$\begin{cases} 2x + 3y = 1 & (1) \\ -x + y = -3 & (2) \end{cases}$ $\begin{cases} 2x + 3y = 1 & (1) \\ 2(-x + y) = 2(-3) & (2) & \text{Multiply by 2.} \end{cases}$ $\begin{cases} 2x + 3y = 1 & (1) \\ -2x + 2y = -6 & (2) \end{cases}$
$\begin{cases} 2x + 3y = 1 & (1) \\ -2x + 2y = -6 & (2) \\ \hline 5y = -5 & \text{Add equations (1) and (2).} \\ y = -1 & \text{Divide both sides by 5.} \end{cases}$

Back-substitute y = -1 into equation (1) and solve for x.

2x + 3y = 1 Equation (1) 2x + 3(-1) = 1 Substitute y = -1 into equation (1). 2x - 3 = 1 Simplify. 2x = 4 Add 3 to both sides. x = 2 Divide both sides by 2.

# In Words

When using elimination, we want to get the coefficients of one of

- the variables to be negatives of
- one another.

The solution of the system is x = 2 and y = -1. We can also write the solution as the ordered pair (2, -1).

Now Use Elimination to Work **problem** 19

# **EXAMPLE 6** Movie Theater Ticket Sales

A movie theater sells tickets for \$8.00 each, with seniors receiving a discount of \$2.00. One evening the theater sold 525 tickets and took in \$3580 in revenue. How many of each type of ticket were sold?

**Solution** If *x* represents the number of tickets sold at \$8.00 and *y* the number of tickets sold at the discounted price of \$6.00, then the given information results in the system of equations

 $\begin{cases} 8x + 6y = 3580 \quad (1) \\ x + y = 525 \quad (2) \end{cases}$ 

We use the method of elimination. First, multiply the second equation by -6, and then add the equations.

 $\begin{cases} 8x + 6y = 3580\\ -6x - 6y = -3150\\ 2x = 430\\ x = 215 \end{cases}$  Add the equations.

Since x + y = 525, then y = 525 - x = 525 - 215 = 310. So 215 nondiscounted tickets and 310 senior discount tickets were sold.

# 3 Identify Inconsistent Systems of Equations Containing Two Variables

The previous examples dealt with consistent systems of equations that had a single solution. The next two examples deal with two other possibilities that may occur, the first being a system that has no solution.

**EXAMPLE 7** An Inconsistent System of Linear Equations

Solve:  $\begin{cases} 2x + y = 5 & (1) \\ 4x + 2y = 8 & (2) \end{cases}$ 

Solution

tion We choose to use the method of substitution and solve equation (1) for y.

$$2x + y = 5$$
 (1)  
$$y = -2x + 5$$
 Subtract 2x from each side.

Now substitute -2x + 5 for y in equation (2) and solve for x.

Figure 3 4x + 2y = 8 4x + 2y = 8 -2 -4 -2

$$4x + 2y = 8$$
 (2)  

$$4x + 2(-2x + 5) = 8$$
 Substitute  $y = -2x + 5$  in (2).  

$$4x - 4x + 10 = 8$$
 Remove parentheses.  

$$0 = -2$$
 Subtract 10 from both sides.

This statement is false. We conclude that the system has no solution and is therefore inconsistent.

Figure 3 illustrates the pair of lines whose equations form the system in Example 7. Notice that the graphs of the two equations are lines, each with slope -2;

one has a *y*-intercept of 5, the other a *y*-intercept of 4. The lines are parallel and have no point of intersection. This geometric statement is equivalent to the algebraic statement that the system has no solution.



### Seeing the Concept

Graph the lines 2x + y = 5 ( $Y_1 = -2x + 5$ ) and 4x + 2y = 8 ( $Y_2 = -2x + 4$ ) and compare what you see with Figure 3. How can you be sure that the lines are parallel?

# 4 Express the Solution of a System of Dependent Equations **Containing Two Variables**

EXAMPLE 8	Solving a System of Dependent Equations			
	Solve: $\begin{cases} 2x + y = 4 & (1) \\ -6x - 3y = -12 & (2) \end{cases}$			

Solution

We choose to use the method of elimination.

 $\begin{cases} 2x + y = 4 & (1) \\ -6x - 3y = -12 & (2) \\ \\ \frac{6x + 3y = 12 & (1)}{-6x - 3y = -12 & (2)} \\ \hline 0 = 0 \\ \end{cases}$  Multiply each side of equation (1) by 3.

The statement 0 = 0 is true. This means the equation 6x + 3y = 12 is equivalent to -6x - 3y = -12. Therefore, the original system is equivalent to a system containing one equation, so the equations are dependent. This means that any values of x and y that satisfy 6x + 3y = 12 or, equivalently, 2x + y = 4 are solutions. For example, x = 2, y = 0; x = 0, y = 4; x = -2, y = 8; x = 4, y = -4; and so on, are solutions. There are, in fact, infinitely many values of x and y for which 2x + y = 4, so the original system has infinitely many solutions. We will write the solution of the original system either as

y = -2x + 4 where x can be any real number

or as

 $x = -\frac{1}{2}y + 2$  where y can be any real number.

We can also express the solution as  $\{(x, y) | y = -2x + 4, x \text{ is any real number}\}$ or as  $\left\{ (x, y) \middle| x = -\frac{1}{2}y + 2, y \text{ is any real number} \right\}$ .

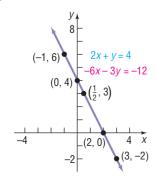
Figure 4 illustrates the situation presented in Example 8. Notice that the graphs of the two equations are lines, each with slope -2 and each with y-intercept 4. The lines are coincident. Notice also that equation (2) in the original system is -3 times equation (1), indicating that the two equations are dependent.

For the system in Example 8, we can write down some of the infinite number of solutions by assigning values to x and then finding y = -2x + 4.

If 
$$x = -1$$
, then  $y = -2(-1) + 4 = 6$ .  
If  $x = 0$ , then  $y = 4$ .  
If  $x = 2$ , then  $y = 0$ .

The ordered pairs (-1, 6), (0, 4), (2, 0) are three of the points on the line in Figure 4.

Figure 4



# 🔚 Seeing the Concept

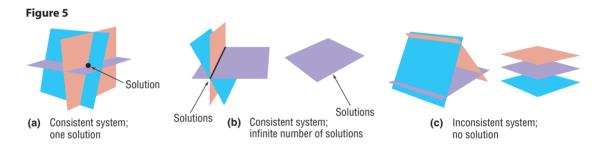
Graph the lines 2x + y = 4 ( $Y_1 = -2x + 4$ ) and -6x - 3y = -12 ( $Y_2 = -2x + 4$ ) and compare what you see with Figure 4. How can you be sure that the lines are coincident?

Now Work problems 25 and 29

# **5** Solve Systems of Three Equations Containing Three Variables

Just as with a system of two linear equations containing two variables, a system of three linear equations containing three variables has either (1) exactly one solution (a consistent system with independent equations), or (2) no solution (an inconsistent system), or (3) infinitely many solutions (a consistent system with dependent equations).

We can view the problem of solving a system of three linear equations containing three variables as a geometry problem. The graph of each equation in such a system is a plane in space. A system of three linear equations containing three variables represents three planes in space. Figure 5 illustrates some of the possibilities.



Recall that a **solution** to a system of equations consists of values for the variables that are solutions of each equation of the system. For example, x = 3, y = -1, z = -5 or, using an ordered triplet, (3, -1, -5) is a solution to the system of equations

$$\begin{cases} x + y + z = -3 & (1) & 3 + (-1) + (-5) = -3 \\ 2x - 3y + 6z = -21 & (2) & 2(3) - 3(-1) + 6(-5) = 6 + 3 - 30 = -21 \\ -3x + 5y & = -14 & (3) & -3(3) + 5(-1) = -9 - 5 = -14 \end{cases}$$

because these values of the variables are solutions of each equation.

Typically, when solving a system of three linear equations containing three variables, we use the method of elimination. Recall that the idea behind the method of elimination is to form equivalent equations so that adding two of the equations eliminates a variable.

# **EXAMPLE 9** Solving a System of Three Linear Equations with Three Variables

Use the method of elimination to solve the system of equations.

$$\begin{cases} x + y - z = -1 \quad (1) \\ 4x - 3y + 2z = 16 \quad (2) \\ 2x - 2y - 3z = 5 \quad (3) \end{cases}$$

**Solution** For a system of three equations, we attempt to eliminate one variable at a time, using pairs of equations until an equation with a single variable remains. Our strategy for solving this system will be to use equation (1) to eliminate the variable x from

equations (2) and (3). We can then treat the new equations (2) and (3) as a system with two unknowns. Alternatively, we could use equation (1) to eliminate either y or z from equations (2) and (3). Try one of these approaches for yourself.

Begin by multiplying each side of equation (1) by -4 and adding the result to equation (2). (Do you see why? The coefficients of x are now negatives of one another.) We also multiply equation (1) by -2 and add the result to equation (3). Notice that these two procedures result in the elimination of the variable x from equations (2) and (3).

$$\begin{array}{rll} x + y - z = -1 & (1) & \text{Multiply by -4.} & -4x - 4y + 4z = 4 & (1) \\ 4x - 3y + 2z = 16 & (2) & & \frac{4x - 3y + 2z = 16 & (2)}{-7y + 6z = 20} & \text{Add.} \\ x + y - z = -1 & (1) & \text{Multiply by -2.} & & \frac{-2x - 2y + 2z = 2 & (1)}{2x - 2y - 3z = 5 & (3)} & & \frac{-2x - 2y + 2z = 2 & (1)}{-4y - z = 7 & \text{Add.}} \end{array}$$

Now concentrate on the new equations (2) and (3), treating them as a system of two equations containing two variables. It is easiest to eliminate z. Multiply each side of equation (3) by 6 and add equations (2) and (3). The result is the new equation (3).

Now solve equation (3) for y by dividing both sides of the equation by -31.

$$\begin{cases} x + y - z = -1 \quad (1) \\ -7y + 6z = 20 \quad (2) \\ y = -2 \quad (3) \end{cases}$$

Back-substitute y = -2 in equation (2) and solve for z.

$$-7y + 6z = 20$$
 (2)  

$$-7(-2) + 6z = 20$$
 Substitute  $y = -2$  in (2).  

$$6z = 6$$
 Subtract 14 from both sides of the equation.  

$$z = 1$$
 Divide both sides of the equation by 6.

Finally, back-substitute y = -2 and z = 1 in equation (1) and solve for x.

$$x + y - z = -1$$
 (1)  

$$x + (-2) - 1 = -1$$
 Substitute  $y = -2$  and  $z = 1$  in (1)  

$$x - 3 = -1$$
 Simplify.  

$$x = 2$$
 Add 3 to both sides.

The solution of the original system is x = 2, y = -2, z = 1 or, using an ordered triplet, (2, -2, 1). You should check this solution.

Look back over the solution given in Example 9. Note the pattern of removing one of the variables from two of the equations, followed by solving this system of two equations and two unknowns. Although which variables to remove is your choice, the methodology remains the same for all systems.

Now Work problem 43

# 6 Identify Inconsistent Systems of Equations Containing Three Variables

**EXAMPLE 10** Identify an Inconsistent System of Linear Equations

Solve:  $\begin{cases} 2x + y - z = -2 & (1) \\ x + 2y - z = -9 & (2) \\ x - 4y + z = & 1 & (3) \end{cases}$ 

**Solution** Our strategy is the same as in Example 9. However, in this system, it seems easiest to eliminate the variable *z* first. Do you see why?

Multiply each side of equation (1) by -1 and add the result to equation (2). Also, add equations (2) and (3).

$$2x + y - z = -2 (1) \text{ Multiply by -1.} \quad -2x - y + z = 2 (1)$$

$$x + 2y - z = -9 (2)$$

$$-x + y = -7 \quad \text{Add.}$$

$$x + 2y - z = -9 (2)$$

$$x + 2y - z = -9 (2)$$

$$x + 2y - z = -9 (2)$$

$$x - 4y + z = 1 (3)$$

$$2x - 2y = -8 \quad \text{Add.}$$

$$x + 2y - z = -9 (3)$$

Now concentrate on the new equations (2) and (3), treating them as a system of two equations containing two variables. Multiply each side of equation (2) by 2 and add the result to equation (3).

$$\begin{array}{c} -x + y = -7 \quad (2) \\ 2x - 2y = -8 \quad (3) \\ \hline \\ 0 = -22 \end{array} \xrightarrow{\begin{subarray}{c} -2x + 2y = -14 \quad (2) \\ 2x - 2y = -8 \quad (3) \\ \hline \\ 0 = -22 \end{array} \xrightarrow{\begin{subarray}{c} x + 2y - z = -9 \quad (1) \\ -x + y = -7 \quad (2) \\ 0 = -22 \quad (3) \\ \hline \\ 0 = -22 \quad (3) \end{array}$$

Equation (3) has no solution, so the system is inconsistent.

# 7 Express the Solution of a System of Dependent Equations Containing Three Variables

## **EXAMPLE 11** Solving a System of Dependent Equations

Solve: 
$$\begin{cases} x - 2y - z = 8 & (1) \\ 2x - 3y + z = 23 & (2) \\ 4x - 5y + 5z = 53 & (3) \end{cases}$$

Solution

Our plan is to eliminate x from equations (2) and (3). Multiply each side of equation (1) by -2 and add the result to equation (2). Also, multiply each side of equation (1) by -4 and add the result to equation (3).

Treat equations (2) and (3) as a system of two equations containing two variables, and eliminate the variable y by multiplying both sides of equation (2) by -3 and adding the result to equation (3).

$$y + 3z = 7 \quad (2) \text{ Multiply by -3.} \quad -3y - 9z = -21 \\ 3y + 9z = 21 \quad (3) \quad \underbrace{3y + 9z = 21}_{0 = 0} \text{ Add.} \quad \begin{cases} x - 2y - z = 8 \quad (1) \\ y + 3z = 7 \quad (2) \\ 0 = 0 \quad (3) \end{cases}$$

The original system is equivalent to a system containing two equations, so the equations are dependent and the system has infinitely many solutions. If we solve equation (2) for y, we can express y in terms of z as y = -3z + 7. Substitute this expression into equation (1) to determine x in terms of z.

$$x - 2y - z = 8$$

$$x - 2(-3z + 7) - z = 8$$

$$x + 6z - 14 - z = 8$$

$$x + 5z = 22$$

$$x = -5z + 22$$
(1)
Substitute  $y = -3z + 7$  in (1).
Combine like terms.
$$x = -5z + 22$$
Solve for x.

We will write the solution to the system as

 $\begin{cases} x = -5z + 22\\ y = -3z + 7 \end{cases}$  where z can be any real number.

This way of writing the solution makes it easier to find specific solutions of the system. To find specific solutions, choose any value of z and use the equations x = -5z + 22 and y = -3z + 7 to determine x and y. For example, if z = 0, then x = 22 and y = 7, and if z = 1, then x = 17 and y = 4.

Using ordered triplets, the solution is

$$\{(x, y, z) | x = -5z + 22, y = -3z + 7, z \text{ is any real number} \}$$

### Now Work problem 45

Two distinct points in the Cartesian plane determine a unique line. Given three noncollinear points, we can find the (unique) quadratic function whose graph contains these three points.

# EXAMPLE 12 Curve Fitting

Find real numbers *a*, *b*, and *c* so that the graph of the quadratic function  $y = ax^2 + bx + c$  contains the points (-1, -4), (1, 6), and (3, 0).

### Solution

ion We require that the three points satisfy the equation  $y = ax^2 + bx + c$ .

For the point $(-1, -4)$ we have:	$-4 = a(-1)^2 + b(-1) + c$	-4 = a - b + c
For the point $(1, 6)$ we have:	$6 = a(1)^2 + b(1) + c$	6 = a + b + c
For the point $(3, 0)$ we have:	$0 = a(3)^2 + b(3) + c$	0 = 9a + 3b + c

We wish to determine *a*, *b*, and *c* so that each equation is satisfied. That is, we want to solve the following system of three equations containing three variables:

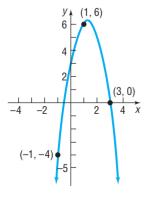
$$\begin{cases} a - b + c = -4 \quad (1) \\ a + b + c = 6 \quad (2) \\ 9a + 3b + c = 0 \quad (3) \end{cases}$$

Solving this system of equations, we obtain a = -2, b = 5, and c = 3. So the quadratic function whose graph contains the points (-1, -4), (1, 6), (3, 0) is

$$y = -2x^2 + 5x + 3$$
  $y = ax^2 + bx + c$ ,  $a = -2, b = 5, c = 3$ 

Figure 6 shows the graph of the function along with the three points.

Figure 6



# 8.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Solve the equation: 3x + 4 = 8 x. (pp. 82–87)
- **2.** (a) Graph the line: 3x + 4y = 12.
  - (b) What is the slope of a line parallel to this line? (pp. 167–177)

# **Concepts and Vocabulary**

- 3. If a system of equations has no solution, it is said to be
- 4. If a system of equations has one solution, the system is \_\_\_\_\_ and the equations are \_\_\_\_\_.
- 5. If the solution to a system of two linear equations containing two unknowns is x = 3, y = -2, then the lines intersect at the point
- 6. If the lines that make up a system of two linear equations are coincident, then the system is \_\_\_\_\_ and the equations are

1

# **Skill Building**

In Problems 7–16, verify that the values of the variables listed are solutions of the system of equations.

$$7. \begin{cases} 2x - y = 5\\ 5x + 2y = 8\\ x = 2, y = -1; (2, -1) \end{cases}$$

$$8. \begin{cases} 3x + 2y = 2\\ x - 7y = -30\\ x = -2, y = 4; (-2, 4) \end{cases}$$

$$9. \begin{cases} 3x - 4y = -4\\ \frac{1}{2}x - 3y = -\frac{1}{2} \end{cases}$$

$$x = 2, y = \frac{1}{2}; \left(2, \frac{1}{2}\right) \end{cases}$$

$$10. \begin{cases} 2x + \frac{1}{2}y = 0\\ 3x - 4y = -\frac{19}{2} \end{cases}$$

$$x = -\frac{1}{2}, y = 2; \left(-\frac{1}{2}, 2\right) \end{cases}$$

$$11. \begin{cases} x - y = 3\\ \frac{1}{2}x + y = 3\\ x = 4, y = 1; (4, 1) \end{cases}$$

$$12. \begin{cases} x - y = 3\\ -3x + y = 1\\ x = -2, y = -5; (-2, -5) \end{cases}$$

$$13. \begin{cases} 3x + 3y + 2z = 4\\ x - y - z = 0\\ 2y - 3z = -8\\ x = 1, y = -1, z = 2; \end{cases}$$

$$x = 1, y = -1, z = 2; \qquad (2, -3, 1) \end{cases}$$

$$14. \begin{cases} 4x - z = 7\\ 8x + 5y - z = 0\\ -x - y + 5z = 6\\ x = 2, y = -3, z = 1; \end{cases}$$

$$15. \begin{cases} 3x + 3y + 2z = 4\\ x - 3y + z = 10\\ 5x - 2y - 3z = 8\\ x = 2, y = -2, z = 2; (2, -2, 2) \end{cases}$$

$$16. \begin{cases} 4x - 5z = 6\\ 5y - z = -17\\ -x - 6y + 5z = 24\\ x = 4, y = -3, z = 2; (4, -3, 2) \end{cases}$$

In Problems 17–54, solve each system of equations. If the system has no solution, say that it is inconsistent.

$$17. \begin{cases} x + y = 8 \\ x - y = 4 \end{cases}$$

$$18. \begin{cases} x + 2y = -7 \\ x + y = -3 \end{cases}$$

$$19. \begin{cases} 5x - y = 21 \\ 2x + 3y = -12 \end{cases}$$

$$20. \begin{cases} x + 3y = 5 \\ 2x - 3y = -8 \end{cases}$$

$$21. \begin{cases} 3x = 24 \\ x + 2y = 0 \end{cases}$$

$$22. \begin{cases} 4x + 5y = -3 \\ -2y = -8 \end{cases}$$

$$23. \begin{cases} 3x - 6y = 2 \\ 5x + 4y = 1 \end{cases}$$

$$24. \begin{cases} 2x + 4y = \frac{2}{3} \\ 3x - 5y = -10 \end{cases}$$

$$25. \begin{cases} 2x + y = 1 \\ 3x - 5y = -10 \end{cases}$$

$$27. \begin{cases} 2x - y = 0 \\ 3x + 3y = -1 \end{cases}$$

$$28. \begin{cases} 3x + 3y = -1 \\ 3x - 5y = -10 \end{cases}$$

**25.** 
$$\begin{cases} 2x + y = 1 \\ 4x + 2y = 3 \end{cases}$$
**26.** 
$$\begin{cases} x + y = 0 \\ -3x + 3y = 2 \end{cases}$$
**27.** 
$$\begin{cases} 2x + y = 0 \\ 4x + 2y = 12 \end{cases}$$
**28.** 
$$\begin{cases} 4x + y = \frac{8}{3} \end{cases}$$

# **Applications and Extensions**

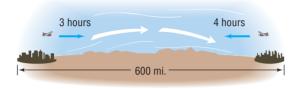
- **55.** The perimeter of a rectangular floor is 90 feet. Find the dimensions of the floor if the length is twice the width.
- **56.** The length of fence required to enclose a rectangular field is 3000 meters. What are the dimensions of the field if it is known that the difference between its length and width is 50 meters?
- **57. Orbital Launches** In 2005 there was a total of 55 commercial and noncommercial orbital launches worldwide. In addition, the number of noncommercial orbital launches was one more than twice the number of commercial orbital launches. Determine the number of commercial and noncommercial orbital launches in 2005.

Source: Federal Aviation Administration

- **58.** Movie Theater Tickets A movie theater charges \$9.00 for adults and \$7.00 for senior citizens. On a day when 325 people paid an admission, the total receipts were \$2495. How many who paid were adults? How many were seniors?
- **59. Mixing Nuts** A store sells cashews for \$5.00 per pound and peanuts for \$1.50 per pound. The manager decides to mix 30 pounds of peanuts with some cashews and sell the mixture for \$3.00 per pound. How many pounds of cashews should be mixed with the peanuts so that the mixture will produce the same revenue as would selling the nuts separately?
- **60. Financial Planning** A recently retired couple needs \$12,000 per year to supplement their Social Security. They

have \$150,000 to invest to obtain this income. They have decided on two investment options: AA bonds yielding 10% per annum and a Bank Certificate yielding 5%.

- (a) How much should be invested in each to realize exactly \$12,000?
- (b) If, after 2 years, the couple requires \$14,000 per year in income, how should they reallocate their investment to achieve the new amount?
- **61. Computing Wind Speed** With a tail wind, a small Piper aircraft can fly 600 miles in 3 hours. Against this same wind, the Piper can fly the same distance in 4 hours. Find the average wind speed and the average airspeed of the Piper.



- **62.** Computing Wind Speed The average airspeed of a singleengine aircraft is 150 miles per hour. If the aircraft flew the same distance in 2 hours with the wind as it flew in 3 hours against the wind, what was the wind speed?
- **63. Restaurant Management** A restaurant manager wants to purchase 200 sets of dishes. One design costs \$25 per set, while another costs \$45 per set. If she only has \$7400 to spend, how many of each design should be ordered?
- **64.** Cost of Fast Food One group of people purchased 10 hot dogs and 5 soft drinks at a cost of \$35.00. A second bought 7 hot dogs and 4 soft drinks at a cost of \$25.25. What is the cost of a single hot dog? A single soft drink?



- **65. Computing a Refund** The grocery store we use does not mark prices on its goods. My wife went to this store, bought three 1-pound packages of bacon and two cartons of eggs, and paid a total of \$13.45. Not knowing that she went to the store, I also went to the same store, purchased two 1-pound packages of bacon and three cartons of eggs, and paid a total of \$11.45. Now we want to return two 1-pound packages of bacon and two cartons of eggs. How much will be refunded?
- **66. Finding the Current of a Stream** Pamela requires 3 hours to swim 15 miles downstream on the Illinois River. The

return trip upstream takes 5 hours. Find Pamela's average speed in still water. How fast is the current? (Assume that Pamela's speed is the same in each direction.)

- **67. Pharmacy** A doctor's prescription calls for a daily intake containing 40 milligrams (mg) of vitamin C and 30 mg of vitamin D. Your pharmacy stocks two liquids that can be used: one contains 20% vitamin C and 30% vitamin D, the other 40% vitamin C and 20% vitamin D. How many milligrams of each compound should be mixed to fill the prescription?
- **68. Pharmacy** A doctor's prescription calls for the creation of pills that contain 12 units of vitamin  $B_{12}$  and 12 units of vitamin E. Your pharmacy stocks two powders that can be used to make these pills: one contains 20% vitamin  $B_{12}$  and 30% vitamin E, the other 40% vitamin  $B_{12}$  and 20% vitamin E. How many units of each powder should be mixed in each pill?
- 69. Curve Fitting Find real numbers *a*, *b*, and *c* so that the graph of the function  $y = ax^2 + bx + c$  contains the points (-1, 4), (2, 3), and (0, 1).
- **70.** Curve Fitting Find real numbers *a*, *b*, and *c* so that the graph of the function  $y = ax^2 + bx + c$  contains the points (-1, -2), (1, -4), and (2, 4).
- **71. IS–LM Model in Economics** In economics, the IS curve is a linear equation that represents all combinations of income Y and interest rates r that maintain an equilibrium in the market for goods in the economy. The LM curve is a linear equation that represents all combinations of income Y and interest rates r that maintain an equilibrium in the market for money in the economy. In an economy, suppose that the equilibrium level of income (in millions of dollars) and interest rates satisfy the system of equations

$$\begin{cases} 0.06Y - 5000r = 240\\ 0.06Y + 6000r = 900 \end{cases}$$

Find the equilibrium level of income and interest rates.

**72. IS–LM Model in Economics** In economics, the IS curve is a linear equation that represents all combinations of income Y and interest rates r that maintain an equilibrium in the market for goods in the economy. The LM curve is a linear equation that represents all combinations of income Y and interest rates r that maintain an equilibrium in the market for money in the economy. In an economy, suppose that the equilibrium level of income (in millions of dollars) and interest rates satisfy the system of equations

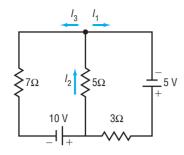
$$\begin{cases} 0.05Y - 1000r = 10\\ 0.05Y + 800r = 100 \end{cases}$$

Find the equilibrium level of income and interest rates.

**73. Electricity: Kirchhoff's Rules** An application of Kirchhoff's Rules to the circuit shown on page 555 results in the following system of equations:

$$\begin{cases} I_2 = I_1 + I_3 \\ 5 - 3I_1 - 5I_2 = 0 \\ 10 - 5I_2 - 7I_3 = 0 \end{cases}$$

Find the currents  $I_1$ ,  $I_2$ , and  $I_3$ .

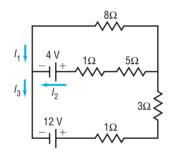


Source: Physics for Scientists & Engineers, 3rd ed., by Serway. © 1990 Brooks/Cole, a division of Thomson Learning.

**74. Electricity: Kirchhoff's Rules** An application of Kirchhoff's Rules to the circuit shown results in the following system of equations:

$$\begin{cases} I_3 = I_1 + I_2 \\ 8 = 4I_3 + 6I_2 \\ 8I_1 = 4 + 6I_2 \end{cases}$$

Find the currents  $I_1$ ,  $I_2$ , and  $I_3$ .



Source: Physics for Scientists & Engineers, 3rd ed., by Serway. © 1990 Brooks/Cole, a division of Thomson Learning.

- **75. Theater Revenues** A Broadway theater has 500 seats, divided into orchestra, main, and balcony seating. Orchestra seats sell for \$50, main seats for \$35, and balcony seats for \$25. If all the seats are sold, the gross revenue to the theater is \$17,100. If all the main and balcony seats are sold, but only half the orchestra seats are sold, the gross revenue is \$14,600. How many are there of each kind of seat?
- **76. Theater Revenues** A movie theater charges \$8.00 for adults, \$4.50 for children, and \$6.00 for senior citizens. One day the theater sold 405 tickets and collected \$2320 in receipts. Twice as many children's tickets were sold as adult tickets. How many adults, children, and senior citizens went to the theater that day?
- **77.** Nutrition A dietitian wishes a patient to have a meal that has 66 grams (g) of protein, 94.5 g of carbohydrates, and

910 milligrams (mg) of calcium. The hospital food service tells the dietitian that the dinner for today is chicken, corn, and 2% milk. Each serving of chicken has 30 g of protein, 35 g of carbohydrates, and 200 mg of calcium. Each serving of corn has 3 g of protein, 16 g of carbohydrates, and 10 mg of calcium. Each glass of 2% milk has 9 g of protein, 13 g of carbohydrates, and 300 mg of calcium. How many servings of each food should the dietitian provide for the patient?

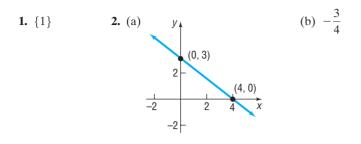
- **78. Investments** Kelly has \$20,000 to invest. As her financial planner, you recommend that she diversify into three investments: Treasury bills that yield 5% simple interest, Treasury bonds that yield 7% simple interest, and corporate bonds that yield 10% simple interest. Kelly wishes to earn \$1390 per year in income. Also, Kelly wants her investment in Treasury bills to be \$3000 more than her investment in corporate bonds. How much money should Kelly place in each investment?
- **79. Prices of Fast Food** One group of customers bought 8 deluxe hamburgers, 6 orders of large fries, and 6 large colas for \$26.10. A second group ordered 10 deluxe hamburgers, 6 large fries, and 8 large colas and paid \$31.60. Is there sufficient information to determine the price of each food item? If not, construct a table showing the various possibilities. Assume that the hamburgers cost between \$1.75 and \$2.25, the fries between \$0.75 and \$1.00, and the colas between \$0.60 and \$0.90.
- **80. Prices of Fast Food** Use the information given in Problem 79. Suppose that a third group purchased 3 deluxe hamburgers, 2 large fries, and 4 large colas for \$10.95. Now is there sufficient information to determine the price of each food item? If so, determine each price.
- **81.** Painting a House Three painters, Beth, Bill, and Edie, working together, can paint the exterior of a home in 10 hours (hr). Bill and Edie together have painted a similar house in 15 hr. One day, all three worked on this same kind of house for 4 hr, after which Edie left. Beth and Bill required 8 more hr to finish. Assuming no gain or loss in efficiency, how long should it take each person to complete such a job alone?



# **Explaining Concepts: Discussion and Writing**

- **82.** Make up a system of three linear equations containing three variables that has:
  - (a) No solution
  - (b) Exactly one solution
  - (c) Infinitely many solutions
  - Give the three systems to a friend to solve and critique.
- **83.** Write a brief paragraph outlining your strategy for solving a system of two linear equations containing two variables.
- **84.** Do you prefer the method of substitution or the method of elimination for solving a system of two linear equations containing two variables? Give reasons.

### 'Are You Prepared?' Answers



# 8.2 Systems of Linear Equations: Matrices

**OBJECTIVES** 1 Write the Augmented Matrix of a System of Linear Equations (p. 557)

- 2 Write the System of Equations from the Augmented Matrix (p. 557)
- 3 Perform Row Operations on a Matrix (p. 558)
- 4 Solve a System of Linear Equations Using Matrices (p. 559)

The systematic approach of the method of elimination for solving a system of linear equations provides another method of solution that involves a simplified notation. Consider the following system of linear equations:

$$\begin{cases} x + 4y = 14\\ 3x - 2y = 0 \end{cases}$$

If we choose not to write the symbols used for the variables, we can represent this system as

[1	4	14
3	-2	0

where it is understood that the first column represents the coefficients of the variable *x*, the second column the coefficients of *y*, and the third column the constants on the right side of the equal signs. The vertical line serves as a reminder of the equal signs. The large square brackets are used to denote a *matrix* in algebra.

# DEFINITION

A matrix is defined as a rectangular array of numbers,

	Column 1	Column 2	(	Column j	С	olumn n_	
Row 1	$a_{11}$	<i>a</i> <sub>12</sub>	•••	$a_{1j}$		$a_{1n}$	
Row 2	$\begin{vmatrix} a_{21} \\ \vdots \end{vmatrix}$	$a_{22}$ :		$a_{2j}$		$a_{2n}$	(1)
: Row i	$\begin{vmatrix} a_{i1} \\ \vdots \end{vmatrix}$	$a_{i2}$ :		$a_{ij}$ :		<i>a<sub>in</sub></i> :	
: Row m	$a_{m1}$	$a_{m2}$		a <sub>mj</sub>		$a_{mn}$	

Each number  $a_{ij}$  of the matrix has two indexes: the **row index** *i* and the **column index** *j*. The matrix shown in display (1) has *m* rows and *n* columns. The numbers  $a_{ij}$  are usually referred to as the **entries** of the matrix. For example,  $a_{23}$  refers to the entry in the second row, third column.

# J Write the Augmented Matrix of a System of Linear Equations

Now we will use matrix notation to represent a system of linear equations. The matrix used to represent a system of linear equations is called an **augmented matrix**. In writing the augmented matrix of a system, the variables of each equation must be on the left side of the equal sign and the constants on the right side. A variable that does not appear in an equation has a coefficient of 0.

# **EXAMPLE 1** Writing the Augmented Matrix of a System of Linear Equations

Write the augmented matrix of each system of equations.

	$\int 3x - 4y = -6$	(1)	$\int 2x - y + z = 0$	(1)
(a)	$\begin{cases} 3x - 4y = -6\\ 2x - 3y = -5 \end{cases}$	(b) $\langle (b) \rangle$	x + z - 1 = 0	(2)
(2	(2x - 3y = -3)	(2)	x + 2y - 8 = 0	(3)

Solution

- (a) The augmented matrix is
- $\begin{bmatrix} 3 & -4 & | & -6 \\ 2 & -3 & | & -5 \end{bmatrix}$
- (b) Care must be taken that the system be written so that the coefficients of all variables are present (if any variable is missing, its coefficient is 0). Also, all constants must be to the right of the equal sign. We need to rearrange the given system as follows:

$\int 2x - y + z = 0$	(1)
$\begin{cases} x + z - 1 = 0 \end{cases}$	(2)
$\begin{cases} 2x - y + z = 0\\ x + z - 1 = 0\\ x + 2y - 8 = 0 \end{cases}$	(3)
$\begin{cases} 2x - y + z = 0\\ x + 0 \cdot y + z = 1\\ x + 2y + 0 \cdot z = 8 \end{cases}$	(1)
$\begin{cases} x + 0 \cdot y + z = 1 \end{cases}$	(2)
$\begin{array}{ccc} x + & 2y + 0 \cdot z = 8 \end{array}$	(3)

The augmented matrix is

2	-1	1	
1	0	1	1
1	2	0	8

If we do not include the constants to the right of the equal sign, that is, to the right of the vertical bar in the augmented matrix of a system of equations, the resulting matrix is called the **coefficient matrix** of the system. For the systems discussed in Example 1, the coefficient matrices are

	2	-1	1	
and	1	0	1	
	1	2	0	
	and	and 1	and 1 0	and $\begin{bmatrix} 2 & -1 & 1 \\ 1 & 0 & 1 \\ 1 & 2 & 0 \end{bmatrix}$

Now Work problem 7

# 2 Write the System of Equations from the Augmented Matrix

# **EXAMPLE 2** Writing the System of Linear Equations from the Augmented Matrix

Write the system of linear equations corresponding to each augmented matrix.

$\begin{bmatrix} 5 & 2 \end{bmatrix}$	12		3	-1	-1	7
(a) $\begin{bmatrix} 5 & 2 \\ -3 & 1 \end{bmatrix}$	10	(b)	2	0	2	8
			0	1	1	7 8 0

Solution

(a) The matrix has two rows and so represents a system of two equations. The two columns to the left of the vertical bar indicate that the system has two variables. If x and y are used to denote these variables, the system of equations is

$$\begin{cases} 5x + 2y = 13 & (1) \\ -3x + y = -10 & (2) \end{cases}$$

(b) Since the augmented matrix has three rows, it represents a system of three equations. Since there are three columns to the left of the vertical bar, the system contains three variables. If *x*, *y*, and *z* are the three variables, the system of equations is

$$\begin{cases} 3x - y - z = 7 & (1) \\ 2x &+ 2z = 8 & (2) \\ y + z = 0 & (3) \end{cases}$$

# **3** Perform Row Operations on a Matrix

**Row operations** on a matrix are used to solve systems of equations when the system is written as an augmented matrix. There are three basic row operations.

### **Row Operations**

- 1. Interchange any two rows.
- 2. Replace a row by a nonzero multiple of that row.
- **3.** Replace a row by the sum of that row and a constant nonzero multiple of some other row.

These three row operations correspond to the three rules given earlier for obtaining an equivalent system of equations. When a row operation is performed on a matrix, the resulting matrix represents a system of equations equivalent to the system represented by the original matrix.

For example, consider the augmented matrix

[1	2	3
4	-1	2_

Suppose that we want to apply a row operation to this matrix that results in a matrix whose entry in row 2, column 1 is a 0. The row operation to use is

Multiply each entry in row 1 by -4 and add the result to the corresponding entries in row 2. (2)

If we use  $R_2$  to represent the new entries in row 2 and  $r_1$  and  $r_2$  to represent the original entries in rows 1 and 2, respectively, we can represent the row operation in statement (2) by

$$R_2 = -4r_1 + r_2$$

Then

$$\begin{bmatrix} 1 & 2 & | & 3 \\ 4 & -1 & | & 2 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 2 & | & 3 \\ -4(1) + 4 & -4(2) + (-1) & | & -4(3) + 2 \end{bmatrix} = \begin{bmatrix} 1 & 2 & | & 3 \\ 0 & -9 & | & -10 \end{bmatrix}$$

$$R_2 = -4r_1 + r_2$$

As desired, we now have the entry 0 in row 2, column 1.

# **EXAMPLE 3** Applying a Row Operation to an Augmented Matrix

Apply the row operation  $R_2 = -3r_1 + r_2$  to the augmented matrix

$$\begin{bmatrix} 1 & -2 & | & 2 \\ 3 & -5 & | & 9 \end{bmatrix}$$

**Solution** The row operation  $R_2 = -3r_1 + r_2$  tells us that the entries in row 2 are to be replaced by the entries obtained after multiplying each entry in row 1 by -3 and adding the result to the corresponding entries in row 2.

$$\begin{bmatrix} 1 & -2 & | & 2 \\ 3 & -5 & | & 9 \end{bmatrix} \xrightarrow{\leftarrow} \begin{bmatrix} 1 & -2 & | & 2 \\ -3(1) + 3 & (-3)(-2) + (-5) & | & -3(2) + 9 \end{bmatrix} = \begin{bmatrix} 1 & -2 & | & 2 \\ 0 & 1 & | & 3 \end{bmatrix}$$
  
$$R_2 = -3r_1 + r_2$$

Now Work problem 17

## EXAMPLE 4

### **Finding a Particular Row Operation**

Find a row operation that will result in the augmented matrix

1	-2	2
0	1	3

having a 0 in row 1, column 2.

**Solution** We want a 0 in row 1, column 2. Because there is a 1 in row 2, column 2, this result can be accomplished by multiplying row 2 by 2 and adding the result to row 1. That is, we apply the row operation  $R_1 = 2r_2 + r_1$ .

$$\begin{bmatrix} 1 & -2 & | & 2 \\ 0 & 1 & | & 3 \end{bmatrix} \xrightarrow{} \begin{bmatrix} 2(0) + 1 & 2(1) + (-2) & | & 2(3) + 2 \\ 0 & 1 & | & 3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & | & 8 \\ 0 & 1 & | & 3 \end{bmatrix}$$
  
$$R_1 = 2r_2 + r_1$$

A word about the notation introduced here. A row operation such as  $R_1 = 2r_2 + r_1$  changes the entries in row 1. Note also that for this type of row operation we change the entries in a given row by multiplying the entries in some other row by an appropriate nonzero number and adding the results to the original entries of the row to be changed.

# 4 Solve a System of Linear Equations Using Matrices

To solve a system of linear equations using matrices, we use row operations on the augmented matrix of the system to obtain a matrix that is in *row echelon form*.

DEFINITION

- A matrix is in row echelon form when the following conditions are met:
- **1.** The entry in row 1, column 1 is a 1, and only 0's appear below it.
- **2.** The first nonzero entry in each row after the first row is a 1, only 0's appear below it, and the 1 appears to the right of the first nonzero entry in any row above.
- **3.** Any rows that contain all 0's to the left of the vertical bar appear at the bottom.

For example, for a system of three equations containing three variables, x, y, and z, with a unique solution, the augmented matrix is in row echelon form if it is of the form

ſ	1	а	b	d
	0	1	С	e
	_0	0	1	f

where a, b, c, d, e, and f are real numbers. The last row of this augmented matrix states that z = f. We can then determine the value of y using back-substitution with z = f, since row 2 represents the equation y + cz = e. Finally, x is determined using back-substitution again.

Two advantages of solving a system of equations by writing the augmented matrix in row echelon form are the following:

- 1. The process is algorithmic; that is, it consists of repetitive steps that can be programmed on a computer.
- 2. The process works on any system of linear equations, no matter how many equations or variables are present.

The next example shows how to write a matrix in row echelon form.

EXAMPLE 5	How to Solve a System of Linear Equations Using Matrices
	Solve: $\begin{cases} 2x + 2y = 6 & (1) \\ x + y + z = 1 & (2) \\ 3x + 4y - z = 13 & (3) \end{cases}$
Step-by-Step Solution	
<b>Step 1:</b> Write the augmented matrix that represents the system.	Write the augmented matrix of the system. $ \begin{bmatrix} 2 & 2 & 0 &   & 6 \\ 1 & 1 & 1 &   & 1 \\ 3 & 4 & -1 &   & 13 \end{bmatrix} $
<b>Step 2:</b> Perform row operations that result in the entry in row 1, column 1 becoming 1.	To get a 1 in row 1, column 1, interchange rows 1 and 2. [Note that this is equivalent to interchanging equations (1) and (2) of the system.] $\begin{bmatrix} 1 & 1 & 1 &   & 1 \\ 2 & 2 & 0 &   & 6 \\ 3 & 4 & -1 &   & 13 \end{bmatrix}$
<b>Step 3:</b> Perform row operations that leave the entry in row 1, column 1 a 1, while causing the entries in	Next, we want a 0 in row 2, column 1 and a 0 in row 3, column 1. Use the row opera- tions $R_2 = -2r_1 + r_2$ and $R_3 = -3r_1 + r_3$ to accomplish this. Notice that row 1 is unchanged using these row operations. Also, do you see that performing these row

a 1, while causing the entries in column 1 below row 1 to become O's.

unchanged using these row operations. Also, do you see that performing these row operations simultaneously is the same as doing one followed by the other?

$$\begin{bmatrix} 1 & 1 & 1 & | & 1 \\ 2 & 2 & 0 & | & 6 \\ 3 & 4 & -1 & | & 13 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 1 & 1 & | & 1 \\ 0 & 0 & -2 & | & 4 \\ 0 & 1 & -4 & | & 10 \end{bmatrix}$$
$$R_2 = -2r_1 + r_2$$
$$R_3 = -3r_1 + r_3$$

Step 4: Perform row operations that result in the entry in row 2, column 2 becoming 1 with O's below it.

We want the entry in row 2, column 2 to be 1. We also want to have a 0 below the 1 in row 2, column 2. Interchanging rows 2 and 3 will accomplish both goals.

$\begin{bmatrix} 1 & 1 & 1 \end{bmatrix}$	$ \begin{vmatrix} 1 \\ 4 \\ 10 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & -4 \\ 0 & 0 & -2 \end{bmatrix} $	1]
0 0 -2	$4 \rightarrow 0 1 -4$	10
<b>0</b> 1 −4	10 $0$ $-2$	4

To obtain a 1 in row 3, column 3, we use the row operation  $R_3 = -\frac{1}{2}r_3$ . The result is

 $\begin{bmatrix} 1 & 1 & 1 & | & 1 \\ 0 & 1 & -4 & | & 10 \\ 0 & 0 & -2 & | & 4 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 1 & 1 & | & 1 \\ 0 & 1 & -4 & | & 10 \\ 0 & 0 & 1 & | & -2 \end{bmatrix}$ 

 $R_3 = -\frac{1}{2}r_3$ 

The third row of the augmented matrix represents the equation z = -2. Using

z = -2, back-substitute into the equation y - 4z = 10 (from the second row)

**Step 6:** The matrix on the right in Step 5 is the row echelon form of the augmented matrix. Use backsubstitution to solve the original system.

and obtain

y - 4z = 10y - 4(-2) = 10 z = -2y = 2 Solve for y.

Finally, back-substitute y = 2 and z = -2 into the equation x + y + z = 1 (from the first row) and obtain

$$x + y + z = 1$$
  

$$x + 2 + (-2) = 1 \quad y = 2, z = -2$$
  

$$x = 1 \quad \text{Solve for x.}$$

The solution of the system is x = 1, y = 2, z = -2 or, using an ordered triplet, (1, 2, -2).

### In Words

- To obtain an augmented matrix in row echelon form:
- Add rows, exchange rows, or multiply a row by a nonzero constant.
- Work from top to bottom and left to right.
- Get 1's in the main diagonal with O's below the 1's.
- Once the entry in row 1, column 1 is 1 with O's below it, we do not use row 1 in our row operations.
- Ourse the setuine in new 1
- Once the entries in row 1, C column 1 and row 2, column 2
- are 1 with O's below, we do not
- use rows 1 or 2 in our row
- operations (and so on).

# Matrix Method for Solving a System of Linear Equations (Row Echelon Form)

- **STEP 1:** Write the augmented matrix that represents the system.
- **STEP 2:** Perform row operations that place the entry 1 in row 1, column 1.
- **STEP 3:** Perform row operations that leave the entry 1 in row 1, column 1 unchanged, while causing 0's to appear below it in column 1.
- STEP 4: Perform row operations that place the entry 1 in row 2, column 2, but leave the entries in columns to the left unchanged. If it is impossible to place a 1 in row 2, column 2, proceed to place a 1 in row 2, column 3. Once a 1 is in place, perform row operations to place 0's below it. (Place any rows that contain only 0's on the left side of the vertical bar, at the bottom of the matrix.)
- **STEP 5:** Now repeat Step 4, placing a 1 in the next row, but one column to the right. Continue until the bottom row or the vertical bar is reached.
- **STEP 6:** The matrix that results is the row echelon form of the augmented matrix. Analyze the system of equations corresponding to it to solve the original system.

EXAMPLE 6

# Solving a System of Linear Equations Using Matrices (Row Echelon Form)

Solve:  $\begin{cases} x - y + z = 8 & (1) \\ 2x + 3y - z = -2 & (2) \\ 3x - 2y - 9z = 9 & (3) \end{cases}$ 

Solution

**STEP 1:** The augmented matrix of the system is

1	-1	1	8
2	3	-1	-2
_3	-2	-9	9_

- **STEP 2:** Because the entry 1 is already present in row 1, column 1, we can go to step 3.
- **STEP 3:** Perform the row operations  $R_2 = -2r_1 + r_2$  and  $R_3 = -3r_1 + r_3$ . Each of these leaves the entry 1 in row 1, column 1 unchanged, while causing 0's to appear under it.

$$\begin{bmatrix} 1 & -1 & 1 \\ 2 & 3 & -1 \\ 3 & -2 & -9 \end{bmatrix} \xrightarrow{8} \begin{bmatrix} 1 & -1 & 1 \\ 0 & 5 & -3 \\ 0 & 1 & -12 \end{bmatrix} \xrightarrow{-18} \begin{bmatrix} R_2 = -2r_1 + r_2 \\ R_3 = -3r_1 + r_3 \end{bmatrix}$$

**STEP 4:** The easiest way to obtain the entry 1 in row 2, column 2 without altering column 1 is to interchange rows 2 and 3 (another way would be to multiply

row 2 by  $\frac{1}{5}$ , but this introduces fractions).

[1	-1	1	8
0	1	-12	-15
0	5	-3	-18

To get a 0 under the 1 in row 2, column 2, perform the row operation  $R_3 = -5r_2 + r_3$ .

$$\begin{bmatrix} 1 & -1 & 1 & | & 8 \\ 0 & 1 & -12 & | & -15 \\ 0 & 5 & -3 & | & -18 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & -1 & 1 & | & 8 \\ 0 & 1 & -12 & | & -15 \\ 0 & 0 & 57 & | & 57 \end{bmatrix}$$

$$R_3 = -5r_2 + r_3$$

**STEP 5:** Continuing, we obtain a 1 in row 3, column 3 by using  $R_3 = \frac{1}{57}r_3$ .

$$\begin{bmatrix} 1 & -1 & 1 & | & 8 \\ 0 & 1 & -12 & | & -15 \\ 0 & 0 & 57 & | & 57 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & -1 & 1 & | & 8 \\ 0 & 1 & -12 & | & -15 \\ 0 & 0 & 1 & | & 1 \end{bmatrix}$$
$$\mathcal{R}_{3} = \frac{1}{57}r_{3}$$

**STEP 6:** The matrix on the right is the row echelon form of the augmented matrix. The system of equations represented by the matrix in row echelon form is

$$\begin{cases} x - y + z = 8 & (1) \\ y - 12z = -15 & (2) \\ z = 1 & (3) \end{cases}$$

Using z = 1, we back-substitute to get

$$\begin{cases} x - y + 1 = 8 (1) \\ y - 12(1) = -15 (2) \\ \text{Simplify.} \end{cases} \begin{cases} x - y = 7 (1) \\ y = -3 (2) \end{cases}$$

We get y = -3 and, back-substituting into x - y = 7, we find that x = 4. The solution of the system is x = 4, y = -3, z = 1 or, using an ordered triplet, (4, -3, 1). Sometimes it is advantageous to write a matrix in **reduced row echelon form.** In this form, row operations are used to obtain entries that are 0 above (as well as below) the leading 1 in a row. For example, the row echelon form obtained in the solution to Example 6 is

$$\begin{bmatrix} 1 & -1 & 1 & 8 \\ 0 & 1 & -12 & -15 \\ 0 & 0 & 1 & 1 \end{bmatrix}$$

To write this matrix in reduced row echelon form, we proceed as follows:

$$\begin{bmatrix} 1 & -1 & 1 & | & 8 \\ 0 & 1 & -12 & | & -15 \\ 0 & 0 & 1 & | & 1 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 0 & -11 & | & -7 \\ 0 & 1 & -12 & | & -15 \\ 0 & 0 & 1 & | & 1 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 0 & 0 & | & 4 \\ 0 & 1 & 0 & | & -3 \\ 0 & 0 & 1 & | & 1 \end{bmatrix}$$

$$R_{1} = r_{2} + r_{1}$$

$$R_{2} = 12r_{3} + r_{2}$$

The matrix is now written in reduced row echelon form. The advantage of writing the matrix in this form is that the solution to the system, x = 4, y = -3, z = 1, is readily found, without the need to back-substitute. Another advantage will be seen in Section 8.4, where the inverse of a matrix is discussed. The methodology used to write a matrix in reduced row echelon form is called **Gauss-Jordan elimination**.

### Now Work problems 37 and 47

The matrix method for solving a system of linear equations also identifies systems that have infinitely many solutions and systems that are inconsistent.

EXAMPLE 7	Solving a Dependent System of Linear Equations Using Matrices
	Solve: $\begin{cases} 6x - y - z = 4 & (1) \\ -12x + 2y + 2z = -8 & (2) \\ 5x + y - z = 3 & (3) \end{cases}$
Solution	Start with the augmented matrix of the system and proceed to obtain a 1 in row 1, column 1 with 0's below.
	$\begin{bmatrix} 6 & -1 & -1 &   & 4 \\ -12 & 2 & 2 &   & -8 \\ 5 & 1 & -1 &   & 3 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & -2 & 0 &   & 1 \\ -12 & 2 & 2 &   & -8 \\ 5 & 1 & -1 &   & 3 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & -2 & 0 &   & 1 \\ 0 & -22 & 2 &   & 4 \\ 0 & 11 & -1 &   & -2 \end{bmatrix}$
	$R_{1} = -1r_{3} + r_{1}   R_{2} = 12r_{1} + r_{2}   R_{3} = -5r_{1} + r_{3}$
	Obtaining a 1 in row 2, column 2 without altering column 1 can be accomplished
	by $R_2 = -\frac{1}{22}r_2$ or by $R_3 = \frac{1}{11}r_3$ and interchanging rows 2 and 3 or by
	$R_2 = \frac{23}{11}r_3 + r_2$ . We shall use the first of these.
	$\begin{bmatrix} 1 & -2 & 0 &   & 1 \\ 0 & -22 & 2 &   & 4 \\ 0 & 11 & -1 &   & -2 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & -2 & 0 &   & 1 \\ 0 & 1 & -\frac{1}{11} &   & -\frac{2}{11} \\ 0 & 11 & -1 &   & -2 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & -2 & 0 &   & 1 \\ 0 & 1 & -\frac{1}{11} &   & -\frac{2}{11} \\ 0 & 0 & 0 &   & 0 \end{bmatrix}$
	$R_2 = -\frac{1}{22}r_2 \qquad \qquad R_3 = -11r_2 + r_3$

This matrix is in row echelon form. Because the bottom row consists entirely of 0's, the system actually consists of only two equations.

$$\begin{cases} x - 2y = 1 & (1) \\ y - \frac{1}{11}z = -\frac{2}{11} & (2) \end{cases}$$

To make it easier to write down some of the solutions, we express both x and y in

From the second equation,  $y = \frac{1}{11}z - \frac{2}{11}$ . Now back-substitute this solution for y into the first equation to get

$$x = 2y + 1 = 2\left(\frac{1}{11}z - \frac{2}{11}\right) + 1 = \frac{2}{11}z + \frac{7}{11}$$

The original system is equivalent to the system

$$\begin{cases} x = \frac{2}{11}z + \frac{7}{11} & (1) \\ y = \frac{1}{11}z - \frac{2}{11} & (2) \end{cases}$$
 where z can be any real number.

Let's look at the situation. The original system of three equations is equivalent to a system containing two equations. This means that any values of x, y, z that satisfy both

$$x = \frac{2}{11}z + \frac{7}{11}$$
 and  $y = \frac{1}{11}z - \frac{2}{11}$ 

will be solutions. For example, z = 0,  $x = \frac{7}{11}$ ,  $y = -\frac{2}{11}$ ; z = 1,  $x = \frac{9}{11}$ ,  $y = -\frac{1}{11}$ ; and z = -1,  $x = \frac{5}{11}$ ,  $y = -\frac{3}{11}$  are some of the solutions of the original system. There are, in fact, infinitely many values of x, y, and z for which the two equations are satisfied. That is, the original system has infinitely many solutions. We will write the solution of the original system as

$$\begin{cases} x = \frac{2}{11}z + \frac{7}{11} \\ y = \frac{1}{11}z - \frac{2}{11} \end{cases}$$
 where z can be any real number

or, using ordered triplets, as

$$\left\{ (x, y, z) \,\middle|\, x = \frac{2}{11}z + \frac{7}{11}, \ y = \frac{1}{11}z - \frac{2}{11}, \ z \text{ any real number} \right\}.$$

We can also find the solution by writing the augmented matrix in reduced row echelon form. Starting with the row echelon form, we have

$$\begin{bmatrix} 1 & -2 & 0 & | & 1 \\ 0 & 1 & -\frac{1}{11} & | & -\frac{2}{11} \\ 0 & 0 & 0 & | & 0 \end{bmatrix} \xrightarrow{}_{R_1} \begin{bmatrix} 1 & 0 & -\frac{2}{11} & | & \frac{7}{11} \\ 0 & 1 & -\frac{1}{11} & | & -\frac{2}{11} \\ 0 & 0 & 0 & | & 0 \end{bmatrix}$$

$$R_1 = 2r_2 + r_1$$

The matrix on the right is in reduced row echelon form. The corresponding system of equations is

$$\begin{cases} x - \frac{2}{11}z = \frac{7}{11} & (1) \\ y - \frac{1}{11}z = -\frac{2}{11} & (2) \end{cases}$$
 where *z* can be any real number

or, equivalently,

$$x = \frac{2}{11}z + \frac{7}{11}$$
  
where z can be any real number  
$$y = \frac{1}{11}z - \frac{2}{11}$$

Now Work Problem 53

# EXAMPLE 8 Solving an Inconsistent System of Linear Equations Using Matrices

Solve: 
$$\begin{cases} x + y + z = 6\\ 2x - y - z = 3\\ x + 2y + 2z = 0 \end{cases}$$

Solution

Begin with the augmented matrix.

<b>[</b> 1	1	1	$\begin{bmatrix} 6 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}$	$\begin{bmatrix} 6 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ \end{bmatrix} \begin{bmatrix} 6 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 \\ \end{bmatrix} \begin{bmatrix} 6 \\ 6 \\ 1 \\ 1 \\ \end{bmatrix}$
2	-1	-1	$\begin{vmatrix} 3 \\ \rightarrow \end{vmatrix} 0 -3 -3$	$\begin{vmatrix} -9 \\ -9 \\ \end{vmatrix} \rightarrow \begin{vmatrix} 0 & 1 & 1 \\ 0 & 1 & 1 \end{vmatrix} \begin{vmatrix} -6 \\ -6 \\ \end{vmatrix} \rightarrow \begin{vmatrix} 0 & 1 & 1 \\ 0 & 1 & 1 \end{vmatrix} \begin{vmatrix} -6 \\ -6 \\ \end{vmatrix}$
$\lfloor 1$	2	2	$ 0 \downarrow \uparrow \downarrow 0 1 1 $	$ \begin{vmatrix} 6 \\ -9 \\ -6 \end{vmatrix}  \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & -3 & -3 \end{vmatrix}  \begin{bmatrix} 6 \\ -6 \\ -9 \\ -9 \end{bmatrix}  \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{vmatrix}  \begin{bmatrix} 6 \\ -6 \\ -27 \end{bmatrix} $
				I I I I I I I I I I I I I I I I I I I
			$R_3 = -1r_1 + r_3$	

This matrix is in row echelon form. The bottom row is equivalent to the equation

$$0x + 0y + 0z = -27$$

which has no solution. The original system is inconsistent.



### Now Work problem 27

The matrix method is especially effective for systems of equations for which the number of equations and the number of variables are unequal. Here, too, such a system is either inconsistent or consistent. If it is consistent, it will have either exactly one solution or infinitely many solutions.

**EXAMPLE 9** Solving a System of Linear Equations Using Matrices

Solve:  $\begin{cases} x - 2y + z = 0 \quad (1) \\ 2x + 2y - 3z = -3 \quad (2) \\ y - z = -1 \quad (3) \\ -x + 4y + 2z = 13 \quad (4) \end{cases}$ 

**Solution** 

Begin with the augmented matrix.

$$\begin{bmatrix} 1 & -2 & 1 & | & 0 \\ 2 & 2 & -3 & | & -3 \\ 0 & 1 & -1 & | & -1 \\ -1 & 4 & 2 & | & 13 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & -2 & 1 & | & 0 \\ 0 & 6 & -5 & | & -3 \\ 0 & 1 & -1 & | & -1 \\ 0 & 2 & 3 & | & 13 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & -2 & 1 & | & 0 \\ 0 & 1 & -1 & | & -1 \\ 0 & 6 & -5 & | & -3 \\ 0 & 2 & 3 & | & 13 \end{bmatrix} \xrightarrow{R_2} = -2r_1 + r_2$$
Interchange rows 2 and 3.
$$R_4 = r_1 + r_4$$

$$\xrightarrow{\rightarrow} \begin{bmatrix} 1 & -2 & 1 & | & 0 \\ 0 & 1 & -1 & | & -1 \\ 0 & 0 & 1 & | & 3 \\ 0 & 0 & 5 & | & 15 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & -2 & 1 & | & 0 \\ 0 & 1 & -1 & | & -1 \\ 0 & 0 & 1 & | & 3 \\ 0 & 0 & 0 & | & 0 \end{bmatrix}$$

$$R_5 = -6r_2 + r_3$$

$$R_4 = -5r_3 + r_4$$

We could stop here, since the matrix is in row echelon form, and back-substitute z = 3 to find x and y. Or we can continue and obtain the reduced row echelon form.

<b>1</b>	-2	1	$\begin{bmatrix} 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & -1 \end{bmatrix}$	$\begin{vmatrix} -2 \end{vmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 1 & \end{vmatrix}$
0	1	-1		
0	0	1		
<b>0</b>	0	0		$ \begin{vmatrix} -2 \\ -1 \\ 3 \\ 0 \end{vmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 0 &   & 1 \\ 0 & 1 & 0 &   & 2 \\ 0 & 0 & 1 &   & 3 \\ 0 & 0 & 0 &   & 0 \end{bmatrix} $
				$R_1 = r_3 + r_1$
				$R_2 = r_3 + r_2$

The matrix is now in reduced row echelon form, and we can see that the solution is x = 1, y = 2, z = 3 or, using an ordered triplet, (1, 2, 3).

Now Work problem 69

## EXAMPLE 10 Financial Planning

Adam and Michelle require an additional \$25,000 in annual income (beyond their pension benefits). They are rather risk averse and have narrowed their investment choices down to Treasury notes that yield 3%, Treasury bonds that yield 5%, or corporate bonds that yield 6%. If they have \$600,000 to invest and want the amount invested in Treasury notes to equal the total amount invested in Treasury bonds and corporate bonds, how much should be placed in each investment?

**Solution** Let n, b, and c represent the amounts invested in Treasury notes, Treasury bonds, and corporate bonds, respectively. There is a total of \$600,000 to invest, which means that the sum of the amounts invested in Treasury notes, Treasury bonds, and corporate bonds should equal \$600,000. The first equation is

$$n + b + c = 600,000$$
 (1)

If \$100,000 was invested in Treasury notes, the income would be 0.03(\$100,000) = \$3000. In general, if *n* dollars was invested in Treasury notes, the income would be 0.03n. Since the total income is to be \$25,000, the second equation is

$$0.03n + 0.05b + 0.06c = 25,000$$
 (2)

The amount invested in Treasury notes should equal the amount invested in Treasury bonds and corporate bonds, so the third equation is

$$n = b + c$$
 or  $n - b - c = 0$  (3)

We have the following system of equations:

$$\begin{cases} n+b+c = 600,000 \quad (1) \\ 0.03n+0.05b+0.06c = 25,000 \quad (2) \\ n-b-c = 0 \quad (3) \end{cases}$$

Begin with the augmented matrix and proceed as follows:

$$\begin{bmatrix} 1 & 1 & 1 & | & 600,000 \\ 0.03 & 0.05 & 0.06 & | & 25,000 \\ 1 & -1 & -1 & | & 0 \end{bmatrix} \xrightarrow{\frown} \begin{bmatrix} 1 & 1 & 1 & | & 600,000 \\ 0 & 0.02 & 0.03 & | & 7000 \\ 0 & -2 & -2 & | & -600,000 \end{bmatrix}$$

$$\begin{array}{c} R_2 = -0.03r_1 + r_2 \\ R_3 = -r_1 + r_2 \\ \end{array}$$

$$\xrightarrow{\frown} \begin{bmatrix} 1 & 1 & 1 & | & 600,000 \\ 0 & 1 & 1.5 & | & 350,000 \\ 0 & -2 & -2 & | & -600,000 \end{bmatrix} \xrightarrow{\frown} \begin{bmatrix} 1 & 1 & 1 & | & 600,000 \\ 0 & 1 & 1.5 & | & 350,000 \\ 0 & 0 & 1 & | & 100,000 \end{bmatrix}$$

$$\begin{array}{c} R_2 = \frac{1}{0.02}r_2 \\ \end{array}$$

The matrix is now in row echelon form. The final matrix represents the system

$$\begin{cases} n+b+c = 600,000 \quad (1) \\ b+1.5c = 350,000 \quad (2) \\ c = 100,000 \quad (3) \end{cases}$$

**COMMENT** Most graphing utilities have the capability to put an augmented matrix into row echelon form (ref) and also reduced row echelon form (rref). See the Appendix, Section 7, for a discussion.

From equation (3), we determine that Adam and Michelle should invest \$100,000 in corporate bonds. Back-substitute \$100,000 into equation (2) to find that b = 200,000, so Adam and Michelle should invest \$200,000 in Treasury bonds. Back-substitute these values into equation (1) and find that n = \$300,000, so \$300,000 should be invested in Treasury notes.

# 8.2 Assess Your Understanding

# **Concepts and Vocabulary**

- 1. An m by n rectangular array of numbers is called a(n)
- **3.** The notation  $a_{35}$  refers to the entry in the \_\_\_\_\_ row and column of a matrix.
- The matrix used to represent a system of linear equations is called a(n) \_\_\_\_\_ matrix.
- **4.** *True or False* The matrix  $\begin{bmatrix} 1 & 3 & | & -2 \\ 0 & 1 & | & 5 \\ 0 & 0 & | & 0 \end{bmatrix}$  is in row

### **Skill Building**

In Problems 5–16, write the augmented matrix of the given system of equations.

5.  $\begin{cases} x - 5y = 5\\ 4x + 3y = 6 \end{cases}$ 6.  $\begin{cases} 3x + 4y = 7\\ 4x - 2y = 5 \end{cases}$ 7.  $\begin{cases} 2x + 3y - 6 = 0\\ 4x - 6y + 2 = 0 \end{aligned}$ 8.  $\begin{cases} 9x - y = 0\\ 3x - y - 4 = 0 \end{aligned}$ 9.  $\begin{cases} 0.01x - 0.03y = 0.06\\ 0.13x + 0.10y = 0.20 \end{aligned}$ 10.  $\begin{cases} \frac{4}{3}x - \frac{3}{2}y = \frac{3}{4}\\ -\frac{1}{4}x + \frac{1}{3}y = \frac{2}{3} \end{aligned}$ 11.  $\begin{cases} x - y + z = 10\\ 3x + 3y = 5\\ x + y + 2z = 2 \end{aligned}$ 12.  $\begin{cases} 5x - y - z = 0\\ x + y = 5\\ 2x - 3z = 2 \end{aligned}$ 13.  $\begin{cases} x + y - z = 2\\ 3x - 2y = 2\\ 5x + 3y - z = 1 \end{aligned}$ 14.  $\begin{cases} 2x + 3y - 4z = 0\\ x - 5z + 2 = 0\\ x + 2y - 3z = -2 \end{aligned}$ 15.  $\begin{cases} x - y - z = 10\\ 2x + y + 2z = -1\\ -3x + 4y = 5\\ 4x - 5y + z = 0 \end{aligned}$ 16.  $\begin{cases} x - y + 2z - w = 5\\ x + 3y - 4z + 2w = 2\\ 3x - y - 5z - w = -1 \end{aligned}$ 

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In Problems 17–24, write the system of equations corresponding to each augmented matrix. Then perform the indicated row operation(s) on the given augmented matrix.

In Problems 25–36, the reduced row echelon form of a system of linear equations is given. Write the system of equations corresponding to the given matrix. Use x, y; or x, y, z; or  $x_1, x_2, x_3, x_4$  as variables. Determine whether the system is consistent or inconsistent. If it is consistent, give the solution.

<b>25.</b> $\begin{bmatrix} 1 & 0 &   & 5 \\ 0 & 1 &   & -1 \end{bmatrix}$	<b>26.</b> $\begin{bmatrix} 1 & 0 &   & -4 \\ 0 & 1 &   & 0 \end{bmatrix}$	$\begin{array}{c c c c c c c c c c c c c c c c c c c $
<b>28.</b> $             \begin{bmatrix}             1 & 0 & 0 &   & 0 \\             0 & 1 & 0 &   & 0 \\             0 & 0 & 0 &   & 2             \end{bmatrix}         $	$29. \begin{bmatrix} 1 & 0 & 2 &   & -1 \\ 0 & 1 & -4 &   & -2 \\ 0 & 0 & 0 &   & 0 \end{bmatrix}$	$30. \begin{bmatrix} 1 & 0 & 4 &   & 4 \\ 0 & 1 & 3 &   & 2 \\ 0 & 0 & 0 &   & 0 \end{bmatrix}$
<b>31.</b> $             \begin{bmatrix}             1 & 0 & 0 & 0 &   & 1 \\             0 & 1 & 0 & 1 &   & 2 \\             0 & 0 & 1 & 2 &   & 3             \end{bmatrix}         $	<b>32.</b> $             \begin{bmatrix}             1 & 0 & 0 & 0 &   & 1 \\             0 & 1 & 0 & 2 &   & 2 \\             0 & 0 & 1 & 3 &   & 0             \end{bmatrix}         $	$33. \begin{bmatrix} 1 & 0 & 0 & 4 &   & 2 \\ 0 & 1 & 1 & 3 &   & 3 \\ 0 & 0 & 0 & 0 &   & 0 \end{bmatrix}$
<b>34.</b> $             \begin{bmatrix}             1 & 0 & 0 & 0 &   & 1 \\             0 & 1 & 0 & 0 &   & 2 \\             0 & 0 & 1 & 2 &   & 3             \end{bmatrix}         $	<b>35.</b> $             \begin{bmatrix}             1 & 0 & 0 & 1 &   & -2 \\             0 & 1 & 0 & 2 &   & 2 \\             0 & 0 & 1 & -1 &   & 0 \\             0 & 0 & 0 & 0 &   & 0           $	$36. \begin{bmatrix} 1 & 0 & 0 & 0 &   & 1 \\ 0 & 1 & 0 & 0 &   & 2 \\ 0 & 0 & 1 & 0 &   & 3 \\ 0 & 0 & 0 & 1 &   & 0 \end{bmatrix}$

In Problems 37–72, solve each system of equations using matrices (row operations). If the system has no solution, say that it is inconsistent.

$$37. \begin{cases} x + y = 8 \\ x - y = 4 \end{cases}$$

$$38. \begin{cases} x + 2y = 5 \\ x + y = 3 \end{cases}$$

$$39. \begin{cases} 2x - 4y = -2 \\ 3x + 2y = 3 \end{cases}$$

$$40. \begin{cases} 3x + 3y = 3 \\ 4x + 2y = \frac{8}{3} \end{cases}$$

$$41. \begin{cases} x + 2y = 4 \\ 2x + 4y = 8 \end{cases}$$

$$42. \begin{cases} 3x - y = 7 \\ 9x - 3y = 21 \end{cases}$$

$$43. \begin{cases} 2x + 3y = 6 \\ x - y = \frac{1}{2} \end{cases}$$

$$44. \begin{cases} \frac{1}{2}x + y = -2 \\ x - 2y = -8 \end{cases}$$

$$45. \begin{cases} 3x - 5y = 3 \\ 15x + 5y = 21 \end{cases}$$

$$46. \begin{cases} 2x - y = -1 \\ x + \frac{1}{2}y = -\frac{3}{2} \end{cases}$$

$$47. \begin{cases} x - y = 6 \\ 2x - 3z = 16 \\ 2y + z = 4 \end{cases}$$

$$48. \begin{cases} 2x + y = -4 \\ -2y + 4z = 0 \\ 3x - 2z = -11 \end{cases}$$

$$49. \begin{cases} x - 2y + 3z = 7 \\ 2x + y + z = 4 \\ -3x + 2y - 2z = -10 \end{cases}$$

$$50. \begin{cases} 2x + y - 3z = 0 \\ -2x + 2y + z = -7 \\ 3x - 4y - 3z = 7 \end{cases}$$

$$51. \begin{cases} 2x - 2y - 2z = 2 \\ 2x + 3y + z = 2 \\ 3x - 4y - 3z = 7 \end{cases}$$

# **Applications and Extensions**

- **73.** Curve Fitting Find the function  $y = ax^2 + bx + c$  whose graph contains the points (1, 2), (-2, -7), and (2, -3).
- **74.** Curve Fitting Find the function  $y = ax^2 + bx + c$  whose graph contains the points (1, -1), (3, -1), and (-2, 14).
- **75.** Curve Fitting Find the function  $f(x) = ax^3 + bx^2 + cx + d$  for which f(-3) = -112, f(-1) = -2, f(1) = 4, and f(2) = 13.
- **76. Curve Fitting** Find the function  $f(x) = ax^3 + bx^2 + cx + d$  for which f(-2) = -10, f(-1) = 3, f(1) = 5, and f(3) = 15.
- 77. Nutrition A dietitian at Palos Community Hospital wants a patient to have a meal that has 78 grams (g) of protein, 59 g of carbohydrates, and 75 milligrams (mg) of vitamin A. The hospital food service tells the dietitian that the dinner for today is salmon steak, baked eggs, and acorn squash. Each serving of salmon steak has 30 g of protein, 20 g of carbohydrates, and 2 mg of vitamin A. Each serving of baked eggs contains 15 g of protein, 2 g of carbohydrates, and 20 mg of vitamin A. Each serving of acorn squash contains 3 g of protein, 25 g of carbohydrates, and 32 mg of vitamin A. How many servings of each food should the dietitian provide for the patient?
- **78.** Nutrition A dietitian at General Hospital wants a patient to have a meal that has 47 grams (g) of protein, 58 g

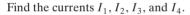
of carbohydrates, and 630 milligrams (mg) of calcium. The hospital food service tells the dietitian that the dinner for today is pork chops, corn on the cob, and 2% milk. Each serving of pork chops has 23 g of protein, 0 g of carbohydrates, and 10 mg of calcium. Each serving of corn on the cob contains 3 g of protein, 16 g of carbohydrates, and 10 mg of calcium. Each glass of 2% milk contains 9 g of protein, 13 g of carbohydrates, and 300 mg of calcium. How many servings of each food should the dietitian provide for the patient?

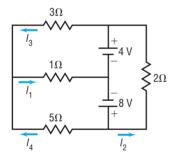
- **79. Financial Planning** Carletta has \$10,000 to invest. As her financial consultant, you recommend that she invest in Treasury bills that yield 6%, Treasury bonds that yield 7%, and corporate bonds that yield 8%. Carletta wants to have an annual income of \$680, and the amount invested in corporate bonds must be half that invested in Treasury bills. Find the amount in each investment.
- **80.** Landscaping A landscape company is hired to plant trees in three new subdivisions. The company charges the developer for each tree planted, an hourly rate to plant the trees, and a fixed delivery charge. In one subdivision it took 166 labor hours to plant 250 trees for a cost of \$7520. In a second subdivision it took 124 labor hours to plant 200 trees for a cost of \$5945. In the final subdivision it took 200 labor hours to plant 300 trees for a cost of \$8985. Determine the cost for each tree, the hourly labor charge, and the fixed delivery charge.

Sources: www.bx.org

- 81. Production To manufacture an automobile requires painting, drying, and polishing. Epsilon Motor Company produces three types of cars: the Delta, the Beta, and the Sigma. Each Delta requires 10 hours (hr) for painting, 3 hr for drying, and 2 hr for polishing. A Beta requires 16 hr for painting, 5 hr for drying, and 3 hr for polishing, and a Sigma requires 8 hr for painting, 2 hr for drying, and 1 hr for polishing. If the company has 240 hr for painting, 69 hr for drying, and 41 hr for polishing per month, how many of each type of car are produced?
- **82. Production** A Florida juice company completes the preparation of its products by sterilizing, filling, and labeling bottles. Each case of orange juice requires 9 minutes (min) for sterilizing, 6 min for filling, and 1 min for labeling. Each case of grapefruit juice requires 10 min for sterilizing, 4 min for filling, and 2 min for labeling. Each case of tomato juice requires 12 min for sterilizing, 4 min for filling, and 1 min for labeling. If the company runs the sterilizing machine for 58 min, how many cases of each type of juice are prepared?
- **83. Electricity: Kirchhoff's Rules** An application of Kirchhoff's Rules to the circuit shown results in the following system of equations:

$$\begin{cases} -4 + 8 - 2I_2 = 0 \\ 8 = 5I_4 + I_1 \\ 4 = 3I_3 + I_1 \\ I_3 + I_4 = I_1 \end{cases}$$





*Source:* Based on Raymond Serway. Physics, 3rd ed. (Philadelphia: Saunders, 1990), Prob. 34. p. 790.

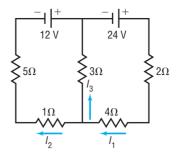
**84. Electricity: Kirchhoff's Rules** An application of Kirchhoff's Rules to the circuit shown results in the following system of equations:

$$\begin{cases} I_1 = I_3 + I_2 \\ 24 - 6I_1 - 3I_3 = 0 \\ 12 + 24 - 6I_1 - 6I_2 = 0 \end{cases}$$

Find the currents  $I_1$ ,  $I_2$ , and  $I_3$ .

# **Explaining Concepts: Discussion and Writing**

- **89.** Write a brief paragraph or two that outline your strategy for solving a system of linear equations using matrices.
- **90.** When solving a system of linear equations using matrices, do you prefer to place the augmented matrix in row echelon form or in reduced row echelon form? Give reasons for your choice.



Source: Ibid., Prob. 38, p. 791.

- **85. Financial Planning** Three retired couples each require an additional annual income of \$2000 per year. As their financial consultant, you recommend that they invest some money in Treasury bills that yield 7%, some money in corporate bonds that yield 9%, and some money in junk bonds that yield 11%. Prepare a table for each couple showing the various ways that their goals can be achieved:
  - (a) If the first couple has \$20,000 to invest.
  - (b) If the second couple has \$25,000 to invest.
  - (c) If the third couple has \$30,000 to invest.
  - (d) What advice would you give each couple regarding the amount to invest and the choices available?

[Hint: Higher yields generally carry more risk.]

- 86. Financial Planning A young couple has \$25,000 to invest. As their financial consultant, you recommend that they invest some money in Treasury bills that yield 7%, some money in corporate bonds that yield 9%, and some money in junk bonds that yield 11%. Prepare a table showing the various ways that this couple can achieve the following goals: (a) \$1500 per year in income
  - (b) \$2000 per year in income
  - (c) \$2500 per year in income
  - (d) What advice would you give this couple regarding the income that they require and the choices available?

[Hint: Higher yields generally carry more risk.]

- **87. Pharmacy** A doctor's prescription calls for a daily intake of a supplement containing 40 milligrams (mg) of vitamin C and 30 mg of vitamin D. Your pharmacy stocks three supplements that can be used: one contains 20% vitamin C and 30% vitamin D; a second, 40% vitamin C and 20% vitamin D; and a third, 30% vitamin C and 50% vitamin D. Create a table showing the possible combinations that could be used to fill the prescription.
- **88. Pharmacy** A doctor's prescription calls for the creation of pills that contain 12 units of vitamin  $B_{12}$  and 12 units of vitamin E. Your pharmacy stocks three powders that can be used to make these pills: one contains 20% vitamin  $B_{12}$  and 30% vitamin E; a second, 40% vitamin  $B_{12}$  and 20% vitamin E; and a third, 30% vitamin  $B_{12}$  and 40% vitamin E. Create a table showing the possible combinations of each powder that could be mixed in each pill.
- **91.** Make up a system of three linear equations containing three variables that has:
  - (a) No solution
  - (b) Exactly one solution
  - (c) Infinitely many solutions
  - Give the three systems to a friend to solve and critique.

# 8.3 Systems of Linear Equations: Determinants

**OBJECTIVES 1** Evaluate 2 by 2 Determinants (p. 571)

- 2 Use Cramer's Rule to Solve a System of Two Equations Containing Two Variables (p. 572)
- 3 Evaluate 3 by 3 Determinants (p. 574)
- 4 Use Cramer's Rule to Solve a System of Three Equations Containing Three Variables (p. 576)
- 5 Know Properties of Determinants (p. 577)

In the preceding section, we described a method of using matrices to solve a system of linear equations. This section deals with yet another method for solving systems of linear equations; however, it can be used only when the number of equations equals the number of variables. Although the method will work for any system (provided that the number of equations equals the number of variables), it is most often used for systems of two equations containing two variables or three equations containing three variables. This method, called *Cramer's Rule*, is based on the concept of a *determinant*.

# **1** Evaluate 2 by 2 Determinants

# DEFINITION

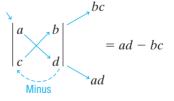
If *a*, *b*, *c*, and *d* are four real numbers, the symbol

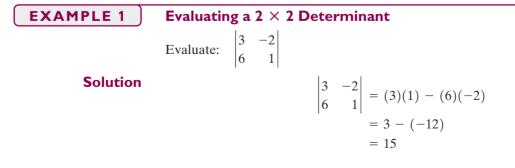
$$D = \begin{vmatrix} a & b \\ c & d \end{vmatrix}$$

is called a **2 by 2 determinant.** Its value is the number ad - bc; that is,

$$D = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$
 (1)

The following device may be helpful for remembering the value of a 2 by 2 determinant:





# 2 Use Cramer's Rule to Solve a System of Two Equations **Containing Two Variables**

Let's see the role that a 2 by 2 determinant plays in the solution of a system of two equations containing two variables. Consider the system

$$\begin{cases} ax + by = s & (1) \\ cx + dy = t & (2) \end{cases}$$
(2)

We use the method of elimination to solve this system.

Provided  $d \neq 0$  and  $b \neq 0$ , this system is equivalent to the system

 $\begin{cases} adx + bdy = sd \quad (1) \quad \text{Multiply by } d. \\ bcx + bdy = tb \quad (2) \quad \text{Multiply by } b. \end{cases}$ 

Subtract the second equation from the first equation and obtain

 $\begin{cases} (ad - bc)x + 0 \cdot y = sd - tb \quad (1) \\ bcx + bdy = tb \quad (2) \end{cases}$ 

Now the first equation can be rewritten using determinant notation.

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} x = \begin{vmatrix} s & b \\ t & d \end{vmatrix}$$

 $\begin{vmatrix} a & b \\ c & d \end{vmatrix} x = \begin{vmatrix} s & b \\ t & d \end{vmatrix}$ If  $D = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc \neq 0$ , we can solve for x to get

$$x = \frac{\begin{vmatrix} s & b \\ t & d \end{vmatrix}}{\begin{vmatrix} a & b \\ c & d \end{vmatrix}} = \frac{\begin{vmatrix} s & b \\ t & d \end{vmatrix}}{D}$$
(3)

Return now to the original system (2). Provided that  $a \neq 0$  and  $c \neq 0$ , the system is equivalent to

 $\begin{cases} acx + bcy = cs & (1) & \text{Multiply by } c. \\ acx + ady = at & (2) & \text{Multiply by } a. \end{cases}$ 

Subtract the first equation from the second equation and obtain

 $\begin{cases} acx + bcy = cs \quad (1) \\ 0 \cdot x + (ad - bc)y = at - cs \quad (2) \end{cases}$ 

The second equation can now be rewritten using determinant notation.

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} y = \begin{vmatrix} a & s \\ c & t \end{vmatrix}$$

If  $D = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc \neq 0$ , we can solve for y to get

$$y = \frac{\begin{vmatrix} a & s \\ c & t \end{vmatrix}}{\begin{vmatrix} a & b \\ c & d \end{vmatrix}} = \frac{\begin{vmatrix} a & s \\ c & t \end{vmatrix}}{D}$$
(4)

Equations (3) and (4) lead us to the following result, called **Cramer's Rule**.

### THEOREM

### **Cramer's Rule for Two Equations Containing Two Variables**

The solution to the system of equations

$$\begin{cases} ax + by = s & (1) \\ cx + dy = t & (2) \end{cases}$$
(5)

is given by

$$x = \frac{\begin{vmatrix} s & b \\ t & d \end{vmatrix}}{\begin{vmatrix} a & b \\ c & d \end{vmatrix}} \qquad y = \frac{\begin{vmatrix} a & s \\ c & t \end{vmatrix}}{\begin{vmatrix} a & b \\ c & d \end{vmatrix}}$$
(6)

provided that

$$D = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc \neq 0$$

In the derivation given for Cramer's Rule, we assumed that none of the numbers a, b, c, and d was 0. In Problem 61 you will be asked to complete the proof under the less stringent condition that  $D = ad - bc \neq 0$ .

Now look carefully at the pattern in Cramer's Rule. The denominator in the solution (6) is the determinant of the coefficients of the variables.

$$\begin{cases} ax + by = s \\ cx + dy = t \end{cases} \quad D = \begin{vmatrix} a & b \\ c & d \end{vmatrix}$$

In the solution for x, the numerator is the determinant, denoted by  $D_x$ , formed by replacing the entries in the first column (the coefficients of x) of D by the constants on the right side of the equal sign.

$$D_x = \begin{vmatrix} s & b \\ t & d \end{vmatrix}$$

In the solution for y, the numerator is the determinant, denoted by  $D_y$ , formed by replacing the entries in the second column (the coefficients of y) of D by the constants on the right side of the equal sign.

$$D_y = \begin{vmatrix} a & s \\ c & t \end{vmatrix}$$

Cramer's Rule then states that, if  $D \neq 0$ ,

 $x = \frac{D_x}{D} \qquad y = \frac{D_y}{D} \tag{7}$ 

# **EXAMPLE 2** Solving a System of Linear Equations Using Determinants

Use Cramer's Rule, if applicable, to solve the system

$$\begin{cases} 3x - 2y = 4 & (1) \\ 6x + y = 13 & (2) \end{cases}$$

Solution

**Jtion** The determinant D of the coefficients of the variables is

$$D = \begin{vmatrix} 3 & -2 \\ 6 & 1 \end{vmatrix} = (3)(1) - (6)(-2) = 15$$

Because  $D \neq 0$ , Cramer's Rule (7) can be used.

$$x = \frac{D_x}{D} = \frac{\begin{vmatrix} 4 & -2 \\ 13 & 1 \end{vmatrix}}{15} \qquad y = \frac{D_y}{D} = \frac{\begin{vmatrix} 3 & 4 \\ 6 & 13 \end{vmatrix}}{15}$$
$$= \frac{(4)(1) - (13)(-2)}{15} \qquad = \frac{(3)(13) - (6)(4)}{15}$$
$$= \frac{30}{15} \qquad = \frac{15}{15}$$
$$= 2 \qquad = 1$$

The solution is x = 2, y = 1 or, using an ordered pair, (2, 1).

In attempting to use Cramer's Rule, if the determinant D of the coefficients of the variables is found to equal 0 (so that Cramer's Rule is not applicable), then the system is either inconsistent or has infinitely many solutions.

#### Now Work problem 15

# **3** Evaluate 3 by 3 Determinants

To use Cramer's Rule to solve a system of three equations containing three variables, we need to define a 3 by 3 determinant.

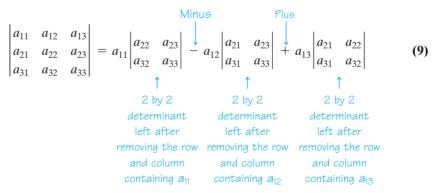
A 3 by 3 determinant is symbolized by

$a_{11}$	$a_{12}$	$a_{13}$
$a_{21}$	$a_{12} \\ a_{22} \\ a_{32}$	<i>a</i> <sub>23</sub>
<i>a</i> <sub>31</sub>	<i>a</i> <sub>32</sub>	<i>a</i> <sub>33</sub>

in which  $a_{11}, a_{12}, \ldots$ , are real numbers.

As with matrices, we use a double subscript to identify an entry by indicating its row and column numbers. For example, the entry  $a_{23}$  is in row 2, column 3.

The value of a 3 by 3 determinant may be defined in terms of 2 by 2 determinants by the following formula:



The 2 by 2 determinants shown in formula (9) are called **minors** of the 3 by 3 determinant. For an *n* by *n* determinant, the **minor**  $M_{ij}$  of entry  $a_{ij}$  is the determinant resulting from removing the *i*th row and *j*th column.

EXAMPLE 3

Finding Minors of a 3 by 3 Determinant

For the determinant  $A = \begin{vmatrix} 2 & -1 & 3 \\ -2 & 5 & 1 \\ 0 & 6 & -9 \end{vmatrix}$ , find: (a)  $M_{12}$  (b)  $M_{23}$ 

**Solution** (a)  $M_{12}$  is the determinant that results from removing the first row and second column from A.

$$A = \begin{vmatrix} 2 & -1 & -3 \\ -2 & 5 & 1 \\ 0 & 6 & -9 \end{vmatrix} \qquad M_{12} = \begin{vmatrix} -2 & 1 \\ 0 & -9 \end{vmatrix} = (-2)(-9) - (0)(1) = 18$$

(b)  $M_{23}$  is the determinant that results from removing the second row and third column from A.

$$A = \begin{vmatrix} 2 & -1 & 3 \\ -2 & 5 & -1 \\ 0 & 6 & -9 \end{vmatrix} \qquad M_{23} = \begin{vmatrix} 2 & -1 \\ 0 & 6 \end{vmatrix} = (2)(6) - (0)(-1) = 12$$

Referring back to formula (9), we see that each element  $a_{ij}$  in the first row of the determinant is multiplied by its minor, but sometimes this term is added and other times, subtracted. To determine whether to add or subtract a term, we must consider the *cofactor*.

# DEFINITION

For an *n* by *n* determinant *A*, the **cofactor** of entry  $a_{ij}$ , denoted by  $A_{ij}$ , is given by

 $A_{ij} = (-1)^{i+j} M_{ij}$ 

where  $M_{ij}$  is the minor of entry  $a_{ij}$ .

The exponent of  $(-1)^{i+j}$  is the sum of the row and column of the entry  $a_{ij}$ , so if i + j is even,  $(-1)^{i+j}$  will equal 1, and if i + j is odd,  $(-1)^{i+j}$  will equal -1.

To find the value of a determinant, multiply each entry in any row or column by its cofactor and sum the results. This process is referred to as **expanding across a row or column.** For example, the value of the 3 by 3 determinant in formula (9) was found by expanding across row 1.

If we choose to expand down column 2, we obtain

$$\begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = (-1)^{1+2} a_{12} \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix} + (-1)^{2+2} a_{22} \begin{vmatrix} a_{11} & a_{13} \\ a_{31} & a_{33} \end{vmatrix} + (-1)^{3+2} a_{32} \begin{vmatrix} a_{11} & a_{13} \\ a_{21} & a_{23} \end{vmatrix}$$
Expand down column 2.

If we choose to expand across row 3, we obtain

$$\begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = (-1)^{3+1} a_{31} \begin{vmatrix} a_{12} & a_{13} \\ a_{22} & a_{23} \end{vmatrix} + (-1)^{3+2} a_{32} \begin{vmatrix} a_{11} & a_{13} \\ a_{21} & a_{23} \end{vmatrix} + (-1)^{3+3} a_{33} \begin{vmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{vmatrix}$$

Expand across row 3.

It can be shown that the value of a determinant does not depend on the choice of the row or column used in the expansion. However, expanding across a row or column that has an entry equal to 0 reduces the amount of work needed to compute the value of the determinant.

EXAMPLE 4

### Evaluating a 3 $\times$ 3 Determinant

Find the value of the 3 by 3 determinant:

$$\begin{vmatrix} 3 & 0 & -1 \\ 4 & 6 & 2 \\ 8 & -2 & 3 \end{vmatrix}$$

# Solution

. 1

Because of the 0 in row 1, column 2, it is easiest to expand across row 1 or down column 2. We choose to expand across row 1.

$$\begin{vmatrix} 3 & 0 & -1 \\ 4 & 6 & 2 \\ 8 & -2 & 3 \end{vmatrix} = (-1)^{1+1} \cdot 3 \cdot \begin{vmatrix} 6 & 2 \\ -2 & 3 \end{vmatrix} + (-1)^{1+2} \cdot 0 \cdot \begin{vmatrix} 4 & 2 \\ 8 & 3 \end{vmatrix} + (-1)^{1+3} \cdot (-1) \cdot \begin{vmatrix} 4 & 6 \\ 8 & -2 \end{vmatrix}$$
$$= 3(18 - (-4)) - 0 + (-1)(-8 - 48)$$
$$= 3(22) + (-1)(-56)$$
$$= 66 + 56 = 122$$

# 4 Use Cramer's Rule to Solve a System of Three Equations **Containing Three Variables**

Consider the following system of three equations containing three variables.

$$\begin{cases} a_{11}x + a_{12}y + a_{13}z = c_1 \\ a_{21}x + a_{22}y + a_{23}z = c_2 \\ a_{31}x + a_{32}y + a_{33}z = c_3 \end{cases}$$
(10)

It can be shown that if the determinant D of the coefficients of the variables is not 0, that is, if

 $D = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} \neq 0$ 

the unique solution of system (10) is given by

### THEOREM

#### **Cramer's Rule for Three Equations Containing Three Variables**

			λ	$c = \frac{D_x}{D}$	<i>y</i> =	$rac{D_y}{D}$	z	$=\frac{D_z}{D}$			
where											
	<i>c</i> <sub>1</sub>	<i>a</i> <sub>12</sub>	<i>a</i> <sub>13</sub>	$D_y =$	$ a_{11} $	$c_1$	<i>a</i> <sub>13</sub>		$ a_{11} $	<i>a</i> <sub>12</sub>	<i>c</i> <sub>1</sub>
$D_x =$	<i>c</i> <sub>2</sub>	<i>a</i> <sub>22</sub>	<i>a</i> <sub>23</sub>	$D_y =$	<i>a</i> <sub>21</sub>	<i>c</i> <sub>2</sub>	<i>a</i> <sub>23</sub>	$D_z =$	<i>a</i> <sub>21</sub>	<i>a</i> <sub>22</sub>	<i>c</i> <sub>2</sub>
	$c_3$	$a_{32}$	<i>a</i> <sub>33</sub>		$a_{31}$	$c_3$	<i>a</i> <sub>33</sub>		$a_{31}$	$a_{32}$	$c_3$

Do you see the similarity of this pattern and the pattern observed earlier for a system of two equations containing two variables?

**EXAMPLE 5** 

# **Using Cramer's Rule**

.

Use Cramer's Rule, if applicable, to solve the following system:

$$2x + y - z = 3 (1) -x + 2y + 4z = -3 (2) x - 2y - 3z = 4 (3)$$

The value of the determinant D of the coefficients of the variables is **Solution** 

$$D = \begin{vmatrix} 2 & 1 & -1 \\ -1 & 2 & 4 \\ 1 & -2 & -3 \end{vmatrix} = (-1)^{1+1} \cdot 2 \cdot \begin{vmatrix} 2 & 4 \\ -2 & -3 \end{vmatrix} + (-1)^{1+2} \cdot 1 \cdot \begin{vmatrix} -1 & 4 \\ 1 & -3 \end{vmatrix} + (-1)^{1+3} (-1) \begin{vmatrix} -1 & 2 \\ 1 & -2 \end{vmatrix}$$
$$= 2(2) - 1(-1) + (-1)(0)$$
$$= 4 + 1 = 5$$

Because  $D \neq 0$ , we proceed to find the values of  $D_x$ ,  $D_y$ , and  $D_z$ . To find  $D_x$ , we replace the coefficients of x in D with the constants and then evaluate the determinant.

$$D_{x} = \begin{vmatrix} 3 & 1 & -1 \\ -3 & 2 & 4 \\ 4 & -2 & -3 \end{vmatrix} = (-1)^{1+1} \cdot 3 \cdot \begin{vmatrix} 2 & 4 \\ -2 & -3 \end{vmatrix} + (-1)^{1+2} \cdot 1 \cdot \begin{vmatrix} -3 & 4 \\ 4 & -3 \end{vmatrix} + (-1)^{1+3} (-1) \begin{vmatrix} -3 & 2 \\ 4 & -2 \end{vmatrix}$$
$$= 3(2) - 1(-7) + (-1)(-2) = 15$$
$$D_{y} = \begin{vmatrix} 2 & 3 & -1 \\ -1 & -3 & 4 \\ 1 & 4 & -3 \end{vmatrix} = (-1)^{1+1} \cdot 2 \cdot \begin{vmatrix} -3 & 4 \\ 4 & -3 \end{vmatrix} + (-1)^{1+2} \cdot 3 \cdot \begin{vmatrix} -1 & 4 \\ 1 & -3 \end{vmatrix} + (-1)^{1+3} (-1) \begin{vmatrix} -1 & -3 \\ 1 & 4 \end{vmatrix}$$
$$= 2(-7) - 3(-1) + (-1)(-1) = -10$$
$$D_{z} = \begin{vmatrix} 2 & 1 & 3 \\ -1 & 2 & -3 \\ 1 & -2 & 4 \end{vmatrix} = (-1)^{1+1} \cdot 2 \cdot \begin{vmatrix} 2 & -3 \\ -2 & 4 \end{vmatrix} + (-1)^{1+2} \cdot 1 \cdot \begin{vmatrix} -1 & -3 \\ 1 & 4 \end{vmatrix} + (-1)^{1+3} \cdot 3 \cdot \begin{vmatrix} -1 & 2 \\ 1 & -2 \end{vmatrix}$$
$$= 2(2) - 1(-1) + 3(0) = 5$$

As a result,

$$x = \frac{D_x}{D} = \frac{15}{5} = 3$$
  $y = \frac{D_y}{D} = \frac{-10}{5} = -2$   $z = \frac{D_z}{D} = \frac{5}{5} = 1$ 

The solution is x = 3, y = -2, z = 1 or, using an ordered triplet, (3, -2, 1).

We already know that Cramer's Rule does not apply when the determinant of the coefficients on the variables, D, is 0. But can we learn anything about the system other than it is not a consistent and independent system if D = 0? The answer is yes!

### **Cramer's Rule with Inconsistent or Dependent Systems**

- If D = 0 and at least one of the determinants  $D_x, D_y$ , or  $D_z$  is different from 0, then the system is inconsistent and the solution set is  $\emptyset$  or  $\{ \}$ .
- If D = 0 and all the determinants  $D_x$ ,  $D_y$ , and  $D_z$  equal 0, then the system is consistent and dependent so that there are infinitely many solutions. The system must be solved using row reduction techniques.

Now Work problem 33

# 5 Know Properties of Determinants

Determinants have several properties that are sometimes helpful for obtaining their value. We list some of them here.

THEOREM

The value of a determinant changes sign if any two rows (or any two columns) are interchanged. (11)

### **Proof for 2 by 2 Determinants**

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$
 and  $\begin{vmatrix} c & d \\ a & b \end{vmatrix} = bc - ad = -(ad - bc)$ 

EXAMPLE 6

**Demonstrating Theorem (11)** 

 $\begin{vmatrix} 3 & 4 \\ 1 & 2 \end{vmatrix} = 6 - 4 = 2 \qquad \begin{vmatrix} 1 & 2 \\ 3 & 4 \end{vmatrix} = 4 - 6 = -2$ 

### THEOREM

If all the entries in any row (or any column) equal 0, the value of the determinant is 0. (12)

Proof Expand across the row (or down the column) containing the 0's. THEOREM If any two rows (or any two columns) of a determinant have corresponding entries that are equal, the value of the determinant is 0. (13) You are asked to prove this result for a 3 by 3 determinant in which the entries in column 1 equal the entries in column 3 in Problem 64. **EXAMPLE 7 Demonstrating Theorem (13)**  $\begin{vmatrix} 1 & 2 & 3 \\ 1 & 2 & 3 \\ 4 & 5 & 6 \end{vmatrix} = (-1)^{1+1} \cdot 1 \cdot \begin{vmatrix} 2 & 3 \\ 5 & 6 \end{vmatrix} + (-1)^{1+2} \cdot 2 \cdot \begin{vmatrix} 1 & 3 \\ 4 & 6 \end{vmatrix} + (-1)^{1+3} \cdot 3 \cdot \begin{vmatrix} 1 & 2 \\ 4 & 5 \end{vmatrix}$ = 1(-3) - 2(-6) + 3(-3) = -3 + 12 - 9 = 0THEOREM If any row (or any column) of a determinant is multiplied by a nonzero number k, the value of the determinant is also changed by a factor of k. (14) You are asked to prove this result for a 3 by 3 determinant using row 2 in Problem 63. **EXAMPLE 8 Demonstrating Theorem (14)**  $\begin{vmatrix} 1 & 2 \\ 4 & 6 \end{vmatrix} = 6 - 8 = -2$  $\begin{vmatrix} k & 2k \\ 4 & 6 \end{vmatrix} = 6k - 8k = -2k = k(-2) = k \begin{vmatrix} 1 & 2 \\ 4 & 6 \end{vmatrix}$ THEOREM If the entries of any row (or any column) of a determinant are multiplied by a nonzero number k and the result is added to the corresponding entries of another row (or column), the value of the determinant remains unchanged. (15) In Problem 65, you are asked to prove this result for a 3 by 3 determinant using rows 1 and 2. **EXAMPLE 9 Demonstrating Theorem (15)**  $\begin{vmatrix} 3 & 4 \\ 5 & 2 \end{vmatrix} = -14 \qquad \begin{vmatrix} 3 & 4 \\ 5 & 2 \end{vmatrix} \xrightarrow{-7} \begin{vmatrix} -7 & 0 \\ 5 & 2 \end{vmatrix} = -14$ Multiply row 2 by -2 and add to row 1.

# 8.3 Assess Your Understanding

# **Concepts and Vocabulary**

- **1.**  $D = \begin{vmatrix} a & b \\ c & d \end{vmatrix} =$ \_\_\_\_\_.
- 2. Using Cramer's Rule, the value of x that satisfies the system of

equations 
$$\begin{cases} 2x + 3y = 5\\ x - 4y = -3 \end{cases}$$
 is  $x = \frac{1}{\begin{vmatrix} 2 & 3\\ 1 & -4 \end{vmatrix}}$ .

- 3. *True or False* A determinant can never equal 0.
- **4.** *True or False* When using Cramer's Rule, if D = 0, then the system of linear equations is inconsistent.
- **5.** *True or False* The value of a determinant remains unchanged if any two rows or any two columns are interchanged.
- 6. *True or False* If any row (or any column) of a determinant is multiplied by a nonzero number k, the value of the determinant remains unchanged.

# **Skill Building**

In Problems 7–14, find the value	of each determinant.		
<b>7.</b> $\begin{vmatrix} 6 & 4 \\ -1 & 3 \end{vmatrix}$	<b>8.</b> $\begin{vmatrix} 8 & -3 \\ 4 & 2 \end{vmatrix}$	<b>9.</b> $\begin{vmatrix} -3 & -1 \\ 4 & 2 \end{vmatrix}$	<b>10.</b> $\begin{vmatrix} -4 & 2 \\ -5 & 3 \end{vmatrix}$
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	$12. \begin{vmatrix} 1 & 3 & -2 \\ 6 & 1 & -5 \\ 8 & 2 & 3 \end{vmatrix}$	<b>13.</b> $\begin{vmatrix} 4 & -1 & 2 \\ 6 & -1 & 0 \\ 1 & -3 & 4 \end{vmatrix}$	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$
In Problems 15–42, solve each sy	stem of equations using Cramer's Ri	ule if it is applicable. If Cram	uer's Rule is not applicable, say so.
<b>15.</b> $\begin{cases} x + y = 8 \\ x - y = 4 \end{cases}$	<b>16.</b> $\begin{cases} x + 2y = 5 \\ x - y = 3 \end{cases}$	<b>17.</b> $\begin{cases} 5x - y = 13\\ 2x + 3y = 12 \end{cases}$	<b>18.</b> $\begin{cases} x + 3y = 5\\ 2x - 3y = -8 \end{cases}$
$19. \begin{cases} 3x = 24\\ x + 2y = 0 \end{cases}$	<b>20.</b> $\begin{cases} 4x + 5y = -3 \\ -2y = -4 \end{cases}$	<b>21.</b> $\begin{cases} 3x - 6y = 24\\ 5x + 4y = 12 \end{cases}$	$22. \begin{cases} 2x + 4y = 16\\ 3x - 5y = -9 \end{cases}$
<b>23.</b> $\begin{cases} 3x - 2y = 4 \\ 6x - 4y = 0 \end{cases}$	<b>24.</b> $\begin{cases} -x + 2y = 5\\ 4x - 8y = 6 \end{cases}$	<b>25.</b> $\begin{cases} 2x - 4y = -2 \\ 3x + 2y = -3 \end{cases}$	$26. \begin{cases} 3x + 3y = 3\\ 4x + 2y = \frac{8}{3} \end{cases}$
<b>27.</b> $\begin{cases} 2x - 3y = -1\\ 10x + 10y = 5 \end{cases}$	<b>28.</b> $\begin{cases} 3x - 2y = 0\\ 5x + 10y = 4 \end{cases}$	<b>29.</b> $\begin{cases} 2x + 3y = 6\\ x - y = \frac{1}{2} \end{cases}$	<b>30.</b> $\begin{cases} \frac{1}{2}x + y = -2\\ x - 2y = 8 \end{cases}$
<b>31.</b> $\begin{cases} 3x - 5y = 3\\ 15x + 5y = 21 \end{cases}$	<b>32.</b> $\begin{cases} 2x - y = -1 \\ x + \frac{1}{2}y = \frac{3}{2} \end{cases}$	33.	$\begin{cases} x + y - z = 6\\ 3x - 2y + z = -5\\ x + 3y - 2z = 14 \end{cases}$
34. $\begin{cases} x - y + z = -4 \\ 2x - 3y + 4z = -15 \\ 5x + y - 2z = 12 \end{cases}$	$35. \begin{cases} x + 2y - x \\ 2x - 4y + x \\ -2x + 2y - 3z \end{cases}$	z = -3 z = -7 z = 4 <b>36.</b>	$\begin{cases} x + 4y - 3z = -8\\ 3x - y + 3z = 12\\ x + y + 6z = 1 \end{cases}$
<b>37.</b> $\begin{cases} x - 2y + 3z = 1\\ 3x + y - 2z = 0\\ 2x - 4y + 6z = 2 \end{cases}$	$38. \begin{cases} x - y + 2x \\ 3x + 2y \\ -2x + 2y - 4z \end{cases}$	z = 5 y = 4 <b>39.</b> z = -10	$\begin{cases} x + 2y - z = 0\\ 2x - 4y + z = 0\\ -2x + 2y - 3z = 0 \end{cases}$
40. $\begin{cases} x + 4y - 3z = 0\\ 3x - y + 3z = 0\\ x + y + 6z = 0 \end{cases}$	41. $\begin{cases} x - 2y + 3z \\ 3x + y - 2z \\ 2x - 4y + 6z \end{cases}$	= 0 = 0 42.	$\begin{cases} x - y + 2z = 0\\ 3x + 2y = 0\\ -2x + 2y - 4z = 0 \end{cases}$
In Problems 43–50, use propertie	s of determinants to find the value o	f each determinant if it is kn	own that

In Problems 43–50, use properties of determinants to find the value of each determinant if it is known that

		$\begin{vmatrix} x & y & z \\ u & v & w \\ 1 & 2 & 3 \end{vmatrix} = 4$	
<b>43.</b> $\begin{vmatrix} 1 & 2 & 3 \\ u & v & w \\ x & y & z \end{vmatrix}$	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	$     45. \begin{vmatrix} x & y & z \\ -3 & -6 & -9 \\ u & v & w \end{vmatrix} $	$46. \begin{vmatrix} 1 & 2 & 3 \\ x - u & y - v & z - w \\ u & v & w \end{vmatrix}$
$\begin{array}{c ccccc} 1 & 2 & 3 \\ x - 3 & y - 6 & z - 9 \\ 2u & 2v & 2w \end{array}$	$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	<b>50.</b> $\begin{vmatrix} x+3 & y+6 & z+9 \\ 3u-1 & 3v-2 & 3w-3 \\ 1 & 2 & 3 \end{vmatrix}$

#### **Mixed Practice**

In Problems 51–56, solve for x.

**51.** 
$$\begin{vmatrix} x & x \\ 4 & 3 \end{vmatrix} = 5$$
**52.**  $\begin{vmatrix} x & 1 \\ 3 & x \end{vmatrix} = -2$ 
**53.**  $\begin{vmatrix} x & 1 & 1 \\ 4 & 3 & 2 \\ -1 & 2 & 5 \end{vmatrix} = 2$ 
**54.**  $\begin{vmatrix} 3 & 2 & 4 \\ 1 & x & 5 \\ 0 & 1 & -2 \end{vmatrix} = 0$ 
**55.**  $\begin{vmatrix} x & 2 & 3 \\ 1 & x & 0 \\ 6 & 1 & -2 \end{vmatrix} = 7$ 
**56.**  $\begin{vmatrix} x & 1 & 2 \\ 1 & x & 3 \\ 0 & 1 & 2 \end{vmatrix} = -4x$ 

#### **Applications and Extensions**

**57.** Geometry: Equation of a Line An equation of the line containing the two points  $(x_1, y_1)$  and  $(x_2, y_2)$  may be expressed as the determinant

$$\begin{vmatrix} x & y & 1 \\ x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \end{vmatrix} = 0$$

Prove this result by expanding the determinant and comparing the result to the two-point form of the equation of a line.

**58.** Geometry: Collinear Points Using the result obtained in Problem 57, show that three distinct points  $(x_1, y_1), (x_2, y_2)$ , and  $(x_3, y_3)$  are collinear (lie on the same line) if and only if

$$\begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix} = 0$$

**59.** Geometry: Area of a Triangle A triangle has vertices  $(x_1, y_1), (x_2, y_2)$ , and  $(x_3, y_3)$ . The area of the triangle is given

by the absolute value of *D*, where  $D = \frac{1}{2} \begin{vmatrix} x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \\ 1 & 1 & 1 \end{vmatrix}$ .

Use this formula to find the area of a triangle with vertices (2, 3), (5, 2),and (6, 5).

**60.** Show that 
$$\begin{vmatrix} x^2 & x & 1 \\ y^2 & y & 1 \\ z^2 & z & 1 \end{vmatrix} = (y - z)(x - y)(x - z).$$

**61.** Complete the proof of Cramer's Rule for two equations containing two variables.

[**Hint:** In system (5), page 573, if a = 0, then  $b \neq 0$  and  $c \neq 0$ , since  $D = -bc \neq 0$ . Now show that equation (6) provides a solution of the system when a = 0. Then three cases remain: b = 0, c = 0, and d = 0.]

- **62.** Interchange columns 1 and 3 of a 3 by 3 determinant. Show that the value of the new determinant is -1 times the value of the original determinant.
- **63.** Multiply each entry in row 2 of a 3 by 3 determinant by the number  $k, k \neq 0$ . Show that the value of the new determinant is *k* times the value of the original determinant.
- **64.** Prove that a 3 by 3 determinant in which the entries in column 1 equal those in column 3 has the value 0.
- **65.** Prove that, if row 2 of a 3 by 3 determinant is multiplied by  $k, k \neq 0$ , and the result is added to the entries in row 1, there is no change in the value of the determinant.

# 8.4 Matrix Algebra

**OBJECTIVES 1** Find the Sum and Difference of Two Matrices (p. 582)

- 2 Find Scalar Multiples of a Matrix (p. 583)
- 3 Find the Product of Two Matrices (p. 584)
- 4 Find the Inverse of a Matrix (p. 589)
- 5 Solve a System of Linear Equations Using an Inverse Matrix (p. 593)

In Section 8.2, we defined a matrix as a rectangular array of real numbers and used an augmented matrix to represent a system of linear equations. There is, however, a branch of mathematics, called **linear algebra**, that deals with matrices in such a way that an algebra of matrices is permitted. In this section, we provide a survey of how this **matrix algebra** is developed.

Before getting started, we restate the definition of a matrix.

#### DEFINITION

#### A matrix is defined as a rectangular array of numbers:

		Column 2	Column j		Column r
Row 1	$\begin{bmatrix} a_{11} \\ a_{21} \end{bmatrix}$	$a_{12}$	 $a_{1j}$		$a_{1n}$
Row 2	<i>a</i> <sub>21</sub>	<i>a</i> <sub>22</sub>	 $a_{2j}$		$a_{2n}$
÷	:	•	÷		÷
Row i	$a_{i1}$	$a_{i2}$	 $a_{ij}$	•••	a <sub>in</sub>
1			÷		:
Row m	$a_{m1}$	$a_{m2}$	 $a_{mj}$		$a_{mn}$

Each number  $a_{ij}$  of the matrix has two indexes: the **row index** *i* and the **column index** *j*. The matrix shown here has *m* rows and *n* columns. The numbers  $a_{ij}$  are usually referred to as the **entries** of the matrix. For example,  $a_{23}$  refers to the entry in the second row, third column.

#### **EXAMPLE 1** Arranging Data in a Matrix

In a survey of 900 people, the following information was obtained:

200 males	Thought federal defense spending was too high
150 males	Thought federal defense spending was too low
45 males	Had no opinion
315 females	Thought federal defense spending was too high
125 females	Thought federal defense spending was too low
65 females	Had no opinion

We can arrange these data in a rectangular array as follows:

	Too High	Too Low	No Opinion
Male	200	150	45
Female	315	125	65

or as the matrix

200	150	45
_ 315	125	65

This matrix has two rows (representing male and female) and three columns (representing "too high," "too low," and "no opinion").

The matrix we developed in Example 1 has 2 rows and 3 columns. In general, a matrix with *m* rows and *n* columns is called an *m* by *n* matrix. The matrix we developed in Example 1 is a 2 by 3 matrix and contains  $2 \cdot 3 = 6$  entries. An *m* by *n* matrix will contain  $m \cdot n$  entries.

If an *m* by *n* matrix has the same number of rows as columns, that is, if m = n, then the matrix is referred to as a **square matrix**.

EXAMPLE 2	Examples of Matrices							
	(a) $\begin{bmatrix} 5 & 0 \\ -6 & 1 \end{bmatrix}$	A 2 by 2 square matrix	(b) [1 0 3]	A 1 by 3 matrix				
	(c) $\begin{bmatrix} 6 & -2 & 4 \\ 4 & 3 & 5 \\ 8 & 0 & 1 \end{bmatrix}$	A 3 by 3 square matrix		ل				

#### **J** Find the Sum and Difference of Two Matrices

We begin our discussion of matrix algebra by first defining what is meant by two matrices being equal and then defining the operations of addition and subtraction. It is important to note that these definitions require each matrix to have the same number of rows *and* the same number of columns as a condition for equality and for addition and subtraction.

We usually represent matrices by capital letters, such as A, B, and C.

#### **DEFINITION**

Two matrices A and B are said to be equal, written as

A = B

provided that A and B have the same number of rows and the same number of columns and each entry  $a_{ij}$  in A is equal to the corresponding entry  $b_{ij}$  in B.

For example,

$$\begin{bmatrix} 2 & 1 \\ 0.5 & -1 \end{bmatrix} = \begin{bmatrix} \sqrt{4} & 1 \\ \frac{1}{2} & -1 \end{bmatrix} \text{ and } \begin{bmatrix} 3 & 2 & 1 \\ 0 & 1 & -2 \end{bmatrix} = \begin{bmatrix} \sqrt{9} & \sqrt{4} & 1 \\ 0 & 1 & \sqrt[3]{-8} \end{bmatrix}$$
$$\begin{bmatrix} 4 & 1 \\ 6 & 1 \end{bmatrix} \neq \begin{bmatrix} 4 & 0 \\ 6 & 1 \end{bmatrix} \text{ Because the entries in row 1, column 2 are not equal}$$
$$\begin{bmatrix} 4 & 1 & 2 \\ 6 & 1 & 2 \end{bmatrix} \neq \begin{bmatrix} 4 & 1 & 2 & 3 \\ 6 & 1 & 2 & 4 \end{bmatrix} \text{ Because the matrix on the left has 3 columns and the matrix on the right has 4 columns}$$

Suppose that A and B represent two m by n matrices. We define their sum A + B to be the m by n matrix formed by adding the corresponding entries  $a_{ij}$  of A and  $b_{ij}$  of B. The **difference** A - B is defined as the m by n matrix formed by subtracting the entries  $b_{ij}$  in B from the corresponding entries  $a_{ij}$  in A. Addition and subtraction of matrices are allowed only for matrices having the same number m of rows and the same number n of columns. For example, a 2 by 3 matrix and a 2 by 4 matrix cannot be added or subtracted.

#### **EXAMPLE 3** Adding and Subtracting Matrices

Suppose that

	$A = \begin{bmatrix} 2 & 4 & 8 & -3 \\ 0 & 1 & 2 & 3 \end{bmatrix} \text{ and } B = \begin{bmatrix} -3 & 4 & 0 & 1 \\ 6 & 8 & 2 & 0 \end{bmatrix}$ Find: (a) $A + B$
	Find: (a) $A + B$ (b) $A - B$
Solution	(a) $A + B = \begin{bmatrix} 2 & 4 & 8 & -3 \\ 0 & 1 & 2 & 3 \end{bmatrix} + \begin{bmatrix} -3 & 4 & 0 & 1 \\ 6 & 8 & 2 & 0 \end{bmatrix}$
	$= \begin{bmatrix} 2 + (-3) & 4 + 4 & 8 + 0 & -3 + 1 \\ 0 + 6 & 1 + 8 & 2 + 2 & 3 + 0 \end{bmatrix}$ Add corresponding entries.
	$= \begin{bmatrix} -1 & 8 & 8 & -2 \\ 6 & 9 & 4 & 3 \end{bmatrix}$
	(b) $A - B = \begin{bmatrix} 2 & 4 & 8 & -3 \\ 0 & 1 & 2 & 3 \end{bmatrix} - \begin{bmatrix} -3 & 4 & 0 & 1 \\ 6 & 8 & 2 & 0 \end{bmatrix}$
	$= \begin{bmatrix} 2 - (-3) & 4 - 4 & 8 - 0 & -3 - 1 \\ 0 - 6 & 1 - 8 & 2 - 2 & 3 - 0 \end{bmatrix}$ Subtract corresponding entries.
	$= \begin{bmatrix} 5 & 0 & 8 & -4 \\ -6 & -7 & 0 & 3 \end{bmatrix}$

Figure 7

(A)+(B) ([-1 8 (6 9 (A)-(B)	8 - 4 3	2] 11
(A)-(B) (5 0 (-6 -7	8 - 0 3	4]

#### Seeing the Concept

Graphing utilities can make the sometimes tedious process of matrix algebra easy. In fact, most graphing calculators can handle matrices as large as 9 by 9, some even larger ones. Enter the matrices into a graphing utility. Name them [A] and [B]. Figure 7 shows the results of adding and subtracting [A] and [B].

#### -Now Work problem 9

Many of the algebraic properties of sums of real numbers are also true for sums of matrices. Suppose that A, B, and C are m by n matrices. Then matrix addition is **commutative.** That is,

#### **Commutative Property of Matrix Addition**

A + B = B + A

Matrix addition is also associative. That is,

#### **Associative Property of Matrix Addition**

(A + B) + C = A + (B + C)

Although we shall not prove these results, the proofs, as the following example illustrates, are based on the commutative and associative properties for real numbers.

EXAMPLE 4	Demonstrating the Commutative Property
	$\begin{bmatrix} 2 & 3 & -1 \\ 4 & 0 & 7 \end{bmatrix} + \begin{bmatrix} -1 & 2 & 1 \\ 5 & -3 & 4 \end{bmatrix} = \begin{bmatrix} 2 + (-1) & 3 + 2 & -1 + 1 \\ 4 + 5 & 0 + (-3) & 7 + 4 \end{bmatrix}$
	$= \begin{bmatrix} -1+2 & 2+3 & 1+(-1) \\ 5+4 & -3+0 & 4+7 \end{bmatrix}$
	$= \begin{bmatrix} -1 & 2 & 1 \\ 5 & -3 & 4 \end{bmatrix} + \begin{bmatrix} 2 & 3 & -1 \\ 4 & 0 & 7 \end{bmatrix}$
	A matrix whose entries are all equal to 0 is called a zero matrix. Each of the

A matrix whose entries are all equal to 0 is called a **zero matrix**. Each of the following matrices is a zero matrix.

$\begin{bmatrix} 0 \end{bmatrix}$	0	2 by 2 square	0	0	0	2 by 3 zero	[0	0	0]	1 by 3 zero
0	0	zero matrix	0	0	0	matrix				Паніх

Zero matrices have properties similar to the real number 0. If A is an m by n matrix and 0 is the m by n zero matrix, then

A + 0 = 0 + A = A

In other words, the zero matrix is the additive identity in matrix algebra.

#### **2** Find Scalar Multiples of a Matrix

We can also multiply a matrix by a real number. If k is a real number and A is an m by n matrix, the matrix kA is the m by n matrix formed by multiplying each entry  $a_{ij}$  in A by k. The number k is sometimes referred to as a **scalar**, and the matrix kA is called a **scalar multiple** of A.

#### **EXAMPLE 5** Operations Using Matrices

Suppose that

$$A = \begin{bmatrix} 3 & 1 & 5 \\ -2 & 0 & 6 \end{bmatrix} \quad B = \begin{bmatrix} 4 & 1 & 0 \\ 8 & 1 & -3 \end{bmatrix} \quad C = \begin{bmatrix} 9 & 0 \\ -3 & 6 \end{bmatrix}$$
  
Find: (a)  $4A$  (b)  $\frac{1}{3}C$  (c)  $3A - 2B$   
Solution (a)  $4A = 4\begin{bmatrix} 3 & 1 & 5 \\ -2 & 0 & 6 \end{bmatrix} = \begin{bmatrix} 4 \cdot 3 & 4 \cdot 1 & 4 \cdot 5 \\ 4(-2) & 4 \cdot 0 & 4 \cdot 6 \end{bmatrix} = \begin{bmatrix} 12 & 4 & 20 \\ -8 & 0 & 24 \end{bmatrix}$   
(b)  $\frac{1}{3}C = \frac{1}{3}\begin{bmatrix} 9 & 0 \\ -3 & 6 \end{bmatrix} = \begin{bmatrix} \frac{1}{3} \cdot 9 & \frac{1}{3} \cdot 0 \\ \frac{1}{3}(-3) & \frac{1}{3} \cdot 6 \end{bmatrix} = \begin{bmatrix} 3 & 0 \\ -1 & 2 \end{bmatrix}$   
(c)  $3A - 2B = 3\begin{bmatrix} 3 & 1 & 5 \\ -2 & 0 & 6 \end{bmatrix} - 2\begin{bmatrix} 4 & 1 & 0 \\ 8 & 1 & -3 \end{bmatrix}$   
 $= \begin{bmatrix} 3 \cdot 3 & 3 \cdot 1 & 3 \cdot 5 \\ 3(-2) & 3 \cdot 0 & 3 \cdot 6 \end{bmatrix} - \begin{bmatrix} 2 \cdot 4 & 2 \cdot 1 & 2 \cdot 0 \\ 2 \cdot 8 & 2 \cdot 1 & 2(-3) \end{bmatrix}$   
 $= \begin{bmatrix} 9 - 8 & 3 - 2 & 15 - 0 \\ -6 & 0 & 18 \end{bmatrix} - \begin{bmatrix} 8 & 2 & 0 \\ 16 & 2 & -6 \end{bmatrix}$   
 $= \begin{bmatrix} 9 - 8 & 3 - 2 & 15 - 0 \\ -6 - 16 & 0 - 2 & 18 - (-6) \end{bmatrix}$   
 $= \begin{bmatrix} 1 & 1 & 15 \\ -22 & -2 & 24 \end{bmatrix}$ 

Check: Enter the matrices [A], [B], and [C] into a graphing utility. Then find  $4A, \frac{1}{3}C$ , and 3A - 2B.

We list next some of the algebraic properties of scalar multiplication. Let h and k be real numbers, and let A and B be m by n matrices. Then

**Properties of Scalar Multiplication** 

k(hA) = (kh)A(k + h)A = kA + hAk(A + B) = kA + kB

#### **3** Find the Product of Two Matrices

Unlike the straightforward definition for adding two matrices, the definition for multiplying two matrices is not what we might expect. In preparation for this definition, we need the following definitions:

#### **DEFINITION**

A row vector **R** is a 1 by *n* matrix

$$R = \begin{bmatrix} r_1 & r_2 & \cdots & r_n \end{bmatrix}$$

A column vector *C* is an *n* by 1 matrix

$$C = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix}$$

The **product** *RC* of *R* times *C* is defined as the number

$$RC = \begin{bmatrix} r_1 & r_2 \cdots r_n \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix} = r_1c_1 + r_2c_2 + \cdots + r_nc_n$$

Notice that a row vector and a column vector can be multiplied only if they contain the same number of entries.

EXAMPLE 6	The Product of a Row Vector and a Column Vector	
	If $R = \begin{bmatrix} 3 & -5 & 2 \end{bmatrix}$ and $C = \begin{bmatrix} 3 \\ 4 \\ -5 \end{bmatrix}$ , then	
	$RC = \begin{bmatrix} 3 & -5 & 2 \end{bmatrix} \begin{bmatrix} 3 \\ 4 \\ -5 \end{bmatrix} = 3 \cdot 3 + (-5)4 + 2(-5) = 9 - 20 - 10 = -21$	
		J

#### **EXAMPLE 7** Using Matrices to Compute Revenue

A clothing store sells men's shirts for \$40, silk ties for \$20, and wool suits for \$400. Last month, the store had sales consisting of 100 shirts, 200 ties, and 50 suits. What was the total revenue due to these sales?

# **Solution** Set up a row vector *R* to represent the prices of each item and a column vector *C* to represent the corresponding number of items sold. Then

Prices Number  
Shirts Ties Suits sold  
$$R = \begin{bmatrix} 40 & 20 & 400 \end{bmatrix} \qquad C = \begin{bmatrix} 100\\ 200\\ 50 \end{bmatrix}$$
 Shirte  
Ties  
Suits

The total revenue obtained is the product RC. That is,

$$RC = \begin{bmatrix} 40 & 20 & 400 \end{bmatrix} \begin{bmatrix} 100\\ 200\\ 50 \end{bmatrix}$$
$$= \underbrace{40 \cdot 100}_{\text{Shirt revenue}} \underbrace{100}_{\text{Suit revenue}} \underbrace{200}_{\text{Suit revenue}} \underbrace{100}_{\text{Suit reven$$

The definition for multiplying two matrices is based on the definition of a row vector times a column vector.

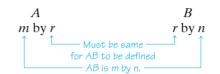
#### DEFINITION

Let *A* denote an *m* by *r* matrix and let *B* denote an *r* by *n* matrix. The **product** *AB* is defined as the *m* by *n* matrix whose entry in row *i*, column *j* is the product of the *i*th row of *A* and the *j*th column of *B*.

The definition of the product AB of two matrices A and B, in this order, requires that the number of columns of A equal the number of rows of B; otherwise, no product is defined.

In Words To find the product AB, the number of columns in A must

equal the number of rows in B.



An example will help to clarify the definition.

#### EXAMPLE 8 Multiplying Two Matrices

Find the product *AB* if

$$A = \begin{bmatrix} 2 & 4 & -1 \\ 5 & 8 & 0 \end{bmatrix} \text{ and } B = \begin{bmatrix} 2 & 5 & 1 & 4 \\ 4 & 8 & 0 & 6 \\ -3 & 1 & -2 & -1 \end{bmatrix}$$

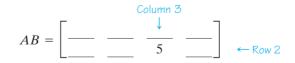
Solution

First, notice that A is 2 by 3 and B is 3 by 4, so the product AB is defined and will be a 2 by 4 matrix.

Suppose we want the entry in row 2, column 3 of AB. To find it, we find the product of the row vector from row 2 of A and the column vector from column 3 of B.

Column 3 of B  
Row 2 of A 
$$\begin{bmatrix} 1\\0\\-2 \end{bmatrix} = 5 \cdot 1 + 8 \cdot 0 + 0(-2) = 5$$

So far, we have



Now, to find the entry in row 1, column 4 of AB, we find the product of row 1 of A and column 4 of B.

Column 4 of B  
Row 1 of A  

$$\begin{bmatrix} 2 & 4 & -1 \end{bmatrix} \begin{bmatrix} 4 \\ 6 \\ -1 \end{bmatrix} = 2 \cdot 4 + 4 \cdot 6 + (-1)(-1) = 33$$

Continuing in this fashion, we find *AB*.

$$AB = \begin{bmatrix} 2 & 4 & -1 \\ 5 & 8 & 0 \end{bmatrix} \begin{bmatrix} 2 & 5 & 1 & 4 \\ 4 & 8 & 0 & 6 \\ -3 & 1 & -2 & -1 \end{bmatrix}$$
  

$$= \begin{bmatrix} \text{Row 1 of } A & \text{Row 1 of } A & \text{Row 1 of } A & \text{Row 1 of } A \\ \text{times} & \text{times} & \text{times} & \text{times} \\ \text{column 1 of } B & \text{column 2 of } B & \text{column 3 of } B & \text{column 4 of } B \\ \text{Row 2 of } A & \text{Row 2 of } A & \text{Row 2 of } A & \text{Row 2 of } A \\ \text{times} & \text{times} & \text{times} & \text{times} \\ \text{column 1 of } B & \text{column 2 of } B & \text{column 3 of } B & \text{column 4 of } B \end{bmatrix}$$
  

$$= \begin{bmatrix} 2 \cdot 2 + 4 \cdot 4 + (-1)(-3) & 2 \cdot 5 + 4 \cdot 8 + (-1)1 & 2 \cdot 1 + 4 \cdot 0 + (-1)(-2) & 33(\text{from earlier}) \\ 5 \cdot 2 + 8 \cdot 4 + 0(-3) & 5 \cdot 5 + 8 \cdot 8 + 0 \cdot 1 & 5(\text{from earlier}) & 5 \cdot 4 + 8 \cdot 6 + 0(-1) \end{bmatrix}$$
  

$$= \begin{bmatrix} 23 & 41 & 4 & 33 \\ 42 & 89 & 5 & 68 \end{bmatrix}$$

**Check:** Enter the matrices [A] and [B]. Then find AB. (See what happens if you try to find BA.)

#### NOW WORK PROBLEM 25

Notice that for the matrices given in Example 8 the product BA is not defined, because *B* is 3 by 4 and *A* is 2 by 3.

Another result that can occur when multiplying two matrices is illustrated in the next example.

#### **EXAMPLE 9 Multiplying Two Matrices**

If

$$A = \begin{bmatrix} 2 & 1 & 3 \\ 1 & -1 & 0 \end{bmatrix} \text{ and } B = \begin{bmatrix} 1 & 0 \\ 2 & 1 \\ 3 & 2 \end{bmatrix}$$

find: (a) AB (b) BA

Solution

(a)  $AB = \begin{bmatrix} 2 & 1 & 3 \\ 1 & -1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 2 & 1 \\ 3 & 2 \end{bmatrix} = \begin{bmatrix} 13 & 7 \\ -1 & -1 \end{bmatrix}$ 2 by 3 3 by 2 2 by 2 (b)  $BA = \begin{bmatrix} 1 & 0 \\ 2 & 1 \\ 3 & 2 \end{bmatrix} \begin{bmatrix} 2 & 1 & 3 \\ 1 & -1 & 0 \end{bmatrix} = \begin{bmatrix} 2 & 1 & 3 \\ 5 & 1 & 6 \\ 8 & 1 & 9 \end{bmatrix}$ 

Notice in Example 9 that AB is 2 by 2 and BA is 3 by 3. It is possible for both AB and BA to be defined, yet be unequal. In fact, even if A and B are both n by n matrices so that AB and BA are each defined and n by n, AB and BA will usually be unequal.

EXAMPLE 10

#### Multiplying Two Square Matrices

Solution

	If	
	$A = \begin{bmatrix} 2 & 1 \\ 0 & 4 \end{bmatrix}$	and $B = \begin{bmatrix} -3 & 1 \\ 1 & 2 \end{bmatrix}$
	find: (a) AB (b) BA	
ו	(a) $AB = \begin{bmatrix} 2 & 1 \\ 0 & 4 \end{bmatrix} \begin{bmatrix} -3 & 1 \\ 1 & 2 \end{bmatrix} = \begin{bmatrix} -5 \\ 4 \end{bmatrix}$	4 8
	(b) $BA = \begin{bmatrix} -3 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 0 & 4 \end{bmatrix} = \begin{bmatrix} -6 \\ 2 \end{bmatrix}$	1 9

The preceding examples demonstrate that an important property of real numbers, the commutative property of multiplication, is not shared by matrices. In general:

THEOREM

Matrix multiplication is not commutative.

Now Work problems 15 and 17

Next we give two of the properties of real numbers that are shared by matrices. Assuming that each product and sum is defined, we have the following:

**Associative Property of Matrix Multiplication** 

A(BC) = (AB)C

**Distributive Property** 

$$A(B+C) = AB + AC$$

For an *n* by *n* square matrix, the entries located in row *i*, column  $i, 1 \le i \le n$ , are called the **diagonal entries** or **the main diagonal.** The *n* by *n* square matrix whose diagonal entries are 1's, while all other entries are 0's, is called the **identity matrix**  $I_n$ . For example,

$$I_2 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \qquad I_3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

and so on.

EXAMPLE 11

#### Multiplication with an Identity Matrix

Let

$$A = \begin{bmatrix} -1 & 2 & 0 \\ 0 & 1 & 3 \end{bmatrix} \text{ and } B = \begin{bmatrix} 3 & 2 \\ 4 & 6 \\ 5 & 2 \end{bmatrix}$$
  
Find: (a)  $AI_3$  (b)  $I_2A$  (c)  $BI_2$ 

Solution

(a) 
$$AI_3 = \begin{bmatrix} -1 & 2 & 0 \\ 0 & 1 & 3 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} -1 & 2 & 0 \\ 0 & 1 & 3 \end{bmatrix} = A$$
  
(b)  $I_2A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} -1 & 2 & 0 \\ 0 & 1 & 3 \end{bmatrix} = \begin{bmatrix} -1 & 2 & 0 \\ 0 & 1 & 3 \end{bmatrix} = A$   
(c)  $BI_2 = \begin{bmatrix} 3 & 2 \\ 4 & 6 \\ 5 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 3 & 2 \\ 4 & 6 \\ 5 & 2 \end{bmatrix} = B$ 

 $\neg \begin{bmatrix} 1 & 0 & 0 \end{bmatrix} =$ 

Example 11 demonstrates the following property:

#### **Identity Property**

If A is an m by n matrix, then

 $I_m A = A$  and  $A I_n = A$ 

If A is an n by n square matrix,

 $AI_n = I_n A = A$ 

An identity matrix has properties similar to those of the real number 1. In other words, the identity matrix is a multiplicative identity in matrix algebra.

#### **4** Find the Inverse of a Matrix

DEFINITION

Let A be a square n by n matrix. If there exists an n by n matrix  $A^{-1}$ , read "A inverse," for which

 $AA^{-1} = A^{-1}A = I_n$ 

then  $A^{-1}$  is called the **inverse** of the matrix A.

**NOTE** If the determinant of A is zero, A is singular. (Refer to Section 8.3.)

As we shall soon see, not every square matrix has an inverse. When a matrix A does have an inverse  $A^{-1}$ , then A is said to be **nonsingular.** If a matrix A has no inverse, it is called **singular.** 

#### **EXAMPLE 12** Multiplying a Matrix by Its Inverse

Show that the inverse of

$$A = \begin{bmatrix} 3 & 1 \\ 2 & 1 \end{bmatrix} \text{ is } A^{-1} = \begin{bmatrix} 1 & -1 \\ -2 & 3 \end{bmatrix}$$

Solution

We need to show that  $AA^{-1} = A^{-1}A = I_2$ .

$$AA^{-1} = \begin{bmatrix} 3 & 1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & -1 \\ -2 & 3 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I_2$$
$$A^{-1}A = \begin{bmatrix} 1 & -1 \\ -2 & 3 \end{bmatrix} \begin{bmatrix} 3 & 1 \\ 2 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I_2$$

We now show one way to find the inverse of

$$A = \begin{bmatrix} 3 & 1 \\ 2 & 1 \end{bmatrix}$$

Suppose that  $A^{-1}$  is given by

$$A^{-1} = \begin{bmatrix} x & y \\ z & w \end{bmatrix}$$
(1)

where x, y, z, and w are four variables. Based on the definition of an inverse, if A has an inverse,

$$AA^{-1} = I_2$$

$$\begin{bmatrix} 3 & 1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} x & y \\ z & w \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 3x + z & 3y + w \\ 2x + z & 2y + w \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Because corresponding entries must be equal, it follows that this matrix equation is equivalent to two systems of linear equations.

$$\begin{cases} 3x + z = 1 \\ 2x + z = 0 \end{cases} \begin{cases} 3y + w = 0 \\ 2y + w = 1 \end{cases}$$

The augmented matrix of each system is

$$\begin{bmatrix} 3 & 1 & | & 1 \\ 2 & 1 & | & 0 \end{bmatrix} \begin{bmatrix} 3 & 1 & | & 0 \\ 2 & 1 & | & 1 \end{bmatrix}$$
(2)

The usual procedure would be to transform each augmented matrix into reduced row echelon form. Notice, though, that the left sides of the augmented matrices are equal, so the same row operations (see Section 8.2) can be used to reduce each one. We find it more efficient to combine the two augmented matrices (2) into a single matrix, as shown next, and then transform it into reduced row echelon form.

3	1	1	0
2	1	0	1

We attempt to transform the left side into an identity matrix.

$$\begin{bmatrix} 3 & 1 & | & 1 & 0 \\ 2 & 1 & | & 0 & 1 \end{bmatrix} \xrightarrow{\uparrow} \begin{bmatrix} 1 & 0 & | & 1 & -1 \\ 2 & 1 & | & 0 & 1 \end{bmatrix}$$

$$R_{1} = -1r_{2} + r_{1}$$

$$\xrightarrow{\rightarrow} \begin{bmatrix} 1 & 0 & | & 1 & -1 \\ 0 & 1 & | & -2 & 3 \end{bmatrix}$$

$$R_{2} = -2r_{1} + r_{2}$$
(3)

Matrix (3) is in reduced row echelon form.

Now reverse the earlier step of combining the two augmented matrices in (2) and write the single matrix (3) as two augmented matrices.

$$\begin{bmatrix} 1 & 0 & | & 1 \\ 0 & 1 & | & -2 \end{bmatrix} \text{ and } \begin{bmatrix} 1 & 0 & | & -1 \\ 0 & 1 & | & 3 \end{bmatrix}$$

We conclude from these matrices that x = 1, z = -2, and y = -1, w = 3. Substituting these values into matrix (1), we find that

$$A^{-1} = \begin{bmatrix} 1 & -1 \\ -2 & 3 \end{bmatrix}$$

Notice in display (3) that the 2 by 2 matrix to the right of the vertical bar is, in fact, the inverse of A. Also notice that the identity matrix  $I_2$  is the matrix that appears to the left of the vertical bar. These observations and the procedures followed to get display (3) will work in general.

#### Procedure for Finding the Inverse of a Nonsingular Matrix\*

To find the inverse of an *n* by *n* nonsingular matrix *A*, proceed as follows:

- **STEP 1:** Form the matrix  $[A|I_n]$ .
- **STEP 2:** Transform the matrix  $[A|I_n]$  into reduced row echelon form.
- **STEP 3:** The reduced row echelon form of  $[A|I_n]$  will contain the identity matrix  $I_n$  on the left of the vertical bar; the *n* by *n* matrix on the right of the vertical bar is the inverse of *A*.

#### **EXAMPLE 13** Finding the Inverse of a Matrix

The matrix

$$A = \begin{bmatrix} 1 & 1 & 0 \\ -1 & 3 & 4 \\ 0 & 4 & 3 \end{bmatrix}$$

is nonsingular. Find its inverse.

Solution

First, form the matrix

 $[A|I_3] = \begin{bmatrix} 1 & 1 & 0 & | & 1 & 0 & 0 \\ -1 & 3 & 4 & | & 0 & 1 & 0 \\ 0 & 4 & 3 & | & 0 & 0 & 1 \end{bmatrix}$ 

Next, use row operations to transform  $[A|I_3]$  into reduced row echelon form.

$$\begin{bmatrix} 1 & 1 & 0 & | & 1 & 0 & 0 \\ -1 & 3 & 4 & | & 0 & 0 & 1 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 1 & 0 & | & 1 & 0 & 0 \\ 0 & 4 & 4 & | & 1 & 0 & 0 \\ 0 & 4 & 3 & | & 0 & 0 & 1 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 1 & 0 & | & \frac{1}{4} & \frac{1}{4} & 0 \\ 0 & 1 & 1 & | & \frac{1}{4} & \frac{1}{4} & 0 \\ 0 & 4 & 3 & | & 0 & 0 & 1 \end{bmatrix}$$

$$R_{2} = r_{1} + r_{2}$$

$$R_{2} = \frac{1}{4}r_{2}$$

$$\begin{bmatrix} 1 & 0 & -1 & | & \frac{3}{4} & -\frac{1}{4} & 0 \\ 0 & 1 & 1 & | & \frac{1}{4} & \frac{1}{4} & 0 \\ 0 & 0 & -1 & | & -1 & -1 & 1 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 0 & -1 & | & \frac{3}{4} & -\frac{1}{4} & 0 \\ 0 & 1 & 1 & | & \frac{1}{4} & \frac{1}{4} & 0 \\ 0 & 0 & 1 & | & 1 & -1 \end{bmatrix}$$

$$R_{3} = -1r_{3}$$

$$R_{5} = -4r_{2} + r_{3}$$

$$\xrightarrow{\qquad} \begin{bmatrix} 1 & 0 & 0 & | & \frac{7}{4} & \frac{3}{4} & -1 \\ 0 & 1 & 0 & | & -\frac{3}{4} & -\frac{3}{4} & 1 \\ 0 & 0 & 1 & | & 1 & -1 \end{bmatrix}$$

$$R_{1} = r_{3} + r_{1}$$

$$R_{2} = -1r_{2} + r_{3}$$

\* For  $2 \times 2$  matrices there is a simple formula that can be used. See Problem 89.



- $\sum$  matrix  $[A|I_n]$  and, after trans-
- forming it into reduced row
- echelon form, you end up with
- the matrix  $[I_n|A^{-1}]$ .

The matrix  $[A|I_3]$  is now in reduced row echelon form, and the identity matrix  $I_3$  is on the left of the vertical bar. The inverse of A is

$$A^{-1} = \begin{bmatrix} \frac{7}{4} & \frac{3}{4} & -1 \\ -\frac{3}{4} & -\frac{3}{4} & 1 \\ 1 & 1 & -1 \end{bmatrix}$$

You can (and should) verify that this is the correct inverse by showing that A

$$AA^{-1} = A^{-1}A = I_3$$

**Check:** Enter the matrix A into a graphing utility. Figure 8 shows  $A^{-1}$ .

If transforming the matrix  $[A|I_n]$  into reduced row echelon form does not result in the identity matrix  $I_n$  to the left of the vertical bar, A is singular and has no inverse.

EXAMPLE 14	Showing That a Matrix Has No Inverse
	Show that the matrix $A = \begin{bmatrix} 4 & 6 \\ 2 & 3 \end{bmatrix}$ has no inverse.

Solution Proceeding as in Example 13, form the matrix

$$[A|I_2] = \begin{bmatrix} 4 & 6 & | & 1 & 0 \\ 2 & 3 & | & 0 & 1 \end{bmatrix}$$

Then use row operations to transform  $[A|I_2]$  into reduced row echelon form.

$$\begin{bmatrix} A | I_2 \end{bmatrix} = \begin{bmatrix} 4 & 6 & | & 1 & 0 \\ 2 & 3 & | & 0 & 1 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & \frac{3}{2} & | & \frac{1}{4} & 0 \\ 2 & 3 & | & 0 & 1 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & \frac{3}{2} & | & \frac{1}{4} & 0 \\ 0 & 0 & | & -\frac{1}{2} & 1 \end{bmatrix}$$

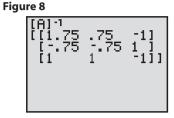
$$R_1 = \frac{1}{4}r_1 \qquad \qquad R_2 = -2r_1 + r_2$$

The matrix  $[A|I_2]$  is sufficiently reduced for us to see that the identity matrix cannot appear to the left of the vertical bar. We conclude that A is singular and so has no inverse.

It can be shown that if the determinant of a matrix is 0 then the matrix is singular. The determinant of matrix A from Example 14 is

$$\begin{vmatrix} 4 & 6 \\ 2 & 3 \end{vmatrix} = 4 \cdot 3 - 6 \cdot 2 = 0$$

**Check:** Enter the matrix A. Try to find its inverse. What happens?



#### **5** Solve a System of Linear Equations Using an Inverse Matrix

Inverse matrices can be used to solve systems of equations in which the number of equations is the same as the number of variables.

#### **EXAMPLE 15** Using the Inverse Matrix to Solve a System of Linear Equations

Solve the system of equations:  $\begin{cases} x + y = 3\\ -x + 3y + 4z = -3\\ 4v + 3z = 2 \end{cases}$ 

**Solution** If we let

$$A = \begin{bmatrix} 1 & 1 & 0 \\ -1 & 3 & 4 \\ 0 & 4 & 3 \end{bmatrix} \qquad X = \begin{bmatrix} x \\ y \\ z \end{bmatrix} \qquad B = \begin{bmatrix} 3 \\ -3 \\ 2 \end{bmatrix}$$

the original system of equations can be written compactly as the matrix equation

$$AX = B \tag{4}$$

From Example 13, the matrix A has the inverse  $A^{-1}$ . Multiply each side of equation (4) by  $A^{-1}$ .

$$AX = B$$

$$A^{-1}(AX) = A^{-1}B$$
Multiply both sides by A<sup>-1</sup>.
$$(A^{-1}A)X = A^{-1}B$$
Associative Property of multiplication
$$I_{3}X = A^{-1}B$$
Definition of an inverse matrix
$$X = A^{-1}B$$
Property of the identity matrix
(5)

Now use (5) to find  $X = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$ .

 $X = \begin{bmatrix} x \\ y \\ z \end{bmatrix} = A^{-1}B = \begin{bmatrix} \frac{7}{4} & \frac{3}{4} & -1 \\ -\frac{3}{4} & -\frac{3}{4} & 1 \\ 1 & 1 & -1 \end{bmatrix} \begin{bmatrix} 3 \\ -3 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix}$ Example 13

The solution is x = 1, y = 2, z = -2 or, using an ordered triplet, (1, 2, -2).

The method used in Example 15 to solve a system of equations is particularly useful when it is necessary to solve several systems of equations in which the constants appearing to the right of the equal signs change, while the coefficients of the variables on the left side remain the same. See Problems 41–60 for some illustrations. Be careful; this method can only be used if the inverse exists. If it does not exist, row reduction must be used since the system is either inconsistent or dependent.

Now Work problem 45

# **Historical Feature**



atrices were invented in 1857 by Arthur Cayley (1821–1895) as a way of efficiently computing the result of substituting one linear system into another (see Historical Problem 3). The resulting system had incredible richness, in the sense that a wide variety of mathematical systems could be mimicked by the matrices. Cayley and his

Arthur Cayley (1821–1895)

#### **Historical Problems**

 Matrices and Complex Numbers Frobenius emphasized in his research how matrices could be used to mimic other mathematical systems. Here, we mimic the behavior of complex numbers using matrices. Mathematicians call such a relationship an *isomorphism*.

Complex number  $\longleftrightarrow$  Matrix

$$a + bi \longleftrightarrow \begin{bmatrix} a & b \\ -b & a \end{bmatrix}$$

Note that the complex number can be read off the top line of the matrix. Thus,

$$2 + 3i \longleftrightarrow \begin{bmatrix} 2 & 3 \\ -3 & 2 \end{bmatrix}$$
 and  $\begin{bmatrix} 4 & -2 \\ 2 & 4 \end{bmatrix} \longleftrightarrow 4 - 2i$ 

- (a) Find the matrices corresponding to 2 5i and 1 + 3i.
- (b) Multiply the two matrices.
- (c) Find the corresponding complex number for the matrix found in part (b).
- (d) Multiply 2 5i and 1 + 3i. The result should be the same as that found in part (c).

The process also works for addition and subtraction. Try it for yourself.

friend James J. Sylvester (1814–1897) spent much of the rest of their lives elaborating the theory. The torch was then passed to Georg Frobenius (1849–1917), whose deep investigations established a central place for matrices in modern mathematics. In 1924, rather to the surprise of physicists, it was found that matrices (with complex numbers in them) were exactly the right tool for describing the behavior of atomic systems. Today, matrices are used in a wide variety of applications.

- **2.** Compute (a + bi)(a bi) using matrices. Interpret the result.
- **3. Cayley's Definition of Matrix Multiplication** Cayley invented matrix multiplication to simplify the following problem:

$$\begin{aligned} u &= ar + bs \\ v &= cr + ds \end{aligned} \begin{cases} x &= ku + lv \\ y &= mu + m \end{aligned}$$

- (a) Find x and y in terms of r and s by substituting u and v from the first system of equations into the second system of equations.
- (b) Use the result of part (a) to find the 2 by 2 matrix A in

$$\begin{bmatrix} x \\ y \end{bmatrix} = A \begin{bmatrix} r \\ s \end{bmatrix}$$

(c) Now look at the following way to do it. Write the equations in matrix form.

| So

$$\begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} r \\ s \end{bmatrix} \qquad \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} k & l \\ m & n \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix}$$
$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} k & l \\ m & n \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} r \\ s \end{bmatrix}$$

Do you see how Cayley defined matrix multiplication?

#### 8.4 Assess Your Understanding

#### **Concepts and Vocabulary**

- 1. A matrix that has the same number of rows as columns is called a(n) matrix.
- 2. True or False Matrix addition is commutative.
- **3.** To find the product *AB* of two matrices *A* and *B*, the number of \_\_\_\_\_\_\_ in matrix *A* must equal the number of in matrix *B*.
- 4. True or False Matrix multiplication is commutative.
- 5. Suppose that A is a square n by n matrix that is nonsingular. The matrix B such that  $AB = BA = I_n$  is called the of the matrix A.
- 6. If a matrix A has no inverse, it is called
- **7.** *True or False* The identity matrix has properties similar to those of the real number 1.
- 8. If AX = B represents a matrix equation where A is a nonsingular matrix, then we can solve the equation using X =.

#### **Skill Building**

In Problems 9–24, use the following matrices to evaluate the given expression.

$$A = \begin{bmatrix} 0 & 3 & -5 \\ 1 & 2 & 6 \end{bmatrix} \quad B = \begin{bmatrix} 4 & 1 & 0 \\ -2 & 3 & -2 \end{bmatrix} \quad C = \begin{bmatrix} 4 & 1 \\ 6 & 2 \\ -2 & 3 \end{bmatrix}$$
9.  $A + B$ 
10.  $A - B$ 
11.  $4A$ 
12.  $-3B$ 
13.  $3A - 2B$ 
14.  $2A + 4B$ 
15.  $AC$ 
16.  $BC$ 

**17.** *CA* **18.** *CB* **19.** 
$$C(A + B)$$
 **20.**  $(A + B)C$ 

**21.** 
$$AC - 3I_2$$
 **22.**  $CA + 5I_3$  **23.**  $CA - CB$  **24.**  $AC + BC$ 

In Problems 25–30, find the product.

$$\begin{array}{c} \mathbf{25.} \begin{bmatrix} 2 & -2 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 2 & 1 & 4 & 6 \\ 3 & -1 & 3 & 2 \end{bmatrix} \\ \mathbf{26.} \begin{bmatrix} 4 & 1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} -6 & 6 & 1 & 0 \\ 2 & 5 & 4 & -1 \end{bmatrix} \\ \mathbf{27.} \begin{bmatrix} 1 & 2 & 3 \\ 0 & -1 & 4 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ -1 & 0 \\ 2 & 4 \end{bmatrix} \\ \mathbf{28.} \begin{bmatrix} 1 & -1 \\ -3 & 2 \\ 0 & 5 \end{bmatrix} \begin{bmatrix} 2 & 8 & -1 \\ 3 & 6 & 0 \end{bmatrix} \\ \mathbf{29.} \begin{bmatrix} 1 & 0 & 1 \\ 2 & 4 & 1 \\ 3 & 6 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 6 & 2 \\ 8 & -1 \end{bmatrix} \\ \mathbf{30.} \begin{bmatrix} 4 & -2 & 3 \\ 0 & 1 & 2 \\ -1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 6 \\ 1 & -1 \\ 0 & 2 \end{bmatrix} \\ \end{array}$$

In Problems 31-40, each matrix is nonsingular. Find the inverse of each matrix.

**31.** 
$$\begin{bmatrix} 2 & 1 \\ 1 & 1 \end{bmatrix}$$
**32.**  $\begin{bmatrix} 3 & -1 \\ -2 & 1 \end{bmatrix}$ 
**33.**  $\begin{bmatrix} 6 & 5 \\ 2 & 2 \end{bmatrix}$ 
**34.**  $\begin{bmatrix} -4 & 1 \\ 6 & -2 \end{bmatrix}$ 
**35.**  $\begin{bmatrix} 2 & 1 \\ a & a \end{bmatrix}$ 
 $a \neq 0$ 
**36.**  $\begin{bmatrix} b & 3 \\ b & 2 \end{bmatrix}$ 
 $b \neq 0$ 
**37.**  $\begin{bmatrix} 1 & -1 & 1 \\ 0 & -2 & 1 \\ -2 & -3 & 0 \end{bmatrix}$ 
**38.**  $\begin{bmatrix} 1 & 0 & 2 \\ -1 & 2 & 3 \\ 1 & -1 & 0 \end{bmatrix}$ 
**39.**  $\begin{bmatrix} 1 & 1 & 1 \\ 3 & 2 & -1 \\ 3 & 1 & 2 \end{bmatrix}$ 
**40.**  $\begin{bmatrix} 3 & 3 & 1 \\ 1 & 2 & 1 \\ 2 & -1 & 1 \end{bmatrix}$ 

In Problems 41–60, use the inverses found in Problems 31–40 to solve each system of equations.

$$41. \begin{cases} 2x + y = 8 \\ x + y = 5 \end{cases}$$

$$42. \begin{cases} 3x - y = 8 \\ -2x + y = 4 \end{cases}$$

$$43. \begin{cases} 2x + y = 0 \\ x + y = 5 \end{cases}$$

$$44. \begin{cases} 3x - y = 4 \\ -2x + y = 5 \end{cases}$$

$$45. \begin{cases} 6x + 5y = 7 \\ 2x + 2y = 2 \end{cases}$$

$$46. \begin{cases} -4x + y = 0 \\ 6x - 2y = 14 \end{cases}$$

$$47. \begin{cases} 6x + 5y = 13 \\ 2x + 2y = 5 \end{cases}$$

$$48. \begin{cases} -4x + y = 5 \\ 6x - 2y = -9 \end{cases}$$

$$49. \begin{cases} 2x + y = -3 \\ ax + ay = -a \end{cases} a \neq 0$$

$$50. \begin{cases} bx + 3y = 2b + 3 \\ bx + 2y = 2b + 2 \end{cases} b \neq 0$$

$$51. \begin{cases} 2x + y = \frac{7}{a} \\ ax + ay = 5 \end{cases}$$

$$48. \begin{cases} -4x + y = 5 \\ 6x - 2y = -9 \end{cases}$$

$$49. \begin{cases} x - y + z = 0 \\ -2y + z = -1 \\ -2x - 3y = -5 \end{cases}$$

$$54. \begin{cases} x + 2z = 6 \\ -x + 2y + 3z = -5 \\ x - y = 6 \end{cases}$$

$$55. \begin{cases} x - y + z = 2 \\ -2y + z = 2 \\ -2x - 3y = \frac{1}{2} \end{cases}$$

$$56. \begin{cases} x + 2z = 2 \\ -x + 2y + 3z = -\frac{3}{2} \\ x - y = 2 \end{cases}$$

$$57. \begin{cases} x + y + z = 9 \\ 3x + 2y - z = 8 \\ 3x + y + 2z = 1 \end{cases}$$

$$58. \begin{cases} 3x + 3y + z = 8 \\ x + 2y + z = 5 \\ 2x - y + z = 4 \end{cases}$$

$$59. \begin{cases} x + y + z = 2 \\ 3x + 2y - z = \frac{7}{3} \\ 3x + y + 2z = \frac{10}{3} \end{cases}$$

$$60. \begin{cases} 3x + 3y + z = 1 \\ x + 2y + z = 0 \\ 2x - y + z = 4 \end{cases}$$

In Problems 61–66, show that each matrix has no inverse.

61. 
$$\begin{bmatrix} 4 & 2 \\ 2 & 1 \end{bmatrix}$$
 62.  $\begin{bmatrix} -3 & \frac{1}{2} \\ 6 & -1 \end{bmatrix}$ 
 63.  $\begin{bmatrix} 15 & 3 \\ 10 & 2 \end{bmatrix}$ 

 64.  $\begin{bmatrix} -3 & 0 \\ 4 & 0 \end{bmatrix}$ 
 65.  $\begin{bmatrix} -3 & 1 & -1 \\ 1 & -4 & -7 \\ 1 & 2 & 5 \end{bmatrix}$ 
 66.  $\begin{bmatrix} 1 & 1 & -3 \\ 2 & -4 & 1 \\ -5 & 7 & 1 \end{bmatrix}$ 

In Problems 67–70, use a graphing utility to find the inverse, if it exists, of each matrix. Round answers to two decimal places.

$$\mathbf{67.} \begin{bmatrix} 25 & 61 & -12 \\ 18 & -2 & 4 \\ 8 & 35 & 21 \end{bmatrix} \mathbf{68.} \begin{bmatrix} 18 & -3 & 4 \\ 6 & -20 & 14 \\ 10 & 25 & -15 \end{bmatrix} \mathbf{69.} \begin{bmatrix} 44 & 21 & 18 & 6 \\ -2 & 10 & 15 & 5 \\ 21 & 12 & -12 & 4 \\ -8 & -16 & 4 & 9 \end{bmatrix} \mathbf{70.} \begin{bmatrix} 16 & 22 & -3 & 5 \\ 21 & -17 & 4 & 8 \\ 2 & 8 & 27 & 20 \\ 5 & 15 & -3 & -10 \end{bmatrix}$$

In Problems 71–74, use the idea behind Example 15 with a graphing utility to solve the following systems of equations. Round answers to two decimal places.

1	25x + 61y - 12z = 10		$\int 25x + 61y - 12z = 15$		25x + 61y - 12z = 21		$\int 25x + 61y - 12z = 25$
71. {	18x - 12y + 7y = -9 7	2. <	18x - 12y + 7z = -3	73. <	18x - 12y + 7z = 7	74. <	18x - 12y + 7z = 10
	3x + 4y - z = 12		$\left(\begin{array}{ccc} 3x + 4y - z = 12 \end{array}\right)$		(3x + 4y - z = -2)		$\begin{cases} 3x + 4y - z = -4 \end{cases}$

#### **Mixed Practice**

In Problems 75–82, algebraically solve each system of equations using any method you wish.				
<b>75.</b> $\begin{cases} 2x + 3y = 11 \\ 5x + 7y = 24 \end{cases}$	<b>76.</b> $\begin{cases} 2x + 8y = -8 \\ x + 7y = -13 \end{cases}$	77. $\begin{cases} x - 2y + 4z = 2\\ -3x + 5y - 2z = 17\\ 4x - 3y = -22 \end{cases}$	<b>78.</b> $\begin{cases} 2x + 3y - z = -2 \\ 4x + 3z = 6 \\ 6y - 2z = 2 \end{cases}$	
<b>79.</b> $\begin{cases} 5x - y + 4z = 2\\ -x + 5y - 4z = 3\\ 7x + 13y - 4z = 17 \end{cases}$	80. $\begin{cases} 3x + 2y - z = 2\\ 2x + y + 6z = -7\\ 2x + 2y - 14z = 17 \end{cases}$	81. $\begin{cases} 2x - 3y + z = 4\\ -3x + 2y - z = -3\\ -5y + z = 6 \end{cases}$	82. $\begin{cases} -4x + 3y + 2z = 6\\ 3x + y - z = -2\\ x + 9y + z = 6 \end{cases}$	

#### **Applications and Extensions**

**83.** College Tuition Nikki and Joe take classes at a community college, LCCC, and a local university, SIUE. The number of credit hours taken and the cost per credit hour (2009–2010 academic year, tuition only) are as follows:

	LCCC	SIUE	Co	st per Credit Hour
Nikki	6	9	LCCC	\$80.00
Joe	3	12	SIUE	\$277.80

- (a) Write a matrix A for the credit hours taken by each student and a matrix B for the cost per credit hour.
- (b) Compute AB and interpret the results.

Sources: www.lc.edu, www.siue.edu

**84. School Loan Interest** Jamal and Stephanie each have school loans issued from the same two banks. The amounts borrowed and the monthly interest rates are given next (interest is compounded monthly):

Lender 1 Lender 2			М	onthly Interest Rate
Jamal	\$4000	\$3000	Lender 1	0.011 (1.1%)
Stephanie	\$2500	\$3800	Lender 2	0.006 (0.6%)

- (a) Write a matrix A for the amounts borrowed by each student and a matrix B for the monthly interest rates.(b) Compute AB and interpret the results.
- (c) Let  $C = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ . Compute A(C + B) and interpret the

85. Computing the Cost of Production The Acme Steel Company is a producer of stainless steel and aluminum containers. On a certain day, the following stainless steel containers were manufactured: 500 with 10-gallon (gal) capacity, 350 with 5-gal capacity, and 400 with 1-gal capacity. On the same day, the following aluminum containers were manufactured: 700 with 10-gal capacity, 500 with 5-gal capacity, and 850 with 1-gal capacity.

(a) Find a 2 by 3 matrix representing these data. Find a 3 by 2 matrix to represent the same data.

- (b) If the amount of material used in the 10-gal containers is 15 pounds (lb), the amount used in the 5-gal containers is 8 lb, and the amount used in the 1-gal containers is 3 lb, find a 3 by 1 matrix representing the amount of material used.
- (c) Multiply the 2 by 3 matrix found in part (a) and the 3 by 1 matrix found in part (b) to get a 2 by 1 matrix showing the day's usage of material.
- (d) If stainless steel costs Acme \$0.10 lb and aluminum costs \$0.05 lb, find a 1 by 2 matrix representing cost.
- (e) Multiply the matrices found in parts (c) and (d) to determine the total cost of the day's production.
- 86. Computing Profit Rizza Ford has two locations, one in the city and the other in the suburbs. In January, the city location sold 400 subcompacts, 250 intermediate-size cars, and 50 SUVs; in February, it sold 350 subcompacts, 100 intermediates, and 30 SUVs. At the suburban location in January, 450 subcompacts, 200 intermediates, and 140 SUVs were sold. In February, the suburban location sold 350 subcompacts, 300 intermediates, and 100 SUVs.
  - (a) Find 2 by 3 matrices that summarize the sales data for each location for January and February (one matrix for each month).
  - (b) Use matrix addition to obtain total sales for the 2-month period.
  - (c) The profit on each kind of car is \$100 per subcompact, \$150 per intermediate, and \$200 per SUV. Find a 3 by 1 matrix representing this profit.
  - (d) Multiply the matrices found in parts (b) and (c) to get a 2 by 1 matrix showing the profit at each location.
- 87. Cryptography One method of encryption is to use a matrix to encrypt the message and then use the corresponding inverse matrix to decode the message. The encrypted matrix, E, is obtained by multiplying the message matrix, M, by a key matrix, K. The original message can be retrieved by multiplying the encrypted matrix by the inverse of the key matrix. That is,  $E = M \cdot K$  and  $M = E \cdot K^{-1}$ .

(a) Given the key matrix 
$$K = \begin{bmatrix} 2 & 1 & 1 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$
, find its inverse,

 $K^{-1}$ . [Note: This key matrix is known as the  $Q_2^3$  Fibonacci encryption matrix.]

(b) Use your result from part (a) to decode the encrypted

matrix 
$$E = \begin{bmatrix} 47 & 34 & 33 \\ 44 & 36 & 27 \\ 47 & 41 & 20 \end{bmatrix}$$

(c) Each entry in your result for part (b) represents the position of a letter in the English alphabet (A = 1, B = 2, C = 3, and so on). What is the original message?

Source: goldenmuseum.com

**88. Economic Mobility** The relative income of a child (low, medium, or high) generally depends on the relative income of the child's parents. The matrix *P*, given by

Parent's Income  
L M H  

$$P = \begin{bmatrix} 0.4 & 0.2 & 0.1 \\ 0.5 & 0.6 & 0.5 \\ 0.1 & 0.2 & 0.4 \end{bmatrix} H$$
 Child's income

#### **Explaining Concepts: Discussion and Writing**

- **90.** Create a situation different from any found in the text that can be represented by a matrix.
- **91.** Explain why the number of columns in matrix A must equal the number of rows in matrix B when finding the product AB.

is called a *left stochastic transition matrix*. For example, the entry  $P_{21} = 0.5$  means that 50% of the children of low relative income parents will transition to the medium level of income. The diagonal entry  $P_{ii}$  represents the percent of children who remain in the same income level as their parents. Assuming that the transition matrix is valid from one generation to the next, compute and interpret  $P^2$ .

Source: Understanding Mobility in America, April 2006

**89.** Consider the 2 by 2 square matrix

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

If  $D = ad - bc \neq 0$ , show that A is nonsingular and that

$$\mathbf{A}^{-1} = \frac{1}{D} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

- **92.** If *a*, *b*, and  $c \neq 0$  are real numbers with ac = bc, then a = b. Does this same property hold for matrices? In other words, if *A*, *B*, and *C*, are matrices and AC = BC, must A = B?
- **93.** What is the solution of the system of equations  $AX = \emptyset$ , if  $A^{-1}$  exists? Discuss the solution of  $AX = \emptyset$  if  $A^{-1}$  does not exist.

# **8.5** Partial Fraction Decomposition

**PREPARING FOR THIS SECTION** *Before getting started, review the following:* 

- Identity (Section 1.1, p. 82)
- Proper and Improper Rational Functions (Section 5.2, p. 347)
- Factoring Polynomials (Chapter R, Review, Section R.5, pp. 49–55)
- Complex Zeros; Fundamental Theorem of Algebra (Section 5.6, p. 388)

Now Work the 'Are You Prepared?' problems on page 604.

**OBJECTIVES** 1 Decompose  $\frac{P}{Q}$ , Where Q Has Only Nonrepeated Linear Factors (p. 598) 2 Decompose  $\frac{P}{Q}$ , Where Q Has Repeated Linear Factors (p. 600) 3 Decompose  $\frac{P}{Q}$ , Where Q Has a Nonrepeated Irreducible Quadratic Factor (p. 602)

- Quadratic Factor (p. 602)
- 4 Decompose  $\frac{P}{O}$ , Where Q Has a Repeated Irreducible Quadratic Factor (p. 603)

Consider the problem of adding two rational expressions:

$$\frac{3}{x+4}$$
 and  $\frac{2}{x-3}$ 

The result is

$$\frac{3}{x+4} + \frac{2}{x-3} = \frac{3(x-3) + 2(x+4)}{(x+4)(x-3)} = \frac{5x-1}{x^2 + x - 12}$$

The reverse procedure, starting with the rational expression  $\frac{5x-1}{x^2+x-12}$ and writing it as the sum (or difference) of the two simpler fractions  $\frac{3}{x+4}$  and  $\frac{2}{x-3}$ , is referred to as **partial fraction decomposition**, and the two simpler fractions

are called **partial fractions.** Decomposing a rational expression into a sum of partial fractions is important in solving certain types of calculus problems. This section presents a systematic way to decompose rational expressions.

We begin by recalling that a rational expression is the ratio of two polynomials, say, P and  $Q \neq 0$ . We assume that P and Q have no common factors. Recall also that a rational expression  $\frac{P}{Q}$  is called **proper** if the degree of the polynomial in the numerator is less than the degree of the polynomial in the denominator. Otherwise, the rational expression is termed **improper**.

Because any improper rational expression can be reduced by long division to a mixed form consisting of the sum of a polynomial and a proper rational expression, we shall restrict the discussion that follows to proper rational expressions.

The partial fraction decomposition of the rational expression  $\frac{r}{Q}$  depends on the

factors of the denominator Q. Recall from Section 5.6 that any polynomial whose coefficients are real numbers can be factored (over the real numbers) into products of linear and/or irreducible quadratic factors. This means that the denominator Q of

the rational expression  $\frac{P}{Q}$  will contain only factors of one or both of the following types:

- **1.** Linear factors of the form x a, where a is a real number.
- **2.** *Irreducible quadratic factors* of the form  $ax^2 + bx + c$ , where *a*, *b*, and *c* are real numbers,  $a \neq 0$ , and  $b^2 4ac < 0$  (which guarantees that  $ax^2 + bx + c$  cannot be written as the product of two linear factors with real coefficients).

As it turns out, there are four cases to be examined. We begin with the case for which Q has only nonrepeated linear factors.

# 1 Decompose $\frac{P}{Q}$ , Where Q Has Only Nonrepeated Linear Factors

#### Case 1: Q has only nonrepeated linear factors.

Under the assumption that Q has only nonrepeated linear factors, the polynomial Q has the form

$$Q(x) = (x - a_1)(x - a_2) \cdots (x - a_n)$$

where no two of the numbers  $a_1, a_2, ..., a_n$  are equal. In this case, the partial fraction decomposition of  $\frac{P}{O}$  is of the form

$$\frac{P(x)}{Q(x)} = \frac{A_1}{x - a_1} + \frac{A_2}{x - a_2} + \dots + \frac{A_n}{x - a_n}$$
(1)

where the numbers  $A_1, A_2, \ldots, A_n$  are to be determined.

We show how to find these numbers in the example that follows.

#### **EXAMPLE 1** Nonrepeated Linear Factors

Write the partial fraction decomposition of  $\frac{x}{x^2 - 5x + 6}$ .

**Solution** First, factor the denominator,

$$x^{2} - 5x + 6 = (x - 2)(x - 3)$$

and conclude that the denominator contains only nonrepeated linear factors. Then decompose the rational expression according to equation (1):

$$\frac{x}{x^2 - 5x + 6} = \frac{A}{x - 2} + \frac{B}{x - 3}$$
(2)

where A and B are to be determined. To find A and B, clear the fractions by multiplying each side by  $(x - 2)(x - 3) = x^2 - 5x + 6$ . The result is

$$x = A(x - 3) + B(x - 2)$$
 (3)

or

$$x = (A + B)x + (-3A - 2B)$$

This equation is an identity in x. Equate the coefficients of like powers of x to get

 $\begin{cases} 1 = A + B & \text{Equate coefficients of x: } 1x = (A + B)x. \\ 0 = -3A - 2B & \text{Equate the constants: } 0 = -3A - 2B. \end{cases}$ 

This system of two equations containing two variables, *A* and *B*, can be solved using whatever method you wish. Solving it, we get

$$4 = -2 \qquad B = 3$$

From equation (2), the partial fraction decomposition is

$$\frac{x}{x^2 - 5x + 6} = \frac{-2}{x - 2} + \frac{3}{x - 3}$$

**Check:** The decomposition can be checked by adding the rational expressions.

$$\frac{-2}{x-2} + \frac{3}{x-3} = \frac{-2(x-3) + 3(x-2)}{(x-2)(x-3)} = \frac{x}{(x-2)(x-3)}$$
$$= \frac{x}{x^2 - 5x + 6}$$

The numbers to be found in the partial fraction decomposition can sometimes be found more readily by using suitable choices for x (which may include complex numbers) in the identity obtained after fractions have been cleared. In Example 1, the identity after clearing fractions is equation (3):

$$x = A(x - 3) + B(x - 2)$$

If we let x = 2 in this expression, the term containing *B* drops out, leaving 2 = A(-1), or A = -2. Similarly, if we let x = 3, the term containing *A* drops out, leaving 3 = B. As before, A = -2 and B = 3.

2 Decompose 
$$\frac{P}{Q}$$
, Where Q Has Repeated Linear Factors

#### Case 2: Q has repeated linear factors.

If the polynomial Q has a repeated linear factor, say  $(x - a)^n$ ,  $n \ge 2$  an integer, then, in the partial fraction decomposition of  $\frac{P}{Q}$ , we allow for the terms

$$\frac{A_1}{x-a} + \frac{A_2}{(x-a)^2} + \dots + \frac{A_n}{(x-a)^n}$$

where the numbers  $A_1, A_2, \ldots, A_n$  are to be determined.

#### **EXAMPLE 2** Repeated Linear Factors

Write the partial fraction decomposition of  $\frac{x+2}{x^3-2x^2+x}$ .

**Solution** First, factor the denominator,

$$x^{3} - 2x^{2} + x = x(x^{2} - 2x + 1) = x(x - 1)^{2}$$

and find that the denominator has the nonrepeated linear factor x and the repeated linear factor  $(x - 1)^2$ . By Case 1, we must allow for the term  $\frac{A}{x}$  in the decomposition; and by Case 2 we must allow for the terms  $\frac{B}{x - 1} + \frac{C}{(x - 1)^2}$  in the decomposition. We write

$$\frac{x+2}{x^3-2x^2+x} = \frac{A}{x} + \frac{B}{x-1} + \frac{C}{(x-1)^2}$$
(4)

Again, clear fractions by multiplying each side by  $x^3 - 2x^2 + x = x(x - 1)^2$ . The result is the identity

$$x + 2 = A(x - 1)^{2} + Bx(x - 1) + Cx$$
(5)

If we let x = 0 in this expression, the terms containing *B* and *C* drop out, leaving  $2 = A(-1)^2$ , or A = 2. Similarly, if we let x = 1, the terms containing *A* and *B* drop out, leaving 3 = C. Then equation (5) becomes

$$x + 2 = 2(x - 1)^2 + Bx(x - 1) + 3x$$

Now let x = 2 (any choice other than 0 or 1 will work as well). The result is

$$4 = 2(1)^{2} + B(2)(1) + 3(2)$$
  

$$4 = 2 + 2B + 6$$
  

$$2B = -4$$
  

$$B = -2$$

We have A = 2, B = -2, and C = 3.

From equation (4), the partial fraction decomposition is

$$\frac{x+2}{x^3-2x^2+x} = \frac{2}{x} + \frac{-2}{x-1} + \frac{3}{(x-1)^2}$$

#### **EXAMPLE 3** Repeated Linear Factors

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Write the partial fraction decomposition of  $\frac{x^3 - 8}{x^2(x - 1)^3}$ .

**Solution** The denominator contains the repeated linear factors  $x^2$  and  $(x - 1)^3$ . The partial fraction decomposition takes the form

$$\frac{x^3 - 8}{x^2(x - 1)^3} = \frac{A}{x} + \frac{B}{x^2} + \frac{C}{x - 1} + \frac{D}{(x - 1)^2} + \frac{E}{(x - 1)^3}$$
(6)

As before, clear fractions and obtain the identity

$$x^{3} - 8 = Ax(x - 1)^{3} + B(x - 1)^{3} + Cx^{2}(x - 1)^{2} + Dx^{2}(x - 1) + Ex^{2}$$
 (7)

Let x = 0. (Do you see why this choice was made?) Then

$$-8 = B(-1)$$
$$B = 8$$

Let x = 1 in equation (7). Then

$$-7 = E$$

Use B = 8 and E = -7 in equation (7) and collect like terms.

$$x^{3} - 8 = Ax(x - 1)^{3} + 8(x - 1)^{3}$$
  
+  $Cx^{2}(x - 1)^{2} + Dx^{2}(x - 1) - 7x^{2}$   
$$x^{3} - 8 - 8(x^{3} - 3x^{2} + 3x - 1) + 7x^{2} = Ax(x - 1)^{3}$$
  
+  $Cx^{2}(x - 1)^{2} + Dx^{2}(x - 1)$   
 $-7x^{3} + 31x^{2} - 24x = x(x - 1)[A(x - 1)^{2} + Cx(x - 1) + Dx]$   
 $x(x - 1)(-7x + 24) = x(x - 1)[A(x - 1)^{2} + Cx(x - 1) + Dx]$   
 $-7x + 24 = A(x - 1)^{2} + Cx(x - 1) + Dx$  (8)

Now work with equation (8). Let x = 0. Then

$$24 = A$$

Let x = 1 in equation (8). Then

$$17 = D$$

Use A = 24 and D = 17 in equation (8).

$$-7x + 24 = 24(x - 1)^{2} + Cx(x - 1) + 17x$$

Let x = 2 and simplify.

$$-14 + 24 = 24 + C(2) + 34$$
  
 $-48 = 2C$   
 $-24 = C$ 

We now know all the numbers A, B, C, D, and E, so, from equation (6), we have the decomposition

$$\frac{x^3 - 8}{x^2(x - 1)^3} = \frac{24}{x} + \frac{8}{x^2} + \frac{-24}{x - 1} + \frac{17}{(x - 1)^2} + \frac{-7}{(x - 1)^3}$$

Now Work Example 3 by solving the system of five equations containing five variables that the expansion of equation (7) leads to.

The final two cases involve irreducible quadratic factors. A quadratic factor is irreducible if it cannot be factored into linear factors with real coefficients. A quadratic expression  $ax^2 + bx + c$  is irreducible whenever  $b^2 - 4ac < 0$ . For example,  $x^2 + x + 1$  and  $x^2 + 4$  are irreducible.

# **3** Decompose $\frac{P}{Q}$ , Where Q Has a Nonrepeated Irreducible Quadratic Factor

#### Case 3: Q contains a nonrepeated irreducible quadratic factor.

If Q contains a nonrepeated irreducible quadratic factor of the form  $ax^2 + bx + c$ , then, in the partial fraction decomposition of  $\frac{P}{Q}$ , allow for the term

 $\frac{Ax+B}{ax^2+bx+c}$ 

where the numbers A and B are to be determined.

**EXAMPLE 4** Nonrepeated Irreducible Quadratic Factor

Write the partial fraction decomposition of  $\frac{3x-5}{x^3-1}$ .

**Solution** Factor the denominator,

$$x^3 - 1 = (x - 1)(x^2 + x + 1)$$

and find that it has a nonrepeated linear factor x - 1 and a nonrepeated irreducible quadratic factor  $x^2 + x + 1$ . Allow for the term  $\frac{A}{x - 1}$  by Case 1, and allow for the term  $\frac{Bx + C}{x^2 + x + 1}$  by Case 3. We write

$$\frac{3x-5}{x^3-1} = \frac{A}{x-1} + \frac{Bx+C}{x^2+x+1}$$
(9)

Clear fractions by multiplying each side of equation (9) by  $x^3 - 1 = (x - 1)(x^2 + x + 1)$  to obtain the identity

$$3x - 5 = A(x^2 + x + 1) + (Bx + C)(x - 1)$$
(10)

Expand the identity in (10) to obtain

$$3x - 5 = (A + B)x^{2} + (A - B + C)x + (A - C)$$

This identity leads to the system of equations

$$\begin{cases} A + B = 0 \quad (1) \\ A - B + C = 3 \quad (2) \\ A - C = -5 \quad (3) \end{cases}$$

The solution of this system is  $A = -\frac{2}{3}$ ,  $B = \frac{2}{3}$ ,  $C = \frac{13}{3}$ . Then, from equation (9), we see that

$$\frac{3x-5}{x^3-1} = \frac{-\frac{2}{3}}{x-1} + \frac{\frac{2}{3}x+\frac{13}{3}}{x^2+x+1}$$

Now Work Example 4 using equation (10) and assigning values to *x*.

Now Work problem 21

# **4** Decompose $\frac{P}{Q}$ , Where Q Has a Repeated Irreducible Quadratic Factor

#### Case 4: Q contains a repeated irreducible quadratic factor.

If the polynomial Q contains a repeated irreducible quadratic factor  $(ax^2 + bx + c)^n$ ,  $n \ge 2$ , n an integer, then, in the partial fraction decomposition of  $\frac{P}{O}$ , allow for the terms

 $\frac{A_1x + B_1}{ax^2 + bx + c} + \frac{A_2x + B_2}{(ax^2 + bx + c)^2} + \dots + \frac{A_nx + B_n}{(ax^2 + bx + c)^n}$ 

where the numbers  $A_1, B_1, A_2, B_2, \ldots, A_n, B_n$  are to be determined.

#### **EXAMPLE 5** Repeated Irreducible Quadratic Factor

Write the partial fraction decomposition of  $\frac{x^3 + x^2}{(x^2 + 4)^2}$ .

Solution

The denominator contains the repeated irreducible quadratic factor  $(x^2 + 4)^2$ , so we write

$$\frac{x^3 + x^2}{(x^2 + 4)^2} = \frac{Ax + B}{x^2 + 4} + \frac{Cx + D}{(x^2 + 4)^2}$$
(11)

Clear fractions to obtain

$$x^{3} + x^{2} = (Ax + B)(x^{2} + 4) + Cx + D$$

Collecting like terms yields the identity

$$x^{3} + x^{2} = Ax^{3} + Bx^{2} + (4A + C)x + 4B + D$$

Equating coefficients, we arrive at the system

 $\begin{cases}
A = 1 \\
B = 1 \\
4A + C = 0 \\
4B + D = 0
\end{cases}$ 

The solution is A = 1, B = 1, C = -4, D = -4. From equation (11),

$$\frac{x^3 + x^2}{\left(x^2 + 4\right)^2} = \frac{x + 1}{x^2 + 4} + \frac{-4x - 4}{\left(x^2 + 4\right)^2}$$

NOW WORK PROBLEM 35

### 8.5 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** *True or False* The equation  $(x 1)^2 1 = x(x 2)$  is an example of an identity. (p. 82)
- **2.** *True or False* The rational expression  $\frac{5x^2 1}{x^3 + 1}$  is proper. (p. 347)
- **3.** Factor completely:  $3x^4 + 6x^3 + 3x^2$  (pp. 48–55)
  - **4.** *True or False* Every polynomial with real numbers as coefficients can be factored into products of linear and/or irreducible quadratic factors. (p. 388)

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#### **Skill Building**

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In Problems 5–12, tell whether the given rational expression is proper or improper. If improper, rewrite it as the sum of a polynomial and a proper rational expression.

5. 
$$\frac{x}{x^2 - 1}$$
  
6.  $\frac{5x + 2}{x^3 - 1}$   
7.  $\frac{x^2 + 5}{x^2 - 4}$   
8.  $\frac{3x^2 - 2}{x^2 - 1}$   
9.  $\frac{5x^3 + 2x - 1}{x^2 - 4}$   
10.  $\frac{3x^4 + x^2 - 2}{x^3 + 8}$   
11.  $\frac{x(x - 1)}{(x + 4)(x - 3)}$   
12.  $\frac{2x(x^2 + 4)}{x^2 + 1}$ 

In Problems 13–46, write the partial fraction decomposition of each rational expression.

. .

#### 'Are You Prepared?' Answers

**1.** True **2.** True **3.**  $3x^2(x+1)^2$  **4.** True

# **8.6** Systems of Nonlinear Equations

#### **PREPARING FOR THIS SECTION** Before getting started, review the following:

• Lines (Section 2.3, pp. 167–177)

- Ellipses (Section 7.3, pp. 514–520)
- Circles (Section 2.4, pp. 182–185)
- Hyperbolas (Section 7.4, pp. 524–532)
- Parabolas (Section 7.2, pp. 505–509)

Now Work the 'Are You Prepared?' problems on page 610.

**OBJECTIVES 1** Solve a System of Nonlinear Equations Using Substitution (p.605)

2 Solve a System of Nonlinear Equations Using Elimination (p. 606)

#### J Solve a System of Nonlinear Equations Using Substitution

In Section 8.1, we observed that the solution to a system of linear equations could be found geometrically by determining the point(s) of intersection (if any) of the equations in the system. Similarly, when solving systems of nonlinear equations, the solution(s) also represents the point(s) of intersection (if any) of the graphs of the equations.

There is no general methodology for solving a system of nonlinear equations. At times substitution is best; other times, elimination is best; and sometimes neither of these methods works. Experience and a certain degree of imagination are your allies here.

Before we begin, two comments are in order.

- 1. If the system contains two variables and if the equations in the system are easy to graph, then graph them. By graphing each equation in the system, you can get an idea of how many solutions a system has and approximately where they are located.
- **2.** Extraneous solutions can creep in when solving nonlinear systems, so it is imperative that all apparent solutions be checked.

#### **EXAMPLE 1** Solving a System of Nonlinear Equations Using Substitution

Solve the following system of equations:

$$\begin{cases} 3x - y = -2 & (1) \\ 2x^2 - y = & 0 & (2) \end{cases}$$

#### Solution

(y = 3x + 2)2, 8)

6 X



First, notice that the system contains two variables and that we know how to graph each equation. Equation (1) is the line y = 3x + 2 and equation (2) is the parabola  $y = 2x^2$ . See Figure 9. The system apparently has two solutions.

To use substitution to solve the system, we choose to solve equation (1) for y.

$$3x - y = -2$$
 Equation (1)  
$$y = 3x + 2$$

Substitute this expression for y in equation (2). The result is an equation containing just the variable x, which we can then solve.

$$2x^{2} - y = 0 \quad \text{Equation (2)}$$

$$2x^{2} - (3x + 2) = 0 \quad \text{Substitute } 3x + 2 \text{ for } y.$$

$$2x^{2} - 3x - 2 = 0 \quad \text{Remove parentheses.}$$

$$(2x + 1)(x - 2) = 0 \quad \text{Factor.}$$

$$2x + 1 = 0 \quad \text{or} \quad x - 2 = 0 \quad \text{Apply the Zero-Product Property.}$$

$$x = -\frac{1}{2} \quad \text{or} \qquad x = 2$$



Using these values for x in y = 3x + 2, we find

$$y = 3\left(-\frac{1}{2}\right) + 2 = \frac{1}{2}$$
 or  $y = 3(2) + 2 = 8$ 

The apparent solutions are  $x = -\frac{1}{2}$ ,  $y = \frac{1}{2}$  and x = 2, y = 8.

Check: For 
$$x = -\frac{1}{2}, y = \frac{1}{2},$$
  

$$\begin{cases} 3\left(-\frac{1}{2}\right) & -\frac{1}{2} = -\frac{3}{2} & -\frac{1}{2} = -2 \quad (1) \\ 2\left(-\frac{1}{2}\right)^2 & -\frac{1}{2} = 2\left(\frac{1}{4}\right) - \frac{1}{2} = 0 \quad (2) \end{cases}$$
For  $x = 2, y = 8,$ 

 $\begin{cases} 3(2) - 8 = 6 - 8 = -2 & (1) \\ 2(2)^2 - 8 = 2(4) - 8 = 0 & (2) \end{cases}$ 

Each solution checks. Now we know that the graphs in Figure 9 intersect at the points  $\left(-\frac{1}{2}, \frac{1}{2}\right)$  and (2, 8). J

**Check:** Graph  $3x - y = -2(Y_1 = 3x + 2)$  and  $2x^2 - y = 0(Y_2 = 2x^2)$  and compare what you see with Figure 9. Use INTERSECT (twice) to find the two points of intersection.

#### NOW WORK PROBLEM 15 USING SUBSTITUTION

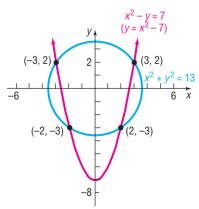
#### **2** Solve a System of Nonlinear Equations Using Elimination

# **EXAMPLE 2** Solving a System of Nonlinear Equations Using Elimination Solve: $\begin{cases} x^2 + y^2 = 13 & (1) \\ x^2 - y = 7 & (2) \end{cases}$

**Solution** 

Equation (1) is a circle and equation (2) is the parabola  $y = x^2 - 7$ . We graph each ec su

Figure 10



quation (1) is a criter and equation (2) is the parabola 
$$y = x^2 = 1$$
, we graph each quation, as shown in Figure 10. Based on the graph, we expect four solutions. By ibtracting equation (2) from equation (1), the variable x can be eliminated.

$$\begin{cases} x^2 + y^2 = 13 \\ x^2 - y = 7 \\ y^2 + y = 6 \end{cases}$$
 Subtract.

This quadratic equation in y can be solved by factoring.

$$y^{2} + y - 6 = 0$$
  
 $(y + 3)(y - 2) = 0$   
 $y = -3$  or  $y = 2$ 

Use these values for *y* in equation (2) to find *x*.

If 
$$y = 2$$
, then  $x^2 = y + 7 = 9$ , so  $x = 3$  or  $-3$ .  
If  $y = -3$ , then  $x^2 = y + 7 = 4$ , so  $x = 2$  or  $-2$ .

We have four solutions: x = 3, y = 2; x = -3, y = 2; x = 2, y = -3; and x = -2, y = -3.

You should verify that, in fact, these four solutions also satisfy equation (1), so all four are solutions of the system. The four points, (3, 2), (-3, 2), (2, -3), and (-2, -3), are the points of intersection of the graphs. Look again at Figure 10.

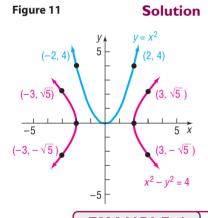
**Check:** Graph  $x^2 + y^2 = 13$  and  $x^2 - y = 7$ . (Remember that to graph  $x^2 + y^2 = 13$  requires two functions:  $Y_1 = \sqrt{13 - x^2}$  and  $Y_2 = -\sqrt{13 - x^2}$ .) Use INTERSECT to find the points of intersection.

Now Work problem 13 USING ELIMINATION

EXAMPLE 3

#### Solving a System of Nonlinear Equations

Solve:  $\begin{cases} x^2 - y^2 = 4 & (1) \\ y = x^2 & (2) \end{cases}$ 



Equation (1) is a hyperbola and equation (2) is a parabola. See Figure 11. It appears the system has no solution. We verify this using substitution. Replace  $x^2$  by y in equation (1). The result is

$$x^{2} - y^{2} = 4 \quad \text{Equation (1)}$$
$$y - y^{2} = 4 \quad y = x^{2}$$
$$y^{2} - y + 4 = 0 \quad \text{Place in standard form}$$

This is a quadratic equation. Its discriminant is  $(-1)^2 - 4 \cdot 1 \cdot 4 = 1 - 16 = -15 < 0$ . The equation has no real solutions, so the system is inconsistent. The graphs of these two equations do not intersect.

EXAMPLE 4

#### Solving a System of Nonlinear Equations Using Elimination

Solve:  $\begin{cases} x^2 + x + y^2 - 3y + 2 = 0 & (1) \\ x + 1 + \frac{y^2 - y}{x} = 0 & (2) \end{cases}$ 

**Solution** 

First, multiply equation (2) by *x* to eliminate the fraction. The result is an equivalent system because *x* cannot be 0. [Look at equation (2) to see why.]

$$\begin{cases} x^2 + x + y^2 - 3y + 2 = 0 & (1) \\ x^2 + x + y^2 - y = 0 & (2) & x \neq 0 \end{cases}$$

Now subtract equation (2) from equation (1) to eliminate x. The result is

$$2y + 2 = 0$$
  
 $y = 1$  Solve for y.

To find x, we back-substitute y = 1 in equation (1):

 $x^{2} + x + y^{2} - 3y + 2 = 0$ Equation (1)  $x^{2} + x + 1 - 3 + 2 = 0$ Substitute 1 for y in (1).  $x^{2} + x = 0$ Simplify. x(x + 1) = 0Factor. x = 0 or x = -1Apply the Zero-Product Property.

Because x cannot be 0, the value x = 0 is extraneous, and we discard it.

Check: Check x = -1, y = 1:  $\begin{cases}
(-1)^2 + (-1) + 1^2 - 3(1) + 2 = 1 - 1 + 1 - 3 + 2 = 0 \quad (1) \\
-1 + 1 + \frac{1^2 - 1}{-1} = 0 + \frac{0}{-1} = 0
\end{cases}$ (2)

The solution is x = -1, y = 1. The point of intersection of the graphs of the equations is (-1, 1).

In Problem 55 you are asked to graph the equations given in Example 4. Be sure to show holes in the graph of equation (2) for x = 0.

#### Now Work problems 29 and 49

Solve:  $\begin{cases} 3xy - 2y^2 = -2 & (1) \\ 9x^2 + 4y^2 = & 10 & (2) \end{cases}$ 

**Solution** Multiply equation (1) by 2 and add the result to equation (2) to eliminate the  $y^2$  terms.

 $\begin{cases} 6xy - 4y^2 = -4 & (1) \\ 9x^2 + 4y^2 = 10 & (2) \\ \hline 9x^2 + 6xy = 6 & Add. \\ 3x^2 + 2xy = 2 & Divide each side by 3. \end{cases}$ 

Since  $x \neq 0$  (do you see why?), we can solve for y in this equation to get

 $y = \frac{2 - 3x^2}{2x}$   $x \neq 0$  (3)

Now substitute for y in equation (2) of the system.

$$9x^{2} + 4y^{2} = 10 \qquad \text{Equation (2)}$$

$$9x^{2} + 4\left(\frac{2-3x^{2}}{2x}\right)^{2} = 10 \qquad \text{Substitute } y = \frac{2-3x^{2}}{2x} \text{ in (2)}.$$

$$9x^{2} + \frac{4-12x^{2}+9x^{4}}{x^{2}} = 10 \qquad \text{Expand and simplify.}$$

$$9x^{4} + 4 - 12x^{2} + 9x^{4} = 10x^{2} \qquad \text{Multiply both sides by } x^{2}.$$

$$18x^{4} - 22x^{2} + 4 = 0 \qquad \text{Subtract } 10x^{2} \text{ from both sides.}$$

$$9x^{4} - 11x^{2} + 2 = 0 \qquad \text{Divide both sides by } 2.$$

This quadratic equation (in  $x^2$ ) can be factored:

$$(9x^{2} - 2)(x^{2} - 1) = 0$$
  

$$9x^{2} - 2 = 0 \quad \text{or} \quad x^{2} - 1 = 0$$
  

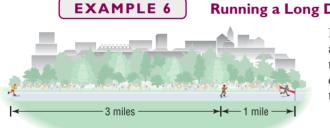
$$x^{2} = \frac{2}{9} \quad \text{or} \quad x^{2} = 1$$
  

$$x = \pm \sqrt{\frac{2}{9}} = \pm \frac{\sqrt{2}}{3} \quad \text{or} \quad x = \pm 1$$

To find *y*, use equation (3):

If 
$$x = \frac{\sqrt{2}}{3}$$
:  $y = \frac{2 - 3x^2}{2x} = \frac{2 - \frac{2}{3}}{2(\frac{\sqrt{2}}{3})} = \frac{4}{2\sqrt{2}} = \sqrt{2}$   
If  $x = -\frac{\sqrt{2}}{3}$ :  $y = \frac{2 - 3x^2}{2x} = \frac{2 - \frac{2}{3}}{2(-\frac{\sqrt{2}}{3})} = \frac{4}{-2\sqrt{2}} = -\sqrt{2}$   
If  $x = 1$ :  $y = \frac{2 - 3x^2}{2x} = \frac{2 - 3(1)^2}{2} = -\frac{1}{2}$   
If  $x = -1$ :  $y = \frac{2 - 3x^2}{2x} = \frac{2 - 3(-1)^2}{-2} = \frac{1}{2}$   
The system has four solutions:  $(\frac{\sqrt{2}}{3}, \sqrt{2}), (-\frac{\sqrt{2}}{3}, -\sqrt{2}), (1, -\frac{1}{2}), (-1, \frac{1}{2}).$ 

The next example illustrates an imaginative solution to a system of nonlinear equations.



Check

#### **Running a Long Distance Race**

In a 50-mile race, the winner crosses the finish line 1 mile ahead of the second-place runner and 4 miles ahead of the third-place runner. Assuming that each runner maintains a constant speed throughout the race, by how many miles does the second-place runner beat the third-place runner?

#### Solution

Let  $v_1$ ,  $v_2$ , and  $v_3$  denote the speeds of the first-, second-, and third-place runners, respectively. Let  $t_1$  and  $t_2$  denote the times (in hours) required for the first-place runner and second-place runner to finish the race. Then we have the system of equations

$$\begin{cases} 50 = v_1 t_1 \quad (1) \quad \text{First-place runner goes 50 miles in } t_1 \text{ hours.} \\ 49 = v_2 t_1 \quad (2) \quad \text{Second-place runner goes 49 miles in } t_1 \text{ hours.} \\ 46 = v_3 t_1 \quad (3) \quad \text{Third-place runner goes 46 miles in } t_1 \text{ hours.} \\ 50 = v_2 t_2 \quad (4) \quad \text{Second-place runner goes 50 miles in } t_2 \text{ hours.} \end{cases}$$

We seek the distance d of the third-place runner from the finish at time  $t_2$ . At time  $t_2$ , the third-place runner has gone a distance of  $v_3t_2$  miles, so the distance d remaining is  $50 - v_3 t_2$ . Now

$$d = 50 - v_3 t_2$$
  
= 50 -  $v_3 \left( t_1 \cdot \frac{t_2}{t_1} \right)$   
= 50 -  $(v_3 t_1) \cdot \frac{t_2}{t_1}$ 

 $= 50 - 46 \cdot \frac{50}{\frac{50}{v_1}} \begin{cases} \text{From (3), } v_3 t_1 = 46 \\ \text{From (4), } t_2 = \frac{50}{v_2} \\ \text{From (1), } t_1 = \frac{50}{v_1} \end{cases}$  $= 50 - 46 \cdot \frac{v_1}{v_2}$  $= 50 - 46 \cdot \frac{50}{49} \qquad \text{From the quotient of (1) and (2).}$  $\approx 3.06 \text{ miles}$ 

# **Historical Feature**

n the beginning of this section, we said that imagination and experience are important in solving systems of nonlinear equations. Indeed, these kinds of problems lead into some of the deepest and most difficult parts of modern mathematics. Look again at the graphs in Examples 1 and 2 of this section (Figures 9 and 10). We see that Example 1 has two solutions, and Example 2 has four solutions. We might conjecture that the number of solutions is equal to the product of the degrees of the equations involved. This conjecture was indeed

# made by Étienne Bézout (1730–1783), but working out the details took about 150 years. It turns out that, to arrive at the correct number of intersections, we must count not only the complex number intersections, but also those intersections that, in a certain sense, lie at infinity. For example, a parabola and a line lying on the axis of the parabola intersect at the vertex and at infinity. This topic is part of the study of algebraic geometry.

#### **Historical Problem**

A papyrus dating back to 1950 BC contains the following problem: "A given surface area of 100 units of area shall be represented as

the sum of two squares whose sides are to each other as  $1:\frac{3}{4}$ ."

Solve for the sides by solving the system of equations

$$\begin{cases} x^2 + y^2 = 100\\ x = \frac{3}{4}y \end{cases}$$

#### 8.6 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Graph the equation: y = 3x + 2 (pp. 167–177)
- **2.** Graph the equation:  $y + 4 = x^2$  (pp. 505–509)
- **3.** Graph the equation:  $y^2 = x^2 1$  (pp. 524–532)
- **4.** Graph the equation:  $x^2 + 4y^2 = 4$  (pp. 514–520)

#### **Skill Building**

In Problems 5–24, graph each equation of the system. Then solve the system to find the points of intersection.

5. 
$$\begin{cases} y = x^{2} + 1 \\ y = x + 1 \end{cases}$$
6. 
$$\begin{cases} y = x^{2} + 1 \\ y = 4x + 1 \end{cases}$$
7. 
$$\begin{cases} y = \sqrt{36 - x^{2}} \\ y = 8 - x \end{aligned}$$
8. 
$$\begin{cases} y = \sqrt{4 - x^{2}} \\ y = 2x + 4 \end{aligned}$$
9. 
$$\begin{cases} y = \sqrt{x} \\ y = 2 - x \end{aligned}$$
10. 
$$\begin{cases} y = \sqrt{x} \\ y = 6 - x \end{aligned}$$
11. 
$$\begin{cases} x = 2y \\ x = y^{2} - 2y \end{aligned}$$
12. 
$$\begin{cases} y = x - 1 \\ y = x^{2} - 6x + 9 \end{aligned}$$
13. 
$$\begin{cases} x^{2} + y^{2} = 4 \\ x^{2} + 2x + y^{2} = 0 \end{aligned}$$
14. 
$$\begin{cases} x^{2} + y^{2} = 8 \\ x^{2} + y^{2} + 4y = 0 \end{aligned}$$
15. 
$$\begin{cases} y = 3x - 5 \\ x^{2} + y^{2} = 5 \end{aligned}$$
16. 
$$\begin{cases} x^{2} + y^{2} = 10 \\ y = x + 2 \end{aligned}$$
17. 
$$\begin{cases} x^{2} + y^{2} = 4 \\ y^{2} - x = 4 \end{aligned}$$
18. 
$$\begin{cases} x^{2} + y^{2} = 16 \\ x^{2} - 2y = 8 \end{aligned}$$
19. 
$$\begin{cases} xy = 4 \\ x^{2} + y^{2} = 8 \end{aligned}$$
20. 
$$\begin{cases} x^{2} = y \\ xy = 1 \end{aligned}$$
21. 
$$\begin{cases} x^{2} + y^{2} = 4 \\ y = x^{2} - 9 \end{aligned}$$
22. 
$$\begin{cases} xy = 1 \\ y = 2x + 1 \end{aligned}$$
23. 
$$\begin{cases} y = x^{2} - 4 \\ y = 6x - 13 \end{aligned}$$
24. 
$$\begin{cases} x^{2} + y^{2} = 10 \\ xy = 3 \end{aligned}$$

In Problems 25–54, solve each system. Use any method you wish.

$$25. \begin{cases} 2x^{2} + y^{2} = 18 \\ xy = 4 \end{cases}$$

$$26. \begin{cases} x^{2} - y^{2} = 21 \\ x + y = 7 \end{cases}$$

$$27. \begin{cases} y = 2x + 1 \\ 2x^{2} + y^{2} = 1 \end{cases}$$

$$28. \begin{cases} x^{2} - 4y^{2} = 16 \\ 2y - x = 2 \end{cases}$$

$$29. \begin{cases} x + y + 1 = 0 \\ x^{2} + y^{2} + 6y - x = -5 \end{cases}$$

$$30. \begin{cases} 2x^{2} - xy + y^{2} = 8 \\ xy = 4 \end{cases}$$

$$31. \begin{cases} 4x^{2} - 3xy + 9y^{2} = 15 \\ 2x + 3y = 5 \end{cases}$$

$$32. \begin{cases} 2y^{2} - 3xy + 6y + 2x + 4 = 0 \\ 2x - 3y + 4 = 0 \end{cases}$$

$$33. \begin{cases} x^{2} - 4y^{2} + 7 = 0 \\ 3x^{2} + y^{2} = 31 \end{cases}$$

$$34. \begin{cases} 3x^{2} - 2y^{2} + 5 = 0 \\ 2x^{2} - y^{2} + 2 = 0 \end{cases}$$

$$35. \begin{cases} 7x^{2} - 3y^{2} + 5 = 0 \\ 3x^{2} + 5y^{2} = 12 \end{cases}$$

$$36. \begin{cases} x^{2} - 3y^{2} + 1 = 0 \\ 2x^{2} - 7y^{2} + 5 = 0 \end{cases}$$

$$37. \begin{cases} x^{2} + 2xy = 10 \\ 3x^{2} - xy = 2 \end{cases}$$

$$38. \begin{cases} 5xy + 13y^{2} + 36 = 0 \\ xy + 7y^{2} = 6 \end{cases}$$

$$39. \begin{cases} 2x^{2} + y^{2} = 2 \\ 2x^{2} - 2y^{2} + 8 = 0 \end{cases}$$

$$40. \begin{cases} y^{2} - x^{2} + 4 = 0 \\ 2x^{2} - 3y^{2} = 6 \end{cases}$$

$$41. \begin{cases} x^{2} + 2y^{2} = 16 \\ 4x^{2} - y^{2} = 24 \end{cases}$$

$$42. \begin{cases} 4x^{2} + 3y^{2} = 4 \\ 2x^{2} - 6y^{2} = -3 \end{cases}$$

$$43. \begin{cases} \frac{5}{x^{2}} - \frac{2}{y^{2}} + 3 = 0 \\ \frac{3}{x^{2}} + \frac{1}{y^{2}} = 7 \end{cases}$$

$$44. \begin{cases} \frac{2}{x^{2}} - \frac{3}{y^{2}} + 1 = 0 \\ \frac{6}{x^{2}} - \frac{7}{y^{2}} + 2 = 0 \end{cases}$$

$$45. \begin{cases} \frac{1}{x^{4}} + \frac{6}{y^{4}} = 6 \\ \frac{2}{x^{4}} - \frac{2}{y^{4}} = 19 \end{cases}$$

$$46. \begin{cases} \frac{1}{x^{4}} - \frac{1}{y^{4}} = 1 \\ \frac{1}{x^{4}} + \frac{1}{y^{4}} = 4 \end{cases}$$

$$50. \begin{cases} x^{3} - 2x^{2} + y^{2} + 3y - 4 = 0 \\ x - 2 + \frac{y^{2} - y}{x^{2}} = 0 \end{cases}$$

$$51. \begin{cases} \log_{x} y = 3 \\ \log_{x}(4y) = 5 \end{cases}$$

$$52. \begin{cases} \log_{x}(2y) = 3 \\ \log_{x}(4y) = 2 \end{cases}$$

$$53. \begin{cases} \ln x = 4 \ln y \\ \log_{3x} x = 2 + 2 \log_{3} y \end{cases}$$

$$54. \begin{cases} \ln x = 5 \ln y \\ \log_{2x} x = 3 + 2 \log_{2} y \end{cases}$$

55. Graph the equations given in Example 4.

56. Graph the equations given in Problem 49.

In Problems 57–64, use a graphing utility to solve each system of equations. Express the solution(s) rounded to two decimal places.

57.  $\begin{cases} y = x^{2/3} \\ y = e^{-x} \end{cases}$ 58.  $\begin{cases} y = x^{3/2} \\ y = e^{-x} \end{cases}$ 59.  $\begin{cases} x^2 + y^3 = 2 \\ x^3y = 4 \end{cases}$ 60.  $\begin{cases} x^3 + y^2 = 2 \\ x^2y = 4 \end{cases}$ 61.  $\begin{cases} x^4 + y^4 = 12 \\ xy^2 = 2 \end{cases}$ 62.  $\begin{cases} x^4 + y^4 = 6 \\ xy = 1 \end{cases}$ 63.  $\begin{cases} xy = 2 \\ y = \ln x \end{cases}$ 64.  $\begin{cases} x^2 + y^2 = 4 \\ y = \ln x \end{cases}$ 

#### **Mixed Practice**

In Problems 65–70, graph each equation and find the point(s) of intersection, if any.

- 65. The line x + 2y = 0 and the circle  $(x - 1)^2 + (y - 1)^2 = 5$
- 67. The circle  $(x 1)^2 + (y + 2)^2 = 4$  and the parabola  $y^2 + 4y - x + 1 = 0$

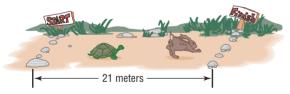
69. 
$$y = \frac{4}{x-3}$$
 and the circle  $x^2 - 6x + y^2 + 1 = 0$ 

- 66. The line x + 2y + 6 = 0 and the circle  $(x + 1)^2 + (y + 1)^2 = 5$
- 68. The circle  $(x + 2)^2 + (y 1)^2 = 4$  and the parabola  $y^2 - 2y - x - 5 = 0$

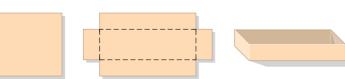
**70.** 
$$y = \frac{4}{x+2}$$
 and the circle  $x^2 + 4x + y^2 - 4 = 0$ 

#### **Applications and Extensions**

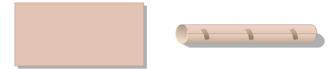
- **71.** The difference of two numbers is 2 and the sum of their squares is 10. Find the numbers.
- **72.** The sum of two numbers is 7 and the difference of their squares is 21. Find the numbers.
- **73.** The product of two numbers is 4 and the sum of their squares is 8. Find the numbers.
- **74.** The product of two numbers is 10 and the difference of their squares is 21. Find the numbers.
- **75.** The difference of two numbers is the same as their product, and the sum of their reciprocals is 5. Find the numbers.
- **76.** The sum of two numbers is the same as their product, and the difference of their reciprocals is 3. Find the numbers.
- 77. The ratio of a to b is  $\frac{2}{3}$ . The sum of a and b is 10. What is the ratio of a + b to b a?
- **78.** The ratio of a to b is 4:3. The sum of a and b is 14. What is the ratio of a b to a + b?
- **79. Geometry** The perimeter of a rectangle is 16 inches and its area is 15 square inches. What are its dimensions?
- **80. Geometry** An area of 52 square feet is to be enclosed by two squares whose sides are in the ratio of 2:3. Find the sides of the squares.
- **81. Geometry** Two circles have circumferences that add up to  $12\pi$  centimeters and areas that add up to  $20\pi$  square centimeters. Find the radius of each circle.
- **82. Geometry** The altitude of an isosceles triangle drawn to its base is 3 centimeters, and its perimeter is 18 centimeters. Find the length of its base.
- **83. The Tortoise and the Hare** In a 21-meter race between a tortoise and a hare, the tortoise leaves 9 minutes before the hare. The hare, by running at an average speed of 0.5 meter per hour faster than the tortoise, crosses the finish line 3 minutes before the tortoise. What are the average speeds of the tortoise and the hare?



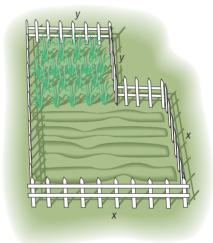
- **84. Running a Race** In a 1-mile race, the winner crosses the finish line 10 feet ahead of the second-place runner and 20 feet ahead of the third-place runner. Assuming that each runner maintains a constant speed throughout the race, by how many feet does the second-place runner beat the third-place runner?
- **85.** Constructing a Box A rectangular piece of cardboard, whose area is 216 square centimeters, is made into an open box by cutting a 2-centimeter square from each corner and turning up the sides. See the figure. If the box is to have a volume of 224 cubic centimeters, what size cardboard should you start with?



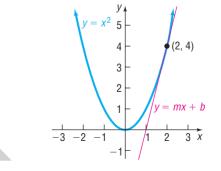
**86.** Constructing a Cylindrical Tube A rectangular piece of cardboard, whose area is 216 square centimeters, is made into a cylindrical tube by joining together two sides of the rectangle. See the figure. If the tube is to have a volume of 224 cubic centimeters, what size cardboard should you start with?



**87. Fencing** A farmer has 300 feet of fence available to enclose a 4500-square-foot region in the shape of adjoining squares, with sides of length *x* and *y*. See the figure. Find *x* and *y*.



- **88. Bending Wire** A wire 60 feet long is cut into two pieces. Is it possible to bend one piece into the shape of a square and the other into the shape of a circle so that the total area enclosed by the two pieces is 100 square feet? If this is possible, find the length of the side of the square and the radius of the circle.
- **89.** Geometry Find formulas for the length *l* and width *w* of a rectangle in terms of its area *A* and perimeter *P*.
- **90. Geometry** Find formulas for the base *b* and one of the equal sides *l* of an isosceles triangle in terms of its altitude *h* and perimeter *P*.
- **91.** Descartes's Method of Equal Roots Descartes's method for finding tangents depends on the idea that, for many graphs, the tangent line at a given point is the *unique* line that intersects the graph at that point only. We will apply his method to find an equation of the tangent line to the parabola  $y = x^2$  at the point (2, 4). See the figure.



First, we know that the equation of the tangent line must be in the form y = mx + b. Using the fact that the point (2, 4) is on the line, we can solve for b in terms of m and get the equation y = mx + (4 - 2m). Now we want (2, 4) to be the *unique* solution to the system

$$\begin{cases} y = x^2 \\ y = mx + 4 - 2m \end{cases}$$

From this system, we get  $x^2 - mx + (2m - 4) = 0$ . By using the quadratic formula, we get

$$x = \frac{m \pm \sqrt{m^2 - 4(2m - 4)}}{2}$$

To obtain a unique solution for x, the two roots must be equal; in other words, the discriminant  $m^2 - 4(2m - 4)$  must be 0. Complete the work to get m, and write an equation of the tangent line.

In Problems 92–98, use Descartes's method from Problem 91 to find the equation of the line tangent to each graph at the given point. 92.  $x^2 + y^2 = 10$ ; at (1, 3) 93.  $y = x^2 + 2$ ; at (1, 3) 94.  $x^2 + y = 5$ ; at (-2, 1)

**95.**  $2x^2 + 3y^2 = 14$ ; at (1, 2)

**98.** 
$$2y^2 - x^2 = 14$$
; at (2, 3)

**99.** If  $r_1$  and  $r_2$  are two solutions of a quadratic equation  $ax^2 + bx + c = 0$ , it can be shown that

$$r_1 + r_2 = -\frac{b}{a}$$
 and  $r_1 r_2 = \frac{c}{a}$ 

**96.**  $3x^2 + y^2 = 7$ ; at (-1, 2) **97.**  $x^2 - y^2 = 3$ ; at (2, 1)

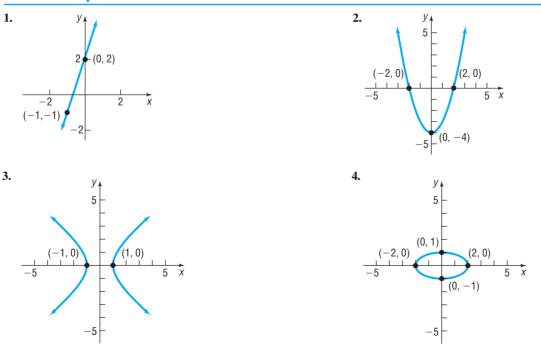
Solve this system of equations for  $r_1$  and  $r_2$ .

#### **Explaining Concepts: Discussion and Writing**

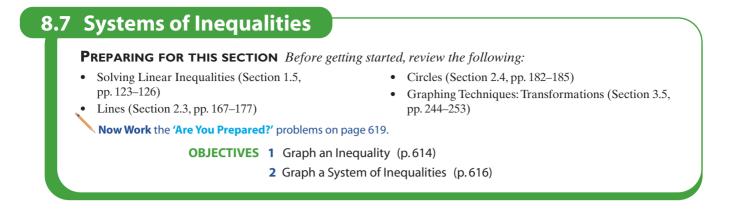
- **100.** A circle and a line intersect at most twice. A circle and a parabola intersect at most four times. Deduce that a circle and the graph of a polynomial of degree 3 intersect at most six times. What do you conjecture about a polynomial of degree 4? What about a polynomial of degree *n*? Can you explain your conclusions using an algebraic argument?
- **101.** Suppose that you are the manager of a sheet metal shop. A customer asks you to manufacture 10,000 boxes, each box being open on top. The boxes are required to have a square

base and a 9-cubic-foot capacity. You construct the boxes by cutting out a square from each corner of a square piece of sheet metal and folding along the edges.

- (a) What are the dimensions of the square to be cut if the area of the square piece of sheet metal is 100 square feet?
- (b) Could you make the box using a smaller piece of sheet metal? Make a list of the dimensions of the box for various pieces of sheet metal.



#### 'Are You Prepared?' Answers



In Section 1.5, we discussed inequalities in one variable. In this section, we discuss inequalities in two variables.

EXAMPLE 1	Examples of Inequ	alities in Two Variables	
	(a) $3x + y \le 6$	(b) $x^2 + y^2 < 4$	(c) $y^2 > x$

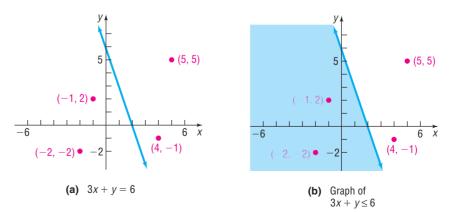
#### **1** Graph an Inequality

An inequality in two variables x and y is **satisfied** by an ordered pair (a, b) if, when x is replaced by a and y by b, a true statement results. The **graph of an inequality in two variables** x and y consists of all points (x, y) whose coordinates satisfy the inequality.

EXAMPLE 2	Graphing an Inequality
	Graph the linear inequality: $3x + y \le 6$
Solution	We begin by graphing the equation
	3x + y = 6

formed by replacing (for now) the  $\leq$  symbol with an = sign. The graph of the equation is a line. See Figure 12(a). This line is part of the graph of the inequality that we seek because the inequality is nonstrict, so we draw the line as a solid line. (Do you see why? We are seeking points for which 3x + y is less than *or equal to* 6.)





Now test a few randomly selected points to see whether they belong to the graph of the inequality.

	$3x + y \le 6$	Conclusion
(4, -1)	3(4) + (-1) = 11 > 6	Does not belong to the graph
(5, 5)	3(5) + 5 = 20 > 6	Does not belong to the graph
(-1, 2)	$3(-1) + 2 = -1 \le 6$	Belongs to the graph
(-2, -2)	$3(-2) + (-2) = -8 \le 6$	Belongs to the graph

Look again at Figure 12(a). Notice that the two points that belong to the graph both lie on the same side of the line, and the two points that do not belong to the graph lie on the opposite side. As it turns out, all the points that satisfy the inequality will lie on one side of the line or on the line itself. All the points that do not satisfy the inequality will lie on the other side. The graph we seek consists of all points that lie on the line or on the same side of the line as (-1, 2) and (-2, -2) and is shown as the shaded region in Figure 12(b).

#### Now Work problem 15

The graph of any inequality in two variables may be obtained in a like way. The steps to follow are given next.

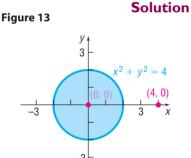
#### **Steps for Graphing an Inequality**

- NOTE The strict inequalities are < and >. The nonstrict inequalities are  $\leq$  and  $\geq$ .
- **STEP 1:** Replace the inequality symbol by an equal sign and graph the resulting equation. If the inequality is strict, use dashes; if it is nonstrict, use a solid mark. This graph separates the xy-plane into two or more regions.
- **STEP 2:** In each region, select a test point *P*.
  - (a) If the coordinates of P satisfy the inequality, so do all the points in that region. Indicate this by shading the region.
  - (b) If the coordinates of P do not satisfy the inequality, none of the points in that region do.

#### **EXAMPLE 3**

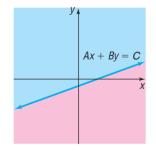
#### **Graphing an Inequality**

Graph:  $x^2 + y^2 \le 4$ 



# -3

#### Figure 14



<b>STEP 1:</b> Graph the equation $x^2 + y^2 = 4$ , a circle of radius 2, center at the origin.	
A solid circle will be used because the inequality is not strict.	

**STEP 2:** Use two test points, one inside the circle, the other outside.

Inside	( <mark>0</mark> , <b>0</b> ):	$x^2 + y^2 = 0^2 + 0^2 = 0 \le 4$	Belongs to the graph
Outside	( <b>4</b> , <b>0</b> ):	$x^2 + y^2 = 4^2 + 0^2 = 16 > 4$	Does not belong to the graph

All the points inside and on the circle satisfy the inequality. See Figure 13.

Now Work problem 17

#### **Linear Inequalities**

A linear inequality is an inequality in one of the forms

Ax + By > C  $Ax + By \le C$   $Ax + By \ge C$ Ax + By < C

where A and B are not both zero.

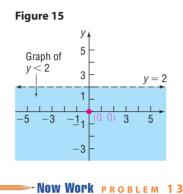
The graph of the corresponding equation of a linear inequality is a line that separates the xy-plane into two regions, called **half-planes**. See Figure 14.

As shown, Ax + By = C is the equation of the boundary line, and it divides the plane into two half-planes: one for which Ax + By < C and the other for which Ax + By > C. Because of this, for linear inequalities, only one test point is required.

### **EXAMPLE 4** Graphing Linear Inequalities

Graph: (a) y < 2

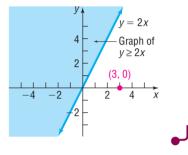
**Solution** (a) Points on the horizontal line y = 2 are not part of the graph of the inequality, so we show the graph as a dashed line. Since (0, 0) satisfies the inequality, the graph consists of the half-plane below the line y = 2. See Figure 15.





(b) Points on the line y = 2x are part of the graph of the inequality, so we show the graph as a solid line. Using (3, 0) as a test point, we find it does not satisfy the inequality  $[0 < 2 \cdot 3]$ . Points in the half-plane on the opposite side of (3, 0) satisfy the inequality. See Figure 16.





**COMMENT** A graphing utility can be used to graph inequalities. To see how, read Section 6 in the Appendix.

Figure 17

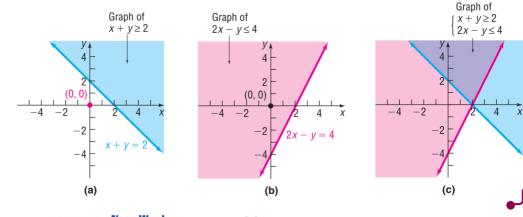
### 2 Graph a System of Inequalities

The **graph of a system of inequalities** in two variables x and y is the set of all points (x, y) that simultaneously satisfy *each* inequality in the system. The graph of a system of inequalities can be obtained by graphing each inequality individually and then determining where, if at all, they intersect.

# **EXAMPLE 5** Graphing a System of Linear Inequalities

Graph the system:  $\begin{cases} x + y \ge 2\\ 2x - y \le 4 \end{cases}$ 

**Solution** Begin by graphing the lines x + y = 2 and 2x - y = 4 using a solid line since both inequalities are nonstrict. Use the test point (0, 0) on each inequality. For example, (0, 0) does not satisfy  $x + y \ge 2$ , so we shade above the line x + y = 2. See Figure 17(a). Also, (0, 0) does satisfy  $2x - y \le 4$ , so we shade above the line 2x - y = 4. See Figure 17(b). The intersection of the shaded regions (in purple) gives us the result presented in Figure 17(c).



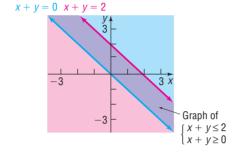
Now Work Problem 23



Graph the system:  $\begin{cases} x + y \le 2\\ x + y \ge 0 \end{cases}$ 

Solution See Figure 18. The overlapping purple-shaded region between the two boundary lines is the graph of the system.

Figure 18



NOW WORK PROBLEM 29

#### **EXAMPLE 7 Graphing a System of Linear Inequalities**

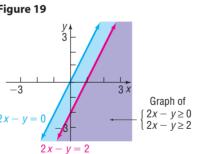
Graph the systems:

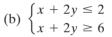
(a)  $\begin{cases} 2x - y \ge 0\\ 2x - y \ge 2 \end{cases}$ 

**Solution** 

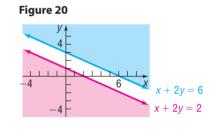
(a) See Figure 19. The overlapping purple-shaded region is the graph of the system. Note that the graph of the system is identical to the graph of the single inequality  $2x - y \ge 2$ .







(b) See Figure 20. Because no overlapping region results, there are no points in the xy-plane that simultaneously satisfy each inequality. The system has no solution.



### **EXAMPLE 8 Graphing a System of Nonlinear Inequalities**

Graph the region below the graph of x + y = 2 and above the graph of  $y = x^2 - 4$ by graphing the system:

$$\begin{cases} y \ge x^2 - 4\\ x + y \le 2 \end{cases}$$

Label all points of intersection.

**Solution** 

Figure 21 on the following page shows the graph of the region above the graph of the parabola  $y = x^2 - 4$  and below the graph of the line x + y = 2. The points of intersection are found by solving the system of equations

$$\begin{cases} y = x^2 - 4\\ x + y = 2 \end{cases}$$

### 618 CHAPTER 8 Systems of Equations and Inequalities

Figure 21

Using substitution, we find

 $y = x^{2} - 4$   $y = x^{2} - 4$  (2, 0) (2, 0) (2, 0) (3 + y) = 2

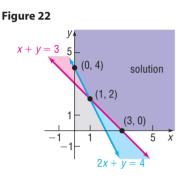
 $x + (x^{2} - 4) = 2$   $x^{2} + x - 6 = 0$  (x + 3)(x - 2) = 0x = -3 or x = 2

The two points of intersection are (-3, 5) and (2, 0).

Now Work problem 37

### EXAMPLE 9

# Graphing a System of Four Linear Inequalities $(-\pi + \pi > 2)$



Graph the system:	$ \begin{cases} x + y \ge 3 \\ 2x + y \ge 4 \end{cases} $
	$x \ge 0$
	$y \ge 0$

**Solution** See Figure 22. The two inequalities  $x \ge 0$  and  $y \ge 0$  require the graph of the system to be in quadrant I, which is shaded light gray. We concentrate on the remaining two inequalities. The intersection of the graphs of these two inequalities and quadrant I is shown in dark purple.

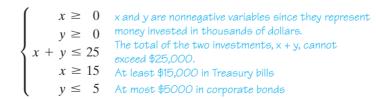
### EXAMPLE 10 Financial Planning

A retired couple can invest up to \$25,000. As their financial adviser, you recommend that they place at least \$15,000 in Treasury bills yielding 2% and at most \$5000 in corporate bonds yielding 3%.

- (a) Using *x* to denote the amount of money invested in Treasury bills and *y* the amount invested in corporate bonds, write a system of linear inequalities that describes the possible amounts of each investment. We shall assume that *x* and *y* are in thousands of dollars.
- (b) Graph the system.

(a) The system of linear inequalities is

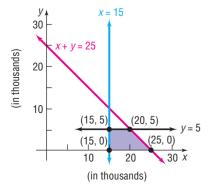
**Solution** 



(b) See the shaded region in Figure 23. Note that the inequalities  $x \ge 0$  and  $y \ge 0$  require that the graph of the system be in quadrant I.

The graph of the system of linear inequalities in Figure 23 is said to be **bounded**, because it can be contained within some circle of sufficiently large radius. A graph that cannot be contained in any circle is said to be **unbounded**. For example, the graph of the system of linear inequalities in Figure 22 is unbounded, since it extends indefinitely in the positive x and positive y directions.





Notice in Figures 22 and 23 that those points belonging to the graph that are also points of intersection of boundary lines have been plotted. Such points are referred to as vertices or corner points of the graph. The system graphed in Figure 22 has three corner points: (0, 4), (1, 2), and (3, 0). The system graphed in Figure 23 has four corner points: (15, 0), (25, 0), (20, 5), and (15, 5).

These ideas will be used in the next section in developing a method for solving linear programming problems, an important application of linear inequalities.

NOW WORK PROBLEM 45

# 8.7 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Solve the inequality: 3x + 4 < 8 x (pp. 123–126)
- **2.** Graph the equation: 3x 2y = 6 (pp. 167–177)
- **3.** Graph the equation:  $x^2 + y^2 = 9$  (pp. 182–185)
- **4.** Graph the equation:  $y = x^2 + 4$  (pp. 244–253)

### **Concepts and Vocabulary**

- 7. When graphing an inequality in two variables, if the inequality is strict use ; if the inequality is nonstrict use a mark.
- 8. The graph of the corresponding equation of a linear inequality is a line that separates the xy-plane into two regions. The two regions are called .

- 5. True or False The lines 2x + y = 4 and 4x + 2y = 0 are parallel. (pp. 167–177)
- 6. The graph of  $y = (x 2)^2$  may be obtained by shifting the graph of \_\_\_\_\_ to the (left/right) a distance of \_\_\_\_\_ units. (pp. 244–253)
- 9. True or False The graph of a system of inequalities must have an overlapping region.
- 10. If a graph of a system of linear inequalities cannot be contained in any circle, then it is said to be .

### **Skill Building**

In Problems 11-22, graph each inequality.

<b>11.</b> $x \ge 0$	<b>12.</b> $y \ge 0$	<b>13.</b> $x \ge 4$	<b>14.</b> $y \le 2$
<b>15.</b> $2x + y \ge 6$	<b>16.</b> $3x + 2y \le 6$	<b>17.</b> $x^2 + y^2 > 1$	<b>18.</b> $x^2 + y^2 \le 9$
<b>19.</b> $y \le x^2 - 1$	<b>20.</b> $y > x^2 + 2$	<b>21.</b> $xy \ge 4$	<b>22.</b> $xy \le 1$

In Problems 23–34, graph each system of linear inequalities

 $\sum_{x \to y} \begin{cases} x + y \le 2\\ 2x + y \ge 4 \end{cases}$  $\mathbf{24.} \begin{cases} 3x - y \ge 6\\ x + 2y \le 2 \end{cases}$ **25.**  $\begin{cases} 2x - y \le 4 \\ 3x + 2y \ge -6 \end{cases}$  **26.**  $\begin{cases} 4x - 5y \le 0 \\ 2x - y \ge 2 \end{cases}$  $\int x - 2y \le 6$  $\int x + 4y \leq 8$ **27.**  $\begin{cases} 2x - 3y \le 0\\ 3x + 2y \le 6 \end{cases}$ **28.**  $\begin{cases} 4x - y \ge 2\\ x + 2y \ge 2 \end{cases}$ **31.**  $\begin{cases} 2x + y \ge -2 \\ 2x + y \ge -2 \end{cases}$  $32. \begin{cases} x - 4y \le 4 \\ x - 4y \ge 0 \end{cases}$ 

In Problems 35-42, graph each system of inequalities.

**35.** 
$$\begin{cases} x^2 + y^2 \le 9 \\ x + y \ge 3 \end{cases}$$
**36.** 
$$\begin{cases} x^2 + y^2 \ge 9 \\ x + y \le 3 \end{cases}$$
**39.** 
$$\begin{cases} x^2 + y^2 \le 16 \\ y \ge x^2 - 4 \end{cases}$$
**40.** 
$$\begin{cases} x^2 + y^2 \le 25 \\ y \le x^2 - 5 \end{cases}$$

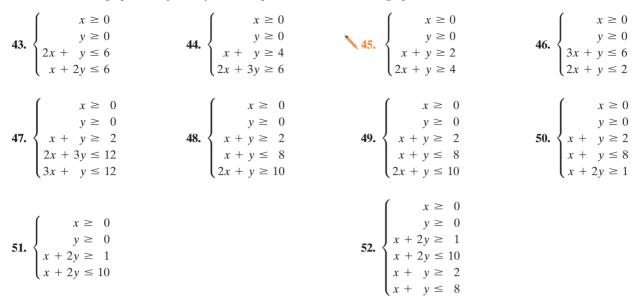
$\begin{cases} 29. \\ 2x - 4y \ge 0 \end{cases}$	<b>30.</b> $\begin{cases} x + 4y \\ x + 4y \\ z \end{cases}$
$33. \begin{cases} 2x + 3y \ge 6\\ 2x + 3y \le 0 \end{cases}$	$34. \begin{cases} 2x + y \ge \\ 2x + y \ge \end{cases}$

4

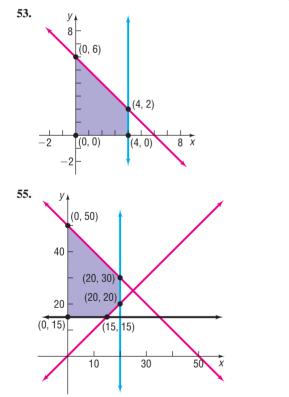
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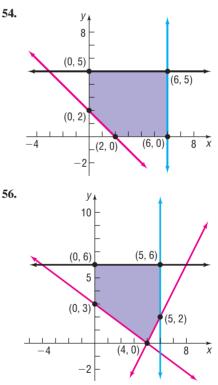
- $\begin{array}{c} \mathbf{37.} \begin{cases} y \ge x^2 4 \\ y \le x 2 \end{cases}$  $38. \begin{cases} y^2 \le x \\ y \ge x \end{cases}$ 
  - $41. \begin{cases} xy \ge 4\\ y \ge x^2 + 1 \end{cases}$ **42.**  $\begin{cases} y + x^2 \le 1 \\ y \ge x^2 - 1 \end{cases}$

In Problems 43–52, graph each system of linear inequalities. Tell whether the graph is bounded or unbounded, and label the corner points.



In Problems 53–56, write a system of linear inequalities for the given graph.





### **Applications and Extensions**

- 57. Financial Planning A retired couple has up to \$50,000 to invest. As their financial adviser, you recommend that they place at least \$35,000 in Treasury bills yielding 1% and at most \$10,000 in corporate bonds yielding 3%.
  - (a) Using x to denote the amount of money invested in Treasury bills and y the amount invested in corporate bonds, write a system of linear inequalities that describes the possible amounts of each investment.
  - (b) Graph the system and label the corner points.
- **58.** Manufacturing Trucks Mike's Toy Truck Company manufactures two models of toy trucks, a standard model and a deluxe model. Each standard model requires 2 hours (hr) for painting and 3 hr for detail work; each deluxe model requires 3 hr for painting and 4 hr for detail work. Two painters and three detail workers are employed by the company, and each works 40 hr per week.
  - (a) Using x to denote the number of standard-model trucks and y to denote the number of deluxe-model trucks,

write a system of linear inequalities that describes the possible number of each model of truck that can be manufactured in a week.

(b) Graph the system and label the corner points.

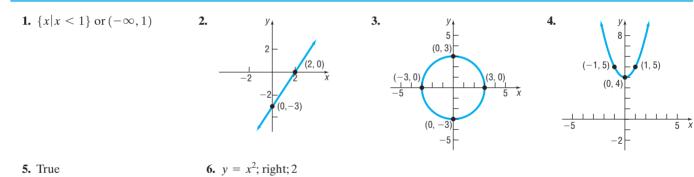


- 59. Blending Coffee Bill's Coffee House, a store that specializes in coffee, has available 75 pounds (lb) of *A* grade coffee and 120 lb of *B* grade coffee. These will be blended into 1-lb packages as follows: An economy blend that contains 4 ounces (oz) of *A* grade coffee and 12 oz of *B* grade coffee and a superior blend that contains 8 oz of *A* grade coffee and 8 oz of *B* grade coffee.
  - (a) Using *x* to denote the number of packages of the economy blend and *y* to denote the number of packages of the

### 'Are You Prepared?' Answers

superior blend, write a system of linear inequalities that describes the possible number of packages of each kind of blend.

- (b) Graph the system and label the corner points.
- **60. Mixed Nuts** Nola's Nuts, a store that specializes in selling nuts, has available 90 pounds (lb) of cashews and 120 lb of peanuts. These are to be mixed in 12-ounce (oz) packages as follows: a lower-priced package containing 8 oz of peanuts and 4 oz of cashews and a quality package containing 6 oz of peanuts and 6 oz of cashews.
  - (a) Use x to denote the number of lower-priced packages and use y to denote the number of quality packages. Write a system of linear inequalities that describes the possible number of each kind of package.
  - (b) Graph the system and label the corner points.
- **61. Transporting Goods** A small truck can carry no more than 1600 pounds (lb) of cargo nor more than 150 cubic (ft<sup>3</sup>) of cargo. A printer weighs 20 lb and occupies 3 ft<sup>3</sup> of space. A microwave oven weighs 30 lb and occupies 2 ft<sup>3</sup> of space.
  - (a) Using x to represent the number of microwave ovens and y to represent the number of printers, write a system of linear inequalities that describes the number of ovens and printers that can be hauled by the truck.
  - (b) Graph the system and label the corner points.



8.8 Linear Programming

OBJECTIVES 1 Set up a Linear Programming Problem (p. 622)2 Solve a Linear Programming Problem (p. 622)

Historically, linear programming evolved as a technique for solving problems involving resource allocation of goods and materials for the U.S. Air Force during World War II. Today, linear programming techniques are used to solve a wide variety of problems, such as optimizing airline scheduling and establishing telephone lines. Although most practical linear programming problems involve systems of several hundred linear inequalities containing several hundred variables, we will limit our discussion to problems containing only two variables, because we can solve such problems using graphing techniques.\*

\* The **simplex method** is a way to solve linear programming problems involving many inequalities and variables. This method was developed by George Dantzig in 1946 and is particularly well suited for computerization. In 1984, Narendra Karmarkar of Bell Laboratories discovered a way of solving large linear programming problems that improves on the simplex method.

# 🧨 Set up a Linear Programming Problem

We begin by returning to Example 10 of the previous section.

Financial Planning
A retired couple has up to \$25,000 to invest. As their financial adviser, you recommend that they place at least \$15,000 in Treasury bills yielding 2% and at most \$5000 in corporate bonds yielding 3%. Develop a model that can be used to determine how much money should be placed in each investment so that income is maximized.
The problem is typical of a <i>linear programming problem</i> . The problem requires that a certain linear expression, the income, be maximized. If <i>I</i> represents income, <i>x</i> the amount invested in Treasury bills at 2%, and <i>y</i> the amount invested in corporate bonds at 3%, then
I = 0.02x + 0.03y
We shall assume, as before, that $I, x$ , and $y$ are in thousands of dollars. The linear expression $I = 0.02x + 0.03y$ is called the <b>objective function</b> Further, the problem requires that the maximum income be achieved under certain conditions or <b>constraints</b> , each of which is a linear inequality involving the variables. (See Example 10 in Section 8.7.) The linear programming problem may be modeled as
Maximize $I = 0.02x + 0.03y$
subject to the conditions that
$\begin{cases} x \ge 0,  y \ge 0 \end{cases}$
$\begin{cases} x \ge 0,  y \ge 0\\ x + y \le 25\\ x \ge 15\\ y \le 5 \end{cases}$
$x \ge 15$
$y \le 5$
In general, every linear programming problem has two components:
<b>1.</b> A linear objective function that is to be maximized or minimized
2. A collection of linear inequalities that must be satisfied simultaneously
A <b>linear programming problem</b> in two variables $x$ and $y$ consists of maximizing (or minimizing) a linear objective function
z = Ax + By A and B are real numbers, not both 0
subject to certain conditions, or constraints, expressible as linear inequalities in $x$ and $y$ .

To maximize (or minimize) the quantity z = Ax + By, we need to identify points (x, y) that make the expression for z the largest (or smallest) possible. But not all points (x, y) are eligible; only those that also satisfy each linear inequality (constraint) can be used. We refer to each point (x, y) that satisfies the system of linear inequalities (the constraints) as a **feasible point.** In a linear programming problem, we seek the feasible point(s) that maximizes (or minimizes) the objective function.

Look again at the linear programming problem in Example 1.

### EXAMPLE 2 Analyzing a Linear Programming Problem

Consider the linear programming problem

Maximize 
$$I = 0.02x + 0.03y$$

subject to the conditions that

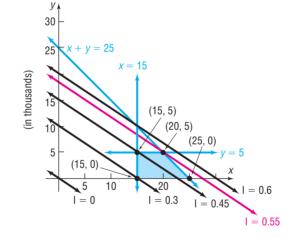
 $\begin{cases} x \ge 0\\ y \ge 0\\ x + y \le 25\\ x \ge 15\\ y \le 5 \end{cases}$ 

Graph the constraints. Then graph the objective function for I = 0, 0.3, 0.45, 0.55, and 0.6.

**Solution** Figure 24 shows the graph of the constraints. We superimpose on this graph the graph of the objective function for the given values of *I*.

For I = 0, the objective function is the line 0 = 0.02x + 0.03y. For I = 0.3, the objective function is the line 0.3 = 0.02x + 0.03y. For I = 0.45, the objective function is the line 0.45 = 0.02x + 0.03y. For I = 0.55, the objective function is the line 0.55 = 0.02x + 0.03y. For I = 0.6, the objective function is the line 0.6 = 0.02x + 0.03y.

Figure 24



### DEFINITION

A **solution** to a linear programming problem consists of a feasible point that maximizes (or minimizes) the objective function, together with the corresponding value of the objective function.

One condition for a linear programming problem in two variables to have a solution is that the graph of the feasible points be bounded. (Refer to page 618.)

If none of the feasible points maximizes (or minimizes) the objective function or if there are no feasible points, the linear programming problem has no solution.

Consider the linear programming problem stated in Example 2, and look again at Figure 24. The feasible points are the points that lie in the shaded region. For example, (20, 3) is a feasible point, as are (15, 5), (20, 5), (18, 4), and so on. To find the solution of the problem requires that we find a feasible point (x, y) that makes I = 0.02x + 0.03y as large as possible. Notice that, as I increases in value from

I = 0 to I = 0.3 to I = 0.45 to I = 0.55 to I = 0.6, we obtain a collection of parallel lines. Further, notice that the largest value of I that can be obtained using feasible points is I = 0.55, which corresponds to the line 0.55 = 0.02x + 0.03y. Any larger value of I results in a line that does not pass through any feasible points. Finally, notice that the feasible point that yields I = 0.55 is the point (20, 5), a corner point. These observations form the basis of the following result, which we state without proof.

### THEOREM Location of the Solution of a Linear Programming Problem

If a linear programming problem has a solution, it is located at a corner point of the graph of the feasible points.

If a linear programming problem has multiple solutions, at least one of them is located at a corner point of the graph of the feasible points.

In either case, the corresponding value of the objective function is unique.

We shall not consider here linear programming problems that have no solution. As a result, we can outline the procedure for solving a linear programming problem as follows:

### **Procedure for Solving a Linear Programming Problem**

- **STEP 1:** Write an expression for the quantity to be maximized (or minimized). This expression is the objective function.
- **STEP 2:** Write all the constraints as a system of linear inequalities and graph the system.
- STEP 3: List the corner points of the graph of the feasible points.
- **STEP 4:** List the corresponding values of the objective function at each corner point. The largest (or smallest) of these is the solution.

### **EXAMPLE 3** Solving a Minimum Linear Programming Problem

Minimize the expression

$$z = 2x + 3y$$

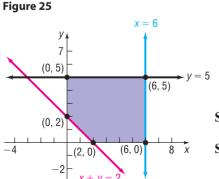
subject to the constraints

$$y \le 5 \qquad x \le 6 \qquad x + y \ge 2 \qquad x \ge 0 \qquad y \ge 0$$

Solution

**STEP 1:** The objective function is z = 2x + 3y.

**STEP 2:** We seek the smallest value of z that can occur if x and y are solutions of the system of linear inequalities



- $\begin{cases} y \le 5\\ x \le 6\\ x + y \ge 2\\ x \ge 0\\ y \ge 0 \end{cases}$
- **STEP 3:** The graph of this system (the set of feasible points) is shown as the shaded region in Figure 25. We have also plotted the corner points.
- **STEP 4:** Table 1 lists the corner points and the corresponding values of the objective function. From the table, we can see that the minimum value of z is 4, and it occurs at the point (2, 0).

Т	able	e 1

Corner Point ( <i>x</i> , <i>y</i> )	Value of the Objective Function z = 2x + 3y
(0, 2)	z = 2(0) + 3(2) = 6
(0, 5)	z = 2(0) + 3(5) = 15
(6, 5)	z = 2(6) + 3(5) = 27
(6, 0)	z = 2(6) + 3(0) = 12
(2, 0)	z = 2(2) + 3(0) = 4

Now Work problems 5 and 11

### EXAMPLE 4 Maximizing Profit

At the end of every month, after filling orders for its regular customers, a coffee company has some pure Colombian coffee and some special-blend coffee remaining. The practice of the company has been to package a mixture of the two coffees into 1-pound (lb) packages as follows: a low-grade mixture containing 4 ounces (oz) of Colombian coffee and 12 oz of special-blend coffee and a high-grade mixture containing 8 oz of Colombian and 8 oz of special-blend coffee. A profit of \$0.30 per package is made on the low-grade mixture, whereas a profit of \$0.40 per package is made on the high-grade mixture. This month, 120 lb of special-blend coffee and 100 lb of pure Colombian coffee remain. How many packages of each mixture should be prepared to achieve a maximum profit? Assume that all packages prepared can be sold.

**Solution STEP 1:** We begin by assigning symbols for the two variables.

x = Number of packages of the low-grade mixture

y = Number of packages of the high-grade mixture

If *P* denotes the profit, then

P = \$0.30x + \$0.40y Objective function

**STEP 2:** We seek to maximize P subject to certain constraints on x and y. Because x and y represent numbers of packages, the only meaningful values for x and y are nonnegative integers. So we have the two constraints

 $x \ge 0$   $y \ge 0$  Nonnegative constraints

We also have only so much of each type of coffee available. For example, the total amount of Colombian coffee used in the two mixtures cannot exceed 100 lb, or 1600 oz. Because we use 4 oz in each low-grade package and 8 oz in each high-grade package, we are led to the constraint

 $4x + 8y \le 1600$  Colombian coffee constraint

Similarly, the supply of 120 lb, or 1920 oz, special-blend coffee leads to the constraint

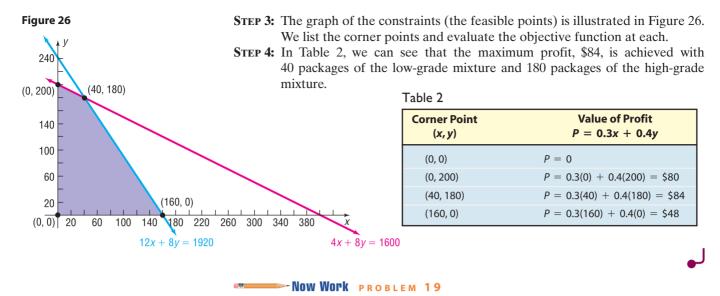
 $12x + 8y \le 1920$  Special-blend coffee constraint

The linear programming problem may be stated as

Maximize P = 0.3x + 0.4y

subject to the constraints

 $x \ge 0$   $y \ge 0$   $4x + 8y \le 1600$   $12x + 8y \le 1920$ 



# 8.8 Assess Your Understanding

### **Concepts and Vocabulary**

- **1.** A linear programming problem requires that a linear expression, called the \_\_\_\_\_\_, be maximized or minimized.
- **2.** *True or False* If a linear programming problem has a solution, it is located at a corner point of the graph of the feasible points.

### **Skill Building**

In Problems 3–8, find the maximum and minimum value of the given objective function of a linear programming problem. The figure illustrates the graph of the feasible points.

**3.** 
$$z = x + y$$

**4.** z = 2x + 3y

**5.** 
$$z = x + 10y$$

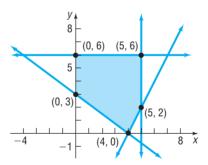
\*

- 6. z = 10x + y
- 7. z = 5x + 7y

8. 
$$z = 7x + 5y$$

In Problems 9–18, solve each linear programming problem.

9. Maximize z = 2x + y subject to  $x \ge 0$ ,  $y \ge 0$ ,  $x + y \le 6$ ,  $x + y \ge 1$ 10. Maximize z = x + 3y subject to  $x \ge 0$ ,  $y \ge 0$ ,  $x + y \ge 3$ ,  $x \le 5$ ,  $y \le 7$ 11. Minimize z = 2x + 5y subject to  $x \ge 0$ ,  $y \ge 0$ ,  $x + y \ge 2$ ,  $x \le 5$ ,  $y \le 3$ 12. Minimize z = 3x + 4y subject to  $x \ge 0$ ,  $y \ge 0$ ,  $2x + 3y \ge 6$ ,  $x + y \le 8$ 13. Maximize z = 3x + 5y subject to  $x \ge 0$ ,  $y \ge 0$ ,  $x + y \ge 2$ ,  $2x + 3y \le 12$ ,  $3x + 2y \le 12$ 14. Maximize z = 5x + 3y subject to  $x \ge 0$ ,  $y \ge 0$ ,  $x + y \ge 2$ ,  $x + y \le 8$ ,  $2x + y \le 10$ 15. Minimize z = 5x + 4y subject to  $x \ge 0$ ,  $y \ge 0$ ,  $x + y \ge 2$ ,  $2x + 3y \le 12$ ,  $3x + y \le 12$ 16. Minimize z = 2x + 3y subject to  $x \ge 0$ ,  $y \ge 0$ ,  $x + y \ge 3$ ,  $x + y \le 9$ ,  $x + 3y \ge 6$ 17. Maximize z = 5x + 2y subject to  $x \ge 0$ ,  $y \ge 0$ ,  $x + y \le 10$ ,  $2x + y \ge 10$ ,  $x + 2y \ge 10$ 18. Maximize z = 2x + 4y subject to  $x \ge 0$ ,  $y \ge 0$ ,  $2x + y \ge 4$ ,  $x + y \le 9$ 



### **Applications and Extensions**

19. Maximizing Profit A manufacturer of skis produces two types: downhill and cross-country. Use the following table to determine how many of each kind of ski should be produced to achieve a maximum profit. What is the maximum profit? What would the maximum profit be if the time available for manufacturing is increased to 48 hours?

	Downhill	Cross- country	Time Available
Manufacturing time per ski	2 hours	1 hour	40 hours
Finishing time per ski	1 hour	1 hour	32 hours
Profit per ski	\$70	\$50	

**20. Farm Management** A farmer has 70 acres of land available for planting either soybeans or wheat. The cost of preparing the soil, the workdays required, and the expected profit per acre planted for each type of crop are given in the following table:

	Soybeans	Wheat
Preparation cost per acre	\$60	\$30
Workdays required per acre	3	4
Profit per acre	\$180	\$100

The farmer cannot spend more than \$1800 in preparation costs nor use more than a total of 120 workdays. How many acres of each crop should be planted to maximize the profit? What is the maximum profit? What is the maximum profit if the farmer is willing to spend no more than \$2400 on preparation?

**21. Banquet Seating** A banquet hall offers two types of tables for rent: 6-person rectangular tables at a cost of \$28 each and 10-person round tables at a cost of \$52 each. Kathleen would like to rent the hall for a wedding banquet and needs tables for 250 people. The room can have a maximum of 35 tables and the hall only has 15 rectangular tables available. How many of each type of table should be rented to minimize cost and what is the minimum cost?

### Source: facilities.princeton.edu

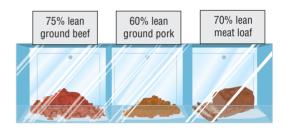
**22. Spring Break** The student activities department of a community college plans to rent buses and vans for a springbreak trip. Each bus has 40 regular seats and 1 handicapped seat; each van has 8 regular seats and 3 handicapped seats. The rental cost is \$350 for each van and \$975 for each bus. If 320 regular and 36 handicapped seats are required for the trip, how many vehicles of each type should be rented to minimize cost?

### Source: www.busrates.com

- **23. Return on Investment** An investment broker is instructed by her client to invest up to \$20,000, some in a junk bond yielding 9% per annum and some in Treasury bills yielding 7% per annum. The client wants to invest at least \$8000 in T-bills and no more than \$12,000 in the junk bond.
  - (a) How much should the broker recommend that the client place in each investment to maximize income if

the client insists that the amount invested in T-bills must equal or exceed the amount placed in junk bonds?

- (b) How much should the broker recommend that the client place in each investment to maximize income if the client insists that the amount invested in T-bills must not exceed the amount placed in junk bonds?
- **24. Production Scheduling** In a factory, machine 1 produces 8-inch (in.) pliers at the rate of 60 units per hour (hr) and 6-in. pliers at the rate of 70 units/hr. Machine 2 produces 8-in. pliers at the rate of 40 units/hr and 6-in. pliers at the rate of 20 units/hr. It costs \$50/hr to operate machine 1, and machine 2 costs \$30/hr to operate. The production schedule requires that at least 240 units of 8-in. pliers and at least 140 units of 6-in. pliers be produced during each 10-hr day. Which combination of machines will cost the least money to operate?
- **25. Managing a Meat Market** A meat market combines ground beef and ground pork in a single package for meat loaf. The ground beef is 75% lean (75% beef, 25% fat) and costs the market \$0.75 per pound (lb). The ground pork is 60% lean and costs the market \$0.45/lb. The meat loaf must be at least 70% lean. If the market wants to use at least 50 lb of its available pork, but no more than 200 lb of its available ground beef, how much ground beef should be mixed with ground pork so that the cost is minimized?



**26. Ice Cream** The Mom and Pop Ice Cream Company makes two kinds of chocolate ice cream: regular and premium. The properties of 1 gallon (gal) of each type are shown in the table:

C.	2		
		Regular	Premium
	Flavoring	24 oz	20 oz
	Milk-fat products	12 oz	20 oz
	Shipping weight	5 lbs	6 lbs
	Profit	\$0.75	\$0.90

In addition, current commitments require the company to make at least 1 gal of premium for every 4 gal of regular. Each day, the company has available 725 pounds (lb) of flavoring and 425 lb of milk-fat products. If the company can ship no more than 3000 lb of product per day, how many gallons of each type should be produced daily to maximize profit?

Source: www.scitoys.com/ingredients/ice\_cream.html

**27. Maximizing Profit on Ice Skates** A factory manufactures two kinds of ice skates: racing skates and figure skates. The racing skates require 6 work-hours in the fabrication department, whereas the figure skates require 4 work-hours there. The racing skates require 1 work-hour in the finishing

department, whereas the figure skates require 2 work-hours there. The fabricating department has available at most 120 work-hours per day, and the finishing department has no more than 40 work-hours per day available. If the profit on each racing skate is \$10 and the profit on each figure skate is \$12, how many of each should be manufactured each day to maximize profit? (Assume that all skates made are sold.)

- **28.** Financial Planning A retired couple has up to \$50,000 to place in fixed-income securities. Their financial adviser suggests two securities to them: one is an AAA bond that yields 8% per annum; the other is a certificate of deposit (CD) that yields 4%. After careful consideration of the alternatives, the couple decides to place at most \$20,000 in the AAA bond and at least \$15,000 in the CD. They also instruct the financial adviser to place at least as much in the CD as in the AAA bond. How should the financial adviser proceed to maximize the return on their investment?
- **29. Product Design** An entrepreneur is having a design group produce at least six samples of a new kind of fastener that he wants to market. It costs \$9.00 to produce each metal fastener and \$4.00 to produce each plastic fastener. He wants to have at least two of each version of the fastener and needs to have all the samples 24 hours (hr) from now. It takes 4 hr to produce each metal sample and 2 hr to produce each plastic sample. To minimize the cost of the samples, how many of each kind should the entrepreneur order? What will be the cost of the samples?

### **Explaining Concepts: Discussion and Writing**

**30. Animal Nutrition** Kevin's dog Amadeus likes two kinds of canned dog food. Gourmet Dog costs 40 cents a can and has 20 units of a vitamin complex; the calorie content is 75 calories. Chow Hound costs 32 cents a can and has 35 units of vitamins and 50 calories. Kevin likes Amadeus to have at least 1175 units of vitamins a month and at least 2375 calories during the same time period. Kevin has space to store only 60 cans of dog food at a time. How much of each kind of dog food should Kevin buy each month to minimize his cost?

- **31. Airline Revenue** An airline has two classes of service: first class and coach. Management's experience has been that each aircraft should have at least 8 but no more than 16 first-class seats and at least 80 but not more than 120 coach seats.
  - (a) If management decides that the ratio of first class to coach seats should never exceed 1:12, with how many of each type of seat should an aircraft be configured to maximize revenue?
  - (b) If management decides that the ratio of first class to coach seats should never exceed 1:8, with how many of each type of seat should an aircraft be configured to maximize revenue?
  - (c) If you were management, what would you do?
  - [**Hint:** Assume that the airline charges C for a coach seat and F for a first-class seat; C > 0, F > C.]

32. Explain in your own words what a linear programming problem is and how it can be solved.

# **CHAPTER REVIEW**

### **Things to Know**

### Systems of equations (pp. 541–543)

Systems with no solutions are inconsistent. Systems with a solution are consistent.

Consistent systems of linear equations have either a unique solution (independent) or an infinite number of solutions (dependent).

Rectangular array of numbers, called entries

### Matrix (p. 556)

Augmented matrix (p. 557)

Row operations (p. 558)

Row echelon form (p. 559)

### Determinants and Cramer's Rule (pp. 571, 573, 574–575, and 576)

### Matrix (p. 581)

<i>m</i> by <i>n</i> matrix (p. 581)	Matrix with <i>m</i> rows and <i>n</i> columns
Identity matrix $I_n$ (p. 588)	An $n$ by $n$ square matrix whose diagonal entries are 1's, while all other entries are 0's
Inverse of a matrix (p. 589)	$A^{-1}$ is the inverse of A if $AA^{-1} = A^{-1}A = I_n$ .
Nonsingular matrix (p. 589)	A square matrix that has an inverse

### Linear programming problem (p. 622)

Maximize (or minimize) a linear objective function, z = Ax + By, subject to certain conditions, or constraints, expressible as linear inequalities in x and y. A feasible point (x, y) is a point that satisfies the constraints (linear inequalities) of a linear programming problem.

### Location of solution (p. 624)

If a linear programming problem has a solution, it is located at a corner point of the graph of the feasible points. If a linear programming problem has multiple solutions, at least one of them is located at a corner point of the graph of the feasible points. In either case, the corresponding value of the objective function is unique.

w Exercises	Review F	Example(s)	nould be able to	o <mark>jectives</mark> Section
.01, 102, 105–10		4	ystems of equations by substitution (p. 543)	3.1 <b>1</b>
01, 102, 103-10 01, 102, 105-10		+ 5,6	ystems of equations by substitution (p. 545)	2.1
	9, 10, 13, 9	5,0 7	y inconsistent systems of equations containing two variables (p. 546)	3
5,70	), 10, 15, 7	1	s the solution of a system of dependent equations containing	4
	14,97	8	riables (p. 547)	V <sup>*</sup>
99, 100, 103	15–18, 99,	9	ystems of three equations containing three variables (p. 548)	5
	18	10	y inconsistent systems of equations containing three variables (p. 550)	6
	17	11	s the solution of a system of dependent equations containing ariables (p. 550)	7
	35-44	1	he augmented matrix of a system of linear equations (p. 557)	3.2 1
	19,20	2	he system of equations from the augmented matrix (p. 557)	2
	35-44	3,4	n row operations on a matrix (p. 558)	3
	35–44	5-10	system of linear equations using matrices (p. 559)	4
	45,46	1	te 2 by 2 determinants (p. 571)	3.3 1
	,	-	amer's Rule to solve a system of two equations containing	. 2
	51–54	2	riables (p. 572)	
	47-50	4	te 3 by 3 determinants (p. 574)	3
			amer's Rule to solve a system of three equations containing	4
	55,56	5	ariables (p. 576)	
	57,58	6–9	properties of determinants (p. 577)	5
	21,22	3,4	e sum and difference of two matrices (p. 582)	3.4 🧃
	23,24	5	alar multiples of a matrix (p. 583)	2
	25–28	6–11	e product of two matrices (p. 584)	3
	29–34	12–14	e inverse of a matrix (p. 589)	4
	35–44	15	system of linear equations using an inverse matrix (p. 593)	5
	59,60	1	pose $\frac{P}{Q}$ , where Q has only nonrepeated linear factors (p. 598)	3.5 1
	61,62	2,3	pose $\frac{P}{Q}$ , where Q has repeated linear factors (p. 600)	2
			pose $\frac{P}{Q}$ , where Q has a nonrepeated irreducible quadratic	.3
(7 (9	62 64 67	4	Q	v
67,68	63, 64, 67, 6	4	(p. 602)	
	65,66	5	pose $\frac{P}{Q}$ , where Q has a repeated irreducible quadratic factor (p. 603)	4
	69–78	1,3	system of nonlinear equations using substitution (p. 605)	3.6 🧃
	69–78	2,4	system of nonlinear equations using elimination (p. 606)	2
	79–82	2–4	an inequality (p. 614)	3.7 1
104	83-92, 104	5-10	a system of inequalities (p. 616)	2
	108,109	1	a linear programming problem (p. 622)	3.8 1
				· · · · · · · · · · · · · · · · · · ·
	93–96,	2–4	linear programming problem (p. 622)	2

# **Review Exercises**

In Problems 1–18, solve each system of equations using the method of substitution or the method of elimination. If the system has no solution, say that it is inconsistent.

**1.** 
$$\begin{cases} 2x - y = 5 \\ 5x + 2y = 8 \end{cases}$$
**2.** 
$$\begin{cases} 2x + 3y = 2 \\ 7x - y = 3 \end{cases}$$
**3.** 
$$\begin{cases} 3x - 4y = 4 \\ x - 3y = \frac{1}{2} \end{cases}$$
**4.** 
$$\begin{cases} 2x + y = 0 \\ 5x - 4y = -\frac{13}{2} \end{cases}$$

**5.** 
$$\begin{cases} x - 2y - 4 = 0 \\ 3x + 2y - 4 = 0 \end{cases}$$
**6.** 
$$\begin{cases} x - 3y + 5 = 0 \\ 2x + 3y - 5 = 0 \end{cases}$$
**7.** 
$$\begin{cases} y = 2x - 5 \\ x = 3y + 4 \end{cases}$$
**8.** 
$$\begin{cases} x = 5y + 2 \\ y = 5x + 2 \end{cases}$$

$$9. \begin{cases} x - 3y + 4 = 0\\ \frac{1}{2}x - \frac{3}{2}y + \frac{4}{3} = 0 \end{cases}$$

$$10. \begin{cases} x + \frac{1}{4}y = 2\\ y + 4x + 2 = 0 \end{cases}$$

$$11. \begin{cases} 2x + 3y - 13 = 0\\ 3x - 2y = 0 \end{cases}$$

$$12. \begin{cases} 4x + 5y = 21\\ 5x + 6y = 42 \end{cases}$$

**13.** 
$$\begin{cases} 3x - 2y = 8 \\ x - \frac{2}{3}y = 12 \end{cases}$$
**14.** 
$$\begin{cases} 2x + 5y = 10 \\ 4x + 10y = 20 \end{cases}$$
**15.** 
$$\begin{cases} x + 2y - z = 6 \\ 2x - y + 3z = -13 \\ 3x - 2y + 3z = -16 \end{cases}$$

$$16. \begin{cases} x + 5y - z = 2\\ 2x + y + z = 7\\ x - y + 2z = 11 \end{cases}$$

$$17. \begin{cases} 2x - 4y + z = -15\\ x + 2y - 4z = 27\\ 5x - 6y - 2z = -3 \end{cases}$$

$$18. \begin{cases} x - 4y + 3z = 15\\ -3x + y - 5z = -5\\ -7x - 5y - 9z = 10 \end{cases}$$

In Problems 19 and 20, write the system of equations corresponding to the given augmented matrix.

$\begin{bmatrix} 2 & 2 \end{bmatrix}$	0]		[1	2	5	-2	
<b>19.</b> $\begin{bmatrix} 3 & 2 \\ 1 & 4 \end{bmatrix}$	$\begin{vmatrix} 0 \\ -1 \end{bmatrix}$	20.	52	$0 \\ -1$	$-3 \\ 0$	$\begin{bmatrix} -2\\ 8\\ 0 \end{bmatrix}$	

In Problems 21–28, use the following matrices to compute each expression.

	$A = \begin{bmatrix} 1 & 0\\ 2 & 4\\ -1 & 2 \end{bmatrix} \qquad B =$	$\begin{bmatrix} 4 & -3 & 0 \\ 1 & 1 & -2 \end{bmatrix}$	$C = \begin{bmatrix} 3 & -4 \\ 1 & 5 \\ 5 & 2 \end{bmatrix}$	
<b>21.</b> <i>A</i> + <i>C</i>	<b>22.</b> <i>A</i> – <i>C</i>	<b>23.</b> 6 <i>A</i>		<b>24.</b> −4 <i>B</i>
<b>25.</b> <i>AB</i>	<b>26.</b> BA	<b>27.</b> <i>CB</i>		<b>28.</b> BC

In Problems 29–34, find the inverse, if there is one, of each matrix. If there is not an inverse, say that the matrix is singular.

**29.** 
$$\begin{bmatrix} 4 & 6 \\ 1 & 3 \end{bmatrix}$$
**30.**  $\begin{bmatrix} -3 & 2 \\ 1 & -2 \end{bmatrix}$ 
**31.**  $\begin{bmatrix} 1 & 3 & 3 \\ 1 & 2 & 1 \\ 1 & -1 & 2 \end{bmatrix}$ 
**32.**  $\begin{bmatrix} 3 & 1 & 2 \\ 3 & 2 & -1 \\ 1 & 1 & 1 \end{bmatrix}$ 
**33.**  $\begin{bmatrix} 4 & -8 \\ -1 & 2 \end{bmatrix}$ 
**34.**  $\begin{bmatrix} -3 & 1 \\ -6 & 2 \end{bmatrix}$ 

In Problems 35–44, solve each system of equations using matrices. If the system has no solution, say that it is inconsistent.

**35.** 
$$\begin{cases} 3x - 2y = 1\\ 10x + 10y = 5 \end{cases}$$
**36.** 
$$\begin{cases} 3x + 2y = 6\\ x - y = -\frac{1}{2} \end{cases}$$
**37.** 
$$\begin{cases} 5x - 6y - 3z = 6\\ 4x - 7y - 2z = -3\\ 3x + y - 7z = 1 \end{cases}$$

$$38. \begin{cases} 2x + y + z = 5\\ 4x - y - 3z = 1\\ 8x + y - z = 5 \end{cases}$$

$$39. \begin{cases} x - 2z = 1\\ 2x + 3y = -3\\ 4x - 3y - 4z = 3 \end{cases}$$

$$40. \begin{cases} x + 2y - z = 2\\ 2x - 2y + z = -1\\ 6x + 4y + 3z = 5 \end{cases}$$

$$41. \begin{cases} x - y + z = 0 \\ x - y - 5z - 6 = 0 \\ 2x - 2y + z - 1 = 0 \end{cases} \qquad 42. \begin{cases} 4x - 3y + 5z = 0 \\ 2x + 4y - 3z = 0 \\ 6x + 2y + z = 0 \end{cases} \qquad 43. \begin{cases} x - y - z - t = 1 \\ 2x + y - z + 2t = 3 \\ x - 2y - 2z - 3t = 0 \\ 3x - 4y + z + 5t = -3 \end{cases}$$

44. 
$$\begin{cases} x - 3y + 3z - t = 4 \\ x + 2y - z = -3 \\ x + 3z + 2t = 3 \\ x + y + 5z = 6 \end{cases}$$

In Problems 45–50, find the value of each determinant.

45. 
$$\begin{vmatrix} 3 & 4 \\ 1 & 3 \end{vmatrix}$$
 46.  $\begin{vmatrix} -4 & 0 \\ 1 & 3 \end{vmatrix}$ 
 47.  $\begin{vmatrix} 1 & 4 & 0 \\ -1 & 2 & 6 \\ 4 & 1 & 3 \end{vmatrix}$ 

 48.  $\begin{vmatrix} 2 & 3 & 10 \\ 0 & 1 & 5 \\ -1 & 2 & 3 \end{vmatrix}$ 
 49.  $\begin{vmatrix} 2 & 1 & -3 \\ 5 & 0 & 1 \\ 2 & 6 & 0 \end{vmatrix}$ 
 50.  $\begin{vmatrix} -2 & 1 & 0 \\ 1 & 2 & 3 \\ -1 & 4 & 2 \end{vmatrix}$ 

In Problems 51–56, use Cramer's Rule, if applicable, to solve each system.

**51.**  $\begin{cases} x - 2y = 4 \\ 3x + 2y = 4 \end{cases}$  **52.**  $\begin{cases} x - 3y = -5 \\ 2x + 3y = 5 \end{cases}$  **53.**  $\begin{cases} 2x + 3y - 13 = 0 \\ 3x - 2y = 0 \end{cases}$  **54.**  $\begin{cases} 3x - 4y - 12 = 0 \\ 5x + 2y + 6 = 0 \end{cases}$  **55.**  $\begin{cases} x + 2y - z = 6 \\ 2x - y + 3z = -13 \\ 3x - 2y + 3z = -16 \end{cases}$  **56.**  $\begin{cases} x - y + z = 8 \\ 2x + 3y - z = -2 \\ 3x - y - 9z = 9 \end{cases}$ In Problems 57 and 58, use properties of determinants to find the value of each determinant if it is known that  $\begin{vmatrix} x & y \\ a & b \end{vmatrix} = 8.$ 

**57.** 
$$\begin{vmatrix} 2x & y \\ 2a & b \end{vmatrix}$$
**58.** 
$$\begin{vmatrix} y & x \\ b & a \end{vmatrix}$$

In Problems 59-68, write the partial fraction decomposition of each rational expression.

**59.**  $\frac{6}{x(x-4)}$ **60.**  $\frac{x}{(x+2)(x-3)}$ **61.**  $\frac{x-4}{x^2(x-1)}$ **62.**  $\frac{2x-6}{(x-2)^2(x-1)}$ **63.**  $\frac{x}{(x^2+9)(x+1)}$ **64.**  $\frac{3x}{(x-2)(x^2+1)}$ **65.**  $\frac{x^3}{(x^2+4)^2}$ **66.**  $\frac{x^3+1}{(x^2+16)^2}$ **67.**  $\frac{x^2}{(x^2+1)(x^2-1)}$ **68.**  $\frac{4}{(x^2+4)(x^2-1)}$ 

In Problems 69–78, solve each system of equations.

$$69. \begin{cases} 2x + y + 3 = 0 \\ x^2 + y^2 = 5 \end{cases} \qquad 70. \begin{cases} x^2 + y^2 = 16 \\ 2x - y^2 = -8 \end{cases} \qquad 71. \begin{cases} 2xy + y^2 = 10 \\ 3y^2 - xy = 2 \end{cases} \qquad 72. \begin{cases} 3x^2 - y^2 = 1 \\ 7x^2 - 2y^2 - 5 = 0 \end{cases}$$
$$73. \begin{cases} x^2 + y^2 = 6y \\ x^2 = 3y \end{cases} \qquad 74. \begin{cases} 2x^2 + y^2 = 9 \\ x^2 + y^2 = 9 \end{cases} \qquad 75. \begin{cases} 3x^2 + 4xy + 5y^2 = 8 \\ x^2 + 3xy + 2y^2 = 0 \end{cases} \qquad 76. \begin{cases} 3x^2 + 2xy - 2y^2 = 6 \\ xy - 2y^2 + 4 = 0 \end{cases}$$
$$77. \begin{cases} x^2 - 3x + y^2 + y = -2 \\ \frac{x^2 - x}{y} + y + 1 = 0 \end{cases} \qquad 78. \begin{cases} x^2 + x + y^2 = y + 2 \\ x + 1 = \frac{2 - y}{x} \end{cases}$$

In Problems 79-82 graph each inequality.

**79.**  $3x + 4y \le 12$  **80.**  $2x - 3y \ge 6$  **81.**  $y \le x^2$  **82.**  $x \ge y^2$ 

In Problems 83–88, graph each system of inequalities. Tell whether the graph is bounded or unbounded, and label the corner points.

(

v > 0

**83.** 
$$\begin{cases} -2x + y \le 2 \\ x + y \ge 2 \end{cases}$$
**84.** 
$$\begin{cases} x - 2y \le 6 \\ 2x + y \ge 2 \end{cases}$$
**85.** 
$$\begin{cases} x + y \le 4 \\ 2x + 3y \le 6 \end{cases}$$

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$$86. \begin{cases} x \ge 0 \\ y \ge 0 \\ 3x + y \ge 6 \\ 2x + y \ge 2 \end{cases}$$

$$87. \begin{cases} x \ge 0 \\ y \ge 0 \\ 2x + y \le 8 \\ x + 2y \ge 2 \end{cases}$$

$$88. \begin{cases} x \ge 0 \\ y \ge 0 \\ 3x + y \le 9 \\ 2x + 3y \ge 6 \end{cases}$$

In Problems 89–92, graph each system of inequalities.

**89.** 
$$\begin{cases} x^2 + y^2 \le 16 \\ x + y \ge 2 \end{cases}$$
**90.** 
$$\begin{cases} y^2 \le x - 1 \\ x - y \le 3 \end{cases}$$
**91.** 
$$\begin{cases} y \le x^2 \\ xy \le 4 \end{cases}$$
**92.** 
$$\begin{cases} x^2 + y^2 \ge 1 \\ x^2 + y^2 \le 4 \end{cases}$$

In Problems 93–96, solve each linear programming problem.

**93.** Maximize z = 3x + 4y subject to  $x \ge 0, y \ge 0, 3x + 2y \ge 6, x + y \le 8$  **94.** Maximize z = 2x + 4y subject to  $x \ge 0, y \ge 0, x + y \le 6, x \ge 2$  **95.** Minimize z = 3x + 5y subject to  $x \ge 0, y \ge 0, x + y \ge 1, 3x + 2y \le 12, x + 3y \le 12$ **96.** Minimize z = 3x + y subject to  $x \ge 0, y \ge 0, x \le 8, y \le 6, 2x + y \ge 4$ 

**97.** Find *A* so that the system of equations has infinitely many solutions.

$$\begin{cases} 2x + 5y = 5\\ 4x + 10y = A \end{cases}$$

- 98. Find A so that the system in Problem 97 is inconsistent.
- **99.** Curve Fitting Find the quadratic function  $y = ax^2 + bx + c$  that passes through the three points (0, 1), (1, 0), and (-2, 1).
- **100.** Curve Fitting Find the general equation of the circle that passes through the three points (0, 1), (1, 0), and (-2, 1).

[**Hint:** The general equation of a circle is  $x^2 + y^2 + Dx + Ey + F = 0.$ ]

101. Blending Coffee A coffee distributor is blending a new coffee that will cost \$6.90 per pound. It will consist of a blend of \$6.00 per pound coffee and \$9.00 per pound coffee. What amounts of each type of coffee should be mixed to achieve the desired blend?

[**Hint:** Assume that the weight of the blended coffee is 100 pounds.]



- **102. Farming** A 1000-acre farm in Illinois is used to grow corn and soybeans. The cost per acre for raising corn is \$65, and the cost per acre for soybeans is \$45. If \$54,325 has been budgeted for costs and all the acreage is to be used, how many acres should be allocated for each crop?
- **103.** Cookie Orders A cookie company makes three kinds of cookies, oatmeal raisin, chocolate chip, and shortbread, packaged in small, medium, and large boxes. The small box

contains 1 dozen oatmeal raisin and 1 dozen chocolate chip; the medium box has 2 dozen oatmeal raisin, 1 dozen chocolate chip, and 1 dozen shortbread; the large box contains 2 dozen oatmeal raisin, 2 dozen chocolate chip, and 3 dozen shortbread. If you require exactly 15 dozen oatmeal raisin, 10 dozen chocolate chip, and 11 dozen shortbread, how many of each size box should you buy?

- **104. Mixed Nuts** A store that specializes in selling nuts has available 72 pounds (lb) of cashews and 120 lb of peanuts. These are to be mixed in 12-ounce (oz) packages as follows: a lower-priced package containing 8 oz of peanuts and 4 oz of cashews and a quality package containing 6 oz of peanuts and 6 oz of cashews.
  - (a) Use x to denote the number of lower-priced packages and use y to denote the number of quality packages. Write a system of linear inequalities that describes the possible number of each kind of package.
  - (b) Graph the system and label the corner points.
- **105.** Determining the Speed of the Current of the Aguarico River On a recent trip to the Cuyabeno Wildlife Reserve in the Amazon region of Ecuador, Mike took a 100-kilometer trip by speedboat down the Aguarico River from Chiritza to the Flotel Orellana. As Mike watched the Amazon unfold, he wondered how fast the speedboat was going and how fast the current of the white-water Aguarico River was. Mike timed the trip downstream at 2.5 hours and the return trip at 3 hours. What were the two speeds?

106. Finding the Speed of the Jet Stream On a flight between
Midway Airport in Chicago and Ft. Lauderdale, Florida, a Boeing 737 jet maintains an airspeed of 475 miles per hour. If the trip from Chicago to Ft. Lauderdale takes 2 hours, 30 minutes and the return flight takes 2 hours, 50 minutes, what is the speed of the jet stream? (Assume that the speed of the jet stream remains constant at the various altitudes of the plane and that the plane flies with the jet stream one way and against it the other way.)

**107. Constant Rate Jobs** If Bruce and Bryce work together for 1 hour and 20 minutes, they will finish a certain job. If Bryce and Marty work together for 1 hour and 36 minutes, the same job can be finished. If Marty and Bruce work together, they can complete this job in 2 hours and 40 minutes. How long will it take each of them working alone to finish the job?

- 108. Maximizing Profit on Figurines A factory manufactures two kinds of ceramic figurines: a dancing girl and a mermaid. Each requires three processes: molding, painting, and glazing. The daily labor available for molding is no more than 90 work-hours, labor available for painting does not exceed 120 work-hours, and labor available for glazing is no more than 60 work-hours. The dancing girl requires 3 work-hours for molding, 6 work-hours for painting, and 2 work-hours for glazing. The mermaid requires 3 work-hours for molding, 4 work-hours for painting, and 3 work-hours for glazing. If the profit on each figurine is \$25 for dancing girls and \$30 for mermaids, how many of each should be produced each day to maximize profit? If management decides to produce the number of each figurine that maximizes profit, determine which of these processes has work-hours assigned to it that are not used.
- 109. Minimizing Production Cost A factory produces gasoline engines and diesel engines. Each week the factory is obligated to deliver at least 20 gasoline engines and at least 15 diesel engines. Due to physical limitations, however, the factory cannot make more than 60 gasoline engines nor more than 40 diesel engines in any given week. Finally, to prevent layoffs, a total of at least 50 engines must be produced. If gasoline engines cost \$450 each to produce and diesel engines cost \$550 each to produce, how many of each should be produced per week to minimize the cost? What is the excess capacity of the factory; that is, how many of each kind of engine is being produced in excess of the number that the factory is obligated to deliver?
- 110. Describe four ways of solving a system of three linear equations containing three variables. Which method do you prefer? Why?

# CHAPTER TEST



The Chapter Test Prep Videos are step-by-step test solutions available in the Video Resources DVD, in MyMathLab, or on this text's You Tube Channel. Flip back to the Student Resources page to see the exact web address for this text's YouTube channel.

In Problems 1–4, solve each system of equations using the method of substitution or the method of elimination. If the system has no solution, say that it is inconsistent.

**1.** 
$$\begin{cases} -2x + y = -7 \\ 4x + 3y = 9 \end{cases}$$
**2.** 
$$\begin{cases} \frac{1}{3}x - 2y = 1 \\ 5x - 30y = 18 \end{cases}$$

3. 
$$\begin{cases} x - y + 2z = 5\\ 3x + 4y - z = -2\\ 5x + 2y + 3z = 8 \end{cases}$$
4. 
$$\begin{cases} 3x + 2y - 8z = -3\\ -x - \frac{2}{3}y + z = 1\\ 6x - 3y + 15z = 8 \end{cases}$$

5. Write the augmented matrix corresponding to the system of

equations: 
$$\begin{cases} 4x - 5y + z = 0\\ -2x - y + 6 = -19\\ x + 5y - 5z = 10 \end{cases}$$

6. Write the system of equations corresponding to the 3 2 4 -61 0 8 2 augmented matrix: -2 1 3 -11

In Problems 7-10, use the given matrices to compute each expression.

$$A = \begin{bmatrix} 1 & -1 \\ 0 & -4 \\ 3 & 2 \end{bmatrix} \quad B = \begin{bmatrix} 1 & -2 & 5 \\ 0 & 3 & 1 \end{bmatrix} \quad C = \begin{bmatrix} 4 & 6 \\ 1 & -3 \\ -1 & 8 \end{bmatrix}$$
7.  $2A + C$ 
8.  $A - 3C$ 
9.  $CB$ 
10.  $BA$ 

In Problems 11 and 12, find the inverse of each nonsingular matrix.

**11.** 
$$A = \begin{bmatrix} 3 & 2 \\ 5 & 4 \end{bmatrix}$$
 **12.**  $B = \begin{bmatrix} 1 & -1 & 1 \\ 2 & 5 & -1 \\ 2 & 3 & 0 \end{bmatrix}$ 

In Problems 13–16, solve each system of equations using matrices. If the system has no solution, say that it is inconsistent.

13. 
$$\begin{cases} 6x + 3y = 12\\ 2x - y = -2 \end{cases}$$
  
14. 
$$\begin{cases} x + \frac{1}{4}y = 7\\ 8x + 2y = 56 \end{cases}$$
  
15. 
$$\begin{cases} x + 2y + 4z = -3\\ 2x + 7y + 15z = -12\\ 4x + 7y + 13z = -10 \end{cases}$$
  
16. 
$$\begin{cases} 2x + 2y - 3z = 5\\ x - y + 2z = 8\\ 3x + 5y - 8z = -2 \end{cases}$$

In Problems 17 and 18, find the value of each determinant.

	2	5		2	-4	6	
17.	$\begin{bmatrix} -2 \\ 2 \end{bmatrix}$	7	18.	1	-4 4 2	0	
	3	/		-1	2	-4	

In Problems 19 and 20, use Cramer's Rule, if possible, to solve each system.

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$$\begin{array}{l}
\textbf{19.} \begin{cases}
4x + 3y = -23 \\
3x - 5y = 19
\end{array} \\
\textbf{20.} \begin{cases}
4x - 3y + 2z = 15 \\
-2x + y - 3z = -15 \\
5x - 5y + 2z = 18
\end{array}$$

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In Problems 21 and 22, solve each system of equations.

21. 
$$\begin{cases} 3x^2 + y^2 = 12 \\ y^2 = 9x \end{cases}$$
  
22. 
$$\begin{cases} 2y^2 - 3x^2 = 5 \\ y - x = 1 \end{cases}$$

**23.** Graph the system of inequalities:  $\begin{cases} x^2 + y^2 \le 100 \\ 4x - 3y \ge 0 \end{cases}$ 

In Problems 24 and 25, write the partial fraction decomposition of each rational expression.

**24.** 
$$\frac{3x+7}{(x+3)^2}$$
 **25.**  $\frac{4x^2-3}{x(x^2+3)^2}$ 

## **CUMULATIVE REVIEW**

- In Problems 1–6, solve each equation.
  - 1.  $2x^2 x = 0$

**4.** 
$$3^x = 9^{x+1}$$

7. Determine whether the function  $g(x) = \frac{2x^3}{x^4 + 1}$  is even, odd, or neither. Is the graph of g symmetric with respect to the x-axis, y-axis, or origin?

**2.**  $\sqrt{3x+1} = 4$ 

- 8. Find the center and radius of the circle  $x^{2} + y^{2} - 2x + 4y - 11 = 0$ . Graph the circle.
- 9. Graph  $f(x) = 3^{x-2} + 1$  using transformations. What is the domain, range, and horizontal asymptote of f?
- 10. The function  $f(x) = \frac{5}{x+2}$  is one-to-one. Find  $f^{-1}$ . Find the domain and the range of f and the domain and the range of  $f^{-1}$ .

26. Graph the system of inequalities. Tell whether the graph is bounded or unbounded, and label all corner points.

$$\begin{cases} x \ge 0\\ y \ge 0\\ x + 2y \ge 8\\ 2x - 3y \ge 2 \end{cases}$$

- **27.** Maximize z = 5x + 8y subject to  $x \ge 0, 2x + y \le 8$ , and  $x - 3y \leq -3$ .
- 28. Megan went clothes shopping and bought 2 pairs of flare jeans, 2 camisoles, and 4 T-shirts for \$90.00. At the same store, Paige bought one pair of flare jeans and 3 T-shirts for \$42.50, while Kara bought 1 pair of flare jeans, 3 camisoles, and 2 T-shirts for \$62.00. Determine the price of each clothing item.

**11.** Graph each equation. (b)  $x^2 + y^2 = 4$ (a) y = 3x + 6(c)  $x = -\frac{y}{y}$ (d)  $y = \frac{1}{x}$ (f)  $y = e^x$ (c)  $y = x^3$ (e)  $y = \sqrt{x}$ (g)  $y = \ln x$ (h)  $2x^2 + 5y^2 = 1$ (g)  $y = \ln x$ (i)  $x^2 - 2x - 4y + 1 = 0$ (i)  $x^2 - 3y^2 = 1$ 

**3.**  $2x^3 - 3x^2 - 8x - 3 = 0$ 

**12.**  $f(x) = x^3 - 3x + 5$ 

**5.**  $\log_3(x-1) + \log_3(2x+1) = 2$  **6.**  $3^x = e$ 

- (a) Using a graphing utility, graph f and approximate the zero(s) of f.
- (b) Using a graphing utility, approximate the local maxima and local minima.
- (c) Determine the intervals on which *f* is increasing.

## CHAPTER PROJECTS

**Internet-based Project** 

Markov Chains A Markov chain (or process) is one in which I. future outcomes are determined by a current state. Future outcomes are based on probabilities. The probability of moving to a certain state depends only on the state previously occupied and does not vary with time. An example of a Markov chain is the maximum education achieved by children based on the highest education attained by their parents, where the states are (1) earned college degree, (2) high school diploma only, (3) elementary school only. If  $p_{ii}$  is the probability of moving from state *i* to state *j*, the **transition matrix** is the  $m \times m$  matrix

$$P = \begin{bmatrix} p_{11} & p_{12} & \cdots & p_{1m} \\ \vdots & \vdots & & \vdots \\ p_{m1} & p_{m2} & \cdots & p_{mm} \end{bmatrix}$$



The table represents the probabilities of the highest educational level of children based on the highest educational level of their parents. For example, the table shows that the probability  $p_{21}$  is 40% that parents with a high-school education (row 2) will have children with a college education (column 1).

Highest Educational Level of	Maximum Education That Children Achieve			
Parents	College	High School	Elementary	
College	80%	18%	2%	
High school	40%	50%	10%	
Elementary	20%	60%	20%	

- **1.** Convert the percentages to decimals.
- 2. What is the transition matrix?
- **3.** Sum across the rows. What do you notice? Why do you think that you obtained this result?
- **4.** If *P* is the transition matrix of a Markov chain, the (*i*, *j*)th entry of *P*<sup>n</sup> (*n*th power of *P*) gives the probability of passing

from state *i* to state *j* in *n* stages. What is the probability that a grandchild of a college graduate is a college graduate?

- **5.** What is the probability that the grandchild of a high school graduate finishes college?
- 6. The row vector  $v^{(0)} = [0.288 \ 0.569 \ 0.143]$  represents the proportion of the U.S. population 25 years or older that has college, high school, and elementary school, respectively, as the highest educational level in 2007.\* In a Markov chain the probability distribution  $v^{(k)}$  after k stages is  $v^{(k)} = v^{(0)}P^k$ , where  $P^k$  is the kth power of the transition matrix. What will be the distribution of highest educational attainment of the grandchildren of the current population?
- **7.** Calculate  $P^3$ ,  $P^4$ ,  $P^5$ ,.... Continue until the matrix does not change. This is called the long-run distribution. What is the long-run distribution of highest educational attainment of the population?

\*Source: U.S. Census Bureau.

The following projects are available at the Instructor's Resource Center (IRC):

- **II. Project at Motorola:** *Error Control Coding* The high-powered engineering needed to assure that wireless communications are transmitted correctly is analyzed using matrices to control coding errors.
- **III. Using Matrices to Find the Line of Best Fit** Have you wondered how our calculators get a line of best fit? See how to find the line by solving a matrix equation.
- **IV. CBL Experiment** Simulate two people walking toward each other at a constant rate. Then solve the resulting system of equations to determine when and where they will meet.

# Sequences; Induction; the Binomial Theorem

# Outline

- 9.1 Sequences
- 9.2 Arithmetic Sequences
- 9.3 Geometric Sequences;
- Geometric Series
- 9.4 Mathematical Induction
- 9.5 The Binomial Theorem
  - Chapter ReviewChapter Test

### Cumulative Review

Chapter Projects

# **World Population Prospects**

In July 2009, the world population reached 6.8 billion, 313 million more than in 2005 or a gain of 78 million persons annually. Assuming that fertility levels continue to decline, the world population is expected to reach 9.1 billion in 2050 and to be increasing by about 33 million persons annually at that time.

Future population growth is highly dependent on the path that future fertility takes. Fertility is projected to decline from 2.56 children per woman in 2005–2010 to 2.02 children per woman in 2045–2050. If fertility were to remain about half a child above the levels projected, world population would reach 10.5 billion by 2050. A fertility path half a child below the levels projected would lead to a population of 8 billion by mid-century. Consequently, population growth until 2050 is inevitable even if the decline of fertility accelerates.

In the more developed regions, fertility has increased slightly in recent years so that its estimated level in 2005–2010, 1.64 children per woman according to the *2008 Revision*, is higher than the one reported in the *2006 Revision* (1.60 children per woman). As a result of the slightly higher projected fertility and a sustained net immigration averaging 2.4 million annually, the population of the more developed regions is expected to increase slightly from 1.23 billion in 2009 to 1.28 billion in 2050.

The population of the 49 least developed countries is still the fastest growing in the world, at 2.3 percent per year. Although its rate of increase is expected to moderate significantly over the next decades, the population of the least developed countries is projected to double, passing from 0.84 billion in 2009 to 1.7 billion in 2050. Growth in the rest of the developing world is also projected to be robust, though less rapid, with its population rising from 4.8 billion to 6.2 billion between 2009 and 2050 according to the medium variant.

Although the population of all countries is expected to age over the foreseeable future, the population will remain relatively young in countries where fertility is still high, many of which are experiencing very rapid population growth. High population growth rates prevail in many developing countries, most of which are least developed. Between 2010 and 2050, the populations of 31 countries, the majority of which are least developed, will double or more. Among them, the populations of Afghanistan, Burkina Faso, Niger, Somalia, Timor-Leste, and Uganda are projected to increase by 150 percent or more.

Source: Adapted with permission from Millennium Development Goals Report 2008, pp. IX-X. © United Nations, 2009.

( See the Internet-based Chapter Project I –

# ⊲ A Look Back, A Look Ahead ▷

This chapter may be divided into three independent parts: Sections 9.1–9.3, Section 9.4, and Section 9.5.

In Chapter 3, we defined a function and its domain, which was usually some set of real numbers. In Sections 9.1–9.3, we discuss a sequence, which is a function whose domain is the set of positive integers.

Throughout this text, where it seemed appropriate, we have given proofs of many of the results. In Section 9.4, a technique for proving theorems involving natural numbers is discussed.

In Chapter R, Review, Section R.4, there are formulas for expanding  $(x + a)^2$  and  $(x + a)^3$ . In Section 9.5, we discuss the Binomial Theorem, a formula for the expansion of  $(x + a)^n$ , where *n* is any positive integer.

The topics introduced in this chapter are covered in more detail in courses titled *Discrete Mathematics*. Applications of these topics can be found in the fields of computer science, engineering, business and economics, the social sciences, and the physical and biological sciences.

# 9.1 Sequences

**PREPARING FOR THIS SECTION** Before getting started, review the following concept:

• Functions (Section 3.1, pp. 200–206)

Now Work the 'Are You Prepared?' problems on page 643.

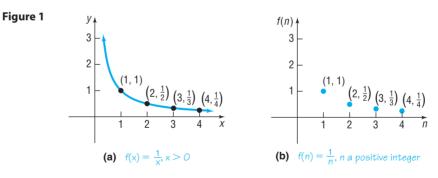
**OBJECTIVES 1** Write the First Several Terms of a Sequence (p. 637)

- 2 Write the Terms of a Sequence Defined by a Recursive Formula (p. 640)
- **3** Use Summation Notation (p. 641)
- 4 Find the Sum of a Sequence (p. 642)

When you hear the word *sequence* as in "a sequence of events," you likely think of something that happens first, then second, and so on. In mathematics, the word *sequence* also deals with outcomes that are first, second, and so on.

### **DEFINITION** A sequence is a function whose domain is the set of positive integers.

So in a sequence the inputs are  $1, 2, 3, \ldots$ . Because a sequence is a function, it will have a graph. In Figure 1(a), we show the graph of the function  $f(x) = \frac{1}{x}$ , x > 0. If all the points on this graph were removed except those whose *x*-coordinates are positive integers, that is, if all points were removed except  $(1, 1), (2, \frac{1}{2}), (3, \frac{1}{3}),$  and so on, the remaining points would be the graph of the sequence  $f(n) = \frac{1}{n}$ , as shown in Figure 1(b). Notice that we use *n* to represent the independent variable in a sequence. This serves to remind us that *n* is a positive integer.



### **1** Write the First Several Terms of a Sequence

A sequence is usually represented by listing its values in order. For example, the sequence whose graph is given in Figure 1(b) might be represented as

$$f(1), f(2), f(3), f(4), \dots$$
 or  $1, \frac{1}{2}, \frac{1}{3}, \frac{1}{4}, \dots$ 

The list never ends, as the ellipsis indicates. The numbers in this ordered list are called the **terms** of the sequence.

In dealing with sequences, we usually use subscripted letters, such as  $a_1$ , to represent the first term,  $a_2$  for the second term,  $a_3$  for the third term, and so on.

For the sequence 
$$f(n) = \frac{1}{n}$$
, we write  
 $a_1 = f(1) = 1$ ,  $a_2 = f(2) = \frac{1}{2}$ ,  $a_3 = f(3) = \frac{1}{3}$ ,  $a_4 = f(4) = \frac{1}{4}$ ,...  $a_n = f(n) = \frac{1}{n}$ ,...  
first term fourth term fourth term fourth term

In other words, we usually do not use the traditional function notation f(n) for sequences. For this particular sequence, we have a rule for the *n*th term, which is  $a_n = \frac{1}{n}$ , so it is easy to find any term of the sequence.

When a formula for the *n*th term (sometimes called the **general term**) of a sequence is known, rather than write out the terms of the sequence, we usually represent the entire sequence by placing braces around the formula for the *n*th term. For example, the sequence whose *n*th term is  $b_n = \left(\frac{1}{2}\right)^n$  may be represented as  $\{b_n\} = \left\{\left(\frac{1}{2}\right)^n\right\}$ 

or by

$$b_1 = \frac{1}{2}, \quad b_2 = \frac{1}{4}, \quad b_3 = \frac{1}{8}, \dots, \quad b_n = \left(\frac{1}{2}\right)^n, \dots$$

EXAMPLE 1

### Writing the First Several Terms of a Sequence

Write down the first six terms of the following sequence and graph it.

$$\{a_n\} = \left\{\frac{n-1}{n}\right\}$$

The first six terms of the sequence are

$$a_1 = 0, \quad a_2 = \frac{1}{2}, \quad a_3 = \frac{2}{3}, \quad a_4 = \frac{3}{4}, \quad a_5 = \frac{4}{5}, \quad a_6 = \frac{5}{6}$$

See Figure 2 for the graph.

**COMMENT** Graphing utilities can be used to write the terms of a sequence and graph them. Figure 3 shows the sequence given in Example 1 generated on a TI-84 Plus graphing calculator. We can see the first few terms of the sequence on the viewing window. You need to press the right arrow key to scroll right to see the remaining terms of the sequence. Figure 4 shows a graph of the sequence. Notice that the first term of the sequence is not visible since it lies on the x-axis. TRACEing the graph will allow you to see the terms of the sequence. The TABLE feature can also be used to generate the terms of the sequence. See Table 1.

# Figure 3 Figure 4 Table 1 seq((X-1)/X,X,1, 6,1) 1 1 (Ø.5.666666666... Ans▶Frac (Ø.1/2.2/3.3/4...) 1 1 0 1/2.2/3.3/4... 0 0 0

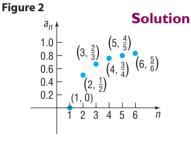
Now Work problem 17

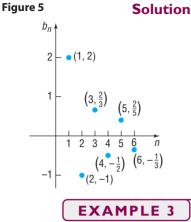
**EXAMPLE 2** 

### Writing the First Several Terms of a Sequence

Write down the first six terms of the following sequence and graph it.

$$\{b_n\} = \left\{(-1)^{n+1}\left(\frac{2}{n}\right)\right\}$$





The first six terms of the sequence are

$$b_1 = 2$$
,  $b_2 = -1$ ,  $b_3 = \frac{2}{3}$ ,  $b_4 = -\frac{1}{2}$ ,  $b_5 = \frac{2}{5}$ ,  $b_6 = -\frac{1}{3}$ 

See Figure 5 for the graph.

Notice in the sequence  $\{b_n\}$  in Example 2 that the signs of the terms **alternate.** This occurs when we use factors such as  $(-1)^{n+1}$ , which equals 1 if *n* is odd and -1 if *n* is even, or  $(-1)^n$ , which equals -1 if *n* is odd and 1 if *n* is even.

### Writing the First Several Terms of a Sequence

Write down the first six terms of the following sequence and graph it.

$$\{c_n\} = \begin{cases} n & \text{if } n \text{ is even} \\ \frac{1}{n} & \text{if } n \text{ is odd} \end{cases}$$

Solution

The first six terms of the sequence are

$$c_1 = 1$$
,  $c_2 = 2$ ,  $c_3 = \frac{1}{3}$ ,  $c_4 = 4$ ,  $c_5 = \frac{1}{5}$ ,  $c_6 = 6$ 

See Figure 6 for the graph.

### Now Work problem 19

Sometimes a sequence is indicated by an observed pattern in the first few terms that makes it possible to infer the makeup of the *n*th term. In the example that follows, a sufficient number of terms of the sequence is given so that a natural choice for the *n*th term is suggested.

6 5 4	(4, 4) (6, 6)
3	(2, 2)
2	F (1 1) •
1	$- \begin{pmatrix} 1, 1 \end{pmatrix} \begin{pmatrix} 3, \frac{1}{3} \end{pmatrix} \begin{pmatrix} 5, \frac{1}{5} \end{pmatrix}$
	1 2 3 4 5 6 <i>n</i>

**EXAMPLE 4** 

Figure 6

Determining a Sequence from a Pattern (a)  $e, \frac{e^2}{2}, \frac{e^3}{3}, \frac{e^4}{4}, \dots$   $a_n = \frac{e^n}{n}$ (b)  $1, \frac{1}{3}, \frac{1}{9}, \frac{1}{27}, \dots$   $b_n = \frac{1}{3^{n-1}}$ (c)  $1, 3, 5, 7, \dots$   $c_n = 2n - 1$ (d)  $1, 4, 9, 16, 25, \dots$   $d_n = n^2$ (e)  $1, -\frac{1}{2}, \frac{1}{3}, -\frac{1}{4}, \frac{1}{5}, \dots$   $e_n = (-1)^{n-1} \left(\frac{1}{n}\right)$ 

### Now Work problem 27

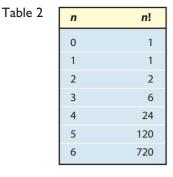
# **The Factorial Symbol**

Some sequences in mathematics involve a special product called a *factorial*.

DEFINITION

If  $n \ge 0$  is an integer, the **factorial symbol** n! is defined as follows:

0! = 1 1! = 1 $n! = n(n - 1) \cdot \dots \cdot 3 \cdot 2 \cdot 1$  if  $n \ge 2$ 



### Exploration

Your calculator has a factorial key. Use it to see how fast factorials increase in value. Find the value of 69!. What happens when you try to find 70!? In fact, 70! is larger than 10<sup>100</sup> (a googol).

For example,  $2! = 2 \cdot 1 = 2$ ,  $3! = 3 \cdot 2 \cdot 1 = 6$ ,  $4! = 4 \cdot 3 \cdot 2 \cdot 1 = 24$ , and so on. Table 2 lists the values of n! for  $0 \le n \le 6$ . Because

$$n! = n \underbrace{(n-1)(n-2) \cdot \ldots \cdot 3 \cdot 2 \cdot 1}_{(n-1)!}$$

we can use the formula

n! = n(n - 1)!

to find successive factorials. For example, because 6! = 720, we have

$$7! = 7 \cdot 6! = 7(720) = 5040$$

and

 $8! = 8 \cdot 7! = 8(5040) = 40,320$ 

Now Work problem 11

### 2 Write the Terms of a Sequence Defined by a Recursive Formula

A second way of defining a sequence is to assign a value to the first (or the first few) term(s) and specify the *n*th term by a formula or equation that involves one or more of the terms preceding it. Sequences defined this way are said to be defined **recursively**, and the rule or formula is called a **recursive formula**.

# **EXAMPLE 5** Writing the Terms of a Recursively Defined Sequence

Write down the first five terms of the following recursively defined sequence.

 $s_1 = 1$ ,

Solution

The first term is given as  $s_1 = 1$ . To get the second term, we use n = 2 in the formula  $s_n = ns_{n-1}$  to get  $s_2 = 2s_1 = 2 \cdot 1 = 2$ . To get the third term, we use n = 3 in the formula to get  $s_3 = 3s_2 = 3 \cdot 2 = 6$ . To get a new term requires that we know the value of the preceding term. The first five terms are

 $s_n = n s_{n-1}$ 

 $s_{1} = 1$   $s_{2} = 2 \cdot 1 = 2$   $s_{3} = 3 \cdot 2 = 6$   $s_{4} = 4 \cdot 6 = 24$  $s_{5} = 5 \cdot 24 = 120$ 

Do you recognize this sequence?  $s_n = n!$ 

## EXAMPLE 6

### Writing the Terms of a Recursively Defined Sequence

Write down the first five terms of the following recursively defined sequence.

$$u_1 = 1, \quad u_2 = 1, \quad u_n = u_{n-2} + u_{n-1}$$

**Solution** We are given the first two terms. To get the third term requires that we know both of the previous two terms. That is,

 $u_{1} = 1$   $u_{2} = 1$   $u_{3} = u_{1} + u_{2} = 1 + 1 = 2$   $u_{4} = u_{2} + u_{3} = 1 + 2 = 3$  $u_{5} = u_{3} + u_{4} = 2 + 3 = 5$  The sequence defined in Example 6 is called the **Fibonacci sequence**, and the terms of this sequence are called **Fibonacci numbers**. These numbers appear in a wide variety of applications (see Problems 85–88).

Now Work problems 35 and 43

## **3** Use Summation Notation

It is often important to find the sum of the first *n* terms of a sequence  $\{a_n\}$ , that is,

$$a_1 + a_2 + a_3 + \cdots + a_n$$

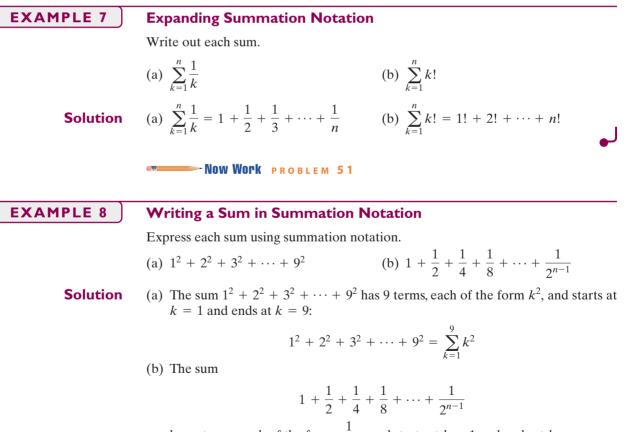
Rather than write down all these terms, we introduce a more concise way to express the sum, called **summation notation**. Using summation notation, we write the sum as

$$a_1 + a_2 + a_3 + \dots + a_n = \sum_{k=1}^n a_k$$

The symbol  $\Sigma$  (the Greek letter sigma, which is an S in our alphabet) is simply an instruction to sum, or add up, the terms. The integer k is called the **index** of the sum; it tells you where to start the sum and where to end it. The expression

$$\sum_{k=1}^{n} a_k$$

is an instruction to add the terms  $a_k$  of the sequence  $\{a_n\}$  starting with k = 1 and ending with k = n. We read the expression as "the sum of  $a_k$  from k = 1 to k = n."



has *n* terms, each of the form  $\frac{1}{2^{k-1}}$ , and starts at k = 1 and ends at k = n:

$$1 + \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \dots + \frac{1}{2^{n-1}} = \sum_{k=1}^{n} \frac{1}{2^{k-1}}$$

The index of summation need not always begin at 1 or end at n; for example, we could have expressed the sum in Example 8(b) as

$$\sum_{k=0}^{n-1} \frac{1}{2^k} = 1 + \frac{1}{2} + \frac{1}{4} + \dots + \frac{1}{2^{n-1}}$$

Letters other than k may be used as the index. For example,

$$\sum_{j=1}^{n} j! \quad \text{and} \quad \sum_{i=1}^{n} i!$$

each represent the same sum as the one given in Example 7(b).

### Now Work problem 61

## 4 Find the Sum of a Sequence

Next we list some properties of sequences using summation notation. These properties are useful for adding the terms of a sequence.

THEOREM

### **Properties of Sequences**

If  $\{a_n\}$  and  $\{b_n\}$  are two sequences and *c* is a real number, then:

$$\sum_{k=1}^{n} (ca_k) = ca_1 + ca_2 + \dots + ca_n = c(a_1 + a_2 + \dots + a_n) = c \sum_{k=1}^{n} a_k$$
(1)

$$\sum_{k=1}^{\infty} (a_k + b_k) = \sum_{k=1}^{\infty} a_k + \sum_{k=1}^{\infty} b_k$$
(2)

$$\sum_{k=1}^{n} (a_k - b_k) = \sum_{k=1}^{n} a_k - \sum_{k=1}^{n} b_k$$
(3)

$$\sum_{k=j+1}^{n} a_k = \sum_{k=1}^{n} a_k - \sum_{k=1}^{j} a_k \quad \text{where } 0 < j < n \tag{4}$$

The proof of property (1) follows from the distributive property of real numbers. The proofs of properties 2 and 3 are based on the commutative and associative properties of real numbers. Property (4) states that the sum from j + 1 to n equals the sum from 1 to n minus the sum from 1 to j. It can be helpful to employ this property when the index of summation begins at a number larger than 1.

### THEOREM

### **Formulas for Sums of Sequences**

$$\sum_{k=1}^{n} c = \underbrace{c + c + \dots + c}_{n \text{ terms}} = cn \quad c \text{ is a real number}$$
(5)

$$\sum_{n=1}^{n} k = 1 + 2 + 3 + \dots + n = \frac{n(n+1)}{2}$$
(6)

$$\sum_{k=1}^{n} k^2 = 1^2 + 2^2 + 3^2 + \dots + n^2 = \frac{n(n+1)(2n+1)}{6}$$
(7)

$$\sum_{k=1}^{n} k^3 = 1^3 + 2^3 + 3^3 + \dots + n^3 = \left[\frac{n(n+1)}{2}\right]^2$$
(8)

The proof of formula (5) follows from the definition of summation notation. You are asked to prove formula (6) in Problem 92. The proofs of formulas (7) and (8) require mathematical induction, which is discussed in Section 9.4. Notice the difference between formulas (5) and (6). In (5), the constant c is being summed from 1 to n, while in (6) the index of summation k is being summed from 1 to n.

EXAMPLE 9	Finding the Sum of a Sequence	
	Find the sum of each sequence.	
	(a) $\sum_{k=1}^{5} (3k)$ (b) $\sum_{k=1}^{10} (k^3 + 1)$	
	(c) $\sum_{k=1}^{24} (k^2 - 7k + 2)$ (d) $\sum_{k=6}^{20} (4k^2)$	
Solution	(a) $\sum_{k=1}^{5} (3k) = 3 \sum_{k=1}^{5} k$	Property (1)
	$= 3\left(\frac{5(5+1)}{2}\right)$	Formula (6)
	= 3(15)	
	= 45	
	(b) $\sum_{k=1}^{10} (k^3 + 1) = \sum_{k=1}^{10} k^3 + \sum_{k=1}^{10} 1$	Property (2)
	$=\left(\frac{10(10+1)}{2}\right)^2 + 1(10)$	Formulas (8) and (5)
	= 3025 + 10	
	= 3035	
	(c) $\sum_{k=1}^{24} (k^2 - 7k + 2) = \sum_{k=1}^{24} k^2 - \sum_{k=1}^{24} (7k) + \sum_{k=1}^{24} 2k^2$	Properties (2) and (3)
	$= \sum_{k=1}^{24} k^2 - 7 \sum_{k=1}^{24} k + \sum_{k=1}^{24} 2$	Property (1)
	$=\frac{24(24+1)(2\cdot 24+1)}{6}-7\left(\frac{24(24+1)}{2}\right)+2(24)$	Formulas (7), (6), (5)
	= 4900 - 2100 + 48	
	= 2848	
	(d) Notice that the index of summation starts at 6. We use p	property (4) as follows:
	$\sum_{k=6}^{20} (4k^2) = 4 \sum_{k=6}^{20} k^2 = 4 \left[ \sum_{k=1}^{20} k^2 - \sum_{k=1}^{5} k^2 \right] = 4 \left[ \frac{20(21)}{6} \right]$	$\frac{1}{6} - \frac{5(6)(11)}{6}$
	Property (1) Property (4) Formula (7)	
	= 4[2870 - 55] = 11,260	ل_

Now Work problem 73

# 9.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. For the function  $f(x) = \frac{x-1}{x}$ , find f(2) and f(3). (pp. 200–206)
- **2.** *True or False* A function is a relation between two sets *D* and *R* so that each element *x* in the first set *D* is related to exactly one element *y* in the second set *R*. (pp. 200–206)

### **Concepts and Vocabulary**

- 3. A(n) \_\_\_\_\_\_ is a function whose domain is the set of positive integers.
- **4.** *True or False* The notation  $a_5$  represents the fifth term of a sequence.
- 7. The notation  $a_1 + a_2 + a_3 + \cdots + a_n = \sum_{k=1}^n a_k$  is an example of notation.

8. True or False 
$$\sum_{k=1}^{n} k = 1 + 2 + 3 + \dots + n = \frac{n(n+1)}{2}$$

when  $n \ge 2$ . 6. The sequence  $a_1 = 5$ ,  $a_n = 3a_{n-1}$  is an example of a sequence.

### **Skill Building**

In Problems 9-14, evaluate each factorial expression.

5. If  $n \ge 0$  is an integer, then n! =

<b>9.</b> 10!	<b>10.</b> 9!	<b>11.</b> $\frac{9!}{6!}$	<b>12.</b> $\frac{12!}{10!}$	<b>13.</b> $\frac{3! 7!}{4!}$	<b>14.</b> $\frac{5! 8!}{3!}$
		0.	10:	41	5.

In Problems 15–26, write down the first five terms of each sequence.

**15.** 
$$\{s_n\} = \{n\}$$
  
**16.**  $\{s_n\} = \{n^2 + 1\}$   
**17.**  $\{a_n\} = \left\{\frac{n}{n+2}\right\}$   
**18.**  $\{b_n\} = \left\{\frac{2n+1}{2n}\right\}$   
**19.**  $\{c_n\} = \{(-1)^{n+1}n^2\}$   
**20.**  $\{d_n\} = \left\{(-1)^{n-1}\left(\frac{n}{2n-1}\right)\right\}$   
**21.**  $\{s_n\} = \left\{\frac{2^n}{3^n+1}\right\}$   
**22.**  $\{s_n\} = \left\{\left(\frac{4}{3}\right)^n\right\}$   
**23.**  $\{t_n\} = \left\{\frac{(-1)^n}{(n+1)(n+2)}\right\}$   
**24.**  $\{a_n\} = \left\{\frac{3^n}{n}\right\}$   
**25.**  $\{b_n\} = \left\{\frac{n}{e^n}\right\}$   
**26.**  $\{c_n\} = \left\{\frac{n^2}{2^n}\right\}$ 

In Problems 27–34, the given pattern continues. Write down the nth term of a sequence  $\{a_n\}$  suggested by the pattern.

**27.**  $\frac{1}{2}, \frac{2}{3}, \frac{3}{4}, \frac{4}{5}, \dots$ **28.**  $\frac{1}{1 \cdot 2}, \frac{1}{2 \cdot 3}, \frac{1}{3 \cdot 4}, \frac{1}{4 \cdot 5}, \dots$ **29.**  $1, \frac{1}{2}, \frac{1}{4}, \frac{1}{8}, \dots$ **30.**  $\frac{2}{3}, \frac{4}{9}, \frac{8}{27}, \frac{16}{81}, \dots$ **31.**  $1, -1, 1, -1, 1, -1, \dots$ **32.**  $1, \frac{1}{2}, 3, \frac{1}{4}, 5, \frac{1}{6}, 7, \frac{1}{8}, \dots$ **33.**  $1, -2, 3, -4, 5, -6, \dots$ **34.**  $2, -4, 6, -8, 10, \dots$ 

In Problems 35–48, a sequence is defined recursively. Write down the first five terms.

**35.**  $a_1 = 2; a_n = 3 + a_{n-1}$  **36.**  $a_1 = 3; a_n = 4 - a_{n-1}$  **37.**  $a_1 = -2; a_n = n + a_{n-1}$ 
**38.**  $a_1 = 1; a_n = n - a_{n-1}$  **39.**  $a_1 = 5; a_n = 2a_{n-1}$  **40.**  $a_1 = 2; a_n = -a_{n-1}$ 
**41.**  $a_1 = 3; a_n = \frac{a_{n-1}}{n}$  **42.**  $a_1 = -2; a_n = n + 3a_{n-1}$  **43.**  $a_1 = 1; a_2 = 2; a_n = a_{n-1} \cdot a_{n-2}$ 
**44.**  $a_1 = -1; a_2 = 1; a_n = a_{n-2} + na_{n-1}$  **45.**  $a_1 = A; a_n = a_{n-1} + d$  **46.**  $a_1 = A; a_n = ra_{n-1}, r \neq 0$ 
**47.**  $a_1 = \sqrt{2}; a_n = \sqrt{2 + a_{n-1}}$  **48.**  $a_1 = \sqrt{2}; a_n = \sqrt{\frac{a_{n-1}}{2}}$  **48.**  $a_1 = \sqrt{2}; a_n = \sqrt{\frac{a_{n-1}}{2}}$ 

In Problems 49–58, write out each sum.

**49.** 
$$\sum_{k=1}^{n} (k+2)$$
 **50.**  $\sum_{k=1}^{n} (2k+1)$  **51.**  $\sum_{k=1}^{n} \frac{k^2}{2}$  **52.**  $\sum_{k=1}^{n} (k+1)^2$  **53.**  $\sum_{k=0}^{n} \frac{1}{3^k}$   
**54.**  $\sum_{k=0}^{n} \left(\frac{3}{2}\right)^k$  **55.**  $\sum_{k=0}^{n-1} \frac{1}{3^{k+1}}$  **56.**  $\sum_{k=0}^{n-1} (2k+1)$  **57.**  $\sum_{k=2}^{n} (-1)^k \ln k$  **58.**  $\sum_{k=3}^{n} (-1)^{k+1} 2^k$ 

In Problems 59–68, express each sum using summation notation.

**59.** 
$$1 + 2 + 3 + \dots + 20$$
  
**60.**  $1^3 + 2^3 + 3^3 + \dots + 8^3$   
**61.**  $\frac{1}{2} + \frac{2}{3} + \frac{3}{4} + \dots + \frac{13}{13 + 1}$   
**62.**  $1 + 3 + 5 + 7 + \dots + [2(12) - 1]$   
**63.**  $1 - \frac{1}{3} + \frac{1}{9} - \frac{1}{27} + \dots + (-1)^6 \left(\frac{1}{3^6}\right)$   
**64.**  $\frac{2}{3} - \frac{4}{9} + \frac{8}{27} - \dots + (-1)^{12} \left(\frac{2}{3}\right)^{11}$ 

**65.** 
$$3 + \frac{3^2}{2} + \frac{3^3}{3} + \dots + \frac{3^n}{n}$$
  
**67.**  $a + (a + d) + (a + 2d) + \dots + (a + nd)$ 

In Problems 69–80, find the sum of each sequence.

69. 
$$\sum_{k=1}^{40} 5$$
  
70.  $\sum_{k=1}^{50} 8$   
73.  $\sum_{k=1}^{20} (5k+3)$   
74.  $\sum_{k=1}^{26} (3k-7)$   
77.  $\sum_{k=10}^{60} (2k)$   
78.  $\sum_{k=8}^{40} (-3k)$ 

### **Applications and Extensions**

**81. Credit Card Debt** John has a balance of \$3000 on his Discover card that charges 1% interest per month on any unpaid balance. John can afford to pay \$100 toward the balance each month. His balance each month after making a \$100 payment is given by the recursively defined sequence

$$B_0 = \$3000 \qquad B_n = 1.01B_{n-1} - 100$$

Determine John's balance after making the first payment. That is, determine  $B_1$ .

**82. Trout Population** A pond currently has 2000 trout in it. A fish hatchery decides to add an additional 20 trout each month. In addition, it is known that the trout population is growing 3% per month. The size of the population after *n* months is given by the recursively defined sequence

$$p_0 = 2000$$
  $p_n = 1.03p_{n-1} + 20$ 

How many trout are in the pond after two months? That is, what is  $p_2$ ?

**83. Car Loans** Phil bought a car by taking out a loan for \$18,500 at 0.5% interest per month. Phil's normal monthly payment is \$434.47 per month, but he decides that he can afford to pay \$100 extra toward the balance each month. His balance each month is given by the recursively defined sequence

$$B_0 = \$18,500$$
  $B_n = 1.005B_{n-1} - 534.47$ 

Determine Phil's balance after making the first payment. That is, determine  $B_1$ .

**84.** Environmental Control The Environmental Protection Agency (EPA) determines that Maple Lake has 250 tons of pollutant as a result of industrial waste and that 10% of the pollutant present is neutralized by solar oxidation every year. The EPA imposes new pollution control laws that result in 15 tons of new pollutant entering the lake each year. The amount of pollutant in the lake after n years is given by the recursively defined sequence

$$p_0 = 250$$
  $p_n = 0.9p_{n-1} + 15$ 

Determine the amount of pollutant in the lake after 2 years. That is, determine  $p_2$ .

**85.** Growth of a Rabbit Colony A colony of rabbits begins with one pair of mature rabbits, which will produce a pair of offspring (one male, one female) each month. Assume that all rabbits mature in 1 month and produce a pair of offspring (one

**66.** 
$$\frac{1}{e} + \frac{2}{e^2} + \frac{3}{e^3} + \dots + \frac{n}{e^n}$$

**68.** 
$$a + ar + ar^2 + \dots + ar^{n-1}$$

**71.** 
$$\sum_{k=1}^{40} k$$
**72.**  $\sum_{k=1}^{24} (-k)$ **75.**  $\sum_{k=1}^{16} (k^2 + 4)$ **76.**  $\sum_{k=0}^{14} (k^2 - 4)$ **79.**  $\sum_{k=5}^{20} k^3$ **80.**  $\sum_{k=4}^{24} k^3$ 

male, one female) after 2 months. If no rabbits ever die, how many pairs of mature rabbits are there after 7 months?

[**Hint:** A Fibonacci sequence models this colony. Do you see why?]

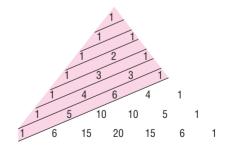


### 86. Fibonacci Sequence Let

$$u_n = \frac{\left(1 + \sqrt{5}\right)^n - \left(1 - \sqrt{5}\right)^n}{2^n \sqrt{5}}$$

define the *n*th term of a sequence.

- (a) Show that  $u_1 = 1$  and  $u_2 = 1$ .
- (b) Show that  $u_{n+2} = u_{n+1} + u_n$ .
- (c) Draw the conclusion that  $\{u_n\}$  is a Fibonacci sequence.
- **87. Pascal's Triangle** Divide the triangular array shown (called Pascal's triangle) using diagonal lines as indicated. Find the sum of the numbers in each diagonal row. Do you recognize this sequence?



- **88. Fibonacci Sequence** Use the result of Problem 86 to do the following problems:
  - (a) Write the first 11 terms of the Fibonacci sequence.
  - (b) Write the first 10 terms of the ratio  $\frac{u_{n+1}}{u_n}$ .
  - (c) As *n* gets large, what number does the ratio approach? This number is referred to as the **golden ratio.** Rectangles whose sides are in this ratio were considered pleasing to

the eye by the Greeks. For example, the façade of the Parthenon was constructed using the golden ratio.

- (d) Write down the first 10 terms of the ratio  $\frac{u_n}{u_{n+1}}$ .
- (e) As *n* gets large, what number does the ratio approach? This number is referred to as the **conjugate golden ratio**. This ratio is believed to have been used in the construction of the Great Pyramid in Egypt. The ratio equals the sum of the areas of the four face triangles divided by the total surface area of the Great Pyramid.
- $\triangle$  89. Approximating  $f(x) = e^x$  In calculus, it can be shown that

$$f(x) = e^x = \sum_{k=0}^{\infty} \frac{x^k}{k!}$$

We can approximate the value of  $f(x) = e^x$  for any x using the following sum

$$f(x) = e^x \approx \sum_{k=0}^n \frac{x^k}{k!}$$

for some *n*.

- (a) Approximate f(1.3) with n = 4
- (b) Approximate f(1.3) with n = 7.
- (c) Use a calculator to approximate f(1.3).
- (d) Using trial and error along with a graphing utility's SEQuence mode, determine the value of n required to approximate f(1.3) correct to eight decimal places.

- (a) Approximate f(-2.4) with n = 3.
- (b) Approximate f(-2.4) with n = 6.
- (c) Use a calculator to approximate f(-2.4).
- (d) Using trial and error along with a graphing utility's SEQuence mode, determine the value of *n* required to approximate f(-2.4) correct to eight decimal places.
- **91. Bode's Law** In 1772, Johann Bode published the following formula for predicting the mean distances, in astronomical units (AU), of the planets from the sun:

$$a_1 = 0.4$$
  $a_n = 0.4 + 0.3 \cdot 2^{n-2}, n \ge 2$ 

where n is the number of the planet from the sun.

**Computing Square Roots** A method for approximating  $\sqrt{p}$  can be traced back to the Babylonians. The formula is given by the recursively defined sequence

$$a_0 = k$$
  $a_n = \frac{1}{2} \left( a_{n-1} + \frac{p}{a_{n-1}} \right)$ 

where k is an initial guess as to the value of the square root. Use this recursive formula to approximate the following square roots by finding  $a_5$ . Compare this result to the value provided by your calculator.

 93.  $\sqrt{5}$  94.  $\sqrt{8}$  

 95.  $\sqrt{21}$  96.  $\sqrt{89}$ 

### **Explaining Concepts: Discussion and Writing**

**100.** Investigate various applications that lead to a Fibonacci sequence, such as art, architecture, or financial markets. Write an essay on these applications.

### 'Are You Prepared?' Answers

**1.** 
$$f(2) = \frac{1}{2}; f(3) = \frac{2}{3}$$
 **2.** True

- (a) Determine the first eight terms of this sequence.
- (b) At the time of Bode's publication, the known planets were Mercury (0.39 AU), Venus (0.72 AU), Earth (1 AU), Mars (1.52 AU), Jupiter (5.20 AU), and Saturn (9.54 AU). How do the actual distances compare to the terms of the sequence?
- (c) The planet Uranus was discovered in 1781 and the asteroid Ceres was discovered in 1801. The mean orbital distances from the sun to Uranus and Ceres\* are 19.2 AU and 2.77 AU, respectively. How well do these values fit within the sequence?
- (d) Determine the ninth and tenth terms of Bode's sequence.
- (e) The planets Neptune and Pluto\* were discovered in 1846 and 1930, respectively. Their mean orbital distances from the sun are 30.07 AU and 39.44 AU, respectively. How do these actual distances compare to the terms of the sequence?
- (f) On July 29, 2005, NASA announced the discovery of a dwarf planet\* (n = 11), which has been named Eris. Use Bode's Law to predict the mean orbital distance of Eris from the sun. Its actual mean distance is not yet known, but Eris is currently about 97 astronomical units from the sun.

Source: NASA.

**92.** Show that

$$1 + 2 + \dots + (n - 1) + n = \frac{n(n + 1)}{2}$$

[Hint: Let

$$S = 1 + 2 + \dots + (n - 1) + n$$
  
$$S = n + (n - 1) + (n - 2) + \dots + 1$$

Add these equations. Then

$$2S = \underbrace{[1+n] + [2+(n-1)] + \dots + [n+1]}_{\gamma}$$

n terms in brackets

Now complete the derivation.]

\* Ceres, Haumea, Makemake, Pluto, and Eris are referred to as dwarf planets.

**97. Triangular Numbers** A **triangular number** is a term of the sequence

$$u_1 = 1, \quad u_{n+1} = u_n + (n+1)$$

Write down the first seven triangular numbers.

98. For the sequence given in Problem 97, show that

$$u_{n+1} = \frac{(n+1)(n+2)}{2}$$

- **99.** For the sequence given in Problem 97, show that  $u_{n+1} + u_n = (n + 1)^2$ .
- **101.** Write a paragraph that explains why the numbers found in Problem 97 are called triangular.

# 9.2 Arithmetic Sequences

**OBJECTIVES 1** Determine If a Sequence Is Arithmetic (p. 647)

- 2 Find a Formula for an Arithmetic Sequence (p. 648)
- **3** Find the Sum of an Arithmetic Sequence (p. 649)

# **1** Determine If a Sequence Is Arithmetic

When the difference between successive terms of a sequence is always the same number, the sequence is called **arithmetic.** 

### DEFINITION

An **arithmetic sequence**<sup>\*</sup> may be defined recursively as  $a_1 = a$ ,  $a_n - a_{n-1} = d$ , or as

 $a_1 = a, \qquad a_n = a_{n-1} + d$  (1)

where  $a_1 = a$  and d are real numbers. The number a is the first term, and the number d is called the **common difference.** 

The terms of an arithmetic sequence with first term  $a_1$  and common difference d follow the pattern

$$a_1, a_1 + d, a_1 + 2d, a_1 + 3d, \dots$$

**EXAMPLE 1 Determining If a Sequence Is Arithmetic** The sequence 4, 6, 8, 10,... is arithmetic since the difference of successive terms is 2. The first term is  $a_1 = 4$ , and the common difference is d = 2. **EXAMPLE 2 Determining If a Sequence Is Arithmetic** Show that the following sequence is arithmetic. Find the first term and the common difference.  $\{s_n\} = \{3n + 5\}$ **Solution** The first term is  $s_1 = 3 \cdot 1 + 5 = 8$ . The *n*th term and the (n - 1)st term of the sequence  $\{s_n\}$  are  $s_n = 3n + 5$  and  $s_{n-1} = 3(n-1) + 5 = 3n + 2$ Their difference d is  $d = s_n - s_{n-1} = (3n + 5) - (3n + 2) = 5 - 2 = 3$ Since the difference of any two successive terms is the constant 3, the sequence  $\{s_n\}$ is arithmetic and the common difference is 3.

## **EXAMPLE 3** Determining If a Sequence Is Arithmetic

Show that the sequence  $\{t_n\} = \{4 - n\}$  is arithmetic. Find the first term and the common difference.

\* Sometimes called an arithmetic progression.

Solutio

The first term is 
$$t_1 = 4 - 1 = 3$$
. The *n*th term and the  $(n - 1)$ st term are

$$t_n = 4 - n$$
 and  $t_{n-1} = 4 - (n - 1) = 5 - n$ 

Their difference *d* is

$$d = t_n - t_{n-1} = (4 - n) - (5 - n) = 4 - 5 = -3$$

Since the difference of any two successive terms is the constant -1,  $\{t_n\}$  is an arithmetic sequence whose common difference is -1.

### Now Work problem 7

### 2 Find a Formula for an Arithmetic Sequence

Suppose that *a* is the first term of an arithmetic sequence whose common difference is d. We seek a formula for the *n*th term,  $a_n$ . To see the pattern, we write down the first few terms.

$$a_{1} = a$$

$$a_{2} = a_{1} + d = a_{1} + 1 \cdot d$$

$$a_{3} = a_{2} + d = (a_{1} + d) + d = a_{1} + 2 \cdot d$$

$$a_{4} = a_{3} + d = (a_{1} + 2 \cdot d) + d = a_{1} + 3 \cdot d$$

$$a_{5} = a_{4} + d = (a_{1} + 3 \cdot d) + d = a_{1} + 4 \cdot d$$

$$\vdots$$

$$a_{n} = a_{n-1} + d = [a_{1} + (n-2)d] + d = a_{1} + (n-1)d$$

We are led to the following result:

#### THEOREM nth Term of an Arithmetic Sequence

For an arithmetic sequence  $\{a_n\}$  whose first term is  $a_1$  and whose common difference is d, the nth term is determined by the formula

$$a_n = a_1 + (n-1)d$$

\_

(2)

**EXAMPLE 4**Finding a Particular Term of an Arithmetic SequenceFind the forty-first term of the arithmetic sequence: 2, 6, 10, 14, 18, ...SolutionThe first term of this arithmetic sequence is 
$$a_1 = 2$$
, and the common difference

ce is d = 4. By formula (2), the *n*th term is

$$a_n = 2 + (n - 1)4$$
  $a_n = a_1 + (n - 1)d; a_1 = 2, d = 4$ 

The forty-first term is

$$a_{41} = 2 + (41 - 1) \cdot 4 = 162$$

### **EXAMPLE 5**

### Finding a Recursive Formula for an Arithmetic Sequence

The eighth term of an arithmetic sequence is 75, and the twentieth term is 39.

- (a) Find the first term and the common difference.
- (b) Give a recursive formula for the sequence.
- (c) What is the *n*th term of the sequence?

**Solution** (a) By formula (2), we know that  $a_n = a_1 + (n - 1)d$ . As a result,

$$\begin{cases} a_8 = a_1 + 7d = 75 \\ a_{20} = a_1 + 19d = 39 \end{cases}$$

This is a system of two linear equations containing two variables,  $a_1$  and d, which we can solve by elimination. Subtracting the second equation from the first, we get

$$-12d = 36$$
$$d = -3$$

With d = -3, we use  $a_1 + 7d = 75$  and find that  $a_1 = 75 - 7d = 75 - 7(-3) = 96$ . The first term is  $a_1 = 96$ , and the common difference is d = -3.

(b) Using formula (1), a recursive formula for this sequence is

$$a_1 = 96, \qquad a_n = a_{n-1} - 3$$

(c) Using formula (2), a formula for the *n*th term of the sequence  $\{a_n\}$  is

$$a_n = a_1 + (n-1)d = 96 + (n-1)(-3) = 99 - 3n$$

### Now Work problems 23 and 29

### **3** Find the Sum of an Arithmetic Sequence

The next result gives two formulas for finding the sum of the first n terms of an arithmetic sequence.

### THEOREM

### Sum of the First n Terms of an Arithmetic Sequence

Let  $\{a_n\}$  be an arithmetic sequence with first term  $a_1$  and common difference d. The sum  $S_n$  of the first n terms of  $\{a_n\}$  may be found in two ways:

$$S_n = a_1 + a_2 + a_3 + \dots + a_n$$
  
=  $\sum_{k=1}^n [a_1 + (k-1)d] = \frac{n}{2} [2a_1 + (n-1)d]$  (3)  
=  $\frac{n}{2} (a_1 + a_n)$  (4)

### Proof

$$S_n = a_1 + a_2 + a_3 + \dots + a_n$$
  
Sum of first n terms  

$$= a_1 + (a_1 + d) + (a_1 + 2d) + \dots + [a_1 + (n - 1)d]$$
  
Formula (2)  

$$= (a_1 + a_1 + \dots + a_1) + [d + 2d + \dots + (n - 1)d]$$
  
Rearrange terms  

$$= na_1 + d[(1 + 2 + \dots + (n - 1)]]$$
  

$$= na_1 + d[\frac{(n - 1)n}{2}]$$
  
Formula 6, Section 9.1  

$$= na_1 + \frac{n}{2}(n - 1)d$$
  

$$= \frac{n}{2}[2a_1 + (n - 1)d]$$
  
Factor out  $\frac{n}{2}$ ; this is Formula (3).  

$$= \frac{n}{2}[a_1 + a_1 + (n - 1)d]$$
  

$$= \frac{n}{2}(a_1 + a_n)$$
  
Use Formula (2): this is Formula (4).

There are two ways to find the sum of the first n terms of an arithmetic sequence. Notice that formula (3) involves the first term and common difference, whereas formula (4) involves the first term and the nth term. Use whichever form is easier.

### Exploration

Graph the recursive formula from Example 5,  $a_1 = 96$ ,  $a_n = a_{n-1} - 3$ , using a graphing utility. Conclude that the graph of the recursive formula behaves like the graph of a linear function. How is d, the common difference, related to m, the slope of a line?

**EXAMPLE 6** Finding the Sum of an Arithmetic Sequence

Find the sum  $S_n$  of the first *n* terms of the sequence  $\{a_n\} = \{3n + 5\}$ ; that is, find

$$8 + 11 + 14 + \dots + (3n + 5) = \sum_{k=1}^{n} (3k + 5)$$

**Solution** 

The sequence  $\{a_n\} = \{3n + 5\}$  is an arithmetic sequence with first term  $a_1 = 8$ and *n*th term  $a_n = 3n + 5$ . To find the sum  $S_n$ , use formula (4).

$$S_n = \sum_{k=1}^n (3k+5) = \frac{n}{2} [8+(3n+5)] = \frac{n}{2} (3n+13)$$
  
$$f_n = \frac{n}{2} (a_1 + a_n)$$

NOW WORK PROBLEM 37

**EXAMPLE 7** 

### Finding the Sum of an Arithmetic Sequence

Find the sum:  $60 + 64 + 68 + 72 + \cdots + 120$ 

**Solution** This is the sum  $S_n$  of an arithmetic sequence  $\{a_n\}$  whose first term is  $a_1 = 60$  and whose common difference is d = 4. The *n*th term is  $a_n = 120$ . Use formula (2) to find *n*.

> $a_n = a_1 + (n - 1)d$  Formula (2)  $120 = 60 + (n - 1) \cdot 4$   $a_n = 120, a_1 = 60, d = 4$ 60 = 4(n - 1)Simplify. 15 = n - 1Simplify. *n* = 16 Solve for n.

Now use formula (4) to find the sum  $S_{16}$ .

NOW WORK PROBLEM 41

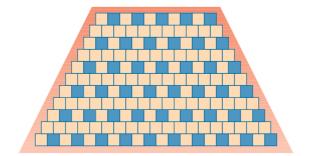
$$60 + 64 + 68 + \dots + 120 = S_{16} = \frac{16}{2}(60 + 120) = 1440$$
$$\mathfrak{S}_n = \frac{n}{2}(a_1 + a_n)$$

**EXAMPLE 8** 

### **Creating a Floor Design**

A ceramic tile floor is designed in the shape of a trapezoid 20 feet wide at the base and 10 feet wide at the top. See Figure 7. The tiles, 12 inches by 12 inches, are to be placed so that each successive row contains one less tile than the preceding row. How many tiles will be required?





**Solution** The bottom row requires 20 tiles and the top row, 10 tiles. Since each successive row requires one less tile, the total number of tiles required is

$$S = 20 + 19 + 18 + \dots + 11 + 10$$

This is the sum of an arithmetic sequence; the common difference is -1. The number of terms to be added is n = 11, with the first term  $a_1 = 20$  and the last term  $a_{11} = 10$ . The sum S is

$$S = \frac{n}{2}(a_1 + a_{11}) = \frac{11}{2}(20 + 10) = 165$$

In all, 165 tiles will be required.

## 9.2 Assess Your Understanding

### **Concepts and Vocabulary**

- **1.** In a(n) \_\_\_\_\_\_ sequence, the difference between successive terms is a constant.
- **2.** *True or False* For an arithmetic sequence  $\{a_n\}$  whose first term is  $a_1$  and whose common difference is *d*, the *n*th term is determined by the formula  $a_n = a_1 + nd$ .
- **3.** If the fifth term of an arithmetic sequence is 12 and the common difference is 5, then the sixth term of the sequence is \_\_\_\_\_.
- **4.** *True or False* The sum  $S_n$  of the first *n* terms of an arithmetic sequence  $\{a_n\}$  whose first term is  $a_1$  can be found using the formula  $S_n = \frac{n}{2}(a_1 + a_n)$ .

### **Skill Building**

In Problems 5–14, show that each sequence is arithmetic. Find the common difference and write out the first four terms.

**5.**  $\{s_n\} = \{n + 4\}$  **6.**  $\{s_n\} = \{n - 5\}$  **7.**  $\{a_n\} = \{2n - 5\}$  **8.**  $\{b_n\} = \{3n + 1\}$  **9.**  $\{c_n\} = \{6 - 2n\}$  **10.**  $\{a_n\} = \{4 - 2n\}$  **11.**  $\{t_n\} = \left\{\frac{1}{2} - \frac{1}{3}n\right\}$  **12.**  $\{t_n\} = \left\{\frac{2}{3} + \frac{n}{4}\right\}$  **13.**  $\{s_n\} = \{\ln 3^n\}$ **14.**  $\{s_n\} = \{e^{\ln n}\}$ 

In Problems 15–22, find the nth term of the arithmetic sequence  $\{a_n\}$  whose initial term a and common difference d are given. What is the fifty-first term?

<b>15.</b> $a_1 = 2; d = 3$	<b>16.</b> $a_1 = -2; d = 4$	<b>17.</b> $a_1 = 5; d = -3$	<b>18.</b> $a_1 = 6; d = -2$
<b>19.</b> $a_1 = 0;  d = \frac{1}{2}$	<b>20.</b> $a_1 = 1;  d = -\frac{1}{3}$	<b>21.</b> $a_1 = \sqrt{2};  d = \sqrt{2}$	<b>22.</b> $a_1 = 0;  d = \pi$

In Problems 23–28, find the indicated term in each arithmetic sequence.

**23.** 100th term of 2, 4, 6, ...**24.** 80th term of -1, 1, 3, ...**25.** 90th term of 1, -2, -5, ...**26.** 80th term of 5, 0, -5, ...**27.** 80th term of  $2, \frac{5}{2}, 3, \frac{7}{2}, ...$ **28.** 70th term of  $2\sqrt{5}, 4\sqrt{5}, 6\sqrt{5}, ...$ 

In Problems 29–36, find the first term and the common difference of the arithmetic sequence described. Give a recursive formula for the sequence. Find a formula for the nth term.

<b>29.</b> 8th term is 8; 20th term is 44	<b>30.</b> 4th term is 3; 20th term is 35	<b>31.</b> 9th term is $-5$ ; 15th term is 31
<b>32.</b> 8th term is 4; 18th term is -96	<b>33.</b> 15th term is 0; 40th term is -50	<b>34.</b> 5th term is $-2$ ; 13th term is 30
<b>35.</b> 14th term is -1; 18th term is -9	<b>36.</b> 12th term is 4; 18th term is 28	
In Problems 37–54, find each sum.		
<b>37.</b> $1 + 3 + 5 + \dots + (2n - 1)$	<b>38.</b> $2 + 4 + 6 + \dots + 2n$	<b>39.</b> $7 + 12 + 17 + \dots + (2 + 5n)$
<b>40.</b> $-1 + 3 + 7 + \dots + (4n - 5)$	<b>41.</b> 2 + 4 + 6 + ··· + 70	<b>42.</b> 1 + 3 + 5 + ··· + 59
<b>43.</b> 5 + 9 + 13 + · · · + 49	<b>44.</b> 2 + 5 + 8 + ··· + 41	<b>45.</b> 73 + 78 + 83 + 88 + · · · + 558
<b>46.</b> 7 + 1 - 5 - 11 - · · · - 299	<b>47.</b> 4 + 4.5 + 5 + 5.5 + ··· + 100	<b>48.</b> $8 + 8\frac{1}{4} + 8\frac{1}{2} + 8\frac{3}{4} + 9 + \dots + 50$

**49.** 
$$\sum_{n=1}^{80} (2n-5)$$
 **50.**  $\sum_{n=1}^{90} (3-2n)$ 

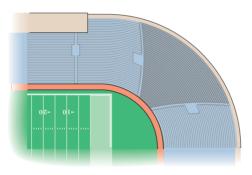
**53.** The sum of the first 120 terms of the sequence 14, 16, 18,  $20, \ldots$ 

### **Applications and Extensions**

- **55.** Find x so that x + 3, 2x + 1, and 5x + 2 are consecutive terms of an arithmetic sequence.
- 56. Find x so that 2x, 3x + 2, and 5x + 3 are consecutive terms of an arithmetic sequence.
- **57.** How many terms must be added in an arithmetic sequence whose first term is 11 and whose common difference is 3 to obtain a sum of 1092?
- **58.** How many terms must be added in an arithmetic sequence whose first term is 78 and whose common difference is -4 to obtain a sum of 702?

**59. Drury Lane Theater** The Drury Lane Theater has 25 seats in the first row and 30 rows in all. Each successive row contains one additional seat. How many seats are in the theater?

**60. Football Stadium** The corner section of a football stadium has 15 seats in the first row and 40 rows in all. Each successive row contains two additional seats. How many seats are in this section?



**61. Creating a Mosaic** A mosaic is designed in the shape of an equilateral triangle, 20 feet on each side. Each tile in the mosaic is in the shape of an equilateral triangle, 12 inches to a side. The tiles are to alternate in color as shown in the illustration. How many tiles of each color will be required?

**51.** 
$$\sum_{n=1}^{100} \left( 6 - \frac{1}{2}n \right)$$
 **52.**  $\sum_{n=1}^{80} \left( \frac{1}{3}n + \frac{1}{2} \right)$ 

- **54.** The sum of the first 46 terms of the sequence  $2, -1, -4, -7, \ldots$
- **62.** Constructing a Brick Staircase A brick staircase has a total of 30 steps. The bottom step requires 100 bricks. Each successive step requires two less bricks than the prior step. (a) How many bricks are required for the top step?
  - (b) How many bricks are required to build the staircase?
- **63.** Cooling Air As a parcel of air rises (for example, as it is pushed over a mountain), it cools at the *dry adiabatic lapse* rate of  $5.5^{\circ}$ F per 1000 feet until it reaches its dew point. If the ground temperature is  $67^{\circ}$ F, write a formula for the sequence of temperatures,  $\{T_n\}$ , of a parcel of air that has risen *n* thousand feet. What is the temperature of a parcel of air if it has risen 5000 feet?

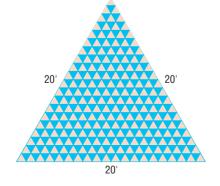
Source: National Aeronautics and Space Administration

**64. Citrus Ladders** Ladders used by fruit pickers are typically tapered with a wide bottom for stability and a narrow top for ease of picking. If the bottom rung of such a ladder is 49 inches wide and the top rung is 24 inches wide, how many rungs does the ladder have if each rung is 2.5 inches shorter than the one below it? How much material would be needed to make the rungs for the ladder described?

Source: www.stokesladders.com

- **65.** Seats in an Amphitheater An outdoor amphitheater has 35 seats in the first row, 37 in the second row, 39 in the third row, and so on. There are 27 rows altogether. How many can the amphitheater seat?
- **66. Stadium Construction** How many rows are in the corner section of a stadium containing 2040 seats if the first row has 10 seats and each successive row has 4 additional seats?
- **67. Salary** If you received a job offer with a starting salary of \$35,000 per year and a guaranteed raise of \$1400 per year, how many years will it take before your aggregate salary is \$280,000?

[**Hint:** Your aggregate salary after 2 years is \$35,000 + (\$35,000 + \$1400).]



### **Explaining Concepts: Discussion and Writing**

- **68.** Make up an arithmetic sequence. Give it to a friend and ask for its twentieth term.
- **69.** Describe the similarities and differences between arithmetic sequences and linear functions.

### 9.3 Geometric Sequences; Geometric Series

**PREPARING FOR THIS SECTION** *Before getting started, review the following:* 

• Compound Interest (Section 6.7, pp. 466–472)

Now Work the 'Are You Prepared?' problems on page 661.

**OBJECTIVES 1** Determine If a Sequence Is Geometric (p. 653)

- 2 Find a Formula for a Geometric Sequence (p. 654)
- 3 Find the Sum of a Geometric Sequence (p. 655)
- 4 Determine Whether a Geometric Series Converges or Diverges (p. 656)
- 5 Solve Annuity Problems (p.659)

### **1** Determine If a Sequence Is Geometric

When the ratio of successive terms of a sequence is always the same nonzero number, the sequence is called **geometric.** 

DEFINITION	A <b>geometric sequence</b> * may be defined recursively as $a_1 = a$ , $\frac{a_n}{a_{n-1}} = r$ , or as
	$a_1 = a, \qquad a_n = ra_{n-1} \tag{1}$
	where $a_1 = a$ and $r \neq 0$ are real numbers. The number $a_1$ is the first term, and the nonzero number <i>r</i> is called the <b>common ratio.</b>

The terms of a geometric sequence with first term  $a_1$  and common ratio r follow the pattern

$$a_1, a_1r, a_1r^2, a_1r^3, \ldots$$

### EXAMPLE 1 Determining If a Sequence Is Geometric

The sequence

2, 6, 18, 54, 162,...

is geometric since the ratio of successive terms is  $3; \left(\frac{6}{2} = \frac{18}{6} = \frac{54}{18} = \cdots = 3\right)$ . The first term is  $a_1 = 2$ , and the common ratio is 3.

### EXAMPLE 2 Determining If a Sequence Is Geometric

Show that the following sequence is geometric.

$$\{s_n\} = 2^{-n}$$

Find the first term and the common ratio.

**Solution** The first term is  $s_1 = 2^{-1} = \frac{1}{2}$ . The *n*th term and the (n - 1)st term of the sequence  $\{s_n\}$  are

$$s_n = 2^{-n}$$
 and  $s_{n-1} = 2^{-(n-1)}$ 

Their ratio is

$$\frac{s_n}{s_{n-1}} = \frac{2^{-n}}{2^{-(n-1)}} = 2^{-n+(n-1)} = 2^{-1} = \frac{1}{2}$$

\* Sometimes called a geometric progression.

Because the ratio of successive terms is the nonzero constant  $\frac{1}{2}$ , the sequence  $\{s_n\}$  is geometric with common ratio  $\frac{1}{2}$ .

### EXAMPLE 3 Determining If a Sequence Is Geometric

Show that the following sequence is geometric.

$$\{t_n\} = \{3 \cdot 4^n\}$$

Find the first term and the common ratio.

**Solution** The first term is  $t_1 = 3 \cdot 4^1 = 12$ . The *n*th term and the (n - 1)st term are

$$t_n = 3 \cdot 4^n$$
 and  $t_{n-1} = 3 \cdot 4^{n-1}$ 

Their ratio is

$$\frac{t_n}{t_{n-1}} = \frac{3 \cdot 4^n}{3 \cdot 4^{n-1}} = 4^{n-(n-1)} = 4^{n-1}$$

The sequence,  $\{t_n\}$ , is a geometric sequence with common ratio 4.

#### Now Work problem 11

### 2 Find a Formula for a Geometric Sequence

Suppose that  $a_1$  is the first term of a geometric sequence with common ratio  $r \neq 0$ . We seek a formula for the *n*th term  $a_n$ . To see the pattern, we write down the first few terms:

$$a_{1} = a_{1} \cdot 1 = a_{1}r^{0}$$

$$a_{2} = ra_{1} = a_{1}r^{1}$$

$$a_{3} = ra_{2} = r(a_{1}r) = a_{1}r^{2}$$

$$a_{4} = ra_{3} = r(a_{1}r^{2}) = a_{1}r^{3}$$

$$a_{5} = ra_{4} = r(a_{1}r^{3}) = a_{1}r^{4}$$

$$\vdots$$

$$a_{n} = ra_{n-1} = r(a_{1}r^{n-2}) = a_{1}r^{n-1}$$

We are led to the following result:

#### THEOREM

#### nth Term of a Geometric Sequence

For a geometric sequence  $\{a_n\}$  whose first term is  $a_1$  and whose common ratio is *r*, the *n*th term is determined by the formula

$$a_n = a_1 r^{n-1} \qquad r \neq 0$$

(2)

### **EXAMPLE 4** Finding a Particular Term of a Geometric Sequence

- (a) Find the *n*th term of the geometric sequence:  $10, 9, \frac{81}{10}, \frac{729}{100}...$
- (b) Find the ninth term of this sequence.
- (c) Find a recursive formula for this sequence.

Solution

(a) The first term of this geometric sequence is  $a_1 = 10$  and the common ratio 81

is  $\frac{9}{10}$ . (Use  $\frac{9}{10}$  or  $\frac{\overline{10}}{9} = \frac{9}{10}$  or any two successive terms.) Then, by formula (2), the *n*th term is

 $a_n = 10 \left(\frac{9}{10}\right)^{n-1}$   $a_n = a_1 r^{n-1}; a_1 = 10, r = \frac{9}{10}$ 

(b) The ninth term is

$$a_9 = 10 \left(\frac{9}{10}\right)^{9-1} = 10 \left(\frac{9}{10}\right)^8 \approx 4.3046721$$

(c) The first term in the sequence is 10 and the common ratio is  $r = \frac{9}{10}$ . Using formula (1), the recursive formula is  $a_1 = 10$ ,  $a_n = \frac{9}{10}a_{n-1}$ .

Now Work problems 19, 27, and 35

### **3** Find the Sum of a Geometric Sequence

#### THEOREM

#### Sum of the First *n* Terms of a Geometric Sequence

Let  $\{a_n\}$  be a geometric sequence with first term  $a_1$  and common ratio r, where  $r \neq 0, r \neq 1$ . The sum  $S_n$  of the first n terms of  $\{a_n\}$  is

$$S_n = a_1 + a_1 r + a_1 r^2 + \dots + a_1 r^{n-1} = \sum_{k=1}^n a_1 r^{k-1}$$
$$= a_1 \cdot \frac{1 - r^n}{1 - r} \qquad r \neq 0, 1$$
(3)

**Proof** The sum  $S_n$  of the first *n* terms of  $\{a_n\} = \{a_1r^{n-1}\}$  is

$$S_n = a_1 + a_1 r + \dots + a_1 r^{n-1}$$
(4)

Multiply each side by *r* to obtain

$$rS_n = a_1r + a_1r^2 + \dots + a_1r^n$$
 (5)

Now, subtract (5) from (4). The result is

$$S_n - rS_n = a_1 - a_1r^n$$
  
 $(1 - r)S_n = a_1(1 - r^n)$ 

Since  $r \neq 1$ , we can solve for  $S_n$ .

$$S_n = a_1 \cdot \frac{1 - r^n}{1 - r}$$

### **EXAMPLE 5** Finding the Sum of the First *n* Terms of a Geometric Sequence

Find the sum  $S_n$  of the first *n* terms of the sequence  $\left\{ \left(\frac{1}{2}\right)^n \right\}$ ; that is, find

$$\frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \dots + \left(\frac{1}{2}\right)^n = \sum_{k=1}^n \frac{1}{2} \left(\frac{1}{2}\right)^{k-1}$$

# 

Use a graphing utility to find the ninth term of the sequence given in Example 4. Use it to find the twentieth and fiftieth terms. Now use a graphing utility to graph the recursive formula found in Example 4(c). Conclude that the graph of the recursive formula behaves like the graph of an exponential function. How is r, the common ratio, related to a, the base of the exponential function  $y = a^x$ ?

**Solution** The sequence  $\left\{ \left(\frac{1}{2}\right)^n \right\}$  is a geometric sequence with  $a_1 = \frac{1}{2}$  and  $r = \frac{1}{2}$ . Use formula (3) to get

$$S_{n} = \sum_{k=1}^{n} \frac{1}{2} \left(\frac{1}{2}\right)^{k-1} = \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \dots + \left(\frac{1}{2}\right)^{n}$$
$$= \frac{1}{2} \left[\frac{1 - \left(\frac{1}{2}\right)^{n}}{1 - \frac{1}{2}}\right] \quad \text{Formula (3); } a_{1} = \frac{1}{2}, r = \frac{1}{2}$$
$$= \frac{1}{2} \left[\frac{1 - \left(\frac{1}{2}\right)^{n}}{\frac{1}{2}}\right]$$
$$= 1 - \left(\frac{1}{2}\right)^{n}$$

Now Work problem 41



Use a graphing utility to find the sum of the first 15 terms of the sequence  $\left\{\left(\frac{1}{3}\right)^n\right\}$ ; that is, find

$$\frac{1}{3} + \frac{1}{9} + \frac{1}{27} + \dots + \left(\frac{1}{3}\right)^{15} = \sum_{k=1}^{15} \frac{1}{3} \left(\frac{1}{3}\right)^{k-1}$$

Figure 8

Figure 8 shows the result obtained using a TI-84 Plus graphing calculator. The sum of the first 15 terms of the sequence  $\left\{\left(\frac{1}{3}\right)^n\right\}$  is approximately 0.4999999652.

Now Work problem 47

### 4 Determine Whether a Geometric Series Converges or Diverges

DEFINITION

Solution

An infinite sum of the form

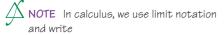
 $a_1 + a_1r + a_1r^2 + \dots + a_1r^{n-1} + \dots$ 

with first term  $a_1$  and common ratio r, is called an **infinite geometric series** and is denoted by

 $\sum_{k=1}^{\infty} a_1 r^{k-1}$ 

Based on formula (3), the sum  $S_n$  of the first *n* terms of a geometric series is

$$S_n = a_1 \cdot \frac{1 - r^n}{1 - r} = \frac{a_1}{1 - r} - \frac{a_1 r^n}{1 - r}$$
(6)



$$L = \lim_{n \to \infty} \mathfrak{S}_n = \lim_{n \to \infty} \sum_{k=1}^n a_1 r^{k-1} = \sum_{k=1}^\infty a_1 r^{k-1}$$

If this finite sum  $S_n$  approaches a number L as  $n \to \infty$ , we say the infinite geometric series  $\sum_{k=1}^{\infty} a_1 r^{k-1}$  converges. We call L the sum of the infinite geometric series and we write

$$L = \sum_{k=1}^{\infty} a_1 r^{k-1}$$

If a series does not converge, it is called a **divergent series**.

### THEOREM

### **Convergence of an Infinite Geometric Series**

If |r| < 1, the infinite geometric series  $\sum_{k=1}^{\infty} a_1 r^{k-1}$  converges. Its sum is

$$\sum_{k=1}^{\infty} a_1 r^{k-1} = \frac{a_1}{1-r}$$
(7)

**Intuitive Proof** Since |r| < 1, it follows that  $|r^n|$  approaches 0 as  $n \to \infty$ . Then, based on formula (6), the term  $\frac{a_1r^n}{1-r}$  approaches 0, so the sum  $S_n$  approaches  $\frac{a_1}{1-r}$  as  $n \to \infty$ .

### EXAMPLE 7 Determining Whether a Geometric Series Converges or Diverges

Determine if the geometric series

$$\sum_{k=1}^{\infty} 2\left(\frac{2}{3}\right)^{k-1} = 2 + \frac{4}{3} + \frac{8}{9} + \cdots$$

converges or diverges. If it converges, find its sum.

Solution

Comparing  $\sum_{k=1}^{\infty} 2\left(\frac{2}{3}\right)^{k-1}$  to  $\sum_{k=1}^{\infty} a_1 r^{k-1}$ , the first term is  $a_1 = 2$  and the common ratio is  $r = \frac{2}{3}$ . Since |r| < 1, the series converges. Use formula (7) to find its sum:

$$\sum_{k=1}^{\infty} 2\left(\frac{2}{3}\right)^{k-1} = 2 + \frac{4}{3} + \frac{8}{9} + \dots = \frac{2}{1-\frac{2}{3}} = 6$$

Now Work problem 53

### **EXAMPLE 8** Repeating Decimals

Show that the repeating decimal 0.999... equals 1.

Solution The decimal 0.999... = 0.9 + 0.09 + 0.009 + ... =  $\frac{9}{10} + \frac{9}{100} + \frac{9}{1000} + \frac{9}{1000} + \cdots$  is an infinite geometric series. We will write it in the form  $\sum_{k=1}^{\infty} a_1 r^{k-1}$  so that we can use formula (7).  $0.999... = \frac{9}{10} + \frac{9}{100} + \frac{9}{1000} + \cdots = \sum_{k=1}^{\infty} \frac{9}{10^k} = \sum_{k=1}^{\infty} \frac{9}{10 \cdot 10^{k-1}} = \sum_{k=1}^{\infty} \frac{9}{10} \left(\frac{1}{10}\right)^{k-1}$  Now we can compare this series to  $\sum_{k=1}^{\infty} a_1 r^{k-1}$  and conclude that  $a_1 = \frac{9}{10}$  and  $r = \frac{1}{10}$ . Since |r| < 1, the series converges and its sum is

$$0.999\ldots = \frac{\frac{9}{10}}{1-\frac{1}{10}} = \frac{\frac{9}{10}}{\frac{9}{10}} = 1$$

The repeating decimal 0.999... equals 1.



Figure 9

### Pendulum Swings

Initially, a pendulum swings through an arc of 18 inches. See Figure 9. On each successive swing, the length of the arc is 0.98 of the previous length.

- (a) What is the length of the arc of the 10th swing?
- (b) On which swing is the length of the arc first less than 12 inches?
- (c) After 15 swings, what total distance will the pendulum have swung?
- (d) When it stops, what total distance will the pendulum have swung?

Solution

**EXAMPLE 9** 

(a) The length of the first swing is 18 inches. The length of the second swing is 0.98(18) inches. The length of the third swing is  $0.98(0.98)(18) = 0.98^2(18)$  inches. The length of the arc of the 10th swing is

$$(0.98)^9(18) \approx 15.007$$
 inches

(b) The length of the arc of the *n*th swing is  $(0.98)^{n-1}(18)$ . For this to be exactly 12 inches requires that

$$(0.98)^{n-1}(18) = 12$$

$$(0.98)^{n-1} = \frac{12}{18} = \frac{2}{3}$$
Divide both sides by 18.
$$n - 1 = \log_{0.98}\left(\frac{2}{3}\right)$$
Express as a logarithm.
$$n = 1 + \frac{\ln\left(\frac{2}{3}\right)}{\ln 0.98} \approx 1 + 20.07 = 21.07$$
Solve for n; use the Change of Base Formula.

The length of the arc of the pendulum exceeds 12 inches on the 21st swing and is first less than 12 inches on the 22nd swing.

(c) After 15 swings, the pendulum will have swung the following total distance L:

$$L = 18 + 0.98(18) + (0.98)^{2}(18) + (0.98)^{3}(18) + \dots + (0.98)^{14}(18)$$
  
1st 2nd 3rd 4th 15th

This is the sum of a geometric sequence. The common ratio is 0.98; the first term is 18. The sum has 15 terms, so

$$L = 18 \cdot \frac{1 - 0.98^{15}}{1 - 0.98} \approx 18(13.07) \approx 235.3 \text{ inches}$$

The pendulum will have swung through approximately 235.3 inches after 15 swings.

(d) When the pendulum stops, it will have swung the following total distance *T*:

$$T = 18 + 0.98(18) + (0.98)^{2}(18) + (0.98)^{3}(18) + \cdots$$

This is the sum of an infinite geometric series. The common ratio is r = 0.98; the first term is  $a_1 = 18$ . Since |r| < 1, the series converges. Its sum is

$$T = \frac{a_1}{1 - r} = \frac{18}{1 - 0.98} = 900$$

The pendulum will have swung a total of 900 inches when it finally stops.





### 5 Solve Annuity Problems

In Section 6.7 we developed the compound interest formula that gives the future value when a fixed amount of money is deposited in an account that pays interest compounded periodically. Often, though, money is invested in small amounts at periodic intervals. An **annuity** is a sequence of equal periodic deposits. The periodic deposits may be made annually, quarterly, monthly, or daily.

When deposits are made at the same time that the interest is credited, the annuity is called **ordinary**. We will only deal with ordinary annuities here. The **amount of an annuity** is the sum of all deposits made plus all interest paid.

Suppose that the interest rate that an account earns is *i* percent per payment period (expressed as a decimal). For example, if an account pays 12% compounded monthly (12 times a year), then  $i = \frac{0.12}{12} = 0.01$ . If an account pays 8% compounded quarterly (4 times a year), then  $i = \frac{0.08}{4} = 0.02$ .

To develop a formula for the amount of an annuity, suppose that P is deposited each payment period for *n* payment periods in an account that earns *i* percent per payment period. When the last deposit is made at the *n*th payment period, the first deposit of P has earned interest compounded for n - 1 payment periods, the second deposit of P has earned interest compounded for n - 2 payment periods, and so on. Table 3 shows the value of each deposit after *n* deposits have been made.

Table 3

Deposit	1	2	3	 n — 1	n
Amount	$P(1 + i)^{n-1}$	$P(1 + i)^{n-2}$	$P(1 + i)^{n-3}$	 <i>P</i> (1 + <i>i</i> )	Р

The amount A of the annuity is the sum of the amounts shown in Table 3; that is,

$$A = P \cdot (1+i)^{n-1} + P \cdot (1+i)^{n-2} + \dots + P \cdot (1+i) + P$$
  
= P[1 + (1 + i) + \dots + (1 + i)^{n-1}]

The expression in brackets is the sum of a geometric sequence with *n* terms and a common ratio of (1 + i). As a result,

$$A = P[1 + (1 + i) + \dots + (1 + i)^{n-2} + (1 + i)^{n-1}]$$
  
=  $P\frac{1 - (1 + i)^n}{1 - (1 + i)} = P\frac{1 - (1 + i)^n}{-i} = P\frac{(1 + i)^n - 1}{i}$ 

We have established the following result:

### THEOREM

#### **Amount of an Annuity**

Suppose that P is the deposit in dollars made at the end of each payment period for an annuity paying i percent interest per payment period. The amount A of the annuity after n deposits is

$$A = P \frac{(1+i)^n - 1}{i}$$
 (8)

NOTE In using formula (8), remember that when the *n*th deposit is made the first deposit has earned interest for n - 1 compounding periods.

### **EXAMPLE 10** Determining the Amount of an Annuity

To save for retirement, Brett decides to place \$4000 into an Individual Retirement Account (IRA) each year for the next 30 years. What will the value of the IRA be when Brett makes his 30th deposit? Assume that the rate of return of the IRA is 10% per annum compounded annually. (This is the historical rate of return in the stock market.)

Solution

This is an ordinary annuity with n = 30 annual deposits of P = \$4000. The rate of interest per payment period is  $i = \frac{0.10}{1} = 0.10$ . The amount A of the annuity after 30 deposits is

$$A = \$4000 \frac{(1+0.10)^{50} - 1}{0.10} \approx \$4000(164.494023) \approx \$657,976.09$$

#### **EXAMPLE 11 Determining the Amount of an Annuity**

To save for her daughter's college education, Ms. Miranda decides to put \$50 aside every month in a credit union account paying 10% interest compounded monthly. She begins this savings program when her daughter is 3 years old. How much will she have saved by the time she makes the 180th deposit? How old is her daughter at this time?

This is an annuity with P = \$50, n = 180, and  $i = \frac{0.10}{12}$ . The amount A saved is Solution

$$A = \$50 \frac{\left(1 + \frac{0.10}{12}\right)^{180} - 1}{\frac{0.10}{12}} \approx \$50(414.47035) \approx \$20,723.52$$

Since there are 12 deposits per year, when the 180th deposit is made  $\frac{180}{12} = 15$  years have passed and Ms. Miranda's daughter is 18 years old.

Now Work problem 91

### **Historical Feature**



equences are among the oldest objects of mathematical investigation, having been studied for over 3500 years. After the initial steps, however, little progress was made until about 1600.

Arithmetic and geometric sequences appear in the Rhind papyrus, a mathematical

Fibonacci

text containing 85 problems copied around 1650 BC by the Egyptian scribe Ahmes from an earlier work (see Historical Problem 1). Fibonacci (AD 1220) wrote about problems similar to those found in the Rhind papyrus, leading one to suspect that Fibonacci may have had material available that is now lost. This

#### Historical Problem

1. Arithmetic sequence problem from the Rhind papyrus (statement modified slightly for clarity) One hundred loaves of bread are to be divided among five people so that the amounts that they receive form an arithmetic sequence. The first two together material would have been in the non-Euclidean Greek tradition of Heron (about AD 75) and Diophantus (about AD 250).

The Rhind papyrus indicates that the Egyptians knew how to add up the terms of an arithmetic or geometric sequence, as did the Babylonians. The rule for summing up a geometric sequence is found in Euclid's Elements (Book IX, 35, 36), where, like all Euclid's algebra, it is presented in a geometric form.

Investigations of other kinds of sequences began in the 1500s, when algebra became sufficiently developed to handle the more complicated problems. The development of calculus in the 1600s added a powerful new tool, especially for finding the sum of an infinite series, and the subject continues to flourish today.

receive one-seventh of what the last three receive. How many loaves does each receive?

[Partial answer: First person receives  $1\frac{2}{3}$  loaves.]

### 9.3 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** If \$1000 is invested at 4% per annum compounded semiannually, how much is in the account after 2 years? (pp. 466–472)
- **Concepts and Vocabulary** 
  - **3.** In a(n) \_\_\_\_\_\_ sequence the ratio of successive terms is a constant.
  - **4.** If |r| < 1, the sum of the geometric series  $\sum_{k=1}^{\infty} ar^{k-1}$  is
  - 5. If a series does not converge, it is called a
  - 6. *True or False* A geometric sequence may be defined recursively.

- **2.** How much do you need to invest now at 5% per annum compounded monthly so that in 1 year you will have \$10,000? (pp. 466–472)
- 7. *True or False* In a geometric sequence the common ratio is always a positive number.

8. *True or False* For a geometric sequence with first term  $a_1$  and common ratio *r*, where  $r \neq 0, r \neq 1$ , the sum of the first *n* terms is  $S_n = a_1 \cdot \frac{1 - r^n}{1 - r}$ .

. `

 $\frac{18}{25} + \dots + 2\left(\frac{3}{5}\right)^{15}$ 

### **Skill Building**

\*

In Problems 9–18, show that each sequence is geometric. Then find the common ratio and write out the first four terms.

$$9. \{s_n\} = \{3^n\}$$

$$10. \{s_n\} = \{(-5)^n\}$$

$$11. \{a_n\} = \left\{-3\left(\frac{1}{2}\right)^n\right\}$$

$$12. \{b_n\} = \left\{\left(\frac{5}{2}\right)^n\right\}$$

$$13. \{c_n\} = \left\{\frac{2^{n-1}}{4}\right\}$$

$$14. \{d_n\} = \left\{\frac{3^n}{9}\right\}$$

$$15. \{e_n\} = \{2^{n/3}\}$$

$$16. \{f_n\} = \{3^{2n}\}$$

$$17. \{t_n\} = \left\{\frac{3^{n-1}}{2^n}\right\}$$

$$18. \{u_n\} = \left\{\frac{2^n}{3^{n-1}}\right\}$$

In Problems 19–26, find the fifth term and the nth term of the geometric sequence whose initial term  $a_1$  and common ratio r are given.

**19.** 
$$a_1 = 2; r = 3$$
**20.**  $a_1 = -2; r = 4$ 
**21.**  $a_1 = 5; r = -1$ 
**22.**  $a_1 = 6; r = -2$ 
**23.**  $a_1 = 0; r = \frac{1}{2}$ 
**24.**  $a_1 = 1; r = -\frac{1}{3}$ 
**25.**  $a_1 = \sqrt{2}; r = \sqrt{2}$ 
**26.**  $a_1 = 0; r = \frac{1}{\pi}$ 

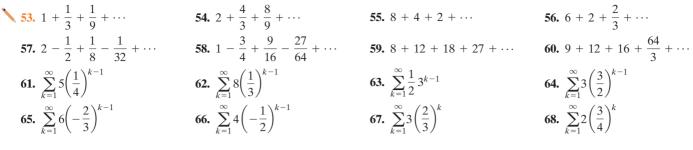
In Problems 27–32, find the indicated term of each geometric sequence.

**27.** 7th term of  $1, \frac{1}{2}, \frac{1}{4}, \dots$ **28.** 8th term of  $1, 3, 9, \dots$ **29.** 9th term of  $1, -1, 1, \dots$ **30.** 10th term of  $-1, 2, -4, \dots$ **31.** 8th term of  $0.4, 0.04, 0.004, \dots$ **32.** 7th term of  $0.1, 1.0, 10.0, \dots$ 

In Problems 33–40, find the nth term  $a_n$  of each geometric sequence. When given, r is the common ratio.

**33.** 7, 14, 28, 56, ... **34.** 5, 10, 20, 40, ... **35.** 
$$-3$$
,  $1$ ,  $-\frac{1}{3}$ ,  $\frac{1}{9}$ , ... **36.** 4,  $1$ ,  $\frac{1}{4}$ ,  $\frac{1}{16}$ , ... **37.**  $a_6 = 243$ ;  $r = -3$  **38.**  $a_2 = 7$ ;  $r = \frac{1}{3}$  **39.**  $a_2 = 7$ ;  $a_4 = 1575$  **40.**  $a_3 = \frac{1}{3}$ ;  $a_6 = \frac{1}{81}$   
In Problems 41–46, find each sum.  
**41.**  $\frac{1}{4} + \frac{2}{4} + \frac{2^2}{4} + \frac{2^3}{4} + \dots + \frac{2^{n-1}}{4}$  **42.**  $\frac{3}{9} + \frac{3^2}{9} + \frac{3^3}{9} + \dots + \frac{3^n}{9}$  **43.**  $\sum_{k=1}^n \left(\frac{2}{3}\right)^k$   
**44.**  $\sum_{k=1}^n 4 \cdot 3^{k-1}$  **45.**  $-1 - 2 - 4 - 8 - \dots - (2^{n-1})$  **46.**  $2 + \frac{6}{5} + \frac{18}{25} + \dots + 2\left(\frac{3}{5}\right)^{n-1}$   
For Problems 47–52, use a graphing utility to find the sum of each geometric sequence.  
**47.**  $\frac{1}{4} + \frac{2}{4} + \frac{2^2}{4} + \frac{2^3}{4} + \dots + \frac{2^{14}}{4}$  **48.**  $\frac{3}{9} + \frac{3^2}{9} + \frac{3^3}{9} + \dots + \frac{3^{15}}{9}$  **49.**  $\sum_{n=1}^{15} \left(\frac{2}{3}\right)^n$ 

In Problems 53–68, determine whether each infinite geometric series converges or diverges. If it converges, find its sum.



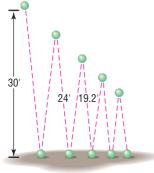
### **Mixed Practice**

In Problems 69–82, determine whether the given sequence is arithmetic, geometric, or neither. If the sequence is arithmetic, find the common difference; if it is geometric, find the common ratio. If the sequence is arithmetic or geometric, find the sum of the first 50 terms.

	<b>69.</b> $\{n+2\}$	<b>70.</b> {2 <i>n</i> - 5}	<b>71.</b> $\{4n^2\}$	<b>72.</b> $\{5n^2 + 1\}$	<b>73.</b> $\left\{3 - \frac{2}{3}n\right\}$
1	<b>74.</b> $\left\{8 - \frac{3}{4}n\right\}$	<b>75.</b> 1, 3, 6, 10,	<b>76.</b> 2, 4, 6, 8,	<b>77.</b> $\left\{ \left(\frac{2}{3}\right)^n \right\}$	<b>78.</b> $\left\{ \left(\frac{5}{4}\right)^n \right\}$
	<b>79.</b> -1, 2, -4, 8,	<b>80.</b> 1, 1, 2, 3, 5, 8,	<b>81.</b> $\{3^{n/2}\}$	<b>82.</b> $\{(-1)^n\}$	

### **Applications and Extensions**

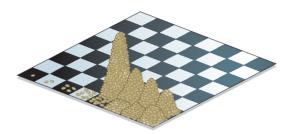
- **83.** Find x so that x, x + 2, and x + 3 are consecutive terms of a geometric sequence.
- **84.** Find x so that x 1, x, and x + 2 are consecutive terms of a geometric sequence.
- 85. Salary Increases If you have been hired at an annual salary of \$18,000 and expect to receive annual increases of 5%, what will your salary be when you begin your fifth year?
- **86. Equipment Depreciation** A new piece of equipment cost a company \$15,000. Each year, for tax purposes, the company depreciates the value by 15%. What value should the company give the equipment after 5 years?
- **87. Pendulum Swings** Initially, a pendulum swings through an arc of 2 feet. On each successive swing, the length of the arc is 0.9 of the previous length.
  - (a) What is the length of the arc of the 10th swing?
  - (b) On which swing is the length of the arc first less than 1 foot?
  - (c) After 15 swings, what total length will the pendulum have swung?
  - (d) When it stops, what total length will the pendulum have swung?
  - **88.** Bouncing Balls A ball is dropped from a height of 30 feet. Each time it strikes the ground, it bounces up to 0.8 of the previous height.



- (a) What height will the ball bounce up to after it strikes the ground for the third time?
- (b) How high will it bounce after it strikes the ground for the *n*th time?
- (c) How many times does the ball need to strike the ground before its bounce is less than 6 inches?
- (d) What total distance does the ball travel before it stops bouncing?
- **89. Retirement** Christine contributes \$100 each month to her 401(k). What will be the value of Christine's 401(k) after the 360th deposit (30 years) if the per annum rate of return is assumed to be 12% compounded monthly?
- **90.** Saving for a Home Jolene wants to purchase a new home. Suppose that she invests \$400 per month into a mutual fund. If the per annum rate of return of the mutual fund is assumed to be 10% compounded monthly, how much will Jolene have for a down payment after the 36th deposit (3 years)?
- **91. Tax Sheltered Annuity** Don contributes \$500 at the end of each quarter to a tax-sheltered annuity (TSA). What will the value of the TSA be after the 80th deposit (20 years) if the per annum rate of return is assumed to be 8% compounded quarterly?
- **92. Retirement** Ray contributes \$1000 to an Individual Retirement Account (IRA) semiannually. What will the value of the IRA be when Ray makes his 30th deposit (after 15 years) if the per annum rate of return is assumed to be 10% compounded semiannually?
- **93.** Sinking Fund Scott and Alice want to purchase a vacation home in 10 years and need \$50,000 for a down payment. How much should they place in a savings account each month if the per annum rate of return is assumed to be 6% compounded monthly?
- **94.** Sinking Fund For a child born in 1996, the cost of a 4-year college education at a public university is projected to be \$150,000. Assuming an 8% per annum rate of return compounded monthly, how much must be contributed to a

college fund every month to have \$150,000 in 18 years when the child begins college?

**95.** Grains of Wheat on a Chess Board In an old fable, a commoner who had saved the king's life was told he could ask the king for any just reward. Being a shrewd man, the commoner said, "A simple wish, sire. Place one grain of wheat on the first square of a chessboard, two grains on the second square, four grains on the third square, continuing until you have filled the board. This is all I seek." Compute the total number of grains needed to do this to see why the request, seemingly simple, could not be granted. (A chessboard consists of  $8 \times 8 = 64$  squares.)



**96.** Look at the figure. What fraction of the square is eventually shaded if the indicated shading process continues indefinitely?



**97. Multiplier** Suppose that, throughout the U.S. economy, individuals spend 90% of every additional dollar that they earn. Economists would say that an individual's **marginal propensity to consume** is 0.90. For example, if Jane earns an

### **Explaining Concepts: Discussion and Writing**

- **102. Critical Thinking** You are interviewing for a job and receive two offers:
  - A: \$20,000 to start, with guaranteed annual increases of 6% for the first 5 years
  - *B*: \$22,000 to start, with guaranteed annual increases of 3% for the first 5 years

Which offer is better if your goal is to be making as much as possible after 5 years? Which is better if your goal is to make as much money as possible over the contract (5 years)?

- **103. Critical Thinking** Which of the following choices, *A* or *B*, results in more money?
  - A: To receive \$1000 on day 1, \$999 on day 2, \$998 on day 3, with the process to end after 1000 days
  - *B*: To receive \$1 on day 1, \$2 on day 2, \$4 on day 3, for 19 days
- **104. Critical Thinking** You have just signed a 7-year professional football league contract with a beginning salary of

additional dollar, she will spend 0.9(1) = \$0.90 of it. The individual that earns \$0.90 (from Jane) will spend 90% of it or \$0.81. This process of spending continues and results in an infinite geometric series as follows:

$$1, 0.90, 0.90^2, 0.90^3, 0.90^4, \ldots$$

The sum of this infinite geometric series is called the **multiplier**. What is the multiplier if individuals spend 90% of every additional dollar that they earn?

- **98. Multiplier** Refer to Problem 97. Suppose that the marginal propensity to consume throughout the U.S. economy is 0.95. What is the multiplier for the U.S. economy?
- 99. Stock Price One method of pricing a stock is to discount the stream of future dividends of the stock. Suppose that a stock pays \$P per year in dividends and, historically, the dividend has been increased i% per year. If you desire an annual rate of return of r%, this method of pricing a stock states that the price that you should pay is the present value of an infinite stream of payments:

Price = 
$$P + P \frac{1+i}{1+r} + P \left(\frac{1+i}{1+r}\right)^2 + P \left(\frac{1+i}{1+r}\right)^3 + \cdots$$

The price of the stock is the sum of an infinite geometric series. Suppose that a stock pays an annual dividend of \$4.00 and, historically, the dividend has been increased 3% per year. You desire an annual rate of return of 9%. What is the most you should pay for the stock?

- **100. Stock Price** Refer to Problem 99. Suppose that a stock pays an annual dividend of \$2.50 and, historically, the dividend has increased 4% per year. You desire an annual rate of return of 11%. What is the most that you should pay for the stock?
- **101.** A Rich Man's Promise A rich man promises to give you \$1000 on September 1, 2010. Each day thereafter he will give you  $\frac{9}{10}$  of what he gave you the previous day. What is

the first date on which the amount you receive is less than 1¢? How much have you received when this happens?

\$2,000,000 per year. Management gives you the following options with regard to your salary over the 7 years.

- 1. A bonus of \$100,000 each year
- **2.** An annual increase of 4.5% per year beginning after 1 year
- **3.** An annual increase of \$95,000 per year beginning after 1 year

Which option provides the most money over the 7-year period? Which the least? Which would you choose? Why?

**105. Critical Thinking** Suppose you were offered a job in which you would work 8 hours per day for 5 workdays per week for 1 month at hard manual labor. Your pay the first day would be 1 penny. On the second day your pay would be two pennies; the third day 4 pennies. Your pay would double on each successive workday. There are 22 workdays in the month. There will be no sick days. If you miss a day of work, there is no pay or pay increase. How much would you get

paid if you work all 22 days? How much do you get paid for the 22nd workday? What risks do you run if you take this job offer? Would you take the job?

- **106.** Can a sequence be both arithmetic and geometric? Give reasons for your answer.
- **107.** Make up a geometric sequence. Give it to a friend and ask for its 20th term.

### 'Are You Prepared?' Answers

**1.** \$1082.43 **2.** \$9513.28

- **108.** Make up two infinite geometric series, one that has a sum and one that does not. Give them to a friend and ask for the sum of each series.
- **109.** Describe the similarities and differences between geometric sequences and exponential functions.

### 9.4 Mathematical Induction

**OBJECTIVE 1** Prove Statements Using Mathematical Induction (p. 664)

### **J** Prove Statements Using Mathematical Induction

*Mathematical induction* is a method for proving that statements involving natural numbers are true for all natural numbers.\*

For example, the statement "2n is always an even integer" can be proved for all natural numbers *n* by using mathematical induction. Also, the statement "the sum of the first *n* positive odd integers equals  $n^2$ ," that is,

$$1 + 3 + 5 + \dots + (2n - 1) = n^2$$
 (1)

can be proved for all natural numbers n by using mathematical induction.

Before stating the method of mathematical induction, let's try to gain a sense of the power of the method. We shall use the statement in equation (1) for this purpose by restating it for various values of n = 1, 2, 3, ...

n = 1	The sum of the	e first positive	odd integer i	$s 1^2; 1 = 1^2.$	
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n = 2 The sum of the first 2 positive odd integers is  $2^2$ ;  $1 + 3 = 4 = 2^2$ .

n = 3 The sum of the first 3 positive odd integers is  $3^2$ ;  $1 + 3 + 5 = 9 = 3^2$ .

n = 4 The sum of the first 4 positive odd integers is  $4^2$ ;  $1 + 3 + 5 + 7 = 16 = 4^2$ .

Although from this pattern we might conjecture that statement (1) is true for any choice of n, can we really be sure that it does not fail for some choice of n? The method of proof by mathematical induction will, in fact, prove that the statement is true for all n.

### THEOREM

### The Principle of Mathematical Induction

Suppose that the following two conditions are satisfied with regard to a statement about natural numbers:

CONDITION I:	The statement is true for the natural number 1.
CONDITION II:	If the statement is true for some natural number $k$ ,
	it is also true for the next natural number $k + 1$ .

Then the statement is true for all natural numbers.

\* Recall that the natural numbers are the numbers 1, 2, 3, 4, .... In other words, the terms *natural numbers* and *positive integers* are synonymous.

Figure 10



We shall not prove this principle. However, we can provide a physical interpretation that will help us to see why the principle works. Think of a collection of natural numbers obeying a statement as a collection of infinitely many dominoes. See Figure 10.

Now, suppose that we are told two facts:

- **1.** The first domino is pushed over.
- **2.** If one domino falls over, say the *k*th domino, so will the next one, the (k + 1)st domino.

Is it safe to conclude that *all* the dominoes fall over? The answer is yes, because if the first one falls (Condition I), the second one does also (by Condition II); and if the second one falls, so does the third (by Condition II); and so on.

### EXAMPLE 1 Using Mathematical Induction

Show that the following statement is true for all natural numbers *n*.

$$1 + 3 + 5 + \dots + (2n - 1) = n^2$$
 (2)

Solution

We need to show first that statement (2) holds for n = 1. Because  $1 = 1^2$ , statement (2) is true for n = 1. Condition I holds.

Next, we need to show that Condition II holds. From statement (2), we assume that

$$1 + 3 + \dots + (2k - 1) = k^2$$
(3)

is true for some natural number k.

We wish to show that, based on equation (3), statement (2) holds for k + 1. We look at the sum of the first k + 1 positive odd integers to determine whether this sum equals  $(k + 1)^2$ .

$$1 + 3 + \dots + (2k - 1) + [2(k + 1) - 1] = \underbrace{[1 + 3 + \dots + (2k - 1)]}_{= k^2 \text{ by equation (3)}} + (2k + 1)$$
$$= k^2 + (2k + 1)$$
$$= k^2 + 2k + 1 = (k + 1)^2$$

Conditions I and II are satisfied; by the Principle of Mathematical Induction, statement (2) is true for all natural numbers n.

### EXAMPLE 2 Using Mathematical Induction

Show that the following statement is true for all natural numbers *n*.

$$2^n > n$$

**Solution** First, we show that the statement  $2^n > n$  holds when n = 1. Because  $2^1 = 2 > 1$ , the inequality is true for n = 1. Condition I holds.

Next, we assume, for some natural number k, that  $2^k > k$ . We wish to show that the formula holds for k + 1; that is, we wish to show that  $2^{k+1} > k + 1$ . Now

$$2^{k+1} = 2 \cdot 2^k > 2 \cdot k = k + k \ge k + 1$$

$$\uparrow \qquad \uparrow$$
We know that
$$k \ge 1$$

$$2^k > k.$$

If  $2^k > k$ , then  $2^{k+1} > k + 1$ , so Condition II of the Principle of Mathematical Induction is satisfied. The statement  $2^n > n$  is true for all natural numbers n.

**EXAMPLE 3** 

#### **Using Mathematical Induction**

Show that the following formula is true for all natural numbers *n*.

$$1 + 2 + 3 + \dots + n = \frac{n(n+1)}{2}$$
(4)

S

**olution** First, we show that formula (4) is true when 
$$n = 1$$
. Because

$$\frac{1(1+1)}{2} = \frac{1(2)}{2} = 1$$

Condition I of the Principle of Mathematical Induction holds.

Next, we assume that formula (4) holds for some k, and we determine whether the formula then holds for k + 1. We assume that

$$1 + 2 + 3 + \dots + k = \frac{k(k+1)}{2}$$
 for some k (5)

Now we need to show that

$$1 + 2 + 3 + \dots + k + (k + 1) = \frac{(k + 1)[(k + 1) + 1]}{2} = \frac{(k + 1)(k + 2)}{2}$$

We do this as follows:

$$1 + 2 + 3 + \dots + k + (k + 1) = \underbrace{[1 + 2 + 3 + \dots + k]}_{2} + (k + 1)$$
$$= \frac{k(k + 1)}{2} \quad \text{by equation (5)}$$
$$= \frac{k(k + 1)}{2} + (k + 1)$$
$$= \frac{k^2 + k + 2k + 2}{2}$$
$$= \frac{k^2 + 3k + 2}{2} = \underbrace{(k + 1)(k + 2)}_{2}$$

Condition II also holds. As a result, formula (4) is true for all natural numbers n.

NOW WORK PROBLEM 1

#### **EXAMPLE 4 Using Mathematical Induction**

Show that  $3^n - 1$  is divisible by 2 for all natural numbers *n*.

Solution

First, we show that the statement is true when n = 1. Because  $3^1 - 1 = 3 - 1 = 2$ is divisible by 2, the statement is true when n = 1. Condition I is satisfied.

Next, we assume that the statement holds for some k, and we determine whether the statement then holds for k + 1. We assume that  $3^k - 1$  is divisible by 2 for some k. We need to show that  $3^{k+1} - 1$  is divisible by 2. Now

$$3^{k+1} - 1 = 3^{k+1} - 3^k + 3^k - 1$$
  
=  $3^k(3 - 1) + (3^k - 1) = 3^k \cdot 2 + (3^k - 1)$   
Subtract and add  $3^k$ .

Because  $3^k \cdot 2$  is divisible by 2 and  $3^k - 1$  is divisible by 2, it follows that  $3^k \cdot 2 + (3^k - 1) = 3^{k+1} - 1$  is divisible by 2. Condition II is also satisfied. As a result, the statement " $3^n - 1$  is divisible by 2" is true for all natural numbers *n*.

WARNING The conclusion that a statement involving natural numbers is true for all natural numbers is made only after both Conditions I and II of the Principle of Mathematical Induction have been satisfied. Problem 28 demonstrates a statement for which only Condition I holds, but the statement is not true for all natural numbers. Problem 29 demonstrates a statement for which only Condition II holds, but the statement is not true for any natural number.

### 9.4 Assess Your Understanding

### **Skill Building**

In Problems 1–22, use the Principle of Mathematical Induction to show that the given statement is true for all natural numbers n. **1.**  $2 + 4 + 6 + \dots + 2n = n(n + 1)$ **3.**  $3 + 4 + 5 + \dots + (n + 2) = \frac{1}{2}n(n + 5)$ **5.**  $2 + 5 + 8 + \dots + (3n - 1) = \frac{1}{2}n(3n + 1)$ 7.  $1 + 2 + 2^2 + \cdots + 2^{n-1} = 2^n - 1$ **9.**  $1 + 4 + 4^2 + \dots + 4^{n-1} = \frac{1}{2}(4^n - 1)$ **11.**  $\frac{1}{1\cdot 2} + \frac{1}{2\cdot 3} + \frac{1}{3\cdot 4} + \dots + \frac{1}{n(n+1)} = \frac{n}{n+1}$ **13.**  $1^2 + 2^2 + 3^2 + \dots + n^2 = \frac{1}{6}n(n+1)(2n+1)$ **15.** 4 + 3 + 2 + ... +  $(5 - n) = \frac{1}{2}n(9 - n)$ **17.**  $1 \cdot 2 + 2 \cdot 3 + 3 \cdot 4 + \dots + n(n+1) = \frac{1}{3}n(n+1)(n+2)$ **19.**  $n^2 + n$  is divisible by 2. **21.**  $n^2 - n + 2$  is divisible by 2.

### **Applications and Extensions**

In Problems 23-27, prove each statement. **23.** If x > 1, then  $x^n > 1$ . **24.** If 0 < x < 1, then  $0 < x^n < 1$ .

**25.** 
$$a - b$$
 is a factor of  $a^n - b^n$ .  
[**Hint:**  $a^{k+1} - b^{k+1} = a(a^k - b^k) + b^k(a - b)$ ]

- **26.** a + b is a factor of  $a^{2n+1} + b^{2n+1}$ .
- **27.**  $(1 + a)^n \ge 1 + na$ , for a > 0
- **28.** Show that the statement " $n^2 n + 41$  is a prime number" is true for n = 1, but is not true for n = 41.
- **29.** Show that the formula

$$2 + 4 + 6 + \dots + 2n = n^2 + n + 2$$

obeys Condition II of the Principle of Mathematical Induction. That is, show that if the formula is true for some k it is also true for k + 1. Then show that the formula is false for n = 1 (or for any other choice of n).

**30.** Use mathematical induction to prove that if  $r \neq 1$  then

$$a + ar + ar^{2} + \dots + ar^{n-1} = a\frac{1-r^{n}}{1-r}$$

### **Explaining Concepts: Discussion and Writing**

<b>2.</b> $1 + 5 + 9 + \dots + (4n - 3) = n(2n - 1)$
<b>4.</b> $3 + 5 + 7 + \dots + (2n + 1) = n(n + 2)$
<b>6.</b> 1 + 4 + 7 + + $(3n - 2) = \frac{1}{2}n(3n - 1)$
<b>8.</b> 1 + 3 + 3 <sup>2</sup> + + 3 <sup><i>n</i>-1</sup> = $\frac{1}{2}(3^n - 1)$
<b>10.</b> 1 + 5 + 5 <sup>2</sup> + + 5 <sup><i>n</i>-1</sup> = $\frac{1}{4}(5^n - 1)$
<b>12.</b> $\frac{1}{1\cdot 3} + \frac{1}{3\cdot 5} + \frac{1}{5\cdot 7} + \dots + \frac{1}{(2n-1)(2n+1)} = \frac{n}{2n+1}$
<b>14.</b> $1^3 + 2^3 + 3^3 + \dots + n^3 = \frac{1}{4}n^2(n+1)^2$
<b>16.</b> $-2 - 3 - 4 - \dots - (n + 1) = -\frac{1}{2}n(n + 3)$
<b>18.</b> $1 \cdot 2 + 3 \cdot 4 + 5 \cdot 6 + \dots + (2n-1)(2n) = \frac{1}{3}n(n+1)(4n-1)$
<b>20.</b> $n^3 + 2n$ is divisible by 3.
<b>22.</b> $n(n + 1)(n + 2)$ is divisible by 6.

31. Use mathematical induction to prove that

$$a + (a + d) + (a + 2d)$$
  
+ ... +  $[a + (n - 1)d] = na + d\frac{n(n - 1)}{2}$ 

- 32. Extended Principle of Mathematical Induction The Extended Principle of Mathematical Induction states that if Conditions I and II hold, that is,
  - (I) A statement is true for a natural number *j*.
  - (II) If the statement is true for some natural number  $k \ge j$ , then it is also true for the next natural number k + 1.

then the statement is true for all natural numbers  $\geq j$ . Use the Extended Principle of Mathematical Induction to show that the number of diagonals in a convex polygon of n sides is

$$\frac{1}{2}n(n-3)$$
.

[Hint: Begin by showing that the result is true when n = 4(Condition I).]

33. Geometry Use the Extended Principle of Mathematical Induction to show that the sum of the interior angles of a convex polygon of *n* sides equals  $(n-2) \cdot 180^{\circ}$ .

34. How would you explain the Principle of Mathematical Induction to a friend?

### 9.5 The Binomial Theorem

**OBJECTIVES 1** Evaluate  $\binom{n}{j}$  (p. 668) **2** Use the Binomial Theorem (p. 670)

Formulas have been given for expanding  $(x + a)^n$  for n = 2 and n = 3. The *Binomial Theorem*<sup>\*</sup> is a formula for the expansion of  $(x + a)^n$  for any positive integer *n*. If n = 1, 2, 3, and 4, the expansion of  $(x + a)^n$  is straightforward.

$(x+a)^1 = x+a$	Two terms, beginning with x <sup>1</sup> and ending with a <sup>1</sup>
$(x + a)^2 = x^2 + 2ax + a^2$	Three terms, beginning with $x^2$ and ending with $a^2$
$(x + a)^3 = x^3 + 3ax^2 + 3a^2x + a^3$	Four terms, beginning with x <sup>3</sup> and ending with a <sup>3</sup>
$(x + a)^4 = x^4 + 4ax^3 + 6a^2x^2 + 4a^3x + a^4$	Five terms, beginning with $x^4$ and ending with $a^4$

Notice that each expansion of  $(x + a)^n$  begins with  $x^n$  and ends with  $a^n$ . As you read from left to right, the powers of x are decreasing by 1, while the powers of a are increasing by 1. Also, the number of terms equals n + 1. Notice, too, that the degree of each monomial in the expansion equals n. For example, in the expansion of  $(x + a)^3$ , each monomial  $(x^3, 3ax^2, 3a^2x, a^3)$  is of degree 3. As a result, we might conjecture that the expansion of  $(x + a)^n$  would look like this:

$$(x + a)^n = x^n + \_\_\_ ax^{n-1} + \_\_\_ a^2x^{n-2} + \dots + \_\_\_ a^{n-1}x + a^n$$

where the blanks are numbers to be found. This is, in fact, the case, as we shall see shortly.

Before we can fill in the blanks, we need to introduce the symbol  $\binom{n}{i}$ .



We define the symbol  $\binom{n}{j}$ , read "*n* taken *j* at a time," as follows:

### DEFINITION

COMMENT On a graphing calculator,

the symbol  $\binom{n}{i}$  may be denoted by

the key nCr

If *j* and *n* are integers with  $0 \le j \le n$ , the symbol  $\binom{n}{j}$  is defined as

$$\binom{n}{j} = \frac{n!}{j!(n-j)!} \tag{1}$$

EXAMPLE 1



Find:

(a)  $\begin{pmatrix} 3\\1 \end{pmatrix}$  (b)  $\begin{pmatrix} 4\\2 \end{pmatrix}$  (c)  $\begin{pmatrix} 8\\7 \end{pmatrix}$  (d)  $\begin{pmatrix} 65\\15 \end{pmatrix}$ 

\* The name *binomial* is derived from the fact that x + a is a binomial; that is, it contains two terms.

Solution (a) 
$$\binom{3}{1} = \frac{3!}{1!(3-1)!} = \frac{3!}{1!\,2!} = \frac{3\cdot2\cdot1}{1(2\cdot1)} = \frac{6}{2} = 3$$
  
(b)  $\binom{4}{2} = \frac{4!}{2!(4-2)!} = \frac{4!}{2!\,2!} = \frac{4\cdot3\cdot2\cdot1}{(2\cdot1)(2\cdot1)} = \frac{24}{4} = 6$   
(c)  $\binom{8}{7} = \frac{8!}{7!(8-7)!} = \frac{8!}{7!\,1!} = \frac{8\cdot7!}{7!\cdot1!} = \frac{8}{1} = 8$   
 $8! = 8\cdot7!$ 

Figure 11 65 nCr 15 2.073746998±14

(d) Figure 11 shows the solution using a TI-84 Plus graphing calculator. So 5

$$\binom{65}{15} \approx 2.073746998 \times 10^{14}$$

#### NOW WORK PROBLEM 5

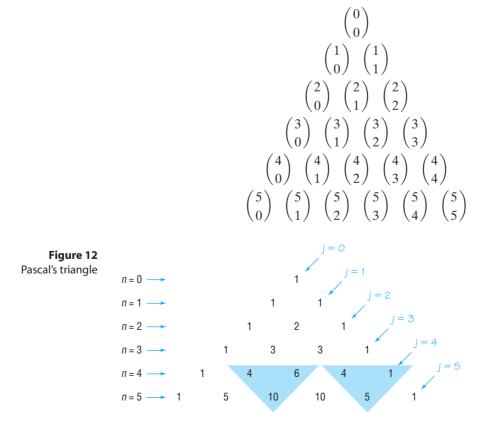
Four useful formulas involving the symbol  $\binom{n}{i}$  are

$$\binom{n}{0} = 1 \qquad \binom{n}{1} = n \qquad \binom{n}{n-1} = n \qquad \binom{n}{n} = 1$$

**Proof** 
$$\binom{n}{0} = \frac{n!}{0!(n-0)!} = \frac{n!}{0!n!} = \frac{1}{1} = 1$$
  
 $\binom{n}{1} = \frac{n!}{1!(n-1)!} = \frac{n!}{(n-1)!} = \frac{n(n-1)!}{(n-1)!} = n$ 

You are asked to prove the remaining two formulas in Problem 45.

Suppose that we arrange the values of the symbol  $\binom{n}{j}$  in a triangular display, as shown next and in Figure 12.



This display is called the **Pascal triangle**, named after Blaise Pascal (1623–1662), a French mathematician.

The Pascal triangle has 1's down the sides. To get any other entry, add the two nearest entries in the row above it. The shaded triangles in Figure 12 illustrate this feature of the Pascal triangle. Based on this feature, the row corresponding to n = 6 is found as follows:

 $n = 5 \rightarrow 1 \quad 5 \quad 10 \quad 10 \quad 5 \quad 1$  $n = 6 \rightarrow 1 \quad 6 \quad 15 \quad 20 \quad 15 \quad 6 \quad 1$ 

Later we shall prove that this addition always works (see the theorem on page 672). Although the Pascal triangle provides an interesting and organized display of the symbol  $\binom{n}{j}$ , in practice it is not all that helpful. For example, if you wanted to know the value of  $\binom{12}{5}$ , you would need to produce 13 rows of the triangle before seeing the answer. It is much faster to use definition (1).

### 2 Use the Binomial Theorem

### THEOREM

#### **Binomial Theorem**

Let x and a be real numbers. For any positive integer n, we have

$$(x+a)^n = \binom{n}{0} x^n + \binom{n}{1} a x^{n-1} + \dots + \binom{n}{j} a^j x^{n-j} + \dots + \binom{n}{n} a^n$$
$$= \sum_{j=0}^n \binom{n}{j} x^{n-j} a^j$$
(2)

Now you know why we needed to introduce the symbol  $\binom{n}{j}$ ; these symbols are the numerical coefficients that appear in the expansion of  $(x + a)^n$ . Because of this, the symbol  $\binom{n}{i}$  is called a **binomial coefficient**.

### EXAMPLE 2 Expanding a Binomial

(

Use the Binomial Theorem to expand  $(x + 2)^5$ .

In the Binomial Theorem, let a = 2 and n = 5. Then

Solution

$$x + 2)^{5} = {\binom{5}{0}}x^{5} + {\binom{5}{1}}2x^{4} + {\binom{5}{2}}2^{2}x^{3} + {\binom{5}{3}}2^{3}x^{2} + {\binom{5}{4}}2^{4}x + {\binom{5}{5}}2^{5}$$

$$\uparrow \\ \text{Use equation (2).} \\ = 1 \cdot x^{5} + 5 \cdot 2x^{4} + 10 \cdot 4x^{3} + 10 \cdot 8x^{2} + 5 \cdot 16x + 1 \cdot 32$$

$$\uparrow \\ \text{Use row } n = 5 \text{ of the Pascal triangle or formula (1) for } {\binom{n}{j}}. \\ = x^{5} + 10x^{4} + 40x^{3} + 80x^{2} + 80x + 32$$

### **EXAMPLE 3** Expanding a Binomial

Expand  $(2y - 3)^4$  using the Binomial Theorem.

**Solution** First, rewrite the expression  $(2y - 3)^4$  as  $[2y + (-3)]^4$ . Now use the Binomial Theorem with n = 4, x = 2y, and a = -3.

$$[2y + (-3)]^{4} = \binom{4}{0}(2y)^{4} + \binom{4}{1}(-3)(2y)^{3} + \binom{4}{2}(-3)^{2}(2y)^{2} + \binom{4}{3}(-3)^{3}(2y) + \binom{4}{4}(-3)^{4} = 1 \cdot 16y^{4} + 4(-3)8y^{3} + 6 \cdot 9 \cdot 4y^{2} + 4(-27)2y + 1 \cdot 81 \downarrow Use row n = 4 of the Pascal triangle or formula (1) for  $\binom{n}{j}$ .  
=  $16y^{4} - 96y^{3} + 216y^{2} - 216y + 81$$$

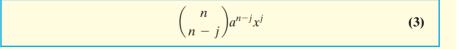
In this expansion, note that the signs alternate due to the fact that a = -3 < 0.

### Now Work problem 21

EXAMPLE 4	Finding a Particular Coefficient in a Binomial Expansion			
	Find the coefficient of $y^8$ in the expansion of $(2y + 3)^{10}$ .			
Solution	Write out the expansion using the Binomial Theorem.			
	$(2y+3)^{10} = {\binom{10}{0}}(2y)^{10} + {\binom{10}{1}}(2y)^9(3)^1 + {\binom{10}{2}}(2y)^8(3)^2 + {\binom{10}{3}}(2y)^7(3)^3$			
	$+\binom{10}{4}(2y)^6(3)^4 + \cdots + \binom{10}{9}(2y)(3)^9 + \binom{10}{10}(3)^{10}$			
	From the third term in the expansion, the coefficient of $y^8$ is			
	$\binom{10}{2}(2)^8(3)^2 = \frac{10!}{2!8!} \cdot 2^8 \cdot 9 = \frac{10 \cdot 9 \cdot 8!}{2 \cdot 8!} \cdot 2^8 \cdot 9 = 103,680$			

As this solution demonstrates, we can use the Binomial Theorem to find a particular term in an expansion without writing the entire expansion.

Based on the expansion of  $(x + a)^n$ , the term containing  $x^j$  is



For example, we can solve Example 4 by using formula (3) with n = 10, a = 3, x = 2y, and j = 8. Then the term containing  $y^8$  is

$$\binom{10}{10-8} 3^{10-8} (2y)^8 = \binom{10}{2} \cdot 3^2 \cdot 2^8 \cdot y^8 = \frac{10!}{2! \, 8!} \cdot 9 \cdot 2^8 y^8$$
$$= \frac{10 \cdot 9 \cdot 8!}{2 \cdot 8!} \cdot 9 \cdot 2^8 y^8 = 103,680y^8$$

EXAMPLE 5

### Finding a Particular Term in a Binomial Expansion

Find the sixth term in the expansion of  $(x + 2)^9$ .

Solution A

Expand using the Binomial Theorem until the sixth term is reached.

$$(x+2)^{9} = {9 \choose 0}x^{9} + {9 \choose 1}x^{8} \cdot 2 + {9 \choose 2}x^{7} \cdot 2^{2} + {9 \choose 3}x^{6} \cdot 2^{3} + {9 \choose 4}x^{5} \cdot 2^{4} + {9 \choose 5}x^{4} \cdot 2^{5} + \cdots$$

The sixth term is

$$\binom{9}{5}x^4 \cdot 2^5 = \frac{9!}{5! \, 4!} \cdot x^4 \cdot 32 = 4032x^4$$

**Solution B** The sixth term in the expansion of  $(x + 2)^9$ , which has 10 terms total, contains  $x^4$ . (Do you see why?) By formula (3), the sixth term is

$$\binom{9}{9-4}2^{9-4}x^4 = \binom{9}{5}2^5x^4 = \frac{9!}{5!\,4!} \cdot 32x^4 = 4032x^4$$
Now Work problems 29 and 35

J

Next we show that the *triangular addition* feature of the Pascal triangle illustrated in Figure 12 always works.

THEOREM

If *n* and *j* are integers with  $1 \le j \le n$ , then

$$\binom{n}{j-1} + \binom{n}{j} = \binom{n+1}{j}$$
(4)

Proof

$$\binom{n}{j-1} + \binom{n}{j} = \frac{n!}{(j-1)![n-(j-1)]!} + \frac{n!}{j!(n-j)!}$$

$$= \frac{n!}{(j-1)!(n-j+1)!} + \frac{n!}{j!(n-j)!}$$

$$= \frac{jn!}{j(j-1)!(n-j+1)!} + \frac{(n-j+1)n!}{j!(n-j+1)(n-j)!}$$

$$= \frac{jn!}{j!(n-j+1)!} + \frac{(n-j+1)n!}{j!(n-j+1)!}$$

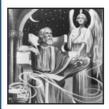
$$= \frac{jn! + (n-j+1)n!}{j!(n-j+1)!}$$

$$= \frac{n!(j+n-j+1)!}{j!(n-j+1)!}$$

$$= \frac{n!(j+n-j+1)!}{j!(n-j+1)!}$$

$$= \frac{n!(n+1)}{j!(n-j+1)!} = \frac{(n+1)!}{j![(n+1)-j]!} = \binom{n+1}{j}$$

### **Historical Feature**



he case n = 2 of the Binomial Theorem.  $(a + b)^2$ , was known to Euclid in 300 BC, but the general law seems to have been discovered by the Persian mathematician and astronomer Omar Khayyám (1050–1123), who is also well known as the author of the Rubáivát, a collection of four-line poems making observations on the human condition.

Omar Khayyám did not state the Binomial

Omar Khayyám (1050-1123)

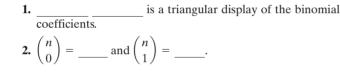
Theorem explicitly, but he claimed to have a method for extracting third, fourth, fifth roots, and so on. A little study shows that one must know the Binomial Theorem to create such a method.

The heart of the Binomial Theorem is the formula for the numerical coefficients, and, as we saw, they can be written in a symmetric triangular form. The Pascal triangle appears first in the books of Yang Hui (about 1270) and Chu Shih-chieh (1303). Pascal's name is attached to the triangle because of the many applications he made of it, especially to counting and probability. In establishing these results, he was one of the earliest users of mathematical induction.

Many people worked on the proof of the Binomial Theorem, which was finally completed for all n (including complex numbers) by Niels Abel (1802-1829).

### 9.5 Assess Your Understanding

### **Concepts and Vocabulary**



- 3. True or False  $\binom{n}{i} = \frac{j!}{(n-i)! n!}$
- 4. The \_\_\_\_\_\_ can be used to expand expressions like  $(2x + 3)^6$ .

### **Skill Building**

In Problems 5-16, evaluate each expression.

<b>5.</b> $\binom{5}{3}$	<b>6.</b> $\begin{pmatrix} 7 \\ 3 \end{pmatrix}$	<b>7.</b> $\binom{7}{5}$	<b>8.</b> $\binom{9}{7}$
9. $\binom{50}{49}$	<b>10.</b> $\binom{100}{98}$	<b>11.</b> $\binom{1000}{1000}$	<b>12.</b> $\begin{pmatrix} 1000 \\ 0 \end{pmatrix}$
<b>13.</b> $\binom{55}{23}$	<b>14.</b> $\binom{60}{20}$	<b>15.</b> $\binom{47}{25}$	<b>16.</b> $\binom{37}{19}$

In Problems 17–28, expand each expression using the Binomial Theorem.

<b>17.</b> $(x + 1)^5$	<b>18.</b> $(x - 1)^5$	<b>19.</b> $(x - 2)^6$	<b>20.</b> $(x + 3)^5$
<b>21.</b> $(3x + 1)^4$	<b>22.</b> $(2x + 3)^5$	<b>23.</b> $(x^2 + y^2)^5$	<b>24.</b> $(x^2 - y^2)^6$
<b>25.</b> $(\sqrt{x} + \sqrt{2})^6$	<b>26.</b> $(\sqrt{x} - \sqrt{3})^4$	<b>27.</b> $(ax + by)^5$	<b>28.</b> $(ax - by)^4$

In Problems 29–42, use the Binomial Theorem to find the indicated coefficient or term.

- **29.** The coefficient of  $x^6$  in the expansion of  $(x + 3)^{10}$ **30.** The coefficient of  $x^3$  in the expansion of  $(x - 3)^{10}$ **31.** The coefficient of  $x^7$  in the expansion of  $(2x - 1)^{12}$ **33.** The coefficient of  $x^7$  in the expansion of  $(2x + 3)^9$ **35.** The fifth term in the expansion of  $(x + 3)^7$ **37.** The third term in the expansion of  $(3x - 2)^9$ **39.** The coefficient of  $x^0$  in the expansion of  $\left(x^2 + \frac{1}{x}\right)^{12}$ **41.** The coefficient of  $x^4$  in the expansion of  $\left(x - \frac{2}{\sqrt{x}}\right)^{10}$ 
  - **32.** The coefficient of  $x^3$  in the expansion of  $(2x + 1)^{12}$ **34.** The coefficient of  $x^2$  in the expansion of  $(2x - 3)^9$ **36.** The third term in the expansion of  $(x - 3)^7$ **38.** The sixth term in the expansion of  $(3x + 2)^8$ **40.** The coefficient of  $x^0$  in the expansion of  $\left(x - \frac{1}{x^2}\right)^9$
  - **42.** The coefficient of  $x^2$  in the expansion of  $\left(\sqrt{x} + \frac{3}{\sqrt{x}}\right)^8$

### **Applications and Extensions**

**43.** Use the Binomial Theorem to find the numerical value of  $(1.001)^5$  correct to five decimal places.

[**Hint:** 
$$(1.001)^5 = (1 + 10^{-3})^5$$
]

**44.** Use the Binomial Theorem to find the numerical value of  $(0.998)^6$  correct to five decimal places.

**45.** Show that 
$$\binom{n}{n-1} = n$$
 and  $\binom{n}{n} = 1$ .

**46.** Show that if *n* and *j* are integers with  $0 \le j \le n$  then

 $\binom{n}{j} = \binom{n}{n-j}$ 

Conclude that the Pascal triangle is symmetric with respect to a vertical line drawn from the topmost entry.

47. If *n* is a positive integer, show that

$$\binom{n}{0} + \binom{n}{1} + \dots + \binom{n}{n} = 2^n$$

[Hint:  $2^n = (1 + 1)^n$ ; now use the Binomial Theorem.]

**48.** If *n* is a positive integer, show that

$$\binom{n}{0} - \binom{n}{1} + \binom{n}{2} - \dots + (-1)^n \binom{n}{n} = 0$$
  
49.  $\binom{5}{0} \left(\frac{1}{4}\right)^5 + \binom{5}{1} \left(\frac{1}{4}\right)^4 \left(\frac{3}{4}\right) + \binom{5}{2} \left(\frac{1}{4}\right)^3 \left(\frac{3}{4}\right)^2$   
 $+ \binom{5}{3} \left(\frac{1}{4}\right)^2 \left(\frac{3}{4}\right)^3 + \binom{5}{4} \left(\frac{1}{4}\right) \left(\frac{3}{4}\right)^4 + \binom{5}{5} \left(\frac{3}{4}\right)^5 = 2$ 

**50. Stirling's Formula** An approximation for *n*!, when *n* is large, is given by

$$n! \approx \sqrt{2n\pi} \left(\frac{n}{e}\right)^n \left(1 + \frac{1}{12n - 1}\right)$$

Calculate 12!, 20!, and 25! on your calculator. Then use Stirling's formula to approximate 12!, 20!, and 25!.

### **CHAPTER REVIEW**

### **Things to Know**

Sequence (p. 637)	A function whose domain is the set of positive integers
Factorials (p. 639)	$0! = 1, 1! = 1, n! = n(n - 1) \cdot \dots \cdot 3 \cdot 2 \cdot 1$ if $n \ge 2$ is an integer
Arithmetic sequence (pp. 647 and 648)	$a_1 = a, a_n = a_{n-1} + d$ , where $a_1 = a =$ first term, $d =$ common difference $a_n = a_1 + (n - 1)d$
Sum of the first <i>n</i> terms of an arithmetic sequence (p. 649)	$S_n = \frac{n}{2} [2a_1 + (n-1)d] = \frac{n}{2} (a_1 + a_n)$
Geometric sequence (pp. 653 and 654)	$a_1 = a$ , $a_n = ra_{n-1}$ , where $a_1 = a$ = first term, $r$ = common ratio $a_n = a_1 r^{n-1}$ , $r \neq 0$
Sum of the first <i>n</i> terms of a geometric sequence (p. 655)	$S_n = a_1 \frac{1 - r^n}{1 - r},  r \neq 0, 1$
Infinite geometric series (p. 656)	$a_1 + a_1r + \dots + a_1r^{n-1} + \dots = \sum_{k=1}^{\infty} a_1r^{k-1}$
Sum of a convergent infinite geometric series (p. 657)	If $ r  < 1$ , $\sum_{k=1}^{\infty} a_1 r^{k-1} = \frac{a_1}{1-r}$
Principle of Mathematical Induction (p. 664)	<ul><li>If the following two conditions are satisfied,</li><li>Condition I: The statement is true for the natural number 1.</li><li>Condition II: If the statement is true for some natural number k, it is also true for k + 1.</li><li>then the statement is true for all natural numbers.</li></ul>
Binomial coefficient (p. 668)	$\binom{n}{j} = \frac{n!}{j!(n-j)!}$
Pascal's triangle (p. 669)	See Figure 12.
Binomial Theorem (p. 670)	$(x+a)^{n} = \binom{n}{0}x^{n} + \binom{n}{1}ax^{n-1} + \dots + \binom{n}{j}a^{j}x^{n-j} + \dots + \binom{n}{n}a^{n} = \sum_{j=0}^{n}\binom{n}{j}x^{n-j}a^{j}$

Objectiv	es		
Section	You should be able to	Example(s)	<b>Review Exercises</b>
9.1	$\checkmark$ Write the first several terms of a sequence (p. 637)	1–4	1–4
	2 Write the terms of a sequence defined by a recursive		
	formula (p. 640)	5,6	5–8
	<b>3</b> Use summation notation (p. 641)	7,8	9–12
	Find the sum of a sequence (p. 642)	9	25,26
9.2	1 Determine if a sequence is arithmetic (p. 647)	1–3	13–24
	Find a formula for an arithmetic sequence (p. 648)	4,5	31, 32, 35, 37-40, 65
	Find the sum of an arithmetic sequence (p. 649)	6–8	13, 14, 19, 20, 27, 28, 65, 66
9.3	1 Determine if a sequence is geometric (p. 653)	1–3	13–24
	Find a formula for a geometric sequence (p. 654)	4	21, 22, 33, 34, 36,
			67(a)–(c), 70
	Find the sum of a geometric sequence (p. 655)	5,6	17, 18, 21, 22, 29, 30
	4 Determine whether a geometric series converges or		
	diverges (p. 656)	7–9	41–48,67(d)
	<b>5</b> Solve annuity problems (p. 659)	10,11	68, 69
9.4	1 Prove statements using mathematical induction (p. 664)	1–4	49–54
9.5	<b>1</b> Evaluate $\binom{n}{i}$ (p. 668)	1	55, 56
	2 Use the Binomial Theorem (p. 670)	2–5	57–64
l			

### **Review Exercises**

In Problems 1–8, write down the first five terms of each sequence.

**1.** 
$$\{a_n\} = \left\{ (-1)^n \left(\frac{n+3}{n+2}\right) \right\}$$
  
**2.**  $\{b_n\} = \{ (-1)^{n+1}(2n+3) \}$   
**3.**  $\{c_n\} = \left\{ \frac{2^n}{n^2} \right\}$   
**4.**  $\{d_n\} = \left\{ \frac{e^n}{n} \right\}$   
**5.**  $a_1 = 3; \ a_n = \frac{2}{3}a_{n-1}$   
**6.**  $a_1 = 4; \ a_n = -\frac{1}{4}a_{n-1}$   
**7.**  $a_1 = 2; \ a_n = 2 - a_{n-1}$   
**8.**  $a_1 = -3; \ a_n = 4 + a_{n-1}$ 

In Problems 9 and 10, write out each sum.

**9.** 
$$\sum_{k=1}^{4} (4k+2)$$
 **10.**  $\sum_{k=1}^{3} (3-k^2)$ 

In Problems 11 and 12, express each sum using summation notation.

**11.** 
$$1 - \frac{1}{2} + \frac{1}{3} - \frac{1}{4} + \dots + \frac{1}{13}$$
 **12.**  $2 + \frac{2^2}{3} + \frac{2^3}{3^2} + \dots + \frac{2^{n+1}}{3^n}$ 

In Problems 13–24, determine whether the given sequence is arithmetic, geometric, or neither. If the sequence is arithmetic, find the common difference and the sum of the first n terms. If the sequence is geometric, find the common ratio and the sum of the first n terms.

**13.**  $\{a_n\} = \{n + 5\}$ **14.**  $\{b_n\} = \{4n + 3\}$ **15.**  $\{c_n\} = \{2n^3\}$ **16.**  $\{d_n\} = \{2n^2 - 1\}$ **17.**  $\{s_n\} = \{2^{3n}\}$ **18.**  $\{u_n\} = \{3^{2n}\}$ **19.**  $0, 4, 8, 12, \dots$ **20.**  $1, -3, -7, -11, \dots$ **21.**  $3, \frac{3}{2}, \frac{3}{4}, \frac{3}{8}, \frac{3}{16}, \dots$ **22.**  $5, -\frac{5}{3}, \frac{5}{9}, -\frac{5}{27}, \frac{5}{81}, \dots$ **23.**  $\frac{2}{3}, \frac{3}{4}, \frac{4}{5}, \frac{5}{6}, \dots$ **24.**  $\frac{3}{2}, \frac{5}{4}, \frac{7}{6}, \frac{9}{8}, \frac{11}{10}, \dots$ 

In Problems 25-30, find each sum.

**25.**  $\sum_{k=1}^{50} (3k)$  **26.**  $\sum_{k=1}^{30} k^2$  **27.**  $\sum_{k=1}^{30} (3k-9)$ **28.**  $\sum_{k=1}^{40} (-2k+8)$  **29.**  $\sum_{k=1}^{7} \left(\frac{1}{3}\right)^k$  **30.**  $\sum_{k=1}^{10} (-2)^k$ 

#### 676 CHAPTER 9 Sequences; Induction; the Binomial Theorem

*In Problems 31–36, find the indicated term in each sequence.* [Hint: Find the general term first.]

**31.** 9th term of 3, 7, 11, 15, ...**32.** 8th term of 1, -1, -3, -5, ...**33.** 11th term of  $1, \frac{1}{10}, \frac{1}{100}, \dots$ **34.** 11th term of 1, 2, 4, 8, ...**35.** 9th term of  $\sqrt{2}, 2\sqrt{2}, 3\sqrt{2}, \dots$ **36.** 9th term of  $\sqrt{2}, 2, 2^{3/2}, \dots$ 

In Problems 37-40, find a general formula for each arithmetic sequence.

37. 7th term is 31; 20th term is 96
38. 8th term is -20; 17th term is -47
39. 10th term is 0; 18th term is 8
40. 12th term is 30; 22nd term is 50

In Problems 41–48, determine whether each infinite geometric series converges or diverges. If it converges, find its sum.

**41.**  $3 + 1 + \frac{1}{3} + \frac{1}{9} + \cdots$  **42.**  $2 + 1 + \frac{1}{2} + \frac{1}{4} + \cdots$  **43.**  $2 - 1 + \frac{1}{2} - \frac{1}{4} + \cdots$  **44.**  $6 - 4 + \frac{8}{3} - \frac{16}{9} + \cdots$  **45.**  $\frac{1}{2} + \frac{3}{4} + \frac{9}{8} + \cdots$  **46.**  $\sum_{k=1}^{\infty} 5 \cdot \left(-\frac{5}{4}\right)^{k-1}$  **47.**  $\sum_{k=1}^{\infty} 4\left(\frac{1}{2}\right)^{k-1}$ **48.**  $\sum_{k=1}^{\infty} 3\left(-\frac{3}{4}\right)^{k-1}$ 

In Problems 49–54, use the Principle of Mathematical Induction to show that the given statement is true for all natural numbers.

- **49.**  $3 + 6 + 9 + \dots + 3n = \frac{3n}{2}(n+1)$
- **51.** 2 + 6 + 18 + ... + 2  $\cdot$  3<sup>*n*-1</sup> = 3<sup>*n*</sup> 1

**53.** 
$$1^2 + 4^2 + 7^2 + \dots + (3n - 2)^2 = \frac{1}{2}n(6n^2 - 3n - 1)$$

In Problems 55 and 56, evaluate each binomial coefficient.

**55.**  $\binom{5}{2}$  **56.**  $\binom{8}{6}$ 

*In Problems* 57–60, expand each expression using the Binomial Theorem. 57.  $(x + 2)^5$  58.  $(x - 3)^4$  59.  $(2x + 3)^5$ 

**50.** 2 + 6 + 10 + ... + (4*n* - 2) = 2*n*<sup>2</sup>

**52.**  $3 + 6 + 12 + \dots + 3 \cdot 2^{n-1} = 3(2^n - 1)$ 

**54.** 
$$1 \cdot 3 + 2 \cdot 4 + 3 \cdot 5 + \dots + n(n+2) = \frac{n}{6}(n+1)(2n+7)$$

(b) How high will it bounce after it strikes the ground for the *n*th time?

**60.**  $(3x - 4)^4$ 

- (c) How many times does the ball need to strike the ground before its bounce is less than 6 inches?
- (d) What total distance does the ball travel before it stops bouncing?
- **68. Retirement Planning** Chris gets paid once a month and contributes \$200 each pay period into his 401(k). If Chris plans on retiring in 20 years, what will be the value of his 401(k) if the per annum rate of return of the 401(k) is 10% compounded monthly?
- **69. Retirement Planning** Jacky contributes \$500 every quarter to an IRA. If Jacky plans on retiring in 30 years, what will be the value of the IRA if the per annum rate of return of the IRA is 8% compounded quarterly?
- **70. Salary Increases** Your friend has just been hired at an annual salary of \$20,000. If she expects to receive annual increases of 4%, what will be her salary as she begins her fifth year?

- **65.** Constructing a Brick Staircase A brick staircase has a total of 25 steps. The bottom step requires 80 bricks. Each successive step requires three less bricks than the prior step.
  - (a) How many bricks are required for the top step?

**61.** Find the coefficient of  $x^7$  in the expansion of  $(x + 2)^9$ .

**62.** Find the coefficient of  $x^3$  in the expansion of  $(x - 3)^8$ .

63. Find the coefficient of  $x^2$  in the expansion of  $(2x + 1)^7$ .

**64.** Find the coefficient of  $x^6$  in the expansion of  $(2x + 1)^8$ .

- (b) How many bricks are required to build the staircase?
- **66.** Creating a Floor Design A mosaic tile floor is designed in the shape of a trapezoid 30 feet wide at the base and 15 feet wide at the top. The tiles, 12 inches by 12 inches, are to be placed so that each successive row contains one less tile than the row below. How many tiles will be required?
- **67. Bouncing Balls** A ball is dropped from a height of 20 feet. Each time it strikes the ground, it bounces up to three-quarters of the previous height.
  - (a) What height will the ball bounce up to after it strikes the ground for the third time?



The Chapter Test Prep Videos are step-by-step test solutions available in the Video Resources DVD, in *MyMathLab*, or on this text's You Tube Channel. Flip back to the Student Resources page to see the exact web address for this text's YouTube channel.

In Problems 1 and 2, write down the first five terms of each sequence.

**1.** 
$$\{s_n\} = \left\{\frac{n^2 - 1}{n + 8}\right\}$$
 **2.**  $a_1 = 4, a_n = 3a_{n-1} + 2$ 

In Problems 3 and 4, write out each sum. Evaluate each sum.

**3.**  $\sum_{k=1}^{3} (-1)^{k+1} \left( \frac{k+1}{k^2} \right)$  **4.**  $\sum_{k=1}^{4} \left[ \left( \frac{2}{3} \right)^k - k \right]$ 

In Problems 6–11, determine whether the given sequence is arithmetic, geometric, or neither. If the sequence is arithmetic, find the common difference and the sum of the first n terms. If the sequence is geometric, find the common ratio and the sum of the first n terms.

- **6.** 6, 12, 36, 144, ... **7.**  $\left\{-\frac{1}{2} \cdot 4^n\right\}$  **9.**  $\left\{-\frac{n}{2} + 7\right\}$ **10.** 25, 10, 4,  $\frac{8}{5}$ , ...
- **12.** Determine whether the infinite geometric series  $256 64 + 16 4 + \cdots$

converges or diverges. If it converges, find its sum.

- **13.** Expand  $(3m + 2)^5$  using the Binomial Theorem.
- **14.** Use the Principle of Mathematical Induction to show that the given statement is true for all natural numbers.

$$\left(1+\frac{1}{1}\right)\left(1+\frac{1}{2}\right)\left(1+\frac{1}{3}\right)\cdots\left(1+\frac{1}{n}\right) = n+1$$

- 5. Write the following sum using summation notation.
  - $-\frac{2}{5} + \frac{3}{6} \frac{4}{7} + \dots + \frac{11}{14}$

**15.** A new car sold for \$31,000. If the vehicle loses 15% of its value each year, how much will it be worth after 10 years?

**11.**  $\left\{\frac{2n-3}{2n+1}\right\}$ 

**8.** -2, -10, -18, -26, ...

**16.** A weightlifter begins his routine by benching 100 pounds and increases the weight by 30 pounds for each set. If he does 10 repetitions in each set, what is the total weight lifted after 5 sets?

### **CUMULATIVE REVIEW**

- 1. Find all the solutions, real and complex, of the equation  $|x^2| = 9$
- 2. (a) Graph the circle  $x^2 + y^2 = 100$  and the parabola  $y = 3x^2$ .
  - (b) Solve the system of equations:  $\begin{cases} x^2 + y^2 = 100 \\ y = 3x^2 \end{cases}$
  - (c) Where do the circle and the parabola intersect?
- **3.** Solve the equation  $2e^x = 5$ .
- **4.** Find an equation of the line with slope 5 and *x*-intercept 2.
- 5. Find the standard equation of the circle whose center is the point (-1, 2) if (3, 5) is a point on the circle.

6. 
$$f(x) = \frac{3x}{x-2}, g(x) = 2x + 1$$

Find:

- (a)  $(f \circ g)(2)$  (b)  $(g \circ f)(4)$
- (c)  $(f \circ g)(x)$  (d) The domain of  $(f \circ g)(x)$
- (e)  $(g \circ f)(x)$  (f) The domain of  $(g \circ f)(x)$
- (g) The function  $g^{-1}$  and its domain
- (h) The function  $f^{-1}$  and its domain
- **7.** Find the equation of an ellipse with center at the origin, a focus at (0, 3), and a vertex at (0, 4).
- **8.** Find the equation of a parabola with vertex at (-1, 2) and focus at (-1, 3).

### **CHAPTER PROJECTS**



Internet-based Project
I. Population Growth The size of the population of the United States essentially depends on its current population, the birth and death rates of the population, and immigration. Let b represent the birth rate of the U.S. population and d represent its death rate. Then r = b - d represents the growth rate of the population, where r varies from year to year. The U.S. population after n years can be modeled using the recursive function

$$p_n = (1+r)p_{n-1} + I$$

where *I* represents net immigration into the United States.

1. Using data from the CIA World Factbook at *www.cia.gov* /*cia/publications/factbook/index.html*, determine the birth and death rates for all races for the most recent year that data are available. Birth rates and death rates are given as

the number of live births per 1000 population. Each must be computed as the number of births (deaths) per individual. For example, in 2009, the birth rate was 13.82 per 1000 and the death rate was 8.38 per 1,000, so  $b = \frac{13.82}{1000} = 0.01382$ ,

while  $d = \frac{8.38}{1000} = 0.00838.$ 

Next, using data from the Immigration and Naturalization Service *www.fedstats.gov*, determine the net immigration to the United States for the same year used to obtain b and d in Problem 1.

- 2. Determine the value of *r*, the growth rate of the population.
- **3.** Find a recursive formula for the population of the United States.
- **4.** Use the recursive formula to predict the population of the United States in the following year. In other words, if data are available up to the year 2009, predict the U.S. population in 2010.
- 5. Compare your prediction to actual data.
- **6.** Repeat Problems 1–5 for Uganda using the CIA World Factbook (in 2009, the birth rate was 47.84 per 1000 and the death rate was 12.09 per 1000).
- 7. Do your results for the United States (a developed country) and Uganda (a developing country) seem in line with the article in the chapter opener? Explain.
- **8.** Do you think the recursive formula found in Problem 3 will be useful in predicting future populations? Why or why not?

#### The following projects are available at the Instructor's Resource Center (IRC):

- **II. Project at Motorola** *Digital Wireless Communication* Cell phones take speech and change it into digital code using only zeros and ones. See how the code length can be modeled using a mathematical sequence.
- **III. Economics** Economists use the current price of a good and a recursive model to predict future consumer demand and to determine future production.
- **IV. Standardized Tests** Many tests of intelligence, aptitude, and achievement contain questions asking for the terms of a mathematical sequence.

# Counting and Probability

# Outline

- 10.1 Counting
- **10.2** Permutations and Combinations
- 10.3 Probability

- Chapter Review
- Chapter Test
- Cumulative Review
- Chapter Projects

### **Deal or No Deal**

By LYNN ELBER, AP Television Writer—LOS ANGELES—The promise of an easy million bucks, a stage crowded with sexy models and the smoothly calibrated charm of host **Howie Mandel** made "Deal or No Deal" an unexpected hit in television's December dead zone. Based on a series that debuted in Holland in 2002 and became an international hit, "Deal or No Deal" is about luck and playing the odds. Contestants are faced with 26 briefcases held by 26 models, each case with a hidden value ranging from a penny to the top prize that will escalate by week's end to \$3 million. As the game progresses and cases are eliminated, a contestant weighs the chance of snaring a big prize against lesser but still tempting offers made by the show's "bank," represented by an anonymous, silhouetted figure.

*Source:* Adapted from *Lynn Elber, "Deal or No Deal' Back with Bigger Prizes," Associated Press, February 24, 2006.* © 2006 Associated Press.

-See Chapter Project I-

A Look Back We introduced sets in Chapter R, Review, and have been using them to represent solutions of equations and inequalities and to represent the domain and range of functions.

A Look Ahead > Here we discuss methods for counting the number of elements in a set and the role of sets in probability.

### **10.1 Counting**

**PREPARING FOR THIS SECTION** Before getting started, review the following:

• Sets (Chapter R, Review, Section R.1, pp. 2–3)

Now Work the 'Are You Prepared?' problems on page 684.

**OBJECTIVES 1** Find All the Subsets of a Set (p. 680)

- 2 Count the Number of Elements in a Set (p. 680)
- 3 Solve Counting Problems Using the Multiplication Principle (p. 682)

Counting plays a major role in many diverse areas, such as probability, statistics, and computer science; counting techniques are a part of a branch of mathematics called **combinatorics.** 

### **J** Find All the Subsets of a Set

We begin by reviewing the ways that two sets can be compared.

If two sets A and B have precisely the same elements, we say that A and B are equal and write A = B.

If each element of a set A is also an element of a set B, we say that A is a **subset** of B and write  $A \subseteq B$ .

If  $A \subseteq B$  and  $A \neq B$ , we say that A is a **proper subset** of B and write  $A \subseteq B$ .

If  $A \subseteq B$ , every element in set A is also in set B, but B may or may not have additional elements. If  $A \subset B$ , every element in A is also in B, and B has at least one element not found in A.

Finally, we agree that the empty set,  $\emptyset$ , is a subset of every set; that is,

 $\emptyset \subseteq A$  for any set A

### **EXAMPLE 1**

#### Finding All the Subsets of a Set

Write down all the subsets of the set  $\{a, b, c\}$ .

Solution

To organize the work, write down all the subsets with no elements, then those with one element, then those with two elements, and finally those with three elements. These will give us all the subsets. Do you see why?

0 Elements	1 Element	2 Elements	3 Elements
Ø	$\{a\}, \{b\}, \{c\}$	$\{a, b\}, \{b, c\}, \{a, c\}$	$\{a, b, c\}$

Now Work problem 9

### **2** Count the Number of Elements in a Set

In Words

We use the notation *n*(A) to mean the number of elements in

set A.

As you count the number of students in a classroom or the number of pennies in your pocket, what you are really doing is matching, on a one-to-one basis, each object to be counted with the set of counting numbers, 1, 2, 3, ..., n, for some number *n*. If a set *A* matched up in this fashion with the set  $\{1, 2, ..., 25\}$ , you would conclude that there are 25 elements in the set *A*. We use the notation n(A) = 25 to indicate that there are 25 elements in the set *A*.

Because the empty set has no elements, we write

 $n(\emptyset) = 0$ 

If the number of elements in a set is a nonnegative integer, we say that the set is **finite.** Otherwise, it is **infinite.** We shall concern ourselves only with finite sets.

Look again at Example 1. A set with 3 elements has  $2^3 = 8$  subsets. This result can be generalized.

If A is a set with n elements, A has  $2^n$  subsets.

For example, the set  $\{a, b, c, d, e\}$  has  $2^5 = 32$  subsets.

### EXAMPLE 2 Analyzing Survey Data

In a survey of 100 college students, 35 were registered in College Algebra, 52 were registered in Computer Science I, and 18 were registered in both courses.

- (a) How many students were registered in College Algebra or Computer Science I?
- (b) How many were registered in neither course?

### Solution

(a) First, let A = set of students in College Algebra

B = set of students in Computer Science I

Then the given information tells us that

$$n(A) = 35$$
  $n(B) = 52$   $n(A \cap B) = 18$ 

Refer to Figure 1. Since  $n(A \cap B) = 18$ , we know that the common part of the circles representing set A and set B has 18 elements. In addition, we know that the remaining portion of the circle representing set A will have 35 - 18 = 17 elements. Similarly, we know that the remaining portion of the circle representing set B has 52 - 18 = 34 elements. We conclude that 17 + 18 + 34 = 69 students were registered in College Algebra or Computer Science I.

(b) Since 100 students were surveyed, it follows that 100 - 69 = 31 were registered in neither course.

•



The solution to Example 2 contains the basis for a general counting formula. If we count the elements in each of two sets A and B, we necessarily count twice any elements that are in both A and B, that is, those elements in  $A \cap B$ . To count correctly the elements that are in A or B, that is, to find  $n(A \cup B)$ , we need to subtract those in  $A \cap B$  from n(A) + n(B).

### THEOREM

### **Counting Formula**

If A and B are finite sets,

$$n(A \cup B) = n(A) + n(B) - n(A \cap B)$$
 (1)

Refer back to Example 2. Using (1), we have

$$n(A \cup B) = n(A) + n(B) - n(A \cap B)$$
  
= 35 + 52 - 18  
= 69

There are 69 students registered in College Algebra or Computer Science I.

A special case of the counting formula (1) occurs if A and B have no elements in common. In this case,  $A \cap B = \emptyset$ , so  $n(A \cap B) = 0$ .

### THEOREM

### **Addition Principle of Counting**

If two sets A and B have no elements in common, that is,

if 
$$A \cap B = \emptyset$$
, then  $n(A \cup B) = n(A) + n(B)$  (2)

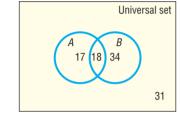


Figure 1

We can generalize formula (2).

### THEOREM

### **General Addition Principle of Counting**

If, for *n* sets  $A_1, A_2, \ldots, A_n$ , no two have elements in common,

$$n(A_1 \cup A_2 \cup \dots \cup A_n) = n(A_1) + n(A_2) + \dots + n(A_n)$$
(3)

#### Counting

Table 1 lists the level of education for all United States residents 25 years of age or older in 2007.

Level of Education	Number of U.S. Residents at Least 25 Years Old
Not a high school graduate	27,787,000
High school graduate	61,404,000
Some college, but no degree	32,451,000
Associate's degree	16,711,000
Bachelor's degree	36,726,000
Advanced degree	19,237,000
	Not a high school graduate High school graduate Some college, but no degree Associate's degree Bachelor's degree

Source: Statistical Abstract of the United States, 2009

- (a) How many U.S. residents 25 years of age or older had an associate's degree or bachelor's degree?
- (b) How many U.S. residents 25 years of age or older had an associate's degree, a bachelor's degree, or an advanced degree?

**Solution** Let *A* represent the set of associate's degree holders, *B* represent the set of bachelor's degree holders, and *C* represent the set of advanced degree holders. No two of the sets *A*, *B*, or *C* have elements in common (while the holder of an advanced degree certainly also holds a bachelor's degree, the individual would be part of the set for which the highest degree has been conferred). Then

$$n(A) = 16,711,000$$
  $n(B) = 36,726,000$   $n(C) = 19,237,000$ 

(a) Using formula (2),

 $n(A \cup B) = n(A) + n(B) = 16,711,000 + 36,726,000 = 53,437,000$ 

There were 53,437,000 U.S. residents 25 years of age or older who had an associate's degree or bachelor's degree.

(b) Using formula (3),

 $n(A \cup B \cup C) = n(A) + n(B) + n(C)$ = 16,711,000 + 36,726,000 + 19,237,000 = 72,674,000

There were 72,674,000 U.S. residents 25 years of age or older who had an associate's degree, bachelor's degree, or advanced degree.

Now Work problem 31

### **3** Solve Counting Problems Using the Multiplication Principle

**EXAMPLE 4** 

#### **Counting the Number of Possible Meals**

The fixed-price dinner at Mabenka Restaurant provides the following choices:

Appetizer:soup or saladEntrée:baked chicken, broiled beef patty, baby beef liver, or roast beef au jusDessert:ice cream or cheese cake

How many different meals can be ordered?

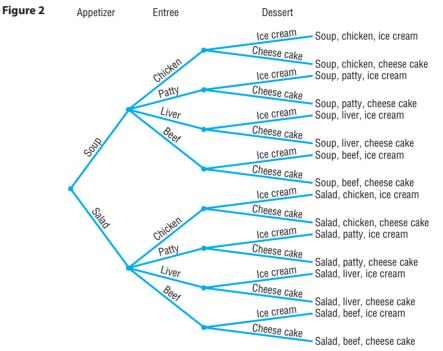
**Solution** Ordering such a meal requires three separate decisions:

Choose an Appetizer	<b>Choose an Entree</b>	<b>Choose a Dessert</b>
2 choices	4 choices	2 choices

Look at the **tree diagram** in Figure 2. We see that, for each choice of appetizer, there are 4 choices of entrees. And for each of these  $2 \cdot 4 = 8$  choices, there are 2 choices for dessert. A total of

$$2 \cdot 4 \cdot 2 = 16$$

different meals can be ordered.



Example 4 demonstrates a general principle of counting.

### THEOREM Multiplication Principle of Counting

If a task consists of a sequence of choices in which there are p selections for the first choice, q selections for the second choice, r selections for the third choice, and so on, the task of making these selections can be done in

 $p \cdot q \cdot r \cdot \cdots$ 

different ways.

### EXAMPLE 5 Forming Codes

How many two-symbol code words can be formed if the first symbol is an uppercase letter and the second symbol is a digit?

**Solution** It sometimes helps to begin by listing some of the possibilities. The code consists of an uppercase letter followed by a digit, so some possibilities are A1, A2, B3, X0, and so on. The task consists of making two selections: the first selection requires choosing an uppercase letter (26 choices) and the second task requires choosing a digit (10 choices). By the Multiplication Principle, there are

$$26 \cdot 10 = 260$$

different code words of the type described.

#### 684 CHAPTER 10 Counting and Probability

### **10.1 Assess Your Understanding**

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. The \_\_\_\_\_\_ of *A* and *B* consists of all elements in either *A* or *B* or both. (pp. 2–3)
- 2. The \_\_\_\_\_\_ of A with B consists of all elements in both A and B. (pp. 2–3)

### **Concepts and Vocabulary**

- 5. If each element of a set A is also an element of a set B, we say that A is a \_\_\_\_\_\_ of B and write A \_\_\_\_\_ B.
- 6. If the number of elements in a set is a nonnegative integer, we say that the set is \_\_\_\_\_.
- 7. If A and B are finite sets, the Counting Formula states that  $n(A \cup B) =$

### **Skill Building**

- 9. Write down all the subsets of  $\{a, b, c, d\}$ .
- **11.** If n(A) = 15, n(B) = 20, and  $n(A \cap B) = 10$ , find  $n(A \cup B)$ .
- **13.** If  $n(A \cup B) = 50$ ,  $n(A \cap B) = 10$ , and n(B) = 20, find n(A).
- In Problems 15–22, use the information given in the figure.

- **3.** *True or False* The intersection of two sets is always a subset of their union. (pp. 2–3)
- **4.** *True or False* If *A* is a set, the complement of *A* is the set of all the elements in the universal set that are not in *A*. (pp. 2–3)
- 8. True or False If a task consists of a sequence of three choices in which there are p selections for the first choice, q selections for the second choice, and r selections for the third choice, the task of making these selections can be done in  $p \cdot q \cdot r$  different ways.
- **10.** Write down all the subsets of  $\{a, b, c, d, e\}$ .
- **12.** If n(A) = 30, n(B) = 40, and  $n(A \cup B) = 45$ , find  $n(A \cap B)$ .
- **14.** If  $n(A \cup B) = 60$ ,  $n(A \cap B) = 40$ , and n(A) = n(B), find n(A).

<b>15.</b> How many are in set <i>A</i> ?	<b>16.</b> How many are in set <i>B</i> ?	U
<b>17.</b> How many are in $A$ or $B$ ?	<b>18.</b> How many are in <i>A</i> and <i>B</i> ?	$\begin{pmatrix} A \\ 15 \\ 5 \\ 5 \\ 10 \end{pmatrix}$
<b>19.</b> How many are in $A$ but not $C$ ?	<b>20.</b> How many are not in $A$ ?	2 2 4
<b>21.</b> How many are in <i>A</i> and <i>B</i> and <i>C</i> ?	<b>22.</b> How many are in <i>A</i> or <i>B</i> or <i>C</i> ?	C

### **Applications and Extensions**

- 23. Shirts and Ties A man has 5 shirts and 3 ties. How many different shirt and tie arrangements can he wear?
- **24. Blouses and Skirts** A woman has 5 blouses and 8 skirts. How many different outfits can she wear?
- **25.** Four-digit Numbers How many four-digit numbers can be formed using the digits 0, 1, 2, 3, 4, 5, 6, 7, 8, and 9 if the first digit cannot be 0? Repeated digits are allowed.
- **26. Five-digit Numbers** How many five-digit numbers can be formed using the digits 0, 1, 2, 3, 4, 5, 6, 7, 8, and 9 if the first digit cannot be 0 or 1? Repeated digits are allowed.
- 27. Analyzing Survey Data In a consumer survey of 500 people, 200 indicated that they would be buying a major appliance within the next month, 150 indicated that they would buy a car, and 25 said that they would purchase both a major appliance and a car. How many will purchase neither? How many will purchase only a car?
  - **28. Analyzing Survey Data** In a student survey, 200 indicated that they would attend Summer Session I and 150 indicated Summer Session II. If 75 students plan to attend both summer

sessions and 275 indicated that they would attend neither session, how many students participated in the survey?

- **29. Analyzing Survey Data** In a survey of 100 investors in the stock market,
  - 50 owned shares in IBM
  - 40 owned shares in AT&T
  - 45 owned shares in GE
  - 20 owned shares in both IBM and GE
  - 15 owned shares in both AT&T and GE  $\,$
  - 20 owned shares in both IBM and AT&T
  - 5 owned shares in all three
  - (a) How many of the investors surveyed did not have shares in any of the three companies?
  - (b) How many owned just IBM shares?
  - (c) How many owned just GE shares?
  - (d) How many owned neither IBM nor GE?
  - (e) How many owned either IBM or AT&T but no GE?
- **30.** Classifying Blood Types Human blood is classified as either Rh+ or Rh-. Blood is also classified by type: A, if it contains an A antigen but not a B antigen; B, if it contains a B antigen

but not an A antigen; AB, if it contains both A and B antigens; and O, if it contains neither antigen. Draw a Venn diagram illustrating the various blood types. Based on this classification, how many different kinds of blood are there?

31

**31. Demographics** The following data represent the marital status of males 18 years old and older in 2007.

G	2			
		Marital Status	Number (in thousands)	
		Married	63,318	
		Widowed	2,723	
		Divorced	9,200	
		Never married	29,608	

Source: Current Population Survey

- (a) Determine the number of males 18 years old and older who are widowed or divorced.
- (b) Determine the number of males 18 years old and older who are married, widowed, or divorced.

### **Explaining Concepts: Discussion and Writing**

**34.** Make up a problem different from any found in the text that requires the addition principle of counting to solve. Give it to a friend to solve and critique.

### 'Are You Prepared?' Answers

<b>1.</b> union	2. intersection	3. True	4. True
L union		J. 1140	<b>T</b> • 11 uC

**32. Demographics** The following data represent the marital status of females 18 years old and older in 2007.

	Marital Status	Number (in thousands)
$\square$	Married	63,971
	Widowed	11,105
	Divorced	12,932
	Never married	24,318

*Source:* Current Population Survey

- (a) Determine the number of females 18 years old and older who are widowed or divorced.
- (b) Determine the number of females 18 years old and older who are married, widowed, or divorced.
- **33. Stock Portfolios** As a financial planner, you are asked to select one stock each from the following groups: 8 DOW stocks, 15 NASDAQ stocks, and 4 global stocks. How many different portfolios are possible?
- **35.** Investigate the notion of counting as it relates to infinite sets. Write an essay on your findings.

# **10.2 Permutations and Combinations PREPARING FOR THIS SECTION** Before getting started, review the following:

• Factorial (Section 9.1, p. 639)

Now Work the 'Are You Prepared?' problems on page 691.

- **OBJECTIVES 1** Solve Counting Problems Using Permutations Involving *n* Distinct Objects (p. 685)
  - 2 Solve Counting Problems Using Combinations (p. 688)
  - **3** Solve Counting Problems Using Permutations Involving *n* Nondistinct Objects (p. 690)

### **1** Solve Counting Problems Using Permutations Involving *n* Distinct Objects

### DEFINITION

A permutation is an ordered arrangement of r objects chosen from n objects.

We discuss three types of permutations:

**1.** The *n* objects are distinct (different), and repetition is allowed in the selection of *r* of them. [Distinct, with repetition]

- 2. The *n* objects are distinct (different), and repetition is not allowed in the selection of *r* of them, where  $r \le n$ . [Distinct, without repetition]
- **3.** The *n* objects are not distinct, and we use all of them in the arrangement. [Not distinct]

We take up the first two types here and deal with the third type at the end of this section.

The first type of permutation (n distinct objects, repetition allowed) is handled using the Multiplication Principle.

# **EXAMPLE 1** Counting Airport Codes [Permutation: Distinct, with Repetition]

The International Airline Transportation Association (IATA) assigns three-letter codes to represent airport locations. For example, the airport code for Ft. Lauderdale, Florida, is FLL. Notice that repetition is allowed in forming this code. How many airport codes are possible?

**Solution** We are choosing 3 letters from 26 letters and arranging them in order. In the ordered arrangement a letter may be repeated. This is an example of a permutation with repetition in which 3 objects are chosen from 26 distinct objects.

The task of counting the number of such arrangements consists of making three selections. Each selection requires choosing a letter of the alphabet (26 choices). By the Multiplication Principle, there are

$$26 \cdot 26 \cdot 26 = 26^3 = 17,576$$

possible airport codes.

The solution given to Example 1 can be generalized.

### THEOREM Permutations: Distinct Objects with Repetition

The number of ordered arrangements of r objects chosen from n objects, in which the n objects are distinct and repetition is allowed, is  $n^r$ .

### Now Work problem 33

Now let's consider permutations in which the objects are distinct and repetition is not allowed.

EXAMPLE 2	Forming Codes [Permutation: Distinct, without Repetition]	
	Suppose that we wish to establish a three-letter code using any of the 26 uppercase letters of the alphabet, but we require that no letter be used more than once. How many different three-letter codes are there?	
Solution	Some of the possibilities are ABC, ABD, ABZ, ACB, CBA, and so on. The task consists of making three selections. The first selection requires choosing from 26 letters. Because no letter can be used more than once, the second selection requires choosing from 25 letters. The third selection requires choosing from 24 letters. (Do you see why?) By the Multiplication Principle, there are	
	$26 \cdot 25 \cdot 24 = 15,600$	

different three-letter codes with no letter repeated.

For the second type of permutation, we introduce the following notation.

The notation P(n, r) represents the number of ordered arrangements of *r* objects chosen from *n* distinct objects, where  $r \le n$  and repetition is not allowed.

For example, the question posed in Example 2 asks for the number of ways that the 26 letters of the alphabet can be arranged in order using three nonrepeated letters. The answer is

$$P(26,3) = 26 \cdot 25 \cdot 24 = 15,600$$

### EXAMPLE 3 Lining People Up

In how many ways can 5 people be lined up?

**Solution** The 5 people are distinct. Once a person is in line, that person will not be repeated elsewhere in the line; and, in lining people up, order is important. We have a permutation of 5 objects taken 5 at a time. We can line up 5 people in

$$P(5,5) = \underbrace{5 \cdot 4 \cdot 3 \cdot 2 \cdot 1}_{5 \text{ factors}} = 120 \text{ ways}$$

#### Now Work problem 35

To arrive at a formula for P(n, r), note that the task of obtaining an ordered arrangement of *n* objects in which only  $r \le n$  of them are used, without repeating any of them, requires making *r* selections. For the first selection, there are *n* choices; for the second selection, there are n - 1 choices; for the third selection, there are n - 2 choices; ...; for the *r*th selection, there are n - (r - 1) choices. By the Multiplication Principle, we have

$$P(n,r) = n \cdot (n-1) \cdot (n-2) \cdot \dots \cdot [n-(r-1)]$$
$$= n \cdot (n-1) \cdot (n-2) \cdot \dots \cdot (n-r+1)$$

This formula for P(n, r) can be compactly written using factorial notation.\*

$$P(n,r) = n \cdot (n-1) \cdot (n-2) \cdot \dots \cdot (n-r+1) \\ = n \cdot (n-1) \cdot (n-2) \cdot \dots \cdot (n-r+1) \cdot \frac{(n-r) \cdot \dots \cdot 3 \cdot 2 \cdot 1}{(n-r) \cdot \dots \cdot 3 \cdot 2 \cdot 1} = \frac{n!}{(n-r)!}$$

#### THEOREM

## Permutations of *r* Objects Chosen from *n* Distinct Objects without Repetition

The number of arrangements of *n* objects using  $r \le n$  of them, in which

- 1. the *n* objects are distinct,
- 2. once an object is used it cannot be repeated, and

**3.** order is important,

is given by the formula

$$P(n,r) = \frac{n!}{(n-r)!}$$
 (1)

\*Recall that 0! = 1, 1! = 1,  $2! = 2 \cdot 1, \dots, n! = n(n-1) \cdot \dots \cdot 3 \cdot 2 \cdot 1$ .

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**EXAMPLE 4 Computing Permutations** (c) P(52,5)(b) P(6, 1)Evaluate: (a) P(7,3)**Solution** We work parts (a) and (b) in two ways. (a)  $P(7,3) = 7 \cdot 6 \cdot 5 = 210$ 3 factors or  $P(7,3) = \frac{7!}{(7-3)!} = \frac{7!}{4!} = \frac{7 \cdot 6 \cdot 5 \cdot 4!}{4!} = 210$ (b) P(6, 1) = 6 = 61 factor or  $P(6,1) = \frac{6!}{(6-1)!} = \frac{6!}{5!} = \frac{6 \cdot 5!}{5!} = 6$ Figure 3 (c) Figure 3 shows the solution using a TI-84 Plus graphing calculator. So 52 nPr 5 311875200 P(52, 5) = 311,875,200NOW WORK PROBLEM 7 **EXAMPLE 5** The Birthday Problem All we know about Shannon, Patrick, and Rvan is that they have different birthdays. If we listed all the possible ways this could occur, how many would there be? Assume that there are 365 days in a year. Solution This is an example of a permutation in which 3 birthdays are selected from a possible 365 days, and no birthday may repeat itself. The number of ways that this can occur is  $P(365,3) = \frac{365!}{(365-3)!} = \frac{365 \cdot 364 \cdot 363 \cdot 362!}{362!} = 365 \cdot 364 \cdot 363 = 48,228,180$ There are 48,228,180 ways in a group of three people for each to have a different birthday. -Now Work problem 47 2 Solve Counting Problems Using Combinations In a permutation, order is important. For example, the arrangements ABC, CAB, BAC,... are considered different arrangements of the letters A, B, and C. In many situations, though, order is unimportant. For example, in the card game of poker, the order in which the cards are received does not matter; it is the *combination* of the cards that matters. DEFINITION A combination is an arrangement, without regard to order, of r objects selected from *n* distinct objects without repetition, where  $r \le n$ . The notation C(n, r)represents the number of combinations of *n* distinct objects using *r* of them. **EXAMPLE 6** Listing Combinations List all the combinations of the 4 objects a, b, c, d taken 2 at a time. What is C(4, 2)? Solution One combination of a, b, c, d taken 2 at a time is

We exclude ba from the list because order is not important in a combination (this means that we do not distinguish ab from ba). The list of all combinations of a, b, c, d taken 2 at a time is

$$C(4,2) = 6$$

We can find a formula for C(n, r) by noting that the only difference between a permutation of type 2 (distinct, without repetition) and a combination is that we disregard order in combinations. To determine C(n, r), we need only eliminate from the formula for P(n, r) the number of permutations that are simply rearrangements of a given set of r objects. This can be determined from the formula for P(n, r) by calculating P(r, r) = r!. So, if we divide P(n, r) by r!, we will have the desired formula for C(n, r):

$$C(n,r) = \frac{P(n,r)}{r!} = \frac{\frac{n!}{(n-r)!}}{\stackrel{\uparrow}{r!}} = \frac{n!}{(n-r)!r!}$$
Use formula (1).

We have proved the following result:

#### **THEOREM** Number of Combinations of *n* Distinct Objects Taken *r* at a Time

The number of arrangements of *n* objects using  $r \le n$  of them, in which

- 1. the *n* objects are distinct,
- 2. once an object is used, it cannot be repeated, and
- 3. order is not important,

is given by the formula

$$C(n,r) = \frac{n!}{(n-r)!r!}$$
 (2)

Based on formula (2), we discover that the symbol C(n, r) and the symbol  $\binom{n}{r}$ 

for the binomial coefficients are, in fact, the same. Pascal's triangle (see Section 9.5) can be used to find the value of C(n, r). However, because it is more practical and convenient, we will use formula (2) instead.

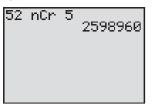
#### **EXAMPLE 7** Using Formula (2)

Use formula (2) to find the value of each expression. (a) C(3,1) (b) C(6,3) (c) C(n,n) (d) C(n,0) (e) C(52,5)

Solution

on (a) 
$$C(3,1) = \frac{3!}{(3-1)!1!} = \frac{3!}{2!1!} = \frac{3 \cdot 2 \cdot 1}{2 \cdot 1 \cdot 1} = 3$$
  
(b)  $C(6,3) = \frac{6!}{(6-3)!3!} = \frac{6 \cdot 5 \cdot 4 \cdot 3!}{3! \cdot 3!} = \frac{6 \cdot 5 \cdot 4}{6} = 20$   
(c)  $C(n,n) = \frac{n!}{(n-n)!n!} = \frac{n!}{0!n!} = \frac{1}{1} = 1$ 

Figure 4



(d) 
$$C(n,0) = \frac{n!}{(n-0)!0!} = \frac{n!}{n!0!} = \frac{1}{1} = 1$$

(e) Figure 4 shows the solution using a TI-84 Plus graphing calculator. So

$$C(52,5) = 2,598,960$$

#### Now Work problem 15

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EXAMPLE 8
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#### **Forming Committees**

How many different committees of 3 people can be formed from a pool of 7 people?

**Solution** The 7 people are distinct. More important, though, is the observation that the order of being selected for a committee is not significant. The problem asks for the number of combinations of 7 objects taken 3 at a time.

$$C(7,3) = \frac{7!}{4!3!} = \frac{7 \cdot 6 \cdot 5 \cdot 4!}{4!3!} = \frac{7 \cdot 6 \cdot 5}{6} = 35$$

Thirty-five different committees can be formed.

EXAMPLE 9

#### **Forming Committees**

In how many ways can a committee consisting of 2 faculty members and 3 students be formed if 6 faculty members and 10 students are eligible to serve on the committee?

**Solution** The problem can be separated into two parts: the number of ways that the faculty members can be chosen, C(6, 2), and the number of ways that the student members can be chosen, C(10, 3). By the Multiplication Principle, the committee can be formed in

$$C(6,2) \cdot C(10,3) = \frac{6!}{4!2!} \cdot \frac{10!}{7!3!} = \frac{6 \cdot 5 \cdot 4!}{4!2!} \cdot \frac{10 \cdot 9 \cdot 8 \cdot 7!}{7!3!}$$
$$= \frac{30}{2} \cdot \frac{720}{6} = 1800 \text{ ways}$$

Now Work problem 49

# **3** Solve Counting Problems Using Permutations Involving *n* Nondistinct Objects

EXAMPLE 10	Forming Different Words					
	How many different words (real or imaginary) can be formed using all the letters in the word REARRANGE?					
Solution	Each word formed will have 9 letters: 3 R's, 2 A's, 2 E's, 1 N, and 1 G. To construct each word, we need to fill in 9 positions with the 9 letters: $\overline{1}$ $\overline{2}$ $\overline{3}$ $\overline{4}$ $\overline{5}$ $\overline{6}$ $\overline{7}$ $\overline{8}$ $\overline{9}$					
	The process of forming a word consists of five tasks:					
	Task 1: Choose the positions for the 3 R's.					
	Task 2: Choose the positions for the 2 A's.					
	Task 3: Choose the positions for the 2 E's.					

Task 4: Choose the position for the 1 N.

Task 5: Choose the position for the 1 G.

Task 1 can be done in C(9, 3) ways. There then remain 6 positions to be filled, so Task 2 can be done in C(6, 2) ways. There remain 4 positions to be filled, so Task 3 can be done in C(4, 2) ways. There remain 2 positions to be filled, so Task 4 can be done in C(2, 1) ways. The last position can be filled in C(1, 1) way. Using the Multiplication Principle, the number of possible words that can be formed is

$$C(9,3) \cdot C(6,2) \cdot C(4,2) \cdot C(2,1) \cdot C(1,1) = \frac{9!}{3! \cdot 6!} \cdot \frac{6!}{2! \cdot 4!} \cdot \frac{4!}{2! \cdot 2!} \cdot \frac{2!}{1! \cdot 1!} \cdot \frac{1!}{0! \cdot 1!}$$
$$= \frac{9!}{3! \cdot 2! \cdot 2! \cdot 1! \cdot 1!} = 15,120$$

15,120 possible words can be formed.

The form of the expression before the answer to Example 10 is suggestive of a general result. Had the letters in REARRANGE each been different, there would have been P(9, 9) = 9! possible words formed. This is the numerator of the answer. The presence of 3 R's, 2 A's, and 2 E's reduces the number of different words, as the entries in the denominator illustrate. We are led to the following result:

#### THEOREM Permutations Involving *n* Objects That Are Not Distinct

The number of permutations of *n* objects of which  $n_1$  are of one kind,  $n_2$  are of a second kind, ..., and  $n_k$  are of a *k*th kind is given by

$$\frac{n!}{n_1! \cdot n_2! \cdot \cdots \cdot n_k!} \tag{3}$$

where  $n = n_1 + n_2 + \dots + n_k$ .

# EXAMPLE 11 Arranging Flags

How many different vertical arrangements are there of 8 flags if 4 are white, 3 are blue, and 1 is red?

We seek the number of permutations of 8 objects, of which 4 are of one kind, 3 are

Solution

of a second kind, and 1 is of a third kind. Using formula (3), we find that there are
$$\frac{8!}{4! \cdot 3! \cdot 1!} = \frac{8 \cdot 7 \cdot 6 \cdot 5 \cdot 4!}{4! \cdot 3! \cdot 1!} = 280 \text{ different arrangements}$$

#### Now Work problem 51

# **10.2 Assess Your Understanding**

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

**1.** 0! = \_\_\_\_; 1! = \_\_\_\_. (p. 639)

**2.** True or False 
$$n! = \frac{(n+1)!}{n}$$
. (p. 639)

## **Concepts and Vocabulary**

- 3. A(n) \_\_\_\_\_\_ is an ordered arrangement of r objects chosen from n objects.
- **4.** A(n) is an arrangement of *r* objects chosen from *n* distinct objects, without repetition and without regard to order.

**5.** 
$$P(n,r) =$$
 .

**6.** 
$$C(n,r) =$$
 .

## **Skill Building**

In Problems 7–14, find th	ne value of each permutation.			
<b>7.</b> <i>P</i> (6, 2)	<b>8.</b> <i>P</i> (7, 2)	<b>9.</b> <i>P</i> (4, 4)	<b>10.</b> $P(8, 8)$	
<b>11.</b> <i>P</i> (7, 0)	<b>12.</b> <i>P</i> (9, 0)	<b>13.</b> <i>P</i> (8, 4)	<b>14.</b> <i>P</i> (8, 3)	
In Problems 15–22, use f	ormula (2) to find the value of each	combination.		
<b>15.</b> <i>C</i> (8, 2)	<b>16.</b> <i>C</i> (8, 6)	<b>17.</b> <i>C</i> (7, 4)	<b>18.</b> <i>C</i> (6, 2)	
<b>19.</b> <i>C</i> (15, 15)	<b>20.</b> <i>C</i> (18, 1)	<b>21.</b> <i>C</i> (26, 13)	<b>22.</b> <i>C</i> (18, 9)	

### **Applications and Extensions**

- **23.** List all the ordered arrangements of 5 objects *a*, *b*, *c*, *d*, and *e* choosing 3 at a time without repetition. What is *P*(5, 3)?
- **24.** List all the ordered arrangements of 5 objects *a*, *b*, *c*, *d*, and *e* choosing 2 at a time without repetition. What is *P*(5, 2)?
- **25.** List all the ordered arrangements of 4 objects 1, 2, 3, and 4 choosing 3 at a time without repetition. What is *P*(4, 3)?
- **26.** List all the ordered arrangements of 6 objects 1, 2, 3, 4, 5, and 6 choosing 3 at a time without repetition. What is P(6,3)?
- **27.** List all the combinations of 5 objects *a*, *b*, *c*, *d*, and *e* taken 3 at a time. What is *C*(5, 3)?
- **28.** List all the combinations of 5 objects *a*, *b*, *c*, *d*, and *e* taken 2 at a time. What is *C*(5, 2)?
- **29.** List all the combinations of 4 objects 1, 2, 3, and 4 taken 3 at a time. What is *C*(4, 3)?
- **30.** List all the combinations of 6 objects 1, 2, 3, 4, 5, and 6 taken 3 at a time. What is C(6, 3)?
- **31. Forming Codes** How many two-letter codes can be formed using the letters *A*, *B*, *C*, and *D*? Repeated letters are allowed.
- **32.** Forming Codes How many two-letter codes can be formed using the letters *A*, *B*, *C*, *D*, and *E*? Repeated letters are allowed.
- **33. Forming Numbers** How many three-digit numbers can be formed using the digits 0 and 1? Repeated digits are allowed.
  - **34.** Forming Numbers How many three-digit numbers can be formed using the digits 0, 1, 2, 3, 4, 5, 6, 7, 8, and 9? Repeated digits are allowed.
- **35. Lining People Up** In how many ways can 4 people be lined up?
  - **36. Stacking Boxes** In how many ways can 5 different boxes be stacked?
  - **37.** Forming Codes How many different three-letter codes are there if only the letters *A*, *B*, *C*, *D*, and *E* can be used and no letter can be used more than once?
  - **38.** Forming Codes How many different four-letter codes are there if only the letters *A*, *B*, *C*, *D*, *E*, and *F* can be used and no letter can be used more than once?
  - **39.** Stocks on the NYSE Companies whose stocks are listed on the New York Stock Exchange (NYSE) have their company name represented by either 1, 2, or 3 letters (repetition of letters is allowed). What is the maximum number of companies that can be listed on the NYSE?

- **40. Stocks on the NASDAQ** Companies whose stocks are listed on the NASDAQ stock exchange have their company name represented by either 4 or 5 letters (repetition of letters is allowed). What is the maximum number of companies that can be listed on the NASDAQ?
- **41. Establishing Committees** In how many ways can a committee of 4 students be formed from a pool of 7 students?
- **42. Establishing Committees** In how many ways can a committee of 3 professors be formed from a department having 8 professors?
- **43. Possible Answers on a True/False Test** How many arrangements of answers are possible for a true/false test with 10 questions?
- **44. Possible Answers on a Multiple-choice Test** How many arrangements of answers are possible in a multiple-choice test with 5 questions, each of which has 4 possible answers?
- **45. Arranging Books** Five different mathematics books are to be arranged on a student's desk. How many arrangements are possible?



- **46. Forming License Plate Numbers** How many different license plate numbers can be made using 2 letters followed by 4 digits selected from the digits 0 through 9, if
  - (a) letters and digits may be repeated?
  - (b) letters may be repeated, but digits may not be repeated?
  - (c) neither letters nor digits may be repeated?
- **47. Birthday Problem** In how many ways can 2 people each have different birthdays? Assume that there are 365 days in a year.
- **48. Birthday Problem** In how many ways can 5 people each have different birthdays? Assume that there are 365 days in a year.
- **49.** Forming a Committee A student dance committee is to be formed consisting of 2 boys and 3 girls. If the membership is to be chosen from 4 boys and 8 girls, how many different committees are possible?

- **50.** Forming a Committee The student relations committee of a college consists of 2 administrators, 3 faculty members, and 5 students. Four administrators, 8 faculty members, and 20 students are eligible to serve. How many different committees are possible?
- **51. Forming Words** How many different 9-letter words (real or imaginary) can be formed from the letters in the word ECONOMICS?
  - **52.** Forming Words How many different 11-letter words (real or imaginary) can be formed from the letters in the word MATHEMATICS?
  - **53. Selecting Objects** An urn contains 7 white balls and 3 red balls. Three balls are selected. In how many ways can the 3 balls be drawn from the total of 10 balls:
    - (a) If 2 balls are white and 1 is red?
    - (b) If all 3 balls are white?
    - (c) If all 3 balls are red?
  - **54. Selecting Objects** An urn contains 15 red balls and 10 white balls. Five balls are selected. In how many ways can the 5 balls be drawn from the total of 25 balls:
    - (a) If all 5 balls are red?
    - (b) If 3 balls are red and 2 are white?
    - (c) If at least 4 are red balls?
  - **55. Senate Committees** The U.S. Senate has 100 members. Suppose that it is desired to place each senator on exactly 1 of 7 possible committees. The first committee has 22 members, the second has 13, the third has 10, the fourth has 5, the fifth has 16, and the sixth and seventh have 17 apiece. In how many ways can these committees be formed?
  - **56. Football Teams** A defensive football squad consists of 25 players. Of these, 10 are linemen, 10 are linebackers, and 5 are safeties. How many different teams of 5 linemen, 3 linebackers, and 3 safeties can be formed?



# **Explaining Concepts: Discussion and Writing**

- **64.** Create a problem different from any found in the text that requires a permutation to solve. Give it to a friend to solve and critique.
- **65.** Create a problem different from any found in the text that requires a combination to solve. Give it to a friend to solve and critique.

# 'Are You Prepared?' Answers

- **57. Baseball** In the American Baseball League, a designated hitter may be used. How many batting orders is it possible for a manager to use? (There are 9 regular players on a team.)
- **58. Baseball** In the National Baseball League, the pitcher usually bats ninth. If this is the case, how many batting orders is it possible for a manager to use?
- **59. Baseball Teams** A baseball team has 15 members. Four of the players are pitchers, and the remaining 11 members can play any position. How many different teams of 9 players can be formed?
- **60.** World Series In the World Series the American League team (A) and the National League team (N) play until one team wins four games. If the sequence of winners is designated by letters (for example, *NAAAA* means that the National League team won the first game and the American League won the next four), how many different sequences are possible?
- **61. Basketball Teams** A basketball team has 6 players who play guard (2 of 5 starting positions). How many different teams are possible, assuming that the remaining 3 positions are filled and it is not possible to distinguish a left guard from a right guard?
- **62. Basketball Teams** On a basketball team of 12 players, 2 only play center, 3 only play guard, and the rest play forward (5 players on a team: 2 forwards, 2 guards, and 1 center). How many different teams are possible, assuming that it is not possible to distinguish left and right guards and left and right forwards?
- **63.** Combination Locks A combination lock displays 50 numbers. To open it, you turn to a number, then rotate clockwise to a second number, and then counterclockwise to the third number.
  - (a) How many different lock combinations are there?
  - (b) Comment on the description of such a lock as a *combination* lock.



**66.** Explain the difference between a permutation and a combination. Give an example to illustrate your explanation.

# **10.3 Probability**

#### **OBJECTIVES 1** Construct Probability Models (p.694)

- 2 Compute Probabilities of Equally Likely Outcomes (p. 696)
- 3 Find Probabilities of the Union of Two Events (p. 698)
- 4 Use the Complement Rule to Find Probabilities (p. 699)

**Probability** is an area of mathematics that deals with experiments that yield random results, yet admit a certain regularity. Such experiments do not always produce the same result or outcome, so the result of any one observation is not predictable. However, the results of the experiment over a long period do produce regular patterns that enable us to predict with remarkable accuracy.

**EXAMPLE 1** 

#### **Tossing a Fair Coin**

In tossing a fair coin, we know that the outcome is either a head or a tail. On any particular throw, we cannot predict what will happen, but, if we toss the coin many times, we observe that the number of times that a head comes up is approximately equal to the number of times that we get a tail. It seems reasonable, therefore, to assign a probability of  $\frac{1}{2}$  that a head comes up and a probability of  $\frac{1}{2}$  that a tail comes up.

# 1 Construct Probability Models

The discussion in Example 1 constitutes the construction of a **probability model** for the experiment of tossing a fair coin once. A probability model has two components: a sample space and an assignment of probabilities. A **sample space** S is a set whose elements represent all the possibilities that can occur as a result of the experiment. Each element of S is called an **outcome.** To each outcome, we assign a number, called the **probability** of that outcome, which has two properties:

- **1.** The probability assigned to each outcome is nonnegative.
- 2. The sum of all the probabilities equals 1.

**DEFINITION** A **probability model** with the sample space

 $S = \{e_1, e_2, \dots, e_n\}$ 

where  $e_1, e_2, \ldots, e_n$  are the possible outcomes and  $P(e_1), P(e_2), \ldots, P(e_n)$  are the respective probabilities of these outcomes, requires that

$$P(e_1) \ge 0, P(e_2) \ge 0, \dots, P(e_n) \ge 0$$
(1)
$$\sum_{i=1}^n P(e_i) = P(e_1) + P(e_2) + \dots + P(e_n) = 1$$
(2)

#### EXAMPLE 2

# **Determining Probability Models**

In a bag of M&Ms,<sup>TM</sup> the candies are colored red, green, blue, brown, yellow, and orange. A candy is drawn from the bag and the color is recorded. The sample space of this experiment is {red, green, blue, brown, yellow, orange}. Determine which of the following are probability models.

Outcome	Probability	(b)	Outcome	Probabilit
red	0.3		red	0.1
green	0.15		green	0.1
blue	0		blue	0.1
brown	0.15		brown	0.4
yellow	0.2		yellow	0.2
orange	0.2		orange	0.3
orunge	0.2	]		
Outcome	Probability	(d)	Outcome	
		(d)	-	
Outcome	Probability	(d)	Outcome	Probabilit
<b>Outcome</b> red	Probability 0.3	(d)	Outcome red	Probabilit 0
Outcome red green	<b>Probability</b> 0.3 0.3	(d)	Outcome red green	Probabilit 0 0
Outcome red green blue	<b>Probability</b> 0.3 -0.3 0.2	(d)	Outcome red green blue	Probabilit 0 0 0

#### Solution

**Solution** 

- (a) This model is a probability model since all the outcomes have probabilities that are nonnegative and the sum of the probabilities is 1.
  - (b) This model is not a probability model because the sum of the probabilities is not 1.
  - (c) This model is not a probability model because P(green) is less than 0. Recall, all probabilities must be nonnegative.
  - (d) This model is a probability model because all the outcomes have probabilities that are nonnegative, and the sum of the probabilities is 1. Notice that P(yellow) = 1, meaning that this outcome will occur with 100% certainty each time that the experiment is repeated. This means that the bag of M&Ms<sup>TM</sup> has only yellow candies.

Now Work problem 7

# EXAMPLE 3 Constructing a Probability Model

An experiment consists of rolling a fair die once. A die is a cube with each face having either 1, 2, 3, 4, 5, or 6 dots on it. See Figure 5. Construct a probability model for this experiment.

Figure 5



A sample space *S* consists of all the possibilities that can occur. Because rolling the die will result in one of six faces showing, the sample space *S* consists of

$$S = \{1, 2, 3, 4, 5, 6\}$$

Because the die is fair, one face is no more likely to occur than another. As a result, our assignment of probabilities is

$$P(1) = \frac{1}{6} \qquad P(2) = \frac{1}{6}$$
$$P(3) = \frac{1}{6} \qquad P(4) = \frac{1}{6}$$
$$P(5) = \frac{1}{6} \qquad P(6) = \frac{1}{6}$$

Now suppose that a die is loaded (weighted) so that the probability assignments are

$$P(1) = 0$$
  $P(2) = 0$   $P(3) = \frac{1}{3}$   $P(4) = \frac{2}{3}$   $P(5) = 0$   $P(6) = 0$ 

This assignment would be made if the die were loaded so that only a 3 or 4 could occur and the 4 is twice as likely as the 3 to occur. This assignment is consistent with the definition, since each assignment is nonnegative and the sum of all the probability assignments equals 1.

Now Work problem 23

## EXAMPLE 4 Constructing a Probability Model

An experiment consists of tossing a coin. The coin is weighted so that heads (H) is three times as likely to occur as tails (T). Construct a probability model for this experiment.

**Solution** The sample space S is  $S = \{H, T\}$ . If x denotes the probability that a tail occurs,

$$P(T) = x$$
 and  $P(H) = 3x$ 

Since the sum of the probabilities of the possible outcomes must equal 1, we have

$$P(T) + P(H) = x + 3x = 1$$
$$4x = 1$$
$$x = \frac{1}{4}$$

Assign the probabilities

$$P(T) = \frac{1}{4}$$
  $P(H) = \frac{3}{4}$ 

In working with probability models, the term **event** is used to describe a set of possible outcomes of the experiment. An event *E* is some subset of the sample space *S*. The **probability of an event** *E*,  $E \neq \emptyset$ , denoted by P(E), is defined as the sum of the probabilities of the outcomes in *E*. We can also think of the probability of an event *E* as the likelihood that the event *E* occurs. If  $E = \emptyset$ , then P(E) = 0; if E = S, then P(E) = P(S) = 1.

# 2 Compute Probabilities of Equally Likely Outcomes

When the same probability is assigned to each outcome of the sample space, the experiment is said to have **equally likely outcomes.** 

#### THEOREM

#### **Probability for Equally Likely Outcomes**

If an experiment has n equally likely outcomes and if the number of ways that an event E can occur is m, then the probability of E is

$$P(E) = \frac{\text{Number of ways that } E \text{ can occur}}{\text{Number of possible outcomes}} = \frac{m}{n}$$
(3)

If *S* is the sample space of this experiment,

$$P(E) = \frac{n(E)}{n(S)}$$
(4)

### EXAMPLE 5 Calculating Probabilities of Events Involving Equally Likely Outcomes

Calculate the probability that in a 3-child family there are 2 boys and 1 girl. Assume equally likely outcomes.

Begin by constructing a tree diagram to help in listing the possible outcomes of the experiment. See Figure 6, where B stands for boy and G for girl. The sample space S of this experiment is

 $S = \{BBB, BBG, BGB, BGG, GBB, GBG, GGB, GGG\}$ 

so n(S) = 8.

We wish to know the probability of the event *E*: "having two boys and one girl." From Figure 6, we conclude that  $E = \{BBG, BGB, GBB\}$ , so n(E) = 3. Since the outcomes are equally likely, the probability of *E* is

$$P(E) = \frac{n(E)}{n(S)} = \frac{3}{8}$$

Now Work Problem 37

So far, we have calculated probabilities of single events. Now we compute probabilities of multiple events, called **compound probabilities.** 

## EXAMPLE 6 Computing Compound Probabilities

Consider the experiment of rolling a single fair die. Let *E* represent the event "roll an odd number," and let *F* represent the event "roll a 1 or 2."

- (a) Write the event *E* and *F*. What is  $n(E \cap F)$ ?
- (b) Write the event *E* or *F*. What is  $n(E \cup F)$ ?
- (c) Compute P(E). Compute P(F).
- (d) Compute  $P(E \cap F)$ .
- (e) Compute  $P(E \cup F)$ .

**Solution** 

**Solution** 

tion The sample space S of the experiment is  $\{1, 2, 3, 4, 5, 6\}$ , so n(S) = 6. Since the die is fair, the outcomes are equally likely. The event E: "roll an odd number" is  $\{1, 3, 5\}$ , and the event F: "roll a 1 or 2" is  $\{1, 2\}$ , so n(E) = 3 and n(F) = 2.

(a) The word *and* in probability means the intersection of two events. The event *E* and *F* is

$$E \cap F = \{1, 3, 5\} \cap \{1, 2\} = \{1\}$$
  $n(E \cap F) = 1$ 

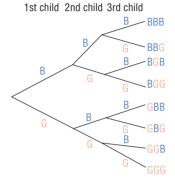
(b) The word *or* in probability means the union of the two events. The event *E* or *F* is

$$E \cup F = \{1, 3, 5\} \cup \{1, 2\} = \{1, 2, 3, 5\}$$
  $n(E \cup F) = 4$ 

(c) We use formula (4). Then

$$P(E) = \frac{n(E)}{n(S)} = \frac{3}{6} = \frac{1}{2} \qquad P(F) = \frac{n(F)}{n(S)} = \frac{2}{6} = \frac{1}{3}$$
  
(d)  $P(E \cap F) = \frac{n(E \cap F)}{n(S)} = \frac{1}{6}$   
(e)  $P(E \cup F) = \frac{n(E \cup F)}{n(S)} = \frac{4}{6} = \frac{2}{3}$ 





# 3 Find Probabilities of the Union of Two Events

The next formula can be used to find the probability of the union of two events.

THEOREM

For any two events *E* and *F*,

$$P(E \cup F) = P(E) + P(F) - P(E \cap F)$$
(5)

This result is a consequence of the Counting Formula discussed earlier in Section 10.1.

For example, we can use formula (5) to find  $P(E \cup F)$  in Example 6(e). Then

$$P(E \cup F) = P(E) + P(F) - P(E \cap F) = \frac{1}{2} + \frac{1}{3} - \frac{1}{6} = \frac{3}{6} + \frac{2}{6} - \frac{1}{6} = \frac{4}{6} = \frac{2}{3}$$

as before.

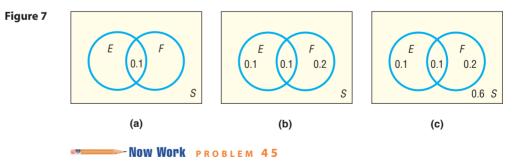
# **EXAMPLE 7** Computing Probabilities of the Union of Two Events

If P(E) = 0.2, P(F) = 0.3, and  $P(E \cap F) = 0.1$ , find the probability of E or F. That is, find  $P(E \cup F)$ .

**Solution** Use formula (5).

Probability of E or  $F = P(E \cup F) = P(E) + P(F) - P(E \cap F)$ = 0.2 + 0.3 - 0.1 = 0.4

A Venn diagram can sometimes be used to obtain probabilities. To construct a Venn diagram representing the information in Example 7, we draw two sets E and F. We begin with the fact that  $P(E \cap F) = 0.1$ . See Figure 7(a). Then, since P(E) = 0.2 and P(F) = 0.3, we fill in E with 0.2 - 0.1 = 0.1 and F with 0.3 - 0.1 = 0.2. See Figure 7(b). Since P(S) = 1, we complete the diagram by inserting 1 - (0.1 + 0.1 + 0.2) = 0.6 outside the circles. See Figure 7(c). Now it is easy to see, for example, that the probability of F, but not E, is 0.2. Also, the probability of neither E nor F is 0.6.



If events *E* and *F* are disjoint so that  $E \cap F = \emptyset$ , we say they are **mutually** exclusive. In this case,  $P(E \cap F) = 0$ , and formula (5) takes the following form:

THEOREM

#### **Mutually Exclusive Events**

If E and F are mutually exclusive events,

$$P(E \cup F) = P(E) + P(F)$$
(6)

#### EXAMPLE 8 Computing Probabilities of the Union of Two Mutually Exclusive Events

If P(E) = 0.4 and P(F) = 0.25, and E and F are mutually exclusive, find  $P(E \cup F)$ .

**Solution** Since *E* and *F* are mutually exclusive, use formula (6).

$$P(E \cup F) = P(E) + P(F) = 0.4 + 0.25 = 0.65$$

# **4** Use the Complement Rule to Find Probabilities

Recall, if A is a set, the complement of A, denoted  $\overline{A}$ , is the set of all elements in the universal set U not in A. We similarly define the complement of an event.

#### DEFINITION Complement of an Event

. 111

Let S denote the sample space of an experiment, and let E denote an event. The **complement of** E, denoted  $\overline{E}$ , is the set of all outcomes in the sample space S that are not outcomes in the event E.

The complement of an event E, that is,  $\overline{E}$ , in a sample space S has the following two properties:

$$E \cap \overline{E} = \emptyset$$
  $E \cup \overline{E} = S$ 

Since E and  $\overline{E}$  are mutually exclusive, it follows from (6) that

$$P(E \cup \overline{E}) = P(S) = 1$$
  $P(E) + P(\overline{E}) = 1$   $P(\overline{E}) = 1 - P(E)$ 

We have the following result:

#### THEOREM

#### **Computing Probabilities of Complementary Events**

If E represents any event and  $\overline{E}$  represents the complement of E, then

 $P(\overline{E}) = 1 - P(E) \tag{7}$ 

#### **EXAMPLE 9** Computing Probabilities Using Complements

On the local news the weather reporter stated that the probability of rain tomorrow is 40%. What is the probability that it will not rain?

**Solution** The complement of the event "rain" is "no rain."

P(no rain) = 1 - P(rain) = 1 - 0.4 = 0.6

There is a 60% chance of no rain tomorrow.

#### Now Work problem 51

EXAMPLE 10 Birthday Problem

What is the probability that in a group of 10 people at least 2 people have the same birthday? Assume that there are 365 days in a year.

**Solution** We assume that a person is as likely to be born on one day as another, so we have equally likely outcomes.

We first determine the number of outcomes in the sample space *S*. There are 365 possibilities for each person's birthday. Since there are 10 people in the group, there are  $365^{10}$  possibilities for the birthdays. [For one person in the group, there are 365 days on which his or her birthday can fall; for two people, there are  $(365)(365) = 365^2$  pairs of days; and, in general, using the Multiplication Principle, for *n* people there are  $365^n$  possibilities.] So

$$n(S) = 365^1$$

We wish to find the probability of the event E: "at least two people have the same birthday." It is difficult to count the elements in this set; it is much easier to count the elements of the complementary event  $\overline{E}$ : "no two people have the same birthday."

We find  $n(\overline{E})$  as follows: Choose one person at random. There are 365 possibilities for his or her birthday. Choose a second person. There are 364 possibilities for this birthday, if no two people are to have the same birthday. Choose a third person. There are 363 possibilities left for this birthday. Finally, we arrive at the tenth person. There are 356 possibilities left for this birthday. By the Multiplication Principle, the total number of possibilities is

$$n(\overline{E}) = 365 \cdot 364 \cdot 363 \cdot \cdots \cdot 356$$

The probability of the event  $\overline{E}$  is

$$P(\overline{E}) = \frac{n(E)}{n(S)} = \frac{365 \cdot 364 \cdot 363 \cdot \dots \cdot 356}{365^{10}} \approx 0.883$$

The probability of two or more people in a group of 10 people having the same birthday is then

$$P(E) = 1 - P(\overline{E}) \approx 1 - 0.883 = 0.117$$

The birthday problem can be solved for any group size. The following table gives the probabilities for two or more people having the same birthday for various

group sizes. Notice that the probability is greater than  $\frac{1}{2}$  for any group of 23 or more people.

	Number of People															
	5	10	15	20	21	22	23	24	25	30	40	50	60	70	80	90
Probability That Two or More Have the Same Birthday	0.027	0.117	0.253	0.411	0.444	0.476	0.507	0.538	0.569	0.706	0.891	0.970	0.994	0.99916	0.99991	0.99999

#### Now Work problem 71

# **Historical Feature**



et theory, counting, and probability first took form as a systematic theory in an exchange of letters (1654) between Pierre de Fermat (1601–1665) and Blaise Pascal (1623–1662). They discussed the problem of how to divide the stakes in a game that is interrupted before completion, knowing how many points each player needs to win. Fermat solved

the problem by listing all possibilities and

Blaise Pascal (1623–1662)

counting the favorable ones, whereas Pascal made use of the triangle that now bears his name. As mentioned in the text, the entries in

Pascal's triangle are equivalent to C(n, r). This recognition of the role of C(n, r) in counting is the foundation of all further developments.

The first book on probability, the work of Christiaan Huygens (1629–1695), appeared in 1657. In it, the notion of mathematical expectation is explored. This allows the calculation of the profit or loss that a gambler might expect, knowing the probabilities involved in the game (see the Historical Problem that follows).

Although Girolamo Cardano (1501–1576) wrote a treatise on probability, it was not published until 1663 in Cardano's collected works, and this was too late to have any effect on the early development of the theory.

In 1713, the posthumously published *Ars Conjectandi* of Jakob Bernoulli (1654–1705) gave the theory the form it would have until 1900. Recently, both combinatorics (counting) and probability have undergone rapid development due to the use of computers.

A final comment about notation. The notations C(n, r) and P(n, r) are variants of a form of notation developed in England after 1830. The notation  $\binom{n}{r}$  for C(n, r) goes back to Leonhard Euler (1707–1783),

# **Historical Problem**

- 1. The Problem Discussed by Fermat and Pascal A game between two equally skilled players, *A* and *B*, is interrupted when *A* needs 2 points to win and *B* needs 3 points. In what proportion would the stakes be divided?
  - (a) *Fermat's solution* List all possible outcomes that can occur as a result of four more plays. The probabilities for *A* to win and *B* to win then determine how the stakes should be divided.

but is now losing ground because it has no clearly related symbolism of the same type for permutations. The set symbols  $\cup$  and  $\cap$  were introduced by Giuseppe Peano (1858-1932) in 1888 in a slightly different context. The inclusion symbol  $\subset$  was introduced by E. Schroeder (1841–1902) about 1890. The treatment of set theory in the text is due to George Boole (1815-1864), who wrote A + B for  $A \cup B$ and *AB* for  $A \cap B$  (statisticians still use *AB* for  $A \cap B$ ).

(b) Pascal's solution Use combinations to determine the number of ways that the 2 points needed for A to win could occur in four plays. Then use combinations to determine the number of ways that the 3 points needed for B to win could occur. This is trickier than it looks, since A can win with 2 points in either two plays, three plays, or four plays. Compute the probabilities and compare with the results in part (a).

# **10.3 Assess Your Understanding**

## **Concepts and Vocabulary**

- **2.** The \_\_\_\_\_\_ of an event *E* is the set of all outcomes in the sample space *S* that are not outcomes in the event *E*.

#### **Skill Building**

**5.** In a probability model, which of the following numbers could be the probability of an outcome?

0 0.01 0.35 -0.4 1 1.4

**7.** Determine whether the following is a probability model.

Outcome	Probability
1	0.2
2	0.3
3	0.1
4	0.4

9. Determine whether the following is a probability model.

Outcome	Probability
Linda	0.3
Jean	0.2
Grant	0.1
Jim	0.3

- **3.** *True or False* The probability of an event can never equal 0.
- **4.** *True or False* In a probability model, the sum of all probabilities is 1.
- **6.** In a probability model, which of the following numbers could be the probability of an outcome?

1.5 
$$\frac{1}{2}$$
  $\frac{3}{4}$   $\frac{2}{3}$  0  $-\frac{1}{4}$ 

8. Determine whether the following is a probability model.

Outcome	Probability
Steve	0.4
Bob	0.3
Faye	0.1
Patricia	0.2

10. Determine whether the following is a probability model.

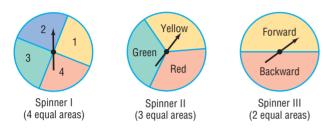
Outcome	Probability
Erica	0.3
Joanne	0.2
Laura	0.1
Donna	0.5
Angela	-0.1

In Problems 11–16, construct a probability model for each experiment.

**11.** Tossing a fair coin twice

- **12.** Tossing two fair coins once
- 13. Tossing two fair coins, then a fair die
- 14. Tossing a fair coin, a fair die, and then a fair coin
- 15. Tossing three fair coins once
- 16. Tossing one fair coin three times

*In Problems 17–22, use the following spinners to construct a probability model for each experiment.* 



- **17.** Spin spinner I, then spinner II. What is the probability of getting a 2 or a 4, followed by Red?
- **18.** Spin spinner III, then spinner II. What is the probability of getting Forward, followed by Yellow or Green?
- **19.** Spin spinner I, then II, then III. What is the probability of getting a 1, followed by Red or Green, followed by Backward?
- **20.** Spin spinner II, then I, then III. What is the probability of getting Yellow, followed by a 2 or a 4, followed by Forward?
- **21.** Spin spinner I twice, then spinner II. What is the probability of getting a 2, followed by a 2 or a 4, followed by Red or Green?
- **22.** Spin spinner III, then spinner I twice. What is the probability of getting Forward, followed by a 1 or a 3, followed by a 2 or a 4?

In Problems 23–26, consider the experiment of tossing a coin twice. The table lists six possible assignments of probabilities for this experiment. Using this table, answer the following questions.

	Sample Space				
Assignments	нн	НТ	тн	TT	
А	$\frac{1}{4}$	$\frac{1}{4}$	$\frac{1}{4}$	$\frac{1}{4}$	
В	0	0	0	1	
с	3 16	<u>5</u> 16	5 16	<u>3</u> 16	
D	$\frac{1}{2}$	$\frac{1}{2}$	$-\frac{1}{2}$	$\frac{1}{2}$	
E	$\frac{1}{4}$	$\frac{1}{4}$	$\frac{1}{4}$	<u>1</u> 8	
F	<u>1</u> 9	<u>2</u> 9	<u>2</u> 9	<u>4</u> 9	

- 23. Which of the assignments of probabilities is(are) consistent with the definition of a probability model?
  - **24.** Which of the assignments of probabilities should be used if the coin is known to be fair?
  - **25.** Which of the assignments of probabilities should be used if the coin is known to always come up tails?
  - **26.** Which of the assignments of probabilities should be used if tails is twice as likely as heads to occur?
- 27. Assigning Probabilities A coin is weighted so that heads is four times as likely as tails to occur. What probability should we assign to heads? to tails?
  - **28. Assigning Probabilities** A coin is weighted so that tails is twice as likely as heads to occur. What probability should we assign to heads? to tails?
  - **29. Assigning Probabilities** A die is weighted so that an oddnumbered face is twice as likely to occur as an even-numbered face. What probability should we assign to each face?
  - **30.** Assigning Probabilities A die is weighted so that a six cannot appear. The other faces occur with the same probability. What probability should we assign to each face?

For Problems 31–34, the sample space is  $S = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\}$ . Suppose that the outcomes are equally likely.

- **31.** Compute the probability of the event  $E = \{1, 2, 3\}$ .
- **32.** Compute the probability of the event  $F = \{3, 5, 9, 10\}$ .
- **33.** Compute the probability of the event *E*: "an even number."
- 34. Compute the probability of the event *F*: "an odd number."

*For Problems 35 and 36, an urn contains 5 white marbles, 10 green marbles, 8 yellow marbles, and 7 black marbles.* 

- **35.** If one marble is selected, determine the probability that it is white.
- **36.** If one marble is selected, determine the probability that it is black.
- In Problems 37-40, assume equally likely outcomes.
- **37.** Determine the probability of having 3 boys in a 3-child family.
- **38.** Determine the probability of having 3 girls in a 3-child family.
- **39.** Determine the probability of having 1 girl and 3 boys in a 4-child family.
- **40.** Determine the probability of having 2 girls and 2 boys in a 4-child family.

#### For Problems 41–44, two fair dice are rolled.

- **41.** Determine the probability that the sum of the two dice is 7.
- **42.** Determine the probability that the sum of the two dice is 11.
- **43.** Determine the probability that the sum of the two dice is 3.
- **44.** Determine the probability that the sum of the two dice is 12.

In Problems 45–48, find the probability of the indicated event if P(A) = 0.25 and P(B) = 0.45.

**45.**  $P(A \cup B)$  if  $P(A \cap B) = 0.15$ **46.**  $P(A \cap B)$  if  $P(A \cup B) = 0.6$ 

- **47.**  $P(A \cup B)$  if A, B are mutually exclusive
  - **48.**  $P(A \cap B)$  if A, B are mutually exclusive
  - **49.** If P(A) = 0.60,  $P(A \cup B) = 0.85$ , and  $P(A \cap B) = 0.05$ , find P(B).
  - **50.** If P(B) = 0.30,  $P(A \cup B) = 0.65$ , and  $P(A \cap B) = 0.15$ , find P(A).
  - **51. Automobile Theft** According to the Insurance Information Institute, in 2004 there was a 13% probability that an automobile theft in the United States would be cleared by arrests. If an automobile theft case from 2004 is randomly selected, what is the probability that it was not cleared by an arrest?
  - **52. Pet Ownership** According to the American Pet Products Manufacturers Association's 2005-2006 National Pet Owners Survey, there is a 63% probability that a U.S. household owns a pet. If a U.S. household is randomly selected, what is the probability that it does not own a pet?
  - **53.** Cat Ownership According to the American Pet Products Manufacturers Association's 2005–2006 National Pet Owners Survey, in 2004 there was a 34% probability that a U.S. pet owner owned a cat. If a U.S. pet owner is randomly selected, what is the probability that he or she does not own a cat?
  - **54. Doctorate Degrees** According to the National Science Foundation, in 2004 there was a 13.7% probability that a

doctoral degree awarded at a U.S. university was awarded in engineering. If a 2004 U.S. doctoral recipient is randomly selected, what is the probability that his or her degree was not in engineering?

- **55. Online Gambling** According to a Harris poll (January 12–17, 2006), 5% of U.S. adults admitted to having spent money gambling online. If a U.S. adult is selected at random, what is the probability that he or she has never spent any money gambling online?
- **56. Girl Scout Cookies** According to the Girl Scouts of America, in March 2006, 9% of all Girl Scout cookies sold are shortbread/trefoils. If a box of Girl Scout cookies is selected at random, what is the probability that it is not shortbread/trefoils?

For Problems 57–60, a golf ball is selected at random from a container. If the container has 9 white balls, 8 green balls, and 3 orange balls, find the probability of each event.

- **57.** The golf ball is white or green.
- **58.** The golf ball is white or orange.
- **59.** The golf ball is not white.
- **60.** The golf ball is not green.
- **61.** On the "Price is Right" there is a game in which a bag is filled with 3 strike chips and 5 numbers. Let's say that the numbers in the bag are 0, 1, 3, 6, and 9. What is the probability of selecting a strike chip or the number 1?
- **62.** Another game on the "Price is Right" requires the contestant to spin a wheel with numbers 5, 10, 15, 20, ..., 100. What is the probability that the contestant spins 100 or 30?

Problems 63-66 are based on a consumer survey of annual incomes in 100 households. The following table gives the data.

Income	\$0–9999	\$10,000–19,999	\$20,000–29,999	\$30,000–39,999	\$40,000 or more
Number of households	5	35	30	20	10

- **63.** What is the probability that a household has an annual income of \$30,000 or more?
- **64.** What is the probability that a household has an annual income between \$10,000 and \$29,999, inclusive?
- **65.** What is the probability that a household has an annual income of less than \$20,000?
- **66.** What is the probability that a household has an annual income of \$20,000 or more?
- **67. Surveys** In a survey about the number of TV sets in a house, the following probability table was constructed:

Number of TV sets	0	1	2	3	4 or more
Probability	0.05	0.24	0.33	0.21	0.17

Find the probability of a house having:

- (a) 1 or 2 TV sets (b) 1 or more TV sets
- (c) 3 or fewer TV sets (d) 3 or more TV sets

- (e) Fewer than 2 TV sets (f) Fewer than 1 TV set (g) 1,2, or 3 TV sets (h) 2 or more TV sets
- **68.** Checkout Lines Through observation, it has been determined that the probability for a given number of people waiting in line at the "5 items or less" checkout register of a supermarket is as follows:

Number waiting in line	0	1	2	3	4 or more
Probability	0.10	0.15	0.20	0.24	0.31

Find the probability of:

- (a) At most 2 people in line
- (b) At least 2 people in line
- (c) At least 1 person in line
- **69.** In a certain College Algebra class, there are 18 freshmen and 15 sophomores. Of the 18 freshmen, 10 are male, and of the 15 sophomores, 8 are male. Find the probability that a randomly selected student is:
  - (a) A freshman or female
  - (b) A sophomore or male

#### 704 CHAPTER 10 Counting and Probability

- **70.** The faculty of the mathematics department at Joliet Junior College is composed of 4 females and 9 males. Of the 4 females, 2 are under age 40, and of the males 3 are under age 40. Find the probability that a randomly selected faculty member is:
  - (a) Female or under age 40
  - (b) Male or over age 40
- **71. Birthday Problem** What is the probability that at least 2 people have the same birthday in a group of 12 people? Assume that there are 365 days in a year.
  - **72. Birthday Problem** What is the probability that at least 2 people have the same birthday in a group of 35 people? Assume that there are 365 days in a year.
- **73.** Winning a Lottery In a certain lottery, there are ten balls, numbered 1, 2, 3, 4, 5, 6, 7, 8, 9, 10. Of these, five are drawn in order. If you pick five numbers that match those drawn in the correct order, you win \$1,000,000. What is the probability of winning such a lottery?



# **CHAPTER REVIEW**

Things to Know	
Counting formula (p. 681)	$n(A \cup B) = n(A) + n(B) - n(A \cap B)$
Addition Principle of Counting (p. 681)	If $A \cap B = \emptyset$ , then $n(A \cup B) = n(A) + n(B)$ .
Multiplication Principle of Counting (p. 683)	If a task consists of a sequence of choices in which there are $p$ selections for the first choice, $q$ selections for the second choice, and so on, the task of making these selections can be done in $p \cdot q \cdot \cdots$ different ways.
Permutation (p. 685)	An ordered arrangement of $r$ objects chosen from $n$ objects
Number of permutations: Distinct, with repetition (p. 686)	$n^r$ The <i>n</i> objects are distinct (different), and repetition is allowed in the selection of <i>r</i> of them.
Number of permutations: Distinct, without repetition (p. 687)	$P(n,r) = n(n-1) \cdot \cdots \cdot [n-(r-1)] = \frac{n!}{(n-r)!}$
	The <i>n</i> objects are distinct (different), and repetition is not allowed in the selection of <i>r</i> of them, where $r \le n$ .
Combinations (p. 688)	An arrangement, without regard to order, of <i>r</i> objects selected from <i>n</i> distinct objects, where $r \le n$
Number of combinations (p. 689)	$C(n,r) = \frac{P(n,r)}{r!} = \frac{n!}{(n-r)!r!}$
Number of permutations: Not distinct (p. 691)	$\frac{n!}{n_1!n_2!\cdots n_k!}$
	The number of permutations of <i>n</i> objects of which $n_1$ are of one kind, $n_2$ are of a second kind,, and $n_k$ are of a <i>k</i> th kind, where $n = n_1 + n_2 + \cdots + n_k$
Sample space (p. 694)	Set whose elements represent the possible outcomes that can occur as a result of an experiment
Probability (p. 694)	A nonnegative number assigned to each outcome of a sample space; the sum of all the probabilities of the outcomes equals 1.
Probability for equally likely outcomes (p. 696)	$P(E) = \frac{n(E)}{n(S)}$ The same probability is assigned to each outcome.
Probability of the union of two events (p. 698)	$P(E \cup F) = P(E) + P(F) - P(E \cap F)$
Probability of the complement of an event (p. 699)	$P(\overline{E}) = 1 - P(E)$
	( , - (-)

Sectio	n You should be able to	Example(s)	<b>Review Exercises</b>
10.1	$\int$ Find all the subsets of a set (p. 680)	1	1,2
	2 Count the number of elements in a set (p. 680)	2,3	3–10
	3 Solve counting problems using the Multiplication Principle (p. 682)	4,5	15–18
10.2	Solve counting problems using permutations involving $n$ distinct objects (p. 685)	1–5	11, 12, 19, 20, 24–28, 33(a)
	2 Solve counting problems using combinations (p. 688)	6–9	13, 14, 21–23, 31, 32
	Solve counting problems using permutations involving <i>n</i> nondistinct objects (p. 690)	10, 11	29,30
10.3	1 Construct probability models (p. 694)	2–4	33(b)
	2 Compute probabilities of equally likely outcomes (p. 696)	5,6	33(b), 34(a), 35(a), 36–39
	3 Find probabilities of the union of two events (p. 698)	7,8	40
	4 Use the Complement Rule to find probabilities (p. 699)	9,10	33(c), 34(b), 35(b), 36

**13.** *C*(8, 3)

# **Review Exercises**

- 1. Write down all the subsets of the set  $\{Dave, Joanne, Erica\}$ .
- **3.** If n(A) = 8, n(B) = 12, and  $n(A \cap B) = 3$ , find  $n(A \cup B)$ .
- In Problems 5–10, use the information supplied in the figure.
  - 5. How many are in A?
  - **6.** How many are in A or B?
  - 7. How many are in A and C?
  - **8.** How many are not in *B*?
  - **9.** How many are in neither *A* nor *C*?
- **10.** How many are in *B* but not in *C*?

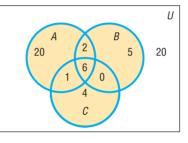
#### In Problems 11–14, compute the given expression.

**11.** *P*(8, 3)

**12.** *P*(7, 3)

- **15. Stocking a Store** A clothing store sells pure wool and polyester-wool suits. Each suit comes in 3 colors and 10 sizes. How many suits are required for a complete assortment?
- **16. Wiring** In connecting a certain electrical device, 5 wires are to be connected to 5 different terminals. How many different wirings are possible if 1 wire is connected to each terminal?
- **17. Baseball** On a given day, the American Baseball League schedules 7 games. How many different outcomes are possible, assuming that each game is played to completion?
- **18. Baseball** On a given day, the National Baseball League schedules 6 games. How many different outcomes are possible, assuming that each game is played to completion?
- **19.** Choosing Seats If 4 people enter a bus having 9 vacant seats, in how many ways can they be seated?
- **20. Arranging Letters** How many different arrangements are there of the letters in the word ROSE?
- **21.** Choosing a Team In how many ways can a squad of 4 relay runners be chosen from a track team of 8 runners?
- **22.** Writing a Test A professor has 10 similar problems to put on a test that has 3 problems. How many different tests can she design?

- **2.** Write down all the subsets of the set  $\{Green, Blue, Red\}$ .
- **4.** If n(A) = 12,  $n(A \cup B) = 30$ , and  $n(A \cap B) = 6$ , find n(B).



**14.** *C*(7, 3)

- **23. Baseball** In how many ways can 2 teams from 14 teams in the American League be chosen without regard to which team is at home?
- **24. Arranging Books on a Shelf** There are 5 different French books and 5 different Spanish books. How many ways are there to arrange them on a shelf if:
  - (a) Books of the same language must be grouped together, French on the left, Spanish on the right?
  - (b) French and Spanish books must alternate in the grouping, beginning with a French book?
- **25. Telephone Numbers** Using the digits 0, 1, 2, ..., 9, how many 7-digit numbers can be formed if the first digit cannot be 0 or 9 and if the last digit is greater than or equal to 2 and less than or equal to 3? Repeated digits are allowed.
- **26. Home Choices** A contractor constructs homes with 5 different choices of exterior finish, 3 different roof arrangements, and 4 different window designs. How many different types of homes can be built?
- **27.** License Plate Possibilities A license plate consists of 1 letter, excluding O and I, followed by a 4-digit number that cannot have a 0 in the lead position. How many different plates are possible?

- **28. Binary Codes** Using the digits 0 and 1, how many different numbers consisting of 8 digits can be formed?
- **29. Forming Different Words** How many different words, real or imaginary, can be formed using all the letters in the word MISSING?
- **30. Arranging Flags** How many different vertical arrangements are there of 10 flags if 4 are white, 3 are blue, 2 are green, and 1 is red?
- **31. Forming Committees** A group of 9 people is going to be formed into committees of 4, 3, and 2 people. How many committees can be formed if:
  - (a) A person can serve on any number of committees?
  - (b) No person can serve on more than one committee?
- **32.** Forming Committees A group consists of 5 men and 8 women. A committee of 4 is to be formed from this group, and policy dictates that at least 1 woman be on this committee.
  - (a) How many committees can be formed that contain exactly 1 man?
  - (b) How many committees can be formed that contain exactly 2 women?
  - (c) How many committees can be formed that contain at least 1 man?
- **33. Birthday Problem** For this problem, assume that a year has 365 days.
  - (a) How many ways can 18 people have different birthdays?
  - (b) What is the probability that nobody has the same birthday in a group of 18 people?
  - (c) What is the probability in a group of 18 people that at least 2 people have the same birthday?
- **34. Death Rates** According to the U.S. National Center for Health Statistics, 29% of all deaths in 2001 were due to heart disease.
  - (a) What is the probability that a randomly selected death in 2001 was due to heart disease?
  - (b) What is the probability that a randomly selected death in 2001 was not due to heart disease?
- **35. Unemployment** According to the U.S. Bureau of Labor Statistics, 5.8% of the U.S. labor force was unemployed in 2002.
  - (a) What is the probability that a randomly selected member of the U.S. labor force was unemployed in 2002?

- (b) What is the probability that a randomly selected member of the U.S. labor force was not unemployed in 2002?
- **36.** From a box containing three 40-watt bulbs, six 60-watt bulbs, and eleven 75-watt bulbs, a bulb is drawn at random. What is the probability that the bulb is 40 watts? What is the probability that it is not a 75-watt bulb?



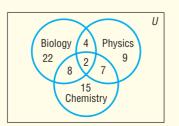
- **37.** You have four \$1 bills, three \$5 bills, and two \$10 bills in your wallet. If you pick a bill at random, what is the probability that it will be a \$1 bill?
- **38.** Each letter in the word ROSE is written on an index card and the cards are shuffled. When the cards are dealt, what is the probability that they spell the word ROSE?
- **39.** Each of the numbers, 1, 2, ..., 100 is written on an index card and the cards are shuffled. If a card is selected at random, what is the probability that the number on the card is divisible by 5? What is the probability that the card selected is either a 1 or names a prime number?
- **40.** At the Milex tune-up and brake repair shop, the manager has found that a car will require a tune-up with a probability of 0.6, a brake job with a probability of 0.1, and both with a probability of 0.02.
  - (a) What is the probability that a car requires either a tune-up or a brake job?
  - (b) What is the probability that a car requires a tune-up but not a brake job?
  - (c) What is the probability that a car requires neither a tune-up nor a brake job?



The Chapter Test Prep Videos are step-by-step test solutions available in the Video Resources DVD, in *MyMathLab*, or on this text's You [ube Channel. Flip back to the Student Resources page to see the exact web address for this text's YouTube channel.

In Problems 1–4, a survey of 70 college freshmen asked whether students planned to take biology, chemistry, or physics during their first year. Use the diagram to answer each question.

- **1.** How many of the surveyed students plan to take physics during their first year?
- **2.** How many of the surveyed students do not plan to take biology, chemistry, or physics during their first year?
- **3.** How many of the surveyed students plan to take only biology and chemistry during their first year?
- **4.** How many of the surveyed students plan to take physics or chemistry during their first year?



In Problems 5–7, compute the value of the given expression.

- **5.** 7! **6.** *P*(10, 6) **7.** *C*(11, 5)
- 8. M&M's<sup>®</sup> offers customers the opportunity to create their own color mix of candy. There are 21 colors to choose from, and customers are allowed to select up to 6 different colors. How many different color mixes are possible, assuming that no color is selected more than once and 6 different colors are chosen?
- **9.** How many distinct 8-letter words (real or imaginary) can be formed from the letters in the word REDEEMED?
- **10.** In horse racing, an exacta bet requires the bettor to pick the first two horses in the exact order. If there are 8 horses in a race, in how many ways could you make an exacta bet?
- **11.** On February 20, 2004, the Ohio Bureau of Motor Vehicles unveiled the state's new license plate format. The plate consists of three letters (A–Z) followed by 4 digits (0–9). Assume that all letters and digits may be used except that the third letter cannot be O, I, or Z. If repetitions are allowed, how many different plates are possible?
- **12.** Kiersten applies for admission to the University of Southern California (USC) and Florida State University (FSU). She estimates that she has a 60% chance of being admitted to USC, a 70% chance of being admitted to FSU, and a 35% chance of being admitted to both universities.
  - (a) What is the probability that she will be admitted to either USC or FSU?

# **CUMULATIVE REVIEW**

- **1.** Solve:  $3x^2 2x = -1$
- 2. Graph  $f(x) = x^2 + 4x 5$  by determining whether the graph opens up or down and by finding the vertex, axis of symmetry, and intercepts.
- 3. Graph  $f(x) = 2(x + 1)^2 4$  using transformations.
- 4. Solve:  $|x 4| \le 0.01$
- 5. Find the complex zeros of

$$f(x) = 5x^4 - 9x^3 - 7x^2 - 31x - 6$$

- (b) What is the probability that she will not be admitted to FSU?
- **13.** A cooler contains 8 bottles of Pepsi, 5 bottles of Coke, 4 bottles of Mountain Dew, and 3 bottles of IBC.
  - (a) What is the probability that a bottle chosen at random is Coke?
  - (b) What is the probability that a bottle chosen at random is either Pepsi or IBC?
- **14.** A study on the age distribution of students at a community college gave the following table:

Age	17 and under	18–20	21–24	25–34	35–64	65 and over
Probability	0.03	???	0.23	0.29	0.25	0.01

What must be the probability that a randomly selected student at the college is between 18 and 20 years old?

- **15.** Powerball is a multistate lottery in which 5 white balls from a drum with 53 balls and 1 red ball from a drum with 42 red balls are selected. For a \$1 ticket, players get one chance at winning the jackpot by matching all 6 numbers. What is the probability of selecting the winning numbers on a \$1 play?
- **16.** If you roll a die five times, what is the probability that you obtain exactly 2 fours?
- 6. Graph  $g(x) = 3^{x-1} + 5$  using transformations. Determine the domain, the range, and horizontal asymptote of g.
- **7.** What is the exact value of  $\log_3 9$ ?

8. Solve: 
$$\log_2(3x - 2) + \log_2 x = 4$$

9. Solve the system: 
$$\begin{cases} x - 2y + z = 15\\ 3x + y - 3z = -8\\ -2x + 4y - z = -27 \end{cases}$$

**10.** What is the 33rd term in the sequence  $-3, 1, 5, 9, \ldots$ ? What is the sum of the first 20 terms?

# **CHAPTER PROJECTS**

- I. The Monty Hall Game The Monty Hall Game, based on a segment from the game show Let's Make a Deal, is a classic probability problem that continues to stir debate. A more recent game show, Deal or No Deal (see the chapter opening vignette) has often been compared to the classic Monty Hall Game.
  - 1. Research the Monty Hall Game and Deal or No Deal.
  - **2.** In the *Monty Hall Game*, what is the probability that a contestant wins if she does not switch? What is the probability of winning if she does switch? Perform a simulation to estimate the probabilities. Do the values agree with your research?



#### 708 CHAPTER 10 Counting and Probability

- **3.** Suppose the game *Deal or No Deal* is played with only three suitcases. Explain why this game is not the same as the *Monty Hall Game*.
- **4.** Suppose the game *Deal or No Deal* is played with 26 suitcases and the contestant is not allowed to switch at the end. What is the probability that the contestant will win the grand prize?
- **5.** Suppose the game *Deal or No Deal* is played with 26 suitcases and the contestant is allowed to switch at the end. Perform a simulation to estimate the probability that the contestant will win the grand prize if he does not switch at the end.
- **6.** Repeat Problem 5, but assume that the contestant will always switch at the end.

#### The following projects are available at the Instructor's Resource Center (IRC):

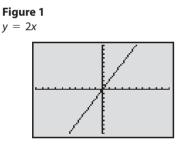
- **II. Project at Motorola** *Probability of Error in Digital Wireless Communications* Transmission errors in digital communications can often be detected by adding an extra digit of code to each transmitted signal. Investigate the probability of identifying an erroneous code using this simple coding method.
- **III. Surveys** Polling (or taking a survey) is big business in the United States. Take and analyze a survey; then consider why different pollsters might get different results.
- **IV. Law of Large Numbers** The probability that an event occurs, such as a head in a coin toss, is the proportion of heads you expect in the long run. A simulation is used to show that as a coin is flipped more and more times, the proportion of heads gets close to 0.5.
- **V. Simulation** Electronic simulation of an experiment is often an economical way to investigate a theoretical probability. Develop a theory without leaving your desk.

# Appendix Graphing Utilities

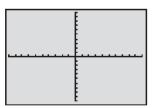
# Outline

- 1 The Viewing Rectangle
- 2 Using a Graphing Utility to Graph Equations
- 3 Using a Graphing Utility to Locate Intercepts and Check for Symmetry
- 4 Using a Graphing Utility to Solve Equations
- **5** Square Screens
- 6 Using a Graphing Utility to Graph Inequalities
- 7 Using a Graphing Utility to Solve Systems of Linear Equations

# 1 The Viewing Rectangle







All graphing utilities, that is, all graphing calculators and all computer software graphing packages, graph equations by plotting points on a screen. The screen itself actually consists of small rectangles, called **pixels.** The more pixels the screen has, the better the resolution. Most graphing calculators have 2048 pixels per square inch; most computer screens have 4096 to 8192 pixels per square inch. When a point to be plotted lies inside a pixel, the pixel is turned on (lights up). The graph of an equation is a collection of pixels. Figure 1 shows how the graph of y = 2x looks on a TI-84 Plus graphing calculator.

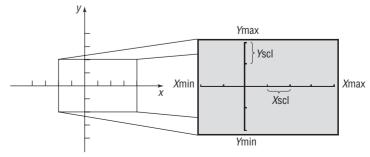
The screen of a graphing utility will display the coordinate axes of a rectangular coordinate system. However, you must set the scale on each axis. You must also include the smallest and largest values of x and y that you want included in the graph. This is called **setting the viewing rectangle** or **viewing window.** Figure 2 illustrates a typical viewing window.

To select the viewing window, we must give values to the following expressions:

Xmin:	the smallest value of <i>x</i>
Xmax:	the largest value of <i>x</i>
Xscl:	the number of units per tick mark on the <i>x</i> -axis
Ymin:	the smallest value of <i>y</i>
Ymax:	the largest value of <i>y</i>
Yscl:	the number of units per tick mark on the y-axis

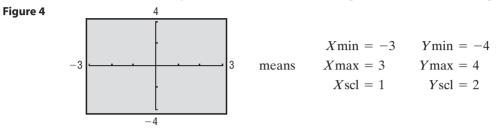
Figure 3 illustrates these settings and their relation to the Cartesian coordinate system.





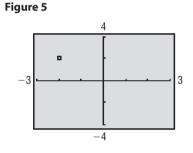
If the scale used on each axis is known, we can determine the minimum and maximum values of x and y shown on the screen by counting the tick marks. Look again at Figure 2. For a scale of 1 on each axis, the minimum and maximum values of x are -10 and 10, respectively; the minimum and maximum values of y are also -10 and 10. If the scale is 2 on each axis, then the minimum and maximum values of x are -20 and 20, respectively; and the minimum and maximum values of y are -20 and 20, respectively.

Conversely, if we know the minimum and maximum values of x and y, we can determine the scales being used by counting the tick marks displayed. We shall follow the practice of showing the minimum and maximum values of x and y in our illustrations so that you will know how the viewing window was set. See Figure 4.



# Finding the Coordinates of a Point Shown on a Graphing Utility Screen

Find the coordinates of the point shown in Figure 5. Assume that the coordinates are integers.



**EXAMPLE 1** 

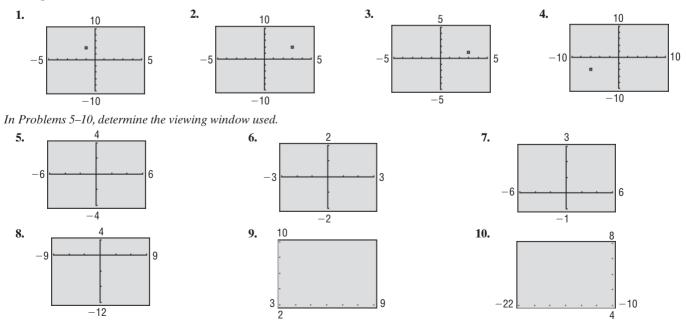
# **Solution** First we note that the viewing window used in Figure 5 is

$X \min = -3$	$Y \min = -4$
$X \max = 3$	Ymax = 4
Xscl = 1	Yscl = 2

The point shown is 2 tick units to the left on the horizontal axis (scale = 1) and 1 tick up on the vertical axis (scale = 2). The coordinates of the point shown are (-2, 2).

# **1** Exercises

In Problems 1–4, determine the coordinates of the points shown. Tell in which quadrant each point lies. Assume that the coordinates are integers.



In Problems 11–16, select a setting so that each of the given points will lie within the viewing rectangle.

<b>11.</b> (-10, 5), (3, -2), (4, -1)	<b>12.</b> (5, 0), (6, 8), (-2, -3)	<b>13.</b> (40, 20), (-20, -80), (10, 40)
<b>14.</b> (-80, 60), (20, -30), (-20, -40)	<b>15.</b> (0, 0), (100, 5), (5, 150)	<b>16.</b> (0, -1), (100, 50), (-10, 30)

# 2 Using a Graphing Utility to Graph Equations

From Examples 2 and 3 in Chapter 2, Section 2.2, we see that a graph can be obtained by plotting points in a rectangular coordinate system and connecting them. Graphing utilities perform these same steps when graphing an equation. For example, the TI-84 Plus determines 95 evenly spaced input values,\* starting at Xmin and ending at Xmax, uses the equation to determine the output values, plots these points on the screen, and finally (if in the connected mode) draws a line between consecutive points.

To graph an equation in two variables x and y using a graphing utility requires that the equation be written in the form  $y = \{expression in x\}$ . If the original equation is not in this form, replace it by equivalent equations until the form  $y = \{expression in x\}$  is obtained.

#### Steps for Graphing an Equation Using a Graphing Utility

- **STEP 1:** Solve the equation for *y* in terms of *x*.
- **STEP 2:** Get into the graphing mode of your graphing utility. The screen will usually display  $Y_1 = 0$ , prompting you to enter the expression involving x that you found in Step 1. (Consult your manual for the correct way to enter the expression; for example,  $y = x^2$  might be entered as  $x^{2}$  or as  $x^{*}x$  or as  $x x^{Y} 2$ ).
- **STEP 3:** Select the viewing window. Without prior knowledge about the behavior of the graph of the equation, it is common to select the **standard viewing window**\*\* initially. The viewing window is then adjusted based on the graph that appears. In this text the standard viewing window is

 $\begin{array}{ll} X\min = -10 & Y\min = -10 \\ X\max = 10 & Y\max = 10 \\ X\operatorname{scl} = 1 & Y\operatorname{scl} = 1 \end{array}$ 

STEP 4: Graph.

**STEP 5:** Adjust the viewing window until a complete graph is obtained.

## EXAMPLE 1 Graphing an Equation on a Graphing Utility

Graph the equation:  $6x^2 + 3y = 36$ 

Solution

**STEP 1:** Solve for *y* in terms of *x*.

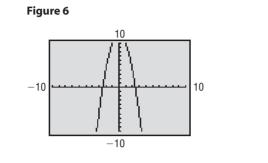
 $6x^2 + 3y = 36$   $3y = -6x^2 + 36$  Subtract  $6x^2$  from both sides of the equation.  $y = -2x^2 + 12$  Divide both sides of the equation by 3 and simplify.

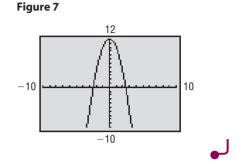
\*These input values depend on the values of Xmin and Xmax. For example, if  $X \min = -10$  and  $X \max = 10$ , then the first input value will be -10 and the next input value will be  $-10 + \frac{10 - (-10)}{94} = -9.7872$ , and so on.

\*\*Some graphing utilities have a ZOOM-STANDARD feature that automatically sets the viewing window to the standard viewing window and graphs the equation.

**STEP 2:** From the  $Y_1$  = screen, enter the expression  $-2x^2 + 12$  after the prompt.

- **STEP 3:** Set the viewing window to the standard viewing window.
- **STEP 4:** Graph. The screen should look like Figure 6.
- **STEP 5:** The graph of  $y = -2x^2 + 12$  is not complete. The value of Ymax must be increased so that the top portion of the graph is visible. After increasing the value of Ymax to 12, we obtain the graph in Figure 7. The graph is now complete.





Look again at Figure 7. Although a complete graph is shown, the graph might be improved by adjusting the values of Xmin and Xmax. Figure 8 shows the graph of  $y = -2x^2 + 12$  using Xmin = -4 and Xmax = 4. Do you think this is a better choice for the viewing window?

## EXAMPLE 2

**Solution** 

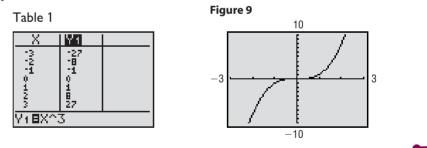
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-10

# **Creating a Table and Graphing an Equation**

Create a table and graph the equation:  $y = x^3$ 

Most graphing utilities have the capability of creating a table of values for an equation. (Check your manual to see if your graphing utility has this capability.) Table 1 illustrates a table of values for  $y = x^3$  on a TI-84 Plus. See Figure 9 for the graph.



# 2 Exercises

Figure 8

In Problems 1–16, graph each equation using the following viewing windows:

(a) $X \min = -5$	(b) $X \min = -10$		
$X \max = 5$	$X \max = 10$		
Xscl = 1	Xscl = 2		
$Y \min = -4$	$Y \min = -8$		
$Y \max = 4$	$Y \max = 8$		
Yscl = 1	Yscl = 2		
<b>1.</b> $y = x + 2$	<b>2.</b> $y = x - 2$	<b>3.</b> $y = -x + 2$	<b>4.</b> $y = -x - 2$
<b>5.</b> $y = 2x + 2$	<b>6.</b> $y = 2x - 2$	<b>7.</b> $y = -2x + 2$	8. $y = -2x - 2$
<b>9.</b> $y = x^2 + 2$	<b>10.</b> $y = x^2 - 2$	<b>11.</b> $y = -x^2 + 2$	<b>12.</b> $y = -x^2 - 2$
<b>13.</b> $3x + 2y = 6$	<b>14.</b> $3x - 2y = 6$	<b>15.</b> $-3x + 2y = 6$	<b>16.</b> $-3x - 2y = 6$

**17–32.** For each of the above equations, create a table,  $-3 \le x \le 3$ , and list points on the graph.

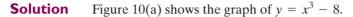
# 3 Using a Graphing Utility to Locate Intercepts and Check for Symmetry

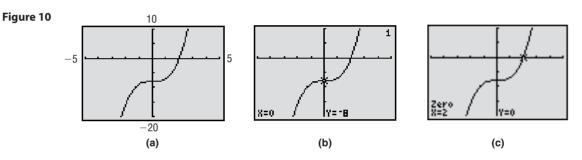
# Value and Zero (or Root)

Most graphing utilities have an eVALUEate feature that, given a value of x, determines the value of y for an equation. We can use this feature to evaluate an equation at x = 0 to determine the y-intercept. Most graphing utilities also have a ZERO (or ROOT) feature that can be used to determine the x-intercept(s) of an equation.

# **EXAMPLE 1** Finding Intercepts Using a Graphing Utility

Use a graphing utility to find the intercepts of the equation  $y = x^3 - 8$ .





The eVALUEate feature of a TI-84 Plus graphing calculator accepts as input a value of x and determines the value of y. If we let x = 0, we find that the y-intercept is -8. See Figure 10(b).

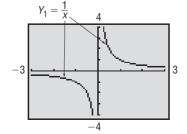
The ZERO feature of a TI-84 Plus is used to find the *x*-intercept(s). See Figure 10(c). The *x*-intercept is 2.

# **EXAMPLE 2** Graphing the Equation $y = \frac{1}{x}$

Graph the equation  $y = \frac{1}{x}$ . Based on the graph, infer information about intercepts and symmetry.

**Solution** Figure 11 illustrates the graph. We infer from the graph that there are no intercepts; we may also infer that symmetry with respect to the origin is a possibility. The TABLE feature on a graphing utility can provide further evidence of symmetry with respect to the origin. Using a TABLE, we observe that for any ordered pair (x, y) the ordered pair (-x, -y) is also a point on the graph.

Figure 11



# **3 Exercises**

In Problems 1–6, use ZERO (or ROOT) to approximate the smaller of the two x-intercepts of each equation. Express the answer rounded to two decimal places.

<b>1.</b> $y = x^2 + 4x + 2$	<b>2.</b> $y = x^2 + 4x - 3$	<b>3.</b> $y = 2x^2 + 4x + 1$
<b>4.</b> $y = 3x^2 + 5x + 1$	5. $y = 2x^2 - 3x - 1$	6. $y = 2x^2 - 4x - 1$

In Problems 7–12, use ZERO (or ROOT) to approximate the **positive** x-intercepts of each equation. Express each answer rounded to two decimal places.

7. $y = x^3 + 3.2x^2 - 16.83x - 5.31$	8. $y = x^3 + 3.2x^2 - 7.25x - 6.3$
9. $y = x^4 - 1.4x^3 - 33.71x^2 + 23.94x + 292.41$	<b>10.</b> $y = x^4 + 1.2x^3 - 7.46x^2 - 4.692x + 15.2881$
<b>11.</b> $y = x^3 + 19.5x^2 - 1021x + 1000.5$	<b>12.</b> $y = x^3 + 14.2x^2 - 4.8x - 12.4$

# 4 Using a Graphing Utility to Solve Equations

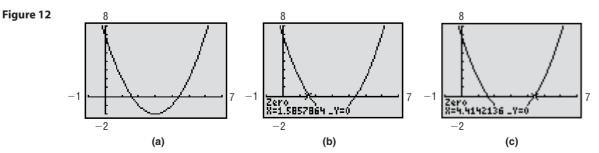
For many equations, there are no algebraic techniques that lead to a solution. For such equations, a graphing utility can often be used to investigate possible solutions. When a graphing utility is used to solve an equation, usually *approximate* solutions are obtained. Unless otherwise stated, we shall follow the practice of giving approximate solutions *rounded to two decimal places*.

The ZERO (or ROOT) feature of a graphing utility can be used to find the solutions of an equation when one side of the equation is 0. In using this feature to solve equations, we make use of the fact that the *x*-intercepts (or zeros) of the graph of an equation are found by letting y = 0 and solving the equation for *x*. Solving an equation for *x* when one side of the equation is 0 is equivalent to finding where the graph of the corresponding equation crosses or touches the *x*-axis.

## **EXAMPLE 1** Using ZERO (or ROOT) to Approximate Solutions of an Equation

Find the solution(s) of the equation  $x^2 - 6x + 7 = 0$ . Round answers to two decimal places.

**Solution** The solutions of the equation  $x^2 - 6x + 7 = 0$  are the same as the *x*-intercepts of the graph of  $Y_1 = x^2 - 6x + 7$ . We begin by graphing the equation. See Figure 12(a). From the graph there appear to be two *x*-intercepts (solutions to the equation): one between 1 and 2, the other between 4 and 5.



Using the ZERO (or ROOT) feature of our graphing utility, we determine that the *x*-intercepts, and so the solutions to the equation, are x = 1.59 and x = 4.41, rounded to two decimal places. See Figures 12(b) and (c).

A second method for solving equations using a graphing utility involves the INTERSECT feature of the graphing utility. This feature is used most effectively when one side of the equation is not 0.

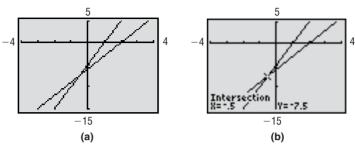
### **EXAMPLE 2** Using INTERSECT to Approximate Solutions of an Equation

Find the solution(s) to the equation 3(x - 2) = 5(x - 1).

## Solution

Begin by graphing each side of the equation as follows: graph  $Y_1 = 3(x - 2)$  and  $Y_2 = 5(x - 1)$ . See Figure 13(a).





At the point of intersection of the graphs, the value of the *y*-coordinate is the same. We conclude that the *x*-coordinate of the point of intersection represents the solution to the equation. Do you see why? The INTERSECT feature on a graphing utility determines the point of intersection of the graphs. Using this feature, we find that the graphs intersect at (-0.5, -7.5). See Figure 13(b). The solution of the equation is therefore x = -0.5.

# **SUMMARY**

The steps to follow for approximating solutions of equations are given next.

### Steps for Approximating Solutions of Equations Using ZERO (or ROOT)

- **STEP 1:** Write the equation in the form  $\{expression in x\} = 0$ .
- **STEP 2:** Graph  $Y_1 = \{expression in x\}.$

Be sure that the graph is complete. That is, be sure that all the intercepts are shown on the screen.

**STEP 3:** Use ZERO (or ROOT) to determine each *x*-intercept of the graph.

### Steps for Approximating Solutions of Equations Using INTERSECT

- **STEP 1:** Graph  $Y_1 = \{expression in x on the left side of the equation\}.$ Graph  $Y_2 = \{expression in x on the right side of the equation\}.$
- **STEP 2:** Use INTERSECT to determine each *x*-coordinate of the point(s) of intersection, if any. Be sure that the graphs are complete. That is, be sure that all the points of intersection are shown on the screen.

#### **EXAMPLE 3**

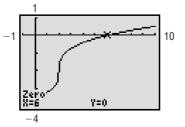
# Solving a Radical Equation

Find the real solutions of the equation  $\sqrt[3]{2x-4} - 2 = 0$ .

Solution

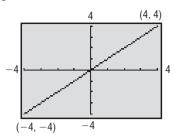
Figure 14 shows the graph of the equation  $Y_1 = \sqrt[3]{2x-4} - 2$ . From the graph, we see one *x*-intercept near 6. Using ZERO (or ROOT), we find that the *x*-intercept is 6. The only solution is x = 6.

Figure 14



# 5 Square Screens

Figure 15



Most graphing utilities have a rectangular screen. Because of this, using the same settings for both x and y will result in a distorted view. For example, Figure 15 shows the graph of the line y = x connecting the points (-4, -4) and (4, 4).

We expect the line to bisect the first and third quadrants, but it doesn't. We need to adjust the selections for Xmin, Xmax, Ymin, and Ymax so that a **square screen** results. On most graphing utilities, this is accomplished by setting the ratio of x to y at 3:2.\* For example, if

$$\begin{array}{ll} X\min = -6 & Y\min = -4 \\ X\max = 6 & Y\max = 4 \end{array}$$

then the ratio of x to y is

 $\frac{X \max - X \min}{Y \max - Y \min} = \frac{6 - (-6)}{4 - (-4)} = \frac{12}{8} = \frac{3}{2}$ 

for a ratio of 3:2, resulting in a square screen.

	EXAMPLE 1	Examples of Viewi	ng Rectangles That Res	ult in Square Screens
		(a) $X \min = -3$	(b) $X \min = -6$	(c) $X \min = -12$
<b>F</b> igure <b>1</b> <i>C</i>		$X \max = 3$	$X \max = 6$	Xmax = 12
Figure 16	(4, 4)	Xscl = 1	Xscl = 1	Xscl = 1
	4 (4, 4)	$Y \min = -2$	$Y \min = -4$	$Y \min = -8$
		Ymax = 2	Ymax = 4	Ymax = 8
-6		Yscl = 1	Yscl = 1	Yscl = 2

Figure 16 shows the graph of the line y = x on a square screen using the viewing rectangle given in part (b). Notice that the line now bisects the first and third quadrants. Compare this illustration to Figure 15.

# **5** Exercises

In Problems 1–8, determine which of the given viewing rectangles result in a square screen.

<b>1.</b> $X \min = -3$	<b>2.</b> $X \min = -5$	<b>3.</b> $X \min = 0$	<b>4.</b> $X \min = -6$
$X \max = 3$	$X \max = 5$	$X \max = 9$	$X \max = 6$
Xscl = 2	Xscl = 1	Xscl = 3	Xscl = 1
Ymin = $-2$	$Y \min = -4$	$Y \min = -2$	$Y \min = -4$
Ymax = 2	Ymax = 4	Ymax = 4	Ymax = 4
Yscl = 2	Yscl = 1	Yscl = 2	Yscl = 2
<b>5.</b> $X \min = -6$	<b>6.</b> $X \min = -6$	<b>7.</b> $X \min = 0$	8. $X \min = -6$
$X \max = 6$	$X \max = 6$	$X \max = 9$	Xmax = 6
Xscl = 1	Xscl = 2	Xscl = 1	Xscl = 2
$Y \min = -2$	$Y \min = -4$	$Y \min = -2$	$Y \min = -4$
$I \min = -2$			
Y max = -2 Y max = -2	Ymax = 4	Ymax = 4	Ymax = 4

9. If  $X \min = -4$ ,  $X \max = 8$ , and  $X \operatorname{scl} = 1$ , how should  $Y \min$ ,  $Y \max$ , and  $Y \operatorname{scl}$  be selected so that the viewing rectangle contains the point (4, 8) and the screen is square?

10. If  $X \min = -6$ ,  $X \max = 12$ , and  $X \operatorname{scl} = 2$ , how should  $Y \min$ ,  $Y \max$ , and  $Y \operatorname{scl}$  be selected so that the viewing rectangle contains the point (4, 8) and the screen is square?

\* Some graphing utilities have a built-in function that automatically squares the screen. For example, the TI-84 has a ZSquare function that does this. Some graphing utilities require a ratio other than 3:2 to square the screen. For example, the HP 48G requires the ratio of *x* to *y* to be 2:1 for a square screen. Consult your manual.

# 6 Using a Graphing Utility to Graph Inequalities

# **EXAMPLE 1** Graphing an Inequality Using a Graphing Utility

Use a graphing utility to graph:  $3x + y - 6 \le 0$ 

**Solution** We begin by graphing the equation 3x + y - 6 = 0 ( $Y_1 = -3x + 6$ ). See Figure 17. As with graphing by hand, we need to test points selected from each region and determine whether they satisfy the inequality. To test the point (-1, 2), for example, enter  $3(-1) + 2 - 6 \le 0$ . See Figure 18(a). The 1 that appears indicates that the statement entered (the inequality) is true. When the point (5, 5) is tested, a 0 appears, indicating that the statement entered is false. Thus, (-1, 2) is a part of the graph of the inequality and (5, 5) is not. Figure 18(b) shows the graph of the inequality on a TI-84 Plus.\*



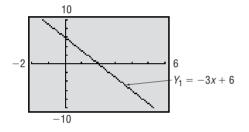
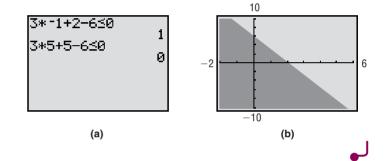


Figure 18



## Steps for Graphing an Inequality Using a Graphing Utility

- **STEP 1:** Replace the inequality symbol by an equal sign, solve the equation for *y*, and graph the equation.
- **STEP 2:** In each region, select a test point P and determine if the coordinates of P satisfy the inequality.
  - (a) If the test point satisfies the inequality, then so do all the points in the region. Indicate this by using the graphing utility to shade the region.
  - (b) If the coordinates of *P* do not satisfy the inequality, then none of the points in that region do.

# 7 Using a Graphing Utility to Solve Systems of Linear Equations

Most graphing utilities have the capability to put the augmented matrix of a system of linear equations in row echelon form. The next example, Example 6 from Section 8.2, demonstrates this feature using a TI-84 Plus graphing calculator.

**EXAMPLE 1** 

### Solving a System of Linear Equations Using a Graphing Utility

```
Solve: \begin{cases} x - y + z = 8 & (1) \\ 2x + 3y - z = -2 & (2) \\ 3x - 2y - 9z = 9 & (3) \end{cases}
```

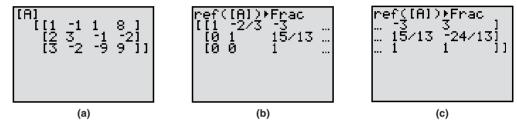
Solution

The augmented matrix of the system is

$$\begin{bmatrix} 1 & -1 & 1 & | & 8 \\ 2 & 3 & -1 & | & -2 \\ 3 & -2 & -9 & | & 9 \end{bmatrix}$$

Enter this matrix into a graphing utility and name it A. See Figure 19(a). Using the REF (row echelon form) command on matrix A, we obtain the results shown in Figure 19(b). Since the entire matrix does not fit on the screen, you need to scroll right to see the rest of it. See Figure 19(c).

Figure 19



The system of equations represented by the matrix in row echelon form is

$$\begin{bmatrix} 1 & -\frac{2}{3} & -3 \\ 0 & 1 & \frac{15}{13} \\ 0 & 0 & 1 \end{bmatrix} \begin{pmatrix} x - \frac{24}{13} \\ y + \frac{15}{13}z = -\frac{24}{13} \\ z = 1 \quad (3) \end{pmatrix}$$

Using z = 1, back-substitute to get

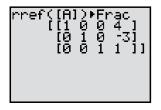
$$\begin{cases} x - \frac{2}{3}y - 3(1) = 3 \quad (1) \\ y + \frac{15}{13}(1) = -\frac{24}{13} \quad (2) \quad \xrightarrow{\text{Simplify.}} \end{cases} \quad \begin{cases} x - \frac{2}{3}y = 6 \quad (1) \\ y = \frac{-39}{13} = -3 \quad (2) \end{cases}$$

Solving the second equation for y, we find that y = -3. Back-substituting y = -3 into  $x - \frac{2}{3}y = 6$ , we find that x = 4. The solution of the system is x = 4, y = -3, z = 1.

Notice that the row echelon form of the augmented matrix using the graphing utility differs from the row echelon form in Chapter 8 (p. 562), yet both matrices provide the same solution! This is because the two solutions used different row operations to obtain the row echelon form. In all likelihood, the two solutions parted ways in Step 4 of the algebraic solution, where we avoided introducing fractions by interchanging rows 2 and 3.

Most graphing utilities also have the ability to put a matrix in reduced row echelon form. Figure 20 shows the reduced row echelon form of the augmented matrix from Example 1 using the RREF command on a TI-84 Plus graphing calculator. Using this command, we see that the solution of the system is x = 4, y = -3, z = 1.

Figure 20



# Answers

## CHAPTER R Review

#### R.1 Assess Your Understanding (page 15)

**1.** rational **2.** 31 **3.** Distributive **4.** 5(x + 3) = 6 **5.** T **6.** F **7.** F **8.** T **9.**  $\{1, 2, 3, 4, 5, 6, 7, 8, 9\}$  **11.**  $\{4\}$  **13.**  $\{1, 3, 4, 6\}$  **15.**  $\{0, 2, 6, 7, 8\}$  **17.**  $\{0, 1, 2, 3, 5, 6, 7, 8, 9\}$  **19.**  $\{0, 1, 2, 3, 5, 6, 7, 8, 9\}$  **21.** (a)  $\{2, 5\}$  (b)  $\{-6, 2, 5\}$  (c)  $\{-6, \frac{1}{2}, -1.333 \dots, 2, 5\}$  (d)  $\{\pi\}$ (e)  $\{-6, \frac{1}{2}, -1.333 \dots, \pi, 2, 5\}$  **23.** (a)  $\{1\}$  (b)  $\{0, 1\}$  (c)  $\{0, 1, \frac{1}{2}, \frac{1}{3}, \frac{1}{4}\}$  (d) None (e)  $\{0, 1, \frac{1}{2}, \frac{1}{3}, \frac{1}{4}\}$  **25.** (a) None (b) None (c) None (d)  $\{\sqrt{2}, \pi, \sqrt{2} + 1, \pi + \frac{1}{2}\}$  (e)  $\{\sqrt{2}, \pi, \sqrt{2} + 1, \pi + \frac{1}{2}\}$  **27.** (a) 18.953 (b) 18.952 **29.** (a) 28.653 (b) 28.653 **31.** (a) 0.063 (b) 0.062 **33.** (a) 9.999 (b) 9.998 **35.** (a) 0.429 (b) 0.428 **37.** (a) 34.733 (b) 34.733 **39.** 3 + 2 = 5 **41.**  $x + 2 = 3 \cdot 4$  **43.** 3y = 1 + 2 **45.** x - 2 = 6 **47.**  $\frac{x}{2} = 6$  **49.** 7 **51.** 6 **53.** 1 **55.**  $\frac{13}{3}$  **57.** -11 **59.** 11 **61.** -4 **63.** 1 **65.** 6 **67.**  $\frac{2}{7}$  **69.**  $\frac{4}{45}$  **71.**  $\frac{23}{20}$  **73.**  $\frac{79}{30}$  **75.**  $\frac{13}{36}$  **77.**  $-\frac{16}{45}$  **79.**  $\frac{1}{60}$  **81.**  $\frac{15}{22}$  **83.** 1 **85.**  $\frac{15}{8}$  **87.** 6x + 24 **89.**  $x^2 - 4x$  **91.**  $\frac{3}{2}x - 1$  **93.**  $x^2 + 6x + 8$  **95.**  $x^2 - x - 2$  **97.**  $x^2 - 10x + 16$  **99.** 2x + 3x = (2 + 3)x = 5x **101.**  $2(3 \cdot 4) = 2 \cdot 12 = 24; (2 \cdot 3) \cdot (2 \cdot 4) = 6 \cdot 8 = 48$  **103.** No;  $2 - 3 \neq 3 - 2$  **105.** No;  $\frac{2}{3} \neq \frac{3}{2}$ **107.** Symmetric Property **109.** No; no

#### R.2 Assess Your Understanding (page 26)

**1.** variable **2.** origin **3.** strict **4.** base; exponent or power **5.**  $1.2345678 \times 10^3$  **6.** T **7.** T **8.** F **9.** F **10.** F **11.**  $\xrightarrow{\bullet}_{-2.5}$   $\xrightarrow{-1}_{-1}$   $\xrightarrow{0}_{0/\frac{3}{4}}$   $\xrightarrow{\frac{5}{2}}$  **13.** > **15.** > **17.** > **19.** = **21.** < **23.** x > 0 **25.** x < 2 **27.**  $x \le 1$ **0.**  $\xrightarrow{5}_{-2.5}$   $\xrightarrow{-1}_{-1}$   $\xrightarrow{0}_{-2.5}$   $\xrightarrow{5}_{-1}$   $\xrightarrow{-2.5}$   $\xrightarrow{-1}_{-1}$   $\xrightarrow{0}_{-2.5}$   $\xrightarrow{5}_{-1}$   $\xrightarrow{-2.5}$   $\xrightarrow{-1}_{-1}$   $\xrightarrow{0}_{-2.5}$   $\xrightarrow{-1}_{-1}$   $\xrightarrow{0}_{-2.5}$   $\xrightarrow{-1}_{-1}$   $\xrightarrow{0}_{-2.5}$   $\xrightarrow{-1}_{-1}$   $\xrightarrow{0}_{-2.5}$   $\xrightarrow{-1}_{-1}$   $\xrightarrow{0}_{-2.5}$   $\xrightarrow{-1}_{-1}$   $\xrightarrow{-2.5}$   $\xrightarrow{-1}_{-1}$   $\xrightarrow{-2.5}$   $\xrightarrow{-1}_{-1}$   $\xrightarrow{0}_{-2.5}$   $\xrightarrow{-2.5}$   $\xrightarrow{-1}_{-1}$   $\xrightarrow{-2.5}$   $\xrightarrow{-1}_{-1}$   $\xrightarrow{-2.5}$   $\xrightarrow{-2.5}$ 

#### R.3 Assess Your Understanding (page 36)

**1.** right; hypotenuse **2.**  $A = \frac{1}{2}bh$  **3.**  $C = 2\pi r$  **4.** similar **5.** T **6.** T **7.** F **8.** T **9.** T **10.** F **11.** 13 **13.** 26 **15.** 25 **17.** Right triangle; 5 **19.** Not a right triangle **21.** Right triangle; 25 **23.** Not a right triangle **25.** 8 in.<sup>2</sup> **27.** 4 in.<sup>2</sup> **29.**  $A = 25\pi$  m<sup>2</sup>;  $C = 10\pi$  m **31.** V = 224 ft<sup>3</sup>; S = 232 ft<sup>2</sup> **33.**  $V = \frac{256}{3}\pi$  cm<sup>3</sup>;  $S = 64\pi$  cm<sup>2</sup> **35.**  $V = 648\pi$  in.<sup>3</sup>;  $S = 306\pi$  in.<sup>2</sup> **37.**  $\pi$  square units **39.**  $2\pi$  square units **41.** x = 4 units;  $A = 90^{\circ}$ ;  $B = 60^{\circ}$ ;  $C = 30^{\circ}$  **43.** x = 67.5 units;  $A = 60^{\circ}$ ;  $B = 95^{\circ}$ ;  $C = 25^{\circ}$  **45.** About 16.8 ft **47.** 64 ft<sup>2</sup> **49.**  $24 + 2\pi \approx 30.28$  ft<sup>2</sup>;  $16 + 2\pi \approx 22.28$  ft **51.** 160 paces **53.** About 5.477 mi **55.** From 100 ft: 12.2 mi; From 150 ft: 15.0 mi

#### R.4 Assess Your Understanding (page 47)

**1.** 4; 3 **2.**  $x^4 - 16$  **3.**  $x^3 - 8$  **4.** F **5.** T **6.** F **7.** Monomial; variable: x; coefficient: 2; degree: 3 **9.** Not a monomial; the exponent of the variables is not a nonnegative integer **11.** Monomial; variables: x, y; coefficient: -2; degree: 3 **13.** Not a monomial; the exponent of one of the variables is not a nonnegative integer **15.** Not a monomial; it has more than one term **17.** Yes; 2 **19.** Yes; 0 **21.** No; the exponent of the variables of one of the terms is not a nonnegative integer **23.** Yes; 3 **25.** No; the polynomial of the denominator has a degree greater than 0 **27.**  $x^2 + 7x + 2$ **29.**  $x^3 - 4x^2 + 9x + 7$  **31.**  $6x^5 + 5x^4 + 3x^2 + x$  **33.**  $7x^2 - x - 7$  **35.**  $-2x^3 + 18x^2 - 18$  **37.**  $2x^2 - 4x + 6$  **39.**  $15y^2 - 27y + 30$ **41.**  $x^3 + x^2 - 4x$  **43.**  $-8x^5 - 10x^2$  **45.**  $x^3 + 3x^2 - 2x - 4$  **47.**  $x^2 + 6x + 8$  **49.**  $2x^2 + 9x + 10$  **51.**  $x^2 - 2x - 8$  **53.**  $x^2 - 5x + 6$ **55.**  $2x^2 - x - 6$  **57.**  $-2x^2 + 11x - 12$  **59.**  $2x^2 + 8x + 8$  **61.**  $x^2 - xy - 2y^2$  **63.**  $-6x^2 - 13xy - 6y^2$  **65.**  $x^2 - 49$  **67.**  $4x^2 - 9$ **69.**  $x^2 + 8x + 16$  **71.**  $x^2 - 8x + 16$  **73.**  $9x^2 - 16$  **75.**  $4x^2 - 12x + 9$  **77.**  $x^2 - y^2$  **79.**  $9x^2 - y^2$  **81.**  $x^2 + 2xy + y^2$  **83.**  $x^2 - 4xy + 4y^2$ **85.**  $x^3 - 6x^2 + 12x - 8$  **87.**  $8x^3 + 12x^2 + 6x + 1$  **89.**  $4x^2 - 11x + 23$ ; remainder -45 **91.** 4x - 3; remainder x + 1 **93.**  $5x^2 - 13$ ; remainder x + 27 **95.**  $2x^2$ ; remainder  $-x^2 + x + 1$  **97.**  $x^2 - 2x + \frac{1}{2}$ ; remainder  $\frac{5}{2}x + \frac{1}{2}$  **99.**  $-4x^2 - 3x - 3$ ; remainder -7 **101.**  $x^2 - x - 1$ ; remainder 2x + 2 **103.**  $x^2 + ax + a^2$ ; remainder 0

#### R.5 Assess Your Understanding (page 57)

**1.** 3x(x-2)(x+2) **2.** Prime **3.** T **4.** F **5.** 3(x+2) **7.**  $a(x^2+1)$  **9.**  $x(x^2+x+1)$  **11.** 2x(x-1) **13.** 3xy(x-2y+4) **15.** (x+1)(x-1) **17.** (2x+1)(2x-1) **19.** (x+4)(x-4) **21.** (5x+2)(5x-2) **23.**  $(x+1)^2$  **25.**  $(x+2)^2$  **27.**  $(x-5)^2$  **29.**  $(2x+1)^2$  **31.**  $(4x+1)^2$  **33.**  $(x-3)(x^2+3x+9)$  **35.**  $(x+3)(x^2-3x+9)$  **37.**  $(2x+3)(4x^2-6x+9)$  **39.** (x+2)(x+3) **41.** (x+6)(x+1) **43.** (x+5)(x+2) **45.** (x-8)(x-2) **47.** (x-8)(x+1) **49.** (x+8)(x-1) **51.** (x+2)(2x+3) **53.** (x-2)(2x+1) **55.** (2x+3)(3x+2) **57.** (3x+1)(x+1) **59.** (z+1)(2z+3) **61.** (x+2)(3x-4) **63.** (x-2)(3x+4) **65.** (x+4)(3x+2) **67.** (x+4)(3x-2) **69.**  $25; (x+5)^2$  **71.**  $9; (y-3)^2$  **73.**  $\frac{1}{16}; \left(x-\frac{1}{4}\right)^2$  **75.** (x+6)(x-6) **77.** 2(1+2x)(1-2x) **79.** (x+1)(x+10) **81.** (x-7)(x-3) **83.**  $4(x^2-2x+8)$  **85.** Prime **87.** -(x-5)(x+3) **89.** 3(x+2)(x-6) **91.**  $y^2(y+5)(y+6)$  **93.**  $(2x+3)^2$  **95.** 2(3x+1)(x+1) **97.**  $(x-3)(x+3)(x^2+9)$  **99.**  $(x-1)^2(x^2+x+1)^2$  **101.**  $x^5(x-1)(x+1)$  **103.**  $(4x+3)^2$  **105.** -(4x-5)(4x+1) **107.** (2y-5)(2y-3) **109.**  $-(3x-1)(3x+1)(x^2+1)$  **111.** (x-3)(x-6) **113.** (x+2)(x-3) **115.**  $(3x-5)(9x^2-3x+7)$  **117.** (x+5)(3x+11) **119.** (x-1)(x+1)(x+2) **121.**  $(x-1)(x+1)(x^2-x+1)$  **123.** 2(3x+4)(9x+13) **125.** 2x(3x+5) **127.**  $5(x+3)(x-2)^2(x+1)$  **129.** 3(4x-3)(4x-1) **131.**  $6(3x-5)(2x+1)^2(5x-4)$ **133.** The possibilities are  $(x \pm 1)(x \pm 4) = x^2 \pm 5x + 4$  or  $(x \pm 2)(x \pm 2) = x^2 \pm 4x + 4$ , none of which equals  $x^2 + 4$ .

#### R.6 Assess Your Understanding (page 61)

**1.** quotient; divisor; remainder **2.** -3)20-51 **3.** T **4.** T **5.**  $x^2 + x + 4$ ; remainder 12 **7.**  $3x^2 + 11x + 32$ ; remainder 99 **9.**  $x^4 - 3x^3 + 5x^2 - 15x + 46$ ; remainder -138 **11.**  $4x^5 + 4x^4 + x^3 + x^2 + 2x + 2$ ; remainder 7 **13.**  $0.1x^2 - 0.11x + 0.321$ ; remainder -0.3531 **15.**  $x^4 + x^3 + x^2 + x + 1$ ; remainder 0 **17.** No **19.** Yes **21.** Yes **23.** No **25.** Yes **27.** -9

#### R.7 Assess Your Understanding (page 70)

1. lowest terms 2. least common multiple 3. T 4. F 5. 
$$\frac{3}{x-3}$$
 7.  $\frac{x}{3}$  9.  $\frac{4x}{2x-1}$  11.  $\frac{y+5}{2(y+1)}$  13.  $\frac{x+5}{x-1}$  15.  $-(x+7)$  17.  $\frac{3}{5x(x-2)}$   
19.  $\frac{2x(x^2+4x+16)}{x+4}$  21.  $\frac{8}{3x}$  23.  $\frac{x-3}{x+7}$  25.  $\frac{4x}{(x-2)(x-3)}$  27.  $\frac{4}{5(x-1)}$  29.  $-\frac{(x-4)^2}{4x}$  31.  $\frac{(x+3)^2}{(x-3)^2}$  33.  $\frac{(x-4)(x+3)}{(x-1)(2x+1)}$   
35.  $\frac{x+5}{2}$  37.  $\frac{(x-2)(x+2)}{2x-3}$  39.  $\frac{3x-2}{x-3}$  41.  $\frac{x+9}{2x-1}$  43.  $\frac{4-x}{x-2}$  45.  $\frac{2(x+5)}{(x-1)(x+2)}$  47.  $\frac{3x^2-2x-3}{(x+1)(x-1)}$  49.  $\frac{-(11x+2)}{(x+2)(x-2)}$   
51.  $\frac{2(x^2-2)}{x(x-2)(x+2)}$  53.  $(x-2)(x+2)(x+1)$  55.  $x(x-1)(x+1)$  57.  $x^3(2x-1)^2$  59.  $x(x-1)^2(x+1)(x^2+x+1)$   
61.  $\frac{5x}{(x-6)(x-1)(x+4)}$  63.  $\frac{2(2x^2+5x-2)}{(x-2)(x+2)(x+3)}$  65.  $\frac{5x+1}{(x-1)^2(x+1)^2}$  67.  $\frac{-x^2+3x+13}{(x-2)(x+1)(x+4)}$  69.  $\frac{x^3-2x^2+4x+3}{x^2(x+1)(x-1)}$   
71.  $\frac{-1}{x(x+h)}$  73.  $\frac{x+1}{x-1}$  75.  $\frac{(x-1)(x+1)}{2x(2x+1)}$  77.  $\frac{2(5x-1)}{(x-2)(x+1)^2}$  79.  $\frac{-2x(x^2-2)}{(x+2)(x^2-x-3)}$  81.  $\frac{-1}{x-1}$  83.  $\frac{3x-1}{2x+1}$  85.  $\frac{19}{(3x-5)^2}$   
87.  $\frac{(x+1)(x-1)}{(x^2+1)^2}$  89.  $\frac{x(3x+2)}{(3x+1)^2}$  91.  $-\frac{(x+3)(3x-1)}{(x^2+1)^2}$  93.  $f = \frac{R_1 \cdot R_2}{(n-1)(R_1+R_2)}; \frac{2}{15}$  m

#### R.8 Assess Your Understanding (page 78)

3. index 4. T 5. cube root 6. F 7. 3 9. -2 11.  $2\sqrt{2}$  13.  $-2x\sqrt[3]{x}$  15.  $x^{3}y^{2}$  17.  $x^{2}y$  19.  $6\sqrt{x}$  21.  $6x\sqrt{x}$  23.  $15\sqrt[3]{3}$ 25.  $12\sqrt{3}$  27.  $7\sqrt{2}$  29.  $\sqrt{2}$  31.  $2\sqrt{3}$  33.  $-\sqrt[3]{2}$  35.  $x - 2\sqrt{x} + 1$  37.  $(2x - 1)\sqrt[3]{2x}$  39.  $(2x - 15)\sqrt{2x}$  41.  $-(x + 5y)\sqrt[3]{2xy}$ 43.  $\frac{\sqrt{2}}{2}$  45.  $-\frac{\sqrt{15}}{5}$  47.  $\frac{(5 + \sqrt{2})\sqrt{3}}{23}$  49.  $\frac{8\sqrt{5} - 19}{41}$  51.  $\frac{5\sqrt[3]{4}}{2}$  53.  $\frac{2x + h - 2\sqrt{x^{2} + xh}}{h}$  55. 4 57. -3 59. 64 61.  $\frac{1}{27}$  63.  $\frac{27\sqrt{2}}{32}$ 65.  $\frac{27\sqrt{2}}{32}$  67.  $x^{7/12}$  69.  $xy^{2}$  71.  $x^{2/3}y$  73.  $\frac{8x^{5/4}}{y^{3/4}}$  75.  $\frac{3x + 2}{(1 + x)^{1/2}}$  77.  $\frac{x(3x^{2} + 2)}{(x^{2} + 1)^{1/2}}$  79.  $\frac{22x + 5}{10\sqrt{x} - 5\sqrt{4x} + 3}$  81.  $\frac{2 + x}{2(1 + x)^{3/2}}$  83.  $\frac{4 - x}{(x + 4)^{3/2}}$ 85.  $\frac{1}{x^{2}(x^{2} - 1)^{1/2}}$  87.  $\frac{1 - 3x^{2}}{2\sqrt{x}(1 + x^{2})^{2}}$  89.  $\frac{1}{2}(5x + 2)(x + 1)^{1/2}$  91.  $2x^{1/2}(3x - 4)(x + 1)$  93.  $(x^{2} + 4)^{1/3}(11x^{2} + 12)$ 95.  $(3x + 5)^{1/3}(2x + 3)^{1/2}(17x + 27)$  97.  $\frac{3(x + 2)}{2x^{1/2}}$  99. 1.41 101. 1.59 103. 4.89 105. 2.15 107. (a) 15,660.4 gal (b) 390.7 gal 109.  $2\sqrt{2}\pi \approx 8.89$  sec 111.  $\frac{\pi\sqrt{3}}{6} \approx 0.91$  sec

#### **CHAPTER 1** Equations and Inequalities

#### **1.1 Assess Your Understanding** (page 90)

4. F 5. identity 6. linear; first-degree 7. F 8. T 9. {3} 11. {-5} 13.  $\left\{\frac{3}{2}\right\}$  15.  $\left\{\frac{5}{4}\right\}$  17. {-2} 19. {3} 21. {-1} 23. {-2} 25. {-18} 27. {-4} 29.  $\left\{-\frac{3}{4}\right\}$  31. {-20} 33. {2} 35. {0.5} 37.  $\left\{\frac{29}{10}\right\}$  39. {2} 41. {8} 43. {2} 45. {-1} 47. {3} 49. No solution 51. No solution

**53.**  $\{-6\}$  **55.**  $\{34\}$  **57.**  $\left\{-\frac{20}{39}\right\}$  **59.**  $\{-1\}$  **61.**  $\left\{-\frac{11}{6}\right\}$  **63.**  $\{-6\}$  **65.**  $\{5.91\}$  **67.**  $\{0.41\}$  **69.**  $x = \frac{b+c}{a}$  **71.**  $x = \frac{abc}{a+b}$  **73.**  $x = a^2$ **75.** a = 3 **77.**  $R = \frac{R_1R_2}{R_1 + R_2}$  **79.**  $R = \frac{mv^2}{F}$  **81.**  $r = \frac{S-a}{S}$  **83.** \$11,500 will be invested in bonds and \$8500 in CDs. **85.** The regular hourly rate is \$8.50. **87.** Brooke needs a score of 85. **89.** The original price was \$500,000; purchasing the model saves \$75,000. **91.** The bookstore paid \$68.15 for the book. **93.** There were 2187 adults. **95.** The length is 19 ft; the width is 11 ft. **97.** Judy pays \$10.80 and Tom, \$7.20.

#### Historical Problems (page 100)

1. The area of each shaded square is 9, so the larger square will have area 85 + 4(9) = 121. The area of the larger square is also given by the expression  $(x + 6)^2$  so  $(x + 6)^2 = 121$ . Taking the positive square root of each side, x + 6 = 11 or x = 5. 2. Let z = -6, so  $z^2 + 12z - 85 = -121$ . We get the equation  $u^2 - 121 = 0$  or  $u^2 = 121$ . Thus  $u = \pm 11$ , so  $x = \pm 11 - 6$ . x = -17 or x = 5.

3. 
$$\left(x + \frac{b}{2a}\right)^2 = \left(\frac{\sqrt{b^2 - 4ac}}{2a}\right)^2$$
$$\left(x + \frac{b}{2a}\right)^2 - \left(\frac{\sqrt{b^2 - 4ac}}{2a}\right)^2 = 0$$
$$\left(x + \frac{b}{2a} - \frac{\sqrt{b^2 - 4ac}}{2a}\right)\left(x + \frac{b}{2a} + \frac{\sqrt{b^2 - 4ac}}{2a}\right) = 0$$
$$\left(x + \frac{b - \sqrt{b^2 - 4ac}}{2a}\right)\left(x + \frac{b + \sqrt{b^2 - 4ac}}{2a}\right) = 0$$
$$x = \frac{-b + \sqrt{b^2 - 4ac}}{2a} \text{ or } x = \frac{-b - \sqrt{b^2 - 4ac}}{2a}$$

#### 1.2 Assess Your Understanding (page 101)

6. discriminant; negative 7. F 8. F 9. {0,9} 11. {-5,5} 13. {-3,2} 15.  $\left\{-\frac{1}{2},3\right\}$  17. {-4,4} 19. {2,6} 21.  $\left\{\frac{3}{2}\right\}$  23.  $\left\{-\frac{2}{3},\frac{3}{2}\right\}$ 25.  $\left\{-\frac{2}{3},\frac{3}{2}\right\}$  27.  $\left\{-\frac{3}{4},2\right\}$  29. {-5,5} 31. {-1,3} 33. {-3,0} 35. {-7,3} 37.  $\left\{-\frac{1}{4},\frac{3}{4}\right\}$  39.  $\left\{\frac{-1-\sqrt{7}}{6},\frac{-1+\sqrt{7}}{6}\right\}$ 41. {2 -  $\sqrt{2},2 + \sqrt{2}$ } 43. {2 -  $\sqrt{5},2 + \sqrt{5}$ } 45.  $\left\{1,\frac{3}{2}\right\}$  47. No real solution 49.  $\left\{\frac{-1-\sqrt{5}}{4},\frac{-1+\sqrt{5}}{4}\right\}$  51.  $\left\{0,\frac{9}{4}\right\}$  53.  $\left\{\frac{1}{3}\right\}$ 55.  $\left\{-\frac{2}{3},1\right\}$  57.  $\left\{\frac{3-\sqrt{29}}{10},\frac{3+\sqrt{29}}{10}\right\}$  59.  $\left\{\frac{-2-\sqrt{10}}{2},\frac{-2+\sqrt{10}}{2}\right\}$  61.  $\left\{\frac{1-\sqrt{33}}{8},\frac{1+\sqrt{33}}{8}\right\}$  63.  $\left\{\frac{9-\sqrt{73}}{2},\frac{9+\sqrt{73}}{2}\right\}$ 

**65.** {0.63, 3.47} **67.** {-2.80, 1.07} **69.** {-0.85, 1.17} **71.** No real solution **73.** Repeated real solution **75.** Two unequal real solutions

77. 
$$\{-\sqrt{5}, \sqrt{5}\}$$
 79.  $\{\frac{1}{4}\}$  81.  $\{-\frac{3}{5}, \frac{5}{2}\}$  83.  $\{-\frac{1}{2}, \frac{2}{3}\}$  85.  $\{\frac{-\sqrt{2}+2}{2}, \frac{-\sqrt{2}-2}{2}\}$  87.  $\{\frac{-1-\sqrt{17}}{2}, \frac{-1+\sqrt{17}}{2}\}$  89.  $\{5\}$ 

91. 2; 5 meters, 12 meters, 13 meters; 20 meters, 21 meters; 29 meters
93. The dimensions are 11 ft by 13 ft.
95. The dimensions are 5 m by 8 m.
97. The dimensions should be 4 ft by 4 ft.
99. (a) The ball strikes the ground after 6 sec.
(b) The ball passes the top of the building on its way down after 5 sec.
101. The dimensions should be 11.55 cm by 6.55 cm by 3 cm.
103. The border will be 2.71 ft wide.

**105.** The border will be 2.56 ft wide. **107.** The screen of a 37-inch TV in 4:3 format has an area of 657.12 square inches; the screen of a 37-inch TV in 16:9 format has an area of 584.97 square inches. The traditional TV has a larger screen. **109.** 36 consecutive integers must be added.

111. 
$$\frac{-b + \sqrt{b^2 - 4ac}}{2a} + \frac{-b - \sqrt{b^2 - 4ac}}{2a} = \frac{-2b}{2a} = -\frac{b}{a}$$
 113.  $k = \frac{1}{2}$  or  $k = -\frac{1}{2}$   
115.  $ax^2 + bx + c = 0, x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}; ax^2 - bx + c = 0, x = \frac{b \pm \sqrt{(-b)^2 - 4ac}}{2a} = \frac{b \pm \sqrt{b^2 - 4ac}}{2a} = -\frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$  117. (b)

#### **1.3 Assess Your Understanding** (page 111)

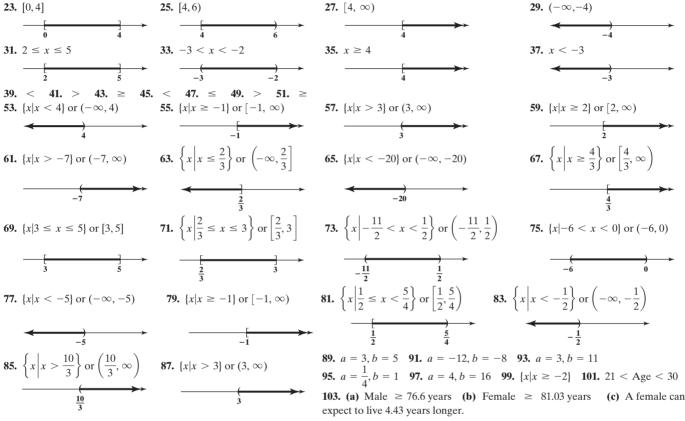
4. real; imaginary; imaginary unit 5.  $\{-2i, 2i\}$  6. F 7. T 8. F 9. 8 + 5*i* 11. -7 + 6*i* 13. -6 - 11*i* 15. 6 - 18*i* 17. 6 + 4*i* 19. 10 - 5*i* 21. 37 23.  $\frac{6}{5} + \frac{8}{5}i$  25. 1 - 2*i* 27.  $\frac{5}{2} - \frac{7}{2}i$  29.  $-\frac{1}{2} + \frac{\sqrt{3}}{2}i$  31. 2*i* 33. -*i* 35. *i* 37. -6 39. -10*i* 41. -2 + 2*i* 43. 0 45. 0 47. 2*i* 49. 5*i* 51. 5*i* 53.  $\{-2i, 2i\}$  55.  $\{-4, 4\}$  57.  $\{3 - 2i, 3 + 2i\}$  59.  $\{3 - i, 3 + i\}$  61.  $\{\frac{1}{4} - \frac{1}{4}i, \frac{1}{4} + \frac{1}{4}i\}$  63.  $\{\frac{1}{5} - \frac{2}{5}i, \frac{1}{5} + \frac{2}{5}i\}$  65.  $\{-\frac{1}{2} - \frac{\sqrt{3}}{2}i, -\frac{1}{2} + \frac{\sqrt{3}}{2}i\}$  67.  $\{2, -1 - \sqrt{3}i, -1 + \sqrt{3}i\}$  69.  $\{-2, 2, -2i, 2i\}$  71.  $\{-3i, -2i, 2i, 3i\}$  73. Two complex solutions that are conjugates of each other 75. Two unequal real solutions 77. A repeated real solution 79. 2 - 3*i* 81. 6 83. 25 85. 2 + 3*i* ohms 87.  $z + \overline{z} = (a + bi) + (a - bi) = 2a; z - \overline{z} = (a + bi) - (a - bi) = 2bi$  89.  $\overline{z + w} = (a + bi) + (c + di) = (a + c) - (b + d)i = (a - bi) + (c - di) = \overline{z} + \overline{w}$ 

#### 1.4 Assess Your Understanding (page 117)

4. extraneous 5. quadratic in form 6. T 7. {1} 9. No real solution 11. {-13} 13. {4} 15. {-1} 17. {0,64} 19. {3} 21. {2} 23.  $\left\{-\frac{8}{5}\right\}$ 25. {8} 27. {-1, 3} 29. {1,5} 31. {1} 33. {5} 35. {2} 37. {-4, 4} 39. {0,3} 41. {-2, -1, 1, 2} 43. {-1, 1} 45. {-2, 1} 47. {-6, -5} 49.  $\left\{-\frac{1}{3}\right\}$  51.  $\left\{-\frac{3}{2},2\right\}$  53.  $\left\{0,\frac{1}{16}\right\}$  55. {16} 57. {1} 59.  $\left\{\left(\frac{9-\sqrt{17}}{8}\right)^4, \left(\frac{9+\sqrt{17}}{8}\right)^4\right\}$  61. { $\sqrt{2}, \sqrt{3}$ } 63. {-4, 1} 65.  $\left\{-2, -\frac{1}{2}\right\}$  67.  $\left\{-\frac{3}{2},\frac{1}{3}\right\}$  69.  $\left\{-\frac{1}{8},27\right\}$  71.  $\left\{-2,-\frac{4}{5}\right\}$  73.  $\{-3,0,3\}$  75.  $\left\{0,\frac{3}{4}\right\}$  77.  $\{-5,0,4\}$  79.  $\{-1,1\}$  81.  $\{-2,2,3\}$  83.  $\left\{-2,\frac{1}{2},2\right\}$ 85.  $\left\{\frac{2}{5}\right\}$  87.  $\left\{0,\frac{5}{2},3\right\}$  89.  $\{0.34,11.66\}$  91.  $\{-1.03,1.03\}$  93.  $\{-1.85,0.17\}$  95.  $\left\{\frac{3}{2},5\right\}$  97. The depth of the well is 229.94 ft. 99. 220.7 ft 103. -1 is extraneous.

#### 1.5 Assess Your Understanding (page 127)

**3.** negative **4.** closed interval **5.** Multiplication Properties **6.** T **7.** T **8.** T **9.** F **10.** T **11.** [0,2];  $0 \le x \le 2$  **13.**  $[2,\infty)$ ;  $x \ge 2$ **15.** [0,3];  $0 \le x < 3$  **17.** (a) 6 < 8 (b) -2 < 0 (c) 9 < 15 (d) -6 > -10 **19.** (a) 7 > 0 (b) -1 > -8 (c) 12 > -9(d) -8 < 6 **21.** (a) 2x + 4 < 5 (b) 2x - 4 < -3 (c) 6x + 3 < 6 (d) -4x - 2 > -4



105. The agent's commission ranges from \$45,000 to \$95,000, inclusive. As a percent of selling price, the commission ranges from 5% to 8.6%, inclusive.
107. The amount withheld varies from \$84.10 to \$134.10, inclusive.
109. The usage varied from 675 kW · hr to 2500 kW · hr, inclusive.

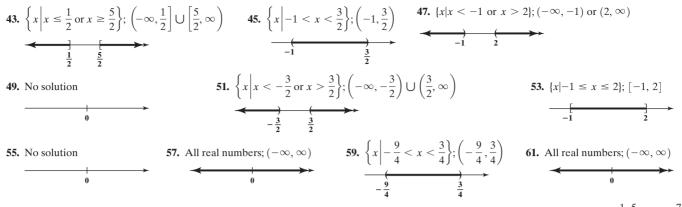
- **111.** The dealer's cost varies from \$15,254.24 to \$16,071.43, inclusive.
- **113.** (a) You need at least a 74 on the fifth test. (b) You need at least a 77 on the fifth test.

**115.** 
$$\frac{a+b}{2} - a = \frac{a+b-2a}{2} = \frac{b-a}{2} > 0$$
; therefore,  $a < \frac{a+b}{2}$ .  $b - \frac{a+b}{2} = \frac{2b-a-b}{2} = \frac{b-a}{2} > 0$ ; therefore,  $b > \frac{a+b}{2}$ .  
**117.**  $(\sqrt{ab})^2 - a^2 = ab - a^2 = a(b-a) > 0$ ; thus  $(\sqrt{ab})^2 > a^2$  and  $\sqrt{ab} > a$ .  
 $b^2 - (\sqrt{ab})^2 = b^2 - ab = b(b-a) > 0$ ; thus  $b^2 > (\sqrt{ab})^2$  and  $b > \sqrt{ab}$ .

**119.** 
$$h - a = \frac{2ab}{a+b} - a = \frac{ab-a^{2}}{a+b} = \frac{a(b-a)}{a+b} > 0$$
; thus  $h > a$ .  $b - h = b - \frac{2ab}{a+b} = \frac{b^{2}-ab}{a+b} = \frac{b(b-a)}{a+b} > 0$ ; thus  $h < b$ .  
**121.** Since  $0 < a < b$ , then  $a - b < 0$  and  $\frac{a-b}{ab} < 0$ . So  $\frac{a}{ab} - \frac{b}{ab} < 0$ , or  $\frac{1}{b} - \frac{1}{a} < 0$ . Therefore,  $\frac{1}{b} < \frac{1}{a}$ . And  $0 < \frac{1}{b}$  because  $b > 0$ .

# **1.6 Assess Your Understanding** (page 132)

**3.** 
$$\{-5, 5\}$$
 **4.**  $\{x|-5 < x < 5\}$  **5.** T **6.** T **7.**  $\{-3, 3\}$  **9.**  $\{-4, 1\}$  **11.**  $\{-1, \frac{3}{2}\}$  **13.**  $\{-4, 4\}$  **15.**  $\{2\}$  **17.**  $\{-\frac{27}{2}, \frac{27}{2}\}$  **19.**  $\{-\frac{36}{5}, \frac{24}{5}\}$   
**21.** No solution **23.**  $\{-\frac{1}{2}, \frac{1}{2}\}$  **25.**  $\{-3, 3\}$  **27.**  $\{-1, 3\}$  **29.**  $\{-2, -1, 0, 1\}$  **31.**  $\{\frac{8}{7}, 4\}$  **33.**  $\{-\frac{1}{2}, 0\}$   
**35.**  $\{x|-4 < x < 4\}; (-4, 4)$  **37.**  $\{x|x < -4 \text{ or } x > 4\}; (-\infty, -4) \cup (4, \infty)$  **39.**  $\{x|1 < x < 3\}; (1, 3)$   
**41.**  $\{t|-\frac{2}{3} \le t \le 2\}; \left[-\frac{2}{3}, 2\right]$ 



**63.**  $|x - 98.6| \ge 1.5$ ;  $x \le 97.1$  or  $x \ge 100.1$  **65.** |x - 13.4| < 1.35; between 12.05 and 14.75 books per year are read. **67.**  $|x - 3| < \frac{1}{2}; \frac{5}{2} < x < \frac{7}{2}$  **69.** |x + 3| > 2; x < -5 or x > -1 **71.** a = 2, b = 8 **73.** a = -15, b = -7 **75.**  $a = -1, b = -\frac{1}{15}$  **77.**  $b - a = (\sqrt{b} - \sqrt{a})(\sqrt{b} + \sqrt{a})$ . Since  $\sqrt{b} - \sqrt{a} > 0$ ,  $\sqrt{a} > 0$ ,  $\sqrt{b} > 0$ , then b - a > 0, so a < b. **79.**  $(a + b)^2 = a^2 + 2ab + b^2 \le |a|^2 + 2|a||b| + |b|^2 = (|a| + |b|)^2$ ; thus,  $|a + b| \le |a| + |b|$ . **81.**  $x^2 - a < 0$ ;  $(x - \sqrt{a})(x + \sqrt{a}) < 0$ ; therefore,  $-\sqrt{a} < x < \sqrt{a}$ . **83.**  $\{x|-1 < x < 1\}$  **85.**  $\{x|x \le -3 \text{ or } x \ge 3\}$ **87.**  $\{x|-4 \le x \le 4\}$  **89.**  $\{x|x < -2 \text{ or } x > 2\}$  **91.**  $\{-1, 5\}$ 

#### 1.7 Assess Your Understanding (page 140)

**1.** mathematical modeling **2.** interest **3.** uniform motion **4.** F **5.** T **6.** 100 - x **7.**  $A = \pi r^2$ ; r = radius, A = area**9.**  $A = s^2$ ; A = area, s = length of a side **11.** F = ma; F = force, m = mass, a = acceleration **13.** W = Fd; W = work, F = force, d = distance**15.** C = 150x; C = total variable cost, x = number of dishwashers **17.** Invest \$31,250 in bonds and \$18,750 in CDs.

**19.** \$11,600 was loaned out at 8%. **21.** Mix 75 lb of Earl Grey tea with 25 lb of Orange Pekoe tea. **23.** Mix 160 lb of cashews with the almonds. **25.** The speed of the current is 2.286 mi/hr. **27.** The speed of the current is 5 mi/hr. **29.** Karen walked at 4.05 ft/sec. **31.** A doubles tennis court is 78 feet long and 36 feet wide. **33.** Working together, it takes 12 min. **35.** (a) The dimensions are 10 ft by 5 ft. (b) The area is 50 sq ft. (c) The dimensions would be 7.5 ft by 7.5 ft. (d) The area would be 56.25 sq ft. **37.** The defensive back catches up to the tight end at the tight end's 45-yd line. **39.** Add  $\frac{2}{3}$  gal of water. **41.** Evaporate 10.67 oz of water. **43.** 40 g of 12-karat gold should be mixed with 20 g of pure gold. **45.** Mike passes Dan  $\frac{1}{3}$  mile from the start, 2 min from the time Mike started to run. **47.** Start the auxiliary pump at 9:45 AM. **49.** The tub will fill in 1 hr. **51.** Run: 12 miles; bicycle: 75 miles **53.** Lewis would beat Burke by 16.75 m. **55.** Set the original price at \$40. At 50% off, there will be no profit. **59.** The tail wind was 91.47 knots.

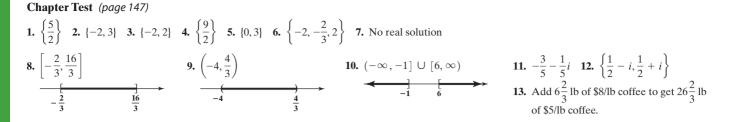
#### Review Exercises (page 145)

<b>1.</b> $\{-18\}$ <b>3.</b> $\{6\}$ <b>5.</b> $\left\{\frac{1}{5}\right\}$	7. [6] 9. No real solution 11. $\left\{\frac{11}{8}\right\}$ 13. $\left\{-2, \frac{3}{2}\right\}$ 15. $\left\{\frac{1-\sqrt{13}}{4}, \frac{1+\sqrt{13}}{4}\right\}$ 17. $\{-3, 3\}$ 19. No real solution
<b>21.</b> {-2, -1, 1, 2} <b>23.</b> {2}	<b>25.</b> $\left\{\frac{13}{2}\right\}$ <b>27.</b> $\left\{\frac{\sqrt{5}}{2}\right\}$ <b>29.</b> $\left\{\frac{9}{4}\right\}$ <b>31.</b> $\left\{-1,\frac{1}{2}\right\}$ <b>33.</b> $\left\{\frac{m}{1-n},\frac{m}{1+n}\right\}$ <b>35.</b> $\left\{-\frac{9b}{5a},\frac{2b}{a}\right\}$ <b>37.</b> $\left\{-\frac{9}{5}\right\}$ <b>39.</b> $\{-5,2\}$
<b>41.</b> $\left\{-\frac{5}{3},3\right\}$ <b>43.</b> $\left\{0,\frac{3}{2}\right\}$	<b>45.</b> $\left\{-\frac{5}{2}, -2, 2\right\}$

$$47. \ \{x|x \ge 14\}; [14, \infty) \qquad \qquad 49. \ \left\{x\Big| -\frac{31}{2} \le x \le \frac{33}{2}\right\}; \left[-\frac{31}{2}, \frac{33}{2}\right] \qquad 51. \ \{x|-23 < x < -7\}; (-23, -7) \qquad 53. \ \left\{x\Big| -\frac{3}{2} < x < -\frac{7}{6}\right\}; \left(-\frac{3}{2}, -\frac{7}{6}\right) \\ \hline -\frac{31}{2} \qquad \qquad -\frac{7}{6} \qquad \qquad -\frac{7}{6} \qquad \qquad -\frac{7}{6} \qquad -\frac$$

**75.**  $\left\{\frac{1}{2} - \frac{\sqrt{11}}{2}i, \frac{1}{2} + \frac{\sqrt{11}}{2}i\right\}$  **77.**  $\left\{\frac{1}{2} - \frac{\sqrt{23}}{2}i, \frac{1}{2} + \frac{\sqrt{23}}{2}i\right\}$  **79.** p = 2l + 2w **81.** The interest is \$630. **83.** The storm is 3300 ft away.

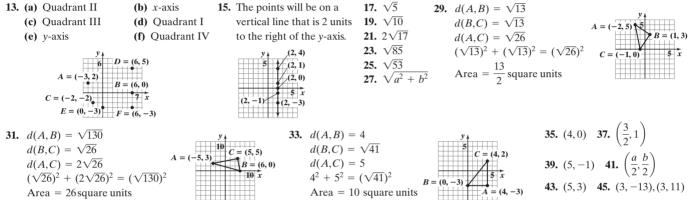
85. The search plane can go as far as 616 miles.
87. The helicopter will reach the life raft in a little less than 1 hr 35 min.
89. The Metra commuter averages 30 mi/hr; the Amtrak averages 80 mi/hr.
91. It takes Clarissa 10 days by herself.
93. Add 256 oz of water.
95. 5 cm and 12 cm
97. Mix 90 cm<sup>3</sup> of 15% HCl with the 60 cm<sup>3</sup> of 40% of HCl to obtain 150 cm<sup>3</sup> of 25% HCl.
99. It will take the smaller pump 2 hr.
101. Scott receives \$400,000, Alice receives \$300,000, and Tricia receives \$200,000.
103. It would take the older copier 180 min or 3 hr.
105. The freight train is 190.67 feet long.



# **CHAPTER 2** Graphs

#### 2.1 Assess Your Understanding (page 154)

7. x-coordinate or abscissa; y-coordinate or ordinate 8. quadrants 9. midpoint 10. F 11. F 12. T

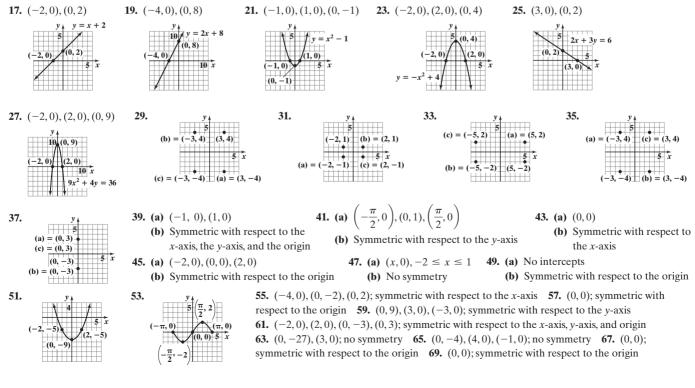


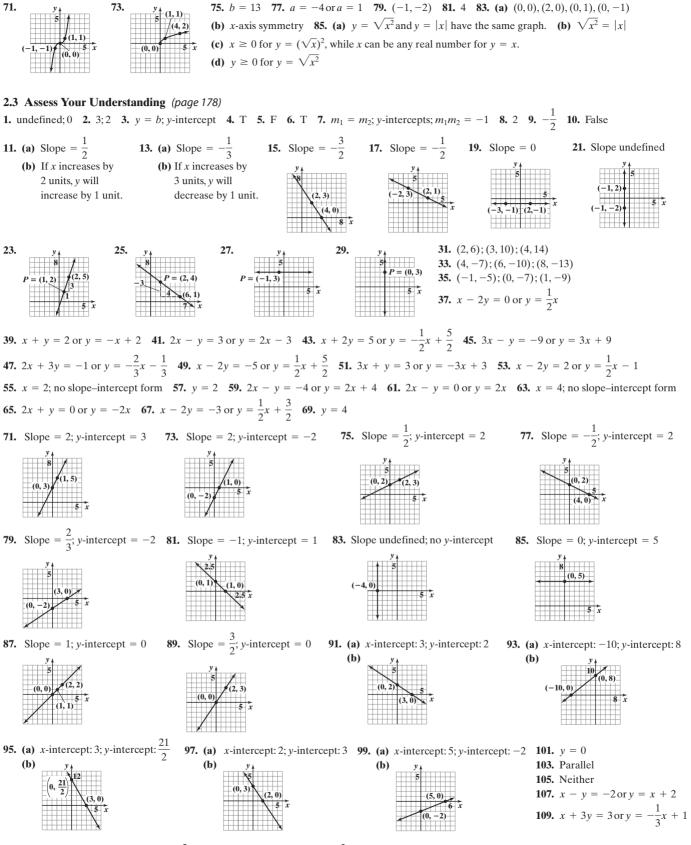
**47.**  $(4 + 3\sqrt{3}, 0); (4 - 3\sqrt{3}, 0)$  **49.** (1, 2) **51.**  $\sqrt{17}; 2\sqrt{5}; \sqrt{29}$  **53.**  $\left(\frac{s}{2}, \frac{s}{2}\right)$  **55.**  $d(P_1, P_2) = 6; d(P_2, P_3) = 4; d(P_1, P_3) = 2\sqrt{13};$  right triangle

**57.**  $d(P_1, P_2) = 2\sqrt{17}$ ;  $d(P_2, P_3) = \sqrt{34}$ ;  $d(P_1, P_3) = \sqrt{34}$ ; isosceles right triangle **59.**  $90\sqrt{2} \approx 127.28$  ft **61. (a)** (90, 0), (90, 90), (0, 90) (b)  $5\sqrt{2161} \approx 232.43$  ft (c)  $30\sqrt{149} \approx 366.20$  ft **63.** d = 50t mi **65. (a)** (2.65, 1.6) (b) Approximately 1.285 units

# 2.2 Assess Your Understanding (page 164)

**3.** intercepts **4.** y = 0 **5.** y-axis **6.** 4 **7.** (-3, 4) **8.** T **9.** F **10.** F **11.** (0,0) is on the graph. **13.** (0,3) is on the graph. **15.** (0,2) and  $(\sqrt{2}, \sqrt{2})$  are on the graph.





**111.**  $P_1 = (-2, 5), P_2 = (1, 3), m_1 = -\frac{2}{3}; P_2 = (1, 3), P_3 = (-1, 0), m_2 = \frac{3}{2};$  because  $m_1m_2 = -1$ , the lines are perpendicular and the points (-2, 5), (1, 3), and (-1, 0) are the vertices of a right triangle; thus, the points  $P_1, P_2$ , and  $P_3$  are the vertices of a right triangle.

**113.**  $P_1 = (-1, 0), P_2 = (2, 3), m = 1; P_3 = (1, -2), P_4 = (4, 1), m = 1; P_1 = (-1, 0), P_3 = (1, -2), m = -1; P_2 = (2, 3), P_4 = (4, 1), m = -1;$  opposite sides are parallel, and adjacent sides are perpendicular; the points are the vertices of a rectangle.

**115.** C = 0.20x + 29; \$51.00; \$75.00 **117.** C = 0.15x + 1289

**119.** (a)  $C = 0.0944x + 10.55, 0 \le x \le 600$ (b)  $y_{\star}$ 

 $\begin{bmatrix} 1 & 10 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0$ 

**121.** °C =  $\frac{5}{9}$ (°F - 32); approximately 21.1°C **123.** (a)  $y = -\frac{2}{25}x + 30$  (b) *x*-intercept: 375; The ramp meets the floor 375 in. (31.25 ft) from the base of the platform. (c) The ramp does not meet design requirements. It has a run of 31.25 ft long. (d) The only slope possible for the ramp to comply with the requirement is for it to drop 1 in. for every 12-in. run.

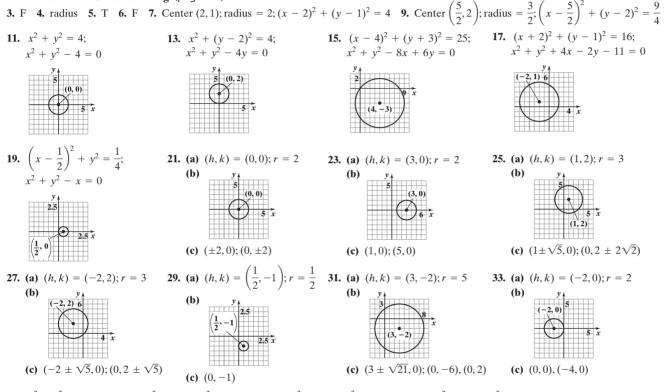
**125.** (a)  $A = \frac{1}{5}x + 20,000$  (b) \$80,000 (c) Each additional box sold requires an additional \$0.20 in advertising. **127.** All have the same slope, 2; the lines are parallel.

(c) \$29.43 (d) \$57.75
(e) Each additional kW-hr used adds \$0.0944 to the bill.

**129.** (b),(c),(e),(g) **131.** (c) **137.** No; no

139. They are the same line. 141. Yes, if the y-intercept is 0.

# 2.4 Assess Your Understanding (page 185)



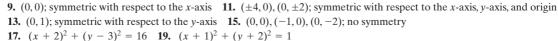
**35.**  $x^2 + y^2 = 13$  **37.**  $(x - 2)^2 + (y - 3)^2 = 9$  **39.**  $(x + 1)^2 + (y - 3)^2 = 5$  **41.**  $(x + 1)^2 + (y - 3)^2 = 1$  **43.** (c) **45.** (b) **47.** 18 units<sup>2</sup> **49.**  $x^2 + (y - 139)^2 = 15,625$  **51.**  $x^2 + y^2 + 2x + 4y - 4168.16 = 0$  **53.**  $\sqrt{2}x + 4y - 9\sqrt{2} = 0$  **55.** (1,0) **57.** y = 2 **59.** (b), (c), (e), (g)

2.5 Assess Your Understanding (page 191)

**1.** y = kx **2.** F **3.**  $y = \frac{1}{5}x$  **5.**  $A = \pi x^2$  **7.**  $F = \frac{250}{d^2}$  **9.**  $z = \frac{1}{5}(x^2 + y^2)$  **11.**  $M = \frac{9d^2}{2\sqrt{x}}$  **13.**  $T^2 = \frac{8a^3}{d^2}$  **15.**  $V = \frac{4\pi}{3}r^3$  **17.**  $A = \frac{1}{2}bh$  **19.**  $F = 6.67 \times 10^{-11} \left(\frac{mM}{d^2}\right)$  **21.** p = 0.00649B; \$941.05 **23.** 144 ft; 2 sec **25.** 2.25 **27.** R = 3.95g; \$41.48 **29.** (a)  $D = \frac{429}{p}$  (b) 143 bags **31.** 450 cm<sup>3</sup> **33.** 124.76 lb **35.**  $V = \pi r^2 h$  **37.** 54.86 lb **39.**  $\sqrt[3]{6} \approx 1.82$  in. **41.** 2812.5 joules **43.** 384 psi

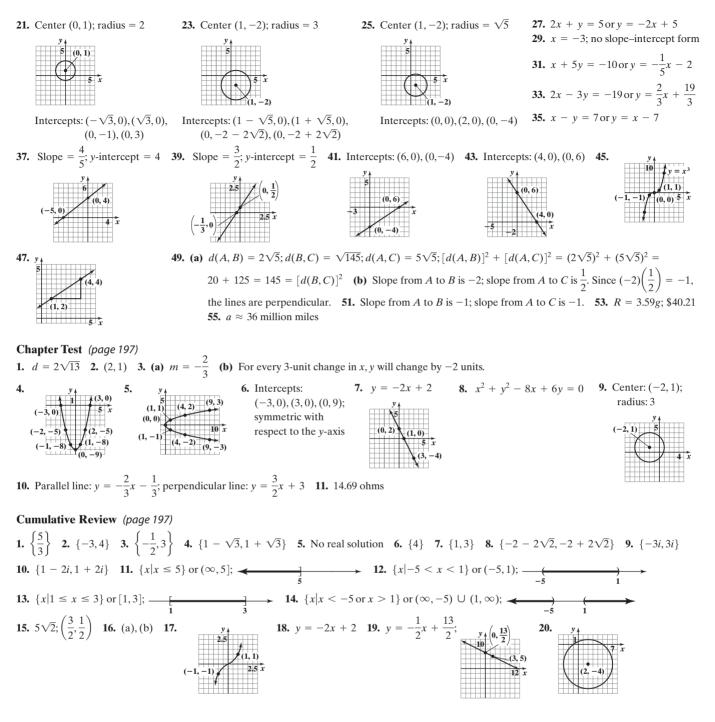
Review Exercises (page 195)

**1.** (a)  $2\sqrt{5}$  (b) (2,1) (c)  $\frac{1}{2}$  (d) For each run of 2, there is a rise of 1. **3.** (a) 5 (b)  $\left(-\frac{1}{2},1\right)$  (c)  $-\frac{4}{3}$  (d) For each run of 3, there is a rise of -4. **5.** (a) 12 (b) (4,2) (c) undefined (d) no change in x **7.** y<sub>4</sub> **9.** (0,0): symmetric with respect to the x-axis **11.** (+4,0), (0, +2): symmetric with respect to the x-axis, y-axis, and origin



2x - y = -4  $y_{\pm} 2x - y$  6 + 4 (0, 4) 7 + 4 7 + 4





# **CHAPTER 3** Functions and Their Graphs

#### 3.1 Assess Your Understanding (page 210)

5. independent; dependent 6. range 7. [0,5] 8.  $\neq$ ; f;g 9. (g - f)(x) 10. F 11. T 12. T 13 F 14. F

15. Function; Domain: {Elvis, Colleen, Kaleigh, Marissa}; Range: {January 8, March 15, September 17} 17. Not a function 19. Not a function 21. Function; Domain: {1, 2, 3, 4}; Range: {3} 23. Not a function 25. Function; Domain: {-2, -1, 0, 1}; Range: {0, 1, 4} 27. Function 29. Function 31. Not a function 33. Not a function 35. Function 37. Not a function 39. (a) -4 (b) 1 (c) -3 (d)  $3x^2 - 2x - 4$  (e)  $-3x^2 - 2x + 4$ (f)  $3x^2 + 8x + 1$  (g)  $12x^2 + 4x - 4$  (h)  $3x^2 + 6xh + 3h^2 + 2x + 2h - 4$  41. (a) 0 (b)  $\frac{1}{2}$  (c)  $-\frac{1}{2}$  (d)  $\frac{-x}{x^2 + 1}$  (e)  $\frac{-x}{x^2 + 1}$ (f)  $\frac{x + 1}{x^2 + 2x + 2}$  (g)  $\frac{2x}{4x^2 + 1}$  (h)  $\frac{x + h}{x^2 + 2xh + h^2 + 1}$  43. (a) 4 (b) 5 (c) 5 (d) |x| + 4 (e) -|x| - 4 (f) |x + 1| + 4 (g) 2|x| + 4(h) |x + h| + 4 45. (a)  $-\frac{1}{5}$  (b)  $-\frac{3}{2}$  (c)  $\frac{1}{8}$  (d)  $\frac{2x - 1}{3x + 5}$  (e)  $\frac{-2x - 1}{3x - 5}$  (f)  $\frac{2x + 3}{3x - 2}$  (g)  $\frac{4x + 1}{6x - 5}$  (h)  $\frac{2x + 2h + 1}{3x + 3h - 5}$  47. All real numbers 49. All real numbers 51.  $\{x|x \neq -4, x \neq 4\}$  53.  $\{x|x \neq 0\}$  55.  $\{x|x \ge 4\}$  57.  $\{x|x > 9\}$  59.  $\{x|x > 1\}$  61.  $\{t|t \ge 4, t \ne 7\}$ 

# AN10 ANSWERS Section 3.1

63. (a) (f + g)(x) = 5x + 1; All real numbers (b) (f - g)(x) = x + 7; All real numbers (c)  $(f \cdot g)(x) = 6x^2 - x - 12$ ; All real numbers (d)  $\left(\frac{f}{g}\right)(x) = \frac{3x + 4}{2x - 3}$ ;  $\left\{x \mid x \neq \frac{3}{2}\right\}$  (e) 16 (f) 11 (g) 10 (h) -7 65. (a)  $(f + g)(x) = 2x^2 + x - 1$ ; All real numbers (b)  $(f - g)(x) = -2x^2 + x - 1$ ; All real numbers (c)  $(f \cdot g)(x) = 2x^3 - 2x^2$ ; All real numbers (d)  $\left(\frac{f}{g}\right)(x) = \frac{x - 1}{2x^2}$ ;  $\{x \mid x \neq 0\}$ (e) 20 (f) -29 (g) 8 (h) 0 67. (a)  $(f + g)(x) = \sqrt{x} + 3x - 5$ ;  $\{x \mid x \ge 0\}$  (b)  $(f - g)(x) = \sqrt{x} - 3x + 5$ ;  $\{x \mid x \ge 0\}$ (c)  $(f \cdot g)(x) = 3x\sqrt{x} - 5\sqrt{x}$ ;  $\{x \mid x \ge 0\}$  (d)  $\left(\frac{f}{g}\right)(x) = \frac{\sqrt{x}}{3x - 5}$ ;  $\{x \mid x \ge 0\}$  (e)  $\sqrt{3} + 4$  (f) -5 (g)  $\sqrt{2}$  (h)  $-\frac{1}{2}$ 69. (a)  $(f + g)(x) = 1 + \frac{2}{x}$ ;  $\{x \mid x \ne 0\}$  (b) (f - g)(x) = 1;  $\{x \mid x \ne 0\}$  (c)  $(f \cdot g)(x) = \frac{1}{x} + \frac{1}{x^2}$ ;  $\{x \mid x \ne 0\}$  (d)  $\left(\frac{f}{g}\right)(x) = \frac{6x + 3}{3x - 2}$ ;  $\{x \mid x \ne 2\}$  (b)  $(f - g)(x) = -\frac{2x + 3}{3x - 2}$ ;  $\{x \mid x \ne 2\}$ (c)  $(f \cdot g)(x) = \frac{8x^2 + 12x}{(3x - 2)^2}$ ;  $\{x \mid x \ne \frac{2}{3}\}$  (d)  $\left(\frac{f}{g}\right)(x) = \frac{2x + 3}{4x}$ ;  $\{x \mid x \ne 0, x \ne \frac{2}{3}\}$  (e) 3 (f)  $-\frac{1}{2}$  (g)  $\frac{7}{2}$  (h)  $\frac{5}{4}$  73.  $g(x) = 5 - \frac{7}{2}x$ 75. 4 77. 2x + h - 1 79.  $\frac{-(2x + h)}{x^2(x + h)^2}$  81.  $\frac{1}{\sqrt{x + h} + \sqrt{x}}$  83.  $A = -\frac{7}{2}$  85. A = -4 87. A = 8; undefined at x = 3 89.  $A(x) = \frac{1}{2}x^2$ 91. G(x) = 10x 93. (a) P is the dependent variable; a is the independent variable. (b) P(20) = 197.34 million; In 2005, there were 197.34 million people 20 years of age or older. (c) P(0) = 290.580 million; In 2005, there were 290.580 million people. 95. (a) 15.1 m, 14.071 m, 12.944 m, 11.719 m (b) 1.01 sec, 1.43 sec, 1.75 sec (c) 2.02 sec 97. (a) \$222 (b) \$225 (c) \$220 (d) \$230 99.  $R(x) = \frac{L(x)}{P(x)}$  101.  $H(x) = P(x) \cdot I(x)$ 

**103.** (a)  $P(x) = -0.05x^3 + 0.8x^2 + 155x - 500$  (b) P(15) = \$1836.25 (c) When 15 hundred cellphones are sold, the profit is \$1836.25. **105.** Only h(x) = 2x

#### 3.2 Assess Your Understanding (page 218)

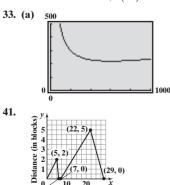
**3.** vertical **4.** 5; -3 **5.** a = -2 **6.** F **7.** F **8.** T **9.** (a) f(0) = 3; f(-6) = -3 (b) f(6) = 0; f(11) = 1 (c) Positive (d) Negative (e) -3, 6, and 10 (f) -3 < x < 6;  $10 < x \le 11$  (g)  $\{x|-6 \le x \le 11\}$  (h)  $\{y|-3 \le y \le 4\}$  (i) -3, 6, 10 (j) 3 (k) 3 times (l) Once (m) 0, 4 (n) -5, 8 **11.** Not a function **13.** Function (a) Domain:  $\{x|-\pi \le x \le \pi\}$ ; Range:  $\{y|-1 \le y \le 1\}$  (b)  $\left(-\frac{\pi}{2}, 0\right), \left(\frac{\pi}{2}, 0\right), (0, 1)$ 

(c) y-axis 15. Not a function 17. Function (a) Domain:  $\{x | x > 0\}$ ; Range: all real numbers (b) (1,0) (c) None 19. Function (a) Domain: all real numbers; Range:  $\{y | y \le 2\}$  (b) (-3,0), (3,0), (0,2) (c) y-axis 21. Function (a) Domain: all real numbers; Range:  $\{y | y \ge -3\}$  (b) (1,0), (3,0), (0,9) (c) None 23. (a) Yes (b) f(-2) = 9; (-2,9) (c)  $0, \frac{1}{2}; (0,-1), (\frac{1}{2},-1)$  (d) All real numbers (e)  $-\frac{1}{2}, 1$  (f) -1 25. (a) No (b) f(4) = -3; (4,-3) (c) 14; (14,2) (d)  $\{x | x \ne 6\}$  (e) -2 (f)  $-\frac{1}{3}$  27. (a) Yes (b)  $f(2) = \frac{8}{17}; (2, \frac{8}{17})$  (c) -1, 1; (-1, 1), (1, 1) (d) All real numbers (e) 0 (f) 0

- 29. (a) Approximately 10.4 ft high(b) Approximately 9.9 ft high
  - (c)  $h_{1}$ (e)  $h_{1}$ (e)  $h_{1}$ (e)  $h_{2}$ (e)  $h_{1}$ (e) (12, 9.9)(f) (15, 8.4)(f) (20, 3.6)(f) (22.6, 0)(f) (22
  - (d) The ball will not go through the hoop;  $h(15) \approx 8.4$  ft.

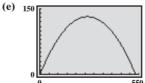
**(b)** 

If v = 30 ft/sec, h(15) = 10 ft.



Time (in minutes)

**31.** (a) About 81.07 ft (b) About 129.59 ft (c) About 26.63 ft (d) About 528.13 ft



(f) About 115.07 ft and 413.05 ft (g) 275 ft; maximum height shown in the table is 131.8 ft (h) 264 ft

**37.** The *x*-intercepts can number anywhere from 0 to infinitely many. There is at most one *y*-intercept.

3

- **39.** (a) III (b) IV (c) I (d) V (e) II
- (c) 600 mi/hr

200

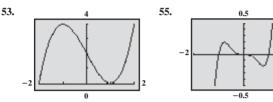
X=0

43. (a) 2 hr elapsed during which Kevin was between 0 and 3 mi from home (b) 0.5 hr elapsed during which Kevin was 3 mi from home (c) 0.3 hr elapsed during which Kevin was between 0 and 3 mi from home (d) 0.2 hr elapsed during which Kevin was 0 mi from home (e) 0.9 hr elapsed during which Kevin was between 0 and 2.8 mi from home (f) 0.3 hr elapsed during which Kevin was 2.8 mi from home (g) 1.1 hr elapsed during which Kevin was between 0 and 2.8 mi from home (h) 3 mi (i) 2 times 45. No points whose *x*-coordinate is 5 or whose *y*-coordinate is 0 can be on the graph.

#### 3.3 Assess Your Understanding (page 230)

6. increasing 7. even; odd 8. T 9. T 10. F 11. Yes 13. No 15. (-8, -2); (0, 2); (5, ∞) 17. Yes; 10 19. -2, 2; 6, 10 **21.** (a) (-2, 0), (0, 3), (2, 0) (b) Domain:  $\{x \mid -4 \le x \le 4\}$  or [-4, 4]; Range:  $\{y \mid 0 \le y \le 3\}$  or [0, 3] (c) Increasing on (-2, 0) and (2, 4); Decreasing on (-4, -2) and (0, 2) (d) Even 23. (a) (0, 1) (b) Domain: all real numbers; Range:  $\{y | y > 0\}$  or  $(0, \infty)$  (c) Increasing on  $(-\infty,\infty)$  (d) Neither 25. (a)  $(-\pi,0), (0,0), (\pi,0)$  (b) Domain:  $\{x|-\pi \le x \le \pi\}$  or  $[-\pi,\pi]$ ; Range:  $\{y|-1 \le y \le 1\}$  or [-1,1](c) Increasing on  $\left(-\frac{\pi}{2}, \frac{\pi}{2}\right)$ ; Decreasing on  $\left(-\pi, -\frac{\pi}{2}\right)$  and  $\left(\frac{\pi}{2}, \pi\right)$  (d) Odd 27. (a)  $\left(0, \frac{1}{2}\right), \left(\frac{1}{3}, 0\right), \left(\frac{5}{2}, 0\right)$  (b) Domain:  $\{x \mid -3 \le x \le 3\}$  or [-3, 3]; Range:  $\{y|-1 \le y \le 2\}$  or [-1, 2] (c) Increasing on (2, 3); Decreasing on (-1, 1); Constant on (-3, -1) and (1, 2) (d) Neither **29.** (a) 0;3 (b) -2,2;0,0 **31.** (a)  $\frac{\pi}{2}$ ;1 (b)  $-\frac{\pi}{2}$ ;-1 **33.** Odd **35.** Even **37.** Odd **39.** Neither **41.** Even **43.** Odd **45.** Absolute maximum: f(1) = 4; absolute minimum: f(5) = 1 47. Absolute maximum: f(3) = 4; absolute minimum: f(1) = 1 49. Absolute maximum: none; absolute minimum: f(0) = 0 **51.** Absolute maximum: none; absolute minimum: none

57.



Increasing: (-2, -1), (1, 2)Decreasing: (-1, 1)Local maximum: (-1, 4)Local minimum: (1, 0)

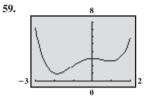
Increasing: (-2, -0.77), (0.77, 2)Decreasing: (-0.77, 0.77) Local maximum: (-0.77, 0.19)Local minimum: (0.77, -0.19)

-20

Increasing: (-3.77, 1.77)

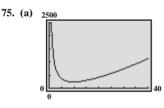
Local maximum: (-1.77, -1.91)

Local minimum: (-3.77, -18.89)

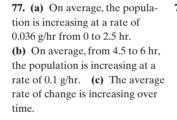


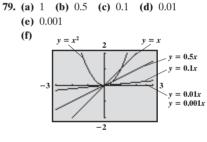
Increasing: (-1.87, 0), (0.97, 2) Decreasing: (-6, -3.77), (1.77, 4) Decreasing: (-3, -1.87), (0, 0.97)Local maximum: (0, 3)Local minima: (-1.87, 0.95), (0.97, 2.65)

**61.** (a) -4 (b) -8 (c) -10 **63.** (a) 17 (b) -1 (c) 11 **65.** (a) 5 (b) y = 5x - 2 **67.** (a) -1 (b) y = -x **69.** (a) 4 (b) y = 4x - 871. (a) Odd (b) Local maximum value: 54 at x = -3 73. (a) Even (b) Local maximum value: 24 at x = -2 (c) 47.4 sq. units



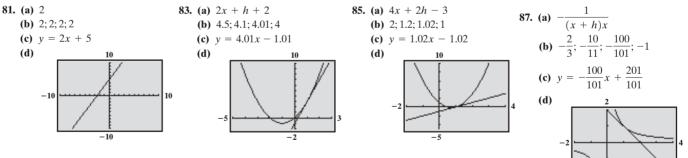
(b) 10 riding lawn mowers/hr (c) \$239/mower





- (g) They are getting closer to the tangent line at (0, 0).
- (h) They are getting closer to 0.

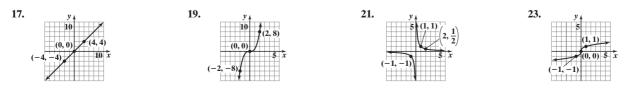
-2



**91.** At most one **93.** Yes; the function f(x) = 0 is both even and odd. **95.** Not necessarily. It just means f(5) > f(2).

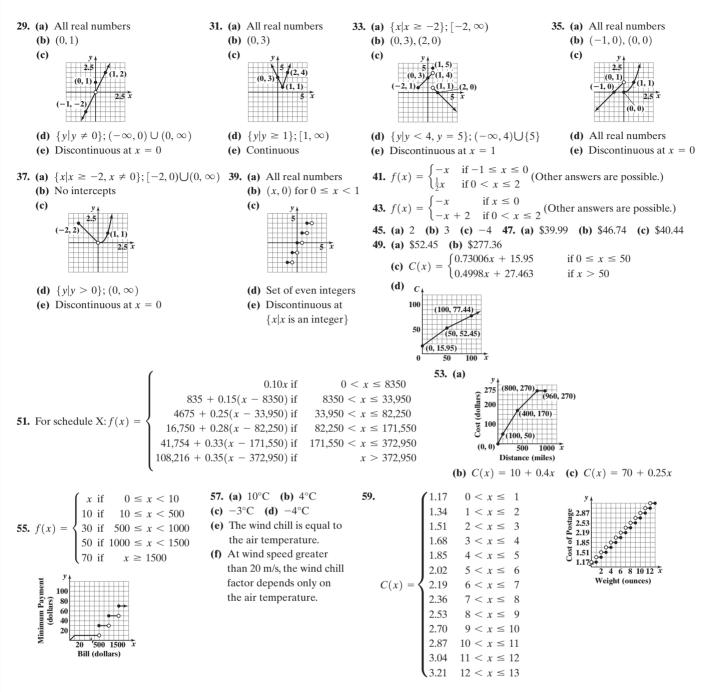
#### 3.4 Assess Your Understanding (page 241)

4. (-∞, 0) 5. piecewise-defined 6. T 7. F 8. F 9. C 11. E 13. B 15. F



**25.** (a) 4 (b) 2 (c) 5 **27.** (a) -4 (b) -2 (c) 0 (d) 25

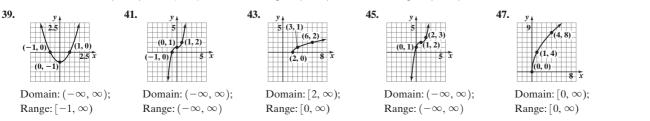
# AN12 ANSWERS Section 3.4

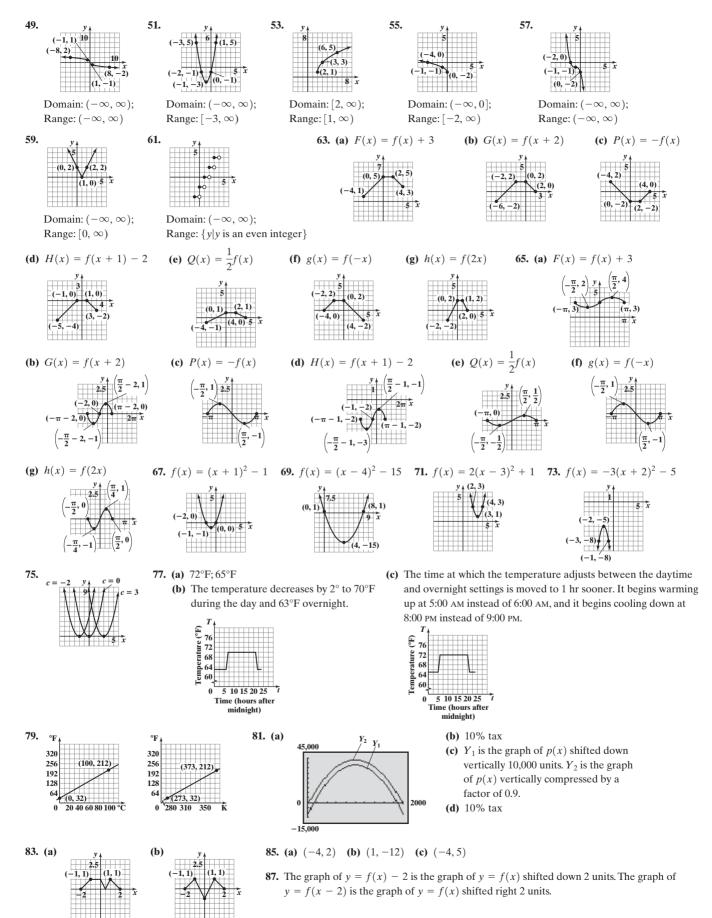


61. Each graph is that of y = x<sup>2</sup>, but shifted horizontally. If y = (x - k)<sup>2</sup>, k > 0, the shift is right k units; if y = (x + k)<sup>2</sup>, k > 0, the shift is left k units.
63. The graph of y = -f(x) is the reflection about the x-axis of the graph of y = f(x).
65. Yes. The graph of y = (x - 1)<sup>3</sup> + 2 is the graph of y = x<sup>3</sup> shifted right 1 unit and up 2 units.
67. They all have the same general shape. All three go through the points (-1, -1), (0, 0), and (1, 1). As the exponent increases, the steepness of the curve increases (except near x = 0).

### 3.5 Assess Your Understanding (page 253)

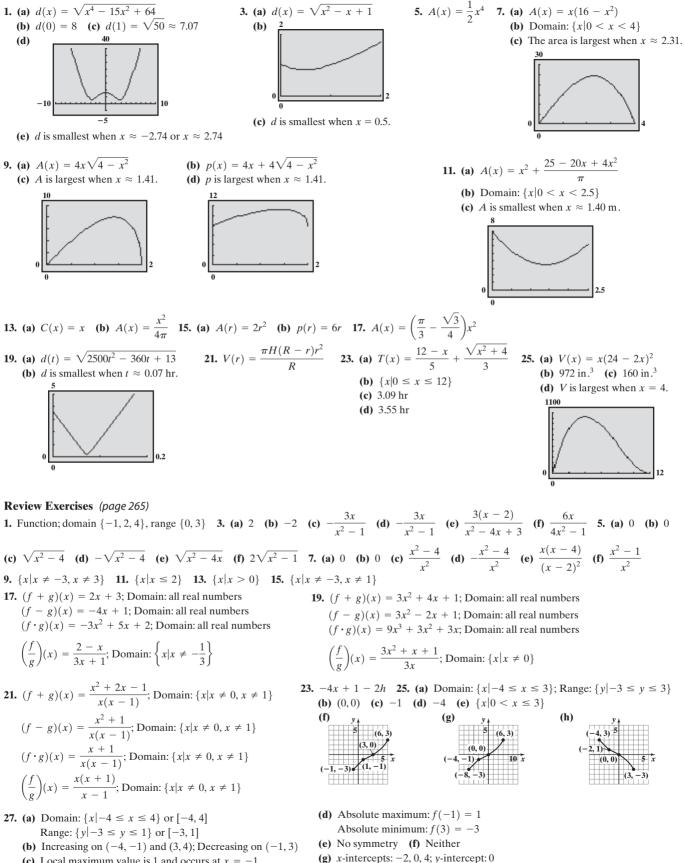
**1.** horizontal; right **2.** y **3.** vertical; up **4.** T **5.** F **6.** T **7.** B **9.** H **11.** I **13.** L **15.** F **17.** G **19.**  $y = (x - 4)^3$  **21.**  $y = x^3 + 4$ **23.**  $y = -x^3$  **25.**  $y = 4x^3$  **27.**  $y = -(\sqrt{-x} + 2)$  **29.**  $y = -\sqrt{x + 3} + 2$  **31.** (c) **33.** (c) **35.** (a) -7 and 1 (b) -3 and 5 (c) -5 and 3 (d) -3 and 5 **37.** (a) (-3, 3) (b) (4, 10) (c) Decreasing on (-1, 5) (d) Decreasing on (-5, 1)





# AN14 ANSWERS Section 3.6

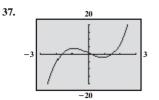
#### 3.6 Assess Your Understanding (page 260)



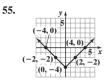
- (c) Local maximum value is 1 and occurs at x = -1. Local minimum value is -3 and occurs at x = 3.
- 29. Odd 31. Even 33. Neither 35. Odd

**41.** (a) 23 (b) 7 (c) 47 **43.** -5 **45.** -17 **47.** No **49.** Yes

53.



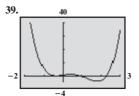
Local maximum value: 4.04 at x = -0.91Local minimum value: -2.04 at x = 0.91Increasing: (-3, -0.91); (0.91, 3)Decreasing: (-0.91, 0.91)



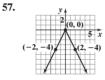
Intercepts: (-4, 0), (4, 0), (0, -4)Domain: all real numbers Range:  $\{y|y \ge -4\}$  or  $[-4, \infty)$ 



Intercept: (0, 3) Domain: all real numbers Range:  $\{y|y \ge 2\}$  or  $[2, \infty)$ 



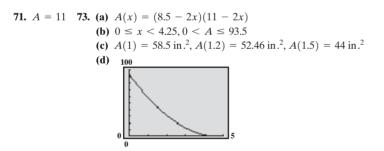
Local maximum value: 1.53 at x = 0.41Local minima values: -0.54 at x = -0.34and -3.56 at x = 1.80Increasing: (-0.34, 0.41); (1.80, 3)Decreasing: (-2, -0.34); (0.41, 1.80)



Intercept: (0, 0)Domain: all real numbers Range:  $\{y|y \le 0\}$  or  $(-\infty, 0]$ 



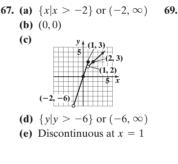
Intercepts: (0, -2),  $\left(1 - \frac{\sqrt[3]{9}}{3}, 0\right)$  or about (0.3, 0)Domain: all real numbers Range: all real numbers

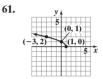


59.  $y_{4}$ 5 (2, 1) (5, 2) (1, 0) 7 x

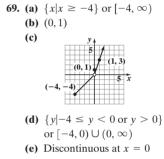
51.

Intercept: (1,0) Domain:  $\{x|x \ge 1\}$  or  $[1, \infty)$ Range:  $\{y|y \ge 0\}$  or  $[0, \infty)$ 





Intercepts: (0, 1), (1, 0)Domain:  $\{x | x \le 1\}$  or  $(-\infty, 1]$ Range:  $\{y | y \ge 0\}$  or  $[0, \infty)$ 

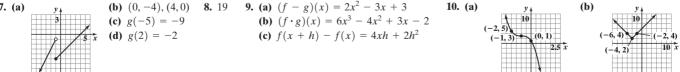


**75.** (a)  $A(x) = 10x - x^3$ 

(b) The largest area that can be enclosed by the rectangle is approximately 12.17 square units.

#### Chapter Test (page 268)

**1.** (a) Function; domain: {2, 4, 6, 8}; range: {5, 6, 7, 8} (b) Not a function (c) Not a function (d) Function; domain; all real numbers; range: { $y|y \ge 2$ } **2.** Domain: { $x|x \le \frac{4}{5}$ }; f(-1) = 3 **3.** Domain: { $x|x \ne -2$ }; g(-1) = 1 **4.** Domain: { $x|x \ne -9, x \ne 4$ };  $h(-1) = \frac{1}{8}$ **5.** (a) Domain: { $x|-5 \le x \le 5$ }; range: { $y|-3 \le y \le 3$ } (b) (0, 2), (-2, 0), and (2, 0) (c) f(1) = 3 (d) x = -5 and x = 3(e) { $x|-5 \le x < -2$  or  $2 < x \le 5$ } or [-5, -2)  $\cup$  (2, 5] **6.** Local maxima values:  $f(-0.85) \approx -0.86; f(2.35) \approx 15.55;$  local minima values: f(0) = -2;the function is increasing on the intervals (-5, -0.85) and (0, 2.35) and decreasing on the intervals (-0.85, 0) and (2.35, 5). **7.** (a)  $y_{\pm}$  (b) (0, -4), (4, 0) **8.** 19 **9.** (a)  $(f - g)(x) = 2x^2 - 3x + 3$  **10.** (a)  $y_{\pm}$  (b)  $y_{\pm}$ 



**11.** (a) 8.67% occurring in 1997 ( $x \approx 5$ ) (b) The model predicts that the interest rate will be -10.343%. This is not reasonable. **12.** (a)  $V(x) = \frac{x^2}{8} - \frac{5x}{4} + \frac{\pi x^2}{64}$  (b) 1297.61 ft<sup>3</sup>

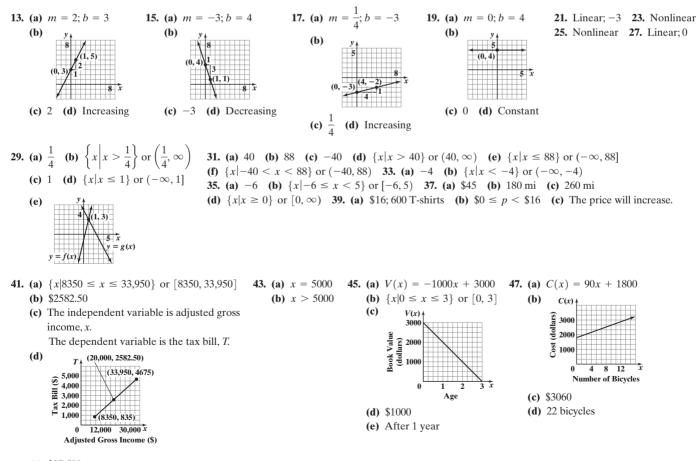
# AN16 ANSWERS Chapter 3 Cumulative Review

Cumulative Review (page 269) **1.** {6} **2.**  $\left\{0, \frac{1}{3}\right\}$  **3.**  $\{-1, 9\}$  **4.**  $\left\{\frac{1}{3}, \frac{1}{2}\right\}$  **5.**  $\left\{-\frac{7}{2}, \frac{1}{2}\right\}$  **6.**  $\left\{\frac{1}{2}\right\}$ 7.  $\left\{x \mid x < -\frac{4}{3}\right\}; \left(-\infty, -\frac{4}{3}\right)$  8.  $\left\{x \mid 1 < x < 4\right\}; (1, 4)$  9.  $\left\{x \mid x \leq -2 \text{ or } x \geq \frac{3}{2}\right\}; (-\infty, -2] \cup \left[\frac{3}{2}, \infty\right)$ 3 **10.** (a) distance:  $\sqrt{29}$  (b) midpoint:  $(\frac{1}{2}, -4)$  (c) slope:  $-\frac{2}{5}$ 11. 12. 13. 14. **15.** Intercepts: (0, -3), (-2, 0), (2, 0);(0,3) <u>y</u> (0,7)  $(1, 1)_{\pm}$ symmetry with respect to the y-axis **16.**  $y = \frac{1}{2}x + 5$ 17. 18. 19.

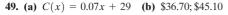
# **CHAPTER 4** Linear and Quadratic Functions

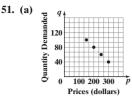
#### 4.1 Assess Your Understanding (page 278)

7. slope; y-intercept 8. -4; 3 9. positive 10. T 11. F 12. F



**53.** (d), (e) **55.** b = 0; yes, f(x) = b

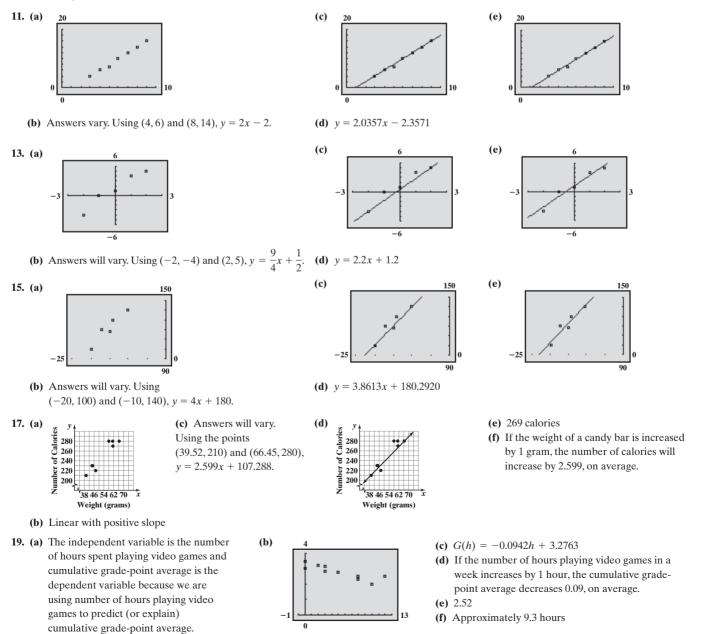


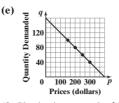


- (b) Since each input (price) corresponds to a single output (quantity demanded), we know that quantity demanded is a function of price. Also, because the average rate of change is a constant -0.4 24" LCD monitor per dollar, the function is linear.
- (c) q(p) = -0.4p + 160
- (d)  $\{p|0 \le p \le 400\}$  or [0, 400]

#### 4.2 Assess Your Understanding (page 285)

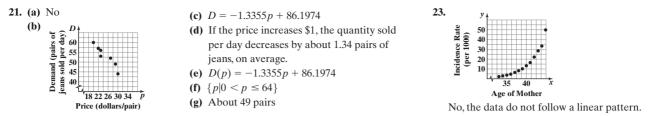
**3.** scatter diagram **4.** T **5.** Linear relation, m > 0 **7.** Linear relation, m < 0 **9.** Nonlinear relation



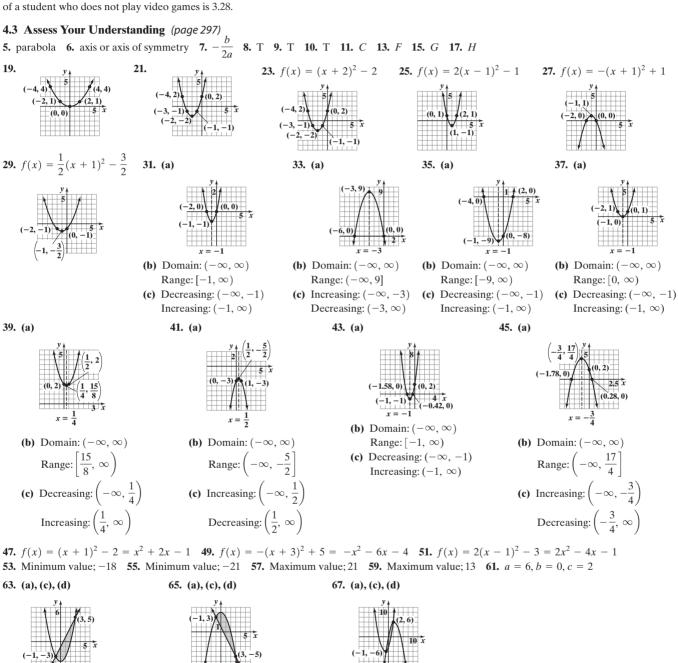


- (f) If price increases by \$1, quantity demanded of 24" LCD monitors decreases by 0.4 monitor.
- (g) q-intercept: When the price is \$0, 160 24" LCD monitors will be demanded p-intercept: There will be 0 24" LCD monitors demanded when the price is \$400.

# AN18 ANSWERS Section 4.2



**25.** No linear relation **27.** 34.8 hours; A student whose GPA is 0 spends 34.8 hours each week playing video games; G(0) = 3.28; The average GPA of a student who does not play video games is 3.28.



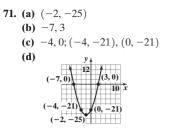
**(b)**  $\{-1, 2\}$ 

**69.** (a)  $a = 1: f(x) = (x + 3)(x - 1) = x^2 + 2x - 3$   $a = 2: f(x) = 2(x + 3)(x - 1) = 2x^2 + 4x - 6$   $a = -2: f(x) = -2(x + 3)(x - 1) = -2x^2 - 4x + 6$  $a = 5: f(x) = 5(x + 3)(x - 1) = 5x^2 + 10x - 15$ 

**(b)** {−1, 3}

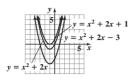
**(b)** {−1, 3}

- (b) The value of *a* does not affect the *x*-intercepts, but it changes the *y*-intercept by a factor of *a*.
- (c) The value of a does not affect the axis of symmetry. It is x = -1 for all values of a.
- (d) The value of *a* does not affect the *x*-coordinate of the vertex. However, the *y*-coordinate of the vertex is multiplied by *a*.
- (e) The mean of the *x*-intercepts is the *x*-coordinate of the vertex.



**73.** (2, 2) **75.** \$500; \$1,000,000 **77.** (a) 70,000 mp3 players (b) \$2500 **79.** (a) 187 or 188 watches; \$7031.20 **(b)**  $P(x) = -0.2x^2 + 43x - 1750$  **(c)** 107 or 108 watches; \$561.20 **81. (a)** 171 ft **(b)** 49 mph (c) Reaction time 83. f(x) = 2(x + 4)(x - 2) 85. If x is even, then  $ax^2$  and bx are even and  $ax^2 + bx$  is even, which means that  $ax^2 + bx + c$  is odd. If x is odd, then  $ax^2$  and bx are odd and  $ax^2 + bx$  is even, which means that  $ax^2 + bx + c$  is odd. In either case, f(x) is odd.

**89.**  $b^2 - 4ac < 0$  **91.** No



87.

## 4.4 Assess Your Understanding (page 305)

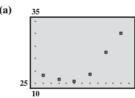
**3.** (a)  $R(x) = -\frac{1}{6}x^2 + 100x$  (b)  $\{x|0 \le x \le 600\}$  (c) \$13,333.33 (d) 300; \$15,000 (e) \$50 **5.** (a)  $R(x) = -\frac{1}{5}x^2 + 20x$  (b) \$255 (c) 50; \$500 (d) \$10 (e) Between \$8 and \$12 7. (a)  $A(w) = -w^2 + 200w$  (b) A is largest when w = 100 yd. (c) 10,000 yd<sup>2</sup> 9. 2,000,000 m<sup>2</sup> **11.** (a)  $\frac{625}{16} \approx 39$  ft (b)  $\frac{7025}{32} \approx 219.5$  ft (c) About 170 ft **13.** 18.75 m **15.** (a) 3 in. (b) Between 2 in. and 4 in. (f) When the height is 100 ft, **17.**  $\frac{750}{-} \approx 238.73$  m by 375 m (d) the projectile is about **19.**  $x = \frac{a}{2}$  **21.**  $\frac{38}{3}$  **23.**  $\frac{248}{2}$ 135.7 ft from the cliff. 25. (a) 50.000 **(b)**  $I(x) = -45.466x^2 + 4314.374x - 55,961.675$ **(e)** 50.000 (c) About 47.4 years of age (d) Approximately \$46,388 The data appear to follow a quadratic relation with a < 0. 29. (a) 27. (a) 1800

The data appear to be linearly related with positive slope. **(b)** R(x) = 0.836x + 1032.273 **(c)** \$1743

# 4.5 Assess Your Understanding (page 312)

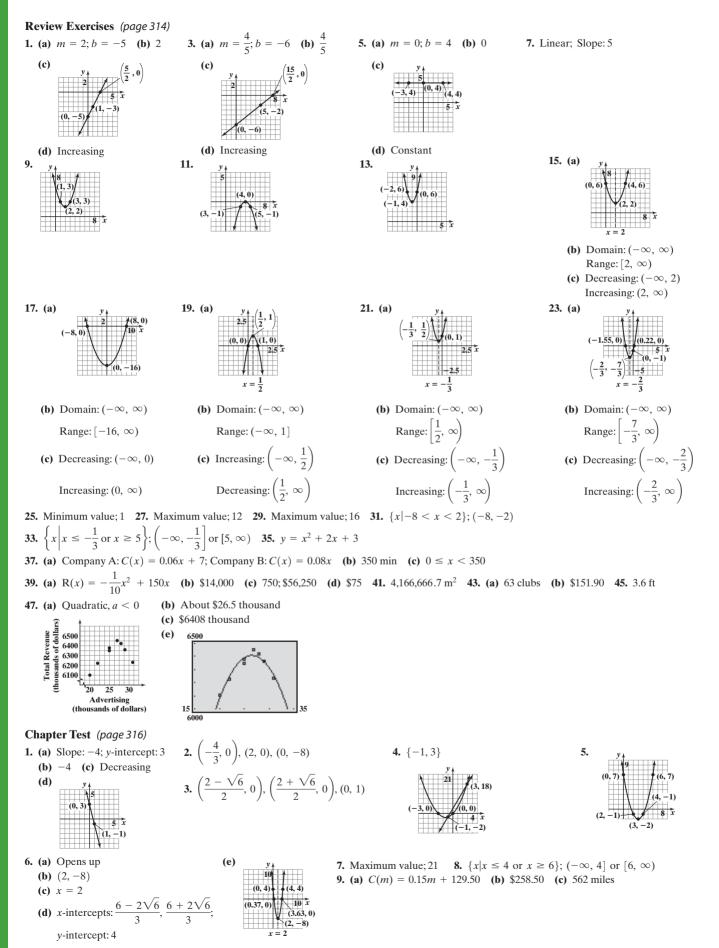
675

**3.** (a)  $\{x | x < -2 \text{ or } x > 2\}; (-\infty, -2) \text{ or } (2, \infty)$  (b)  $\{x | -2 \le x \le 2\}; [-2, 2]$ 5. (a)  $\{x \mid -2 \le x \le 1\}; [-2, 1]$  (b)  $\{x \mid x < -2 \text{ or } x > 1\}; (-\infty, -2) \text{ or } (1, \infty)$ **7.**  $\{x \mid -2 < x < 5\}; (-2, 5)$  **9.**  $\{x \mid x < 0 \text{ or } x > 4\}; (-\infty, 0) \text{ or } (4, \infty)$  **11.**  $\{x \mid -3 < x < 3\}; (-3, 3)$ **13.**  $\{x \mid x < -4 \text{ or } x > 3\}; (-\infty, -4) \text{ or } (3, \infty)$  **15.**  $\{x \mid -\frac{1}{2} < x < 3\}; (-\frac{1}{2}, 3)$  **17.** No real solution **19.** No real solution **21.**  $\left\{ x \middle| x < -\frac{2}{3} \text{ or } x > \frac{3}{2} \right\}; \left( -\infty, -\frac{2}{3} \right) \text{ or } \left( \frac{3}{2}, \infty \right)$  **23.**  $\{x \mid x \leq -4 \text{ or } x \geq 4\}; (-\infty, -4] \text{ or } [4, \infty)$  **25. (a)**  $\{-1, 1\}$  **(b)**  $\{-1\}$  **(c)**  $\{-1, 4\}$ (d)  $\{x|x < -1 \text{ or } x > 1\}; (-\infty, -1) \text{ or } (1, \infty)$  (e)  $\{x|x \le -1\} \text{ or } (-\infty, -1]$  (f)  $\{x|x < -1 \text{ or } x > 4\}; (-\infty, -1) \text{ or } (4, \infty)$ (g)  $\{x | x \le -\sqrt{2} \text{ or } x \ge \sqrt{2}\}; (-\infty, -\sqrt{2}] \text{ or } [\sqrt{2}, \infty)$ **27.** (a)  $\{-1,1\}$  (b)  $\left\{-\frac{1}{4}\right\}$  (c)  $\{-4,0\}$  (d)  $\{x|-1 < x < 1\}; (-1,1)$  (e)  $\left\{x\middle|x \le -\frac{1}{4}\right\}$  or  $\left(-\infty, -\frac{1}{4}\right]$  (f)  $\{x|-4 < x < 0\}; (-4,0)$  (g)  $\{0\}$ **29.** (a)  $\{-2,2\}$  (b)  $\{-2,2\}$  (c)  $\{-2,2\}$  (d)  $\{x|x < -2 \text{ or } x > 2\}; (-\infty, -2) \text{ or } (2,\infty)$  (e)  $\{x|x \le -2 \text{ or } x \ge 2\}; (-\infty, -2] \text{ or } [2,\infty)$ (f)  $\{x | x < -2 \text{ or } x > 2\}; (-\infty, -2) \text{ or } (2, \infty) \text{ (g) } \{x | x \le -\sqrt{5} \text{ or } x \ge \sqrt{5}\}; (-\infty, -\sqrt{5}] \text{ or } [\sqrt{5}, \infty)$ **31.** (a)  $\{-1,2\}$  (b)  $\{-2,1\}$  (c)  $\{0\}$  (d)  $\{x|x < -1 \text{ or } x > 2\}; (-\infty,-1) \text{ or } (2,\infty)$  (e)  $\{x|-2 \le x \le 1\}; [-2,1]$  (f)  $\{x|x < 0\}; (-\infty,0)$ (g)  $\left\{ x \middle| x \le \frac{1 - \sqrt{13}}{2} \text{ or } x \ge \frac{1 + \sqrt{13}}{2} \right\}; \left( -\infty, \frac{1 - \sqrt{13}}{2} \right] \text{ or } \left[ \frac{1 + \sqrt{13}}{2}, \infty \right)$  33. (a) 5 sec (b) The ball is more than 96 ft above the ground for time t between 2 and 3 sec, 2 < t < 3. **35.** (a) \$0,\$1000 (b) The revenue is more than \$800,000 for prices between \$276.39 and \$723.61,  $276.39 . 37. (a) {c | 0.112 < c < 81.907}; (0.112, 81.907) (b) It is possible to hit a target 75 km away if <math>c = 0.651$  or c = 1.536.

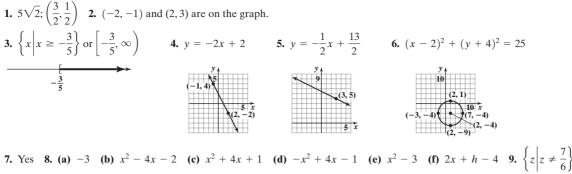


The data appear to follow a quadratic relation with a > 0. **(b)**  $P(a) = 0.015a^2 - 1.332a + 39.823$  **(c)** 11.6%

## AN20 ANSWERS Chapter 4 Review Exercises



#### Cumulative Review (page 317)



**10.** Yes **11.** (a) No (b) -1; (-2, -1) is on the graph. (c) -8; (-8, 2) is on the graph. **12.** Neither **13.** Local maximum value is 5.30 and occurs at x = -1.29. Local minimum value is -3.30 and occurs at x = 1.29. Increasing: (-4, -1.29) and (1.29, 4); Decreasing: (-1.29, 1.29)**14.** (a) -4 (b)  $\{x | x > -4\}$  or  $(-4, \infty)$ 

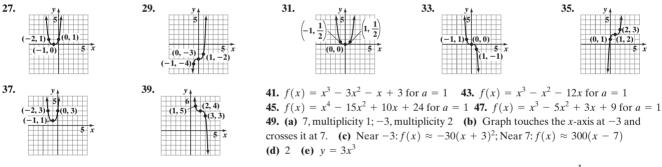
**15.** (a) Domain:  $\{x \mid -4 \le x \le 4\}$ ; Range:  $\{y \mid -1 \le y \le 3\}$  (b) (-1, 0), (0, -1), (1, 0) (c) y-axis (d) 1 (e) -4 and 4 (f)  $\{x \mid -1 < x < 1\}$ (g) (-4, 5) + 5 + (2, 3) + (-2, 3) + (-2, 3) + (-2, 3) + (-4, 3) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6) + (-4, 6

# **CHAPTER 5** Polynomial and Rational Functions

#### 5.1 Assess Your Understanding (page 337)

7. smooth; continuous 8. touches 9. (-1,1); (0,0); (1,1) 10. *r* is a real zero of *f*; *r* is an *x*-intercept of the graph of *f*; *x* - *r* is a factor of *f*. 11. turning points 12.  $y = 3x^4$  13.  $\infty$ ;  $-\infty$  14. As *x* increases in the positive direction, f(x) decreases without bound. 15. Yes; degree 3

17. Yes; degree 2 19. No; x is raised to the -1 power. 21. No; x is raised to the  $\frac{3}{2}$  power. 23. Yes; degree 4 25. Yes; degree 4



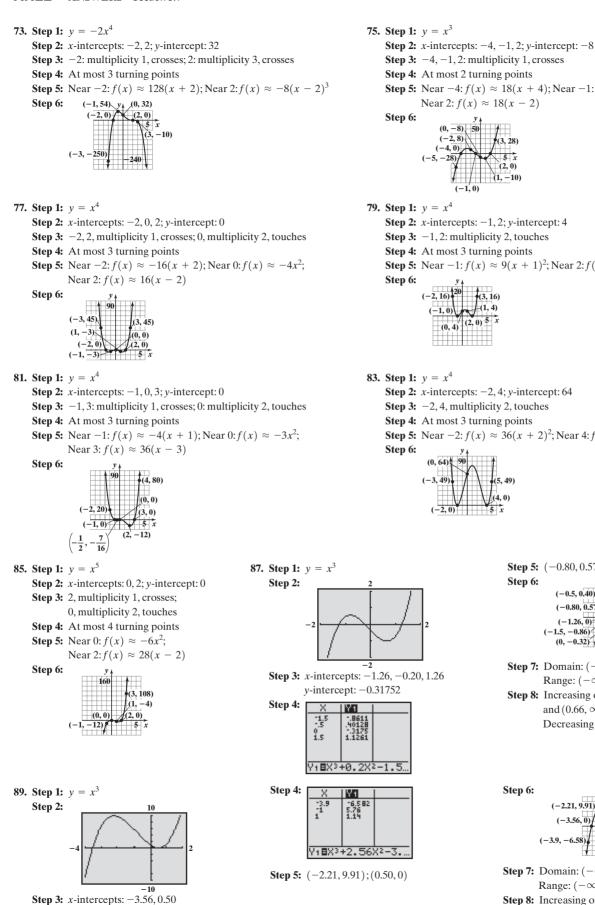
**51.** (a) 2, multiplicity 3 (b) Graph crosses the x-axis at 2. (c) Near 2:  $f(x) \approx 20(x-2)^3$  (d) 4 (e)  $y = 4x^5$  **53.** (a)  $-\frac{1}{2}$ , multiplicity 2; -4, multiplicity 3 (b) Graph touches the x-axis at  $-\frac{1}{2}$  and crosses at -4 (c) Near  $-\frac{1}{2}$ :  $f(x) \approx -85.75\left(x + \frac{1}{2}\right)^2$ ; Near -4:  $f(x) \approx -24.5(x + 4)^3$  (d) 4 (e)  $y = -2x^5$  **55.** (a) 5, multiplicity 3; -4, multiplicity 2 (b) Graph touches the x-axis at -4 and crosses it at 5.

(c) Near  $-4: f(x) \approx -729(x + 4)^2$ ; Near  $5: f(x) \approx 81(x - 5)^3$  (d) 4 (e)  $y = x^5$  57. (a) No real zeros (b) Graph neither crosses nor touches the x-axis. (c) No real zeros (d) 5 (e)  $y = 3x^6$  59. (a) 0, multiplicity  $2: -\sqrt{2}, \sqrt{2}$ , multiplicity 1 (b) Graph touches the x-axis at 0 and crosses at  $-\sqrt{2}$  and  $\sqrt{2}$ . (c) Near  $-\sqrt{2}: f(x) \approx 11.31(x + \sqrt{2})$ ; Near  $0: f(x) \approx 4x^2$ ; Near  $\sqrt{2}: f(x) \approx -11.31(x - \sqrt{2})$  (d) 3 (e)  $y = -2x^4$  61. Could be; zeros: -1, 1, 2; Least degree is 3. 63. Cannot be the graph of a polynomial; gap at x = -1 65. f(x) = x(x - 1)(x - 2)

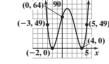
**67.** 
$$f(x) = -\frac{1}{2}(x+1)(x-1)^2(x-2)$$

69. Step 1:  $y = x^3$ Step 2: x-intercepts: 0, 3; y-intercept: 0 Step 3: 0: multiplicity 2, touches; 3: multiplicity 1, crosses Step 4: At most 2 turning points Step 5: Near 0:  $f(x) \approx -3x^2$ ; Near 3:  $f(x) \approx 9(x - 3)$ Step 6: y\_4 (4, 16) (0, 0) (3, 0) 71. Step 1:  $y = x^3$ Step 2: x-intercepts: -4, 2; y-intercept: 16 Step 3: -4: multiplicity 1, crosses; 2: multiplicity 2, touches Step 4: At most 2 turning points Step 5: Near -4:  $f(x) \approx 36(x + 4)$ ; Near 2:  $f(x) \approx 6(x - 2)^2$ Step 6: y (-2, 32) 40 (-4, 0) (0, 16) (-5, -49)

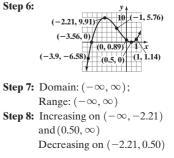
y-intercept: 0.89

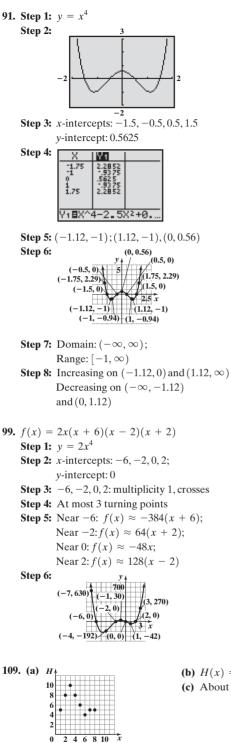


**Step 5:** Near -4:  $f(x) \approx 18(x + 4)$ ; Near -1:  $f(x) \approx -9(x + 1)$ ; Near 2:  $f(x) \approx 18(x - 2)$ Step 6: (1. -10) 1, 0) **79. Step 1:**  $y = x^4$ Step 2: x-intercepts: -1, 2; y-intercept: 4 **Step 3:** -1, 2: multiplicity 2, touches Step 4: At most 3 turning points **Step 5:** Near  $-1: f(x) \approx 9(x+1)^2$ ; Near  $2: f(x) \approx 9(x-2)^2$ Step 6: 3.16 -(1, 4) (2, 0) (0, 4) 83. Step 1:  $y = x^4$ Step 2: x-intercepts: -2, 4; y-intercept: 64 Step 3: -2, 4, multiplicity 2, touches Step 4: At most 3 turning points **Step 5:** Near  $-2: f(x) \approx 36(x+2)^2$ ; Near  $4: f(x) \approx 36(x-4)^2$ Step 6:



Step 5: Step 6:	(-0.80, 0.57); $(0.66, -0.99)(-0.5, 0.40)$ 2.5 (-0.80, 0.57) $(-0.20, 0)(-0.80, 0.57)$ $(-1.5, 1.13)(-1.26, 0)$ $(-1.5, -0.86)$ $(-1.26, 0)(0, -0.32)$ $(0.66, -0.99)$
Step 7:	Domain: $(-\infty,\infty)$ ;
	Range: $(-\infty, \infty)$
Step 8:	Increasing on $(-\infty, -0.80)$
	and $(0.66, \infty)$
	Decreasing on $(-0.80, 0.66)$

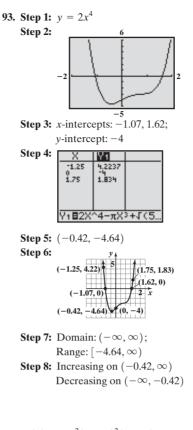




The relation appears to be cubic.

111. (a)  $T_{4}$  $\begin{array}{c} 60\\ 55\\ 50\\ 45\\ 0\\ 0\\ 4\end{array}$ 

The relation appears to be cubic.



**101.**  $f(x) = -x^2(x + 1)^2(x - 1)$  **Step 1:**  $y = -x^5$  **Step 2:** *x*-intercepts: -1, 0, 1; *y*-intercept: 0 **Step 3:** 1: multiplicity 1, crosses; -1, 0: multiplicity 2, touches **Step 4:** At most 4 turning points **Step 5:** Near -1:  $f(x) \approx 2(x + 1)^2$ ; Near 0:  $f(x) \approx x^2$ ; Near 1: -4(x - 1) **95.** f(x) = -x(x+2)(x-2)**Step 1:**  $y = -x^3$ **Step 2:** *x*-intercepts: -2, 0, 2; *y*-intercept: 0 **Step 3:** -2, 0, 2: multiplicity 1, crosses Step 4: At most 2 turning points **Step 5:** Near -2:  $f(x) \approx -8(x + 2)$ ; Near 0:  $f(x) \approx 4x$ ; Near 2:  $f(x) \approx -8(x-2)$ Step 6: (-3, 15)(1.3) (-2, 0)(2, 0)-1. **97.** f(x) = x(x + 4)(x - 3)**Step 1:**  $v = x^3$ **Step 2:** *x*-intercepts: -4, 0, 3; *y*-intercept: 0 **Step 3:** -4, 0, 3: multiplicity 1, crosses Step 4: At most 2 turning points **Step 5:** Near -4:  $f(x) \approx 28(x + 4)$ ; Near 0:  $f(x) \approx -12x$ ; Near 3:  $f(x) \approx 21(x-3)$ Step 6: 4. 32) õ. -12)



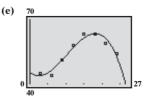
**103.** f(x) = 3(x + 3)(x - 1)(x - 4)**105.**  $f(x) = -2(x + 5)^2(x - 2)(x - 4)$ **107.** (a) -3,2 (b) -6,-1

**(b)**  $H(x) = 0.1591x^3 - 2.3203x^2 + 9.3301x - 2.2143$ **(c)** About 6 major hurricanes

(b) Average rate of change: 2.27°/h
(c) Average rate of change: 0°/h
(d) T(x) = -0.0103x<sup>3</sup> + 0.3174x<sup>2</sup> - 1.3742x + 45.3929; The predicted temperature at 5 PM is 63.2°F.

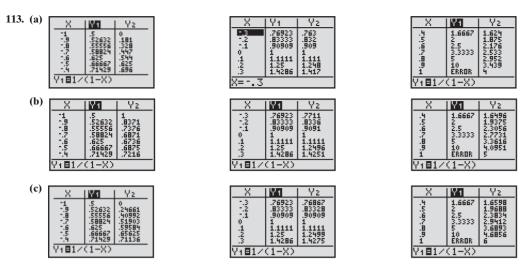
(d) 12.5

(e) Approximately 10 major hurricanes



(f) The y-intercept,  $45.4^{\circ}$ , is the predicted temperature at midnight.

# AN24 ANSWERS Section 5.1



(d) As more terms are added, the values of the polynomial function get closer to the values of *f*. The approximations near 0 are better than those near -1 or 1.

**119.** (a)–(d)

### 5.2 Assess Your Understanding (page 350)

5. F 6. horizontal asymptote 7. vertical asymptote 8. proper 9. T 10. F 11. y = 0 12. T 13. All real numbers except 3;  $\{x | x \neq 3\}$ 

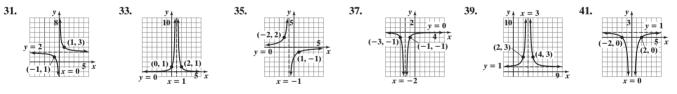
**15.** All real numbers except 2 and -4;  $\{x | x \neq 2, x \neq -4\}$  **17.** All real numbers except  $-\frac{1}{2}$  and 3;  $\{x | x \neq -\frac{1}{2}, x \neq 3\}$ 

**19.** All real numbers except 2;  $\{x | x \neq 2\}$  **21.** All real numbers **23.** All real numbers except -3 and 3;  $\{x | x \neq -3, x \neq 3\}$ 

**25.** (a) Domain:  $\{x | x \neq 2\}$ ; Range:  $\{y | y \neq 1\}$  (b) (0,0) (c) y = 1 (d) x = 2 (e) None

**27.** (a) Domain:  $\{x | x \neq 0\}$ ; Range: all real numbers (b) (-1, 0), (1, 0) (c) None (d) x = 0 (e) y = 2x

**29.** (a) Domain:  $\{x | x \neq -2, x \neq 2\}$ ; Range:  $\{y | y \leq 0, y > 1\}$  (b) (0,0) (c) y = 1 (d) x = -2, x = 2 (e) None



**43.** Vertical asymptote: x = -4; horizontal asymptote: y = 3 **45.** Vertical asymptote: x = 3; oblique asymptote: y = x + 5

47. Vertical asymptotes: x = 1, x = -1; horizontal asymptote: y = 0 49. Vertical asymptote:  $x = -\frac{1}{2}$ ; horizontal asymptote:  $y = \frac{2}{2}$ 

51. Vertical asymptote: none; oblique asymptote: y = 2x - 1 53. Vertical asymptote: x = 0; no horizontal or oblique asymptote 55. (a)  $9.8208 \text{ m/sec}^2$  (b)  $9.8195 \text{ m/sec}^2$  (c)  $9.7936 \text{ m/sec}^2$  (d) *h*-axis (e)  $\varnothing$ 

57. (a)  $R_{tot}$ 

5 10 15 20 25 R<sub>2</sub>

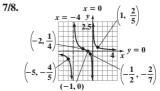
0

(b) Horizontal:  $R_{\text{tot}} = 10$ ; as the resistance of  $R_2$  increases without bound, the total resistance approaches 10 ohms, the resistance  $R_1$ . (c)  $R_1 \approx 103.5$  ohms

#### 5.3 Assess Your Understanding (page 365)

2. in lowest terms 3. vertical 4. True 5. True 6. (a)  $\{x | x \neq 2\}$  (b) 0 7. 1. Domain:  $\{x | x \neq 0, x \neq -4\}$  2. *R* is in lowest terms 3. no y-intercept; x-intercept: -1 4. *R* is in lowest terms; vertical asymptotes: x = 0, x = -4 5. Horizontal asymptote: y = 0, intersected at (-1,0)

6.			4 -	1	) ►
	Interval	(−∞, −4)	(-4, -1)	(-1,0)	(0, ∞)
	Number Chosen	-5	-2	$-\frac{1}{2}$	1
	Value of R	$R(-5) = -\frac{4}{5}$	$R(-2) = \frac{1}{4}$	$R\left(-\frac{1}{2}\right) = -\frac{2}{7}$	$R(1) = \frac{2}{5}$
	Location of Graph	Below x-axis	Above x-axis	Below x-axis	Above x-axis
	Point on Graph	$(-5, -\frac{4}{5})$	$\left(-2,\frac{1}{4}\right)$	$\left(-\frac{1}{2},-\frac{2}{7}\right)$	$(1,\frac{2}{5})$



<b>9.</b> 1. $R(x) = \frac{3(x+1)}{2(x+2)}$ ; domain: $\{x   x \neq -2\}$	2. <i>R</i> is in lowest terms	3. <i>y</i> -intercept: $\frac{3}{4}$ ; <i>x</i> -intercept: $-1$
× /		2

4. *R* is in lowest terms; vertical asymptote: x = -2 5. Horizontal asymptote:  $y = \frac{3}{2}$ , not intersected

6.

		2 -	1 ●────→	7/8. $x = -2 y_{\uparrow}$
Interval	(−∞, −2)	(-2, -1)	(−1,∞)	(-3, 3)
Number Chosen	-3	$-\frac{3}{2}$	0	
Value of R	R(-3) = 3	$R\left(-\frac{3}{2}\right) = -\frac{3}{2}$	$R(0)=\frac{3}{4}$	
Location of Graph	Above x-axis	Below x-axis	Above x-axis	$\left(-\frac{1}{2},-\frac{1}{2}\right)$
Point on Graph	(-3, 3)	$\left(-\frac{3}{2},-\frac{3}{2}\right)$	$\left(0,\frac{3}{4}\right)$	

**11.** 1.  $R(x) = \frac{3}{(x+2)(x-2)}$ ; domain:  $\{x | x \neq -2, x \neq 2\}$  2. *R* is in lowest terms 3. *y*-intercept:  $-\frac{3}{4}$ ; no *x*-intercept 4. *R* is in lowest terms; vertical asymptotes: x = 2, x = -2 5. Horizontal asymptote: y = 0, not intersected

6.

		2	2 ► ►
Interval	(−∞, −2)	(-2, 2)	(2, ∞)
Number Chosen	-3	0	3
Value of R	$R(-3) = \frac{3}{5}$	$R(0) = -\frac{3}{4}$	$R(3)=\frac{3}{5}$
Location of Graph	Above x-axis	Below x-axis	Above x-axis
Point on Graph	$\left(-3,\frac{3}{5}\right)$	$\left(0,-\frac{3}{4}\right)$	$\left(3,\frac{3}{5}\right)$

7/8.	$x = -2 y \downarrow x = 2$
	$\begin{pmatrix} -3, \frac{3}{5} \end{pmatrix} \xrightarrow{f} 2 \qquad \begin{pmatrix} 3, \frac{3}{5} \\ \hline & y = 0 \end{pmatrix}$
	$\left(0,-\frac{3}{4}\right)$

**13.** 1.  $P(x) = \frac{(x^2 + x + 1)(x^2 - x + 1)}{(x + 1)(x - 1)}$ ; domain:  $\{x | x \neq -1, x \neq 1\}$  **2.** *P* is in lowest terms **3.** *y*-intercept: -1; no *x*-intercept

7/8

**4.** *P* is in lowest terms; vertical asymptotes: x = -1, x = 1 **5.** No horizontal or oblique asymptote

5.				
	Interval	(−∞, −1)	(-1,1)	(1,∞)
	Number Chosen	-2	0	2
	Value of P	P(-2) = 7	P(0) = -1	P(2) = 7
	Location of Graph	Above x-axis	Below x-axis	Above x-axis
	Point on Graph	(-2,7)	(0, -1)	(2,7)

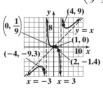
	11
(−2, 7) <b>V</b> <sub>6</sub>	(2,7)
(0, -1)=7	<b>5</b> x
$x = -1 \psi$	$\psi x = 1$

**15.** 1.  $H(x) = \frac{(x-1)(x^2+x+1)}{(x+3)(x-3)}$ ; domain:  $\{x | x \neq -3, x \neq 3\}$  2. *H* is in lowest terms 3. *y*-intercept:  $\frac{1}{9}$ ; *x*-intercept: 1

4. *H* is in lowest terms; vertical asymptotes: x = 3, x = -3 5. Oblique asymptote: y = x, intersected at  $\left(\frac{1}{9}, \frac{1}{9}\right)$ 

6	

				, ►
Interval	(−∞, −3)	(-3,1)	(1, 3)	(3, ∞)
Number Chosen	-4	0	2	4
Value of H	$H(-4) \approx -9.3$	$H(0) = \frac{1}{9}$	H(2) = -1.4	<i>H</i> (4) = 9
Location of Graph	Below x-axis	Above x-axis	Below x-axis	Above x-axis
Point on Graph	(-4, -9.3)	$\left(0,\frac{1}{9}\right)$	(2, -1.4)	(4, 9)

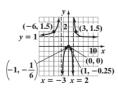


**17.** 1.  $R(x) = \frac{x^2}{(x+3)(x-2)}$ ; domain:  $\{x \neq -3, x \neq 2\}$  2. *R* is in lowest terms 3. *y*-intercept: 0; *x*-intercept: 0

**4.** *R* is in lowest terms; vertical asymptotes: x = 2, x = -3 **5.** Horizontal asymptote: y = 1, intersected at (6, 1)

6.

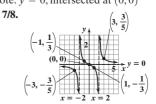
				≻
Interval	(−∞, −3)	(-3,0)	(0, 2)	(2, ∞)
Number Chosen	-6	-1	1	3
Value of R	R(-6) = 1.5	$R(-1) = -\frac{1}{6}$	R(1) = -0.25	R(3) = 1.5
Location of Graph	Above x-axis	Below x-axis	Below x-axis	Above x-axis
Point on Graph	(-6, 1.5)	$(-1, -\frac{1}{6})$	(1, -0.25)	(3, 1.5)



**19.** 1.  $G(x) = \frac{x}{(x+2)(x-2)}$ ; domain:  $\{x | x \neq -2, x \neq 2\}$  2. *G* is in lowest terms 3. *y*-intercept: 0; *x*-intercept: 0 4. *G* is in lowest terms; vertical asymptotes: x = -2, x = 2 5. Horizontal asymptote: y = 0, intersected at (0, 0)

6.

		2	0 ●	<sup>2</sup> →
Interval	(−∞, −2)	(-2,0)	(0, 2)	(2, ∞)
Number Chosen	-3	-1	1	3
Value of G	$G(-3) = -\frac{3}{5}$	$G(-1) = \frac{1}{3}$	$G(1) = -\frac{1}{3}$	$G(3) = \frac{3}{5}$
Location of Graph	Below x-axis	Above x-axis	Below x-axis	Above x-axis
Point on Graph	$(-3, -\frac{3}{5})$	$(-1,\frac{1}{3})$	$(1, -\frac{1}{3})$	$\left(3,\frac{3}{5}\right)$

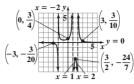


# AN26 ANSWERS Section 5.3

**21.** 1.  $R(x) = \frac{3}{(x-1)(x+2)(x-2)}$ ; domain:  $\{x | x \neq 1, x \neq -2, x \neq 2\}$  2. *R* is in lowest terms 3. *y*-intercept:  $\frac{3}{4}$ ; no *x*-intercept

**4.** *R* is in lowest terms; vertical asymptotes: x = -2, x = 1, x = 2 **5.** Horizontal asymptote: y = 0, not intersected 7/8.

		2	•	∠ →
Interval	(-∞, -2)	(-2, 1)	(1, 2)	(2, ∞)
Number Chosen	-3	0	1.5	3
Value of R	$R(-3) = -\frac{3}{20}$	$R(0)=\frac{3}{4}$	$R(1.5) = -\frac{24}{7}$	$R(3) = \frac{3}{10}$
Location of Graph	Below x-axis	Above x-axis	Below x-axis	Above x-axis
Point on Graph	$\left(-3,-\frac{3}{20}\right)$	$\left(0,\frac{3}{4}\right)$	$(1.5, -\frac{24}{7})$	$\left(3,\frac{3}{10}\right)$



**23.** 1.  $H(x) = \frac{(x+1)(x-1)}{(x^2+4)(x+2)(x-2)}$ ; domain:  $\{x | x \neq -2, x \neq 2\}$  **2.** *H* is in lowest terms **3.** *y*-intercept:  $\frac{1}{16}$ ; *x*-intercepts: -1, 1 **4.** *H* is in lowest terms; vertical asymptotes: x = -2, x = 2 **5.** Horizontal asymptote: y = 0, intersected at (-1, 0) and (1, 0)

6. 7/8. Interval (-1, 1)(1, 2)  $(-\infty, -2)$ (-2, -1)(2,∞) Number Chosen 1.5 3 -3 -1.5 0 Value of H  $H(1.5) \approx -0.11$  $H(3) \approx 0.12$  $H(-3) \approx 0.12$  $H(-1.5) \approx -0.11 \quad H(0) = \frac{1}{16}$ Location of Graph Below x-axis Above x-axis Below x-axis Above x-axis Above x-axis  $(0, \frac{1}{16})$ Point on Graph (-1.5, -0.11)(1.5, -0.11)(3, 0.12) (-3, 0.12)

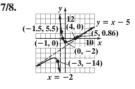
**25.** 1. 
$$F(x) = \frac{(x+1)(x-4)}{x+2}$$
; domain:  $\{x | x \neq -2\}$  2. *F* is in lowest terms 3. *y*-intercept: -2; *x*-intercepts: -1, 4

**4.** F is in lowest terms; vertical asymptote: x = -2 **5.** Oblique asymptote: y = x - 5, not intersected

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		-	•	• • ─ →
Interval	(−∞, −2)	(-2, -1)	(-1, 4)	(4, ∞)
Number Chosen	-3	-1.5	0	5
Value of F	F(-3) = -14	F(-1.5) = 5.5	F(0) = -2	$F(5) \approx 0.86$
Location of Graph	Below x-axis	Above x-axis	Below x-axis	Above x-axis
Point on Graph	(-3, -14)	(-1.5, 5.5)	(0, -2)	(5, 0.86)

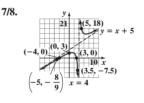


**27.** 1.  $R(x) = \frac{(x+4)(x-3)}{x-4}$ ; domain:  $\{x | x \neq 4\}$  2. *R* is in lowest terms 3. *y*-intercept: 3; *x*-intercepts: -4, 3

**4.** *R* is in lowest terms; vertical asymptote: x = 4 **5.** Oblique asymptote: y = x + 5, not intersected

6

		•	•	+ ●────
Interval	(-∞, -4)	(-4, 3)	(3, 4)	(4, ∞)
Number Chosen	-5	0	3.5	5
Value of R	$R(-5) = -\frac{8}{9}$	R(0) = 3	R(3.5) = -7.5	R(5) = 18
Location of Graph	Below x-axis	Above x-axis	Below x-axis	Above x-axis
Point on Graph	$(-5, -\frac{8}{9})$	(0, 3)	(3.5, -7.5)	(5, 18)

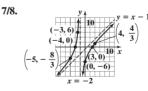


**29.** 1.  $F(x) = \frac{(x+4)(x-3)}{x+2}$ ; domain:  $\{x | x \neq -2\}$  2. *F* is in lowest terms 3. *y*-intercept: -6; *x*-intercepts: -4, 3

4. F is in lowest terms; vertical asymptote: x = -2 5. Oblique asymptote: y = x - 1, not intersected

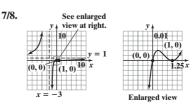
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О	

		1	2	3 →
Interval	(−∞, −4)	(-4, -2)	(-2,3)	(3, ∞)
Number Chosen	-5	-3	0	4
Value of F	$F(-5) = -\frac{8}{3}$	F(-3) = 6	F(0) = -6	$F(4) = \frac{4}{3}$
Location of Graph	Below x-axis	Above x-axis	Below x-axis	Above x-axis
Point on Graph	$(-5, -\frac{8}{3})$	(-3, 6)	(0, -6)	$\left(4,\frac{4}{3}\right)$



**31.** 1. Domain:  $\{x | x \neq -3\}$  2. *R* is in lowest terms 3. *y*-intercept: 0; *x*-intercepts: 0, 1 4. Vertical asymptote: x = -35. Horizontal asymptote: y = 1, not intersected

6.			3	•	1 ●────→
	Interval	(-∞, -3)	(-3,0)	(0, 1)	(1,∞)
	Number Chosen	-4	-1	$\frac{1}{2}$	2
	Value of R	R(-4) = 100	R(-1) = -0.5	$R\left(\frac{1}{2}\right) \approx 0.003$	R(2) = 0.016
	Location of Graph	Above x-axis	Below x-axis	Above x-axis	Above x-axis
	Point on Graph	(-4, 100)	(-1, -0.5)	$\left(\frac{1}{2}, 0.003\right)$	(2, 0.016)



**33.** 1.  $R(x) = \frac{(x+4)(x-3)}{(x+2)(x-3)}$ ; domain:  $\{x | x \neq -2, x \neq 3\}$  **2.** In lowest terms,  $R(x) = \frac{x+4}{x+2}$  **3.** *y*-intercept: 2; *x*-intercept: -4

**4.** Vertical asymptote: x = -2; hole at  $\left(3, \frac{7}{5}\right)$  **5.** Horizontal asymptote: y = 1, not intersected

6.

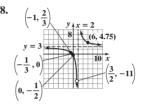
	-	•	-2	<u>3</u> →
Interval	(-∞, -4)	(-4, -2)	(-2, 3)	(3, ∞)
Number Chosen	-5	-3	0	4
Value of R	$R(-5) = \frac{1}{3}$	R(-3) = -1	R(0) = 2	$R(4) = \frac{4}{3}$
Location of Graph	Above x-axis	Below x-axis	Above x-axis	Above x-axis
Point on Graph	$(-5, \frac{1}{3})$	(-3, -1)	(0, 2)	$\left(4,\frac{4}{3}\right)$

**35.** 1.  $R(x) = \frac{(3x+1)(2x-3)}{(x-2)(2x-3)}$ ; domain:  $\left\{ x \middle| x \neq \frac{3}{2}, x \neq 2 \right\}$  2. In lowest terms,  $R(x) = \frac{3x+1}{x-2}$  3. y-intercept:  $-\frac{1}{2}$ ; x-intercept:  $-\frac{1}{3}$ 

4. Vertical asymptote: x = 2; hole at  $\left(\frac{3}{2}, -11\right)$  5. Horizontal asymptote: y = 3, not intersected

6.

	-	13	<u>3</u>	2 • • • • •
Interval	$\left(-\infty,-\frac{1}{3}\right)$	$\left(-\frac{1}{3},\frac{3}{2}\right)$	$\left(\frac{3}{2},2\right)$	(2, ∞)
Number Chosen	-1	0	1.7	6
Value of R	$R(-1) = \frac{2}{3}$	$R(0) = -\frac{1}{2}$	$R(1.7) \approx -20.3$	R(6) = 4.75
Location of Graph	Above x-axis	Below x-axis	Below x-axis	Above x-axis
Point on Graph	$(-1,\frac{2}{3})$	$\left(0,-\frac{1}{2}\right)$	(1.7, -20.3)	(6, 4.75)



 $\begin{array}{c} \left(-5,\frac{1}{3}\right) \underbrace{y_{4}}_{5} \\ \left(-3,\frac{1}{3}\right) \underbrace{y_{5}}_{5} \\ \left(-4,0\right) \\ \left(-3,-1\right) \\ \left(-3,-1\right) \\ \left(-4,\frac{4}{3}\right) \end{array}$ 

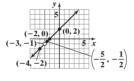
**37.** 1.  $R(x) = \frac{(x+3)(x+2)}{x+3}$ ; domain:  $\{x | x \neq -3\}$  **2.** In lowest terms, R(x) = x+2 **3.** *y*-intercept: 2; *x*-intercept: -2 **4.** Vertical asymptote: none; hole at (-3, -1) **5.** Oblique asymptote: y = x + 2 intersected at all points except x = -3

7/8.

7/8

6.

		3	2 ► → →
Interval	(−∞, −3)	(-3, -2)	(−2, ∞)
Number Chosen	-4	$-\frac{5}{2}$	0
Value of <i>R</i>	R(-4) = -2	$R\left(-\frac{5}{2}\right) = -\frac{1}{2}$	R(0) = 2
Location of Graph	Below x-axis	Below x-axis	Above x-axis
Point on Graph	(-4, -2)	$\left(-\frac{5}{2},-\frac{1}{2}\right)$	(0, 2)



**39.** 1.  $f(x) = \frac{x^2 + 1}{x}$ ; domain:  $\{x | x \neq 0\}$  2. *f* is in lowest terms 3. no *y*-intercept; no *x*-intercepts 4. *f* is in lowest terms; vertical asymptote: x = 0 5. Oblique asymptote: y = x, not intersected

6.

	*	, <b>→</b>
Interval	(−∞, 0)	(0, ∞)
Number Chosen	-1	1
Value of f	f(-1) = -2	f(1) = 2
Location of Graph	Below x-axis	Above x-axis
Point on Graph	(-1, -2)	(1, 2)

•	$x = y \downarrow$	= 0	
-1	2).		x = x
		<b>7</b>	$\frac{y-x}{5x}$
1	1	(-1,	-2)

**41.** 1.  $f(x) = \frac{x^3 + 1}{x} = \frac{(x+1)(x^2 - x + 1)}{x}$ ; domain:  $\{x | x \neq 0\}$  **2.** *f* is in lowest terms **3.** no *y*-intercept; *x*-intercept: -1 **4.** *f* is in lowest terms; vertical asymptote: x = 0 **5.** No horizontal or oblique asymptote

6.

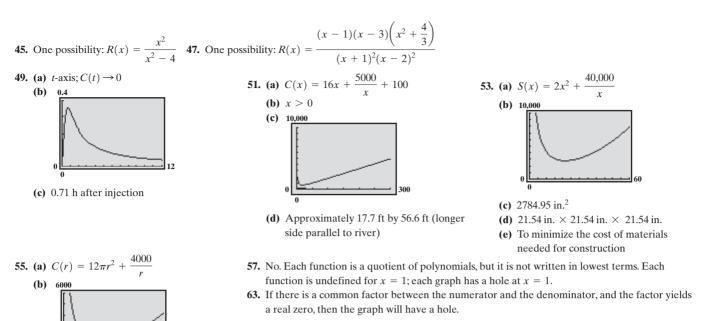
	-1		) •
Interval	(−∞, −1)	(-1,0)	(0, ∞)
Number Chosen	-2	$-\frac{1}{2}$	1
Value of f	$f(-2) = \frac{7}{2}$	$f\left(-\frac{1}{2}\right) = -\frac{7}{4}$	f(1) = 2
Location of Graph	Above x-axis	Below x-axis	Above x-axis
Point on Graph	$\left(-2,\frac{7}{2}\right)$	$\left(-\frac{1}{2},-\frac{7}{4}\right)$	(1, 2)

$\left(-2,\frac{7}{2}\right)$	y 1 5 (1, 2)
$\left(-\frac{1}{2},-\frac{7}{4}\right)$	$\begin{array}{c} 0 \\ 0 \\ x = 0 \end{array}$

		•>
Interval	(−∞, 0)	(0, ∞)
Number Chosen	-1	1
Value of f	f(-1) = -2	f(1) = 2
Location of Graph	Below x-axis	Above x-axis
Point on Graph	(-1, -2)	(1, 2)



# AN28 ANSWERS Section 5.3



The cost is smallest when r = 3.76 cm.

## 5.4 Assess Your Understanding (page 371)

**3.** T **4.** F **5.** (a)  $\{x \mid 0 < x < 1 \text{ or } x > 2\}; (0,1) \cup (2,\infty)$  (b)  $\{x \mid x \le 0 \text{ or } 1 \le x \le 2\}; (-\infty, 0] \cup [1,2]$ 7. (a)  $\{x \mid -1 < x < 0 \text{ or } x > 1\}; (-1,0) \cup (1,\infty)$  (b)  $\{x \mid x < -1 \text{ or } 0 \le x < 1\}; (-\infty,-1) \cup [0,1)$ 9.  $\{x \mid x < 0 \text{ or } 0 < x < 3\}; (-\infty, 0) \cup (0, 3)$  11.  $\{x \mid x \ge -4\}; [-4, \infty)$  13.  $\{x \mid x \le -2 \text{ or } x \ge 2\}; (-\infty, -2] \cup [2, \infty)$ **15.**  $\{x \mid -4 < x < -1 \text{ or } x > 0\}; (-4, -1) \cup (0, \infty)$  **17.**  $\{x \mid -2 < x \le -1\}; (-2, -1]$  **19.**  $\{x \mid x < -2\}; (-\infty, -2)$  **21.**  $\{x \mid x > 4\}; (4, \infty)$ **23.**  $\{x \mid -4 < x < 0 \text{ or } x > 0\}; (-4,0) \cup (0,\infty)$  **25.**  $\{x \mid x \le 1 \text{ or } 2 \le x \le 3\}; (-\infty,1] \cup [2,3]$  **27.**  $\{x \mid -1 < x < 0 \text{ or } x > 3\}; (-1,0) \cup (3,\infty)$ **29.**  $\{x|x < -1 \text{ or } x > 1\}; (-\infty, -1) \cup (1, \infty)$  **31.**  $\{x|x < -1 \text{ or } x > 1\}; (-\infty, -1) \cup (1, \infty)$  **33.**  $\{x|x < -1 \text{ or } x > 1\}; (-\infty, -1) \cup (1, \infty)$ **35.**  $\{x \mid x \leq -1 \text{ or } 0 < x \leq 1\}; (-\infty, -1] \cup (0, 1]$  **37.**  $\{x \mid x < -1 \text{ or } x > 1\}; (-\infty, -1) \cup (1, \infty)$  **39.**  $\{x \mid x < 2\}; (-\infty, 2)$ **41.**  $\{x|-2 < x \le 9\}; (-2,9]$  **43.**  $\{x|x < 2 \text{ or } 3 < x < 5\}; (-\infty,2) \cup (3,5)$  **45.**  $\{x|x < -5 \text{ or } -4 \le x \le -3 \text{ or } x = 0 \text{ or } x > 1\};$  $(-\infty, -5) \cup [-4, -3] \cup \{0\} \cup (1, \infty) \quad \textbf{47.} \left\{ x \left| -\frac{1}{2} < x < 1 \text{ or } x > 3 \right\}; \left( -\frac{1}{2}, 1 \right) \cup (3, \infty) \quad \textbf{49.} \left\{ x \right| -1 < x < 3 \text{ or } x > 5 \right\}; (-1, 3) \cup (5, \infty) = 0$ **51.**  $\left\{ x \mid x \le -4 \text{ or } x \ge \frac{1}{2} \right\}; (-\infty, -4] \cup \left[\frac{1}{2}, \infty\right)$  **53.**  $\{x \mid x < 3 \text{ or } x \ge 7\}; (-\infty, 3) \cup [7, \infty)$  **55.**  $\{x \mid x < 2\}; (-\infty, 2)$ **57.**  $\left\{x \mid x < -\frac{2}{3} \text{ or } 0 < x < \frac{3}{2}\right\}; \left(-\infty, -\frac{2}{3}\right) \cup \left(0, \frac{3}{2}\right)$  **59.**  $\{x \mid x \leq -3 \text{ or } 0 \leq x \leq 3\}; (-\infty, -3] \cup [0, 3]$  **61.**  $\{x \mid x > 4\}; (4, \infty)$ **63.**  $\{x \mid x \le -2 \text{ or } x \ge 2\}; (-\infty, -2] \cup [2, \infty)$  **65.**  $\{x \mid x < -4 \text{ or } x \ge 2\}; (-\infty, -4) \cup [2, \infty)$ 67. 69. 71. Produce at least 250 bicycles  $g(x) = 3x^2$ 73. (a) The stretch is less than 39 ft. (b) The ledge should be at least 84 ft above the ground for a 150-lb jumper.

2.

 $f(x) \le g(x)$  if  $-2 \le x \le 2$ 

75. At least 50 students must attend.

#### Historical Problems (page 384)

 $f(x) \leq g(x)$  if  $-1 \leq x \leq 1$ 

1. 
$$\left(x - \frac{b}{3}\right)^3 + b\left(x - \frac{b}{3}\right)^2 + c\left(x - \frac{b}{3}\right) + d = 0$$
$$x^3 - bx^2 + \frac{b^2x}{3} - \frac{b^3}{27} + bx^2 - \frac{2b^2x}{3} + \frac{b^3}{9} + cx - \frac{bc}{3} + d = 0$$
$$x^3 + \left(c - \frac{b^2}{3}\right)x + \left(\frac{2b^3}{27} - \frac{bc}{3} + d\right) = 0$$
Let  $p = c - \frac{b^2}{3}$  and  $q = \frac{2b^3}{27} - \frac{bc}{3} + d$ . Then  $x^3 + px + q = 0$ .

 $(H + K)^3 + p(H + K) + q = 0$   $H^3 + 3H^2K + 3HK^2 + K^3 + pH + pK + q = 0$ Let 3HK = -p.  $H^3 - pH - pK + K^3 + pH + pK + q = 0, \quad H^3 + K^3 = -q$ 

3. 
$$3HK = -p$$
$$K = -\frac{p}{3H}$$
$$H^{3} + \left(-\frac{p}{3H}\right)^{3} = -q$$
$$H^{3} - \frac{p^{3}}{27H^{3}} = -q$$
$$27H^{6} - p^{3} = -27qH^{3}$$
$$27H^{6} + 27qH^{3} - p^{3} = 0$$
$$H^{3} = \frac{-27q \pm \sqrt{(27q)^{2} - 4(27)(-p^{3})}}{2 \cdot 27}$$
$$H^{3} = \frac{-q}{2} \pm \sqrt{\frac{27^{2}q^{2}}{2^{2}(27^{2})}} + \frac{4(27)p^{3}}{2^{2}(27^{2})}$$
$$H^{3} = \frac{-q}{2} \pm \sqrt{\frac{q^{2}}{4} + \frac{p^{3}}{27}}$$
$$H = \sqrt[3]{\frac{-q}{2}} \pm \sqrt{\frac{q^{2}}{4} + \frac{p^{3}}{27}}$$

$$H^{3} + K^{3} = -q$$

$$K^{3} = -q - H^{3}$$

$$K^{3} = -q - \left[\frac{-q}{2} + \sqrt{\frac{q^{2}}{4} + \frac{p^{3}}{27}}\right]$$

$$K^{3} = \frac{-q}{2} - \sqrt{\frac{q^{2}}{4} + \frac{p^{3}}{27}}$$

$$K = \sqrt[3]{\frac{-q}{2}} - \sqrt{\frac{q^{2}}{4} + \frac{p^{3}}{27}}$$

5. x = H + K  $x = \sqrt[3]{\frac{-q}{2} + \sqrt{\frac{q^2}{4} + \frac{p^3}{27}}} + \sqrt[3]{\frac{-q}{2} - \sqrt{\frac{q^2}{4} + \frac{p^3}{27}}}$ (Note that had we used the negative root in 3 the result would be the same.)

**6.** 
$$x = 3$$
 **7.**  $x = 2$  **8.**  $x = 2$ 

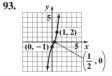
Choose the positive root for now.

# 5.5 Assess Your Understanding (page 384)

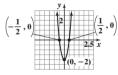
5. Remainder; dividend 6. 
$$f(c)$$
 7. -4 8. F 9. 0 10. T 11.  $R = f(2) = 8$ ; no 13.  $R = f(2) = 0$ ; yes 15.  $R = f(-3) = 0$ ; yes 17.  $R = f(-4) = 1$ ; no 19.  $R = f\left(\frac{1}{2}\right) = 0$ ; yes 21. 7 23. 6 25. 3 27. 4 29. 5 31. 6 33.  $\pm 1, \pm \frac{1}{3}$  35.  $\pm 1, \pm 3$  37.  $\pm 1, \pm 2, \pm \frac{1}{4}, \pm \frac{1}{2}$  39.  $\pm 1, \pm 3, \pm 9, \pm \frac{1}{2}, \pm \frac{1}{3}, \pm \frac{1}{6}, \pm \frac{3}{2}, \pm \frac{9}{2}$  41.  $\pm 1, \pm 2, \pm 3, \pm 4, \pm 6, \pm 12, \pm \frac{1}{2}, \pm \frac{3}{2}$  43.  $\pm 1, \pm 2, \pm 4, \pm 5, \pm 10, \pm 20, \pm \frac{1}{2}, \pm \frac{5}{3}, \pm \frac{4}{3}, \pm \frac{5}{3}, \pm \frac{10}{3}, \pm \frac{20}{3}, \pm \frac{1}{6}, \pm \frac{5}{6}$  45.  $-3, -1, 2; f(x) = (x + 3)(x + 1)(x - 2)$  47.  $\frac{1}{2}; f(x) = 2\left(x - \frac{1}{2}\right)(x^2 + 1)$  49.  $2, \sqrt{5}, -\sqrt{5}; f(x) = 2(x - 2)(x - \sqrt{5})(x + \sqrt{5})$  51.  $-1, \frac{1}{2}, \sqrt{3}, -\sqrt{3}; f(x) = 2(x + 1)\left(x - \frac{1}{2}\right)(x - \sqrt{3})(x + \sqrt{3})$  53.  $1$ , multiplicity 2;  $-2, -1; f(x) = (x + 2)(x + 1)(x - 1)^2$  55.  $-1, -\frac{1}{4}; f(x) = 4(x + 1)\left(x + \frac{1}{4}\right)(x^2 + 2)$  57.  $\{-1, 2\}$  59.  $\left\{\frac{2}{3}, -1 + \sqrt{2}, -1 - \sqrt{2}\right\}$  61.  $\left\{\frac{1}{3}, \sqrt{5}, -\sqrt{5}\right\}$  63.  $\{-3, -2\}$  65.  $\left\{-\frac{1}{3}\right\}$  67.  $\left\{\frac{1}{2}, 2, 5\right\}$  69. 5 71. 2 73. 5 75.  $\frac{3}{2}$  77.  $f(0) = -1; f(1) = 10$  79.  $f(-5) = -58; f(-4) = 2$  81.  $f(1.4) = -0.17536; f(1.5) = 1.40625$  83.  $0.21$  85.  $-4.04$  87. 1.15 89. 2.53

4.



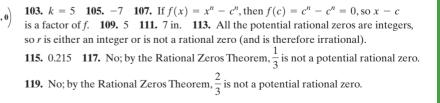


95.  $y_{k}$ (-1,0) (1,0) (0,-2)



97.

99.  $y_{1}$  101. (-1, 0) (0, 2) (-2, 0) (0, 2) (-1.5, -1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625) (-1.5625)



# 5.6 Assess Your Understanding (page 392) 3. one 4. 3 - 4i 5. T 6. F 7. 4 + i 9. -i, 1 - i 11. -i, -2i 13. -i 15. 2 - i, -3 + i 17. $f(x) = x^4 - 14x^3 + 77x^2 - 200x + 208; a = 1$ 19. $f(x) = x^5 - 4x^4 + 7x^3 - 8x^2 + 6x - 4; a = 1$ 21. $f(x) = x^4 - 6x^3 + 10x^2 - 6x + 9; a = 1$ 23. -2i, 4 25. 2i, $-3, \frac{1}{2}$ 27. 3 + 2i, -2, 5 29. 4i, $-\sqrt{11}$ , $\sqrt{11}, -\frac{2}{3}$ 31. $1, -\frac{1}{2} - \frac{\sqrt{3}}{2}i$ , $-\frac{1}{2} + \frac{\sqrt{3}}{2}i$ ; $f(x) = (x - 1)\left(x + \frac{1}{2} + \frac{\sqrt{3}}{2}i\right)\left(x + \frac{1}{2} - \frac{\sqrt{3}}{2}i\right)$ 33. 2, 3 - 2i, 3 + 2i; f(x) = (x - 2)(x - 3 + 2i)(x - 3 - 2i) 35. -i, i, -2i, 2i, (x - i)(x - 2i)(x - 2i)

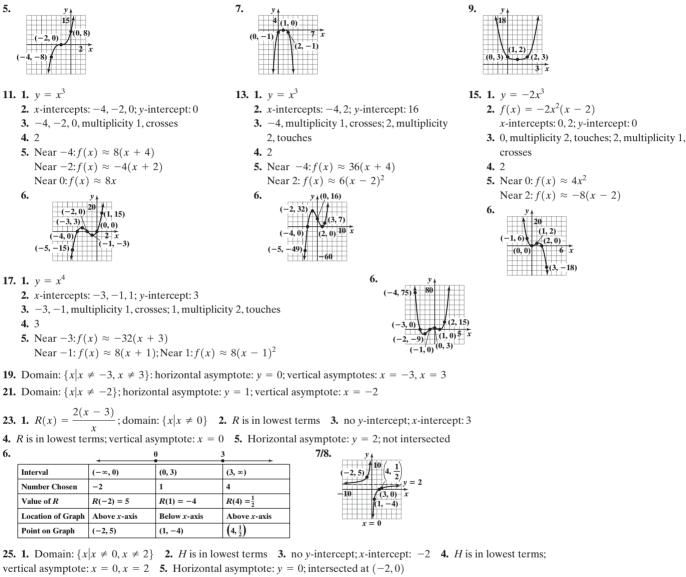
# AN30 ANSWERS Section 5.6

**37.** 
$$-5i$$
,  $5i$ ,  $-3$ ,  $1$ ;  $f(x) = (x + 5i)(x - 5i)(x + 3)(x - 1)$  **39.**  $-4$ ,  $\frac{1}{3}$ ,  $2 - 3i$ ,  $2 + 3i$ ;  $f(x) = 3(x + 4)\left(x - \frac{1}{3}\right)(x - 2 + 3i)(x - 2 - 3i)$ 

41. Zeros that are complex numbers must occur in conjugate pairs; or a polynomial with real coefficients of odd degree must have at least one real zero.43. If the remaining zero were a complex number, its conjugate would also be a zero, creating a polynomial of degree 5.

# Review Exercises (page 394)

1. Polynomial of degree 5 3. Neither



6.

		2	•	2 ●────
Interval	(−∞, −2)	(-2, 0)	(0, 2)	(2, ∞)
Number Chosen	-3	-1	1	3
Value of H	$H(-3) = -\frac{1}{15}$	$H(-1) = \frac{1}{3}$	H(1) = -3	$H(3) = \frac{5}{3}$
Location of Graph	Below x-axis	Above x-axis	Below x-axis	Above x-axis
Point on Graph	$\left(-3, -\frac{1}{15}\right)$	$(-1,\frac{1}{3})$	(1, -3)	$\left(3,\frac{5}{3}\right)$
<b>v</b>				

 $\begin{pmatrix} -1, \frac{1}{3} \end{pmatrix}^{x} = 0 \\ (-1, \frac{1}{3})^{y} = 5 \\ (-2, 0) = 5 \\ (-3, -\frac{1}{15}) = 5 \\ (-3, -\frac{1}{15}) = 5 \\ x = 2 \\ (-3, -\frac{1}{15}) = 5 \\ x = 2 \\ (-3, -\frac{1}{15}) = 5 \\ (-3, -$ 

7/8

**27.** 1.  $R(x) = \frac{(x+3)(x-2)}{(x-3)(x+2)}$ ; domain:  $\{x | x \neq -2, x \neq 3\}$  **2.** *R* is in lowest terms **3.** *y*-intercept: 1; *x*-intercepts: -3, 2

**4.** R is in lowest terms; vertical asymptotes: x = -2, x = 3 **5.** Horizontal asymptote: y = 1; intersected at (0, 1)

6.		-	3 -	2	2	3 ●──→	7/8.	y (0, 1)
	Interval	(-∞, -3)	(-3, -2)	(-2, 2)	(2, 3)	(3,∞)	(-	$(4, \frac{3}{5})$ (4, $\frac{7}{3}$ )
	Number Chosen	-4	$-\frac{5}{2}$	0	52	4	(	y = 1
	Value of R	$R(-4) = \frac{3}{7}$	$R\left(-\frac{5}{2}\right) = -\frac{9}{11}$	R(0) = 1	$R\left(\frac{5}{2}\right) = -\frac{11}{9}$	$R(4) = \frac{7}{3}$	(-	-3,0) $5x$ (2,0)
	Location of Graph	Above x-axis	Below x-axis	Above x-axis	Below x-axis	Above x-axis	<u>( 5</u>	<u>9</u>
	Point on Graph	$\left(-4,\frac{3}{7}\right)$	$\left(-\frac{5}{2},-\frac{9}{11}\right)$	(0, 1)	$\left(\frac{5}{2},-\frac{11}{9}\right)$	$\left(4,\frac{7}{3}\right)$	2	x = -2 $x = 3$
								x = -2 $x = 3$

**39.**  $\{x|x < 1 \text{ or } x > 2\}; (-\infty, 1) \cup (2, \infty)$ 

**29.** 1.  $F(x) = \frac{x^3}{(x+2)(x-2)}$ ; domain:  $\{x | x \neq -2, x \neq 2\}$  2. *F* is in lowest terms 3. *y*-intercept: 0; *x*-intercept: 0

4. *F* is in lowest terms; vertical asymptotes: x = -2, x = 25. Oblique asymptote: y = x; intersected at (0,0)6. -27/8. y = x(-2)

	-	-2	0	2
Interval	(−∞, −2)	(-2, 0)	(0, 2)	(2, ∞)
Number Chosen	-3	-1	1	3
Value of F	$F(-3) = -\frac{27}{5}$	$F(-1) = \frac{1}{3}$	$F(1) = -\frac{1}{3}$	$F(3) = \frac{27}{5}$
Location of Graph	Below x-axis	Above x-axis	Below x-axis	Above x-axis
Point on Graph	$\left(-3, -\frac{27}{5}\right)$	$\left(-1,\frac{1}{3}\right)$	$(1, -\frac{1}{3})$	$(3, \frac{27}{5})$

 $x = -2 \left(3, \frac{27}{5}\right)$   $\left(-1, \frac{1}{3}\right) \qquad 44$  (0, 0) = 1  $(1, -\frac{1}{3})$   $(-3, -\frac{27}{5})$   $(-3, -\frac{27}{5})$   $(-3, -\frac{27}{5})$ 

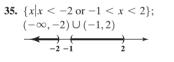
**31.** 1. Domain:  $\{x | x \neq 1\}$  2. *R* is in lowest terms 3. *y*-intercept: 0; *x*-intercept: 0 4. *R* is in lowest terms; vertical asymptote: x = 1 5. No oblique or horizontal asymptote

-	*	• •	1 ♠→	7/8. y
Interval	(-∞, 0)	(0, 1)	(1,∞)	
Number Chosen	-2	$\frac{1}{2}$	2	$\left(-2,\frac{32}{2}\right)$ $\left(\frac{1}{2},\frac{1}{2}\right)$
Value of R	$R(-2) = \frac{32}{9}$	$R\left(\frac{1}{2}\right) = \frac{1}{2}$	R(2) = 32	
Location of Graph	Above x-axis	Above x-axis	Above x-axis	
Point on Graph	$\left(-2,\frac{32}{9}\right)$	$\left(\frac{1}{2},\frac{1}{2}\right)$	(2, 32)	x = 1

**33.** 1.  $G(x) = \frac{(x+2)(x-2)}{(x+1)(x-2)}$ ; domain:  $\{x | x \neq -1, x \neq 2\}$  2. In lowest terms,  $G(x) = \frac{x+2}{x+1}$  3. y-intercept: 2; x-intercept: -2

**4.** Vertical asymptote: x = -1; hole at  $\left(2, \frac{4}{3}\right)$  **5.** Horizontal asymptote: y = 1, not intersected

		2 -	1	2 ►→
Interval	(-∞, -2)	(-2, -1)	(-1, 2)	(2, ∞)
Number Chosen	-3	$-\frac{3}{2}$	0	3
Value of G	$G(-3) = \frac{1}{2}$	$G\left(-\frac{3}{2}\right) = -1$	G(0) = 2	$G(3) = \frac{5}{4}$
Location of Graph	Above x-axis	Below x-axis	Above x-axis	Above x-axis
Point on Graph	$\left(-3,\frac{1}{2}\right)$	$\left(-\frac{3}{2},-1\right)$	(0, 2)	$\left(3,\frac{5}{4}\right)$



 $\begin{array}{c|c} \hline \\ 1 & 2 & 3 \end{array}$ 

**41.**  $\{x | 1 \le x \le 2 \text{ or } x > 3\}; [1, 2] \cup (3, \infty)$ 

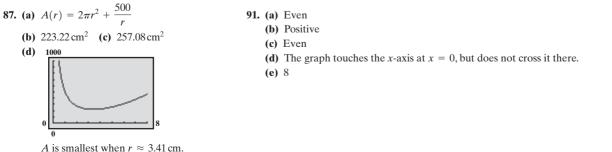
6.

6.

**43.** 
$$\{x | x < -4 \text{ or } 2 < x < 4 \text{ or } x > 6\}; (-\infty, -4) \cup (2, 4) \cup (6, \infty)$$

**37.**  $\{x \mid -3 < x \le 3\}; (-3,3]$ 

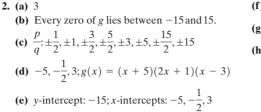
45. R = 10; g is not a factor of f. 47. R = 0; g is a factor of f. 49. f(4) = 47,105 51.  $\pm 1, \pm 3, \pm \frac{1}{2}, \pm \frac{3}{2}, \pm \frac{1}{3}, \pm \frac{1}{4}, \pm \frac{3}{4}, \pm \frac{1}{6}, \pm \frac{1}{12}$ 53. -2, 1, 4; f(x) = (x + 2)(x - 1)(x - 4) 55.  $\frac{1}{2}$ , multiplicity  $2; -2; f(x) = 4\left(x - \frac{1}{2}\right)^2(x + 2)$  57. 2, multiplicity  $2; f(x) = (x - 2)^2(x^2 + 5)$ 59.  $\{-3, 2\}$  61.  $\left\{-3, -1, -\frac{1}{2}, 1\right\}$  63. 5 65.  $\frac{37}{2}$  67. f(0) = -1; f(1) = 1 69. f(0) = -1; f(1) = 1 71. 1.52 73. 0.9375.  $4 - i; f(x) = x^3 - 14x^2 + 65x - 102$  77.  $-i, 1 - i; f(x) = x^4 - 2x^3 + 3x^2 - 2x + 2$  79. -2, 1, 4; f(x) = (x + 2)(x - 1)(x - 4)81.  $-2, \frac{1}{2}$ (multiplicity 2);  $f(x) = 4(x + 2)\left(x - \frac{1}{2}\right)^2$  83. 2 (multiplicity 2),  $-\sqrt{5}i, \sqrt{5}i; f(x) = (x + \sqrt{5}i)(x - \sqrt{5}i)(x - 2)^2$ 85.  $-3, 2, -\frac{\sqrt{2}}{2}i, \frac{\sqrt{2}}{2}i; f(x) = 2(x + 3)(x - 2)\left(x + \frac{\sqrt{2}}{2}i\right)\left(x - \frac{\sqrt{2}}{2}i\right)$ 



## AN32 ANSWERS Chapter 5 Test

#### Chapter Test (page 397)

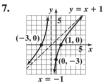




(i)  

$$(-2, 45) y_4 (-\frac{1}{2}, 0)$$
  
 $(-3, 60) 60 (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5, 0) (-5,$ 

**3.** 4, -5i, 5i **4.**  $\left\{1, \frac{5-\sqrt{61}}{6}, \frac{5+\sqrt{61}}{6}\right\}$  **5.** Domain:  $\{x|x \neq -10, x \neq 4\}$ ; asymptotes: x = -10, y = 26. Domain:  $\{x | x \neq -1\}$ ; asymptotes: x = -1, y = x + 1

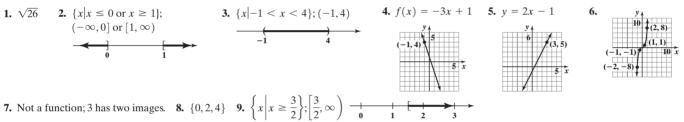


9. Answers may vary. One possibility is  $r(x) = \frac{2(x-9)(x-1)}{(x-4)(x-9)}$ **10.** f(0) = 8; f(4) = -36Since f(0) = 8 > 0 and f(4) = -36 < 0, the Intermediate Value Theorem guarantees that there is at least one real zero between 0 and 4.

**11.**  $\{x | x < 3 \text{ or } x > 8\}; (-\infty, 3) \cup (8, \infty)$ 

8. Answers may vary. One possibility is  $f(x) = x^4 - 4x^3 - 2x^2 + 20x$ .

## Cumulative Review (page 397)



11. x-intercepts: -3, 0, 3; y-intercept: 0; symmetric with respect to the origin



**10.** Center: (-2, 1); radius: 3



(e) Rational 17.

12.  $y = -\frac{2}{3}x + \frac{17}{3}$ 

21. (a) Domain: 
$$\{x | x > -3\}$$
 or  $(-3, \infty)$   
(b) x-intercept:  $-\frac{1}{2}$ ; y-intercept: 1  
(c) y ( $-\frac{1}{2}, 0$ ) (0, 1) (2, 5)  
( $-3, -5$ ) (2, -2) (-3, -5)

**13.** Not a function; it fails the Vertical Line Test.



- **19.** (a) x-intercepts: -5, -1, 5; y-intercept: -3
  - (b) No symmetry
  - (c) Neither

**14.** (a) 22 (b)  $x^2 - 5x - 2$  (c)  $-x^2 - 5x + 2$  (d)  $9x^2 + 15x - 2$  (e) 2x + h + 5 **15.** (a)  $\{x|x \neq 1\}$  (b) No; (2, 7) is on the graph. (c) 4; (3, 4) is on the graph. (d)  $\frac{7}{4}; (\frac{7}{4}, 9)$  is on the graph.

- (d) Increasing:  $(-\infty, -3)$  and  $(2, \infty)$ ; decreasing: (-3, 2)
- (e) Local maximum value is 5 and occurs at x = -3.
- (f) Local minimum value is -6 and occurs at x = 2.

**23.** (a) 
$$(f + g)(x) = x^2 - 9x - 6$$
; domain: all real numbers  
(b)  $\left(\frac{f}{g}\right)(x) = \frac{x^2 - 5x + 1}{-4x - 7}$ ; domain:  $\left\{x \mid x \neq -\frac{7}{4}\right\}$ 

24. (a) 
$$R(x) = -\frac{1}{10}x^2 + 150x$$
  
(b) \$14,000  
(c) 750, \$56,250  
(d) \$75

(d) Range:  $\{y | y < 5\}$  or  $(-\infty, 5)$ 

# **CHAPTER 6** Exponential and Logarithmic Functions

# 6.1 Assess Your Understanding (page 406)

4. composite function; f(g(x)) 5. F 6. F 7. (a) -1 (b) -1 (c) 8 (d) 0 (e) 8 (f) -7 9. (a) 4 (b) 5 (c) -1 (d) -2 11. (a) 98 (b) 49 (c) 4 (d) 4 13. (a) 97 (b)  $-\frac{163}{2}$  (c) 1 (d)  $-\frac{3}{2}$  15. (a)  $2\sqrt{2}$  (b)  $2\sqrt{2}$  (c) 1 (d) 0 17. (a)  $\frac{1}{17}$  (b)  $\frac{1}{5}$  (c) 1 (d)  $\frac{1}{2}$ 

**19.** (a) 
$$\frac{3}{\sqrt[3]{4}+1}$$
 (b) 1 (c)  $\frac{6}{5}$  (d) 0 **21.**  $\{x|x \neq 0, x \neq 2\}$  **23.**  $\{x|x \neq -4, x \neq 0\}$  **25.**  $\{x|x \ge -\frac{3}{2}\}$  **27.**  $\{x|x \ge 1\}$ 

- **29.** (a)  $(f \circ g)(x) = 6x + 3$ ; all real numbers **(b)**  $(g \circ f)(x) = 6x + 9$ ; all real numbers (c)  $(f \circ f)(x) = 4x + 9$ ; all real numbers
  - (d)  $(g \circ g)(x) = 9x$ ; all real numbers
- **31.** (a)  $(f \circ g)(x) = 3x^2 + 1$ ; all real numbers **33.** (a)  $(f \circ g)(x) = x^4 + 8x^2 + 16$ ; all real **(b)**  $(g \circ f)(x) = 9x^2 + 6x + 1$ ; all real numbers
  - (c)  $(f \circ f)(x) = 9x + 4$ ; all real numbers (d)  $(g \circ g)(x) = x^4$ ; all real numbers
- numbers
  - **(b)**  $(g \circ f)(x) = x^4 + 4$ ; all real numbers
  - (c)  $(f \circ f)(x) = x^4$ ; all real numbers
  - (d)  $(g \circ g)(x) = x^4 + 8x^2 + 20$ ; all real numbers

**35.** (a) 
$$(f \circ g)(x) = \frac{3x}{2-x}$$
;  $\{x | x \neq 0, x \neq 2\}$  (b)  $(g \circ f)(x) = \frac{2(x-1)}{3}$ ;  $\{x | x \neq 1\}$  (c)  $(f \circ f)(x) = \frac{3(x-1)}{4-x}$ ;  $\{x | x \neq 1, x \neq 4\}$   
(d)  $(g \circ g)(x) = x$ ;  $\{x | x \neq 0\}$  **37.** (a)  $(f \circ g)(x) = \frac{4}{4+x}$ ;  $\{x | x \neq -4, x \neq 0\}$  (b)  $(g \circ f)(x) = \frac{-4(x-1)}{x}$ ;  $\{x | x \neq 0, x \neq 1\}$   
(c)  $(f \circ f)(x) = x$ ;  $\{x | x \neq 1\}$  (d)  $(g \circ g)(x) = x$ ;  $\{x | x \neq 0\}$  **39.** (a)  $(f \circ g)(x) = \sqrt{2x+3}$ ;  $\{x | x \geq -\frac{3}{2}\}$   
(b)  $(g \circ f)(x) = 2\sqrt{x} + 3$ ;  $\{x | x \geq 0\}$  (c)  $(f \circ f)(x) = \sqrt[4]{x}$ ;  $\{x | x \geq 0\}$  (d)  $(g \circ g)(x) = 4x + 9$ ; all real numbers  
**41.** (a)  $(f \circ g)(x) = x$ ;  $\{x | x \geq 1\}$  (b)  $(g \circ f)(x) = |x|$ ; all real numbers (c)  $(f \circ f)(x) = x^4 + 2x^2 + 2$ ; all real numbers

(d)  $(g \circ g)(x) = \sqrt{\sqrt{x-1}-1}; \{x | x \ge 2\}$  43. (a)  $(f \circ g)(x) = -\frac{4x-17}{2x-1}; \{x | x \ne 3; x \ne \frac{1}{2}\}$ **(b)**  $(g \circ f)(x) = -\frac{3x-3}{2x+8}; \{x | x \neq -4; x \neq -1\}$  **(c)**  $(f \circ f)(x) = -\frac{2x+5}{x-2}; \{x | x \neq -1; x \neq 2\}$ (d)  $(g \circ g)(x) = -\frac{3x-4}{2x-11}; \left\{ x \middle| x \neq \frac{11}{2}; x \neq 3 \right\}$  45.  $(f \circ g)(x) = f(g(x)) = f\left(\frac{1}{2}x\right) = 2\left(\frac{1}{2}x\right) = x; (g \circ f)(x) = g(f(x)) = g(2x) = \frac{1}{2}(2x) = x$ 

**47.** 
$$(f \circ g)(x) = f(g(x)) = f(\sqrt[3]{x}) = (\sqrt[3]{x})^3 = x; (g \circ f)(x) = g(f(x)) = g(x^3) = \sqrt[3]{x^3} = x$$
  
**49.**  $(f \circ g)(x) = f(g(x)) = f(\frac{1}{2}(x+6)) = 2\left[\frac{1}{2}(x+6)\right] - 6 = x + 6 - 6 = x;$ 

$$(g \circ f)(x) = g(f(x)) = g(2x - 6) = \frac{1}{2}(2x - 6 + 6) = \frac{1}{2}(2x) = x$$

**51.** 
$$(f \circ g)(x) = f(g(x)) = f\left(\frac{1}{a}(x-b)\right) = a\left[\frac{1}{a}(x-b)\right] + b = x; (g \circ f)(x) = g(f(x)) = g(ax+b) = \frac{1}{a}(ax+b-b) = x$$

53.  $f(x) = x^4$ ; g(x) = 2x + 3 (Other answers are possible.) 55.  $f(x) = \sqrt{x}$ ;  $g(x) = x^2 + 1$  (Other answers are possible.) **57.** f(x) = |x|; g(x) = 2x + 1 (Other answers are possible.) **59.**  $(f \circ g)(x) = 11$ ;  $(g \circ f)(x) = 2$  **61.** -3, 3

63. (a)  $(f \circ g)(x) = acx + ad + b$  (b)  $(g \circ f)(x) = acx + bc + d$  (c) The domains of both  $f \circ g$  and  $g \circ f$  are all real numbers.

(d) 
$$f \circ g = g \circ f$$
 when  $ad + b = bc + d$  65.  $S(t) = \frac{16}{9}\pi t^6$  67.  $C(t) = 15,000 + 800,000t - 40,000t^2$   
 $2\sqrt{100 - n}$ 

**69.** 
$$C(p) = \frac{2 \sqrt{100} - p}{25} + 600, 0 \le p \le 100$$
 **71.**  $V(r) = 2\pi r^3$  **73.** (a)  $f(x) = 0.7143x$  (b)  $g(x) = 137.402x$ 

(c) g(f(x)) = g(0.7143x) = 98.1462486x (d) 98.146.2486 yen **75.** (a) f(p) = p - 200 (b) g(p) = 0.8p

(c)  $(f \circ g)(p) = 0.8p - 200; (g \circ f)(p) = 0.8p - 160;$  The 20% discount followed by the \$200 rebate is the better deal.

77. f is an odd function, so f(-x) = -f(x). g is an even function, so g(-x) = g(x). Then  $(f \circ g)(-x) = f(g(-x)) = f(g(x)) = (f \circ g)(x)$ . So  $f \circ g(-x) = f(g(-x)) = f(g(-x$ is even. Also,  $(g \circ f)(-x) = g(f(-x)) = g(-f(x)) = g(f(x)) = (g \circ f)(x)$ , so  $g \circ f$  is even.

### 6.2 Assess Your Understanding (page 417)

5.  $f(x_1) \neq f(x_2)$  6. one-to-one 7. 3 8. y = x 9.  $[4, \infty)$  10. T 11. one-to-one 13. not one-to-one 15. not one-to-one 17. one-to-one 19. one-to-one 21. not one-to-one 23. one-to-one

25. Annual

Rainfall (inches)		Location
460.00	<b>├</b> →	Mt Waialeale, Hawaii
202.01	<b>→</b>	Monrovia, Liberia
196.46		Pago Pago, American Samoa
191.02		Moulmein, Burma
182.87	<b>→</b>	Lae, Papua New Guinea

27.	Monthly Cos Life Insuran		Age
	\$7.09	<b>├</b> →	30
	\$8.40	<b>→</b>	40
	\$11.29	<b>├</b> →	45

Domain: {\$7.09, \$8.40, \$11.29} Range: {30, 40, 45}

Domain: {460.00, 202.01, 196.46, 191.02, 182.87}

Range: {Mt Waialeale, Monrovia, Pago Pago, Moulmein, Lae}

**29.**  $\{(5, -3), (9, -2), (2, -1), (11, 0), (-5, 1)\}$ **31.** {(1, -2), (2, -3), (0, -10), (9, 1), (4, 2)} Domain: {5, 9, 2, 11, −5} Domain: {1, 2, 0, 9, 4} Range: {-3, -2, -1, 0, 1} Range: {-2, -3, -10, 1, 2}

**33.** 
$$f(g(x)) = f\left(\frac{1}{3}(x-4)\right) = 3\left[\frac{1}{3}(x-4)\right] + 4 = (x-4) + 4 = x$$

$$g(f(x)) = g(3x+4) = \frac{1}{3}[(3x+4)-4] = \frac{1}{3}(3x) = x$$

$$g(f(x)) = g(4x-8) = \frac{4x-8}{4} + 2 = (x-2) + 2 = x$$

# AN34 ANSWERS Section 6.2

$$37. f(g(x)) = f(\frac{\sqrt{x} + 8}{x}) = (\sqrt{x} + 8) - 8 = x \quad 39. f(g(x)) = f(\frac{1}{x}) = \frac{1}{(\frac{1}{x})} = x + x + 0 \quad g(f(x)) = g(\frac{1}{x}) = \frac{1}{(\frac{1}{x})} = x + x + 0 \quad g(f(x)) = g(\frac{1}{x}) = \frac{1}{(\frac{1}{x})} = x + x + 0 \quad g(f(x)) = g(\frac{1}{x}) = \frac{1}{(\frac{1}{x})} = x + x + 0 \quad g(f(x)) = g(\frac{1}{x}) = \frac{1}{(\frac{1}{x})} = x + x + 0 \quad g(f(x)) = g(\frac{1}{x}) = \frac{1}{(\frac{1}{x})} = x + x + 0 \quad g(f(x)) = g(\frac{1}{x}) = \frac{1}{(\frac{1}{x})} = x + x + 0 \quad g(f(x)) = g(\frac{1}{x}) = \frac{1}{(\frac{1}{x})} = x + x + 0 \quad g(f(x)) = g(\frac{1}{x}) = \frac{1}{(\frac{1}{x})} = x + x + 0 \quad g(f(x)) = g(\frac{1}{x}) = \frac{1}{(\frac{1}{x})} = \frac{1}{x} + \frac{1}{x} = \frac{1}{2}$$

$$= \frac{2(x - 3) + 3(x - 3)}{4x - 3 - 4(2x - x)} = \frac{5}{5} = x, x \neq 2$$

$$= \frac{4(x - 3) + 3(2x - 3)}{2x - \frac{2x + 3}{x + 4}} = \frac{4(x + 1) - 3}{2x - \frac{2x + 3}{x + 4}}$$

$$= \frac{4(x + 1) - 3(x + 1)}{2(x + 4) - (2x + 3)} = \frac{5}{5} = x, x \neq -4$$

$$= 4.5 \quad f^{-1}(x) = \frac{1}{3} = \frac{4}{(1 + 1)} = \frac{4}{(1 + 1)} = \frac{1}{2}$$

$$= \frac{1}{(f^{-1}(x)) - f^{-1}(x) + \frac{3}{x}} = \frac{5}{x - \frac{2}{x + 4}} = \frac{1}{2}$$

$$= \frac{1}{(f^{-1}(x)) - f^{-1}(x) + \frac{3}{x}} = \frac{5}{x - \frac{2}{x + 4}} = \frac{1}{2}$$

$$= \frac{1}{(f^{-1}(x)) - f^{-1}(x) + \frac{3}{x}} = \frac{1}{x}$$

$$= \frac{1}{(f^{-1}(x)) - f^{-1}(\frac{3}{x})} = \frac{1}{x}$$

$$= \frac{1}{(f^{-1}(x)) - f^{-1}(\frac{3}{x}$$

63. 
$$f^{-1}(x) = \frac{-2x}{x-3}$$

$$f(f^{-1}(x)) = f\left(\frac{-2x}{x-3}\right) = \frac{3\left(\frac{-2x}{x-3}\right)}{\frac{-2x}{x-3}+2}$$

$$= \frac{3(-2x)}{-2x+2(x-3)} = \frac{-6x}{-6} = x$$

$$f^{-1}(f(x)) = f^{-1}\left(\frac{3x}{x+2}\right) = \frac{-2\left(\frac{3x}{x+2}\right)}{\frac{3x}{x+2}-3}$$

$$= \frac{-2(3x)}{3x-3(x+2)} = \frac{-6x}{-6} = x$$
67. 
$$f^{-1}(x) = \frac{3x+4}{2x-3}$$

$$f(f^{-1}(x)) = f\left(\frac{3x+4}{2x-3}\right) = \frac{3\left(\frac{3x+4}{2x-3}\right)+4}{2\left(\frac{3x+4}{2x-3}\right)-3}$$

$$= \frac{3(3x+4)+4(2x-3)}{2(3x+4)-3(2x-3)}$$

$$= \frac{17x}{17} = x$$

$$f^{-1}(f(x)) = f^{-1}\left(\frac{3x+4}{2x-3}\right) = \frac{3\left(\frac{3x+4}{2x-3}\right)+4}{2\left(\frac{3x+4}{2x-3}\right)-3}$$

$$= \frac{3(3x+4)+4(2x-3)}{2(3x+4)-3(2x-3)}$$

$$= \frac{17x}{2(3x+4)-3(2x-3)}$$

$$= \frac{3(3x+4)+4(2x-3)}{2(3x+4)-3(2x-3)}$$

$$= \frac{17x}{17} = x$$
71. 
$$f^{-1}(x) = \frac{2}{\sqrt{1-2x}}$$

$$f(f^{-1}(x)) = f\left(\frac{2}{\sqrt{1-2x}}\right) = \frac{\frac{4}{1-2x}-4}{2\cdot\frac{4}{1-2x}} = \frac{4-4(1-2x)}{2\cdot4}$$

$$= \frac{8x}{8} = x$$

$$f^{-1}(f(x)) = f^{-1}\left(\frac{x^2 - 4}{2x^2}\right) = \frac{2}{\sqrt{1 - 2\left(\frac{x^2 - 4}{2x^2}\right)}} = \frac{2}{\sqrt{\frac{4}{x^2}}} = \sqrt{x^2}$$
$$= x, \text{ since } x > 0$$

91. (a) 77.6 kg

(b) 
$$h(W) = \frac{W - 50}{2.3} + 60 = \frac{W + 88}{2.3}$$
  
(c)  $h(W(h)) = \frac{50 + 2.3(h - 60) + 88}{2.3} = \frac{2.3h}{2.3} = h$   
 $W(h(W)) = 50 + 2.3\left(\frac{W + 88}{2.3} - 60\right)$   
 $= 50 + W + 88 - 138 = W$   
(d) 73 inches

(d) /3 inches

# 6.3 Assess Your Understanding (page 432)

6. Exponential function; growth factor; initial value 7. *a* 8. T 9. F 10. T 11.  $\left(-1, \frac{1}{a}\right)$ ; (0, 1); (1, *a*) 12. 1 13. 4 14. F

**15.** (a) 11.212 (b) 11.587 (c) 11.664 (d) 11.665 **17.** (a) 8.815 (b) 8.821 (c) 8.824 (d) 8.825 **19.** (a) 21.217 (b) 22.217 (c) 22.440 (d) 22.459 21. 3.320 23. 0.427 25. Neither 27. Exponential;  $H(x) = 4^x$  29. Exponential;  $f(x) = 3(2^x)$  31. Linear; H(x) = 2x + 433. B 35. D 37. A 39. E

**93. (a)**  $\{g|33,950 \le g \le 82,250\}$ 

**(b)**  $\{T | 4675 \le T \le 16,750\}$ (c)  $g(T) = \frac{T - 4675}{0.25} + 33,950$ 

Domain:  $\{T | 4675 \le T \le 16,750\}$ Range:  $\{g|33,950 \le g \le 82,250\}$ 

$$65. \ f^{-1}(x) = \frac{x}{3x - 2}$$

$$f(f^{-1}(x)) = f\left(\frac{x}{3x - 2}\right) = \frac{2\left(\frac{x}{3x - 2}\right)}{3\left(\frac{x}{3x - 2}\right) - 1}$$

$$= \frac{2x}{3x - (3x - 2)} = \frac{2x}{2} = x$$

$$f^{-1}(f(x)) = f^{-1}\left(\frac{2x}{3x - 1}\right) = \frac{\frac{2x}{3x - 1}}{3\left(\frac{2x}{3x - 1}\right) - 2}$$

$$= \frac{2x}{6x - 2(3x - 1)} = \frac{2x}{2} = x$$

$$69. \ f^{-1}(x) = \frac{-2x + 3}{x - 2}$$

$$f(f^{-1}(x)) = f\left(\frac{-2x + 3}{x - 2}\right) = \frac{2\left(\frac{-2x + 3}{x - 2}\right) + 3}{\frac{-2x + 3}{x - 2} + 2}$$

$$= \frac{2(-2x + 3) + 3(x - 2)}{-2x + 3 + 2(x - 2)} = \frac{-x}{-1} = x$$

$$f^{-1}(f(x)) = f^{-1}\left(\frac{2x + 3}{x + 2}\right) = \frac{-2\left(\frac{2x + 3}{x + 2}\right) + 3}{\frac{2x + 3}{x + 2} - 2}$$

$$= \frac{-2(2x + 3) + 3(x + 2)}{2x + 3 - 2(x + 2)} = \frac{-x}{-1} = x$$

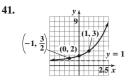
**73.** (a) 0 (b) 2 (c) 0 (d) 1 **75.** 7 **77.** Domain of  $f^{-1}: [-2, \infty)$ ; range of  $f^{-1}: [5, \infty)$ **79.** Domain of  $g^{-1}: [0, \infty)$ ; range of  $g^{-1}: (-\infty, 0]$ **81.** Increasing on the interval (f(0), f(5))**83.**  $f^{-1}(x) = \frac{1}{m}(x-b), m \neq 0$  **85.** Quadrant I 87. Possible answer:  $f(x) = |x|, x \ge 0$ , is one-to-one;  $f^{-1}(x) = x, x \ge 0$ 87. Possible answer: f(x) = r(x). 89. (a)  $r(d) = \frac{d + 90.39}{6.97}$ (b)  $r(d(r)) = \frac{6.97r - 90.39 + 90.39}{6.97} = \frac{6.97r}{6.97} = r$   $d(r(d)) = 6.97 \left(\frac{d + 90.39}{6.97}\right) - 90.39 = d + 90.39 - 90.39 = d$ 

95.

(c) 56 miles per hour

(a) t represents time, so 
$$t \ge 0$$
.  
(b)  $t(H) = \sqrt{\frac{H - 100}{-4.9}} = \sqrt{\frac{100 - H}{4.9}}$   
(c) 2.02 seconds

**97.** 
$$f^{-1}(x) = \frac{-dx+b}{cx-a}; f = f^{-1}$$
 if  $a = -d$  **101.** No



Domain: All real numbers Range:  $\{y|y > 1\}$  or  $(1, \infty)$ Horizontal asymptote: y = 1



Domain: All real numbers Range:  $\{y|y > 2\}$  or  $(2, \infty)$ Horizontal asymptote: y = 2



Domain: All real numbers Range:  $\{y|y < 5\}$  or  $(-\infty, 5)$ Horizontal asymptote: y = 5

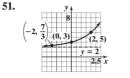


Domain:  $(-\infty, \infty)$ Range:  $[1, \infty)$ Intercept: (0, 1)

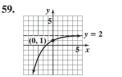


43.

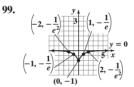
Domain: All real numbers Range:  $\{y|y > 0\}$  or  $(0, \infty)$ Horizontal asymptote: y = 0



Domain: All real numbers Range:  $\{y|y > 2\}$  or  $(2, \infty)$ Horizontal asymptote: y = 2



Domain: All real numbers Range:  $\{y | y < 2\}$  or  $(-\infty, 2)$ Horizontal asymptote: y = 2



Domain:  $(-\infty, \infty)$ Range: [-1, 0)Intercept: (0, -1)

**109.** (a) 0.0516 (b) 0.0888 **111.** (a) 70.95% (b) 72.62% (c) 100% **113.** (a) 5.41 amp, 7.59 amp, 10.38 amp (b) 12 amp

(d) 3.34 amp, 5.31 amp, 9.44 amp (e) 24 amp (c), (f) I

I	·
30	$I_2(t) = 24(1 - e^{-0.5t})$
	$I_1(t) = 12(1 - e^{-2t})$
	- /
- H	57

**119.** 
$$f(A + B) = a^{A+B} = a^A \cdot a^B = f(A) \cdot f(B)$$
 **121.**  $f(\alpha x) = a^{\alpha x} = (a^x)^\alpha = [f(x)]$   
**123.** (a)  $f(-x) = \frac{1}{2}(e^{-x} + e^{(-x)})$  (b)  $e^{-x} = \frac{1}{2}(e^{-x} + e^x)$   
 $e^{-x} = \frac{1}{2}(e^x + e^{-x})$ 

**125.** 59 minutes

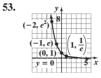
## 6.4 Assess Your Understanding (page 446)

= f(x)

4. 
$$\{x|x > 0\}$$
 or  $(0, \infty)$  5.  $\left(\frac{1}{a}, -1\right)$ ,  $(1, 0)$ ,  $(a, 1)$  6. 1 7. F 8. T 9.  $2 = \log_3 9$  11.  $2 = \log_a 1.6$  13.  $x = \log_2 7.2$  15.  $x = \ln 8$   
17.  $2^3 = 8$  19.  $a^6 = 3$  21.  $3^x = 2$  23.  $e^x = 4$  25.  $0$  27.  $2$  29.  $-4$  31.  $\frac{1}{2}$  33.  $4$  35.  $\frac{1}{2}$  37.  $\{x|x > 3\}; (3, \infty)$ 

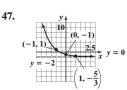


Domain: All real numbers Range:  $\{y|y > 0\}$  or  $(0, \infty)$ Horizontal asymptote: y = 0



Domain: All real numbers Range:  $\{y|y > 0\}$  or  $(0, \infty)$ 

Horizontal asymptote: y = 0



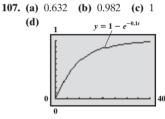
Domain: All real numbers Range:  $\{y|y > -2\}$  or  $(-2, \infty)$ Horizontal asymptote: y = -2



Domain: All real numbers Range:  $\{y|y > 0\}$  or  $(0, \infty)$ Horizontal asymptote: y = 0

61. {3} 63. {-4} 65. {2} 67.  $\left\{\frac{3}{2}\right\}$  69.  $\left\{-\sqrt{2}, 0, \sqrt{2}\right\}$  71. {6} 73. {-1,7} 75. {-4,2} 77. {-4} 79. {1,2} 81.  $\frac{1}{49}$  83.  $\frac{1}{4}$ 85.  $f(x) = 3^x$  87.  $f(x) = -6^x$  89.  $f(x) = 3^x + 2$ 91. (a) 16; (4, 16) (b) -4;  $\left(-4, \frac{1}{16}\right)$  93. (a)  $\frac{9}{4}$ ;  $\left(-1, \frac{9}{4}\right)$ (b) 3; (3,66) 95. (a) 60; (-6,60) (b) -4; (-4, 12) (c) -2 101. (a) 74% (b) 47% 107. (a) 0.632 (b) 0.982 (c) 1

**101.** (a) 74% (b) 47% **103.** (a) \$12,123 (b) \$6443 **105.** 3.35 mg; 0.45 mg

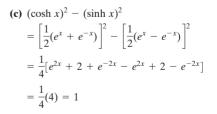




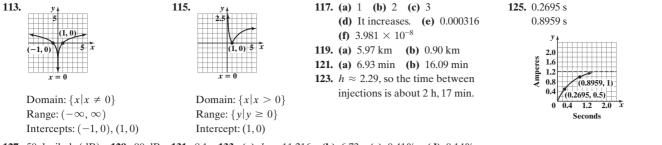
**115.** 36

117.

Final Denominator	Value of Expression	Compare Value to $e \approx 2.718281828$
1 + 1	2.5	2.5 < e
2 + 2	2.8	2.8 > e
3 + 3	2.7	2.7 < e
4 + 4	2.721649485	2.721649485 > е
5 + 5	2.717770035	2.717770035 < e
6 + 6	2.718348855	2.718348855 > e



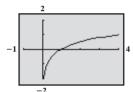
**39.** All real numbers except 0;  $\{x | x \neq 0\}$  **41.**  $\{x | x > 10\}$ ;  $(10, \infty)$  **43.**  $\{x | x > -1\}$ ;  $(-1, \infty)$  **45.**  $\{x | x < -1 \text{ or } x > 0\}$ ;  $(-\infty, -1) \cup (0, \infty)$ **47.**  $\{x \mid x \ge 1\}$ ;  $[1, \infty)$  **49.** 0.511 **51.** 30.099 **53.** 2.303 **55.** -53.991 **57.**  $\sqrt{2}$  $y \downarrow f(x) = 3^{x}$  (1, 3) = y = x63. B 65. D 67. A 69. E 59.  $f(x) = \left(\frac{1}{2}\right)^{x}_{y \downarrow} \left(\frac{1}{2}, 1\right)$ 61. (3, 1)  $\left(-1,\frac{1}{3}\right)$  (0,1)  $^{1}(x) = \log_{3} x$  $^{1}(x) = \log_{1/2} x$ (2, -1) **71.** (a) Domain:  $(-4, \infty)$ **73.** (a) Domain:  $(0, \infty)$ **75.** (a) Domain:  $(0, \infty)$ **(b)** (b) (b) (c) Range:  $(-\infty, \infty)$ (c) Range:  $(-\infty, \infty)$ (c) Range:  $(-\infty, \infty)$ Vertical asymptote: x = -4Vertical asymptote: x = 0Vertical asymptote: x = 0(d)  $f^{-1}(x) = e^{x-2}$ (d)  $f^{-1}(x) = e^x - 4$ (d)  $f^{-1}(x) = \frac{1}{2}e^{x+3}$ (e) Domain of  $f^{-1}$ :  $(-\infty, \infty)$ (e) Domain of  $f^{-1}$ :  $(-\infty, \infty)$ (e) Domain of  $f^{-1}: (-\infty, \infty)$ Range of  $f^{-1}$ :  $(-4, \infty)$ Range of  $f^{-1}$ :  $(0, \infty)$ Range of  $f^{-1}$ :  $(0, \infty)$ (f) (f) (f) **77.** (a) Domain:  $(4, \infty)$ **79.** (a) Domain:  $(0, \infty)$ **81.** (a) Domain:  $(-2, \infty)$ (b) (b) **(b)** 1.3) (1.4) (c) Range:  $(-\infty, \infty)$ (c) Range:  $(-\infty, \infty)$ (c) Range:  $(-\infty, \infty)$ Vertical asymptote: x = 0Vertical asymptote: x = 4Vertical asymptote: x = -2(d)  $f^{-1}(x) = 10^{x-2} + 4$ (d)  $f^{-1}(x) = 3^{x-3} - 2$ (d)  $f^{-1}(x) = \frac{1}{2} \cdot 10^{2x}$ (e) Domain of  $f^{-1}$ :  $(-\infty, \infty)$ (e) Domain of  $f^{-1}$ :  $(-\infty, \infty)$ Range of  $f^{-1}$ :  $(4, \infty)$ (e) Domain of  $f^{-1}$ :  $(-\infty, \infty)$ Range of  $f^{-1}$ :  $(-2, \infty)$ Range of  $f^{-1}$ :  $(0, \infty)$ (f) (f) (f) 83. (a) Domain:  $(-\infty, \infty)$ 85. (a) Domain:  $(-\infty, \infty)$ **87.**  $\{9\}$  **89.**  $\left\{\frac{7}{2}\right\}$  **91.**  $\{2\}$  **93.**  $\{5\}$ **(b)** (b) **95.** {3} **97.** {2} **99.**  $\left\{\frac{\ln 10}{3}\right\}$ **101.**  $\left\{\frac{\ln 8 - 5}{2}\right\}$  **103.**  $\left\{-2\sqrt{2}, 2\sqrt{2}\right\}$ 8 1 **105.**  $\{-1\}$  **107.**  $\left\{5\ln\frac{7}{5}\right\}$ (c) Range:  $(-3, \infty)$ (c) Range:  $(4, \infty)$ Horizontal asymptote: y = -3Horizontal asymptote: y = 4**109.**  $\left\{2 - \log \frac{5}{2}\right\}$ (d)  $f^{-1}(x) = \ln(x+3) - 2$ (d)  $f^{-1}(x) = 3 \log_2(x - 4)$ (e) Domain of  $f^{-1}: (-3, \infty)$ (e) Domain of  $f^{-1}$ :  $(4, \infty)$ 111. (a)  $\left\{ x \mid x > -\frac{1}{2} \right\}; \left( -\frac{1}{2}, \infty \right)$ Range of  $f^{-1}$ :  $(-\infty, \infty)$ Range of  $f^{-1}$ :  $(-\infty, \infty)$ (f) (f) **(b)** 2;(40,2) **(c)** 121;(121,3) **(d)** 4

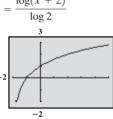


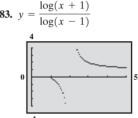
**127.** 50 decibels (dB) **129.** 90 dB **131.** 8.1 **133.** (a)  $k \approx 11.216$  (b) 6.73 (c) 0.41% (d) 0.14% **135.** Because  $y = \log_1 x$  means  $1^y = 1 = x$ , which cannot be true for  $x \neq 1$ 

# 6.5 Assess Your Understanding (page 457)

1. 0 2. 1 3. *M* 4. *r* 5.  $\log_a M$ ;  $\log_a N$  6.  $\log_a M$ ;  $\log_a N$  7.  $r \log_a M$  8. 6 9. 7 10. F 11. F 12. F 13. 71 15. -4 17. 7 19. 1 21. 1 23. 3 25.  $\frac{5}{4}$  27. 4 29. *a* + *b* 31. *b* - *a* 33. 3*a* 35.  $\frac{1}{5}(a + b)$  37. 2 +  $\log_5 x$  39.  $3\log_2 z$  41. 1 +  $\ln x$  43.  $\ln x - x$ 45.  $2\log_a u + 3\log_a v$  47.  $2\ln x + \frac{1}{2}\ln(1 - x)$  49.  $3\log_2 x - \log_2(x - 3)$  51.  $\log x + \log(x + 2) - 2\log(x + 3)$ 53.  $\frac{1}{3}\ln(x - 2) + \frac{1}{3}\ln(x + 1) - \frac{2}{3}\ln(x + 4)$  55.  $\ln 5 + \ln x + \frac{1}{2}\ln(1 + 3x) - 3\ln(x - 4)$  57.  $\log_5 u^3 v^4$  59.  $\log_3 \left(\frac{1}{x^{5/2}}\right)$  61.  $\log_4 \left[\frac{x - 1}{(x + 1)^4}\right]$ 63.  $-2\ln(x - 1)$  65.  $\log_2[x(3x - 2)^4]$  67.  $\log_a \left(\frac{25x^6}{\sqrt{2x + 3}}\right)$  69.  $\log_2 \left[\frac{(x + 1)^2}{(x + 3)(x - 1)}\right]$  71. 2.771 73. -3.880 75. 5.615 77. 0.874 79.  $y = \frac{\log x}{\log 4}$ 81.  $y = \frac{\log(x + 2)}{\log 2}$ 83.  $y = \frac{\log(x + 1)}{\log(x - 1)}$ 







85. (a)  $(f \circ g)(x) = x$ ;  $\{x | x \text{ is any real number}\}$  or  $(-\infty, \infty)$ (b)  $(g \circ f)(x) = x$ ;  $\{x | x > 0\}$  or  $(0, \infty)$  (c) 5 (d)  $(f \circ h)(x) = \ln x^2$ ;  $\{x | x \neq 0\}$  or  $(-\infty, 0) \cup (0, \infty)$  (e) 2 **87.** y = Cx **89.** y = Cx(x + 1) **91.**  $y = Ce^{3x}$  **93.**  $y = Ce^{-4x} + 3$ 

$$95. \ y = \frac{\sqrt[3]{C}(2x+1)^{1/6}}{(x+4)^{1/9}} \quad 97. \ 3 \quad 99. \ 1$$

$$101. \ \log_a(x+\sqrt{x^2-1}) + \log_a(x-\sqrt{x^2-1}) = \log_a[(x+\sqrt{x^2-1})(x-\sqrt{x^2-1})] = \log_a[x^2-(x^2-1)] = \log_a 1 = 0$$

$$103. \ \ln(1+e^{2x}) = \ln[e^{2x}(e^{-2x}+1)] = \ln e^{2x} + \ln(e^{-2x}+1) = 2x + \ln(1+e^{-2x})$$

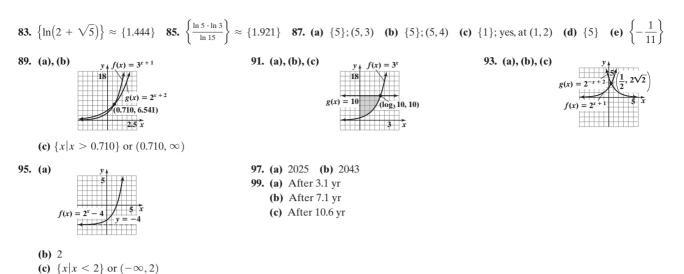
$$105. \ y = f(x) = \log_a x; \ a^y = x \text{ implies } a^y = \left(\frac{1}{a}\right)^{-y} = x, \text{ so } -y = \log_{1/a} x = -f(x).$$

$$107. \ f(x) = \log_a x; \ f\left(\frac{1}{x}\right) = \log_a \frac{1}{x} = \log_a 1 - \log_a x = -f(x)$$

**109.**  $\log_a \frac{N}{N} = \log_a (M \cdot N^{-1}) = \log_a M + \log_a N^{-1} = \log_a M - \log_a N$ , since  $a^{\log_a N^{-1}} = N^{-1}$  implies  $a^{-\log_a N^{-1}} = N$ ; i.e.,  $\log_a N = -\log_a N^{-1}$ .

# 6.6 Assess Your Understanding (page 463)

**5.** {16} **7.** 
$$\left\{\frac{16}{5}\right\}$$
 **9.** {6} **11.** {16} **13.**  $\left\{\frac{1}{3}\right\}$  **15.** {3} **17.** {5} **19.**  $\left\{\frac{21}{8}\right\}$  **21.** {-6} **23.** {-2} **25.** {-1 +  $\sqrt{1 + e^4}$ }  $\approx$  {6.456}  
**27.**  $\left\{\frac{-5 + 3\sqrt{5}}{2}\right\} \approx$  {0.854} **29.** {2} **31.**  $\left\{\frac{9}{2}\right\}$  **33.** {8} **35.** {log<sub>2</sub>10} =  $\left\{\frac{\ln 10}{\ln 2}\right\} \approx$  {3.322} **37.** {-log<sub>8</sub>1.2} =  $\left\{-\frac{\ln 1.2}{\ln 8}\right\} \approx$  {-0.088}  
**39.**  $\left\{\frac{1}{3}\log_2\frac{8}{5}\right\} = \left\{\frac{\ln\frac{8}{5}}{3\ln 2}\right\} \approx$  {0.226} **41.**  $\left\{\frac{\ln 3}{2\ln 3 + \ln 4}\right\} \approx$  {0.307} **43.**  $\left\{\frac{\ln 7}{\ln 0.6 + \ln 7}\right\} \approx$  {1.356} **45.** {0} **47.**  $\left\{\frac{\ln \pi}{1 + \ln \pi}\right\} \approx$  {0.534}  
**49.**  $\left\{\frac{\ln 3}{\ln 2}\right\} \approx$  {1.585} **51.** {0} **53.**  $\left\{\log_4\left(-2 + \sqrt{7}\right)\right\} \approx$  {-0.315} **55.** {log<sub>5</sub>4} \approx {0.861} **57.** No real solution **59.** {log<sub>4</sub>5} \approx {1.161}  
**61.** {2.79} **63.** {-0.57} **65.** {-0.70} **67.** {0.57} **69.** {0.39, 1.00} **71.** {1.32} **73.** {1.31} **75.** {1] **77.** {16} **79.**  $\left\{-1,\frac{2}{3}\right\}$  **81.** {0}



# 6.7 Assess Your Understanding (page 472)

3. principal 4. I; Prt; simple interest 5. 4 6. effective rate of interest 7. \$108.29 9. \$609.50 11. \$697.09 13. \$1246.08 15. \$88.72

**17.** \$860.72 **19.** \$554.09 **21.** \$59.71 **23.** 5.095% **25.** 5.127% **27.**  $6\frac{1}{4}$ % compounded annually **29.** 9% compounded monthly **31.** 25.992%

**33.** 24.573% **35.** (a) About 8.69 yr (b) About 8.66 yr **37.** 6.823% **39.** 5.09 yr; 5.07 yr **41.** 15.27 yr or 15 yr, 3 mo **43.** \$104,335

45. \$12,910.62
47. About \$30.17 per share or \$3017
49. Not quite. Jim will have \$1057.60. The second bank gives a better deal, since Jim will have \$1060.62 after 1 yr.
51. Will has \$11,632.73; Henry has \$10,947.89.
53. (a) \$79,129
(b) \$38,516
55. About \$1019 billion; about \$232 billion
57. \$940.90
59. 2.53%
61. 34.31 yr
63. (a) \$1364.62
(b) \$1353.35
65. \$4631.93

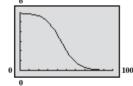
67. (a) 6.12 yr  
(b) 18.45 yr  
(c) 
$$mP = P\left(1 + \frac{r}{n}\right)^{nt}$$
 $m = \left(1 + \frac{r}{n}\right)^{nt}$ 
 $\ln m = \ln\left(1 + \frac{r}{n}\right)^{nt} = nt \ln\left(1 + \frac{r}{n}\right)$ 
 $t = \frac{\ln m}{n \ln\left(1 + \frac{r}{n}\right)}$ 
(69. (

**69.** (a) 2.82% (b) In 2020 or after 12 yr **71.** 22.7 yr

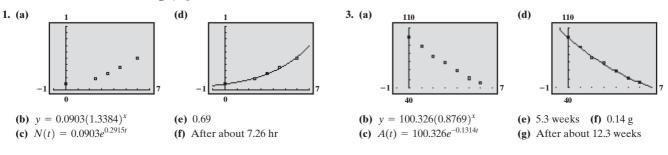
#### 6.8 Assess Your Understanding (page 484)

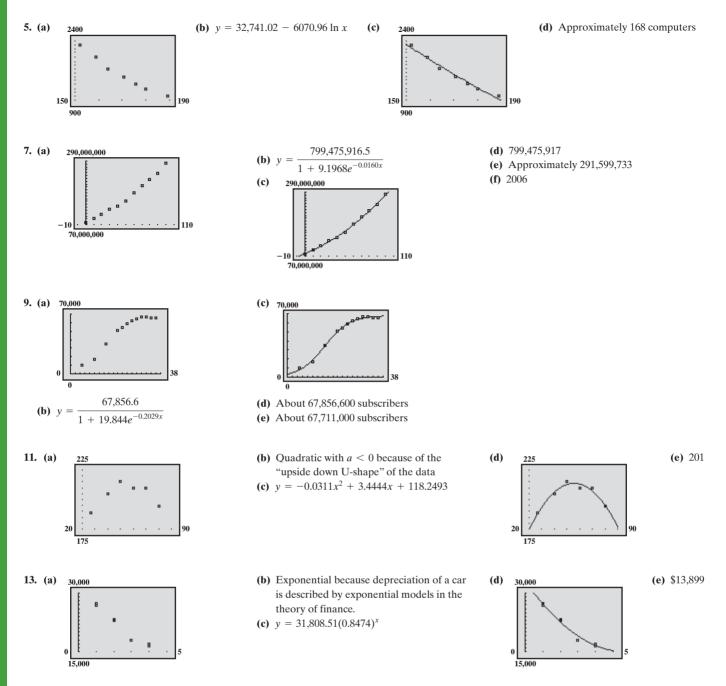
**1.** (a) 500 insects (b) 0.02 = 2% per day (c) About 611 insects (d) After about 23.5 days (e) After about 34.7 days

**3.** (a) -0.0244 = -2.44% per year (b) About 391.7 g (c) After about 9.1 yr (d) 28.4 yr **5.** (a)  $N(t) = N_0 e^{kt}$  (b) 5832 (c) 3.9 days **7.** (a)  $N(t) = N_0 e^{kt}$  (b) 25,198 **9.** 9.797 g **11.** 9727 yr ago **13.** (a) 5:18 PM (b) About 14.3 min (c) The temperature of the pan approaches 70°F. **15.** 18.63°C; 25.1°C **17.** 1.7 ppm; 7.17 days or 172 hr **19.** 0.26 M; 6.58 hr or 395 min **21.** 26.6 days **23.** (a) 1000 g (b) 43.9% (c) 30 g (d) 616.6 g (e) After 9.85 h (f) About 7.9 h **25.** (a)  $9.23 \times 10^{-3}$ , or about 0 (b) 0.81, or about 1 (c) 5.01, or about 5 (d)  $57.91^{\circ}, 43.99^{\circ}, 30.07^{\circ}$  6



#### 6.9 Assess Your Understanding (page 490)





# Review Exercises (page 496)

**1.** (a) -26 (b) -241 (c) 16 (d) -1 **3.** (a)  $\sqrt{11}$  (b) 1 (c)  $\sqrt{\sqrt{6}+2}$  (d) 19 **5.** (a)  $e^4$  (b)  $3e^{-2}-2$  (c)  $e^{e^4}$  (d) -17 **7.**  $(f \circ g)(x) = 1 - 3x$ , all real numbers;  $(g \circ f)(x) = 7 - 3x$ , all real numbers;  $(f \circ f)(x) = x$ , all real numbers;  $(g \circ g)(x) = 9x + 4$ , all real numbers

9.  $(f \circ g)(x) = 27x^2 + 3|x| + 1$ , all real numbers;  $(g \circ f)(x) = 3|3x^2 + x + 1|$ , all real numbers;  $(f \circ f)(x) = 27x^4 + 18x^3 + 24x^2 + 7x + 5$ , all real numbers;  $(g \circ g)(x) = 9|x|$ , all real numbers

$$11. \ (f \circ g)(x) = \frac{1+x}{1-x}, \{x \mid x \neq 0, x \neq 1\}; (g \circ f)(x) = \frac{x-1}{x+1}, \{x \mid x \neq -1, x \neq 1\}; (f \circ f)(x) = x, \{x \mid x \neq 1\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \circ g)(x) = x, \{x \mid x \neq 0\}; (g \land g)(x) = x, \{x \mid x \neq 0\}; (g \land g)(x) = x, \{x \mid x \neq 0\}; (g \land g)(x) = x, \{x \mid x \neq 0\}; (g \land g)(x) = x, \{x \mid x \neq 0\}; (g \land g)(x) = x, \{x \mid x \neq 0\}; (g \land g)(x) = x, \{x \mid x \neq 0\}; (g \land g)(x) = x, \{x \mid x \neq 0\}; (g \land g)(x) = x, \{x \mid x \neq 0\}; (g \land g)(x) = x, \{x \mid x \neq 0\}; (g \land g)(x) = x, \{x \mid x \neq 0\}; (g \land g)(x) = x, \{x \mid x \neq 0\}; (g \land g)(x) = x, \{x \mid x \neq 0\}; (g \land g)(x) = x, (g \land g)(x) = x,$$

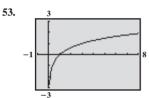
**13.** (a) one-to-one (b)  $\{(2, 1), (5, 3), (8, 5), (10, 6)\}$ 

17. 
$$f^{-1}(x) = \frac{2x+3}{5x-2}$$
$$f(f^{-1}(x)) = \frac{2\left(\frac{2x+3}{5x-2}\right)+3}{5\left(\frac{2x+3}{5x-2}\right)-2} = x$$
$$f^{-1}(f(x)) = \frac{2\left(\frac{2x+3}{5x-2}\right)+3}{5\left(\frac{2x+3}{5x-2}\right)-2} = x$$

Domain of f = range of  $f^{-1}$  = all real numbers except  $\frac{2}{5}$ Range of f = domain of  $f^{-1}$  = all real numbers except  $\frac{2}{5}$ 

21. 
$$f^{-1}(x) = \frac{27}{x^3}$$
  
 $f(f^{-1}(x)) = \frac{3}{\left(\frac{27}{x^3}\right)^{1/3}} = x$   
 $f^{-1}(f(x)) = \frac{27}{\left(\frac{3}{x^{1/3}}\right)^3} = x$ 

Domain of f = range of  $f^{-1}$  = all real numbers except 0 Range of f = domain of  $f^{-1}$  = all real numbers except 0



57. (a) Domain of  $f: (-\infty, \infty)$ (b)  $y_{4}$  $(-2, \frac{9}{2})$ 

(c) Range of 
$$f: (0, \infty)$$
  
Horizontal asymptote:  $y = 0$   
(d)  $f^{-1}(x) = -\log_3(2x)$   
(e) Domain of  $f^{-1}: (0, \infty)$ 

Range of  $f^{-1}$ :  $(-\infty, \infty)$ 

()  
(
$$\frac{3}{2}, -1$$
)  
( $\frac{9}{2}, -2$ )

**19.** 
$$f^{-1}(x) = \frac{x+1}{x}$$
$$f(f^{-1}(x)) = \frac{1}{\frac{x+1}{x}-1} = x$$
$$f^{-1}(f(x)) = \frac{\frac{1}{x-1}+1}{\frac{1}{x-1}} = x$$

Domain of f = range of  $f^{-1}$  = all real numbers except 1 Range of f = domain of  $f^{-1}$  = all real numbers except 0

- **23.** (a) 81 (b) 2 (c)  $\frac{1}{9}$  (d) -3 **25.**  $\log_5 z = 2$  **27.**  $5^{13} = u$  **29.**  $\left\{ x \middle| x > \frac{2}{3} \right\}; \left( \frac{2}{3}, \infty \right)$  **31.**  $\{ x \mid x < 1 \text{ or } x > 2 \}; (-\infty, 1) \cup (2, \infty)$  **33.** -3 **35.**  $\sqrt{2}$  **37.** 0.4 **39.**  $\log_3 u + 2 \log_3 v - \log_3 w$  **41.**  $2 \log x + \frac{1}{2} \log(x^3 + 1)$  **43.**  $\ln x + \frac{1}{3} \ln(x^2 + 1) - \ln(x - 3)$  **45.**  $\frac{25}{4} \log_4 x$  **47.**  $-2 \ln(x + 1)$  **49.**  $\log \left( \frac{4x^3}{[(x + 3)(x - 2)]^{1/2}} \right)$  **51.** 2.124
  - (c) Range of f: (0, ∞) Horizontal asymptote: y = 0
    (d) f<sup>-1</sup>(x) = 3 + log<sub>2</sub>x
    (e) Domain of f<sup>-1</sup>: (0, ∞) Range of f<sup>-1</sup>: (-∞, ∞)



61. (a) Domain of  $f: (-3, \infty)$ (b)  $y_{4}$ (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0) (-2, 0)

$$(0, -2)$$

$$y = -3$$

$$\mathbf{63.} \quad \left\{ \frac{1}{4} \right\} \quad \mathbf{65.} \quad \left\{ \frac{-1 - \sqrt{3}}{2}, \frac{-1 + \sqrt{3}}{2} \right\} \approx \left\{ -1.366, 0.366 \right\} \quad \mathbf{67.} \quad \left\{ \frac{1}{4} \right\} \quad \mathbf{69.} \quad \left\{ \frac{2 \ln 3}{\ln 5 - \ln 3} \right\} \approx \left\{ 4.301 \right\} \quad \mathbf{71.} \quad \left\{ \frac{12}{5} \right\} \quad \mathbf{73.} \quad \left\{ 83 \right\} \quad \mathbf{75.} \quad \left\{ \frac{1}{2}, -3 \right\}$$

$$\mathbf{77.} \quad \left\{ -1 \right\} \quad \mathbf{79.} \quad \left\{ 1 - \ln 5 \right\} \approx \left\{ -0.609 \right\} \quad \mathbf{81.} \quad \left\{ \log_3 \left( -2 + \sqrt{7} \right) \right\} = \left\{ \frac{\ln \left( -2 + \sqrt{7} \right)}{\ln 3} \right\} \approx \left\{ -0.398 \right\}$$

59. (a) Domain of  $f: (-\infty, \infty)$ 

(c) Range of  $f: (-\infty, 1)$ 

(d)  $f^{-1}(x) = -\ln(1-x)$ 

(e) Domain of  $f^{-1}: (-\infty, 1)$ 

Range of  $f^{-1}$ :  $(-\infty, \infty)$ 

Horizontal asymptote: y = 1

**(b)** 

(f)

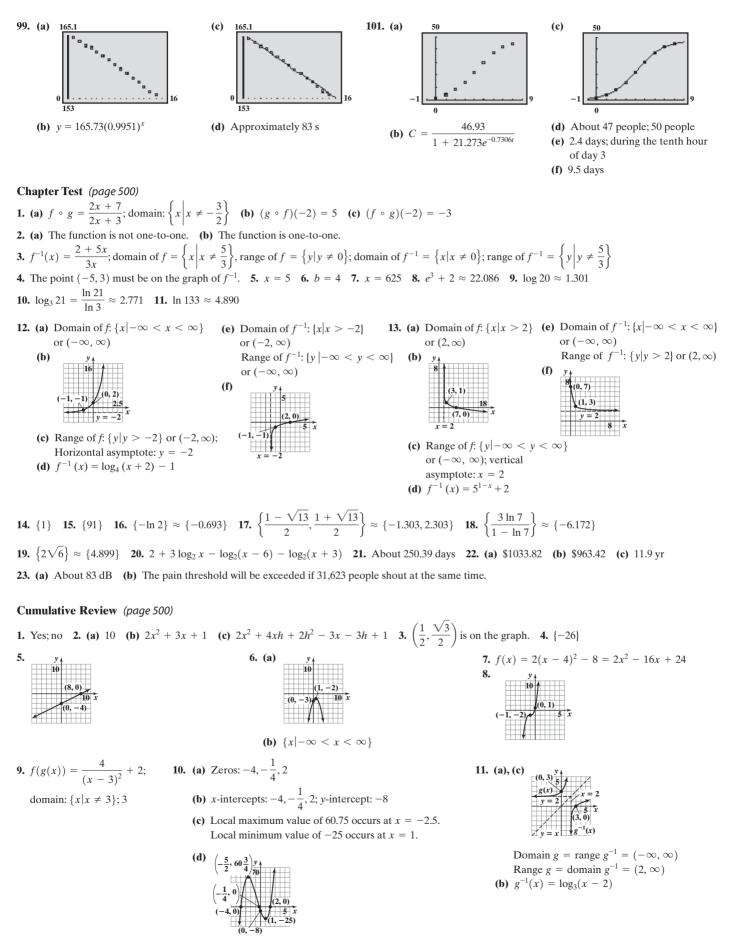
83. (a), (c)  $y_{\pm}f^{-1}(x) = 2^{x-1} + 2$   $(0, \frac{5}{2}) \xrightarrow{(3, 6)} f(x) = \log_2(x-2) + 1$   $(0, \frac{5}{2}) \xrightarrow{(3, 6)} f(x) = \log_2(x-2) + 1$ 

(b) 3; (6, 3) (c) 10; (10, 4) (d)  $\left\{ x \middle| x > \frac{5}{2} \right\}$  or  $\left( \frac{5}{2}, \infty \right)$ (e)  $f^{-1}(x) = 2^{x-1} + 2$ 

55. (a) Domain of  $f: (-\infty, \infty)$ 

(b)

85. 3229.5 m
87. (a) 37.3 W
(b) 6.9 dB
89. (a) 9.85 yr
(b) 4.27 yr
91. \$41,668.97
93. 24,203 yr ago
95. 7,237,271,501
97. \$483.67 billion

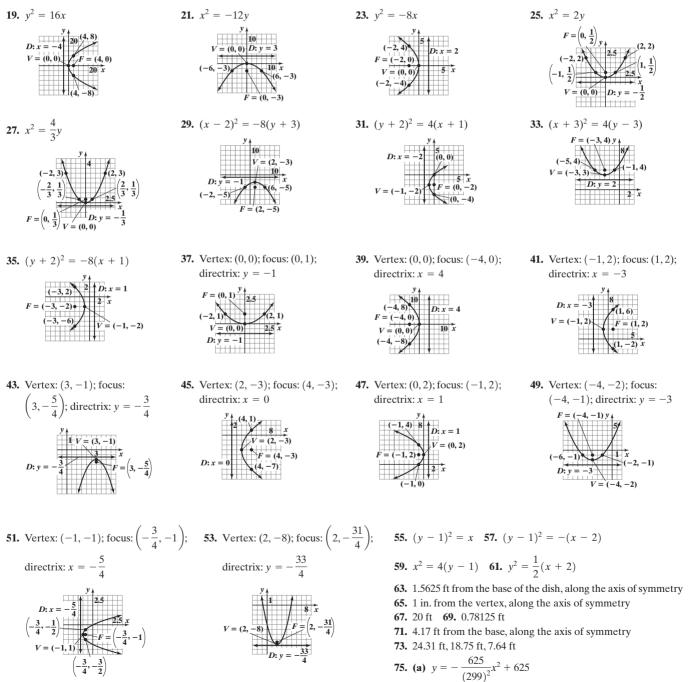


12. 
$$\left\{-\frac{3}{2}\right\}$$
 13. {2} 14. (a)  $\{-1\}$  (b)  $\{x|x > -1\}$  or  $(-1, \infty)$  (c)  $\{25\}$   
15. (a) 20 (b) Logarithmic;  $y = 49.293 - 10.563 \ln x$  (c) Highest value of  $|r|$ 

# **CHAPTER 7** Analytic Geometry

# 7.2 Assess Your Understanding (page 511)

6. parabola 7. (c) 8. (3,2) 9. (3,6) 10. y = -2 11. B 13. E 15. H 17. C



**(b)** 567 ft: 63.12 ft; 478 ft: 225.67 ft; 308 ft: 459.2 ft **(c)** No

# AN44 ANSWERS Section 7.2

**77.**  $Cy^2 + Dx = 0, C \neq 0, D \neq 0$  This is the equation of a parabola with vertex at (0, 0) and axis of symmetry the *x*-axis.  $Cy^2 = -Dx$  The focus is  $\left(-\frac{D}{4C}, 0\right)$ ; the directrix is the line  $x = \frac{D}{4C}$ . The parabola opens to the right if  $y^2 = -\frac{D}{C}x$   $-\frac{D}{C} > 0$  and to the left if  $-\frac{D}{C} < 0$ . **79.**  $Cy^2 + Dx + Ey + F = 0, C \neq 0$  (a) If  $D \neq 0$ , then the equation may be written as

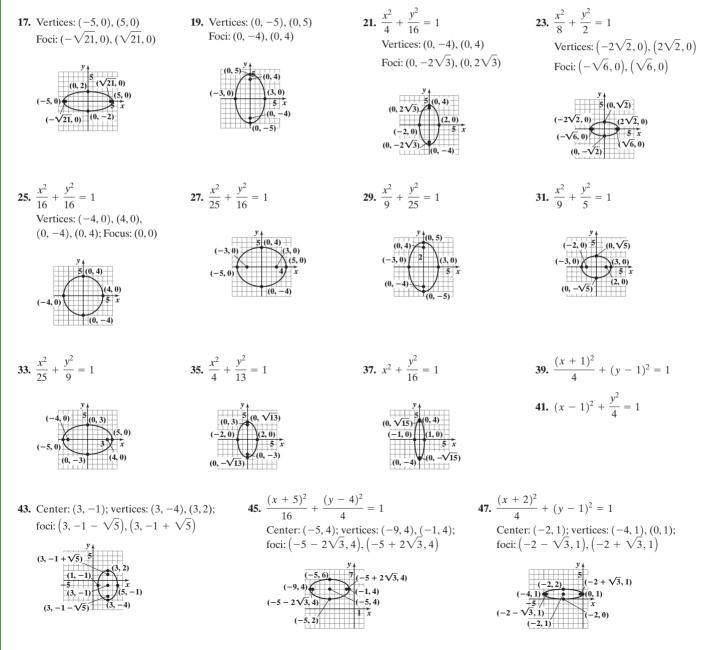
$$Cy^{2} + Ey = -Dx - F$$
$$y^{2} + \frac{E}{C}y = -\frac{D}{C}x - \frac{F}{C}$$
$$\left(y + \frac{E}{2C}\right)^{2} = -\frac{D}{C}x - \frac{F}{C} + \frac{E^{2}}{4C^{2}}$$
$$\left(y + \frac{E}{2C}\right)^{2} = -\frac{D}{C}x + \frac{E^{2} - 4CF}{4C^{2}}$$

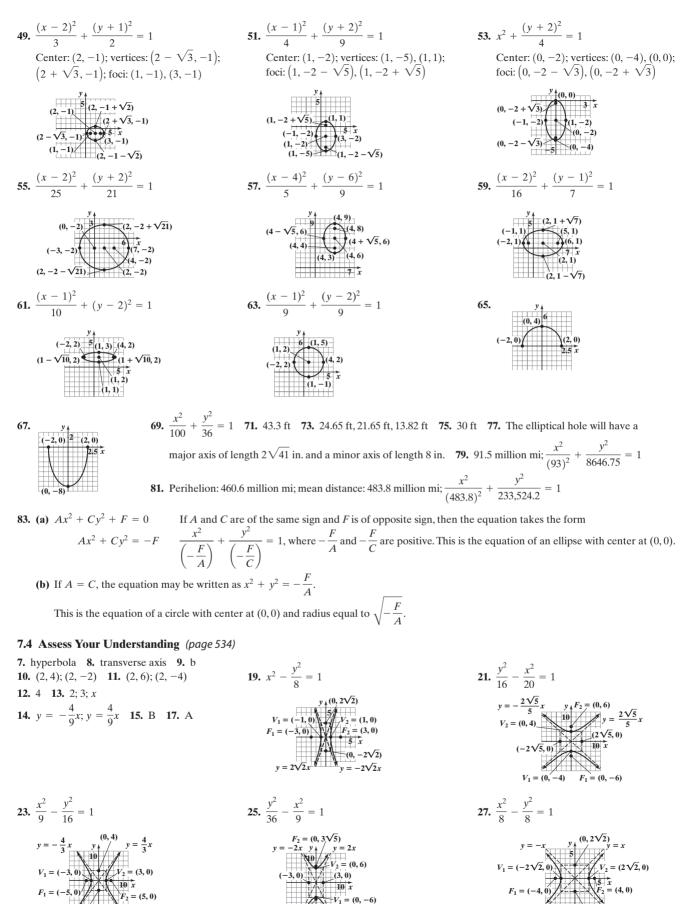
 $\left(y + \frac{E}{2C}\right)^2 = -\frac{D}{C}\left(x - \frac{E^2 - 4CF}{4CD}\right).$ This is the equation of a parabola with vertex at  $\left(\frac{E^2 - 4CF}{4CD}, -\frac{E}{2C}\right)$ and axis of symmetry parallel to the *x*-axis.

(b)-(d) If D = 0, the graph of the equation contains no points if  $E^2 - 4CF < 0$ , is a single horizontal line if  $E^2 - 4CF = 0$ , and is two horizontal lines if  $E^2 - 4CF > 0$ .

## 7.3 Assess Your Understanding (page 521)

**7.** ellipse **8.** major **9.** (0, -5); (0, 5) **10.** 5; 3; x **11.** (-2, -3); (6, -3) **12.** (1, 4) **13.** C **15.** B





$$F_1 = (0, -3\sqrt{5})$$



**29.**  $\frac{x^2}{25} - \frac{y^2}{9} = 1$ Center: (0, 0) Transverse axis: *x*-axis Vertices: (-5, 0), (5, 0) Foci: ( $-\sqrt{34}$ , 0), ( $\sqrt{34}$ , 0) Asymptotes:  $y = \pm \frac{3}{5}x$ 

$$y = -\frac{3}{5}x$$

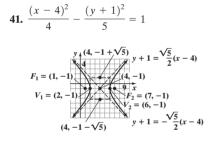
$$F_1 = (-\sqrt{34}, 0)$$

$$F_2 = (\sqrt{34}, 0)$$

$$F_1 = (-5, 0)$$

$$F_2 = (\sqrt{34}, 0)$$

**35.**  $\frac{y^2}{25} - \frac{x^2}{25} = 1$ Center: (0, 0) Transverse axis: *y*-axis Vertices: (0, -5), (0, 5) Foci: (0, -5 $\sqrt{2}$ ), (0, 5 $\sqrt{2}$ ) Asymptotes:  $y = \pm x$ 



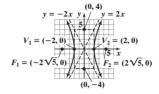
47. 
$$\frac{(x-1)^2}{4} - \frac{(y+1)^2}{9} = 1$$
  

$$y+1 = -\frac{3}{2}(x-1) \qquad y+(1,2) \qquad y+1 = \frac{3}{2}(x-1)$$
  
(1,-1) 
$$\frac{4}{5}$$
  

$$F_1 = (1-\sqrt{13},-1) \qquad F_2 = (1+\sqrt{13},-1)$$
  

$$V_1 = (-1,-1) \qquad V_2 = (3,-1)$$
  
(1,-4)

51.  $\frac{(y-2)^2}{4} - (x+2)^2 = 1$ Center: (-2, 2) Transverse axis: parallel to y-axis Vertices: (-2, 0), (-2, 4) Foci: (-2, 2 -  $\sqrt{5}$ ), (-2, 2 +  $\sqrt{5}$ ) Asymptotes: y - 2 =  $\pm 2(x + 2)$ y - 2 = -2(x + 2) $F_2 = (-2, 2 + \sqrt{5})$  $V_1 = (-2, 2)$  $V_1 = (-2, 2)$  $V_1 = (-2, 2)$  $V_1 = (-2, 2 - \sqrt{5})$  31.  $\frac{x^2}{4} - \frac{y^2}{16} = 1$ Center: (0, 0) Transverse axis: x-axis Vertices: (-2, 0), (2, 0) Foci:  $(-2\sqrt{5}, 0), (2\sqrt{5}, 0)$ Asymptotes:  $y = \pm 2x$ 



 $F_2 = (0, 5\sqrt{2})$ 

 $F_1 = (0, -5\sqrt{2})$ 

 $V_2 = (0, 5)$ 

 $V_1 = (0, -5)$ 

**37.**  $x^2 - y^2 = 1$ 

**39.**  $\frac{y^2}{36} - \frac{x^2}{9} = 1$ 

**33.**  $\frac{y^2}{9} - x^2 = 1$ Center: (0, 0) Transverse axis: *y*-axis Vertices: (0, -3), (0, 3) Foci: (0,  $-\sqrt{10}$ ), (0,  $\sqrt{10}$ ) Asymptotes:  $y = \pm 3x$ 

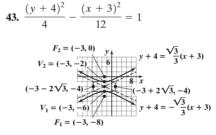
$$y = -3x \quad y_{A} \quad y = 3x$$

$$F_{2} = (0, \sqrt{10})$$

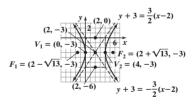
$$(-1, 0) \quad V_{2} = (0, 3)$$

$$V_{1} = (0, -3) \quad (1, 0)$$

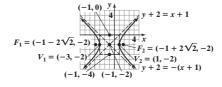
$$F_{1} = (0, -\sqrt{10})$$



- **49.**  $\frac{(x-2)^2}{4} \frac{(y+3)^2}{9} = 1$ Center: (2, -3) Transverse axis: parallel to *x*-axis Vertices: (0, -3), (4, -3) Foci:  $(2 - \sqrt{13}, -3), (2 + \sqrt{13}, -3)$ Asymptotes:  $y + 3 = \pm \frac{3}{2}(x - 2)$
- 45.  $(x 5)^2 \frac{(y 7)^2}{3} = 1$   $V_1 = (4, 7)$   $F_1 = (3, 7)$   $(5, 7 + \sqrt{3})$   $V_2 = (6, 7)$   $F_2 = (7, 7)$   $(5, 7 - \sqrt{3})$  $y - 7 = \sqrt{3}(x - 5)$



53.  $\frac{(x+1)^2}{4} - \frac{(y+2)^2}{4} = 1$ Center: (-1, -2) Transverse axis: parallel to *x*-axis Vertices: (-3, -2), (1, -2) Foci:  $(-1 - 2\sqrt{2}, -2), (-1 + 2\sqrt{2}, -2)$ Asymptotes:  $y + 2 = \pm (x + 1)$ 



- 55.  $(x 1)^2 (y + 1)^2 = 1$ Center: (1, -1)Transverse axis: parallel to x-axis Vertices: (0, -1), (2, -1)Foci:  $(1 - \sqrt{2}, -1), (1 + \sqrt{2}, -1)$ Asymptotes:  $y + 1 = \pm (x - 1)$  y + 1 = -(x - 1)
  - y + 1 = -(x 1)  $F_{1} = (1 \sqrt{2}, -1)$   $V_{1} = (0, -1)$   $V_{2} = (2, -1)$   $V_{1} = (0, -1)$   $V_{2} = (2, -1)$

57. 
$$\frac{(y-2)^2}{4} - (x+1)^2 = 1$$
  
Center: (-1,2)  
Transverse axis parallel to y-axis  
Vertices: (-1,0), (-1,4)  
Foci: (-1,2-\sqrt{5}), (-1,2+\sqrt{5})  
Asymptotes:  $y - 2 = 2(x+1)$   
 $y^{-2} = -2x + 1)$   
 $y^{-2} = -2x + 1)$   

#### Review Exercises (page 537)

 $Ax^2 + Cy^2 = -F$ 

**85.**  $Ax^2 + Cy^2 + F = 0$ 

**1.** Parabola; vertex (0, 0), focus (-4, 0), directrix x = 4 **3.** Hyperbola; center (0, 0), vertices (5, 0) and (-5, 0), foci ( $\sqrt{26}$ , 0) and ( $-\sqrt{26}$ , 0), asymptotes  $y = \frac{1}{5}x$  and  $y = -\frac{1}{5}x$  **5.** Ellipse; center (0, 0), vertices (0, 5) and (0, -5), foci (0, 3) and (0, -3) **7.**  $x^2 = -4(y - 1)$ : Parabola; vertex (0, 1), focus (0, 0), directrix y = 2 **9.**  $\frac{x^2}{2} - \frac{y^2}{8} = 1$ : Hyperbola; center (0, 0), vertices ( $\sqrt{2}$ , 0) and ( $-\sqrt{2}$ , 0), foci ( $\sqrt{10}$ , 0) and ( $-\sqrt{10}$ , 0), asymptotes y = 2x and y = -2x **11.**  $(x - 2)^2 = 2(y + 2)$ : Parabola; vertex (2, -2), focus  $(2, -\frac{3}{2})$ , directrix  $y = -\frac{5}{2}$ 

If A and C are of opposite sign and  $F \neq 0$ , this equation may be written as  $\frac{x^2}{\left(-\frac{F}{A}\right)} + \frac{y^2}{\left(-\frac{F}{C}\right)} = 1$ ,

where  $-\frac{F}{A}$  and  $-\frac{F}{C}$  are opposite in sign. This is the equation of a hyperbola with center (0,0). The transverse axis is the *x*-axis if  $-\frac{F}{A} > 0$ ; the transverse axis is the *y*-axis if  $-\frac{F}{A} < 0$ .

 $\begin{array}{c} x \\ (0, -1) \\ y = -\frac{1}{2}x \end{array} x \\ x^2 \\ x^2 \\ x^2 \\ y^2 = 1 \\ y^2 = 1 \\ x \\ y = -\frac{1}{2}x \end{array}$ 

# AN48 ANSWERS Chapter 7 Review Exercises

**13.**  $\frac{(y-2)^2}{4} - (x-1)^2 = 1$ : Hyperbola; center (1,2), vertices (1,4) and (1,0), foci  $(1, 2 + \sqrt{5})$  and  $(1, 2 - \sqrt{5})$ , asymptotes  $y - 2 = \pm 2(x - 1)$ **15.**  $\frac{(x-2)^2}{9} + \frac{(y-1)^2}{4} = 1$ : Ellipse; center (2, 1), vertices (5, 1) and (-1, 1), foci  $(2 + \sqrt{5}, 1)$  and  $(2 - \sqrt{5}, 1)$ **17.**  $(x - 2)^2 = -4(y + 1)$ : Parabola; vertex (2, -1), focus (2, -2), directrix y = 0**19.**  $\frac{(x-1)^2}{4} + \frac{(y+1)^2}{9} = 1$ : Ellipse; center (1, -1), vertices (1, 2) and (1, -4), foci  $(1, -1 + \sqrt{5})$  and  $(1, -1 - \sqrt{5})$ **23.**  $\frac{y^2}{4} - \frac{x^2}{12} = 1$ **25.**  $\frac{x^2}{16} + \frac{y^2}{7} = 1$ **21.**  $y^2 = -8x$  $V_{2} = (0, 2) \xrightarrow{Y_{1}} F_{2} = (0, 4)$   $y = -\sqrt{\frac{3}{3}} x$   $(-2\sqrt{3}, 0)$   $V_{2} = (0, -2) \xrightarrow{F_{1}} F_{2} = (0, -4)$  $V_{1} = (-4, 0)$   $V_{2} = (4, 0)$   $V_{1} = (-3, 0)$   $F_{2} = (3, 0)$   $F_{2} = (3, 0)$ (-2, 4) F = (-2, 0) V = (0, 0) (-2, -4)**29.**  $(x + 2)^2 - \frac{(y + 3)^2}{2} = 1$ **31.**  $\frac{(x+4)^2}{16} + \frac{(y-5)^2}{25} = 1$ **27.**  $(x-2)^2 = -4(y+3)$  $y + 3 = -\sqrt{3} (x + 2) \quad y_{+} \quad y + 3 = \sqrt{3} (x + 2)$   $V_{1} = (-3, -3) \quad y_{+} \quad y + 3 = \sqrt{3} (x + 2)$   $V_{1} = (-4, -3) \quad y_{+} \quad y_{+} \quad y_{-} = (0, -3)$   $(-2, -3) \quad y_{+} \quad y_{+} \quad y_{-} = (-1, -3)$   $(-2, -3, -\sqrt{3})$  $V_{2} = (-4, 10) + \frac{10}{10} F_{2} = (-4, 8)$ (-4, 5) (-8, 5) (-8, 5) (-8, 5) (-9, 5) (-4, 2) (-4, 2) (-4, 2) D: y = -2 (0, -4) (0, -4) (0, -4) (1, -4) (1, -4)**33.**  $\frac{(x+1)^2}{2} - \frac{(y-2)^2}{7} = 1$ **35.**  $\frac{(x-3)^2}{9} - \frac{(y-1)^2}{4} = 1$  $y - 2 = -\frac{\sqrt{7}}{3} (x + 1) y_{4}(-1, 2 + \sqrt{7})$   $y - 1 = -\frac{2}{3} (x - 3) \frac{y_{4}}{5} (3, 3) - (3, 1)$   $V_{1} = (-4, 2)$   $F_{1} = (-\frac{5}{2}, 2) + F_{2} = (3, 2)$   $F_{1} = (3 - \sqrt{13}, 1)$   $y - 1 = \frac{2}{3} (x - 3) \frac{y_{4}}{5} (3, 3) - (3, 1)$   $V_{1} = (0, 1)$   $F_{1} = (3 - \sqrt{13}, 1)$   $y - 1 = \frac{2}{3} (x - 3) \frac{y_{4}}{5} (3, 3) - (3, 1)$   $Y_{2} = (6, 1)$   $F_{1} = (3 - \sqrt{13}, 1)$   $y - 1 = \frac{2}{3} (x - 3) \frac{y_{4}}{5} (3, 3) - (3, 1)$ **37.**  $\frac{x^2}{5} - \frac{y^2}{4} = 1$  **39.** The ellipse  $\frac{x^2}{16} + \frac{y^2}{7} = 1$  **41.**  $\frac{1}{4}$  ft or 3 in. **43.** 19.72 ft, 18.86 ft, 14.91 ft **45.** 450 ft

#### Chapter Test (page 538)

1. Hyperbola; center: (-1, 0); vertices: (-3, 0) and (1, 0); foci:  $\left(-1 - \sqrt{13}, 0\right)$  and  $\left(-1 + \sqrt{13}, 0\right)$ ; asymptotes:  $y = -\frac{3}{2}(x + 1)$  and  $y = \frac{3}{2}(x + 1)$ 2. Parabola; vertex:  $\left(1, -\frac{1}{2}\right)$ ; focus:  $\left(1, \frac{3}{2}\right)$ ; directrix:  $y = -\frac{5}{2}$ 3. Ellipse; center: (-1, 1); foci:  $\left(-1 - \sqrt{3}, 1\right)$  and  $\left(-1 + \sqrt{3}, 1\right)$ ; vertices: (-4, 1) and (2, 1)4.  $(x + 1)^2 = 6(y - 3)$ 5.  $\frac{x^2}{7} + \frac{y^2}{16} = 1$ 6.  $\frac{(y - 2)^2}{4} - \frac{(x - 2)^2}{8} = 1$ F =  $(-1, 45)^{\frac{y}{4}}$   $(-\sqrt{7, 0)^{\frac{y}{4}}}$   $y = \frac{y}{(-1, 3)}$   $(x - 2)^2$   $(-\sqrt{7, 0)^{\frac{y}{4}}}$   $(-\sqrt{7, 0)^{\frac{y}{4}}}$  $(-\sqrt{7, 0)^{\frac{y}{4}}}$ 

7. The microphone should be located  $\frac{2}{3}$  ft from the base of the reflector, along its axis of symmetry.

#### Cumulative Review (page 539)

**1.** -6x + 5 - 3h **2.**  $\left\{-5, -\frac{1}{3}, 2\right\}$  **3.**  $\{x \mid -3 \le x \le 2\}$  or [-3, 2] **4.** (a) Domain:  $(-\infty, \infty)$ ; range:  $(2, \infty)$ (b)  $y = \log_3(x-2)$ ; domain:  $(2, \infty)$ ; range:  $(-\infty, \infty)$  **5.** (a)  $\{18\}$  (b) (2, 18] **6.** (a) y = 2x - 2 (b)  $(x-2)^2 + y^2 = 4$  (c)  $\frac{x^2}{9} + \frac{y^2}{4} = 1$ 

(d) 
$$y = 2(x-1)^2$$
 (e)  $y^2 - \frac{x^2}{3} = 1$  (f)  $y = 4^2$ 

# **CHAPTER 8** Systems of Equations and Inequalities

# 8.1 Assess Your Understanding (page 552)

1

**3.** inconsistent **4.** consistent; independent **5.** (3, -2) **6.** consistent; dependent

7. 
$$\begin{cases} 2(2) - (-1) = 5\\ 5(2) + 2(-1) = 8 \end{cases}$$
9. 
$$\begin{cases} 3(2) - 4\left(\frac{1}{2}\right) = 4\\ \frac{1}{2}(2) - 3\left(\frac{1}{2}\right) = -\frac{1}{2} \end{cases}$$
11. 
$$\begin{cases} 4 - 1 = 3\\ \frac{1}{2}(4) + 1 = 3 \end{cases}$$
13. 
$$\begin{cases} 3(1) + 3(-1) + 2(2) = 4\\ 1 - (-1) - 2 = 0\\ 2(-1) - 3(2) = -8 \end{cases}$$
15. 
$$\begin{cases} 3(2) + 3(-2) + 2(2) = 4\\ 2 - 3(-2) + 2 = 10\\ 5(2) - 2(-2) - 3(2) = 8 \end{cases}$$
17.  $x = 6, y = 2; (6, 2)$ 
19.  $x = 3, y = -6; (3, -6)$ 
21.  $x = 8, y = -4; (8, -4)$ 
23.  $x = \frac{1}{3}, y = -\frac{1}{6}; \left(\frac{1}{3}, -\frac{1}{6}\right)$ 
25. Inconsistent
27.  $x = \frac{3}{2}, y = 3; \left(\frac{3}{2}, 3\right)$ 
29. 
$$\{(x, y)|x = 4 - 2y, y \text{ is any real number}\} \text{ or } \{(x, y)|y = \frac{4 - x}{2}, x \text{ is any real number}\}$$
31.  $x = 1, y = 1; (1, 1)$ 
33.  $x = \frac{3}{2}, y = 1; \left(\frac{3}{2}, 1\right)$ 
35.  $x = 4, y = 3; (4, 3)$ 
37.  $x = \frac{4}{3}, y = \frac{1}{5}; \left(\frac{4}{3}, \frac{1}{5}\right)$ 
39.  $x = \frac{1}{5}, y = \frac{1}{3}; \left(\frac{1}{5}, \frac{1}{3}\right)$ 
41.  $x = 8, y = 2, z = 0; (8, 2, 0)$ 
43.  $x = 2, y = -1, z = 1; (2, -1, 1)$ 
45. Inconsistent
47. 
$$\{(x, y, z)|x = 5z - 2, y = 4z - 3; z \text{ is any real number}\}$$
49. Inconsistent
51.  $x = 1, y = 3, z = -2; (1, 3, -2)$ 
53.  $x = -3, y = \frac{1}{2}, z = 1; \left(-3, \frac{1}{2}, 1\right)$ 
55. Length 30 ft; width 15 ft
57. There were 18 commercial launches and 37 noncommercial launches in 2005. 59. 22.5 lb

**61.** Average wind speed 25 mph; average airspeed 175 mph **63.** 80 \$25 sets and 120 \$45 sets **65.** \$9.96

67. Mix 50 mg of first compound with 75 mg of second. 69.  $a = \frac{4}{3}, b = -\frac{5}{3}, c = 1$  71. Y = 9000, r = 0.06 73.  $I_1 = \frac{10}{71}, I_2 = \frac{65}{71}, I_3 = \frac{55}{71}$ **75.** 100 orchestra, 210 main, and 190 balcony seats **77.** 1.5 chicken, 1 corn, 2 milk

		-		
<b>79.</b> If $x =$ price of hamburgers, $y =$ price of fries, and $z =$ price of colas, then	x	\$2.13	\$2.01	\$1.86
· I /	у	\$0.89	\$0.93	\$0.98
$x = 2.75 - z, y = \frac{41}{60} + \frac{1}{3}z, \$0.60 \le z \le \$0.90.$	Ζ	\$0.62	\$0.74	\$0.89

81. It will take Beth 30 hr, Bill 24 hr, and Edie 40 hr.

real number}

There is not sufficient information:

# 8.2 Assess Your Understanding (page 567)

1. matrix 2. augmented 3. third; fifth 4. T

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$$\begin{array}{c} \mathbf{1. matrix} \quad \mathbf{2. augmented} \quad \mathbf{3. mind, min} \quad \mathbf{4. 1} \\ \mathbf{5.} \begin{bmatrix} 1 & -5 & | & 5 \\ 4 & 3 & | & 6 \end{bmatrix} \quad \mathbf{7.} \begin{bmatrix} 2 & 3 & | & 6 \\ -2 \end{bmatrix} \quad \mathbf{9.} \begin{bmatrix} 0.01 & -0.03 & | & 0.06 \\ 0.13 & 0.10 & | & 0.20 \end{bmatrix} \quad \mathbf{11.} \begin{bmatrix} 1 & -1 & 1 & | & 10 \\ 3 & 3 & 0 & | & 5 \\ 1 & 1 & 2 & | & 2 \end{bmatrix} \quad \mathbf{13.} \begin{bmatrix} 1 & 1 & -1 & | & 2 \\ 3 & -2 & 0 & | & 2 \\ 5 & 3 & -1 & | & 1 \end{bmatrix} \quad \mathbf{15.} \begin{bmatrix} 1 & -1 & -1 & | & 10 \\ 2 & 1 & 2 & | & -1 \\ -3 & 4 & 0 & | & 5 \\ 4 & -5 & 1 & | & 0 \end{bmatrix} \\ \mathbf{17.} \quad \left\{ \begin{array}{c} x - 3y = -2 & (1) \\ 2x - 5y = & 5 & (2) \end{bmatrix} \begin{bmatrix} 1 & -3 & | & -2 \\ 0 & 1 & | & 9 \end{bmatrix} \quad \mathbf{19.} \quad \left\{ \begin{array}{c} x - 3y + 4z = 3 & (1) \\ 3x - 5y + 6z = 6 & (2); \\ -5x + 3y + 4z = 6 & (3) \end{bmatrix} \begin{bmatrix} 1 & -3 & 4 & | & 3 \\ 0 & 4 & -6 & | & -3 \\ 0 & -12 & 24 & | & 21 \end{bmatrix} \right. \\ \mathbf{21.} \quad \left\{ \begin{array}{c} x - 3y + 2z = -6 & (1) \\ 2x - 5y + 3z = -4 & (2); \\ -3x - 6y + 4z = 6 & (3) \end{bmatrix} \begin{bmatrix} 1 & -3 & 2 & | & -6 \\ 0 & 1 & -1 & | & 8 \\ 0 & -15 & 10 & | & -12 \end{bmatrix} \quad \mathbf{23.} \quad \left\{ \begin{array}{c} 5x - 3y + z = -2 & (1) \\ 2x - 5y + 6z = -2 & (2); \\ -4x + y + 4z = 6 & (3) \end{bmatrix} \begin{bmatrix} 1 & 7 & -11 & | & 2 \\ 2 & -5 & 6 & | & -2 \\ 0 & -9 & 16 & | & 2 \end{bmatrix} \right. \end{aligned} \right\}$$

<b>25.</b> $\begin{cases} x = 5 \\ y = -1 \end{cases}$	$\int x = 1$
y = -1	<b>27.</b> $\begin{cases} x = 1 \\ y = 2 \\ 0 = 3 \end{cases}$
Consistent; $x = 5, y = -1$ or $(5, -1)$	0 = 3
	Inconsistent

$$\begin{cases} x + 2z = -1 \\ y - 4z = -2 \\ 0 = 0 \end{cases}$$
Consistent:
$$\begin{cases} x_{1} = 1 \\ x_{2} + x_{4} = 2 \\ x_{3} + 2x_{4} = 3 \end{cases}$$
Consistent:
$$\begin{cases} x_{1} = 1 \\ x_{2} + x_{4} = 2 \\ x_{3} + 2x_{4} = 3 \end{cases}$$
Consistent:
$$\begin{cases} x_{1} = 1 \\ x_{2} + x_{4} = 2 \\ x_{3} + 2x_{4} = 3 \end{cases}$$
Consistent:
$$\begin{cases} x_{1} = 1 \\ x_{2} + x_{4} = 2 \\ 0 = 0 \end{cases}$$
Consistent:
$$\begin{cases} x_{1} = 1 \\ x_{2} + x_{4} = 2 \\ 0 = 0 \end{cases}$$
Consistent:
$$\begin{cases} x_{1} = 1 \\ x_{2} + x_{4} = 3 \\ 0 = 0 \end{cases}$$
Consistent:
$$\begin{cases} x_{1} = 1 \\ x_{2} + x_{4} = 3 \\ 0 = 0 \end{cases}$$
Consistent:
$$\begin{cases} x_{1} = 1 \\ x_{2} + x_{4} = 3 \\ 0 = 0 \end{cases}$$
Consistent:
$$\begin{cases} x_{1} = 2 - 4x_{4} \\ x_{3} = 3 - 2x_{4} \\ x_{4} \text{ is any real number or } \\ (x_{1}, x_{2}, x_{3}, x_{4}) | x_{1} = 1, \\ x_{2} = 2 - x_{4}, x_{3} = 3 - 2x_{4} \\ x_{4} \text{ is any real number or } \\ (x_{1}, x_{2}, x_{3}, x_{4}) | x_{1} = 2 - 4x_{4} \\ x_{2} = 3 - x_{3} - 3x_{4} \\ x_{2} = 3 - x_{3} - 3x_{4}, x_{3} \text{ is any real number or } \\ (x_{1}, x_{2}, x_{3}, x_{4}) | x_{1} = 2 - 4x_{4} \\ x_{3} = x_{4} \\ x_{4} \text{ is any real number or } \\ (x_{1}, x_{2}, x_{3}, x_{4}) | x_{1} = 2 - 4x_{4} \\ x_{2} = 3 - x_{3} - 3x_{4}, x_{3} \text{ is any real number or } \\ (x_{1}, x_{2}, x_{3}, x_{4}) | x_{1} = -2 - x_{4} \\ x_{4} \text{ is any real number or } \\ (x_{1}, x_{2}, x_{3}, x_{4}) | x_{1} = -2 - x_{4} \\ x_{2} = 2 - 2x_{4} \\ x_{3} = x_{4} \\ x_{4} \text{ is any real number or } \\ (x_{1}, x_{2}, x_{3}, x_{4}) | x_{1} = -2 - x_{4} \\ x_{3} = x_{4} \\ x_{4} \text{ is any real number or } \\ (x_{1}, x_{2}, x_{3}, x_{4}) | x_{1} = -2 - x_{4} \\ x_{2} = 2 - 2x_{4} \\ x_{3} = x_{4} \\ x_{4} \text{ is any real number or } \\ (x_{1}, x_{2}, x_{3}, x_{4}) | x_{1} = -2 - x_{4} \\ x_{3} = x_{4} \\ x_{2} = 2 - 2x_{4} \\ x_{3} = x_{4} \\ x_{2} = 2 - 2x_{4} \\ x_{3} = x_{4} \\ x_{4} \text{ is any real number or } \\ (x_{1}, x_{2}, x_{3}, x_{4}) | x_{1} = -2 - x_{4} \\ x_{2} = 2 - 2x_{4} \\ x_{3} = x_{4} \\ x_{4} = 2 \\ x_{3} = 2 - 2x_{4} \\ x_{4} = 2 \\ x_{3} = 2 - 2x_{4} \\ x_{4} = 2 \\ x_{3} = 2 - 2x_{4} \\ x_{4} = 2 \\ x_{3} = 2 - 2x_{4} \\ x_{4} = 2 \\ x_{3} = 2 - 2x_{4} \\ x_{4} = 2 \\ x_{3} = 2 - 2x_{4} \\ x_{4} = 2 \\ x_{5} = 2 - 2x_{4} \\ x_{5} = 2$$

**37.** x = 6, y = 2; (6, 2) **39.**  $x = \frac{1}{2}, y = \frac{3}{4}; \left(\frac{1}{2}, \frac{3}{4}\right)$  **41.** x = 4 - 2y, y is any real number;  $\{(x, y) \mid x = 4 - 2y, y$  is any real number} **43.**  $x = \frac{3}{2}, y = 1; \left(\frac{3}{2}, 1\right)$  **45.**  $x = \frac{4}{3}, y = \frac{1}{5}; \left(\frac{4}{3}, \frac{1}{5}\right)$  **47.** x = 8, y = 2, z = 0; (8, 2, 0) **49.** x = 2, y = -1, z = 1; (2, -1, 1) **51.** Inconsistent **53.** x = 5z - 2, y = 4z - 3, where z is any real number;  $\{(x, y, z) \mid x = 5z - 2, y = 4z - 3, z$  is any real number} **55.** Inconsistent **57.** x = 1, y = 3, z = -2; (1, 3, -2) **59.**  $x = -3, y = \frac{1}{2}, z = 1; \left(-3, \frac{1}{2}, 1\right)$  **61.**  $x = \frac{1}{3}, y = \frac{2}{3}, z = 1; \left(\frac{1}{3}, \frac{2}{3}, 1\right)$  **63.** x = 1, y = 2, z = 0, w = 1; (1, 2, 0, 1) **65.** y = 0, z = 1 - x, x is any real number;  $\{(x, y, z) \mid y = 0, z = 1 - x, x$  is any real number} **67.** x = 2, y = z - 3, z is any real number;  $\{(x, y, z) \mid x = 2, y = z - 3, z$  is any real number} **69.**  $x = \frac{13}{9}, y = \frac{7}{18}, z = \frac{19}{18}; \left(\frac{13}{9}, \frac{7}{18}, \frac{19}{18}\right)$  **71.**  $x = \frac{7}{5} - \frac{3}{5}z - \frac{2}{5}w, y = -\frac{8}{5} + \frac{7}{5}z + \frac{13}{5}w$ , where z and w are any real number;  $\{(x, y, z, w) \mid x = \frac{7}{5} - \frac{3}{5}z - \frac{2}{5}w, y = -\frac{8}{5} + \frac{7}{5}z + \frac{13}{5}w$ , z and w are any real numbers **73.**  $y = -2x^2 + x + 3$  **75.**  $f(x) = 3x^3 - 4x^2 + 5$  **77.** 1.5 salmon steak, 2 baked eggs, 1 acorn squash **79.** \$4000 in Treasury bills, \$4000 in Treasury bonds, \$2000 in corporate bonds **81.** 8 Deltas, 5 Betas, 10 Sigmas **83.**  $I_1 = \frac{44}{23}, I_2 = 2, I_3 = \frac{16}{23}, I_4 = \frac{28}{23}$ 

85. (a)

Amount Invested At			
7%	<b>9</b> %	11%	
0	10,000	10,000	
1000	8000	11,000	
2000	6000	12,000	
3000	4000	13,000	
4000	2000	14,000	
5000	0	15,000	

(b)	Amount Invested At				
	7%	<b>9</b> %	11%		
	12,500	12,500	0		
	14,500	8500	2000		
	16,500	4500	4000		
	18,750	0	6250		

(c) All the money invested at 7% provides \$2100, more than what is required.

87.	First Supplement	Second Supplement	Third Supplement
	50 mg	75 mg	0 mg
	36 mg	76 mg	8 mg
	22 mg	77 mg	16 mg
	8 mg	78 mg	24 mg
	5	5	5

## 8.3 Assess Your Understanding (page 578)

**1.** ad - bc **2.**  $\begin{vmatrix} 5 & 3 \\ -3 & -4 \end{vmatrix}$  **3.** F **4.** F **5.** F **6.** F **7.** 22 **9.** -2 **11.** 10 **13.** -26 **15.** x = 6, y = 2; (6, 2) **17.** x = 3, y = 2; (3, 2)**19.** x = 8, y = -4; (8, -4) **21.** x = 4, y = -2; (4, -2) **23.** Not applicable **25.**  $x = \frac{1}{2}, y = \frac{3}{4}; (\frac{1}{2}, \frac{3}{4})$  **27.**  $x = \frac{1}{10}, y = \frac{2}{5}; (\frac{1}{10}, \frac{2}{5})$ **29.**  $x = \frac{3}{2}, y = 1; \left(\frac{3}{2}, 1\right)$  **31.**  $x = \frac{4}{3}, y = \frac{1}{5}; \left(\frac{4}{3}, \frac{1}{5}\right)$  **33.** x = 1, y = 3, z = -2; (1, 3, -2) **35.**  $x = -3, y = \frac{1}{2}, z = 1; \left(-3, \frac{1}{2}, 1\right)$ **37.** Not applicable **39.** x = 0, y = 0, z = 0; (0, 0, 0) **41.** Not applicable **43.** -4 **45.** 12 **47.** 8 **49.** 8 **51.** -5 **53.**  $\frac{13}{11}$  **55.** 0 or -9 **57.**  $(y_1 - y_2)x - (x_1 - x_2)y + (x_1y_2 - x_2y_1) = 0$ 59. The triangle has an area of 5 square units.  $(y_1 - y_2)x + (x_2 - x_1)y = x_2y_1 - x_1y_2$  $(x_2 - x_1)y - (x_2 - x_1)y_1 = (y_2 - y_1)x + x_2y_1 - x_1y_2 - (x_2 - x_1)y_1$  $(x_2 - x_1)(y - y_1) = (y_2 - y_1)x - (y_2 - y_1)x_1$  $y - y_1 = \frac{y_2 - y_1}{x_2 - x_1}(x - x_1)$ **61.** If a = 0, we have If c = 0, we have If d = 0, we have If b = 0, we have bv = sax = sax + by = sax + by = scx + dy = tcx + dy = tdy = tcx = tSince  $D = ad \neq 0$ , then Since  $D = -bc \neq 0$ , then Since  $D = ad \neq 0$ , then Thus,  $y = \frac{s}{b}$  and  $a \neq 0$  and  $d \neq 0$ .  $b \neq 0$  and  $c \neq 0$ .  $a \neq 0$  and  $d \neq 0$ . Thus,  $x = \frac{t}{c}$  and Thus,  $x = \frac{s}{a}$  and  $y = \frac{t - cx}{d} = \frac{ta - cs}{ad}$  $x = \frac{t - dy}{c} = \frac{tb - ds}{bc}$ Thus,  $y = \frac{t}{d}$  and  $y = \frac{s - ax}{b} = \frac{sc - at}{bc}$  $x = \frac{s - by}{a} = \frac{sd - bt}{ad}$ Using Cramer's Rule, we get  $x = \frac{sd - tb}{-bc} = \frac{tb - sd}{bc}$ Using Cramer's Rule, we get Using Cramer's Rule, we get Using Cramer's Rule, we get  $x = \frac{sd}{ad} = \frac{s}{a}$  $x = \frac{-tb}{-bc} = \frac{t}{c}$  $x = \frac{sd - bt}{ad}$  $y = \frac{-sc}{-bc} = \frac{s}{b}$  $y = \frac{ta - cs}{cs}$  $y = \frac{at - sc}{-bc} = \frac{sc - at}{bc}$  $y = \frac{at}{ad} = \frac{t}{d}$ 

**63.** 
$$\begin{vmatrix} a_{11} & a_{12} & a_{13} \\ ka_{21} & ka_{22} & ka_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = -ka_{21}(a_{12}a_{33} - a_{32}a_{13}) + ka_{22}(a_{11}a_{33} - a_{31}a_{13}) - ka_{23}(a_{11}a_{32} - a_{31}a_{12})$$

$$= k[-a_{21}(a_{12}a_{33} - a_{32}a_{13}) + a_{22}(a_{11}a_{33} - a_{31}a_{13}) - a_{23}(a_{11}a_{32} - a_{31}a_{12})] = k \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix}$$

$$\begin{aligned} \mathbf{65.} \quad \begin{vmatrix} a_{11} + ka_{21} & a_{12} + ka_{22} & a_{13} + ka_{23} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} &= (a_{11} + ka_{21})(a_{22}a_{33} - a_{32}a_{23}) - (a_{12} + ka_{22})(a_{21}a_{33} - a_{31}a_{23}) + (a_{13} + ka_{23})(a_{21}a_{32} - a_{31}a_{22}) \\ &= a_{11}a_{22}a_{33} - a_{11}a_{32}a_{23} + k\overline{a_{21}a_{22}a_{33}} - k\overline{a_{21}a_{32}a_{23}} - a_{12}a_{21}a_{33} + a_{12}a_{31}a_{23} \\ &- k\overline{a_{22}a_{21}a_{33}} + k\overline{a_{22}a_{31}a_{23}} + a_{13}a_{21}a_{32} - a_{13}a_{31}a_{22} + k\overline{a_{23}a_{21}a_{32}} - k\overline{a_{23}a_{31}a_{22}} \\ &= a_{11}a_{22}a_{33} - a_{11}a_{32}a_{23} - a_{12}a_{21}a_{33} + a_{12}a_{31}a_{23} + a_{13}a_{21}a_{32} - a_{13}a_{31}a_{22} \\ &= a_{11}a_{22}a_{33} - a_{12}a_{21}a_{33} - a_{12}a_{21}a_{33} + a_{12}a_{31}a_{23} - a_{13}a_{31}a_{22} \\ &= a_{11}(a_{22}a_{33} - a_{32}a_{23}) - a_{12}(a_{21}a_{33} - a_{31}a_{23}) + a_{13}(a_{21}a_{32} - a_{31}a_{22}) \\ &= a_{11}(a_{22}a_{33} - a_{32}a_{23}) - a_{12}(a_{21}a_{33} - a_{31}a_{23}) + a_{13}(a_{21}a_{32} - a_{31}a_{22}) \\ &= a_{11}(a_{22}a_{33} - a_{32}a_{23}) - a_{12}(a_{21}a_{33} - a_{31}a_{23}) + a_{13}(a_{21}a_{32} - a_{31}a_{22}) \\ &= \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} \end{aligned}$$

# Historical Problems (page 594)

**1.** (a)  $2 - 5i \longleftrightarrow \begin{bmatrix} 2 & -5 \\ 5 & 2 \end{bmatrix}, 1 + 3i \longleftrightarrow \begin{bmatrix} 1 & 3 \\ -3 & 1 \end{bmatrix}$  (b)  $\begin{bmatrix} 2 & -5 \\ 5 & 2 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ -3 & 1 \end{bmatrix} = \begin{bmatrix} 17 & 1 \\ -1 & 17 \end{bmatrix}$  (c) 17 + i (d) 17 + i **2.**  $\begin{bmatrix} a & b \\ -b & a \end{bmatrix} \begin{bmatrix} a & -b \\ b & a \end{bmatrix} = \begin{bmatrix} a^2 + b^2 & 0 \\ 0 & b^2 + a^2 \end{bmatrix}$ ; the product is a real number. **3.** (a) x = k(ar + bs) + l(cr + ds) = r(ka + lc) + s(kb + ld) (b)  $A = \begin{bmatrix} ka + lc & kb + ld \\ ma + nc & mb + nd \end{bmatrix}$ y = m(ar + bs) + n(cr + ds) = r(ma + nc) + s(mb + nd)

## 8.4 Assess Your Understanding (page 594)

**1.** square **2.** T **3.** columns; rows **4.** F **5.** inverse **6.** singular **7.** T **8.**  $A^{-1}B$ 

AN52 ANSWERS Section 8.4

**67.** 
$$\begin{bmatrix} 0.01 & 0.05 & -0.01 \\ 0.01 & -0.02 & 0.01 \\ -0.02 & 0.01 & 0.03 \end{bmatrix}$$
**69.** 
$$\begin{bmatrix} 0.02 & -0.04 & -0.01 & 0.01 \\ -0.02 & 0.05 & 0.03 & -0.03 \\ 0.02 & 0.01 & -0.04 & 0.00 \\ -0.02 & 0.06 & 0.07 & 0.06 \end{bmatrix}$$
**71.**  $x = 4.57, y = -6.44, z = -24.07 \text{ or } (4.57, -6.44, -24.07)$ 

**73.** x = -1.19, y = 2.46, z = 8.27 or (-1.19, 2.46, 8.27) **75.** x = -5, y = 7; (-5, 7) **77.**  $x = -4, y = 2, z = \frac{5}{2}; \left(-4, 2, \frac{5}{2}\right)$  **79.** Inconsistent;  $\emptyset$  **81.**  $x = -\frac{1}{5}z + \frac{1}{5}, y = \frac{1}{5}z - \frac{6}{5}$ , where z is any real number;  $\left\{(x, y, z) | x = -\frac{1}{5}z + \frac{1}{5}, y = \frac{1}{5}z - \frac{6}{5}, z$  is any real number} \right\} **83.** (a)  $A = \begin{bmatrix} 6 & 9 \\ 3 & 12 \end{bmatrix}; B = \begin{bmatrix} 80.00 \\ 277.80 \end{bmatrix}$  (b)  $AB = \begin{bmatrix} 2980.20 \\ 3573.60 \end{bmatrix}$ ; Nikki's total tuition is \$2980.20, and Joe's total tuition is \$3573.60. **85.** (a)  $\begin{bmatrix} 500 & 350 & 400 \\ 350 & 500 \end{bmatrix}; \begin{bmatrix} 500 & 700 \\ 350 & 500 \end{bmatrix}$  (b)  $\begin{bmatrix} 15 \\ 8 \end{bmatrix}$  (c)  $\begin{bmatrix} 11,500 \\ 1,500 \end{bmatrix}$  (d)  $\begin{bmatrix} 0,10 & 0.05 \end{bmatrix}$  (e) \$2002.50

**85.** (a) 
$$\begin{bmatrix} 300 & 330 & 400 \\ 700 & 500 & 850 \end{bmatrix}$$
;  $\begin{bmatrix} 350 & 500 \\ 400 & 850 \end{bmatrix}$  (b)  $\begin{bmatrix} 8 \\ 3 \end{bmatrix}$  (c)  $\begin{bmatrix} 11,300 \\ 17,050 \end{bmatrix}$  (d)  $\begin{bmatrix} 0.10 & 0.05 \end{bmatrix}$  (e) \$200   
**87.** (a)  $K^{-1} = \begin{bmatrix} 1 & 0 & -1 \\ -1 & 1 & 1 \\ 0 & -1 & 1 \end{bmatrix}$  (b)  $M = \begin{bmatrix} 13 & 1 & 20 \\ 8 & 9 & 19 \\ 6 & 21 & 14 \end{bmatrix}$  (c) Math is fun.

**89.** If  $D = ad - bc \neq 0$ , then  $a \neq 0$  and  $d \neq 0$ , or  $b \neq 0$  and  $c \neq 0$ . Assuming the former,

$$\begin{array}{c|c} a & b & 1 & 0 \\ c & d & 0 & 1 \end{array} \end{array} \xrightarrow{} \left[ \begin{array}{c} 1 & \frac{b}{a} & \frac{1}{a} & 0 \\ c & d & 0 & 1 \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & \frac{b}{a} & \frac{1}{a} & 0 \\ 0 & \frac{D}{a} & -\frac{c}{a} & 1 \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & \frac{b}{a} & \frac{1}{a} & 0 \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & \frac{d}{D} & -\frac{b}{D} \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & \frac{d}{D} & -\frac{b}{D} \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & \frac{d}{D} & -\frac{b}{D} \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & \frac{d}{D} & -\frac{b}{D} \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & \frac{d}{D} & -\frac{b}{D} \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & \frac{d}{D} & -\frac{b}{D} \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & \frac{d}{D} & -\frac{b}{D} \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & \frac{d}{D} & -\frac{b}{D} \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & \frac{d}{D} & -\frac{b}{D} \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & \frac{d}{D} & -\frac{b}{D} \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & \frac{d}{D} & -\frac{b}{D} \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & \frac{d}{D} & -\frac{b}{D} \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & \frac{d}{D} & -\frac{b}{D} \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & \frac{d}{D} & -\frac{b}{D} \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & \frac{d}{D} & -\frac{c}{D} \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & \frac{d}{D} & -\frac{c}{D} \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & \frac{d}{D} & -\frac{c}{D} \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & 0 \\ 0 & 1 & -\frac{c}{D} \\ 0 & 1 & -\frac{c}{D} & \frac{a}{D} \end{array} \right] \xrightarrow{} \left[ \begin{array}{c} 1 & 0 & 0 \\ 0 & 1 & -\frac{c}{D} \\ 0 &$$

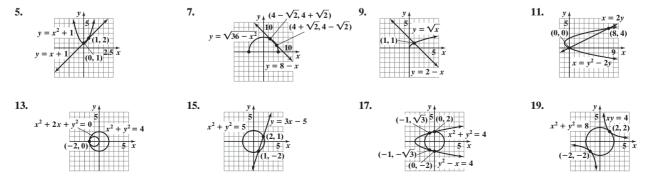
# 8.5 Assess Your Understanding (page 604)

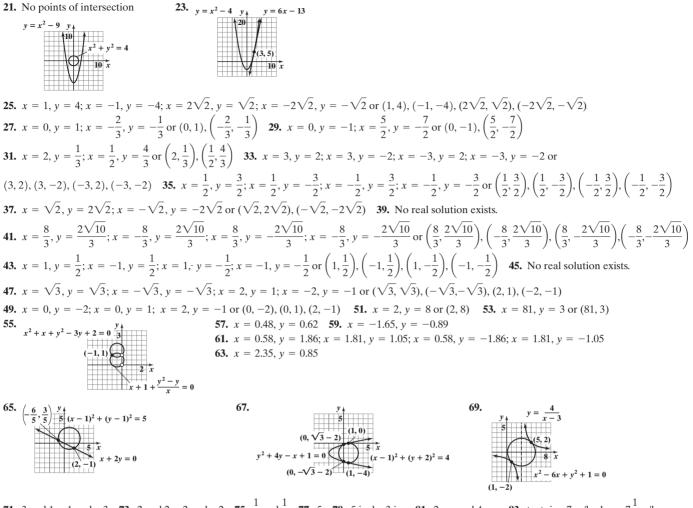
5. Proper 7. Improper; 
$$1 + \frac{9}{x^2 - 4}$$
 9. Improper;  $5x + \frac{22x - 1}{x^2 - 4}$  11. Improper;  $1 + \frac{-2(x - 6)}{(x + 4)(x - 3)}$  13.  $\frac{-4}{x} + \frac{4}{x - 1}$  15.  $\frac{1}{x} + \frac{-x}{x^2 + 1}$   
17.  $\frac{-1}{x - 1} + \frac{2}{x - 2}$  19.  $\frac{\frac{1}{4}}{x + 1} + \frac{3}{x - 1} + \frac{\frac{1}{2}}{(x - 1)^2}$  21.  $\frac{\frac{1}{12}}{x - 2} + \frac{-\frac{1}{12}(x + 4)}{x^2 + 2x + 4}$  23.  $\frac{\frac{1}{4}}{x - 1} + \frac{\frac{1}{4}}{(x - 1)^2} + \frac{-\frac{1}{4}}{x + 1} + \frac{\frac{1}{4}}{(x + 1)^2}$   
25.  $\frac{-5}{x + 2} + \frac{5}{x + 1} + \frac{-4}{(x + 1)^2}$  27.  $\frac{\frac{1}{4}}{x} + \frac{1}{x^2} + \frac{-\frac{1}{4}(x + 4)}{x^2 + 4}$  29.  $\frac{\frac{2}{3}}{x + 1} + \frac{\frac{1}{3}(x + 1)}{x^2 + 2x + 4}$  31.  $\frac{\frac{2}{7}}{3x - 2} + \frac{\frac{1}{7}}{2x + 1}$  33.  $\frac{\frac{3}{4}}{x + 3} + \frac{\frac{1}{4}}{x - 1}$   
35.  $\frac{1}{x^2 + 4} + \frac{2x - 1}{(x^2 + 4)^2}$  37.  $\frac{-1}{x} + \frac{2}{x - 3} + \frac{-1}{x + 1}$  39.  $\frac{4}{x - 2} + \frac{-3}{x - 1} + \frac{-1}{(x - 1)^2}$  41.  $\frac{x}{(x^2 + 16)^2} + \frac{-16x}{(x^2 + 16)^3}$   
43.  $\frac{-\frac{8}{7}}{2x + 1} + \frac{\frac{4}{7}}{x - 3}$  45.  $\frac{-\frac{2}{9}}{x} + \frac{-\frac{1}{3}}{x^2} + \frac{\frac{1}{6}}{x - 3} + \frac{\frac{1}{18}}{x + 3}$ 

## Historical Problem (page 610)

x = 6 units, y = 8 units

#### 8.6 Assess Your Understanding (page 610)

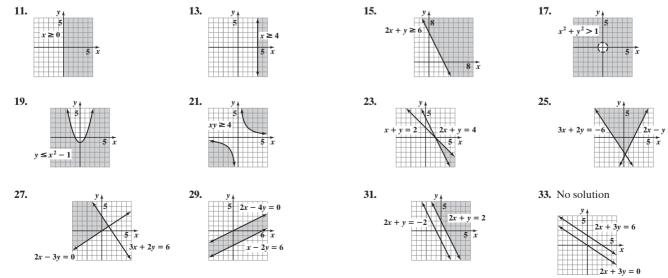


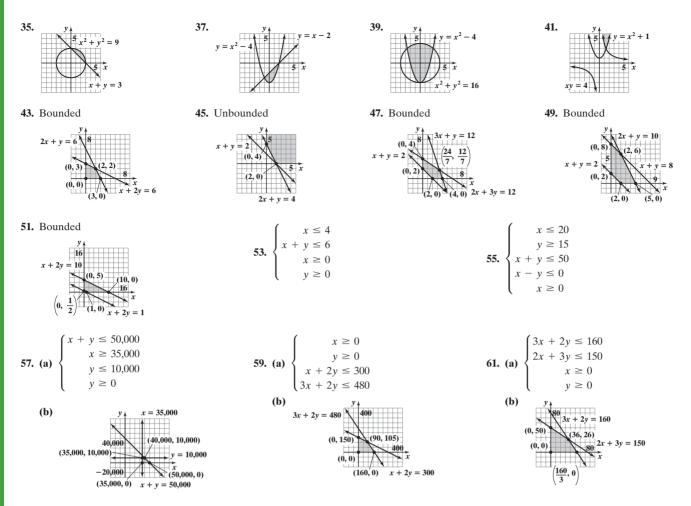


**71.** 3 and 1; -1 and -3 **73.** 2 and 2; -2 and -2 **75.**  $\frac{1}{2}$  and  $\frac{1}{3}$  **77.** 5 **79.** 5 in. by 3 in. **81.** 2 cm and 4 cm **83.** tortoise: 7 m/hr, hare:  $7\frac{1}{2}$  m/hr **85.** 12 cm by 18 cm **87.** x = 60 ft; y = 30 ft **89.**  $l = \frac{P + \sqrt{P^2 - 16A}}{4}$ ;  $w = \frac{P - \sqrt{P^2 - 16A}}{4}$  **91.** y = 4x - 4 **93.** y = 2x + 1**95.**  $y = -\frac{1}{3}x + \frac{7}{3}$  **97.** y = 2x - 3 **99.**  $r_1 = \frac{-b + \sqrt{b^2 - 4ac}}{2a}$ ;  $r_2 = \frac{-b - \sqrt{b^2 - 4ac}}{2a}$  **101. (a)** 4.274 ft by 4.274 ft or 0.093 ft by 0.093 ft

# 8.7 Assess Your Understanding (page 619)

7. dashes; solid 8. half-planes 9. F 10. unbounded





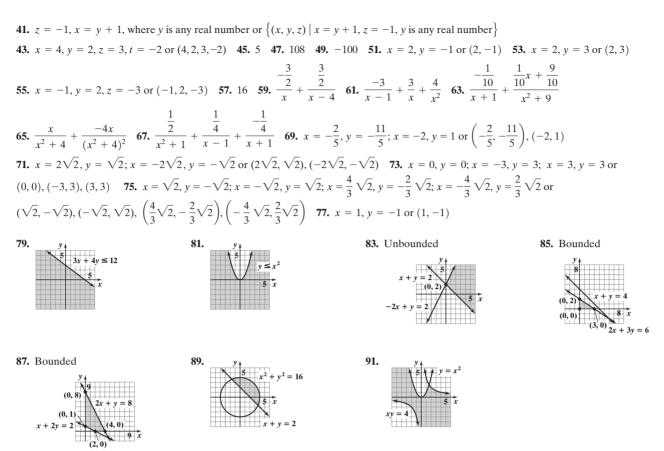
#### 8.8 Assess Your Understanding (page 626)

objective function 2. T 3. Maximum value is 11; minimum value is 3. 5. Maximum value is 65; minimum value is 4. 7. Maximum value is 67; minimum value is 20. 9. The maximum value of z is 12, and it occurs at the point (6, 0). 11. The minimum value of z is 4, and it occurs at the point (2, 0). 13. The maximum value of z is 20, and it occurs at the point (0, 4). 15. The minimum value of z is 8, and it occurs at the point (0, 2).
 17. The maximum value of z is 50, and it occurs at the point (10, 0). 19. Produce 8 downhill and 24 cross-country; \$1760; \$1920 which is the profit when producing 16 downhill and 16 cross-country. 21. Rent 15 rectangular tables and 16 round tables for a minimum cost of \$1252.
 23. (a) \$10,000 in a junk bond and \$10,000 in Treasury bills (b) \$12,000 in a junk bond and \$8000 in Treasury bills 25. 100 lb of ground beef should be mixed with 50 lb of pork. 27. Manufacture 10 racing skates and 15 figure skates. 29. Order 2 metal samples and 4 plastic samples; \$34 31. (a) Configure with 10 first class seats and 120 coach seats.

#### Review Exercises (page 629)

1. 
$$x = 2, y = -1$$
 or  $(2, -1)$  3.  $x = 2, y = \frac{1}{2}$  or  $\left(2, \frac{1}{2}\right)$  5.  $x = 2, y = -1$  or  $(2, -1)$  7.  $x = \frac{11}{5}, y = -\frac{3}{5}$  or  $\left(\frac{11}{5}, -\frac{3}{5}\right)$  9. Inconsistent  
11.  $x = 2, y = 3$  or  $(2, 3)$  13. Inconsistent 15.  $x = -1, y = 2, z = -3$  or  $(-1, 2, -3)$   
17.  $x = \frac{7}{4}z + \frac{39}{4}, y = \frac{9}{8}z + \frac{69}{8}$ , where z is any real number or  $\left\{(x, y, z) \middle| x = \frac{7}{4}z + \frac{39}{4}, y = \frac{9}{8}z + \frac{69}{8}, z$  is any real number  $\right\}$   
19.  $\left\{ \begin{array}{ccc} 3x + 2y = 8\\ x + 4y = -1 \end{array} \right.$  21.  $\left[ \begin{array}{ccc} 4 & -4\\ 3 & 9\\ 4 & 4 \end{array} \right]$  23.  $\left[ \begin{array}{ccc} 6 & 0\\ 12 & 24\\ -6 & 12 \end{array} \right]$  25.  $\left[ \begin{array}{ccc} 4 & -3 & 0\\ 12 & -2 & -8\\ -2 & 5 & -4 \end{array} \right]$  27.  $\left[ \begin{array}{ccc} 8 & -13 & 8\\ 9 & 2 & -10\\ 22 & -13 & -4 \end{array} \right]$  29.  $\left[ \begin{array}{ccc} \frac{1}{2} & -1\\ -\frac{1}{6} & \frac{2}{3} \end{array} \right]$   
31.  $\left[ \begin{array}{ccc} -\frac{5}{7} & \frac{9}{7} & \frac{3}{7}\\ \frac{1}{7} & \frac{1}{7} & -\frac{2}{7}\\ \frac{3}{7} & -\frac{4}{7} & \frac{1}{7} \end{array} \right]$  33. Singular 35.  $x = \frac{2}{5}, y = \frac{1}{10}$  or  $\left(\frac{2}{5}, \frac{1}{10}\right)$  37.  $x = 9, y = \frac{13}{3}, z = \frac{13}{3}$  or  $\left(9, \frac{13}{3}, \frac{13}{3}\right)$   
39.  $x = -\frac{1}{2}, y = -\frac{2}{3}, z = -\frac{3}{4}$ , or  $\left(-\frac{1}{2}, -\frac{2}{3}, -\frac{3}{4}\right)$ 

2v = 8

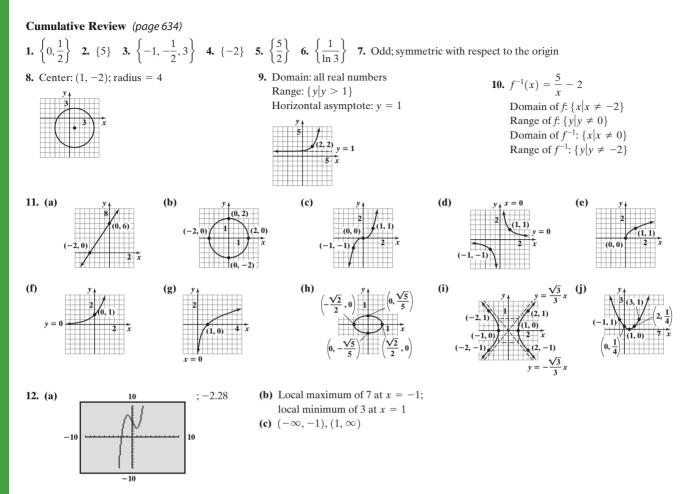


**93.** The maximum value is 32 when x = 0 and y = 8. **95.** The minimum value is 3 when x = 1 and y = 0. **97.** 10 **99.**  $y = -\frac{1}{3}x^2 - \frac{2}{3}x + 1$  **101.** Mix 70 lb of \$6.00 coffee and 30 lb of \$9.00 coffee. **103.** Buy 1 small, 5 medium, and 2 large. **105.** Speedboat: 36.67 km/hr; Aguarico River: 3.33 km/hr **107.** Bruce: 4 hr; Bryce: 2 hr; Marty: 8 hr

109. Produce 35 gasoline engines and 15 diesel engines; the factory is producing an excess of 15 gasoline engines and 0 diesel engines.

**27.** The maximum value of z is 64, and it occurs at the point (0, 8). **28.** Flare jeans cost \$24.50, camisoles cost \$8.50, and T-shirts cost \$6.00.

# AN56 ANSWERS Chapter 8 Cumulative Review



# **CHAPTER 9** Sequences; Induction; the Binomial Theorem

# 9.1 Assess Your Understanding (page 643)

**3.** sequence **4.** True **5.**  $n(n-1)\cdots 3\cdot 2\cdot 1$  **6.** recursive **7.** summation **8.** True **9.** 3,628,800 **11.** 504 **13.** 1260 **15.**  $s_1 = 1, s_2 = 2, s_3 = 3, s_4 = 4, s_5 = 5$  **17.**  $a_1 = \frac{1}{3}, a_2 = \frac{1}{2}, a_3 = \frac{3}{5}, a_4 = \frac{2}{3}, a_5 = \frac{5}{7}$  **19.**  $c_1 = 1, c_2 = -4, c_3 = 9, c_4 = -16, c_5 = 25$  **21.**  $s_1 = \frac{1}{2}, s_2 = \frac{2}{5}, s_3 = \frac{2}{7}, s_4 = \frac{8}{41}, s_5 = \frac{8}{61}$  **23.**  $t_1 = -\frac{1}{6}, t_2 = \frac{1}{12}, t_3 = -\frac{1}{20}, t_4 = \frac{1}{30}, t_5 = -\frac{1}{42}$  **25.**  $b_1 = \frac{1}{e}, b_2 = \frac{2}{e^2}, b_3 = \frac{3}{e^2}, b_4 = \frac{4}{e^4}, b_5 = \frac{5}{e^5}$  **27.**  $a_n = \frac{n}{n+1}$  **29.**  $a_n = \frac{1}{2^{n-1}}$  **31.**  $a_n = (-1)^{n+1}$  **33.**  $a_n = (-1)^{n+1}n$  **35.**  $a_1 = 2, a_2 = 5, a_3 = 8, a_4 = 11, a_5 = 14$  **37.**  $a_1 = -2, a_2 = 0, a_3 = 3, a_4 = 7, a_5 = 12$  **39.**  $a_1 = 5, a_2 = 10, a_3 = 20, a_4 = 40, a_5 = 80$  **41.**  $a_1 = 3, a_2 = \frac{3}{2}, a_3 = \frac{1}{2}, a_4 = \frac{1}{8}, a_5 = \frac{1}{40}$  **43.**  $a_1 = 1, a_2 = 2, a_3 = 2, a_4 = 4, a_5 = 8$  **45.**  $a_1 = A, a_2 = A + d, a_3 = A + 2d, a_4 = A + 3d, a_5 = A + 4d$  **47.**  $a_1 = \sqrt{2}, a_2 = \sqrt{2 + \sqrt{2}}, a_3 = \sqrt{2 + \sqrt{2 + \sqrt{2}}},$  **49.**  $3 + 4 + \cdots + (n+2)$  **51.**  $\frac{1}{2} + 2 + \frac{9}{2} + \cdots + \frac{n^2}{2}$  **53.**  $1 + \frac{1}{3} + \frac{1}{9} + \cdots + \frac{1}{3^n}$   $a_5 = \sqrt{2 + \sqrt{2 + \sqrt{2 + \sqrt{2 + \sqrt{2}}}},$  **55.**  $\frac{1}{3} + \frac{1}{9} + \cdots + \frac{1}{3^n}$  **57.**  $\ln 2 - \ln 3 + \ln 4 - \cdots + (-1)^n \ln n$  **59.**  $\sum_{k=1}^{20} k$  **61.**  $\sum_{k=1}^{13} \frac{k}{k+1}$  **63.**  $\sum_{k=0}^{6} (-1)^k (\frac{1}{3^k})$  **65.**  $\sum_{k=1}^{n} \frac{3^k}{k}$  **67.**  $\sum_{k=0}^{n} (a + kd)$  or  $\sum_{k=1}^{n+1} [a + (k-1)d]$  **69.** 200 **71.** 820 **73.** 1110 **75.** 1560 **77.** 3570 **79.** 44,000 **81.** \$2930 **83.** \$18,058.03 **85.** 21 pairs **87.** Fibonacci sequence **89.** (a) 3.630170833 (b) 3.669060828 (c) 3.669296668 (d) 12 **91.** (a)  $a_1 = 0.4; a_2 = 0.7; a_3 = 1; a_4 = 1.6; a_5 = 2.8; a_6 = 5.2; a_7 = 10; a_8 = 19.6$ (b) Except for term 5, which has no match, Bode's formula provides excellent approximations for the mean distances of the planets from the Sun. (c) The mean distance of Ceres from the Sun is approximated by

(d)  $a_9 = 38.8$ ;  $a_{10} = 77.2$  (e) Pluto's distance is approximated by  $a_9$ , but no term approximates Neptune's mean distance from the Sun.

- (f) According to Bode's Law, the mean orbital distance of Eris will be 154 AU from the Sun.
- **93.**  $a_0 = 2; a_5 = 2.236067977; 2.236067977$  **95.**  $a_0 = 4; a_5 = 4.582575695; 4.582575695$  **97.** 1, 3, 6, 10, 15, 21, 28

**99.** 
$$u_n = 1 + 2 + 3 + \dots + n = \sum_{k=1}^n k = \frac{n(n+1)}{2}$$
, and from Problem 98,  $u_{n+1} = \frac{(n+1)(n+2)}{2}$   
Thus,  $u_{n+1} + u_n = \frac{(n+1)(n+2)}{2} + \frac{n(n+1)}{2} = \frac{(n+1)[(n+2)+n]}{2} = (n+1)^2$ .

#### 9.2 Assess Your Understanding (page 651)

- **1.** arithmetic **2.** F **3.** 17 **4.** T **5.**  $s_n s_{n-1} = (n + 4) [(n 1) + 4] = n + 4 (n + 3) = n + 4 n 3 = 1$ , a constant; d = 1;  $s_1 = 5$ ,  $s_2 = 6$ ,  $s_3 = 7$ ,  $s_4 = 8$
- 7.  $a_n a_{n-1} = (2n 5) [2(n 1) 5] = 2n 5 (2n 2 5) = 2n 5 (2n 7) = 2n 5 2n + 7 = 2$ , a constant;  $d = 2; a_1 = -3, a_2 = -1, a_3 = 1, a_4 = 3$
- **9.**  $c_n c_{n-1} = (6 2n) [6 2(n 1)] = 6 2n (6 2n + 2) = 6 2n (8 2n) = 6 2n 8 + 2n = -2$ , a constant; d = -2;  $c_1 = 4$ ,  $c_2 = 2$ ,  $c_3 = 0$ ,  $c_4 = -2$

$$11. \ t_n - t_{n-1} = \left(\frac{1}{2} - \frac{1}{3}n\right) - \left[\frac{1}{2} - \frac{1}{3}(n-1)\right] = \frac{1}{2} - \frac{1}{3}n - \left(\frac{1}{2} - \frac{1}{3}n + \frac{1}{3}\right) = \frac{1}{2} - \frac{1}{3}n - \left(\frac{5}{6} - \frac{1}{3}n\right) = \frac{1}{2} - \frac{1}{3}n - \frac{5}{6} + \frac{1}{3}n = -\frac{1}{3}, \text{ a constant}; \\ d = -\frac{1}{3}; t_1 = \frac{1}{6}, t_2 = -\frac{1}{6}, t_3 = -\frac{1}{2}, t_4 = -\frac{5}{6}$$

**13.**  $s_n - s_{n-1} = \ln 3^n - \ln 3^{n-1} = n \ln 3 - (n-1) \ln 3 = n \ln 3 - (n \ln 3 - \ln 3) = n \ln 3 - n \ln 3 + \ln 3 = \ln 3$ , a constant;  $d = \ln 3$ ;  $s_1 = \ln 3$ ,  $s_2 = 2 \ln 3$ ,  $s_3 = 3 \ln 3$ ,  $s_4 = 4 \ln 3$ 

- **15.**  $a_n = 3n 1; a_{51} = 152$  **17.**  $a_n = 8 3n; a_{51} = -145$  **19.**  $a_n = \frac{1}{2}(n-1); a_{51} = 25$  **21.**  $a_n = \sqrt{2}n; a_{51} = 51\sqrt{2}$  **23.** 200 **25.** -266 **27.**  $\frac{83}{2}$ **29.**  $a_1 = -13; d = 3; a_n = a_{n-1} + 3; a_n = -16 + 3n$  **31.**  $a_1 = -53; d = 6; a_n = a_{n-1} + 6; a_n = -59 + 6n$ **33.**  $a_1 = 28; d = -2; a_n = a_{n-1} - 2; a_n = 30 - 2n$  **35.**  $a_1 = 25; d = -2; a_n = a_{n-1} - 2; a_n = 27 - 2n$  **37.**  $n^2$  **39.**  $\frac{n}{2}(9 + 5n)$  **41.** 1260
- **43.** 324 **45.** 30,919 **47.** 10,036 **49.** 6080 **51.** -1925 **53.** 15,960 **55.**  $-\frac{3}{2}$  **57.** 24 terms **59.** 1185 seats
- **61.** 210 beige and 190 blue **63.**  $\{T_n\} = \{-5.5n + 67\}; T_5 = 39.5^{\circ}F$  **65.** The amphitheater has 1647 seats. **67.** 8 yr

#### Historical Problem (page 660)

1.  $1\frac{2}{3}$  loaves,  $10\frac{5}{6}$  loaves, 20 loaves,  $29\frac{1}{6}$  loaves,  $38\frac{1}{3}$  loaves

# 9.3 Assess Your Understanding (page 661)

3. geometric 4.  $\frac{a}{1-r}$  5. divergent series 6. T 7. F 8. T 9. r = 3;  $s_1 = 3$ ,  $s_2 = 9$ ,  $s_3 = 27$ ,  $s_4 = 81$ 11.  $r = \frac{1}{2}$ ;  $a_1 = -\frac{3}{2}$ ,  $a_2 = -\frac{3}{4}$ ,  $a_3 = -\frac{3}{8}$ ,  $a_4 = -\frac{3}{16}$  13. r = 2;  $c_1 = \frac{1}{4}$ ,  $c_2 = \frac{1}{2}$ ,  $c_3 = 1$ ,  $c_4 = 2$  15.  $r = 2^{1/3}$ ;  $e_1 = 2^{1/3}$ ,  $e_2 = 2^{2/3}$ ,  $e_3 = 2$ ,  $e_4 = 2^{4/3}$ 17.  $r = \frac{3}{2}$ ;  $t_1 = \frac{1}{2}$ ,  $t_2 = \frac{3}{4}$ ,  $t_3 = \frac{9}{8}$ ,  $t_4 = \frac{27}{16}$  19.  $a_5 = 162$ ;  $a_n = 2 \cdot 3^{n-1}$  21.  $a_5 = 5$ ;  $a_n = 5 \cdot (-1)^{n-1}$  23.  $a_5 = 0$ ;  $a_n = 0$ 25.  $a_5 = 4\sqrt{2}$ ;  $a_n = (\sqrt{2})^n$  27.  $a_7 = \frac{1}{64}$  29.  $a_9 = 1$  31.  $a_8 = 0.0000004$  33.  $a_n = 7 \cdot 2^{n-1}$  35.  $a_n = -3 \cdot \left(-\frac{1}{3}\right)^{n-1} = \left(-\frac{1}{3}\right)^{n-2}$ 37.  $a_n = -(-3)^{n-1}$  39.  $a_n = \frac{7}{15}(15)^{n-1} = 7 \cdot 15^{n-2}$  41.  $-\frac{1}{4}(1-2^n)$  43.  $2\left[1 - \left(\frac{2}{3}\right)^n\right]$  45.  $1 - 2^n$ 47.  $\begin{bmatrix}(1/4) \sup(seq(2^n))\\ (1/4) \sup(seq(2^n))\\ (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4) (1/4)$ 

**53.** Converges;  $\frac{3}{2}$  **55.** Converges; 16 **57.** Converges;  $\frac{8}{5}$  **59.** Diverges **61.** Converges;  $\frac{20}{3}$  **63.** Diverges **65.** Converges;  $\frac{18}{5}$  **67.** Converges; 6 **69.** Arithmetic; d = 1; 1375 **71.** Neither **73.** Arithmetic;  $d = -\frac{2}{3}$ ; -700 **75.** Neither **77.** Geometric;  $r = \frac{2}{3}$ ;  $2\left[1 - \left(\frac{2}{3}\right)^{50}\right]$ 

**79.** Geometric;  $r = -2; -\frac{1}{3}[1 - (-2)^{50}]$  **81.** Geometric;  $r = 3^{1/2}; -\frac{\sqrt{3}}{2}(1 + \sqrt{3})(1 - 3^{25})$  **83.** -4 **85.** \$21,879.11 **87.** (a) 0.775 ft (b) 8th (c) 15.88 ft (d) 20 ft **89.** \$349,496.41 **91.** \$96,885.98 **93.** \$305.10 **95.**  $1.845 \times 10^{19}$  **97.** 10 **99.** \$72.67 per share **101.** December 20, 2010; \$9999.92 **103.** Option *B* results in more money (\$524,287 versus \$500,500). **105.** Total pay: \$41,943.03; pay on day 22: \$20,971.52

#### 9.4 Assess Your Understanding (page 667)

1. (I) n = 1:2(1) = 2 and 1(1 + 1) = 2(II) If  $2 + 4 + 6 + \dots + 2k = k(k + 1)$ , then  $2 + 4 + 6 + \dots + 2k + 2(k + 1) = (2 + 4 + 6 + \dots + 2k) + 2(k + 1) = k(k + 1) + 2(k + 1) = k^2 + 3k + 2 = (k + 1)(k + 2) = (k + 1)[(k + 1) + 1].$ 

3. (I) 
$$n = 1: 1 + 2 = 3$$
 and  $\frac{1}{2}(1)(1 + 5) = \frac{1}{2}(6) = 3$ 

(II) If 
$$3 + 4 + 5 + \dots + (k+2) = \frac{1}{2}k(k+5)$$
, then  $3 + 4 + 5 + \dots + (k+2) + [(k+1)+2]$   
=  $[3 + 4 + 5 + \dots + (k+2)] + (k+3) = \frac{1}{2}k(k+5) + k + 3 = \frac{1}{2}(k^2 + 7k + 6) = \frac{1}{2}(k+1)(k+6) = \frac{1}{2}(k+1)[(k+1)+5]$ .

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а

5. (1) 
$$n = 1:3(1) - 1 = 2$$
 and  $\frac{1}{2}(1)[3(1) + 1] = \frac{1}{2}(4) = 2$   
(11) If  $2 + 5 + 8 + \dots + (3k - 1)] = \frac{1}{2}k(3k + 1)$ , then  $2 + 5 + 8 + \dots + (3k - 1) + [3(k + 1) - 1]$   
 $= [2 + 5 + 8 + \dots + (3k - 1)] + (3k + 2) = \frac{1}{2}k(3k + 1) + (3k + 2) = \frac{1}{2}(3k^2 + 7k + 4) = \frac{1}{2}(k + 1)(3k + 4)$   
 $= \frac{1}{2}(k + 1)[3(k + 1) + 1]$ .  
7. (1)  $n = 1:2^{1-1} = 1$  and  $2^1 - 1 = 1$   
(11) If  $1 + 2 + 2^2 + \dots + 2^{k-1} = 2^k - 1$ , then  $1 + 2 + 2^k + \dots + 2^{k-1} + 2^{(k+1)-1} = (1 + 2 + 2^2 + \dots + 2^{k-1}) + 2^k$   
 $= 2^k - 1 + 2^k - 2(2^k) - 1 = 2^{k-1} - 1$ .  
9. (1)  $n = 1:4^{k-1} = 1$  and  $\frac{1}{3}(4^k - 1) = \frac{1}{3}(3) = 1$   
(1) If  $1 + 4 + 4^2 + \dots + 4^{k-1} = \frac{1}{3}(4^k - 1)$ , then  $1 + 4 + 4^2 + \dots + 4^{k-1} + 4^{(k+1)-1} = (1 + 4 + 4^2 + \dots + 4^{k-1}) + 4^k$   
 $= \frac{1}{3}(4^k - 1) + 4^k = \frac{1}{3}[4^k - 1 + 3(4^k)] = \frac{1}{3}[4(4^k) - 1] = \frac{1}{3}(4^{k+1} - 1)$ .  
11. (1)  $n = 1:\frac{1}{1\cdot2} = \frac{1}{2}$  and  $\frac{1}{1+1} = \frac{1}{2}$   
(1) If  $\frac{1}{1\cdot2} + \frac{1}{2\cdot3} + \frac{1}{3\cdot4} + \dots + \frac{1}{k(k+1)} = \frac{k}{k+1}$ , then  $\frac{1}{1\cdot2} + \frac{1}{2\cdot3} + \frac{1}{3\cdot4} + \dots + \frac{1}{k(k+1)} + \frac{1}{(k+1)(k+2)} = \frac{k(k+2) + 1}{(k+1)(k+2)}$   
 $= \frac{k^2 + 2k + 1}{(k+1)(k+2)} = \frac{(k+1)^2}{(k+1)(k+1)} = \frac{1}{k+2} = \frac{k+1}{k+2} = \frac{k+1}{(k+1)+1}$ .  
13. (1)  $n = 1:1^2 = 1$  and  $\frac{1}{2} \cdot 1 \cdot 2 \cdot 3 = 1$   
(1) If  $1^2 + 2^2 + 3^2 + \dots + k^2 = \frac{1}{6}k(k+1)(2k+1)$ , then  $1^2 + 2^2 + 3^2 + \dots + k^2 + (k+1)^2$   
 $= (1^2 + 2^2 + 3^2 + \dots + k^2) = \frac{1}{6}k(k+1)(2k+1)$ , then  $1^2 + 2^2 + 3^2 + \dots + k^2 + (k+1)^2$   
 $= (1^2 + 2^2 + 3^2 + \dots + k^2) = \frac{1}{6}k(k+1)(2k+1) + 1|1|2(k+1) + 1|1.$   
15. (1)  $n = 1:5 - 1 = 4$  and  $\frac{1}{2}(1)(0 - 1) = \frac{1}{2} \cdot 8 = 4$   
(1) If  $4 + 3 + 2 + \dots + (5 - k) = \frac{1}{2}k(0 - k)$ , then  $4 + 3 + 2 + \dots + (5 - k) + [5 - (k+1)]$   
 $= [4 + 3 + 2 + \dots + (5 - k)] = \frac{1}{2}k(k+1)(k+1) + 1](k+1)(k+2)$ , then  $1 \cdot 2 + 2 \cdot 3 + 3 \cdot 4 + \dots + k(k+1)$   
 $+ ((k+1)[(k+1) + 1] = [1 + 2 - 3 + 3 \cdot 4 + \dots + k(k+1)] + \frac{1}{3}k(k+1)(k+2)$ , then  $1 \cdot 2 + 2 \cdot 3 + 3 \cdot 4 + \dots + k(k+1)$   
 $+ ((k+1)[(k+1) + 1] = 1(2 + 2 \cdot 3 + 3 \cdot 4 + \dots + k(k+1)] = \frac{1}{3}k(k+1)(k+2)$ , then  $1 \cdot 2 + 2$ 

- (II) If  $k^2 + k$  is divisible by 2, then  $(k + 1)^2 + (k + 1) = k^2 + 2k + 1 + k + 1 = (k^2 + k) + 2k + 2$ . Since  $k^2 + k$  is divisible by 2 and 2k + 2 is divisible by 2,  $(k + 1)^2 + (k + 1)$  is divisible by 2.
- **21.** (I)  $n = 1: 1^2 1 + 2 = 2$ , which is divisible by 2.
- (II) If  $k^2 k + 2$  is divisible by 2, then  $(k + 1)^2 (k + 1) + 2 = k^2 + 2k + 1 k 1 + 2 = (k^2 k + 2) + 2k$ . Since  $k^2 k + 2$  is divisible by 2 and 2k is divisible by 2,  $(k + 1)^2 (k + 1) + 2$  is divisible by 2.
- **23.** (I) n = 1: If x > 1, then  $x^1 = x > 1$ .
  - (II) Assume, for an arbitrary natural number k, that if x > 1 then  $x^k > 1$ . Multiply both sides of the inequality  $x^k > 1$  by x. If x > 1, then  $x^{k+1} > x > 1$ .
- **25.** (I) n = 1: a b is a factor of  $a^1 b^1 = a b$ .
  - (II) If a b is a factor of  $a^k b^k$ , then  $a^{k+1} b^{k+1} = a(a^k b^k) + b^k(a b)$ . Since a - b is a factor of  $a^k - b^k$  and a - b is a factor of a - b, then a - b is a factor of  $a^{k+1} - b^{k+1}$ .

**27.** (I) 
$$n = 1: (1 + a)^1 = 1 + a \ge 1 + 1 \cdot a$$

(II) Assume that there is an integer k for which the inequality holds. So  $(1 + a)^k \ge 1 + ka$ . We need to show that  $(1 + a)^{k+1} \ge 1 + (k+1)a$ .  $(1 + a)^{k+1} = (1 + a)^k (1 + a) \ge (1 + ka)(1 + a) = 1 + ka^2 + a + ka = 1 + (k+1)a + ka^2 \ge 1 + (k+1)a$ .

**29.** If  $2 + 4 + 6 + \dots + 2k = k^2 + k + 2$ , then  $2 + 4 + 6 + \dots + 2k + 2(k + 1)$ =  $(2 + 4 + 6 + \dots + 2k) + 2k + 2 = k^2 + k + 2 + 2k + 2 = k^2 + 3k + 4 = (k^2 + 2k + 1) + (k + 1) + 2k$ 

 $= (k + 1)^{2} + (k + 1) + 2.$ 

But  $2 \cdot 1 = 2$  and  $1^2 + 1 + 2 = 4$ . The fact is that  $2 + 4 + 6 + \cdots + 2n = n^2 + n$ , not  $n^2 + n + 2$  (Problem 1).

**31.** (I) 
$$n = 1: [a + (1 - 1)d] = a$$
 and  $1 \cdot a + d \frac{1 \cdot (1 - 1)}{2} = a$ .

(II) If 
$$a + (a + d) + (a + 2d) + \dots + [a + (k - 1)d] = ka + d\frac{k(k - 1)}{2}$$
, then  
 $a + (a + d) + (a + 2d) + \dots + [a + (k - 1)d] + [a + ((k + 1) - 1)d] = ka + d\frac{k(k - 1)}{2} + a + kd$ 

$$a + (a + a) + (a + 2a) + \dots + [a + (k - 1)a] + [a + ((k + 1) - 1)a] - (ka + a) - \frac{k}{2} + a + \frac{k(k - 1) + 2k}{2} = (k + 1)a + d\frac{(k + 1)(k)}{2} = (k + 1)a + d\frac{(k + 1)(k + 1) - 1]}{2}.$$

**33.** (I) n = 3: The sum of the angles of a triangle is  $(3 - 2) \cdot 180^\circ = 180^\circ$ .

(II) Assume for some  $k \ge 3$  that the sum of the angles of a convex polygon of k sides is  $(k - 2) \cdot 180^\circ$ . A convex polygon of k + 1 sides consists of a convex polygon of k sides plus a triangle (see the illustration). The sum of the angles is  $(k - 2) \cdot 180^\circ + 180^\circ = (k - 1) \cdot 180^\circ = [(k + 1) - 2] \cdot 180^\circ$ .



#### 9.5 Assess Your Understanding (page 673)

**1.** Pascal's triangle **2.** 1; *n* **3.** F **4.** Binomial Theorem **5.** 10 **7.** 21 **9.** 50 **11.** 1 **13.**  $\approx 1.8664 \times 10^{15}$  **15.**  $\approx 1.4834 \times 10^{13}$ **17.**  $x^5 + 5x^4 + 10x^3 + 10x^2 + 5x + 1$  **19.**  $x^6 - 12x^5 + 60x^4 - 160x^3 + 240x^2 - 192x + 64$  **21.**  $81x^4 + 108x^3 + 54x^2 + 12x + 1$ **23.**  $x^{10} + 5x^8y^2 + 10x^6y^4 + 10x^4y^6 + 5x^2y^8 + y^{10}$  **25.**  $x^3 + 6\sqrt{2}x^{5/2} + 30x^2 + 40\sqrt{2}x^{3/2} + 60x + 24\sqrt{2}x^{1/2} + 8$ **27.**  $a^5x^5 + 5a^4bx^4y + 10a^3b^2x^3y^2 + 10a^2b^3x^2y^3 + 5ab^4xy^4 + b^5y^5$  **29.** 17,010 **31.** -101,376 **33.** 41,472 **35.**  $2835x^3$ **37.**  $314,928x^7$  **39.** 495 **41.** 3360 **43.** 1.00501 **45.**  $\binom{n}{} = \frac{n!}{16} = \frac{n!$ 

$$45. \binom{n-1}{n-1} = \frac{n}{(n-1)! [n-(n-1)]!} = \frac{n}{(n-1)! 1!} = \frac{n}{(n-1)! 1!} = n; \binom{n}{n} = \frac{n! (n-n)!}{n! (n-n)!} = \frac{n}{n! 0!} = \frac{n}{n!} = \frac{1}{n! 0!} = \frac{1}{n! 0!$$

#### Review Exercises (page 675)

**1.**  $a_1 = -\frac{4}{3}, a_2 = \frac{5}{4}, a_3 = -\frac{6}{5}, a_4 = \frac{7}{6}, a_5 = -\frac{8}{7}$  **3.**  $c_1 = 2, c_2 = 1, c_3 = \frac{8}{9}, c_4 = 1, c_5 = \frac{32}{25}$  **5.**  $a_1 = 3, a_2 = 2, a_3 = \frac{4}{3}, a_4 = \frac{8}{9}, a_5 = \frac{16}{27}$  **7.**  $a_1 = 2, a_2 = 0, a_3 = 2, a_4 = 0, a_5 = 2$  **9.** 6 + 10 + 14 + 18 = 48 **11.**  $\sum_{k=1}^{13} (-1)^{k+1} \frac{1}{k}$  **13.** Arithmetic;  $d = 1; S_n = \frac{n}{2}(n+11)$  **15.** Neither **17.** Geometric;  $r = 8; S_n = \frac{8}{7}(8^n - 1)$  **19.** Arithmetic;  $d = 4; S_n = 2n(n-1)$  **21.** Geometric;  $r = \frac{1}{2}; S_n = 6\left[1 - \left(\frac{1}{2}\right)^n\right]$  **23.** Neither **25.** 3825 **27.** 1125 **29.**  $\frac{1093}{2187} \approx 0.49977$  **31.** 35 **33.**  $\frac{1}{10^{10}}$  **35.**  $9\sqrt{2}$  **37.**  $\{a_n\} = \{5n-4\}$  **39.**  $\{a_n\} = \{n-10\}$  **41.** Converges;  $\frac{9}{2}$  **43.** Converges;  $\frac{4}{3}$  **45.** Diverges **47.** Converges; 8 **49.** (1)  $n = 1: 3 \cdot 1 = 3$  and  $\frac{3 \cdot 1}{2}(1 + 1) = 3$ (II) If  $3 + 6 + 9 + \dots + 3k = \frac{3k}{2}(k+1)$ , then  $3 + 6 + 9 + \dots + 3k + 3(k+1) = (3 + 6 + 9 + \dots + 3k) + (3k+3)$   $= \frac{3k}{2}(k+1) + (3k+3) = \frac{3k^2}{2} + \frac{3k}{2} + \frac{6k}{2} + \frac{6}{2} = \frac{3}{2}(k^2 + 3k + 2) = \frac{3}{2}(k+1)(k+2) = \frac{3(k+1)}{2}[(k+1) + 1].$  **51.** (1)  $n = 1: 2 \cdot 3^{1-1} = 2$  and  $3^1 - 1 = 2$ (II) If  $2 + 6 + 18 + \dots + 2 \cdot 3^{k-1} = 3^k - 1$ , then  $2 + 6 + 18 + \dots + 2 \cdot 3^{k-1} + 2 \cdot 3^{(k+1)-1} = (2 + 6 + 18 + \dots + 2 \cdot 3^{k-1}) + 2 \cdot 3^k = 3^k - 1 + 2 \cdot 3^k = 3 + 1 = 3^{k-1} - 1$ .

**53.** (I) 
$$n = 1: (3 \cdot 1 - 2)^2 = 1$$
 and  $\frac{1}{2} \cdot 1 \cdot [6(1)^2 - 3(1) - 1] = 1$ 

(II) If 
$$1^2 + 4^2 + 7^2 + \dots + (3k - 2)^2 = \frac{1}{2}k(6k^2 - 3k - 1)$$
, then  $1^2 + 4^2 + 7^2 + \dots + (3k - 2)^2 + [3(k + 1) - 2]^2$   

$$= [1^2 + 4^2 + 7^2 + \dots + (3k - 2)^2] + (3k + 1)^2 = \frac{1}{2}k(6k^2 - 3k - 1) + (3k + 1)^2 = \frac{1}{2}(6k^3 - 3k^2 - k) + (9k^2 + 6k + 1)$$

$$= \frac{1}{2}(6k^3 + 15k^2 + 11k + 2) = \frac{1}{2}(k + 1)(6k^2 + 9k + 2) = \frac{1}{2}(k + 1)[6(k + 1)^2 - 3(k + 1) - 1].$$

**55.** 10 **57.**  $x^5 + 10x^4 + 40x^3 + 80x^2 + 80x + 32$  **59.**  $32x^5 + 240x^4 + 720x^3 + 1080x^2 + 810x + 243$  **61.** 144 **63.** 84 **65.** (a) 8 bricks (b) 1100 bricks **67.** (a)  $20\left(\frac{3}{4}\right)^3 = \frac{135}{16}$  ft (b)  $20\left(\frac{3}{4}\right)^n$  ft (c) 13 times (d) 140 ft **69.** \$244,129.08

## Chapter Test (page 677)

1.  $0, \frac{3}{10}, \frac{8}{11}, \frac{5}{4}, \frac{24}{13}$  2. 4, 14, 44, 134, 404 3.  $2 - \frac{3}{4} + \frac{4}{9} = \frac{61}{36}$  4.  $-\frac{1}{3} - \frac{14}{9} - \frac{73}{27} - \frac{308}{81} = -\frac{680}{81}$  5.  $\sum_{k=1}^{10} (-1)^k \left(\frac{k+1}{k+4}\right)$  6. Neither 7. Geometric;  $r = 4; S_n = \frac{2}{3}(1-4^n)$  8. Arithmetic:  $d = -8; S_n = n(2-4n)$  9. Arithmetic;  $d = -\frac{1}{2}; S_n = \frac{n}{4}(27-n)$ 10. Geometric;  $r = \frac{2}{5}S_n = \frac{125}{3} \left[ 1 - \left(\frac{2}{5}\right)^n \right]$  11. Neither 12. Converges;  $\frac{1024}{5}$  13.  $243m^5 + 810m^4 + 1080m^3 + 720m^2 + 240m + 32$ 14. First we show that the statement holds for n = 1.  $\left(1 + \frac{1}{1}\right) = 1 + 1 = 2$ . The equality is true for n = 1, so Condition I holds. Next we assume that  $\left(1 + \frac{1}{1}\right)\left(1 + \frac{1}{2}\right)\left(1 + \frac{1}{3}\right)\cdots\left(1 + \frac{1}{n}\right) = n + 1$  is true for some k, and we determine whether the formula then holds for k + 1. We assume that  $\left(1 + \frac{1}{1}\right)\left(1 + \frac{1}{2}\right)\left(1 + \frac{1}{3}\right)\cdots\left(1 + \frac{1}{k}\right) = k + 1$ . Now we need to show that  $\left(1 + \frac{1}{1}\right)\left(1 + \frac{1}{2}\right)\left(1 + \frac{1}{3}\right)\cdots\left(1 + \frac{1}{k+1}\right)$  = (k + 1) + 1 = k + 2. We do this as follows:  $\left(1 + \frac{1}{1}\right)\left(1 + \frac{1}{2}\right)\left(1 + \frac{1}{3}\right)\cdots\left(1 + \frac{1}{k}\right)\left(1 + \frac{1}{k+1}\right) = \left[\left(1 + \frac{1}{1}\right)\left(1 + \frac{1}{2}\right)\left(1 + \frac{1}{k}\right)\right]\left(1 + \frac{1}{k+1}\right)$  $= (k + 1)\left(1 + \frac{1}{k+1}\right)$ (induction assumption) =  $(k + 1) \cdot 1 + (k + 1) \cdot \frac{1}{k+1} = k + 1 + 1 = k + 2$ 

Condition II also holds. Thus, the formula holds true for all natural numbers.

15. After 10 years, the Durango will be worth \$6103.11. 16. The weightlifter will have lifted a total of 8000 pounds after 5 sets.

#### **Cumulative Review** (page 677)

1. 
$$\{-3, 3, -3i, 3i\}$$
 2. (a)  
(b)  $\left\{\left(\sqrt{\frac{-1+\sqrt{3601}}{18}}, \frac{-1+\sqrt{3601}}{6}\right), \left(-\sqrt{\frac{-1+\sqrt{3601}}{18}}, \frac{-1+\sqrt{3601}}{6}\right)\right\}$   
(c) The circle and the parabola intersect at  
 $\left(\sqrt{\frac{-1+\sqrt{3601}}{18}}, \frac{-1+\sqrt{3601}}{6}\right), \left(-\sqrt{\frac{-1+\sqrt{3601}}{18}}, \frac{-1+\sqrt{3601}}{6}\right)$   
3.  $\left\{\ln\left(\frac{5}{2}\right)\right\}$  4.  $y = 5x - 10$  5.  $(x + 1)^2 + (y - 2)^2 = 25$  6. (a) 5 (b) 13 (c)  $\frac{6x + 3}{2x - 1}$  (d)  $\left\{x \mid x \neq \frac{1}{2}\right\}$  (e)  $\frac{7x - 2}{x - 2}$  (f)  $\{x \mid x \neq 2\}$   
(g)  $g^{-1}(x) = \frac{1}{2}(x - 1)$ ; all reals (h)  $f^{-1}(x) = \frac{2x}{x - 3}$ ;  $\{x \mid x \neq 3\}$  7.  $\frac{x^2}{7} + \frac{y^2}{16} = 1$  8.  $(x + 1)^2 = 4(y - 2)$ 

# **CHAPTER 10** Counting and Probability

# 10.1 Assess Your Understanding (page 684)

**5.** subset;  $\subseteq$  **6.** finite **7.**  $n(A) + n(B) - n(A \cap B)$  **8.** T **9.**  $\emptyset$ ,  $\{a\}$ ,  $\{b\}$ ,  $\{c\}$ ,  $\{d\}$ ,  $\{a, c\}$ ,  $\{a, d\}$ ,  $\{b, c\}$ ,  $\{b, d\}$ ,  $\{c, d\}$ ,  $\{a, b, c\}$ ,  $\{b, c, d\}$ ,  $\{a, c, d\}$ ,  $\{a, b, c\}$ ,  $\{a, b, c\}$ ,  $\{b, c$ 

## 10.2 Assess Your Understanding (page 691)

**3.** permutation **4.** combination **5.**  $\frac{n!}{(n-r)!}$  **6.**  $\frac{n!}{(n-r)!r!}$  **7.** 30 **9.** 24 **11.** 1 **13.** 1680 **15.** 28 **17.** 35 **19.** 1 **21.** 10,400,600

23. {abc, abd, abe, acb, acd, ace, adb, adc, ade, aeb, aec, aed, bac, bad, bae, bca, bcd, bce, bda, bdc, bde, bea, bec, bed, cab, cad, cae, cba, cbd, cbe, cda, cdb, cde, cea, ceb, ced, dab, dac, dae, dba, dbc, dbe, dca, dcb, dce, dea, deb, dec, eab, eac, ead, eba, ebc, ebd, eca, ecb, ecd, eda, edb, edc}; 60
25. {123, 124, 132, 134, 142, 143, 213, 214, 231, 234, 241, 243, 312, 314, 321, 324, 341, 342, 412, 413, 421, 423, 431, 432}; 24
27. {abc, abd, abe, acd, ace, ade, bcd, bce, bde, cde}; 10
29. {123, 124, 134, 234}; 4
31. 16
33. 8
35. 24
37. 60
39. 18,278
41. 35
43. 1024
45. 120
47. 132,860
49. 336
51. 90,720
53. (a) 63
(b) 35
(c) 1
55. 1.157 × 10<sup>76</sup>
57. 362,880
59. 660
61. 15
63. (a) 125.000; 117,600
(b) A better name for a *combination* lock would be a *permutation* lock because the order of the numbers matters.

#### Historical Problem (page 701)

1. (a) { $AAAA, AAAB, AABA, AABB, ABAA, ABAB, ABAB, ABBA, ABBB, BAAA, BAAB, BABA, BABA, BABB, BBAA, BBAB, BBBA, BBBB}$ (b)  $P(A \text{ wins}) = \frac{C(4, 2) + C(4, 3) + C(4, 4)}{2^4} = \frac{6 + 4 + 1}{16} = \frac{11}{16}$ ;  $P(B \text{ wins}) = \frac{C(4, 3) + C(4, 4)}{2^4} = \frac{4 + 1}{16} = \frac{5}{16}$ 

#### **10.3 Assess Your Understanding** (page 701)

1. equally likely 2. complement 3. F 4. T 5. 0,0.01,0.35,1 7. Probability model 9. Not a probability model

- HT4, HT5, HT6, TH1, TH2, TH3, TH4, TH5, TH6, TT1, TT2, TT3, TT4, TT5, TT6]; each outcome has the probability of  $\frac{1}{24}$ .
- **15.**  $S = \{\text{HHH}, \text{HHT}, \text{HTH}, \text{HTT}, \text{THH}, \text{THT}, \text{TTH}, \text{TTT}\};$  each outcome has the probability of  $\frac{1}{9}$ .
- **17.**  $S = \{1 \text{ Yellow}, 1 \text{ Red}, 1 \text{ Green}, 2 \text{ Yellow}, 2 \text{ Red}, 2 \text{ Green}, 3 \text{ Yellow}, 3 \text{ Red}, 3 \text{ Green}, 4 \text{ Yellow}, 4 \text{ Red}, 4 \text{ Green}\};$  each outcome has the probability of  $\frac{1}{12}$ ; thus,  $P(2 \text{ Red}) + P(4 \text{ Red}) = \frac{1}{12} + \frac{1}{12} = \frac{1}{6}$ .
- **19.**  $S = \{1 \text{ Yellow Forward}, 1 \text{ Yellow Backward}, 1 \text{ Red Forward}, 1 \text{ Red Backward}, 1 \text{ Green Forward}, 1 \text{ Green Backward}, 2 \text{ Yellow Forward}, 2 \text{ Yellow Forward}, 2 \text{ Yellow Forward}, 2 \text{ Yellow Forward}, 2 \text{ Red Forward}, 2 \text{ Red Forward}, 2 \text{ Red Forward}, 2 \text{ Green Forward}, 2 \text{ Green Backward}, 3 \text{ Yellow Forward}, 3 \text{ Yellow Backward}, 3 \text{ Red Forward}, 3 \text{ Red Forward}, 3 \text{ Red Forward}, 3 \text{ Red Forward}, 3 \text{ Green Forward}, 4 \text{ Yellow Forward}, 4 \text{ Yellow Backward}, 4 \text{ Red Forward}, 4 \text{ Red Backward}, 4 \text{ Green Forward}, 4$
- 21. S = {11 Red, 11 Yellow, 11 Green, 12 Red, 12 Yellow, 12 Green, 13 Red, 13 Yellow, 13 Green, 14 Red, 14 Yellow, 14 Green, 21 Red, 21 Yellow, 21 Green, 22 Red, 22 Yellow, 22 Green, 23 Red, 23 Yellow, 23 Green, 24 Red, 24 Yellow, 24 Green, 31 Red, 31 Yellow, 31 Green, 32 Red, 32 Yellow, 32 Green, 33 Red, 33 Yellow, 33 Green, 34 Red, 34 Yellow, 34 Green, 41 Red, 41 Yellow, 41 Green, 42 Red, 42 Yellow, 42 Green, 43 Red, 43 Yellow, 43 Green, 44 Red,

44 Yellow, 44 Green}; each outcome has the probability of  $\frac{1}{48}$ ; thus,  $E = \{22 \text{ Red}, 22 \text{ Green}, 24 \text{ Red}, 24 \text{ Green}\}; P(E) = \frac{n(E)}{n(S)} = \frac{4}{48} = \frac{1}{12}$ .

**23.** A, B, C, F **25.** B **27.** 
$$P(H) = \frac{4}{5}$$
;  $P(T) = \frac{1}{5}$  **29.**  $P(1) = P(3) = P(5) = \frac{2}{9}$ ;  $P(2) = P(4) = P(6) = \frac{1}{9}$  **31.**  $\frac{3}{10}$  **33.**  $\frac{1}{2}$  **35.**  $\frac{1}{6}$  **37.**  $\frac{1}{8}$ 

**39.**  $\frac{1}{4}$  **41.**  $\frac{1}{6}$  **43.**  $\frac{1}{18}$  **45.** 0.55 **47.** 0.70 **49.** 0.30 **51.** 0.87 **53.** 0.66 **55.** 0.95 **57.**  $\frac{17}{20}$  **59.**  $\frac{11}{20}$  **61.**  $\frac{1}{2}$  **63.**  $\frac{3}{10}$  **65.**  $\frac{2}{5}$ 

**67.** (a) 0.57 (b) 0.95 (c) 0.83 (d) 0.38 (e) 0.29 (f) 0.05 (g) 0.78 (h) 0.71 **69.** (a)  $\frac{25}{33}$  (b)  $\frac{25}{33}$  **71.** 0.167 **73.** 0.000033069

## Review Exercises (page 705)

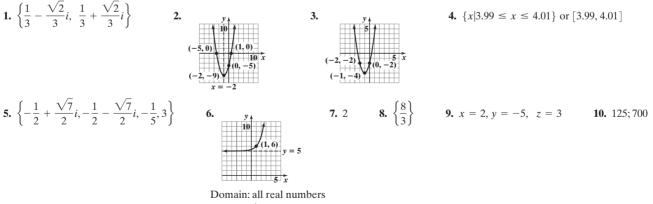
**1.**  $\emptyset$ , {Dave}, {Joanne}, {Erica}, {Dave, Joanne}, {Dave, Erica}, {Joanne, Erica}, {Dave, Joanne, Erica} **3.** 17 **5.** 29 **7.** 7 **9.** 25 **11.** 336 **13.** 56 **15.** 60 **17.** 128 **19.** 3024 **21.** 1680 **23.** 91 **25.** 1,600,000 **27.** 216,000 **29.** 1260 **31.** (a) 381,024 (b) 1260 **33.** (a) 8.634628387 × 10<sup>45</sup> (b) 0.6531 (c) 0.3469 **35.** (a) 0.058 (b) 0.942 **37.**  $\frac{4}{9}$  **39.** 0.2; 0.26

#### Chapter Test (page 706)

**1.** 22 **2.** 3 **3.** 8 **4.** 45 **5.** 5040 **6.** 151,200 **7.** 462 **8.** There are 54,264 ways to choose 6 different colors from the 21 available colors. **9.** There are 840 distinct arrangements of the letters in the word REDEEMED. **10.** There are 56 different exact bets for an 8-horse race. **11.** There are 155,480,000 possible license plates using the new format. **12.** (a) 0.95 (b) 0.30 **13.** (a) 0.25 (b) 0.55 **14.** 0.19

**15.**  $P(\text{win on $1 play}) = \frac{1}{120,526,770} \approx 0.0000000083$  **16.**  $P(\text{exactly 2 fours}) = \frac{1250}{7776} \approx 0.1608$ 

#### Cumulative Review (page 707)



Range:  $\{y | y > 5\}$ 

Horizontal asymptote: y = 5

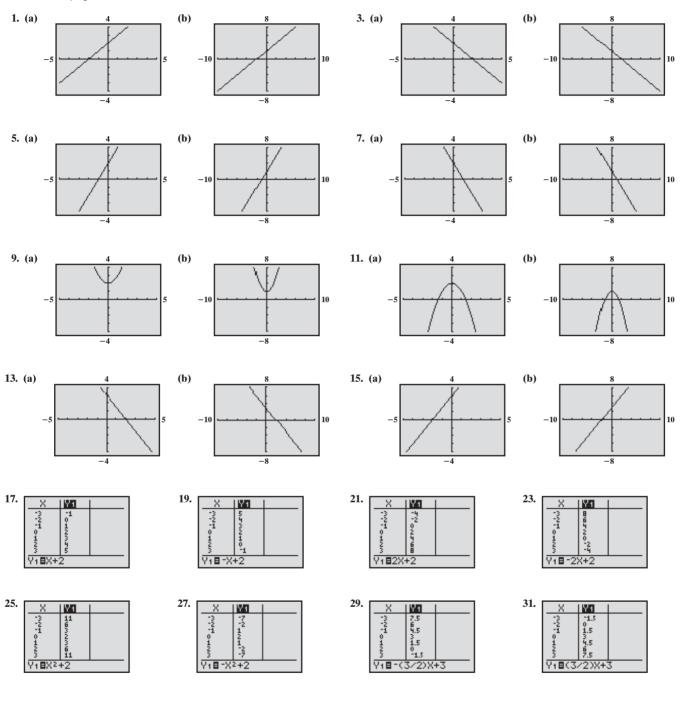
# **APPENDIX Graphing Utilities**

#### 1 Exercises (page A2)

(-1,4); II
 (3,1); I
 Xmin = -6, Xmax = 6, Xscl = 2, Ymin = -4, Ymax = 4, Yscl = 2
 Xmin = -6, Xmax = 6, Xscl = 2, Ymin = -1, Ymax = 3, Yscl = 1
 Xmin = 3, Xmax = 9, Xscl = 1, Ymin = 2, Ymax = 10, Yscl = 2
 Xmin = -11, Xmax = 5, Xscl = 1, Ymin = -3, Ymax = 6, Yscl = 1
 Xmin = -30, Xmax = 50, Xscl = 10, Ymin = -90, Ymax = 50, Yscl = 10
 Xmin = -10, Xmax = 110, Xscl = 10, Ymin = -10, Ymax = 160, Yscl = 10

# **AN62** ANSWERS Appendix Section 2

2 Exercises (page A4)



**3** Exercises (page A6)

**1.** -3.41 **3.** -1.71 **5.** -0.28 **7.** 3.00 **9.** 4.50 **11.** 1.00, 23.00

5 Exercises (page A8)

**1.** Yes **3.** Yes **5.** No **7.** Yes **9.** Answers may vary. A possible answer is  $Y \min = 4$ ,  $Y \max = 12$ , and  $Y \operatorname{scl} = 1$ .

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